

the world! If you need help, this is THE place to be!

-----[The Game]-----

Do you like Tectris? Do you like Rampart? Or how about Legos? If you like all these or other puzzle games, you'll love Fortress.

In this game you have to build a castle (fortress) to protect your civilians, who are called Twerps in the game. Then, you can use weapons to destroy your opponent's castle, at the same time, racking up lots of points! The nature can do dammage too! Watch out for Dinosaurs, Dragon, and even UFOs!

-----[The Guide]-----

Well, I wanted to make a guide for this game the first time I saw some screenshots, and here I am. Let's start!

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=====[C O N T R O L S]=====
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[M E N U]

- START - Select
- SELECT - Cancel
- A - Select
- B - Nothing
- L - Nothing
- R - Nothing
- NAV PAD - Navigate

[I N G A M E]

- START - Pause
- SELECT - Nothing
- A - Switch Position
- B - Switch Position
- L - Chop off 3 Vertical Rows but lose 200 points or more
- R - Look at your opponent's castle
- UP - Drop down fast
- LEFT - Move block left
- RIGHT - Move block right
- DOWN - Drop down

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=====[G A M E B L O C K S]=====
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There are some blocks in the game, and I am going to show you each one of them. Each has variations, and I am not going to draw all of the variations...

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Use these blocks to create 3 by 2 or bigger combos. Then the blocks will transform into walls or bricks or towers. They are stronger than normal blocks. A 8 by 3 block can give you a wizard tower, which sends an animal weapon to attack your opponent. When you put something on top of towers, they will re-transform into walls.

When your castle get dammaged, blocks may transform into rubble. When you drop something on rubbles, you will have more rubbles. You either have to wait until it clears out, or a Twerp repairs it.

Now there is another block, which I call mod block. It's a 2x2, and it is special because it can be either a weapon, a bomb, or a barrack that send Twerps to repair your castle. You can change between each other, but there are a limit of 4 weapons. Once you set them down, protect it by building walls around it. Also, when you drop it on an unsafe place, it will break into rubble. Here's an example:

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===== [ T I M E   Z O N E S ] =====
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There are 4 time zones in the game. In each, there are a particular animal which strikes your castle from time to time. Also, your Twerps, cannons, and castle walls look unique for each zone.

[MEDIEVAL ERA]

There are Armored Twerps protecting your building. You have cannons to attack. The wizard Tower summons flying dragons.

[PREHISTORIC ERA]

There are Dinosaurs attacking your castles, Caveman Twerps repairing, and you have ancient catapults for attacking. The skull Tower summons Pterodactyl.

[PIRATE ERA]

Watch out for giant Squid, while keeping your pirate Twerps safe. The cannons are similar to the Medieval era. Your hut Tower summons parots.

[SPACE ERA]

There are Green Fruits attacking your fortress, Space Man Twerps living inside your castle, and lasers for attacking. The wierd Tower summons UFOs.

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=====[G A M E M O D E S]=====
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-----[Battle Mode]-----

This is a single round of battle. Choose your era and start the battle.

-----[Tournament Mode]-----

This is the big one. You have to pass all four Eras to win the Tournament mode.

-----[Blitz Mode]-----

This is like Battle Mode, but you need more speed, because there are more weapons, which means more destruction. The limit of cannons augments also!

-----[Credits]-----

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SPECIAL THANKS TO

Morris and Jesse Sutton

THE END!

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=====[S T R A T E G I E S]=====
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- The game is slightly different than tectris. Little gaps don't mind. You need walls and you need them fast.
- When you start a game, push the flags toward your opponent to increase your building range by putting blocks near the flags. Then build like crazy before you can attack.
- Always watch your opponent and change your mode between Attacking and Defending, judging from his castle layout.
- When given a bomb, try to bomb weapons or weak blocks.
- When you make a wall, try to make another one asap. You can have bonus multipliers when you do.
- Try to build a small vertical block, then extend on top of it. So when you get bombed, all of your blocks from the top drop down and you may create even more walls this way. I won many times using this formula. Dynamite!
- Try making lots of wall, which can give you bonus!

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=====[M U L T I P L A Y E R]=====
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On Multiplayer, you can battle your friend in a frenzy castle building, point racking game. You need 2 GBAs, 2 game Paks, and 1 GB Link. Then select 2 Players from the menu in both machines. Tada! Don't forget you can use [R] to look at your opponent's castle.

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=====[I M P O R T A N T I N F O R M A T I O N S]=====
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Questions: Use 'Questions for FORTRESS GUIDE' as title.

- I will appreciate it if you use proper language and state which part of the guide or of the game you are referring to.

-----[Thanks To]-----

SPECIAL THANKS TO:

GameFAQs for posting my guide!
Majesco for making a superb game!

I hope you enjoyed my guide. I've always tried my best to help people. I just loved this guide. If you need further assistant, I will be happy to answer all of your questions if you e-mail me.

I said "This is my final guide this summer." when I started my guide on MegaMan EXE Battle Network, but I decided to do a guide on this game today.

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