

# Harry Potter and the Prisoner of Azkaban Shop Guide

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This walkthrough was originally written for Harry Potter and the Prisoner of Azkaban on the GBA, but the walkthrough is still applicable to the PC version of the game.

Harry Potter and the Prisoner of Azkaban - Shop Guide

Version 1.1

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NOTICE: This guide is sanitized and spoiler-free for your protection.  
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Part 1 - Introduction

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This guide is for the Game Boy Advance version of "Harry Potter and the Prisoner of Azkaban." While the game itself isn't bad - it's a nice simple RPG with puzzle dungeons, and it doesn't require much thought - it has a very bad shopping interface. To make up for that, this guide lists the items for sale in Fred and George's Shop, their prices, the stat boosts they provide, and any other miscellaneous information that may apply.

Some of these items are dropped by bosses or can be found in treasure chests. All, however, can be bought in Fred and George's Shop, which is located in the southeast corner of the seventh floor of Hogwarts.

In five of the seven item categories, there are five dragon-hide items. To save space and to save typing, I've listed just the dragon name. It should be obvious enough.  
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General equipment tip:

- For Belts, Gloves, Boots, Hats, and Cloaks, Hungarian Horntail Dragon-hide equipment is easily the best. However, it's unlikely you can afford them your first time through. So buy what you can afford - you'll pick up a lot of items in chests and as rewards for completing quests and defeating bosses.
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2.1 - Belts

BELTS	Price	Def.	Agi.	M.Def	Wearer
Ordinary Belt	20	+1	-1	+0	all
Leather Belt	30	+2	+0	+0	Hermione
Rope	120	+4	-3	+0	Ron
Swedish Shortsnout	245	+4	-2	+0	all
Common Welsh Green	445	+4	+0	+0	all
Romanian Longhorn	630	+6	+1	+0	all
Chinese Fireball	775	+8	+2	+0	all
Hungarian Horntail	850	+8	+3	+0	all

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Tips:

- Early in the game, the Leather Belt is fine for Hermione, but the Ordinary Belt is fine for the guys. Ron can't afford the Rope's agility penalty, and Harry doesn't have any other inexpensive option.
  - Don't even bother with the Swedish Shortsnout belt. For that matter, don't bother with the Chinese Fireball belt either - it's only 75 sickles more for the Hungarian Horntail belt, which gives an extra agility point.
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2.2 - Charms

CHARMS	Price	Def.	Agi.	M.Def	Wearer
Pocket Watch	245	+3	-2	+4	Harry
Quidditch Wrist Guards	275	+4	+2	+5	Ron
Eagle Feather Quill	500	+5	-2	+7	all
Crystal Ball	635	+6	+2	+8	all
Dragon Liver	900	+6	-2	+8	all
Rabbit Fur Gloves	925	+6	+2	+8	all
Spellotape	1150	+0	-2	+30	Hermione
Golden Snitch	1230	+12	+2	+10	Harry

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Tips:

- The Golden Snitch is the best possible Charm for Harry. Before you get it, go Crystal Ball with him. (You can get it free as a quest reward before the end of the game, so you don't have to actually buy the snitch.)
- Do not buy the Dragon Liver. It has the same Defense and M.Defense bonuses as the Crystal Ball and Rabbit Fur Gloves, but with an Agility penalty the other two lack.

- And on that note, there's really no reason to buy the Rabbit Fur Gloves, either, since they provide exactly the same stat bonuses as the Crystal Ball, which costs almost 300 sickles less.
- Hermione has excellent agility, so she can definitely afford to equip the Spellotape. It has an agility penalty of -2, but with an M.Defense bonus of +30 and her naturally high agility, she can take it. Before buying it (or getting it as a reward), a Crystal Ball is fine.
- Ron's kind of out of luck in the Charm department. Early on, buy Quidditch Wrist Guards (he needs that agility bonus), or just hold off until you can afford a Crystal Ball for him; it's the best he can use.

### 2.3 - Gloves

GLOVES	Price	Def.	Agi.	M.Def	Wearer
Mittens	30	+1	+0	+0	all
Leather Gloves	105	+2	-1	+0	Hermione
Quidditch Gloves	140	+2	+0	+0	Harry
Potions Gloves	200	+3	+0	+0	Ron
Swedish Shortsnout	250	+4	+0	+0	all
Common Welsh Green	310	+5	-1	+0	all
Romanian Longhorn	390	+6	+2	+0	all
Chinese Fireball	500	+7	+3	+0	all
Hungarian Horntail	550	+9	+4	+0	all

#### Tips:

- The Quidditch Gloves for Harry are a good bet, but Ron's Potions Gloves are so close in cost to the first dragon-hide set that you may as well hold out for another fifty sickles.
- Skip the Common Welsh Green Dragon-hide Gloves. For 80 sickles more, you get another defense point and a net total of 3 agility points.
- Since Hungarian Horntail gloves are so close in price to - and yet so much better than - Chinese Fireball gloves, don't even bother with the Chinese Fireball.

### 2.4 - Boots

BOOTS	Price	Def.	Agi.	M.Def	Wearer
Sneakers	30	+2	-2	+0	all
Leather Boots	135	+2	-3	+0	Hermione
Galoshes	225	+2	-1	+0	Ron
Quidditch Boots	320	+4	-1	+0	Harry
Swedish Shortsnout	470	+6	-3	+0	all
Common Welsh Green	775	+7	+0	+2	all
Romanian Longhorn	1000	+7	+0	+3	all
Chinese Fireball	1225	+7	+0	+5	all
Hungarian Horntail	1350	+10	+5	+5	all

#### Tips:

- Skip Swedish Shortsnout. Agility penalty = bad.
- If you buy Common Welsh Green Dragon-hide boots, don't bother putting up the

money for Romanian Longhorn and instead take Chinese Fireball or Hungarian Horntail on your next upgrade.

- However, if you skip Common Welsh Green and go straight to Romanian Longhorn, skip over Chinese Fireball as well and upgrade directly to Hungarian Horntail when you get the chance.
- Ron and Harry are fine with their own cheap equips until you can afford good Dragon-hide. However, leave Hermione in Sneakers until dragon-hide time. Why would you want to spend 135 sickles on boots for Hermione that are actually WORSE than the cheapest footwear option?

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## 2.5 - Hats

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HATS	Price	Def.	Agi.	M.Def	Wearer
Cap	25	+1	+1	+0	all
Black Pointed Hat	110	+2	+1	+1	Hermione
Rear Admiral's Hat	160	+3	+0	+1	Ron
Quidditch Helmet	225	+4	-1	+2	Harry
Swedish Shortsnout	315	+4	-1	+3	all
Common Welsh Green	450	+5	-2	+3	all
Romanian Longhorn	600	+6	-2	+4	all
Chinese Fireball	780	+7	-3	+5	all
Hungarian Horntail	1100	+7	+3	+5	all

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### Tips:

- The Black Pointed Hat is very good for Hermione right up until you can buy her a Hungarian Horntail hat (or until the game hands you something better than the Black Pointed, but don't actually waste money on hats for her between those two). If you feel you must absolutely buy her a hat in between, go with Romanian Longhorn.
- Ron's Rear Admiral's Hat is also a great choice right up until Hungarian Horntail time. Once again, if you feel you must absolutely buy hats in between, pick up Romanian Longhorn.
- But leave Harry with the Cap, unless you're having problems, in which case, get him a Swedish Shortsnout hat instead of the Quidditch Helmet - it's only an 80 sickle difference for an extra M.Def. point.
- Don't bother buying the Chinese Fireball hat at all; it's the same as the Hungarian Horntail in terms of Defense and M.Defense, but the six-point agility difference between the two is worth the 320 extra sickles.

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## 2.6 - Cloaks

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CLOAKS	Price	Def.	Agi.	M.Def	Wearer
School Robe	80	+3	+0	+0	all
Quidditch Robe	190	+5	+0	+4	Harry
Winter Cloak	255	+7	-3	+8	Hermione
Potions Robe	320	+10	-3	+10	Ron
Swedish Shortsnout	450	+12	-3	+10	all
Common Welsh Green	780	+17	+0	+12	all
Romanian Longhorn	1000	+20	+3	+15	all
Chinese Fireball	1230	+22	+3	+18	all
Hungarian Horntail	1350	+25	+3	+20	all

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Tips:

- The massive Defense and M.Defense bonuses from Hermione and Ron's special equipments are worth the agility penalty.
  - Once again, do not buy Swedish Shortsnout Dragon-hide equipment. It's only marginally better than Ron's Potions Robe. Hold out at least until you can afford Common Welsh Green instead.
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2.7 - Miscellaneous

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MISCELLANEOUS	Price	Description
Chocolate Frog	5	Adds cards to collection
Wiggenweld Potion	30	Restores 20 Stamina Points
Grand Wiggenweld Potion	60	Restores 50 Stamina Points
Pepperup Potion	40	Restores 20 Magic Points
Grand Pepperup Potion	80	Restores 50 Magic Points
Antidote	30	Cures Poison
Anti-Paralysis Potion	20	Cures Paralysis

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Tips:

- Chocolate Frogs: Many (but not all) of the cards used for Harry's special moves are available by buying Chocolate Frogs - and even if you're just trying to complete the sets, some cards are available ONLY through the shop. It's a good way to stock up or simply to complete parts of your collection, since each completed category unlocks a chest in the card collector's room, and one chest contains three dragon-hide robes, and another has a Golden Snitch and a level-up, and another has two level-ups.
  - Obviously, the Grand versions of both potions are a much better deal (2.5 times the healing at only twice the price of the regular version), but until your max HP hits 100 or so, the regular versions are fine. If you're only 30 HP short of max, it's silly to waste 60 sickles' worth of potion.
  - Definitely stock up on Pepperups early - not every enemy can be dealt with by spamming Flipendo for 0 MP.
  - Don't bother with Antidotes, as Poison has almost no effect. However, pick up a few Anti-Paralysis Potions now and then if you don't have a small supply of them from treasure chests and random battles. You only need five or ten, just as an insurance policy; there's only one plot battle where having one or two is almost essential, and the rest are just in case a random enemy paralyzes a character and you don't have the HP or the patience to wait for it to wear off.
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Part 3 - Other Stuff

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3.1 - Disclaimer

I am not affiliated with Warner Brothers, EA Games, Nintendo, Scholastic, J.K. Rowling, or any publishers of guides or walkthroughs, and I do not claim their work as my own, nor am I profiting from this guide, monetarily or otherwise. This guide was written out of love for the Harry Potter universe, the need for

a shop guide for this game, and a desire to help other players.

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The only site that may host this guide is <http://www.gamefaqs.com>.

If you have questions, please reread the guide and make sure your question has not already been answered. If it isn't there, or if it lies outside the scope of Fred and George's Shop and the items sold there, check with other FAQs, and if that doesn't help, direct your question to the "Prisoner of Azkaban" message board on GameFAQs, located at:

<http://boards.gamefaqs.com/gfaqs/gentopic.php?board=919439>

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### 3.2 - Acknowledgements

Although portions of this information are available in other FAQs and walkthroughs, I gathered all of this information on my own, in the game itself. That said, I'd like to extend special thanks to...

- J.K. Rowling, for creating the wonderful Harry Potter universe.
- Blockbuster, for renting me the game.
- The guys on FFT General, for their overall kindness and constant pimping of my FFT guides.
- And, as always, thanks to Aaron, who bought me the GBA I played this game on, who read the Harry Potter books at my urging, and without whom I would never have played RPGs at all. I love you, Aaron. Thanks for everything.

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