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INTRODUCTION

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It is the Cosmic Era, year 70. War has been raging for a year, between the Earth Alliance (EA) and the offworld PLANT (Productive Location Alley on Nexus Technologies) colonies. Kira Yamato fights for Earth, and to protect his companions, as the pilot of the Strike Gundam. On the other side, Kira's childhood friend Athrun Zala, the pilot of the stolen Aegis Gundam, is a soldier for

the PLANT forces. As one of the warring Gundam pilots, the balance of power between the EA and PLANT is in your hands. Pick a fighter from either side of the conflict, master your mech's arsenal of devastating combat maneuvers, and take your Gundam through all the battles of the war to come.

(from the manual)

Where do your allegiances lie?

Battle it out as one of the young ace pilots caught on opposite sides of a terrible war.

() Linkable 2-player VS mode

() 7 action-packed game modes!

() 12 playable suits from the tv series - now showing on the Cartoon Network

() Choose automatic or manual mode, then adjust the mobile suit's armor, HP and thruster gauges to keep it fresh

(from the box)

TEEN	ADOLESCENTS
/ \	Fantasy Violence
/ /	
/ \	Mild Language
\ \ \	
\ \	
\ /	ESRB Content Rating

Mobile Suit Gundam Seed Battle Assault (hereafter referred to simply as Gundam Seed) is a 2D fighting game for the Gameboy Advance. It is the third Battle Assault title released in the United States and the first to feature mobile suits from only one show. The previous two Battle Assault titles were released on the original Playstation. This incarnation offers twelve fighters (four of whom are secret) and some interesting options for altering gameplay, which are explained below.

HOW TO PLAY

Gundam Seed does some interesting things with the standard 2D fighting style, but before we get into that let's cover what is pretty much the same as other fighters.

Game Modes

Gundam Seed offers the standard plethora of game modes you'd expect from a 2D fighter. There's Normal (Story) Mode, Versus Mode, Training, Survival, two time trial modes, and a pick-up match mode. A brief description of each follows:

Normal Mode

-aka Story Mode, Arcade Mode; the standard game that pits you against all twelve fighters; features a story replete with endings and win quotes

Versus Mode

-allows you to fight another player, if you have two copies of the game and a link cable

Training Mode

-allows you to test out moves and combos on a stationary foe

Survival Mode

-face off against an endless horde of fighters and see how long you can go on the same health bar; you gain a slight increase in health after each match

Time Limit Mode

-defeat as many opponents as you can in a set amount of time; opposite of Time Trial Mode

Time Trial Mode

-defeat all twelve fighters as quickly as possible; standard time attack mode found in most fighting games

Free Battle Mode

-allows you to chose your fighter and your opponent for a single match; similar to Versus Mode, but for one player

Controls

Controls for Gundam Seed are reminiscent of Gundam Wing: Endless Duel, but are not identical. Standard fighting game fares are present as well, but there are some additions to the standard fighter controls. A break-down of the standard fighting game controls present appears below:

Block

-hold back from your opponent

Jump

-hit up on the control pad

Projectile

-hit A; refered to as your Long-Range Attack hereafter

Punch / Kick

-hit B; refered to as your Short-Range Attack hereafter

The differences with other fighters is present through the use of the L and R buttons. These two buttons activate special states that your fighter can use. An explanation of these states is presented now:

Berserk

-pressing down plus the L button will put your fighter in Berserk mode; while in Berserk mode your fighter will lose FS Armor, but will deal more damage with each attack; you must be in Berserk mode to use a fighter's Ultimate Attack (explained in each fighter's move list)

Thruster

-pressing the R button will allow your fighter to activate their thrusters, sending them skyward; the gauge at the bottom shows how much thruster power a fighter currently possess

Individual special moves for the fighters can be found in the move list sections that begin after the explanation on the fighting styles present in Gundam Seed.

Fighting Styles

Gundam Seed offers two 'fighting styles' your fighters can utilize. One is the

standard fighting style you'd expect from a 2D fighter and uses a lot of circular motions on the directional pad followed by the attack buttons, while the other reduces all the special moves to a single direction and attack button. The latter style is similar to the way in which special moves were used in another anime fighting game by Bandai called Inu-Yasha: A Fuedal Fairy Tale. In this FAQ / Move List I've provided both sets of commands for each move.

Gundam Seed also offers a feature similar to the way in which F-Zero for the Gamecube allows you to change the attributes of your racer. In Gundam Seed, you can raise your HP before the match by reducing your thruster gauge's maximum. Likewise you can raise your FS Armor by reducing your thruster maximum. Thus you can recue your flying and hovering abilities in return for a larger life bar.

=====
 STARTING FIGHTER MOVE LISTS
 =====

 / Notes \ _____

| _____ |
 | For all moves, assume facing left. Directional arrows indicate the direct- |
 | ion to press on the directional pad. Letters refer to the button to press |
 | for the attack (i.e. A is the A-button, L is the L-button). Commands on |
 | the left are for Manual style, while the commands on the right are for |
 | Automatic style. Move names appear in the center, with move notes below. |
 | Moves are presented in the fashion of these tabs for easy reference. |
 | 'Projectile' is used loosely and refers to any attack that fires a laser. |
 | _____ |

 / Aegis (Althrun Zala) \ _____

Manual Commands	Name	Automatic
\ -> + A v o	Beam Rifle	-> + A

 | Projectile.
 =====

-> <- + B	Beam Saber	L
-----------	------------	---

<- (hold) -> <- + B	Charge	-> + L
---------------------	--------	--------

(mid-air) \ -> + A v o	Scylla Energy Cannon	(mid-air) L
-------------------------------	----------------------	-------------

 | Projectile.
 =====

-> \ / <- + B o v o	Scylla Charge Combo (Ultimate Attack)	+ L v
----------------------------	--	------------

 | Must be in Berserk mode to utilize.
 | _____ |

/ Blitz (Nicol Amalfi) \

Manual Commands	Name	Automatic
\ -> + A v o	Beam Rifle	-> + A

Projectile.		
=====		
-> <- + A	Gleipnir Piercer Lock (Diagonal)	<- + L

=====		
<- (hold) -> + A	Gleipnir Piercer Lock (Forward)	L

=====		
A	Lancer Dart (Forward)	A

Projectile.		
=====		
+ A v	Lancer Dart (Rain)	+ A v

Projectile.		
=====		
-> \ / <- + B o v o	Mirage Counter (Ultimate Attack)	+ L v

Must be in Berserk mode to utilize.		

/ Buster (Dearka Elsman) \

Manual Commands	Name	Automatic
(mid-air) / <- + A v o	Aerial Anti-Armor Shotgun	(mid-air) L

Projectile.		
=====		
\ -> + A v o	Gun Launcher	A

Projectile. May be performed mid-air.		
=====		
(mid-air) + A v	Homing Missiles	(mid-air) + A v

=====		
/ <- + A v o	Hyper Impulse Rifle	L

Projectile.		
=====		
<- (hold) -> + A	Rifle Shot	-> + A

```

-----
| Projectile.
=====
| -> \ | / <- + B      | Aerial Anti-Armor Rapid Fire | | + L
|   o v o              | (Ultimate Attack)           | v
-----
| Must be in Berserk mode to utilize.

```

 / Calamity (Orga Sabnak) \

Manual Commands	Name	Automatic
\ -> + A v o	Schlag Dual Beam Cannon	-> + A

Projectile. May be performed mid-air.

/ <- + A v o	Scylla Energy Cannon	L
-----------------	----------------------	---

Projectile. May be performed mid-air.

-> \ / <- + B o v o	Scylla-Schlag Barrage (Ultimate Attack)	+ L v
--------------------------	--	----------

Must be in Berserk mode to utilize.

 / Duel (Yzak Joule) \

Manual Commands	Name	Automatic
\ -> + A v o	Beam Rifle	-> + A

Projectile.

<- (hold) -> + A	Grenade Launcher	-> + L
------------------	------------------	--------

Projectile.

(mid-air) + A v	Homing Missiles	(mid-air) + A v
----------------------	-----------------	----------------------

/ <- + A v o	Shiva Railgun	L
-----------------	---------------	---

Projectile.

-> \ / <- + B o v o	Beam Saber Melee Frenzy (Ultimate Attack)	+ L v
--------------------------	--	----------

Must be in Berserk mode to utilize.

_/ Forbidden (Shani Andras) \

Manual Commands	Name	Automatic
/ <- + A v o	Armfeuer Machine Gun	-> + A

Projectile.

\ -> + A v o	Hresvelgr Guided Plasma Cannon	L
-------------------	--------------------------------	---

The trajectory of the laser can be altered by pressing up or down.

<- (hold) -> + B	Nidhoggr Heavy Scythe	-> + L
------------------	-----------------------	--------

-> \ / <- + B o v o	Hresvelgr-Eckzahn Dual Fire Combo (Ultimate Attack)	+ L v
----------------------------	--	----------

Must be in Berserk mode to utilize.

/ Raider (Clotho Buer) \

Manual Commands	Name	Automatic
\ -> + A v o	Mjollnir Spherical Breaker	-> + L

Long-Range.

(mid-air) -> <- -> + B	Transform-Charge Combo	(mid-air) L
------------------------	------------------------	-------------

/ <- + A v o	Zorn Energy Cannon	L
-------------------	--------------------	---

-> \ / <- + B o v o	Plasma Cannon (Ultimate Attack)	+ L v
----------------------------	------------------------------------	----------

Must be in Berserk mode to utilize.

/ Strike (Kira Yamato) \

Manual Commands	Name	Automatic
/ <- + A v o	Agni Blast	L

Projectile.

\ -> + A	Beam Rifle	-> + A
----------	------------	--------

v o		

Projectile. May be performed mid-air.		
=====		
(mid-air) ^ + B	Somersault Kick	(mid-air) L
v		

=====		
-> \ / <- + B	B29 Slash	+ L
o v o	(Ultimate Attack)	v

Must be in Berserk mode to utilize.		

SECRET FIGHTER MOVE LISTS

 / Notes \ _____

 | For all moves, assume facing left. Directional arrows indicate the direct-
 | ion to press on the directional pad. Letters refer to the button to press
 | for the attack (i.e. A is the A-button, L is the L-button). Commands on
 | the left are for Manual style, while the commands on the right are for
 | Automatic style. Move names appear in the center, with descriptions below.
 | Moves are presented in the fashion of these tabs for easy reference.
 | _____

_____ / Astray (Lowe Guele) \ _____ _____		
Manual Commands	Name	Automatic
-----	-----	-----
<- (hold) -> <- + B	Charging Slash	-> + L

+ B	Rising Uppercut Slash	L
v v		

<- (hold) -> + B	Uppercut Slash	<- + L

=====		
-> \ / <- + B		+ L
o v o	(Ultimate Attack)	v

Must be in Berserk mode to utilize.		

_____ / Cgue (Rau Le Creuset) \ _____ _____		
Manual Commands	Name	Automatic
-----	-----	-----
<- (hold) -> + B	Charge	L

\ -> + A	Machine Gun	-> + A
v o		
Projectile. May be performed mid-air.		
/ <- + B	Slashing Uppercut	<- + B
v o		
-> \ / <- + B	(Ultimate Attack)	+ L
o v o		v
Must be in Berserk mode to utilize.		

_____/ Freedom (Kira Yamato) ____

Manual Commands	Name	Automatic
/ <- + A	Agni Blast	L
v o		
Projectile. May be performed mid-air.		
\ -> + A	Beam Rifle	-> + A
v o		
Projectile. May be performed mid-air.		
(mid-air) ^ + B	Somersault Kick	<- + B
v		(mid-air)
-> \ / <- + B	Laser Blast	+ L
o v o	(Ultimate Attack)	v
Must be in Berserk mode to utilize.		

_____/ Justice (Athrun Zala) ____

Manual Commands	Name	Automatic
\ -> + A	Beam Rifle	-> + A
v o		
Projectile.		
/ <- + A	Double Tap	L
v o		
Projectile. May be performed mid-air.		

		Spinning Slash	

=====			
-> \ / <- + B		Scylla Charge Combo	+ L
o v o		(Ultimate Attack)	v

Must be in Berserk mode to utilize.			

=====

OTHER FIGHTER INFORMATION

=====

There are several fighters who appear as adversaries in various fighter's story modes who are not playable. These fighters pilot mobile suits that are playable and so their moves are identical to other fighters, their presence just adds a little flavor to the story mode dialogue. I've compiled where these alternate pilots appear and provided a little information about each. Their win quotes appear in the Story Quotes section of this FAQ.

Cgue (Clone Rau Le Creuset)

Appears in Mission(s): Cgue (Stage 7)

It is discovered at one point in Gundam Seed that Rau Le Creuset himself is a clone of Ari Da Flaga, father of Mu La Flaga (bio detailed below). There is, however, a genetic defect in him that forces him to constantly take pills to stabilize his body. Because of this, Professor Ulen Hibiki (the one who created him in the first place) makes a new, superior clone of Ari De Flaga. This clone is eventually killed by the original, as shown in Rau Le Creuset's story path. In the game the Clone of Rau Le Creuset fights identically to the original Rau Le Creuset.

Strike (Mu La Flaga)

Appears in Mission(s): Forbidden (Stage 3), Freedom (Stage 3)

Mu La Flaga is an experienced mobile suit pilot serving in the Alliance Forces. He is dispatched to the Archangel earlier on to aid Kira Yamato in using the Strike. He serves throughout the rest of the series with Kira Yamato, piloting the Skygrasper, the Moebius Zero, and eventually the Strike. When Kira Yamato gets the Freedom, Mu La Flaga begins piloting the Strike. In Gundam Seed: Battle Assault, Mu La Flaga's moves are identical to Kira Yamato's Strike move list.

Strike Rouge (Cagalli Yula Atha)

Appears in Mission(s): n/a

Cagalli Yula Atha is the daughter of the President of the nation of Orb. She is Kira Yamato's twin sister, although neither of them discover this until very late in the series. She becomes romantically involved with Athrun Zala, and flies support for him in the final battle of the series in the Strike Rouge. The

Strike Rouge is identical to the original Strike, save it is now colored pink instead of the normal paint scheme. Cagalli Yula Atha does not appear in Gundam Seed: Battle Assault per se, but several endings make reference to "an Alliance mobile suit." This mysterious figure may be the Strike Rouge, but we'll probably never know...

=====

STORY QUOTES

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In this section I have compiled the story and win quotes of all the fighters. I also have listed the stats of the mobile suits they use. Fighters are listed by mobile suit, so in the case of Athrun Zala and Kira Yamato you need to look at the specific mobile suit for their stories. Athrun's begins with Aegis and ends with Justice, while Kira's begins with Strike and ends with Freedom.

Aegis (Athrun Zala)

Mobile Suit Stats

Number: GAT-X303
Height: 18.86 meters
Weight: 79.6 tons

Win Quotes

That was pretty crazy.
Mission complete. Returning to ship.
I may not be so fortunate next time.
I might've gone too far.
Good match. I'm definately gonna take it up a notch.
Resistance is futile!

Story Introduction

Cosmic Era 70: With tensions between Earth and the PLANTS reaching critical levels, the two sides chose the final diplomatische option -- war. One year has passed...

Athrun is one of many ZAFT soldiers fighting to protect his people.

Stage 3 (vs. Blitz / Nicol Amalfi)

Nicol: Athrun, please don't hold back just because this is an exercise.

Athrun: All right. Let's go!

-BATTLE-

Athrun: Nicol! Are you okay?

Stage 7 (Duel / Yzak Joule)

Yzak: Come on, Athrun. Show me what you've got!

Athrun: No problem.

-BATTLE-

Athrun: That's enough for today.

Stage 11 (Cgue / Rau Le Creuset)

A few days ago, Nicol sacrificed himself to protect Athrun.

Rau Le: It's you or him. There is no other way.

Athrun: I'll destroy him... Next time, for sure.

Rau Le: You cannot defeat the Strike until you can beat me.

Athrun: Show me the way, Commander.

-BATTLE-

Athrun: Thank you, sir.

Stage 12 (Strike / Kira Yamato)

With the defeat of his comrade Nicol, Athrun flies into a rage.

Athrun: This one's for Nicol.

Kira: Athrun, wait!

Athrun: I'm going to destroy you!

-BATTLE-

Athrun: Kira, I'm sorry, but I had no choice.

Story Ending

From this battle, both Aegis and Strike sustain severe damage and their pilots go missing. Athrun is eventually found and taken into custody by the Orb Forces. Kira's whereabouts remain unknown. Athrun eventually returns to ZAFT. He is assigned the Justice Gundam and given a new mission. He is ready to return to battle.

Astray (Lowe Guele)

Mobile Suit Stats

Number: MBF-P02

Height: 17.53 meters

Weight: 49.8 tons

Win Quotes

Hey, not bad, eh?

Man, do I got the devil's luck or what?

I won.

Your machine's maintenance sucks!

I can't handle all these repairs.

Story Introduction

Cosmic Era 70: With tensions between Earth and the PLANTs reaching critical levels, the two sides chose the final diplomatische option -- war. One year has passed...

Lowe Guele of the Junk Guild discovers the Astray Red Frame in a secret Heliopolis hanger.

Stage 3 (Cgue / Rau Le Creuset)

Lowe: Yo! What do you say to a little one-on-one?

Rau Le: A mobile suit wielding a sword? Very well, I'll give you a fight.

-BATTLE-

Lowe: Hey, not bad, eh?

Stage 7 (Calamity / Orga Sabnak)

Lowe arrived in an area strewn with scrap metal from an earlier battle.

Orga: What the heck is that? A hostile?

Lowe: Geez!

Orga: Die!

Lowe: I've gotta fight! There's no choice!

-BATTLE-

Lowe: Man, I nearly bought it that time.

Stage 11 (Raider / Clotho Buer)

Clotho: Heh heh! An enemy to kill.

Lowe: !!!

Clotho: Relax, I'll make this quick.

Lowe: Crap Not again!

-BATTLE-

Lowe: Whew... Is it over?

Stage 12 (Forbidden / Shani Andras)

Lowe: Ugh... Is that it?

Shani:

Lowe: !?

Shani: You're mine.

-BATTLE-

Lowe: It's not lookin' good. I better hightail it outta here.

Story Ending

Following the battle, ZAFT and the Alliance agree to a ceasefire. As for what happened to the Astray and Lowe Guele, nobody knows...

Blitz (Nicol Amalfi)

Mobile Suit Stats

Number: GAT-X207

Height: 18.63 meters

Weight: 73.5 tons

Win Quotes

That was close.

Phew... I don't know how I managed that.

I won, right?

There's more!?

Story Introduction

Cosmic Era 70: With tensions between Earth and the PLANTS reaching critical levels, the two sides chose the final diplomatische option -- war. One year has passed...

A soldier of ZAFT, Nicol Amalfi fights for one purpose alone: ZAFT's absolute victory.

Stage 3 (Buster / Dearka Elsman)

Dearka: Nicol, how are you progressing with Blitz? Have you mastered it yet?

Nicol: Not quite. Care to help me practice?

Dearka: Sure.

-BATTLE-

Nicol: Well, what do you think?

Stage 7 (Duel / Yzak Joule)

Yzak: Come on, Nicol. Show me what you've got!

Nicol: All right, here I come!

-BATTLE-

Nicol: I guess I've won for now...

Stage 11 (Aegis / Athrun Zala)

Nicol: Athrun, please don't hold back just because this is an exercise.

Athrun: All right. Let's go!

-BATTLE-

Nicol: Thanks, Athrun. That was good practice.

Stage 12 (Strike / Kira Yamato)

Athrun, Dearka, Yzak, and Nicol attack the Alliance battleship Archangel. The Strike Gundam appears shortly afterward.

Kira: Come on! Hit!

Nicol: Aagh... We have to take down the Strike first!

-BATTLE-

Nicol: I will now attack the Archangel.

Story Ending

Several days later... After a long battle, Kira defeats Athrun.

Kira: That's enough! It's over.

Athrun: The hell it is!

Kira: I don't want to fight you, Athrun!

Athrun: Aagh!

Nicol: Athrun, get out!

Kira: !?

Athrun: Nicol!

Nicol sacrifices himself to protect Athrun.

Cosmic Era 71. The war has not yet ended.

Buster (Dearka Elsman)

Mobile Suit Stats

Number: GAT-X103

Height: 18.86 meters

Weight: 84.2 tons

Win Quotes

Better luck next time.

Narrow victory.

What were you thinking?

Hmph. Easy win.

That deserves a promotion.

Story Introduction

Cosmic Era 70: With tensions between Earth and the PLANTs reaching critical levels, the two sides chose the final diplomattice option -- war. One year has passed...

A soldier of ZAFT, Dearka Elsman fights for one purpose alone: absolute victory of ZAFT.

Stage 3 (Cgue / Rau Le Creuset)

Rau Le: Dearka. I sincerely hope you've mastered Buster's controls by now.

Dearka: Why don't you try me, Commander?

Rau Le: Why not?

-BATTLE-

Dearka: Are you impressed?

Stage 7 (Strike / Kira Yamato)

Athrun, Dearka, Yzak, and Nicol set out to attack the Alliance warship Archangel.

Dearka: Strike, see you in hell!

Kira: Buster Gundam!

-BATTLE-

Dearka: You didn't stand a chance.

Stage 11 (Duel / Yzak Joule)

Dearka and company return and attack the Archangel again. In the end, they are no match for the Strike's might and are defeated. While in captivity, Dearka contemplates what he should really be fighting for. And... he chooses to fight as a soldier for the Archangel.

Yzak: Dearka... It can't be...

Dearka: It is.

Yzak: Why are you allied with the Strike? What the hell's goin' on!?

Dearka:

Yzak: Answer me! You'd better have a good explanation for this, or else!

Dearka: Yzak.

-BATTLE-

Dearka: I can't turn back now.

Stage 12 (Forbidden / Shani Andras)

Earth Alliance forces begin their final battle against ZAFT. The Earth Alliance forces are once again set to attack with nuclear weapons. ZAFT prepares to counter with its ultimate weapon, GENESIS, capable of destroying the entire Earth. Dearka and company set out to stop the conflict.

Shani:

Dearka: Out of my way!

-BATTLE-

Dearka: I've come too far to stop now.

Story Ending

Following the battle, ZAFT and the Alliance agree to a ceasefire. The war ends and Dearka returns home.

Calamity (Orga Sabnak)

Mobile Suit Stats

Number: GAT-X131

Height: 18.26 meters

Weight: 81.48 tons

Win Quotes

Who's next?

Out of juice already!? Get a better suit!

Ha ha ha ha ha!

I'm gettin' bored beatin' up on kids.

You really are worthless. I didn't even break a sweat.

Story Introduction

Cosmic Era 70: With tensions between Earth and the PLANTs reaching critical levels, the two sides chose the final diplomattice option -- war. One year has passed...

Orga Sabnak pilots the Calamity Gundam, a new Alliance Forces mobile suit.

Stage 3 (Raider / Clotho Buer)

Clotho: Ah, what a drag... Practice is for dips. I'm gonna bust you up in two ticks.

Orga: Heh!

-BATTLE-

Orga: That oughta shut you up.

Stage 7 (Forbidden / Shani Andras)

Shani: You're mine.

Orga: Shut your face!

Shani:

-BATTLE-

Orga: That's what you get for crossing me.

Stage 11 (Justice / Athrun Zala)

Earth Alliance forces begin their final battle against ZAFT. Orga encounters the Justice Gundam.

Athrun: Take this!

Orga: Fine. Better to kill than be killed.

-BATTLE-

Orga: Bring it on!

Stage 12 (Freedom / Kira Yamato)

The war rages on... The Earth Alliance forces are once again set to attack with nuclear weapons. ZAFT prepares to counter with its ultimate weapon, GENESIS, capable of destroying the entire Earth. Orga desperately fights the Freedom Gundam.

Orga: Dodge this!

Kira: Another enemy!

Orga: C'mon! Die!

-BATTLE-

Orga: Come on! Move! ...Dammit, this suit's dead.

Story Ending

Following the battle, ZAFT and the Alliance agree to a ceasefire. As for Orga Sabnak... he was killed in his battle against the Freedom Gundam.

Cgue (Clone Rau Le Creuset)

Mobile Suit Stats

Number: ZGMF-515

Height: 21.43 meters

Weight: 80.22 tons

Win Quotes

There can be only one.

Cgue (Rau Le Creuset)

Mobile Suit Stats

Number: ZGMF-515

Height: 21.43 meters

Weight: 80.22 tons

Win Quotes

Truly, I am ahead and above all.

I thought you had a shot at me, but alas, you are sorely lacking.

Perhaps it was premature for you to challenge me.

You disappoint me.

Congratulations on holding me off this long.

I alone have the right to judge all humanity!

Story Introduction

Cosmic Era 70: With tensions between Earth and the PLANTS reaching critical levels, the two sides chose the final diplomatische option -- war. One year has passed...

A soldier of ZAFT, Rau Le Creuset is the founder of Le Creuset Team.

Stage 3 (Astray / Lowe Guele)

Lowe: Yo! What do you say to a little one-on-one?

Rau Le: A mobile suit wielding a sword? Very well, I'll give you a fight.

-BATTLE-

Rau Le: Not much of a sword, not much of an opponent.

Stage 7 (Cgue / Clone Rau Le Creuset)

Clone: Wh... how can this be? Is this my twin?

Rau Le: This is hardly appealing, fighting my clone.

-BATTLE-

Rau Le: Hmph. Only a clone.

Stage 11 (Aegis / Athrun Zala)

Despite its neutrality, the Orb Union was building mobile suits for the Alliance Forces. Upon hearing this, Rau heads for Heliopolis. After successfully seizing four Gundam units, Rau holds a training exercise to test them.

Rau Le: Athrun, let us begin.

Athrun: Yes, Commander.

-BATTLE-

Rau Le: That will do.

Stage 12 (Strike / Kira Yamato)

Rau departs for Heliopolis to destroy the Gundam he failed to capture. There, he encounters the Mobile Suit Strike Gundam.

Rau Le: Phase shift, eh? It makes no difference.

Kira: Whooah!

Rau Le: What!? How did you survive that?

Kira: If I don't fight back, I'm dead!

-BATTLE-

Rau Le: I can't destroy him! How can this be!?

Story Ending

Rau Le: Blast! I'll be back!

With the Strike repelling every shot, the Cgue is helpless and is forced to retreat. Eventually, the Strike must face ZAFT's other four Gundams again.

Cosmic Era 71. The war has only just begun.

Duel (Yzak Joule)

Mobile Suit Stats

Number: GAT-X102

Height: 17.5 meters

Weight: 103.47 tons

Win Quotes

Is that your best?

Damn wuss.

Serves you right.

Just another ZAFT victory.

This is no place for cowards.

Phew...

Story Introduction

Cosmic Era 70: With tensions between Earth and the PLANTS reaching critical levels, the two sides chose the final diplomatische option -- war. One year has passed...

A soldier of ZAFT, Yzak Joule foghts for one purpose alone: ZAFT's absolute victoy.

Stage 3 (Strike / Kira Yamato)

Athrun, Dearka, Yzak, and Nicol set out to attack the Alliance battleship Archangel. In this mission, Yzak encounters the Strike Gundam, his nemesis who wounded him in their prior battle.

Yzak: Strike! Show yourself! My scar is itching for your blood!

Kira: Duel!?

Yzak: Vengeance is mine!

-BATTLE-

Yzak: Ha ha ha! Yeeaaah!

Stage 7 (Freedom / Kira Yamato)

Yzak pursues the Archangel. Then, an unknown Gundam appears.

Kira: Duel!

Yzak: Strike!?! No! What Gundam is that?

-BATTLE-

Yzak: Same result, every time.

Stage 11 (Buster / Dearka Elsman)

Yzak returns and attacks the Archangel again. In an ironic twist of fate, he runs into his former ally, Dearka. He now stands against him as an enemy.

Yzak: Dearka... It can't be...

Dearka: It is.

Yzak: Why are you allied with the Strike? What the hell's goin' on!?

Dearka:

Yzak: Answer me! You'd better have a good explanation for this, or else!

Dearka: Yzak.

-BATTLE-

Yzak: Why?

Stage 12 (Forbidden / Shani Andras)

Earth Alliance forces begin their final battle against ZAFT. The Earth Alliance forces are once again set to attack with nuclear weapons. ZAFT prepares to counter with its ultimate weapon, GENESIS, capable of destroying the entire Earth. Yzak sets out for battle firmly convinced that ZAFT will emerge victorious.

Yzak: Haaah!

Shani: Ugh! Persistent wretch.

-BATTLE-

Yzak: I can't lose to this twit!

Story Ending

Following the battle, ZAFT and the Alliance agree to a ceasefire. With the war ending, Yzak headed for home.

Forbidden (Shani Andras)

Mobile Suit Stats

Number: GAT-X252

Height: 17.47 meters

Weight: 85.33 tons

Win Quotes

Get out of my way!

.....

Hmph.

Oh...

Yeah.

Story Introduction

Cosmic Era 70: With tensions between Earth and the PLANTs reaching critical levels, the two sides chose the final diplomatische option -- war. One year has

passed...

Shani Andras pilots the Forbidden Gundam, a new Alliance Forces mobile suit.

Stage 3 (Strike / Mu La Flaga)

Athrun, Dearka, Yzak, and Nicol set out to attack the Alliance battleship Archangel.

Shani:

Mu La: A new Alliance Mobile Suit?

Shani: See ya.

-BATTLE-

Shani: Crash and burn.

Stage 7 (Justice / Athrun Zala)

During his pursuit of the Archangel, Shani encounters the Justice Gundam.

Shani: Ho, another one. Damn ugly one, too.

Athrun: Dammit!

-BATTLE-

Shani: ...Did I get him?

Stage 11 (Freedom / Kira Yamato)

Earth Alliance forces begin their final battle against ZAFT. Shani encounters the Freedom Gundam.

Shani: There you are.

Kira: !!!

Shani: You're mine.

-BATTLE-

Shani: Later.

Stage 12 (Duel / Yzak Joule)

The war rages on...

The Earth Alliance forces are once again set to attack with nuclear weapons. ZAFT prepares to counter with its ultimate weapon, GENESIS, capable of destroying the entire Earth. Shani fights the Duel Gundam.

Yzak: Haaah!

Shani: Ugh! Persistent wretch.

-BATTLE-

Shani: Out of energy!? What the hell!?

Story Ending

Following the battle, ZAFT and the Alliance agree to a ceasefire. As for Shani Andras, he was killed in his battle against the Duel Gundam.

Freedom (Kira Yamato)

Mobile Suit Stats

Number: ZGMF-X10A

Height: 18.03 meters

Weight: 71.5 tons

Win Quotes

All this fighting, it has to end now!

It's over.

I said stop! You wanna die?

There are some things you can't protect without fighting...

So many battles... Is there no other way?

Why do we have to kill?

Story Introduction

Cosmic Era 70: With tensions between Earth and the PLANTs reaching critical levels, the two sides chose the final diplomatic option -- war. One year has passed...

After losing the Strike in battle against the Aegis, Kira now pilots the Freedom Gundam to protect his friends.

Stage 3 (Strike / Mu La Flaga)

Kira: You know, I can't help thinking it's still too soon for you to spar with me...

Mu La: Quiet! Don't tell me what I can't do!

-BATTLE-

Kira: You're getting there...

Stage 7 (Raider / Clotho Buer)

Clotho: It's game time!

Kira: Who the hell is this!?

Clotho: Relax, I'll make this quick.

-BATTLE-

Kira: Go back!

Stage 11 (Forbidden / Shani Andras)

Earth Alliance forces begin their final battle against ZAFT. Kira sets out to stop the conflict. Kira encounters the Forbidden Gundam.

Shani: There you are.

Kira: !!!

Shani: You're mine.

-BATTLE-

Kira: This is endless!

Stage 12 (Calamity / Orga Sabnak)

The war rages on... The Earth Alliance forces are once again set to attack with nuclear weapons. ZAFT prepares to counter with its ultimate weapon, GENESIS, capable of destroying the entire Earth. Kira fights the Calamity Gundam during the battle.

Orga: Dodge this!

Kira: Another enemy!

Orga: C'mon! Die!

-BATTLE-

Kira: I can't afford to lose.

Story Ending

Following the battle, ZAFT and the Alliance agree to a ceasefire. Somehow, Kira comes out alive. The Freedom Gundam was badly damaged by a ZAFT mobile suit.

Justice (Athrun Zala)

Mobile Suit Stats

Number: ZGMF-X09A

Height: 18.56 meters

Weight: 75.4 tons

Win Quotes

I may not be so fortunate next time.

Good match. I'm definately gonna take it up a notch.

Are you all right?

What was that all about?

You're some pilot.

Story Introduction

Cosmic Era 70: With tensions between Earth and the PLANTS reaching critical levels, the two sides chose the final diplomatic option -- war. One year has passed...

After losing the Aegis in battle against the Strike, Athrun now pilots the Justice Gundam to defend his people.

Stage 3 (Astray / Lowe Guele)

Athrun: What is that? A real mobile suit?

Lowe: Yo! What do you say to a little one-on-one?

Athrun: Why is he fighting me?

-BATTLE-

Athrun: What was that all about?

Stage 7 (Raider / Clotho Buer)

Clotho: It's game time!

Athrun: Who the hell is this!?

Clotho: Relax, I'll make this quick.

-BATTLE-

Athrun: Stop! This is pointless!

Stage 11 (Calamity / Orga Sabnak)

Earth Alliance forces begin their final battle against ZAFT. The Earth Alliance forces are once again set to attack with nuclear weapons. ZAFT prepares to counter with its ultimate weapon, GENESIS, capable of destroying the entire Earth. Athrun sets out to stop the conflict. Athrun encounter the Calamity Gundam.

Athrun: Take this!

Orga: Fine. Better to kill than be killed.

-BATTLE-

Athrun: I don't have time for this!

Stage 12 (Forbidden / Shani Andras)

Athrun heads for GENESIS's central core to destroy it.

Athrun: Get out of the way!

Shani:

Athrun: Ach!

Shani: You're mine.

-BATTLE-

Athrun: I've gotta get to GENESIS.

Story Ending

Following the battle, Athrun infiltrates the core and activates the Justice's self-destruct system to destroy GENESIS. Shortly afterwards, ZAFT requests a ceasefire. Athrun Zala is rescued by an allied mobile suit. He returns home safely.

Raider (Clotho Buer)

Mobile Suit Stats

Number: GAT-X370

Height: 17.94 meters

Weight: 84.01 tons

Win Quotes

Damn, you suck!

Stay down, loser!

You can't beat me!

Annihilate!
Heh heh heh!
Game over!

Story Introduction

Cosmic Era 70: With tensions between Earth and the PLANTS reaching critical levels, the two sides chose the final diplomatic option -- war. One year has passed...

Clotho Buer pilots a new Alliance Forces mobile suit, the Raider Gundam.

Stage 3 (Calamity / Orga Sabnak)

Clotho: Ah, what a drag... Practice is for dups. I'm gonna bust you up in two ticks.

Orga: Heh!

-BATTLE-

Clotho: Heh heh heh! Get some of that!

Stage 7 (Freedom / Kira Yamato)

Clotho, Orga, and Shani set out to destroy the Freedom.

Clotho: It's game time!

Kira: Who the hell is this!?

Clotho: Relax, I'll make this quick.

-BATTLE-

Clotho: Too easy.

Stage 11 (Justice / Athrun Zala)

Earth Alliance forces begin their final battle against ZAFT. Clotho encounters the Justice Gundam.

Clotho: What the hell's your problem? So damned serious...

Athrun: What do you mean serious? What are you fighting for!?

Clotho: I don't know. It's kill or be killed. Who gives?

-BATTLE-

Athrun: Damn, I'm good.

Stage 12 (Duel / Yzak Joule)

The war rages on... The Earth Alliance forces are once again set to attack with nuclear weapons. ZAFT prepares to counter with its ultimate weapon, GENESIS, capable of destroying the entire Earth. Clotho becomes unstable as his medication wears off.

Clotho: Heh heh. Guess whooo?

Yzak: I can't lose to this fool! No way in hell!

-BATTLE-

Clotho: Heh heh heh heh heh!

Story Ending

Following the battle, ZAFT and the Alliance agree to a ceasefire. As for Clotho Buer... he was killed in his battle against Duel Gundam.

Strike (Kira Yamato)

Mobile Suit Stats

Number: GAT-X105

Height: 17.72 meters

Weight: 85.1 tons

Win Quotes

Why do we have to kill?

So many battles... Is there no other way?

It's over.

The fight's over! Lay down your weapons!

There are some things you can't protect without a fight...

I said stop! You wanna die?

Story Introduction

Cosmic Era 70: With tensions between Earth and the PLANTS reaching critical levels, the two sides chose the final diplomatische option -- war. One year has passed...

Kira Yamato pilots the Strike Gundam. His goal: To protect his friends.

Stage 3 (Cgue / Rau Le Creuset)

Rau Le: Phase shift, eh? It makes no difference.

Kira: Wooah!

Rau Le: What!? How did he survive that?

Kira: If I don't fight back, I'm dead!

-BATTLE-

Kira: He's gone?

Stage 7 (Duel / Yzak Joule)

Yzak was wounded in his last battle with Kira. To exact his revenge, he takes the Duel Assault Shroud and attacks Kira.

Yzak: The Strike, at last!

Kira: Duel!?

Yzak: It's time to settle the score! Here's a little payback!

-BATTLE-

Kira: Stop! It's over.

Stage 11 (Blitz / Nicol Amalfi)

After a long battle, Kira defeats Athrun.

Kira: That's enough! It's over.

Athrun: What?

Kira: I don't want to fight you, Athrun!

Athrun: Aagh!

Nicol: Athrun, get out!

Kira: !?

-BATTLE-

Kira: No... This wasn't supposed to happen.

Stage 12 (Aegis / Athrun Zala)

With the defeat of his comrade Nicol, Athrun flies into a rage.

Athrun: This one's for Nicol.

Kira: Athrun, wait!

Athrun: I'm going to destroy you!

-BATTLE-

Kira: Athrun... This doesn't change anything.

Story Ending

From this battle both Aegis and Strike sustain severe damage, and their pilots go missing. Athrun is eventually found and taken into custody by the Orb Forces. Kira's whereabouts remain unknown. One day, Kira Yamato will return with the Freedom Gundam.

Strike (Mu La Flaga)

Mobile Suit Stats

Number: GAT-X105

Height: 17.72 meters

Weight: 85.1 tons

Win Quotes

Whew, that was close.

Yeah? What have you got to say now?

Strike Rouge (Cagalli Yula Atha)

Mobile Suit Stats

Number: GAT-X105

Height: 17.72 meters

Weight: 85.1 tons

=====
SECRETS
=====

Secret Fighters

Astray

-complete Normal Mode with four fighters

Cgue

-complete Normal Mode with two fighters

Freedom

-complete Normal Mode with six fighters

Justice

-complete Normal Mode with eight fighters

Very Hard Difficulty

Very Hard Difficulty

-complete Normal Mode with all twelve fighters

Password

The password that unlocks all of these secrets is: C2?6RSD0L

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