

# Lego Bionicle: Tales of the Tohunga FAQ/Walkthrough

by Vengeance

Updated to v1.2 on Apr 27, 2002

LEGO BIONICLE  
FAQ/Walkthrough  
for the game Lego Bionicle on the GameBoy Advance  
Version 1.2  
April 27, 2002  
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I. Introduction

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Hey! My name is Chris, known as Sweet Vengeance on the GameFAQs message boards! And this is a walkthrough for the game Lego Bionicle!

Let's just be honest; I only did this for the money. Heh. This is (or was) on the FAQ Bounty list at GameFAQs, and I'll get \$20 if I'm the first one to send in a walkthrough for it.

So enough of the small talk!!! Oh, by the way, these sites have permission to use any/all of my FAQs/guides/whatever without having to ask me for permission:

GameFAQs ([www.gamefaqs.com](http://www.gamefaqs.com))  
GBA Cheats ([www.gbacheats.co.uk](http://www.gbacheats.co.uk))

Remember, you must give me credit, and you also must never, ever, EVER edit anything in this FAQ. Also, if you want to publish this, and aren't shown on the list above, then you must e-mail me at [cstrittyrun@hotmail.com](mailto:cstrittyrun@hotmail.com) before publishing it. Thank you, and enjoy the FAQ!

~Chris

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II. FAQ History

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Version 0.1

April 19, 2002

Noticed the game was on the FAQ Bounty list.  
Stopped my other FAQs and started on this one right away.  
Started on "The Basics, FAQ History, Special Thanks," and "Legal Stuff".  
Beat the first two towns.

Version 1.0

April 20, 2002

Beat the game.  
Finished the walkthrough.

Version 1.1

April 21, 2002

Fixed an incy wincy mistake that probably would prevent this from being posted...

Version 1.2

April 27, 2002

Fixed some errors, did some updating, ya know, the usual.

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III. The Basics

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Controls:

D-Pad: Move.

A: Pick up things, read signs, talk, shake trees, confirm.

B: Jump, cancel.

L: Use the item equipped on the L Button.

R: Use the item equipped on the R Button.

Start: Pause (Inventory, Save, Quit)

Select: Select equipment.

Items:

Fruit: Throw at enemies.

Disc: Throw at enemies.

Launcher: Used to cling on to stuff.

Lavaboard: Surf in lava.

Drill: Go underground.

Trident: Throw water bubbles at enemies.

Hammer: Break rocks and things.

Kau Kau Staff: Get rid of trees.

Ice Pick: Create icicles; creates bridges over lava.

Firestaff: Blind all enemies in an area.

The "Mission":

There are six towns in the game. In each of them, you must:

A) Rescue the Toraga.

B) Collect the Toa Stone.

C) Collect both of the Vuata Maca Tree crystals.

D) Beat a boss.

You'll also find a new item in each town, and will sometimes have to do

something else (Find the Antidote, find the Element of Melting, etc.). While you're trying to do these things, you'll run into enemies along the way who'll try to stop you. Of course, with the power of this Walkthrough, they're nothing!

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#### IV. The Walkthrough

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First thing's first; English or French? If you're reading this, you'll probably choose English. :)

Next you'll come to a screen that says "Press Start". Do so. Now, go to Options, and choose if you want to turn the Sound Effects and Music ON or OFF. Press A to toggle.

Now go to "Exit" and press A. Then highlight "Start Game" and press A. You'll come to another screen with two choices; "Options" and "Training". If this is your first time playing, I'd normally recommend selecting "Training". However, the first level in the game is the same level as the Training level...

If you've selected "New Game", select a name for your character. Your default name is "Takua". Now, design your character by selecting the color of it's head, arms, and legs. Now, you'll see an opening story...

"In a time before time, the island of Mata Nui was a tropical paradise. Then a shadow fell across the island-- A shadow known as Makuta. In the dark years that followed, the islanders put their faith in a legend... a legend that foresaw the arrival of six mighty heroes: the Toa. For only the Toa will have the strength and courage to bring peace and light back to the world. As Mata Nui awaits the arrival of the Toa, a lone islander unknowingly begins a quest... ..a quest that will change Mata Nui forever."

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-----CHAPTER 01- Training  
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Enemies: None

Whoa. Once you continue, you'll see another... Thing with you on the beach shore.

"Good morning, ! I've heard that Turaga Whenua wants to see you. Head up this beach and talk to everyone you see. You'll eventually come to the cave entrance to our underground village, where you'll find Whenua! Press the A BUTTON to read signs and talk to other characters. If you want to exit a conversation or menu, press the B BUTTON."

Advance through the dialogue by pressing A. Now head up and right to read the sign.

"Don't forget to read all the signs!"

Wise advice indeed. Keep going to the right and you'll see another sign.

"Save your game often! To access the save game menu, press START. On the pause screen, highlight SAVE GAME and press the A BUTTON."

If you're in Training, you can't save your game right now, but when you're playing for real, you can save anytime you want. Anyway, keep going up, where you'll come across another sign.

"During your adventures, you'll face many obstacles that have to be jumped. Stand still and press the B BUTTON for a short jump. Press the B BUTTON while running for an even longer jump!"

Jump over the rocks blocking your way. You'll find some more rocks; jump over them too. Now you'll come to an ocean. Read the sign on the coast.

"Warning: Deep water. Use your long jump to cross!"

Get a running start toward the island, and then press B to jump over the water separating you and it. Do another long jump to get on the beach on the other side. Go left, and jump over the rocks. You'll meet another "person".

"You're quite the athlete -- I saw how well you jumped over those obstacles! To pick up medium-sized stones, walk next to them and press the A BUTTON. Press the A BUTTON again to throw the object in the direction you're facing. Hold the A BUTTON down longer to throw farther. Walk up the beach to see how to fling objects. Bye!"

...Whew. Practice with the stones around you if you want. When you're done, walk up and talk to another guy...

"Your flinger is used for throwing small objects like rocks, Madu Fruit, snowballs and discs. Walk over small objects to pick them up. Get fruit from trees by standing next to them and pressing the A BUTTON. Give it a try!"

Try it on the tree next to you; some blue fruits will fall out. When you're ready, go to the right and read the sign.

"Reading this sign begins the flinger practice. Hit as many villages with Madu Fruit as you can! Use your L BUTTON or R BUTTON to throw Madu Fruit. You only have a short time."

Here we go. You'll be in the center of a circle of rocks, with villagers surrounding you. Hold down the direction in which they are, and then press L or R to fire a fruit at them. Pretty bad, eh?

Once you're done, you'll be told how many villagers you've hit. Jump over the rocks, and head northeast. You'll meet yet another nameless person...

"Excellent work, ! You've learned a great deal in a short time. Cross water using Hoi turtles as stepping stones. Before you can grab a Hoi turtle, you have to startle it. Startle a Hoi turtle by jumping on or throwing an object at it. Walk next to them and press the A BUTTON to pick one up. Now walk over to the stream and throw the Hoi turtle in by pressing the A BUTTON. Once the Hoi turtle is in the stream, you can jump on top of it. Be quick about it, though - the Hoi turtle may move if you're not fast enough!"

So jump on a turtle, pick it up, and throw it in the water above you.

Then jump on it, and then jump to the other side. Do it again to get to the land to the left of you; this time, though, there'll already be a turtle in the water (At least from my experiences). Read the sign above.

"To push and pull boulders, walk next to them and press the A BUTTON. Place boulders on switches to unlock doors and solve puzzles!"

There's two switches around here; push both of the boulders on them to open the door to the left. Follow the path, and you'll find another person.

"Whenua is waiting for you, little one. He has a matter of great importance to discuss with you. Enter the cave ahead to visit Onu-Koro, our underground village. Good luck!"

Keep going, and if you're playing "Training", you'll be at the "Start Game/Options" screen again. Congratulations! You've beaten "Training"! Now choose "New Game".

If you're playing "New Game", however, you'll be in a village.

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CHAPTER 02- Onu-Koro  
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Enemies:

Blue Bug: Slow, slow, slow, and easy, easy, easy. One hit will take them out.

Yellow Spider: Faster attack speed than the Blue Bug, and it takes two hits to kill, too.

Scorpion Digger: These guys ambush you from the walls. Be careful; they're fast! Two hits will kill them, though.

Once you enter the village, you'll see a Bula Berry to your left.

"You just found a Bula Berry! It restores some of your health."

To the right...

"You just picked up a Vuata Maca Tree Fruit! It gives back some energy."

Enter the cave to the left...

"GUARD #1: Halt! Who goes there!

GUARD #2: Yeah -- who goes there!

GUARD #1: I already said that!

GUARD #2: Said what?

GUARD #1: Who goes there!

GUARD #2: Why are you asking me?"

There might be more, but I found it so lame that I pressed B...

These two guards have lots of pretty useful information, so talk to them for a while. Then head right.

"Our village is in desperate need of your help! We fear that the Vatuka Beast has Whenua and he is being held captive in the passageways to the east! You will need Vakama's Firestaff to see your way in the dark

tunnels. It can be found in the village."

Go to the right side of town to find it.

"You have found Vakama's Firestaff! It will let you see in the caverns. Equip it by pushing SELECT and then choose Vakama's Firestaff from the menu."

Press Select, highlight the staff, and press either L or R. You will have it equipped. Push the button you assigned for it to use it.

Now, go to the southeast corner of the area, and go deeper into the caverns...

First off, about the Firestaff: Using it will stun all enemies in an area for a few seconds, but it consumes one energy circle. Refill it with one of the plenty energy orbs in this area.

Shoot a fruit at the blue bug below; shoot two more at yellow spider to kill it. You'll soon come to a fork... Either way, you'll get an energy thing (Which refills your Firestaff's energy), and will have to kill a blue bug.

The bottom path has a second energy thing to the far right; once you nab it, head to the top path and go right, getting another energy thing on the way (You can tell how hard the rest of this game is, eh?). Keep going right to get another energy thing.

Keep going right, and nab another energy. Go up the path, and then INSTANTLY HEAD BACK DOWN, as a boulder is headed your way. After it's safe, go up, and kill the spider to your left with two fruits. Get the energy near the spider, go right, and get another energy (...). Go down. A boulder will roll upwards toward you, so dodge it. Kill the two blue bugs below you, and keep on going.

You'll be at another fork. Go to the right for an energy orb, and take out the spider on your left. Keep going left, grabbing two energy things on the way. In a small alley, another boulder will roll your way, and you'll also come across another spider. Kill this one and a health thing will appear. Grab it to restore your health.

Get the energy thing, go down, kill the spider, and get another energy thing. Head to the right, but watch out for falling stalactites! At the fork, get ready to fight three blue bugs. One or two of them drop a health thing. Also, there's some more energy refills here.

Head up, killing a spider to your right (drops a energy thing), and one to the left (drops a health thing). Keep going up, until you get to a fork. Head left, get the energy, kill the bug, and head right. Watch out for the boulder.

Go farther to the right, killing the spider. Go down. You'll be at yet another fork. Head right first. Kill the spider, get the energy and health recoveries. Then head back and go down. Kill the blue bug and the spider and continue.

You'll see a suspicious pile of rocks... Which slowly transforms into a rock monster!

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Easy, if you're good. Attack him right when he forms; or else he'll summon some little annoying rock critters to also attack you. If you attack him before he manages to make them, then he'll keep trying to make them until you either miss him or kill him.

The Flamestaff doesn't work on the boss, but it does on the little critters. Still, I wouldn't use it. The little rocks take one hit each to kill, while the boss takes five.

If you didn't manage to kill him before he made the little guys, then just run around, stopping to throw fruits every once in a while.

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After killing him, you'll get an item which raises your max health and energy by one circle.

Now, move the boulders on the two switches, and you'll release Whenua!

"Thank you for rescuing me! You're quite the adventurer. We had better get back to Onu-Koro! There is much that I must tell you. Follow me!"

And you'll be out of that part of the cave.

"It is a time of great danger, . The island of Mata Nui is under siege by the evil Makuta! Dangerous beasts wearing the infected masks of Makuta roam the land. Each of the six villages on Mata Nui are in danger! I have heard that some of my fellow Turaga are missing... and their tools, like Vakama's Firestaff, have been scattered about the island. Makuta has also stolen the sacred Toa Stones that used to tell the legends! You must seek out the Toa Onua Stone in the passageways north of here. If the Toa Stones are not recovered, the Legend of Mata Nui cannot be told. Alas, that is not the end of it. The Vuata Mace Tree that provides fruit to our village has been poisoned! Only by finding the two Vuata Maca crystals and returning them to the tree it can be healed."

Right above you is an item...

"Wow! You just found the Volo Lutu Launcher! This will allow you to grab objects from a distance."

Now, go to the northeast section of the cave. Go deeper into the caves...

Go right and kill two blue bugs, and a yellow spider. Go down, and kill another spider. Keep going down, and read the sign...

"Use your Volo Lutu Launcher here! Remember to hold down the L BUTTON or R BUTTON once it has attached to something."

Equip the Launcher in place of the Flamestaff. Shoot the launcher at the rock on the other side of the pool. You'll fly across. Quickly kill the two spiders, and then slowly advance to the left... Because a weird looking enemy will crawl out of the wall. Kill it with two fruits. Kill another spider below you, and continue on.

Kill the four blue bugs, and the spider at the bottom. Now go to the right, and...

"You have found a Vuata Maca Tree crystal!"

Go left and down, killing the spiders on the way. Look out for a digging scorpion thing in the room below. Also, there's two blue bugs that'll attack, and a yellow spider. Shake the tree for some fruit, and then head to the right.

Step on the elevator, which will take you up. Go left, killing a yellow spider below you, and a digger above you. Keep going left, and kill the spider. At the western wall, you'll find the second Vuata Maca Tree crystal. Head north for a new kind of fruit. I'll just call it "Solar Fruit".

Equip it and throw it at the rocky wall. Keep going up. Get the Toa Stone, and you'll be teleported back to the city.

"Thank you for getting our Toa Stone back! You are now free to go to the next village."

Go northeast, and talk to the guy so that he'll restore the Vuata Maca Tree. He'll then give you one of those things that give you an extra health and energy circles.

Now go to the northwest, and talk to the guy guarding the way, Onepu.

"You have done well, . To continue you must first race me, Onepu, the greatest of all the Ussal Crab racers! Collect all eight buried crystals to win. Each crystal will give you special abilities."

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\_\_\_\_\_/Mini-game: Ussal Crab Race

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Use the control pad to move around, and dig. The object of the game is to touch all of the square crystals. There's eight in all. Although watch out, the others are faster at digging than you are.

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Now, you're free to go to the next place. By the way, if you want to play this game again, just talk to Onepu.

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CHAPTER 03- Ga-Koro  
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Enemies:

Ambush Bug: Bugs that crawl out of the ground and charge you. They're pretty fast. One hit will kill them, though.

Big Blue Beetle: Slow, and easy. Four hits will kill them.

Plant: These appear as sprouts, but then bloom as soon as you come near them. They take three hits to kill. Throw a Solar Fruit for some fun.

Grasshopper: One of the hardest enemies in the game. If you're far away, they chuck rocks at you. If you're close, they hit you, hard, knocking you back a bit. To make matters worse, they take six hits to kill, and



are hard targets to hit. I recommend using Solar Fruits against these guys.

Crab: Jumps out of the water and comes toward you if you walk near it. Annoying, but not too hard. Stay back and launch three fruits at it to kill it.

Leave the cave, and get ready for a hard journey. Go down, killing a grasshopper and a beetle. Be careful; they're tough. Now, there's two paths you can take; you can either go down and right, or right and down. I recommend going right then down, as you won't have to face a bunch of enemies.

If you take the path to the right, you'll fight a couple of ambushing blue bugs, but they're only one hit. You'll also fight a beetle, and four more blue bugs at the end. At the far right of the screen, throw the turtle into the water, and hop over.

Taking the path down requires you to fight a couple of grasshoppers, around three-four blue bugs, and two annoying crabs who jump out at you from the ocean.

In either case, head to the right, and you'll eventually be at another screen.

You'll find another "Use your Voto Lutu Launcher" (Whatever) sign here, so use it to grapple on the seaweed to the right. It'll take you over to the other side (Note: DO NOT GRAPPLE THE SEAWEED BELOW YOU, OR YOU WILL GET A MOUTHFUL OF DEATH!). Fight a blue bug and a beetle (and possibly a grasshopper), and go down.

Jump down, fight the bug and the beetles, and the annoying crabs and grasshoppers. Then go down and right, and make the tough jump down. Fight the beetle, the bug, and the plant, and jump to the left. Continue down, and you should be in Ga-Koro.

Talk to the guy blocking the bridge...

"Welcome to Ga-Koro! You may have access to our village by participating in our boat race. You'll race against me. I'm really fast! Your rowing team will follow the drumbeat you play with the R BUTTON and L BUTTON."

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\_\_\_\_\_/Mini-game: Boat Race

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This is quite hard. You move with the L and R buttons. Using A and B makes you go in reverse. Try to press them at the same time. Also, press R repeatedly to tilt your boat to the right, and L to tip it to the left. It takes a while to get the hang of, but I got in first place on my second try.

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Whether you win or not, you may enter the village.

Take the southeast bridge, and talk to the guy you see.

"Greetings, fellow islander. Our Turaga, Nokama, is missing! We think that she has been captured by the Makika that lives in a cave across the harbor. Will you help us rescue Nokama?"

So, you have a new journey... Go northwest, and you'll find that this Vuata Maca Tree needs restored, too. Go northwest again, and you'll be in a new area.

Go to the left, and throw some fruit at the plant. Keep jumping across the small islands until you get to the larger island with the turtle. Kill the bugs that appear, and head to the right.

Go up, and you'll see some another island. Jump on it (it's kinda hard), and then jump to the left, killing the plant. Island hop up, killing the bugs. And on this island, you'll find the first Vuata Maca Tree crystal.

Now go far to the right, throwing fruit at the plant and the beetle. Then continue to the right, and refill on ammo by shaking the tree, if you need it. Read the sign next to the cave.

"The Makika that lives in this cave is immune to Madu Fruit! Be careful!"

Get ready...

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\_\_\_\_\_/BOSS: Makika  
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Now THIS is a hard battle, especially if you don't know what you're doing. You can't harm it with fruit. So what do you do?

Save right when you enter the cave. Then pick up a rock to the left, and chuck it at Makika. Now, IMMEDIATELY run over to Nokama and pick her up (With A), and run out of the cave before Makika recovers. If you're too slow, Makika will pick YOU up, and throw YOU out of the cave. You just have to be quick.

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After leaving the cave, you'll automatically be teleported to Ga-Koro.

"Thank you for rescuing me, little one. The island of Mata Nui needs your help! As I have learned, some of the sacred Toa Stones are still missing. Our own Toa Gali Stone was taken by a creature that lives in the cliffs across the harbor. The harbor is to the southwest."

Get the gem that raises your Health and Energy, and go southwest. You'll see a sign.

"WARNING! Daikau plants don't just try to eat you. You can throw a Madu Cabolo (Solar Fruit) into one, and it will make an even larger explosion! Make sure to stand far enough away when you try it!"

Go down and use the Launcher to pull yourself to the other side. Go down, killing a plant and a bunch of bugs. Keep following the straightforward path until you get to a fork; go up for energies, and down to continue. Keep going down, squashing bugs along the way, and you'll come across another fork; go left to replenish your fruits.

Now, go to the right. You'll see yet ANOTHER fork. Keep going right, despite what the sign above you says. You'll get the second Vuata Maca Tree crystal. YaY. Now go left a little bit, and blow up the weird-

lookin' wall above you with a Solar Fruit. Your health and energy will increase by another circle.

Now go up. You'll soon run into another fork. Go right, and go up the elevator. Go up, and you'll find the second Toa Stone! You'll automatically be warped back.

"Thank you for getting our Toa Stone back! You are now free to go to the next village."

Go northeast, and jump to the island above you.

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CHAPTER 04- Po-koro  
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Enemies:

Ammo Beetle: Now THESE guys are annoying! They repeatedly shoot things at you, and they do it quickly. I don't really have any strategy to be them other than stay close and fire.

Scorpion: Can't be hurt with fruits. Use the Drill to go underground, and while it's busy hitting a rock, pop up under it to kill it.

Bird: These are very annoying, too. They circle around you, attacking you at random. I think two or three hits causes them to fly away.

Go northeast to the next area. Keep going right until you see a guy above you. Talk to him.

"You can use the drill to dig under some enemies and knock them over or to dig under walls like this one. Giant scorpions can be distracted with a boulder."

Go to the right, and down, and pick up the item...

"You have found Whenua's Drill!"

Go back up to the guy, and drill underneath the wall with the hole in it. Watch out for that annoying spider on the other side! Go left, and you'll come across a cliff. Long jump over it. Kill any bugs you see, and continue.

Now, use the drill, and run past any enemies you see until you come to a cliff with a bird. Just run around and hit it, and it'll eventually fly away. Jump over the cliff, and head to the left. Switch to the Voto Lutu Launcher or whatever it's called. You'll see a stone or a tree or something to the far left. Grapple on to it, and time it right so that you'll get to the other side (It takes a LOT of practice). Go left to get to the town.

"GUARD #1: Stop! Who are you!

GUARD #2: What do you want!

GUARD #1: Why are you here!

GUARD #2: How do we know you aren't an ally of Makuta?

GUARD #1: What's the password?

GUARD #2: There isn't a password!

GUARD #1: That's right. Ok, you can pass.

GUARD #2: I already live here!"

Blargh. Anyway.

Go west. Get the hammer, and jump over the cliff. Go to the left, and use the Launcher to grab on to one of the tree/rock things sticking out of the cliff. Now, walk far backwards, and hold L or R (whichever you equipped the Launcher to). You'll get to the other side.

Go left, and cross the bridge. Kill the bird and the bugs. Equip the hammer, and smash the rocks. Kill those annoying bugs, and get the Vuata Maca Tree crystal in the upper left corner. Use the Launcher to get across the chasm, and you'll be in a new area.

Go to the right, and walk up. Talk to the guy.

"Help, my Moa Bird is trapped behind those two boulders and neither of them will move!"

Smash the boulders with the hammer.

"Thanks for helping me get my Moa Bird out."

You'll get a thing which raises your health and energy. Now go to the left wall, and get the second Vuata Maca Tree crystal. Now, see those circles with the dots in the center? Use the Drill to touch them from underground. The pillars to the north will disappear, allowing you to continue.

Slowly advance up, taking out one green bug at a time. But be careful; there's a lot of them, and they're fast. Once they're all gone, drill underground and touch the dots. You'll open up the cage.

"If was so hot in that cage! Let's go back to the village, it's much cooler there."

And so you'll be there.

"You're the best, ! The desert just won't be the same when you're gone."

Grab the extra energy/health thing. Talk to the shaman above you, and if you have both tree crystals, he'll give you another one.

Then go south. The path isn't really difficult... You'll get a Disc on the way.

At the end, you'll fight a boss.

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/BOSS: Giant Scorpion

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Once again, a rather difficult boss fight. Like the little scorpions, the big one can't be hurt by fruit. Use the drill to go underground, and then step beside a boulder, so that it separates you from the scorpion (Remember what that one guy said?". It'll start to attack the boulder. Now, go underneath the scorpion and pop up. It'll damage it. Do this one more time, and you'll win, getting the third Toa Stone.

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You'll be back in the village after this.

"Thank you for getting our Toa Stone back! You are now free to go to the next village."

Now go northwest, and you'll play a mini-game.

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\_\_\_\_\_/Mini-game: Koli Football

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Somewhat easy. Go next to a stone, press A, and aim it at another person's goal. You have to break the pillars before you can score, though. Also, you can shoot stones at other players to stun them for a while. The B Button will allow you to "attack" other players, which also stuns them temporarily.

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After this, the guy will move, and you'll be allowed to pass.

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CHAPTER 05- Le-Koro  
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Use the Launcher to pull yourself to the other side, and continue left. Talk to the guy you see.

Go up. Now, equip the Launcher and stand behind the stone. A bird will come toward you. Shoot the Launcher, and grab on. The other rider will fall off, and you'll be allowed to go on. Get ready for another mini-game...

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\_\_\_\_\_/Mini-game: Kewa Bird Riding

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I thought it was kind of fun, but it was also very hard. No, it wasn't surviving that was hard; it was winning. It doesn't matter if you're the last one to live; it all depends on how many kills you have.

Press A to fly up, and B to fire. L shoots the Launcher.

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Talk to the guy next to the pole.

"Your skill at riding the Kewa Bird is impressive! I must ask for your help. Matau, the Turaga of our village, has been kidnapped. Only Matau knows the secrets of the Toa Lewa Stone! You must rescue him if you can..."

Duh.

Go up the elevator, and go left. You'll get Nuju's Ice Pick. It can be used to cool lava, or use it with the Volo Lutu Launcher.

Now there's two places you can go: Southwest or southeast. I went southeast.

Don't worry if you're running out of fruits; switch to the Disc if you are.

Taking the southeast elevator:

Go east, and north. Keep going north, and then west. Then go south until you get to a bridge. There's a Vuata Maca Tree crystal on the other side. Then go north.

Get the Vuata Maca Tree crystal on the right, and then go left and read the sign.

"DANGER: Eagles are known to carry objects as big as medium-sized rocks!"

Go left, and an eagle will pick you up, and carry you left. You'll see a nest with baby eagles and Matua in it! The eagle will attempt to drop you in the nest, but he'll miss. Time for some more ingenuity...

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\_\_\_\_\_/BOSS: Eagle  
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This is another boss that can't be beaten by sheer strength. All it takes is a little intelligence. Walk far to the right, picking up a boulder. Now, walk to the left of the platform, and the eagle will pick up the boulder instead of you! Then he'll go back and drop it on one of his babies.

Repeat this three more times, and then it gets tough. There's one more baby left. But where's the last boulder? Go southwest of the sign, onto the little isle. Then jump left again, and there should be a hidden boulder there. Throw it back onto the big platform, pick it up, and walk towards the eagle. Now all the babies are dead! YaY!

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Now, let the Eagle pick you up and take you to the nest. DO NOT GO DOWN AND LEFT AND USE THE LAUNCHER!!! That's what I did the first time, and I was stuck. If you DO do that, then use the Launcher to run into the dead babies until you die. That's the only way out of it.

After the Eagle drops you in the nest...

"Oh, -- you saved me! Time to go back to the village."

VROOM!

"Once again you have proven that a small stature does not prevent great deeds! As a reward for rescuing me, here is Matau's Kau Kau Staff. With it you can clear trees from your path. Use it wisely! On the foolish use the Kau Kau Staff without good purpose. Once you find the Toa Lewa Stone, you must go to the ice lands to the northeast. I've heard that a strange tree nearby may provide the answer to the location of the Toa Lewa Stone. Search wisely, and may Lewa look out for you!"

Give the Tree crystals to the guy near you to get an energy/health increaser. Now go southwest.

Taking the southwest elevator: Go left, and take the bottom path. You should see a gear at the end. Now jump north, and go northeast, using the Kau Kau Staff on the small tree at the very edge. Cross the tree to get a second gear. Then go down, and to the right, jumping to a hidden platform above you. Get the gear. Now go down a little bit, using the Kau Kau Staff on the tree, forming a bridge. Get the final gear. Then go far to the left, crossing the bridge to the next area.

Press A at the tree, and you'll put all four gears on the tree. Then you'll get the fourth Toa Stone! You'll go back to the village.

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CHAPTER 06- Ko-koro

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Now go northeast. You'll play another mini-game.

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/Mini-game: Snowball Fight

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Just keep smashing A, while aiming with the directional buttons. This game is mostly based on luck.

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Go northeast some more.

"GUARD #1: Go back, or you'll be frozen in ice!  
GUARD #2: No, you'll be buried in snow.  
GUARD #1: Frozen in ice is better.  
GUARD #2: I like buried in snow!  
GUARD #1: Let's compromise: go back or you'll be really-really cold!"

Ha. Ha. Ha. Equip the Ice Pick, and keep going northeast.

Look out for those big birds! If one flies up into the air, use the Ice Pick to create a icicle. If you do it right, the birds will land on the icicle and die. Keep jumping across the snow islands, until you get to the top.

You'll be in a village. Go northwest (the northeast is blocked).

In the northwest area, near the beginning, equip the Ice Pick in one hand, and the Launcher in the other. See that island below you? Make a icicle near the edge, and grab onto it with the Launcher. Then step far back, and launch yourself to the island, to get another Disc. Then do the same thing to get back over to the other side. Keep going to the left, jumping on the isles. At the top, you'll get the first Tree crystal. Go to the right to find Nuju. You'll be back at the village.

"As a reward for rescuing me, I have a gift for you... Nokama's Trident! With this staff you'll be able to launch water bells at your enemies. Now that you have proven your ability, I must ask for your aid. The sacred Toa Kopaka Stone has been stolen from Kini-Nui. It must be found and returned so the Legend of Mata Nui can be told. In addition, Makuta's henchmen have stolen the Element of Melting from our village. This artifact helps us melt the ice that covers Mt. Ihu and lets some

water flow freely around our village."

Get the Trident. Go southeast.

Go up, and jump to the other place. Get the Tree crystal to the left. Now jump back down, and go right, taking a narrow path going east. You'll get the Element of Melting.

Now, this part is quite hard. Equip both the Ice Pick and the Launcher. Now, go to the clear area to the left of where you got the Element of Melting. Make an icicle on the very edge of the cliff. The stand far away and use the Launcher. You should be pulled to the other side. If you aren't, keep trying!

Now, equip the hammer and a weapon (preferably a Disc). Get ready for a boss fight...

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\_\_\_\_\_/BOSS: Snow Birds

Quite easy, if you ask me. Smash open an ice box with a hammer, and stand back. A bird will come out and fire rocks at random directions. Once it's fury is over, launch fruits/discs/whatever at it. Do the same with the two other ice boxes, and the Toa Stone is yours.

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You'll get sent back to the village, with permission to go to the next town. Go through the northeast exit.

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CHAPTER 07- Ta-koro  
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Equip the Ice Pick in one hand, and Discs in the other. Use the Ice Pick to go through lava. Keep going to the right.

"GUARD #1: There he is! Let's get him!  
GUARD #2: We can't let him get away!  
GUARD #1: Stop where you are!  
GUARD #2: Ok!"

I pressed B as fast as I could...

Weirdly, you can go inside the house to the right. Although it's not really a house...

Talk to the guy above with the red staff.

"I've heard about you, . You're just a villager! You've come very far for one so small. I've heard about how skilled you are, but I am not convinced. Are you strong enough to recover the lost Toa Tahu Stone? I don't think you're up to the task! But I am willing to give you a chance. Before you can help us find our Toa Tahu Stone, you must help us purify the only source of water to our village. Makuta's henchmen have poisoned our wells, and we need to find them! If you can find an antidote, I'll give you the help you need to find the Toa Tahu Stone."



Go to the right, and get the Lavaboard. Then go down, and read the sign.

"Ignalu Lava Surfing: Push the A BUTTON to go as fast as your Lava Board will carry you. Good luck!"

Go ahead and race.

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\_\_\_\_\_/Mini-game: Lava Surfing

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Like the last one, keep pressing A, but also maneuver your board around with the directional buttons. It's pretty tough.

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NOTE: If you've beaten all six of these games, you get a Copper Mask! To see it, just press Select. It'll appear at the top. I don't think it really does anything...

Once you're done surfing, go back and talk to the guy you talked to earlier. It seems a different guy is in his place...

"It's about time! Where have you been? Vakama has been taken by a band of hot-headed Fire Maha! Only you can save Vakama, as I must stay here and guard the village."

Now go south, back to where the two guards were. Then go up. Go northwest, and grab the antidote. Despite what it says, go northwest, and you'll be in a new area.

Equip the Discs. Hopefully, you have at least two. Now, go up.

"Help me! Those Maha over there have the key to this cage. You must knock them all out to get the key!"

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\_\_\_\_\_/BOSS: Fire Maha

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Keep chucking Discs at them until they die. If you don't kill them all, you can try again. They're about two hits each.

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Get the key, and open the cage by pressing A. You'll be warped back to the village.

"Well, I guess you've passed the test, but I think you were lucky! There is little time remaining to find the Toa Tahu Stone! You must find it quickly before it is lost in the depths of Mt. Ihu forever. Now get going!"

Get the energy/health increaser. Go far to the right.

Use the Lavaboard, and throw discs to go forward. There's a Tree crystal in the southeast corner. Get the Toa Stone at the end of the lava maze. There's also another Tree crystal in that room. If I were you, I'd go back to get the last health/energy increaser in the game.

Now, back in the Toa Stone room, equip the Ice Pick. Go over to one of the big boulders, and make a bridge across the lava using the pick. Drag the boulder over and put it on a switch. Do the same thing for the other two. A crystal will appear, but you can't break it with your hammer. So what do you do? Put a small boulder in the geyser above you, and it will crush the crystal.

This causes a cave-in to occur, dragging you underground. Use the Launcher to grab onto one of the animals. Then you get to play a mini-mini-game, where you just dodge rocks, stalagtitities, and exploding lava. Eventually, you'll get to the end. Enjoy the ending!

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#### V. Special Thanks

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I'd like to thank...

~CJayC, for starting and maintaining GameFAQs, the best video game resource site on the net!

~CJayC, for giving me \$20! Wa ha ha, you own, man!

~CJayC yet again, for putting this up on GameFAQs.

~The guys over at [www.gbacheats.co.uk](http://www.gbacheats.co.uk), for putting this up, and for running the largest GBA site I've laid eyes upon.

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#### VI. Legal Stuff

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