

Fire ProWrestling D (Import) Hulk Hogan Character FAQ

by B.Wood

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FIRE PROWRESTLING D CHARACTER GUIDE: HULK HOGAN
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Version 1.1

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NOTE: This guide views and prints best with a monospace typeface.

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==VERSION HISTORY==
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1.1 - Combos added to Strategy, courtesy of Richard Bownes.

1.0 - Initial release of the guide.

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==SECTION 1: HISTORY OF HULK HOGAN==
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Back in the day, when wrestling promotions were still territorial, a young Vince McMahon Jr. had a dream -- to deliver his World Wrestling Federation to a national audience. He would achieve that dream, and he would revolutionize the wrestling industry in the process.

The cornerstone of his plan was Terry Bollea, better known as Hulk Hogan. By turning Hogan into an American icon, Vince had given the public exactly what they wanted -- not just a wrestler, but a symbol of justice and patriotism that everyone could relate to.

With Hogan as the Real American Hero, wrestling's popularity soared to unequalled heights. But the gimmick would only last for so long before its appeal began to wear thin.

Hulk Hogan later left the WWF for the arch-rival WCW, reinventing himself in the process. He became "Hollywood" Hulk Hogan, shedding his yellow and red tights for black leather and a five-o'clock shadow. As the leader of the outlaw group the nWo, Hogan became as popular a heel (bad guy) as he had been a face (good guy).

With Hogan's recently successful return to the WWF, he has once again established himself as an icon for wrestling fans.

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==SECTION 2: SKILL AND PARAMETER STATS==
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SKILL

Real Name.....Hulk Hogan (Terry Bollea)
FPD Name.....Axe Duggan
Promotion.....WWF*
FPD Promotion.....Freelance
Size.....Large
Class.....Heavy
Height.....201 cm
Weight.....120 kg
Country.....America
Birthdate.....08.11.1955
Stance.....Power
Offensive Skill.....Orthodox
Return Skill.....Power
Critical Type.....Finisher
Special Skill.....Superstar
Recovery.....Fast
Recovery (when bleeding).....Medium
Respiratory.....Medium
Respiratory (when bleeding).....Above
Awareness.....Medium
Awareness (when bleeding).....Strong
Neck Strength.....High
Arm Strength.....High
Waist Strength.....High
Foot Strength.....High
Movement Speed.....Medium
Ascend Speed.....Medium Slow
Ascend Skill.....,,,,,,.Can Ascend

* = Hulk Hogan was not employed by the WWF when Fire Pro D was released.

PARAMETER - OFFENSE	PARAMETER - DEFENSE
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Punch.....6	Punch.....8
Kick.....4	Kick.....8
Suplex.....5	Suplex.....6
Submission.....4	Submission.....4
Stretch.....6	Stretch.....7
Power.....9	Flying.....7
Instant-P.....7	Crush.....8
Arm Power.....7	Vs Lariat.....10
Technical.....8	Technical.....6
Rough.....7	Rough.....8
Ground.....6	Ground.....7

TOTAL SKILL POINTS (on a scale from 0-300): 219

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==SECTION 3: MOVELIST==
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NOTE: This movelist is my direct translation of the Japanese Fire Pro D Player's Guide, there may be some minor errors. If I was unable to translate, I looked up the move in Edit Mode.

Specialty moves are marked with [S]. Finisher is marked with [F].

STRIKES

Standing (X).....Horizontal Chop
Standing (A).....Kick
Standing (B) + d-pad.....American Hook
Standing (B).....Front High Kick
Standing (X) + (A).....Dropkick
Running (X).....JUMPING KNEE PAT [S]
Running (A).....DUGGAN (HOGAN) HAMMER [S]
Running Counter (X).....Front High Kick
Running Counter (A).....Overhead Toss
Running to corner.....Lariat

GRAPPLES

Grapple (X).....Face Punch
Grapple (X) + Up.....High Angle Body Slam
Grapple (X) + Left/Right.....Face Scratch
Grapple (X) + Down.....Elbow Stamp
Grapple (A).....Headlock Punch
Grapple (A) + Up.....Brainbuster
Grapple (A) + Left/Right.....Coconut Crusher
Grapple (A) + Down.....Piledriver
Grapple (B).....Cobra Twist
Grapple (B) + Up.....Argentine Backbreaker
Grapple (B) + Left/Right.....OKLAHOMA STAMPEDE [S]
Grapple (B) + Down.....Powerbomb Whip
Grapple (X) + (A).....Knuckle Arrow
Back Grapple (X).....Sledgehammer
Back Grapple (A).....Knee Crusher
Back Grapple (B).....Sleeper Hold
Back Grapple (B) + Up/Down.....High Angle Atomic Drop
Back Grapple (B) + Left/Right.....Leglift Backdrop
Back Grapple (X) + (A).....Headbutt
Back Grapple Counter (X).....Elbow Butt
Back Grapple Counter (A).....Kick to groin

OPPONENT DOWN MOVES

Opponent Face Up at Head (A).....Pin
Opponent Face Up at Head (B).....Illegal Choke
Opponent Face Up at Feet (A).....Boston Crab
Opponent Face Up at Feet (B).....Kick to groin
Opponent Face Down at Head (A).....Camel Clutch
Opponent Face Down at Head (B).....Elbow Drop
Opponent Face Down at Feet (A).....Roll over and pin
Opponent Face Down at Feet (B).....Stomping
Running at Downed Opponent (B).....GUILLOTINE DROP [F]

MOUNT MOVES

Mount Position (X).....Mount Knuckle Arrow
Mount Position (A).....Boston Crab

Mount Position (B).....Lifting Press
Mount Position Counter.....Front Neck Lock
Front Facelock Attack (X).....Side Body Knee Lift
Front Facelock Attack (A).....Front Neck Lock
Front Facelock Attack (B).....Powerbomb Whip
Front Facelock Attack Counter.....Watermill Drop
Back Mount Position (X).....Back Mount Knuckle Arrow
Back Mount Position (A).....Back Mount Elbow
Back Mount Position (B).....Reverse Powerbomb
Back Mount Position Counter.....Back Press

POST AND APRON MOVES

Post (X).....Diving Knee Drop
Post (A).....Diving Knee Drop
Post (B).....Sledgehammer
Post (X) + (A).....DIVING GUILLOTINE DROP [S]
Run-Up Post vs Standing (X).....none
Run-Up Post vs Downed (A).....none
Corner Grapple (B) + Up.....Guillotine Whip
Corner Grapple (B) + Left/Right.....Corner Headbutts
Corner Grapple (B) + Down.....Corner Knee Lifts
Front Avalanche Counter.....Eye Rake
Back Avalanche Counter.....Backhand Elbow
Apron Grapple from inside.....Stranglehold Hammer Blow
Apron Grapple from outside.....Leg pull to outside
Running to out of bounds.....none
Slingshot to outside.....Sledgehammer
Slingshot to inside.....none

DOUBLE AND TRIPLE TEAM MOVES

Two Platon Front Grapple.....W.Brainbuster
Two Platon Back Grapple.....W.Backdrop
Two Platon Corner.....Highjack Piledriver
Three Platon Front Grapple.....Triple Beatdown
Three Platon Back Grapple.....Triple Beatdown
Three Platon Corner.....Triple Impact

PERFORMANCE

Analog Stick Left.....bends elbows, swings arms
Analog Stick Right.....raises arms, claps hands
Analog Stick Up.....Hogan-style muscle appeal
Analog Stick Down.....raises fist, brings down forearm

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==SECTION 4: STRATEGY==
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GENERAL STRATEGY

Hogan's style of wrestling focuses on power moves to put an opponent down and keep him there. Two of his Specialty Moves are from a run, so get used to doing Irish whips to toss your adversary around.

As would expect for someone with his experience, Hogan is a monster on defense. All of his body stats are High and his defensive parameters are equally impressive. He is only slightly lacking vs. submissions, but it's nothing to worry about.

STRIKES

The Hulkster's punches are more effective than his kicks, so use them if you can. Use the Horizontal Chop and American Hook. Every now and then, pick up a dazed opponent and do a running attack, both the (X) and (A) moves are Specialty Moves!

The Guillotine/Running Leg Drop (which counts as a running strike) is Hogan's finisher. Use it, abuse it whenever your opponent is lying face up on the mat for an extended period of time.

GRAPPLES

Hogan's stronger grapples are head-crushing impact moves; piledrivers brainbusters, coconut crushers, and the Oklahoma Stampede. These will be your bread and butter grapple-wise as you work your way toward the dreaded Leg Drop of Doom. =)

COMBOS

Note: These are not combos in the "fighting game" sense of the word, as grapples can be countered and opponents can recover in between moves. These combos are more akin to natural wrestling combinations for this particular wrestler.

Also, unlike fighting games, Fire Pro D combos are easier to perform when the opponent is worn down as his recovery time is longer.

1) Big Boot -> Leg Drop

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==SECTION 5: CLOSING==
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In closing, I would like to thank:

- * ViperMask, who borrowed my formatting for his great Tiger Mask FAQ. In return I borrowed some of his! =)
- * Richard Bownes for combo contributions.
- * www.puroresu.com and www.wwf.com for historical reference.
- * www.gswf.org for Skill and Parameter stats.
- * CJayC and GameFAQs for hosting this guide.

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