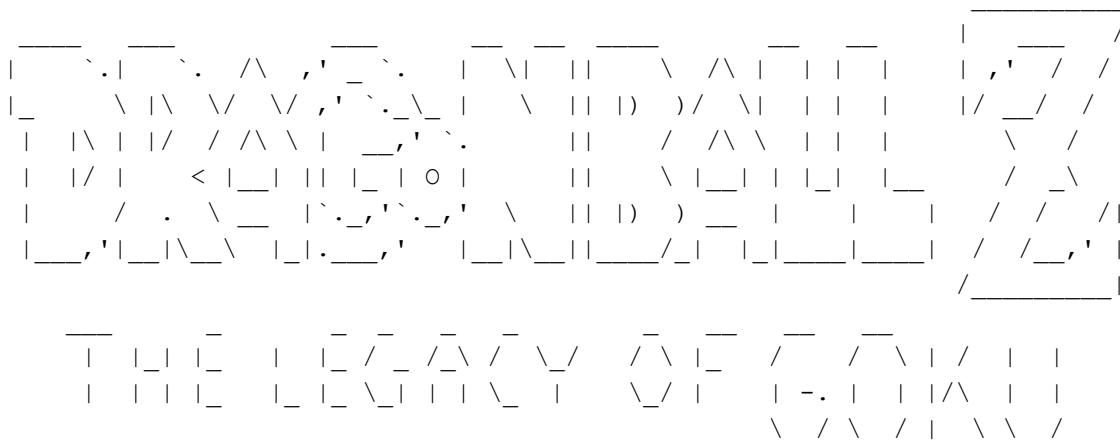


# Dragon Ball Z: The Legacy of Goku FAQ/Walkthrough

by DarkTyranitar18

Updated to v1.3 on Feb 14, 2006



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Dragon Ball Z: The Legacy of Goku  
FAQ/Walkthrough  
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Version 1.3. - 01.03.06  
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| \_____ /=====\ _____/ |
| (_____ ( 01. Introduction (0100) ) _____ ) |
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The super-popular Dragon Ball Z franchise gets its first adventure on the GBA, thanks to Webfoot Technologies and Infogrames. An action adventure with RPG elements, Dragon Ball Z: the Legacy of Goku is every DBZ fan's dream. Along the way, the game touches on major story elements in the DBZ universe, and visits such familiar locales as Master Roshi's Island and the Home For Infinite Losers.

The Legacy of Goku centers around Goku's quest to retrieve his son Gohan from the evil clutches of Vegeta. Along the way, he'll have to fight, scrap and communicate his way across the land. Thankfully for you, I can help Goku in his quest. I've written a guide that will get you through the game quickly and efficiently. So check it out and get started right now!

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| \_____ /=====\ _____/ |
| (_____ ( 02. Version History (0200) ) _____ ) |
|_/ _____ \=====/_ _____ \_|

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Version 1.0 > December 21st, 2005

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 The first complete version of this FAQ. I completed everything before and after the walkthrough. Speaking of the walkthrough, I completed that too. I might throw in a couple of updates here and there, but I'm not sure. Anyways, enjoy the FAQ! 42 KB.

Version 1.1 > January 3rd, 2006

-----  
 Added a new website this FAQ can be found and used at: Super Cheats.

Version 1.3 > February, 11th, 2006

-----  
 Changed the ACSII Art on top.

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| \_____ /=====\ _____/ |
| (_____ ( 03. Basics (0300) ) _____ ) |
|_/ _____ \=====/_ _____ \_|

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One important section that's crucial if you are new to this game. I would Strongly recommend reding this section if your new.

So these are the basic controls to play the game. I got these from the DBZ instruction booklet. The controls are really simple, so if you can't memorize them, throw away the game and never play DBZ again :P. Now if your here for the walkthrough and already know how to play DBZ just go to the walkthrough part. Know if your a begginer read this section and the next, then the walkthrough. The controls have different meanings, which are in the ground and in the air. So without further a do, the controls. (Alphapetical order)

Controls -  
=====

A Button  
-----

> Punch

B Button  
-----

> Ki Attack

L Button  
-----

> Change Ki

R Button  
-----

> Fly

Select Button  
-----

> Flight Meter

Start Button  
-----

> Pause Menu

Quest  
-----

This menu will display all of the quests you've completed through the game. As you are playing Goku is given certain tasks to perform before he can move into the next area. This is just a record of what you've accomplished so far.

Inventory  
-----

Displays the items you are currently carrying. A majority of the items will be used to complete quests, however, some things like healing items will always be on you. Always keep your healing items stocked, having them on hand will make getting through those tough parts a lot easier and less stressful.

/ Experience Chart \						Flight
Level	Needed	Total	Health	Ki	Charges	
1	350	---	105	100	6	
2	150	350	200	150	7	
3	400	500	325	200	8	
4	700	900	435	300	9	
5	1,600	1,600	600	350	10	
6	3,300	3,200	900	1,000	11	
7	6,300	6,500	1,100	1,000	12	
8	12,800	12,800	1,300	1,000	13	
9	4,800	25,600	1,500	2,000	14	
10	3,600	30,400	1,700	5,000	15	
11	46,000	44,000	2,000	6,000	18	
12	40,200	100,000	3,000	7,000	21	
13	40,600	140,200	4,000	8,000	25	
14	76,880	180,800	5,000	9,000	30	
15	97,680	257,680	6,000	10,000	33	
16	55,360	355,360	7,000	18,000	35	
17	89,280	410,720	8,000	25,000	40	
18	130,000	500,000	9,000	45,000	45	
19	170,000	630,000	10,000	60,000	50	
20	100,000	800,000	20,000	65,000	55	
21	100,000	900,000	40,000	75,000	60	
22	1,200,000	1,000,000	50,000	95,000	70	
23	900,000	2,200,000	80,000	110,000	80	
24	500,000	3,100,000	100,000	120,000	90	
25	---	3,600,000	150,000	150,000	99	

\\_\_\_\_\_ /=====\  
 | ( \_\_\_\_\_ ) ( 04. Ki Abilities (0400) ) \_\_\_\_\_ |  
 |\_/ \\_\_\_\_\_ /=====\  
 \\_/

There are only 3 Ki abilities or techniques in the whole game. I will go in-depth on each technique in this section.

Ki Blast ~ This is the ability goku starts out with. It will be very helpful through some parts in the game. To use it, all you have to do is hit the B button to release a small one. To make it bigger and charge up simply hold then realese the B button. It deals a good amount of damage to your foes. Use this if you need to pump out some damage fast.

Solar Flare ~ The infamous technique Tenshinhan created, the Solar Flare will prove to be one of the best attacks you'll have. To use it, select it and then hit the B Button to release it quickly. The longer you hold it, the longer the enemy/enemies stay frozen.

Kamehame-Ha ~ Probably the most used attack in Dragon Ball/Z/GT, the Kamehameha is the final attack you'll recieve. It's the strongest Ki attack you'll have. To use it, select it and hit the B Button and a small beam of energy will be released. Not too powerful, but if you charge it up, it'll do some SERIOUS damage. Though it's strong, it can't be dished out fast, thus that 's when the Ki Blast comes in handy.

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 | \ _____ /===== \ _____ / |
 | ( _____ ( 05. Walkthrough (0500) ) _____ ) |
 |_/ \_____ \===== /_____ \_/ |
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Here is the story before we begin. There is spoilers, you have been warned.  
I'll warn you again...

\*Warning: Spoilers\*

## S T O R Y

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Goku and his son, Gohan, travel to Master Roshi's house for a reunion with old friends. As one would expect, everyone is in high spirits after finally meeting again. Elsewhere, a Saiyan by the name of Raditz has flown into the planet with his pod and is already starting trouble. He meets Piccolo and is about to dispose of him when his scouter picks up a very powerful being and Raditz flies off to see who it is.

Crashing the party, Raditz approaches Goku, or "Kakarot" as he calls him, and tells him they are brothers. He wishes for Goku to join him but is refused. With a quick move, the Saiyan appears in front of Goku and with a quick knee to the stomach, Goku is down. Still persistent in his demand for Kakarot to join him, he grabs Gohan and tells Goku he must kill a large amount of people in order for his son to be returned. Raditz flies off leaving Goku pleading to leave his son be.

Using a device called a dragon radar, Goku manages to locate his son and is ready to leave when another unexpected guest appears. It is Piccolo, who faced Raditz before. He's also a long-time enemy of Goku. Not wanting to continue the quarrel between them, the two join forces to take out the Saiyan together. Raditz returns to where his pod crashed and throws Gohan inside for the time being. Hopping on Nimbus, Kakarot and Piccolo fly to the crash site and begin battle with Raditz.

Easily defeating both Goku and Piccolo, after two fights the duo go at it again. This time Goku flies into the air and unleashes a Kame Hame Ha attack. Unfortunately Raditz deflects it. Piccolo tells Goku to entertain the Saiyan as he powers up for a special attack. After it's charged, Piccolo shoots his Demon Ray which Raditz can't block. With his speed Raditz manages to just barely get out of the way but still takes some damage from it. Goku has his own plan and sneaks behind Raditz, grabbing his tail. Raditz pleads for Goku to release him and he does it, but then is elbowed to the face. Gohan blasts out of the pod and smashes Raditz in his armor, breaking it. The child is kicked away and knocked out. Goku gets up and holds Raditz again as Piccolo once again shoots his Demon Ray, killing both of the Saiyans.

Krillin and friends land. Seeing the body of Goku fading away, Piccolo says he is going to the check in place where dead spirits go. He also says that more Saiyans are coming, then picks up Gohan to train him. In the afterlife, Goku travels along snake way, an extremely long path, to find King Kai's planet where he can be further trained. Meanwhile Krillin collects the Dragonballs from around Earth in order to wish Goku back to life. A man named Yajirobe tells Krillin he's been picked to be on the Earth's Special Forces. Here we meet a few new characters: Chiaotzu, Tien, Yamcha and the previously mentioned Yajirobe, all of whom are part of the Special Forces. The group ventures to a battleground of the past are a met by two very powerful Saiyans who quickly dispose of them. Luckily, it was only their minds who were in the

battle and not the bodies themselves, a somewhat confusing ordeal. Up on Snake Way, Goku is still on the path when a road cleaner offers him a ride. As he is sleeping in the cart, he is knocked off the road and into the underworld.

Piccolo continues training Gohan when the moon comes out, transforming the child into a giant beast. Piccolo destroys the moon and pulls of Gohan's tail in order to keep himself from being destroyed by the beast. The tail mysteriously grows back, though, and the two keep training. Now in the underworld, Goku meets two ogres and is challenged by one to a wrestling match. After winning, the ogre attempts to launch him back to Snake Way but is blocked for some reason. The other ogre shows him a staircase to Snake Way and before leaving, Goku grabs a piece of fruit from a forbidden tree. A scene shows the two powerful Saiyans Piccolo talked about showcasing their amazing potential.

Gohan (after dissappearing earlier, when he turned into an ape) is found by some boys washed up on the shore. He has a few misadventures and makes his way back to Piccolo. Meanwhile Goku has finally made it to the end of Snake Way and is on to King Kai's planet. The gravity is very powerful on the planet and the first person he meets on the planet is a monkey. Thinking this is King Kai, he starts talking to him, but Kai finally finds him talking with his pet monkey "Bubbles". Before training can begin, Goku must make Kai laugh. He attempts with no avail, but finally tells a terrible joke and Kai can't help but crack up at it.

His first task is to catch Bubbles, and he accomplishes it by running the opposite direction and surprising the monkey. The second objective is to smash "Gregory", a cricket, with a rather large mallet. Goku tries the same thing he did with Bubbles, he throws the hammer the opposite way, then chases the bug hoping the mallet will come around and smack Gregory without notice. After finishing both of the tasks, Goku is taught the Kai-o-Ken after some more training. He also learns and practices Spirit Bomb, then Kai gives him a robe.

Back on Earth, all of the Dragonballs have been collected and Goku is wished back from the afterlife. The two Saiyan's pods arrive on Earth and already they are figuring out how to conquer it. Approaching Piccolo and company, they all prepare for battle. One of the Saiyans named Nappa plants seeds which turn into little green monsters called Saibermen. Before fighting the two Saiyans themselves, the group must first defeat these creatures. Yamcha is killed in the process and Krillin takes out the group of them with a single blast. Chiaotzu jumps on the back of Nappa and uses an attack which blows himself up, but leaves Nappa with little damage.

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Let's begin with the walkthrough.

-----  
---< Roshi's House >---  
-----

Items

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Magazine x3

Quests

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Roshi's Magazines

Goku and Gohan are traveling back to Master Roshi's house for a small reunion with Bulma and Krillin. Roshi has misplaced his magazines and needs you to find them. One is to the right of the house, one behind it and the final one is located inside the house. Bring them all back to Roshi and he'll give you Senzu Beans x2, an Herb, and 350 experience points. Raditz, Goku's Saiyan brother, comes along and kidnaps Gohan. Piccolo then appears and offers to help out Goku with getting his son back, putting their differences aside for now. Goku must now rush off to retrieve Gohan... and rides off on Nimbus.

-----  
---< Goku's House >---  
-----

Items

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Herb x3

Senzu Bean

Chi Chi is in the backyard and gets angry with you for losing Gohan, though Goku doesn't exactly fill her in on the whole story. The area surrounding the house is crawling with monsters, especially snakes. Snakes and squirrels only give you 5 experience each, so don't be expecting to gain a level off just them. Find the crabs and the wolves running around, they give 70 and 65 exp. respectively. The wolves are a lot quicker than you so hit them with your Ki once or twice then punch them as they charge at you. Use herbs whenever the health meter is starting to get low. The entire area is here is one big circle.

Take the path to the right of the house and head down in the first path you can. You'll come to 6 patches of grass. Use your Ki to blast away the bottom right patch and pick up the Herb. Above the lake and up as far as you can go is a ladder, climb up and shoot the two blocks in the way. Take out the enemies up there and pick up the Senzu Bean lying on the ground. Head back down towards the house and take the path going south of it. Follow it along until you come across some big boulders in the grass area. Right above the first one is an Herb, go back on the path and keep going left as far as you can. Behind one of the trees is another Herb, and walking north is the exit to the next area.

Note: You can go into the next area and return here, and all of the Herbs and the Senzu Bean will be replenished, so stock up!

-----  
---< Mother Dragon >---  
-----

Items

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Egg

Stone x3

Quests

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Find Dino Egg

Save Old Man

Talk with the mother dragon that has just had her egg stolen from her. Go down the ladder and walk around the back of the platform that her nest is on

and grab the Stone. Just left of the ladder and straight down is a semi-hidden path that'll lead you to another Stone. Head up the ladder left of the nesting area and keep going left and up the second ladder you come to. Follow that path around until you come to Tien and Chiaotzu, talk with them and they will give you 500 exp. each. Keep heading right until you see two patches of grass and a block above you. Kill the wolf here and get the Stone from back there. Also, if you fly down the ledge you can pick up some Herbs below if you need them.

Continue heading right you'll come to a waterfall pouring out from a skull-shaped rock formation. Fly across the little ledge. Up the stairs, you'll find a flying Pterodactyl. Hit it to make it chase you, then fly across the ledge and blast it with your Ki. This will keep you safe from its attacks, making killing the thing a lot easier. Once it's dead, run up and grab the Egg and return it to the mother. After giving it back, go towards that second set of steps you recently climbed.

This time instead of going up, follow the path along to a little excavation site. An old man is stuck on a small island. Use the three Stones you picked up to create a bridge for him. You'll receive 350 exp. for your troubles. From there, go down to the ledge and fly into the area where the big dinosaur is sitting. Be sure not to get hit by this guy... he does a pretty decent amount of damage. The technique is the same as with the bird, lure him all the way right, then fly across the river. Keep blasting from the other side and he'll go down easily. That 650 experience is a nice bonus.

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---< Forest Village >---  
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#### Items

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Boat

Flowers x5

#### Quests

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Recover Toy Boat

Flowers for Sue

Return Kitty

Left of the dinosaur's little home leads you into the town. Go straight up as you enter. Inside this house is a man who will help you out if you bring peace to the area, meaning you have to complete some quests. After he says his thing, talk to him again and he'll tell you about his missing cat 'Neko'. Exit the house and take the path heading left just below where you come out. Go straight up and Neko will be sitting there behind some blocks. Talk with it then bring it back to the old man.

After that, go back up towards Neko's area. This time, go left instead, and you'll pass a little pond. Above it is a little girl named Sue, take her back to her home which is located in the southeast corner of the village. From Sue's house, go left until you reach a pond and talk with the little girl. Her brother threw her boat onto the tiny patch of land in the middle. Fly over and retrieve it for her.

Finally, head up the ladder at the far west end of the village and talk with Yamcha and Puar on the way. They'll give you 500 exp. each. Go onto the path right above where these two are standing and kill the flying monster blocking



the way. Goku will say he can make it to the grove by flying, so do as he says. Pick up the Flowers x5 and head all the way back to Sue's house. Give one to the girl standing outside. Now you can return to the old man, who will give you a path to the next area, and will teach you the attack 'Solar Flare'. Enter the skull to where your enemy awaits.

-----  
---< Crash Site >---  
-----

Quests

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Defeat Raditz

Raditz has landed here and you must battle with him in order to get Gohan back. Piccolo is here as well and though he's supposed to assist you, you'll be fighting alone. Notice the Herbs and the orbs scattered all around the area. If you take damage or run out of power to fly, don't hesitate to grab these, as there is an ample supply.

Raditz is very predictable and quite easy to defeat. Basically, he will chase after you and try and hit you with a Ki Blast every now and then. If he ever gets too close, fly off until there is some ground between the two of you. Whenever there is enough space, make sure you turn around and get a few blasts at him before he catches up. Raditz is also vulnerable when he stops to fire at you, so get in position and do some damage when he does. Keep your health up and this fight should be no problem.

Goku holds the fallen Saiyan as Piccolo prepares to kill him. Raditz reminds you that if he dies from the blast, you will go as well. Goku sacrifices himself for the good of the planet and takes the hit which sends him to the afterlife. Talk to Kami and he informs you that two more Saiyans are coming for the Dragon Balls, but your friends are collecting them to wish you back. He sends you off to look for King Kai's place so that you may continue your training and stand a chance against the more powerful Saiyans on the way.

-----  
---< Snake Way >---  
-----

Quests

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Defeat Snake Queen

Follow the road and pick up the orbs if you need them. Along the way, you will meet the Snake Queen, who attempts to eat you. She'll chase after you, but luckily she's easily defeated. Simply find a place to fly across (like where there is a U-Turn) and fire at her from the other side. She'll be unable to attack you so you won't be in any danger at all. For this easy battle you'll receive 3500 experience. Continue on Snake Way. Suddenly, out of nowhere, Goku will lose his balance and fall off the road...

-----  
---< Underworld >---  
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Items

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Senzu Bean

Quests

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Gather Spirits

EatYemma's Fruit

Welcome to HFIL, or the "Home For Infinite Losers." Spirits inhabit this place; some good and some bad. This is a good place to gain some levels since beating one of the Spirits will net you 1000 experience. There are three good spirits that have run away from the man standing next to the Health Center. Return them all and his friend will assist you afterwards. To reach them, look for a place that doesn't have the spikes around the outside of the cliff and fly up top. Two spirits are located left of where you came into the area, in the upper right corner of the map. The final one is left of the giant pond of blood. There is a Senzu Bean you can find by taking the path right behind the Health Center as well.

Now that you brought back the Spirits, the one blocking Yamma's tree will let you go up the steps. Fly up right next to where the car is parked (by the Health Center) and walk around to the fruit tree. Pick up the fruit laying on the ground and the devil will appear. Goku eats it and the devil will show you the way back to Snake Way. Enter the crack in the wall and you'll be at the very beginning again.

Simply walk all the way around or just fly across it to make the trip shorter. When you reach the end of it, Goku sees King Kai's floating planet to his left. Fly up to it and begin your training.

~~~~~  
---< Kai's Planet >---  
~~~~~

Quests

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Catch Bubbles

Conk Gregory

Meet with King Kai and he will agree to train Goku for the upcoming battle. Your first task is to catch Bubbles the monkey. The best and easiest way to catch this ape is to chase it into one of the corners of the screen. This will leave him with no place to go. Then just run up and punch Bubbles to complete the first part. Next you've got to chase Gregory and smash him with a heavy mallet. Again, the same strategy will work perfect here, defeating the bug easily. If you accomplish these two tasks, King Kai will be impressed with Goku and will give you 1,500 experience. He'll also teach you the Kame Hame Ha.

Kai will also inform you that your friends have obtained the Dragon Balls and will wish you back. You'll end up at Kami's Lookout (be sure to get the Senzu Beans from Korrrin if you need them) and can then proceed down into the city from here.

~~~~~  
---< The City >---  
~~~~~

Items

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Capsule x2

Quests

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Saved Lost Boy  
Stopped Robbers

The first place is a wooded area which is crawling with the Wolves and Dinosaur you met previously. Fly up and get the little boy off the cliff and go down into the city. Take him to his house which is located directly left of the bank. His mother will thank you and give you a Capsule.

Before continuing on, grab the Capsule hidden in the grass behind the bank. You'll notice that the citizens are all pretty worried about the robbers running around town. Find all three and kill them (they're easy to spot). They aren't much of a threat since they are running away from you most of the time. Try using your Kame Hame Ha and you can make short work of these two-bit crooks. Unfortunately, the police will get the credit for their capture instead of you. When you are finished looking around the city, follow the southern path out.

-----  
---< Nappa and Vegeta >---  
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Quests

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Defeat Nappa  
Defeat Vegeta

Walk through the highly unsecure military installation until you come to the training grounds. Krillin and Gohan inform you that Yamcha, Chiaotzu and Tien are gone, Piccolo is dead and they are the only two remaining. Two powerful Saiyans await you... the first is Nappa.

There is a pretty easy pattern that you can follow which will make this and many future fights an easy task. Use Solar Flare to stun Nappa for a few seconds, then quickly switch to your Kame Hame Ha, charge it up and blast him before he starts coming towards you again. Keep repeating this process until he's dead. You can also use this same technique on Vegeta (who will challenge Goku after Nappa is defeated). If they are getting too close behind you, just fly for a couple seconds to gain some ground in between the two of you. The Herbs are plentiful so don't be afraid to use them if your health starts to drop. You'll gain 50,000 experience between the two of them.

After killing Vegeta, he shows his true power by turning into a giant ape and quickly disposing of you. Ouch. Flying in out of nowhere, Yajirobe slices Vegeta's tail off with ease, turning him back to his regular form. Just when you thought the drama is over, Gohan then transforms into the ape and downs Vegeta. With the chance to kill Vegeta while he's down, you will decline (such a nice guy) and show mercy. Since he used so much energy during the fight, you'll heal and end up on the planet of Namek.

-----  
---< Namekian Temple >---  
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Items

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Tree x3

Artifact x3

Quests

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Save Saplings

Namekian Artifacts

The planet is being ravaged by Frieza and his minions. Houses are destroyed and people are living in fear. You will be gaining a lot of levels here since the experience is very good. When you reach level 17, you'll be able to take things out in 1-2 Kame Hame Ha blasts.

The man right above where you walk in will ask you to find saplings for him to continue life on the planet. They are located in the upper right, upper left and bottom right of the area. Simply find a tiny tree and pick it up, then go back to where the man is. There are three plots around the houses to put them in. Plant them to complete the mission. Inside the capsule near this man, you'll learn about three artifacts you'll need to find inside the temple north of here. After putting the baby trees in, head to the upper left part of the map and into the next area.

In front of you is the giant temple that the man mentioned earlier. Before going inside, you should take a look around. Two of the three artifacts are located outside, in the far upper left and right. You can simply fly up there making it a quick trip, or if you would like to do some level gaining, just walk up the path on the left. After picking up the artifacts, enter the temple.

As you are exploring the temple, take note of the numerous hands inside. They point you to secret passages in the walls that lead to Herbs, Senzu Beans, etc. Directly north of the entrance is a white pad. Step on it and it will zap you into a different part of the temple. Go as far right as you can go and then head north about 9 blocks. There is a hidden passage on the right side of the wall that leads you to the third and final artifact. Now your task is to find a place to put these three artifacts...

From the entrance, go to the feather on your left, there is a secret passage right next to it. Go as far left as you can, then take the red teleport pad just below you. In the bottom right of this room is a yellow pad, go into it. In here you need to walk down a little and go onto the path heading left, at the end of it is a white pad, go into it, then in the next room go onto the white pad in front of you. Place the three artifacts on the places surrounding the statue which earns you 30,000 experience. Go onto the white pad and all the way out where you'll meet with your friends again.

---< Ginyu Squad >---

Quests

-----

Defeat Recoome

Defeat Burter

Defeat Jeice

## Defeat Captain Ginyu

The Ginyu Squad is here as well, they are some of Frieza's most elite fighters. Before talking to any of them, you should go around and clear the battlefield of all the enemies you can (dinosaurs, etc.). This will keep them out of the way during the fight. Vegeta has joined your side for now since he doesn't want Frieza to get his hands on the Dragon Balls any more than Goku does. Confident in his fighters, Captain Ginyu concentrates more on the Ginyu Squad's winning pose than attempting to destroy you for now.

Recoome (exp. 40,000)

Burter (exp. 70,000)

Jeice (exp.70,000)

Captain Ginyu (exp. 90,000)

The Ginyu Squad is a joke. If you are around level 20 or so, beating them will only take a hit or two each. Simply use the same tactics you fought Nappa and Vegeta with and you'll go untouched in this fight. Use a Solar Flare then hit with a Kame Hame Ha, lather, rinse, repeat. If you like hand to hand combat better, freeze them and punch. This does the same if not more damage than ki attacks. After they are all dead, you will remark how easily defeated the Squad was and spot Frieza's ship off in the distance.

-----  
---< Frieza's Ship >---  
-----

The first part of the outpost is a waste of time unless you are in desperate need of feathers and Herbs. As you reach the right side of the map, Goku sees the ship over the cliffs. In the next area Goku finds the ship, the enemies around here are more aggressive and have more health than over at the temple. You can kill them all first, or just skip them and fly into the top of the ship. I recommend you level up to 25 if you haven't already before proceeding inside.

Gohan, Krillin, and Vegeta are already inside waiting for you and inform Goku that Frieza is on his way. If you've leveled up as much as you want, hop into the rejuvenation chamber.

On the battlefield, Gohan tells you Vegeta has been killed already and Frieza must be stopped. King Kai will chime in and say Piccolo has been wished back and beating Frieza will mean you can wish back all the others that have died. Head up to the north east part of the grounds and the battle will begin.

As always, you should use your Solar Flare and attack however you wish. Punches do a good deal of damage as does the Kame Hame Ha. The first form is easy; after beating it Frieza will transform. The second and third form are exactly the same as the first, just freeze him and do a few punches. When the third goes down, the mountains will spew lava and everything will turn brown. Prepare to witness the final form!

Krillin will offer you some encouragement and Frieza does away with him. Goku, now enraged, turns Super Saiyan. If you thought fighting Frieza before was easy, well things just got A LOT easier. As a Super Saiyan, Goku is faster and more powerful, making getting around and doing damage like a walk in the park. Continue using the strategy you did on the first three forms in this pumped-up state and blast Frieza until he's dead.

Congratulations, you've completed your quest. Enjoy the scenes and let the

credits roll.

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 | ( _____ ( 06. Enemies (0600) ) _____ ) |  
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Here is the list of ALL the enemies in Dragon Ball Z: The Legacy Of Goku and how much experience each gives you. They are in alphabetical order for your convenience.

Blue Dog

-----

Experience: 70

Burter

-----

Experience: 70000

Captain Ginyu

-----

Experience: 90000

Cloud

-----

Experience: 1000

Crab

-----

Experience: 70

Dinosaur

-----

Experience: 600

Frieza Field

-----

Experience: 10000

Frieza Soldier

-----

Experience: 30000

Jeice

-----

Experience: 70000

Namek Dinosaur

-----

Experience: 4000

Namek Pteradactyl

-----  
Experience: 2000

Pteradactyl

-----  
Experience: 300

Recoome

-----  
Experience: 40000

Robber

-----  
Experience: 1000

Snake

-----  
Experience: 10

Snake Queen

-----  
Experience: 3500

Squirrel

-----  
Experience: 5

Wolf

-----  
Experience: 70

```
| \_____ /===== \_____ / |
| ( _____ ( 07. Items (0700) ) _____ ) |
|_/ _____ \===== /_____ \_|
```

#### FEATHERS

=====

Along your journey you'll notice little orbs with a picture of a feather inside them. Collecting these will fill up your flight meter. These don't raise the meter total higher though, this will occur when you level up. Different colors will get you different amounts:

- Green: 5
- Brown: 10
- Red: 20

#### HERBS

=====

Recover 1/4 health (can only hold up to 6 at once). They can be found almost anywhere, under bushes, caves, the field, and well anywhere. They are the most common of all items.

#### SENZU BEAN

=====

Fully recover health (can only hold up to 3 at once). These are better recover items than herbs. They are rare than herbs or any item. They can still be found in the same places the herbs can be found at. They are small though.

Other items in the story mode...

- =====
- #1 - Health Upgrade (Master Roshi's Training, story mode)
  - #2 - Health Upgrade (Korin's Tower, story mode)
  - #3 - Health Upgrade (Red Ribbon's Base, story mode)
  - #4 - Kintou (given by Master Roshi in story mode)
  - #5 - Korou Kintou (found in Krillin's story mode)
  - #6 - Dragon Radar (Goku's House, story mode)
  - #7 - Power Pole Upgrade (Pilaf's Palace, story mode)
  - #8 - Power Pole Upgrade (Muscle Tower, story mode)
  - #9 - Power Pole Upgrade (Red Ribbon's Base, story mode)
  - #10 - Saiyan's Tail (Muscle Tower, extra mode)
  - #11 - Power Pole Upgrade (Goku's House, extra mode)
  - #12 - Bunny Costume (Pilaf's Palace, story mode)
  - #13 - Ki Upgrade (Pilaf's Palace, story mode)
  - #14 - Ki Upgrade (Muscle Tower, story mode)
  - #15 - Ki Upgrade (Holy Water Trial Cavern, story mode)
  - #16 - Sacred Water (Holy Water Trial Cavern, story mode)
  - #17 - Roshi's Sun Glasses (Master Roshi's Training, story mode)
  - #18 - PP Candy (Pilaf's Palace, extra mode)
  - #19 - 1 Star DragonBall (Pilaf's Palace, extra mode)
  - #20 - 2 Star DragonBall (Muscle Tower, extra mode)
  - #21 - 3 Star DragonBall (Underwater Cavern, extra mode)
  - #22 - 4 Star DragonBall (Goku's House, extra mode)
  - #23 - 5 Star DragonBall (Red Ribbon's Base, extra mode)
  - #24 - 6 Star DragonBall (Red Ribbon's Base, extra mode)
  - #25 - 7 Star DragonBall (Final level, extra mode)
  - #26 - Pilaf's Hat (Pilaf's Palace, extra mode)
  - #27 - General Blue's Hat (Underwater Cavern, extra mode)
  - #28 - Upa's Feather (Red Ribbon Base, story mode)
  - #29 - Microband (Underwater Cavern, extra mode)
  - #30 - Red Sword (Muscle Tower, story mode)
  - #31 - Ox King's Axe (Goku's House, extra mode)
  - #32 - Roshi's Cane (Master Roshi's Training, extra mode)
  - #33 - Lunch's Machine Gun (Muscle Tower, extra mode)
  - #34 - Korin's Cane (Red Ribbon's Base, extra mode)
  - #35 - Akkuman's Spear (Holy Water Trial Cavern, extra mode)
  - #36 - Yajirobe's Sword (Final Level, story mode)
  - #37 - Jackie Chan's wig (21st Tenkaichi Budokai, story mode)
  - #38 - Goku's grandgather hat (Uranai Baba's Place, story mode)
  - #39 - A Drink Can (Korin's Tower, story mode)
  - #40 - Master Tsuru's Hat (21st Tenkaichi Budokai, story mode)
  - #41 - Mafuba's Electric vase (found in Krillin's story mode)
  - #42 - Mecha Goggle (beat Survival option on Battle mode with K. Piccolo)
  - #43 - Girl Panties (Pilaf's Palace, extra mode)
  - #44 - Carrot (Pilaf's Palace, extra mode)
  - #45 - Carved Turtle Rock (Master Roshi's Training, story mode)
  - #46 - Milk (Master Roshi's Training, extra mode)
  - #47 - Bansho's Fan (Holy Water Trial Cavern, story mode)
  - #48 - Red Ribbon's Symbol (Red Ribbon's Base, story mode)
  - #49 - Gem (Underwater Cavern, story mode)
  - #50 - Gold Bars (Red Ribbon's Base, extra mode)
  - #51 - Crystal Ball (Holy Water Trial Cavern, extra mode)
  - #52 - Demon Egg (Final Level, story mode)



#53 - Puar (Pilaf's Palace, story mode)  
#54 - Obake (found in Krillin's story mode)

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  | (_____ ( 08. Boss List           (0800) ) _____ ) |  
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Raditz  
=====  
Found at: Raditz Crash Site  
Experience: 4000

Snake Queen ~  
-----  
Found at: Raditz Crash Site  
Experience: 3500

Bank Robbers ~  
-----  
Found at: Battlefield  
Experience: 1500

Nappa  
=====  
Found at: Battlefield  
Experience: 20000

Vegeta  
=====  
Found at: Battlefield  
Experience: 30000

Jeice ~  
-----  
Found at: Cave site  
  
Experience: 70000

Frieza  
=====  
Found at: Outside Frieza's Ship  
Experience: 1400000

```
  _  \_____ /===== \_____ /  _  |  
  | (_____ ( 09. Cheats Codes and Secrets           (0900) ) _____ ) |  
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~ C H E A T C O D E S ~  
=====

Easy Boss Killing Secret  
-----

Fly away from the boss until he's about 1.5 - 2 screens away from Goku. You can keep shooting the boss with Ki Blasts from there and the boss won't move. You can find a place to shoot by firing Ki Blasts in the boss's direction and

moving side to side until it makes the sound that it makes when you hit an enemy with a ki blast. Once you find the place where you hit the boss, stay there and keep firing Ki Blasts. It works because bosses don't move when you are a certain distance away from them. For some bosses, after you fire ki blasts for a long time, you might need to go up to the boss and punch him/her because there are some bosses where you need to be on the same screen as the boss.

#### Infinite Health

-----  
When an enemy attacks you with an energy attack just hit the R button to fly, when you get hit by the blast Goku will land but your flight meter will still show. This allows you to have Infinite Health. You can deactivate the glitch by pressing the R button again to fly and hit it again to land. Though you can not see it your Ki will go down when you shoot it.

~ S E C R E T S ~  
=====

#### Cheap Recovery Trick

-----  
If you are wandering around in an area and are low on health, you can try this (not-so-secret) trick to recover quickly. Save your game, then shut off the game and turn it back on again. When you appear back where you left off, you'll be back at full health/Ki without even using items!

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 | \ _____ /===== \ _____ / |
 | ( _____ ( 10. Guide Closing (1000) ) _____ ) |
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This is the section where I conclude the document. If you have noticed some piece of information that you know about that I have not talked about within the guide, please email it to me and I'll add it in quickly. Once again, thank you for choosing my FAQ for help and see ya.

```
O=====O
 |                --- 10.1- Contact Info --- (1001) |
O=====O
```

You contact me at the email address:

-----  
DarkTyranitar18@msn.com

Here are the guidelines if you are going to email me:

- 
- When you email me, include this in your subject line or your email will be ignored! SUBJECT LINE: "DBZ: Legacy of Goku FAQ"
  - You can contact me if you have a question, have positive feedback, corrections, if you want to submit art, a section, and if you want to just thank me for the FAQ.
  - You can also contact me if you want me to co-author a guide with you.
  - Permission to use this guide on your site.

You may not contact me if:

-----

- You ask a question that's already covered in the FAQ.
- Send me Spam, Flames, Chain Letters, or "tags"

Thank you for your time and please follow these rules. And please don't abuse this e-mail privledge.

O=====O  
| --- 10.2- Credits --- (1002) |  
O=====O

I would like to personally thank each and every one of these individuals (and things). Unfortunately, that is impossible, so I am doing it in this guide.

DBZ: The Legacy of Goku Instructional Booklet

-----

Oh god where would I be with out this dandy book. The imformation in the book is litteraly 1/4 of this FAQ. Good ol' book.

ASCII GENERATOR | [http://www.rootsecure.net/content/other/ascii\\_generator](http://www.rootsecure.net/content/other/ascii_generator)

-----

This is a cool website. You type in words, and it will convert them into ASCII text. It supports multiple fonts. I used this website to help create my signature art at the bottom.

Jeff "CJayC" Veasley

-----

For creating the worlds greatest video game FAQ site, and for hosting this guide.

osrevad

-----

The ASCII at the top of the FAQ was created by osrevad. If you would like him to make a logo/controller for you, visit his website at <http://www.osrevad.com> and send him an email. Thanks a bunch man!

All of GameFAQs

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Running the the worlds gretest video game FAQ site, and making it what it is today.

Yourself

-----

All my work would be completely useless without clueless readers such as yourself. Thank you so much.

O=====O  
| --- 10.3- Copyright --- (1003) |  
O=====O

Version: 1.3

Author: DarkTyranitar18

E-Mail: DarkTyranitar18@msn.com

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