Chu Chu Rocket 1P Puzzle Solutions

by SuperSteve

Updated to v1.2 on Dec 2, 2020

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-= ChuChu Rocket!
       -= "1P Puzzle Solutions"
       -= 1.2 (2020-11-30)
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      _______
"Test your brain!"
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       < 1. Introduction >
______
My name is Steve Ward and this is my first FAQ. It's supposed to help you
solve all of the puzzles in the US version of the Dreamcast game ChuChu Rocket.
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If you want to know how to play ChuChu Rocket, RTFM!

game.

I HIGHLY recommend that you try to complete the puzzles yourself because you get a greater sense of accomplishment by not depending on others to finish the

I got this game on March 8, 2000 and after 1 week of play, I solved all of the puzzles in ChuChu Rocket's Puzzle 1P mode.

All the solutions herein are arranged in the order that they are unlocked: Normal, Hard, Special, and Mania.

The Original puzzles are from ChuChu Rocket! Trial Edition that was included as a demo in the Official Sega Dreamcast Magazine March 2000 (vol. 4) issue. These puzzles are equivalent to Normal difficulty.

When viewing this document, you should use a fixed-space font like Courier New or Fixedsys and also use at least 75 characters per line.

I created this FAQ using Notepad and WordPad, so it's best viewed using any similar text editor program.

Each stage has the type of layout as the picture below:

<pre>Stage # [stage title] arrows [available panels]</pre>	1 1 1
ABCDEFGHIJKL	İ
1	
<pre>solution: [solution(s) here]</pre>	

There are only 4 different available panels (arrows) in ChuChu Rocket: Down, Left, Up, and Right.

All arrows described in this FAQ will be abbreviated as follows: D= down, L= left, U= up, R= right.

The rockets in each stage are denoted by "O" and the black spaces are "X".

If an arrow should go in the top right corner, I would say that it should be placed in "L1" in the solution section.

If there are multiple adjacent spaces where an arrow could go, you will see the outer-most spaces separated by a dash "-". For example, if an arrow can go in any space in the region from B2 to K9, then you will see: "B2-K9".

If there is only 1 apparent solution, I'll just insert the arrow indicator(s) into the picture of the stage as well as give the solution down below. But, if there is more than 1 solution, I'll just give all the possible combinations of

arrow placement in the solution section.

- * means I got a part of the solution from IGN Game Guides
- ** means I got the entire solution from IGN Game Guides

If you have any questions or comments about this FAQ, or about the Puzzle 1P mode in ChuChu Rocket, e-mail me at: planet36 <AT> gmail.com or go to my homepage at: https://supersteve1440.neocities.org/

< 2. Version History >

Version 0.1 16 March 2000

First version. Created basic outline of this FAQ.

Added Normal puzzles 1-12.

Version 0.3 07 June 2000

Added Normal puzzles 13-25.

Added Hard puzzles 1-13.

Version 0.4 08 June 2000

Added Hard puzzles 14-25.

Version 0.5 10 June 2000

Added Special puzzles 1-10.

Version 0.7 11 June 2000

Added Special puzzles 11-25.

Added Mania puzzles 1-8.

Version 0.8 12 June 2000

Added Mania puzzles 9-25.

Version 0.9 14 June 2000

Added solutions from IGN Game Guides: [http://quides.ign.com]

Hard 8 solution2

Special 10 solution2

Special 24 solution6

Special 25 solution2

Mania 14 solution2

Mania 18 solution2

Mania 25 solution3

Version 1.0 30 June 2000

Added Original puzzles 1-5.

Version 1.1 08 April 2003

Changed the layout and spacing of some components

Version 1.2 2020-11-30

Updated contact info

Converted to UTF-8

< 3. Normal puzzles >

Stage 7 Japan arrows U	Stage 8 Lots of mice arrows R
A B C D E F G H I J K L 1	ABCDEFGHIJKL
solution: (as seen above) U=C9	solution: R=B9-D9
Stage 9 No way out arrows L, L	 Stage 10 Head-on crash arrows U
A B C D E F G H I J K L	ABCDEFGHIJKL
solution: 1st L=E2 or E4 or E6 or E8, 2nd L=I2 or I4 or I6 or I8	solution: U=B8 or C8 or E8-G8 or I8 or J8
Stage 11 Here and there arrows L, R	 Stage 12 Round and round arrows U
A B C D E F G H I J K L	ABCDEFGHIJKL

Stage 13 Dream catch! arrows D, L, U	Stage 14 Ready, go! arrows D
ABCDEFGHIJKL	ABCDEFGHIJKL
1 X	
solution: (as seen above) D=I1, L=L6, U=H9	solution: (as seen above) D=I1
Stage 15 Two on one arrows L, L	Stage 16 Long journey arrows L
ABCDEFGHIJKL	ABCDEFGHIJKL
1	
1st L=G7, 2nd L=E2 or F2 or L2 solution2: 1st L=L7, 2nd L=F2 or L2	L=L4
Stage 17 Go! Go! Twelve!	 Stage 18 Stay away! arrows U
ABCDEFGHIJKL	ABCDEFGHIJKL
1	1
solution: 1st L=G2, 2nd L=C6-E6 or G6-J6	solution: (as seen above) U=G5

```
Stage 19 ChuChu!
                      Stage 20 Which one?
                      arrows D, U
arrows D, R
ABCDEFGHIJKL
                       ABCDEFGHIJKL
                      1| |
2 | | X X X | | X X | |
    --|---<sub>|X X|</sub> |
                    | 4|
    _|X X |_ |
                    | 5|
                            0 0
   | 6|_
                      8 |
    _ | | _| |
9 | | | | | |
                       solution1:
solution: (as seen above)
                      D=F3, U=F6 or G6
D=D1, R=F6
                       solution2:
                      D=F4, U=F7 or G7
                       solution3:
                      D=G3, U=F6 or G6
                      solution4:
                       D=G4, U=F7 or G7
Stage 21 Cat!
                    | Stage 22 Cat Patrol
arrows D, L, U
                    | arrows D, D
ABCDEFGHIJKL
                       ABCDEFGHIJKL
| 1|
                    | 2|
                            3 | |
                      4 |
   | 5| 0
                    | 6| _
| 7|
                             1
8 |
   solution: (as seen above)
                      solution:
D=B1, L=C6, U=C7
                    | 1st D=B1, 2nd D=G1-G3 or H1 or
                    | I1-I3 or K1
Stage 23 Run away!
                    | Stage 24 Catch up
arrows D
                    arrows U, R
ABCDEFGHIJKL
                       ABCDEFGHIJKL
                    | 2|_|
                                | 3|
                               |
| R
                    | 5|
                              U _ _ _ |
                             0 | 1 _ _ _ |
                    | 6|_ _|
                    7 |
          1 1
                               1 1
7 | |
| 8|
                                1
                    | 9| |
```

solution: (as seen above) D=E5	solution: (as seen above) U=G5, R=I4
Stage 25 Gang of cats arrows U, R	
A B C D E F G H I J K L	
3	
5 0	
7	
9	
solution: U=F5, R=J2 or J8	
<pre></pre>	
Stage 1 The battlefield arrows D, R, R, R	Stage 2 Sentries arrows R
A B C D E F G H I J K L	ABCDEFGHIJKL
1 O	
3	3 4
5	5 O
7	7 8 _ 9
solution: (as seen above) D=I8, 1st R=D8, 2nd R=F8, 3rd R=G8	
Stage 3 Sharp turns arrows R, R	Stage 4 From behind arrows R
A B C D E F G H I J K L	ABCDEFGHIJKL
1	

4	4
solution: * 1st R=A7, 2nd R=B4 or B5 or C7 or K3-K6	solution: R=A9 or B9
Stage 5 Loopy arrows U	Stage 6 Stairway arrows D, R
ABCDEFGHIJKL	ABCDEFGHIJKL
1	1 0
solution: U=B6 or B9	solution1: D=E4, R=H8 solution2: D=E5 or E6, R=G6-I6 or G8-I8 or I9-K9 solution3: D=E7, R=H6 or H8 solution4: D=E8, R=H4 or H6 or H8
Stage 7 Blockade arrows U	Stage 8 Mice crackers arrows D, U
ABCDEFGHIJKL	ABCDEFGHIJKL
1 O 2 _	1 _
solution: U=F8 or G8	solution1: D=B1-J1, U=K2 solution2: ** D=K3 or K4, U=K8
Stage 9 Go around	 Stage 10 Trapped cat

arrows D, L, U, R	arrows U
ABCDEFGHIJKL	 ABCDEFGHIJKL
1 D	
D=B1, L=L5, U=K9, R=A5	U=G5
Stage 11 Get in line arrows D	Stage 12 Out for a walk arrows L, R
ABCDEFGHIJKL	ABCDEFGHIJKL
1 O	1
solution: (as seen above) D=K1	solution: * L=L8 or K8, R=A3-E3 or C6 or D6 or F6
Stage 13 Delay tactic arrows U, U ABCDEFGHIJKL	Stage 14 Cat in a box arrows D, R A B C D E F G H I J K L
A B C D E F G H I J K L	
solution: (as seen above) 1st U=C4, 2nd U=J5	solution: (as seen above) D=K1, R=A3
Stage 15 Runaround arrows U	 Stage 16 Prisoners arrows D, L

ABCDEFGHIJKL	ABCDEFGHIJKL
1	
3	3 _
5 0 6 U 7	5
8	8
solution: (as seen above) U=F6	solution: D=G4, L=B2-B6
Stage 17 Drop in arrows D, L, R	Stage 18 Escape route arrows D, U
ABCDEFGHIJKL	ABCDEFGHIJKL
1 D 2	1 X X X X X X X X X X X X X X I 2 X
3	3 X
5	5 X U O X 6 X _ D
8	8 X _
solution: (as seen above) D=H1, L=L7, R=A4	 solution: (as seen above) D=D6, U=G5
Stage 19 Center line arrows D, R	 Stage 20 The "Zone" arrows U, R
ABCDEFGHIJKL	 ABCDEFGHIJKL
1	
3 D 4 _	
5 0 6	5
8 R	8 -
solution: (as seen above) D=E3, R=A8	solution: (as seen above) U=A9, R=B9
Stage 21 We're gonna get in! arrows D, U	Stage 22 Launch pad arrows L, R
ABCDEFGHIJKL	 ABCDEFGHIJKL
1	1 1 1

2 _ D	2 _
Stage 23 The tour arrows D, D, L, L, L, U ABCDEFGHIJKL	Stage 24 Run for it arrows D, U ABCDEFGHIJKL
1	1
1st D=I6-I8, 2nd D=K1, 1st L=C3 or C4, 2nd L=E1-H1, 3rd L=H7, U=C5 or C7 Stage 25 Outnumbered	D=I4 or J4, U=C6 or D6
arrows L	
1 X	
solution: (as seen above) L=L5	

< 5. Special puzzles >

Stage 1 Chicken race arrows D	Stage 2 Speed waltz arrows D, L, R
ABCDEFGHIJKL	 ABCDEFGHIJKL
1	
solution: D=B7 or B8 	solution: (as seen above) D=E3, L=I5, R=A2
Stage 3 Reflections arrows L, R	Stage 4 SEGA Sonic arrows U
A B C D E F G H I J K L	A B C D E F G H I J K L
Stage 5 Around the World arrows D, L, L	Stage 6 No problem! arrows D
A B C D E F G H I J K L	ABCDEFGHIJKL
tage 7 Dead end	 Stage 8 Puzzle box

arrows D	arrows D, U, R
ABCDEFGHIJKL	I ABCDEFGHIJKL
1	
Stage 9 Lucky 210 arrows L	Stage 10 Thrashed apartment arrows D, L, U, R
ABCDEFGHIJKL	 ABCDEFGHIJKL
1 0 2 X 0 _ _ 3	
	D=B6, L=G6-I6, U=J5, R=F1-F4
Stage 11 Red spiral arrows L, U	 Stage 12 Mouse racing arrows L, U
ABCDEFGHIJKL	ABCDEFGHIJKL
1 O	1
solution: (as seen above) L=G4, U=C9	solution: (as seen above) L=H5, U=B5
Stage 13 Long distance	 Stage 14 Cat lane

arrows D, R, R	arrows L, L
A B C D E F G H I J K L	ABCDEFGHIJKL
1	1
solution3: D=K4-K8, 1st R=A7, 2nd R=F8-H8	
Stage 15 Guillotine arrows D	Stage 16 Quick turn arrows U, R, R
A B C D E F G H I J K L	ABCDEFGHIJKL
1	1 X
solution: (as seen above) D=K8	solution: * U=C9 or G9, 1st R=H5, 2nd R=L1-L8
Stage 17 Three point star arrows L, U	Stage 18 The gang returns arrows D, R
A B C D E F G H I J K L	A B C D E F G H I J K L
solution: (as seen above) L=E5, U=F5	solution: D=C1, R=C5 or C9

Stage 19 Best couple arrows L, R	Stage 20 The zoo arrows D, R, R
ABCDEFGHIJKL	 ABCDEFGHIJKL
1 X X X X X X X X 2 X X X X X X X X X	
L=G4, R=F4	D=E2, 1st R=D5 or D6, 2nd R=E8
Stage 21 Which is faster? arrows D, D ABCDEFGHIJKL	Stage 22 Ouch! arrows U, R A B C D E F G H I J K L
1 D	
solution: (as seen above) 1st D=C1, 2nd D=E5	solution1: U=I6, R=D5 solution2: U=D6, R=D5 or E5
Stage 23 Empty heart arrows L, L, R	 Stage 24 Rocket factory arrows L, L, R
ABCDEFGHIJKL	ABCDEFGHIJKL
1 O X X X X X X	
2 X	3
solution: 1st L=L4, 2nd L=L8, R=A6	1st L=E5, 2nd L=G5, R=D5 solution2: 1st L=F5, 2nd L=G5, R=E5

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1st L=E5, 2nd L=K3-K6 or K8, R=B8
                             or B9
                             solution4:
                             1st L=F5, 2nd L=K3-K6 or K8, R=B8
                             or B9-E9
                             solution5:
                             1st L=G5, 2nd L=K3-K6 or K8, R=B8
                             or B9-H9
                             solution6: **
                             1st L=H5, 2nd L=K3-K6 or K8, R=B8
                             or B9-I9
                             solution7:
                             1st L=H5, 2nd L=K3-K8, R=J9
                            solution8:
                            1st L=H5, 2nd L=K3-K5 or K7, R=K9
Stage 25 Haunted house
arrows L, L, U
 ABCDEFGHIJKL
4 | _ O _
5| | | |_| |_
6| |_|
              |_| |
7| X | |X X| | _ |
8| |- - - - | | |
  _ _ _ _ _ _ _ _ _ _ _ _ _
solution1:
1st L=J4, 2nd L=L7, U=L1
solution2: **
1st L=I3 or I6, 2nd L=L4, U=F9
      < 6. Mania puzzles >
Stage 1 Entrance
                           | Stage 2 Microwave
arrows L, R
                          | arrows L, U
 ABCDEFGHIJKL
                              ABCDEFGHIJKL
                         | 1| | | | | | | | | |
1 |
2 | | R | |
                             3| | | | | | | |
4 |
                                 5|
                                 6| ||||L|||||
7| |_| _ 0
```

| 7|_ _ _| |

solution3:

```
| 8| _ _ |
                L|
                 solution: (as seen above)
                            solution: (as seen above)
                          L=G6, U=I9
L=L8, R=I2
Stage 3 In the dark
                          | Stage 4 Cracked mirror
arrows L, R
                            arrows D, L, U, R
ABCDEFGHIJKL
                              ABCDEFGHIJKL
                         1 | X X X X X X X X X X | |
2 | X X X X X X X X X | |
                                     - -
                         | 3| | -|
3 | X X X X X X X X X X | |
                            4 | |
4|---<sub>|X X X|</sub>----<sub>| | |</sub>
                                     |
                         Ι.
                             5 | |
                          |X| | |
5|0|X|
                             6|
                         9 | X X
_|
                          | solution1:
9 | X X X X X X X X X |
                            D=J4, L=D4 or D5, U=C9, R=I4
                            solution2:
                            D=J5, L=D4 or D5, U=C9, R=I5
solution:
                          L=E5 or G5 or H5, R=C5
                            solution3:
                          D=J6, L=D4 or D5, U=C9, R=I6
Stage 5 The gauntlet
                         | Stage 6 Tenements
arrows U, U, U, U, U, U, U, U, U | arrows D, D, D, L, L, U, U, U, U,
                            R, R, R
ABCDEFGHIJKL
                              ABCDEFGHIJKL
                            1|X | | |
  _ _ _ _ _ _ _ _ _ _ _ _ _
                         | 2| X |_ |0 |
| X _ _ _ |
| 3|
                                  -|--|X |X |
                         | 4|
               01 1
                            | 5|
                        1
1 7 | - - | - - | - - · -
         X | |
                             8 | - X
8 | | | | | | | | | | | | | | | | | |
                         9| |0|0|0|0|0|0|0|0|X| |
                             solution1:
                             1st D=E2, 2nd D=G5-I5, 3rd D=G8-I8,
solution:
                            1st L=D5 or F5, 2nd L=J5-L5,
1st U=B4-B6,
                             1st U=B4-B6, 2nd U=B9, 3rd U=K7
2nd U=C4-C6,
3rd U=D8,
                             or K9, 4th U=K3, 1st R=B2 or C2,
                             2nd R=F8, 3rd R=G3
4th U=E4-E6 or E8,
5th U=F4-F6 or F8,
                             solution2:
                             1st D=G5-I5, 2nd D=G8-I8, 3rd D=K1,
6th U=G4-G6 or G8,
                             1st L=D5 or F5, 2nd L=J5-L5,
7th U=H4-H6 or H8,
8th U=I4-I6 or I8,
                            1st U=B4-B6, 2nd U=B9, 3rd U=K7
                             or K9, 4th U=D2 or E2, 1st R=B2
9th U=J5 or J6 or J8
                             or C2, 2nd R=F8, 3rd R=G3
                             solution3:
                            1st D=E2, 2nd D=G8-I8, 3rd D=K1,
                          1st L=D5 or F5, 2nd L=J5-L5,
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1st U=B4-B6, 2nd U=B9, 3rd U=K7 or K9, 4th U=H5, 1st R=B2 or C2, 2nd R=F8, 3rd R=G3solution4: 1st D=E2, 2nd D=G5-I5, 3rd D=K1, 1st L=D5 or F5, 2nd L=J5-L5, 1st U=B4-B6, 2nd U=B9, 3rd U=K7 or K9, 4th U=G8-I8, 1st R=B2 or C2, 2nd R=F8, 3rd R=G3Stage 7 Another maze Stage 8 Asteroid belt arrows U, R arrows D, R ABCDEFGHIJKL ABCDEFGHIJKL 1|_ | | 1| _ _ | 2| |X| |X| |X| | - - -| 3| | 4| |X| |X| |X| 0 | - - -| 5| _ 8 | |_ | | | 6| |X| |X| |X| O | - - -9| | |0 | 7 | 8 | | X | | X | | X | solution: U=A4-A9 or C4, R=E7 or F7 or G3 | 9| - - or G5 or G7 or G8 solution: D=B5, R=A3Stage 9 Square dance | Stage 10 Turn right! arrows D, U, R arrows R, R, R, R, R, R ABCDEFGHIJKL ABCDEFGHIJKL ' -----1| _ _ _ _ D | - 1 0 - 1 1 2 | | 0 | 2| | | X | 3| |0 -|0| | | 3| 4 | |_ _| | | 4| |X |X| |X| O| X| | _ | 5|R _ 0 0 61 1 5| _ 0| | 7 | | 0 | 0 | | 8 | 0 - UI _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ solution: (as seen above) D=K1, U=L9, R=A5 solution: * 1st R=A2 or A4, 2nd R=A7, 3rd R=B2, 4th R=F7, 5th R=G2, 6th R=G8, 7th R=H4 Stage 11 Intersection | Stage 12 Sprinter arrows L, L, L, L, U, R, R | arrows L, L, R ABCDEFGHIJKL ABCDEFGHIJKL

1 _	
Stage 13 Grid system arrows U, U, U ABCDEFGHIJKL	Stage 14 Trap! arrows D, U, R, R ABCDEFGHIJKL
1	1
solution1: * 1st U=F7 or F8, 2nd U=G7, 3rd U=A3 or C3 or E3 or G3 or I3or K3 or E5 or G5 or I5 or K5 solution2: 1st U=F7 or F8, 2nd U=I7, 3rd U=I5	
Stage 15 Crazy Beat arrows D, L	Stage 16 Empty arrows D, D, D, D, D
ABCDEFGHIJKL	ABCDEFGHIJKL
	1
solution: (as seen above) D=G3, L=G7	solution: 1st D=B4, 2nd D=E4, 3rd D=F4, 4th D=G4, 5th D=H4, 6th D=I4 or I5
Stage 17 Inner circle	Stage 18 Cat's Den!

arrows D, L, L, U, R	arrows D, L, U, U, R, R, R
A B C D E F G H I J K L	ABCDEFGHIJKL
1	1 X
D=F1, 1st L=D7 or E7, 2nd L=J5, U=F8, R=F2	<pre>solution1: D=I5, L=I7, 1st U=F8, 2nd U=G6, 1st R=D6, 2nd R=E5, 3rd R=F6 solution2: ** D=I5, L=I7, 1st U=I8, 2nd U=G6, 1st R=D6, 2nd R=E5, 3rd R=F8</pre>
Stage 19 Route 94 arrows L, U, R	Stage 20 Love? arrows L, L, R
A B C D E F G H I J K L	ABCDEFGHIJKL
1 _	1
solution: (as seen above) L=L5, U=C3, R=H6	solution: (as seen above) 1st L=L3, 2nd L=L4, R=A4
Stage 21 Cat Ballad arrows U, R ABCDEFGHIJKL	<pre>Stage 22 Get together!! arrows D, D, D, U, U, U, R, R, R ABCDEFGHIJKL</pre>
1 X	1 X X X
solution: (as seen above) U=C5, R=H6	solution: (as seen above) 1st D=F6, 2nd D=G3, 3rd D=H4, 1st U=C7, 2nd U=D4, 3rd U=E5,

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4th U=E9, 1st R=A5, 2nd R=C3,
                            3rd R=D2
Stage 23 Rhapsody
                          | Stage 24 !?
arrows U, U, U, U, U
                         | arrows D, D, R
ABCDEFGHIJKL
                              ABCDEFGHIJKL
| 1|
                         2 | X - - - - | - - - | |
     3 | X |
6 | X
          | _ | |
                         | 5|
               _| |
7 | X
                         6|
                                   |X| |X| | |_ |
               _| |
8 | X
                             - 1
                             7| || _
91X O
                             8 | | _| |X|
                                        |X| _|O| |
solution1:
1st U=E5, 2nd U=F6, 3rd U=G8,
4th U=I9, 5th U=G9, 6th U=J6
                         solution:
                         | 1st D=E2, 2nd D=K7, R=J2
solution2:
1st U=E5, 2nd U=F6, 3rd U=G8,
4th U=I9, 5th U=G7, 6th U=J5
______
Stage 25 Panic!!
arrows D, D, L, U, U, U, U, R, R, R
ABCDEFGHIJKL
4 |
             5|
             | |0| |
6|
           |----
     I _
7 | X
8|X X |0|_|--|-|
       9 | X X X
solution1:
1st D=F6, 2nd D=L2-L6 or K6, L=J2, 1st U=C7, 2nd U=E4, 3rd U=E9, 4th U=G3 |
or H4, 1st R=A4, 2nd R=C3, 3rd R=D2
solution2:
1st D=F6, 2nd D=C2, L=J2, 1st U=C7, 2nd U=E4, 3rd U=E9, 4th U=G3 or H4,
1st R=A4, 2nd R=C3, 3rd R=L2-L5
solution3: **
1st D=J6, 2nd D=K6 or L6, L=G3 or H4, 1st U=C7, 2nd U=E4, 3rd U=E9,
4th U=F6, 1st R=A4, 2nd R=C3, 3rd R=D2
solution4:
1st D=J6, 2nd D=C2, L=G3 or H4, 1st U=C7, 2nd U=E4, 3rd U=E9, 4th U=F6,
1st R=A4, 2nd R=C3, 3rd R=L2-L5
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Stage 1 Original Puzzle 1
                       | Stage 2 Original Puzzle 2
                       | arrows U, U
arrows L
ABCDEFGHIJKL
                           ABCDEFGHIJKL
                            _ _ _ _ _ _ _ _ _ _ _ _ _
                       | 1| _|
1 |
1 | _
2 | | _ _ |
             O L|
                       1
| 5| X | 0 0 |
| 6| X X X | 0 |
     | _ _|
6|
                        | 7| X |_ |_ |
7 |
                          8 | _ _ | | _ |
9 | | | |
8 |
                        | 8|_
solution: (as seen above)
                          solution: (as seen above)
                       | 1st U=C4, 2nd U=D3
                       | Stage 4 Original Puzzle 4
Stage 3 Original Puzzle 3
arrows L
                        | arrows U, U, R
 ABCDEFGHIJKL
                           ABCDEFGHIJKL
                          1 0 0 0 0 0 1
2 |
            3|
                          3 |
            4 |
                           4 |
   0000 L |
             _ 1
6|
7 | |
                          7 |
8 | |
solution: (as seen above)
                           solution1:
L=K5
                          1st U=L8, 2nd U=L2-L7, R=A2
                           solution2:
                        | 1st U=L9, 2nd U=L4-L7, R=A2
Stage 5 Original Puzzle 5
arrows D, U, R, R, R, R
ABCDEFGHIJKL
solution:
```

```
D=H6, U=F8, 1st R=A5, 2nd R=F7,
3rd R=H4, 4th R=H8
_____
       < 8. Conclusion >
______
After you complete all of the 1P Puzzles, you will unlock the 'Pians'
option.
To use the Pians in the game instead of the Chus:
 1) go to the Options menu
 2) then go to General Settings
 3) on the Character option, highlight the first question mark '?'
 4) now, exit the options menus
You can play as the Pians in the following modes:
 4P Battle 1~4P
 Team Battle 1~4P
 Stage Challenge 1~2P
 Puzzle 1P
 Puzzle Edit
______
       < 9. Credits, Contact Info, Copyright Info >
______
Credits:
This FAQ was created by me, myself, and I.
I got the following solutions from IGN Game Guides: [http://guides.ign.com]
* Means I got a part of the solution from IGN Game Guides
 Hard 3 Sharp turns R=C7
 Hard 12 Out for a walk L=K8
 Special 3 Reflections L=G8
 Special 16 Quick turn U=C9
 Mania 10 Turn right! R=A2
 Mania 13 Grid system U=I3
** Means I got the entire solution from IGN Game Guides
 Hard 8 Mice crackers solution 2
 Special 10 Thrashed apartment solution 2
 Special 24 Rocket factory solution 6
 Special 25 Haunted house solution 2
 Mania 14 Trap! solution 2
 Mania 18 Cat's Den! solution 2
 Mania 25 Panic!! solution 3
Contact info:
Questions, corrections and comments can be e-mailed to me at:
```

planet36 <AT> gmail.com

You can check out other cool stuff at my homepage: https://supersteve1440.neocities.org/

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