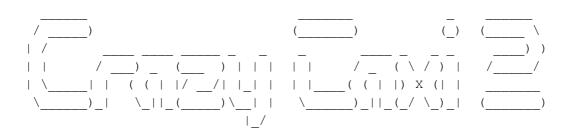
Crazy Taxi 2 Strategy Guide

by Adam3k3 Donate

Updated to v2.01 on Jun 19, 2005



CAZY TAXI 2 FAQ

For Sega Dreamcast Version 2.02

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1. Introduction [INT]

Hi, and welcome to my Crazy Taxi 2 FAQ. This game is awesome, all the craziness is back with allot of new cool features. Put it this way, Crazy taxi 1 with new cities, cabbies, and more. Hitmaker did great job again!

In Crazy Taxi you're a Cabbie who must end his day with cash, easy you think? Think again. You must know every thing about this game to get to the top, and this FAQ wont let you down (hope so). I've been playing Crazy Taxi for a long time now so I made sure that what I have put in this FAQ make sense.

If any thing is wrong or you may want to add something, just e-mail me and I will put it in the FAQ and credit you if you're information is correct.

Email: adam3k3@hotmail.com

2. Version History

[VHS]

Version 2.02 July 1, 2005

Made Grammar/Spelling corrections.

Version 2.01 May 15th, 2005

Edited the format and made some corrections.

3. Game Basics

In this section you will find basic information on the game like New Things, Option, Controls....

3-1.New Things

[BS1]

Jumping:

One of the cool new features is jumping; you can now jump at any time adding Bonus tips from the customers getting more cash!

To jump simply press the Y button (original controller sittings).

Jumping tips:

- +Try jumping allot when driving a customer, this way you will get allot of tips especially when driving more than one customer.
- +Always jump from high places to low roads, you will get more tips.
- +Jump the buildings and shops for shortcuts.
- -Never jump under low roof, you will only lose speed and may

crash into other cars.

- -Don't jump if you're on low speed, you will not get anything.
- -Jump on time; don't jump too soon or too late specially when jumping to buildings, shops, or high places.

Multi-Customers:

Another cool new feature is that you can now pickup more than one Customer. You will see 2 to 4 customers standing in one fare. You must get every one of them to where he wants to go or you will not get anything, but don't worry most of them are near etch other.

Note: You can't pickup multi customers from different fares.

3-2.Options [BS2]

Audio:

Set the sound output to either MONO or STEREO.

Music Volume:

Set the volume for the game music.

SE Volume:

Set the volume for the game's sound effects.

Controller Settings:

Press A to display the controller settings screen and then select a controller setting type for the Dreamcast Controller or the Rally Wheel.

Vibration:

Set to "ON" when using a Jump Pack while playing.

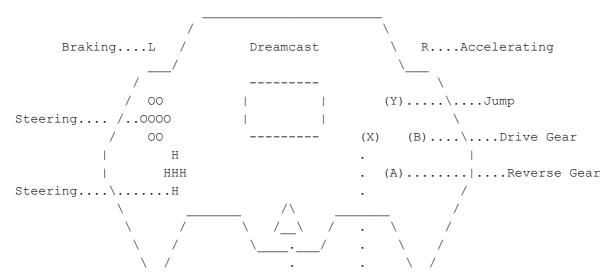
This setting is only activated when a Jump Pack is inserted into Expansion Socket 2 of the Dreamcast Controller.

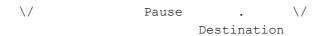
Note: You need 20 blocks space on you're VMU if you want to save.

3-3.Controls [BS3]

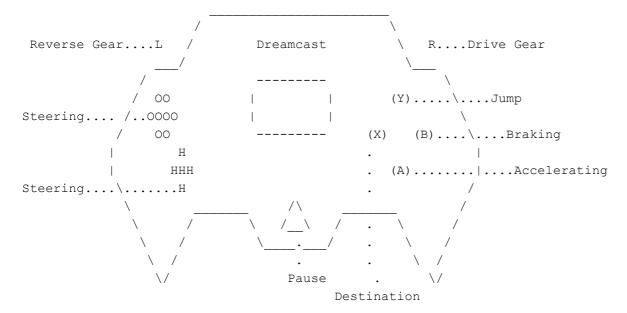
There are tow type of controls sittings:

Type 1:





Type 2:



Note: You may also use the RALLY WHEEL.

```
/ RALLY WHEEL \
|Steering.....Steering Wheel|
|Accelerating.....R Trigger |
|Braking..... Trigger
|Drive Gear....+ Button
|Reverse Gear.... Button
|Destination.....B Button
|Jump.....Y Button
```

3-4.Cabbies [BS4]

SLASH: Age: 25 Sex: Male Height: 5'9" Weight: 152.3

ICEMAN: Age: 28 Sex: Male Height: 6'1" Weight: 183.2

CINNAMON: Age: 18 Sex: Female Height: 5'5" Weight: 114.8

HOT-D: Age: 78 Sex: Male Height: 5'3" Weight: 106.o AXEL: Age: 21 Sex: Male Height: 6'0" Weight: 158 License Plate #: 1NOM155 = "I no miss" Meaning: "I don't make mistakes" GENA: Age: 23 Sex: Female Height: 5'7" Weight: ??? License Plate #: 5EXY515 = "Sexy Sis" Meaning: You know what it means! B.D. JOE: Age: 25 Sex: Male Height: 5'9" Weight: 165 License Plate #: 2HOP260 = "To hop to go" Meaning: "Always ready to get crazy" GUS: Age: 42 Sex: Male Height: 5'8" Weight: 187 License

Plate #: ONLY777 = "Only 777"

Meaning: "Only aim for the big jackpot"

4. Playing Basics

You're mission is to get as much cash as you can, the only way to get cash is by picking and driving the customers to where they want under the time limit. Get the customer to his destination and you will get cash. Fail to get him to his destination and you will get nothing. The sooner you get you're customers to there destination the better.

There are many type of customers, here are all the types:

-COLOR- C	JSTOMERs	-CIRCLE-	-DESTINATION-	-DROP ZONE-
			I	
Green	1	Biggest one	Farthest destination	Biggest Zone
GreenYellow	1	bigger one	Vary far destination	+Bigger Zone
Yellow	1	Big one	More far destination	Vary Big Zone
Orange	1	Medium one	Farther destination	Bigger Zone
Red	1	Small one	Vary close destination	Small Zone
Drak Blue	2	//	//	//
Black-Blue	3	//	//	//
Light Blue	4	//	//	//

4-2.Picking-up [PB2]

Customers are everywhere; you will see the fare icon. They will be standing in a circle, stop in it and the customer will jump in and a timer will show. Here are some tips:

- +When stopping to pick a customer try facing where he want to go.
- +Know who to pick, when you're short on time pick the far destination customer, otherwise mix.
- -Don't stop to far from the customer, this will lose you some time, as the customer is running to your cab.
- -Don't try to hit you're customer, this will make him run away and will lose you time as the customer is running back to your cab.

4-3.Driving [PB3]

After you pickup the customer you must drive him/her to the destination. Some tips on driving the customer:

- +Use crazy stunts (See 4-6.Crazy Maneuvers), especially Crazy Through, this way you will get more tips.
- +Jump allot, this will get you more tips, especially when driving 4 customers.

There are three types of a tip: Bronze, Silver, and Gold. They can get you starting from \$0.25 and up to 15.00.

4-4.Droping [PB4]

Finally it's time to drop you're customer in his drop zone.

The fastest you get you're customer to his drop zone the better.

You will be given a rating on haw well you did you're job, here they are:

```
| SPEEDY......+5 seconds.....If the time color is Green |
| NORMAL....+2 seconds.....If the time color is Yellow |
| SLOW......No Bonus......If the time color is Red |
| BAD.....No Bonus......If the time color is Purple |
```

Get you're customer to his drop zone fast and get SPEEDY, you will need it to get high rankings.

4-5.License [PB5]

After the game is over, you will get a license depending on haw good you were. Here are the licenses you can get:

Fare]	License	=	
\$0.000	No	No License		
\$0.001-0.999	Ε	Class	License	
\$1.000-1.999	D	Class	License	
\$2.000-2.999	С	Class	License	
\$3.000-3.999	В	Class	License	
\$4.000-4.999	Α	Class	License	
\$5.000-9.999	S	Class	License	
\$10.000-19.999	Αı	wesome	License	
\$20.000-99.999	CI	RAZY	License	

4-6.Crazy Maneuvers

[PB6]

Crazy Maneuvers are the moves that will get you combos that will add more cash. You can use them any time, but to get more cash you must use them when you're driving the customer. Same as the old Crazy Taxi.

1-Crazy Dash: Release accelerates, push B and accelerate. This move will speed you up a little, use it to get more speed.

2-Crazy Drift: Release accelerate, push A, shift back into drive and keep holding B while accelerating and turning sharply for power slide turn.

Use this to get a fast turn; this will get you some combos.

3-Crazy Through: Drive through traffic without hitting any thing. This is hard if you're driving like crazy, but it will get you the most combos and that will get you more cash. Use it carefully because if you hit another car you will lose all combos and start from zero again.

4-Crazy stop: Crazy dash, then hold reverse and brake. Vary useful for fast stop; use it all the time when stopping.

5-Limit Cut: Crazy dash, crazy drift, and then crazy dash again. A must use all the time; this will get you to the top speed.

5. Game Modes

Here are all the modes in Crazy Taxi 2.

5-1.Around Apple

[GM1]

This city is big, connected via 3 highways. It got many buildings, bridges, shops, etc....

You can play this mode with:

WORK FOR 3 MINUTES: Play for three minutes. No Time Bonuses add.

WORK FOR 5 MINUTES: Play for five minutes. No Time Bonuses add.

WORK FOR 10 MINUTES: Play for ten minutes. No Time Bonuses add.

DROPOFF POINETS

5-2.Small Apple

[GM2]

This city is smaller than Around Apple, but it has more buildings, shops and a big park in the middle.

You can play this mode with:

WORK FOR 3 MINUTES: Play for three minutes. No Time Bonuses add.

WORK FOR 5 MINUTES: Play for five minutes. No Time Bonuses add.

WORK FOR 10 MINUTES: Play for ten minutes. No Time Bonuses add.

DROPOFF POINETS

5-3.Replay

[GM3]

This is anew mode to crazy taxi. It let's you record you're driving than watch it and save it to a VMU. Here is haw it looks:

CRAZY DRIVIN":

Start Point: Select where you want to start.

Cabbie: Select you're cabbie.

Music: Select what music will play when you start.

REC: Start the mode.

PLAY:

Select and play you're saved recorded dryings.

DELETE.

Select and delete any of you're saved recorded dryings.

5-4.Internet [GM4]

You can't log-in to the site any more, Sega pulled the plug. It was a website that got some information about the game and got the high scores.

6. Crazy Pyramid Guide

[CRP]

This just like the old Crazy Box, mini-games shaped like a pyramid.

Complete a row and you will get a surprise. Here is a guide on haw to finish them:

5-1.CRAZY JUMP 2:

GOAL: Jump 250M

TIME: 30 sec

TIPS: From the start point, start boosting and jump at the vary end.

5-2.CRAZY GOLF:

GOAL: Attack the ball and make it fly at least 100 yards.

TIME: 30 sec

TIPS: Just reverse to the edge, than boost, and right before the ball jump.

5-3.CRAZY HURDLE:

GOAL: Reach the goal within the time limit.

TIME: 40 sec

TIPS: Jump the hurdles, its ok if you miss one or two. Boost as you land.

5-4.CRAZY 3-JUMP:

GOAL: Hop, step, and jump over 200 meters.

TIME: 100 sec

TIPS: Boost as you start, right before the line jump. Now wait until the

counter go down, but not at zero, than jump again. Now repeat the 1st step again and you're done.

5-5.CRAZY BALLONS 2:

GOAL: Pop all the balloons within the time limit.

TIME: 90 sec

TIPS: Hit all the balloons. You have to jump to hit some.

7. Tips/Strategies

[TPS]

- +Use Crazy Moves to get Crazy Combos, which will get you more money.
- +Use Crazy Stop every time for a fast stop.
- +Mix long runs with short runs, this will help you get more time.
- +Remember the shortcuts; this will help you save some time.
- +When you feel that you don't have time to drop a customer don't go to his drop-off, just go to another customer and wait till the time of the old customer runs of so you can pick the new customer.
- +Know who to pick in the right time, when don't have much time try picking long run customers.
- -Don't pick 2-4 customers allot, you may not get the time to drop them.

8. Secrets/Cheats [SCT]

Secret Cabbies:

Complete Crazy Box S-S to play as the original Cabbies from Crazy Taxi.

Crazy Pyramid Prizes:

Win all the mini-games and get a prize.

First Row......Around Apple Map Second Row.....Small Apple Map

Third Row.....Bike

Fourth Row.....Stroller Fifth Row.....Nothing

Sixth Row.....Play as Original Cabbies

Exact Location:

Plug in the third controller, press the L button and the arrow will show the exact location of the next stop.

Expert mode:

Hold start + Y at character select screen, then A.

No arrows:

Hold start at character select screen, then A.

No destination marker:

Hold Y at character select screen, then A.

9. FAQs [FAQ]

Q: Can you play as the original characters?

- A: Yes, beat all the mini-games in Crazy
- Q: What is faster, the Bike or the Car?
- A: The Bike.
- Q: Who is the fastest cabbie?
- A: Not sure, but I think CINNAMON.

10. Legal Disclaimer

[LDR]

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