

Jackie Chan Adventures: Legend of the Dark Hand FAQ/Walkthrough

by DomZ Ninja

Updated to v1.0 on Apr 1, 2013

"Are you Chan enough?"

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JACKIE CHAN ADVENTURES

FAQ/Walkthrough

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Author: DomZ Ninja
E-mail: domzninja[at]hotmail[dot]com
Updated: 03/31/13
Version: 1.0

NOTE: This guide does contain spoilers!

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[1] VERSION HISTORY [0100]

FAQ/Walkthrough #19

Version 1.0 (06/29/07) - FAQ/Walkthrough complete and submitted.

[2] CONTROLS [0200]

D-Pad	Move
Start	Pause Game
Select	Pause Game
A Button	Punch
B Button	Kick
L Button	Block
R Button	Jump

And now for Jackie's basic moves and combos:

LEGEND

A = Punch
B = Kick
L = Block
R = Jump

DT = Double Tap
FD = Facing Direction
OD = Opposite Direction

BASIC MOVES

DT + FD = Roll
DT + OD = Backflip
R + L = Pick Up Weapon
A = Attack w/ Weapon
B = Throw Weapon

PUNCH COMBOS

A = Punch
A + A = Two Punches
A + FD = Slap Punch
A + OD = Back Punch
DT + OD + A = Hand Flip with a Back Punch
DT + FD + A = Flip with a Punch

KICK COMBOS

B = Front Kick
B + B = Two Kicks
B + OD = Back Kick
B + FD = Thrust Kick
DT + OD + B = Hand Flip with a Back Kick
DT + FD + B = Roll with a Front Kick
R + B = Flying Kick
Hold R + B then Down = Spinning Roundhouse Kick

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[3] WALKTHROUGH

[0300]

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NOTE: This walkthrough is based on Medium difficulty.

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SAN FRANCISCO

[0301]

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The game starts off with Hak Foo barging into Uncle's shop. He manages to unintentionally find one of the eight ancient scrolls he's looking for and leaves with it. Apparently the scrolls bestow ancient kung-fu powers. Now

that the Dark Hand has one of the scrolls in their possession, it looks like Jackie will have to retrieve it.

You'll start off in the streets of San Francisco. Walk to the right to find an umbrella on the ground along with a chair and a table. Most of the environment in Jackie Chan Adventures is destructible, so you can use it to your advantage. Try knocking an enemy into random objects to deal more damage to them. On top of that, press L and R to pick up the umbrella, which can be used as a weapon.

Walk to the right to be stopped by two enemies. Use your umbrella to defeat the two; however, the weapon will disappear after hitting an enemy with it several times (that goes with all weapons). Try out the combos seen in Section 2 to dish out more damage to the thugs. Once the two are defeated, a third will appear. Defeat him as well to continue on.

Once you reach the dumpster, press R to jump in the air and aim your leap so that you land on top of the dumpster. From there, jump up to the roof on the left. You can find two Tea Cups. These will restore a small amount of your HP. Actually, let's talk about Jackie's health. He has several bars of health (the HP bar is on the top-left corner of the screen). Once the green bar is depleted, he'll move onto a yellow bar. After the yellow bar, it'll go to a red bar. This is your last HP bar, so once the red bar runs out, you'll die.

Anyways, collect the Tea Cups and drop down to the dumpster. Take out the thug that appears from the right. After that, some enemies wielding weapons will confront Jackie. These guys are dangerous, since their weapons can deal much more damage than normal. Take them out with advanced combos until a large thug appears. The big thugs are tougher and harder to knock down, so try out some advanced combos again to knock him to his feet.

After defeating the big thug, several more enemies will appear. Defeat them to reach another section of San Francisco. Take out another wave of enemies until you reach a broom on the ground. Pick up the broom and grab the Tea Cup from the dumpster. You'll be stopped by Chow, who sicks his lackeys on you.

They may resemble Chow, but his thugs are just like any normal enemy. Beat them down with your broom until Chow flees. From there, you'll be given the opportunity to move on. Head right to reach an awning and a red truck. Jump onto the truck to find a Tea Cup. Grab it, then jump onto the awning, where you can find a second Tea Cup.

You'll have to deal with some more baddies wielding pipes and bats here. Make sure to deal with them quickly so that they won't be able to corner you. Once they're gone, move on. Here, use the box and vase to your advantage when fighting more enemies. Hey, did I forget to mention? Press L and R next to an enemy to pick him up. You can even use a bad guy as a projectile! This becomes very useful in later stages.

Finn and his gang is up ahead, so you will have to deal with around four enemies here. Just as a reminder, you can use the red crates to reach the awning above that houses a Tea Cup. Once the gang is defeated, proceed to the right. Jackie will be stopped shortly after, but you can use a box and a chair to easily defeat the thugs here. Make sure to destroy the boxes here, since some hold Tea Cups.

Continue on to reach Ratso's gang. His gang is composed of very large thugs, so they'll be a lot harder to take down. Luckily there are several objects and weapons that can be used to your advantage. After the gang scrams, you'll be able to find two boxes on the right. One holds a Tea Cup, but the other

has strange markings on it. Break it open to find the Yin Scroll!

The Yin Scroll allows Jackie to perform a Triple Punch combo. Simply press the A button three times to perform the scroll attack. Test out your new attack on the thugs ahead. Once you defeat the handful of them, move to the right to encounter the gargantuan Hak Foo.

O===== BOSS: HAK FOO =====O

Hak Foo isn't that hard of a boss to defeat. You'll be thrown into a rather large area to do battle in. There is a red van all the way to the right, along with a Super Potion. A Super Potion restores a lot of your HP (almost one full bar). You can find one next to the truck and another one on the awning above. Simply jump onto the truck, then onto the awning to reach it.

Hak Foo is accompanied by about three enemies, so deal with them first. You can use the various objects scattered around the area to defeat them. The table is very useful, since it takes a lot of damage to be destroyed. I had an easy time just throwing it at Hak Foo continuously. Hak Foo does like to block your attacks a lot, so going in full force with combos may do jack squat sometimes. Use your Yin Scroll attack along with various weapons to defeat Hak Foo with relative ease.

O=====O

Once Hak Foo is defeated, the level will end. You'll receive your ranking for the level and given the chance to save your game. Do so.

SECTION 13 TRAINING AREA [0302]

Captain Black brings Jackie to the Section 13 Training Area for some...well, training. Seems reasonable, since we could use all the help we can get. From the start, jump over the chasm to the green platform. You'll be stopped by a Training Robot. These things are rather clumsy and have a slow spinning attack. Knock it to the ground, then continue on by jumping to the right.

Defeat the next two robots, but also make sure to avoid the laser situated on the wall. Once the coast is clear (you cannot destroy the laser), jump up the silver boxes to the top floor. Take out the two robots here as well by using the box, then head to the right. From here, simply jump from platform to platform while taking out the training robots.

Soon you'll come to another platform with a laser beam. Avoid it by walking to the bottom of the area and take down the robot. Once the "GO" sign appears, jump onto the silver crate and to the platform to the right. Use the cable on the ground to smash apart the robot duo that stands in your way.

Move on to the right while defeating more robots. Break the box along the way for a Tea Cup. Soon you'll reach a walkway with a chair, cable, and two machines. A small wave of robots will rush onto the scene, so use the objects found here to defeat them. Once the coast is clear, you'll move onto the second section of the training course.

Two more robots will appear during the start of the second part. Defeat them with the nearby cable, then follow the walkway south. There are two laser beams up ahead, so it'll be a little harder to dodge them while having your

hands full with five training robots. Stay at the southern end of the walkway to be safe from the lasers. Once the enemies are gone, hop up the silver boxes to the upper platform.

Destroy the box found here to find a cable inside, so pick it up and continue on. Defeat the line of training robots ahead, then take out the lone bot on top of the silver platform. Go right to reach a dead end, but follow the arrow etched on the ground and drop down the southern side. Fall down to the ground, where you'll be confronted by more enemies. Joy.

Defeat the handful of robots, then destroy the box to find a Tea Cup. Head right, where you'll find another laser and some more bots. Defeat them while avoiding the projectiles until it's safe to move on. Jump onto the silver box, then leap over the pit to the platform on the right. You will find a lot of computer devices along with chairs and cables (even a water cooler!). These objects will come in use, since you'll be swarmed by robots from both sides.

Try to avoid getting cornered and use jumping kicks to slice through enemy lines with ease. Also try chucking chairs into a large group of training robots to even the odds. Once the final wave of robots here are defeated, the training course (and the level) will end.

MAYAN TEMPLE [0303]

Captain Black has tracked one of the scroll's location deep in the heart of a Mayan Temple, so Jackie has been sent to find it before Shendu and the Dark Hand do. Ya' hear that? Get moving!

There is a Tea Cup situated in the lower left-hand corner of the area. Two thugs will confront you as soon as the level starts, but there's a very easy (and cheap) way to deal with them. See those two pits in the center of the area? If you're not interested in gaining a good ranking for this level, you can kill the enemies by picking them up and throwing them down into the pit. Instant death. There are a lot of pits in the Mayan Temple, so killing enemies should be a breeze here.

Once the two are dead, continue to the right. Make sure to avoid those tan boxes on the wall. If you pass by them, they'll shoot out spears. Walk around them and move on. You'll be stopped by two thugs accompanied by one of the big guys. Kick the big guy into the pit to the left (you can't pick him up) and deal with the other enemies normally.

You will be confronted by another large thug and some guys with weapons. Luckily, there are more holes that you can knock them in. Just try not to get surrounded and block their punches to avoid taking major damage. You will reach an area with a ledge not too far away. Jump up to the ledge and pick up the Mayan statue on the ground. You can use this projectile to knock the enemies here to the ground. It's pretty useful, so take down all the baddies here using the weapons.

In the hallway to the right, you can find more Mayan statues and a rock as well. You'll be stopped here in a rather small area with several enemies. Use the weapons to your advantage and make sure not to fall in either pit here. The next area is composed of a very small walkway with two spear traps lined up on the wall. You have very little room to fight here, so I suggest knocking the enemies here into the large pit to your left. You can find a

Super Potion on the southern ledge if you need some health.

When the "GO" sign appears, proceed to the right to encounter several Shadowkhan. These guys are much tougher than your run-of-the-mill thugs, so keep on your toes. They are very fast and like to surround you, so use your Yin Scroll attack to knock them down. Once they have fallen, pick up the nearby Mayan statue and throw it at them. There are a lot of Shadowkhan here, so block and use your combos to put them to rest.

Pick up the vine as you continue on to the right. Avoid the two spear traps and grab the Tea Cup lying on the ledge. When you reach the scroll box, break it open to obtain the Wu Scroll. This scroll will allow Jackie to perform a triple kick combo. This is actually one of the best combos in the game, so I like to whore it out when surrounded by waves of enemies. Simply press B three times to perform the combo.

You'll be given the chance to try out your new technique on several Shadowkhan here. Beware of the pit in the center of the room along with the trio of spear traps to the right. Try out your Wu Scroll attack to knock the Shadowkhan into the holes. Once the battle ends, move on to the ledge on the right.

Here, you'll have to fight Chow, Finn, and Ratso. They aren't any different from their gang members and are just as easy to defeat. Use your Wu Scroll attack along with the Mayan statues to defeat them. If you need some health, then pick up the Tea Cup here. Once the three are defeated, the level ends.

BERMUDA [0304]

Jackie will land on the sandy beaches of Bermuda. Walk down the shore to be confronted by some enemies. Defeat them and continue onward. Pick up the coconut from the ground, which can be used as a projectile. Who wouldn't want to pummel foes with a coconut?! Some thugs and a large enemy will appear, so use the coconut to deal with them along with your scroll attacks.

Move to the right to reach a large ledge with a cannon on top. Defeat the enemies that appear here until the coast is clear, then jump up to the ledge. I'm not sure if you can use the cannonballs with the cannon, but the cannonballs can be used to throw at your enemies. Drop down on the other side of the ledge to face off with some Shadowkhan. Use the coconuts to knock them senseless, then put 'em out of your misery.

Jump up to the platform in the center, then hop to the ledge to the right. From there, fall down on the other side and walk down the shore. Pick up the vine from the ground and proceed on to meet up with some thugs. Defeat them with your vine and move on. Jump up the ledge at the end to find some more thugs. Use the nearby cannonball to deal some nice damage to them.

After they're dead, move up the stairs. You'll find two large thugs at the top waiting for you. Run back down the stairs and wait for them to follow, then perform a jumping kick and run back to the top. Keep catching them by surprise until both are defeated. Afterwards, Jackie will enter the temple.

Break the chest to your right to find a Super Potion. Take out the thugs here to initiate the arrival of a large thug. Defeat him as well and move to the right. Jump up onto the ledge to find some Shadowkhan. These ones have red belts, which mean they're tougher than the green ones we faced before. They

are much more dangerous, so make sure to constantly block their attacks.

Once the Shadowkhans are defeated, climb the stairs and walk across the metal grating. You'll be confronted by three more, so defeat them using the same strategies as before. Break open the chest for a Tea Cup and continue across the next set of grating. Walk down the path until you reach a dead end with three cannonballs. Pick them up and throw them down at the enemies on the lower floor. Do this with all three, then jump down and defeat the remaining foes.

Continue to the left to find a chest; break it open for a Super Potion. Go back to the right and climb down the set of stairs, then follow the path to the right. You'll find another chest, so destroy it to find a wooden beam you can use as a weapon. Use it on the three thugs to the right, then break open the scroll box in the corner to find the Mao Scroll. This scroll allows you to use a Flurry Punch technique. Press Up on the D-Pad and A to perform the attack.

Continue on to the right to find another wooden stick. Uncle gives Jackie a tip for the upcoming battle: no air means no energy!

○===== BOSS: XIAO FUNG =====○

Make sure to pay attention to Uncle's advice for this battle, since it's the only way to defeat the first of the Demon Sorcerers: the large frog Xiao Fung. Xiao Fung only has one attack, which involves him sucking in a large breath, which creates a large vacuum. If you're standing in front of him, then you'll get sucked into his mouth and spit out. It deals a rather hefty amount of damage, so avoid constantly standing in front of Xiao Fung.

However, his air suck attack is the only way to damage him, like Uncle said. When Xiao Fung stops hopping around and stands motionless for several seconds, then press either Left or Right twice (depending on what side Xiao Fung is on) to roll/backflip behind the evil frog. This way, he will use his air suck attack but avoid sucking you in. When this happens, Xiao Fung will be vulnerable.

Proceed by using the Mao Scroll attack on him (other scroll attacks work fine as well). Another easy strategy is to simply run away from Xiao Fung instead of rolling behind him. It still leaves him open for attack. Repeat either process to defeat Xiao Fung in a rather lengthy battle.

○=====○

Once Xiao Fung is defeated, the level will end. Save your game after you receive your ranking.

MT. FUJI [0305]

You will arrive on a train. No, not in a train. You're going to do battle on top of a moving train! Defeat the group of thugs at the start, then use the box and suitcase to defeat the next wave. Once they're done for, continue to the right. Pick up the Tea Cup from the ground and walk towards the stack of green boxes. Defeat the enemies here, then climb to the top of the next train car.

You will come across a wave of Shadowkhan up here. Dispose of them, then go to the right to find some more. Practice using your Mao Scroll technique; it's a really useful attack. Drop down off of the train car and enter the doorway to the left to go inside the car. You can find several weapons here alongside some enemies, so use the weapons to defeat them. Once the coast is clear, exit the car and go to the right to find some more foes.

Deal with them to open up two routes. You can either jump to the top of the train car and head that way or actually go through the car. I chose to go through the car, so bear with me. Inside, you'll have to deal with three waves of enemies (except they only come in pairs). It's not that challenging except for the fact that it's a tight space. Once they are killed, exit the car.

You will arrive in yet another train car filled with weapons and Shadowkhans. Pick up the suitcases and attack them with it, or break 'em open to find other weapons, such as umbrellas. Defeat the enemies using your own strategy, then exit the car out to the open.

Break the boxes out here to find some Tea Cups, then continue to the right. Deal with the enemies here, then run to another train car. You'll be stopped by another series of enemies. You have to fight three large foes here (along with regular thugs), so things can get tricky here. Make sure to use the Mao Scroll attack in a group of enemies to knock them to the ground.

Next, enter the train car in front of you. Once again, Jackie will be greeted by a handful of enemies. It's a tight space, but the thugs aren't that hard. The only thing that stinks is that you can't pick up enemies inside the train. At one point you will have to fight two large thugs together. Once the big wave of enemies are gone, exit the car.

Break the box out in the open for a Super Potion and climb the green crates to reach the top of the next train car. Chow's gang will appear up here, so block their attacks and take them out with relative ease. Move on to find Finn's gang. There are about five of them at once, so things can get hectic. Just remember to block and don't get surrounded.

O===== BOSS: VALMONT =====O

Valmot will be accompanied by several of Ratso's gang members (the big guys) during this battle. It is VERY easy to get caught in a flurry of attacks if you don't block. The best advice I can give you is to utalize a hit-and-run technique. I often found myself performing jumping kicks back and forth to defeat Ratso's thugs. At first, you have to fight two of them, but one more will appear after the duo have been defeated. It's best to clear the arena of thugs before dealing with Valmont.

Valmont is a skilled martial artist and not only blocks, but uses various attacks that are hard to block. When it's just you and Valmont, run up to him and use a Mao Scroll attack, then block. It's advised to stay away from the other scroll techniques, since he'll usually cut off your chain of attacks. After blocking, either roll or backflip away from Valmont.

Lastly, there is a scroll box located in the fighting area. It contains the Xu Scroll, which allows Jackie to use a Handspring Kick. To use the attack, press Up on the D-Pad and B. It's a rather weak attack, so ignore the box until after defeating Valmont. The battle is pretty tough, so don't fret if you die a couple times here.

If you haven't picked up the scroll already, then do so. But other than that, there's nothing to do after defeating Valmont. The mission will end, so save your game like always.

FORBIDDEN CITY [0306]

This level is filled with nothing but Shadowkhan, so prepare yourself to face off with the deadly ninjas. Defeat the Shadowkhans that stand in your way as soon as you walk to the right. They will be followed by one that wears blue. This Shadowkhan can throw ninja stars, so try not to give yourself a lot of distance from him or else he'll use his projectiles. Once they are defeated, go up the steps to find another group of them.

Defeat these guys as well and continue on to find another blue-garbed Shadowkhan. Take him out and move on. You'll reach a small roofed area where an orange Shadowkhan waits. The orange ones hold staffs, so that's really the only difference. Defeat him (you can use the statue here as a weapon) and head to the right.

Pick up the broom on the ground and take down the next wave of Shadowkhan. When they're out of the way, go up the steps to the palace door. You will have to deal with a handful of enemies, including an orange Shadowkhan. Once they're out of the way, enter the palace.

Jump over the ledge to encounter another set of Shadowkhan. The orange Shadowkhan brings up the rear, so leave him for last. Once he's dead, the wave ends. Go to the right to reach another outside section. Kill the Shadowkhan that approach you and enter the next room. There are a bunch of enemies in here as well, but you can find a Super Potion inside the table on the right side of the room.

After the "GO" sign appears, exit the room to find more Shadowkhan. Take them out as well and continue to the right. Drop down from the ledge to encounter yet another small group of Shadowkhan. This area is tricky to deal with them since there really isn't a lot of room to move around. This is where the Mao Scroll technique comes in handy. Once everyone is defeated, break open the scroll box to find the Fu Scroll.

The Fu Scroll allows you to use the Scissors Kick attack. Press A and B at the same time to have Jackie leap in the air and kick in both directions. It's a slow attack, but useful if surrounded. Proceed up the stairs to the right for Uncle to give you another clue, which means a boss battle awaits.

O===== BOSS: TSO LAN =====O

Tso Lan, the Moon Demon, is a formidable foe if you don't know what you're doing. I'll admit, I had a lot of trouble when I first dealt with him, since it's hard to figure out how to damage him. The demon has two attacks at his disposal as well. The first isn't really an attack, but Tso Lan can summon several Shadowkhan to do the dirty work for him. They come in pairs of two, and there are only around five sets of Shadowkhan. So it's best to take out all the Shadowkhan in this fight.

Tso Lan can also fire energy blasts at Jackie. They move pretty fast, so

make sure to jump over them once they are fired. Tso Lan continuously shoots the energy balls at you throughout the fight, so you'll have to jump pretty much non-stop through the battle.

Uncle states that a cloudy night will aid you, so that should give you a hint on how to defeat Tso Lan. Since he is the Moon Demon, the moonlight should probably play a factor in this fight. As you can see, the moon is in the back of the arena. Every once and a while, a set of clouds will float on screen. Wait for the clouds to move over the moon; when this happens, Tso Lan will start to shake and become weakened. This is your time to strike.

Like I said, this fight is a lot easier when you clear out the Shadowkhan. After that, it's just a matter of waiting for the clouds to block the moon so that you can attack Tso Lan. As you wait for the clouds, just jump out of the way of his energy blasts. There's also a table holding a Super Potion in the right side of the arena if you need it. It's a tricky battle if you don't know what you're doing, but otherwise it is a cinch.

O=====O

The level ends once Tso Lan is destroyed. Whoopee!

GREAT WALL OF CHINA [0307]

Not only do we have to get the next scroll here, but we also have to stop Hak Foo from getting it himself! Defeat the foes at the beginning of the level; they should be easy enough to take down. Continue on towards a large pit. Throughout the level, you'll probably find giant chunks of the wall destroyed, leaving nothing but a hole. Once again, if you don't care about your rankings, then just throw the enemies into the hole for an easy kill.

Continue on to find a bamboo stick on the ground. Pick it up and proceed towards a second hole. Defeat the enemies here as well, then move on to a large gap. Another group of thugs appear, so kill them all. When the "GO" sign appears, jump over the gap to the right to reach a small platform.

Take out the Shadowkhan here, then jump to the right. Walk towards the pit nearby and defeat the Shadowkhan that you encounter. There are several orange Shadowkhan, so be careful. Pick up the bamboo stick from the ground and use it against the group of thugs up ahead. Once the coast is clear, go to the right, collecting the Tea Cup along the way.

Once you head up the stairs, another small group of Shadowkhan will stop you. Defeat them all, then hop over the gap to the other side. A large amount of Shadowkhan can be found here, so use your Fu Scroll attack to avoid getting surrounded. Jump to the next platform, where you can find a Super Potion. Continue jumping from platform to platform, defeating the enemies along the way.

Soon you'll come to an area with some thugs, so defeat them like normally. Head up the stairs to find a large thug all by himself. Take him out, then jump over the gap and climb the staircase. Take down the enemies here and walk to the right to find a bamboo stick and a scroll box. Break open the scroll box to obtain the Shen Scroll. This measly thing lets you jump off walls. Woo...

I can't really say Hak Foo has changed much since the first level. He still has all of his same attacks, but he is a lot more aggressive. Make sure to use the bamboo stick and the table to your advantage. Make sure to block Hak Foo's attacks, then counterattack with a Mao Scroll technique to deal the most damage in a short period of time.

The hardest thing about this battle is the sheer amount of thugs that Hak Foo brings to the table. Use the weapons to dispose of them first; throw the table in a large group of enemies to attack them and Hak Foo at the same time. Make sure to break the table if you're low on health, since it holds a Super Potion. The battle is pretty much the same as your battle back in San Francisco, so you cannot expect it to be that challenging.

The mission ends after collecting the scroll and defeating Hak Foo.

VICTORIA HARBOR [0308]

Pick up the rope behind you and continue to the right. Take out the thugs here, then break the fish basket lying on the crate to find a fish. You can use this fish as a weapon, so take out the Shadowkhan on the other side of the gap.

After they're dead, walk south down the dock. Go right, then defeat the enemies here. It's a lot easier to knock them off of the dock for an instant kill, but it'll hurt your rank. Continue down the deck, defeating enemies along the way, until you reach another boat.

Hop onto the boat and defeat the Shadowkhan here. Break the fish basket to find a Tea Cup inside. The basket to the right also holds a Tea Cup. Get up onto the green crate, then leap onto the dock on the right. Take out the Shadowkhan immediately after landing on the dock, then head south once they are defeated. A couple more will attack, so defeat them as well. The box here holds a Tea Cup.

Continue down the dock to reach a small house. Destroy the box to find a wooden plank inside. Use this, along with the nearby chair, to defeat the next wave of Shadowkhan. When the coast is clear, jump to the right onto the next boat. Destroy all of the fish baskets to find Tea Cups and fish so that you can use these when the next wave of Shadowkhan come (in fact, they arrive as soon as you land on the boat).

After everyone is defeated, jump to the next dock. Pick up the oar and proceed down the dock. Once you reach the house, you will be ambushed by a rather large group of Shadowkhan. Remember to block often and use the Scissors Kick attack if you get surrounded. Jump to the right once you are prompted to do so. Some more enemies will attack you on this small platform, but it's easy to just knock them off into the water below.

You'll find the next scroll on the platform ahead. Destroy the box to find the Zi Scroll. This scroll lets you jump super high, which is pretty cool if I don't say so myself. Take out the Shadowkhan here on this platform, then jump to the right to start up a boss battle.

O===== BOSS: BAI TZA =====O

Uncle first states that the only way to win is to get up close. You fight Bai Tza on a rather large dock with two fish baskets lying on the northern side. She will be accompanied by two or three Shadowkhan, though they appear one at a time. Dispose of the lackeys first, since they can get rather annoying. I suggest actually killing them, since you will probably get attacked if you try to pick them up and throw them off of the dock.

Bai Tza only has one attack. She will conjure up a large water ball and blast it at you. The tricky thing is that she is always following you. Wherever you move, Bai Tza will be following you (though farther away from you). Her strange pattern of movement can be used to your advantage, however.

After all the Shadowkhan are gone, focus on Bai Tza. Like I said, she will move wherever you move, but stays farther away from you. The best way to attack her is to move all the way to the left side of the dock. Bai Tza will begin to follow you to the left side of the dock as well. After you reach the end, turn around and start attacking her. She will begin to retreat to the other end of the dock, but by then you already knocked a good chunk of her HP off. Repeat this process to defeat Bai Tza. One of the fish baskets holds a Super Potion, so take it if you need it.

O=====O

Shendu will complain that his last demon has been defeated. Nyah nyah! The level ends afterwards, so save your game.

SIBERIA [0309]

Apparently the last scroll is in a large mine shaft in Siberia. Of course, you're the one that has to ride the mine carts to find it. Walk to the right and defeat the small batch of enemies here. Jump up on the ledge to find a box; break it open to find a wooden plank inside. Next, use your new super jumping skills to leap to the next mine cart. Defeat the thugs here as well, then continue across the rocky path.

When you reach the end of the cart, you'll be attacked by another set of enemies. Defeat them using the rocks scattered around the area, then hop to the red mine cart. Take down the Shadowkhan here, then jump onto the storage crate to find a box. Destroy the box to find a Super Potion, then drop down and do battle with the thugs here.

Jump up the ledge and Uncle will say that you have to solve a puzzle here. First, kill all of the Shadowkhan that appear. Once you are finished, walk over to the lever in the southern corner. It's not really a puzzle; all you have to do is hit the lever. After hitting it, jump to the next mine cart.

Some of Chow's gang members will confront you on this mine cart. They can be tough, so avoid getting cornered and use the rock nearby to hit a large group of them. Defeat them all, then walk to the right to find a large crane. Hop on the crane and walk across it to the southern end of the screen. Make sure not to fall off, because it's instant death if you do.

Once you're at the end, drop off onto the mine cart. Defeat the Shadowkhan that attack you, then continue on. You'll have to deal with several orange

Shadowkhan at the end of the mine cart, so block their staff blows. When the coast is clear, jump to the next mine cart to deal with Finn's gang. Remember not to get surrounded and take them out just like you did with Chow's thugs. Jump up to the ledge above to find a box with a Super Potion inside.

There's another "puzzle" to solve here. Defeat the Shadowkhan that appear, then kick the lever. Yay for easy puzzles. Jump to the next mine cart and continue on. Defeat the large wave of Shadowkhan here. Most of them are blue Shadowkhan, so make sure to keep your distance and avoid those ninja stars. Jump onto the metal crate to find a box. Break it open for...yep, another Super Potion. Drop back down and proceed to the next mine cart.

There are a bunch of Shadowkhan here as well, so stay on your toes and watch out for the trio of orange Shadowkhans. Once all of them are disposed of, jump onto the metal crate to find two boxes. One has a Super Potion and the other has a wooden plank inside. Drop back down to the cart and destroy the scroll box on the right. This one is the Chou Scroll, which lets you charge at enemies. Just press A, R, and whichever direction you want to go to ram your foes. It's a pretty sweet attack.

The Shadowkhan have one last stand here, so there is a massive wave of enemies here (along with a puzzle!). I found it easiest to trap most of the Shadowkhan inbetween the storage crate and the red control room. That way I just Flurry Punched my way to victory. Just remember to block and jump out of the way of danger. Also try out your new technique. Once all the enemies are defeated, hit the lever on the far side of the mine cart to end the level.

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ALCATRAZ [0310]
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Here we are! Jackie has arrived in the headquarters of the Dark Hand, which happens to be in a prison of sorts. Classy. Walk to the right to find a handful of Shadowkhan. Defeat them, then go through the doorway. You'll find a gate standing in your way, and the only opening is in the bottom. Well how do we get through?! Simple: roll. Roll through the small opening and continue onward.

Many more Shadowkhan appear here as well, so use the chair and wooden plank to dispose of them. Collect the Tea Cup off of the table and take out another wave of enemies. Once the hallway is cleared of enemies, walk to the right. Head through the gate to find some of Chow's thugs. Defeat them and continue to the right.

Go up the staircase and head down the walkway. Once you reach a dead end, jump up to the walkway above. Collect the Super Potion, then hop to the left side of the walkway to find another Super Potion. Fall down to ground level and proceed to the right to find three of Ratso's gang members. Just to remind you, that's three large thugs. Suprisingly enough, I didn't find them to be that tough. I managed to take them out with relative ease. Anyways, continue to the right.

You'll encounter more Shadowkhan here in this hallway. Take them out with the chairs thrown around and move to the right. Here, you will have to hit the lever on the wall so that the light is green. Hardly a puzzle in my eyes. Anyway, do so, then defeat the next set of Shadowkhan.

Roll under the gate on the right and move towards the stairs. There's nothing upstairs, so stay down. Defeat the Shadowkhan here, then move to the right

once all of them are gone. There are a crapload of 'em here, so you might be here for a while. You'll soon come to a dead end with a Super Potion, so grab the drink. Look up at the ceiling; there should be an open spot to the left. Jump through the hole and to the right to find another staircase.

Go up the stairs to find more of Ratso's thugs. Just knock them off of the ledge to quickly do the job. Move to the right to find some of Finn's thugs. After defeating them, enter the next hallway. There are a lot of Shadowkhan inside, but several chair shots should do the job. Enter the next room to encounter Valmont yet again.

O===== BOSS: VALMONT =====O

It's good ol' Valmont again, ready to do business. Valmont is just as lethal as out last encounter back in Mt. Fuji. The battle starts off in a big office with Valmont accompanied by two of Ratso's thugs. Take out the thugs first to initiate the entrance of a pair of Finn's gang members. After they are dead, two orange Shadowkhans will appear. Make sure to ignore Valmont and eliminate all of the enemies present. After the orange Shadowkhans are dead, several Green Shadowkhan will attack you. These guys are the last defense, so make sure to get rid of them to avoid any more nuisances.

The room is very large, so there's a lot of room to run away from Valmont. Yes, you should be doing that a lot. The best strategy is to hit and run. Go in towards Valmont and begin blocking his attacks. When you see an opening, use a scroll attack, then backflip out of the way. The battle should be a lot easier with your slew of scroll techniques. The Chou Scroll attack works wonders here. If you need some HP, there is a Super Potion on the desk in the right-hand corner of the office. Frankly, this battle shouldn't be too tough; it's more of a test to see if you're ready for what's coming after this...

O=====O

Now that Valmont has been defeated for the final time, there is no one that can stand in your way between you and Shendu. It is time for the final battle!

O===== BOSS: SHENDU =====O

The battle against Shendu is pretty epic, I must admit. You fight him in a large prison yard with several boxes scattered about. Ignore the boxes until you are low on health, so you can collect the Super Potions inside. Shendu has a total of three attacks, and they are all powerful. They are all brought onto the battlefield by strange symbols. If you see a brown symbol appear in front of Shendu, then get away from him if you're standing in front of the demon; he will summon an earthquake that shoots out in front of him.

If a red symbol appears, then he'll conjure up a fireball. Simply flip out of the way. The third attack is Shendu's tornado attack. If a white symbol appears in front of him, then a raging tornado will spin in front of Shendu for several seconds. Make sure not to get caught in it, since you'll get thrown across the arena. Not only that, but Shendu can call forth blue Shadowkhans. Yep, the ones that throw ninja stars. If I'm not mistaken, he can summon an unlimited amount of Shadowkhans, so I suggest ignoring them and going after the big cheese himself.

The best strategy is to avoid standing in front of Shendu for a long period of time. He does also have a bite attack, which can get very annoying. The best thing to do is get in front of him and use a quick combo or two, then

run away. I found it best to either use the Mao Scroll attack or Chou Scroll attack; both deal a nice amount of damage. It's even a good idea to throw Shadowkhan into Shendu to deal damage to both of them.

There are also a lot of weapons in the arena, so you can use those as well. Two of the boxes have Super Potions inside, and the others hold wooden planks to use. There are also ropes and chairs to throw at Shendu. Another good note is that if you lose all of your lives, then you don't have to restart in the beginning of the level - you start off here. To be honest, the battle with Shendu is the hardest boss in the game, but that really isn't saying much.

O=====O

Well, that's it! You beat the game! After defeating Shendu, you are treated to quite possibly the most boring and uneventful ending in video game history.

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[4] BOSSES

[0400]

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O===== BOSS: HAK FOO =====O

Hak Foo isn't that hard of a boss to defeat. You'll be thrown into a rather large area to do battle in. There is a red van all the way to the right, along with a Super Potion. A Super Potion restores a lot of your HP (almost one full bar). You can find one next to the truck and another one on the awning above. Simply jump onto the truck, then onto the awning to reach it.

Hak Foo is accompanied by about three enemies, so deal with them first. You can use the various objects scattered around the area to defeat them. The table is very useful, since it takes a lot of damage to be destroyed. I had an easy time just throwing it at Hak Foo continuously. Hak Foo does like to block your attacks a lot, so going in full force with combos may do jack squat sometimes. Use your Yin Scroll attack along with various weapons to defeat Hak Foo with relative ease.

O===== BOSS: XIAO FUNG =====O

Make sure to pay attention to Uncle's advice for this battle, since it's the only way to defeat the first of the Demon Sorcerers: the large frog Xiao Fung. Xiao Fung only has one attack, which involves him sucking in a large breath, which creates a large vacuum. If you're standing in front of him, then you'll get sucked into his mouth and spit out. It deals a rather hefty amount of damage, so avoid constantly standing in front of Xiao Fung.

However, his air suck attack is the only way to damage him, like Uncle said. When Xiao Fung stops hopping around and stands motionless for several seconds, then press either Left or Right twice (depending on what side Xiao Fung is on) to roll/backflip behind the evil frog. This way, he will use his air suck attack but avoid sucking you in. When this happens, Xiao Fung will be vulnerable.

Proceed by using the Mao Scroll attack on him (other scroll attacks work fine as well). Another easy strategy is to simply run away from Xiao Fung

instead of rolling behind him. It still leaves him open for attack. Repeat either process to defeat Xiao Fung in a rather lengthy battle.

O===== BOSS: VALMONT =====O

Valmot will be accompanied by several of Ratso's gang members (the big guys) during this battle. It is VERY easy to get caught in a flurry of attacks if you don't block. The best advice I can give you is to utalize a hit-and-run technique. I often found myself performing jumping kicks back and forth to defeat Ratso's thugs. At first, you have to fight two of them, but one more will appear after the duo have been defeated. It's best to clear the arena of thugs before dealing with Valmont.

Valmont is a skilled martial artist and not only blocks, but uses various attacks that are hard to block. When it's just you and Valmont, run up to him and use a Mao Scroll attack, then block. It's advised to stay away from the other scroll techniques, since he'll usually cut off your chain of attacks. After blocking, either roll or backflip away from Valmont.

Lastly, there is a scroll box located in the fighting area. It contains the Xu Scroll, which allows Jackie to use a Handspring Kick. To use the attack, press Up on the D-Pad and B. It's a rather weak attack, so ignore the box until after defeating Valmont. The battle is pretty tough, so don't fret if you die a couple times here.

O===== BOSS: TSO LAN =====O

Tso Lan, the Moon Demon, is a formidable foe if you don't know what you're doing. I'll admit, I had a lot of trouble when I first dealt with him, since it's hard to figure out how to damage him. The demon has two attacks at his disposal as well. The first isn't really an attack, but Tso Lan can summon several Shadowkhan to do the dirty work for him. They come in pairs of two, and there are only around five sets of Shadowkhan. So it's best to take out all the Shadowkhan in this fight.

Tso Lan can also fire energy blasts at Jackie. They move pretty fast, so make sure to jump over them once they are fired. Tso Lan continuously shoots the energy balls at you throughout the fight, so you'll have to jump pretty much non-stop through the battle.

Uncle states that a cloudy night will aid you, so that should give you a hint on how to defeat Tso Lan. Since he is the Moon Demon, the moonlight should probably play a factor in this fight. As you can see, the moon is in the back of the arena. Every once and a while, a set of clouds will float on screen. Wait for the clouds to move over the moon; when this happens, Tso Lan will start to shake and become weakened. This is your time to strike.

Like I said, this fight is a lot easier when you clear out the Shadowkhan. After that, it's just a matter of waiting for the clouds to block the moon so that you can attack Tso Lan. As you wait for the clouds, just jump out of the way of his energy blasts. There's also a table holding a Super Potion in the right side of the arena if you need it. It's a tricky battle if you don't know what you're doing, but otherwise it is a cinch.

O===== BOSS: HAK FOO =====O

I can't really say Hak Foo has changed much since the first level. He still

has all of his same attacks, but he is a lot more aggressive. Make sure to use the bamboo stick and the table to your advantage. Make sure to block Hak Foo's attacks, then counterattack with a Mao Scroll technique to deal the most damage in a short period of time.

The hardest thing about this battle is the sheer amount of thugs that Hak Foo brings to the table. Use the weapons to dispose of them first; throw the table in a large group of enemies to attack them and Hak Foo at the same time. Make sure to break the table if you're low on health, since it holds a Super Potion. The battle is pretty much the same as your battle back in San Francisco, so you cannot expect it to be that challenging.

O===== BOSS: BAI TZA =====O

Uncle first states that the only way to win is to get up close. You fight Bai Tza on a rather large dock with two fish baskets lying on the northern side. She will be accompanied by two or three Shadowkhan, though they appear one at a time. Dispose of the lackeys first, since they can get rather annoying. I suggest actually killing them, since you will probably get attacked if you try to pick them up and throw them off of the dock.

Bai Tza only has one attack. She will conjure up a large water ball and blast it at you. The tricky thing is that she is always following you. Wherever you move, Bai Tza will be following you (though farther away from you). Her strange pattern of movement can be used to your advantage, however.

After all the Shadowkhan are gone, focus on Bai Tza. Like I said, she will move wherever you move, but stays farther away from you. The best way to attack her is to move all the way to the left side of the dock. Bai Tza will begin to follow you to the left side of the dock as well. After you reach the end, turn around and start attacking her. She will begin to retreat to the other end of the dock, but by then you already knocked a good chunk of her HP off. Repeat this process to defeat Bai Tza. One of the fish baskets holds a Super Potion, so take it if you need it.

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The room is very large, so there's a lot of room to run away from Valmont. Yes, you should be doing that a lot. The best strategy is to hit and run. Go in towards Valmont and begin blocking his attacks. When you see an opening, use a scroll attack, then backflip out of the way. The battle should be a lot easier with your slew of scroll techniques. The Chou Scroll attack works wonders here. If you need some HP, there is a Super Potion on the desk in the right-hand corner of the office. Frankly, this battle shouldn't be too tough; it's more of a test to see if you're ready for what's coming after this...

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There are also a lot of weapons in the arena, so you can use those as well. Two of the boxes have Super Potions inside, and the others hold wooden planks to use. There are also ropes and chairs to throw at Shendu. Another good note is that if you lose all of your lives, then you don't have to restart in the beginning of the level - you start off here. To be honest, the battle with Shendu is the hardest boss in the game, but that really isn't saying much.

[5] SCROLLS

[0500]

=== YIN SCROLL =====

Found: San Francisco

Attack: Triple Punch

Combo: A, A, A

Notes: The Yin Scroll is a pretty decent attack (especially for your first scroll attack). It's fairly slow, but it definitely packs a punch.

Yes, pun intended. I'm not sure why, but I have a very hard time using the attack, but that may just be me. Either way, the Yin Scroll attack is fairly useful at times, but later scroll techniques will most likely overshadow this one.

=== WU SCROLL =====

Found: Mayan Temple

Attack: Triple Kick

Combo: B, B, B

Notes: To be honest, I think this is one of the best, if not the best, scroll technique. The Wu Scroll attack is simply a triple kick attack, which

is very easy to utilize. It's a rather quick attack and easy to pull out in tough situations. The attack is more powerful than the Yin Scroll technique as well. Like I said earlier, I use this scroll attack all the damn time, and I have a good reason to do so.

=== MAO SCROLL =====

Found: Bermuda

Attack: Flurry Punch

Combo: Up + A

Notes: The Flurry Punch is yet another extremely useful scroll attack. When you press Up on the D-Pad and A, Jackie will perform a quick set of punches. This attack will deal a lot of damage very quickly and will most likely knock any enemy down to the ground. This attack is best used in large groups of foes. The only real downside is that the move has a very short range, so you'll have to get up close to use it.

=== XU SCROLL =====

Found: Mt. Fuji

Attack: Handspring Kick

Combo: Up + B

Notes: Meh, the Xu Scroll technique really sucks eggs. Basically, you just do a handstand and kick in the air. The attack has a long range, but it really doesn't do much damage wise. It's very weak and barely even stuns your enemy, leaving you open for enemy attack. In short, don't bother using the technique -- it stinks.

=== FU SCROLL =====

Found: Forbidden City

Attack: Scissors Kick

Combo: A + B

Notes: The Scissors Kick really isn't that powerful of a move, so I cannot say much about it. The attack is rather slow and doesn't deal that much damage at all. The best use of the Fu Scroll technique is when you're surrounded on all sides. That way the attack can reach both sides of you. That's useful I guess.

=== SHEN SCROLL =====

Found: Great Wall of China

Attack: Wall Jump

Combo: Up + R + B

Notes: Probably the dumbest scroll technique. The Shen Scroll technique lets you...jump off of a wall. Wow, how bland and uninteresting. The only good thing about this is that you can perform a jumping kick while leaping off of the wall. It looks cool, but that's really not saying much, right? What a waste of a scroll technique.

=== ZI SCROLL =====

Found: Victoria Harbor

Attack: Super Jump

Combo: R

Notes: Another useful scroll technique. While the Zi Scroll doesn't give you a new attack, it allows Jackie to jump even higher than normally. Now you'll be able to avoid attacks with ease and jump away from enemies if you're in a pickle. The only con is that sometimes you can lose control of where you're landing since you're up so high. Still, that's really not that bad of a thing. It is still a great ability.

=== CHOU SCROLL =====

Found: Siberia

Attack: Ramming Attack

Combo: A + R + Left/Right

Notes: This here is another sweet scroll attack. The Chou Scroll lets Jackie charge into his enemies. Press A, R, and whichever direction you want to go in to have him do a full out shoulder tackle in the specified direction. It automatically knocks an enemy down and damages them as well. This move gives you another way to run away from enemies...and hurt them as well. Definitely one of the best scroll techniques.

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[6] ITEMS/WEAPONS

[0600]

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I decided to combine the two sections since there are really only two items in the game, so there's no point in making a whole section for just those two.

=== TEA CUP =====

Tea Cups are very common in all levels. They are found in the environment (inside boxes and such) and are also dropped by enemies. They are also, at times, found out in the open. Tea Cups restore a small amount of your HP.

=== SUPER POTION =====

Super Potions are fairly rare items which restore one full bar of Jackie's HP. They are sometimes found inside of boxes and only dropped by bosses and minibosses. They are also rarely found out in the open in some levels.

=== WEAPONS =====

Here's just a simple list of weapons found in the game. Most are found in many of the levels and they all deal the same amount of damage, so there is really no point in categorizing them all:

Bamboo Stick

Belt

Broom

Fish

Plank

Rope

Umbrella

Vine

=== PROJECTILES =====

Here's just a simple list of projectiles found in the game. Most are found in many of the levels and they all deal the same amount of damage, so there is really no point in categorizing them all:

Box
Chair
Chest
Crate
Coconut
Fish Basket
Mayan Statue
Rock
Statue
Suitcase
Table
Vase
Water Cooler

[7] THANKS/CREDITS [0700]

Of course, this guide couldn't have been made without some extra help. Here is a shoutout to everyone who made this FAQ possible:

CJayC: For being an awesome host of an awesome site.

Eternal Czar Smapdi: For being the best co-author anyone could have, and for being yourself.

FESBians: Because you're cool.

You: For reading this FAQ.

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"So turn it back, turn it back to the day before"
- GoodBooks

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