

Phantasy Star Online English Mode Guide

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Phantasy Star Online (Import/US)
English Mode Guide
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- HUmar/ORAN, Darien
US/Puck Block 10

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I. Accessing the English Mode & Online Mode

A. English Mode

1. Select Options on the Title Screen
2. Select Languages
3. Select English if it is not highlighted already.

B. Online Mode

1. Requirements

- Must obtain a Dricas Account
- You must have a registration code and serial number that came

with the

original import game

- You must register your Dreamcast using Dreampassport either from

the

Dreamcast or from the PC.

- First 30 days are free. From that point on you must pay

2. Methods

- a) From PC: use chabsign.exe
- b) From Dreamcast Unit: use dreampassport 3

II. Controls

(Start) - Brings up Main Menu

(Y) - Brings up virtual keyboard *Note if you have a keyboard, typing any key will trigger text chat. Press Y again to cancel the screen*

Pressing (X) in this mode will bring up a Form menu

(X) - No effect

(B) - Cancel

(A) - Confirm

III. The Main Menu

[Item Pack] - Equip weapons or use items here.

[Equip] - Equip weapons and armor here.

[Items] - Use and sort items here.

[MAG] - Info about Mag. You can give items to your Mag.

[Area Map] - Area Map cannot be used here. *Dungeon Mode only*

[Quest Board] - Displays information about the Quests.

[Customize] - Customizes the Action Menu

[Heavy Attack] - A stronger attack, but with lower accuracy

[Attack] - A standard attack. Has high accuracy but low damage.

[Monomate] - A health recovery item. Restores 70 HP.

[Techniques] - Technique cannot be used here. (probably means I don't have any field techs)

(Type) *Note these are Hunter techs

[Simple Attack] - Foie, Barta, Zonde

[Normal Attack] - Gifoie, Gibarta, Gizonde

[Hard Attack] - Rafoie, Rabarta, Razonde, Grants, Megid

[Heal] - Resta, Anti, Reverser

[Support] - Shifta, Deband, Jellen, Zalure, Ryuker

[Chat] - Assign Shortcut Keys or edit Symbol Chat icons here.

[Shortcut] - Assign and register ShortcutKeys here.

[Symbol Chat] - Edit and register Symbol Chat icons here.

[Guild Card] - Trade Guild Cards on the net here.

[Simple Mail] - Display simple mails and write responses here.

[Log Window] - Displays the Log Window.

[Options] - Change various configurations here.

[Map Direction]

[Key Config]

[Cursor Position]

[Message Speed]

[Jump Pack]

[Auto Disconnect]

[Quit Game] - Quit the game. The game will be saved automatically.

IV. Introduction

Principal's Office

After configuring your preferences you'll be talking to the Principal. He explains the situation at hand and your task. The main objective here is to migrate to Ragol, as he says. The history of the Pioneer is also discussed here. After talking to everyone in room, head south and exit the area.

*Note: If you talk to the 'blonde chick' (heh the woman to the right), she'll reveal another task for you but this is a personal request from her. It seems the principal's daughter was aboard the Pioneer 1 and you are to find out what happened to her. She also mentions a person by the name of Red Ring Rico who is a famous hunter and a top scientist on the Pioneer 1 and says for you to look for this hunter as well.

Pioneer 2 - The City

(Legend)

P = Principal's Office

M = Medical Center

S = Shop Area

L = Luggage Area

T = Teleport Pad (To Ragol)

(Map) - Pioneer 2

(P)

(M)

(T)

(L)

(S)

(Shop Area) - From left to right

[Trekker/Purple Booth] - identify any artifacts you may have found.

[Arms Shop/Orange Booth]

[Tools Shop/Green Booth]

[Guards Shop/Blue Booth]

*Note: each time you exit to a dungeon and return, some of the goods sold in each shop may have changed.

V. Character Classes

(Hunter) - HU

Description: Close Combat attacks. Wiields swords/sabers powere by photons.

Races: HUmarr (Human, Male), HUnewearl (Newman/Elf, Female), HUcast (Android, Male)

(Ranger) - RA

Description: Ranged attacks. Wiields guns as well as other ranged weapons.

Races: RAmarr (Human, Male), RAcarr (Android, Male), RAcasarr (Android, Female)

(Force) - FO

Description: Magic/Tech based attacks. Wiields canes/staffs.

Races: FOMarr (Human, Female), FOnewarr (Newman/Elf, Male), FOnewearl (Newman/Elf, Female)

VI. MAG

MAG is a little companion of yours that floats at your side. It comes with a variety of colors such as purple (the color I got). Basically this little dude can grow as you feed it items.

Item effects different depending on which Section ID and class you are.

VII. Hunter's Guild

Like Phantasy Star IV, there are certain jobs a Hunter can accept in order to gain more Meseta or EXP. There are a couple of jobs available in the beginning of the game.

A. Normal Quests

Job: "Magnitude of Metal"

Description: A valuable commodity on Ragol was lost?!

Reward: 500 Meseta

Comments: After accepting the job talk to the guy who just appeared in the room. He'll brief you on your task. After that, head outside of the Hunter's Guild building and you should see a cyborg/android. Talk to him and he'll reveal that one hunter is left behind in the Planet below. Head for the Teleport pad to go to Forest 1. Make your way through the dungeon while collecting any items in the area. You will eventually come upon a female Android who will join your party. This Android has a much higher level than you (Level 12 actually), her long weapon will help you in the battles to come. However, don't think for a moment to depend on her too much for she'll leave your party after you reclaim the MAG. Follow the rest path until you eventually find the MAG and then you'll be teleported back to the Guild to claim your measly 500 Meseta.

Job: "Claiming a Stake"

Description: Find and bring back a greedy landlord!

Reward: 700 Meseta

Comments: Racton's father has gone to claim land on Ragol. According to Racton, his father is roaming around somewhere on Ragol. After talking to him, talk to another Android in the room. This android speaks of how self-centered Racton's father is. Next, head for the teleporter and make sure you have stocked up on Monomates before you return to Ragol. You'll find Racton's father in a couple of screens north from your starting point. After finding him, agrees to go with you back to the Pioneer 2 if you find the three capsules on the prime land locations. Of course you can't refuse him so return to this point once you have gathered all three capsules. The first two capsules are pretty straightforward to find so I won't get into

detail

as of where they are. The third and final capsules however will only appear once you have found the first two. It's located in the same area as the Pioneer 2 teleporter. After acquiring all three capsules, head back to where Racton's father is and enter the portal. This portal will take you directly to the middle of the city on Pioneer 2.

Job: "Battle Training"

Description: Find a hunter who is working down on Ragol.

Reward: 500 Meseta

Comments: Zidd speaks of a young hunter named Ash who was to do some research on Ragol. Apparently Ash is supposed to be done with his task but unfortunately hasn't returned yet. Your task is to go to Ragol and find Ash and rescue him. Of course this isn't going to be a solo mission so you're teamed up with a HUCast named Zireek (Level 36). Talk to Kireek then go and talk to Zidd. Zidd goes into detail saying that the reason he needs two hunters is that one hunter must retrieve the data disk Ash was supposed to get and the other is to protect Ash and bring him back in case he is injured. After, buy any supplies you need and then head towards the teleporter. The maze is pretty straightforward, it's practically the same area in the last mission. When you finally find Ash, you see that he's wounded. Head towards the middle of the area and get the Data Disk but no sooner you take it the enemy ambushes you. Of course they don't stand a chance with Kireek on your party. After, talk to Ash then talk to Zireek. From that point, he'll leave your party. Now head back to the Pioneer 2 on the circle light in the area. You'll be teleported back to the Pioneer 2 and then head for the Guild to claim your reward.

*Note the next list of jobs will appear only when you complete the first three. Before going on, I recommend you explore some more of Ragol's Forest 2 area as the following may take place there. You might also consider buying stronger weapons like Saber +1. You should also by now have Barta and Foi techs enabled (if you can use techs that is).

Job: "Journalistic Pursuit"

Description: A journalist went to go down to Ragol.

Reward: 1200 Meseta

Comments: Nol Rinale, a journalist wants to visit Ragol (wow what a hot chick =D!!!). She apparently is a news reporter for the Pioneer 2. Your job is to take her down to Ragol and protect her while going through Ragol. First, she wants to go check out Central Dome so that's going to be your first destination. Her level is quite low too (Level 5). Head for the teleporter. Make your way through Forest 1 of Ragol then onto Forest 2. In this area you'll encounter a horde of monsters. Stay close to Nol and fight your way through. You'll eventually come upon a computer but the bridge is lowered. Find the switch to activate the bridge and access the computer. After that, Nol says the mission is over so enter the portal back to

the
Pioneer 2 and claim your reward. By now you should have a lot of Meseta and your level should
be around 7 or so. Upgrade your equipment as needed. Dim Saber +3 would be a good choice if
you're a HUmarm. Also armor such as Psy Armor or the Core Shield would do you good.

Job: "The Fake in the Yellow"

Description: What is the biologist on Ragol doing?

Reward: 800 Meseta

Comments: Dr. Guis, a biologist is missing. He was last seen on Ragol, find him. After talking
to the assistant, speak with the two other people in the room. Before you head for the
teleporter, speak anyone on the street that you may have not seen before. You'll find one
of
your old acquaintances near the Teleport Pad to the Principal's Office. Also speak the
other
person beside her. Head for the teleporter to Ragol's Forest 1 area. Upon teleporting,
you'll
interact with one of the local monsters (Rag Rappy) there. Make your way through the area
and eventually you'll find the same Rappy again among with his other friends. You'll
finally
discover the Rag Rappy you've been chasing with in fact Dr. Guis in disguise. After
talking
with him enter the circle of light and return to the Guild.
*Note: You can buy an Ice Handgun at the Arms Shop if you can equip it.

Job: "Native Research"

Description: Collect data on the native animals.

Reward: 2500 Meseta

Comments: Alicia Baz, an assistant at a laboratory needs biological data on Ragol's native
animals. Your job is to collect the data of five different animals (by defeating them of
course with the specified weapon). She also tells you that the storage system only works
for
20 minutes. The first biological sample is in Forest 1 and the others are in Forest 2.
While
in these areas, ignore the treasure chests as time is of the essence. When you're done,
head
back to the Guild. After completing this job another job entitled, "Forest of Sorrow" will
appear. Think of this as a continuation from this job.

Job: "Forest of Sorrow"

Description: The data from the capsules is unusual...

Reward: 1500 Meseta

Comments: Once again you are greeted by Alicia Baz. She wants you to go to Ragol with her.
She
joins your party as a Force. Her stats as pretty good (Level 10). Head for the teleporter.
The
place Alicia wants to go is Central Dome --- the very same area Nol found the Computer.
Alicia
also mentions about the transport that takes you directly to the Dome (apparently the one
she's
referring to is the teleport pad to Forest 2). You'll also encounter a young animal, so
talk to
it and then it'll disappear. As you venture forth, Alicia will mention about the data you
collect being accurate and in fact it seems the DNA was altered in the monsters (hmmm can
anyone say PS4 all over again?). After endless battles, you'll eventually find the
creature
and this time Alicia asks you to go back to the Guild so she can research on why the
animals

turned out this way.

Job: "Gran Squall"

Description: Gran Squall, a pleasure boat departed before the explosion. Find the survivors.

Reward: 1000 Meseta

Comments: Apparently the Gran Squall departed before the explosion incident so the ship is most likely marooned on Ragol. You may encounter other Hunters there but you are told not to interact with them as rumors may spread. Stock up on any supplies you may need and head for the teleporter. Well, I tried to get by not to talk to any of the other Hunters but then

you can't seem to progress forward so you might as well enlist some other hunters to join you.

Bernie (Level 16) is one of the hunters close to your starting point. Talk to him and choose

'yes'. He'll join your party. Now proceed to the Pink Door that was damaged before. Bernie will

then fix the door so you can go through. As you fight on, Bernie reveals his thoughts on the

job:

"The true meaning of this quest is different from what it appears. The Gran Squall crashed on

Ragol. That's true. But it's not a pleasure boat. The Gran Squall's a secret military ship. I

don't know what its purpose was. Anyway, it crashed on Ragol. I confirmed it with my source

who's working on another quest with me. My source says there must be a survivor. My true quest

is camouflaged by the travel agency's quest."

Continue through the area collecting any items that you find. Later, Bernie will tell you to

head for the Forest 2 teleport pad. Get on it and continue through the area. After awhile, Bernie will reveal to you that he's looking for a lady that has a data chip implanted inside

of her. If you're close enough you'll be able to detect her with the device Bernie gives you.

Soon you'll find another teleport pad and Bernie will say that the signal is coming from there.

Step onto the pad and continue onward. You'll finally find the girl you're looking for and Bernie tells you to go back to the Guild. Step on the circle of light and head toward the Guild.

(Now that you've completed all the jobs so far, head back to the same area where you found the

girl and explore a bit. Make sure you examine everything there, especially the huge teleport

pad that asks who to join your party.)

Boss Battle: Dragon (Fire Based)

Strategy: Not much, just make sure you have Barta magic on your shortcut. One shot of that will

freeze the baddie and he'll go bye bye. Collect the chests and then teleport out.

Now head to the Principal's Office and report to him on the current situation. There's some

talk about the motives of the monsters on Ragol that they were probably protecting their territory from the survivors of Pioneer 1. Now head back to the Guild and couple new jobs

will be available.

*Note: These will appear once the Dragon has been defeated and after you've reported it to the Principal.

Job: "The Value of Money"

Description: Gizel's wife wants her husband to stop wasting money. She complains that he's buying too many weapons.

Reward: 300 Meseta

Comments: N/A

Job: "Addicting Food"

Description: Trekka was to eat something sweet...

Reward: 1500 Meseta

Comments: N/A

Job: "The Lost Bride"

Description: Cicil (Force) says he's too fat for his fiance. So he wants to go on a diet...

interesting...

Reward: 2500 Meseta

Comments: N/A

Job: "Secret Delivery"

Description: Simons wants a package dropped off on Ragol, underground.

Reward: 4500 Meseta

Comments: N/A

Job: "The Grave's Butler"

Description: Martha Grave's butler, Blant has gone missing.

Reward: 3500 Meseta

Comments: N/A

B. Download Quests

Job: "Letter from Lionel"

Description: Download Quest

Reward: 4500 Meseta

Comments: Quest takes place in the Forest and Cave areas. You must search for Lionel's android parts. Keep checking the Quest Board to communicate with Lionel and to see what to do next.

Job: "Takumi's Soul"

Description: Download Quest

Reward: 2500 Meseta

Comments: Blacksmith wants to make some weapons. Help him find some materials. These materials can be found throughout the Forest and Cave areas. Miwontait, Dragon's Fang, and Mineral are just a few things you can find. The Mineral item can be categorized into three types: redish-brown, green-yellow, and transparent-blue. The item you get in return from the materials varies in each level of difficulty.

Job: "Retirement Hunter"

Description: Download Quest

Reward: 8000 Meseta (you actually get 18000 Meseta @.@)

Comments: Kill all monsters in Ruins 3 under 30 minutes. You'll get some help from a HUmarm named, DONOPH (Level 40/65/90) he uses a Claymore and sometimes casts Foie or GiFoie.

C. Online Quests

Job: "Deprived Heat Sword"

Description: Online Quest

Reward: 100 (Normal), 1000 (Hard), 10000 (V-Hard)

Comments: Kill the Dragon. Nuff said.

Job: "Operation No. 1"

Description: Online Quest

Reward: 10000 Meseta (V-Hard)

Comments: Destroy targeted monster in Central Dome under one minute.

Job: "Operation No. 2"

Description: Online Quest

Reward: 15000 Meseta (V-Hard)

Comments: Timed operation. Head to the Caves and eliminate the target.

Job: "Operation No. 3"

Description: Online Quest

Reward: 5000 Meseta (Normal)

Comments: Timed operation. Head to the Mines and eliminate the target.

Job: "Infinity"

Description: Online Quest

Reward: 4500 Meseta (Hard), 8000 Meseta (V-Hard)

Comments: Destroy all monsters in the Central Dome.

Job: "Infinity 2"

Description: Online Quest

Reward: 10000 Meseta (V-Hard)

Comments: Eliminate all monsters in Caves 1 and 2.

Job: "Infinity 3"

Description: Online Quest

Reward: 5000 Meseta (Normal)

Comments Eliminate all monsters in Mines 1 and 2.

