



Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Nothing

World one location: Three forced battles at beginning of the game.

World two location: N/A

World three location: N/A

Blue Magic: N/A

Release: N/A

-----  
1. Goblin

LV: 6

HP: 16

MP: 3

Strength: 5

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 20

EXP: 10

Steal: Potion

Drop: Leather Cap

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Death

World one location: Tycoon (WM), Tule (WM), Wind Shrine (WM)

World two location: N/A

World three location: Between Castle Tycoon and Torna Cana (WM),  
Forest south of Pirate Hideout

Blue Magic: Goblin Punch

Release: Flare

-----  
2. Steel Bat

LV: 2

HP: 20

MP: 10000

Strength: 3

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 20

EXP: 9

Steal: Potion  
Drop: Nothing

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: Pirate Hideout  
World two location: N/A  
World three location: Pirate Hideout

Blue Magic: Vampire  
Release: Vampire

---

### 3. Devil Crab

LV: 3  
HP: 16  
MP: 0  
Strength: 4  
Defense: 3  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 20  
EXP: 7

Steal: Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Ice  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini

World one location: Pirate Hideout  
World two location: N/A  
World three location: Pirate Hideout

Blue Magic: N/A  
Release: Strong Attack

---

### 4. Stroper

LV: 3  
HP: 20  
MP: 0  
Strength: 4  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 20

EXP: 8

Steal: Potion

Drop: Nothing

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Mini, Toad

World one location: Pirate Hideout

World two location: M/A

World three location: Pirate Hideout

Blue Magic: N/A

Release: Spore

---

5. Killer Bee

LV: 1

HP: 20

MP: 0

Strength: 5

Defense: 0

Evasion: 10

Magic: 0

Magic Defense: 5

Gil: 20

EXP: 15

Steal: Potion

Drop: Nothing

Immune To: Earth

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Mini, Toad

World one location: Castle Tycoon (WM), Tule (WM), Wind Shrine (WM)

World two location: N/A

World three location: Between Castle Tycoon and Torna Cana (WM),  
Forest south of Pirate Hideout

Blue Magic: N/A

Release: Needle

---

6. Nutkin

LV: 1

HP: 20

MP: 0

Strength: 5

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 20

EXP: 10

Steal: Potion

Drop: Potion

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Magic Beast

Immunity: Mini

World one location: Tule (WM), Wind Shrine (WM), Lix (WM), Jachol Cave

World two location: N/A

World three location: Jachol Cave, Forest south of Pirate Hideout,  
Bonus Dungeon

Blue Magic: N/A

Release: Strong Attack

-----  
7. Stray Cat

LV: 2

HP: 20

MP: 0

Strength: 5

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 20

EXP: 15

Steal: Potion

Drop: Nothing

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Magic Beast

Immunity: Mini

World one location: Tule (WM), Wind Shrine (WM), Lix (WM)

World two location: N/A

World three location: Forest south of Pirate Hideout

Blue Magic: N/A

Release: Strong Attack

-----  
8. Black Goblin

LV: 7

HP: 20

MP: 0

Strength: 5

Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 21  
EXP: 20

Steal: Potion  
Drop: Leather Shoes

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: Wind Shrine (2F-4F)  
World two location: N/A  
World three location: Wind Shrine (2F-4F)

Blue Magic: Goblin Punch  
Release: Strong Attack

---

#### 9. White Serpent

LV: 4  
HP: 25  
MP: 0  
Strength: 5  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 24  
EXP: 20

Steal: Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Ice  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: Wind Shrine (2F-4F)  
World two location: N/A  
World three location: Wind Shrine (2F-4F)

Blue Magic: N/A  
Release: Entangle

---

#### 10. Moldwynd

LV: 1  
HP: 20

MP: 5  
Strength: 5  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 27  
EXP: 20

Steal: Nothing  
Drop: Elixir

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Wind  
Type: Nothing  
Immunity: Nothing

World one location: Wind Shrine (2F-4F)  
World two location: N/A  
World three location: Wind Shrine (2F-4F)

Blue Magic: Aero  
Release: Aera

---

11. Mani Wizard

LV: 5  
HP: 20  
MP: 7  
Strength: 5  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 30  
EXP: 20

Steal: Potion  
Drop: Rod

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Nothing

World one location: Wind Shrine (3F-4F)  
World two location: N/A  
World three location: Wind Shrine (3F-4F)

Blue Magic: N/A  
Release: Death

---

12. Skeleton

LV: 10  
HP: 7  
MP: 0  
Strength: 8  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 57  
EXP: 38

Steal: Nothing  
Drop: Dagger

Immune To: Nothing  
Weak Against: Fire, Holy  
Absorbs: Poison  
Type: Undead  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Confuse,  
Paralyze, Sleep, Old

World one location: Ship Graveyard  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: Thundera

-----  
13. Calcruthl

LV: 10  
HP: 75  
MP: 50  
Strength: 8  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 60  
EXP: 38

Steal: Potion  
Drop: Elixir

Immune To: Fire  
Weak Against: Lightning  
Absorbs: Water  
Type: Undead  
Immunity: Mini, Toad

World one location: Ship Graveyard  
World two location: N/A  
World three location: N/A

Blue Magic: Transfusion (Control)  
Release: Embrace



-----  
14. Undead Husk

LV: 11  
HP: 130  
MP: 0  
Strength: 10  
Defense: 1  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 63  
EXP: 46

Steal: Ether, Potion  
Drop: Elixir

Immune To: Nothing  
Weak Against: Lightning, Wind  
Absorbs: Earth  
Type: Undead  
Immunity: Mini

World one location: Ship Graveyard (Shipwrecks)  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: Break

-----  
15. Mindflusher

LV: 11  
HP: 90  
MP: 100  
Strength: 9  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 66  
EXP: 46

Steal: Nothing  
Drop: Flame Scroll

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Undead  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Silence, Confuse, Paralyze, Sleep, Old, Slow, Stop

World one location: Ship Graveyard (Shipwrecks)  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: Confuse

---

16. Gatling

LV: 7  
HP: 80  
MP: 0  
Strength: 9  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 42  
EXP: 30

Steal: Gold Needle  
Drop: Gold Needle

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Mini

World one location: Torna Canal (WM), Carwen (WM), Castle Walse (WM)  
World two location: N/A  
World three location: Castle Tycoon (WM), Pirate Hideout (WM)

Blue Magic: N/A  
Release: N/A

---

17. Big Horn

LV: 8  
HP: 90  
MP: 0  
Strength: 10  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 50  
EXP: 40

Steal: Potion  
Drop: Potion

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Mini

World one location: Torna Canal (WM), Carwen (WM), Castle Walse (WM)  
World two location: N/A

World three location: Castle Tycoon (WM), Pirate Hideout (WM)

Blue Magic: N/A

Release: Strong Attack

-----  
18. Tatou

LV: 8

HP: 100

MP: 0

Strength: 11

Defense: 3

Evasion: 10

Magic: 0

Magic Defense: 10

Gil: 70

EXP: 50

Steal: Potion

Drop: Tent

Immune To: Nothing

Weak Against: Ice, Water

Absorbs: Nothing

Type: Magic Beast

Immunity: Mini

World one location: Carwen (WM), Castle Walse (WM)

World two location: N/A

World three location: Castle Tycoon (WM), Pirate Hideout (WM)

Blue Magic: N/A

Release: Strong Attack

-----  
19. Bandersnatch

LV: 9

HP: 120

MP: 0

Strength: 14

Defense: 0

Evasion: 10

Magic: 0

Magic Defense: 5

Gil: 100

EXP: 60

Steal: Potion

Drop: Potion

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Magic Beast

Immunity: Nothing

World one location: Torna Canal (WM), Castle Walse (WM)  
World two location: N/A  
World three location: Castle Tycoon (WM), Pirate Hideout (WM)

Blue Magic: N/A  
Release: Blaster

---

20. Garula

LV: 9  
HP: 500  
MP: 0  
Strength: 12  
Defense: 5  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 0  
EXP: 0

Steal: Maiden's Kiss  
Drop: Nothing

Immune To: Nothing  
Weak Against: Fire, Ice, Lightning, Poison, Holy, Earth, Wind, Water  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: Carwen (WM), Tower of Walse (WM)  
World two location: N/A  
World three location: Forest southwest of Castle Tycoon (WM)

Blue Magic: N/A  
Release: N/A

---

21. Rock Slug

LV: 11  
HP: 120  
MP: 0  
Strength: 13  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 69  
EXP: 46

Steal: Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Nothing

Immunity: Mini, Toad

World one location: North Mountain

World two location: N/A

World three location: North Mountain

Blue Magic: N/A

Release: Slimer

-----  
22. Gaelicat

LV: 12

HP: 100

MP: 20

Strength: 12

Defense: 0

Evasion: 15

Magic: 0

Magic Defense: 0

Gil: 72

EXP: 55

Steal: Potion

Drop: Nothing

Immune To: Earth

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Nothing

World one location: North Mountain

World two location: N/A

World three location: North Mountain

Blue Magic: N/A

Release: Float

-----  
23. Cockatrice

LV: 12

HP: 100

MP: 0

Strength: 15

Defense: 0

Evasion: 30

Magic: 0

Magic Defense: 5

Gil: 75

EXP: 55

Steal: Gold Needle

Drop: Nothing

Immune To: Holy

Weak Against: Nothing

Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: North Mountain  
World two location: N/A  
World three location: North Mountain

Blue Magic: N/A  
Release: Beak

---

24. Headstone

LV: 12  
HP: 50  
MP: 0  
Strength: 13  
Defense: 8  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 78  
EXP: 55

Steal: Hi-Potion. Silver Specs  
Drop: Nothing

Immune To: Fire, Ice, Poison, Earth, Wind, Water  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Silence, Berserk, Confuse, Paralyze, Sleep, Old

World one location: North Mountain  
World two location: N/A  
World three location: North Mountain

Blue Magic: Flash  
Release: Flash

---

25. Elf Toad

LV: 13  
HP: 160  
MP: 50  
Strength: 15  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 81  
EXP: 65

Steal: Nothing  
Drop: Potion

Immune To: Nothing  
Weak Against: Ice  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: Castle Walse (Watertower), Tower of Walse (1F-2F, 7F)  
World two location: N/A  
World three location: Sunken Walse Tower

Blue Magic: Pond's Chorus (When alone)  
Release: Pond's Chorus

---

26. Ice Soldier

LV: 13  
HP: 160  
MP: 20  
Strength: 17  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 84  
EXP: 65

Steal: Potion, Mythril Sword  
Drop: Long Sword

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Ice  
Type: Humanoid  
Immunity: Toad

World one location: Castle Walse (Watertower),  
Tower of Walse (1F-3F, 5F-6F, 8F-9F)  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: Blizzara

---

27. Ricard Mage

LV: 10  
HP: 100  
MP: 70  
Strength: 17  
Defense: 0  
Evasion: 0  
Magic: 1  
Magic Defense: 5

Gil: 87  
EXP: 75

Steal: Rod  
Drop: Flame Rod

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Toad, Sleep

World one location: Tower of Walse (1F-3F, 5F-6F, 8F-9F)  
World two location: N/A  
World three location: Fork Tower (Limited period)

Blue Magic: N/A  
Release: N/A

---

28. Wyvern

LV: 14  
HP: 200  
MP: 0  
Strength: 17  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 90  
EXP: 160

Steal: Mythril Knife  
Drop: Potion

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad, Paralyze, Sleep

World one location: Tower of Walse (3F-5F, 7F-8F)  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: N/A

---

29. Pas de Seul

LV: 14  
HP: 280  
MP: 50  
Strength: 19  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5



Gil: 93  
EXP: 100

Steal: Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad, Paralyze, Sleep

World one location: Tower of Walse (3F-6F, 9F)  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: N/A

-----  
30. Jackanapes

LV: 20  
HP: 666  
MP: 5000  
Strength: 50  
Defense: 50  
Evasion: 50  
Magic: 50  
Magic Defense: 50

Gil: 1  
EXP: 0

Steal: Elixir, Iron Draft  
Drop: Phoenix Down

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Fire, Ice, Lightning, Poison, Holy, Earth, Wind  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old, Stop

World one location: Walse Castle BAsement  
World two location: N/A  
World three location: Cloister of the Dead

Blue Magic: Moon Flute [React: Physical]  
Release: Doom

-----  
31. Aegir

LV: 14  
HP: 180  
MP: 0  
Strength: 19  
Defense: 0  
Evasion: 0

Magic: 0  
Magic Defense: 5

Gil: 99  
EXP: 120

Steal: Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Poison  
Type: Nothing  
Immunity: Mini, Toad

World one location: Karnak (WM), Library of the Ancients (WM)  
World two location: N/A  
World three location: Peninsula north west of fork tower (WM)

Blue Magic: N/A  
Release: Rainbow Wind

-----  
32. Zu

LV: 15  
HP: 850  
MP: 0  
Strength: 22  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 150  
EXP: 360

Steal: Elixir  
Drop: Elixir

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad, Sleep

World one location: Karnak (WM), Library of the Ancients (WM)  
World two location: N/A  
World three location: Peninsula north west of fork tower (WM)

Blue Magic: N/A  
Release: Breath Wing

-----  
33. Wild Nakk

LV: 15  
HP: 95  
MP: 100  
Strength: 20

Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 10

Gil: 125  
EXP: 70

Steal: Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Mini

World one location: Karnak (WM) (Forests)  
World two location: N/A  
World three location: Peninsula just south of Big Bridge

Blue Magic: ????  
Release: Strong Attack

---

#### 34. Grass Tortoise

LV: 15  
HP: 250  
MP: 0  
Strength: 20  
Defense: 11  
Evasion: 0  
Magic: 0  
Magic Defense: 4

Gil: 100  
EXP: 230

Steal: Turtle Shell  
Drop: Turtle Shell

Immune To: Nothing  
Weak Against: Ice  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: Karnak (WM), Library of the Ancients (WM)  
World two location: N/A  
World three location: Peninsula north west of fork tower (WM),  
Forest north of Pirate Hideout (WM)

Blue Magic: N/A  
Release: Strong Attack

---

#### 35. Silent Bee

LV: 16

HP: 220  
MP: 50  
Strength: 20  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 111  
EXP: 120

Steal: Nothing  
Drop: Gold Needle

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: Library of the Ancients (WM)  
World two location: N/A  
World three location: Forest north of Pirate Hideout (WM)

Blue Magic: N/A  
Release: Needle

-----  
36. Mythril Dragon

LV: 16  
HP: 600  
MP: 200  
Strength: 28  
Defense: 15  
Evasion: 0  
Magic: 0  
Magic Defense: 20

Gil: 114  
EXP: 270

Steal: Mythril Armor, Potion  
Drop: Mythril Glove

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Dragon  
Immunity: Mini, Toad, Sleep

World one location: Library of the Ancients (WM) (Forests)  
World two location: N/A  
World three location: Forest north of Pirate Hideout (WM)

Blue Magic: Transfusion (Control)  
Release: Frost

-----  
37. Crew Dust

LV: 17  
HP: 240  
MP: 100  
Strength: 21  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 120  
EXP: 130

Steal: Eye Drops, Potion  
Drop: Nothing

Immune To: Fire, Lightning, Poison, Holy, Earth  
Weak Against: Ice, Wind, Water  
Absorbs: Nothing  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Slow, Stop

World one location: Fire-Powered Ship  
World two location: N/A  
World three location: Fire-Powered Ship

Blue Magic: Flash (When alone)  
Release: Flash

-----  
38. Poltergeist

LV: 17  
HP: 240  
MP: 100  
Strength: 21  
Defense: 0  
Evasion: 10  
Magic: 0  
Magic Defense: 5

Gil: 123  
EXP: 135

Steal: Hi-Potion  
Drop: Nothing

Immune To: Fire, Lightning, Poison, Holy, Earth  
Weak Against: Wind, Water  
Absorbs: Ice  
Type: Undead  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Beserk,  
Confuse, Paralyze, Sleep, Old, Slow, Stop

World one location: Fire-Powered Ship  
World two location: N/A  
World three location: Fire-Powered Ship

Blue Magic: N/A

Release: Drain

---

39. Defeater

LV: 18  
HP: 260  
MP: 100  
Strength: 22  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 129  
EXP: 150

Steal: Potion  
Drop: Speed Shake

Immune To: Earth  
Weak Against: Ice  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: Fire-Powered Ship  
World two location: N/A  
World three location: Fire-Powered Ship

Blue Magic: Aero (Control)  
Release: Electrocute

---

40. Motor Trap

LV: 17  
HP: 240  
MP: 100  
Strength: 24  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 126  
EXP: 150

Steal: Ether  
Drop: Nothing

Immune To: Earth  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Confuse, Paralyze, Sleep, Old

World one location: Fire-Powered Ship (Kill defeater last)  
World two location: N/A  
World three location: Fire-Powered Ship (Kill defeater last)

Blue Magic: Self Destruct (React: Lightning), Missile (Control)  
Release: N/A

---

41. Sergeant

LV: 0  
HP: 400  
MP: 100  
Strength: 25  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 132  
EXP: 160

Steal: Potion  
Drop: Silver Plate

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Nothing

World one location: Karnak Castle  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: Flee

---

42. Sorcerer

LV: 18  
HP: 350  
MP: 500  
Strength: 20  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 138  
EXP: 180

Steal: Gaia Gear, Mage Masher  
Drop: Ether

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Nothing

World one location: Karnak Castle (Chest)

World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: Reflect

---

43. Cur Nakk

LV: 19  
HP: 140  
MP: 0  
Strength: 20  
Defense: 0  
Evasion: 10  
Magic: 0  
Magic Defense: 0

Gil: 141  
EXP: 140

Steal: Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Mini

World one location: Karnak Castle  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: Strong Attack

---

44. Gigas

LV: 19  
HP: 760  
MP: 35  
Strength: 28  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 144  
EXP: 350

Steal: Elixir  
Drop: Goliath Tonic

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Wind  
Type: Humanoid  
Immunity: Mini, Toad, Sleep



World one location: Karnak Castle (Chest)

World two location: N/A

World three location: N/A

Blue Magic: Aero (React: Physical), Aera

Release: Aeroga

-----  
45. Page 32

LV: 19

HP: 480

MP: 500

Strength: 27

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 147

EXP: 180

Steal: Green Beret, Potion

Drop: Potion

Immune To: Nothing

Weak Against: Fire

Absorbs: Nothing

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: Ancient Library

World two location: N/A

World three location: Ancient Library (Limited Period)

Blue Magic: Aera

Release: Banish

-----  
46. Page 64

LV: 20

HP: 500

MP: 500

Strength: 27

Defense: 1

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 150

EXP: 200

Steal: Silver Specs, Potion

Drop: Phoenix Down

Immune To: Nothing

Weak Against: Fire

Absorbs: Nothing

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: Ancient Library

World two location: N/A

World three location: Ancient Library (Limited Period)

Blue Magic: Level 5 Death

Release: Strong Attack

-----  
47. Page 128

LV: 20

HP: 700

MP: 500

Strength: 28

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 153

EXP: 190

Steal: Ether

Drop: Potion

Immune To: Nothing

Weak Against: Fire

Absorbs: Nothing

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: Ancient Library

World two location: N/A

World three location: Ancient Library (Limited Period)

Blue Magic: N/A

Release: Strong Attack

-----  
48. Page 256

LV: 21

HP: 900

MP: 500

Strength: 29

Defense: 0

Evasion: 10

Magic: 0

Magic Defense: 5

Gil: 156

EXP: 210

Steal: Ninja Suit, Hi-Potion

Drop: Mythril Shield

Immune To: Nothing

Weak Against: Fire

Absorbs: Nothing

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse, Paralyze, Sleep, Old, Stop

World one location: Ancient Library

World two location: N/A

World three location: Ancient Library (Limited Period)

Blue Magic: Moon Flute, Off Guard (Control)

Release: Comet

-----  
49. Bomb

LV: 21

HP: 440

MP: 50

Strength: 29

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 162

EXP: 230

Steal: Potion

Drop: Potion

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Mini, Toad

World one location: Jachol (WM)

World two location: N/A

World three location: Sunken Walse Tower

Blue Magic: Self-Destruct

Release: Self-Destruct

-----  
50. Doublizard

LV: 21

HP: 700

MP: 0

Strength: 29

Defense: 20

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 165

EXP: 260

Steal: Nothing

Drop: Potion

Immune To: Nothing

Weak Against: Ice

Absorbs: Nothing

Type: Nothing

Immunity: Mini

World one location: Crescent (WM), Jachol (WM)

World two location: N/A

World three location: N/A

Blue Magic: N/A

Release: Strong Attack

-----  
51. Bio Soldier

LV: 18

HP: 540

MP: 500

Strength: 30

Defense: 0

Evasion: 10

Magic: 0

Magic Defense: 5

Gil: 168

EXP: 320

Steal: War Hammer, Battle Axe

Drop: Antidote

Immune To: Nothing

Weak Against: Nothing

Absorbs: Poison

Type: Humanoid

Immunity: Poison, Toad

World one location: Crescent (WM), Jachol (WM)

World two location: N/A

World three location: N/A

Blue Magic: N/A

Release: Bio

-----  
52. Harvester

LV: 22

HP: 580

MP: 0

Strength: 30

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 171  
EXP: 300

Steal: Silver Bow  
Drop: Death Sickle

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: Crescent (WM)  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: Wind Slash

---

53. Black Flame

LV: 22  
HP: 220  
MP: 100  
Strength: 28  
Defense: 0  
Evasion: 50  
Magic: 0  
Magic Defense: 25

Gil: 174  
EXP: 290

Steal: Speed Shake  
Drop: Speed Shake

Immune To: Nothing  
Weak Against: Water  
Absorbs: Poison, Holy, Earth, Wind  
Type: Nothing  
Immunity: Mini, Toad, Petrify, Sleep

World one location: Crescent (WM), Istory (WM)  
World two location: N/A  
World three location: N/A

Blue Magic: Dark Spark  
Release: Dark Spark

---

54. Stone Golem

LV: 22  
HP: 1000  
MP: 0  
Strength: 32  
Defense: 20  
Evasion: 0

Magic: 0  
Magic Defense: 50

Gil: 177  
EXP: 550

Steal: Gold Needle  
Drop: Hi-Potion

Immune To: Poison, Earth  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Old

World one location: Istory (WM)  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: Earthquake

-----  
55. Mini Dragon

LV: 22  
HP: 1000  
MP: 100  
Strength: 30  
Defense: 30  
Evasion: 30  
Magic: 50  
Magic Defense: 20

Gil: 180  
EXP: 900

Steal: Dragon Fang  
Drop: Nothing

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Dragon  
Immunity: Darkness, Poison, Mini, Petrify, Death, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: Istory (WM)  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: Holy

-----  
56. Prototype

LV: 23  
HP: 5000  
MP: 1000

Strength: 33  
Defense: 100  
Evasion: 0  
Magic: 10  
Magic Defense: 100

Gil: 0  
EXP: 2000

Steal: Ether  
Drop: Dark Matter

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Poison, Mini, Toad, Death, Confuse, Paralyze, Old, Sleep, Stop

World one location: Two islands south west of Crescent (WM)  
World two location: N/A  
World three location: N/A

Blue Magic: Flame Thrower, Missile, Self-Destruct (Control)  
Release: Mega Flare

---

57. Skull Eater

LV: 32  
HP: 1  
MP: 100  
Strength: 50  
Defense: 90  
Evasion: 90  
Magic: 90  
Magic Defense: 90

Gil: 100  
EXP: 300

Steal: Tent  
Drop: Elixir

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Nothing

World one location: Jachol Cave  
World two location: N/A  
World three location: Jachol Cave, Bonus Dungeon

Blue Magic: N/A  
Release: Strong Attack

---

58. Dhorme Chimera

LV: 23

HP: 1000  
MP: 150  
Strength: 50  
Defense: 20  
Evasion: 0  
Magic: 0  
Magic Defense: 20

Gil: 186  
EXP: 1000

Steal: Trident  
Drop: Phoenix Down

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Water  
Type: Magic Beast  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old, Stop

World one location: Desert near Library of the Ancients (WM)  
World two location: N/A  
World three location: Desert area in the rift

Blue Magic: Aqua Breath  
Release: Aqua Breath

-----  
59. Sandboil

LV: 23  
HP: 420  
MP: 0  
Strength: 33  
Defense: 5  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 189  
EXP: 260

Steal: Potion  
Drop: Potion

Immune To: Nothing  
Weak Against: Water  
Absorbs: Nothing  
Type: Desert  
Immunity: Mini, Toad

World one location: Desert of Shifting Sands  
World two location: N/A  
World three location: Desert south of Pirate Hideout (WM)

Blue Magic: N/A  
Release: Spore  
-----



60. Desert Killer

LV: 23  
HP: 620  
MP: 0  
Strength: 34  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 192  
EXP: 300

Steal: Nothing  
Drop: Antidote

Immune To: Nothing  
Weak Against: Water  
Absorbs: Nothing  
Type: Undead, Desert  
Immunity: Mini

World one location: Desert of Shifting Sands  
World two location: N/A  
World three location: Desert south of Pirate Hideout (WM)

Blue Magic: N/A  
Release: Quicksand

-----  
61. Sand Bear

LV: 24  
HP: 1000  
MP: 0  
Strength: 36  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 10

Gil: 195  
EXP: 360

Steal: Javelin  
Drop: Antidote

Immune To: Nothing  
Weak Against: Water  
Absorbs: Nothing  
Type: Magic Beast, Desert  
Immunity: Mini

World one location: Desert of Shifting Sands  
World two location: N/A  
World three location: Desert south of Pirate Hideout (WM)

Blue Magic: N/A  
Release: Strong Attack

-----  
62. Ra Mage

LV: 19  
HP: 760  
MP: 200  
Strength: 25  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 198  
EXP: 370

Steal: Sage's Surplice  
Drop: Elixir

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Toad

World one location: Ronka Ruins  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: Break

-----  
63. Ronkan Knight

LV: 24  
HP: 860  
MP: 0  
Strength: 36  
Defense: 20  
Evasion: 20  
Magic: 0  
Magic Defense: 10

Gil: 201  
EXP: 380

Steal: Power Drink, Hi-Potion  
Drop: Mythril Shield

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Poison, Toad, Confuse

World one location: Ronka Ruins  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: Strong Attack

---

64. Stone Mask

LV: 24  
HP: 450  
MP: 20  
Strength: 34  
Defense: 20  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 204  
EXP: 320

Steal: Gold Needle  
Drop: Nothing

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Paralyze, Sleep, Old

World one location: Ronka Ruins  
World two location: N/A  
World three location: N/A

Blue Magic: Flash (Control)  
Release: Reflect

---

65. Enchanted Fan

LV: 24  
HP: 1000  
MP: 200  
Strength: 35  
Defense: 2  
Evasion: 0  
Magic: 10  
Magic Defense: 0

Gil: 207  
EXP: 470

Steal: Elixir, Potion  
Drop: Dark Bow

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Wind  
Type: Nothing  
Immunity: Mini, Toad

World one location: Ronka Ruins  
World two location: N/A

World three location: Sunken Walse Tower

Blue Magic: White Wind (control), Aera

Release: Ice Storm

-----  
66. Lamia

LV: 24

HP: 900

MP: 100

Strength: 35

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 3

Gil: 210

EXP: 490

Steal: Lamia's Tiara, Maiden's Kiss

Drop: Nothing

Immune To: Nothing

Weak Against: Ice

Absorbs: Poison

Type: Magic Beast

Immunity: Mini, Petrify, Confuse

World one location: Ronka Ruins

World two location: N/A

World three location: N/A

Blue Magic: 1000 Needles (Control)

Release: 1000 Needles

-----  
67. Archeotoad

LV: 25

HP: 800

MP: 100

Strength: 34

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 213

EXP: 390

Steal: Hi-Potion

Drop: Nothing

Immune To: Nothing

Weak Against: Ice

Absorbs: Nothing

Type: Nothing

Immunity: Mini, Toad

World one location: Ronka Ruins

World two location: N/A

World three location: N/A

Blue Magic: Pond痴 Chorus

Release: Pond痴 Chorus

-----  
68. Hydra

LV: 25

HP: 2000

MP: 1000

Strength: 38

Defense: 10

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 216

EXP: 1800

Steal: Hi-Potion, Ether

Drop: Dragon Fang

Immune To: Nothing

Weak Against: Nothing

Absorbs: Lightning

Type: Dragon

Immunity: Mini, Toad, Petrify, Paralyze

World one location: Ronka Ruins

World two location: N/A

World three location: N/A

Blue Magic: N/A

Release: Lightning

-----  
69. Ghidra

LV: 26

HP: 3000

MP: 1000

Strength: 42

Defense: 20

Evasion: 10

Magic: 0

Magic Defense: 5

Gil: 219

EXP: 3108

Steal: Killer Bow

Drop: Phoenix Down

Immune To: Nothing

Weak Against: Nothing

Absorbs: Ice, Lightning, Poison, Earth, Wind, Water

Type: Undead, Dragon

Immunity: Poison, Mini, Toad, Confuse, Sleep, Stop

World one location: Ronka Ruins

World two location: N/A

World three location: Cleft of Dimensions

Blue Magic: Level 4 Graviga

Release: Earth Shaker

-----  
70. Pao

LV: 27

HP: 500

MP: 0

Strength: 40

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 0

EXP: 0

Steal: Hi-Potion, Potion

Drop: Tent

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Nothing

World one location: N/A

World two location: Solitary Island, where you start (WM)

World three location:

Blue Magic: N/A

Release: Panacea

-----  
71. Tarantula

LV: 27

HP: 200

MP: 0

Strength: 35

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 231

EXP: 88

Steal: Nothing

Drop: Potion

Immune To: Nothing

Weak Against: Ice

Absorbs: Poison  
Type: Nothing  
Immunity: Mini, Toad

World one location: N/A  
World two location: ExDeath's Castle (B2-B3)  
World three location:

Blue Magic: N/A  
Release: Web

---

72. Shell Bear

LV: 27  
HP: 380  
MP: 0  
Strength: 37  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 334  
EXP: 89

Steal: Spear  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Mini

World one location: N/A  
World two location: ExDeath's Castle (B2-B3)  
World three location:

Blue Magic: N/A  
Release: Strong Attack

---

73. Devilfish

LV: 26  
HP: 600  
MP: 50  
Strength: 37  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 222  
EXP: 330

Steal: Ether  
Drop: Nothing

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Water  
Type: Magic Beast  
Immunity: Mini

World one location: N/A  
World two location: Exdeath's Castle (WM)  
World three location:

Blue Magic: Transfusion (Control)  
Release: Transfusion

---

74. Treant

LV: 26  
HP: 700  
MP: 50  
Strength: 36  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 225  
EXP: 330

Steal: Potion, Hi-Potion  
Drop: Potion

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad, Paralyze

World one location: N/A  
World two location: Exdeath's Castle (WM)  
World three location:

Blue Magic: Death Claw  
Release: Strong Attack

---

75. Strapparer

LV: 26  
HP: 600  
MP: 100  
Strength: 37  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 228  
EXP: 330

Steal: Elixir



Drop: Nothing

Immune To: Nothing

Weak Against: Lightning

Absorbs: Fire

Type: Nothing

Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old

World one location: N/A

World two location: Exdeath's Castle (WM)

World three location:

Blue Magic: Death Claw

Release: Death Claw

-----  
76. Mellow

LV: 25

HP: 400

MP: 0

Strength: 40

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 200

EXP: 300

Steal: Nothing

Drop: Potion

Immune To: Nothing

Weak Against: Lightning

Absorbs: Water

Type: Nothing

Immunity: Mini

World one location: N/A

World two location: Big Bridge

World three location:

Blue Magic: N/A

Release: N/A

-----  
77. Flying Killer

LV: 26

HP: 300

MP: 0

Strength: 40

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 200

EXP: 300

Steal: Nothing

Drop: Antidote

Immune To: Earth

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Mini, Toad

World one location: N/A

World two location: Big Bridge

World three location:

Blue Magic: N/A

Release: N/A

-----  
78. Little Chariot

LV: 8

HP: 480

MP: 100

Strength: 40

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 200

EXP: 300

Steal: Nothing

Drop: Hi-Potion

Immune To: Nothing

Weak Against: Lightning

Absorbs: Nothing

Type: Nothing

Immunity: Poison, Mini, Toad, Confuse, Paralyze, Sleep, Old

World one location: N/A

World two location: Big Bridge

World three location:

Blue Magic: N/A

Release: N/A

-----  
79. Neo Garula

LV: 27

HP: 980

MP: 1000

Strength: 40

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 500  
EXP: 300

Steal: Nothing  
Drop: Water Scroll

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Lightning  
Type: Magic Beast  
Immunity: Mini

World one location: N/A  
World two location: Big Bridge  
World three location:

Blue Magic: N/A  
Release: N/A

---

80. Tunneller

LV: 27  
HP: 1000  
MP: 100  
Strength: 36  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 237  
EXP: 353

Steal: Phoenix Down  
Drop: Ether

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Mini, Silence, Paralyze, Sleep

World one location: N/A  
World two location: Regole (WM)  
World three location:

Blue Magic: N/A  
Release: Dischord

---

81. Birostris

LV: 27  
HP: 1000  
MP: 500  
Strength: 35  
Defense: 0  
Evasion: 0

Magic: 0  
Magic Defense: 5

Gil: 240  
EXP: 353

Steal: Potion  
Drop: Potion

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Water  
Type: Nothing  
Immunity: Mini

World one location: N/A  
World two location: Regole (WM)  
World three location:

Blue Magic: Transfusion (control)  
Release: Transfusion

-----  
82. Fairy Orc

LV: 28  
HP: 1000  
MP: 1000  
Strength: 36  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 243  
EXP: 385

Steal: Potion, Holy Water  
Drop: Hi-Potion

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Holy  
Type: Nothing  
Immunity: Mini, Toad

World one location: N/A  
World two location:  
World three location:

Blue Magic: N/A  
Release: Curaga

-----  
83. Devourer

LV: 28  
HP: 1000  
MP: 100  
Strength: 37

Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 246  
EXP: 385

Steal: Hi-Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Lightning  
Type: Nothing  
Immunity: Mini

World one location: N/A  
World two location: Regole (WM)  
World three location:

Blue Magic: N/A  
Release: Strong Attack

---

#### 84. Mandrake

LV: 28  
HP: 1000  
MP: 100  
Strength: 36  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 249  
EXP: 385

Steal: Antidote, Eye Drops  
Drop: Nothing

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Undead  
Immunity: Mini, Toad, Paralyze, Sleep

World one location: N/A  
World two location: Regole (WM)  
World three location:

Blue Magic: N/A  
Release: Digestive Acid

---

#### 85. Kuza Beast

LV: 28  
HP: 5000

MP: 1000  
Strength: 45  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 1000  
EXP: 1000

Steal: Nothing  
Drop: Elixir

Immune To: Nothing  
Weak Against: Wind  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Mini, Toad, Paralyze, Sleep, Old

World one location: N/A  
World two location: Sealed Castle (Beach east of the castle) (WM)  
World three location:

Blue Magic: ????  
Release: Strong Attack

---

86. Shield Dragon

LV: 29  
HP: 19999  
MP: 20000  
Strength: 40  
Defense: 40  
Evasion: 0  
Magic: 0  
Magic Defense: 25

Gil: 1000  
EXP: 10000

Steal: Golden Shield, Mythril Shield  
Drop: Golden Shield

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Dragon  
Immunity: Mini, Toad, Petrify, Death, Confuse, Paralyze, Sleep, Stop

World one location: N/A  
World two location: Sealed Castle  
World three location:

Blue Magic: N/A  
Release: Almagest

---

87. Exdeath's Soul

LV: 1  
HP: 20000  
MP: 20000  
Strength: 77  
Defense: 40  
Evasion: 50  
Magic: 0  
Magic Defense: 45

Gil: 0  
EXP: 0

Steal: Nothing  
Drop: Dark Matter

Immune To: Earth  
Weak Against: Holy  
Absorbs: Nothing  
Type: Undead, Humanoid  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: N/A  
World three location: Sealed Castle

Blue Magic: N/A  
Release: N/A

-----  
88. Blood Slime

LV: 29  
HP: 600  
MP: 100  
Strength: 36  
Defense: 39  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 264  
EXP: 365

Steal: Holy Water  
Drop: Holy Water

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini

World one location: N/A  
World two location: Underground Waterway  
World three location:

Blue Magic: Vampire  
Release: Vampire

---

89. Acrophies

LV: 30  
HP: 900  
MP: 0  
Strength: 36  
Defense: 20  
Evasion: 0  
Magic: 0  
Magic Defense: 20

Gil: 267  
EXP: 410

Steal: Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Water  
Type: Nothing  
Immunity: Mini, Toad

World one location: N/A  
World two location: Underground Waterway  
World three location:

Blue Magic: N/A  
Release: Strong Attack

---

90. Moogles Eater

LV: 23  
HP: 1000  
MP: 50  
Strength: 39  
Defense: 5  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 270  
EXP: 665

Steal: Hi-Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini

World one location: N/A  
World two location: Underground Waterway  
World three location:

Blue Magic: N/A



Release: Aqua Breath

-----  
91. Lesser Lopros

LV: 32  
HP: 2300  
MP: 200  
Strength: 42  
Defense: 30  
Evasion: 0  
Magic: 0  
Magic Defense: 15

Gil: 273  
EXP: 888

Steal: Hi-Potion  
Drop: Hi-Potion

Immune To: Poison  
Weak Against: Fire  
Absorbs: Nothing  
Type: Aegis  
Immunity: Poison, Mini, Toad, Paralyze, Sleep

World one location: N/A  
World two location: Underground Waterway  
World three location:

Blue Magic: N/A  
Release: Breath Wing

-----  
92. Cactus

LV: 29  
HP: 1000  
MP: 50  
Strength: 37  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 255  
EXP: 419

Steal: Gold Needle, Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Water  
Absorbs: Nothing  
Type: Desert  
Immunity: Mini

World one location: N/A  
World two location: Desert before Moogles Village (WM)  
World three location:

Blue Magic: 1000 Needles (Control)  
Release: 1000 Needles

---

93. Sandcrawler

LV: 29  
HP: 15000  
MP: 1000  
Strength: 45  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 1000  
EXP: 1000

Steal: Tent  
Drop: Power Drink

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Desert  
Immunity: Mini, Toad

World one location: N/A  
World two location: Desert before Moogle Village (WM)  
World three location:

Blue Magic: N/A  
Release: M<sub>語</sub>strom

---

94. Aquathorn

LV: 31  
HP: 800  
MP: 100  
Strength: 39  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 279  
EXP: 490

Steal: Potion  
Drop: Antidote

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Water  
Type: Nothing  
Immunity: Mini

World one location: N/A

World two location: Quelb (WM)

World three location:

Blue Magic: N/A

Release: Death

-----  
95. Weresnake

LV: 31

HP: 900

MP: 20

Strength: 40

Defense: 0

Evasion: 10

Magic: 0

Magic Defense: 5

Gil: 282

EXP: 490

Steal: Potion

Drop: Hi-Potion

Immune To: Nothing

Weak Against: Ice

Absorbs: Nothing

Type: Nothing

Immunity: Mini

World one location: N/A

World two location: Quelb (WM)

World three location:

Blue Magic: N/A

Release: Entangle

-----  
96. Kornago

LV: 31

HP: 1000

MP: 300

Strength: 38

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 285

EXP: 512

Steal: Potion

Drop: Eye Drops

Immune To: Nothing

Weak Against: Ice

Absorbs: Nothing

Type: Nothing

Immunity: Mini, Toad

World one location: N/A  
World two location: Quelb (WM)  
World three location:

Blue Magic: Pond痴 Chorus  
Release: Pond痴 Chorus

---

97. Cursed Being

LV: 31  
HP: 1380  
MP: 200  
Strength: 41  
Defense: 5  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 288  
EXP: 900

Steal: Maiden's Kiss  
Drop: Hero's Cocktail

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Toad

World one location: N/A  
World two location: Quelb (WM)  
World three location:

Blue Magic: N/A  
Release: Magic Hammer

---

98. Undergrunder

LV: 24  
HP: 1450  
MP: 200  
Strength: 42  
Defense: 5  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 291  
EXP: 520

Steal: Nothing  
Drop: Iron Draft

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Earth

Type: Nothing  
Immunity: Mini, Toad

World one location: N/A  
World two location: Gil Cave  
World three location:

Blue Magic: N/A  
Release: Earthquake

---

99. Objet d'Art

LV: 45  
HP: 3300  
MP: 20  
Strength: 76  
Defense: 20  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 507  
EXP: 100

Steal: Twin Lance, Hi-Potion  
Drop: Gold Needle

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Confuse, Paralyze, Sleep,  
Old, Stop

World one location: N/A  
World two location: Castle Bal Basement  
World three location: Castle Bal Basement

Blue Magic: Death Claw (Control)  
Release: Break

---

100. Drippy

LV: 32  
HP: 900  
MP: 100  
Strength: 35  
Defense: 5  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 294  
EXP: 540

Steal: Sage's Surplice, Mythril Hammer  
Drop: Tent

Immune To: Nothing  
Weak Against: Poison  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Toad, Sleep

World one location: N/A  
World two location: Drakenvale  
World three location: Drakenvale

Blue Magic: Magic Hammer  
Release: Mute

-----  
101. Lycaon

LV: 32  
HP: 500  
MP: 0  
Strength: 36  
Defense: 5  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 200  
EXP: 300

Steal: Hi-Potion  
Drop: Holy Water

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Mini

World one location: N/A  
World two location: Drakenvale  
World three location: Drakenvale

Blue Magic: N/A  
Release: Strong Attack

-----  
102. Bone Dragon

LV: 32  
HP: 2590  
MP: 10000  
Strength: 39  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 300  
EXP: 890

Steal: Gold Needle

Drop: Ether

Immune To: Nothing

Weak Against: Fire

Absorbs: Nothing

Type: Undead, Dragon

Immunity: Poison, Mini, Toad, Sleep

World one location: N/A

World two location: Drakenvale

World three location: Drakenvale

Blue Magic: N/A

Release: Bone

-----  
103. Poison Eagle

LV: 32

HP: 100

MP: 0

Strength: 37

Defense: 0

Evasion: 50

Magic: 0

Magic Defense: 0

Gil: 303

EXP: 500

Steal: Hayate Bow

Drop: Antidote

Immune To: Earth

Weak Against: Nothing

Absorbs: Poison

Type: Nothing

Immunity: Poison, Mini, Toad

World one location: N/A

World two location: Drakenvale

World three location: Drakenvale

Blue Magic: N/A

Release: Float

-----  
104. Zombie Dragon

LV: 24

HP: 4590

MP: 0

Strength: 46

Defense: 10

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 500

EXP: 1650

Steal: Dark Matter

Drop: Dragon Fang

Immune To: Nothing

Weak Against: Fire

Absorbs: Nothing

Type: Undead, Dragon

Immunity: Poison, Mini, Confuse, Paralyze, Sleep

World one location: N/A

World two location: Drakenvale

World three location: Drakenvale

Blue Magic: N/A

Release: Poison Breath

-----  
105. Gobbledygook

LV: 24

HP: 1200

MP: 100

Strength: 39

Defense: 5

Evasion: 15

Magic: 0

Magic Defense: 5

Gil: 1000

EXP: 890

Steal: Hi-Potion, Potion

Drop: Phoenix Down

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Magic Beast, Humanoid

Immunity: Nothing

World one location: N/A

World two location: Xezat's Fleet

World three location: N/A

Blue Magic: Goblin Punch

Release: Mustard Bomb

-----  
106. Neon

LV: 33

HP: 700

MP: 100

Strength: 44

Defense: 5

Evasion: 20

Magic: 0

Magic Defense: 5



Gil: 312  
EXP: 600

Steal: Speed Shake  
Drop: Speed Shake

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: N/A  
World two location: Barrier Tower  
World three location:

Blue Magic: Flash  
Release: Reflect

-----  
107. Magnetite

LV: 33  
HP: 1200  
MP: 100  
Strength: 43  
Defense: 10  
Evasion: 40  
Magic: 0  
Magic Defense: 5

Gil: 315  
EXP: 610

Steal: Nothing  
Drop: Hi-Potion

Immune To: Earth  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad, Confuse, Paralyze, Sleep

World one location: N/A  
World two location: Barrier Tower  
World three location:

Blue Magic: N/A  
Release: Gamma Ray

-----  
108. Reflect Knight

LV: 33  
HP: 1600  
MP: 200  
Strength: 47  
Defense: 30  
Evasion: 0  
Magic: 0

Magic Defense: 0

Gil: 318

EXP: 700

Steal: Poison Axe, War Hammer

Drop: Reflect Ring

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Humanoid

Immunity: Toad

World one location: N/A

World two location: Barrier Tower

World three location:

Blue Magic: N/A

Release: Thundaga

-----  
109. Traveler

LV: 33

HP: 1400

MP: 100

Strength: 40

Defense: 0

Evasion: 20

Magic: 0

Magic Defense: 5

Gil: 321

EXP: 580

Steal: Dream Harp

Drop: Dream Harp

Immune To: Earth

Weak Against: Nothing

Absorbs: Nothing

Type: Humanoid

Immunity: Toad

World one location: N/A

World two location: Barrier Tower

World three location:

Blue Magic: Time Slip

Release: Time Slip

-----  
110. Level Tricker

LV: 34

HP: 1300

MP: 100

Strength: 41

Defense: 10

Evasion: 10  
Magic: 0  
Magic Defense: 5

Gil: 324  
EXP: 710

Steal: Potion  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: N/A  
World two location: Barrier Tower  
World three location:

Blue Magic: Level 4 Graviga, Level 2 Old (Control), Level 5 Death (Control)  
Release: Level 4 Graviga

-----  
111. Gravitator

LV: 34  
HP: 1800  
MP: 200  
Strength: 38  
Defense: 20  
Evasion: 10  
Magic: 0  
Magic Defense: 10

Gil: 327  
EXP: 720

Steal: Hi-Potion  
Drop: Gaia Gear

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Toad

World one location: N/A  
World two location: Barrier Tower  
World three location:

Blue Magic: N/A  
Release: Graviga

-----  
112. Ziggurat Gigas

LV: 34  
HP: 2420  
MP: 500

Strength: 49  
Defense: 20  
Evasion: 10  
Magic: 0  
Magic Defense: 10

Gil: 330  
EXP: 1200

Steal: Partisan  
Drop: Goliath Tonic

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Wind  
Type: Humanoid  
Immunity: Mini, Toad

World one location: N/A  
World two location: Barrier Tower  
World three location:

Blue Magic: Off Guard  
Release: Hurricane

---

113. Dark Aspic

LV: 40  
HP: 900  
MP: 1000  
Strength: 47  
Defense: 30  
Evasion: 0  
Magic: 0  
Magic Defense: 20

Gil: 417  
EXP: 800

Steal: Potion  
Drop: Potion

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: N/A  
World two location: Ghido's Cave  
World three location:

Blue Magic: Vampire  
Release: Vampire

---

114. Metamorph

LV: 43

HP: 7000  
MP: 10000  
Strength: 40  
Defense: 10  
Evasion: 0  
Magic: 10  
Magic Defense: 5

Gil: 777  
EXP: 20

Steal: Hi-Potion, Staff  
Drop: Staff of Light

Immune To: Nothing  
Weak Against: Wind, Water  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Poison, Toad, Petrify, Death, Silence, Old

World one location: N/A  
World two location: Ghido's Cave  
World three location: N/A

Blue Magic: N/A  
Release: Old

-----  
XXX. Shiva (Metamorph)

LV: 51  
HP: 7000  
MP: 10000  
Strength: 0  
Defense: 0  
Evasion: 0  
Magic: 50  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Potion  
Drop: Water Scroll

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/AN/A  
World two location: Metamorph transforms into this  
World three location: N/A

Blue Magic: N/A  
Release: N/A

-----  
XXX. Caith Sith (Metamorph)

LV: 47  
HP: 7000  
MP: 10000  
Strength: 55  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Potion  
Drop: Ether

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/AN/A  
World two location: Metamorph transforms into this  
World three location: N/A

Blue Magic: N/A  
Release: N/A

-----  
XXX. Elf Toad (Metamorph)

LV: 47  
HP: 7000  
MP: 10000  
Strength: 40  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Potion  
Drop: Maiden's Kiss

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/AN/A  
World two location: Metamorph transforms into this  
World three location: N/A

Blue Magic: Pond's Chorus  
Release: N/A

-----  
XXX. Wyvern (Metamorph)

LV: 47  
HP: 7000  
MP: 10000  
Strength: 40  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Potion  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/AN/A  
World two location: Metamorph transforms into this  
World three location: N/A

Blue Magic: N/A  
Release: N/A

-----  
XXX. Ifrit (Metamorph)

LV: 1  
HP: 7000  
MP: 10000  
Strength: 0  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Potion  
Drop: Fire Scroll

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/AN/A  
World two location: Metamorph transforms into this  
World three location: N/A

Blue Magic: N/A

Release: N/A

-----  
XXX. Enchanted Fan (Metamorph)

LV: 47  
HP: 7000  
MP: 10000  
Strength: 40  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Potion  
Drop: Elixer

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/AN/A  
World two location: Metamorph transforms into this  
World three location: N/A

Blue Magic: Aeroga  
Release: N/A

-----  
XXX. Ramuh (Metamorph)

LV: 1  
HP: 7000  
MP: 10000  
Strength: 0  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Potion  
Drop: Thunder Scroll

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/AN/A  
World two location: Metamorph transforms into this  
World three location: N/A



Blue Magic: N/A  
Release: N/A

-----  
XXX. Zombie Dragon (Metamorph)

LV: 47  
HP: 7000  
MP: 10000  
Strength: 50  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Potion  
Drop: Dragon Fang

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/AN/A  
World two location: Metamorph transforms into this  
World three location: N/A

Blue Magic: N/A  
Release: N/A

-----  
XXX. Crew Dust (Metamorph)

LV: 47  
HP: 7000  
MP: 10000  
Strength: 40  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Potion  
Drop: Eye Drops

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/AN/A

World two location: Metamorph transforms into this

World three location: N/A

Blue Magic: Flash

Release: N/A

-----  
115. Cure Beast

LV: 34

HP: 1000

MP: 100

Strength: 42

Defense: 0

Evasion: 10

Magic: 0

Magic Defense: 5

Gil: 333

EXP: 620

Steal: Hi-Potion

Drop: Elixir

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Nothing

World one location: N/A

World two location: North of Surgate Castle (WM), Moore (WM)

World three location:

Blue Magic: N/A

Release: Curaga

-----  
116. Land Turtle

LV: 34

HP: 1300

MP: 0

Strength: 42

Defense: 30

Evasion: 0

Magic: 0

Magic Defense: 15

Gil: 336

EXP: 790

Steal: Potion

Drop: Turtle Shell

Immune To: Nothing

Weak Against: Ice

Absorbs: Nothing

Type: Nothing

Immunity: Nothing

World one location: N/A  
World two location: North of Surgate Castle (WM), Moore (WM)  
World three location:

Blue Magic: N/A  
Release: Strong Attack

-----  
117. Dechirer

LV: 35  
HP: 1300  
MP: 0  
Strength: 43  
Defense: 0  
Evasion: 10  
Magic: 0  
Magic Defense: 5

Gil: 339  
EXP: 660

Steal: Hi-Potion  
Drop: Holy Water

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Lightning  
Type: Magic Beast  
Immunity: Mini, Toad, Petrify

World one location: N/A  
World two location: North of Surgate Castle (WM), Moore (WM)  
World three location:

Blue Magic: Vampire (control)  
Release: Level 3 Flare

-----  
118. Mini Magician

LV: 11  
HP: 1100  
MP: 10  
Strength: 30  
Defense: 5  
Evasion: 0  
Magic: 1  
Magic Defense: 0

Gil: 345  
EXP: 600

Steal: Wizard's Hat  
Drop: Wizard's Hat

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing

Type: Humanoid  
Immunity: Mini

World one location: N/A  
World two location: Great forest of Moore  
World three location:

Blue Magic: Lilliputian Lyric  
Release: Firaga

-----  
119. Galajelly

LV: 34  
HP: 75  
MP: 100  
Strength: 45  
Defense: 20  
Evasion: 50  
Magic: 0  
Magic Defense: 0

Gil: 348  
EXP: 750

Steal: Eye Drops  
Drop: Ether

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Fire, Ice, Lightning, Poison, Holy, Earth, Water  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Paralyze,  
Sleep, Old, Stop

World one location: N/A  
World two location: Great forest of Moore  
World three location:

Blue Magic: Aera (control)  
Release: Rainbow Wind

-----  
120. Mammon

LV: 35  
HP: 1700  
MP: 100  
Strength: 46  
Defense: 5  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 351  
EXP: 700

Steal: Hi-Potion  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Nothing  
Immunity: Death

World one location: N/A  
World two location: Great forest of Moore  
World three location:

Blue Magic: N/A  
Release: Berserk

-----  
121. Imp

LV: 36  
HP: 2000  
MP: 200  
Strength: 90  
Defense: 5  
Evasion: 30  
Magic: 0  
Magic Defense: 5

Gil: 354  
EXP: 840

Steal: Potion  
Drop: Diamond Armlet

Immune To: Holy  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Poison, Petrify, Death

World one location: N/A  
World two location: Great forest of Moore (second and third area)  
World three location:

Blue Magic: N/A  
Release: Confuse

-----  
122. Wurm

LV: 36  
HP: 2700  
MP: 100  
Strength: 55  
Defense: 20  
Evasion: 20  
Magic: 0  
Magic Defense: 5

Gil: 357  
EXP: 2200

Steal: Antidote

Drop: Dragon Fang

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Magic Beast, Dragon

Immunity: Mini, Toad, Paralyze, Sleep

World one location: N/A

World two location: Great forest of Moore (second and third area)

World three location:

Blue Magic: N/A

Release: Breath Wing

-----  
123. Twin Lizard

LV: 33

HP: 1500

MP: 0

Strength: 54

Defense: 10

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 360

EXP: 720

Steal: Hi-Potion

Drop: Potion

Immune To: Nothing

Weak Against: Ice

Absorbs: Nothing

Type: Magic Beast

Immunity: Mini

World one location: N/A

World two location: Exdeath's Castle (2F-4F, 10F)

World three location:

Blue Magic: N/A

Release: Strong Attack

-----  
124. Blind Wolf

LV: 33

HP: 900

MP: 0

Strength: 54

Defense: 5

Evasion: 20

Magic: 0

Magic Defense: 5

Gil: 363

EXP: 600

Steal: Eye Drops  
Drop: Eye Drops

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Nothing

World one location: N/A  
World two location: Exdeath's Castle (2F-4F, 6F-7F, 10F, 12F)  
World three location:

Blue Magic: N/A  
Release: Strong Attack

---

125. Hellraiser

LV: 34  
HP: 1050  
MP: 100  
Strength: 49  
Defense: 5  
Evasion: 10  
Magic: 0  
Magic Defense: 5

Gil: 366  
EXP: 750

Steal: Hi-Potion, Potion  
Drop: Phoenix Down

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Nothing

World one location: N/A  
World two location: Exdeath's Castle (2F-5F, 9F-11F)  
World three location:

Blue Magic: White Wind (Control)  
Release: White Wind

---

126. Reflect Mage

LV: 36  
HP: 1300  
MP: 100  
Strength: 52  
Defense: 5  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 369  
EXP: 900

Steal: Reflect Ring  
Drop: Ether

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Nothing

World one location: N/A  
World two location: Exdeath's Castle (2F-6F, 8F, 10F-12F)  
World three location:

Blue Magic: N/A  
Release: ????

-----  
127. Magic Dragon

LV: 36  
HP: 2900  
MP: 300  
Strength: 58  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 372  
EXP: 1200

Steal: Hi-Potion, Potion  
Drop: Elixir

Immune To: Nothing  
Weak Against: Poison, Wind  
Absorbs: Nothing  
Type: Magic Beast, Dragon  
Immunity: Mini, Toad

World one location: N/A  
World two location: Exdeath's Castle (4F, 10F)  
World three location:

Blue Magic: Aeroga, Level 2 Old, Off-Guard  
Release: Blaze

-----  
128. Black Warlock

LV: 36  
HP: 1999  
MP: 500  
Strength: 50  
Defense: 10  
Evasion: 0  
Magic: 30



Magic Defense: 5

Gil: 375

EXP: 950

Steal: Judgment Staff, Poison Rod

Drop: Power Staff

Immune To: Nothing

Weak Against: Holy

Absorbs: Nothing

Type: Humanoid

Immunity: Poison, Toad, Paralyze

World one location: N/A

World two location: Exdeath's Castle (4F-6F, 8F-12F)

World three location:

Blue Magic: N/A

Release: Banish

-----  
129. Adamantite Golem

LV: 37

HP: 3650

MP: 0

Strength: 62

Defense: 10

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 378

EXP: 1100

Steal: Hi-Potion, Potion

Drop: Hi-Potion

Immune To: Nothing

Weak Against: Lightning

Absorbs: Nothing

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Paralyze, Sleep, Stop

World one location: N/A

World two location: Exdeath's Castle (5F-6F, 8F-9F, 11F-12F)

World three location:

Blue Magic: N/A

Release: Strong Attack

-----  
130. Bandercoeurl

LV: 37

HP: 2600

MP: 100

Strength: 59

Defense: 5

Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 381  
EXP: 1150

Steal: Phoenix Down  
Drop: Phoenix Down

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Mini

World one location: N/A  
World two location: Exdeath's Castle (6F-7F, 12F)  
World three location:

Blue Magic: N/A  
Release: Blaster

-----  
131. Iron Fist

LV: 38  
HP: 3300  
MP: 0  
Strength: 63  
Defense: 15  
Evasion: 20  
Magic: 0  
Magic Defense: 15

Gil: 384  
EXP: 1300

Steal: Beast Killer, Potion  
Drop: Hero Cocktail

Immune To: Nothing  
Weak Against: Fire, Ice, Lightning  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Poison

World one location: N/A  
World two location: Exdeath's Castle (7F, 9F)  
World three location:

Blue Magic: N/A  
Release: Strong Attack

-----  
XXX. Jackanapes (Exdeath's Castle)

LV: 54  
HP: 666  
MP: 5000

Strength: 60  
Defense: 65  
Evasion: 50  
Magic: 60  
Magic Defense: 60

Gil: 1  
EXP: 0

Steal: Hi-Potion, Potion  
Drop: Elixer

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Earth, Holy  
Type: Humanoid  
Immunity: Nothing

World one location: N/A  
World two location: Moving floor in F7 of Exdeath's Castle.  
World three location: N/A

Blue Magic: Moon Flute  
Release: Old

-----  
XXX. Imp (Exdeath's Castle)

LV: 52  
HP: 1000  
MP: 500  
Strength: 65  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Hi-Potion, Potion  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Earth  
Type: Humanoid  
Immunity: Nothing

World one location: N/A  
World two location: Moving floor in F7 of Exdeath's Castle.  
World three location: N/A

Blue Magic: N/A  
Release: Confuse

-----  
XXX. Oiseaurare (Exdeath's Castle)

LV: 53

HP: 1000  
MP: 500  
Strength: 60  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Hi-Potion, Potion  
Drop: Ether

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Earth  
Type: Humanoid  
Immunity: Nothing

World one location: N/A  
World two location: Moving floor in F7 of Exdeath's Castle.  
World three location: N/A

Blue Magic: Magic Hammer (Control)  
Release: Blaster

-----  
XXX. Abductor (Exdeath's Castle)

LV: 5  
HP: 5000  
MP: 100  
Strength: 80  
Defense: 5  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 0  
EXP: 500

Steal: Shuriken, Hi-Potion  
Drop: Hayate Bow

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Mini, Toad

World one location: N/A  
World two location: Moving floor in F7 of Exdeath's Castle.  
World three location: N/A

Blue Magic: Aera  
Release: N/A

-----  
132. Blue Dragon

LV: 38  
HP: 6900  
MP: 1000  
Strength: 64  
Defense: 10  
Evasion: 20  
Magic: 0  
Magic Defense: 5

Gil: 500  
EXP: 2500

Steal: Cottage, Dragon Fang  
Drop: Dragon Fang

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Ice  
Type: Dragon  
Immunity: Mini, Toad, Confuse, Paralyze, Sleep

World one location: N/A  
World two location: Exdeath's Castle (7F-9F)  
World three location:

Blue Magic: N/A  
Release: Ice Storm

-----  
133. Red Dragon

LV: 30  
HP: 7500  
MP: 1000  
Strength: 65  
Defense: 12  
Evasion: 0  
Magic: 50  
Magic Defense: 8

Gil: 500  
EXP: 3000

Steal: Flame Ring, Hi-Potion  
Drop: Elixir

Immune To: Nothing  
Weak Against: Ice, Earth, Water  
Absorbs: Fire  
Type: Undead, Dragon  
Immunity: Mini, Toad, Petrify, Confuse, Paralyze, sleep

World one location: N/A  
World two location: Barrier tower (Chest), Exdeath's Castle (7F-8F)  
World three location:

Blue Magic: Level 3 Flare (Control)  
Release: Atomic Ray

-----  
134. Yellow Dragon

LV: 38  
HP: 8500  
MP: 1000  
Strength: 65  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 500  
EXP: 2600

Steal: Ether, Thunder Rod  
Drop: Coral Ring

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Lightning  
Type: Dragon  
Immunity: Poison, Mini, Toad, Petrify, Confuse, Paralyze, Sleep

World one location: N/A  
World two location: Barrier tower (Chest), Exdeath's Castle (8F-9F)  
World three location:

Blue Magic: N/A  
Release: Lightning

-----  
135. Sleepy

LV: 36  
HP: 1600  
MP: 100  
Strength: 50  
Defense: 5  
Evasion: 10  
Magic: 0  
Magic Defense: 5

Gil: 396  
EXP: 700

Steal: Hi-Potion, Healing Staff  
Drop: Leather Cap

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Ancient Library (WM)

Blue Magic: N/A

Release: Sleep

-----  
136. Triffid

LV: 37  
HP: 2200  
MP: 100  
Strength: 52  
Defense: 5  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 399  
EXP: 825

Steal: Iron Draft, Power Drink  
Drop: Speed Shake

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Ancient Library (WM)

Blue Magic: N/A  
Release: Strong Attack

-----  
137. Hedgehog

LV: 37  
HP: 1000  
MP: 0  
Strength: 54  
Defense: 25  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 402  
EXP: 850

Steal: Gold Needle  
Drop: Gold Needle

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Mini

World one location: N/A  
World two location: N/A  
World three location: Ancient Library (WM)

Blue Magic: 1000 Needles (Control)  
Release: 1000 Needles

---

138. Python

LV: 39  
HP: 1800  
MP: 0  
Strength: 49  
Defense: 5  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 405  
EXP: 680

Steal: Antidote  
Drop: Eye Drops

Immune To: Nothing  
Weak Against: Ice  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini

World one location: N/A  
World two location: N/A  
World three location: Ancient Library (WM)

Blue Magic: Vampire  
Release: Entangle

---

139. Shadow

LV: 40  
HP: 1000  
MP: 0  
Strength: 57  
Defense: 25  
Evasion: 30  
Magic: 0  
Magic Defense: 5

Gil: 408  
EXP: 880

Steal: Hi-Potion  
Drop: Holy Water

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: N/A



World two location: N/A

World three location: Ancient Library (WM)

Blue Magic: Dark Spark (Control), Off Guard (Control), Vampire (Control)

Release: Vampire

-----  
140. Elm Gigas

LV: 39

HP: 4170

MP: 5000

Strength: 62

Defense: 5

Evasion: 20

Magic: 30

Magic Defense: 30

Gil: 411

EXP: 810

Steal: Hero Cocktail

Drop: Goliath Tonic

Immune To: Earth

Weak Against: Nothing

Absorbs: Wind

Type: Humanoid

Immunity: Poison, Mini, Toad

World one location: N/A

World two location: N/A

World three location: Ancient Library (WM)

Blue Magic:

Release:

-----  
141. Desertpede

LV: 40

HP: 2150

MP: 0

Strength: 59

Defense: 10

Evasion: 0

Magic: 250

Magic Defense: 5

Gil: 426

EXP: 900

Steal: Antidote, Potion

Drop: Dark Matter

Immune To: Nothing

Weak Against: Ice

Absorbs: Nothing

Type: Desert

Immunity: Mini

World one location: N/A  
World two location: N/A  
World three location: Pyramid (WM)

Blue Magic:  
Release:

-----  
142. Bulette

LV: 41  
HP: 1000  
MP: 0  
Strength: 61  
Defense: 55  
Evasion: 0  
Magic: 0  
Magic Defense: 20

Gil: 429  
EXP: 1050

Steal: Potion  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Ice  
Absorbs: Nothing  
Type: Desert  
Immunity: Mini

World one location: N/A  
World two location: N/A  
World three location: Pyramid (WM)

Blue Magic:  
Release:

-----  
143. Lamia Queen

LV: 40  
HP: 2100  
MP: 600  
Strength: 54  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 435  
EXP: 700

Steal: Thornlet, Maiden's Kiss  
Drop: Lamia's Tiara

Immune To: Nothing  
Weak Against: Ice  
Absorbs: Nothing

Type: Undead, Magic Beast, Humanoid

Immunity: Nothing

World one location: N/A

World two location: N/A

World three location: Pyramid

Blue Magic:

Release:

-----  
144. Rajiformes

LV: 41

HP: 2200

MP: 1000

Strength: 61

Defense: 10

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 438

EXP: 800

Steal: Power Drink

Drop: Potion

Immune To: Earth

Weak Against: Lightning

Absorbs: Nothing

Type: Undead, Magic Beast

Immunity: Mini, Toad, Paralyze, Sleep, Stop

World one location: N/A

World two location: N/A

World three location: Pyramid

Blue Magic:

Release:

-----  
145. Ushabti

LV: 38

HP: 1200

MP: 10

Strength: 51

Defense: 35

Evasion: 0

Magic: 0

Magic Defense: 6

Gil: 441

EXP: 480

Steal: Nothing

Drop: Iron Draft

Immune To: Nothing

Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Old

World one location: N/A  
World two location: N/A  
World three location: Pyramid

Blue Magic:  
Release:

---

146. Archeosaur

LV: 35  
HP: 9960  
MP: 1000  
Strength: 67  
Defense: 20  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 444  
EXP: 1800

Steal: Phoenix Down  
Drop: Dragon Fang

Immune To: Poison  
Weak Against: Fire, Earth  
Absorbs: Poison  
Type: Undead, Dragon  
Immunity: Poison, Mini, Toad, Petrify, Silence, Berserk, Confuse, Paralyze, Sleep, Stop

World one location: N/A  
World two location: N/A  
World three location: Pyramid

Blue Magic:  
Release:

---

147. Zephyrus

LV: 53  
HP: 3780  
MP: 5000  
Strength: 55  
Defense: 25  
Evasion: 30  
Magic: 60  
Magic Defense: 30

Gil: 500  
EXP: 2000

Steal: Elixir, Potion

Drop: Elixir

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Magic Beast, Humanoid

Immunity: Mini, Petrify, Death

World one location: N/A

World two location: N/A

World three location: Pyramid

Blue Magic:

Release:

-----  
XXX. Bio Soldier (Zephyrus)

LV: 41

HP: 2000

MP: 5000

Strength: 60

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 0

EXP: 0

Steal: Diamond Helm, Antidote

Drop: Poison Axe

Immune To: Nothing

Weak Against: Nothing

Absorbs: Poison

Type: Humanoid

Immunity: Poison

World one location: N/A

World two location: N/A

World three location: Summoned by Zephyrus

Blue Magic:

Release:

-----  
XXX. Ronkan Knight (Zephyrus)

LV: 42

HP: 2000

MP: 1000

Strength: 70

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 0

EXP: 0

Steal: Hero Cocktail  
Drop: Flame Scroll

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Summoned by Zephyrus

Blue Magic:  
Release:

-----  
XXX. Tunneller (Zephyrus)

LV: 40  
HP: 1600  
MP: 10000  
Strength: 60  
Defense: 50  
Evasion: 0  
Magic: 0  
Magic Defense: 50

Gil: 0  
EXP: 0

Steal: Eye Drops  
Drop: Antidote

Immune To: Nothing  
Weak Against:  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Summoned by Zephyrus

Blue Magic:  
Release:

-----  
XXX. Adamantite Golem (Zephyrus)

LV: 44  
HP: 2000  
MP: 1000  
Strength: 60  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0

EXP: 0

Steal: Hi-Potion

Drop: Gold Needle

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Nothing

World one location: N/A

World two location: N/A

World three location: Summoned by Zephyrus

Blue Magic:

Release:

-----  
XXX. Dhorme Chimera (Zephyrus)

LV: 45

HP: 2700

MP: 1000

Strength: 60

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 0

EXP: 0

Steal: Hi-Potion

Drop: Iron Draft

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Nothing

World one location: N/A

World two location: N/A

World three location: Summoned by Zephyrus

Blue Magic:

Release:

-----  
XXX. Ziggurat Gigas (Zephyrus)

LV: 43

HP: 3000

MP: 1000

Strength: 60

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 0

EXP: 0

Steal: Diamond Armor, Power Drink

Drop: Goliath Tonic

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Nothing

World one location: N/A

World two location: N/A

World three location: Summoned by Zephyrus

Blue Magic:

Release:

-----  
148. Mummy

LV: 27

HP: 2900

MP: 50

Strength: 48

Defense: 25

Evasion: 10

Magic: 0

Magic Defense: 20

Gil: 500

EXP: 0

Steal: Hi-Potion, Potion

Drop: Holy Water

Immune To: Nothing

Weak Against: Fire

Absorbs: Nothing

Type: Undead, Humanoid

Immunity: Poison, Toad, Confuse, Paralyze, Sleep

World one location: N/A

World two location: N/A

World three location: Pyramid

Blue Magic:

Release:

-----  
149. Aspis

LV: 35

HP: 1280

MP: 50

Strength: 57

Defense: 20



Evasion: 10  
Magic: 0  
Magic Defense: 20

Gil: 0  
EXP: 800

Steal: Hi-Potion, Antidote  
Drop: Antidote

Immune To: Nothing  
Weak Against: Ice  
Absorbs: Nothing  
Type: Undead  
Immunity: Poison, Mini, Confuse, Paralyze, Sleep

World one location: N/A  
World two location: N/A  
World three location: Pyramid

Blue Magic:  
Release:

-----  
150. Mecha Head

LV: 37  
HP: 7210  
MP: 5000  
Strength: 59  
Defense: 28  
Evasion: 10  
Magic: 0  
Magic Defense: 18

Gil: 0  
EXP: 0

Steal: Gauntlets, Ether  
Drop: Speed Shake

Immune To: Nothing  
Weak Against: Lightning, Water  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Paralyze, Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: Pyramid

Blue Magic:  
Release:

-----  
151. The Damned

LV: 44  
HP: 1980  
MP: 0

Strength: 65  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 471  
EXP: 1200

Steal: Holy Water  
Drop: Holy Water

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Poison  
Type: Undead, Magic Beast  
Immunity: Poison, Petrify, Old

World one location: N/A  
World two location: N/A  
World three location: Pyramid

Blue Magic:  
Release:

-----  
152. Grand Mummy

LV: 0  
HP: 6000  
MP: 300  
Strength: 55  
Defense: 30  
Evasion: 10  
Magic: 5  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Holy Water, Hi-Potion  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Poison  
Type: Undead, Humanoid  
Immunity: Poison, Mini, Toad, Petrify, Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: N/A  
World three location: Pyramid

Blue Magic:  
Release:

-----  
153. Sekhmet

LV: 41

HP: 6000  
MP: 0  
Strength: 70  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 10  
EXP: 3

Steal: Thief's Gloves, Hi-Potion  
Drop: Crystal Armor

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast, Humanoid  
Immunity: Poison, Mini, Toad, Petrify, Death, Sleep

World one location: N/A  
World two location: N/A  
World three location: Pyramid

Blue Magic:  
Release:

-----  
154. Slug

LV: 42  
HP: 1820  
MP: 100  
Strength: 62  
Defense: 10  
Evasion: 10  
Magic: 0  
Magic Defense: 5

Gil: 453  
EXP: 1100

Steal: Hi-Potion, Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: N/A  
World two location: N/A  
World three location: Moore, Crescent

Blue Magic:  
Release:

-----  
155. Gloom Widow

LV: 42  
HP: 1820  
MP: 0  
Strength: 60  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 456  
EXP: 1100

Steal: Hi-Potion, Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Water  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Moore, Crescent

Blue Magic:  
Release:

-----  
156. Mykale

LV: 42  
HP: 2000  
MP: 200  
Strength: 65  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 459  
EXP: 1200

Steal: Death Sickle, Silk Robe  
Drop: Luminous Robe

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Mini, Toad

World one location: N/A  
World two location: N/A  
World three location: Moore, Crescent

Blue Magic:  
Release:

---

157. Executor

LV: 42  
HP: 2000  
MP: 10000  
Strength: 52  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 462  
EXP: 1300

Steal: Ether  
Drop: Diamond Armlet

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Island Shrine

Blue Magic:  
Release:

---

158. Oiseaurare

LV: 43  
HP: 1900  
MP: 100  
Strength: 60  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 465  
EXP: 1250

Steal: Mirage Vest, Hi-Potion  
Drop: Holy Water

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Island Shrine

Blue Magic:

Release:

-----  
159. Shadow Dancer

LV: 43  
HP: 4480  
MP: 100  
Strength: 75  
Defense: 10  
Evasion: 20  
Magic: 0  
Magic Defense: 5

Gil: 468  
EXP: 1550

Steal: Dancing Dagger, Power Armlet  
Drop: Mallet

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Darkness, Mini, Toad

World one location: N/A  
World two location: N/A  
World three location: Island Shrine

Blue Magic:  
Release:

-----  
160. Numb Blade

LV: 43  
HP: 2400  
MP: 0  
Strength: 81  
Defense: 10  
Evasion: 30  
Magic: 0  
Magic Defense: 5

Gil: 474  
EXP: 1400

Steal: Ice Shield, Ashura  
Drop: Kotetsu

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Darkness, Mini, Confuse, Sleep, Stop

World one location: N/A  
World two location: N/A  
World three location: Island Shrine

Blue Magic:  
Release:

-----  
161. Tot Aevis

LV: 47  
HP: 33090  
MP: 1000  
Strength: 70  
Defense: 10  
Evasion: 20  
Magic: 10  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Ether, Aevis Killer  
Drop: Aevis Killer

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Wind  
Type: Aevis  
Immunity: Poison, Mini, Toad, Petrify, Death, Berserk, Paralyze, Sleep,  
Old, Stop

World one location: N/A  
World two location: N/A  
World three location: Island Shrine

Blue Magic:  
Release:

-----  
XXX. Invisible

LV: 52  
HP: 7000  
MP: 1000  
Strength: 90  
Defense: 10  
Evasion: 25  
Magic: 0  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Invisible, Ninja Suit  
Drop: Aevis Killer

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Berserk, Paralyze, Sleep,  
Old

World one location: N/A  
World two location: N/A  
World three location: Island Shrine

Blue Magic:  
Release:

-----  
XXX. Pantera

LV: 42  
HP: 18000  
MP: 1000  
Strength: 61  
Defense: 5  
Evasion: 10  
Magic: 0  
Magic Defense: 15

Gil: 0  
EXP: 0

Steal: Elixir, Phoenix Down  
Drop: Nothing

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Mini, Toad, Berserk

World one location: N/A  
World two location: N/A  
World three location: Island Shrine

Blue Magic:  
Release:

-----  
162. Tiny Mage

LV: 43  
HP: 1540  
MP: 500  
Strength: 80  
Defense: 40  
Evasion: 15  
Magic: 0  
Magic Defense: 0

Gil: 477  
EXP: 780

Steal: Ether  
Drop: Potion

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing



Type: Nothing  
Immunity: Mini, Toad, Death

World one location: N/A  
World two location: N/A  
World three location: Fork Tower (Left Side)

Blue Magic:  
Release:

---

163. Chrono Controller

LV: 43  
HP: 2600  
MP: 1000  
Strength: 82  
Defense: 45  
Evasion: 20  
Magic: 20  
Magic Defense: 0

Gil: 480  
EXP: 900

Steal: Healing Staff, Potion  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Petrify, Death, Berserk, Paralyze

World one location: N/A  
World two location: N/A  
World three location: Fork Tower (Left Side)

Blue Magic:  
Release:

---

164. Flaremancer

LV: 44  
HP: 3000  
MP: 1000  
Strength: 89  
Defense: 35  
Evasion: 0  
Magic: 10  
Magic Defense: 0

Gil: 486  
EXP: 1100

Steal: Blitz Whip, Elixir  
Drop: Sage's Miter

Immune To: Nothing

Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Toad, Death, Paralyze, Sleep, Stop

World one location: N/A  
World two location: N/A  
World three location: Fork Tower (Left Side)

Blue Magic:  
Release:

---

165. Dueling Knight

LV: 44  
HP: 2140  
MP: 0  
Strength: 78  
Defense: 5  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 489  
EXP: 1100

Steal: Flame Shield, Power Drink  
Drop: Power Drink

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Petrify, Death

World one location: N/A  
World two location: N/A  
World three location: Fork Tower (Right Side)

Blue Magic:  
Release:

---

166. Iron Muscles

LV: 44  
HP: 2140  
MP: 0  
Strength: 80  
Defense: 25  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 492  
EXP: 1200

Steal: Goliath Tonic  
Drop: Goliath Tonic

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Petrify, Death

World one location: N/A  
World two location: N/A  
World three location: Fork Tower (Right Side)

Blue Magic:  
Release:

-----  
167. Berserker

LV: 44  
HP: 2140  
MP: 0  
Strength: 77  
Defense: 5  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 495  
EXP: 1000

Steal: Elven Bow, Speed Shake  
Drop: Death Sickle

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Petrify, Death

World one location: N/A  
World two location: N/A  
World three location: Fork Tower (Right Side)

Blue Magic:  
Release:

-----  
168. Unknown (blob)

LV: 41  
HP: 2500  
MP: 0  
Strength: 60  
Defense: 25  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 525  
EXP: 1200

Steal: Beast Killer

Drop: Nothing

Immune To: Nothing

Weak Against: Holy

Absorbs: Poison

Type: Undead

Immunity: Poison, Mini, Toad, Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A

World two location: N/A

World three location: Great Sea Trench

Blue Magic:

Release:

-----  
169. Unknown (slime)

LV: 47

HP: 3500

MP: 500

Strength: 61

Defense: 40

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 519

EXP: 1080

Steal: Hi-Potion, Potion

Drop: Goliath Tonic

Immune To: Nothing

Weak Against: Holy, Water

Absorbs: Poison

Type: Undead

Immunity: Poison, Death, Silence, Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A

World two location: N/A

World three location: Great Sea Trench

Blue Magic:

Release:

-----  
170. Unknown (snake)

LV: 46

HP: 2500

MP: 500

Strength: 62

Defense: 30

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 522

EXP: 1350

Steal: Hi-Potion, Potion

Drop: Power Drink

Immune To: Nothing

Weak Against: Holy

Absorbs: Poison

Type: Undead

Immunity: Poison, Petrify, Paralyze

World one location: N/A

World two location: N/A

World three location: Great Sea Trench

Blue Magic:

Release:

-----  
171. Unknown (blob 2)

LV: 41

HP: 2500

MP: 500

Strength: 60

Defense: 25

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 525

EXP: 1200

Steal: Hi-Potion, Potion

Drop: Speed Shake

Immune To: Nothing

Weak Against: Holy

Absorbs: Poison

Type: Undead

Immunity: Poison, Mini, Toad, Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A

World two location: N/A

World three location: Great Sea Trench

Blue Magic:

Release:

-----  
172. Unknown (skeleton)

LV: 47

HP: 6500

MP: 500

Strength: 67

Defense: 35

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 528  
EXP: 2000

Steal: Hi-Potion, Potion  
Drop: Iron Draft

Immune To: Earth  
Weak Against: Holy  
Absorbs: Poison  
Type: Undead  
Immunity: Poison, Mini, Toad, Petrify, Death

World one location: N/A  
World two location: N/A  
World three location: Great Sea Trench

Blue Magic:  
Release:

-----  
173. Frost Bull

LV: 45  
HP: 2300  
MP: 0  
Strength: 77  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 510  
EXP: 1200

Steal: Hi-Potion  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Ice  
Type: Magic Beast  
Immunity: Mini

World one location: N/A  
World two location: N/A  
World three location: Between Istory and Regole (WM)

Blue Magic:  
Release:

-----  
174. Istory Lythos

LV: 45  
HP: 2300  
MP: 0  
Strength: 85  
Defense: 30  
Evasion: 20

Magic: 0  
Magic Defense: 30

Gil: 513  
EXP: 2000

Steal: Judgment Staff, Antidote  
Drop: Dragon Fang

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast, Dragon  
Immunity: Mini, Toad, Paralyze, Sleep

World one location: N/A  
World two location: N/A  
World three location: Between Istory and Regole (WM)

Blue Magic:  
Release:

-----  
175. Spizzner

LV: 39  
HP: 2300  
MP: 0  
Strength: 71  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 516  
EXP: 1250

Steal: Potion  
Drop: Potion

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Between Istory and Regole (WM)

Blue Magic:  
Release:

-----  
176. Druid

LV: 44  
HP: 2200  
MP: 900  
Strength: 60

Defense: 10  
Evasion: 0  
Magic: 30  
Magic Defense: 5

Gil: 501  
EXP: 1500

Steal: Angel Ring, Potion  
Drop: Phoenix Down

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Nothing

World one location: N/A  
World two location: Underwater cave (North west)  
World three location:

Blue Magic:  
Release:

-----  
177. Ironback

LV: 44  
HP: 2200  
MP: 0  
Strength: 70  
Defense: 50  
Evasion: 10  
Magic: 0  
Magic Defense: 15

Gil: 504  
EXP: 1300

Steal: Potion  
Drop: Tent

Immune To: Nothing  
Weak Against: Ice  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Nothing

World one location: N/A  
World two location: Underwater cave (North west)  
World three location:

Blue Magic:  
Release:

-----  
178. Mercury Bat

LV: 46  
HP: 500



MP: 500  
Strength: 65  
Defense: 10  
Evasion: 50  
Magic: 0  
Magic Defense: 0

Gil: 531  
EXP: 1020

Steal: Potion  
Drop: Hi-Potion

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Istory Falls

Blue Magic:  
Release:

-----  
179. Coral

LV: 46  
HP: 2150  
MP: 100  
Strength: 66  
Defense: 20  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 534  
EXP: 1268

Steal: Iron Draft, Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Poison, Water  
Type: Nothing  
Immunity: Darkness, Mini, Toad, Paralyze, Sleep

World one location: N/A  
World two location: N/A  
World three location: Istory Falls

Blue Magic:  
Release:

-----  
180. Aquagel

LV: 46  
HP: 3300  
MP: 100  
Strength: 67  
Defense: 20  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 540  
EXP: 1268

Steal: Hi-Potion, Potion  
Drop: Speed Shake

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Water  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death

World one location: N/A  
World two location: N/A  
World three location: Istory Falls

Blue Magic:  
Release:

-----  
181. Steel Fist

LV: 47  
HP: 4000  
MP: 100  
Strength: 60  
Defense: 30  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 543  
EXP: 1335

Steal: Hero Cocktail, Twist Headband  
Drop: Kaiser Knuckles

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Istory Falls

Blue Magic:  
Release:  
-----

182. Alchymia

LV: 47

HP: 4500

MP: 3900

Strength: 70

Defense: 10

Evasion: 50

Magic: 90

Magic Defense: 10

Gil: 546

EXP: 1000

Steal: Man-Eater, Maiden's Kiss

Drop: Elixir

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Humanoid

Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Confuse, Paralyze, Sleep

World one location: N/A

World two location: N/A

World three location: Istory Falls

Blue Magic:

Release:

-----  
XXX. Ghidra (Alchymia)

LV: 46

HP: 6000

MP: 0

Strength: 85

Defense: 10

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 552

EXP: 2000

Steal: Dragon Fang, Thunder Scroll

Drop: Dark Matter

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Dragon, Undead

Immunity: Mini

World one location: N/AN/A

World two location: N/AN/A

World three location: Alchymia's frog will transform into this.

Blue Magic: N/A

Release:

-----  
XXX. Red Dragon (Alchymia)

LV: 44  
HP: 7500  
MP: 0  
Strength: 83  
Defense: 20  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 549  
EXP: 2000

Steal: Dragon Fang, Fire Scroll  
Drop: Dark MAtter

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Dragon, Undead  
Immunity: Mini

World one location: N/AN/A  
World two location: N/AN/A  
World three location: Alchymia's frog will transform into this.

Blue Magic: N/A  
Release:

-----  
183. Tonberry

LV: 46  
HP: 39393  
MP: 100  
Strength: 119  
Defense: 10  
Evasion: 30  
Magic: 0  
Magic Defense: 0

Gil: 537  
EXP: 1268

Steal: Elixir, Plumed Hat  
Drop: Mirage Vest

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Mini, Toad, Petrify, Death

World one location: N/A  
World two location: N/A  
World three location: Istory Falls

Blue Magic:  
Release:

-----  
184. Ankheg

LV: 48  
HP: 2780  
MP: 100  
Strength: 75  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 570  
EXP: 1250

Steal: Hi-Potion, Potion  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Ice  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini

World one location: N/A  
World two location: N/A  
World three location: Phoenix Tower (WM)

Blue Magic:  
Release:

-----  
185. Ammonite

LV: 48  
HP: 2780  
MP: 0  
Strength: 71  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 573  
EXP: 1170

Steal: Potion, Hi-Potion  
Drop: Holy Water

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini

World one location: N/A

World two location: N/A

World three location: Phoenix Tower (WM)

Blue Magic:

Release:

-----  
186. Landcrawler

LV: 48

HP: 22000

MP: 500

Strength: 100

Defense: 20

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 576

EXP: 3270

Steal: Defender, Ancient Sword

Drop: Elixir

Immune To: Nothing

Weak Against: Nothing

Absorbs: Earth

Type: Magic Beast, Desert

Immunity: Poison, Mini, Toad, Petrify, Paralyze, Sleep

World one location: N/A

World two location: N/A

World three location: Phoenix Tower (WM)

Blue Magic:

Release:

-----  
187. Lemure

LV: 49

HP: 3800

MP: 300

Strength: 77

Defense: 30

Evasion: 10

Magic: 0

Magic Defense: 10

Gil: 579

EXP: 1500

Steal: Ribbon, Reflect Ring

Drop: Lamia's Harp

Immune To: Earth

Weak Against: Nothing

Absorbs: Nothing

Type: Humanoid

Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Phoenix Tower

Blue Magic:  
Release:

-----  
188. Parthenope

LV: 49  
HP: 3900  
MP: 300  
Strength: 76  
Defense: 30  
Evasion: 10  
Magic: 0  
Magic Defense: 5

Gil: 582  
EXP: 1500

Steal: Coral Ring, Rainbow Dress  
Drop: Reflect Ring

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Phoenix Tower

Blue Magic:  
Release:

-----  
189. Cherie

LV: 49  
HP: 4000  
MP: 300  
Strength: 78  
Defense: 30  
Evasion: 10  
Magic: 0  
Magic Defense: 0

Gil: 585  
EXP: 1500

Steal: Elven Mantle, Red Slippers  
Drop: Hermes Sandals

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing

Type: Humanoid  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Phoenix Tower

Blue Magic:  
Release:

-----  
190. Magic Pot

LV: 91  
HP: 65255  
MP: 50000  
Strength: 70  
Defense: 255  
Evasion: 95  
Magic: 90  
Magic Defense: 255

Gil: 10000  
EXP: 10000

Steal: Hi-Potion  
Drop: Elixer

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: Phoenix Tower

Blue Magic:  
Release:

-----  
XXX. Liquid Flame (Phoenix Tower)

LV: 63  
HP: 9000  
MP: 1000  
Strength: 81  
Defense: 10  
Evasion: 0  
Magic: 20  
Magic Defense: 0

Gil: 0  
EXP: 2500

Steal: Mallet  
Drop: Flame Scroll



Immune To: Nothing  
Weak Against: Ice, Water  
Absorbs: Fire  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: N/A  
World three location: Phoenix Tower Walls

Blue Magic:  
Release:

-----  
XXX. Kuza Beast (Phoenix Tower)

LV: 63  
HP: 10000  
MP: 1000  
Strength: 75  
Defense: 30  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 2500

Steal: Hi-Potion  
Drop: Phoenix Down

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Beserk, Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: N/A  
World three location: Phoenix Tower

Blue Magic:  
Release:

-----  
XXX. Bandercoerl (Phoenix Tower)

LV: 63  
HP: 8000  
MP: 1000  
Strength: 80  
Defense: 0  
Evasion: 10  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 2500

Steal: Gold Needle  
Drop: Elixer

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Magical Creature  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Beserk,  
Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: N/A  
World three location: Phoenix Tower

Blue Magic:  
Release:

-----  
XXX. Soul Cannon (Phoenix Tower)

LV: 61  
HP: 10000  
MP: 60000  
Strength: 1  
Defense: 40  
Evasion: 0  
Magic: 255  
Magic Defense: 0

Gil: 0  
EXP: 2500

Steal: Protect Ring, Ether  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Beserk,  
Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: N/A  
World three location: Phoenix Tower

Blue Magic:  
Release:

-----  
191. Sucker

LV: 6  
HP: 50  
MP: 0  
Strength: 7  
Defense: 0  
Evasion: 0  
Magic: 0

Magic Defense: 5

Gil: 40

EXP: 21

Steal: Nothing

Drop: Potion

Immune To: Nothing

Weak Against: Lightning

Absorbs: Nothing

Type: Nothing

Immunity: Mini

World one location: Torna Canal

World two location: N/A

World three location: N/A

Blue Magic:

Release:

-----  
192. Octokraken

LV: 7

HP: 60

MP: 0

Strength: 8

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 5

Gil: 45

EXP: 21

Steal: Nothing

Drop: Potion

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Mini

World one location: Torna Canal

World two location: N/A

World three location: N/A

Blue Magic:

Release:

-----  
193. Sahagin

LV: 20

HP: 550

MP: 10

Strength: 27

Defense: 0

Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 100  
EXP: 180

Steal: Potion  
Drop: Potion

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Water  
Type: Nothing  
Immunity: Nothing

World one location: Sea battles  
World two location: N/A  
World three location: Sea battles

Blue Magic:  
Release:

-----  
194. Thunder Anemone

LV: 21  
HP: 600  
MP: 100  
Strength: 27  
Defense: 0  
Evasion: 0  
Magic: 10  
Magic Defense: 5

Gil: 100  
EXP: 1600

Steal: Nothing  
Drop: Thunder Scroll

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Lightning  
Type: Nothing  
Immunity: Mini, Toad

World one location: Sea battles  
World two location: N/A  
World three location: Sea battles

Blue Magic:  
Release:

-----  
195. Sealbis

LV: 19  
HP: 25  
MP: 100

Strength: 30  
Defense: 10  
Evasion: 90  
Magic: 10  
Magic Defense: 35

Gil: 100  
EXP: 200

Steal: Gold Needle  
Drop: Gold Needle

Immune To: Earth, Water  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: Sea battles  
World two location: N/A  
World three location: Sea battles

Blue Magic:  
Release:

-----  
196. Corbett

LV: 29  
HP: 2800  
MP: 0  
Strength: 40  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 25

Gil: 1000  
EXP: 0

Steal: Trident  
Drop: Hi-Potion

Immune To: Earth  
Weak Against: Lightning  
Absorbs: Water  
Type: Nothing  
Immunity: Mini, Toad, Petrify, Death, Confuse, Paralyze, Sleep, old

World one location: Sea battles  
World two location: N/A  
World three location: Sea battles

Blue Magic:  
Release:

-----  
197. Nix

LV: 25

HP: 1500  
MP: 300  
Strength: 90  
Defense: 35  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 740  
EXP: 0

Steal: Hi-Potion, Antidote  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Water  
Type: Nothing  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Sea battle

Blue Magic:  
Release:

-----  
198. Water Scorpion

LV: 26  
HP: 500  
MP: 0  
Strength: 59  
Defense: 20  
Evasion: 80  
Magic: 0  
Magic Defense: 0

Gil: 680  
EXP: 0

Steal: Potion  
Drop: Potion

Immune To: Water  
Weak Against: Lightning  
Absorbs: Water  
Type: Nothing  
Immunity: Mini

World one location: N/A  
World two location: N/A  
World three location: Sea battle

Blue Magic:  
Release:

-----  
199. Vilia

LV: 27  
HP: 19000  
MP: 10000  
Strength: 77  
Defense: 40  
Evasion: 40  
Magic: 10  
Magic Defense: 30

Gil: 10000  
EXP: 0

Steal: Silver Specs, Maiden's Kiss  
Drop: Angel Ring

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Holy, Earth, Wind, Water  
Type: Humanoid  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Sea battle

Blue Magic:  
Release:

-----  
200. Gel Fish

LV: 28  
HP: 1000  
MP: 0  
Strength: 0  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 540  
EXP: 0

Steal: Potion  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Water  
Type: Nothing  
Immunity: Mini

World one location: N/A  
World two location: N/A  
World three location: Sea battle

Blue Magic:  
Release:

-----  
201. Rukh

LV: 29  
HP: 9000  
MP: 500  
Strength: 75  
Defense: 20  
Evasion: 5  
Magic: 0  
Magic Defense: 10

Gil: 5000  
EXP: 0

Steal: Murasame, Hi-Potion  
Drop: Goliath Tonic

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Aegis  
Immunity: Mini, Toad

World one location: N/A  
World two location: N/A  
World three location: Sea battle

Blue Magic:  
Release:

-----  
202. Sea Devil

LV: 30  
HP: 5000  
MP: 1000  
Strength: 71  
Defense: 15  
Evasion: 0  
Magic: 0  
Magic Defense: 10

Gil: 3000  
EXP: 0

Steal: Defender, Hi-Potion  
Drop: Turtle Shell

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Water  
Type: Nothing  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: Sea battle

Blue Magic:



Release:

-----  
203. Stingray

LV: 93  
HP: 30000  
MP: 1000  
Strength: 66  
Defense: 60  
Evasion: 40  
Magic: 70  
Magic Defense: 20

Gil: 0  
EXP: 0

Steal: Rune Blade, Dark Matter  
Drop: Dragon's Whisker

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Water  
Type: Nothing  
Immunity: Mini, Toad, Petrify, Death

World one location: N/A  
World two location: N/A  
World three location: Sea battle

Blue Magic:  
Release:

-----  
204. Grenade

LV: 47  
HP: 3000  
MP: 500  
Strength: 75  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 558  
EXP: 1100

Steal: Flame Shield, Hi-Potion  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, toad

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 2: Ruins

Blue Magic:  
Release:

---

205. Baldanders

LV: 48  
HP: 3000  
MP: 100  
Strength: 75  
Defense: 10  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 564  
EXP: 1380

Steal: Angel Ring, Turtle Shell  
Drop: Rune Chime

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 2: Ruins

Blue Magic:  
Release:

---

206. Death Dealer

LV: 63  
HP: 3000  
MP: 100  
Strength: 75  
Defense: 10  
Evasion: 0  
Magic: 90  
Magic Defense: 0

Gil: 567  
EXP: 1400

Steal: Sage's Miter, Holy Water  
Drop: Phoenix Down

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Nothing

World one location: N/A

World two location: N/A

World three location: CoD: Area 2: Ruins

Blue Magic:

Release:

-----  
207. Level Checker

LV: 54

HP: 5000

MP: 500

Strength: 90

Defense: 20

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 624

EXP: 1520

Steal: Ether, Potion

Drop: Elixir

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Mini, Toad

World one location: N/A

World two location: N/A

World three location: CoD: Area 2: Ruins

Blue Magic:

Release:

-----  
208. White Flame

LV: 49

HP: 1600

MP: 100

Strength: 65

Defense: 50

Evasion: 33

Magic: 0

Magic Defense: 35

Gil: 588

EXP: 1430

Steal: Elixir, Eye Drops

Drop: Ether

Immune To: Earth

Weak Against: Nothing

Absorbs: Holy

Type: Nothing

Immunity: Poison, Mini, Toad, Paralyze, Sleep

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 3: Forest

Blue Magic:  
Release:

-----  
209. Moss Fungus

LV: 48  
HP: 5000  
MP: 200  
Strength: 75  
Defense: 15  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 591  
EXP: 1520

Steal: Air Knife, Hi-Potion  
Drop: Antidote

Immune To: Nothing  
Weak Against: Fire, Water  
Absorbs: Poison  
Type: Magic Beast  
Immunity: Poison

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 3: Forest

Blue Magic:  
Release:

-----  
210. Farfarello

LV: 48  
HP: 2580  
MP: 485  
Strength: 90  
Defense: 15  
Evasion: 20  
Magic: 70  
Magic Defense: 0

Gil: 606  
EXP: 1390

Steal: Lilith Rod, Speed Shake  
Drop: Eye Drops

Immune To: Nothing  
Weak Against: Poison  
Absorbs: Nothing

Type: Humanoid  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 3: Forest

Blue Magic:  
Release:

-----  
211. Orukat

LV: 49  
HP: 2100  
MP: 0  
Strength: 75  
Defense: 33  
Evasion: 0  
Magic: 0  
Magic Defense: 16

Gil: 594  
EXP: 1350

Steal: Gold Needle, Dark Matter  
Drop: Phoenix Down

Immune To: Nothing  
Weak Against: Earth, Water  
Absorbs: Holy  
Type: Nothing  
Immunity: Mini, Toad

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 4: Caves

Blue Magic:  
Release:

-----  
212. Great Dragon

LV: 51  
HP: 10000  
MP: 1000  
Strength: 100  
Defense: 20  
Evasion: 0  
Magic: 0  
Magic Defense: 20

Gil: 615  
EXP: 1900

Steal: Power Drink, Dragon Fang  
Drop: Dragon Fang

Immune To: Nothing

Weak Against: Water

Absorbs: Nothing

Type: Nothing

Immunity: Nothing

World one location: N/A

World two location: N/A

World three location: CoD: Area 4: Caves

Blue Magic:

Release:

-----  
213. Achelon

LV: 52

HP: 3200

MP: 0

Strength: 100

Defense: 70

Evasion: 70

Magic: 0

Magic Defense: 0

Gil: 642

EXP: 1480

Steal: Flametongue, Turtle Shell

Drop: Elixir

Immune To: Nothing

Weak Against: Water

Absorbs: Nothing

Type: Nothing

Immunity: Nothing

World one location: N/A

World two location: N/A

World three location: CoD: Area 4: Caves

Blue Magic:

Release:

-----  
214. Ninja

LV: 52

HP: 5000

MP: 200

Strength: 90

Defense: 15

Evasion: 70

Magic: 0

Magic Defense: 0

Gil: 612

EXP: 1800

Steal: Kiku-ichimonji, Shuriken

Drop: Fuma Shuriken

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 6: Sky Area

Blue Magic:  
Release:

---

215. Dragon Aegis

LV: 49  
HP: 7000  
MP: 1000  
Strength: 100  
Defense: 15  
Evasion: 0  
Magic: 0  
Magic Defense: 15

Gil: 618  
EXP: 2020

Steal: Artemis Bow, Trident  
Drop: Dragon Fang

Immune To: Nothing  
Weak Against: Water  
Absorbs: Nothing  
Type: Aegis  
Immunity: Mini, Toad, Death, Confuse, Paralyze, Sleep, Stop

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 6: Sky Area

Blue Magic:  
Release:

---

216. Sword Dancer

LV: 48  
HP: 3000  
MP: 0  
Strength: 75  
Defense: 15  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 561  
EXP: 2400

Steal: Enhancer, Mythril Helm  
Drop: Icebrand

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 7: Castle

Blue Magic:  
Release:

-----  
217. Death Claw

LV: 51  
HP: 4000  
MP: 200  
Strength: 70  
Defense: 29  
Evasion: 0  
Magic: 50  
Magic Defense: 0

Gil: 600  
EXP: 1700

Steal: Thor Hammer, Hero Cocktail  
Drop: Gold Needle

Immune To: Nothing  
Weak Against: Water  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 7: Castle

Blue Magic:  
Release:

-----  
218. Fury

LV: 50  
HP: 5000  
MP: 1000  
Strength: 80  
Defense: 20  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 630



EXP: 2250

Steal: Cursed Ring, Reflect Ring

Drop: Black Robe

Immune To: Nothing

Weak Against: Water

Absorbs: Nothing

Type: Nothing

Immunity: Nothing

World one location: N/A

World two location: N/A

World three location: CoD: Area 7: Castle

Blue Magic:

Release:

-----  
219. Yojimbo

LV: 52

HP: 3960

MP: 0

Strength: 109

Defense: 5

Evasion: 10

Magic: 0

Magic Defense: 0

Gil: 645

EXP: 2000

Steal: Murakumo, Cottage

Drop: Power Sash

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Humanoid

Immunity: Nothing

World one location: N/A

World two location: N/A

World three location: CoD: Area 7: Castle

Blue Magic:

Release:

-----  
220. Iron Giant

LV: 61

HP: 18000

MP: 10000

Strength: 100

Defense: 50

Evasion: 0

Magic: 50

Magic Defense: 0

Gil: 597  
EXP: 10000

Steal: Iron Armor, Iron Helm  
Drop: Goliath Tonic

Immune To: Nothing  
Weak Against: Water  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Silence, Berserk, Confuse, Paralyze,  
Sleep, Old, Stop

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 7: Castle

Blue Magic:  
Release:

-----  
221. King Behemoth

LV: 82  
HP: 18000  
MP: 300  
Strength: 95  
Defense: 15  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 1000  
EXP: 0

Steal: Blood Sword, Phoenix Down  
Drop: Twin Lance

Immune To: Nothing  
Weak Against: Water  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 8: Void

Blue Magic:  
Release:

-----  
222. Crystal Dragon

LV: 62  
HP: 17500  
MP: 10000  
Strength: 128  
Defense: 40

Evasion: 0  
Magic: 0  
Magic Defense: 20

Gil: 10000  
EXP: 0

Steal: Dragon Lance, Elixir  
Drop: Crystal Armor

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Fire, Ice, Lightning, Wind  
Type: Dragon  
Immunity: Darkness, Poison, Mini, Toad, Petrify

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 8: Void

Blue Magic:  
Release:

-----  
223. Necromancer

LV: 54  
HP: 6900  
MP: 300  
Strength: 79  
Defense: 15  
Evasion: 0  
Magic: 0  
Magic Defense: 30

Gil: 1000  
EXP: 0

Steal: Bone Mail, Holy Water  
Drop: Holy Water

Immune To: Earth  
Weak Against: Water  
Absorbs: Nothing  
Type: Undead  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 8: Void

Blue Magic:  
Release:

-----  
224. Gorgimera

LV: 51  
HP: 10000  
MP: 1000

Strength: 100  
Defense: 15  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 900  
EXP: 0

Steal: Aegis Shield, Hi-Potion  
Drop: Circlet

Immune To: Nothing  
Weak Against: Water  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 8: Void

Blue Magic:  
Release:

---

#### 225. Mindflayer

LV: 53  
HP: 4700  
MP: 500  
Strength: 90  
Defense: 20  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 800  
EXP: 0

Steal: Main Gauche, Green Beret  
Drop: White Robe

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 8: Void

Blue Magic:  
Release:

---

#### 226. Crystelle

LV: 52

HP: 3  
MP: 500  
Strength: 100  
Defense: 50  
Evasion: 50  
Magic: 0  
Magic Defense: 0

Gil: 2000  
EXP: 0

Steal: Crystal Shield, Ether  
Drop: Crystal Helm

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Fire, Ice, Lightning, Poison, Holy, Earth, Wind, Water  
Type: Nothing  
Immunity: Poison, Mini, Toad, Old

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 8: Void

Blue Magic:  
Release:

-----  
227. Belphegor

LV: 55  
HP: 6000  
MP: 500  
Strength: 73  
Defense: 30  
Evasion: 15  
Magic: 50  
Magic Defense: 10

Gil: 950  
EXP: 0

Steal: Rising Sun, Moonring Blade  
Drop: Ice Shield

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Earth  
Type: Magic Beast  
Immunity: Mini

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 8: Void

Blue Magic:  
Release:

-----  
228. Mover

LV: 52  
HP: 10000  
MP: 500  
Strength: 128  
Defense: 40  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 50000  
EXP: 0

Steal: Water Scroll, Flame Scroll  
Drop: Lightning Scroll

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Poison  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 8: Void

Blue Magic:  
Release:

-----  
229. Mini Satana

LV: 71  
HP: 6500  
MP: 1000  
Strength: 100  
Defense: 0  
Evasion: 50  
Magic: 40  
Magic Defense: 60

Gil: 785  
EXP: 12000

Steal: Hi-Potion  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Poison, Toad, Petrify, Death, Silence, Berserk, Confuse, Paralyze, Sleep, old

World one location: N/A  
World two location: N/A  
World three location: Sealed Temple - Dungeon / Sealed Temple - Arena

Blue Magic:  
Release:

-----  
230. Assassin

LV: 73  
HP: 10000  
MP: 500  
Strength: 110  
Defense: 20  
Evasion: 70  
Magic: 0  
Magic Defense: 10

Gil: 806  
EXP: 8000

Steal: Hi-Potion  
Drop: Fuma Shuriken

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Confuse, Paralyze, Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: Sealed Temple - Corridor

Blue Magic:  
Release:

-----  
231. Soul Eater

LV: 68  
HP: 7000  
MP: 700  
Strength: 50  
Defense: 50  
Evasion: 50  
Magic: 50  
Magic Defense: 50

Gil: 800  
EXP: 10000

Steal: Holy Water  
Drop: Holy Water

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Mini, Toad, Petrify, Death, Silence, Confuse, Old

World one location: N/A  
World two location: N/A  
World three location: River of Souls - 1F

Blue Magic:  
Release:

-----  
232. Behemoth

LV: 77  
HP: 15000  
MP: 200  
Strength: 90  
Defense: 13  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 800  
EXP: 0

Steal: Phoenix Down  
Drop: Phoenix Down

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad, Petrify, Death

World one location: N/A  
World two location: N/A  
World three location: Titan's Cave - 2F

Blue Magic:  
Release:

-----  
233. Dark Elemental (Fire)

LV: 74  
HP: 5500  
MP: 10000  
Strength: 80  
Defense: 70  
Evasion: 0  
Magic: 35  
Magic Defense: 0

Gil: 757  
EXP: 7000

Steal: Buckshot  
Drop: Blastshot

Immune To: Earth  
Weak Against: Fire  
Absorbs: Ice, Lightning  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old



World one location: N/A  
World two location: N/A  
World three location: Sealed Temple - Ruins

Blue Magic:  
Release:

-----  
234. Dark Elemental (Ice)

LV: 74  
HP: 5500  
MP: 10000  
Strength: 80  
Defense: 70  
Evasion: 0  
Magic: 35  
Magic Defense: 0

Gil: 757  
EXP: 7000

Steal: Hi-Potion  
Drop: Hi-Potion

Immune To: Earth  
Weak Against: Ice  
Absorbs: Fire, Lightning  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: Sealed Temple - Ruins

Blue Magic:  
Release:

-----  
235. Dark Elemental (Lightning)

LV: 74  
HP: 5500  
MP: 10000  
Strength: 90  
Defense: 70  
Evasion: 0  
Magic: 35  
Magic Defense: 0

Gil: 757  
EXP: 7000

Steal: Ether  
Drop: Ether

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Fire, Ice

Type: Nothing

Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old

World one location: N/A

World two location: N/A

World three location: Sealed Temple - Ruins

Blue Magic:

Release:

-----  
236. Exoray

LV: 72

HP: 6000

MP: 5000

Strength: 50

Defense: 0

Evasion: 0

Magic: 30

Magic Defense: 40

Gil: 724

EXP: 4000

Steal: Hi-Potion

Drop: Hi-Potion

Immune To: Nothing

Weak Against: Fire

Absorbs: Nothing

Type: Nothing

Immunity: Darkness, Poison, Mini, Toad, Petrify, Silence, Berserk, Confuse,  
Paralyze, Old

World one location: N/A

World two location: N/A

World three location: Heart of Ronka

Blue Magic:

Release:

-----  
237. Duelist

LV: 73

HP: 15000

MP: 0

Strength: 100

Defense: 30

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 838

EXP: 25000

Steal: Tent

Drop: Cottage

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Mini, Toad, Petrify, Death, Confuse, Paralyze, Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: Abyssal Falls

Blue Magic:  
Release:

-----  
238. Medusa

LV: 69  
HP: 7500  
MP: 800  
Strength: 99  
Defense: 30  
Evasion: 0  
Magic: 50  
Magic Defense: 20

Gil: 762  
EXP: 15000

Steal: Gold Needle  
Drop: Gold Needle

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Death, Silence, Berserk, Confuse, Paralyze, Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: Tomb of Memory

Blue Magic:  
Release:

-----  
239. Dinozombie

LV: 94  
HP: 20000  
MP: 5000  
Strength: 150  
Defense: 20  
Evasion: 0  
Magic: 0  
Magic Defense: 20

Gil: 5000  
EXP: 30000

Steal: Antidote  
Drop: Dragon Fang

Immune To: Nothing  
Weak Against: Holy  
Absorbs: Poison  
Type: Undead, Dragon  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Confuse,  
Paralyze, Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: Titan's Cave - 2F

Blue Magic:  
Release:

-----  
240. Claret Dragon

LV: 92  
HP: 17000  
MP: 8000  
Strength: 135  
Defense: 40  
Evasion: 0  
Magic: 30  
Magic Defense: 0

Gil: 2200  
EXP: 30000

Steal: Blastshot  
Drop: Dragon Fang

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Fire, Wind  
Type: Dragon  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: Lethe Court

Blue Magic:  
Release:

-----  
241. Ironclad

LV: 91  
HP: 22000  
MP: 15000  
Strength: 140  
Defense: 60  
Evasion: 0  
Magic: 60

Magic Defense: 0

Gil: 1000  
EXP: 40000

Steal: Earthbreaker  
Drop: Diamond Helm

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: Lethe Court

Blue Magic:  
Release:

-----  
242. Hades

LV: 97  
HP: 33333  
MP: 10000  
Strength: 120  
Defense: 30  
Evasion: 50  
Magic: 66  
Magic Defense: 40

Gil: 15000  
EXP: 50000

Steal: Cursed Ring  
Drop: Bone Mail

Immune To: Nothing  
Weak Against: Holy  
Absorbs: Poison  
Type: Undead  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: Lethe Court

Blue Magic:  
Release:

-----  
243. Wing Raptor

LV: 1  
HP: 250  
MP: 25

Strength: 7  
Defense: 0  
Evasion: 0  
Magic: 1  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Potion  
Drop: Phoenix Down

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad, Petrify

World one location: Wind Shrine  
World two location: N/A  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A

---

243. Wing Raptor (Second form)

LV: 2  
HP: 250  
MP: 0  
Strength: 7  
Defense: 20  
Evasion: 40  
Magic: 1  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Potion  
Drop: Phoenix Down

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad, Petrify

World one location: Wind Shrine  
World two location: N/A  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A

---

244. Karlabos

LV: 5

HP: 650  
MP: 100  
Strength: 10  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Potion  
Drop: Tent

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old

World one location: Torna Canal  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: N/A

-----  
245. Siren

LV: 2  
HP: 900  
MP: 200  
Strength: 15  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 20

Gil: 0  
EXP: 0

Steal: Nothing  
Drop: Bronze Armor

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Mini, Toad, Silence, Sleep

World one location: Ship Graveyard  
World two location: N/A  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A  
-----

245. Siren (Undead)

LV: 2  
HP: 900  
MP: 200  
Strength: 14  
Defense: 12  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Nothing  
Drop: Bronze Shield

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Poison  
Type: Undead, Humanoid  
Immunity: Poison, Mini, Toad, Silence, Berserk, Confuse, Paralyze, Sleep, Old,  
Stop

World one location: Ship Graveyard  
World two location: N/A  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A

-----  
246. Magissa

LV: 8  
HP: 650  
MP: 200  
Strength: 14  
Defense: 0  
Evasion: 0  
Magic: 1  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Nothing  
Drop: Whip

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Mini, Toad, Petrify, Death, Berserk, Confuse, Paralyze,  
Sleep, Old

World one location: North Mountain  
World two location: N/A  
World three location: Cloister of the Dead



Blue Magic: Aero  
Release: N/A

---

247. Forza

LV: 8  
HP: 850  
MP: 100  
Strength: 14  
Defense: 3  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 0  
EXP: 0

Steal: Nothing  
Drop: Power Drink

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Mini, Toad, Petrify, Death

World one location: North Mountain  
World two location: N/A  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A

---

248. Ice Commander

LV: 4  
HP: 600  
MP: 200  
Strength: 21  
Defense: 0  
Evasion: 10  
Magic: 10  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Mythril Sword  
Drop: Long Sword

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Ice  
Type: Humanoid  
Immunity: Mini

World one location: Castle Walse (Watertower)  
World two location: N/A

World three location: N/A

Blue Magic: N/A

Release: N/A

-----  
249. Shiva

LV: 11

HP: 1500

MP: 1000

Strength: 40

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 0

Gil: 0

EXP: 0

Steal: Phoenix Down, Hi-Potion

Drop: Frost Rod

Immune To: Nothing

Weak Against: Fire

Absorbs: Ice

Type: Humanoid

Immunity: Mini, Toad, Petrify, Death, Silence, Berserk, Confuse, Paralyze, Sleep, Old, Stop

World one location: Castle Walse (Watertower)

World two location: N/A

World three location: N/A

Blue Magic: N/A

Release: N/A

-----  
250. Garula

LV: 3

HP: 1200

MP: 100

Strength: 15

Defense: 7

Evasion: 0

Magic: 0

Magic Defense: 4

Gil: 0

EXP: 0

Steal: Hi-Potion, Potion

Drop: Hi-Potion

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Magic Beast

Immunity: Mini, Sleep

World one location: Tower of Walse  
World two location: N/A  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A

-----  
251. Liquid Flame (Human form)

LV: 19  
HP: 3000  
MP: 100  
Strength: 18  
Defense: 0  
Evasion: 20  
Magic: 10  
Magic Defense: 15

Gil: 0  
EXP: 0

Steal: Nothing  
Drop: Flame Scroll

Immune To: Poison, Water  
Weak Against: Ice  
Absorbs: Fire, Wind  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Silence, Berserk, Paralyze  
Sleep, Old, Slow, Stop

World one location: Fire-Powered Ship  
World two location: N/A  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A

-----  
251. Liquid Flame (Hand form)

LV: 19  
HP: 3000  
MP: 30  
Strength: 18  
Defense: 0  
Evasion: 10  
Magic: 30  
Magic Defense: 30

Gil: 0  
EXP: 0

Steal: Nothing  
Drop: Flame Rod

Immune To: Ice, Lightning, Poison, Holy, Earth, Water  
Weak Against: Nothing

Absorbs: Fire, Wind

Type: Nothing

Immunity: Darkness, Poison, Mini, Toad, Petrify, Silence, Berserk, Paralyze  
Sleep, Old, Slow, Stop

World one location: Fire-Powered Ship

World two location: N/A

World three location: Cloister of the Dead

Blue Magic: N/A

Release: N/A

-----  
251. Liquid Flame (Whirlwind Form)

LV: 19

HP: 3000

MP: 50

Strength: 18

Defense: 0

Evasion: 30

Magic: 20

Magic Defense: 15

Gil: 0

EXP: 0

Steal: Nothing

Drop: Flame Bow

Immune To: Poison, Water

Weak Against: Ice

Absorbs: Fire, Wind

Type: Nothing

Immunity: Darkness, Poison, Mini, Toad, Petrify, Silence, Berserk, Paralyze  
Sleep, Old, Slow, Stop

World one location: Fire-Powered Ship

World two location: N/A

World three location: Cloister of the Dead

Blue Magic: N/A

Release: N/A

-----  
252. Iron Claw

LV: 39

HP: 900

MP: 150

Strength: 21

Defense: 20

Evasion: 0

Magic: 1

Magic Defense: 10

Gil: 100

EXP: 40

Steal: Hero Cocktail

Drop: Silver Specs

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: Karnak Castle

World two location: N/A

World three location: N/A

Blue Magic: Death Claw

Release: N/A

-----  
XX. Sergeant (Iron Claw)

LV: 0  
HP: 1000  
MP: 25  
Strength: 7  
Defense: 0  
Evasion: 0  
Magic: 5  
Magic Defense: 10

Gil: 100

EXP: 40

Steal: Potion  
Drop: Eye Drops

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad

World one location: Iron Claw Battle

World two location: N/A

World three location: N/A

Blue Magic: N/A

Release: N/A

-----  
XX. Cur Nakk (Iron Claw)

LV: 19  
HP: 140  
MP: 25  
Strength: 18  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 141

EXP: 140

Steal: Potion  
Drop: Potion

Immune To:  
Weak Against:  
Absorbs:  
Type:  
Immunity:

World one location: Iron Claw Battle  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: N/A

-----  
253. Ifrit

LV: 22  
HP: 3000  
MP: 1000  
Strength: 29  
Defense: 10  
Evasion: 20  
Magic: 32  
Magic Defense: 20

Gil: 0  
EXP: 0

Steal: Phoenix Down  
Drop: Flame Scroll

Immune To: Poison  
Weak Against: Ice, Water  
Absorbs: Fire  
Type: Nothing  
Immunity: Mini, Toad, Sleep

World one location: Library of the Ancients  
World two location: N/A  
World three location: N/A

Blue Magic: N/A  
Release: N/A

-----  
254. Byblos

LV: 24  
HP: 3600  
MP: 1000  
Strength: 30  
Defense: 10  
Evasion: 30  
Magic: 20  
Magic Defense: 30

Gil: 0

EXP: 0

Steal: Dark Matter, Mallet

Drop: Iron Draft

Immune To: Nothing

Weak Against: Fire

Absorbs: Ice, Lightning, Poison, Holy, Earth, Wind, Water

Type: Magic Beast

Immunity: Mini, Toad, Petrify, Death, Silence, Confuse, Sleep, Old, Stop

World one location: Library of the Ancients

World two location: N/A

World three location: Cloister of the Dead

Blue Magic: Magic Hammer

Release: N/A

-----  
255. Ramuh

LV: 21

HP: 4000

MP: 300

Strength: 27

Defense: 20

Evasion: 10

Magic: 50

Magic Defense: 5

Gil: 0

EXP: 0

Steal: Hi-Potion

Drop: Ramuh

Immune To: Nothing

Weak Against: Nothing

Absorbs: Lightning

Type: Humanoid

Immunity: Poison, Toad, Petrify, Silence, Confuse, Paralyze, Sleep, Old

World one location: Forest near Istory (WM)

World two location: N/A

World three location:

Blue Magic: Flash

Release: N/A

-----  
256. Sandworm

LV: 18

HP: 3000

MP: 10125

Strength: 25

Defense: 0

Evasion: 0

Magic: 1

Magic Defense: 10

Gil: 0

EXP: 0

Steal: Nothing

Drop: Nothing

Immune To: Nothing

Weak Against: Water

Absorbs: Nothing

Type: Desert

Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,

Confuse, Paralyze, Sleep, Old, Stop

World one location: Desert of Shifting Sands

World two location: N/A

World three location: Cloister of the Dead

Blue Magic: N/A

Release: N/A

-----  
257. Cray Claw

LV: 43

HP: 2000

MP: 500

Strength: 37

Defense: 25

Evasion: 0

Magic: 1

Magic Defense: 25

Gil: 0

EXP: 0

Steal: Coral Sword

Drop: Frost Bow

Immune To: Nothing

Weak Against: Lightning

Absorbs: Water

Type: Magic Beast

Immunity: Mini, Toad

World one location: Sea near Crescent

World two location: N/A

World three location: N/A

Blue Magic:

Release:

-----  
258. Adamantoise

LV: 20

HP: 2000

MP: 125

Strength: 31



Defense: 25  
Evasion: 0  
Magic: 0  
Magic Defense: 5

Gil: 0  
EXP: 0

Steal: Iron Draft  
Drop: Turtle Shell

Immune To: Nothing  
Weak Against: Ice  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad, Petrify, Confuse, Paralyze, Sleep, Stop

World one location: Meteorite at Tycoon  
World two location: N/A  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A

-----  
XXX. Missile Launcher

LV: 23  
HP: 2500  
MP: 200  
Strength: 7  
Defense: 20  
Evasion: 0  
Magic: 1  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Ether, Potion  
Drop: Iron Draft

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old

World one location: Outside Gohn Ruins  
World two location: N/A  
World three location: N/A

Blue Magic: Missile  
Release: N/A

-----  
XXX. Flame Thrower

LV: 22

HP: 2400  
MP: 125  
Strength: 7  
Defense: 15  
Evasion: 0  
Magic: 1  
Magic Defense: 20

Gil: 0  
EXP: 0

Steal: Ether, Potion  
Drop: Speed Shake

Immune To: Nothing  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old

World one location: Outside Gohn Ruins  
World two location: N/A  
World three location: N/A

Blue Magic: Flamethrower  
Release: N/A

-----  
259. Soul Cannon

LV: 36  
HP: 22500  
MP: 1000  
Strength: 7  
Defense: 5  
Evasion: 0  
Magic: 1  
Magic Defense: 10

Gil: 100  
EXP: 40

Steal: Elixir, Ether  
Drop: Dark Matter

Immune To: Poison, Wind, Water  
Weak Against: Lightning  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old, Stop

World one location: Outside Gohn Ruins  
World two location: N/A  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A

-----  
260. Launcher (top)

LV: 50  
HP: 10800  
MP: 1000  
Strength: 7  
Defense: 0  
Evasion: 0  
Magic: 1  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Ether  
Drop: Hi-Potion

Immune To: Poison, Wind, Water  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old

World one location: Outside Gohn Ruins  
World two location: N/A  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A

-----  
261. Launcher (side)

LV: 50  
HP: 10800  
MP: 1000  
Strength: 7  
Defense: 0  
Evasion: 0  
Magic: 1  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Ether  
Drop: Hi-Potion

Immune To: Poison, Wind, Water  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old

World one location: Outside Gohn Ruins  
World two location: N/A  
World three location: Cloister of the Dead

Blue Magic: N/A

Release: N/A

---

262. Archeoaervis (First form)

LV: 21

HP: 1600

MP: 2000

Strength: 39

Defense: 30

Evasion: 10

Magic: 1

Magic Defense: 6

Gil: 0

EXP: 0

Steal: Nothing

Drop: Goliath Tonic

Immune To: Earth

Weak Against: Wind

Absorbs: Nothing

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: Ronka Ruins

World two location: N/A

World three location: N/A

Blue Magic: N/A

Release: N/A

---

262. Archeoaervis (Second form)

LV: 19

HP: 1600

MP: 2000

Strength: 39

Defense: 24

Evasion: 10

Magic: 1

Magic Defense: 12

Gil: 0

EXP: 0

Steal: Nothing

Drop: Power Drink

Immune To: Earth

Weak Against: Nothing

Absorbs: Ice

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: Ronka Ruins

World two location: N/A

World three location: N/A

Blue Magic: N/A

Release: N/A

-----  
262. Archeoaervis (Third Form)

LV: 23

HP: 1600

MP: 2000

Strength: 39

Defense: 18

Evasion: 10

Magic: 1

Magic Defense: 18

Gil: 0

EXP: 0

Steal: Nothing

Drop: Speed Shake

Immune To: Earth

Weak Against: Nothing

Absorbs: Fire

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: Ronka Ruins

World two location: N/A

World three location: N/A

Blue Magic: N/A

Release: N/A

-----  
262. Archeoaervis (Fourth Form)

LV: 24

HP: 1600

MP: 2000

Strength: 39

Defense: 12

Evasion: 10

Magic: 1

Magic Defense: 24

Gil: 0

EXP: 0

Steal: Nothing

Drop: Iron Draft

Immune To: Earth

Weak Against: Nothing

Absorbs: Lightning

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: Ronka Ruins

World two location: N/A

World three location: N/A

Blue Magic: N/A

Release: N/A

-----  
262. Archeoaevis (Revived)

LV: 20

HP: 2500

MP: 2000

Strength: 42

Defense: 6

Evasion: 10

Magic: 1

Magic Defense: 30

Gil: 0

EXP: 0

Steal: Nothing

Drop: Hero Cocktail

Immune To: Fire, Ice, Lightning, Earth, Wind

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: Ronka Ruins

World two location: N/A

World three location: N/A

Blue Magic: N/A

Release: N/A

-----  
263. Purabolos

LV: 22

HP: 1500

MP: 100

Strength: 45

Defense: 0

Evasion: 0

Magic: 10

Magic Defense: 0

Gil: 0

EXP: 0

Steal: Eye Drops

Drop: Hi-Potion

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Mini, Toad, Confuse, Paralyze

World one location: Walse Meteorite

World two location: N/A

World three location: Cloister of the Dead

Blue Magic: Self-Destruct

Release: N/A

-----  
264. Titan

LV: 1

HP: 2500

MP: 2000

Strength: 45

Defense: 10

Evasion: 10

Magic: 0

Magic Defense: 0

Gil: 0

EXP: 0

Steal: Gaia Hammer, Potion

Drop: Hi-Potion

Immune To: Nothing

Weak Against: Nothing

Absorbs: Earth

Type: Humanoid

Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,

Confuse, Sleep, Old

World one location: Karnak Meteorite

World two location: N/A

World three location: N/A

Blue Magic: N/A

Release: N/A

-----  
265. Manticore

LV: 19

HP: 3300

MP: 1000

Strength: 40

Defense: 10

Evasion: 10

Magic: 1

Magic Defense: 20

Gil: 0

EXP: 0

Steal: Wind Spear, Dragon Fang

Drop: Phoenix Down

Immune To: Nothing

Weak Against: Nothing

Absorbs: Ice

Type: Magic Beast

Immunity: Mini, Toad, Confuse, Paralyze, Sleep

World one location: Gohn Meteorite

World two location: N/A

World three location: Cloister of the Dead

Blue Magic: Aqua Breath

Release: N/A

-----  
266. Abductor

LV: 22

HP: 1500

MP: 2000

Strength: 40

Defense: 0

Evasion: 0

Magic: 10

Magic Defense: 0

Gil: 0

EXP: 0

Steal: Gaia Gear

Drop: Ether

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Mini, Toad, Paralyze, Sleep

World one location: N/A

World two location: Solitary Island, where you start

World three location: N/A

Blue Magic: N/A

Release: N/A

-----  
267. Gilgamesh (Exdeaths castle)

LV: 26

HP: 11500

MP: 2000

Strength: 40

Defense: 0

Evasion: 0

Magic: 0

Magic Defense: 0



Gil: 0  
EXP: 0

Steal: Nothing  
Drop: Elixir

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Poison, Toad, Petrify, Confuse, Paralyze, Sleep

World one location: N/A  
World two location: Exdeath's Castle  
World three location: N/A

Blue Magic: N/A  
Release: N/A

---

268. Gilgamesh (Big Bridge)

LV: 28  
HP: 6500  
MP: 1000  
Strength: 49  
Defense: 14  
Evasion: 10  
Magic: 0  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Trident, Hero Cocktail  
Drop: Wizard's Hat

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Confuse, Paralyze, Sleep, Stop

World one location: N/A  
World two location: Big Bridge  
World three location: N/A

Blue Magic: Aera, Golbin Punch  
Release: N/A

---

269. Tyrannosaur

LV: 29  
HP: 5000  
MP: 1000  
Strength: 45  
Defense: 20

Evasion: 0  
Magic: 0  
Magic Defense: 20

Gil: 0  
EXP: 0

Steal: Golden Shield  
Drop: Elixir

Immune To: Ice  
Weak Against: Fire  
Absorbs: Nothing  
Type: Undead, Dragon  
Immunity: Poison, Mini, Toad, Petrify, Silence, Confuse, Paralyze, Sleep,  
Stop

World one location: N/A  
World two location: Underground Waterway  
World three location: Cloister of the Dead

Blue Magic: ????  
Release: N/A

-----  
270. Abductor

LV: 29  
HP: 2500  
MP: 1000  
Strength: 40  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Power Armlet, Hi-Potion  
Drop: Potion

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Poison, Mini, Toad, Paralyze

World one location: N/A  
World two location: Castle Bal (WM)  
World three location: N/A

Blue Magic: Vampire  
Release: N/A

-----  
271. Golem (Solo)

LV: 33  
HP: 2000

MP: 500  
Strength: 50  
Defense: 30  
Evasion: 30  
Magic: 0  
Magic Defense: 30

Gil: 1  
EXP: 5000

Steal: Potion  
Drop: Potion

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Beserk,  
Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: Drakenvale  
World three location: Drakenvale

Blue Magic: N/A  
Release: N/A

-----  
271. Golem (With Dragons)

LV: 3  
HP: 2500  
MP: 1000  
Strength: 40  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Gold Needle  
Drop: Nothing

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Mini, Toad, Petrify, Death

World one location: N/A  
World two location: Drakenvale  
World three location: Drakenvale

Blue Magic: N/A  
Release: N/A

-----  
272. Dragon Pod

LV: 33  
HP: 12000  
MP: 1000  
Strength: 40  
Defense: 0  
Evasion: 0  
Magic: 50  
Magic Defense: 40

Gil: 0  
EXP: 0

Steal: Nothing  
Drop: Elixir

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Poison, Mini, Toad, Petrify, Silence, Confuse, Paralyze, Sleep

World one location: N/A  
World two location: Drakenvale  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A

-----  
273. Dragon Flower

LV: 31  
HP: 100  
MP: 1000  
Strength: 5  
Defense: 0  
Evasion: 0  
Magic: 50  
Magic Defense: 50

Gil: 0  
EXP: 0

Steal: Nothing  
Drop: Phoenix Down

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Nothing

World one location: N/A  
World two location: Drakenvale  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A

-----  
274. Gilgamesh (Zexat's Fleet)

LV: 31  
HP: 8888  
MP: 888  
Strength: 50  
Defense: 10  
Evasion: 10  
Magic: 50  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Genji Gloves  
Drop: Golden Shield

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Poison, Mini, Toad, Petrify, Confuse, Paralyze, Sleep, Stop

World one location: N/A  
World two location: Xezat's Fleet  
World three location: N/A

Blue Magic: Death Claw, Missile  
Release: N/A

-----  
275. Enkidu

LV: 29  
HP: 4000  
MP: 1000  
Strength: 50  
Defense: 0  
Evasion: 20  
Magic: 40  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Green Beret  
Drop: Nothing

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Poison, Mini, Toad, Petrify, Confuse, Paralyze, Sleep, Stop

World one location: N/A  
World two location: Xezat's Fleet  
World three location: N/A

Blue Magic: Aera, Vampire, Missile, White Wind

Release: N/A

-----  
276. Atomos

LV: 41  
HP: 19997  
MP: 10000  
Strength: 10  
Defense: 14  
Evasion: 0  
Magic: 80  
Magic Defense: 20

Gil: 0  
EXP: 0

Steal: Flail, Ether  
Drop: Dark Matter

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Old, Slow, Stop

World one location: N/A  
World two location: Barrier Tower  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A

-----  
277. Crystal (Fire)

LV: 77  
HP: 7777  
MP: 10000  
Strength: 40  
Defense: 10  
Evasion: 0  
Magic: 15  
Magic Defense: 20

Gil: 0  
EXP: 0

Steal: Elixir  
Drop: Ash

Immune To: Ice, Lightning, Poison, Holy  
Weak Against: Nothing  
Absorbs: Fire  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: N/A

World two location: Guardian Tree  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A

-----  
278. Crystal (Earth)

LV: 77  
HP: 7777  
MP: 10000  
Strength: 40  
Defense: 10  
Evasion: 1  
Magic: 1  
Magic Defense: 20

Gil: 0  
EXP: 0

Steal: Elixir  
Drop: Ash

Immune To: Ice, Lightning, Poison, Holy  
Weak Against: Nothing  
Absorbs: Earth  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: Guardian Tree  
World three location: Cloister of the Dead

Blue Magic: N/A  
Release: N/A

-----  
279. Crystal (Water)

LV: 77  
HP: 7777  
MP: 10000  
Strength: 40  
Defense: 10  
Evasion: 1  
Magic: 15  
Magic Defense: 20

Gil: 0  
EXP: 0

Steal: Elixir  
Drop: Ash

Immune To: Ice, Lightning, Poison, Holy  
Weak Against: Nothing  
Absorbs: Water  
Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: N/A

World two location: Guardian Tree

World three location: Cloister of the Dead

Blue Magic: Aquabreath

Release: N/A

-----  
280. Crystal (Wind)

LV: 77

HP: 7777

MP: 10000

Strength: 40

Defense: 10

Evasion: 0

Magic: 10

Magic Defense: 20

Gil: 0

EXP: 0

Steal: Elixir

Drop: Ash

Immune To: Ice, Lightning, Poison, Holy

Weak Against: Nothing

Absorbs: Wind

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: N/A

World two location: Guardian Tree

World three location: Cloister of the Dead

Blue Magic: Aeroga

Release: N/A

-----  
XXX. Exdeath (Moore Forest)

LV: 63

HP: 50000

MP: 65000

Strength: 60

Defense: 0

Evasion: 0

Magic: 30

Magic Defense: 1

Gil: 0

EXP: 0

Steal: Nothing

Drop: Nothing



Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Beserk,  
Confuse, Paralyze, Sleep, Old, Slow, Stop

World one location: N/A  
World two location: Guardian Tree  
World three location: N/A

Blue Magic: N/A  
Release: N/A

---

281. Catoblepas

LV: 38  
HP: 5000  
MP: 500  
Strength: 55  
Defense: 20  
Evasion: 0  
Magic: 50  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Phoenix Down  
Drop: Catoblepas

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Magic Beast, Dragon  
Immunity: Darkness, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Slow

World one location: N/A  
World two location: North western island  
World three location: N/A

Blue Magic: N/A  
Release: N/A

---

282. Gil Turtle

LV: 57  
HP: 32768  
MP: 8000  
Strength: 115  
Defense: 40  
Evasion: 40  
Magic: 90  
Magic Defense: 55

Gil: 5000  
EXP: 0

Steal: Hi-Potion, Potion

Drop: Nothing

Immune To: Holy

Weak Against: Ice

Absorbs: Fire, Lightning, Poison, Earth, Wind, Water

Type: Undead

Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Berserk, Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A

World two location: Gil Cave

World three location: Bonus Dungeon, Cloister of the Dead

Blue Magic: N/A

Release: N/A

-----  
283. Carbuncle

LV: 44

HP: 15000

MP: 10000

Strength: 50

Defense: 50

Evasion: 70

Magic: 50

Magic Defense: 50

Gil: 0

EXP: 0

Steal: Goliath Tonic, Reflect Ring

Drop: Turtle Shell

Immune To: Earth

Weak Against: Nothing

Absorbs: Nothing

Type: Magic Beast

Immunity: Poison, Mini, Toad, Petrify, Death, Berserk, Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A

World two location: Exdeath's Castle

World three location: N/A

Blue Magic: N/A

Release: N/A

-----  
283. Carbuncle (Healing)

LV: 1

HP: 15000

MP: 10000

Strength: 7

Defense: 10

Evasion: 10

Magic: 10

Magic Defense: 0

Gil: 0

EXP: 0

Steal: Goliath Tonic, Reflect Ring

Drop: Turtle Shell

Immune To: Nothing

Weak Against: Fire, Ice, Lightning, Poison, Holy, Earth, Wind, Water

Absorbs: Nothing

Type: Nothing

Immunity: Death, Berserk

World one location: N/A

World two location: Exdeath's Castle

World three location: N/A

Blue Magic: N/A

Release: N/A

-----  
284. Gilgamesh (Exdeaths Castle)

LV: 53

HP: 55000

MP: 2000

Strength: 60

Defense: 10

Evasion: 0

Magic: 1

Magic Defense: 15

Gil: 0

EXP: 0

Steal: Gauntlets

Drop: Hi-Potion

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Humanoid

Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,

Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A

World two location: Exdeath's Castle

World three location: N/A

Blue Magic: Flash, Time Slip, Lilliputian Lyric, Pond's Chorus

Release: N/A

-----  
284. Gilgamesh (Morphed)

LV: 53

HP: 60000

MP: 2000

Strength: 50

Defense: 20  
Evasion: 0  
Magic: 0  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Genji Helm  
Drop: Excalipoor

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: Exdeath's Castle  
World three location: N/A

Blue Magic: N/A  
Release: N/A

---

285. Exdeath

LV: 66  
HP: 32768  
MP: 32768  
Strength: 58  
Defense: 25  
Evasion: 10  
Magic: 0  
Magic Defense: 25

Gil: 0  
EXP: 0

Steal: Judgment Staff, Elixir  
Drop: Nothing

Immune To: Poison  
Weak Against: Holy  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: Exdeath's Castle  
World three location: N/A

Blue Magic: Doom, Level 3 Flare  
Release: N/A

---

286. Antlion

LV: 34  
HP: 8100  
MP: 1000  
Strength: 48  
Defense: 20  
Evasion: 10  
Magic: 0  
Magic Defense: 20

Gil: 3000  
EXP: 0

Steal: Hi-Potion  
Drop: Cottage

Immune To: Earth  
Weak Against: Water  
Absorbs: Nothing  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Confuse, Paralyze, Stop

World one location: N/A  
World two location: N/A  
World three location: Pit near Tule

Blue Magic: N/A  
Release: N/A

-----  
287. Melusine (Fire)

LV: 29  
HP: 20000  
MP: 500  
Strength: 49  
Defense: 90  
Evasion: 10  
Magic: 5  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Leather Armor  
Drop: Maiden's Kiss

Immune To: Poison, Holy, Earth, Wind, Water  
Weak Against: Fire  
Absorbs: Ice, Lightning  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Berserk, Old

World one location: N/A  
World two location: N/A  
World three location: Guardian Tree

Blue Magic: N/A  
Release: N/A  
-----

287. Melusine (Ice)

LV: 29  
HP: 20000  
MP: 500  
Strength: 49  
Defense: 90  
Evasion: 10  
Magic: 5  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Leather Cap  
Drop: Maiden's Kiss

Immune To: Poison, Holy, Earth, Wind, Water  
Weak Against: Ice  
Absorbs: Fire, Lightning  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Berserk, Old

World one location: N/A  
World two location: N/A  
World three location: Guardian Tree

Blue Magic: N/A  
Release: N/A

-----  
287. Melusine (Lightning)

LV: 29  
HP: 20000  
MP: 500  
Strength: 49  
Defense: 90  
Evasion: 10  
Magic: 5  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Leather Shoes  
Drop: Maiden's Kiss

Immune To: Poison, Holy, Earth, Wind, Water  
Weak Against: Lightning  
Absorbs: Fire, Ice  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Berserk, Old

World one location: N/A  
World two location: N/A  
World three location: Guardian Tree

Blue Magic: N/A  
Release: N/A

-----  
287. Melusine (Immune)

LV: 29  
HP: 20000  
MP: 500  
Strength: 65  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Leather Shield  
Drop: Maiden's Kiss

Immune To: Poison, Holy, Earth, Wind, Water  
Weak Against: Nothing  
Absorbs: Fire, Ice, Lightning  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Berserk, Old

World one location: N/A  
World two location: N/A  
World three location: Guardian Tree

Blue Magic: N/A  
Release: N/A

-----  
288. Gargoyle

LV: 33  
HP: 5000  
MP: 300  
Strength: 58  
Defense: 13  
Evasion: 10  
Magic: 50  
Magic Defense: 12

Gil: 0  
EXP: 0

Steal: Phoenix Down, Potion  
Drop: Hi-Potion

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Holy  
Type: Humanoid  
Immunity: Mini, Toad, Confuse

World one location: N/A  
World two location: N/A  
World three location: Desert Pyramid, Island Shrine, Great Sea Trench,  
Istory Falls

Blue Magic: Transfusion  
Release: N/A

---

289. Wendigo

LV: 7  
HP: 20000  
MP: 8192  
Strength: 65  
Defense: 10  
Evasion: 0  
Magic: 10  
Magic Defense: 20

Gil: 0  
EXP: 0

Steal: Dark Matter  
Drop: Nothing

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Water  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse,  
Paralyze, Old, Stop

World one location: N/A  
World two location: N/A  
World three location: Island Shrine

Blue Magic: Mind Blast  
Release: N/A

---

290. Odin

LV: 2  
HP: 17000  
MP: 500  
Strength: 60  
Defense: 20  
Evasion: 10  
Magic: 50  
Magic Defense: 20

Gil: 0  
EXP: 0

Steal: Protect Ring  
Drop: Flame Shield

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Holy  
Type: Humanoid  
Immunity: Poison, Mini, Toad, Death, Confuse



World one location: N/A  
World two location: N/A  
World three location: Castle Bal Basement

Blue Magic: N/A  
Release: N/A

---

291. Minotaur

LV: 37  
HP: 19850  
MP: 0  
Strength: 99  
Defense: 0  
Evasion: 0  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Fuma Shuriken, Leather Shoes  
Drop: Nothing

Immune To: Poison, Holy, Earth, Water  
Weak Against: Nothing  
Absorbs: Poison, Holy, Earth, Water  
Type: Humanoid  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old, Slow, Stop

World one location: N/A  
World two location: N/A  
World three location: Fork Tower

Blue Magic: N/A  
Release: N/A

---

292. Omniscient

LV: 53  
HP: 16999  
MP: 30000  
Strength: 100  
Defense: 0  
Evasion: 0  
Magic: 20  
Magic Defense: 8

Gil: 0  
EXP: 0

Steal: Kornago Gourd, Potion  
Drop: Nothing

Immune To: Nothing  
Weak Against: Wind  
Absorbs: Nothing  
Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Death, Confuse, Sleep

World one location: N/A

World two location: N/A

World three location: Fork Tower

Blue Magic: N/A

Release: N/A

-----  
293. Triton

LV: 37

HP: 13333

MP: 10000

Strength: 55

Defense: 0

Evasion: 0

Magic: 20

Magic Defense: 25

Gil: 0

EXP: 0

Steal: Elixir, Gold Needle

Drop: Iron Draft

Immune To: Nothing

Weak Against: Ice

Absorbs: Fire

Type: Undead

Immunity: Mini, Toad, Berserk, Slow

World one location: N/A

World two location: N/A

World three location: Great Sea Trench

Blue Magic: Flamethrower

Release: N/A

-----  
294. Nereid

LV: 20

HP: 13333

MP: 10000

Strength: 54

Defense: 0

Evasion: 0

Magic: 20

Magic Defense: 25

Gil: 0

EXP: 0

Steal: Elixir, Gold Needle

Drop: Power Drink

Immune To: Nothing

Weak Against: Fire

Absorbs: Ice  
Type: Undead  
Immunity: Mini, Toad, Berserk, Slow

World one location: N/A  
World two location: N/A  
World three location: Great Sea Trench

Blue Magic: N/A  
Release: N/A

---

295. Phobos

LV: 39  
HP: 13333  
MP: 10000  
Strength: 55  
Defense: 0  
Evasion: 0  
Magic: 20  
Magic Defense: 25

Gil: 0  
EXP: 0

Steal: Elixir, Gold Needle  
Drop: Goliath Tonic

Immune To: Nothing  
Weak Against: Earth  
Absorbs: Poison  
Type: Nothing  
Immunity:

World one location: N/A  
World two location: N/A  
World three location: Great Sea Trench

Blue Magic: N/A  
Release: N/A

---

296. Leviathan

LV: 37  
HP: 40000  
MP: 2000  
Strength: 85  
Defense: 25  
Evasion: 10  
Magic: 1  
Magic Defense: 15

Gil: 0  
EXP: 0

Steal: Elixir  
Drop: Reflect Ring

Immune To: Fire, Earth  
Weak Against: Lightning  
Absorbs: Water

Type: Dragon

Immunity: Poison, Mini, Toad, Petrify, Death, Berserk, Confuse, Paralyze,  
Sleep, Old, Stop

World one location: N/A

World two location: N/A

World three location: Istory Falls

Blue Magic: Aqua Breath

Release: N/A

-----  
297. Famed Mimic Gogo

LV: 77

HP: 47714

MP: 60000

Strength: 120

Defense: 30

Evasion: 30

Magic: 35

Magic Defense: 20

Gil: 0

EXP: 0

Steal: Gold Hairpin, Leather Armor

Drop: Tiger Mask

Immune To: Water

Weak Against: Nothing

Absorbs: Nothing

Type: Humanoid

Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Berserk, Confuse,  
Paralyze, Sleep, Old, Stop

World one location: N/A

World two location: N/A

World three location: Sunken Walse Tower

Blue Magic: Aqua Breath

Release: N/A

-----  
298. Bahamut

LV: 99

HP: 40000

MP: 10000

Strength: 69

Defense: 10

Evasion: 5

Magic: 20

Magic Defense: 20

Gil: 0

EXP: 0

Steal: Dragon Fang  
Drop: Dragon Fang

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Berserk, Confuse, Paralyze, Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: North Mountain

Blue Magic: Aqua Breath  
Release: N/A

-----  
299. Apanda

LV: 59  
HP: 22200  
MP: 1000  
Strength: 73  
Defense: 23  
Evasion: 20  
Magic: 50  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Ash  
Drop: Ash

Immune To: Nothing  
Weak Against: Fire  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Poison, Mini, Toad, Petrify, Death, Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 5: Library

Blue Magic: Magic Hammer  
Release: N/A

-----  
300. Calofisteri

LV: 68  
HP: 18000  
MP: 1000  
Strength: 66  
Defense: 50  
Evasion: 10  
Magic: 20

Magic Defense: 30

Gil: 0

EXP: 0

Steal: Reflect Ring, Plumed Hat

Drop: Diamond Plate

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Magic Beast, Humanoid

Immunity: Mini, Toad, Petrify, Death, Berserk, Confuse, Paralyze, Sleep, Stop

World one location: N/A

World two location: N/A

World three location: CoD: Area 3: Forest

Blue Magic: N/A

Release: N/A

-----  
301. Azulmagia

LV: 57

HP: 27900

MP: 50000

Strength: 65

Defense: 30

Evasion: 10

Magic: 50

Magic Defense: 70

Gil: 0

EXP: 0

Steal: Titan's Gloves, Elixir

Drop: Black Cowl

Immune To: Nothing

Weak Against: Poison

Absorbs: Nothing

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse, Paralyze, Sleep, Old, Slow, Stop

World one location: N/A

World two location: N/A

World three location: CoD: Area 7: Castle

Blue Magic:

Release: N/A

-----  
302. Alte Roite

LV: 58

HP: 6000

MP: 1000

Strength: 45  
Defense: 45  
Evasion: 70  
Magic: 5  
Magic Defense: 60

Gil: 0  
EXP: 0

Steal: Holy Water, Potion  
Drop: Healing Staff

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Mini, Toad, Petrify, Death, Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: N/A  
World three location: Area 7: Castle

Blue Magic: N/A  
Release: N/A

-----  
303. Jura Aegis

LV: 61  
HP: 15000  
MP: 1000  
Strength: 65  
Defense: 35  
Evasion: 20  
Magic: 45  
Magic Defense: 30

Gil: 0  
EXP: 0

Steal: Dragon Lance, Turtle Shell  
Drop: Dragon Fang

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Fire, Ice, Lightning, Wind  
Type: Aegis  
Immunity: Mini, Toad, Petrify, Death, Berserk, Confuse, Sleep, Stop

World one location: N/A  
World two location: N/A  
World three location: Area 7: Castle

Blue Magic: N/A  
Release: N/A

-----  
304. Catastrophe

LV: 71

HP: 19997  
MP: 19997  
Strength: 67  
Defense: 40  
Evasion: 15  
Magic: 20  
Magic Defense: 20

Gil: 0  
EXP: 0

Steal: Cottage, Elixir  
Drop: Gold Needle

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Earth  
Type: Nothing  
Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Confuse,  
Sleep, Stop

World one location: N/A  
World two location: N/A  
World three location: Area 7: Castle

Blue Magic: N/A  
Release: N/A

-----  
305. Halicarnassus

LV: 97  
HP: 33333  
MP: 5000  
Strength: 65  
Defense: 10  
Evasion: 0  
Magic: 250  
Magic Defense: 20

Gil: 0  
EXP: 0

Steal: Aegis Shield, Staff of Light  
Drop: Elven Mantle

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Poison, Toad, Petrify, Death, Berserk, Confuse, Paralyze,  
Sleep, Stop

World one location: N/A  
World two location: N/A  
World three location: Area 7: Castle

Blue Magic: N/A  
Release: N/A



-----  
306. Twintania

LV: 39  
HP: 50000  
MP: 10000  
Strength: 90  
Defense: 30  
Evasion: 0  
Magic: 7  
Magic Defense: 16

Gil: 0  
EXP: 0

Steal: Flame Shield, Phoenix Down  
Drop: Tinklebell

Immune To: Nothing  
Weak Against: Holy, Water  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Poison, Mini, Toad, Petrify, Death, Berserk, Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: N/A  
World three location: Area 7: Castle

Blue Magic: Mind Blast  
Release: N/A

-----  
306. Twintania (When charging)

LV: 39  
HP: 50000  
MP: 10000  
Strength: 90  
Defense: 0  
Evasion: 0  
Magic: 72  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Titan痴 Axe  
Drop: Murasame

Immune To: Nothing  
Weak Against: Holy, Water  
Absorbs: Nothing  
Type: Magic Beast  
Immunity: Poison, Mini, Berserk, Confuse, Paralyze, Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: Area 7: Castle

Blue Magic: N/A

Release: N/A

-----  
307. Gilgamesh (Void)

LV: 59

HP: 37000

MP: 0

Strength: 109

Defense: 0

Evasion: 5

Magic: 0

Magic Defense: 35

Gil: 15

EXP: 0

Steal: Genji Shield

Drop: Rune Bow

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Humanoid

Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A

World two location: N/A

World three location: CoD: Area 8: Void

Blue Magic: N/A

Release: N/A

-----  
308. Necrophobe

LV: 66

HP: 44044

MP: 10000

Strength: 99

Defense: 50

Evasion: 10

Magic: 50

Magic Defense: 50

Gil: 0

EXP: 0

Steal: Thief's Gloves, Elixir

Drop: Luminous Robe

Immune To: Nothing

Weak Against: Fire, Ice, Lightning, Poison, Holy, Earth, Wind, Water

Absorbs: Nothing

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Death, Berserk, Confuse, Paralyze,  
Sleep, Old, Stop

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 8: Void

Blue Magic: Flash  
Release: N/A

---

309. Barrier

LV: 44  
HP: 8800  
MP: 300  
Strength: 100  
Defense: 30  
Evasion: 0  
Magic: 5  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Reflect Ring, Hi-Potion  
Drop: Nothing

Immune To: Earth  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Berserk, Confuse, Paralyze,  
Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 8: Void

Blue Magic: N/A  
Release: N/A

---

310. Gilgamesh (Necrophobe Fight)

LV: 93  
HP: 55000  
MP: 60000  
Strength: 115  
Defense: 35  
Evasion: 30  
Magic: 0  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Genji Armor  
Drop: Nothing

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing

Type: Humanoid

Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old, Slow, Stop

World one location: N/A

World two location: N/A

World three location: CoD: Area 8: Void

Blue Magic: N/A

Release: N/A

-----  
311. Omega

LV: 119

HP: 55530

MP: 60700

Strength: 115

Defense: 190

Evasion: 95

Magic: 199

Magic Defense: 150

Gil: 50000

EXP: 0

Steal: Nothing

Drop: Omega Badge

Immune To: Nothing

Weak Against: Lightning

Absorbs: Fire, Ice, Poison, Holy, Earth, Wind, Water

Type: Nothing

Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, old

World one location: N/A

World two location: N/A

World three location: CoD: Area 8: Void

Blue Magic: Flamethrower

Release: N/A

-----  
312. Shinryu

LV: 97

HP: 55500

MP: 51000

Strength: 175

Defense: 60

Evasion: 20

Magic: 128

Magic Defense: 60

Gil: 0

EXP: 0

Steal: Dragon's Whisker, Dragon's Fang

Drop: Dragon Seal

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Holy  
Type: Dragon  
Immunity: Poison, Mini, Toad, Petrify, Death, Confuse, Paralyze, Sleep,  
Old, Stop

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 8: Void

Blue Magic: Level 2 Old, Level 3 Flare, Mighty Guard, Roulette  
Release: N/A

-----  
313. Exdeath

LV: 77  
HP: 49001  
MP: 30000  
Strength: 111  
Defense: 35  
Evasion: 10  
Magic: 25  
Magic Defense: 25

Gil: 0  
EXP: 0

Steal: Wonder Wand, Phoenix Down  
Drop: Nothing

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Humanoid  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old, Slow, Stop

World one location: N/A  
World two location: N/A  
World three location: CoD: Area 8: Void

Blue Magic: Doom  
Release: N/A

-----  
314. Neo Exdeath (Front part)

LV: 81  
HP: 50000  
MP: 65000  
Strength: 99  
Defense: 30  
Evasion: 10  
Magic: 10  
Magic Defense: 25

Gil: 0

EXP: 0

Steal: Murakumo

Drop: Nothing

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Death, Death, Confuse, Paralyze, Sleep, Old

World one location: N/A

World two location: N/A

World three location: CoD: Area 8: Void

Blue Magic: N/A

Release: N/A

-----  
314. Neo Exdeath (Top Part)

LV: 83

HP: 55000

MP: 65000

Strength: 99

Defense: 30

Evasion: 10

Magic: 10

Magic Defense: 20

Gil: 0

EXP: 0

Steal: occurrence

Drop: occurrence

Immune To: occurrence

Weak Against: occurrence

Absorbs: occurrence

Type: Dragon

Immunity: Poison, Mini, Toad, Petrify, Death, Death, Confuse, Sleep, Old, Slow

World one location: N/A

World two location: N/A

World three location: CoD: Area 8: Void

Blue Magic: N/A

Release: N/A

-----  
314. Neo Exdeath (Back part)

LV: 86

HP: 60000

MP: 65000

Strength: 99

Defense: 30

Evasion: 10

Magic: 15

Magic Defense: 20

Gil: 0

EXP: 0

Steal: Ragnarok

Drop: Nothing

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Humanoid

Immunity: Mini, Toad, Death, Death, Confuse, Paralyze, Sleep, Old

World one location: N/A

World two location: N/A

World three location: CoD: Area 8: Void

Blue Magic: Aeroga

Release: N/A

-----  
314. Neo Exdeath (Middle Part)

LV: 67

HP: 55000

MP: 65000

Strength: 99

Defense: 30

Evasion: 10

Magic: 21

Magic Defense: 10

Gil: 0

EXP: 0

Steal: Fuma Shuriken

Drop: Nothing

Immune To: Nothing

Weak Against: Nothing

Absorbs: Nothing

Type: Nothing

Immunity: Poison, Mini, Toad, Petrify, Death, Death, Confuse, Paralyze, Sleep, Slow

World one location: N/A

World two location: N/A

World three location: CoD: Area 8: Void

Blue Magic: N/A

Release: N/A

-----  
315. Grand Aevis

LV: 97

HP: 42000

MP: 20000

Strength: 120

Defense: 60  
Evasion: 30  
Magic: 100  
Magic Defense: 40

Gil: 0  
EXP: 0

Steal: Cottage  
Drop: Fairy's Bow

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Fire, Ice, Lightning, Wind  
Type: Aegis  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: N/A  
World three location: Sealed Temple - Arena

Blue Magic: N/A  
Release: N/A

-----  
315. Dark Elemental (Grand Aegis Battle)

LV: 74  
HP: 5500  
MP: 10000  
Strength: 80  
Defense: 70  
Evasion: 0  
Magic: 35  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Nothing  
Drop: Nothing

Immune To: Earth  
Weak Against: Wind  
Absorbs: Fire, Ice, Lightning  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: Sealed Temple - Arena

Blue Magic: Aeroga, White Wind  
Release: N/A

-----  
316. Archeodemon



LV: 17  
HP: 50000  
MP: 62000  
Strength: 180  
Defense: 40  
Evasion: 0  
Magic: 90  
Magic Defense: 0

Gil: 0  
EXP: 0

Steal: Phoenix Down  
Drop: Chaos Orb

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Fire, Ice, Lightning, Poison, Holy, Earth, Wind, Water  
Type: Undead, Magic Beast  
Immunity: Poison, Mini, Toad, Petrify, Death, Silence, Berserk, Conmfuse,  
Paralyze, Sleep, Old, Stop

World one location: N/A  
World two location: N/A  
World three location: Sealed Temple - Dungeon

Blue Magic: N/A  
Release: N/A

-----  
317. Guardian

LV: 97  
HP: 55000  
MP: 60000  
Strength: 110  
Defense: 40  
Evasion: 0  
Magic: 50  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Blitzshot  
Drop: Crystal Orb

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Lightning  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old, Slow, Stop

World one location: N/A  
World two location: N/A  
World three location: Lethe Court - Stairway to Destiny

Blue Magic: N/A  
Release: N/A

-----  
318. Launcher (Top)

LV: 97  
HP: 20000  
MP: 50000  
Strength: 110  
Defense: 20  
Evasion: 0  
Magic: 50  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Blastshot  
Drop: Nothing

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Lightning  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old, Slow, Stop

World one location: N/A  
World two location: N/A  
World three location: Lethe Court - Stairway to Destiny

Blue Magic: N/A  
Release: N/A

-----  
319. Launcher (Side)

LV: 97  
HP: 20000  
MP: 50000  
Strength: 110  
Defense: 20  
Evasion: 0  
Magic: 50  
Magic Defense: 10

Gil: 0  
EXP: 0

Steal: Blastshot  
Drop: Nothing

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Lightning  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old, Slow, Stop

World one location: N/A  
World two location: N/A

World three location: Lethe Court - Stairway to Destiny

Blue Magic: N/A

Release: N/A

-----  
320. Wave Cannon

LV: 97

HP: 22000

MP: 55000

Strength: 120

Defense: 20

Evasion: 0

Magic: 100

Magic Defense: 0

Gil: 0

EXP: 0

Steal: Blitzshot

Drop: Nothing

Immune To: Nothing

Weak Against: Nothing

Absorbs: Lightning

Type: Nothing

Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,

Confuse, Paralyze, Sleep, Old, Slow, Stop

World one location: N/A

World two location: N/A

World three location: Lethe Court - Stairway to Destiny

Blue Magic: N/A

Release: N/A

-----  
321. Omega Mk.II (Lightning)

LV: 97

HP: 65000

MP: 60000

Strength: 150

Defense: 200

Evasion: 100

Magic: 200

Magic Defense: 200

Gil: 0

EXP: 0

Steal: Elixir

Drop: Force Shield

Immune To: Nothing

Weak Against: Lightning

Absorbs: Fire, Ice, Poison, Holy, Earth, Wind, Water

Type: Nothing

Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,

Confuse, Paralyze, Sleep, Old

World one location: N/A

World two location: N/A

World three location: Bonus Dungeon

Blue Magic: N/A

Release: N/A

-----  
321. Omega Mk.II (Ice)

LV: 97

HP: 65000

MP: 60000

Strength: 150

Defense: 200

Evasion: 100

Magic: 200

Magic Defense: 200

Gil: 0

EXP: 0

Steal: Elixir

Drop: Force Shield

Immune To: Nothing

Weak Against: Ice

Absorbs: Fire, Lightning, Poison, Holy, Earth, Wind, Water

Type: Nothing

Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,

Confuse, Paralyze, Sleep, Old

World one location: N/A

World two location: N/A

World three location: Bonus Dungeon

Blue Magic: N/A

Release: N/A

-----  
321. Omega Mk.II (Fire)

LV: 97

HP: 65000

MP: 60000

Strength: 150

Defense: 200

Evasion: 100

Magic: 200

Magic Defense: 200

Gil: 0

EXP: 0

Steal: Elixir

Drop: Force Shield

Immune To: Nothing

Weak Against: Fire

Absorbs: Ice, Lightning, Poison, Holy, Earth, Wind, Water

Type: Nothing

Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,

Confuse, Paralyze, Sleep, Old

World one location: N/A

World two location: N/A

World three location: Bonus Dungeon

Blue Magic: N/A

Release: N/A

-----  
322. Neo Shinryu (Part 1)

LV: 97

HP: 65000

MP: 60000

Strength: 200

Defense: 100

Evasion: 20

Magic: 180

Magic Defense: 100

Gil: 0

EXP: 0

Steal: ?

Drop: ?

World one location: N/A

World two location: N/A

World three location: Bonus Dungeon

Blue Magic: Mighty Guard

Release: N/A

-----  
322. Neo Shinryu (Part 2)

LV: 81

HP: 50000

MP: 65000

Strength: 99

Defense: 30

Evasion: 10

Magic: 10

Magic Defense: 25

Gil: 0

EXP: 0

Steal: ?

Drop: ?

World one location: N/A

World two location: N/A

World three location: Bonus Dungeon

Blue Magic: N/A

Release: N/A

---

322. Neo Shinryu (Part 3)

LV: 81

HP: 50000

MP: 65000

Strength: 99

Defense: 30

Evasion: 10

Magic: 10

Magic Defense: 25

Gil: 0

EXP: 0

Steal: ?

Drop: ?

World one location: N/A

World two location: N/A

World three location: Bonus Dungeon

Blue Magic: N/A

Release: N/A

---

322. Neo Shinryu (part 4 - in bestiary)

LV: 97

HP: 65000

MP: 60000

Strength: 200

Defense: 100

Evasion: 20

Magic: 8

Magic Defense: 100

Gil: 0

EXP: 0

Steal: Elixir

Drop: Nothing

Immune To: Nothing

Weak Against: Nothing

Absorbs: Holy

Type: Dragon

Immunity: Poison, Mini, Toad, Petrify, Death, Berserk, Confuse, Paralyze, Sleep, Old, Stop

World one location: N/A

World two location: N/A

World three location: Bonus Dungeon

Blue Magic: N/A

Release: N/A

---

323. Enuo (Part 1 - Hand?)

LV: 97  
HP: 60000  
MP: 65000  
Strength: 220  
Defense: 100  
Evasion: 20  
Magic: 100  
Magic Defense: 30

Gil: 0  
EXP: 0

Steal: ?  
Drop: ?

---

323. Enuo (Part 2 - Hand?)

LV: 97  
HP: 60000  
MP: 65000  
Strength: 220  
Defense: 100  
Evasion: 20  
Magic: 97  
Magic Defense: 30

Gil: 0  
EXP: 0

Steal: ?  
Drop: ?

---

323. Enuo (Part 3 - Staff?)

LV: 97  
HP: 60000  
MP: 65000  
Strength: 220  
Defense: 100  
Evasion: 20  
Magic: 15  
Magic Defense: 30

Gil: 0  
EXP: 0

Steal: ?  
Drop: ?

---

323. Enuo (Part 4 - In Bestiary)

LV: 97  
HP: 60000  
MP: 65000

Strength: 220  
Defense: 100  
Evasion: 20  
Magic: 45  
Magic Defense: 30

Gil: 0  
EXP: 0

Steal: Nothing  
Drop: Nothing

Immune To: Nothing  
Weak Against: Nothing  
Absorbs: Nothing  
Type: Nothing  
Immunity: Darkness, Poison, Mini, Toad, Petrify, Death, Silence, Berserk,  
Confuse, Paralyze, Sleep, Old

World one location: N/A  
World two location: N/A  
World three location: Lethe Court - The Void

Blue Magic: Aeroga, Aqua Breath, Level 5 Death  
Release: N/A

-----  
323. Enuo (Part 5 - "Power of Void Increasing")

LV: 97  
HP: 60000  
MP: 65000  
Strength: 220  
Defense: 100  
Evasion: 20  
Magic: 50  
Magic Defense: 30

Gil: 0  
EXP: 0

Steal: ?  
Drop: ?

-----  
~ ~ ~ ~ ~  
Frequently Asked Questions

~ ~ ~ ~ ~  
Any questions that keep popping up about monsters, enounters, !catch or  
!blue will go here.

---- Does my blue mage have to survive to learn blue magic?  
-- Not really sure how this rumor started, since it's amazingly easy to  
disprove. No, your blue mage can be stone cold dead and you'll learn the spell  
if he was hit with it.

---- I was fighting <insert enemy> and it summoned another enemy, but when I  
won I didn't get the ABP for the other enemy. Why?  
-- ABP is gained per enounter, not per enemy. So not matter how many extra  
enemies you kill in a fight you wont get more ABP.



Note: ABP is gained no matter how the enemy dies, be it them fleeing, doom or !catch.

~ ~ ~ ~ ~

#### 4) Things NOT to e-mail me about

~ ~ ~ ~ ~

There are a few things in the bestiary that dn't hold true when actually put to the test in game. If you noticed any of my bestiary entries are incorrect and decided to e-mail me about them, make sure it's not one of the following:

- Bio Soldier is not immune to poison, it absorbs it.
- Byblos is not weak to Holy, he absorbs it.
- Undergrunder is not immune to earth, it absorbs it.
- Poison Eagle is not immune to poison, it absorbs it.
- Sahagin isn't immune to water, it absorbs it.
- Water scorpion isn't immune to water, it absorbs it.
- Gogo isn't weak to water, he's immune to it.

- Minotaur needs to be confirmed.
- Liquid Flame needs to be confirmed.
- Archeosaur needs to be confirmed.

Now, while it may work out game mechanic wise the way it's said in the bestiary (i.e. being immune and absorbing at the same time, being weak and immune at the same time) I've decided it would be much easier just to list the one that takes priority (i.e absorb over immune, immune over weak) for simplicity's sake.

Missing world three locations, blue magics or release effects. I'm working on them.

~ ~ ~ ~ ~

#### 5) Legal stuff

~ ~ ~ ~ ~

This guide is Copyright 2006 Kia Lobeli. All rights reserved.

This may be not be reproduced under any circumstances except for personal, private use. It may not be placed on any web site or otherwise distributed publicly without advance written permission. Use of this guide on any other web site or as a part of any public display is strictly prohibited, and a violation of copyright. All trademarks and copyrights contained in this document are owned by their respective trademark and copyright owners.

The following sites have my permission to host this FAQ on their website:

[www.gamefaqs.com](http://www.gamefaqs.com) and its affiliates

Please send any e-mails concerning the contents of this guide, questions about the game, requests for permission to put it on a site, etc. to:

[kialobeli@gmail.com](mailto:kialobeli@gmail.com)

~ ~ ~ ~ ~

#### 6) Version History

~ ~ ~ ~ ~

11/1/07 - 1.0 - First draft. Entered all monsters along with their stats and at least the first location. Added blue magic and release info for the monsters from the first world.

13/1/07 - 1.5 - Completed Blue Magic and Release information for second world

enemies and the bosses. Corrected some errors I had made when entering the data about non-bestiary entries. Added third world locations to all world one monsters.

~ ~

#### 7) Credits and thanks

~ ~

Thanks to squaresoft for the Original FFV and for porting it to the GBA as FFVA

Thanks to me for writing this guide. ^\_^

Thanks to Gamefaqs for helping me so much in the past.

Thanks to all the other faq writers who inspired me to write this guide. :)

Thanks to Zelloss for creation of the first Monster Location list which helped a ton while making my guides.

Credit to <http://ffvspirit.com/> for finding the information on creatures not in the bestiary.

Samurai Goroh for information on parts of Enoo and Neo Shinryu not found in the bestiary.

This document is copyright KiaLobeli and hosted by VGM with permission.