Madden NFL 2002 FAQ

by zephyrmaster

Updated to v1.11 on Mar 4, 2003

This walkthrough was originally written for Madden NFL 2002 on the GBA, but the walkthrough is still applicable to the PSX version of the game.

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* for Gameboy Advance	*
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Created on: 9/15/02 Last Update: 2/24/03 Updates-5 Version	1.11
Updates:	
2/24/03	
+ Updated Credits/Etc. Section	
+ Other minor changes	
1/12/03	
+ ASCII title added	
+ Minor changes and updates	
11/18/02-	
+ Updated player names on All-Madden Team (Contributed by DaddyBea	r)
+ Added a few more hints and questions.	
+ Added 'Thanks' section	
+ A little here, a little there (touchups)	
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Madden 2002 is a Gameboy Advance game that tries to simulate the game of football. It uses all the same rules as the NFL, and those rules can be found almost anywhere on the internet. This game isn't a very highly acclaimed game for the Gameboy Advance, but it is one of my favorites. This game was one of the first sports games in general for the GBA, and it is pretty good. This is the first generation of what I hope will be many games in the series on a handheld platform.

- Q: How do I tackle another player?
- A: Press L while you are on defense (you get used to it).
- Q: How do I pass the ball?
- A: After pressing A to hike the ball, press A to see the list of recievers. Just press a corresponding button to pass to the reciever.
- Q: Are there any unlockable things in this game?
- A: Nope, sorry.
- Q: Are there any easter eggs for this game?
- A: Not really, but after you score a touchdown, pressing A, B, L, and R produce sounds. B is a horn, A is a whisle, and L and R are "body sounds".
- Q: What are the highest ranked teams?
- A: The Buccaneers, All-Madden Team, Raiders, Ravens, Packers, and the Titans.
- Q: I can't run the ball? How do I run it well?
- A: Utilize the B (spin) and R (jump) buttons. Running towards the sideline or with good blocking is helpful in gaining good yardage on the ground.
- Q: What are your "favorite" plays?
- A: On offense, it's I-form: HB Strong. I can usually net 20+ yard gains, on the ground! On defense, I love the 3-4 7 man blitzes, as I can frequently block passes and pound them if they decide to run the ball!

Q: I just pressed the audible button on accident! How do I "unaudible"? A: Try the L button. The other buttons will change the play. (You could always go into the menu and change an audible to your play and then select it, but that's the slow and tedious way of doing it.) Q: How do I do an onside kick? A: Press B to audible, then press B or A depending on which side you plan to kick it on. Q: I'm lazy, is there anyway I can beat a team without playing a whole game? A: Yes, but it's cheap. If you ever get ahead of a team in points, going to the options menu and selecting "End Game" at the bottom will immediately end the game at the current score. Q: Why are the Houston Texans so horrid in this game? A: Because in real life they are. Just kidding Texan fans, it's because the players EA put into the game are generic (i.e. No. 34... etc...), because the Texan's roster was far from finalized when this game was made. Q: Help! I can't find franchise mode! Where is it? A: Sorry again, Madden 2002 doesn't have a franchise mode. ******************** Menu Options ************* General Menu Commands: B- Back A- Select/Continue Start- Continue _____ Game mode Explanations Play Now- Play a game with two teams in any stadium and with multiple other options. New Season/Continue Season- Play a season where you play through the 17 weeks until the playoffs and eventually the Superbowl. New Playoffs/Continue Playoffs- Play only the playoffs, and play until the Superbowl. Game Options -----Pregame-Quarters: Select a quarter length of 3, 5, 10, or 15 minutes Location: Select a location from 33 different stadiums Weather: Choose weather(fair, windy, raining, snowing, night, variable)

Endurance: Turn endurance on/off

In Game-

EA Sports Ticker (Only in Season Mode): Shows scores for other games being played by other teams.

Instant Replay: Allows you to view an instant replay of your last play. Commands- L- Rewind R- Fast Foward B- Slow Motion A- Play

Statistics: Three options to view statistics:

Game Stats- See stats like the score, totals plays/yards, td's, fg's, possession time, tackles, and much more. L and R scroll left and right. Team Stats- Shows stats of individual players. L and R scroll. Score Summary - Shows the total scores in each period plus brief descriptions of the last three scores.

Gameplay Options:

Set Audibles- Set audibles to the A,B, and R buttons on offense and on defense.

Set Penalty Levels- Set various penalty levels on a scale of Off to 7. Set Music- Set music on or off.

Pass Catch Mode- Manual or Auto. Auto makes the computer try to catch the ball for you. Manual is best for the experienced player. Passing Mode- 4 or one. With four recievers, each reciever corresponds

to a button. That is the superior option for experienced players.

****	**********************	* *
*	Football Teams	*
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Complete Team Statistics:

Alphabetical Order

Key:

QB- Quarterbacks

RB- Runningbacks

R- Recievers

OL- Offensive Line

LB- Linebackers

S- Safeties

K- Kicker

P- Punter

DL- Defensive Line

Team Name	Overall	QB	RB	R	OL	DL	LB	S	K	P
Bears -Chicago	2	2	2	2	2	2	2	2	2	1
Bengals -Cinncinati	2	1	3	2	2	1	2	2	1	1
Bills -Buffalo	2	2	2	3	2	2	2	2	1	1
Broncos -Denver	2	2	1	3	2	2	2	2	3	1
Browns -Cleveland	2	2	1	2	2	2	3	2	1	2

Team Name	Overall	QB	RB	R	OL	DL	LB	S	K	Р
Buccaneers -Tampa Bay	3	2	3	2	2	3	3	3	3	1
Cardinals -Arizona	2	1	1	2	1	1	2	2	1	1
Chargers -San Diego	2	2	1	2	1	2	2	2	1	3
Chiefs -Kansas City	2	2	2	3	2	2	3	2	1	2
Colts -Indianapolis	2	2	3	2	3	2	2	2	2	1
Team Name	Overall	QB	RB	R	OL	DL	LB	S	K	P
Cowboys -Dallas	1	1	2	2	2	1	2	2	1	1
Dolphins -Miami	2	1	2	2	1	2	2	3	1	1
Eagles -Philadelphia	2	2	1	2	2	2	2	3	2	1
Falcons -Atlanta	2	2	2	2	1	2	2	3	1	1
49ers -San Fransisco	2	2	1	2	2	2	2	2	1	1
Team Name	Overall	QB	RB	R	OL	DL	LB	S	K	Р
Giants -New York	2	2	2	2	3	2	3	3	1	1
Jaguars -Jacksonville	2	2	2	3	1	2	2	2	1	1
Jets -New York	2	2	3	2	2	1	2	3	1	2
Lions -Detriot	2	1	2	3	2	3	3	2	1	1
Packers -Green Bay	3	3	2	2	1	2	2	3	1	1
Team Name	Overall	QB	RB	R	OL	DL	LB	S	K	P
Panthers -Carolina	2	1	2	3	1	1	2	2	1	1
Patriots -New England	2	2	1	2	1	2	2	3	1	1
Raiders	3	2	2	3	2	2	2	3	2	2

-Oakland										
Rams -St. Louis	2	3	1	3	2	1	2	3	1	1
Ravens -Baltimore	3	2	2	3	2	3	3	3	2	2
Team Name	Overall	QB	RB	R	OL	DL	LB	S	K	Р
Redskins -Washington (D.	2 C)	2	2	2	1	2	2	3	1	1
Saints -New Orleans	2	1	2	2	3	3	2	2	2	1
Seahawks -Seattle	2	1	2	2	1	2	3	2	1	1
Steelers -Pittsburgh	2	1	2	2	2	1	3	2	1	2
Titans -Tennessee	3	2	3	2	3	2	2	2	1	2
Team Name	Overall	QB	RB	R	OL	DL	LB	S	K	Р
Vikings -Minnesota	2	3	1	3	1	2	2	2	1	3
Texans -Houston	1	1	2	1	2	1	1	1	1	1
All-Madden	3	3	2	3	3	3	3	3	1	2
Overall:										
Highest rated t Raiders, Ravens					den, 1	Bucca	neers			

Lowest rated teams (1 or low 2): Cowboys, Texans, Cardinals

Complete Player List for the All Madden Team:

Note: First names given when possible.

Quarterbacks:

Dante Culpepper, Kerry Collins, Donavan McNabb

Runningbacks:

Edgerrin James, Charlie Garner, Jamal Lewis

Fullbacks:

Stephen Davis, Duce Staley

Recievers:

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Randy Moss, Issac Bruce, Terrance Owens, Cris Carter, McCafferey,
J. Horn
Tight Ends:
Shannon Sharpe, Keyshawn Johnson, Marvin Harrison
(Johnson and Harrison are actually recievers - DaddyBear)
Offensive Line:
Orlando Pace, Glenn Parker, Matt Birk, W. Jones, Jonathan Ogden,
Tony Boselli, Larry Allen, E. Mulitalo
Defensive Line:
Michael Strahan, Warren Sapp, Leroy Glover, Hugh Douglas, J. Johnson,
Tony Siragusa
Linebackers:
Chad Brown, Jeremiah Trotter, Ray Lewis, Derrick Brooks, Brian Urlacher,
J. Armstead, Darren Woodson
Cornerbacks:
Champ Bailey, Troy Vincent, Jason Sehorn, Donny Abraham
Safeties:
Rod Woodson, John Lynch, Shawn Springs, L. Millow
Kicker:
Martin Gramatica
Punter:
Dean Bennett
* (This list has been drastically improved by DaddyBear, who provided
the real names for many of the players)
Runningbacks:
C. Garner = Charlie Garner (Raiders)
J. Lewis = Jamal Lewis (Ravens)
Fullbacks:
S. Davis = Stephen Davis (Redskins)
Recievers:
Terrance Owens = Terrell Owens (49ers)
McCafferey = Ed McCafferey (Broncos)
J. Horn = Joe Horn (Saints)
Tight Ends:
K. Johnson = Keyshawn Johnson (Bucs) (Really a wide receiver)
M. Harrison = Marvin Harrison (Colts) (really a wide receiver)
Offensive Line:
O. Pace = Orlando Pace (Rams)
G. Parker = Glenn Parker (Giants)
M. Birk = Matt Birk (Bucs?)
W. Jones = Not Sure
J. Ogden = Jonathan Ogden (Ravens)
T. Boselli = Tony Boselli (Jaguars)
L. Allen = Larry Allen (Cowboys)
E. Mulitalo = Not Sure
Defensive Line:
W. Sapp = Warren Sapp (Bucs)
M. Douglas = Shouldn't this be Hugh Douglas? (Eagles)
J. Johnson = Not Sure
Linebackers:
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C. Brown = Chad Brown (Steelers)
J. Trotter = Jeremiah Trotter (Eagles)
R. Lewis = Ray Lewis (Ravens)
D. Brooks = Derrick Brooks (Bucs)
B. Urlacher = Brian Urlacher (Bears)
J. Armstead = Jesse Armstead (Giants)
D. Woodson = Darren Woodson (Raiders?)
Cornerbacks:
C. Bailey = Champ Bailey (Redskins)
T. Vincent = Troy Vincent (Eagles)
D. Abraham = Donnie Abraham (Bucs)
Safeties:
R. Woodson = Rod Woodson (?)
J. Lynch = John Lynch (Bucs)
S. Springs = Shawn Springs (?, he used to play for Seahawks)
L. Millow = Not Sure
Kicker:
Gramatica = Martin Gramatica (Bucs, his brother Bill who plays for
Cards is horrible)
Punter:
D. Bennett = Dean Bennet (?)
*******************
                          Buttons
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Menu Controls
-----
A- Select Option
Start - Select Option
B- Back
Play Selection Screen
-----
A- Select A play or type of play
B- Select B play
R- Select R play
L- Return to full list
Defense
-----
L- Dive (Before hike: Switch player)
R- Jump
B- Speed up
A- Switch player
Offense
-----
Before the snap:
A- Hike
B- Audible (Press A, B, or R to call one)
<- or -> - Motion (available on some plays)
As Qb:
L- Dive
R- Jump
B- Spin
A- Go into pass mode
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With the ball: L- Dive R- Jump B- Spin A- Speed burst ****************** Strategy, Hints, Tips ******************* Choosing The Best Plays/Play Selection Srategy _____ Defense 4-3: Best used as a defense emphazizing run defense while having fairly good pass defense. Be warned, bombs can burn this defense. 3-4: Very good defense for blitzing, allowing for 7 man blitzes! Okay at run and pass defense. Nickel: Best for pass defense in it's normal form. Mediocre run defense. Dime: All around average and good defense. Prevent 1 and Prevent 2 is useful to prevent a score or big gain. Goaline: All run defense, very poor pass defense. Use only if you are sure they will run (1-4 yard line), or if you really want to sack them (for a safety for instance) Special: FG and punt defensive plays -----Offense I-form: The premier running offense. The two backs in the backfield set up a situation with one runner and one dedicated blocker. Notable plays: HB Strong, HB Toss, Power Weak, Belly Weak/Stong Proform: A good all-around offense. Has the best long pass play and a few good running plays. Notable plays: Quick Outs, All Streaks Far + Near: Both of these types are generally used for running plays, though they do have some good screen passes and other short passes. Far - Notable plays: HB off tackle, HB/FB Dive Near - Notable plays: HB Toss, FB Dive Single Back: Good for both passing and running. Notable plays: HB Dives, Flea Flicker, Slot Reverse, HB Toss

Shotgun: Great for passing, poor for running, but it is possible.

Goaline: Obviously great for running short yardage but is also good

Notable plays: Post, HB Draw

Notable plays: QB Sneak, HB Power, FB Power

for short passes.

Special Teams: FG's, punts and fakes mainly. Notable plays: FG, Punt, Stop Clock, QB Kneel Various Tips and Hints -If a ball is tipped, switch to a player near the ball and try to catch it. A tipped ball can be often caught, especially if you are on offense. -When running with the ball, don't press A to speed burst to often because that tires out your player faster. -If you want an easy victory, just end the game whenever you lead in points. The game will stop right there. -For greater ease in running the ball, use the spin (B) and the jump buttons (R) for your advantage. A well timed dive can also net you extra yardage. The best plays are generally runs to the outside. -When you pass the ball, make sure you pass correctly. If you are going deep with a long bomb, you should press the reciever button very quickly, and that will produce a lob pass. A long press produces a bullet pass. -If your passes are frequently tipped, press the pass button for less time and before you pass, make sure to back your QB away from all of the linemen. -Kicking field goals require a feathery touch and good skill. If you are planning to just kick a field goal, it may be worth the time to do a running play to center the ball in the middle of the field. Kicking a field goal from either of the stripes can be difficult due to the touchy lateral controls. -On kick and punt returns, try to reach the sidelines as soon as possible, as that will allow you to gain more yards. -On punt returns, I find it useful to reposition the cornerbacks to better slow down the recievers. If you don't the recievers will be able to get around your cornerbacks down the field. ***************** Credits & Extras ******************* Special Thanks: -----DaddyBear, for his All-Madden Team player name updates

EA Sports for creating this game

Gamefaqs.com for obvious reasons

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