

- 09/12/05 - Added some more info one where to acquire the "All BGM" and more "Queen of the Night". Due credits are given to the people who provided the information. Thanks guys! Also added one more link to a site somewhere. Also added some master codes. A lot of people don't seem to need it, but seems some still do. I don't know if it'll work though. Someone also provided me another master code, though, I don't use it myself. More questions in FAQs too.
- 09/01/05 - Completed the Heart Events description for all the guys. Also corrected some schedules for those events, most esp. Cliff's. I've finished making the guy schedules. More tips and warning in Fencing it Up and more questions answered in FAQ. Except for some minor details, the guide is pretty much complete now. WHEW!
- 08/29/05 - I finally found the e-mail where my cousin got most of the cheat codes! Give your applause to Solomon Warrior, duely credited in the CREDITS section. Also give a hand to Nate, who gave me a thorough and detailed tip on using stones as fences. Thanks Nate! Also added more Codebreaker codes of my own. The entire Character events section has been revised and I added in more events. I'm not sure, but I think it's complete now...or maybe I'll have to add more soon. Added some more specialty items. I got to adding info on the seven rings. I plan to make a codebreaker guide soon.
- 8/25/05 - Completed the descriptions of Doctor, Gray, Rick, Kai and Won's heart events. Also completed the descriptions in "In Your Dreams". Some new sections will be added very very soon as well. And I've started revising my CHARACTER EVENTS section. Also completed the fishing guide in FISHERY. More questions answered in FAQs.
- 8/19/05 - I've completed the Girl Events. Added more prices & items to Sold. I've also put some wonderful money-making tips under Gold-Digger. To those wondering about Van's Favorite Thing, check Specialty Items. Also added a great purpose to the Golden Lumber. See FAQs.
- 8/18/05 - My first official update! Just decided to edit some more stuff. I added some more cheats, more tips and the descriptions of the guys. Some new sections have been added as well. Just go over the table of contents as well as the whole of the guide. I think that's all for now. Please note that these are only work in progress and more will be added in the next few updates so please don't send any additions until I announce the completion of this guide (seen in gamefaqs as a full-circle, not half) or else you may not be credited for your contributions.

Got comments? Suggestions? Questions? Additions? E-mail me and I'll answer them or credit you!

Because of the enormous SPAM mail that I've been getting, I decided to open up a new e-mail for all questions and I won't be displaying it as prominently as before. The new e-mail is

hmUNDERSCOREgwendyATyahooDOTcomDOTph

Try deciphering that for change! Hah! That way, only truly desperate people can e-mail me.

If you have any questions regarding gameplay, please see FAQs to see if your questions have already been answered.

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Please ask my permission first before posting this in your website or whatever. And do not claim this guide as your own and don't even think of

changing anything here! I put a lotta work on this!

If I am unable to answer your e-mail, I'm so sorry. I am a very busy girl. I'm just gonna shorten what I previously wrote and say that I have my own life to live beyond Harvest Moon (though don't you just wish you could have a farm with rapidly growing crops and watch the dough roll in?). So please don't get angry if I can't respond immediately.

Also, I DO NOT claim to be the supreme master of Harvest Moon so if I can't answer your question, don't be mad. I only wrote this guide (I claim to be a master writer hehehe) to help fellow gamers like myself. Enjoy!

This FAQ can be found in the following sites:

<http://www.gamefaqs.com> -----> Most updated source of this guide!!!

<https://www.neoseeker.com>

<http://www.supercheats.com>

<http://www.gamepickle.com>

<http://www.paintbynumber.ca/harvesthideout>

<http://www.lup.com>

If you see this FAQ on other sites, they haven't asked permission so therefore, I can sue them for money. BWAHAHAHAHAHA!!! Gimme a MILLION G! BWAHAHAHAHA!!!

My Sites:

<http://kazxjun.tk> ----- Tekken's Jun and Kazuya

<http://kazxjunfanlist.tk> ----- Jun+Kazuya Official Fanlisting

<http://quillsnspills.portkey.org> ---- Harry Potter and Hermione Granger**
(*I know...)

<http://quillsnspills.portkey.org/comart.htm> --- Commission Art Regulations

You can find my Harvest Moon Fanarts at --- <http://hmotaku.net/?fanart/gwendy>
**HMOtaku.net is NOT my site, but the host of my HM arts

FIRST THING'S FIRST!!!

This guide is for those who already have a bit of knowledge using GBA and have preferably played this game before. This guide contains very little details on controlling the game but simply gives some tips and tricks to make your gaming experience enjoyable.

ANOTHER THING you have to remember is that this guide is more for Visualboy Advance users so if you don't have that program (which is illegal BTW), you may not understand some stuff here.

ALSO, you have to know of course, that a rom is ILLEGAL if you don't have the actual game cartridge/cd and should be deleted from your PC within 24 hours. I share one with a cousin, since we both paid for it.

If you have anything to add, questions, comments and suggestions, e-mail or PM me and I'll gladly answer your queries and credit you for anything that will be added here (See top or E-mailing Queries). Make sure to read the E-mailing Queries section first!

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How to navigate: Highlight the whole subject you want to read (e.g. highlight +Eating Items+ by dragging the mouse through the whole word). Then, click the Find button on your toolbars (binoculars) and once the option window pops up, click Find. It'll be easier to navigate from the TABLE OF CONTENTS to the topic you are seeking.

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I. ABOUT

+ABOUT HARVEST MOON: More Friends of Mineral Town+

Created by: NATSUME

Harvest Moon is the only farming game in the world. It's fun and you can play it for months and never get everything in the game. It's somewhat similar to an RPG and the Sims. If you've played Friends of Mineral Town before, get ready for a nostalgic feel! Other than you the fact that you get to play the girl, many exciting changes have been made since the boy version.

You can grow crops, buy and sell things, go fishing, make friends, get a boyfriend, get married, have a family, expand your farm and loads more stuff! There are even great festivals which you can attend throughout all four seasons!

One set back is that this game requires loads of patience (which I have) so if you have A.D.D.** or something, you might wanna go cheat (Hey! Even someone as patient as me do it!) **Attention Deficit Disorder...you fool...

+About Me+

Hi! My name's Gwendy (not that anyone cares). I'm a girl, and as you can see, I'm an absolute fan of Harvest Moon games, particularly Friends of Mineral Town. I just got so hooked in the series. I saw that some guides don't provide as much infos so I decided to make my own. I studied hard and found some neat tricks that I would like to share with everyone else.

Harvest Moon first came to the SNES Consoles and GB Color consoles even then, I couldn't stop playing. Until that is, Harvest Moon: Friends of Mineral Town came to GBA. I knew I just gotta grab it and when I did, I got hooked. I went crazier the moment I finally got my copy of More Friends of Mineral Town. And so comes this guide. I hope this will help you. It's my 2nd game guide after my FoMT guide!

Oh, just to inform you. I didn't think people would ask more stuff about me, so I decided to add in some stuff. I'm a Filipina, born and raised in Mindanao, Philippines. I can speak fluent Bisaya, Tagalog and English. I was born on July 30, 1985. I am a cartoonist, writer and student all rolled into one.

For more of my other obsessions (anime, books and games), check out my websites:

<http://quillsnspills.portkey.org> (Harry Potter+Hermione Granger) yeah, I know;|

<http://kazxjun.tk> (Tekken's Kazuya and Jun)

<http://kazxjunfanlist.tk> (Official Jun+Kazuya fanlisting)

II. CONTROLS:

+Basic Controls+

A = Highlight; Select; Investigate; Pick up something; Harvest crops; Talk to people; Throw items

B = Back out of a menu; Put what you're holding in rucksack; Use equipped tool or item.

L = Whistle for dog and/or horse, and/or people

R = Hold to run

START = Bring up OPTIONS MENU (where you can find all menus)

SELECT = Bring up main menu

SHIFT+(F1 to F9) = Save slot from 1 to 9 (you choose) **VisualBoy Advance

+Combo Controls+

A+B = Goes to RUCKSACK MENU

L+B = Eat item in hands (item equipped)

START+L = Opens TOWN MAP

SELECT+L = Opens FARM MAP

L+A = Takes item out of rucksack

L+Up = Whistles for dog

L+Down = Whistles for horse

III. BEGINNING

+Starting the Game+

Click start. Enter your name. Enter your Birthday. Enter you farm's name.
Enter your dog's name and you're all set!

+Prologue+

You start as a young woman (maybe 18-20 yrs old). You live in the city and dream of getting away from all the hustle and bustles of your boring life. You decide to read the morning paper and lo and behold! There's an ad of a supposedly wonderful farm up for sale and at a pretty low price! You start imagining what a great life you'd have there: riding a horse, playing with your dog, relaxing in the mountains...EUREKA! You'll buy it! You then call the realtor and close the deal.

However, when you arrive, you find nothing but a beat down old farm in need of a major overhaul: definitely nothing like the one described in the ad. A man comes by and asks if you're a tourist. You explain that you're the one who bought the farm after seeing the ad and he starts laughing at you. He is Mayor Thomas. He says that you're not the first one who got tricked into buying the farm. He continues to laugh at your expense and you get so angry, you hit him with a hammer! WHAM! He yelps and apologizes, asking you to stop hitting him. You have the option to continue hitting or not, though I don't really know how this affects the game.

After you calm down, the mayor apologizes again. He then learns that you've quit your job and left your apartment just to buy the farm. He sympathizes and tells you that you can stay and he'll do his best to help you. If you don't want to, credits will roll and the game ends. If you choose to stay, your new Harvest Moon adventure begins!

+Menu+

Here are descriptions of the different menu options of the game. You can access these by pressing START and using the directional buttons to choose your menu option. Press B to select a menu.

Name: Description:

Diary Save/Load game

Rucksack	Equip/Unequip tool/item
Town Map	Map of town
Farm Map	Map of farm
Earnings	Also considered Main Menu (also press SELECT)
Memo	Where you can find a list of the things you've shipped and stuff
Tutorial	Where you can be taught on how to play the game

IV. FARM DEGREES

This is one of the latest features of the Mineral Town GBA series. You can find it in your Memo screen. By participating in certain events and finishing certain tasks, you can get some game points. Each category has a maximum of 1000 points, which equal to 10,000 game points in all. You already start off with a few points as you begin the game.

- Shipping - 1st shipment of an item (5pts/item)
 - Shipping 1 of everything (10pts)
 - For every 100 shipment of any item (1pt/item)
- Fishing - 1st catch of a fish; includes junk, pirate treasure, fish fossil, message in a bottle & recipe (5pts/item)
 - Catch King Fishes (10pts per King Fish; 60pts total)
 - Catch all 51 fishes (15pts)
 - For ever 100 fish/items caught (1pt per item)
 - 1pt for every 10cm more of maximum fish size (e.g. if you caught 60cm sunfish but later, caught 70cm, you get 2pts. if you only got 65cm, you don't get points)
- Animal - Win a chicken, cow or sheep festival (10pts/festival)
 - Win Beach day and Horse race festivals. For every heart your horse or dog has, you earn 2.5pts, which totals a maximum of 25pts for each animal if they have 10 hearts.
 - Everytime you raise an animal's affection by 1 heart (2.5pts/heart)
- People - Giving gifts to the townspeople gives you a random amount of points
 - Get Blue Berry from Kappa (27pts)
 - Train Harvest Sprites to master a category (watering, harvesting & animal husbandry). (25pts/category mastered; 75pts/sprite; 525pts total)
- Cooking - 1st time making a recipe (5pts/recipe; 540pts total)
 - For every recipe given by people after you continuously give them gifts (10pts/recipe)
 - Win the Cooking Festival (10pts/win)
- Building - Buy from TV Shopping Network (30pts/item; excluding power berry)
 - Hire Gotz for house and farm upgrades. Includes 1st and 2nd house extensions, bathroom, barn and chicken coop upgrades. Does not include remodeling (windows, doghouse, mailbox). (50pts/upgrade)
 - Have Saibara build you cheese, mayonnaise and yarn makers. (40pts/maker; 120pts total)
 - Buy Won's Flower vase; available after 1st house extension (50pts)
 - Have Ellen knit you a sock; be good friends with her and give her yarn (any kind) in Winter, before 25th (50pts)
 - Buy recorder from Van. Only accessible by connectiong to Gamecube or using cheats. Does not include record plaques (20pts)
 - Acquire all three extra houses (Town Cottage, Seaside Cottage, Mountain Cottage) (20pts/house)

- Equipment - Increase Tool Upgrade meter; use constantly (1pt/10% increase)
- Get Fishing Rod from Zack; See CHARACTER EVENTS (2pts)
- Buy new rucksack (20pts; 40pts total)
- Get Bachelor's gifts after Blue Heart Event (1pt/gift)
- Letters - For every new letter received in the mail; does not include the 2nd letter (e.g if Ann sent you a B-day card the 1st year and the next, you get another from Ann and Mary, only Mary's card counts since it's new) (11pts/letter)
- Events - Trigger random events; See CHARACTER EVENTS (most worth 1pt each)
- Trigger Girl's *heart* Events; See GIRL EVENTS (5pts/girl)
- Have 10,000 steps in Pedometer; H.Goddess greets you (1pt)
- 1st time you descend into a new lower level in a mine (1pt/level)
- 1st time you give a cucumber to the Kappa (1pt)
- Trigger a Rival Heart event (5pts/event)
- Trigger one of the two Girl Events; See GIRL EVENTS (5pts)
- Trigger Heart events of new colors; Once only per color (eg if you trigger Cliff's Blue heart event and later, Gray's Blue Heart event, only Cliff's will be counted. The new set of points appear after the 1st yellow heart event you see) (50pts/color)
- Trigger wedding, pregnancy, birth etc events (50pts/event)
- Attend a rival wedding (10pts/wedding)
- Heroine - Acquire power berries (10pts/P.berry; 100pts total)
- Acquire Blue berry from Kappa (50pts)
- Finish a year in the game (1pt/year)
- Play Whack-a-mole 100 times; See CHARACTER EVENTS (1pt)
- For every 100 steps earned in pedometer (1pt; 100pts total = 10,000 steps)
- Receive each of the 7 rings (30pts/ring)
-

V. TOOLS & ACTIONS:

Press START and go to RUCKSACK MENU. Select tool/item.
Press B to use tool/item.

+Basic Tools & Actions+

- 1.) Chop Branches/Wood
Tool: Axe (free)
- 2.) Break Rocks/Boulders
Tool: Hammer (free)
- 3.) Cut Grass/Weeds/Plants/Crops
Tool: Sickle (free)
- 4.) Till Ground (for planting or searching buried items)
Tool: Hoe (free)
- 5.) Water Plants
Tool: Watering Can (free)
- 6.) Fishing/Angling
Tool: Fishing Rod (free from Zack)

+Other Tools+ (buy these from Saibara the blacksmith)

Brush = brush cows, sheep & horse to increase affection

Milker = used for milking cows

Shears = used to cut wool from sheep

+Upgradable Tools+

Upgraded tools are tools which are much more powerful and much more helpful around the farm. There are six upgradable tools: axe, hammer, sickle, hoe, watering can and fishing rod. First things you'll need are the right ores and money. You can find the ores in the Spring Mine (cave near hotspring) by breaking the rocks with your hammer.

*Ore Locations:

- 1.)Copper = Level 1 & Lower
- 2.)Silver = Level 1 & Lower
- 3.)Gold = Level 3 & Lower
- 4.)Mystrile = Level 7 & Lower
- 5.)Mythic = Level 60 & Lower (discussed later)

+How to Upgrade+

Go to Saibara, the blacksmith(he's a grumpy old man who lives in the first house you see when going to town from the main entrance of your farm). Bring the ore you want your tool to be upgraded with and of course, the tool you want to have upgraded. Make sure you have the money too. It'll take a few days for him to finish a tool, depending on the ore but it usually takes 2-3 days.

*Upgrading Costs:

- 1.)Copper = 1,000 G
- 2.)Silver = 2,000 G
- 3.)Gold = 3,000 G
- 4.)Mystrile = 4,000 G
- 5.)Mythic = 50,000G (discussed later)

+Using Upgraded Tools+

Upgraded tools require more power than your previous normal tools. To harness that power, hold B and let go. The higher the upgrade, the longer it will need for you to hold the B button. If it doesn't work the first time, you'll have to do it again.

MAJOR TIP:

If you want to save money, you can wait until all tools can be upgraded for Mystrile. You can see this by pressing SELECT to go to the MAIN MENU. Press LEFT or RIGHT until you reach a TOOLS GRAPH, where you can see as to what ore your tool can be upgraded to. You can also hang out by the hotspring and use the tool several times until you get it to be upgraded for Mystrile. Once you turn blue, just take a dip in the hotspring for 1-2 hours(game time). Get out and start using the tool again. Jumping to Mystrile saves on the money since it's only 4000G upgrade per tool unlike the normal step-by-step upgrading, which can cost up to 10,000G per tool! And to think you have 6 upgradable tools!

+Using Items+

Like the tools, you can also use some items (seeds, medicine, magic medicine). To do this, select an item from the RUCKSACK MENU and equip it. Press B.

+Eating Items+

Food items of course, can be eaten (while drinks can be drank). To do this, select a food item in the RUCKSACK MENU and equip it. Once you have it in your hands, hold L while pressing B or press them both at the same time. (L+B)

+Special Tools+

There are 3 particular types of special tools which are several times more powerful than Mystrile Tools. These are the Cursed Tools, Blessed Tools and the Mythic Tools.

<<Cursed Tools>>

These are really powerful tools which you can find on certain levels of the Winter/Lake Mine. To acquire these, you have to dig up on the floor until you eventually find it. Note that when you equip these, it won't come off. The only way to remove it is to have the curse lifted by Carter at the church. Also, cursed tools suck up a lot of stamina.

Tool Name:	Where to get:	How to Bless:
C.Fishing Rod	Level 29	Use 225 times
C.Hoe	Level 39	Have Carter bless it 10 times
C.Axe	Level 49	Use 225 times
C.Hammer	Level 59	Equip 10 days straight
C.Watering Can	Level 69	Bless 10 times
C.Sickle	Level 79	Equip 10 days straight

TIP: For cursed tools that need to be used 225 times, you can do this during a festival since you NEVER collapse during a festival. Make sure you're in the venue. This also works with some CHARACTER EVENTS. Also, for those that needed to be equipped 10 days STRAIGHT, that's exactly what you have to do so you can only gather stuff until the 10 days is over. DO NOT HAVE CARTER REMOVE THE CURSED TOOL at any point in time until the 10 days is over. It's best you enlist the help of the harvest sprites.

<<Blessed Tools>>

These are tools whose curse has been lifted. Meaning, they were once your cursed tools. The obvious advantages are that they don't suck up as much stamina and you can remove them whenever you like.

<<Mythic Tools>>

These are the most powerful tools in the game and they suck up less stamina than the blessed tools. Requirements are a TRUCKLOAD of money, all 6 blessed tools and a Mythic stone for the tool you want to make Mythic. You can get the Mythic stone by going to the Spring Mine and digging around level 60 and some lower. These ores will only appear once you have all your cursed tools turned to blessed tools.

Want the easy way out? Go to the MAKING MONEY Section under the GOLD-DIGGER chapter and check out the Mythic Money tip (needs emulator). Yes, you can get the Mythic stones through there without all the trouble of digging up in mines where the possibility of getting one is very slim. Also, if you follow that Mythic Money tip, you don't have to have all 6 of the blessed tools. Just have enough money and Mythic stones to use for upgrading. The cheats are provided in the later part of this guide.

Get around 24 mythic stones from the H.Goddess Rock-Paper-Scissors game in your Vacation House/Town Cottage. That's four for each tool. Why? One is for upgrading while the other 3 you can ship. That's 60,000G all in all since one upgrade to Mythic costs 50,000G. That way, you earn an extra 10,000G per tool. Great way to make money! That means the upgrading is practically free! It's like Saibara's paying you 10,000G to get your tool upgraded to Mythic! (Mwahahaha! Revenge on the old fart! Hehehe...)

Want the even EASIER way out? There are cheats in the BREAKING THE CODES section where you can have all 6 mythic tools even at the beginning of the game! Cool, huh?

VI. SPECIAL ITEMS:

+Power Berries+

These are berries which give you more stamina. Think of it as an energy level. Hehehe. You can find it all over the game.

<<Regular Power Berries>>

- Dig in your field
- Throw an egg in the H.Goddess Spring for several days
- Win the horse race. Make sure you don't have anything in your hands.
- Win the frisbee contest. Practice with your dog beforehand to make sure he wins.
- Use Mystrile Pole to fish it at the dock
- The T.V. Shopping network will sell it for 10,000G if you bought everything they sell (and I mean EVERYTHING)
- When Mother's Hill Lake freezes, go behind the cave and hit the A button
- Dig in level 19 of Winter/Lake Mine
- Dig in 100th level of Spring Mine

<<Blue Power Berry>>

- Throw a cucumber in Mother's Hill Lake for 10 days straight. The Kappa will give you a blue power berry, which decreases the effect of bad weather on your health

+Special Gems+

These are special orbs that can help you a lot esp. with your health. I'll tell you where and how to find it here.

1.) Truth Gems - Black orbs. Once you collect all 9, you won't need to go to the Clinic for check-ups

Where/How to get:

- Exchange for 1000 medals at the horse race
- Buy for 50,000G from Won
- 2nd floor of the library, middle shelves, furthest shelf to the right
- Lamp post between the church and the path to Rose Square
- Look in horse's trough in stable
- Examine your doghouse (once you have your house upgraded)
- Play New Year's TV gameshow in your Vacation House/Town Cottage
- Investigate the Calendar in your Mountain Cottage
- Take 8 gems of truth to the Mayor's house and investigate his refrigerator

2.) Goddess Gem - Collect 9 of these white orbs and it will restore some stamina as time passes. You can find them in rocks. SPRING MINE
 - Levels: 60,102,123,152,155,171,190,202,222

3.) Kappa Gem - Collect 9 of these green orbs and you'll be rejuvenated from your fatigue as time passes. WINTER MINE
 - Levels: 0,40,60,80,120,140,160,180,255

+The Seven Rings+

Do I hear someone in the back mumbling "My precious"? Hehehe. No, this ain't a LoTR kind of thing, but there are 7 rings which you can collect throughout the game. You can acquire these after finishing some tasks. The rings don't serve much purpose though, other than each one is worth 30 Heroine points.

Mailbox Ring

- This ring just appears in your mailbox one day.

Thanksgiving Ring

- During the Winter 14 Thanksgiving, make sure you give these boys some chocolate: Cliff, Doctor, Gray, Rick (Kai's in the city). By the Spring 14 Thanksgiving, the first guy to come to your house (to give you cookies) will give you one of the rings instead. This can also happen if the guy has a red heart for you by the Spring Thanksgiving, though you didn't give him chocolate the previous winter. Also note that the ring CAN be received from Kai through checking the mailbox first before getting the Spring Thanksgiving present from the guy in front of your doorstep.

Starry Night Ring

- The first time you participate in the Starry Night Festival (Winter 23&24), the guy you chose to dine with will give you one of the rings.

Wedding Ring

- Obvious, isn't it? You get this after your wedding. You don't get to see your hubby put it on your finger or anything. You'll just see it in your EARNINGS menu.

Wife's Birthday Ring

- On your first birthday as a married woman, your husband will give you this ring as a present.

10th Year Anniversary Ring

- After you've been married for 10 years, you're husband will give you this as an anniversary gift

10,000,000 steps

- Once you've acquired that number of steps in your pedometer, the H.Goddess will appear and give you a ring.

+Specialty Items+

For the most part, I got these off cheats. Except for Van's Favorite Thing and the Goddess Gift, the rest of the items here can be retrieved by connecting to Gamecube's Harvest Moon: Another Wonderful Life and giving "Van" his "Favorite Thing" so he'll be able to sell those special items for you.

Van's Favorite Thing

- You'll receive a note in the mail, saying you've won the lottery. The prize you get is Van's favorite thing(looks like Karen's wine from FoMT). You're supposed to take it to Van but unless you're able to connect to Gamecube's Another Wonderful Life, you won't be able to do so. Instead, you can keep it in your shelf or sell it to Won for 48,000-57,000G(this only happens if you've unlocked Won's selling feature) You'll win the lottery ever so often so I suggest you start collecting these bottles to gain more income.

Goddess Gift

- You'll recall this as Elli's pressed flower in the boy version. It is said that this thing is rare, but not valuable. The latter part is wrong. Indeed, this pretty white flower is rare, but IT IS valuable! You can sell it to Won for 1 million G!!! How do you get it? You need to give the Harvest Goddess 10 Mystery flower (aka Queen of the Night/ White flower), which blooms at the peak of Mother's Hill on summer nights. You can get this after an event with Ellen. See CHARACTER EVENTS for more details. The easiest way to get the flower, however, is to play Won's Apple Game. After the final event with him, you can challenge Won to an apple shuffle. If you win 10 times in a row, he'll stop the game, say you're no ordinary farmer and gives you a Queen of the Night instead of the usual tickets. Thanks to timmytation for this info!

TV Changer

- You'll recall this as Popuri's Mudball in the boy version. This thing is used to fast forward the episodes of extra shows (My Dear Princess, Aaron Changes, Mechabot Ultror, etc) and it also works with the TV in your cottage(though this doesn't affect the TV Shopping Network). To use, hold the TV Changer in your hands and approach the TV. When you get to the extra channel, press A and you'll be able to surf through the episodes.

Shopping Master

- You'll recall this as Ann's Broken Music Box in the boy version. This thing is quite possibly the most useful specialty item of all. You can shop at all shops, even Van's Wednesday shop (even if you don't have AWL) through the comfort of your own home and at any time. Just hold it in your hands and "Talk" to your mirror. It's also the most valuable item in the game, worth 999,999,999G if you sell it to Won!!!! (and so goes my theory of Ann being the one meant for the boy in FoMT). Sorry. Only usable in your farmhouse.

Riddle Book

- You'll recall this as Mary's Great Book in the boy version. It's a quiz book with some rather interesting and difficult questions. To use it, hold it up your hands and check out the farthest left shelf on the first floor of the library. If you get all 100 questions right, it will Congratulate you and say your farming game points have gone up, though I didn't see any change in my Farm Degree points. Weird.

All About Books

- You'll recall this as the Plant Encyclopedia in the boy version. It has every book in the library, and even contains info on some HM: Another Wonderful Life characters. To use it, hold it up your hands and check out the farthest left shelf on the first floor of the library.

All About Letters

- You'll recall this as the Harvest Goddess 100 wins book in the boy version. It's a book that contains all the letters you will ever receive in the game. To use it, hold it up your hands and check out the farthest left shelf on the first floor of the library.

All About BGM

- This is a recording of all BGMs in the game. You'll only be able to listen for a moment though, and you can't use the music here as your farm's background music. Put it in the record player to listen.

For the most part, I got the TV Changer, Shopping Master, Riddle Book, All About Books, All About Letters, and All about BGM off cheats, since I don't have a gamecube but you can buy it if you connect to Gamecube's HM: Another Wonderful Life. Go to Van and give him that bottle you won in the lottery (Van's Favorite Thing). WARNING! Make sure you already have over 1 MILLION G in your invoice so that the item will be available. If your money is lower than 1 MILLION, Van will only offer to sell you Van's Favorite Thing for 10,000g, which is a rip-off considering you gave him one for free. Be careful with this! To those who do not have Gamecube or AWL, you can only get the other items thru cheats. Thanks a million to sierramut, for giving me the info on how to acquire these.

VII. PLACES & SUCH:

+Maps+

This is a simple enough map, which indicates some important locations in the game. You'll just have to search for the rivers and stuff yourself. Please do not steal (even though I suck at ASCII art). :P

<<Town Map>>

```

                                                    Harvest Sprites Hut
                                                    | |
                                                    | |
_____
| Basil's| Library | Ellen's| Thomas'|Supermarket|Clinic|Church |
| |_____||_| |_____||_____||_____||_____||_|
| _____|
| |Winery|Vineyard| Doug's Inn | | Open Grassy Area | |_____
| |_| _____|_| |_____||_____||_____||_____|| Kai's|Zack's
| _____|
| | _____| | _____| | MINERAL
| | Fenced Grassy Area | ROSE SQUARE | BEACH
| |_____||_____||_____||_____||_____||
| |Blacksmith|Empty Lot| Fenced Grassy Area | |
| |_____||_____||_____||_____||_____||
| _____|
| | _____| POULTRY FARM | | YODEL FARM |
| |_____||_____||_____||_____||_____||
```


- 2.) Poultry Farm
 - Run by Lillia. Daughter Popuri and son Rick help out. Sells chickens, chicken feed and animal medicine.
 - Store Hours: 11AM-4PM
 - Closed: Sundays
 - Location: Southern Mineral Town

- 3.) Yodel Farm
 - Run by Barley. Granddaughter May lives with him. Sells cows, sheep, miracle potion, animal medicine and animal fodder.
 - Store Hours: 10AM-3PM
 - Closed: Mondays
 - Location: Southern Mineral Town

- 4.) Rose Square
 - Local Town Square. Where most festivals are held. Also has path to Mineral Beach.
 - Store Hours: none
 - Closed: Hours before a festival is held at this venue
 - Location: Northeast Mineral Town

- 5.) Aja Winery
 - Run by the Duke and wife, Manna. Friend Cliff helps out (if you got him the job). Sells wine and grape juice.
 - Store Hours: 10AM-12PM
 - Closed: Saturdays
 - Location: Northern Mineral Town

- 6.) Doug's Inn
 - Run by Doug. Daughter Ann helps out. Sells food (to recover stamina and fatigue). Also has rooms in the second floor where you can find Cliff, Gray and Kai.
 - Store Hours: 8AM-9PM
 - Closed: Only on Festivals
 - Location: Northern Mineral Town

- 7.) Library
 - Run by Mary, daughter of the book author, Basil, and wife Anna. Offers great books with tips on everything about farming life and more.
 - Store Hours: 10AM-4PM
 - Closed: Mondays
 - Location: Northern Mineral Town

- 8.) Supermarket
 - Run by Jeff and wife, Sasha. Daughter Karen helps out. Sells seeds, ingredients for cooking, food items, baskets and rucksacks. You can also have presents wrapped here.
 - Store Hours: 9AM-5PM
 - Closed: Tuesdays and Sundays
 - Location: Northern Mineral Town

- 9.) Clinic/Hospital
 - Run by the doctor. Nurse Elli helps out. Sells medicine and offers check-ups. If you pass out, you end up here.
 - Store Hours: 9AM-4PM
 - Closed: Wednesdays
 - Location: Northern Mineral Town

- 10.) Church
 - Run by Pastor Carter. Lifts curses from Cursed Tools, offers confessions

and sermons. If you're good enough friends with Carter, you can access the locked door where you can gather truffles and mushrooms in Fall and white grass in Winter

- Store Hours: 8AM-8PM
- Closed: Only on Festivals
- Location: Northern Mineral Town

11.) Harvest Sprites Hut

- Where Harvest Sprites live. Plays minigames and offers help with the farm (if you have 3 hearts of friendship. Give the sprites flour to boost their heart levels. If you're good enough friends with them, they invite you to a tea party in Spring where you can get a free Relaxation Tea leaves.
- Store Hours: 9AM-6PM
- Closed: Only on Festivals or when you have all of them work for you
- Location: Northern Mineral Town, path behind church

11.) Mineral Beach

- Where you can fish, gather herbs and play frisbee with your dog. Investigate the sign between Kai's Beach House and Won's shop to play with your dog. Make sure you have your dog and frisbee with you.
- Store Hours: none; For frisbee game: 6AM-5PM
- Closed: Never; For frisbee game: Only in Winter
- Location: East Path in Rose Square

12.) Kai's Summer Beach House

- Run by Kai. Open only in summer. Sells food (to recover stamina and fatigue).
- Store Hours: 11AM-1PM and 5PM-7PM
- Closed: Sundays and all seasons except summer
- Location: Mineral Beach

13.) Won's Shop/Zack's House

- Run by Won. Shares house with Zack, the shipper. Sells seeds, truth gem and dog toys.
- Store Hours: 6AM-7AM and 11AM-5PM
- Closed: Only on Festivals
- Location: Mineral Beach

14.) Woodcutter's/Gotz's House

- Run by Gotz. Sells lumber and offers house and farm expansions/upgrades. You can forage at the area around his house, gather flowers, chop wood, chop/gather branches.
- Store Hours: 11AM-4PM
- Closed: Saturdays
- Location: Forest at south entrance/exit of your farm

15.) Hot Spring

- Local town hot spring. Where you can recover stamina and fatigue by taking a few hours (game time) dipping in the water. Throw eggs to get Spa-boiled eggs.
- Store Hours: none
- Closed: Never
- Location: First path at the southern part of the Forest

16.) Harvest Goddess Spring

- Where the Harvest Goddess lives. Make an offering of egg for several days straight to get a Power Berry from the H.Goddess. Offer flowers to have the H.Goddess help you with your love life and she also gives you white grass if you make constant offerings.

- Store Hours: none
- Closed: Never
- Location: First path at the southern part of the Forest

17.) Spring Mine

- The cave beside the H. Goddess spring. Gather Ores, black grass, and gold coins here. You can also find a Power Berry at the 100th level, H.Goddess gems and Mythic stones (discussed later)
- Store Hours: none
- Closed: Never
- Location: First path at the southern part of the Forest

18.) Mother's Hill

- Where you can gather herbs, branches, food items and flowers. You can also chop wood.
- Store Hours: none
- Closed: Never
- Location: Second path at the southern part of the Forest

19.) Mother's Hill Lake

- Where you can fish and throw cucumbers for 10 days straight for the Kappa to give you a Blue Power Berry
- Store Hours: none
- Closed: Never
- Location: Second path at the southern part of the Forest

20.) Winter Mine/Lake Mine

- Where you can gather valuable minerals/gems. Also find Cursed Tools and Kappa gems.
- Store Hours: none
- Closed: Only available in Winter (hence the name)
- Location: Second path at the southern part of the Forest

21.) Mother's Hill Summit

- Where you can get a great view of the town. Some events take place here.
- Store Hours: none
- Closed: Never
- Location: Second path at the southern part of the Forest

+For Sale+

Here are some things that the townsfolk of Mineral Town sells and their costs.

1.) Blacksmith Shop

<<Tools>>

Name:	Price:
Brush	800G
Milker	2000G
Shears	1800G

<<Tool Upgrades>>

Name:	Price:
Copper	1000G
Silver	2000G

Gold	3000G
Mystrile	4000G
Mythic	50,000G (discussed later)

<<Jewelry>>

Name:	Price:
Necklace	1000G + Orichalc
Earrings	1000G + Orichalc
Bracelet	1000G + Orichalc
Broach	1000G + Orichalc

**Orichalc can be found in Level 10 and lower in Spring Mine

+Makers+

Name:	Price:
Cheese Maker	20,000G + Adamantite
Yarn Maker	20,000G + Adamantite
Mayonaisse Maker	20,000G + Adamantite

**Adamantite can be found in Level 10 and lower in Spring Mine

**You can only get makers with a fully upgraded barn house and chicken coop

2.) Poultry Farm

Name:	Price:
Chicken Feed	10G
Animal Medicine	1000G
Chicken	1500G

3.) Yodel Farm

Name:	Price:
Animal Fodder	20G
Cow	5000G
Sheep	4000G
Cow Miracle	3000G
Sheep Miracle	3000G
Animal Medicine	1000G
Bell	500G

4.) Aja Winery

Name:	Price:
Wine	300G
Grape Juice	200G

5.) Doug's Inn

<<Morning, Noon & Afternoon>>

Name:	Price:
Water	0G
Cookies	200G
Cheese Cake	250G
Salad	300G
Apple Pie	300G
Box Lunch	500G

<<Evenings>>

Name:	Price:
Wine	500G
Milk	200G
Pineapple Juice	300G

6.) Supermarket

<<Items & Tools>>

Name:	Price:
Dumpling Powder	100G
Chocolates	100G
Oil	50G
Flour	50G
Curry Powder	100G
Rice Balls	100G
Bread	100G
Gift Wrap	100G
Basket	5000G (Prioritize this)
Medium Rucksack	3000G (Also a priority)
Large Rucksack	5000G (Avail. one week after M.Rucksack is bought)
Blue Feather	1000G (Avail. only if a boy has an orange heart)

<<Seeds>>

Name:	Season:	Price:
Turnip	Spring	120G
Potato	Spring	150G
Cucumber	Spring	200G
Strawberry	Spring	150G (limited item)
Tomato	Summer	200G
Corn	Summer	300G
Onion	Summer	150G
Pumpkin	Summer	500G (limited item)
Eggplant	Fall	120G
Sweet Potato	Fall	300G
Carrot	Fall	300G
Spinach	Fall	200G (limited item)
Grass	All but Winter	500G

**Limited items appear at a random time, after a specific number of items are shipped. Just check your mailbox constantly for announcements from the supermarket.

Strawberry Seeds: Ship 100 turnips, potatoes & cucumbers
Pumpkin Seeds : Ship 100 corn, tomatoes & onions
Spinach Seeds : Ship 100 sweet potatoes, eggplants & carrots

7.) Clinic

Name:	Price:
Check-up	10G
Bodigizer	500G
Turbojolt	1000G
BodigizerXL	1000G
TurbojoltXL	2000G

8.) Church

Name:	Price:
Remove Cursed Tool	1000G

8.) Kai's Beach House

Name:	Price:
Water	0G
Baked Corn	250G
Spaghetti	300G
Pizza	200G
Snow Cone	300G

9.) Won's Shop

Note: After a certain event with Won, You'll be able to sell your products directly to him, mostly, at a higher price. Just be careful not to get tricked in to selling for a lower price.

<<Items>>

Name:	Price:
Truth Gem	50,000G
Ball	100G
Frisbee	5000G

<<Seeds>>

Name:	Season:	Price:
Cabbage	Spring	500G
Pineapple	Summer	1000G
Green Pepper	Fall	150G
Moondrop	Spring	500G
Toy Flower	Spring	400G
Pink Cat	Summer	300G
Magic Flower	Fall	600G

10.) Woodcutter's/Gotz's Shop

<<Items>>

Name:	Price:
Lumber	50G
Golden Lumber	100,000G**

**Only avail. once you have 999 lumber. Though it lasts forever, don't even bother buying if you don't want everyone in town to hate you. It's a waste of money. The mayor gives it to you for free though, if you do him a favor. Just keep it in your shelf or sell this to Won for 48,000G-57,000G.

<<Upgrades/Expansions>>

Name:	Lumber:	Price:
Chicken Coop	420 pcs	5000G
Barn	500 pcs	6800G
House ext#1	200 pcs	3000G
House ext#2	700 pcs	10,000G
Bath	580 pcs	30,000G
New Windows	300 pcs	25,000G
New Dog House	500 pcs	20,000G
New Mailbox	200 pcs	10,000G

<<Special Services>>

Name:	Lumber:	Price:
Vacation House	999 pcs	100,000,000G
Seaside Cottage	42 Connectivity Starts**	
Mountain Cottage	Stay married for 50 years	

**If you don't have Harvest Moon: Another Wonderful Life for GAMECUBE, you CAN'T get it without a code breaker code. To connect, make an offering to the Harvest Goddess.

VIII. FESTIVALS:

Here are some festivals you can attend or participate in. Zack won't pick up your shipment on the day of the festival but he will pick it up the next day and you will get your money then.

Name:	Schedule:	Description:	Venue:
New Year's	Spring 1;6PM-12AM	Free rice cakes	R.Square
Spring Thanksgiving	Spring 14	Boys give girls choco	Your farm
Spring Horse Race	Spring 18;10AM-6PM	Horse races/gambling	R.Square
Cooking Festival	Spring 22;10AM-6PM	Cooking contest	R.Square
Beach Day	Summer 1;10AM-6PM	Dog Frisbee contest	M.Beach
Chicken Festival	Summer 7;10AM-6PM	Chicken fighting	R.Square
Cow Festival	Summer 20;10AM-6PM	Cow judging	R.Square
Fireworks Festival	Summer 24;6PM-9PM	Watch fireworks	M.Beach

Music Festival	Fall 3;6PM-12AM	Sing and play music	Church
Harvest Festival	Fall 9;10AM-6PM	Bring food for pot	R.Square
Moon Festival	Fall 13;6PM-12AM	Watch moon w/Boy	Peak of M.Hill
Fall Horse Race	Fall 18;10AM-6PM	Horse races/gambling	R.Square
Sheep Festival	Fall 21;10AM-6PM	Sheep judging	R.Square
Pumpkin Festival	Fall 30	Give treats to kids	Your farm
	Fall 30;12PM-12AM	Celebrate w/ husband	Your farm

Winter Thanksgiving	Winter 14	Girls give boys choco	NA
Starry Night	Winter 24;6PM-9PM	Celebrate w/ a boy	Depends
	Winter 24;12PM-12AM	Celebrate w/ husband	Your farm
Stocking Festival	Winter 25	Get presents	Your farm
New Year's Eve	Winter 30;6PM-12AM	Free Noodles	R.Square
	Winter 30;12AM	Watch 1st Sunrise	Peak of M.Hill

**Harvest Festival - If you put chocolate, poisonous mushroom, or red grass in, you'll faint and everyone else will feel kinda sick. You'll also end up with less stamina for the day.

**Moon Festival - You don't invite your loved one up there. The boy who loves you the most will be waiting at the peak from 6PM-12 Midnight

**Stocking Festival- Sleep only between 9PM-12AM (if you have a sock)

IX. PREPARING YOUR FARM:

+Preparing the Land+

The farm has really been neglected for a long long time. That means a ton of work for you. Here are some things you may have to do.

- 1.) Break boulders (upgrade your hammer 'til Mystrile or Gold)
- 2.) Break/remove rocks (your current hammer can break small rocks)
- 3.) Chop large tree trunks (upgrade your axe 'til Mystrile or Gold)
- 4.) Chop/remove branches (your current axe can break small rocks)
- 5.) Remove weeds (cutting with a sickle is good, but it takes stamina)

Yes, you may have to do a lot of upgrades before you can get your farm ready. I suggest you finish upgrading your tools and preparing at least 1/4 or 1/6 of your land area before you start planting. Me, I finished all the preparations in 8 days by working non-stop. Just take a dip in the hot springs to rejuvenate. Don't have money for upgrading your tools? Check out the MAKING MONEY section in the lower part of the guide.

+Planting Crops+

Once you have prepared the land, it's time to plant your crops. Buy seeds from the Supermarket on the northern part of town or from Won (Zack's House). Till your land with your HOE (if you're playing the first time, you'll very likely find a POWER BERRY).

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Yup, a 3x3 square since that's the maximum perimeter per bag of seeds. Refer to this as one patch. You'll also have to make sure that your other patches aren't as close. That way, you can still water and harvest your crops.

For a more organized farm, this is my suggestion:

- = Crop
V = Grass

```

---VVVVVVVV---VVVVVVVV
---VVVVVVVV---VVVVVVVV
---VVVVVVVV---VVVVVVVV
VVV---VVVVVVVV---VVVVVV
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```

As you can see, I have the crops and grass in alternate portions so that I can easily harvest and water my crops. It may not be as good as others, but it looks prettier.

Here's some alternative planting formation as sent by Ryan Rytte <kesuki@yahoo.com>

"For rapidly raising cash (at the beginning) there is no beating the first two layouts, except of course for using a full 9 crop, which 'wastes' half your farm land, but at the begining you just don't have the stamina anyways..."

X - crop/seed
- empty land/undug land

```
XXX
XX
XXX
```

```
XXX
X X
XXX
```

```
XXX
X
XXX
```

+Fencing it Up+

Just like the first Harvest Moon game, you can put up fences to protect your farm against wild dogs. I don't really bother with these though. Not only is it a waste of time and lumber, you have to maintain it: taking it down when it rots and replacing it. Sure, your animals will be safe, but who says you have to let your animals out all the time? I myself keep my animals only in my barn and I still end up with ten hearts (though it does take longer to get this). But if you want your sheep and cows outside all the time to get more wool and milk, build the fence. You can also just let your dog out. Try letting it out once a wild dog is out. It's fun to watch!

To make a fence, simply take some lumber from your woodbin and put it on your land. NOT THE GRASSY PART! The land you have to till. You can return the lumber if you like by picking it up and returning it to the woodbin.

An advantage of getting your animals out is that you don't need to feed them (if you have mature grass in the fenced area). Another, is that their affection for you will rise quicker. Also, if they spend 600+ game hours (or a little over 25 days, as added by JTR1029. Thanks!) outside, they'll eventually produce (P)products and on occasion, (X)products, which both sell for a lot of money. Just get your animals in during bad weather, as they won't produce anything and they'll hate you.

And don't believe the myth that a rotten fence works as well as the good fence. Once your fence rots, a wild dog CAN ENTER the area and scare your animals. I saw this myself and had to whack it with a hammer. Always replace rotting fences to prevent this. And don't be tempted to use the Golden Lumber!

There is however, one sure fire way to prevent wild dogs from entering your fenced area and keep your animals safe: the stones. By using the stones as your fences, the wild dogs will forever be kept at bay, especially since the stones, of course, don't rot. But there are only a few in your farm. You'll get more stones from hurricanes. This was suggested to me by Nate Bodine a while back but I didn't want to put it in the guide without actually testing it for myself and so I did and voila! The wild dog can't enter! You, your horse, and your dog are the only ones (aside from the Harvest Sprites) who can go in and out of the stone-fenced area. Thanks Nate!

This one was sent in by many gamers (far too many to mention and filled up half my mailbox). You can actually use branches as alternatives for the stones! They keep the dogs away and they don't rot too! I tried it out myself. I use it to fence my chickens. Thanks to all those who sent in this useful tip. You helped me there too :)

Of course, not everything in the game is perfect. Every 3 days or so, an animal or a few more can get out of the stone fence but don't worry. This only happens during mornings, a long long time before a wild dog gets to them. Just see to your farm in the farm map every morning to find out how many got out. Then, bring a bell and get 'em back in the fence.

X. AGRICULTURE

+Crops+

Here are some information on the crops you can plant on your field. These info may also be found in Mineral Town Library. Remember to always water your plants so that their growth won't be stunted.

1.) Turnip

- Season: Spring
- Days to ripe: 4
- Can only harvest once
- Cost per Seedbag: 120G
- Selling price per crop: 60G
- Profit per crop: 45G
- Where to buy seeds: Supermarket

2.) Potato

- Season: Spring
- Days to ripe: 7
- Can only harvest once
- Cost per seedbag: 150G
- Selling price per crop: 80G
- Profit per Crop: 61.25G
- Where to buy seeds: Supermarket

3.) Cucumber

- Season: Spring
- Days to ripe: 7
- Can harvest again every 5 days
- Cost per seedbag: 200G
- Selling price per crop: 60G
- Profit per crop: 35G
- Where to buy seeds: Supermarket

4.) Strawberry (limited item)

- Season: Spring
- Days to ripe: 8
- Can harvest again every 2 days
- Selling price per crop: 30G
- Cost per Seedbag: 150G
- Profit per crop: 11.25G
- Where to buy seeds: Supermarket

5.) Cabbage

- Season: Spring
- Days to ripe: 14
- Can only harvest once
- Selling price per crop: 250G
- Cost per Seedbag: 500G
- Profit per Crop: 187.5G
- Where to buy seeds: Won's Shop/Zack's House

6.) Tomato

- Season: Summer
- Days to ripe: 9
- Can harvest again every 3 days
- Selling price per crop: 60G
- Cost per Seedbag: 200 G
- Profit per Crop: 35G
- Where to buy seeds: Supermarket

7.) Corn

- Season: Summer
- Days to ripe: 14
- Can harvest again every 3 days
- Selling price per crop: 100G
- Cost per Seedbag: 300G
- Profit per Crop: 62.5G
- Where to buy seeds: Supermarket

8.) Pineapple

- Season: Summer
- Days to ripe: 20
- Can harvest again every 5 days
- Selling price per crop: 500G
- Cost per Seedbag: 1000G
- Profit per Crop: 375G

- Where to buy seeds: Won's Shop/Zack's House

9.) Onion

- Season: Summer
- Days to ripe: 7
- Can only harvest once
- Selling price per crop: 80G
- Cost per Seedbag: 150G
- Profit per Crop: 61.25G
- Where to buy seeds: Supermarket

10.) Pumpkin (limited item)

- Season: Summer
- Days to ripe: 14
- Can only harvest once
- Selling price per crop: 250G
- Cost per Seedbag: 500G
- Profit per Crop: 187.5G
- Where to buy seeds: Supermarket

11.) Egg Plant

- Season: Fall
- Days to ripe: 9
- Can harvest again every 3 days
- Selling price per crop: 80G
- Cost per Seedbag: 120G
- Profit per Crop: 65G
- Where to buy seeds: Supermarket

12.) Sweet Potato

- Season: Fall
- Days to ripe: 5
- Can harvest again every 2 days
- Selling price per crop: 120G
- Cost per Seedbag: 300G
- Profit per Crop: 82.5G
- Where to buy seeds: Supermarket

13.) Green Pepper

- Season: Fall
- Days to ripe: 7
- Can harvest again every 2 days
- Selling price per crop: 40G
- Cost per Seedbag: 150G
- Profit per Crop: 21.25G
- Where to buy seeds: Won's Shop/Zack's House

14.) Carrot

- Season: Fall
- Days to ripe: 7
- Can only harvest once
- Selling price per crop: 60G
- Cost per Seedbag: 300G
- Profit per Crop: 22.5G
- Where to buy seeds: Supermarket

15.) Spinach (limited item)

- Season: Fall
- Days to ripe: 5
- Can only harvest once

- Selling price per crop: 80G
- Cost per Seedbag: 200G
- Profit per Crop: 55G
- Where to buy seeds: Supermarket

+Plants+

These are some plants which you can...er...plant in your farm! Most of these are flowers to...beautify your farm and all. Also, some can be shipped! This is for farm beautification or if you want the flowers to be closer so you can quickly give 'em to the townspeople. Also, unlike the boy version, these flowers can be sold directly to Won. Oh, and some flowers rejuvenate your stamina. I plant a lot of flowers and found that it takes longer for me to pass out. That's just me so I dunno about you. The flower that rejuvenates the most is the Autumn Red Magic Grass (not blue!). I recommend buying these if you're rich enough. The only important thing to buy here is GRASS for your animals. You'll need to water your flowers so their growth won't be stunted.

1.) Pink Cat

- Season: Summer
- Days to bloom: 6
- Cost per Seedbag: 300G
- Where to buy: Won's Shop/Zack's House

2.) Moon Drop Grass

- Season: Spring
- Days to bloom: 6
- Cost per Seedbag: 500G
- Where to buy: Won's Shop/Zack's House

3.) Toy Flower

- Season: Spring
- Days to bloom: 12
- Cost per Seedbag: 400G
- Where to buy: Won's Shop/Zack's House

4.) Magic Grass

- Season: Fall
- Days to bloom: 9
- Selling price per plant: 200G (for RED flowers ONLY!)
- Cost per Seedbag: 600 G
- Profit per Crop: ???
- Note: Red Magic Flowers grow at random so you have to plant A LOT of these Blue flowers to eventually have a red one.
- Where to buy: Won's Shop/Zack's House

5.) Farm Grass

- Season: All but Winter
- Days to grow: 11
- Can cut again every 4 days
- Cut with sickle to turn into fodder for cows and sheep
- Cost per Seedbag: 500G
- Where to buy: Supermarket

+Animals+

Here are some infos about the different animals that live and work in your farm.

Note that most only give you some advantage once they are adults. AND NEVER LET THEM OUT IN BAD WEATHER!

1.) Dog

- How to get: Comes with the farm as a puppy
- Increase affection: Pick it up; Let it out during the day;
Let it in during night; Play ball w/ it;
Play frisbee w/ it
- Purpose: Compete in Frisbee contest on Beach Day; Ward off wild dogs;
Protect fences; Chase away wild dogs if they are in farm
- Feed: NONE

2.) Horse

- How to get: On your first day, go talk to Barley ASAP.
He will give you the horse the next day or so.
Just continue to talk to him until he gives you a horse.
ONLY IN SPRING!
- Increase affection: (Foal)Brush and talk to it everyday.
(Stallion)Talk, brush and ride it everyday.
- Purpose: Move around farm faster; Compete in horse race;
Mobile shipping bin
- Feed: NONE

3.) Cow

- How to get: Buy at Yodel Farm for 5000G
- Increase Affection: Talk and brush everyday; Let out on sunny days
- Feed: Animal Fodder(Buy at Yodel farm for 20G/meal or cut grass from farm)
- Purpose: Produce milk; Compete in Cow Festival.

<<Types Of Milk>>

Name: How To Get:

Milk (s) Have 0-3 hearts
Milk (M) Have 4-7 hearts
Milk (L) Have 8-10 hearts
Milk (G) Have 8-10 hearts; win Cow Festival
Milk (P) Have 8-10 hearts; win Cow Festival; 600+ game hours outside
Milk (X) Have 8-10 hearts; win Cow Festival; 600+ game hours outside;
Rarely produced

**600+ game hours equals a little more than 25 days, as added by JTR1029.

4.) Sheep

- How to get: Buy at Yodel Farm for 4,000g
- Increase Affection: Talk and brush everyday; Let out on sunny days
- Feed: Animal Fodder(Buy at Yodel farm for 20G/meal or cut grass from farm)
- Purpose: Produce wool; Compete in Sheep Festival

<<Types Of Wool>>

Name: How To Get:

Wool (s) Have 0-3 hearts
Wool (M) Have 4-7 hearts
Wool (L) Have 8-10 hearts
Wool (G) Have 8-10 hearts; win Sheep Festival
Wool (P) Have 8-10 hearts; win Sheep Festival; 600 game hours outside
Wool (X) Have 8-10 hearts; win Sheep Festival; 600 game hours outside;
Rarely produced

**600+ game hours equals a little more than 25 days, as added by JTR1029.

5.) Chicken

- How to get: Buy at Poultry Farm
- Increase Affection: Pick it up everyday; Let out on sunny days
- Feed: Chicken Feed(Buy at Poultry Farm or put corn in your Mill beside coop)
- Purpose: Produce eggs; Compete in Chicken Festival

<<Types of Eggs>>

Name: How To Get:

Small Have 0-3 hearts

Medium Have 4-7 hearts

Large Have 8-10 hearts

Gold Have 8-10 hearts; win Chicken Festival

P Egg Have 8-10 hearts; win Chicken Festival; 600 game hours outside

X Egg Have 8-10 hearts; win Chicken Festival; 600 game hours outside;
Rarely produced

**600+ game hours equals a little more than 25 days, as added by JTR1029.

XI. FISHERY

Fishing is one of the many ways you can earn money in this game. To fish, you'll of course, need a fishing rod. Just go to Zack's house. You'll see an event wherein he gives you the fishing rod for free (see CHARACTER EVENTS). You can then start fishing. Of course, you'll have to upgrade your rod to catch the bigger fishes.

The fishing rod is considered as one of the hardest things to upgrade (see TOOLS GRAPH in your EARNINGS MENU) since it can take a while. The best you can do is stand by the Hot Springs and press B over and over again. Once you turn blue, jump in the hotsprings to recuperate. I once sacrificed a day's worth just to have my fishing rod jump upgrade to mystrile.

**For more info on the Fishing rod, see TOOLS (scroll up).

**Note that for rod levels, you need at least that to catch the specified fish.

Once you catch the fish, you don't have to store it in your fridge. You now have a fish pond (formerly a watering hole in the boy version) and it holds 100 of each fish (small, medium or large). Just approach the north side, press A and choose a fish.

+River Fishes+

These are fishes you can find, where else, in the river! There are two parts: Upstream, which is the river connected to Mother's Hill Lake, and Downstream, which are the rivers found in the town (Poultry, Yodel and your Farm).

*Downstream - Down

*Upstream - Up

Fish Species:	Rod Level:	Where:	Season:
Bighead	Mystrile	Down	All
Bitterling	Normal	Down	All
Black Bass	Gold	Up/Down	Spring, Summer, Fall
Bluegill	Normal	Up/Down	Spring, Summer, Fall

Brown Hake	Normal	Down	Spring, Summer, Winter
Cherry Salmon	Normal	Up	Spring, Fall
Eel	Mystrile	Down	Summer, Fall
Fat Minnow	Normal	Up	All
Golden Carp	Normal	Down	Spring, Summer, Fall
Large Salmon	Copper	Up	Spring, Fall
Lake Smelt	Normal	Down	Winter
Mountain Trout	Gold	Up	Spring, Summer, Fall
Rainbow Trout	Mystrile	Up	All
Roach	Normal	Down	Spring, Fall
Salmon	Gold	Down	Summer, Fall
Silver Carp	Copper	Down	Spring, Summer
Snakehead	Mystrile	Down	Summer, Fall
Whitefish	Copper	Down	All

+Lake Fishes+

That's right. These are the fishes found in Mother's Hill Lake (also where the Kappa resides). Oh, you know where that is. All except the Crucian Carp can be fished off the rivers.

Fish Species:	Rod Level:	Season:
Black Bass	Gold	Spring, Summer, Fall
Bluegill	Normal	Spring, Summer, Fall
Cherry Salmon	Normal	Spring, Fall
Crucian Carp	Gold	All
Fat Minnow	Normal	All
Rainbow Trout	Mystrile	All

+Sea Fishes+

It's off to the beach time! The sea holds the most bountiful fish (and junk) and it's also where you can make the most profit (since you can fish treasures!)

Fish Species:	Rod Level:	Season:
Blowfish	Gold	Winter
Bonito	Mystrile	Summer, Fall
Cod	Gold	Winter
Dorado	Mystrile	Spring, Summer, Fall
Filefish	Copper	Winter
Flounder	Mystrile	All
Fluke	Gold	Fall, Winter
Greenling	Silver	Spring
Herring	Normal	Spring, Summer, Winter
Kelp Bass	Gold	Fall, Winter
Lionfish	Copper	All
Mackerel	Gold	Fall, Winter
Needlefish	Silver	Spring
Ocean Sunfish	Mystrile	Spring, Summer, Fall
Pigfish	Silver	Spring, Summer
Red Snapper	Mystrile	Spring, Summer, Fall
Rockfish	Copper	Spring, Fall
Rock Trout	Silver	Spring, Winter
Sandfish	Normal	Winter
Sardines	Normal	All
Saury Pike	Silver	Fall

Scad	Silver	Spring, Summer, Fall
SP.Mackerel	Mystrile	Spring, Winter
Tuna	Mystrile	All
Yellowtail	Mystrile	Summer, Winter

+Harvest Goddess Pond Fishes+

Yup! The site of the beautiful Harvest Goddess Falls and the "shrine" to the Harvest Goddess. Other than offering stuff, you can fish here as well. Just remember not to throw in your junk and discarded fishes in here, as the goddess will think it's an offering (and hate you for it). Fishes here can also be fished off the lake and rivers (except Silver Carp).

Fish Species:	Rod Level:	Season:
Black Bass	Gold	Spring, Summer, Fall
Bluegill	Normal	Spring, Summer, Fall
Crucian Carp	Gold	All
Golden Carp	Normal	Spring, Summer, Fall
Lake Smelt	Normal	Winter
Silver Carp	Copper	Spring, Summer, Fall
Snakehead	Mystrile	Summer, Fall
Whitefish	Copper	All

+King Fishes+

These are the special fishes which are extremely difficult to find and are only caught by fishing rods which are cursed, blessed, or mythic. It's also a requirement if you wanna marry the Kappa.

Fish Species:	Where:	Season:	Requirements:
Catfish	Hotspring	Winter	NA
Carp	Lake	All ex.Winter	Ship 200 fishes
Coelecanth	Lv.9 Winter Mine	All	Catch 5 other King Fishes
JP.Huchen	Downstream River	All	Make Sushi,Sashimi,Grilled Fish
Monkfish	Sea	Spring/Winter	Fish at 10PM-8AM
Squid	Sea	All ex.Winter	Throw small fish to sea first

XII. MINING BUSINESS:

I dunno if this was the source of Mineral Town's name, but it's in the mines where you can find minerals and ores which are very important in the game. There are two mines: Spring Mine and the Winter/Lake Mine. Here's a list of the mines and what can be found in them. You'll need your hoe to dig up the ground and your hammer to break the rocks. You may also want to get some stamina recovering items like black grass (which you can dig up in mines, eat immediately) or if you want to go deep down, you can buy BODIGIZERXL and TURBOJOLTXL from the Clinic. Use these wisely. The best item to use however, is the Elli Leaves.

<<SPRING MINE>>

Name:	Level:
Copper	All
Silver	All

Gold	3 & lower
Mystrile	7 & lower
Orichalc	10 & lower
Adamantite	10 & lower
Mythic Stones	60 only
Power Berry	100 (dig w/ hoe)
Teleport Stone	255 (found only in the 3rd year and after. Found in rocks)

*Gem of Goddess - Collect 9 of these white orbs and it will restore some stamina over a period of time. You can find them in rocks.
 - Levels: 60,102,123,152,155,171,190,202,222

<<WINTER/LAKE MINE>>

+Minerals+

Name:	Level:
Agate	All except 50,100,150,200
Alexandrite	50,100,150,200,251 & lower
Amethyst	All except 50,100,150,200
Diamond	Floors that end in 0
Emerald	Floors that end in 5
Moon Stone	Floors that end in 8
Peridot	All except 50,100,150,200
Pink Diamond	30,70,90,110,130,170,190, & 255
Ruby	All except 50,100,150,200
Sand Rose	Floors that end in 9
Topaz	All except 50,100,150,200

+Cursed Tools+
(dig w/ hoe)

Name:	Level:
C.Fishing Rod	29
C.Hoe	39
C.Axe	49
C.Hammer	59
C.Watering Can	69
C.Sickle	79

*Gem of Kappa - Collect 9 of these green orbs and you'll be rejuvenated from your fatigue as time passes.
 - Levels: 0,40,60,80,120,140,160,180,255

NOTE: These can be found at random so don't blame me if you can't find it.
 Careful not to go up the stairs immediately 'coz you'll go back to the surface.

SEARCHING FOR STAIRS TIP:

Just to save you a bit of energy, there are places in the mine wherein you can NEVER find the stairs going down: it's the perimeter around the stairs going up. Here's what I mean:

X = Stairs going up/Where you came from
 o = No stairs here EVER

ooo
 oXo I think this was fixed during the game programming, so you can

ooo still manage to walk some spaces.

XIII. FURNITURE & SUCH

+Big Bed+

This is one of the most important furnitures of the game. It's where you sleep. You can buy a bigger bed from the T.V. Shopping Network. Buy it if you want to get married.

+Bookshelf+

It's where your books and letters are stored. Books can be acquired once you've purchased something new. The books are actually very useful tutorials. Think of it as a mini-library. The letters, on the other hand, are mail that you get from your mailbox. Once you investigate your mailbox, all your letters will immediately be put here so you can read them again.

+Mirror+

Unlike in the boy version, wherein the mirror only tells you about the day and your current physical condition, this time, the mirror allows you to change the color of your overalls! Choose from the default blue or the other options: blue, pink, red, green, white and orange. I personally prefer pink. Makes my character more feminine. Frequently changing your clothes will impress the boys. By changing clothes, I mean talk to him in one outfit, change, then talk to him again.

+Clock+

Indicates the exact hours and minutes of the day.

+Calendar+

Indicates dates, seasons and festivals, as well as the schedules for these.

+Record Player+

Plays different music/bgms from record plaques. Connect to HM: Another Wonderful Life on Gamecube and buy it from Lou/Ban.

+Television+

Who can live without it? You can't 'coz you'll need it for a lot of things. To turn on the TV, walk up to it, press B and surf the channels using the directional buttons. Some channels are only available for a specific period of time.

+Main Stay Channels+

1.)Weather Channel - forecasts tomorrow's weather. Announces rains, storms and blizzards.

- press UP
- 2.) Announcements - Announces festivals of the season
 - press RIGHT
- 3.) Tutorial Channel- Where there are tutorials for beginners and advanced users
 - press DOWN

+Extra Channels+

I won't put up those unimportant channels like Mechabot Ultror and Aaron changes...stuff like that 'coz it's a waste of space.

T.V. Shopping Network (press LEFT)

- This channel is available in your farm house every Saturday until you have bought every item they sell. Then, they don't air and will be replaced by St. Emerald's Academy. If you haven't bought everything they sold, they will air again the next year. To buy item/s, go to Doug's Inn and use the phone on the counter. Here are the products and their prices:

Name:	Price:
Mirror	1000G
Clock	2000G
Refrigerator	2500G
Shelves	2500G
Kitchen	4000G
Pot	1000G
Mixer	1200G
Whisk	500G
Rolling Pin	750G
Oven	2500G
Seasoning Set	2500G
Knife	1500G
Frying Pan	1200G
Large Bed	10,000G
Carpet	5000G
Power Berry	10,000G (you can only buy this if you bought everything else)

H. Goddess New Year's Game Show (press LEFT)

- Available in the first five days of Spring. This is where you guess if the number is higher or lower. The more the wins, the better the prize. Here's a list:

Wins:	Prize:
1	nothing
2	a type of grass/herb
3-9	rice cake or buckwheat flour
10+	Relaxation Tea Leaves
15+	Sun Block
20+	Skin Lotion
25+	Facial pack
30+	Perfume
40+	Dress
50+	Golden Lumber
60+	Fish Fossil
70+	Pirate Treasure
80+	Ketchup Recipe
90+	French Fries

Mineral Town Friends (press LEFT; only in Vacation House)

- Every Wednesday. This is where you learn all about the residents of Mineral Town, their personalities, families and birthdays.

Rock-Paper-Scissors Gameshow (press LEFT; only in Vacation House)

- Every Saturday. This is where you play the rock-paper-scissors game with the H.Goddess. She gives out some great prizes too. Here's a list:

Wins:	Prize:
1	nothing
2	a type of grass/herb
3-9	rice cake or buckwheat flour
10+	Elli Leaves (recovers stamina & fatigue)
20+	Alexandrite
30+	Pink Diamond
40+	Mythic Stone
50+	Unused Item
60+	Unused Item
70+	Unused Item
80+	Unused Item
90+	Unused Item
100	R-P-S Certificate

**The unused items are record plaques for your record player but they don't play anything at all. But unlike in the boy version, you can sell these to Won for a TON of money!!! Prices for unused items don't go lower than 500,000G and the R-P-S Certificate itself is worth 1 million G!

+Refrigerator+

This is where you can store food items. It has 32 slots all in all and in each slot, you can store up to 99 of one item.

+Shelf+

This is where you can store non-food items likes ores, branches, flowers, accessories and such. Like the fridge, it has 32 slots all in all and in each slot, you can store up to 99 of one item.

+Makers+

Makers are machines that instantly convert one product to another, more expensive product. There are three makers in this game:

Cheese Maker = turns milk into cheese
 Yarn Maker = turns wool into yarn
 Mayonnaise Maker = turns eggs into mayonnaise

To get a maker, go to Saibara, the blacksmith and have him make one for you. The requirements are as follows:

- fully expanded chicken coop and/or barn

- one adamantite per maker
- 20,000G per maker

It's expensive, I know. But well worth it once you have the gold eggs, gold wool and gold milk 'coz it sells for more and it lasts a lifetime.

+The Bath+

Once you have fully expanded your farm, you can ask Gotz to make you a bath. This is where you can rejuvenate a bit of stamina and fatigue though it takes 30 minutes of your (game)time.

+Vase+

Put flowers in to rejuvenate stamina. Buy from Won. I highly recommend the Red Magic Grass which grows in fall, since it rejuvenates +10 stamina.

+Kitchen+

Cook Food here. Buy the complete set from the TV Shopping Network.

XIV. GOLD-DIGGER:

+Making Money+

If you're just starting off on the game and have not yet upgraded or planted anything in your farm, here are some ways to make quick bucks.

NOTE: Cheat codes are provided in the later part of the guide.

1.) 250,000G in one week (needs vba emulator)

- During the first five days of spring, the H.Goddess will have a New Year's game show where you'll have to guess if the number is higher or lower. Just surf the channels by going to your TV, press the B button and use the directional buttons to locate the H. Goddess show (try pressing the RIGHT button constantly). Play the New Year's Game Show. Save game state(Shift+F1) then guess. If you get it wrong, hit F1 and it will take you back to before you got the answer wrong. Just keep trying until you get it right. Play until 70 wins to get the Pirate Treasure, which is worth 10,000G. Play 5 times(since the show runs 5 times a day) and you get 50,000G a day, which is 250,000G in 5 days. Sure, it may get monotonous, but if you want quick bucks, this is the way to do it. You can also try for 25,000G a day or 125,000G in five days by winning until 60 to get the Fish Fossil worth 5000G. Another one would be for 10,000G a day or 50,000G in 5 days by winning until 10 to get the Relaxation Tea Leaves worth 2000G. Just remember to play the game 5 times a day.

2.) Free Money

- I dunno why I named this that. It's mostly 'coz you get these money making items for free in places in town. Gather as many medicinal herbs as you can 'coz they sell quite well. Fishes are great sources of money too but you'll need to upgrade your pole to get bigger fishes. Mushrooms, esp. poisonous ones, sell a lot. Digging in the mines also helps. There's also honey every morning at the tree in your farm. If you turn blue, simply go to sleep, go to your bath or dip in the

hotspring for a few hours.

3.) Non-stop Mine Digging

- Dig in the mines (preferably Winter Mine) and fill your basket and rucksack with expensive minerals. Dig up as much gold coins as you can too(which doesn't take a slot in your rucksack and is instantly added to your invoice)until you turn blue. Then, go to hotspring and dip for 2-3 hours(game time)before going back to the mine and digging up again (empty your rucksack first by putting items in your shelf)

4.) Horse Race Gamble

- During the Spring and Fall Horse Festivals, place your bets and win lots of medals. Exchange the medals for broaches, which sells for 2,000G each (necklaces cost the same but it takes 20 medals so broaches, which takes only 18, costs less but sells for the same price). Fill up your rucksack and your basket. You can even carry an extra one in your hands. WARNING: If you entered the festival with your horse and won for the first time, you must not have anything in your hands or else you won't get the Power Berry.

5.) Crop Madness

- In spring, plant cabbages (250G a piece) and lots of turnips (prepare for busy weeks since it grows very fast)
- In summer, plant pineapples (500G a piece), preferably 8 patches. Buy pineapple seeds from Won during spring so you can plant it as early as the first day of summer. That way, you can harvest twice since it takes 20 days for these money-making babies to grow.
- In Fall, plant Sweet Potatoes. Lots and lots of it! You can even make this the exclusive crop for your farm (at least during the season). It grows fast and costs a lot (120G a piece). Get ready for busy weeks 'coz you're gonna need a lot of time harvesting everything

6.) Non-stop Fishing

- During the Summer Beach Festival, you can fish without wasting time or stamina. Just bring your basket with you and fish lots of fish. If you have the blessed or mythic fishing rod, you can fill your basket with pirate treasure. Another festival wherein you can do this is the Summer Fireworks Festival. WARNING!!! If you already have a husband, DO NOT FISH DURING FESTIVALS! If you do, his affection rate for you WILL drop.

7.) Mythic Money (needs vba emulator)

- You can only get this in the later parts of the game, when you have the Vacation House. You can use cheats to earn loads of cash and get the V.House early. Anyway, once in the V. House, you get a T.V with 3 different channels. Every Saturday, the Harvest Goddess plays the Rock-Paper-Scissors game with you. Just like tip#1, save game state(Shift+F1) then guess. If you get it wrong, hit F1 and it will take you back to before you got the answer wrong. Just keep trying until you get it right. Play until 40 wins to get the Mythic Stone, which is worth 20,000G! If you don't want to use it for upgrades, you can ship it. Problem is, you can only play this once a day. You may also play up to 20 to get the Alexandrite(10,000G) or 30 to get the Pink Diamond(10,000G)

8.) Bargaining with Won

- This is one of the latest features of the mineral town series. After the second event with Won, you'll be able to sell your products to him, mostly, at a higher price. Just be careful not to get tricked into selling for lower. To sell, bring your items in your rucksack and hands. Approach Won's Orange box counter and talk to him from there. Select the

selling feature. Make sure you have the item in your hands. Won will name a price and you can either agree or not. I suggest you try and sell expensive stuff like the pink diamond since he throws in some major incentive to it. But just be careful. This guy can be sneaky.

9.) 25 MILLION G in one week (needs vba emulator)

- You heard me. I said 25 MILLION G! Too good to be true but it's true! However, this only happens if you've unlocked Won's selling feature. During the first five days of spring, the H.Goddess will have a New Year's game show where you'll have to guess if the number is higher or lower. Just surf the channels by going to your TV, press the B button and use the directional buttons to locate the H. Goddess show (try pressing the RIGHT button constantly). Play the New Year's Game Show. Save game state(Shift+F1) then guess. If you get it wrong, hit F1 and it will take you back to before you got the answer wrong. Just keep trying until you get it right. Play until 100 wins to get the H.G High/Low 100 wins, which is worth 1 MILLION G when you sell it to Won! Play 5 times (since the show runs 5 times a day) and you get 5 MILLION G a day, which is 25 MILLION G in 5 days. Sure, it may get monotonous, but if you want quick bucks, this is the way to do it. Just remember to play the game 5 times a day and sell it to Won, not to Zack (shipping box).

10.) 1 MILLION G per week (needs vba emulator)

- This only happens if you've unlocked Won's selling feature and when you have the Vacation House/Town Cottage. Once in the V. House, you get a T.V with 3 different channels. Every Saturday, the Harvest Goddess plays the Rock-Paper-Scissors game with you. Just like tip#1, save game state (Shift+F1) then guess. If you get it wrong, hit F1 and it will take you back to before you got the answer wrong. Just keep trying until you get it right. Play until 100 wins to get the R-P-S Certificate, which is worth 1 MILLION G when you sell it to Won! Problem is, you can only play this once a day. You may also play up to 40 to get the Mythic stone (20,000G), 20 to get the Alexandrite(10,000G) or 30 to get the Pink Diamond(10,000G). But better choices would be the unused items ranging from 50-90+ wins, worth no less than 580,000G-970,000G. Just remember to sell it to Won, not to Zack (shipping box).

11.) Lottery winner

- This only happens if you've unlocked Won's selling feature. Some time in Winter, you'll receive a note in the mail, saying you've won the lottery. The prize you get is Van's favorite thing(looks like Karen's wine from FoMT). You're supposed to take it to Van but unless you're able to connect to Gamecube's Another Wonderful Life, you won't be able to do so. Instead, you can keep it in your shelf or sell it to Won for 48,000-57,000G! You'll win the lottery ever so often so I suggest you start collecting these bottles.

12.) Helping the Mayor

- This only happens if you've unlocked Won's selling feature. Sometimes, Mayor Thomas will come over and ask you a favor. If you succeed in the task, he'll give you a Golden lumber, which you can sell to Won for 48,000-57,000G! He'll ask favors ever so often so I suggest you start collecting these lumber. Nice to be helpful, ain't it?

+Sold+

Here's a listing of the things you can sell and how much they are worth. Unlike in FoMT, this time, after one of his events, you can actually sell stuff directly to Won, mostly at a higher price! For animal products, this

depends on the day. For other items, it's a touch and go thing. Just keep turning down offers 'til you're satisfied with the price. But the profit may sometimes only amount to 30G more than Zack's and you have to rush to Won's shop and sell stuff to him individually. You can have your pick of Won and Zack, depending on your need for extra income.

<<Crops>>

Name:	Season:	Zack's Price:	Won's Prices:
Turnip	Spring	60	
Potato	Spring	80	
Cucumber	Spring	60	
Strawberry	Spring	30	
Cabbage	Spring	250	
Tomato	Summer	60	
Corn	Summer	100	
Onion	Summer	60	
Pumpkin	Summer	250	
Pineapple	Summer	500	
Eggplant	Fall	80	
Carrot	Fall	60	
Sweet Potato	Fall	20	
Spinach	Fall	80	
Green Pepper	Fall	40	
Red Magic Grass**	Fall	200	

**Buy Magic Seeds from Won and plant A LOT of it. It is only through planting lots of the Blue Magic Grass will you get the Red Magic Grass, which is the only shippable flower. It grows at random so I don't know exactly how many bags you have to buy and plant to get these rare flowers.

Won's Daily Item Types (Animal Products):

Day:	Item:
Monday	Milk
Tuesday	Eggs
Wednesday	Wool
Thursday	Cheese
Friday	Mayonnaise
Saturday	Yarn
Sunday	Fish

<<Animal Products>>

Name:	Zack's Price:	Won's Prices:
Egg (s)	50	57-59
Egg (m)	75	67-69
Egg (L)	100	87-91
Egg (G)	150	170-178
Egg (P)	180	187-196
Egg (X)	250	357-374
Spa-boiled Egg	80	87-91
Milk (s)	100	170-178
Milk (m)	150	157-165
Milk (L)	200	270-283

Milk (G)	300	370-388
Milk (P)	500	570-598
Milk (X)	800	870-913
Wool (s)	100	170-178
Wool (m)	400	470-493
Wool (L)	500	570-598
Wool (G)	600	670-703
Wool (P)	1000	1700-1785
Wool (X)	2000	2700-2835
Fish (s)	50	57-59
Fish (m)	120	127-133
Fish (L)	200	270-283
Cheese (s)	300	370-388
Cheese (m)	400	470-483
Cheese (L)	500	570-598
Cheese (G)	600	670-703
Cheese (P)	750	757-794
Cheese (X)	1500	1570-1648
Mayonnaise (s)	100	170-178
Mayonnaise (m)	150	157-164
Mayonnaise (L)	200	270-273
Mayonnaise (G)	300	370-378
Mayonnaise (P)	450	457-479
Mayonnaise (X)	800	870-903
Yarn (s)	300	370-378
Yarn (m)	700	770-808
Yarn (L)	800	870-913
Yarn (G)	1000	1700-1785
Yarn (P)	1500	1570-1648
Yarn (X)	4000	4700-4935

<<Grasses/Herbs>>

Color:	Season:	Where:	Zack's:	Won's:
Black	All	Mines	10	
Yellow	Spring	Mineral Beach	120	
Orange	Spring	Mineral Beach	100	
Blue	Spring/Summer	Forest/Hill	100	
Purple	Summer	Mineral Beach	120	
Green	Summer/Fall	Forest/Hill	100	
Red	Summer/Fall	Forest/Hill	110	
Indigo	Fall	Mineral Beach	100	
White	Winter	Forest/Behind Church	150	

<<Other Food Items>>

Name:	Season:	Where:	Zack's:	Won's:
Honey	All	Your Tree	50	
Bamboo Shoot	Spring	Hill	50	
Apple	Fall	Your tree	50	
Mushroom	Fall	Forest/Hill/Behind Church	75	
Poisonous Mushroom	Fall	Forest/Behind Church	100	
Truffle**	Fall	Hill/Behind Church	500	

**You'll need to be good friends with Carter to access what's behind the church. Also, you'll need a cursed, blessed or mythic hammer to

break the rocks on the hill and get the truffle.

<<Ores of Spring Mine>>

Name:	Zack's Price:	Won's Prices:
Junk	1	
Copper	15	
Silver	20	
Gold	25	
Mystrile	40	
Orichalc	50	
Adamantite	50	
Mythic Stone	20,000	

<<Minerals of Lake/Winter Mine>>

Name:	Zack's Price:	Won's Prices:
Amethyst	60	
Agate	62	
Alexandrite	10,000	
Fluorite	65	
Peridot	68	
Topaz	75	
Ruby	78	
Emerald	80	
Diamond	100	
Pink Diamond	10,000	
Moon Stone	55	
Sand Rose	60	

+Won Only+

These are stuff which you can only sell to when. These range from flowers to cooked food. The only things Won doesn't buy are burnt food, trash and the boy's gifts to you(blue heart gifts). These may also serve as an indication that your recipe lacks/has the complete ingredients.

**More Prices and Items Coming Soon

<<Cooked Items>> **Adding extra ingredients to food will increase the price.

Name:	Lowest:	Highest:
AEPFE Apple	48	57
Apple Jam	88	97
Apple Pie	448	457
Apple Souffle	78	87
Autumn Sun	28,000	37,000
Baked Corn	173	182
Baked Sweet Potato	178	187
Bamboo Rice	228	237
Bodigizer	248	257
Bodigizer XL	480	570
Boiled Egg	80	170
Buckwheat Chips	280	370
Buckwheat Noodles	280	370
Butter	148	157

Cake	480	570
Candied Potatoes	280	370
Cheese Cake	780	870
Cheese Fondue	580	670
Chirashi Sushi	680	770
Choco Cookies	480	570
Chocolate Cake	648	657
Cookies	280	370
Corn Flakes	188	197
Curry Bread	348	357
Curry Noodles	180	270
Curry Rice	148	157
Dinner Roll	280	370
Egg Over Rice	280	350
Elli Leaves	4800	5700
Fish Sticks	228	237
French Fries	148	157
French Toast	348	357
Fried Noodles	180	270
Fried Noodles 2	378	387
Fried Rice	118	127
Fruit Latte	280	370
Fruit Juice	80	170
Grape Jam	88	92
Grape Juice	80	170
Greens	118	127
Grilled Fish	228	237
HMSGB Apple	48	57
Happy Eggplant	180	270
Hot Milk	148	157
Ice Cream	280	370
Jam Bun	248	257
Ketchup	218	227
Miso Soup	80	170
Mixed Juice	178	188
Mixed Latte	618	627
Moon dumplings	148	157
Mountain Stew	318	327
Mushroom Rice	248	257
Noodles	118	127
Noodles w/ Tempura	580	670
Omelet	248	257
Omelet Rice	380	470
Pancakes	548	557
Pickles	80	170
Pickled Turnip	80	170
Pineapple juice	680	770
Pizza	680	770
Popcorn	178	187
Potato Pancakes	480	570
Pudding	180	270
Pumpkin Pudding	648	657
Pumpkin Stew	380	470
Raisin Bread	180	270
Relaxation Tea	1480	1570
R. Tea Leaves	800	1700
Rice Gruel	180	270
Roasted Rice Cake	248	257
Salad	80	170
Sandwich	118	127

Sashimi	228	237
Savory Pancake	118	127
Scrambled Eggs	178	187
Spring Sun	2800	3400
Stew	148	157
Stir Fry	118	127
Strawberry Jam	180	270
Strawberry Milk	248	257
Summer Sun	18,000	27,000
Sushi	418	427
Sweet Potatoes	248	257
SUGDW Apple	48	57
Tempura	280	370
Tempura Noodles	418	427
Tempura Rice	580	620
Toast	148	157
Toasted Rice Ball	148	157
Tomato Juice	80	170
Truffle Rice	680	750
Turbojolt	480	570
Turbojolt XL	800	1700
Vegetable Juice	80	170
Vegetable Latte	280	370
Wild Grape Juice	248	257
Winter Sun	80,000	170,000

<<Flowers>>

Name:	Season:	Lowest:	Highest:
Magic Flower (Blue)	Fall	163	171
Magic Flower (Red)	Fall	220	297
Moon drop Flower	Spring	141	152
Pink cat Flower	Summer	80	90
Toy Flower	Spring	118	129
White Flower	Summer	78,000	87,000 (Queen of the Night)

<<Album/Record Plaques>>

<<Misc.>>

Name:	Lowest:	Highest:	How to acquire:
Golden Lumber	48,000	57,000	Buy from Gotz; Help Mayor
H.G High/Low 100 wins	1,000,000		Win High/Low Gameshow 100x
Recipe for French Fries	68,000	77,000	Fish off the dock in Fall
Recipe for Ketchup	58,000	67,000	Fish off the dock in Fall
R-P-S Certificate	1,000,000		Win R-P-S Gameshow 100x
Tea Party Invitation	6800	7700	Friends w/ Sprites (Spring)
Van's Favorite Thing	48,000	57,000	Check Mailbox
Gift from H.Goddess	1,000,000		Throw 10 Mystery Flower to H.Goddess Pond
All About BGM	480,000		**see SPECIALTY ITEMS
TV Changer	50,000,000		**see SPECIALTY ITEMS
All About Letters	50,000,000		**see SPECIALTY ITEMS
All About Books	50,000,000		**see SPECIALTY ITEMS
Shopping Master	999,999,999		**see SPECIALTY ITEMS

XV. THE TOWNSPEOPLE:

+Characters+

Here are the people of Mineral Town, arranged in alphabetical order. The BOYS are listed in the AMOURE section. (NOTE: <<name>> means she's a rival)

*General Likes of Women: Jewelry, Perfume, Dresses, Sun Block, Lotion,
(excpt.H.Goddess) Face Mask, Diamond, Pink Diamond

Name: <<Ann>>

B-Day: Summer, 17

Info: Doug's daughter. Tomboyish. Helps around the inn.

Where: Doug's inn, H. Goddess Spring(Mornings)

Likes: Cake, Cheese Fondue, Pancakes, Truffle Rice, Spa-Boiled Egg,
Apple, Chocolate, Wild Grapes, Animals, Curry Rice, Sandwich,
Strawberry Milk, Rice Cake, Stir Fry, Omelet Rice, Savory Pancake,
Tempura Noodles, Cheese Cake, Apple Pie, Pumpkin Pudding,
Ice Cream, Stew, Sushi, Amethyst, Ruby, Topaz, Emerald

Name: Anna

B-Day: Fall, 23

Info: Mary's mother and Basil's wife

Where: At their home, Rose Square and Mother's Hill(Mon. Mornings)

Likes: Honey, Wine, Apple, Strawberry, Sweet Potato, Egg, Flour, Oil

Name: Barley

B-Day: Spring, 17

Info: Owns Yodel Farm. Takes care of granddaughter, May.

Where: At his house and hot spring(Mon. afternoons)

Likes: Elli Leaves, Bamboo shoots, Honey, Milk, Noodles, Buckwheat Flour,
Spa Boiled Egg , Rice Balls, Rice Cake, Scrambled Eggs, Miso Soup

Name: Basil

B-Day: Summer, 11

Info: Anna's husband and Mary's father. Author of books in the library.
A botanist.

Where: His house, Mother's Hill(Mon. Mornings), Inn(at night)

Likes: Flowers, Medicinal Herbs(grasses), Elli Leaves, Wine, Mushroom,
Poison Mushroom, Tomato Juice, Wild Grape Juice, Wild Grape

Name: Carter

B-Day: Fall, 20

Info: Pastor at the church

Where: Church, outside church(early mornings and afternoon church days)

Likes: Wine, Branches, Honey, Fishes, Food, Buckwheat Flour, Flour, Egg,
Curry, Turnip, Milk, Oil

Name: Doug

B-Day: Winter, 11

Info: Owns the Inn. Ann's father.

Where: Inn

Likes: Cheese Fondue, Buckwheat Flour, Apple, Honey, Fish, Milk,
Vegetable crops, Wine, Wild Grape Juice

Name: Duke

B-Day: Winter, 15

Info: Owns the winery. Manna's husband.

Where: Winery, Wine Cellar, Vineyard, Inn(at night)

Likes: Wine, Wild Grape Juice, Honey, Food, Buckwheat Flour, Bread, Egg,
Cheese, Sashimi, Eggplant, Cucumber

Name: Ellen

B-Day: Winter, 13

Info: Elli and Stu's grandmother

Where: In her house

Likes: Flowers, Honey, Mushrooms, Elli Leaves, Yarn, Carrot, Flour, Milk,
Pumpkin, Spa-Boiled Egg, Rice Cake, Apple pie, Diamonds

Name: <<Elli>>

B-Day: Spring, 16

Info: Ellen's granddaughter and Stu's sister. Clinic nurse

Where: Clinic, Ellen's house, Supermarket

Likes: Elli Leaves, Red Magic Grass, Moon Dumplings, Hot Milk, Milk,
Strawberry Milk, Chocolate, Fish, Grape Juice, Muffin Mix,
Relaxation tea, Relaxation tea leaves, Apple pie,
Medicinal Herbs (grasses), Strawberries, Chocolate cake,
Toy Flowers, Pink Cat Flowers, Magic Flowers, Animals, Ruby,
Topaz, Emerald, Amethyst

Name: Gotz

B-Day: Fall, 2

Info: Builds stuff for you if you have enough money and lumber. Kinda grumpy.

Where: Mountain area, his shop, outside of his shop, supermarket

Likes: Honey, Wine, Ketchup, Butter, Buckwheat Flour, Wool, Apple,
Cheese, Wild Grape Juice, Egg, Flour, Oil, Potato, Onion

Name: Harris

B-Day: Summer, 4

Info: The town constable with the most boring job ever(very peaceful town...)

Where: Traveling through town, Gotz's, Mayor's house, Inn,
Yodel Farm(Sun. morning)

Likes: Wine, Wild Grape Juice, Flowers, Honey, Jewelries, Spa-Boiled Egg,
Fish(s), Bodigizer, Turbojolt, Girl Gifts

Name: Harvest Goddess

B-Day: Spring, 8

Info: Gives Power Berry, tea lives, white grass; Helps with lovelife

Where: Harvest Goddess Spring

Likes: Pineapple, Flowers, Eggs, Crops, Queen of the Night

Name: Harvest Sprites

Info: Plays minigames and helps you out at your farm. Invites you to a tea
party where you can get Relaxation Tea Leaves

Where: At the hut behind the church.

Likes: Flour, Bread, Herbs with corresponding colors (best if gift-wrapped)

B-days: Bold(Purple) Spring 4; Staid(Blue) Spring 15; Aqua(marine) Spring 26;
Timid(Green) Summer16; Hoggy(Yellow) Fall 10; Chef(Red) Fall 14;
Nappy(Orange) Winter 22

Name: Jeff

B-Day: Winter, 25

Info: Owns Grocery Store. Sasha's husband and Karen's father.

Where: Supermarket, Clinic, Church

Likes: Elli Leaves, Honey, Fruit Juice, Blue Grass, Blue Magic Grass,
Corn Flakes, Bodigizer, Turbojolt

Name: <<Karen>>

B-Day: Fall, 15

Info: Jeff & Sasha's daughter. Good singer. Loves to drink.

Where: Inside & outside of Supermarket, Doug's inn, Beach

Likes: French Fries, Pizza, Popcorn, Wild Grape Juice, Wine, Bamboo Shoots,
Wild Grapes, Truffle, Cheese, Moondrop Flowers, Pink Cat Flowers,
Animals, Ruby, Topaz, Emerald, Amethyst

Name: Lillia

B-Day: Spring, 19

Info: Owns Poultry Farm. Popuri and Rick's mother.

Where: Her shop/house, Clinic(Sundays)

Likes: Flowers, Honey, Eggs, Wine, Wild Grape Juice, Milk, Apple, Carrot,
Tomato, Strawberry

Name: Manna

B-Day: Fall, 11

Info: Dukes wife and cashier at the Winery

Where: Rose Square, her house/winery, supermarket

Likes: Flowers (except Fall flowers), Honey, Milk, Spinach, Bamboo Shoots,
Fish, Mushroom

Name: <<Mary>>

B-day: Winter, 20

Info: Basil & Anna's daughter. Town Librarian.

Where: Library, Supermarket(Mon.afternoons), Mother's Hill (Mon.mornings)

Likes: Vege. Juice, Vege. Latte, Relaxation Tea, Elli Leaves, Apple,
Chocolate, Wild Grapes, Bamboo shoots, Medicinal herbs (grasses),
Animals, Amethyst, Ruby, Topaz, Emerald

Name: May

B-day: Winter, 26

Info: Barley's granddaughter and Stu's (girl)friend

Where: Yodel Farm, outside the church on Church days, Hotspring(Mon.afternoons)

Likes: Flowers, Honey, Apple, Pineapple, Fruit Juice, Chocolate, Boots,
Hot Milk, Strawberry Milk, Cookies, Ice Cream

Name: <<Popuri>>

B-day: Summer, 3

Info: Lillia's daughter & Rick's sister. Childish. Loves sweets & eggs.

Where: Poultry Farm, H.Goddess Spring(mornings), Church, Square, Beach(Summer)

Likes: Omelet, Omelet Rice, Scrambled Eggs, Chocolate, Eggs, Honey,
Strawberry recipes, Cake, Chocolate Cake, Ice Cream, Boiled Egg,
Apple Souffle, Spa-boiled eggs, Pink Cat Flowers, Amethyst, Ruby, Topaz,
Emerald

Name: Saibara

B-Day: Spring, 11

Info: Gray's grandfather. Owns blacksmith shop. Really grumpy.

Where: His shop, supermarket(on Thu. afternoons), Inn(at nights)

Likes: Elli Leaves, Branches, Ores, minerals, Honey, Wine, Wild Grape Juice
Buckwheat Flour, Turnip, Bamboo Shoots, Fish(L), Miso Soup

Name: Sasha

B-Day: Spring, 30

Info: Jeff's wife and Karen's mother. Also Lillia's best friend.

Where: Supermarket, Poultry Farm House(Tuesdays), Rose Square(Afternoons)

Likes: Wine, Wild Grape Juice, Moondrop Flowers, Pink Cat Flowers, Chocolate,
Cookies, Honey

Name: Stu

B-Day: Fall, 5

Info: Elli's brother and May's (boy) friend.

Where: Ellen's house, by the Church(afternoon church days)

Likes: Strawberry Milk, Honey, Chocolate, Hot Milk, Cookies, Ice Cream,
Sandwich, Yarn, Wild Grape

Name: Thomas

B-Day: Summer, 25

Info: Mayor of Mineral Town

Where: Supermarket(Saturday mornings), his house, Rose Square(afternoons),
Inn(Weekend afternoons)

Likes: Elli Leaves, Bamboo shoots, Grapes, Honey, Wine, Wild Grape Juice,
Buckwheat Flour, Jam Bun, Jewelries, Diamonds

Name: Zack

B-Day: Summer, 29

Info: The shipper. Gives good advice. Lives at Mineral Beach.

Where: Supermarket(mornings), his house, your farm, Saibara's(some nights)

Likes: Wild Grape, Flowers, Crops, Wine, Wild Grape Juice, Apple, Cheese

+Girl Events+

These are events which are triggered as you expand your farm and strengthen your friendship with your fellow girls.

Slumber Party

- This event happens once you buy the big bed. Just before you dive under the covers, you hear an unexpected knock on the door. All the rival girls barge in the house. They've heard about your big bed and came to see it. They then decide to have a slumber party and you agree but the bed doesn't hold all 5 of them so they decide to leave. After that, you can finally go to sleep.

Cooking for Friends

- This event happens once you expand your house and buy the kitchen. Go to your complete kitchen and try to cook after 8AM. There'll be a knock on the door and the rival girls will enter the house. They wanna see your cooking skills first hand and so they each take a seat and wait for you to whip up something. Each girl will ask for a different dish so talk to them to find out what it is. If you're able to cook the dish and give it to the girl, you'll increase your friendship with her. This event may be triggered more than once.

Here's a list of their requested food:

Ann - Cheese Fondue, Hotcake, or Mushroom Rice
Elli - Hot Milk, Sandwich, or Strawberry Milk
Karen - Fried Potato, Popcorn, or Tempura
Mary - Chocolate Cake, Relaxation Tea, or Veggie Juice
Popuri - Fried Rice, Omlette, or Scrambled Eggs

+Individual Girl Events+

If these events seem familiar to you, that's 'coz these are the Black Heart events for the boy version.

Name: Schedule/Events:

- Ann - Any day bet. 10:40AM-1PM; Doug's Inn
Walk into the inn. Ann will welcome you and have her dad give you a free meal. Agree to have the meal and she and Doug will be delighted. Of course, Doug says it's only free the first time.
- Elli - Any day; Any time; Clinic
Stu is in the clinic with Elli. Stu shows her a bug and Elli freaks out. She scolds Stu. Stu says that you understand him because you're still young at heart. Say 'not really'. Oh, he cries but Elli is happier that someone else reprimanded her bratty brother.
- Karen - Wed/Fri; 10AM-1PM; Supermarket
Karen will welcome you to her store. She says how hard it must be for you in the farm and asks if you could use some help. Say yes and she goes to her dad and asks him to give you a bag of grass seeds free. Jeff starts to protest but Karen tells him they should share. You then receive the grass seeds free of charge.
- Mary - Any day except Monday; 10AM-1PM; Library
Mary is thinking so hard about something, she didn't see you and almost bumped into you. She apologizes, saying that she had a lot on her mind. Ask her if you could help and she'll talk about it and stuff like that.
- Popuri - Wed/Fri; 10AM-6PM; Poultry Farm; As you exit from the Blacksmith shop
You must not have anything in your hands. A chicken will run at you and you will catch it. Popuri will thank you and ask if you like chickens. Say yes and she'll be happy.

+Character Events+

Just as there are Heart events with the bachelors (later part of the guide), you also have character events. I don't have the exact schedules of all of them since I'm still trying to make good friends with the people. If you can't see the event, it's either the weather is wrong or you haven't made good enough friends with the people around you. Also, I don't know how many events each character has so don't ask me. If you have additions/corrections, e-mail me and I'll credit you. WARNINGS: Spoilers ahead!

*** All events are arranged randomly

How to know if you're good friends:

- 1.) Change in the way he/she talks to you (for most characters)
- 2.) Allows you in the house/shop as early as 6AM (for some characters only)
- 3.) Allows you in rooms previously locked before
- 4.) Gives you a birthday card during your birthday (mailbox; for some characters)
- 5.) Gives you recipes (for most characters)

Whack-A-Mole

- Anytime; Have tillable soil

If you have soil to till, prepare a hoe and a hammer (preferably, have only those two tools in your rucksack). Till the soil. Once you see a mole, quickly switch to the hammer (L+B) and whack it. A tally will appear in your Memo screen, along with the records for Harvest Sprite and Dog Disk scores.

Free Horse

- Spring; 1st yr; Your farm

You have to talk to Barley first when you explore the town. The next day

or so, he comes to your farm and offers you a horse. Take care of it well or else he takes it back.

Goodbye Horse(?)

- A year after you're given the horse; Neglect the horse
If your horse has 6 or lower hearts, Barley will take it away from you and won't return it until the next year. Let that be a lesson to you.

Magnificent Stallion

- A year after you're given the horse; Take good care of your horse
If you've taken really good care of your horse (if possible 8+ hearts), Barley will come over to look at him. He'll be impressed at how healthy the stallion is and seeing as how it seems to be so fond of you, decides to have it live with you forever.

Animal Death

- Anytime; Neglect your farm animals; Death by natural causes
If you neglect your animals (aka not feed them), they will eventually get sick and die. You'll see a scene wherein Carter holds a funeral service for your animal, with either or both Rick and Barley bawling you out for your negligence. But if the animals die by natural causes (age), Rick and Barley will sympathize.

Sick Little Doggy

- Anytime; Have 0 hearts for your dog
If your dog has absolutely no love for you, he'll get sick. You take him to Doctor, who'll do the best he can though he's not a vet. Your dog won't die, but the doc will tell you to take better care of it.

The Fishing Rod

- Spring; 1st yr; 11AM-4PM; Zack's House
Have an empty tool slot. Just go in. Zack will tell you some stuff and he'll give you the fishing rod for free.

Catch the Kappa

- Anytime; Mother's Hill Lake
Fish on the left side of the lake and you'll probably catch this creature. You may also see him by putting in some cucumbers. Once you fish him, he will do a spinny dance and disappear.

4:44AM TV

- This is hard to trigger without a clock. Turn on your TV at exactly 4:44AM and your game will freeze for a while as the channels zoom past your screen until you reach a blank fuzzy screen. Weird. This can be triggered several times. In the farm house only.

Won's Arrival

- Spring 3; 1st yr; the minute you step out of your house
A strange salesman will be at your doorstep. He'll introduce himself as Won and explain a bit about himself, his job and where you can find him. He will come by once every season to sell you his wares (Vase, Special apples)

Popuri's Mail Order

- Spring 10-17; Zack's House
Popuri will walk in and ask Zack if her package has arrived. She'll tell you it's a surprise gift for her mom, whose birthday is coming soon (Spring 19). Popuri will ask you to keep it a secret. Promise you won't tell and she'll be happy. This also raises your friendship with Popuri and Zack.

Carter's Answered Prayer

- Church; Any time

Go in the church. Carter will tell you that while he was in the confessional, he heard a voice say that the thing he wanted will come soon. Later, Zack enters the church and confirms this. What is it? It's a secret. Hehe...

Unappreciated Gotz

- 11AM-4PM; Gotz's House; Don't be friends w/ Gotz

Triggered only if you're not good friends with Gotz. Visit him and he says he doesn't want to work for your farm anymore because he feels unappreciated. You'll just have to give him honey everyday to get him to like you.

Harvest Sprites Tea Party

- Spring; 10AM-5PM; Be good friends with H.Sprites; Have invitation

If you're good friends with the sprites (at least 3 hearts each), you'll get an invitation in the mail for a tea party. Bring the invitation to their hut. Only works in Spring, 10AM-5PM and if none of them are working for you.

Won's Golden Service

- Probably Spring of 1st yr; 11AM-4PM; Zack's House

Zack and Won will greet you in. Karen suddenly comes in and Won gets a bit of crush on her. He announces that it's "Golden Service Time", where you can get anything for free. Karen takes something and leaves but when you try to get in the "Golden Service", Won says it's over. What a prick...

Mistaken Bloodtype

- Tuesday; 1:20PM-4PM; Clinic

Jeff is shocked to learn that his bloodtype was different from what he originally thought. Doctor explains that it may have been a clerical error and apologizes.

Jeff and Sasha's Childhood Romance

- Tuesday; 11AM-1PM; Poultry Farm House

Lillia and Sasha talk about Jeff. You learn a little more of Sasha and Jeff's childhood...er...romance here.

Stu's Fever

- Wednesday; 10AM-1PM; Ellen's house

Elli and Ellen are worried over Stu since he has a fever. They'll ask you to take him to the doctor. Once in the clinic, you'll find out Stu only has a cold. Then, you go back home.

Love Letter

- Wednesday; 9:30AM-1PM; Ellen's House

Ellen, Elli and Stu welcome you in. Elli starts looking for a book and finds an old letter in the pages. It's from her grandfather to her grandmother. Ellen reads it. It's a sweet letter and she reminisces.

Stu's Hyperactivity

- Wednesday; 10AM-5PM; Ellen's House; Good friends w/ Stu

Enter Ellen's house. Stu will ask his grandma to read him a story but when he sees you, he's all excited. He looks up to you like a big sister and asks you to play with him. If you agree, you'll get out by 7PM with little energy so you better do everything you need to do before triggering this event.

Gotz's Painful Memories

- 11AM-1PM; Gotz's House

Harris and Gotz will be talking. You'll learn that Gotz once had a wife and daughter who died in the mountains *sniff*. No wonder he's moody.

Doctor's Childhood

- Sunny Wednesday; 8AM-10AM; Mother's Hill

The doctor will be thinking about something. You come up to him and he tells you a bit about himself, how he once rebelled against his parents (his father, a doctor and his mom, a nurse) because they didn't give him enough time. Now that he was a doctor, he understood them and wished he hadn't rebelled as much.

Worried Mother

- Any Sunny Day expt. Saturday; Before Fall Winery Harvest; 1PM-4PM; Rose Square
Walk to Rose Square from the south (eg from Yodel Farm) Manna, Anna and Sasha are talking. Manna says she is worried about her daughter, Aja, and wishes that she would come home. Anna and Sasha assure her that they'll help her and Manna will become happy again.

Harris and Barley's Conversation

- Sunday morning; Yodel Farm House
Harris talks with Barley about the town and his job.

Doug vs. Duke

- Saturday; 1PM-4PM; Doug's Inn; Rainy(?)
Duke and Doug are having a fight. Ann tries to stop them but they won't listen. Ann asks you to intervene. Break up the fight to gain the respect of other people who are also at the inn. When you stop them, Duke & Doug can't even remember what they were fighting about! Jeez! Old age...

Advice for Basil

- Any day expt. Monday; Before 9AM; 2nd floor of Basil's House
You must be good friends with Basil. Go to the second floor and Basil will be worried about a person, getting sick because he misunderstood one of Basil's books. Tell him that it wasn't his fault and he'll be happy.

Cooking with Anna

- Sunny Saturday; 10:20AM; Basil's House; Good friends w/ Anna
Manna will visit Anna. Enter the house and they will greet you in. Manna says that Anna's the best cook when it comes to deserts. Anna will ask you if you'd like a free lesson. If you say yes, you and Manna will have a cooking class every Saturday around the same time, where you can get five dessert recipes. (Cake, Cookies, Pudding, Apple pie, Ice Cream)

Barley's Phone Call

- Friday(?); 4PM-6PM(?); Doug's Inn
Barley calls long distance to his daughter, Joanna, and gets angry. Doug and Barley then talk about her.

Barley and May's Phone Call

- Wednesday; Before 5PM; Doug's Inn; Good friends with May
Become good friends with May to trigger this. May and Barley will call long distance to Joanna. May will talk on her mom on the phone and say that new farmer is very nice and that she should come home and see for herself. After that, May and Barley talk to Doug and leave.

Drinking Contest

- Sunday; 7PM-10PM; Doug's Inn; Good friends with Karen
Karen is in a heated argument with Duke. Duke had run a tab at the supermarket and refused to pay. Karen challenges him to a drinking match. If he lost, he'd have to pay. Duke agrees and Karen asks you to be the judge. Say yes to strengthen your friendship with her. Later, Karen wins and she goes home on her own, drunk. You'll have to take Duke home yourself since he's wasted. Once in the winery, Manna will scold Duke and you sneak out of the house.

Jeff's Paintings

- Saturday(?); 8AM-7PM; Supermarket; Good friends w/ Jeff
Enter the Supermarket and you'll immediately find yourself at the back room. Jeff and Sasha greet you in. Suddenly, someone asks for them. Sasha lets him in. It's Won. He says he wants to buy Jeff's paintings for 10,000G each! But Jeff refuses since he puts his heart in his paintings. Sasha loves him for it.

Letter from Rod

- 11AM-1PM(?); Poultry Farm House
Lillia, Popuri and Rick are all talking. They've just received a letter from Rod, Lillia's husband, saying that he's okay. Lillia is extremely happy.

Kai's Arrival (v.1)

- Spring 30; 1st yr; 9AM-7PM; Exit farm to town
You'll see May and Popuri talking to Kai. He sees you and introduces himself. Then, he'll go to his Beach House to clean up all day.

Kai's Arrival (v.2)

- Summer 2; 1st yr; 6AM-12PM; The minute you step out the door
If you missed the previous event, this will happen instead. Kai will come to your house and introduce himself to you before leaving to the beach house.

Rick vs. Kai

- Summer; 1PM-5PM; Mineral Beach
Rick and Kai will be at each other. Rick warns Kai to stay away from Popuri. Kai says that he feels sorry for Popuri for having an over-protective brother. Rick angrily exits.

Beach House Fiasco

- Summer; Saturday; 5PM-7PM; Kai's Beach House
Kai greets you. You ask about other customers. Kai says there aren't many and can't understand it when his food is really good. Then, Popuri enters. She's brought a lot of customers. Kai asks you to help out. This is a pretty fun event 'coz you can see a lot of characters.
WARNING! Do everything you have to do before triggering this event 'coz later, you'll be too tired handling all the customers to do anything else but sleep.

Gray's Opinion

- Summer; Saturday; 11AM-1PM; Kai's Beach House
Gray visits Kai in his beach house. Kai asks Gray's opinion on his food. Kai explains to you that since Gray is from the city, he values his opinion. Gray thinks the food is great and later bids goodbye to you and Kai.

Concerned Children

- Summer; Sunday; 11AM-1PM;
Lillia greets you in. She isn't feeling very good and tells you that Rick and Popuri are out. Rick comes back first. He has brought medicine but so has Popuri! Lillia is happy to have such concerned children.

Doug's Grief

- 1st year & later; Fall 5; Anytime before 5PM; Doug's Inn; M.Hill Summit
Go to the inn. Ann will tell you that today's her mother's death anniversary and Doug is off sulking. Go to the summit and you'll see him there. Talk to him and you'll learn more about his late wife.

Carter's Secret Doorway

- Autumn; Church; Must be good friends with Carter

Just go inside the church. You'll find that Carter isn't there. You walk to the locked door and are surprised that it's open. You go out and Carter is mumbling on what a great secret place he has. He is shocked to see you but does not get mad. He explains that this is his favorite spot for mushroom hunting and asks you to keep it a secret. You are given two choices. Either way, he'll keep the door open for you at all times.

Fall Winery Harvest

- Fall 14&15; 1st yr; Your farm; Aja Winery
Duke stops by your farm on the 14th and asks you to help him harvest grapes. Agree and he tells you to bring someone else to help. Bring Cliff along to prevent him from leaving town. Anyway, he's the only person who'll agree. The next day, 15th, at 10AM, go to the winery. Manna will ask you to help for a few hours and after harvesting, Duke offers Cliff a permanent job at the Winery.

Duke vs. Manna

- Saturday; 8PM-10PM; Aja Winery; Give Cliff the Winery job
You must've asked Cliff to help you during the Fall Harvest event. Go to the winery and you'll find Manna and Duke arguing. Manna accuses Duke of drinking their wine. She even has evidence: bottles of it under the bed. They get on arguing but later, after a sorta tender moment (as much as any moment can be tender for these two X_X), Manna forgives Duke.

Cliff Leaves

- Fall 30; Beach (the Dock); Don't give Cliff the Winery job
If you didn't give Cliff the Fall Winery Harvest job, he'll eventually run out of money and you'll see a scene of him at the dock, saying goodbye. He may catch a boat or something. (me: NOOOOOO!!!!!!)

Manna's Shopping Spree

- Thu/Fri; 2PM-4PM; Supermarket; Don't give Cliff the Winery job
If you didn't give Cliff the Fall Winery Harvest job, you'll see this scenario instead. Manna will be in the Supermarket, talking a streak with Sasha. She'll then ask Jeff for some curry and rice balls and lavish him with so many compliments, Jeff gives her a discount! Sneaky...

Cliff's Past (Part 1)

- Winter; 1st yr; Snowy Saturday; Rose Square
Cliff collapses in Rose Square, saying he always remembers the day he left his hometown on a snowy day. You rush to him and you find a photo. You then go to the inn to ask for help about Cliff. You, Ann, Doug and Carter rush him to the clinic. Ann tearfully thanks you for finding Cliff. Keep the photo to witness the second event.

Cliff's Past (Part 2)

- Winter; 1st yr; Day after Part 1 event; Clinic
Go to the clinic. You'll see Cliff sleeping on the bed. Give him the photo and he'll explain a bit about his past.

Cliff's Poor Condition

- Winter; 1st yr; Clinic; Cliff must still be in the Clinic; Pass out
If you pass out while Cliff is still in the Clinic, you'll see this very weird event. Since there's only one hospital bed, Cliff is forced to stand in the lobby while Doctor tends to you. The Doctor will "inject" something to Cliff's back and he'll pass out himself. Elli will come drag him, perhaps, to the sofa. Poor Cliff!

Free Golden Lumber

- Winter; Your farm house

The minute you step out of your farm house, the mayor is there, asking for a favor. He'll ask you to bring him something and if you agree, he'll come back by 7PM to get it. If you succeed in the task, you increase your friendship with him and you get a free Golden Lumber, which you can sell to Won for 48,000G-57,000G.

Forgetful Doug

- Winter 11; Good friends w/ Doug; Back of Doug's Inn; Ann NOT yet married
Go to the back of Doug's Inn. Ann will be giving her father, Doug, a present. He thanks her, but doesn't know why she's giving him a gift. Ann angrily reminds him that it's his birthday that day.

Ellen's Sock-knitting

- Winter; Frequently bring Ellen some yarn; Ellen's House; Good friends w/ Ellen
After always bringing Ellen some yarn, she will one day offer to knit a sock for you. She'll then have Stu hang it up your wall for the Winter sock festival. The kind of yarn you give her doesn't affect the size of the sock.

Helping Basil

- 11AM-6PM; Sunny day; Married; Good friends w/ Mary; Forest near Gotz's house
You must be married to trigger this event. Exit your farm to the south and into the forest. Mary will be wandering about, looking for herbs. When you approach her, she'll ask you how your married life is. She'll then tell you that she's trying to help her dad with research. Tell her it's nice of her to do so and she'll be happy.

Advice for Harris (Part 1)

- 7PM-9PM; Your farm; You must be married; Good friends with Harris
Harris will come to your house and ask for some advice on his love life. Give him good advice and you'll be better friends with him.

Advice for Harris (Part 2)

- 7PM-9PM; Your farm; You must be married; Good friends with Harris
You must have triggered well the previous event to trigger this 'sequel'. After you gave some good advice to Harris about his love life, he will come to tell you about the response from the letter he sent. He's a bit sad but thanks you nonetheless for your advice.

Saibara's Visit (#1)

- Year 2 or later; Rainy Friday; 9AM; Ellen's House
Saibara visits Ellen. Ellen thanks him for it even though it was raining. Saibara sort of...err...has this heart thing (crush on Ellen perhaps?). He then notices you and asks how long you've been there. Stu points out that you've been there all the time. Saibara, leaves, embarrassed.

Black Out {info from herliawans@hotmail.com}

- 2nd Year(?); Summer; Go to bed
This event only happens in summer. Try going to bed and the power will suddenly go out. After a moment, the power returns and you can finally go to sleep. Seems those upcoming thunderstorms are really affecting the area... (Seem familiar? This event also happened in Harvest Moon: Boy Meets Girl for GBColor. This happens if you chose to be a boy and it's one of the *heart* events back then).

Zack visits Lillia

- Year 3 or later; 11AM-1PM; Poultry Farm House
Zack will come in and check up on Lillia. They'll just talk a bit and stuff.

Saibara's Visit (#2)

- Year 4 or later(?); Sunny Monday; 9AM-4PM; Ellen's House
Saibara will visit Ellen again. They talk a bit and like before, Saibara leaves embarrassed after seeing you there.

Elli's Medical Practice

- Year 4 or later(?); Sunday; 9AM-4PM; Clinic; Doctor & Elli married(?)
The Doctor and Elli will be going over some medical stuff. Elli explains that she is trying to learn as much as she can to help her grandma. You will later be given two choices: send her grandma to a hospital or just encourage her.
If you want to continue being friends with her and the doctor, encourage her.

Ann and Cliff's Quarrel

- Year 4 or later; 6AM-8AM; Rainy; Doug's Inn; Cliff and Ann married
Walk into Doug's Inn and you'll see Cliff and Ann having a spat. Cliff is upset that Ann doesn't act like the other girls. Ann is even more upset when Cliff mentions his sister acts more feminine than she does but Ann believes she doesn't have to act like anyone but herself. Cliff realizes that he should accept Ann for who she is and apologizes.

The Necklace

- Year 4 or later; 5PM-7PM; Kai's Beach House; Kai and Popuri married
Go to the Beach House. Popuri will run past you and rush to Kai. Kai says he's busy but asks what she wants anyway. Popuri puts on her sweetie-pie face and tells Kai that she needs something but doesn't say what it was. Kai asks her again and Popuri tells him of a lovely necklace up for sale and asks if he wants to see it (way to go being subtle). Kai asks if it's expensive and when Popuri says yes, he says he won't buy it. Popuri goes all sad, making Kai guilty enough to buy the necklace for her.

Mary's Bestseller

- Year 4 or later; Thursday; 1PM-4PM; Gray&Mary married; Summit of M.Hill
Gray and Mary will be talking. You'll learn that Mary's novel is selling like hotcakes but Gray is worried since she's been working too much on the novel. Mary promises to watch her health and Gray promises to help in any way he can.

Great Wife

- Year 4 or later; 4PM-7PM; Poultry Farm House
To trigger this, Popuri must be married to Kai and Rick must be married to Karen. Rick and Karen will be talking. Rick will be mumbling about how he misses Popuri and how it was different without her. Karen will console him and say she'll work even better than Popuri. Rick thanks her and says that he's happy he married her. Karen gets embarrassed.

The Mystery Flower

- Year 5(?) or later; Summer; Thursday; 1PM-4PM; Ellen's house
You must be good friends with Ellen. Enter Ellen's house She'll say that Basil should be coming too. Basil enters and both of you listen to Ellen's story about a rare White Flower that blooms on summer nights. She asks you and Basil to search for it. This is actually called the "Queen of the Night". After this event, you can find the flower at 9PM, on the peak of Mother's Hill.

Basil's Award

- Year 5(?) or later; Thursday; 5PM-7PM; Basil's House; Mary & Gray married
You must be good friends with Basil. Go into his house. Anna, Mary & Gray will congratulate him. You'll learn that one of Basil's books has won an award and they're all happy for him.

Wishing on Falling Stars

- Year 5 and later; Fall 10; Sunny; After 6PM; Summit of Mother's Hill
Go to Mother's Hill summit and you'll see shooting stars. You'll then be given a choice as to what wish you should make (Any sick animal you have will become healthy again; Become better friends with all of the Mineral Town villagers; Anything you ship the following day will net you double the profit) and it will come true. This goes on every year.

**MORE SOON

+In Your Dreams+

Sometimes, when you go to sleep after 9PM on Winter 30th, you get dreams! There are only 3 kinds. There's also a chance that these don't happen so don't blame me if it doesn't. Also, these occur randomly.

The Blonde Menace

- You first find yourself on the beach, with Karen and Mary (who is strangely, carrying a baby!). You get flashbacks on the people of Mineral Town after being attacked by a serial...er...attacker! Duke is outcold at the peak of Mother's Hill (weird, but you call him 'Pops'). Cliff collapses at Rose Square and you rush to him (weird, but you call him 'Bro'). Popuri is knocked down on your bed (...). You swear to avenge them against the culprit: the evil, snobby Karen! Mary tries to stop both of you, but Karen scolds her. Mary then says something like, "But I'm you're..." and Karen shuts her up before she could finish her sentence. Karen asks you if you have any last words and you'll say you'll defeat her. You take out your sickle and say "Take that, Pure Girly Girl!" You spin around with your sickle while Karen sings like crazy and you get knocked out, after which, you wake up. Weird dream...

Sprites Fusion

- You'll be inside the Harvest Sprites Hut. They'll start shouting "Together!" and form a circle and start shouting. They start to combine...into the Gourmet Judge! Once that's done, the Gourmet will say something like "Together at last" ...weird. I always knew the guy wasn't human! LOL!

Marrying Mayor

- To those desperately in love with the mayor (which I deem to be nonexistent), here's your dream come true! You'll be in church, being wed to Mayor Thomas! He'll say that he'll make you happy (shudders...) Just as he's about to plant a big, wet one on you, you wake up (What a nightmare!)

+Bet You Didn't Know+

Here are some not so well-known (and some, known) facts about the residents of Mineral Town: WARNINGS: Spoilers ahead!

- Ann's mom died on the fifth of Fall. Try going in Doug's inn on this day and he won't be available 'coz he's sulking off on the peak of Mother's Hill.
- Gotz once had a wife and a daughter who died in the mountains. That's why he takes it upon himself to make patrols. Maybe that's also why he can be grumpy.
- Aja, Manna and Duke's daughter, from whom the winery was named after, ran off after an argument with her father because of his alcoholism. Duke calls her long-distance a lot.
- Barley's daughter, Joanna, left May with him. She has yet to return. Barley often asks her to come back for May but she wouldn't, saying she's too busy. What a bitch...
- Zack is in love with Lillia! You see, Rod, Lillia's husband, found Zack in

one of his trips and gave him a job at Mineral Town as a shipper. He fell in love with Lillia but his loyalty to Rod stopped him from doing anything about it. See his house and investigate the photos by the bed.

- A man named Louis once lived in Gotz's house. Gotz says he's a bug-collector or something. Louis can be found in the playstation game, Harvest Moon: Back to Nature and in Gamecube, Harvest Moon: A Wonderful Life.
- The doctor once rebelled against his parents because they never gave him enough time. His mom was a nurse and his dad was a doctor. Now that he was a doctor himself, he understood why they were so busy.
- The doctor's name, as far as I've heard, is Tim.
- The doctor and Harris grew up together and are actually good friends though we never get to see them talk to each other or anything.
- As kids, Duke used to bully Jeff a lot. He would hide behind Sasha and Sasha would be the one to protect him (who wears the pants in the family now?).
- Rod, Lillia's husband, has been searching for a permanent cure for his wife's illness by going off to the desert. He hasn't returned yet but he often writes to Lillia.
- Elli & Stu's grandpa, Ellen's husband, was a very shy man. So shy in fact, that he hides his love letters in places that would take years to find and even in it, it's clear that he's embarrassed.
- Saibara is in love with Ellen! LOL! He visits her at times.
- Saibara, Ellen and Barley, the three elderlies of the town, grew up together.
- Cliff left his hometown to strike it on his own. When he came back, his mother had died and his sister has gone off somewhere. Mineral Town reminds him of his old town just as Ann reminds him of his sister.
- Harris, Mayor Thomas's son, is in love with Aja, Duke and Manna's daughter. Too bad she now lives in the city.

**MORE SOON

+Friendship Recipes+

Here are some people who give you great recipes once you give them gifts for some time. Note that you'll have to cook them yourself 'coz it won't be added to your recipe book by then.

From Who:	Recipe:
Anna	Cake, Cookies, Pudding, Apple Pie, Ice Cream (see CHARACTER EVENTS)
Barley	Ice Cream
Basil	Fruit Latte
Carter	Strawberry Milk
Chef (red sprite)	Sweet Potatoes
Doctor	Fruit & Vegetable Juice
Doug	Cheese Fondue
Ellen	Sandwich
Gotz	Savory Pancakes
Harris	Fried Rice
Kai	Popcorn
Lillia	Scrambled Eggs
Manna	Greens (Boiled Spinach)
Sasha	Chocolate Cookies
Zack	Fried Noodles

**Recipes will be in the COOKBOOK section in the later part of this guide.

Love is in the air! Harvest Moon is one of the few games wherein you can actually get married and start a family! Unlike previous Harvest Moon games, the boys of Mineral Town are much harder to win over. What's more challenging is that you have rivals and there are also some heart events which makes wooing your boy all the more worth it. Also, the girls are much more aggressive this time so be on guard.

+Marriage+

<<Main Requirements>>

- 1.) Red Heart
- 2.) Must witness all Heart Events
- 3.) Big House
- 4.) Big Bed (Hehe...what else for?)
- 5.) Blue Feather (used for proposing)

+The Bachelors+

- 1.) Cliff
- 2.) Doctor
- 3.) Gourmet Judge
- 4.) Gray
- 5.) Kai
- 6.) Kappa
- 7.) Rick
- 8.) Won

+Take Your Pick+

First of all, you have to choose a boy. If you can't decide, you can try giving them all gifts everyday and pick the one whose heart level goes up earlier(that is if you want to get married earlier). If not, you just gotta be patient and know your boy well. Talk to him as often as you can, know his schedules and his tastes. If you're a beginner, try going for Gray or Doctor.

+Tips for an early marriage+

These allowed me to get married as early as the 1st year.

- 1.) Talk to your boy EVERYDAY perhaps twice a day
- 2.) If possible, GIFT-WRAP your gifts before giving it to a boy
- 3.) Give gifts to your boy EVERYDAY perhaps twice a day
(you can have simple gifts then)
- 4.) Give your boy *SPECIAL GIFTS at least ONCE A WEEK
- 5.) If you have the money, you can try giving your boy *SPECIAL GIFTS EVERYDAY
- 6.) Frequently changing your clothes will impress the boys

*Special gifts are things he LOVES.

*By changing clothes, I mean talk to him in one outfit, change, then talk to him again.

+Heart Levels+

When you meet the eligible bachelors, you recognize them immediately since there's a small beating heart on their chest. You start off with black but it will eventually change color as the boy likes you more and more.

The heart gets bigger too. Here are the different levels:

Color:	What it means:
Black	He doesn't like you.
Purple	He likes you.
Blue	He likes you and considers you a friend.
Green	He considers you a really good friend.
Yellow	He has a bit of a crush on you.
Orange	He has a HUGE crush on you. (Blue Feather available)
Red	He loves you enough to marry you.

*These bachelors have invisible hearts: Gourmet Judge, Kappa & Won

+Proposing+

It's weird, I think, that the girl is the one to present the blue feather. It would've been nice if it were the guys, but, oh well...

To propose to a boy, you must get a Blue Feather. You'll get a letter in the mail if it's available or not so check your mailbox but you don't have to. Just check the supermarket from time to time or when you see a boy with an Orange heart. You can only get the Blue Feather once a boy's heart level is Orange.

How does the supermarket know when to put that in stock? Everyone in Mineral Town knows everyone else esp. about romances (what do you think the wives who come to Rose Square are talking about?).

Buy the Blue Feather. It's only 1000G. If you propose without meeting the main requirements (MARRIAGE SECTION), he will think it's a joke or say that he can't marry you or thinks of you only as a friend.

If and when he says yes, you'll get married a week later.

+Becoming Parents+

Once you get married, you'll notice that only your husband will have a beating heart on his chest. The rest of the boys will, of course, be unavailable now. That means you'll still have to maintain your husband's heart level so that you will eventually get pregnant. To do this, just give him gifts and talk to him everyday. If you can maintain ten hearts, you'll get pregnant one season after your marriage. You'll then give birth two seasons later to a baby girl.

The baby girl will eventually grow up too and you'll see her heart level on the EARNINGS/MAIN MENU. To boost her heart level, give her gifts (particularly honey, chocolate, apple, milk and strawberry milk) and talk to her everyday. Eventually, she'll be big.

Facts about your baby: You can't pick her up. EVER. Sucks, doesn't it? You can only give her gifts and talk to her once she's able to crawl, which is about 60 days from the time of birth. She'll walk one day, too. But once she does, she stays a toddler all her life. She doesn't grow up or help you with the farm. Sucks more, doesn't it?

Unlike the Harvest Moon game in SNES and GB/color however, this time, you only get one kid. I would've wanted to have two, a boy and a girl but guess it ain't possible. A boy and girl child is only possible in HM3 (GBColor). In HM in

SNES, you get three sons. Last time, I got my second son one season after my first son was born (really quick, huh?) and I got a third son too! I got three kids!

+Staying Married+

Unlike in HM: Back to Nature (PS Game basis for Mineral Town), this time, there's no divorce in MFoMT. But still you wouldn't want your husband to hate you now, would you? Well, first thing, never neglect or cheat on your husband. Continue to give him gifts and monitor the number of hearts he has on the MAIN MENU. Maintain 10 hearts if possible. If he goes down to a blue heart, he'll start to hate you. And don't neglect your child either. Don't forget birthdays and anniversaries. If you stay married for 50 years, your hubby will have a Mountain Cottage built for you. What a perk!

+Boys+

This will probably be my most detailed section ever since I just love this part! It's where you can find details on the eligible men in town.

*Special Gifts (all boys)

- Every one of them like Wine and Wild Grape Juice. They also like girl gifts in general (dress, perfume, etc.) except for Gray and Rick, who have certain limitations to it.

**Arrival is the time he returns home after work (if you're married)

Cliff

Just like you, Cliff is new in Mineral Town. He moved out of his hometown to seek his life's purpose, leaving his mother and sister. With less and less money now, he wanders around Mineral Town, hanging out mostly in Church, wallowing in desperate regret for the impulsive decisions he had made. His mother had died and his sister had left for parts unknown so you can just imagine how sad he is! That's mostly why he doesn't talk much to anyone and is pretty much a loner (he's so damn sweet!). He mostly lives on Carter and Ann's generosity. If you don't give him the winery job on Fall 14, he will leave town for good. (NOOO! As you can tell, I love Cliff very much! LOL!)

+Information+

Address: Doug's Inn/Church
Birthday: Summer 6th (Summer 10th)
Loves: Curry Rice
Likes: Curry recipes, Sandwich, Stew, Mountain Stew, Miso Soup, Wine, Wild Grape Juice, Cheese Fondue, Pizza, Grilled Fish, Sushi recipes, Scrambled Eggs, Greens, Tempura recipes, Mushroom Rice, Omelet recipes, Savory Pancake, Latte recipes, Bamboo Rice, Happy Eggplant, Rice balls, Bread, Relaxation Tea, Grape Juice
Rival: Ann
Arrival: 8:30PM
Tip: If you want a quick marriage, Cliff is not the man to go for, as you'll need to get through the Fall 14 event to trigger all of his events but if you're madly in love with him (like me), try talking to him a lot. Curry Rice is a simple

dish and is Cliff's favorite so give that to him. He also likes Rice balls as much as wine, but it's cheaper than wine so go for it.

Extra Info: Some players seem to be having trouble marrying Cliff.

I actually got him to say yes immediately after triggering his last heart event (after the Fall Harvest events, of course). He had been at a red heart level since the early Fall. By then, I already had the complete house extension, the bath, complete barn, vase, big bed, but not the complete kitchen set, carpet or power berry from the TV Shopping network so I don't really know why some people can't get him to say yes, even though he's already at red heart. I'm guessing you'll still need to get him to like you more so you may want to give him more gifts before proposing to him. Most likely, you screwed up when you answered the questions for him since Cliff has the most CONFUSING of questions to get you to the next level. See his +Heart Events+ to know the right answers.

+Schedule+

<<Without Job>>

6AM-9AM	2nd Floor of Inn
9AM-10AM	Walking to Church
10AM-4PM	Church
4PM-5PM	Walking to Inn
5PM-10PM	2nd Floor of Inn
10PM-6AM	Locked in the inn

<<With Job>>

Sunday to Friday

6AM-10AM	2nd Floor of Inn
10AM-10:30AM	Walking to Aja Winery
10:30AM-1PM	Wine storage of Aja Winery
1PM-4PM	Vineyard of Aja Winery
4PM-5PM	Walking to Church
5PM-7PM	Church
7PM-8PM	Walking to Inn
8PM-10PM	2nd Floor of Inn
10PM-6AM	Locked in the inn

Saturday (Day off)

6AM-4PM	Doug's Inn
4PM-5PM	Walking to Church
5PM-7PM	Church
7PM-8PM	Walking to Inn
8PM-10PM	2nd Floor of Inn
10PM-6AM	Locked in the inn

Doctor

Doctor is the local town...er...doctor! He is very passionate about his job and gives genuine concern to all his patients. He is intelligent though he may be quite aloof to female attention. As a child, Doctor hated the way his parents, his father, a doctor and his mother, a nurse,

were too busy for him. But now that he became a doctor himself, he understood the heavy responsibility and wished he could've been a better son to his parents. Doctor is constantly looking for new medicine to help people feel better. Just watch out for the taste!

+Information+

Address: Clinic
Birthday: Fall 19th (Fall 25th)
Loves: Milk (any size)
Likes: Medicinal grasses, Eggs, Bamboo shoots, Wine, Poisonous Mushroom, All Vegetable crops, Vegetable drinks, Wild Grape Juice, Fish(m&L), Honey, Hot Milk, Mixed Juice, Relaxation Tea, Mountain Stew
Rival: Elli
Arrival: 6PM
Tip: If you want a quick marriage, Doctor is one of the easiest to get since you can find the herbs he likes everywhere. Going for regular check-ups also boosts his heart level. Eggs and milk are special treats for him.

+Schedule+

Thursday to Tuesday

6AM-9AM Locked in Clinic
9AM-7PM Clinic
7PM-6AM Locked in Clinic

Wednesday (Sunny)

6AM-7AM Locked in Clinic
7AM-7:30AM Walking to Mother's Hill
7:30AM-10AM Mother's Hill
10AM-10:30AM Walking to Clinic
10:30AM-1PM Clinic
1PM-1:30PM Walking to Library
1:30PM-4PM Library
4PM-4:30PM Walking to Clinic
4:30PM-6AM Locked in Clinic

Wednesday (Rainy)

6AM-7AM Locked in Clinic
7AM-7:30AM Walking to Church
7:30AM-10AM Church
10AM-10:30AM Walking to Clinic
10:30AM-1PM Clinic
1PM-1:30PM Walking to Library
1:30PM-4PM Library
4PM-4:30PM Walking to Clinic
4:30PM-6AM Locked in Clinic

Gourmet Judge

Oh, good Lord!!! Do you really want to marry this guy?! What else can I say about him? He's fat, he looks nothing like a human being..... But if you wanna go for him, go ahead. He's the judge at the cooking festivals and well...he loves food. He can be quite greedy and is

very strict when it comes to food tastes.

+Information+

Address: In the City
Birthday: Summer 21st (Summer 20th)
Loves: Elli Leaves
Likes: Delicious Food
Rival: FOOD!!!
Arrival: ??
Tip: If you don't want to spend every waking moment of your life beside a blowfish, don't go for him. Period. After a cooking festival, go to him and give him a delicious dish (Elli leaves, if possible) to boost his invisible heart.

+Schedule+

Spring 22nd; After Cooking Festival; Rose Square
(Note that you can't give him gifts while the festival is on)

+Requirements+

To marry him, you'll need:

- 1.) Complete Recipe Book (all 108)
- 2.) Win 5 Cooking contests

Gray

Gray, a city boy, was called upon by his grandfather, Saibara, to become his successor in the art of Blacksmith...er...ing. Hehehe. Gray eagerly went to Mineral Town but was aghast to find his grandpa to be a mean old fart who always scolds him, makes everything difficult and never praises him for his accomplishments. No wonder Gray's so moody! That was before he met Mary. After meeting her, he learns to smile again and after that, he constantly goes to the library. It's up to you to steal this hunk away! (I change my mind. Next to Cliff, Gray's my fave)

+Information+

Address: Doug's Inn
Birthday: Winter 6th (Winter 23rd)
Loves: Baked Corn
Likes: All ores and minerals (excpt. Junk and mythic), Apple Pie, Branches, Wild Grape Juice, Wine, Bodigizer, Turbojolt, All jewelries, Eggs, Cake recipes, Chocolate recipes, Ice Cream, Candied Potato, Curry Bread, Curry Rice, Perfume, Savory Pancake, Omelet Rice
Rival: Mary
Arrival: 3PM
Tip: Gray's perhaps one of the easiest guy for beginners since you can find branches and ores all year round. Having jewelries made also boosts his heart levels.

+Schedule+

Friday to Sunday

6AM-7AM 2nd Floor of Inn
7AM-8:30AM Walking to Blacksmith Shop
8:30AM-1PM Blacksmith Shop
1:PM-1:30PM Walking to Library
1:30PM-4PM Library
4PM-5PM Walking to Inn
5PM-10PM 2nd Floor of Inn
10PM-6AM Locked in Inn

Thursday

6AM-7AM 2nd Floor of Inn
7AM-7:30AM Walking to Mother's Hill
7:30AM-10AM Peak of Mother's Hill
10AM-11AM Walking to Blacksmith Shop
11AM-1PM Blacksmith Shop
1PM-1:30PM Walking to Library
1:30PM-4PM Library
4PM-5PM Walking to Inn
5PM-10PM 2nd Floor of Inn
10PM-6AM Locked in the Inn

Monday

6AM-7AM 2nd Floor of Inn
7AM-7:30AM Walking to Rose Square
7:30AM-8AM Rose Square
8AM-8:30AM Walking to Blacksmith Shop
8:30AM-1PM Blacksmith Shop
1PM-2PM Walking to Inn
2PM-10PM 2nd Floor of Inn
10PM-6AM Locked in the Inn

Kai

Kai has something about him that charms women. Is it the dark skin? The rebellious city ways? That mysterious hair behind that bandana? Or is it his liking for purple? Whatever it is, it seems to be charming girls esp. Popuri. Kai doesn't really like his parents much, which is mostly why he tries to get away from them during summers. He has his own restaurant at the beach, where he serves some great meals. He is often at odds with Rick, Popuri's over-protective brother.

+Information+

Address: Doug's Inn (Summer Only); In the City
Birthday: Summer 22nd (Summer 17th)
Loves: Pineapples
Likes: All summer crops, Fish(L), Flour, Wine, Wild Grape Juice, Oil, Bread, Toast, Pineapple Juice, Eggs, Omelet recipes, Curry recipes, Pumpkin recipes, French Toast, Pink Diamond
Rival: Popuri
Arrival: 12PM/8:30PM (Only if you allowed him to open the Beach House)
Tip: Kai's one of the hardest guys to get because you can only find him in summer and you have Popuri to contend with. The best way to go would be to plant as many Pineapples as you can and give it to him. While waiting for them to grow, stock up on Fish(L) and Flour. He likes those. You can also

frequently buy food from his Beach House. For a sure fire way to get Kai, avoid the beach during Summer until year 4 so as not to trigger any heart event between him and Popuri. You will be sure to get him from year 5 onwards.

+Schedule+

Monday to Saturday

6AM-8AM 2nd Floor of Inn
8AM-8:30AM Walking to Mineral Beach
8:30AM-11AM Mineral Beach (bench near Kai's Beach House)
11AM-1PM Kai's Beach House
1PM-5PM Mineral Beach (bench near Kai's Beach House)
5PM-7PM Kai's Beach House
7PM-8PM Walking to Inn
8PM-10PM 2nd Floor of Inn
10PM-6AM Locked in the Inn

Sunday (Sunny)

6AM-1PM 2nd Floor of Inn
1PM-1:30PM Walking to Mineral Beach
1:30PM-4PM Mineral Beach
4PM-5PM Walking to Inn
5PM-10PM 2nd Floor of Inn
10PM-6AM Locked in the Inn

Sunday (Rainy)

6AM-10PM 2nd Floor of Inn
10PM-6AM Locked in the Inn

Kappa

Oh man! It would've been better if there was a "Harvest God"...but no... they had to make the Kappa the counterpart for FoMT's H.Goddess! Seriously. Is it really worth all the trouble to go for this green thing? But if you like him, go knock yourself out. All I can say is that he likes cucumbers and instead of thanking you for giving him a lot of it, he'll think you're annoying. Yeesh.

+Information+

Address: Mother's Hill Lake
Birthday: Spring 8th (Spring 9th)
Loves: Cucumbers
Rival: None (H.Goddess? I doubt it)
Arrival: None (He doesn't live with you)
Tip: Seriously. Don't go for him. He won't be around your house and will only come by during family events.

+Schedule+

Mother's Hill Lake; All Seasons except Winter; Throw in a cucumber

+Requirements+ (like I said. Knock yourself out silly)

- 1.) Catch one of every species of fish
- 2.) Ship one of everything
- 3.) Have all 9 Kappa Gems
- 4.) Have big bed
- 5.) Dig up every kind of item from Spring Mine
- 6.) Dig up every kind of item from Winter/Lake Mine
- 7.) Be in fifth year or later
- 8.) Confess to Carter that you want to marry the Kappa

Rick

Rick is Popuri's protective older brother. He really, I mean, really hates Kai because he thinks the guy's flirting with his sister. Personally, I think he's just jealous of Kai being better looking than him but looks aside, Rick does have his tender moments. He loves his mother and sister dearly and would do anything for them. Rick is diligent and has been playing the paternal role in their family ever since his father, Rod, left to find a cure for his mother, Lillia.

+Information+

Address: Poultry Farm House
 Birthday: Fall 27th (Fall 23rd)
 Loves: Spa-boiled eggs
 Likes: Eggs (any), Wine, Wild Grape Juice, Mayonnaise, Honey, Fish(L), Chicken Feed, Corn, Cornflakes, Popcorn, Cheese, Bodigizer, Turbojolt, Pudding, Chocolate recipes, Strawberry Milk, Omelet recipes
 Rival: Karen
 Arrival: ??
 Tip: Becoming friends with Popuri and Lillia boosts his heart level. He's easy to get if you have a steady supply of eggs. Spa-boiled eggs are his favorite. Buying 8 chickens and lots of chicken feed quickly boosts his heart level. Also note that unlike the rest of the guys, Rick seems to be the only one who appears to dislike all girly gifts.

+Schedule+

Wednesday to Monday (Sunny)

6AM-7AM	Outside Poultry Farm
7AM-8AM	Walking to Supermarket
8AM-10AM	Outside Supermarket
10AM-11:30AM	Walking to Poultry Farm
11:30AM-1PM	Poultry Farm House
1PM-4PM	Outside Poultry Farm
4PM-7PM	Poultry Farm House
7PM-8:30PM	Walking to Inn
8:30PM-10PM	1st Floor of Inn

Wednesday to Monday (Rainy)

6AM-7AM	Outside Poultry Farm
7AM-7PM	Poultry Farm House (either 1st or 2nd floor)
7PM-8:30PM	Walking to Inn
8:30PM-10PM	1st Floor of Inn

Tuesday

6AM-7AM Outside Poultry Farm
7AM-8AM Walking to Rose Square
8AM-10AM Rose Square
10AM-11AM Walking to Poultry Farm
11AM-1PM Poultry Farm House
1PM-5PM Blacksmith Shop
4PM-7PM Poultry Farm House
7PM-8:30PM Walking to Inn
8:30PM-10PM 1st Floor of Inn

Won

Of the three extra bachelors, he's the best looking of the bunch, though, he still can't get to the level of the other 5's *hotness*. Won's a Chinese merchant who wandered off to Mineral Town to sell his merchandise. He also buys stuff and is fond of the rare ones. He'll do anything to make a quick buck, sometimes, tricking people or forcing them to buy his wares...most likely the reason not too many people like him.

Note: He won't give you any discounts or free stuff even if you marry him.

+Information+

Address: Zack's House
Birthday: Winter 19th (Winter 21st)
Likes: Apples, Golden Egg, Gold Ore, all jewelries, Pirate Treasure, Fish Fossil, All minerals (excpt. Amethyst, Agate, and Flourite), Mythic stone
Rival: None
Arrival: 6PM
Tip: He's a hard guy to win over since he has highly expensive tastes! Just continue your friendship with him and witness all of his *heart events* and you'll be set. Just give him Gold Ore or Golden Egg all the time and he'll come around.

+Schedule+

Zack's house; Everyday; 6AM-7AM/11AM-5PM

+Requirements+

To marry him, you'll need:

- 1.) To buy his vase for 5000G
- 2.) To witness all of his *heart events*

+Heart Events+

These are the cut scenes that happen at certain times once you get a boy's heart level up higher. WARNING: Spoilers ahead!

Cliff

*Cliff will eventually leave the game if you don't get him the job at the

winery. The last two events will only be available if he gets the job.

+Black

- Tue/Thu; 10AM-6PM; Church
- Walk inside the church and Carter will greet you in and introduce himself. He then points at Cliff, sitting glumly on the front bench. Carter says that just like you, Cliff is new in town and has recently had a bad year. He asks that you help him out a bit and you agree. You walk up to Cliff and he says hi. At first, he thought the reason you're talking to him is because he has something on his face. When you tell him he doesn't, he gets flustered. Tell him to relax and he'll be alright. In fact, he'll be looking forward to talking to you again!

+Purple

- (If before Fall 14 Event) Mon/Wed/any rainy day; Exactly 4PM; Church
(If after Fall 14 Event) Sun/Mon/Wed/Fri; 5PM-7PM; Church
- This is very hard to trigger before the Fall 14 event since you have to trigger it at exactly 4PM. Walk inside the church and you'll find Carter and Cliff standing at the front. They are talking about the night's dinner and once Carter sees you, he'll ask you to join them. Cliff will ask the same thing as well and you agree. Carter says that Ann would be bringing in the food and asks you two to clean up. He then leaves you and Cliff alone together! Cliff is confused and says he'll do the cleaning himself. Offer to help and Cliff will be very happy, after which, you'll have your first dinner together, which you all enjoy very much ^_^

+Blue

- (After Fall 14 Event) Mon/Wed/Fri; 3PM-5PM; Walk from your farm to the Winery northward
- Walk out from the north entrance of your farm and walk straight to the direction of Aja Winery. You'll see Duke and Cliff talking. Duke wants Cliff to take a break but Cliff says he's just fine. Then, Duke sees you and suggests that you and Cliff go out for a hike in the mountains. Cliff is stunned and stammers that his job isn't finished yet but Duke insists, saying that it's high-time Cliff thanked you for getting him the job at the winery. Cliff agrees and you'll both find yourselves in Mother's Hill Peak, where Cliff apologizes for Duke being so pushy. Cliff will then ask you if you're enjoying your job in the farm. Say yes and he'll tell you he's also loving his job. As thanks for the job and "uhurm" date, he gives you a necklace of flowers which he made while you two were hiking. Aww...I love flowers! ^_^

+Yellow

- (After Fall 14 Event) Sun/Tue/Thu; 5PM-7PM; Winery
- Enter the Winery. You'll find Duke and Aja talking. Duke's wondering about what's going on between you and Cliff and Manna scolds him, saying you and Cliff aren't kids. Duke retorts that he just wants to know 'coz he cares about his 'family' (seems Duke's more of a gossip-rag than even Manna). Then, they both see you. Duke, despite Manna's reprimands, asks what you think Cliff's bad point is. Tell him "He thinks too much" and Duke will say that you know Cliff very well. He also says that knowing your partner is good for your 'relationship'. Cliff enters the scene and tells Duke that his job is done. He spots you and happily greets you as well. Then, to your surprise, Duke decides to further play matchmaker and tells Cliff that you want to have dinner with him! Despite your obvious shock, Cliff is very happy. Later, he'll escort you home and tell you he enjoyed having dinner with you and wished to do it again soon. Shucks...a dinner date with Cliff...
(er...um...who paid?!) WARNING: Do whatever you have to do first before triggering this event, as it will end at 9PM.

**A little out of context, but I think Cliff has the cutest shocked face among all the guys (other than Doctor I guess). See his Blue Heart event and if/when you propose to him (the moment he agrees).

Doctor

+Black

- Mon/Thu/Sat; 9AM-4PM; Clinic
- Walk inside the Clinic and you'll walk over to Doctor's desk. He'll ask if you're a patient but then realizes you're the new farmer. He introduces himself and says you're free to come visit any time. He starts talking about his job a bit and how he wants to make medicine for people. He then tells you of a new medicine he brought from another town and asks if you'd like to test the improvised version for him. Say "O...Okay". The medicine doesn't taste too good but it energizes you and makes Doctor happy.

+Purple

- Fri/Sat/Sun/Mon; Clinic
- Doctor welcomes you in and says that he has a new medicine for you to try. You start to panic and are given the choice to ask what it is or just flee for your life! If you ask what it is, the Doc will be extremely happy and give you the much more effective version of the medicine you had last time but once you drink it, you'll pass out for a few. The Doc apologizes and Elli tells him he shouldn't be giving you those meds anymore. Leave it to a woman to feel another woman's pain.

+Blue

- Any day except Wed; 9AM-4PM; Clinic
- You must have an empty slot in your rucksack. Once you step in the clinic, Elli will welcome you in. She'll ask a bit about your farm life and says that Doctor has something to give you. Ask what it is and she'll tell you to go to the Doctor's office. He's happy that you came and he tells you about an unconventional therapy that's been making waves across the city and he wants you to be the first to test it. He gives you a Negative Ion Item and says that it'll help you relax in the same way as a pleasant walk in the mountains.

+Yellow

- Fri/Sat/Mon; 9AM-4PM; Clinic
- Elli will call you over and ask that you talk to Doctor for her. She says he's been acting strange lately and she couldn't get him to talk. You agree and go over to Doc's desk. He is surprised that you and Elli are worried about him, but he explains that he's been thinking about how uneasy his patients are around him. He asks for some advice. Tell him to open his heart. He'll like the suggestion and blurt out that he's never told anyone of his worries before, but he finds you easy to talk to and wonders why it is so. He'll later say that you inspire him. How sweet :)

Gray

+Black

- Sun/Tue/Fri/Sat; 10:10AM-1PM; Blacksmith shop
- Walk inside and you see Gray and Saibara in a heated argument. Gray asks

why his work is never good enough and when he sees you, he angrily asks you to leave if you don't have any business. Saibara blows his top and scolds Gray for his rudeness. Gray gives off a brisk apology and asks how you are. He then hints that he might just quit because he'll never be any better. Tell him "It's called TRAINING!". He'll be a bit surprised but will agree with you and continue with his craft.

+Purple

- Sun/Tue/Thu/Fri; 5PM-8PM; 2nd floor of Doug's Inn
- Gray asks if he could talk to you. He'll apologize for being so rude the last time. Gray says that he's not really much of a social person, but seems to be comfortable around you. He then recalls that you mine for ores and stuff in the caves and says he likes those things since it's part of his job. He'll say he still has a lot to learn. Tell him he's great at it and he'll be thankful, saying he'll use his new skills to make something for you.

+Blue

- Mon/Thu; 6AM-12PM; Walk out of your house
- You must have an empty slot in your rucksack. Just walk out of your house. Gray says that he's getting better and better as a blacksmith, though Saibara really isn't making things easier. He then says that he's never seen you wear any jewelry and asks if you like them. Say a little bit and he'll be quite relieved. He'll then give you a broach which he secretly made away from the critical eyes of his grandfather. He says he's not as good as Saibara, but he hopes you like it. Was this his promised "something" from the last event? Very likely. Gray then leaves, blushing all the way.

+Yellow

- Mon/Thu; 10AM-1PM; Blacksmith shop
- Walk inside the shop and Saibara greets you in. He says he's happy you and Gray are so friendly together. Saibara then calls out to Gray, telling him to stop working, which is a shock, most esp. to Gray. What's more shocking is when Saibara says that he knows the reason Gray's heart is off elsewhere is because of you. Saibara then asks you to spend the day with Gray. You'll agree and later, find yourself at the 2nd floor of the Inn with Gray. He'll apologize for Saibara's weird behavior and asks if you'll be staying in town forever. Say yes and he'll be very happy, saying that he'd miss you if you moved away. He says he doesn't have too many friends and he likes you... "As a friend," he adds quickly (too quickly). Awww....^_^

Kai

*All events take place in Summer

+Black

- Mon/Wed/Fri; 11AM-1PM/5PM-7PM; Mineral Beach
- Walk from Rose Square to the beach and you'll walk over to Kai. He'll greet you and ask what you think about a guy who doesn't like to live with his family. Say "Who cares!" and he'll reveal that he actually doesn't get along with his family, which is mainly why he spends his summers in Mineral Town. He'll then ask you to come see him if you have time.

+Purple

- Mon/Wed/Fri; 11AM-1PM/5PM-7PM; Kai's Beach House
- Go inside the Beach house and you'll walk over to Kai, who asks you how

things are in the farm. He'll say it inspires him to see you work so hard but adds quickly that he's just kidding. He'll then ask what you're growing in your farm right now. Tell him "Lots of Pineapples" and he'll say he LOVES pineapples more than anything and asks you to bring some to him. You agree and he comments laughingly on how funny it is for a guy to say he loves pineapples. In return, he says to come to him if you need any help.

+Blue

- Fri; 1PM-5PM; Mineral Beach; have empty slot in rucksack; -50% stamina
- By less 50%, I mean when you start to wipe your face with a cloth. Do what you were doing one more time and walk to the beach. Kai will greet you and suddenly, you pass out! Kai gets all responsible like and takes you to Doctor, who says it's heat exhaustion. Doctor advises you to eat more and rest a bit. Kai asks if you're feeling better but nonetheless, says that you need more rest. Say "I guess so" and Kai will be relieved. He then remembers a lucky charm he has and gives it to you.

+Yellow

- Mon/Wed/Thu/Sat; 9AM-11AM; Mineral Beach
- You walk to the beach to find that Kai isn't in his usual place on the bench. You see him at the dock and rush towards him. He asks about your farm and he tells you his store isn't doing so well. He then says that the guys in town think he's a jerk because of the way he is. He says he just wants to be himself and doesn't care what others think of him but evidently, he cares about your opinion of him. He asks if he should change his attitude. Tell him to forget it and he'll feel much better.

Rick

+Black

- Mon/Wed/Fri; 11AM-1PM; Poultry Farm house
- Walk inside the house and you'll see Rick, Popuri and Lillia, standing around the table with three spa-boiled eggs. They see you and greet you in. Rick asks if you like eggs. Say yes and he'll be happy enough to give you one of the eggs.

+Purple

- Tue/Thu/Sat; 11:30AM-1PM; Poultry Farm house
- The folks in the house greets you in. Rick says he's heard a lot about you and your farm and how hard it must be to do all that work alone. Popuri asks about your raising your animals and Rick decides to quiz you on it. He'll ask how long it takes for an egg to hatch. Say 3 days and he'll be very impressed.

+Blue

- Mon/Wed/Fri/Sat; 11AM-3PM; Poultry Farm house
- Have an empty slot in your rucksack. Lillia and Popuri greet you in the farm house. Rick greets you too. He'll ask if you have a treasured possession and he'll explain that he found his treasure while cleaning his room. It was something his Dad left him before going off to find the rare flower for Lillia. Rick goes on about his sob story and hopes he's not boring you or anything. Say "Absolutely not" and he'll be happy enough to give you his treasure, an old wristwatch.

+Yellow

- Tue/Wed/Fri; 8:30PM-10PM; Doug's Inn

- Once you're inside the inn, you walk up to the counter and are greeted in by Ann and Doug. Rick notices your name being called and happily calls you over to drink with him. You get talking and Rick laughs, saying that you're so funny, time flies when he's with you. Then he realizes how late it is and offers to walk you home. Agree, and you'll continue talking along the way. Once in your farm, Rick says he really enjoyed talking to you and leaves with a smile on his face.

Won

- **These are not exactly Heart events. These events will be triggered as you increase your friendship with Won but since they are also needed for you to marry him, we'll just consider them as such.
- **All events may happen at any given time.

(Black Heart) Event #1: The Flower Vase

- Once you have accumulated 5000G and have your first house extension, Won will appear at your doorstep and offer to sell it for that amount. You can't marry Won if you don't buy the vase. Don't worry 'coz if you turned him down the first time, he'll come back a season later to sell it again. The vase can help you rejuvenate if you put flowers in it.

(Purple Heart Event) Event #2: Apple Mayhem

- Walk in Zack's House and you'll see Won musing over a lot of the "special" apples (SUGDW, HMSGB, AEPFE). It had been knocked to the floor somehow...only...Won can't tell which is which! He decides to pick 'em up before someone finds out that he can't tell the difference (too late chump! Zack's with you!) but then, he is shocked to find you standing at the door. Realizing you saw the whole thing, he picks up an apple and gives it to you, hoping to bribe you into shutting up. Then, you are kicked out the door.

(Blue Heart) Event #3: The Selling Feature

- Once you've increased your friendship to Won at a certain level, walk inside Zack's house and he'll tell you that you can now bring stuff to him so he may buy it. This is probably his most important and useful event, as you can increase your fortune quickly. See GOLD-DIGGER part of this guide (scroll above).

(Yellow Heart) Event #4: Apple Shuffle

- Go inside Zack's House and you'll find Won, standing with three of the "special" apples in front of him. Won will name each (SUGDW, HMSGB, AEPFE) and shuffle them. You'll then be asked to guess which apple is the one he calls for. If you guess right, you'll play again. Guess wrong the first time and you don't win anything. The first game is for free but next time, you have to pay him 100G per game. The prize you get from this game is a 'Mysterious Ticket', which allows you to play another game which is something similar to a slot machine. Also, if you play the "Apple Shuffle" game and win 10 times in a row, won will say that you're no ordinary farmer and instead of giving you the mystery tickets, he'll give you 1 Mystery flower, which is worth a lot. This flower will be worth even more if you give 10 of it to the Harvest Goddess, who'll exchange it for a gift, worth 1 MILLION G if you sell it to Won.

+Rival Heart Events+

Here are the schedules of your rivals' heart events. WARNING! Events will not be triggered if the boy likes you better than your rival (e.g. if boy has green heart for you and only blue for the rival).

Ann

*Cliff will eventually leave the game if you don't get him the job at the winery. The last two events will only be available if he gets the job.

+Black Spring; 7PM-9PM; 2nd floor of Doug's Inn
+Blue All seasons except Fall; not Sat; 11AM-4PM; Church
+Green 2nd yr; Sat; 10AM-1PM; 2nd floor of Doug's Inn
+Orange 4th yr; not Sat; 10AM-1PM; Wine Cellar of Aja Winery

Elli

+Black Not Tue & Wed; 9AM-7PM; Clinic
+Blue Monday; 9AM-7PM; Ellen's House
+Green 2nd yr; Not Tue & Wed; 9AM-7PM; Clinic
+Orange 4th yr; Wed; 7PM-10PM; Mineral Beach

Karen

+Black Wed-Sat; 11AM-6PM; Hot Spring
+Blue Not Spring; Mon & Sun; 11AM-6PM; Walk out from Gotz's House
(will not trigger if Gotz is working for you)
+Green 2nd yr; Sunny Wed & Fri; 11AM-6PM; Hot Spring
+Orange 4th yr; Sunny Tue,Thu,Sat; 1PM-4PM; Poultry Farm
(Popuri MUST be married to Kai)

Mary

+Black Any day except Thursday; 10AM-1PM; Blacksmith shop
+Blue Any day except Monday; 1PM-4PM; Library
+Green 2nd yr; Sunny Tue, Fri, Sat; 7AM-10AM; Summit of M.Hill
+Orange 4th yr; Fri & Sat; 1PM-4PM; Library

Popuri

*All events take place in Summer

+Black Sunny Sunday; 1PM-4PM; Mineral Beach
+Blue Sunny Tue/Thu/Sat; 9AM-7PM; Mineral Beach
+Green 2nd yr; Sunny Sunday; 1PM-4PM; Mineral Beach
+Orange 4th yr; Sunny Tue/Thu/Sat; 9AM-7PM; Poultry Farmhouse

+Rival Weddings+

Seven days after the rival's Orange Heart event is triggered, your rival will get married to the respective boy. You can be invited to the wedding or not at all. Note that the wedding invitation DOESN'T APPEAR ON YOUR MAIL unlike in real life. On the day of the wedding, the rival will come to your doorstep and invite you. You won't be able to do any activities on that specific day (and you don't have a choice on whether you attend or not either. Sorry)

*How to get invited:

- 1.) Become good friends with your rival
- 2.) You must sleep the night before the wedding. Don't work non-stop.
- 3.) Be at your farm house and never at the other 3 houses

If you don't get invited, you can "gate crash" by going to the church from 6AM-10PM on the wedding day. Carter will invite you to celebrate.

If you accept, you won't be able to do any activities and only wake up the next day. If you decline, you'll be able to talk to everyone in the church, even the bride and groom. Your rival will give you some crap of a reason as to why she didn't invite you...hehehe....

XVII. KITCHEN CASSANOVA:

One of the most important things to have in your house (at least to me) is the kitchen. You'll have to buy the kitchen and every single one of the kitchen utensils from the T.V. Shopping network. Once you get them all, you can make some great dishes.

Cooking your own dishes is fun. It allows you to enter the Cooking Festival and participate in the Spring Thanksgiving Festival. Also, cooking food for the boys and people make them like you more.

+Cooking Requirements+

- Kitchen
- Mixer
- Whisk
- Oven
- Frying Pan
- Rolling Pin
- Knife
- Seasoning Set
- Pot

To cook, simply investigate your kitchen and whip them dishes good!

+Cook Book+

These are the recipes which I've learned over experimenting and making friendly with the people around you. All these dishes, I try to modify to the point of giving you the most stamina and recovery from fatigue. I've even won Cooking Festivals because of this! It may cost some, but it's worth it. Send additions/corrections to my e-mail.

Name: Ingredients:

- | | |
|-------------|--|
| AEPFE Apple | - apple, HMSGB & SUGDW apple |
| Apple Jam | - pot, sugar, apple, Won's apples, honey |
| Apple Pie | - knife, pot, rolling pin, oven, sugar, egg, butter, flour, apple, apple souffle, Won's apples |

Apple Souffle - frying pan, sugar, salt, apple, butter, oil
 Autumn Sun - egg(X), mayonnaise(X), milk(X), cheese(X), wool(X), yarn(X)
 Baked Corn - oven, sugar, salt, butter, corn
 Baked Sweet Potato - oven, sugar, salt, sweet potato, butter, stone
 Bamboo Rice - knife, pot, salt, soy sauce, bamboo shoot, rice ball
 Bodigizer - pot, black grass, orange grass, red magic grass, honey
 Bodigizer XL - mixer, Bodigizer, blue grass(can be bought in clinic)
 Boiled Spinach - spinach, pot, soy sauce
 Boiled Egg - pot, egg, salt
 Buckwheat Chips - pot, whisk, rolling pin, soy sauce, buckwheat flour
 Buckwheat Noodles - knife, rolling pin, pot, all seasoning, buckwheat flour, noodles, egg, onion, mushroom, bamboo shoot, fish(s,m&L)
 Butter - mixer, milk
 Cake - oven, whisk, knife, sugar, butter, egg, flour, honey, apple, strawberry, pineapple
 Candied Potatoes - pot, sugar, sweet potato, honey
 Cheese Cake - knife, pot, whisk, oven, sugar, cheese, honey, egg, milk, wine
 Cheese Fondue - pot, knife, whisk, sugar, salt, bread, cheese, wine
 Cheese (X) - cheese(s,m,L,G&P)
 Chirashi Sushi - knife, vinegar, soy sauce, sashimi, rice ball, scrambled eggs, bamboo shoot, carrot, cucumber, truffle, mushroom
 Choco Cookies - rolling pin, oven, sugar, butter, egg, chocolate, flour, honey
 Chocolate Cake - oven, whisk, knife, sugar, butter, egg, flour, honey, apple, strawberry, pineapple, chocolate
 Cookies - rolling pin, oven, sugar, flour, butter, egg, honey
 Corn Flakes - knife, frying pan, rolling pin, milk, chocolate, corn, strawberry, apple, pineapple, wild grapes
 Curry Bread - knife, frying pan, sugar, salt, vinegar, soy sauce, curry powder, bread, oil, honey, bamboo shoot, onion, mushroom, eggplant
 Curry Noodles - knife, pot, rolling pin, all seasoning, flour, curry powder, onion, truffle, egg, eggplant, carrot, sweet potato
 Curry Rice - knife, pot, sugar, salt, vinegar, soy sauce, curry powder, riceball, egg, onion, carrot, truffle, tomato, apple
 Dinner Roll - bread, butter, honey
 Egg (X) - egg(reg.,good,high,G&P)
 Egg Over Rice - pot, sugar, salt, soy sauce, egg, rice ball
 Elli Leaves - knife, frying pan, pot, oven, all seasoning, turbojolt XL, bodigizer XL, 6 failure recipes
 Fish Sticks - mixer, salt, fish(L)
 French Fries - knife, frying pan, oil, potato
 French Toast - frying pan, sugar, bread, butter, oil, egg
 Fried Noodles - frying pan, sugar, salt, soy sauce, vinegar, noodles, oil, egg, bamboo shoot, mushroom, cabbage, carrot, onion
 Fried Noodles 2 - frying pan, all seasoning, buckwheat noodles, oil, egg, cabbage, carrot, fish(s,m&L)
 Fried Rice - frying pan, knife, sugar, salt, soy sauce, egg, spa-boiled egg, oil, rice ball, spinach, carrot, onion, eggplant
 Fruit Latte - mixer, sugar, apple, wild grape, pineapple, honey, strawberry, grape juice, milk
 Fruit Juice - mixer, sugar, salt, honey, wild grape, apple, pineapple, strawberry
 Fruit/Vege. Juice - mixer, knife, sugar, salt, strawberry, pineapple, wild grape, carrot, cucumber, cabbage
 Grape Jam - pot, sugar, wild grape, honey
 Grape Juice - mixer, salt, sugar, honey, wild grapes

Greens	- knife, pot, sugar, soy sauce, spinach, honey
Grilled Fish	- frying pan, salt, soy sauce, fish(m), oil
HMSGB Apple	- apple, AEPFE & SUGDW apple
Happy Eggplant	- knife, frying pan, sugar, soy sauce, miso, eggplant
Hot Milk	- pot, sugar, milk
Ice Cream	- knife, pot, whisk, sugar, egg, milk, wild grape, apple, honey, pineapple, strawberry
Jam Bun	- bread, apple jam, grape jam, strawberry jam
Ketchup	- mixer, sugar, salt, vinegar, tomato, onion
Mayonnaise	- whisk, vinegar, egg, oil (instant with Mayonnaise maker) *depending on the quality of the egg, mayo can be (s,m,L,G,P,X)
Milk (X)	- milk(s,m,L,G&P)
Miso Soup	- knife, pot, sugar, salt, soy sauce, miso, mushroom, truffle, egg, turnip, potato, eggplant, corn, carrot
Mixed Juice	- knife, mixer, salt, sugar, strawberry, pineapple, honey, wild grape, carrot, cucumber, cabbage, green pepper
Mixed Latte	- knife, mixer, salt, sugar, fruit juice, vegetable juice, milk, honey, apple, Won's apples
Moon dumplings	- muffin mix, sugar
Mountain Stew	- knife, pot, sugar, soy sauce, bamboo shoot, carrot, mushroom, honey, truffle, potato, oil, fish(L)
Mushroom Rice	- knife, pot, salt, soy sauce, mushroom, rice ball
Noodles	- knife, rolling pin, pot, all seasoning, flour, truffle, onion, mushroom, eggplant, egg, carrot, sweet potato
Noodles w/ Tempura	- pot, salt, vinegar, soy sauce, buckwheat noodles, tempura, carrot, eggplant, bamboo shoot, fish(s,m&L)
Omelet	- frying pan, salt, whisk, milk, oil, egg
Omelet Rice	- frying pan, salt, whisk, milk, oil, egg, rice ball
Pancakes	- frying pan, whisk, sugar, flour, honey, oil, butter, milk, egg
Pickles	- knife, salt, soy sauce, cucumber
Pickled Turnip	- knife, sugar, salt, vinegar, soy sauce, turnip
Pineapple juice	- mixer, salt, sugar, honey, pineapple
Pizza	- knife, rolling pin, oven, sugar, salt, flour, ketchup, cheese, tomato, onion, mushroom, fish(m&L)
Popcorn	- frying pan, salt, corn, butter
Potato Pancakes	- knife, frying pan, salt, soy sauce, potato, onion, oil, flour, egg
Pudding	- knife, pot, oven, sugar, cornflakes, egg, milk, strawberry, wild grape, pineapple, apple
Pumpkin Pudding	- knife, pot, oven, sugar, milk, honey, egg, wine, pumpkin
Pumpkin Stew	- knife, pot, sugar, salt, vinegar, soy sauce, honey, grape juice, wine, pumpkin
Raisin Bread	- grape juice, wild grape, honey, bread
Relaxation Tea	- pot, sugar, r.tea leaves, honey, black grass, blue grass, purple grass, green grass, indigo grass, white grass
R. Tea Leaves	- knife, frying pan, weed, red grass, orange grass, yellow grass, indigo grass, blue grass, purple grass, green grass
Rice Gruel	- pot, salt, rice ball, orange grass, blue grass, green grass, indigo grass, white grass, purple grass
Roasted Rice Cake	- frying pan, all seasoning, rice cake, butter, oil
Salad	- knife, salt, vinegar, soy sauce, tomato, truffle, green pepper, cheese, cucumber, cabbage, potato, mayonnaise
Sandwich	- knife, butter, bread, cucumber, tomato, hard-boiled egg, cabbage, cheese, mayonnaise
Sashimi	- knife, soy sauce, fish(m&L)
Savory Pancake	- knife, frying pan, salt, soy sauce, flour, oil, egg,

	fish(L), mushroom, carrot, cabbage, eggplant
Scrambled Eggs	- frying pan, oil, whisk, egg, butter, mayonnaise
Spring Sun	- toy flower, moondrop flower, pinkcat flower, blue & red magic grass
Stew	- pot, salt, flour, milk, potato, corn, carrot, fish(s,m&L)
Stir Fry	- knife, frying pan, salt, soy sauce, spinach, truffle, oil, cabbage, onion, tomato, carrot, green pepper
Strawberry Jam	- pot, sugar, strawberry, honey
Strawberry Milk	- mixer, sugar, salt, honey, milk, strawberry
Summer Sun	- fish (s,m&L), fish fossil, pirate treasure
Sushi	- vinegar, sashimi, riceball
Sweet Potatoes	- pot, oven, sugar, butter, egg, sweet potato
SUGDW Apple	- apple, HMSGB & AEFPE apple
Tempura	- frying pan, salt, soy sauce, flour, oil, mushroom, egg, cabbage, carrot, cucumber, eggplant
Tempura Noodles	- pot, salt, soy sauce, miso, tempura, noodles, onion, fish(s&L), truffle, carrot, cabbage
Tempura Rice	- sugar, salt, soy sauce, rice ball, tempura
Toast	- oven, sugar, bread, butter, honey, strawberry jam, apple jam, grape jam
Toasted Rice Ball	- oven, salt, soy sauce, miso, rice ball
Tomato Juice	- mixer, salt, tomato
Truffle Rice	- salt, soy sauce, truffle, riceball
Turbojolt	- pot, white grass, orange grass, red magic grass, honey
Turbojolt XL	- mixer, turbojolt, green grass
Vegetable Juice	- knife, mixer, sugar, salt, cucumber, cabbage, tomato, carrot
Vegetable Latte	- knife, mixer, sugar, salt, cucumber, cabbage, tomato, carrot, milk
Wild Grape Juice	- pot, wine, wild grapes, purple grass
Winter Sun	- emerald, moonstone, sandrose, diamond, alexandrite, pink diamond, mythic stone

XVIII. BREAKING THE CODES:

WARNING!!! Using these codes may not only cause a few glitches, but it will also take away a lot of fun from the game so it's your choice whether to use these or not.

These are just some of my favorite codebreaker codes. You can find many more through the internet. I dunno if all these work since I only use an emulator. But so far, all these worked for me. ALL VBA USERS, if the code begins with a zero, change that into 8. Also, I don't know how well these will work or what glitches they may bring so be careful! If you encounter a glitch or if it doesn't work, e-mail me. BTW, GBA USERS, if the code begins with an 8, turn it into a zero. I'm not sure if that works well though...

Oh, and a bit of note. For GBA users, you can buy a codebreaker from Toys 'R Us or from your local videogames shop. To VBA users, read the instructions here carefully, as I will no longer answer e-mails that ask for a step-by-step guide on how to activate the codes. It is already stated here and it's already a step-by-step method.

e.g. GBA: 0XXXXXXXX
VBA: 8XXXXXXXX

Instructions (GBA Codebreaker):

1. Have a saved game file

2. Activate codes and turn GBA on
3. Turn off Codebreaker
4. Load your saved game file
5. Once you are able to move around, turn Codebreaker back on

Instructions (VBA Codebreaker):

NOTE: Most of the time, you don't need to do this. Just paste the code in your codebreaker.

*Only VBA users with version 1.7.2 up can access codebreaker.

1. After starting your new game, save in the diary
2. Load the saved file from the diary
3. Reset the game and click on continue
4. Load your saved game file
5. Once you are able to move around, activate or load your cheats

While most codes are from Solomon Warrior, a lot of them are modified by yours truly from the boy version. I worked hard on my codes (specifically instant marriage, livestock affection, Max.Gold) so I'd appreciate it if you don't steal.

Master Code:

Most people, like me, don't need this code but seems some still do. I'm providing two codes:

(Original Boy Version Master Code)

0000E882 000A
100D1BF8 0007

(Master Code provided by timmytation)

98D7716AE281
1C3D49633189
10A40242FEC5

999,999,999 Gold:

82004090 E0FF
82004092 05F5

Max.Gold: (do not activate unless you have full rucksack, basket and blue feather)

82004090 FFFF
82004092 FFFF

All 3 Houses & Complete House & Farm Upgrades:

820027CC 009A
820027CD FF9A
820027CF FF00
820027D0 FFFF
820027D1 FFFF
82005000 009A
82005001 FF9A
82005003 FF00
82005004 FFFF
82005005 FFFF

Dog's max. crown & affection:

82004271 FFFF
82004273 FFFF
82004275 FFFF

Horse's max. crown & affection:

82002618 FFFF

8200261A FFFF

Max. feed for livestock

820029F9 FFFF

82002BD8 FFFF

All chickens max. hearts & crown

82002A2C fcff

82002A2e ffff

82002A5C fcff

82002A5e ffff

82002A8C fcff

82002A8e ffff

82002AbC fcff

82002Abe ffff

82002Aec fcff

82002Aee ffff

82002b1c fcff

82002b1e fcff

82002b4c fcff

82002b4e ffff

82002b7c fcff

82002b7c ffff

All cows and sheep max. hearts & crown (not sure how well these work)

82002C20 FcFF

82002C22 FFFF

82002C24 003F

82002C5c FcFF

82002C5e FFFF

82002C60 003f

82002C98 FcFF

82002C9a FFFF

82002C9c 003f

82002Cd4 FcFF

82002Cd6 FFFF

82002Cd8 003f

82002D10 FcFF

82002D12 FFFF

82002D14 003f

82002D4c FcFF

82002D4e FFFF

82002D50 003f

82002D88 FcFF

82002D8a FFFF

82002D8c 003f

82002Dc4 FcFF

82002Dc6 FFFF

82002Dc8 003f

82002E00 FcFF

82002E02 FFFF

82002E04 003f

82002E3c FcFF

82002E3e FFFF

82002E40 003f

82002E78 FcFF

82002E7a FFFF

82002E7c 003f
82002Eb4 FcFF
82002Eb6 FFFF
82002Eb8 003f
82002Ef0 FcFF
82002Ef2 FFFF
82002Ef4 003f
82002f2c FcFF
82002f2e FFFF
82002f30 003f
82002f68 FcFF
82002f6a FFFF
82002f6c 003f
82002fa4 FcFF
82002fa6 FFFF
82002fa8 003f

+HEART LEVELS+

You still have to meet all Marriage requirements before you can marry the boy.
To change the heart colors, simply change the last four digits, represented by
an (X) for each boy.

XXXX:

(black) 0000
(purple) 3333
(blue) 5555
(green) 9999
(yellow) BBBB
(orange) DDDD
(red) FFFF

Cliff:

82004508 XXXX

Doctor:

820044C8 XXXX

Gourmet Judge:

820045A4 XXXX

Gray:

820043C0 XXXX

Kai:

82004548 XXXX

Kappa:

820045D0 XXXX

Rick:

82004354 XXXX

Won:

8200458C XXXX

+Instant Marriage Codes+ (you must have fully upgraded house and big bed)

Cliff:

8200450a FFFF

Doctor:
820044Ca FFFF

Gourmet Judge:
820045A6 FFFF

Gray:
820043C2 FFFF

Kai:
8200454a FFFF

Kappa:
820045D2 FFFF

Rick:
82004356 FFFF

Won:
8200458e FFFF

+Harvest Sprites+

Max. Affection:
82004608 FFFF
8200462C FFFF
82004650 FFFF
82004674 FFFF
82004698 FFFF
820046BC FFFF
820046E0 FFFF

Somebody e-mailed me and told me the codes didn't work. Since they worked for me, I decided to keep it around but I'm also going to put up the codes sent by this guy (I lost the name and e-mail somewhere in the computer. I'll look it up.) Thanks!

NEW Max. Affection Codes:
820045F0 FFFF
82004614 FFFF
82004638 FFFF
8200465C FFFF
82004680 FFFF
820046A4 FFFF
820046C8 FFFF

Max. Work Experience:
82004614 FFFF
82004616 FFFF
82004638 FFFF
8200463A FFFF
8200465C FFFF
8200465E FFFF
82004680 FFFF
82004682 FFFF
820046A4 FFFF
820046A6 FFFF
820046C8 FFFF
820046CA FFFF

820046EC FFFF
820046EE FFFF

+Max. Affection of Townspeople+

These include your Rivals so expect to be invited at their weddings
I still don't know how well these work so don't blame me if your
game freezes up.

820044D4 FFFF
82004528 FFFF
8200441C FFFF
820044A8 FFFF
82004360 FFFF
820045B0 FFFF
82004408 FFFF
82004374 FFFF
820043F4 FFFF
820044E8 FFFF
82004514 FFFF
820043CC FFFF
82004458 FFFF
82004554 FFFF
82004444 FFFF
82004480 FFFF
82004334 FFFF
820043E0 FFFF
82004388 FFFF
8200439C FFFF
8200446C FFFF
82004494 FFFF
82004430 FFFF
8200456C FFFF

+TOOLS+

Here are the basic Mythic tools plus an extra Teleport stone
for your toolchest. WARNING! Remove code immediately after
activation!

82002958 0107
8200295A 0117
8200295C 010F
8200295E 011F
82002960 0127
82002964 012F
82002966 014D

You can change the last two digits of the last four
codes above to have these. Make sure you rearrange your
tools first so that they won't disappear. And as always,
remove the code immediately after activation.
eg (82002958 0107 => 82002958 0132)

82002958 yyxx - Chest slot 1

yy = number of tools (FF = 255)
xx = code of tool

Seed bags: Seed code:

Turnip	32
Cucumber	34
Cabbage	36
Corn	38
Pumpkin	3A
Eggplant	3C
Sweet Potato	3E
Green Pepper	40
Moondrop	42
Magic	44
Potato	33
Strawberry	35
Tomato	37
Onion	39
Pineapple	3B
Carrot	3D
Spinach	3F
Grass	41
Pink Cat	43
Toy Flower	45

Gem Name: Gem Code:

Teleport Stone	4D
Gem of Kappa	4F
Gem of Goddess	4E
Gem of Truth	50

Mythic Tool: Tool Code:

M.Fishing Rod	2F
M.Axe	17
M.Sickle	07
M.Hammer	1F
M.Watering Can	27
M.Hoe	0F

+Items+ (You must not have anything in your rucksack. Also, if you keep the codes activated, you will have an unlimited amount of the specific items and not just 8)

GIFT WRAP - gift wrapping costs 100G per gift but it adds 125% to the original "affection" value of the gift. The same is true if the person dislikes the item. It slashes 125% and he/she may hate you more so be careful! To gift wrap, just add +2 to the last digit of the code. (e.g. fridge item: 0000 => 0002; shelf item: 2201 => 2203)

Slot:	Code:
1.	82004224 xxxx
2	82004228 xxxx
3	8200422c xxxx
4	82004230 xxxx
5	82004234 xxxx
6	82004238 xxxx
7	8200423c xxxx
8	82004240 xxxx

Item codes (xxxx)

<<Fridge>>

Item:	Code:
Turnip	0008
Potato	0108
Cucumber	0208
Strawberry	0308
Cabbage	0408
Tomato	0508
Corn	0608
Onion	0708
Pumpkin	0808
Pineapple	0908
Eggplant	0A08
Carrot	0B08
Sweet Potato	0C08
Spinach	0D08
Green Pepper	0E08
Regular Egg	0F08
Good Quality Egg	1008
High Quality Egg	1108
Golden Egg	1208
P Egg	1308
X Egg	1408
Spa-Boiled Egg	1508
Mayonnaise (S)	1608
Mayonnaise (M)	1708
Mayonnaise (L)	1808
Mayonnaise (G)	1908
Mayonnaise (P)	1A08
Mayonnaise (X)	1B08
Milk (S)	1C08
Milk (M)	1D08
Milk (L)	1E08
Milk (G)	1F08
Milk (P)	2008
Milk (X)	2108
Cheese (S)	2208
Cheese (M)	2308
Cheese (L)	2408
Cheese (G)	2508
Cheese (P)	2608
Cheese (X)	2708
Apple	2808
Honey	2908
Bamboo Shoot	2A08
Wild Grapes	2B08
Mushroom	2C08
Poisonous Mushroom	2D08
Truffle	2E08
Blue Grass	2F08
Green Grass	3008
Red Grass	3108
Yellow Grass	3208
Orange Grass	3308
Purple Grass	3408
Indigo Grass	3508
Black Grass	3608
White Grass	3708

Queen of the Night	3808
Bodigizer	3908
Bodigizer XL	3A08
Turbojolt	3B08
Turbojolt XL	3C08
Wine	3D08
Grape Juice	3E08
Rice Ball	3F08
Bread	4008
Oil	4108
Flour	4208
Curry Powder	4308
Muffin Mix	4408
Chocolate	4508
Relaxation Tea Leaves	4608
SUGDW Apple	4708
HMSGB Apple	4808
AEPFE Apple	4908
Buckwheat Flour	4A08
Wild Grape Juice	4B08
Salad	4C08
Curry Rice	4D08
Stew	4E08
Miso Soup	4F08
Stir Fry	5008
Fried Rice	5108
Savory Pancake	5208
Sandwich	5308
Fruit Juice	5408
Vegetable Juice	5508
Mixed Juice	5608
Fruit Latte	5708
Vegetable Latte	5808
Mixed Latte	5908
Strawberry Milk	5A08
Strawberry Jam	5B08
Tomato Juice	5C08
Pickled Turnip	5D08
French Fries	5E08
Pickles	5F08
Ketchup	6008
Popcorn	6108
Corn Flakes	6208
Baked Corn	6308
Pineapple Juice	6408
Pumpkin Pudding	6508
Pumpkin Stew	6608
Happy Eggplant	6708
Sweet Potatoes	6808
Baked Sweet Potato	6908
Greens	6A08
Scrambled Eggs	6B08
Omelet	6C08
Omelet Rice	6D08
Boiled Egg	6E08
Hot Milk	6F08
Butter	7008
Cheese Cake	7108
Cheese Fondue	7208
Apple Pie	7308

Apple Jam	7408
Apple Soufflé	7508
Mushroom Rice	7608
Bamboo Rice	7708
Truffle Rice	7808
Sushi	7908
Jam Bun	7A08
Dinner Roll	7B08
Raisin Bread	7C08
Grape Jam	7D08
Curry Bread	7E08
Sashimi	7F08
Grilled Fish	8008
Sashimi Mix	8108
Pizza	8208
Noodles	8308
Curry Noodles	8408
Tempura Noodles	8508
Fried Noodles	8608
Buckwheat Noodles	8708
Tempura Buckwheat Noodles	8808
Fried Noodles	8908
Buckwheat Chips	8A08
Cookies	8B08
Chocolate Cookies	8C08
Tempura	8D08
Ice Cream	8E08
Cake	8F08
Chocolate Cake	9008
Relaxation Tea	9108
Toast	9208
French Toast	9308
Pudding	9408
Mountain Stew	9508
Moon Dumplings	9608
Rice Cake	9708
Roasted Rice Cake	9808
Elli Leaves	9908
Failure	9A08
Failure	9B08
Failure	9C08
Failure	9D08
Failure	9E08
Failure	9F08
Small Fish	A008
Medium Fish	A108
Large Fish	A208
Toasted Rice Ball	A308
Tempura Rice	A408
Egg Over Rice	A508
Rice Gruel	A608
Pancakes	A708
Fish Sticks	A808
Candied Potato	A908
Potato Pancakes	AA08

<<Shelf>>

**Some items from the boy version have new names and purposes in MFoMT

Moon Drop Grass	0009	
Pink Cat Grass	0109	
Blue Magic Grass	0209	
Red Magic Grass	0309	
Toy Flower	0409	
Wool (S)	0509	
Wool (M)	0609	
Wool (L)	0709	
Wool (G)	0809	
Wool (P)	0909	
Wool (X)	0A09	
Yarn (S)	0B09	
Yarn (M)	0C09	
Yarn (L)	0D09	
Yarn (G)	0E09	
Yarn (P)	0F09	
Yarn (X)	1009	
Junk Ore	1109	
Copper Ore	1209	
Silver Ore	1309	
Gold Ore	1409	
Mystrile Ore	1509	
Orichalc Ore	1609	
Adamantite Ore	1709	
Moon Stone	1809	
Sand Rose	1909	
Pink Diamond	1A09	
Alexandrite	1B09	
Mythic Stone	1C09	
Diamond	1D09	
Emerald	1E09	
Ruby	1F09	
Topaz	2009	
Peridot	2109	
Fluorite	2209	
Agate	2309	
Amethyst	2409	
Harvest Goddess Jewel	2509	
Kappa Jewel	2609	
Jewel of Truth	2709	
Spring Sun	2809	
Summer Sun	2909	
Autumn Sun	2A09	
Winter Sun	2B09	
Bracelet	2C09	
Necklace	2D09	
Earrings	2E09	
Broach	2F09	
Weeds	3009	
Stones	3109	
Branches	3209	
Recipe for French Fries	3309	
Recipe for Ketchup	3409	
Ball	3509	
Pirate Treasure	3609	
Fossil of Ancient Fish	3709	
Empty Can	3809	
Boots	3909	
Fish Bones	3A09	
Van's Favorite Thing	3B09	(Karen's Wine)

TV Changer	3C09	(Popuri's Mud Ball)
Shopping Master	3D09	(Ann's Music Box)
Riddle Book	3E09	(Mary's Great Book)
Goddess Gift	3F09	(Elli's Pressed Flower)
Album 1	4009	
Album 2	4109	
Album 3	4209	
Album 4	4309	
Album 5	4409	
Album 6	4509	
Album 7	4609	
Album 8	4709	
Album 9	4809	
Album 10	4909	
Album 11	4A09	
Album 12	4B09	
Album 13	4C09	
Album 14	4D09	
Album 15	4E09	
Album 16	4F09	
Album 17	5009	
Album 18	5109	
Album 19	5209	
Album 20	5309	
H.G High/Low 100 wins	5409	(Band-Aid)
All About Letters	5509	(Book from H.G.)
Perfume	5609	
Cliff's Photo	5709	
All About Books	5809	(Plant Encyclopedia)
Invitation to HS party	5909	
Dress	5A09	
Facial Pack	5B09	
Skin Lotion	5C09	
Sun Block	5D09	
Lumber	5E09	
Golden Lumber	5F01	
Animal Fodder	6001	
Chicken Feed	6101	
Certificate of R-P-S	6201	
Frisbee	6301	
Rick's Watch	6401	
Kai's Ocean Charm	6501	
Cliff's Flower Decoration	6601	
Gray's Brooch	6701	
Doctor's Massager	6801	
Mysterious ticket	6901	

***Credits: Solomon Warrior for Bachelor, Townspeople and H.Sprites affection code, item codes, tools codes and tool chest codes.
 {Sacred_Hero@hotmail.com ; <http://www.freewebs.com/solomonwarrior/>}

XIX. MISCELLANEOUS

+My Requests+

To make this guide even better, I have a few requests from people out there. I don't have time to do these stuff myself so if you can, it'd be a great

help. Of course, credits will be given to those who are due it. Thanks in advance!

1. I want an ASCII art on Harvest Moon: More Friends of Mineral Town. I know this is probably a very tedious job, and I myself admit to not have the skill or patience or time to make it. But if anyone can, that'd be great. I may be choosy though, so please don't expect every ASCII art to be accepted. I just need some LOGO ASCII ART for the top page, because I think the guide looks too plain without it.
2. A cheat on getting the other two guys, that is, the guys you will only get to marry if you are able to connect to Another Wonderful Life...if the cheat even exists :O
3. A cheat on getting to the different mine levels. I managed to find one, but it was only that level in number, and the Harvest Goddess greets me at times but the level is still the same. I'm not in the actual level :(

+Gamers' Tips+

This is where you guys can help other players (me, even) by giving off your own tips, which cannot exactly be categorized anywhere else in the guide. I won't be accepting all the tips; just the ones which are helpful and more importantly, sensible. Credits duly given so send 'em away! However, I reserve the right to correct the grammar and spelling for clarity.

>>>"Hiroyuki Yoshida" <hiroyukillyoshida@yahoo.com.ph>

For Beginners only... (Animal/Chicken Game with Harvest Sprites)

When feeding the five chickens and one runs away, don't put more feeds on its food box. It will not come back for a while, perhaps forever, so continue putting feeds into the other chicken as if the chicken that left doesn't exist. This way you only lose 1 up to 3 points. If you don't do this you may lose 15+ deduction on your points. I use this myself!!

Now I contribute this to you all, For beginners only...

+E-mailing Queries+

First Note: Due to the numerous SPAM mail that I've been getting, I am no longer using my old e-mail. I am using a new one that I don't prominently display.

hmUNDERSCOREgwendyATyahooDOTcomDOTph

When I wrote my Harvest Moon guides, I never really expected that I'd have any responses. So, you can imagine my shock and surprise when BOOM!!! I get nearly 30 e-mails a day!!! Being that I have so many jobs (esp. handling e-mails from my fansites, yada yada yada), plus, there's college and my novel, nearing completion, I really don't think I can handle everything at once. So, I decided to put some very simple rules when it comes to e-mailing me. Please read carefully. If I don't respond to your e-mail, it's either I'm super busy or it got lost somewhere in the caverns of my mountains of e-mail. I'm sorry if I can't respond but you have to understand that I have to live my own life too...

- 1.) Try your best NOT to e-mail me questions that are already answered in the guide. Just review the guide esp. the FAQs. Otherwise, you'll either not receive a reply from me or I'll just simply say something like "Check the guide for further details".
- 2.) I used to be alright with this at first, but now, I find myself too busy for people who want to be constant e-pals and such. I like making friends and all, but I don't think I can give you a quick response with your every e-mail.
- 3.) Try not to ask me where you can download the rom for FOMT or where you can download VBA. Search in Google.com or read the FAQs.
- 4.) Try not to ask me the step by step guide on how to use the Codebreaker (for both GBA and VBA) since I already have it here.
- 5.) Praise is good. Criticisms are also welcome. But try not to be rude. As for praises, please consider yourselves thanked if I'm not able to respond. Always glad to hear from people who appreciate the time and effort it took to make this guide.

+F.A.Q.s+

I'll try to answer as many questions as I can. If you have questions, e-mail me and I'll try my best to answer them.

These are all arranged randomly. You will not be credited for your question, as most of them are sent in by numerous people.

FAQS are now arranged according to subject.

<<Boys, Marriage and Family>>

Q: How come boys have alternate birthdays and not the villagers?

A: You can't have the same birthdays as the boys. It's pre-programmed because if/when you get married, there are birthday events and you can't have the same celebrations. If you pick the same birthdays, they'll have those alternate birthdays.

Q: I can't trigger my boy's heart events and he's already at a higher color level.

A: This one happened a lot to me. Actually, the boy's affection rate for you CAN fluctuate, meaning, he can like you or hate you the next. It depends on the things you do so be careful and maintain his affection for you by doing things or giving him things he likes. This fluctuation may cause the "un-triggering" of events since it tends to confuse the game. Some events will only be triggered in certain seasons or years. Events won't be triggered during festivals. Another thing would be if you picked the wrong answer in a previous heart event so be careful with your answers! Also, check and remember his schedules from the +Heart Events+ section.

Q: My boy has a red heart but he still won't marry me when I propose!

A: You have to meet all the requirements. See +Marriage+ section for details.

Q: Is it true that if I marry Rick, he'll help me in the farm?

A: It's a myth. Rick won't help you in the farm. The same goes for Popuri too, in HM: Friends of Mineral Town.

Q: We've been married like forever but I still don't get pregnant.

A: Give your husband gifts everyday and monitor the number of hearts he has. Maintain 10 and you'll soon get pregnant. Just be patient. The earliest time for you to get pregnant is exactly one season after your wedding. However, if you used cheats for instant marriage and max. affection, you'll get pregnant w/in the week. See +Breaking the Codes+.

Q: I have a daughter now. Can I have another kid?

A: I wished and wished for this to happen but the game only allows you one kid. Harvest Moon in SNES allows you to have as many as three.

Q: Can I have a son?

A: No, you can't. You can only have a son in HM: Friends of Mineral Town.

Q: How old does my daughter have to be for him to help around the farm?

A: Your daughter won't help you in the farm. Once she starts walking, that's it. She remains a toddler for life. Sucks, I know.

Q: I want to carry mine and <<boy>>'s lovely baby, but I can't pick her up!

A: You can NEVER pick up your baby. Your husband can't do it either. You can only talk to her and give her gifts once she starts crawling.

Q: Cliff left! How do I get him back?

A: Sorry, you can't. You should've picked him for the job at the winery. See +Character Events+ for further details.

Q: I want to marry Cliff and you keep on saying something about the Fall 14 Event. What is this?

A: The Fall 14 event is the Wine Grape Harvest Event. On the morning of Fall 14 in the first year, go out of your house and Duke will be at your doorstep, asking you to help harvest his wine grapes (with pay of course). Agree to this and Duke will ask you to ask someone to come along too. Go to town immediately and ask Cliff to take on the job. The next day, Fall 15, at 10AM, you and Cliff must go to Aja's Winery (shop) and start working. Later, Duke will offer Cliff a permanent job, thus, preventing him from leaving Mineral Town, and allowing you to marry him since the last event can't trigger without it.

Q: Can I marry Carter/Harris/Zack/Gotz/Doug/Thomas/Saibara/Barley?

A: Though those men are bachelors you can't marry 'em. Who'd wanna get married to Saibara, anyway?! Among these unattainable guys, I got my eye on Carter! LOL!

Q: Where are the Green, Orange, and Red Heart Events?

A: There's no Green, Orange, or Red Heart events, though in a way, the acceptance of your proposal IS the Red Heart event, triggered only if *obviously* your loved one accepts the proposal.

<<Rivals>>

Q: I'm married now and am in the fourth year of the game. How come the boys didn't get married with their respective partners?

A: First, you have to trigger all of the rival heart events. The events will not be triggered if the boy likes you better than your rival (e.g. if boy has green heart for you and only blue for the rival). The best way to go (unless you want all the other boys to go celibate) is to choose only one boy and forget about the others.

Q: How do I get invited to a rival's wedding?

A: Be good friends with your rival. For more details, check RIVAL WEDDINGS.

Q: Can your rival have children with their respective husbands?

A: Apparently, not, which is strange. I think all the other girls might be infertile. Your husband is lucky! LOL!

<<People of Mineral Town>>

Q: I asked Gotz to expand something for me but he stopped.

A: Give Gotz honey everyday (esp. while he's working).

Q: Gotz won't work for me! He says he doesn't have the creative urge.

A: Gotz won't work for you if you're not friends with him. Give him honey everyday to get him to like you and work for you.

Q: How do I get to the back of Carter's church?

A: Be good friends with him. An event will be triggered by autumn, which unlocks the door. See +Character Events+.

Q: How do I get the Harvest Sprites to be friends with me?

A: The cheapest way is by giving each of them flour everyday. Once they have 3 hearts of friendship for you, they'll play with you and/or work for you. I could suggest giving them a grass with corresponding colors, but it's like you're giving away twice of what the flour is worth so stick with flour since it's only 50G. Gift-wrapping the flour makes a HUGE difference so I suggest you do so.

<<Animals>>

Q: How do I know that my dog is all grown up?

A: It's head is bigger and it's red collar is gone.

Q: How can I use the frisbee to play with my dog?

A: Go to Mineral beach with your adult dog and your frisbee. Investigate the sign between Kai's beach house and Zack's house. Must be done on sunny days, 6AM-5PM, and never in Winter.

Q: Can my dog have puppies with May's dog? I heard this was true.

A: It's a myth. You CANNOT have puppies. Now, that's a fact.

Q: How do I get a horse?

A: During your first day in the farm, you must talk to Barley from Yodel Farm. He'll give you the horse the next day or so(sunny).

Q: When does my horse grow up?

A: Grows up by the next year. You must take good care of your horse.

Q: How do I ride my horse?

A: You can only do this once you're horse is all grown up. Approach it and press A.

Q: Barley took my horse away! WHY?!

A: Probably 'coz you neglected it. You'll only get it back by next spring. This only happens if your horse has 6 hearts or lower.

Q: How do I catch the King Fishes?

A: Watch the Fishing Show every Tuesday in your house. They often give subtle clues there. Also see +Fishery+.

<<Tools>>

Q: How do I get a fishing rod?

A: In the 1st yr, Spring, from 11AM-4PM, go to Zack's house. Have an empty tool slot. You'll see a cut scene and he gives you the fishing rod free.

Q: How do I have my Cursed tools blessed?

A: It depends on the specific C.Tool. See TOOLS section for more details.

Q: Help! My cursed tool (hammer/sickle) is still cursed and I've equipped it for over 10 days! My animals are all dying and I can't plant more crops! It's draining me of my energy too!

A: It's either a glitch, or you had Carter remove the tool so you can use other tools. FATAL MISTAKE! You must NEVER have Carter bless the C.hammer/sickle since you'll need to have it on hand TEN DAYS STRAIGHT. No removal. The best you can do for the farm is be friends with the sprites and have them do all the work for you while you wait for the ten days to be over with.

Q: I don't have a mythic hammer yet but I'm curious. What's behind the big rock in the mountains?

A: There's a path way there that leads to...nowhere. Just another side of the lake. On autumn, you can get a truffle at the end or you can fish there for the Kappa in any season.

<<Television>>

Q: How do I buy the stuff from the TV Shopping network?

A: Once you see something you like in the TV Shopping network, make a stop at Doug's Inn and use the phone. After purchasing the product, you won't be able to use the phone until the thing you bought arrives. Zack usually delivers it within 2-3 days.

Q: The TV Shopping network is gone! It's been replaced by St. Emerald's Academy! I need to buy some stuff! Where'd it go?

A: This is one of the most common mistakes a gamer can make. The TV Shopping Network shows up on Saturdays and every week, it shows up a different product. You should buy what you want or need ASAP because after airing its last product (large bed or power berry if you bought everything), it will stop airing. Me? I held my breath and forked up everything I had just to buy everything and worked twice as hard to get back enough cash. Once you're done buying all the products, you can definitely relax. However, there's not much need to fuss over this, for even if the Shopping Network stopped airing, YOU CAN STILL BUY THEIR PRODUCTS! Just continue using the phone (you won't be able to use it until after your purchased product is delivered). You'll be able to buy the products in sequence as long as you have the dough to pay for it.

<<How to Get Stuff>>

Q: How do I get the three different houses?

A: Get Gotz to build you the Vacation house if you can afford it. Get the Villa once you have 42 connectivity stars. Get the Mountain Cottage if you stay married for 50 years. Can't wait? Check the +Breaking the Codes+ section for the cheats.

Q: How do I get the Red Magic Grass? I can't find it anywhere in Fall.

A: Buy Magic Seeds from Won and plant A LOT of it. Along some batches will be the red ones, which, by the way, is the only shippable flower in the game.

Q: How do I get the Queen of the Night?

A: Also known as White Flower, this blooms only on summer nights. To get it, you must be good friends with Ellen and trigger an event. Go to +Character Events+ for more details. The flower can be found on the same day, at 9PM, on the peak of Mother's Hill. Another way to get this would be to play Won's Apple Shuffle game and win 10 times in a row for him to give you one Queen of the Night.

Q: How do I get the P & X products (P/X Milk/Wool/Egg)?

A: You can only get the P Products if your animal (cow/sheep/chicken) has 8-10 hearts of affection for you, has won its respective festival and has spent 600+ game hours outside (25+ days). X products have the same requirement but are rarely produced.

Q: How do I get the sock for Winter 25th?

A: Become good friends with Ellen and give her a yarn. Try giving her yarn everyday(esp. Winter)'til one day, she'll knit a sock for you. If you can't wait, just use cheats. Check +Character Events+ for further details.

Q: How do I get presents on the Sock Festival? I wake up and find nothing in my sock.

A: You must sleep between 9PM-12AM on Winter 25th.

Q: Where can I get the Makers?

A: Bring an Adamantite to Saibara's as well as 20,000G for each maker. There are three: Mayonnaise, Cheese and Yarn Maker.

Q: How do I get the Record Player and the different Albums?

A: You can only get this if you are able to connect your GBA to GAMECUBE, to the game called "Harvest Moon: Another Wonderful Life". Once connected, go to Van. He'll sell this to you. Luu sells you the albums. They sometimes come to Mineral Town's Inn.

Q: How do I get dreams?

A: Sleep on Winter 30th between 9PM-12AM. Dreams happen at random and may happen or not at all. You can get three different dreams.

Q: How do I get the Goddess Gift, TV Changer, Shopping Master, Riddle Book, All About Books, All About Letters and All About BGM?

A: Check out +Specialty Items+

<<Other Stuff>>

Q: What's the purpose of the Golden Lumber? Where do I put it?

A: This is actually one of the most annoying things in the game. Why? Because it has no true purpose...at least, not without consequences. Like other lumber, you can put this up as a fence and IT NEVER ROT! Too good to be true. Once you have it out, everyone in town will get jealous and they'll all hate you, esp. the boys. But unlike in the boy version, this time, you can actually sell this to Won for 48,000G-57,000G! And the mayor gives it for free if you do him a favor! A truly wonderful improvement from the last installment.

Q: Help! My basket is gone! Where did it go?!

A: It could either be a glitch or you left your basket in the mines. If not, you can try looking at the town and farm map since it appears there. If you lost the basket in the mines, then, sorry.

You'll have to get down and dig it up where you left it.

Q: What's the empty lot used for? The one beside Saibara's and above the Poultry Farm House?

A: That's where your Town Cottage or Vacation House will be located, once you have enough lumber and money to have Gotz build it.

Q: What's the importance of gift-wrapping?

A: Gift-wrapping adds 125% to the affection rate provided by the item you are giving to someone (eg if you gift-wrap a bottle of wine and give it to the Doctor, he'll like you 125% more than if you don't have it gift-wrapped). The same is true if you gift-wrap something a person hates and give it to them. It will make them HATE you 125% more so be careful with what you gift-wrap.

Q: How do I change the color of my clothes?

A: Approach the mirror and press A. You'll be given an option to change. You can buy the mirror through the TV Shopping Network.

Q: Help! I'm in the caves but I can't find the stairs going to the lower level!

A: This happened a lot in the boy version actually, but I am yet to encounter this problem in MFoMT. Note that some stairs are hidden under the rocks so you'll have to break 'em and dig on the spot. If you've broken all the rocks and dug all the soil and still no stairs, you'll have no other choice but to go back up. I think this was an error during the programming stages of the game which was never checked out.

Q: I received a note in the mail, saying I've won the lottery, then, I got a bottle. What is this? What do I do with it?

A: It's called Van's favorite thing (looks like Karen's wine from FoMT). You're supposed to take it to Van but unless you're able to connect to Gamecube's Another Wonderful Life, you won't be able to do so. Instead, you can keep it in your shelf or sell it to Won for 48,000-57,000G (this only happens if you've unlocked Won's selling feature) You'll win the lottery ever so often so I suggest you start collecting these bottles to gain more income. If you're able to connect to GC's Another Wonderful Life, give this bottle to Van and he'll sell you some items. MAKE SURE YOU HAVE OVER A MILLION G WHEN YOU GIVE HIM THE BOTTLE, otherwise, these special items WILL NOT BE AVAILABLE to you and he will actually offer to sell the bottle again for 50,000 G! The sneak! He and Won are cut from the same cloth! GRRRR!

Q: How do I sell stuff to Won?

A: Once you've unlocked his selling feature (by giving him what he likes until he tells you that you can sell), hold up the item in your hands and talked to him from his counter as if you were to buy something. Select Sell. I suggest you save your game before hand, as his prices can be higher or lower than the original.

Q: I cannot get the Kappa Jewel on level 0 of winter mine (as mentioned in ur guide). Did i do anything wrong?

A: Truth be told, I can't seem to find that damned Kappa Jewel in the level 0, either. Actually, I recently found it but BOOM! Of all the time for electricity to go out and my computer restarted without my having ever saved the blasted state! ARRGH! But still, Kappa Jewels, like the Goddess Jewels and cursed tools sometimes appear at random, particularly the jewels. You'll just have to try your luck some more, as I am.

Q: I have grown some grass over a place, but now i would like to remove that grass production from there. What do I do? Do i need to use a tool? I have tried many tools like hammer etc. But NO LUCK :-)

A: Fear not. All you have to do is wait until the grass matures. Once it does, cut it with a sickle. Then, hammer the cut patch and voila! If the hammer doesn't work, put a fence over the cut patch.

<<Roms, Emulators, Cheats and Codebreaker>>

Q: Where can I get a Codebreaker?

A: For VBA (version 1.7.2) users, that is available in the cheats option. For actual handheld GBA, you can buy it in your local video games shop. I heard you can buy it in Wallmart or Toys R' Us.

Q: How do I use my codebreaker (VBA/GBA)?

A: Please check +Breaking the Codes+ section for further details.

Q: Where can I download VBA and Harvest Moon rom/s?

A: Truth be told, I forgot the exact site where I downloaded mine but I got it off searching from <http://www.google.com>

Q: The cheats won't work. How come?

A: Make sure you followed the instructions well. Either that or it just doesn't work for you. It happens sometimes. It happens a lot to me to. Check out +Breaking the Codes+ section for more details.

Q: How come the Kappa isn't married to me? I used the cheats!

A: He doesn't actually live with you. Like I said. You shouldn't go for this thing. Life sucks without your husband at your side, eh? To make sure the cheats worked, go to the EARNINGS MENU and see if his tiny 'head' is right below yours.

Q: I used the cheats to get a red heart for <<boy>> but he still won't marry me.

A: Though he has a red heart, you still have to meet the requirements. See MARRIAGE section for details.

Q: I married <<boy>> with the cheats. How come I don't get pregnant?

A: Look at the Main Menu to see if he has 10 hearts. If not, pick the cheat to give him a red heart. You'll get pregnant soon.

Q. I married <<boy>> with the cheats. How come he hates me?

A: This only happens if you married him instantly when he still has blue and lower heart level. You'll have to use the cheats to make his heart level red or go out of your way re-courting him...

<<Misc.>>

Q: Why did you make this guide?

A: 'Coz back then, I had no purpose in life? No. Hehehe. I love HM games esp. FoMT and MFoMT but couldn't find a well-organized guide with everything I wanted so I decided to make one.

Q: Which country are you from?

A: I'm a true-blue Filipina from the Pearl of the Orient Seas, The Philippines.

Q: Where's your e-mail? I can't find it!

A: Like I said. My previous e-mails have so much SPAM in it, I decided to

make a new e-mail for all HM related questions. You can e-mail me now at hmUNDERSCOREgwendyATyahooDOTcomDOTph. Sorry for not displaying it prominently. It's my feeble attempt to stop SPAM.

Q: How often do you update this FAQ?

A: Depends on how busy I am or when I feel like it.

Q: Do you take fanart requests for Harvest Moon?

A: No. I only do COMMISSION fanart. Contact me if you want some. I don't charge on an hourly basis. I charge per artwork and I charge reasonably. For more details, go to <http://quillnsnspills.portkey.org/comart.htm>

+Credits+

NATSUME and MARVELOUS INT. - For creating this awesome game series

Solomon Warrior - Codebreaker codes for Bachelor & Townspeople affection, H.Sprites affection & experience, items, tools and tool chest codes. {Sacred_Hero@hotmail.com}
<http://www.freewebs.com/solomonwarrior/>

Nate Bodine - Stone Fence Advice {nate.bodine@comcast.net}

sierramut - Info on how to get the special items

timmytation - Info on how to get more Queen of the Night from Won

- Master Code for More Friends of Mineral Town
{timmytation@yahoo.com}

herliawans - Info on "Black Out" event {herliawans@hotmail.com}

(too many to mention) - correction on Black Out Event

(too many to mention) - Branches Fence Advice

JTR1029 - Adding in the bit about 600 game hours equaling 25 days

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