

1. Against Computer
2. Against Human Player
3. Tag Team
4. Survival

--1--

Kasumi==

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.-----
:Name           : Kasumi           :
:Fighting Style: Mugen-Tenshin    :
:Age            : N/A             :
:Height         : 5`2"            :
:Weight         : 106 lbs.         :
:Nationality    : Japanese        :
:-----:

```

Kasumi a true-bred "female-ninja", of the Mugen Tenshin style. In attempt to settle her brother Hayate's old scores, she became a "runaway shinobi". Immediately after "dead or alive I World Combat Championship" she was taken captive by the super-human development projekt. While held captive, her clone, Kasumi "alpha" was created.

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N=Normaly Damage
W=Damage against a Wall

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.....
: u=up    uf=up-front  : p=punch  : +=must be pushed at the  :
: b=back  ub=ub-back   : k=kick   :  same time                :
: f=front fd=front-down: f=free   : >=good timing into the next :
: d=down  bd=back-down: ws=get up:  move                      :
:.....:
*****
*1= p,p,f+p,f+kk can be done instead the last part of the combo if*
*  oponent is at the wall.                                           *
*-----*
*2= Works only against a wall.                                       *
*-----*
*3=Must be done after a Mid-Kick counter with a dash to your      *
*  oponent                                                            *
*****

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--3--

Damage in % for all types of hits

	First Hit	Stagger Hits	Juggle Hits
Normal	100%	50%	50%
Counter	125%	50%	62%
Hi-Counter	150%	60%	75%

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With this Combostarters you can start most of the Combos and

continue them like you want.

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:-----:
: Combostarters :_____
:-----:-----:-----:
: k,k      : uf+p   : u+k     : ub+k   :
: b,f+s   : df,s+k : df,df+k : b+k    :
:-----:-----:-----:-----:
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Combo	Hits	N	W	!
u+k > p,p > u+k > p,p,p,p	08	70	-	:
df,df+p > p,p > u+k > p,p,f+p,f+k	08	78	98	:
uf+p > p,p > uf+p > p > df,df+p > p,p,f+p,f+k	10	82	102	:
u+k > p,p > p > df,df+p > p,p,f+p,f+k	09	85	105	:
u+k > p,p > p > df,df+p > p,p,f+p,k,d+k	10	100	-	:
uf,p > p,p,p,p > df,df+p > p,p,f+p,k,d+k	10	83	103	:
uf,p > p,p,p,p > df,df+k > p,p,p,p	10	74	-	:1
df,k+s > p,p,p > df,k+s > p,p,f+p,f+k	09	86	106	:
df,k+s > p,p,p > df,df+k > p,p,f+p,f+k	09	87	107	:
df,p,p > f,f+p > df,p > df,df+k > p,p,f+p,f+k	09	107	127	:
df,p,p > f,f+p > df,p > df,df+k > p,p,f+p,k,d+k	10	122	-	:
p,p,p,p, > p,p,p,p > d,p > u+k > p,p,f+p,f+k	12	-	118	:2
df,k+s > p,p,p > p,p,f+p,f+k	09	86	106	:
df,p,p > f,f+p > df,p > u+k > p,p,f+p,f+k	09	106	126	:
df,df+p > p,p,p > df,df+k > p,p,f+p,f+k	09	85	105	:
df+p,p > p,p,p,p > u+k > p,p,f+p,f+k	10	-	124	:2
df,df+p > d+p > p,p,f+p,f+k	06	75	95	:
uf,p > p > uf,p > p > uf,p > df+s+k > p,p,f+p,f+k	10	85	105	:
uf+p > p,p > p,p > df+s+k > p,p,f+p,f+k	10	81	101	:
s+k > p,p,p > u+k > p,p,f+p,f+k	08	82	102	:
df,p,p > f,f+p > p,p > u+k > p,p,f+p,f+k	10	106	126	:
p,p,ub+k	03	70	90	:3
p,p,f+p,f+k	04	78	98	:3
df,k+s > p,p > p > df,k+s > p,p,f+p,f+k	09	85	105	:

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:df,df+p > df,df+p > u+k > p,p,f+p,f+k          : 09 : - : 126 :2:
:-----:-----:-----:-----:
:df,df+p > p,p > p,p > df,df+k > p,p,f+p,f+k    : 11 : - : 127 :2:
:-----:-----:-----:-----:
:u+k > p,p,k > p,p,f+p,f+k                      : 08 : - : 102 :2:
:-----:-----:-----:-----:
:df,df+p > p,p > p,p,k > p,p,p,p              : 11 : - : 98 :2:
:-----:-----:-----:-----:
:df,df+k > f,f+p > df,df+k > p,p,f+p,f+k      : 07 : 83 : 103 : :
:-----:-----:-----:-----:
:df,df+p > p,p,p > df,df+k > p,p,f+p,f+k      : 09 : 85 : 105 : :
:-----:-----:-----:-----:
:df,df+k > p,p > df,df+k > p,p,f+p,f+k      : 08 : 83 : 103 : :
:-----:-----:-----:-----:
:uf+p > s+p > p,p > df,df+k > p,p,f+p,f+k    : 08 : 83 : 103 : :
:-----:-----:-----:-----:
:p,p,p,p > p,p,p,p > u+k > p,p,p,p           : 11 : 85 : - :2:
:-----:-----:-----:-----:
:uf+p > p+s > uf+p > df+s+k > p,p,f+p,f+k    : 08 : 86 : 106 : :
:-----:-----:-----:-----:
:uf+p > p+s > df+p > f,f+p > p,p,f+p,f+k    : 07 : 80 : 100 : :
:-----:-----:-----:-----:
:-----:-----:-----:-----:

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Kasumi Strategy

6.1 Against Computer

Ok, winning with Kasumi is not very easy, but If you know how and when to use the right move your oponent will not have a chance. But against a computer you have to use your combos, make them large and don't let him get away, because if he come out he will start with his combos. So give him your up,down Combos with kasumis kicks. If you near a wall make the big combo lije this: df,df+p > p,p,p > df,df+k > p,p,f+p,f+k and you hit him against the wall at the end and thats 20 Damagepoints more. Than you have to make stuns to START your combos is not good to start a combo without a stun, he will come out to easy and thats not good. Learn when to use her backturned moves at the right time, and moves like uf+throw or uf+p,k if he is runnig at you thats very good because you'll kick him back again. And counter every mid-kick, so you'll hit him in air and you can make a combo. Try to hold you oponent at the wall if you can and hit him out or against the wall. So that's it for Kasumi. I think I will write more soon.

6.2 Against Human Player

If you fighting against a human player with kasumi you have to use her Down,Up combos. Make first p,p,k,k some times and the when your opojnent think you will do it again push p,p,k,d+k. That's the way you have to beat him and don't make to often the turnbackarts against human players. Theyy wil hit you. Excapt in a combo use the ub+k move, but not if your oponent waiting for you, use it in

a combo or if he's running to you. And don't try to make big combos on ground
just make big mid-air combos and hit him against the walls. Use the stunmoves
when he try to counter every move you make and hit him in air and give him a
combo
if you not near a wall don't make p,p,f+p,f+k make p,p,f+p,k,d+k you make a
hit
more and it's looking good. One thing more is that you have to use her f+k,k
or
f+k,d+k kicks often it's working.. believe me ;-)

6.3 Tag Mode

In Tag Mode is the most important thing, that you have to know your
character(s) very good. What I want to say is that you have to know when to
chance. Not only if you don't have enough energy anymore, you have to chance
in every combo you start. I'm playing with Ein and Kasumi and one of my
Combos is looking like this:

13hit Combo!
db+k,p > p,p > db+k,p -->Kasumi > p,p,ub+K -->Ein > p,p,f+p,d+k

Is a good looking combo and a good combo. Use every move you make and make a
combo with it. Don't hit your opponent in air and wait start changing and
give
him some hits. But you have to find out for yourself how to combine. The
rest
just like playing against a computer player.

6.4 Survival Mode

OK to beat the comp in survival mode with Kasumi COMBOS are everything,
don't
try single hit moves like ub+k anytime only in the right time :-) Make big
combos
and don't let your opponent get away. Make moves like b+k,k or f+k,d+k or k.
Then
try to hold him at the wall and hit him everytime back he gets up (it works
good)
but if you want to get points just hit the comp if he comes near with s+k to
hit
him away. And if you down on the ground stay and wait. Another usefull moves
in
survival with Kasumi are u+k, uf+k or p, and the p,p,f+p,k,k combo. That's
all
for Kasumi try it and you'll see :-)

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Never do a loose, all I do is win

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