Dead or Alive 2 Japanese Limited Edition Secrets/Extras FAQ

by Kazuya_UK Updated to v1.9 on Jan 29, 2001

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Dead or Alive 2 Dreamcast Japanese Limited Edition Secrets/Extras FAQ Version 1.9
By Kazuya UK
E-Mail - kazuya@emuhq.com
Homepage - http://www.emuhq.com/kazuya
This FAQ can always be found in its latest form at these sites:
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http://www.usinternet.com/users/mindrunr/ - mindrunr's DOA fan site.
http://www.gameadvice.com - Another good place to find game FAQ's.
https://www.neoseeker.com - And another one, you can also find game reviews/
previews and more here.
Version History:
1.0 - First version, most known secrets listed, but no costumes listed.
1.1 - Many mistakes corrected, details for a few costumes added that I
enabled.
1.2 - Added more costume details, plus corrected some info on the
internet option that I found out. Also added something on unlocking
costumes.
1.3 - Finished unlocking all costumes, details added in the costumes section.
Edited the info about unlocking Bayman - needs verifying though...
Also updated the credits section, plus a little here, little there, little
everywhere =)
1.4 - Added some more info about the CG Gallery, as well as adding a comparison
between the covers of the different versionss of DOA2 for DC. Also changed the
unlocking Bayman info again slightly.
Added something to the costumes section: I'm looking for anyone who has an Action
Replay/Game Shark CDX or whatever to let me know of any cheats for playing in other
costumes - tell if you have any!
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- 1.5 Another minor update already, as I was told of another cool little secret! This adds info about a little secret on Zack's C5 Shadowman costume. Still need Gameshark codes if anyone has any though!
- 1.6 Added a Gameshark codes section, still looking for more if you have some! Added info about Kasumi's ponytail haircut in the costumes section and added info about Lei-Fang's C1 and Ayane's C6 into their costume sections. Also some other bits and pieces here and there have been corrected. There's somemore bits of info in the Internet section and also something about the stars in UPS mode.

Keep the info about costumes and everything else coming! :) If you have emailed me and I didn't reply, I'm really sorry as I may have missed it because I've had so much mail since I put the FAQ up - also I have to deal with mail about my Neo Geo site (link above) which means I have to sit down for hours at a time occasionally replying to

everybody. If I did miss you, I'm going through old emails right now, so hopefully you'll get a reply soon!

1.7 - Added some small details on the new stages that were ripped from DOA1, as I've beenplaying DOA1 again on my Saturn and PSX. Added something more about Zack's "Tellytubby"

C3 costume.

Corrected the info about unlocking the CG Gallery; Hopefully this makes things a lot clearer

now! Thanks to 100111110 for the info.

- 1.8 Corrected the info about Kasumi's ponytail ooops, I made a mistake :P Added info about Leon's C3 costume. Also added more info about Lei Fangs default C1 "Cheongsam" costume.
- 1.9 OK so I didn't update in a long time have been very busy with other things :) Anyway,

I added some info about saving a UPS file. There is another DOA2 secrets FAQ by 100111110 which has info on how to do this, but a lot of people still ask me, so I thought I would add

info on how to do it. Have a look in the Extra costumes section.

Also, somebody sent me some Action Replay/ Gameshark codes for the Japanese version, but I lost

them! :(((If that person, could send them again I would be grateful, or if someone else has any

codes that aren't in this FAQ, that would be cool too ;)

Fixed a few mistakes... little here, little there :P

Contents:

- 1. Intro Read this to avoid confusion between DOA2's different versions!
- 2. Extra Costumes
- 3. Extra characters
- 4. Extra game modes
- 5. Other stuff
- 6. Action Replay/Gameshark CDX codes
- 7. Credits
- 8. Not done yet

1.Intro

After getting the Japanese limited edition version of Dead or Alive 2 for Sega Dreamcast, I saw that

many people were wondering what exactly was new in it and also how to unlock the new secrets. I decided

to make a quick list of all the new stuff I found so far and details on how to unlock them. Some of

them at the end of the FAQ. This is actually the first time I have tried to write any kind of FAQ, so

it's not gonna be all that great, but here goes ^_^

For those thinking of buying the game that already have the US or whatever other edition, my advice would

be to make the splash and buy it if you are a hardcore DOA fan at least. As IGN said, it depends whether two

new characters, a bag load of costumes, new tag throws and also 2.5 new stages float your boat... a little

like the difference between Street Fighter 2 World Warrior to Turbo Edition really.

Also, for everyones info, here is the difference between the covers of each edition of DOA2 that

has been released to stop any confusion:

- US edition (released first): Has Ein in the middle and Kasumi to his left, Tina to his right.
- UK edition (released after the US one): Practically the same as the US one, but has the

logo at the bottom too, and the usual big UK case.

- Japanese edition: Has Kasumi, Ayane and Lei Fang on the front.
- Japanese LE edition: Has Kasumi and Ayane back to back on the front. Apparently this version is

the only one to contain the CG gallery - the standard one doesn't! I can't verify this, as I have

only the LE one. Thanks to Kanzaki for the info.

2.Extra Costumes

so I'll start with these first. Below you will find a checklist of all the known costumes so you can

check you have all of them! I can't remember all the costumes from the other versions of DOA, so I $\,$

haven't mentioned whether they are new or old... if anyone wants to write proper descriptions or submit

new costumes that they have found then let me know :)

How to unlock the costumes:

At the time of writing, I'm not quite sure of the exact method for unlocking all the costumes. However,

an easy method that "100111110" mentioned on the gamefaqs message board does seem to work wonders. Bear

in mind that this is not the exact way you are supposed to unlock the costumes, rather it's a quick way

which seems to work ;)

Basically, the first thing you need to do is to save a UPS file. To do this, make sure you have a VMU

inserted into oneof your controllers, then select UPS from the title screen. Choose your VMU, then select

"NEW FILE". You'll get a screen mostly in Japanese which is aking you to enter a name for the file - to select

English characters, press the Y button... voila, English characters! After entering a name

for your file,

press start, and then choose the option on the left which means yes I think. A screen will come up with a

lot of Japanese text, now just press start one more time and your UPS file will be saved!

Now go into 2 player VS mode.

Select the same character whose costumes you want to unlock for both players and then win five matches in a

row... after every five matches you will be awarded with an extra costume! To speed up the process, select

one round matches from the options screen.

It seems that this method only works when you have both of the following:

- ${\tt C3}$ for all the characters (except Tengu) ${\tt C3}$ can be unlocked by completing the game once in story mode.
- Bayman & Tengu selectable (see character section on unlocking). CG Gallery selectable (see game modes section on unlocking).

This method works with every character I tried; up to a certain point. I think it is possibly to do with how

many times a character has been selected. Although that trick only got me up to Kasumi's C6, I played with

her loads of times in Team Battle and then got C7 enabled. If you find yourself stuck, just jump into another

mode and play with the character whose outfit you need for a while and you should hopefully get it (I found

team battle and story helpful myself). Maybe it's to do with the points/stars you get in UPS mode?

There may be some costumes that need to be unlocked in another way, although no one has found any yet.

If you know of any other costumes then please E-mail me so I can add them!

I hear there is also a way to play in a few other costumes if you have a Gameshark CDX or similar. These are things like Tina's modelling outfit from the intro (where she is walking down the catwalk) - I only found codes for the UK version so far, let me know if you know of any for the Japanese LE!

Costume List:

A) Kasumi - 7 costumes

B)Gen-Fu - 6 costumes

C) Tina - 6 costumes

D) Zack - 5 costumes

E) Jann-Lee - 5 costumes

F) Ayane - 7 costumes

G) Hayabusa - 5 costumes

H) Helena 6 costumes

I)Bass - 4 costumes

J)Leon - 4 costumes

K) Lei-Fang - 6 costumes

L)Ein - 5 costumes

M)Bayman - 3 costumes

N)Tengu - 2 costumes

The above numbers are what people have listed as having found so far... there *could* be more!

A) Kasumi - 7 costumes

Normal

C1: The blue and white outfit, same as the one she had in DOA1.

C2: Similar to the first outfit, but white with red trims and pink arms/tights.

Secret

C3: The pink Ninja outfit her clone wears in the intro.

C4: Same as above, but black.

C5: Blue Schoolgirl outfit.

C6: Same as above, but Kasumi is wearing a coat and scarf over the

skirt, and has blue socks.

C7: Similar to C1, but white with gold/purple stripes and a whole lot

more revealing :)

Note: Pick Kasumi in her C1 by pressing Y and you get her original ponytail haircut (the one from the US version of the game). Thanks to Ethan Hammond for the tip.

B)Gen-Fu - 6 costumes

Normal

C1: Black outfit, with zebra-striped legs and arms.

C2: Similar (ish) to the above outfit, but is blue and has a gold/black top with a Yin/Yang symbol on it. Gen-Fu also wears a hat that can be knocked off.

Secret

C3: A rather dull plain green outfit, which has grey wrists.

C4: Another palette swap, same as C1, but has grey zebra striped trousers and a white top.

C5: Cream coloured outfit, similar to C3 but a different shirt. Also less plain than that costume!

C6: A palette swapped C5, black this time.

C) Tina - 6 costumes

Normal

C1: Her standard wrestling attire with a black bra and silver shirt.

C2: My fave Tina costume, blue jeans, low cut orange top with a black jacket.

Secret.

C3: Sexy black cat costume ^_^

C4: A very questionable costume this... many people complained it was

too risqué. her top and skirt are ripped up.

C5: Blue wrestling outfit, like the one she wore in DOA1 I think.

C6: Feathered outfit, which is a good match for her father Bass' C4.

Has a red top and with black criss-cross bits. Her left knee is

covered with a black band and her right leg has the same criss-cross bits

as the top wrapped round it.

D)Zack - 5 costumes

Normal

C1: White shorts, and a very weird top that looks like a bra. Hmmmm :)

C2: Green top with two belt things going across and green and black

bottoms. Zack also has a big orange, yellow and green Mohawk on this one!

Secret

C3: The metallic Telly-tubby thing... very very weird :)

C4: Short length blue and black jeans, yellow T-shirt and shades. He has no hair aside from a small green goatee beard. He seems to change hair styles more often than Dennis Rodman;)

C5: Grey trousers, no top and Zack has dark ash coloured skin as well as some kind of logo on his chest in this one. This costume is apparently "Shadowman" from the game and comic (thanks to Scott Hammock for the tip!)

Here is a little secret for Zack's C5: Draxis let me know that if you do one of his taunts (try back, forwards, back P+K+F or down, down, down P+K+F) his eyes and the eyes of his tattoo start to glow bright blue! This looks pretty cool and I would imagine this is something to do with the Shadowman character? This trick also works with the C3 outfit, and makes his Antenna glow red!

Not really a secret, but you can also make Zack jump onto an opponent and taunt! Just knock your opponent to the ground, then press up, kick+punch. While you are on top of your opponent, quickly press back, forwards, kcik+punch. Awesome move to pull off against a friend, as it can be really annoying;)

E)Jann-Lee - 5 costumes

Normal

C1: Black outfit with a gold Dragon on the back... way cool!

C2: Same as first, but white top with gold and black dragon on the back.

Secret

C3: Again, similar to the first two, but white and black bottoms, with a black shirt and red coat.

C4: With this one Jann has blue bottoms, and no top.

C5: Jann-Lee the businessman. A GREAT costume with Jann-Lee wearing a black suit and tie, a lot like the one he had in DOA1.

F) Ayane - 7 costumes

Normal

C1: Purple outfit with a big red bow on the back.

C2: Orange outfit with a big purple bow on the back. Also has big purple sash coming from the arms.

Secret

C3: Purple Ninja outfit, a little similar to Kasumi's C3 and C4.

C4: Schoolgirl outfit, light blue top and striped skirt.

C5: Like Kasumi this is her second school outfit, but Ayane chooses to wear a coat and scarf... useful for the cold snow stage I guess;)
C6: This one is nice... very short purple and black skirt with chains around it. Ayane's back is also bare and she has a small red tattoo on it.

Note: This costume is apparently from Tecmo's KAGERO: DECEPTION 2 game. Thanks to Ray Barnholt for the info.

C7: Shiny brown one-piece outfit with a long grey bit that dangles down strapped to the back of it and purple tights.

G) Hayabusa - 5 costumes

Normal

C1: Hayabusa's normal outfit. Mostly black with some white at the top.

Has his sword strapped on his back.

C2: Pretty much the same as C1, but white.

Secret

C3: Blue Ninja outfit - apparently the one he wore in Ninja Gaiden!

C4: Same as above, but black.

C5: A much more fancy Ninja costume (probably the sort worn at war). It's kind of a brown-ish colour, with a cream coloured tank top. Hayabusa also has a different style of mask to the other ones (it dangles down instead of being tight around his face).

H) Helena 6 costumes

Normal

C1: Red opera outfit, white trousers and red boots.

C2: Similar to C1, but blue. This one doesn't have trousers like C1, but white suspenders.

Secret

C3: Blue top with a white bra and some weird looking brown and white trousers... kinda has a cowboy look IMO.

C4: Very much the same as C1, but black. Instead of having trousers this is more of a dress with Helena wearing tights.

C5: The best Helena costume in my opinion because it is more "casual" than the rest. Light yellow top (low cut of course;) and really nice shiny purple trousers.

C6: Black low cut top (although no more low-cut than the rest :) and red and black trousers.

I)Bass - 4 costumes

Normal

C1: Makes Bass look like a cowboy! He wears a hat that can be knocked off if you hit him hard enough.

C2: Can you say Hollywood Hogan? Black bikers outfit and Bass sports shades and a bandana.

Secret

C3: Black wrestling outfit. Without a hat/bandana, Bass' haircut makes him look even more Hogan-like... NWO 4 life :)

C4: WHOA - weird one this! Bass wears black shorts and has feathers over his upper body as well as a face tattoo... in fact, this outfit reminded me very much of The legion of Doom from WWF!

J)Leon - 4 costumes

Normal

C1: Brown shirt and jeans, Leon also wears a kind of turban thing (is that the right name?) on his head.

C2: White top and trousers and a white turban. Also has a small dagger attached to his waist.

Secret

C3: Leon looks extremely different here, in fact I almost didn't recognise him! It's mainly because he is not wearing anything on his head and has his hair slicked back. He has a long red top and white trousers.

Eric Warren pointed out to me that Leon actually looks a lot like Orochi Yashiro from The King of Fighters '98 in this costume. After booting up KOF '98 again, I must admit that he does bear something of a resemblance! I wonder if this is intentional on Team Ninja's part or just a coincedence?

C4: Looks a bit like the C3 version as he has no turban, but this time he sports some nifty shades :) Wears shiny red trousers and a black vest.

K)Lei-Fang - 6 costumes

Normal

C1: Long red dress - I couldn't remember the correct name for this, but Aizam A tells me the Chinese name is a "Cheongsam". It has a gold pattern on the front.

Here is some interesting info about the dress which I didn't know, thanks to Edward Cha:

"It's true that it is called a Cheongsam, but that is a Cantonese (Hong Kong) word. (It means something like 'long dress') In mainland China, they call it 'Qipao' which basically means a Chinese gown, but literally means 'wrapping dress of the Qi people'; the Qi people being Manchurians, who brought the qipao with them when they conquered China in the final Ming dynasty. So the dress is not originally Chinese."

C2: Same as above but white.

Secret

C3: Lei Fang ditches the dress and wears a short green black and orange top with green trousers.

I like this one :)

C4: A tight leather skirt... much like the one she had in DOA1!

C5: Similar to C2 but blue. Instead of being a one-piece skirt it is two-piece; blue trousers and a blue top.

C6: VERY revealing dress here... er, black leather with an open front and suspenders! =)

L)Ein - 5 costumes

Normal

C1: Black leather jacket with a string vest underneath and black trousers. C2: Casual style. Blue denim jeans and top with a white vest underneath.

Secret

C3: Ein goes barefooted and wears shiny dark red trousers and no top. He also

has long grey gloves.

and chains attached to his wrists.

C4: Black trousers and a white Elvis style top with a gold necklace and black bracelets.

C5: Way cool white "gi" outfit... think Ryu from Street Fighter and you'll know what I mean! His job is supposed to be a Karate instructor (according to his profile), so it's probably the outfit he wears there :)

M)Bayman - 3 costumes

Normal

C1: Grey camouflage patterned trousers and a brown T-shirt with an orange tank top style coat. Also has a red hat.

C2: More or less same as above but a palette swap. Brown camouflage trousers and brown T-shirt but no coat. Green hat on this one.

Secret

C3: Same as C1 but muddy yellow coloured trousers, brown T-shirt and blue-ish coat. All his costumes are really just palette swaps.

N)Tengu - 2 costumes

Normal

C1: The normal style Tengu that you fight at the end of story mode. Brown trousers and has a skull on his back.

C2: A much more evil looking Tengu, with spikes protruding from his upper body and legs. His body colour is shiny black instead of brown. No skull on his back this time, just more spikes.

Secret

Unknown right now if there are any secret costumes for Tengu...

3. Extra characters

There are two extra characters in DOA2 LE. Neither of them is playable in Story mode.

A) Bayman:

Previously MIA from the first Dead or Alive. To unlock Bayman, simply beat the game with every character in story mode. You should then be able to select Bayman in any mode except story mode.

Note: I have received many E-mails from people stating that they have unlocked Bayman without beating story mode with everyone - I'm still unsure of the *EXACT* method, but rest assured you shouldn't have any problems getting him if you just beat the game a few times.

B) Tengu

The main boss. To unlock Tengu, all you have to do is play the game for a set amount of time. I'm not quite sure of the exact amount of time. Some people say 6 hours, but I had him unlocked after about 4. If you have more info, let me know! Obviously you don't have to play the game constantly for that amount of time though; the game saves how long you have been playing on it each time you play, so after a while you'll get Tengu unlocked anyway.

4. Extra game modes

New game modes for DOA2 LE are the following:

A) Watch mode:

Simply lets you watch the CPU battle against itself forever in either single or tag team action.

B) UPS:

You can save certain stats to your VMU, such as the amount of times a character has been selected, how many wins/losses they have had etc. In other words, it's a smart idea to save a UPS file before you start playing! See the costume section as there's some info on UPS

saving there.

There are also stars listed under UPS. As with most of the DOA2 secrets, it's unclear as to what they do exactly, if they actually DO anything. As far as I can gather, you earn them from survival mode, but I can't confirm that unless Tecmo themselves release some more info about the secrets in the game.

C) Internet:

I live in the UK, so I don't think this mode will work on my Dreamcast. Anybody else out there who can tell me what you do in the Internet mode? I have been told that you can fight people online (thanks to Stefan) and you can also visit the homepage. It says "DOA NFC" which stands for Network Fan Club... It takes you to this URL: http://www.tecmo.co.jp/ddc/v1.htm.

D)CG Gallery:

This mode lets you view some very sexy pictures of the DOA ladies. Probably a must see for many of you! :P This item appears just under the UPS option at the bottom right hand corner

of the mode select screen (it's a smaller box like "options"). You can set the amount of time each picture is displayed for from the options menu, or you can just skip to the next one by pressing A while viewing them.

I did previously think that this mode was enabled after one hour, however judging from the E-mails I have had, this is not the case. According to 100111110, you must collect 200 points in UPS mode (sourced from a Japanese magazine). Here's how many points you get from playing each mode (Tecmo also listed this on their Japanese website):

Team Battle: 40 points 30 points Tag Battle: Survival: 30 points Time Attack: 30 points VS Mode: 20 points Story Mode: 10 points Sparring: 0 points Watch: 0 points 0 points Internet:

Just keep playing the above modes until you have enough points!

I have been told that only the LE Japanese version and not the normal Japanese edition has this mode (see the comparison at the top of the FAQ). Thanks to Kanzaki for the info!

5. Other stuff

There are also some other very cool additions to this version of Dead or Alive.

A) New cut-scenes:

Yep, there are a few more cut scenes to see as you play through the story mode now. These include Jann-Lee punching out the flames on some candles, a confrontation between Hayabusa and Jann-Lee, and also a strange scene where Zack calls a bunny "Tina-chan" and then gets attacked by her father Bass :) I won't list all of them here as it would spoil them, so you can find them out for yourself!

B) New stages:

There are some new stages in this version. Two are ripped from the original DOA and include a temple stage, which is very good. There is also a new section to be found on the rooftop stage (Dragon Hills, the multi layered stage that you see Bass throw Lei-Fang off in the intro). This new section has a huge Dragon statue in it and looks really cool; it is actually one of my favourite stage additions. To get into it, just knock your opponent into any of the red windows on the stage.

The two new stages that were ripped from DOA1 are:

Lei Fangs stage - The L'S Castle. This one looks great as with all the DOA2 stages and has more nice music (Tecmo's sound composers kick ass!). There's plenty of different levels to knock your opponent into as well.

Gen-Fu's stage - The Burai Zenin. This mountaintop stage also looks great, hit your opponent through the wooden gate you move into another area.

DC users are unfortunately still missing a few stages from the PS2 version like the Dojo stage and also the rooftops; it is unknown at this time if they can be unlocked. I'll add some more info to the FAQ if they turn out to be in there after all (doesn't look like it I'm afraid).

C) Uncensored intro:

OK, so this was in the US version, but you had to enable it by entering a code (Play survival mode, get a high score and input your name as "REALDEMO"). In the Japanese version you can see Kasumi naked by default! :D Whoever worked on this part of the intro paid particularly good attention to detail if you know what I mean (although you need a good monitor or RGB scart to see it)! Tecmo are perverse, to say the least.

D) New tag moves:

I'm pretty lame at this game, but I know there are a few new tag team throws. If you want more information on these you'll have to look at some of the other authors FAQ's on www.gamefaqs.com as they will be able to cover them in much more detail than I can here... unless some master at the game wishes to give me a list of the new ones! :)

6. Action Replay/Gameshark CDX codes

Disclaimer:

I do not have a Gameshark, so I cannot verify if any of these codes work. Use them at your own risk. If you have any of your own codes to contribute, let me know; I am especially looking for codes that ley you play in extra costumes that aren't available

normally. Kasumi nude from the intro is an example, which was kind of possible in the UK version. Remember these codes are only for the Japanes version and may not work with the other versions!

A)No life for player 2 cheat: - from "No-name Improved" AF535F43 00000000

I have been told that to disable the code, you must enter another one, otherwise your opponent will keep dying even if you choose to play without codes.

B) All Characters and Costumes: - from Kunimaru

216F6DAD

00000101

783DDDEA

0000FFFF

8A92C3E8

E0703041

9721AE1E

C) Unlock CG GALLERY

63CF25A9

00000005

D) Unlimited Health Player 1

E9071646

0000012C

Once again, I haven't tried the above myself, as I don't have an Action Replay or Gameshark.

7. Credits

Tecmo's "Team Ninja" - For creating one of the best 3D fighters on any system and for being completely perverted and including bag-loads of costumes for the girlies :)

100111110 - For posting the Vs mode trick for unlocking costumes on the gamefaqs board and for the CG Gallery info.

Scott Hammock - For telling me about Zack's 5th costume.

Ups - For the heads up about Bayman.

Kanzaki - For the info about the CG gallery.

Draxis - For telling me about Zack's "blue eyes" secret on his C5 costume.

Ethan Hammond - For the info about Kasumi's ponytail.

Aizam A - For the info about Lei-Fangs dress

No-name Improved - For the Gameshark no life code.

Ray Barnholt - For telling me about Ayane's C6.

Stefan - For the info about the Internet option.

Saikachumon - For the info about Hayabusa/Ein.

Kunimaru - For more info about Zack, plus some Gameshark/Action Replay codes.

Eric Warren - For pointing out the Leon C3/Orochi Yashiro thing.

Edward Cha - For the interesting extra info about Lei Fang's "Cheongsam" dress.

Any webmasters that host this FAQ - feel free to use it if you want. I'm not bothered what you do with it, but please let me know beforehand if you put it on your site or similar as it is nice to know where it is being used! I strictly forbid anyone to sell it for any profit, or to put it into a magazine etc without my permission. This FAQ is *free* and should stay that way! Please credit me if you use any segment from this FAQ, that's all I ask.

Me - for making this FAQ...;) It's not the greatest one ever but I hope it helps a few people out there who have bought/are thinking of buying the Japanese edition.

Plus anyone I didn't mention or that has E-mailed me with thanks or advice - you're the best!

8. Not done yet:

Lists of Action replay codes which supposedly enable other costumes for in game play such as Tina's catwalk outfit from the intro and even Kasumi naked! I don't have an Action Replay,

and I have only found codes for the UK version so far, but if you know of any for the Japanese LE then please E-mail me!

Any thing else which I find in the game that hasn't been mentioned here yet (please let me know of any findings you make!).

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