

Rent-a-Hero No. 1 FAQ/Walkthrough

by ADK

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RENT A HERO COMPLETE WALKTHROUGH BY ADK

Final Version :

Welcome to my guide for Rent a Hero. This walkthrough arrives so late, i know, but it wasn't easy for me to play with this game. For a strange reason, you need a japanese Dreamcast or an american one to play with this game. My guide was completed in July, but before posting it i went on vacations. No news of me on gamefaqs since July 2001, and i know that i have missed a lot of hits during August and September. Bah, tant pis, as we say in France.

In this guide i concentrated my skills on the side quests, extremely rares and hidden. I also mentioned all the details i can to help the basic non japanese speaker who wants to play this game. It is up to you to choose to use my guide or another one, but i really think that it's the most complete for this game.

Final Version : I corrected some typos errors and added few details. Only those of you who will read this faq with attention will see them. The first version is anyway sufficient to complete the game without any problems.

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Join my Forum for quick answer and to discuss about Sega Games.

UPDATE (02/23/2003) : I'm back on the scene of video games, less active than before but back.

If you wish to talk of video games with me or other fans in the future join my forum.

Here is the summary :

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1 THE REVIEW :

At least, i have completed my graal quest with this game. The first time i bought Rent A Hero, i discovered i couldn't use it on my DC. One year later, i buy a japanese DC to play with this game. You must know that this game is the re edition of the original Rent A Hero of the Genesis. This game was excellent but was never translated. Rent A Hero (RAH) is a typical Sega hero and is quite wild. It's hard to explain, it's a japanese man in the way of think but it's also an american, proud to help his friends. The story is simple, Taro comes in Kojhia with his family. One day he asked for a pizza and won a bonus, a super combat armor. Since this day, he roamed in he city to help SECA (Service Cafe, a joke about SEGA which means Service Games) to save people and maintain the justice. Taro is also a student and has his own life. What's pleasant in this game is that you will play both identity of the hero. After a small appearance in Fighter Megamix on the Saturn, he is back, the true the only one you can Rent, Seca's Rent A Hero.

The presentation is simple, just a title screen. But in fact, an opening song with the original pictures of the Genesis version completes it once you begin the game. There are a lot of cut scenes but absolutely no videos and no

original animations.

The graphics are excellent. The area is enormous. You can visit absolutely all the houses and stores. You can talk to everyone and the answers will not be the same if you are Taro or RAH. The characters skins in the game are decent but are not the best we can find on a DC. I think to Shenmue 1 (i will not compare to Shenmue 2 which is a game of the second generation). People in the game moves more than in Shenmue and are more alive. The colors are numerous and you will find a lot of details in the houses you visit, that you can't find in other games. The ennemies during the battle phase are various and very huge. Huge sprites is the word to define the graphics. Of course if you look at the ground and as in Skies of Arkadia or some other games, you will see the classical drawback of the DC's power VR : the power VR is "building" the decor when you advance.

I come to the animation. Shenmue is KO with the constant 60 fps of RAH. There is also no clipping on the contrary to Shenmue. The battle phase is based on the engine of Spike Out so it's useless to compare it to Shenmue, it's better. But the animation is not perfect. For example you can see curious things like your hero can't descend stairs and stupidly fall after a small jump. During the battle phase you have a lot of special but very few normal attacks. Visually they are cool, but they can probably be better. Last i regret that we can't control the cameras.

The sound is very original. Sega has created a special atmosphere for this game. It's crazy most of the time, but sometimes it scared you. Too bad that there is no voice acting. As in Shining Force you hear some voices in the battle and that's all. Finally i begin to think that the time doesn't lose to make a casting by the producer is used to think to the scenrio.

The controls are excellent but not perfect. I regret that there is no analogic control and we need it in the battle phase. Except for this point all the commands are simple and very pleasant.

RAH is (as Sega gaga) a game you will find only on Sega machines. All the references are based on things only true sega fans can understand (like the joke about Seca). I laugh so much with the scenario and i was very excited to play to this game. All is perfectly though as in old game on the Genesis. It's not only a question of technique, the game itself is original. Technically, RAH is a typical DC game, and can be compared to Skies of Arkadia for the quality. Even if i will have new foes on the net, i want to say that i prefer this game to Shenmue or Nomad Soul. These three games are based on events that occur in a city and have a strong battle system. Shenmue is too short (only 14 hours to finish it), Nomad Soul is better than Shenmue but the cinematics always remind me that it comes from a PC. RAH is so comical, so various that i completely forget his opponents. RAH is a long game and uses all the building in the town. The side quests are small but hard to find or very funny. That's why i love this game even if it's not the ultimate game for the technique.

In conclusion RAH must be played by everyone who has a DC. Unknown, yes, but probably one of the best ever made.

PRESENTATION : 12/20
GRAPHICS : 18/20
ANIMATION : 19/20
SOUND : 15/20
CONTROLS : 17/20
INTEREST : 20/20
FINAL NOTE : 93%

Rent An ADvanced Knight.

2 THE ABOUT SECTION :

This section will be in each guide i will product from now.

ABOUT MY ENGLISH : i know it's an awful one, but it's the only one i have.
Correct me if you wish that's the best you can do.

ABOUT MY E MAIL ADRESS : Please write to me only for true questions. Most of the time, i know it by the poor questions i received, you write to me just because you have seen my name near the faq. You don't want to read my faq but you want a quick advice. Sorry to say this but i'm tired of these mails.

ABOUT THIS FAQ : This faq is basically dedicated to my own site and to gamefaqs. If you wish to download it for your own site, ask for the permission but it's not all misters and misses webmasters. Think to update my faq, because when i correct my english or post an update with more informations it's on gamefaqs but never on YOUR sites.

THE RESULT IS EASY TO IMAGINE : i receive questions about things that are in an update and some people continue to ask me when i will complete the faq of Skies Of Arkadia...

Conclusion : if you download my faqs, be sure to download the updates as you do for an emulator. It will work better for everyone.

ABOUT THIS SECTION : It must be read before using all my guides.

I will update this section if necessary.

3 CAST OF CHARACTERS :

DR TROUBLE : inventor of the super combat armor.

MR SEGA SA : alias Segata San Shiro, the great karateka who accepted to support the Saturn and Sega in Japan. He has appeared in Japan with the Saturn and disappeared with her. It was the less Sega can do to put him in this game.

MS NAOMI : Her name comes from the sega arcade system of course and it's Sega Sa's true love. She likes Rablet (a reference to Rablais, a poet of the 17th century in France). If you want to know more, read my faq.

TARO, ALIAS RENT A HERO : I have named him Axel Stone, because he looks like him. My hero's name is Sigfried in the game. Intelligent student and very good rentalman.

RENT A HERO CO (RENT A HIROKO IN JAPANESE) : The woman version of RAH. She will appear at the end of the game. You know what, a sequel to this game with her as only heroine was initially planned. Too bad it was never made.

ULUSARAMAN : RAH best opponent. His problem is his family. The bad guys will use it to weaken him.

ALL THE RENT A HEROES : You will see RAH GREEN, RAH BROWN, RAH PURPLE and many others in the game. All sympathic but not very powerful.

THE POLICE CHIEF : He has a secret and i will not tell more.

ZENICASE : The greatest police officier of the city, or so he thinks. It's a straight and loyal officier, but he has also is comical side at a certain degree.

4 WALKTHROUGH :

Introduction :

After you press START, the game asks you to choose the hero's last name and

then the hero's first name. As i said earlier my hero will be referenced as Axel Stone and the name i gave to him when he wears his costume is Sigfried.

1) There is a party at home. Talk to everyone including your sister near the door. Talk to your father. He wants you to buy more food. Talk to your mother in the kitchen and to the other girl. Now talk to Baron Obright, a man who eats like a pork. Last talk to your father. 2) Pick up the phone near the stairs to call 014 : Service Cafe. You have won a combat armor and for 300 gold some pizzas. Go upstairs to ask your father 300 gold. Your father puts his costume of dadzilla (ok it's godzilla in the game).

3) Go downstairs and buy the pizzas. Look in the huge box for the TV animation hero costume Rent A Hero (ta ta !). Go in the dining room and talk to the S guy, your father. Press X to change into RAH. Your father offers a fight.

BOSS : DADZILLA

You have to hit him one once. Phewww !

After this incredible fight, you will see the opening song and the opening animation of the game with some of the Genesis pictures (Sniff !).

Note : if you have played the Genesis version of RAH, you know now that it was the same scene but in 3D (double sniff !).

1) You can now talk to your sister then to your parents in the dining room. It's useless to say that your mother is not very happy of what you have done to her husband. Your father doesn't want to believe to the power of this armor and is asking to himself how all of this was possible...

2) Try to exit. You meet an old man, Dr Touble, who asks if you have felt the power of the armor. You can answer "yes". He will explain that a rental man acts as in a game. You switch on your Creamcast and then you upload a mission from Seca. You have now the Creamcast in your hand and it's time to install it in your bedroom.

3) Go in your bedroom and put the console on your blue table near the shelf. Click on it. Press Left to have the same order as me : Mail, Save and Load, Shigoto (to obtain a mission), Oari (end in japanese = to exit). Read your mails.

You can read 21 mails for now. As they are in japanese just remember that they are the on line guide for the game, like a "readme.txt" file. It talks of battle (1 to 5) and moves like : up up + A

up up + X

up down + A

up down + X

X + A for a projection

X to charge your gauge for a special

B to jump

B + A for jump kick

You can add the following move : left left + A, a punch charge or a low kick.

Mails 6 to 9 explain the menu, mails 10 & 11 talk of the jump in a lot of situation, mail 12 talks of the action button, mails 13 & 14 of the cancel window, mails 15, 16 & 18 talk of Kojhia and Aerocity.

Mail 17 talks of the save point : the classic save point is in your room, your Creamcast. You can find other save points in shops or in the hospital, useful for the very last missions.

Mail 19 to 21 are Seca's rules and conditions to wear the armor. You must pay a Rental Fee. If you don't pay you will not change anymore in RAH. This fee is 200 gold per hour of games. But it will increase to 400 gold later. I never

encountered the problem of the fee, because when i saw a green box on the screen i go to Seca HQ and give 1000 gold to the research department of Seca. It calms the spirit of everyone. i suggest you do the same thing.

Once you have done accept your first job. Hum, oh yes, there are two mini games to download, one in the bedroom of your father and one in the arcade center in Othori. That's all for the miscellaneous.

MISSION 1 : Paper Story :

1) Go outside and change into RAH. You must find the old man, Dr Touble, in Kojhia. Look for him near the limit of Kojhia and Othori. Talk to him and he will give you 8 papers to distribute. Give one to the cop.

2) Go to the school, and find Sega Sa. Fight him and he will teach you the front kick combo. He will also take a paper.

3) Talk to 2 guys in the streets.

4) Near your home is a park. Give one paper to the old man and then help the girl. Answer yes to fight the bad guy. Give your hero name to her and she gives 2000 gold of reward. You are her hero but for the moment she is in a hurry. Woah a beautiful girl, you begin to like this job (not so fast man). You will meet the girl elsewhere in the city with her husband. Gloups. Talk to her. You can also find the punk, hidden behind a car. You can scare him again with your power.

5) Now enter the shops here, the Made Naruto Burger and the Sepoon J U Fun to give the last papers. You can save the game here if you wish. Go back to Dr Touble to obtain your reward, 1000 gold. Go back home, read your mails, heal and save.

Note : In the streets, one guy will talk of the accessory you can use for Samba De Amigo.

MISSION 2 : The Present for Alisa :

1) Go outside and change into RAH. Head to the Hogan's house just in front of yours. Search for Kent once there. Your mission is to give a letter to Alisa who is Kent's true love. Alisa is also your twin sister.

2) Go back home and talk to your other sister in the kitchen to know where Alisa is. She said that Alisa went to Mina Grico's house to play with her. Go to Grico's house (near your house) and talk to Mister Grico. He said that they went to the house of Baron Obright. When you arrive in Obright's home, talk to Baron. He concludes that both girls are playing to hide and seek because they have eaten his "Cherry Pie".

3) Mina is hidden behind the wall near the roadsweeper (the guy near Coconuts Mansion). You must be in RAH to talk with her. She hides from her mother. Alisa is hidden in front of Obright's house and between two houses. After you talk, she runs. Go back to the park and talk to Mina's mother. She will call the children.

4) Go to Grico's house and talk to Mina's mother. She is cooking a new Cherry Pie for Baron Obright. You can now go to your home and give the letter to Alisa. She will read it to RAH but not to her brother. Even if she was punished she is quite happy to read such a letter. It's time to go to Kent's house, report to him to receive your money : 500 gold.

MISSION 3 : RENT A DELIVER BOY !

Big news, as the new missions are outside of Kojhia you can use the train station. There are four other parts to visit. Upload mission 3 on your Creamcast.

1) You must go to Othori and talk to Ken Kendow, a cooker. He rules the fast food named Penguin.

SIDE QUEST : If you buy all the books in Othori bookstore, go to the Gigo parlor (the arcade center of Othori). Talk to a man near a blue machine. You will do the fortuneteller for one person. Answer what you wish. You will win 1000 gold, but it was the price you paid for all the books. Hum strange side quest for sure.

Note : There are a lot of references to Sega Arcade games there.

2) The Penguin is just in front of the train station. Your mission is to deliver a maximum of pizzas to his customer.

Problem 1 : you must write the names and the places because they are random.

Problem 2 : to win a maximum of money, you must deliver a minimum of 3 pizzas.

Once it's down go back home for a new mission. Ah, this mission can be replayed for money as many time as you wish.

MISSION 4 : GUARDMAN FOR A BANK !

1) Go to the train station. Choose Dahane.

SIDE QUEST : When you arrive, search for a square place with a statue in the center. You will see a boy attacked by some bad children. Help him. You can answer Yes or No to the bad children, but i think that No is better for your reputation. This boy is the son of Mister Nomoruwa, his name is Frio. He will give you 2000 gold to thank you.

2) From this place go back to the train station. Find the bank, on the left of the station. Instead of entering, continue and turn right to find yourself in a parking with a cop. Talk to the cop. Answer Yes when he asks if you are a Rent A Hero. Enter. Use the first door after you enter and talk to the director. He wants you to bring this million to the bank of Othori. It's a job for you because some bandits will attack you on the way and you must defend the money.

3) The reward is 3000 gold. Go to Othori and near the bank of Othori, you will fight 3 guys. Enter in the bank and then go to the director's office to complete the mission. You can go home. You will find Dr Trouble who brought the armor to you. He gives you a bracelet which is the proof that you are a true RAH of Seca. The trial is over, congratulations.

SIDE QUEST : GO TO SERVICE CAFE IN OTHORI.

Enter in the toilets. You will discover the Headquarter of Seca. Talk to everyone in B1 and B2 and especially to Doctor Trouble.

Description :

B1 : Shop 1 = You can give money to the research department of Seca. It also pays your rental fee for the armor.

Shop 2 = You can buy some batteries for your armor. Best of all you can buy an energy tank for your armor. It gives 16 supplementary BT to your current total.

Shop 3 = It's Miou's office, the girl who upload to you your mission.

You can talk to the guys in the office and the Doctor Trouble

behind the door.

B2 : You can buy here the special attack :

Level 1 : 100 gold, use 0 BT :

Rent a Knee attack

Rent a Summersault

Rent a Buildupper

Rent a Double Hammer

Level 2 : 2000 gold, use 4 to 8 BT :

Victory Pose

Flash Force

Sonic Cutter

Energy Sword

Level 3 : 4000 gold, use 30 to 48 BT :

Dragon Thunder

Rent a Corridor

Elen Trigger

Self Recover

Level 4 : 10 000 gold, use 72 to 96 BT :

Burning Claw

Sword Finish

Space Barrier

Go home now and don't forget to buy some attacks later.

MISSION 5 : MAKATA PATROL !

1) Go to the station and choose Makata. The customer is near the station, so don't go too far. Your mission is to patrol in Makata because a gang is here and increases the criminality rate. Not good for the mayor (your actual customer) of Aerocity.

2) Search for the red hair guy in white tuxedo. You must fight him four times. After the fourth battle you will meet your rival, Ulusaraman.

3) Follow him, you must save the child before him. The mini game is simple, Press A repeatedly to arrive the first to the child. If you succeed, and you must, you will earn 4000 gold. Now you can go home to rest.

From this moment on you are the official ennemy of the Corolinell family. Don't forget them. Also each time you are RAH in Makata you will run into random battles.

MISSION 6 : SHOPPING REQUEST :

1) Go to Minsoup's house and find the kid. He wants you to buy some books for him. Write on a paper the name of the book. It's random...

2) Go to Othori bookstore and buy it. Bring it back to the boy to receive your reward. I earn 100 gold but it's possible to earn more.

MISSION 7 : DAHANE PATROL !

1) Go to the train station. Choose Dahane. Talk to the mayor near the train station. You must patrol in Dahane this time. Don't do that or you will run into infinite random battles.

2) Go directly to the bank on your right and enter. You will see Frio again. Answer yes to him. In a small cut scene, two bandits arrive and hit Frio. It's time to fight them. Talk to the director then and answer yes. You receive 4000 gold. It's not over, talk to the mayor and you will receive 2000 gold. Good job. Go home now.

MISSION 8 : SHOPPING REQUEST :

1) This time your customer is mister Note Book san. He lives in Coconuts Mansion in Kojhia. This mansion is near the huge park in Kojhia. Go to the second floor and enter the second door. Write on a paper the name of the books.

2) Go to Othori bookstore and buy them all. Bring it back and you receive 3300 gold.

MISSION 9 : ANAMOYA'S PET MYSTERY !

This is the first hard mission.

1) Go to Anamoya, the final part of Aerocity. Find a small park named Contenal Park. You must talk with a bodyguard in a blue tuxedo. Fight him and win. You receive 1000 gold. Talk now to the four kids here several times. You will find a Voice Recorder in the trash of the park. If you don't find it, talk to the four kids until this event happens.

2) Now go to the shop near the dog, Gonta. Enter and buy the last item for 2 gold, until you see 0 in the item description. Then buy the first item for 30 gold.

3) Give it to Gonta, to find the letter of introduction it was hiding. You can go to Makata and enter in Nomoruwa's society. Talk to the guard near the lift and you pass, thanks to the letter. Talk to the secretary and then to the president.

4) When you are ready, exit of the building. Your mission is to protect the president, the father of Frio, from a guy who sent him a menace. Once outside, you will watch a cut scene and then the terrorist arrives. Small deception, it's a kid. Fight him. He wanted to kill Mister Nomoruwa because his father has lost his job cause of him. Anyway, Nomoruwa has seen you in action and want to ruin Seca by building a super robot who will do your job. Go home.

MISSION 10 : SHOPPING REQUEST :

This time, you must go to Baron Obright's house. He is very sad because he must buy a lot of food. The problem is that he is too hungry to go himself to the Imo You Can Do Department Store of Dahane. Write on a paper all the food name he wants and buy it. Go to the department store of Dahane and visit the B1 floor. After you bring it to him you receive 3000 gold.

NOTE : The shopping request seems to be random, and maybe you will not do the same as me, or not in the same order. It's the second job you can replayed for money.

MISSION 11 : THE HERO SHOW !

SIDE QUEST : Before you go to this show, go to Mister Sega Sa. Fight him. After the third battle, he will teach you a new combo. Don't stop here and fight him 2 or 3 times more to obtain the last combos. With the sixth hit combo in your pocket, after you select it, you can't lose a battle.

1) Go to the Imo You Can Do Department Store and choose to visit the roof, R. Talk to a man with glasses and you will begin the show. First talk to the woman, she will explain when you can enter and who you must kill to end the show, the green man who is the boss of the bad guys.

2) Do the show and fight. Talk to the man with glasses and answer yes to receive 2000 gold. You can go home.

Note : It's the third job you can replayed for money. You can also see a Morolian of Space Channel 5.

MISSION 12 : ANAMOYA'S TUNNEL ALERT !

1) Go to Anamoya and enter the construction site. Talk to the guy in front of the tunnel. You can enter to save 3 workers. Your goal is to break some rocks to open the way. Some are not breakable. One of the worker is on the right part of the tunnel. The two last are at the far end, on the left and the right respectively. It's long to do this, but break all the breakable rocks and you will run into them.

2) You can't exit unfortunately, because what you have done has caused a giant boulder to block the entrance. Try to break the wall, but it's useless. Fortunately, Ulusaraman arrives to save you. Once inside you have learned that the guy who must give the fee go to the Othori's hospital. His little girl (who is very known in the community to play in the Contenal Park, it's Saran (you have seen her in mission 9)) has a problem of heart. She needs an operation.

3) Go to the Othori's hospital. Go to the second floor, second door, and ask about her state, and obviously for your fee. You receive 4000 gold. Go back home.

Note : Frio is in the same room and the two children will begin a romance.

MISSION 13 : BODYGUARD !

1) Go to Coconuts Mansion and find the Sinclair's apartment in the first floor. Talk to the student, Sophia, behind a curtain. You will read the letter, sent by the Shini Shini Clan (ku klux klan ?).

2) On the way she will ask a lot of things to you. You can answer what you want. It doesn't change a lot of things, or maybe a small cut scene at the end of the game and the opinion of Sophia about you.

3) Enter the classroom and change into Axel. Talk to Miss Naomi, the teacher. You will begin to answer to a quiz. Your goal is to obtain more than 3 good answers. Again it changes only the opinion of Miss Naomi about you. If you are a bad student she will report to your parents and you will stay at school more to study. If you are a good one, she will report to the principal.

4) Now change again into RAH and talk to Sophia to take her to the locker room. Try to enter, answer yes and you hear a scream. Investigate and look at the window. Jump outside and meet mister Sega Sa. You will patrol in the school. Don't search too much and go to the entrance. You will fight the Shini Shini Clan. If you lose, Sega Sa will save her and receive the money, so WIN the battle.

MISSION 14 : ALERT, BOMB IN THE TUNNEL !

Go to the construction site of Anamoya. Enter the tunnel. Go to the far end of

the tunnel to meet Ulusaraman. He examines a bomb and to say the truth, he doesn't want to die. He lets the job for you because he must take care of his family. Look at the bomb.

You will play the Simon four times, and you have three miss allowed. You really can't lose. Exit to receive your money by talking to the girl in the office, 5000 gold.

MISSION 15 : RENT A DELIVER BOY 2 !

Go to the Do Le Me Pizza in Dahane. It's on the left of the station. This time you have all your time but there are some conditions. The deliver system must be perfect to earn the money. It means give the good pizza to the good customer. One mistake and you can reset. Once again, take a paper and write the location (the first sentence) and the pizza type (the third sentence). The second sentence is the customer's name but it's a useless information. The most difficult location is in Makata. You must not enter a building but simply talk to a worker of the area. Find the good one. The other locations are usually in Dahane and easy to find, like Akari publishing, Caessen Loan and Macrosoft. Other location can appear, in this case, reset and restart the mission. You will earn 3300 gold. It brings to four the number of jobs you can replayed for money.

MISSION 16 : FRIO'S REQUEST !

Another annoying mission. Go to the Othori's hospital in the room of Frio, second floor and door 2. Talk to him and write the list of burgers he wants. Go to the Made Naruto Burger of Kojhia and buy them all. You will earn 4000 gold.

MISSION 17 : THE ARRIVAL OF RENT A HIROKO !

Go to the Sepoun J U Fun Shop. You will see a cop fighting a bandit. Rent a Hiroko arrives to help you. Last you must fight the guy to stop him. You obtain 5000 gold. Don't go in your room yet.

SIDE QUEST : In front of your house, you find a man who wants you to take him to the shop near the Othori bookstore. Accept and you will take him on your shoulder. Bring him near the bookstore and approach of the shop near. He will give you 100 gold if you answer yes.

Now go home to complete this mission.

SIDE QUEST : Re do the Hero show. After it, go to the train station. You will see the same old man as in the previous side quest. This time he wants to go in the park in front of the Caessen Loan. You receive 200 gold.

SIDE QUEST : After this ride, go to the school of Kojhia and enter the gym. Sega Sa is missing but you find a letter on the ground. Read it and try to find Sega Sa in the school. Normally he is near the classroom of Miss Naomi. Talk to him. He wants you to help him to write a poem to Miss Naomi. The quality must be the same as Rablet, who is the favourite author of Miss Naomi. As you are a hero like him, you can help him to choose the good sentences. Fortunately he doesn't know that you are Axel, one of his student, and that's why you laugh a little. Choose the sentences and he will give the poem to Miss Naomi. She thinks it's good but seems to not understand the true purpose of this. Anyway, Sega Sa thanks you and has decided to continue until he becomes a good poet, as Rablet.

Note : In this side quest, if you are lucky enough you will see theskin of a student who looks like Ryo of Shenmue. Cool, a guest. However he will say

nothing special.

Go home and now, accept the next mission.

MISSION 18 : AEROCITY CHANNEL 5 !

1) Go to the Hito society in Dahane. Talk to the guy in front of the lift to go to the third floor. You will meet the president. You learn that your mission is to find a secret file in order to save the city. They have created a new vaccine but has not tested it. For the moment, instead of healing, you dance until you die. They are working on the antidote.

2) Go to 2F and talk to the guard near the office. Talk to the other scientists to learn that the boss of this service was Piker Spoid. Piker has disappeared with the file. Exit and talk to the other guard of this corridor to learn that Spoid leaves in Coconuts Mansion in Kojhia. Go there and go to the second floor. Near the second door, Spoid's apartment, you find Spoid's wife who is crying. You ask why and she said that her husband has a big debt to pay. She has no money and she thinks to her child.

3) Pay a visit to the apartment near the one of Spoid, Book's apartment. You learn that Spoid must pay his debt to Caessen Loan in Dahane. Go there. Talk to a man who is standing. Answer no to him and he will say that Spoid has paid his debt completely. Then he asks if you really don't want a loan but unfortunately you don't want one. Go to Spoid's apartment.

4) You find that Spoid is dancing. He is rich, has a new job at Nomoruwa and want to dance until he dies. He has the syndrome... The poison gas has been created in Nomoruwa's laboratory. Report to the president of the Hito society. He doesn't want people die and has created the antidote. Answer yes to use it for you. You take it with you. Go back to Spoid's house.

5) Talk to Spoid while he is double dancing. He will be saved by one of his old partner. To enter Nomoruwa society, he recomands to buy a "Playboy" at Othori bookstore and give it to the guard in front of the entrance of the laboratory. Do this and go to Makata as Axel. Give the Playboy to the guard and enter in the laboratory (in front of the Nomoruwa's society).

6) You can find a battery in this corridor then go to the scientists office. They want to test the virus. They test it on you. Answer no to stop. They ask why it doesn't work and you said that you have the antidote. They decide to fight you. After the rumble, one of them break the potion and all are contaminated. Heal them one by one, except for the old one who said that he is dancing by his own will. Take the file on the desk and bring it back to Hito society's president. You receive 6000 gold. Of course all this story must stay secret.

MISSION 19 : DAHANE POLICE INVESTIGATION !

1) Go to the police department of Dahane. Change into RAH before you take the train. A journalist, miss Tomato Juice, will ask you some questions. Answer what you wish, again it's a question of reputation.

2) Enter the police department and go to the second floor. Find the office of the police chief. He wants you to go to Makata and investigate. There is a lot of criminals who want to make a meeting. Go there.

3) Talk to a woman to learn that the Ghost Pal are back. Find the mayor who asks you to stop them. You find them near their HQ, battling with an old man. Talk to them twice to fight them. After you save the old man, he says that one

of them has a room at the Pri Pri Hotel at Dahane. His name is Bintan. Go there.

4) Go to the second floor of the hotel and find a girl in front of a room. Answer yes to her and enter the room. Talk to Chou Bintan. He will let you for her. He wants to eat at the restaurant Bistro Skip for rich person.

5) This restaurant is near the Hito society. The man at the entrance says that you need a costume to enter. Go to the Imo You Can Do Department Store and buy one for 3000 gold. Go back to the Bistro and answer yes to the guy. Now you can enter.

6) Talk to Bintan and then you will go to your table. The Corolinell chief will arrive and they will talk each other. Try to approach to hear, the second time they throw you outside. After this, you will be in an uncomfortable situation and you must fight 3 juice brothers. They are easy fortunately. Report to the police chief.

7) Now go to Makata and find Zenicase and his men. Talk. After the scene, talk again and say yes. Now show yourself. After the scene they try to escape. Chase them one after the other. Talk to the bad guy and you will fight him. After you arrest Bintan and the four other chiefs, go to the police chief to obtain your reward. OUF !

MISSION 20 : STOP MISTER WOOD !

Go to Kojhia school, enter and talk to the woman in front of the gym. Enter it to see the disaster. Rent A Hiroko will be beaten. Talk to her to learn that Jason Wood is using a new drug to enhance his physical force. Talk to him and beat him. After this he will apologize by saying he wanted to be strongest than Sega Sa. His mother will come to bring him back to their home. Talk to the woman in front of the gym to obtain your reward.

SIDE QUEST : you will see the old man again, near the Kojhia train station. For 300 gold he wants to go to Service Cafe.

MISSION 21 : RENT A RESCUE HERO !

1) Go to the construction site and talk to the guy in front of the tunnel. Watch the scene.

2) Go to the far end of the tunnel and break a rock. You can explore a new area. You find a man under the pillar, Answer yes to save him. RAH green arrives. Walk on the switch. Rah green will walk on the other. A door opens. After the scene you can advance.

3) You must fight 3 mummies. Then advance to fight Indoa Jones under the curse of the Tsululomen. After you beat him, talk to the worker outside to obtain 5000 gold.

SIDE QUEST : You will see again the old man near the train station, and this time he wants to go to the Do Le Me Pizza in Dahane. You earn 400 gold.

MISSION 22 : SARAN IS MISSING !

1) Go to the Othori hospital to find Saran's parents. Talk to the father and he will leave the room. Talk to Frio to learn that she loves the Contenal Park at Anamoya.

2) Go there but you find only the father. Talk to the kids and they say that

Saran loves also the hero show at Dahane.

3) Go there and they ask you to do the show again. Do it and ask for 2000 gold. Then talk to Saran. After the scene, she says that she accepts the operation. Go to the hospital to earn 2000 gold from his father. Talk to Saran and answer yes. Exit. After the scene, go to the first floor and find the operation room. Talk to the parents and you will learn in a scene that the operation was a success.

At the end of the game, she promised to be as strong as Rent A Hiroko. Frio and her want to marry each other.

MISSION 23 : THE STUPID QUARREL !

1) Go to Jasmine Sashiru's house. Enter and talk to the maid. Find Jasmine on the right part of the house. She wants you bring peace between her two sons, Hodge and Genma who are battling for an unknown reason.

2) Go to Dahane and find the Macrosoft society. Talk to a guard to meet the president, Hodge. Talk to Hodge. Go to Akari publishing, near, and talk to a guard to meet Genma. Talk to Genma and he gives a photo.

3) Bring it to Hodge. Long scene. He recruits you for 4000 gold to fight Genma.

4) Once outside you find that Genma has recruited Ulusaraman to fight Hodge. It's time to fight him. The battle will be stopped if you lose. If you resist, Rent A Hiroko will stop you. Ulusaraman let them and go on his way. You decide to go back to Sashiru's house. You explain to the mother that they were battling for the same girl. You give the name and she indicates that she leaves in Anamoya.

5) Once in Anamoya, find the Shorewood estate and search for the house with a man in front of. Enter and talk to a blond girl. She says she doesn't know a "Hodge" but a "Genma". She calls her sister, who is her double, and she says she knows Hodge. LOLOL.

6) Go to the 2 brothers and the girls will bring peace. LOLOLOL. Go to Sashiru's house and talk to Jasmine to obtain 8000 gold.

Once you exit, you meet Amanda and her 2 brothers. If you answer yes to her, at the end of the game, she will tell you that she wants to change because you find her beautiful, if you answer no of course...

Anyway fight them and they will run.

SIDE QUEST : You will meet the old man. For 500 gold he wants to go to the Contenal Park of Anamoya.

Go home to save.

MISSION 24 : THE SUPER ROBOT :

1) Go to Othori. A robot has beaten all the rent a heroes. Even Ulusaraman can't beat it. Beat the robot. Go to Kojhia and talk to a man who sit down. He says that he has seen a suspicious green truck. Go to Dahane. You will watch a scene where the police chief comes to Ulusaraman.

2) Talk to RAH green. Go to Makata and find the third Nomoruwa's building. Talk to the guard and he doesn't want to let you pass. RAH green appears, so talk to him. You see Nomoruwa and his bodyguard. Talk to them to visit the place. But

you find nothing.

3) Talk to RAH green and he asks you to talk to the guard and let him do the rest. Talk to the guard and be sure that he looks in the opposite direction. In a scene, RAH green arrives and hits him from the rear. Enter.

4) Look at the wall on your right to find the secret room. After the scene you will laugh then fight the giant robot. Problem, it's invincible. After it shoots you, Rent A Hiroko arrives to support you. Magic of the love, probably, you can beat the robot now. Talk to Zenicase to obtain your reward, 15000 gold.

SIDE QUEST : The old man is waiting near the train station. For 600 gold he wants to go to Othori Sistro.

Go home and save.

MISSION 25 : ULUSARAMAN THE TRAITOR ?

In this mission be sure to save in a shop because if you lose a battle, you will regret it.

1) Go to the Imo You Can Do Department Store. Talk to the cop to enter. Talk to Zenicase and you learn that the jewelry was robbed by Ulusaraman. Exit and a cop announces that the bank has been stolen too. Go there, talk to a cop then to Zenicase and exit. Again a cop arrives to say "ALERT!", all the gang leads by Ulusaraman are here to save the four chiefs.

2) Go to the police department and try to enter. Beat the guys of the Corolinell family. Enter and help all the cops of the first floor. Don't forget the poor Zenicase in the locker room near the stairs to B1.

3) Go to B1 and fight again. Pass two doors to meet Ulusaraman and a big guy. Ulusaraman escapes and you stay to fight the big guy who has used the same drug as Jason Wood. Beat him. Go to the second floor and enter the police chief office. Ulusaraman escapes again. Follow him, answer yes.

4) Once outside all the rent a heroes stop him. It's time to fight him. Beat him.

5) You will want to report to Seca. When you enter, you hear from a girl that some guys went in the basement. Go there to see that Seca was destroyed. Talk to Dr Trouble. He gives you 9000 gold to find the RH bracelet of Ulusaraman.

6) Go to the jail of the police department to talk to Ulusaraman. He says that he did all these bad things to save his family from the Dynamite Dogs. You must help him.

7) Go to Makata and find the Ghost Pal HQ. Talk to the old man you have saved earlier and he says that they are waiting for you.

8) Enter the building. Click on the button, answer Yes and then the third choice. The lift comes to send you to the third floor. Beat two guys there. They say they will have their revenge. Use the stairs to find them with a strange punk. Beat them all.

9) Don't move and heal yourself or you will regret it. After you try to save the family the punk explodes to show his true face, a robot. Fight the robot. Now save the family.

10) You find the RH bracelet on the ground and can bring it to Dr Trouble at

Seca. You earn 10 000 gold.

MISSION 26 : RENT A FINAL ! THE ULTIMATE ARMOR !

Again it's a good idea to save in a shop during the mission.

1) This time, some guys have decide to challenge you. Go to Makata. You find that it's Amanda in a rental suit. And she is not alone, she has 3 compagnions. After the presentation, Leo, Shock, Muslow and Amanda, you fight with Leo. After you win, the three dark rentals will fight you and beat you.

2) Your family is here to support you. They couldn't imagine that the job will be so dangerous and so important that you will risk your life. Your parents worried while your twin sister support you fully. However your father will say that it's the duty of a man to complete a job he has accepted. Whatever you decide he will support you.

3) Wake up and go to Seca. Talk twice to Dr Trouble and say yes to obtain the ultimate armor. Now go to the police department. Go in the police chief office. It's time to beat the dynamite dogs. Go to Makata and find the cops. Enter with them to discover it's a trap. Beat all the terminator here. Once you can exit, you decide to go to the dynamite dogs HQ. In order to do this you must find four keys to open the manhole in Dahane.

4) In Makata, after three fights you find the first key (you must find 3 groups of bad guys, it's not a random battle ok ?).

5) In Kojhia, you find the second key after 2 fights.

6) In Anamoya, you find the third key after 3 fights.

7) In Dahane, you find the last key after 3 fights.

8) Now you can search for the manhole to input the four keys. It's possible that its location is random, but i used the manhole near the Bistro Skip, hidden behind some boxes. A part of the hole was in the shadow of the boxes.

9) In the maze you must find three switches to open the door of the HQ. One is immediately on your left. The second is on the northeast part (from the entrance) of the maze (go east, then north, then east... until you reach the switch) and the last switch is (from the entrance) straight at the end of the corridor then right. From here go one step back and turn right, follow the way to the dynamite dogs HQ. Enter.

10) You will fight the four dynamite heroes one after the other. You begin with Shock, then Muslow. Once at Amanda, you will fight her 2 brothers then her.

11) Leo has captured Rent A Hiroko. You have two choices, answer yes and you will fight him without your armor to save Hiroko. Answer No and you don't care of Hiroko, you decide to fight Leo. The choice will affect the next cut scene (hi hi hi hi). In any case you will lose the battle. Amanda arrives, save Hiroko and give to you a special healing potion. Beat Leo.

12) It's time to discover the truth about the boss of the dynamite dogs. Fight him. At 50% of energy loss, he will launch a bomb. Now he will defend better. Fight him. When he has 0 HP you need to finish him with a combo. If he doesn't fall after a combo you will lose the battle sooner or later. You see that he is the police chief.

13) After his death he lets a last trap for you. You will die here with Hiroko

and the mad Doctor of Nomoruwa.

14) Check the control pannel of the right to discover the save swicht (the resort swicht to be exact) and use the new elevator to exit of here.

NOW, YOU CAN ENJOY THE END OF THE GAME AND SEE THAT RENT A HIROKO WILL COME BACK IN HER OWN GAME.

ADK.

5 CREDITS :

Thanks to Sega for this game.

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