

Gekitou Densetsu Noah: Dream Management (Import) FAQ

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Gekitou Densetsu Noah - Dream Management FAQ

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Contents

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1. Introduction
2. Version History
3. Starting The Game
4. Main Menu
5. The Office
6. The Gym
7. Arranging Matches
8. Viewing Matches
9. Monthly Cycle
10. Walkthrough (Partial)
11. Credits & Contact Info

1. Introduction

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"Gekitou Densetsu Noah" was released March 20th and is a management simulation game. Costs around 5800 Yen.

The aim of this game is to manage your own pro wrestling club and beat all your rivals.

Here is a translated description from the official site:

In addition to being the representative of Pro Wrestling Noah, the player also is charge of their wrestlers' training, institution management and the goal to become Japan's top pro wrestling organisation.

Players can also make themselves as a wrestler and fight with one of the other wrestlers in battle.

In terms of years, there is no limit. When you fulfill a certain goal , you move on to your next one. You may also play against other players using the game link.

This guide is to help anyone who wants to play the game but because of the language barrier needs help with the menus. At the moment, I have no intention of writing a full walkthrough for the game but I hope the partial walkthrough will get you started and the translations help.

2. Version Info

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v1.10 - Extended walkthrough further up to the point where the game credits roll.

3. Starting The Game

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Starting a new game will greet you with the following prologue:

"Fierce Fighting Legend".

A whirlpool and a world full of great excitement.

There an organisation investing in it is born.

NOVA.

The raging seas.

Unbearable rain.

The Noah sets forth to claim it's destiny.

It now... begins.

Now you will get to select your manager from the following people:

Name: Shunjitsu Akane

Personality: Cheerful

Hobby: Cooking

Comment: Nice to meet you, I'm Shunjitsu Akane. I will do my best.

Name: Shiroy Kae

Personality: Confident

Hobby: Tennis

Comment: I'm called Shiroy Kae. Lets do our best.

Name: Hashimoto Naomi

Personality: Calm

Hobby: Reading

Comment: I am hashimoto Naomi. It'll be an honour to serve you.

Once you've selected your manager, you will be asked if it's the right one, Yes / No. Afterwards you'll enter your name. Use the L and R buttons to switch between the different character sets. Hiragana, Katakana, Kanji and Alphabet. Once you're finished entering your name, press start.

Your manager will greet you and make sure your name is the one you want, Yes / No. She'll also say that you have 8 billion Yen to start off with. Apart from that, 1/12 of your sponsor fees will be given to you every month. She will also tell you what it is for this year, which is different for everyone. Now that everything's set, you start your business with Nova.

4. Main Menu

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In the main interface, there will always be a bar at the top. This shows the date in the order of year number, month and week. Also how much money you have in x X billion, x X 10,000 Yen. Under the date

will be two buttons.

Next Week
System

Next Week

Proceeds to the next week as suggested.

System

Here you have 3 other options:

Save
Load
Option

Save will allow you to save the game which you are only limited to one slot.

Options gives to 2 options.

1. Change the message speed. By default, it's at normal. Pressing right will change it to slow. Press right again and it'll change to fast.

2. Choose to have message hints on or off.

5. The Office
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There are two places where you can work from. One is the office where you organise everything that involves your finance. The other is the gym where you train your wrestlers.

To the right of the screen you have the following:

Training Gym
Personnel Affairs
Facilities
Fan Club
Data

Training Gym

Lets you go to the training gym screen.

Personnel Affairs

Allows you to hire new wrestlers or fire them. You will have 2 options:

Scout
Fire

SCOUT:

This gives you a list of currently available wrestlers. Pressing A will allow you to...

Set Money - First thing you do is set the contract with is in years, followed by how much you're paying them in x X 10,000 Yen.

Details - Shows you their details in the order of popularity, best move(s), contract and how much they're being paid in x X 10,000 Yen.

FIRE:

Does the same as Scout except instead of set money this time, it'll be fire in the first option. If you choose fire, it'll ask you to confirm it, Yes / No.

Facilities

This allows you to upgrade your gym and buy equipment.

Facilities Investment

Gym Extension

FACILITIES INVESTMENT:

Gives you a list of equipment available. Highlighting an item will give you the cost to buy it in red, x X 10,000 Yen. Pressing A will give you the maintenance cost in red which is again in x X 10,000 Yen. It will then ask you if you want to buy it, Yes / No.

Leather Gloves
Punching Gloves
Jujitsu Gloves
Training Tube
Tire
Dummy
Dumbbell
Couching Mitts
Balancing Ball
Barbell
Sandbag
Punching Ball
Meeting Room

GYM EXTENSION:

Makes your gym bigger and the cost will be x X billion Yen. It will then ask you Yes / No. If you select Yes, it will take some time to complete before you can extend your gym again.

Fan Club

Here is where you get information about your fan club. It'll show you how many members you currently have and how satisfied they are.

There are three options to the side which will show other stats:

Noah's Rating
Wrestler Rating
Card They're Anticipating

Data

This lets you view options about your wrestlers and your company
Noah:

Wrestler Data
Noah Data

WRESTLER DATA:

Gives you a list of your wrestlers. Selecting one will show you their popularity rating, best move(s), contract and how they're costing in x X 10,000 Yen.

NOAH DATA:

The top part tells you the year since you established your company. Under that is your popularity rating, your player capacity. The picture shows what your building is like at the moment.

Pressing down will give you the following information with the amount in x X 10,000 Yen.

Income for this year
Expenditure for this year
Total income
Total expenditure

6. The Gym
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Here's where you train all your wrestlers. On the right, you'll have the following:

Office
Training Menu
Speak to Wrestlers
Wrestler Data

Office

Goes back to the office.

Training Menu

You'll have 4 options here:

[Menu for All] [Initiate Training]
[Menu for Individuals] [Advice]

MENU FOR ALL:

What you do here will affect all your wrestlers. The first option allows the manager to make the training decisions for you or the second option which allows you to choose yourself. If you want to have the best results, you should choose to allocate the training individually depending on what they're poor at. Leaving it to the manager will not guarantee you'll be able to get good results.

If you choose to do it yourself, you will be presented with a list of your wrestlers. Use L and R to switch between the weeks at the top. Then press A to see a list of the type of training to can give them. The training you can do is:

- Technique Training - Raises technique level. A little tiring with a small possibility of injury.
- Running - Raises stamina, increases max stamina. Mood drops and little tiring. Small chance of injury.
- Weights - Raises stamina, max stamina and power. Mood drops. Medium tiring and small possibility of injury.
- Dash - Increases stamina, max stamina and speed. Little tiring, small possibility of injury and lowers trust.
- Sparring - Increases stamina, max stamina. Little tiring and no possibility of injury.
- Meeting - Increases stamina, max stamina, technique and speed. Medium tiring and medium possibility of injury.
- Rest - Increases trust, wrestlers not tired anymore and no possibility of injury.

Once you're done, press Start to finish.

INITIATE TRAINING:

This will make your wrestlers go through the training that has been set for them. You can only do this ONCE per week.

As your players grow, you'll see

MENU FOR INDIVIDUALS:

Same as the menu for all but allows you to set the training for your wrestlers individually.

ADVICE:

The manager gives you advice on your wrestlers.

Speak to Wrestlers

Have a talk with your wrestlers to see how they're doing.

Wrestler Data

Gives you a list of your wrestlers. Selecting one will you their popularity rating, best move(s), contract and how they're costing in x X 10,000 Yen.

7. Arranging Matches

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Below the four boxes will be the buttons "OK" and "Leave it to the manager". If you leave it to the manager, she will arrange all the matches for you and she will ask you if you're sure, Yes / No.

Otherwise select a week and press A. By default, there'll be nothing prepared. Using the up or down arrow will but in a match will select nothing or put in a match. Pressing A will allow you to select the place. Under the place name, it will show you how many people it can hold.

You'll have the choice of...

City Meeting Hall
Prefecture Gymnasium
Fighting Arena
Japan Battle Hall
N-Dome

Once you've selected the place the matches take place in, the manager will tell you how much it costs to rent the place. Then she'll ask you to confirm your choice, Yes / No.

Now you can arrange the type of matches and which wrestlers are playing. You have a total of 5 matches. First, select the match you want and you will be presented with...

Match type - Single or Tag Match. By default, it's Single.

Time - 30 Minute or 60 Minute Match. By default, it's 30.

Once you've set your match preferences, you choose the wrestlers who will participate in it.

After all matches are set, press OK and you'll be asked to choose the...

Maintenance Fee
Entry Fee

Then you'll be asked to confirm it, Yes / No.

After arranging any matches, you'll be asked to set the operation fees for your fan club followed by confirming your choice.

8. Viewing Matches

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If you arranged any matches, the matches will take place in the weeks you set after you choose "Next Week". When they occur, you will have the option to watch the matches take place, Yes / No. Choosing "No" means that you'll see the match results right away and return to your office.

If you do choose to watch a match, you will be allowed to choose which match you want to view. After you select the match you want to watch, you will be asked if you want to give directions to one of the wrestlers or not. The final question will ask you to confirm that you have everything set and begin the match, Yes / No.

During the match you can press Start to pause the game. This will allow you to return to the match or view the match results. If you chose to give directions, you can press A during the match and a grey box will appear with a set of commands. Unfortunately, the commands are all different depending on which wrestlers you're using. The last command is always "No instructions" though.

9. Monthly Cycle

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After every month (4 weeks) you'll have a end of month report with the following information:

No. of Matches
No. of Audience

Income from matches
Sponsors
Other

Organisation Management Fees
Advertising Fee
Institution Fee
Personnel Fee

Institution Maintenance Fees
Other

End of Month Income
End of Month Expenditure

Total Funds

You will also be able to schedule matches for the next 4 weeks.

After each year though, you will also get the chance to renew any contracts that have expired. The monthly amount of money your sponsor pays you will also be recalculated and shown to you.

10. Walkthrough (Partial)

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After you end your first week, there will be the appearance of two more establishments like your own. You will be competing against Hishou and Ring Owa. Your manager will say that it feels like we've

have a bit of a late start. For now, we should concentrate on beating Hishou who is on similar grounds to us in terms of popularity.

In July, Hishou will ask you to a duel to decide who's the best organisation out of you two. At the start of the following month, you will arrange matches as usual. However, you'll notice you have a match against Hishou. You can arrange all the matches for the weeks as usual with your manager if you like but, she will not arrange the week when you're up against Hishou. You'll have to arrange the players yourself. Do this the same way you would when arranging the usual matches. Don't worry about losing the match because you won't lose the game. After all, this game is time unlimited (or until you're out of money and wrestlers). You just wait for your next chance to beat them the following year.

Once you've defeated Hishou, you will have a third option when arranging matches. You'll be able to have matches against Hishou too but you'll have to pay them to do so. As usual, after selecting the organisation you want to play against your manager will ask if you're sure, Yes/No. If you choose to let the manager arrange matches from now on, she usually arranges one of these matches in the 4th week.

Apart from being able to organise matches with Hishou, they will also challenge you from time to time and you'll be asked if you want to accept it. Of course, just like how you have to pay them, they also pay you to fight them.

Now that Hishou's been defeated, your next opponent Owa will challenge you in the last week of October. The same things that happened with Hishou will happen with Owa.

After defeating Owa, they will challenge you to a match again later. You can choose to accept or refuse it. Accepting it will also give you the option to go for the YWA Jr. Heavy Title.

As your wrestling mask changes to indicate the level you're at, it will eventually get to the third stage. Your manager will then explain how this is proof of your hard work in the wrestling world and then the credits will start rolling. You will have the option to save the game once the credits are done and you can play on.

11. Credits & Contact Info

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All information is taken and translated from the official website at:

<http://www.game-village.ne.jp/noah-gba>

If anyone wants to use this on their own site or for any other purposes please leave everything in this FAQ intact. If anyone wants to contact me, feel free to do so by sending an e-mail to kaworu_sangaku@lineone.net. If you're Chinese, and would prefer using Chinese to contact me, please don't hesitate to do so.