

Designed By : MTO
of Players : 1-2

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1. Intro

Hiya people! This is my fifth FAQ (I'm currently working on another one too!)
This game is the best racing simulation on the GBA to date. Hopefully this giude
will help you unlock all cars and tracks.

2. Controls

Main Menu:

- A -Confirm
- B -Start Screen
- D Pad -Select

In-game :

- D Pad -Turn! (Left to turn left, right to turn right!)
- A -Accelerate
- B -Brake
- L -Down Shift (Manual Transmission only)
- R -Up Shift (Manual Transmission only)

Noon

-Driving in broad daylight. The best time to drive compared to evening or night.

Evening

-Ahh..The sun is so orangy in the evening. Exactly the same as driving at noon except the sky is orange now!

Night

-I hate driving at night! Why you ask? Your lights aren't always on. They seem to be flashing! That makes driving extremely hard!

3.2 Weather

Fine

-The best time to drive because it doesn't affect your driving at all!

Cloudy

-Almost exactly the same as fine, but the sky is grey! Weeeeeeeeeeeeeee!

Rain

-Now this is the worst time to drive. It affects your driving, your brakes hardly work (I don't even use brakes ^_^) Don't drive when it rains!

4. Main Menu

4.1 Championship

The juice of this game.

Beginner's Class

-The easiest of the classes. The opponents have slow cars and are very careless. Even a new player could own all their opponents easily. The maps are very straight forward and you can almost always never touch the grass or go off course.

Medium Class

-Opponents start to get a LITTLE smarter. Their cars are a bit better but still aren't very challenging. The maps are slightly harder. There should be now reason though, why you can't lap Position 6 or 7 opponents on the last lap.

Highspeed Class

-Opponents start to get agresive and it will be harder to snag the 1st place away from them. Maps are more complicated and their cars are faster.

Professional Class

-Finally, the class that actually challenges me. Even I cannot guarantee a 1st place. Tracks are quite complicated (not for me!) but the opponents are very fast can own you if you still drive that Vitz SCP10. :) Handling doesn't matter anymore, (fine, it does but I'm trying to make a point!) speed does.

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4.2 Quick Race

A quick race (as the name implies), choose a car, a track and race! You can still set records here!

4.3 Time Attack

Choose a car, choose a track and try to beat your own record!

4.4 Practice

Choose a car, and practice driving around in a huge track.

4.5 Drift Combo

Choose a car, choose a track, and try to beat records by drifting as many times as you can!

4.6 Extra

-=This section has spoilers. So readers beware!=-

Kart

- Race with a mini-kart.
(Quick Race or Time Attack.)

Wireframe

- Race with a wireframe.
(Quick Race or Time Attack.)

Radio Con

- Race with a remote-controlled vehicle.
(Quick Race or Time Attack.)

4.7 Link

Link up with friends and race!

4.8 Save

Save your current game.

4.9 Options

Records

- Shows all the records that you made while racing.

FTO		DE3A	10/32	08/32	11/32
LANCER GSR Evolution III		CE9A	09/32	13/32	13/32
LANCER GSR Evolution VI		CP9A	10/32	13/32	14/32
LANCER GSR Evolution VII		CT9A	11/32	14/32	14/32
GTO		Z16A	09/32	14/32	12/32
GTO	*TUNED	Z16A	10/32	15/32	13/32
LANCER TURBO		A175A	09/32	11/32	12/32

[Mitsouka] (1 Cars)

Orochi		-	10/32	16/32	15/32
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[Nissan] (24 Cars)

MARCH		AK11	15/32	08/32	06/32
MARCH	*TUNED	AK11	16/32	09/32	07/32
CUBE		AZ10	15/32	07/32	06/32
SILVIA		PS13	10/32	12/32	13/32
SILVIA	*TUNED}	PS13	11/32	13/32	14/32
SILVIA		S14	11/32	12/32	13/32
SILVIA	*TUNED}	S14	12/32	13/32	14/32
SILVIA		S15	12/32	13/32	14/32
SILVIA	*TUNED}	S15	13/32	14/32	15/32
180SX		RPS13	10/32	12/32	13/32
180SX	*TUNED}	RPS13	11/32	13/32	14/32
SILEIGHTY	*TUNED}	RPS13	11/32	12/32	13/32
SKYLINE GT-R		BNR32	09/32	14/32	13/32
SKYLINE GT-R	*TUNED}	BNR32	10/32	15/32	14/32
SKYLINE GT-R		BCNR33	09/32	15/32	13/32
SKYLINE GT-R	*TUNED}	BCNR33	10/32	16/32	14/32
SKYLINE GT-R		BNR34	10/32	17/32	14/32
SKYLINE GT-R	*TUNED	BNR34	11/32	18/32	15/32
STAGEA		NM35	10/32	14/32	11/32
Fairlady Z		Z32	08/32	14/32	13/32
Fairlady Z	*TUNED	Z32	09/32	15/32	14/32
Fairlady 240Z		HS30	09/32	13/32	12/32
Fairlady Z		Z33	13/32	15/32	14/32
Nails		-	13/32	10/32	10/32

[Subaru] (6 Cars)

PLEO		RA2	14/32	06/32	08/32
IMPREZA WRX STIversion VI		GC8	10/32	13/32	14/32
IMPREZA WRX STI		GDB	10/32	15/32	14/32
IMPREZA WRX STI	*TUNED	GDB	11/32	16/32	15/32
LEGACY B4		BE5	09/32	15/32	13/32
LEGACY Touring Wagon		BH5	10/32	14/32	11/32

[Suzuki] (2 Cars)

wagonR KK/HH/RR		MC21S	14/32	07/32	08/32
MR wagon SUZUKI SPORT		MF21S	14/32	07/32	08/32

[Toyota] (29 Cars)

Vitz		SCP10	15/32	08/32	06/32
Vitz	*TUNED	SCP10	16/32	09/32	07/32
hB		NCP31	12/32	08/32	08/32
SPRINTER TUERNO		AE86	13/32	08/32	08/32
SPRINTER TUERNO	*TUNED	AE86	14/32	09/32	09/32
COROLLA LEVIN		AE86	13/32	10/32	09/32
MR2		AW11	13/32	08/32	09/32
MR2		SW20	08/32	12/32	13/32
MR2	*TUNED	SW20	09/32	13/32	14/32
MR-S		ZZW30	11/32	12/32	11/32
MR-S	*TUNED	ZZW30	12/32	13/32	12/32
ALTEZZA		SXE10	11/32	09/32	09/32
ALTEZZA	*TUNED	SXE10	12/32	10/32	10/32
CELICA		ST205	10/32	12/32	11/32
CELICA		ZZT231	10/32	13/32	12/32
MARK II Tourer V		JZX90	08/32	14/32	13/32
MARK II Tourer V	*TUNED	JZX90	09/32	15/32	14/32
CHASER Tourer V		JZX100	08/32	14/32	13/32
CHASER Tourer V	*TUNED	JZX100	09/32	15/32	14/32
MARK II Grande		JZX110	09/32	14/32	13/32
Verossa		JZX110	08/32	14/32	13/32
SOARER		UZZ40	08/32	15/32	13/32
Supra		JZA70	11/32	12/32	12/32
Supra	*TUNED	JZA70	12/32	13/32	13/32
Supra		JZA80	09/32	15/32	13/32
Supra	*TUNED	JZA80	10/32	16/32	14/32
ARISTO		JZS161	10/32	13/32	12/32
ARISTO	*TUNED	JZS161	11/32	14/32	13/32
COROLLA LEVIN		TR27	14/32	08/32	05/32

[Bonus Cars] -3 Cars-

KART	-	25/32	02/32	10/32
WIREFRAME	-	18/32	18/32	18/32
RADIO CON	-	26/32	01/32	05/32

Name	# of cars	Tuned	Model	Handling	Max.Speed	Accel.
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6. Map List

Map Name

Beginner's Class	My Record
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License Basic 1	13'13
License Basic 2	14'85
License Basic 3	13'36
Hornet	46'85
Local Dog	1'53'36
Big Core	1'49'11
Plastic Bomb	2'11'70
Night Kids	2'15'70
Hello World	2'12'16

Normal
<Default>

Light Tune
Handling : -
Top Speed : +2
Acceleration : -

Middle Tune
Handling : -
Top Speed : +2
Acceleration : +1

Full Tune
Handling : -
Top Speed : +2
Acceleration : +1

~~~~~  
Suspension  
~~~~~

Normal
<Default>

Spring
Handling : +1
Top Speed : +1
Acceleration : -

Sports
Handling : +1
Top Speed : +1
Acceleration : -

Race
Handling : +1
Top Speed : +1
Acceleration : -

~~~~~  
Muffler  
~~~~~

Normal
<Default>

Steel
Handling : -
Top Speed : +1
Acceleration : -

Stainless
Handling : -
Top Speed : +1
Acceleration : +1

Titanium
Handling : -
Top Speed : +1
Acceleration : +1


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| Code | Effect |
| Hold L & B and press Up | Have all Tuning Parts |
| Hold L & B and press Down | Unlock 3 Extra mode (KART, WIRE FRAME, RADI-CON) |
| | and add 3 collected Cars |
| Hold L & B and press Left | Unlock All cars |
| Hold L & B and press Right | Unlock All tracks |
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8.1 CodeBreaker Codes

Courtesy of CMGSCCC.

#	Description	Code
1E	Enable Code (Must Be On)	0000741F 000A 1002BE78 0007
1	Place 1st	33002865 0003
2	Press Select+L To End Race	74000130 01FB 830058BC 0201
3	Press Select+Up For Auto Pilot On	74000130 03BB 83004F00 0004
4	Press Select+Down For Auto Pilot Off	74000130 037B 83004F00 0008
5	Stop Timer	730058BC 0080 330058BC 0000
6	No Start Delay	73004F40 0000 33004F40 0001
7	Press A+R For Turbo XLR8	74000130 02FE 33004F0C 00FF
8	Have All Tuned Parts	33001CF0 007F 33001CF2 0055
9	Have All Races Open/Won	43001780 FFFF 0000000B 0002
10	Have All Cars Unlocked	430017A0 FFFF 00000007 0002
11	Unlock Expert Mode	33002770 0001
12	Unlock Drift-Combo Tracks	33001CF9 0001 33001CFA 0001
13	Unlock Kart	33001CFC 0001
14	Unlock Wireframe	33001CFD 0001
15	Unlock Radio Con	33001CFE 0001

Slow Opponents Codes

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#	Description	Code
16	Position 1	330056E7 0001
17	Position 2	330055CB 0001
18	Position 3	330054AF 0001
19	Position 4	33005393 0001
20	Position 5	33005267 0001
21	Position 6	3300515B 0001
22	Position 7	3300503F 0001

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Turbo Opponents Codes

=...*=

#	Description	Code
23	Position 1	330056D0 00FF
24	Position 2	330055B4 00FF
25	Position 3	33005498 00FF
26	Position 4	3300537C 00FF
27	Position 5	33005260 00FF
28	Position 6	33005144 00FF
29	Position 7	33005028 00FF

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9. Credit

=...*=

CJayC-A great site
Me -I wrote it :)
You -For reading it
THQ -A great racing sim
MTO -A great racing sim

=...*=

10. Contact

=...*=

E-mail-_____@msn.com

Calm down stalkers..E-mail me if you find any mistakes or would like to add things I missed, credit will be given! Make sure the title is 'GT 3' or I might even delete it thinking it is spam!

