

# Kirby: Nightmare in Dream Land Transformations Guide

by Expert Gamer Will

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Kirby : Nightmare in Dreamland  
Transformations Guide (Ver. 2.1)

By: Expert Gamer Will  
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## DO'S:

Use this guide  
Try opening this on a Notepad, it'll look better.

## DON'TS

Make profit of this guide  
Post it on your site without permission  
Change anything in this guide! '\_'

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## 2. Purpose of Guide

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"Why would you make a guide for transformations?" is probably what you're thinking. Well I made this guide for those who are wondering which power is best to use where and when. If you want to know about ALL the transformations possible then of course go to the Transformations section (#2). This guide should help you with beating the game or getting into certain areas that are extremely difficult to get to. Enjoy reading this guide!

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## 3. Transformations

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### 3a. Sword Kirby

I can't loose with this big sword!  
If I zig I cut 'em  
(If I zag, I cut 'em too!)

#### Abilities:

Slash - B  
Spin Cut - B  
Stab Slide - Down + A or B

### 3b. Parasol Kirby

The sun shines on

this parasol of mine  
Where I walk, enemies balk,  
    and I float gently down

Abilities:

Umbrella Strike - B

Umbrella Attack - Hold Down while in air

Protect - Press Down

Float - in air do nothing

3c. Hammer Kirby

    Pound 'em to the ground

    Pound pegs and break

        open new areas

Abilities:

Pound - B

Spin Pound - B

3d. Beam Kirby

    This beam's like a whip

    Whaa - pssssshh

        Beam it!

Abilities:

Beam - B

3e. Cutter Kirby

    The cutter boomerang is

    coming right back at ya!

Abilities:

Cutter - B

Multiple Cutter - BB

Back Attack - B then A when coming back at you

3f. Laser Kirby

    --- Light Amplification

    by Stimulated Emission

        of Radiation ---

    And it ricochets off hills too!

Abilities:

Laser Beam - B

3g. UFO Kirby

    Wow! I'm so lucky I copied

    a UFO! I can do four different

    moves. It depends on how

        long you hold B.

Abilities:

Shockwave - B (tap it)

Light Beam - B (hold for 1/2 a sec.)

Medium Beam - B (hold for 1 sec.)

Heavy Beam - B (hold for 1 1/2 sec.)

3h. Mike Kirby

    Uwaaahhh!

    Oooooh Yeahhh!

    Un-hunhhh! Baaaaby!

        Rock on!

\*Can only be used three times

Abilities:

Sing / Shout - B

3i. Throw Kirby

Try throwing  
enemies straight  
Press UP or DOWN to  
change the direction

Abilities:

Throw - B + UP or RIGHT or LEFT or DOWN

3j. Spark Kirby

BZZT. BRRRRZZZT!  
BRRRZZPPP! ZZZT

Abilities:

Sparks - B

3k. Fire Kirby

Fire!! Hot! So hot!  
Too hot to touch

Abilities:

Fire Breath - B

3l. Freeze Kirby

Stop! Come no closer!  
I'll chill you to the bone

Abilities:

Freeze - B

3m. Wheel Kirby

I ride fast like the wind  
Fast! Too fast!

Abilities:

Dash - B

3n. Burning Kirby

Flame Tackle Time!  
Who's gonna stop me?

Abilities:

Flame Tackle - B

3o. Crash Kirby

Warning. Use only  
as a last resort!

Abilities:

Explode - B

3p. Needle Kirby

Hands off!  
Here: pointy spikes  
There: pointy spikes

Abilities:

Needles - B

Needle Ball - B while in midair

3q. Tornado Kirby

Spin spin spin spin spin  
spin spin spin spin  
spinspinspin  
AAAAAUGGHH!

Abilities:

Tornado - B + UP or DOWN or LEFT or RIGHT

3r. Hi - Jump Kirby  
Big Jump = BIG JUMP

Abilities:

Hi - Jump - B + UP

3s. Sleep Kirby  
- DO NOT DISTURB -

I need my beauty rest

Abilities:

Sleep - -AUTOMATIC-

3t. Backdrop Kirby  
Whoo - HAAH

Once I grab a foe, throw  
him with UP, DOWN, LEFT OR RIGHT

Abilities:

Backdrop - B then UP, DOWN, LEFT or RIGHT

3u. Ice Kirby  
First I'll freeze `em, then I'll  
kick `em along! Brrrrr!

Abilities:

Ice Breath - B

3v. Ball Kirby  
Change form and  
Hold the A Button

BOUNCE! BOING! BOINK!

Abilities:

Transform - B

Bounce - Hold A (while you're a ball)

3w. Light Kirby  
Brighten those dark corners!  
X Can only be used once

Abilities:

Shine - B

3x. Stone Kirby

No one can hurt me!  
Look out below!

Abilities:

Transform - B

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#### 4. My other Guides

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I am currently working on:

(GBC) Monster Rancher Battle Card GB

(GBA) Sonic Advance - Chao Guide

(PSO) Star Ocean : The Second Story - Magic / Killer Moves

(PSO) Final Fantasy 9 - Abilities Guide

Watch out for them in the future.

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#### 5. Frequently Asked Questions

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1. Q: Can you mix transformations?

A: Not really. If you eat two things at the same time you'll either get a  
random

power or a power that's not that easy to get like Wheel + Wheel = Hammer.

Here's a few:

Ice + Ice= Hammer

(that's all I can think of at the moment)

\*\*I've been notified that these combinations don't always work.

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## 6. Contact Me

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This is my very 1st Guide that I made for Neoseeker! Anyway if you have any questions about my guide or you've found some missing things in it, you can e-mail me at Salevul8@aol.com or find me in Neoseeker as Expert Gamer Will.

### WHAT I'LL ACCEPT:

1. Mail asking to post this guide on a website
2. Mail telling me about something I missed
3. Mail about asking a question I didn't answer
4. Mail on suggestions to add on to this guide
5. Mail with encouragement/hate mail.

### WHAT I WON'T ACCEPT:

1. Mail asking about a question I answered  
(that's mainly all...)

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## 7. Goodbye!!

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Thank you for reading this guide! It was my first one and I had fun making it.  
To all Neoseekers; See Ya around Neo and check out my Neohome !!

-EGW >\_<

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## 8. Credits...

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Thanks to:

ExpertGamerWill - The Whole Guide

HydroKirby - Verified the Combinations & Informed me about the missing  
copyright date

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## 9. Revision History

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Ver. 1.0 : First copy of this guide.

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Ver. 2.0 : Added 'Credits Section.' (not much went in it...)

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Added 'Revision History.' (not much went in it...)

Ver. 2.1 : Added some things that I missed (the copyright date)

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Added to the Credits.