

Crash Bandicoot 2: N-Tranced Boss FAQ

by megabassxz

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Crash Bandicoot 2 : N-Tranced Boss FAQ
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1. Introduction
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This is a Boss FAQ for Crash Bandicoot 2 : N-Tranced for the Gameboy Advance. I made this to help people who has a hard time in defeating the bosses and because Crash Bandicoot 2 : N-Tranced for GBA is the only Crash Bandicoot game without a Boss FAQ.

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2. Version History
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Version 1.2

Dec. 16, 2006 - Added supercheats.com to list of allowed websites.

Version 1.1

April 30, 2005 - Some minor updates.

Version 1.0

Feb. 12, 2003 - Started the FAQ.

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3. Controls

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3.1 Basic Controls

Directional Button - Move / Run

A - Jump

B - Spin

R - Duck / Crouch

Directional Button + R - Slide

R [Hold] + A - High Jump

Start

- Pause

Select

- View Status [no. of Wumpa fruits , boxes crushed , lives]

3.2 Special Moves

Default :

Super Body Slam - Press A to Jump , at the top of the Jump , Press R.

Double Jump - Press A twice in succession.

Earned :

Super Slide - Hold L and press D-button + R.

Rocket Jump - Hold L and press A.

Tornado Spin - Press B three times in rapid succession.

Turbo Run - Press and Hold L while running.

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4. Boss Strategies

4.1 Evil Crunch

Very Easy. This battle takes place in air in an Arabian Stage. Crunch has a metal shield and a machine gun. You will be on a flying carpet , while Crunch will be on a jetpack. Crunch will only attack you by firing bullets at you. To make things easier , simply go to the "safe spot" at the bottom most part of the screen and shoot Nitro crates that block your path. When Crunch is hurt by a Nitro crate , that's the only time you can hurt him. Shoot him quickly before he wakes up. After that , quickly go back again at the bottom of the screen and wait for him to get hurt again. Again , shoot Nitro crates out of your path. After two more hits , he will be defeated.

You Earn : Super Slide (Hold L and press D-button + R)

4.2 Evil Coco

Some what easy. This battle resembles the battle with Dingodile in the previous game. The only difference is that Coco is the one above, and you are the one below. Coco will be in her ship protected by a force field , while you will be in your mini helicopter. She will attack you by dropping missile bombs and firing a laser beam . To make things easier , simply go the "safe spot" at the bottom-left of the screen [but not directly in the floor]. While in the "safe spot" , you will not worry dodging many missiles and her laser , because you only have to dodge one missile and her laser does not reach that part. After a while, Coco's ship will stop moving and the force field will be turned off. That's the time you can attack her. Go back quickly at the "safe spot" and dodge again one missile and the laser. Just Repeat. When she has only one life the wooden floor will be destroyed , which makes you prominent to the lava. Just hold left when on the "safe spot" and you will not touch it.

You Earn : Rocket Jump (Hold L and press A)

4.3 Fake Crash

Tricky at first. It's like a looking at a mirror. He will never attack you, but he will do whatever you do , so never try to touch or attack him. You can only hurt him by going to an alternating trap. When you start , go down and you will find two alternating trap. After he takes the 2 hits from the 2 traps , go up to find 3 alternating traps , the top most platform has 2 traps close to each other , so that part might be the tricky one. It's advisable to bring an Aku Aku mask with you because from time-to-time, there are some bricks that will fall from above that are fast and hard to avoid. All-in-all it takes 4 hits to defeat him.

You Earn : Tornado Spin (Press B three times in rapid succession)

4.4 N. Trance

Somewhat Difficult. The first form is very easy , the 2nd form is the one that might trouble you. In his first form , N.Trance will attack you by jumping at you , super slide under him to avoid being crushed. When he stops jumping , he will fire his chain at you , so prepare to rocker jump quickly to avoid it. After you avoid that , his chain will be stucked in the wall which makes him prominent to your attacks. Spin him fast and duck quickly after, because the chain will come back which can hurt you. Repeat . After taking 2 hits , he will jump farther than before. Just use the same strategy above and you will survive. After taking again 2 hits , his first form will be defeated.

On the second form , you will be in your mini helicopter again and N. Trance

will be floating in the air protected by a force field. He will attack you by firing small laser projectiles in a spreading pattern. Stay on the bottom right of the screen to easily avoid the laser projectiles. After firing them, he will fire one medium-sized projectile which will home right to you. It will not hurt you but can cause you to stop in place or pull you towards N. Trance. After he fires that , his force field will be temporarily gone and you can spin him towards the bottom left of the screen near the lava, in which Fake Crash will pump out lava to hurt him. The hard part here is spinning him on the correct direction. I suggest that you spin him from top. Repeat until he has taken 5 hits to defeat him.

You Earn : The Bad Ending [If you missed a gem shard]
The Bonus Levels [If you have collected all gem shards]

4.5 N. Tropy

A boring battle. This battle resembles your battle with him in Crash Bandicoot 3: Warped , but easier and less challenging. He has 3 forms. The third form is the one that may trouble you a lot. He attacks you by firing red projectiles and blue fireballs . Avoid the red projectiles by jumping above them , and the blue fireballs by ducking / crouching. After you avoid his attacks , he will fly to a platform in front of you using a white gem , and will be unconscious. When he is unconscious, blue gems will appear in front of you forming a bridge. Use them to reach N. Tropy quickly , before he wakes up , then spin him. Repeat 2 more times to defeat his first form.

For the second form , use the same strategy above. The only difference is that he fires two projectiles and fireballs instead of one, and the platform that he fly into is farther than before. Hit him 3 times to defeat his second form.

For the third form , use again the same strategy above. Again, the only difference is that he fires faster than before , and the platform in which he flies into is farther than the one in the second form. I suggest maintaining 1 or 2 Aku Aku mask/s for the third form , because his attacks are very fast and hard to dodge. After you hit him 3 times , N. Tropy will be finally defeated. And the game's over. But will evil truly end?

You Earn : The Good Ending [Enjoy!!!]

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5. Credits
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Me - for typing this FAQ.

Naughty Dog - for making the Crash series.

Universal - for bringing the series to the Game Boy Advance.

Vicarious Visions - for the good development of the 2 Crash games on the Game Boy Advance.

CJayC - for running the best gamesite , GameFAQs.

You - for reading this FAQ.

God - for everything that he's done for me.

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6. Disclaimer
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If you got a question / comment regarding this FAQ, e-mail me, but put the game title on your subject. If you want to post this somewhere, e-mail me first. If you see this FAQ other than the following sites, e-mail me or CJayC immediately:

- www.gamefaqs.com
- www.gamespot.com
- www.neoseeker.com
- www.supercheats.com