

Harvest Moon: Friends of Mineral Town FAQ/Walkthrough

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Harvest Moon: Friends of Mineral Town

FAQ/ Walkthrough

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NOTICE NOTICE NOTICE NOTICE NOTICE NOTICE NOTICE
NOTICE

Due to recent issues, I now REQUIRE you to place a subject line in your emails!!!!

I WILL NOT read your email if you don't put a title!

The title must include:

Name of Game

Platform

Either:

1. Comment

OR

2. Question

It must include one of the two words above, as corresponding to your issue.

Okay, I won't be too strict on this.

*****THE NAME OF THE WEBSITE YOU GOT THE FAQ

FROM*****

If you DONT include the above, I WILL NOT answer the question!

ALSO:

*****///*****
*****///*****
*****///*****

|DO NOT, I REPEAT, DO NOT PUT ME INTO YOUR ADDRESS BOOK. IF YOU HAVE ME IN YOUR

|ADDRESS BOOK, REMOVE ME! I'm sick and tired of getting viruses just because you people are too lazy to

|run a VIRUS check. Yes, I can be sent viruses from YOUR EMAIL address if YOU have a VIRUS. The tricky|

|part is, IT USES THE NAME OF THE CONTACTS IN YOUR ADDRESS BOOK, so I never know who the hell

|it is! TAKE ME OUT OF YOUR ADDRESS BOOK IMMEDIATELY!!!!!!!!!!!!!!!!!!!!

|Also! If you are going to put me on your AIM Buddy List, REMEMBER WHO I AM! I get WAY too many

|IMs a day saying "WHO ARE YOU" or much ruder stuff! Quite frankly, I'M SICK AND FREAKIN

|TIRED OF IT, if you can't tell.

|I really do hate to be rude, but THAT IS HOW IT HAS GOTTEN!

|

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1. Something you should know:

This is MY FAQ. No one elses. It belongs to Cirix Games of Alliance Corporatation. You copy it, you are asking yourself to be sued. Seriously. I would do it. I need the money. If you copy anything out of here, ask my

permission. I will most likely let you. If you want to use this on your website, ask my permission. Once again, I will most likely let you. Do this without my permission, and, like I said, I will sue you. Cyrix isn't a group that messes around with stuff like that. You can print it, you can save it, whatever. Just don't use it on your website, or use it for profit, without my permission. Right now, there are four sites with permission to use this FAQ, those being:

<http://www.gamefaqs.com>

and

<http://www.the-alliancecorporation.com/cirix.html> (Under renovations)

and

<https://www.neoseeker.com>

and

<http://faqs.ign.com>

Thank you.

2. Table Of Contents:

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3. Introduction:

This is a walkthrough/FAQ/help guide for Harvest Moon: Friends of Mineral Town. Generally, it is an instruction manual combined with a strategy guide. Personally, I have been playing Harvest Moon games since the day the first one came out on the SNES. I have also taken Horticultural classes in High School, and have a fair grasp of how to play the games. I don't claim to be an expert at any of them, although I do claim to know what I'm doing. I've never had the chance to write a guide for a Harvest Moon game. Now, here it is. Time to get started.

4. Versions:

0.9: Got the basic guide down. Complete but for a few sections that need some details, help is appreciated. Not very hard to write an FAQ for this game. . .

0.93: Added some information about mining, and added the girls' favorite items

1.00: Added some more Other Stuff: Jewels, Power Berries, and Glitches. Also added another 'approved' site to the list.

1.10: Added all of the recipees, as well as the items that the 'other' people of mineral town like. Put down some rules in the Contact area. Fixed

and added some stuff here and there.

- 1.20: Added the information on the Cursed, Blessed, and Mythic Tools. Also added some FAQs to the list.
- 1.25: Added the requirements for Marriage. I was shocked to find that I did not have these listed.
- 1.30: Added the rest of the information about the townsfolk. I'm still missing stuff about the bachelors. Oh well for now. I'm starting to think that my stuff is out of order. I'll have to fix that in 1.35. That's later, though. Happy new year! And, for those that know what I'm talking about, may this be a MUCH better year than '03.
QUOTE: "2003 Sucked" - Me
- 1.31: Added some glitches. Fixed some typical errors. That's about it. Oh, and I'm NOT making seperating GLITCHES from TYPOS and GRAMMATICAL ERRORS. If I did, that would be too much work! :)
- 1.31B: Good God! I submitted the wrong file last time! Sorry for any confusion this may have caused, and, if it led you to madness, you just need help, friend :)
- 1.40: It's a big enough update. I added a whole LOT of codebreaker cheats. I haven't tested them all, but they should work, especially in Spring. If they don't, oh well, you shouldn't be cheating anyway.
- 1.41: Added more information on Mining, as well as some random questions I've been asked.
- 1.45: READ THE NEW SECTION AT THE TOP. Also, added some info on mining. Sorry if it's a ghetto update,
But I haven't had time for this game.

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5. Game Basics:

Controls:

The controls in ALL the Harvest Moon games are simple. They are designed so you can just pick up the game and play.

D-Pad: move

A: Grab, make selection, activate, talk, inspect, give gift, throw item

B: Use a tool, cancel menu selection, put item in Rucksack

L: Whistle (L+UP calls for the dog only, L+DOWN calls for the horse only)

R: Run (In Default Control Scheme)

Start: Menu

Select: Status Window

A+B: Opens the Rucksack menu

L+A: Scroll through Items

L+B: Scroll through Tools/Eat held Item

L+Start: View World Map

L+Select: View Farm Map (Good for finding Sprites, Cows, Chickens, Horse, Ect)

Menus:

Title Menu

Start: Begin new game

Continue: Resume saved game

Start Menu (left to right)

Diary:

Diary

Save: Save your game data

Load: Load other game data

Buttons:

- 1: Hold R to run
- 2: Hold R to walk

Clock: Show or Hide the clock

Face: Show or Hide the faces of people you talk to

Name: Show or Hide the names of people you talk to

Rucksack: View your rucksack, where you have access to tools and items

World Map: View a map of the whole game.

Farm Map: View a map of the farm. (See above)

Earnings:

.....
{Farm Name} Property
 Money
 Name
 Number of Power Berries
 Dog Name\ Horse Name
 Number of hearts for Dog\Horse
 Number of Chickens\Amount of Chicken Feed
 Number of Cows\Amount of Cow Feed
 Number of Sheep
 Recipees Cooked\Amount of Wood
.....

List of Chickens
 Name of Chicken\Health Status
 Birthday
.....

Harvest Sprites
 Name of Sprite
 How much they like you

Okay, there are three bars here. The first is their Watering. The second is their Harvesting. The third is their Livestock. That's all I know for now.

Next to the bars are what the Sprite is assigned to do.
.....

Earnings Report
 Year/Season
 Profit
 Expense
 Chart showing details of Profit/Expense ratio.
 Profit/Expense for previous seasons.
.....

Tool Level List
 Shows Each tool, and the amount of experience you have, in bar and percent.
 Full copper bar, you can upgrade to copper, and so on.
 Under the bar is an icon of a mineral. This is what you need to upgrade.

Memo:

Number Shipped: Number of items you've shipped from the box

.....

Fishing
 Name: Name of Fish
 Size: Record Size
 Amount: Amount you've caught

Other
 Mini Game Record: Your records in the mini games

Harvest
Animal Husbandry
Watering
Frisbee distance
Income/Expense: More Income/Expense data

Tutorial: A few tutorials of how to play (but, you have me for that :D)

Getting Started:

Okay, so you want to start your game already. Seems to me like that stuff would be useless without a file. Anyway, to jump in, go to START on the title screen (the only option you have if this is your first game). The first screen is to put in your name. Put whatever you like. The next screen asks for your birthday. Put your birthday, already. Next is the Farm Name. Come up with something. If you can't, just email me. I'll help you out. After that you get to name your dog. Cool, free dog. I named mine Bark. But I'm sure that you can do better than that. Game asks if all of that is cool. Say it is, since you had plenty of time to correct mistakes (I mean, really, why do they ask that question?) You then get this really long cut scene, explaining why you're there. After the little movie, you get to play Harvest Moon.
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6. Basic Farming/Ranching/Mining/Walkthrough of first days

Okay, great. You can play. What should you do, though? First, let's get that farm all cleaned up. From where you start, go up to the TV. I assume that you know what the TV is. I can't help you if you don't. Okay, I'll help. It's the big screen in the middle of the top wall. There, happy? :P

Press A on it. Wow, TV shows! You can see the next day's weather report by pressing up, see upcoming events by pressing right, see some more tutorials by pressing down, or, for a while at least, play the Harvest Goddess game by pressing left. Play it. Good luck. You lost, didn't you? The best I can do is five. That was only once. Okay, enough of that.

Go to that big treasure chest thing in the bottom right corner. Press A while facing it. Pull out the Axe, the Hammer, and the Sickle. Be prepared to spend a couple of days doing this. Go outside, and just below you is your farming space. It's where you plant crops.

Oh, wait, damn those townsfolk. Thomas and Zack come and show you the basics again. Listen to Zach, he tells you to put your crops in the bin. Whoo hoo.

You may see your poor little dog roaming around.

At the beginning of every day, you should whistle to your dog (UP+L) and pick him up with A. EVERY DAY. He'll get to loving you soon enough.

Now, make some cash. Go to the tree south of your house, it has a beehive.

Press A while facing it, and you'll have honey. Go to the bin, and throw it in with A. Good source of a tiny bit of easy money.

Okay, now, to the clearing of your farm space. See that big brown area with a lot of weeds, branches, tree stumps, and rocks? Start clearing it out. Today. First, get rid of the little sticks. To do this, equip your axe through the Rucksack screen (go to the screen, select the Axe, and move it to the square on top if it isn't already there). Start chopping all the little branches away (the brown ones, not the green leaves). Don't even try chopping the stumps up. You need a higher level axe (later on that). Then, equip your Hammer in the same way you equipped your axe, and get rid of all the little grey rocks. Once again, don't even try to get the big rocks. Hammer's too weak. Oh, a little tip. If you go to the Farm Map, you can see each and every little thing in the field. That helps right now. If you go blue in the face and fall down, don't press B again. Either go back into your house (press A on the door, FYI) and sleep (press A facing the side of your bed, or go south and search the area for a blue plant. Find it, and pick it up with A. Then, eat it, by pressing L+B. Make sure you ate it. If not, press L+A, and try again. Once you've eaten a few of the little devils, go back to clearing the place out. Don't stray too far, you may get lost. After you've gotten all the small rocks, you can start clearing out the weeds. There's two ways to do this. The fastest way is by using your Sickle. That gets you tired, though. The other way is to press A to

pick it up, and press A to throw it. This takes a while, though, but it doesn't get you tired. If you did this in one day, good job. If not, don't sweat it. Just spend another day.

There, doesn't that just look so much better? It doesn't? You don't like those big rocks and ugly tree stumps? Well, we're going to have to do something about it, aren't we? Hey, wait, did I say that this was a complete walkthrough? I did?! Well, okay, then. I won't be so detailed anymore, though. You need to get some money to upgrade those Tools. There's quite a few ways to do this at this point in the game, although it's still tough. The fastest way is to go mining. What? You don't know how to mine?! Okay, let ol' JJ teach you, then. Go south out of your farm. Then, along the left wall, there should be a little diagonal path. Take it. There's the spa, two stumps, and a hole in the wall. You brought that hammer, right? Okay. Go in the hole. What, there's a bunch of rocks? Well, smash them! Oh, you found an ore! Great! Here's the trick. If it is a little grey thing with three parts, throw it. If it's Copper or Silver, put it in your Rucksack. After two, the sack is full, but you can still carry some. Take them all to your shipping bin. Okay, do this a whole bunch of times, eating blue herbs or using the spa to restore your energy.

After a couple of days, you should have some money, but, what are you going to do with it? Hey, that kid's back on your farm again, trying to figure out if there's really someone living there! I guess it's time to meet the townsfolk. Go to town (go north). Talk to everyone you see. Also, pick out the girl that seems cutest to you, and stalk her, er, find out where she is at what time. You'll start giving that girl gifts as soon as you can. I've been trying to get Ann, the bar girl. I've found that she doesn't like herbs much, and she absolutely HATES minerals (she dismissed a chunk of silver as big as her!). I've also found that she LOVES boiled eggs. You don't have eggs?! Um, let's take care of that later. You should have at least 3000 by now, and it should NOT be Sunday or Wednesday. Then, you can go to the Supermarket (it's the building with the bags sitting on a table in the middle of the store. I told you to go EVERYWHERE for a reason, you know :D).

Okay, go to the table with the bags, and talk to it. You heard me. Select CUCUMBERS, and buy, oh, about three bags. Also, buy a bag of grass. No, not a SACK of grass, a bag. If you had a lot of money, like, if you have 3k left, buy yourself a bigger rucksack. It's on the right side of the store. It will help a lot, especially during your long days of mining. If you have EVEN MORE money left, say, five thousand, you probably waited too long to buy stuff, or you're cheating. But, if you have it, buy the harvest basket. Don't worry, you don't have it permanently, just press A to drop it where you want it. With the harvest basket, you can put your crops and minerals in the basket instead of the rucksack. It can hold thirty items. Back to your farm! Go and grab the Hoe, and the seed bags. If you bought a bigger rucksack, then you can also grab the watering can.

Okay, now, this is a little trick I've figured out. When tilling soil, don't till in three by three groups. You'll end up with a little plant in the middle that doesn't get watered, and it takes longer to water them and pick the crops. You'll want to make a patter something like this:

```
X X
X X
X X
```

Or like this:

```
XXX
```

```
XXX
```

Those are the best ways with the non-upgraded water can. Okay, stand in the center of your lines:

```
X X
XoX
X X
```

and 'use' your CUCUMBER seeds. You throw them up in the air (!) and they all miraculously fall down in the right place. Now, for the bag of grass, make a 3X3 patch of tilled soil, like this:

```
XXX
```

XXX
XXX

Then stand in the center and throw your seeds into the air. You don't have to water grass. Now, go grab your Watering Can if you haven't already, and water all of your cucumber seeds. Now, it's just a waiting game. Let them grow, and sell the profits. That should be enough to get you started. I'll explain more detailed stuff in its own section, such as upgrading your tools, fishing, and a more in depth explanation on mining. Remember, the stuff said above was just to get you into the game with a good start.

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7. Town:
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PROBABLY NEVER COMING!
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8. Tools/Upgrading the Tools

Okay, time to explain a little better about the tools, and how to upgrade them.

Axe:

The Axe is a tool that you need, but you won't need to upgrade a lot. It is used for chopping wood, and ONLY chopping wood. The little sticks that you see laying around are the only things that you can chop up in the beginning of the game. After chopping quite a few little sticks up (about to the point where you have eighty peices of wood) you can upgrade your Axe. Upgrading the Axe to the 'copper' stage lets you cut down stumps by charging up the tool (hold down B) and hitting the stump six times. This gives you six peices of wood. At the 'silver' level, you get to take one out in three hits. 'Gold' Axes need only hit the stump two times. With the 'mystril' Axe, the bloody little stumps go down in one chop.

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Fishing Rod:

The only Tool you don't start out with. The Fishing Rod can be acquired at Won's shop. Just keep going there until you get a cutscene with Karen. Soon after, go in the store again, and Zack will give you the Fishing Rod. On the 'copper' level, it can catch only small fish and trash. It took me a while to figure out how to catch the little bluggers. When you cast out, wait. An ! will appear over your head; when that happens, press and HOLD the B button. You'll pull in whatever bit if you timed it right (how do boots bite?) I don't have any more info on the Fishing Rod at this time. Coming Soon.

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Hammer:

The Hammer is one of the tools that you'll use a LOT, especially if you follow my guide on how to start off the game. Mining requires ONE tool, the Hammer. It can also use another tool, but it isn't necessary. The Hammer also smashes rocks in the farm to get them out of the way. In the beginning, you can only smash small rocks. The 'copper' level smashes larger, round rocks to dust with three hits. The 'silver' level destroys the round rocks in two hits, and can crush the rugged large oval rocks in five hits. The 'gold' Hammer can obliterate the round rocks in ONE hit, and the rugged ovals in three. The coveted 'mystril' can destroy the ovals in only two hits.

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Hoe:

No, I'm calling you names. That's the name of the tool, for those poor, uneducated people out there. It is another tool that is sure to get a lot of use. It must be used to till (prepare) the soil for seeds, and it can be used in the mine. The mine? Yes. In the mine, the Hoe is used as a shovel. You can find bags of money (10 G), black herb, or, even better, stairs to the lower levels. In the lower levels, you find even better minerals, such as gold and mystril. You get tired fast, though, so I wouldn't suggest this until you have the second rucksack upgrade, so you can take some blue herb with you (don't forget the lighter, to, um, light the way!) On a side note, no matter how far down into the mine you go, if it is raining, you can hear it. Strange. . . .

As for mining, upgrading the Hoe does nothing. On the farm, though, the 'copper' version gets you two tilled squares a hit (don't forget to charge!). The 'silver' upgrade gets you three squares. With a 'gold' Hoe, you till four squares at once. The 'mystril' Hoe sends a tremor across the land, hitting six squares at once (all in a straight line, of course). Why four to six? I don't know. Ask Natsume. Plus, who actually plants in a row of five?

////////////////////////////////////
Sickle:

Death's weapon, er, what you use to chop down weeds and withered crops. It can also be used to chop down the grass, to use it for cow feed. Sort of useful, but not as much so as all the previous items. You don't even have to upgrade it, so if you can do without an upgrade for it, save yourself the money and the minerals. Regardless, I've made a chart of the cut patterns:

'Copper': XXX

'Silver': XXX
 XXX

'Gold': XXX
 XXX
 XXX

'Mystril': XXXXX
 XXXXX
 XXXXX
 XXXXX

Wow, yeah.

////////////////////////////////////
Watering Can:

The last Tool on my list, and the most useful, sort of. It ties with the other tools, except the sickle. I mean, you don't even really NEED the sickle, for a while, at least. The Watering Can, um, waters crops. You need to fill it up before you water things, just use that little pond by your farm, or the river. After filling it up, the basic Can gets you a one square watering radius. Push it up to 'copper' and you get 3x1. Well, actually, it's exactly like the cut pattern on the Sickle. Just look above at that cut pattern. Upgrade this as soon as you can, really. Right after the Axe. Axe first, though, because you want to upgrade that house soon enough. What?! I didn't tell you how to upgrade your tools!? I know that! That's in the next section, grasshopper!

Upgrading the Tools

Okay, now to teach you how to upgrade tools. You've been a pretty good learner so far, so this shouldn't take so long. What? You skipped right to this section? Shame on you! Stay and listen anyway.

To upgrade the tool, you need three things: The Tool, money, and the Mineral. You can upgrade the tools to four higher levels: 'Copper,' 'Silver,' 'Gold,' 'Mystril,' and Mythic You can find these minerals in the mine. Dig deeper with the Hoe to find the last two. When you have these things, go to the Tool Shop hat old man Saibarra runs.

Talk to Saibarra's counter (not on a Thursday, he won't serve you on a Thursday, even though he's still there).

Select the first option, and then select the tool. Finally, select the mineral to finish the process. He'll tell you how many days it will take, and kick you out. You heard me. He'll kick you out. Mean ol' Saibarra. That many days later, go back, and get your newly upgraded Tool. Not on a Thursday, though. That's how you upgrade tools. Now, the HOUSE is a different story, later on that, though.

Here's a breakdown of the amount of money needed to upgrade to each level:

Copper: 1,000 G
Silver: 2,000 G
Gold: 3,000 G

Mystril: 5,000 G
Mythic: 50,000 G

Also, you can find a cursed tool, and bless it. More on that in the next section.

Cursed, Blessed, and Mythic Tools

You can obtain the Cursed Tools in the LAKE MINE. I may have told some of you that you obtain it in the Spring Mine, but that was bad information. I apologize. Just keep digging until you find them. They are always buried in the ground. Dig dig dig. It's very random.

SPEAKING OF RANDOM

The tools are found RANDOMLY. SOMETIMES THEY ARE NOT THERE! FINAL! I didn't program the game, that's just the way it is. Sorry!

ALSO,

THERE ARE REQUIREMENTS. I can't repeat this in fifty emails a day, so I'll tell you here! Sorry for not doing this before!

1. ALL TOOLS MYSTRILE
2. AN OPEN TOOL SLOT FOR EVERY CURSED TOOL
3. IT'S RANDOM!!!!!!

Here's their locations:

Cursed Fishing Rod: Floor 29
Cursed Hoe: Floor 39
Cursed Ax: Floor 49
Cursed Hammer: Floor 59
Cursed Watering Can: Floor 69
Cursed Sickle: Floor 79

To bless a tool, each one has a different requirement. Since I'm such a nice guy, I'll even tell you those requirements. Be warned, they're quite difficult:

Fishing Rod: Use the Cursed Rod 255 times. A trick I've heard for this that takes a while, but gets the job done is to use it inside the Bar, and keep ordering water until you're strong enough to use it again. Do note, though, that water only restores about .01 of your Stamina. That ain't a lot.

Hoe: Have Carter 'Bless' the Cursed Hoe 10 times. You can have him bless things during confessional.

Ax: Use the Cursed Ax 255 times. All I can say is to use the same trick as for the Rod.

Hammer: Equip the Cursed Hammer for ten days straight. The only advice that I can give is to have the Sprites look after your livestock, and do this during Winter.

Watering Can: Have Carter 'Bless' the Cursed Watering Can 10 times.

Sickle: Equip the Cursed Sickle for 10 days straight. See the Hammer for the strategy.

To have Carter bless something, it must be during confessional (Thursday evenings, I think), and it costs 1,000 G each blessing. You can only have him bless one thing a day.

Cursed and Blessed tools have the same effects, except for the fact that Cursed Tools sap your Stamina faster than a Downer. Here are the effects:

XXXXXXXXXXXXXXXXXXXXXXXXXX

XXXXXXXXXXXXXXXXXXXXXXXXXX That's a lot of water!

Sickle: Cuts a 15x15 square:

XXXXXXXXXXXXXXXXXXXXX
XXXXXXXXXXXXXXXXXXXXX
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9. Mining:

Okay, let's get into the basics of Mining. If you've been through the whole guide, you already know the basics of the basics. If not, shame on you, but I guess I'll go over it JUST FOR YOU.

Okay, to mine, go to the mine (it's on your map [press L+START]). Oh, take the Hammer. Use the Hammer to smash the rocks you see. If you get three little grey rocks joined together, throw it. If you get a silver or copper chunk, put it in your rucksack. That's that. Now ship it or use it to upgrade. Now, with that out of the way, we can get into more complicated mining.

First, I'd like to point out that there are two mines. There's the normal one, and the one in the middle of the lake. To get to that one, wait until winter. In either mine, there is more than one level. To reach these lower levels, you need the Hoe. Take that in, and start using it like a shovel to dig. there's a little trick to mining.

It takes a helluva long time, but you can go in with maybe one or two herbs and make it really really far.

Once you enter an area (map) everything will always be the same if you save and reload. Until you leave.

Therefore, save as soon as you enter a floor. Find the stairs, memorize the location. Load game. Go straight to the stairs, dig them up. There you go, about one 'tool action' used, unless you had to get through rocks.

Save before going down. Lather, rinse, repeat. The reason you save before going down the stairs, is because sometimes what you're looking for in the next floor just isn't there, due to a glitch, or the programmers being asshats. So, saving before you go down gives you a new map every time :) Enjoy.

As you go deeper into the mine, you'll find better minerals. Here's a breakdown:

- Spring Mine:
- Copper (All Floors): 10 G
 - Silver (All Floors): 20 G
 - Gold (Floor 3 and Below): 25 G
 - Mystrile (Floor 5 & Below): 40 G
 - Orichalc (Floor 10 & Below): 50 G
 - Adamantite (Floor 10 & Below): 50 G
 - Mythic Stones (Floor 60): 20,000 G
 - Teleport Stone (Floor 255, only third year and past.)
 - Fried Potato Recipee (In my FAQ, er, floor 255)
 - Goddes Jewel: See Goddess Jewel Section.

Power Berry (Floor 100)

The Teleport Stone lets you warp to any location on the map. Note that you must have an empty tool slot when you see it the first time, or it's gone for good. You could even go to, say, the Winter Mine, in Summer. . . .

The Winter Mine is the same as the Spring Mine, except for these things:

Winter Mine:

Agate (All Floors, except 50, 100, 150, and 200):	62 G
Alexandrite (Floors 50, 100, 150, 200, 251 and below):	10,000 G
Amethyst (All floors except 50, 100, 150, and 200):	60 G
Diamond (Floors that end in 0 (10, 20, 30, 40, etc.), 200+):	100 G
Emerald (Floors that end in 5 (5, 15, 25, 35, etc.), 200+):	80 G
Flourite (All floors except 50, 100, 150, and 200):	65 G
Kappa Jewels: See Kappa Jewel Section.	
Moon Stone (Floors that end in 8 (8, 18, 28, 38, etc.)):	55 G
Peridot (All floors except 50, 100, 150, and 200):	68 G
Pink Diamond (Floors 30, 70, 90, 110, 130, 170, 190, 255):	10,000 G
Ruby (All floors except 50, 100, 150, and 200):	75 G
Desert Rose (Floors that end in 9 (9, 19, 29, 39, etc.)):	60 G
Topaz (All floors except 50, 100, 150, and 200):	70 G

Also note that Junk Ores, which sell for 1 G, can be found anywhere.

Also, on the ninth floor is a pond where you can catch Coelecanth, a King Fish.

*****SPECIAL NOTE*****

Okay, I've gotten enough bitching on this topic to get so sick and tired that I will write this in here. Yeah, I said BITCHING. Bother me if it bothers you.

EVERYTHING in the mines is random. If you don't find something, then it isn't there that time! That's final! Sometimes things just DON'T SHOW UP! SO, you should save BEFORE you go down the stairs, EVERY TIME. That way, if what you are looking for isn't on the next floor, then you can simply re-load the game, and it will be a new floor below you. This INCLUDES CURSED TOOLS, gems, even stairs! Hope that helps you guys out!

=====

10. Crops:

Okay, let's admit it. Harvest Moon is about the HARVEST. Sure you can be *almost* completely successful by just mining. But, what's the fun in that? There's a good number of crops in this game, from flowers to fruits and veggies. If it's on a sandwich at you'r local burger joint, it's in the game. There's also a lot of stuff that isnt USUALLY used on burgers in this game. I'm yet to see a cabbage burger. Actually, it sounds good. . . . Okay, let's get down to the crops. First of all, lets get the basics down, for those people who skip around in guides. To plant things, you need a bag of seeds for that plant. Then, you need to till the soil. I'll suggest a till patter for the first couple of watering cans:

X X
X X
X X
or
XXX

XXX

Simple, yes? After it's tilled, stand in the center, and throw the seeds up, and whatch them miraculously land in place (is there no wind here?!) After that, with the exception of grass, water each seed with the Watering Can (don't forget to fill it up!) Eventually, the seeds will sprout into little plants, which will then grow bigger, then get flowers, and, finally, produce some produce. Pick the produce with A, and put it in the shipping bin. Viola, at Five, you'll have more cash.

Planting Seeds off season will kill them.

Harvest Sprites can water for you, getting at the seed in the middle of this:

XXX
XXX
XXX

Normally, the middle seed would be neglected.

Walking on seeds will not hurt them.

Selling 100 of the three basic seeds in one season gets you a special seed.

Here's a breakdown by season, items with an * are basic seeds:

.....

Spring

.....

*Turnip: Takes 4 days to grow, but it can only be harvested once. Each packet will cost you 120 G, but each Turnip sells for 60 G. In a six plant pattern, you get 360 G, which is a 240 G profit.

.....

*Potato: Takes 7 days to grow, and can only be harvested once. Each packet will cost you 150 G, but each Potato sells for 80 G. In a six plant pattern, you get 480 G, which is a 330 G profit.

.....

*Cucumber: Takes 9 days to grow, but it can be harvested more than once. Each packet will cost you 200 G, but each Cucumber sells for 60 G. In a six plant pattern, you get 360 G EACH HARVEST, which is a 160 G profit EACH HARVEST. It takes 6 days to get another Cucumber, three days less than another turnip, and also 120 G less.

.....

Cabbage: Takes 15 days (!) to grow, and can only be harvested once. Each packet will cost you 500 (!) G, but each Cabbage head is worth a whopping 250G, In a six plant pattern, you get 1500 G, which is a profit of 1000 G. Wow. The Cabbage packets are bought from Won.

.....

Summer

.....

*Corn: Takes 13 days to grow, but can be harvested more than once. Each packet will cost you 300 G, but each ear of Corn will sell for 100 G. In a six plant pattern, you get 600 G a harvest, which is a profit of 300 G a harvest. It takes four days to regrow Corn.

Great money maker, but also a good way to get chicken feed. Just pull an ear of Corn, and put it in the watermill with A, and you get 30 Chicken feed.

.....

*Tomato: Takes 7 days to grow, and can be harvested more than once. Each packet will cost you 200 G, but each Tomato will sell for 60 G. In a six plant pattern, you get 360 G each harvest, which is a profit of 160 G each harvest. It takes 3 days to regrow Tomatos.

.....

*Onion: Takes 8 Days to grow, and can only be harvested once. Each packet will cost you 150 G, but each Onion sells for 80 G. In a six plant pattern, you get 480 G, which is a profit of 330 G.

.....

Pineapple: Takes 21 DAYS to grow (!!), but can be harvested twice. Each packet will cost you 1000 G (!!), but each Pineapple sells for a whopping 500 G. In a six plant pattern, you get 3000 G EACH HARVEST, which is a profit of 2000 G in one harvest, making a total of a 5000 G profit if planted Summer 1. It takes 5 days to regrow Pineapple. Bought from Won.

.....

Autumn

.....

*Sweet Potato: Takes 6 days to grow, AND can be harvested multiple times. WOW. Each packet costs only 300 G, and each Potato sells for 120 G. In a six plant pattern, you get 720 G a harvest, which is a profit of 420 G a harvest. It takes only three days to regrow Sweet Potatoes.

.....

*Eggplant: Takes 8 days to grow, and can be harvested multiple times. Each packet costs you just 120 G, and each Eggplant sells for 80 G. In a six plant pattern, you get 480 G a harvest, a profit of 360 G a harvest. It takes 3 days

ALSO:

This guide was copied (with some minor modifications to make it flow better with this FAQ) DIRECTLY from VALT Jasper's Codebreaker guide. WITH HIS CONSENT. Please, VALT, if you don't like the reformatting I've done to it, contact me, and I'll change it back. Thanks again, man.

How Coding Should Be Done

After I put this guide on the net a lot of people emailed me saying that they just couldn't get it, and that they couldn't understand how to use these codes. Well, first of all, you need a codebreaker. A codebreaker can be bought at places like Toys R' Us, Gamestop, Ebay Games, Games For Less, and most stores that carry electronics and/or electronic gaming products. Once you have a codebreaker all you have to do is plug in the codes listed in here and then start your game. For different stages you will want different codes, and sometimes you may want to turn off/on your codebreaker at different points in the game when using these codes. More on this in the next chapter.

The Different Stages And How They Work

In Harvest Moon: Friends of Mineral Town there are two main types of codes: Stage 1 and Stage 2. Stage one codes are codes that are used BEFORE you load your game data (aka, while your in the main menu). Many people use these codes because you can turn/leave your codebreaker on right when you turn on the game. Stage 2 codes occur AFTER you load your game (aka, when your in the game). The way that you can tell that you are in a position to use stage 2 codes is when you can move around. To use stage 2 codes players should turn off their codebreakers, load their game files and then, when they can move around in the game, they should turn on their codebreakers. This will allow you to use the codes correctly.

The difference in the stages is simple, a stage 2 code is 2834 + the stage 1 code (added hexadecimal). For those of you who would like to calculate your own stage 2 codes from stage 1 codes you can follow the following instructions:

- 1: Open the windows calculator.
- 2: Click on view and then click Scientific.
- 3: Click the hexadecimal button.
- 4: Plug in the value of the stage one code.
- 5: Now, there are two ways to do this. You can either:
 - A: Click add and type in 2834
 - or
 - B: Click the Decimal button, then click add, then plug in 10292. Then click hexadecimal.

The result will be the stage 2 code!

With this knowledge of codes you should now be ready to begin plugging in codes.

Codebreaker Master Codes

The Master Code For The Codebreaker System Is As Follows:

0000E882 000A
100D1BF8 0007

If you are not using an emulator then you MUST plug this code in before using

any other codes and this code must be active whenever any other codes are active.

Tool Modification

When you start the game you will have access to only slots 1-3. When you upgrade your rucksack once you will be able to modify slots 1-5, and the second time you upgrade your rucksack you will be able to mod slots 1-8. WARNING: You will lose anything that was in the slots before you moded them.

Stage 1:

32004238 00yy: Slot 1

3200423A 00yy: Slot 2

3200423C 00yy: Slot 3

3200423E 00yy: Slot 4

32004240 00yy: Slot 5

32004242 00yy: Slot 6

32004244 00yy: Slot 7

32004246 00yy: Slot 8

Stage 2:

32006A6C 01yy: Slot 1

32006A70 01yy: Slot 2

32006A74 01yy: Slot 3

32006A78 01yy: Slot 4

32006A7c 01yy: Slot 5

32006A80 01yy: Slot 6

32006A84 01yy: Slot 7

32006A88 01yy: Slot 8

Outcomes:

YY=

00: Sickle

01: Copper Sickle

02: Silver Sickle

03: Gold Sickle

04: Mystrile Sickle

05: Cursed Sickle

06: Blessed Sickle

07: Mythic Sickle

08: Hoe

09: Copper Hoe

0A: Silver Hoe

0B: Gold Hoe

0C: Mystrile Hoe

0D: Cursed Hoe

0E: Blessed Hoe

0F: Mythic Hoe

10 : Axe

11: Copper Axe

12: Silver Axe

13: Gold Axe

14: Mystrile Axe

15: Cursed Axe

16: Blessed Axe

17: Mythic Axe

18: Hammer

19: Copper Hammer

1A: Silver Hammer

1B: Gold Hammer

1C: Mystrile Hammer

1D: Cursed Hammer

1E: Blessed Hammer

1F: Mythic Hammer

20: Watering Can

21: Copper Watering Can

22: Silver Watering Can

23: Gold Watering Can

24: Mystrile Watering Can

25: Cursed Watering Can

26: Blessed Watering Can
27: Mythic Watering Can
28: Fishing Rod
29: Copper Fishing Rod
2A: Silver Fishing Rod
2B: Gold Fishing Rod
2C: Mystrile Fishing Rod
2D: Cursed Fishing Rod
2E: Blessed Fishing Rod
2F: Mythic Fishing Rod
30: Cow Miracle Potion
31: Sheep Miracle Potion
32: Turnip Seeds
33: Potato Seeds
34: Cucumber Seeds
35: Strawberry Seeds
36: Cabbage Seeds
37: Tomato Seeds
38: Corn Seeds
39: Onion Seeds
3A: Pumpkin Seeds
3B: Pineapple Seeds
3C: Eggplant Seeds
3D: Carrot Seeds
3E: Sweet Potato Seeds
3F: Spinach Seeds
40: Green Pepper Seeds
41: Grass Seeds
42: Moon Drop Seeds
43: Pink Cat Seeds
44: Magic Seeds
45: Toy Flower Seeds

46: Brush
47: Milker
48: Shears
49: Bell
4A: Animal Medicine
4B: Blue Feather
4C: Pedometer
4D: Teleport Stone
4E: Gem of the Goddess
4F: Gem of the Kappa
50: Gem of the Truth

Item Modification

When you start the game you will have access to only slots 1-3. When you upgrade your rucksack once you will be able to modify slots 1-5, and the second time you upgrade your rucksack you will be able to mod slots 1-8. WARNING: You will lose anything that was in the slots before you modded them.

Stage 1:

82004214 yyyy: Slot 1
82004218 yyyy: Slot 2
8200421C yyyy: Slot 3
82004220 yyyy: Slot 4
82004224 yyyy: Slot 5
82004228 yyyy: Slot 6
8200422C yyyy: Slot 7
82004230 yyyy: Slot 8

Stage 2:

82006A48 yyyy: Slot 1
82006A4c yyyy: Slot 2
82006A50 yyyy: Slot 3
82006A54 yyyy: Slot 4
82006A58 yyyy: Slot 5
82006A5c yyyy: Slot 6
82006A60 yyyy: Slot 7

82006A64 yyyy: Slot 8

Outcomes:

YYYY=

0000: Turnip

0100: Potato

0200: Cucumber

0300: Strawberry

0400: Cabbage

0500: Tomato

0600: Corn

0700: Onion

0800: Pumpkin

0900: Pineapple

0A00: Eggplant

0B00: Carrot

0C00: Sweet Potato

0D00: Spinach

0E00: Green Pepper

0F00: Regular Quality Egg

1000: Good Quality Egg

1100: High Quality Egg

1200: Golden Egg

1300: P Egg

1400: X Egg

1500: Spa-Boiled Egg

1600: Mayonnaise (S)

1700: Mayonnaise (M)

1800: Mayonnaise (L)

1900: Mayonnaise (G)

1A00: Mayonnaise (P)

1B00: Mayonnaise (X)

1C00: Milk (S)

1D00: Milk (M)
1E00: Milk (L)
1F00: Milk (G)
2000: Milk (P)
2100: Milk (X)
2200: Cheese (S)
2300: Cheese (M)
2400: Cheese (L)
2500: Cheese (G)
2600: Cheese (P)
2700: Cheese (X)
2800: Apple
2900: Honey
2A00: Bamboo Shoot
2B00: Wild Grapes
2C00: Mushroom
2D00: Poisonous Mushroom
2E00: Truffle
2F00: Blue Grass
3000: Green Grass
3100: Red Grass
3200: Yellow Grass
3300: Orange Grass
3400: Purple Grass
3500: Indigo Grass
3600 :Black Grass
3700: White Grass
3800: Queen of the Night
3900: Bodigizer
3A00: Bodigizer XL
3B00: Turbojolt
3C00: Turbojolt XL

3D00: Wine
3E00: Grape Juice
3F00: Rice Ball
4000: Bread
4100: Oil
4200: Flower
4300: Curry Powder
4400: Muffin Mix
4500: Chocolate
4600: Relaxation Tea Leaves
4700: SUGDW Apple
4800: HMSGB Apple
4900: AEPFE Apple
4A00: Buckwheat Flour
4B00: Wild Grape Wine
4C00: Salad
4D00: Curry Rice
4E00: Stew
4F00: Miso Soup
5000: Stir Fry
5100: Fried Rice
5200: Savory Pancake
5300: Sandwich
5400: Fruit Juice
5500: Vegetable
5600: Mixed Juice
5700: Fruit Latte
5800: Vegetable Latte
5900: Mixed Latte
5A00: Strawberry Smoothie
5B00: Strawberry Jam
5C00: Tomato Juice

5D00: Pickled Turnip
5E00: French Fries
5F00: Pickles
6000: Ketchup
6100: Popcorn
6200: Corn Flakes
6300: Baked Corn
6400: Pineapple Juice
6500: Pumpkin Pudding
6600: Pumpkin Stew
6700: Happy Eggplant
6800: Sweet Potatoes
6900: Baked Sweet Potato
6A00: Greens
6B00: Scrambled Eggs
6C00: Omelet
6D00: Omelet Rice
6E00: Boiled Egg
6F00: Hot Milk
7000: Butter
7100: Cheese Cake
7200: Cheese Fondue
7300: Apple Pie
7400: Apple Jam
7500: Apple Souffle
7600: Mushroom Rice
7700: Bamboo Rice
7800: Truffle Rice
7900: Sushi
7A00: Jam Bun
7B00: Dinner Roll
7C00: Raisin Bread

7D00: Grape Jam
7E00: Curry Bread
7F00: Sashimi
8000: Grilled Fish
8100: Sahimi Mix
8200: Pizza
8300: Noodles
8400: Curry Noodles
8500: Tempura Noodles
8600: Fried Noodles
8700: Buckwheat Noodles
8800: Tempura Buckwheat Noodles
8900: Fried Noodles
8A00: Buckwheat Chips
8B00: Cookies
8C00: Chocolate Cookies
8D00: Tempura
8E00: Ice Cream
8F00: Cake
9000: Chocolate Cake
9100: Relaxation Tea
9200: Toast
9300: French Toast
9400: Pudding
9500: Mountain Stew
9600: Moon Dumplings
9700: Rice Cake
9800: Roasted Rice Cake
9900 : Elli Leaves
A000: Small Fish
A100: Medium Fish
A200: Large Fish

A300: Toasted Rice Ball
A400: Tempura Rice
A500: Egg Over Rice
A600: Rice Gruel
A700: Pancakes
A800: Fish Sticks
A900: Candied Potato
AA00: Potato Pancakes
0001: Moon Drop Grass
0101: Pink Cat Grass
0201: Blue Magic Grass
0301: Red Magic Grass
0401: Toy Flower
0501: Wool (S)
0601: Wool (M)
0701: Wool (L)
0801: Wool (G)
0901: Wool (P)
0A01: Wool (X)
0B01: Yarn (S)
0C01: Yarn (M)
0D01: Yarn (L)
0E01: Yarn (G)
0F01: Yarn (P)
1001: Yarn (X)
1101: Junk Ore
1201: Copper Ore
1301: Silver Ore
1401: Gold Ore
1501: Mithril Ore
1601: Orichalc Ore
1701: Adamantite Ore

1801: Moon Stone
1901: Sand Rose
1A01: Pink Diamond
1B01: Alexandrite
1C01: Mythic Stone
1D01: Diamond
1E01: Emerald
1F01: Ruby
2001: Topaz
2101: Peridot
2201: Fluorite
2301: Agate
2401: Amethyst
2501: Harvest Goddess Jewel
2601: Kappa Jewel
2701: Jewel of Truth
2C01: Bracelet
2D01: Necklace
2E01: Earrings
2F01 : Broach
3001: Weeds
3101: Stones
3201: Branches
3301: Recipe for French Fries
3401: Recipe for Ketchup
3501: Ball
3601: Pirate Treasure
3701: Fossil of Ancient Fish
3801: Empty Can
3901: Boots
3A01: Fish Bones
3B01: Karen's Wine

3C01: Popuri's Mud Ball
3D01: Ann's Music Box
3E01: Mary's Great Book
3F01: Elli's Pressed Flower
4001: Album 1
4101: Album 2
4201: Album 3
4301: Album 4
4401: Album 5
4501: Album 6
4601: Album 7
4701: Album 8
4801: Album 9
4901: Album 10
4F01: Band-Aid
5001: Book from Harvest Goddess
5101: Perfume
5201: Photo
5301: Plant Encyclopedia
5401: Invitation
5501: Dress
5601: Facial Pack
5701: Skin Lotion
5801: Sunblock
5901: Lumber
5A01: Golden Lumber
5B01: Animal Fodder
5C01: Chicken Feed
5D01: Certificate
5E01: Frisbee

These are not 100% good, and may result in weird things happening. Be warned.

House & Farm Modification

Stage 1:

820025D8 000F: Have The Villa, The Beach House & The Mountain Cabbin

82002BC8 FF01: Have Improved Barn

02002BCA FFFF

820027CC 009A: Have Frig, Bathroom, Shelves and ALL Upgrades on house

820027CD FF9A

820027CF FF00

820027D0 FFFF

820027D1 FFFF

820029E8 FFFF: Have Upgraded Chicken House

Stage 2:

82004E0C 000F: Have The Villa, The Beach House & The Mountain Cabbin

820053FC FF01: Have Improved Barn

020053FD FFFF

Have Frig, Bathroom, Shelves and ALL Upgrades on house

82005000 009A

82005001 FF9A

82005003 FF00

82005004 FFFF

82005005 FFFF

8200521C FFFF: Have Chicken House Upgrade

Affection Modification

Stage 1:

320044A6 FFFF: Instant MARRAGE To Karen!

320044D2 FFFF: Instant MARRAGE To Elle!

32004526 FFFF: Instant MARRAGE To Ann!

32004416 FFFF: Instant MARRAGE To Mary!

3200435A FFFF: Instant MARRAGE To Popuri!

820045a6 FFFF: Instant MARRAGE To The Harvest Goddess!

820045F0 FFFF: Max Affection From The Red Harvest Sprite

82004614 FFFF: Max Affection From The Orange Harvest Sprite

82004638 FFFF: Max Affection From The Yellow Harvest Sprite

8200465C FFFF: Max Affection From The Green Harvest Sprite

82004680 FFFF: Max Affection From The Blue Harvest Sprite

820046A4 FFFF: Max Affection From The Purple Harvest Sprite

820046C8 FFFF: Max Affection From The Aquamarine Harvest Sprite

320044A5 00FF: Red Heart For Karen
320044D1 00FF: Red Heart For Elle
32004525 00FF: Red Heart For Ann
32004415 00FF: Red Heart For Mary
32004359 00FF: Red Heart For Popuri
820045A4 FFFF: Red Heart For Harvest Goddess

Stage 2:

32006CDA FFFF: Instant Marriage To Karen!
32006D06 FFFF: Instant Marriage To Elle!
32006D5A FFFF: Instant Marriage To Ann!
32006C4A FFFF: Instant Marriage To Mary!
32006B8E FFFF: Instant Marriage To Popuri!
82006DDA FFFF: Instant Marriage To The Harvest Goddess!
82006E24 FFFF: Max Affection From The Red Harvest Sprite
82006E48 FFFF: Max Affection From The Orange Harvest Sprite
82006E6C FFFF: Max Affection From The Yellow Harvest Sprite
82006E90 FFFF: Max Affection From The Green Harvest Sprite
82006EB4 FFFF: Max Affection From The Blue Harvest Sprite
82006ED8 FFFF: Max Affection From The Purple Harvest Sprite
82006EFC FFFF: Max Affection From The Aquamarine Harvest Sprite

32006CD9 00FF: Red Heart For Karen
32006D05 00FF: Red Heart For Elle
32006D59 00FF: Red Heart For Ann
32006C49 00FF: Red Heart For Mary
32006B8D 00FF: Red Heart For Popuri
82006DD8 FFFF: Red Heart For Harvest Goddess

Other Mods

Stage 1:

320025E0 yyyy: Midify Weather

Stage 2:

32004E14 yyyy: Midify Weather

Outcomes (Modify Weather):

YYYY=

0000: Sunny

0001: Rainy

0002: Snowy

0003: Stormy (Can't leave house)

0004: Blizzard (Can't leave house)

Stage 1:

320025EB 0078: Stop Time

320025E9 00yy: Change Date

Stage 2:

32004E1F 0078: Stop Time

32004E1D yyyy: Change Date

Outcomes (Change Date):

YY=

00 SPRING 1

01 SUMMER 1

02 AUTUMN 1

03 WINTER 1

04 SPRING 2

05 SUMMER 2

06 AUTUMN 2

07 WINTER 2

08 SPRING 3

09 SUMMER 3

0A AUTUMN 3

0B WINTER 3

0C SPRING 4

0D SUMMER 4

0E AUTUMN 4

0F WINTER 4

10 SPRING 5

11 SUMMER 5
12 AUTUMN 5
13 WINTER 5
14 SPRING 6
15 SUMMER 6
16 AUTUMN 6
17 WINTER 6
18 SPRING 7
19 SUMMER 7
1A AUTUMN 7
1B WINTER 7
1C SPRING 8
1D SUMMER 8
1E AUTUMN 8
1F WINTER 8
20 SPRING 9
21 SUMMER 9
22 AUTUMN 9
23 WINTER 9
24 SPRING 10
25 SUMMER 10
26 AUTUMN 10
27 WINTER 10
28 SPRING 11
29 SUMMER 11
2A AUTUMN 11
2B WINTER 11
2C SPRING 12
2D SUMMER 12
2E AUTUMN 12
2F WINTER 12
30 SPRING 13

31 SUMMER 13

32 AUTUMN 13

33 WINTER 13

34 SPRING 14

35 SUMMER 14

36 AUTUMN 14

37 WINTER 14

38 SPRING 15

39 SUMMER 15

3A AUTUMN 15

3B WINTER 15

3C SPRING 16

3D SUMMER 16

3E AUTUMN 16

3F WINTER 16

40 SPRING 17

41 SUMMER 17

42 AUTUMN 17

43 WINTER 17

44 SPRING 18

45 SUMMER 18

46 AUTUMN 18

47 WINTER 18

48 SPRING 19

49 SUMMER 19

4A AUTUMN 19

4B WINTER 19

4C SPRING 20

4D SUMMER 20

4E AUTUMN 20

4F WINTER 20

50 SPRING 21

51 SUMMER 21

52 AUTUMN 21

53 WINTER 21

54 SPRING 22

55 SUMMER 22

56 AUTUMN 22

57 WINTER 22

58 SPRING 23

59 SUMMER 23

5A AUTUMN 23

5B WINTER 23

5C SPRING 24

5D SUMMER 24

5E AUTUMN 24

5F WINTER 24

60 SPRING 25

61 SUMMER 25

62 AUTUMN 25

63 WINTER 25

64 SPRING 26

65 SUMMER 26

66 AUTUMN 26

67 WINTER 26

68 SPRING 27

69 SUMMER 27

6A AUTUMN 27

6B WINTER 27

6C SPRING 28

6D SUMMER 28

6E AUTUMN 28

6F WINTER 28

70 SPRING 29

71 SUMMER 29

72 AUTUMN 29

73 WINTER 29

74 SPRING 30

75 SUMMER 30

76 AUTUMN 30

77 WINTER 30

If you have any questions, don't contact me, I don't know! Please contact VALT Jasper using the contact information given in the 'credits' section.

Cheats I've found elsewhere:

Some of them I found myself, some of them I found on weird sites on the web with no labeled webmaster. If they're yours, and you can prove it, tell me. I'll gladly give you credit. I still won't help you with them. I don't like cheating. I have tested them out, though, so you're good to go. These are, to the best of my understanding, Stage 2 codes.

99,999,999 Gold - 820068B4 E0FF
 820068B6 05F5 *Tested. It works*

Infinite Stamina - 32006A29 004B
 32006A2A 002A *Tested. It puts you to the first level of Tiredness, and keeps you there.*

Infinite Lumber - 82004E30 03E7 *Doesn't seem to work on my copy.*

There's more, but I can't get any of them to work, so I won't even screw around like that. Peace.

=====
12. Other Stuff

Okay, there will be various things about HMFOMT here.

Farm Upgrades

You can get farm upgrades by talking to the guy that lives south of the farm. You'll need a LOT of money, as well as a LOT of wood. Get chopping!

Home Upgrade
3,000 G
200 Wood

Home Upgrade 2
10,000 G
700 Wood

Chicken Coop
5,000 G
420 Wood (Heh, 420)

Extra Heart Points: Buy items from the Supermarket.

Black Heart Event: Head to Jeff's Store on Wednesday or Friday between 10am and 1pm with an open Tool Slot.

Purple Heart Event: Head to the store between 10am and 1pm.

Blue Heart Event: Go to the Grocery Store between 10am and 1pm. Make sure that you have an open Item slot.

Yellow Heart Event: Go to the Grocery Store on Monday, Thursday, or Saturday between 10am and 1pm.

 Elli
 ^^^
 Birthday: Spring 16, or Spring 20

Most Favorite Items: Moon Dumplings, Red Magic Grass, Hot Milk

Favorite Items: Milk, Strawberries, Elli Leaves, Accessories, Pink Cat Flower, Toy Flower, Blue Magic Grass, Diamonds, Pink Diamonds, Strawberry Milk, Noodles

Extra Heart Points: Get Examined by Doctor

Black Heart Event: Go to Mineral Clinic on a Monday or Wednesday after 9am.

Purple Heart Event: Go to the Hospital on Thursday, Saturday, or Sunday between 9am and 7pm.

Blue Heart Event: On Wednesday between 9am and 1pm, go to Ellen's house, with an empty Item Slot.

Yellow Heart Event: Go visit Mineral Beach on Wednesday between 9am and 6pm.

 Mary
 ^^^
 Birthday: Winter 20, or Winter 25 (Merry Christmas!)

Most Favorite Items: Veggie Juice, Veggie Latte, Relaxation Tea

Favorite Items: Wild Grapes, Mushrooms, Chocolate, Blue Grass, Red Grass, Black Grass, White Grass, Grape Juice, Diamonds, Pink Diamonds, Perfume, Bodigizer, Turbojolt

Extra Heart Points: Walk up to the 2nd floor of the Library.

Black Heart Event: Go to the Library between 10am and 4pm.

Purple Heart Event: Visit the Library on Thursday, Saturday, or Sunday between 10am and 4pm.

Blue Heart Event: Walk up to the summit of Mother's Hill on Monday between noon and 5pm, with an empty Item Slot.

Yellow Heart Event: Go to Basil's house on Monday between 10am and 1pm.

 Popuri
 ^^^
 Birthday: Summer 3, or Summer 10

Most Favorite Items: Omlette Rice, Omlette, Scrambled Eggs

Favorite Items: Strawberry recipes, all Eggs, Chocolate, Apple recipes, Cakes, Sandwiches, all accessories, Ice Cream, Diamonds

Birthday: Winter 11

Favorite Items: Small Fish, Honey, Apples, Eggs, Herbs from the Beach

Duke:

Birthday: Winter 15

Favorite Items: Eggplant, Wine, Sashimi

Ellen:

Birthday: Winter 13

Favorite Items: Milk, Carrots, Rice Cakes, Spa-Boiled Eggs

Special: If you are good friends with Ellen, and you give her Yarn (any size) during Winter, she'll knit you the sock for the Sock Festival.

Gourmet:

Favorite Items: Any Food

Gotz:

Birthday: Winter 2

Favorite Items: Honey, Eggs, Apples

Harris:

Birthday: Summer 4

Favorite Items: Small Fish, Spa-Boiled Eggs, Energy Drink

Jeff:

Birthday: Winter 29

Favorite Items: Corn Flakes, Fruit Juice, Honey

Kappa: Cucumbers

Lila:

Birthday: Spring 19

Favorite Items: Milk, Tomato, Accessories

Manna:

Birthday: Fall 11

Favorite Items: Milk, Mushrooms, Honey

May:

Birthday: Winter 26

Favorite Items: Apples, Honey, Fruit Juice, Boots

Saibarra:

Birthday: Spring 11

Favorite Items: Turnips, Adamantite, Miso Soup

Stu:

Birthday: Winter 5

Favorite Items: Honey, Yarn, Chocolate

Sprites:

Birthdays:

Aqua-Spring 16
Bold-Spring 4
Chef-Fall 14
Hoggy-Fall 10
Nappy-Winter 22
Staid-Spring 15
Timid-Summer 16

Favorite Items: Colored Grass, Four, Honey, Apples, Bread

Sasha:

Birthday: Spring 30

Favorite Items: Chocolate, Accessories, Flowers

Thomas:

Birthday: Summer 25

Favorite Items: Wine, Accessories, Soba Noodles

Won:

Birthday: Winter 19

Favorite Items: Orihalcon, Accessories, Apples, Golden Eggs

Zack:

Birthday: Summer 29

Favorite Items: Tomato, Cucumber, Cheese

Bachelor's Favorite Items

Doctor: Milk

Gray: Baked Corn

Kai: All Summer Crops

Rick: Honey

Cliff: Scrambled Eggs

Jewels Of Truth

To obtain the Jewels of Truth, you NEED the Shelves. After getting all nine, they turn into The Truth Gem. Use this as a tool to see your Fatigue and your Stamina.

- 1. On the top of the Dog House.
2. The trough in the Stable.
3. 1000 Horse Race Medals.
4. 50,000 G in Won's shop.
5. A lamp post between the church and the Town Square.
6. In Mary's Library, 2nd floor, middle set of shelves, furthest to the right.
7. Play the New Years gameshow on the tv inside of the 100,000,000 G Vacation House.
8. Drops from the calendar in the Mountain Vacation House.
9. In Thomas's refridgerator when you have the other eight. (No, Don't use it to cook Sweet potatoes! Idiot! NOOOOO!)

Goddess Jewels

The Goddess Jewels, which are found on floors 60, 102, 123, 152, 155, 171, 190, 202, and 222 in the Spring mine, are only useful in the full set. When you get all of them, they combine to form the Goddess Gem. The Goddess Gem recovers stamina when used as a tool.

Kappa Jewels

12. In late fall, if you talk to Zack when he's picking your shipment up, he will speak first in Japanese, then say something in English, something I already forgot. :)

14. If you go to cook something, and you use items in the FRIDGE, it reads FRIGE in the caption on the top of the screen.

444. The fabled 4:44 Glitch. This is, in the US version of the game, a bad glitch. If you watch TV at exactly 4:44 (use the Clock), it locks up the game, causing you to have to reset. Nasty. This was a programmed event in the Japanese version of the game, as the word Shi (four) also means Death in the Japanese language. On a small side note, the Afikaans word for death is DOOD. Yep, Dude. Aint that a trip?

Recipees

Page 1

Mayonnaise (S) - Regular Quality Egg + Oil + Whisk + Vinegar

Mayonnaise (M) - Good Quality Egg + Oil + Whisk + Vinegar

Mayonnaise (L) - High Quality Egg + Oil + Whisk + Vinegar

Mayonnaise (G) - Golden Egg + Oil + Whisk + Vinegar

Mayonnaise (P) - P Egg + Oil + Whisk + Vinegar

Mayonnaise (X) - X Egg + Oil + Vinegar

Mayonnaise (S) + (M) + (L) + (G) + (P)

X Egg - Regular Quality Egg + Good + High + Golden + P

Milk (X) - (S) + (M) + (L) + (G) + (P) Milk

=====
Page 2

Cheese (X) - (S) + (M) + (L) + (G) + (P) Cheese

Wild Grape Juice - Wild Grape + Wine + Purple Grass + Pot

Pickles - Cucumber + Salt

Salad - Cucumber + Knife

Carrot + Knife

Cabbage + Knife

Tomato+Knife

Curry Rice - Curry Powder + Rice Balls + Pot

Stew - Flour + Milk (S) + Pot + Salt

Miso Soup - Miso + Pot + Salt + at least 1 item:

(veggies, any size egg, bamboo shoot, mushroom, truffle,
small fish)

Stir Fry - Cabbage + Oil + Knife + Frying Pan + Soy Sauce

=====
Page 3

Fried Rice - Rice balls + Oil + (any size) Egg + Frying Pan

Savory Pancake - Cabbage + Oil + Flour + (any size) Egg + Frying Pan + Knife

.....
Sandwitch - Tomato + Bread + Knife
 Cucumber + Bread + Knife
 Cooked Egg + Bread + Knife
 (Fried, Scambled, Boiled)
.....

Fruit Juice - Apple + Mixer
 Apple + Grape Juice + Honey + Pineapple + Milk (L) + Mixer + Sugar
 Strawberry + Mixer
.....

Fruit Latte - Fruit Juice + (any size) Milk + Mixer
.....

Veggie Juice - Cucumber + Mixer
 Cabbage + Mixer
 Carrot + Mixer
.....

Veggie Latte - Veggie Juice + (any size) Milk + Mixer
.....

Mixed Juice - Fruit + Veggie + Mixer
 Fruit Juice + Veggie Juice + Mixer
=====

Page 4

Mixed Latte - (any size) Milk + Fruit + Veggie + Mixer
 (any size) Milk + Mix Juice + Mixer
 (any size) Milk + Fruit Juice + Veggie Juice + Mixer
.....

Pickled Turnips - Turnip + Knife + Vinegar
.....

French Fries - Potato + Oil + Knife + Frying Pan
.....

Strawberry Jam - Strawberry + Pot + Sugar
.....

Strawberry Milk - Strawberry + (any size) Milk + Mixer
.....

Tomato Juice - Tomato + Mixer + Salt
.....

Ketchup - Tomato + Onion + Mixer + Sugar + Salt + Vinegar
.....

Popcorn - Corn + Frying Pan
=====

Page 5

Corn Flakes - Corn + Rolling Pin + Oven
 Corn + Rolling Pin + Frying Pan
.....

Baked Corn - Corn + Oven
.....

Pineapple Juice - Pineapple + Mixer
.....

Pumpkin Pudding - (any size) Egg + (any) Milk + Pumpkin + Pot + Oven + Sugar
.....

Happy Eggplant - Eggplant + Frying Pan + Sugar + Soy Sauce + Miso
.....

Sweet Potatoes - Butter + (any size) Egg + Sweet Potato + Sugar + Pot + Oven
.....

Baked Sweet Potato - Sweet Potato + Oven
 Sweet Potato + Butter + Stone + Oven + Sugar + Salt
=====

Page 6

Greens - Spinich + Pot + Soy Sauce
.....

Scrambled Eggs - (any size) Egg + Oil + Frying Pan

.....
Omelet - (any size) Egg + Oil + (any size) Milk + Frying Pan
.....
Omelet Rice - (any size) Egg + (any size) Milk + Oil + Rice Balls + Frying Pan
.....
Boiled Egg - (any size) Egg + Pot
.....
Pudding - (any size) Egg + (any size) Milk + Oven + Pot + Sugar
.....
Hot Milk - (any size) Milk + Pot + Sugar
.....
Butter - (any size) Milk + Mixer
.....

=====
Page 7

Cheese Cake - Cheese + (any) Egg + (any) Milk + Pot + Whisk + Oven + Sugar
.....
Cheese Fondue - (any size) Cheese + Bread + Pot
.....
Apple Pie -
 Apple + Egg + Butter + Flour + Knife + Pot + Rolling Pin + Oven + Sugar
.....
Apple Jam - Apple + Pot + Sugar
.....
Apple Souffl? - Apple + Frying Pan
 SUGDW Apple + Frying Pan
 HMSG B Apple + Frying Pan
 AEPFE Apple + Frying Pan
.....
Bamboo Rice Bamboo Shoot + rice balls
.....
Grape Jam + Wild Grape + Pot + Sugar
.....
Grape Juice -
 Wild Grapes + Honey + Mixer (sugar, salt)
 Wild Grapes + Mixer (sugar, salt)
.....

=====
Page 8

Mushroom Rice - Mushroom + Rice Balls
.....
Truffle Rice - Truffle + Rice Balls
.....
Sushi - Sashimi + Rice Balls + Vinegar
.....
Jam Bun - Apple Jam + Bread
 Strawberry Jam + Bread
.....
Dinner Roll - Bread + Butter
.....
Raisin Bread - Bread + Wild Grapes
.....
Curry Bread - Bread + Oil + Curry Powder + Frying Pan
.....
Toast - Bread + Oven
.....

=====
Page 9

French Toast - Bread + (any size) Egg + Oil + Frying Pan + Sugar
.....
Sashimi - Large or Medium Fish + Knife
.....
Grilled Fish - Medium Fish + Oil + Frying Pan + Salt + Soy Sauce
.....

Chirashi Sushi - Scrambled Eggs + Sashimi + Rice Balls + Knife + Vinegar
.....
Pizza - (any size) Cheese + Flour + Ketchup + Rolling Pin + Oven
.....
Noodles - Flour + Pot + Rolling Pin + Knife
.....
Curry Noodles - Noodles + Curry Powder + Pot
.....
Tempura Noodles - Tempura + Noodles + Pot
 Flour + Tempura + Rolling Pin + Pot + Knife
=====

Page 10

Fried Noodles - Noodles + Oil + (any size) Egg + Frying Pan
.....
Buckwheat Noodles - Buckwheat Flour + Knife + Pot + Rolling Pin
 (onion, eggs, bamboo shoots, fish)
.....
Noodles w/ Tempura - Tempura + Buckwheat Noodles + Pot
 Buckwheat Flour + Tempura + Rolling Pin + Pot + Knife
.....
Fried Noodles -
 Buckwheat Noodles + Egg + Oil + Frying Pan + Salt + Vinegar + Soy Sauce
.....
Buckwheat Chips - Buckwheat Noodles + Rolling Pin + Pot
.....
Tempura - Flour + Egg + Oil + Frying Pan (veggies, mushrooms, soy sauce)
.....
Mountain Stew -
 Carrot + Mushroom + Bamboo Shoots + Knife + Pot + Sugar + Soy Sauce
.....
Moon Dumpling - Muffin Mix + Sugar
=====

Page 11

Roasted Rice - Cake Rice Cake + Oven + Soy Sauce
.....
Toasted Rice Balls - Rice Balls + Oven + Soy Sauce
.....
Rice Gruel - Rice Balls + Pot + Salt
.....
Tempura Rice - Rice Balls + Tempura + Salt
.....
Egg Over Rice - Egg + Rice Balls + Pot + Salt + Soy Sauce
.....
Candied Potato - Sweet Potato + Honey + Sugar + Pot
.....
Potato Pancakes -
.....
Potato + Onion + (any size) Egg + Oil + Flour + Knife + Frying Pan + Salt
.....
Fish Sticks - Medium Fish + Mixer + Salt
=====

Page 12

Cookies - Flour + (any size) Egg + Butter + Rolling Pin + Oven + Sugar (honey)
.....
Chocolate Cookies -
 Flour + Egg + Chocolates + Butter + Rolling Pin + Oven + Sugar (honey)
.....
Ice Cream - Milk + Egg + Whisk + Pot + Sugar
 (apple, honey, pineapple, wild grapes, strawberry)
.....
Cake - Butter + Flour + Egg + Sugar + Whisk + Oven

(apple, pineapple, wild grapes, strawberry, honey, knife)

Chocolate Cake - Chocolates + Butter + Flour + Egg + Sugar + Whisk + Oven
(apple, pineapple, wild grapes, strawberry, honey, knife)

Pancakes -
Flour + Oil + Butter + Egg + Milk + Honey + Sugar + Whisk + Frying Pan

Relaxation Tea - Relax Tea Leaves + Pot

SUGDW Apple - Apple + HMSGB Apple + AEPFE Apple

=====
Page 13

HMSGB Apple - Apple + SUGDW Apple + AEPFE Apple

AEPFE Apple - Apple + HMSGB Apple + SUGDW Apple

Bodigizer - Honey + Orange Grass + Black Grass + Red Magic Grass + Pot

Bodigizer XL - Bodigizer + Blue Grass + Mixer

Turbojolt - Honey + Orange Grass + White Grass + Red Magicred Flower + Pot

Turbojolt XL - Turbojolt + Green Grass + Mixer

Relax Tea Leaves -
Red Grass + Orange Grass + Yellow Grass + Green Grass + Purple Grass +
Blue Grass + Indigo Grass + Weed + Knife + Frying Pan

Elli Leaves -
6 types of burnt food + Bodigizer XL + Turbojolt XL + Knife + Frying Pan +
Oven + Pot + Sugar + Salt + Vinegar + Soy Sauce + Miso

=====
Page 14

Spring Sun -
Blue Magic Grass + Red Magic Grass + Moondrop Flower + Pinkcat Flower +
Toy Flower

Summer Sun - Small Fish + Medium Fish + Large Fish + Fossil of Ancient Fish +
Pirate Treasure

Autumn Sun - Cheese (X) + Mayonaise (X) + X Egg + Milk (X) + Wool (X) +
Yarn (X)

Winter Sun - Alexandrite + Diamond + Emerald + Moonstone + Pink Diamond +
Mythic Stone + Sand Rose

MORE COMING SOON

=====
13. FAQs

-
- Q. DUUUUDE! TOTALI SEN ME DA ROM!
A. I don't have the ROM. I don't do ROMS. Got it?
- Q. Where do I get the fishing rod?
A. In Won's store
- Q. How do I buy Golden Logs?
A. Have 999 Lumber
- Q. Can You answer a question?
A. Ask it, and, yes, I can

Q. How do I get a hold of you?

A. Email or AIM. They're at the top of the guide, or I'll tell you a little later.

Q. When was this game released in North America?

A. Damned if I know. I got it on November 13, 2003. The date varied. Bad.

Q. How do I make a fence?

A. For a wood fence, just go the the little building next to your horse stable and press A to grab a log (you have to cut some wood first). After that, just place it the way you want it in your field. For a stone fence, grab the small round rocks around the farm and use them like the wood. After a few days, the wood will rot, but will not lose its effectiveness.

Q. Where are the Harvest Sprites?

A. To the right of the Church is a path. Follow it.

Q. Where do I get the horse?

A. After making friends with Barley, he gives it to you. You don't even have to be friends, you just have to introduce yourself. Get out and MEET THE PEOPLE, all you people who can't find it!

=====
14. Credits

Okay, here we go

Natsume- For making a great game series. BUT, you should release when you say.

ME- For not letting myself slack off on the creation of this guide.

Mad Monarch Gyl- I got some of the pricing information for the crops off of your guide Monarch. Email me if that isn't okay, okay?

Gamefaqs- For posting my guide. You're 'da bomb!'

soursurfer2000 (AIM)- Gave me some info on the Orichalc, and some other misc info. Thanks again!

Chainchump8- Gave me more info on the Sage, Goddess, Orichalc, and Admantite. Thanks, Chain!

SsSoLiDsSsNaKeXx- Being the first person to contact me about one of my guides. You didn't expect to get in here, did you? Thanks!

Vestrajan17- Hanging in there, and some info on Popuri.

A bunch of people that I said I'd give credit to, but Yahoo DELETED my emails- Dudes, tell me your names again! I forgot! I'm SO SO SO SO SORRY!

VALT Jasper- Letting me use his Codebreaker codes. Thanks a bunch, man!

VALT Jasper can be contacted at:

If you have a question or a comment that you would like to present to me please email me at valt_jasper@earthlink.net. Your email will most likely be replied to in about 2 days. If it is not replied to please be patient, it will be. Before emailing me, however, please make sure you do the following:

- 1: Read the FAQ section. Make sure that your question is not answered there.
- 2: Read section B. Many things are explained there.
- 3: If you are having trouble with a code read over the entire chapter that the code is in.
- 4: If you still don't have an answer then you can email me.

PLEASE NOTE: Spellcheck your emails. Don't use things like "r" for "are" and "u" for "you". This is considered chatroom slang. Emails containing bad grammar, continuously misspelled words and chatroom slang will most likely NOT be answered.

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15. Who IS this guy?

Heh. Like you really want to know. I'm JJ. I'm old enough to be not young, but young enough to be not old. I'm crazy. I am CEO of Alliance Corporation, which owns Spiffy Computer Repair, Karma Motors, Gavin Wood Co, and Cirix, the people who published this guide. Yeah, sounded all fancy, huh? Alliance has, like, four employees. Most of the branches only involve me. Groovy, huh? There's also this loadie guy named Sam who pops in every so often to help with Cirix. Finally, there's a few associates around the world who helped Karma become a reality. I can be reached a few ways.

Email: teepojaya@earthlink.net

or

Email: vivi0032000@yahoo.com

or

AIM: barryclipsnbravo

or

GFAQS boards, under the name Gavin Wood

Please note: I have been getting some ridiculous emails lately. If you need my help, make sure that what you are looking for isn't in the guide. I won't answer you if it is. I'm getting tired of it. Also, if you don't put a subject in your email, I won't answer it anymore. I've been taking way too much of a risk with that. IF you use that slang, such as U for YOU, UR for YOU'RE, R for ARE, or you use Leetspeak (Isn't that the old road game of trying to figure out what license plates say? IT IS!), I won't answer you. I'll more than likely give you a link to some horrible websites that involve nude ducks. if that turns you on, I'll figure out something else. SICKO!

And, if you are going to be a jerk and try dissing on me in my guestbook on my website, be confident enough to put your email address too. Just so you know.

Peace out, don't doubt