# Mario & Luigi: Superstar Saga Walkthrough

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Updated to v0.72 on Jun 15, 2004

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Mario and Luigi Walkthrough Created By Eric Bachhuber (vertigo@new.rr.com) Version 0.72 Last Updated 6/15/04	
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&&&&&&&&& Legal &&&&&&&&	
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Contact Me

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You may contact me about anything in this walkthrough. Just make the subject Mario and Luigi Walkthrough so I can read it A.S.A.P. Also, \*Full credit will be given to the submitter.\*

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Don't contact me if the thing you're asking about is explained clearly in the FAQ! Oh, and do yourselves a favor and don't send me chain mail/spam because I'll just forward it back right to you 15+ times. BEWARE

Latest Updates

12/28/03

Started this walkthrough!

12/29/03

Added Legal information/Contact me Worked on more of the walkthrough Added some FAQ Questions Put some more items in the items list Added the Beanbean Castle section

12/30/03

Worked on more walkthrough Added more Faq's

1/29/04

Sorry I haven't worked on this in a while! I had finals Added Woohoo Hooniversity Worked on FAQ's section

1/30/04

Finished Woohoo Hooniversity Started Oho Oasis Changed the Version Number

1/31/04

Finished the ACSI Artwork!

2/14/04

Worked on the Oho Oasis Corrected some spelling errors Finished Oho Oasis and Oho Seabed

2/15/04

Finished Beanbean International Airport Added some more Credits Added more bosses to the boss section

6/15/04

Sorry I haven't worked on this in a LONG time!!! Now that it's summer, I'm not busy so I'm going to finish this Walkthrough! (finally!) Added Teehee Valley

Changed some information about the Walkthrough

Introduction

The game starts with the goodwill ambassador from Beanbean kingdom coming, and supposedly brining a present from the Queen. It turns out to be Cackletta and Fawful, and they stole Princess Peach's voice! It then switches to the front of Mario and Luigi's house.

Toad runs in and starts screaming! Ah well then Mario and Luigi go to the castle only to find Bowser, which they believe is harming Princess Peach. You get into your first battle only controlling Mario.

Walkthrough

Peach's Castle

You arrive only to find Bowser, and BAM! You are in your first battle. This is extremely simple. Just jump and dodge! After the battle you find that Bowser came to kidnap Peach, but now Peach's vocabulary is all screwed up. It was replaced with a quite \*explosive\* vocabulary. Bowser comments, "If I kidnap Princess Peach in this state, she'll destroy my castle!" Oh yah, back to the story. Bowser wants to take his cruiser over to Beanbean kingdom (what an \*exciting\* name) to get Peach's voice back. Finally you get to control Mario. Go straight from where you start, and talk to Luigi. Go through to the next area, and jump under the save block to save. You can talk to the locals, but it really isn't that helpful. As you go out through to the next area, the professor will come and give you a nifty little suitcase. You can put all your items in this, and your passports too. Then he hands you a bag full of coins, 100 to be exact. When you go through to the next area, Bowser will yell at you for being late. Luigi gets mistaken for a Bowser baddie, and gets forced onto the Koopa Cruiser.

Koopa Cruiser (Tutorial)

First of all, go and save at the save block. You now have control over Mario and Luigi! Go through the doorway, and talk to all the koopas. You will learn how to switch positions, and use the action icons for both Mario and Luigi. You probably already knew this by now, but it doesn't matter. Go by the next section of baddies, and they will tell you about Bros. Blocks. Hit both of them, and go down to the next section. The photo dude says he's busy, so just go up. He asks if you have passports, you do, just not with pictures.

He takes your pictures, so just go up and to the right. Hit the block and a mushroom comes out. Go more to the right, then down to get another block with a mushroom in it. Go back up and up the stairs to the next section. Go more to the right, and hit the barrel to make it roll. Talk the to Kopi, and he'll teach you to fight as a pair. Break the barrel to the right, and a goomba will come out! You have to fight them, but they are simple. You'll learn how to dodge as a pair, and counterattack too. Finish the battle, and you'll gain 4 experience points! Go down and to the left, and break the next barrel.

Another pair of goombas will come out, so fight them. You'll gain your first level, and get to choose what to power up. I choose BP (Bros. Points) because you will need a lot of them later in the game. After you finish that, you'll see a koopa attempting to catch a goomba. Stomp on it and enter another EXTREMELY easy battle! Luigi will probably gain a level here, and again I chose BP to level up. Defeat the second guy, and go up the stairs. Hit the save block, and go to the left to hit the ! block. Luigi will get stuck up there, and they use him for a lookout! (So much for dignity.) After some mindless chatter, you get to battle the ugly and horrible Fawful!

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This is fairly simple. All you have to do is jump on his head. To dodge his attacks, look at what color his words are. If his words are green, he is attacking Luigi. If his words are red, he is attacking Mario! It's really that simple. After about the ninth turn, the battle will be over, and the great Fawful will have FURY!!!! Wow that is SUCH a threat to the world! He then blows up the Koopa Cruiser, and some weird dudes see Mario and Luigi falling from the sky.

Stardust Fields-Mushroom Side

Hit the save block, and go into the castle. Some of the border patrol will see you, and make you do the Border Jump! All you have to do is jump all the weird spins the patrol does, and they let you in to the "other side." There really is no strategy to this, just jump.

Go to the left, and one of the border patrols will come out and give you a Beanbean Map!

Stardust Fields-Beanbean Side

Go into the warp pipe to activate it, and then come back out. Go down into the next section, and jump the security systems. Hit the block to get a mushroom, and go down to the left and start jumping some more security systems. Hit yet another block for yet another mushroom, cross the bridge, and go down into the next area. There will be a lot of battles because the tutorial is done, but thank God they are not random! Go down and to the left into the next area, and hit the save block.

Now go down and to the left, and jump up the little cliff. You will see Bowser stuck in a cannon! HA! Then the king of Stardust Fields will come down and mock Bowser. He says he'll keep this little incident a secret for all of your coins! But then he calculates them into Beanbean currency, and he wants 100 more. The bridge to the southeast opens up, and you have to get 100 coins from there.

Go down across the bridge, and then up and to the right. Go to the right and jump over the security thing. Go up and to the left to hit the block. One coin will come out!!! WOOT YOUR RICH! Go up and hit the reverse block for some more coins. You should get into as many battles as you can, because you get coins from battling.

Go right into the next section, and down the cliff. Hit the block to get some more coins. Go down the next cliff, and hit the block to get a mushroom. Go to the right, and jump off the cliff. Cross the bridge and go into the next section. Hit the block for some syrup, and go up the stairway. Go by the star, and a tutorial will begin!

Some weird mushroom brothers, eh? These guys are so totally awesome! Talk to them for a bit, and they'll notice you're Mario and Luigi! They want your autographs! Wow some fans in Beanbean! They'll ask you to go through a simple training session, so just follow their commands. After the training, they want you to reach the flag.

Go down and to the right, and high jump on the barrels. Go more to the right, and high jump on the next barrel. Get on the ledge, and switch positions. Do a spin jump over to the other side, high jump on the ledge, hit the block, and spin jump over to the flag!

Wow that was simple. Go to the left, and hit the block to get syrup. Jump off the ledge, and go down into the next section. Go down across the bridge and hit the save block.

Go up three sets of stairs, then high jump on the ledge to hit the block. Get off, and go up. High jump on the ledge and hit the two blocks. Spin jump over the pit, and hit the reverse block. Jump off the ledge, and go right into the next section. The mushroom bros. will come out again, for another tutorial. This time, the tutorial is about battling. They will teach you how to use Bros. Attacks! Just follow their simple instructions, and kill the fighter fly.

After that, go to the left into the next area. Jump off all the ledges, and kill everything to get coins. Go all the way to the left, and high jump on the cliff. Hit the reverse clock for some more major coinage! Go left into the next area. Go up and hit the save block. You should now be at level four with both Mario and Luigi. Go up back to the cannon, and get prepared for an EASY BATTLE!

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Boss Battle Tolstar

## 888888888888888888888888

There's not really much to it. Use your Bros. Points wisely, even though this is a small battle. Just jump to dodge his spiked balls. If the balls are bouncing high, don't jump at all. They will go over you. After about 15 turns, this battle is over. When he says NEYECKKKKK!!!, he's going to throw a high spiked ball, so don't jump!

EXP Gained 30 Each

After the battle, a mushroom will come up and light Bowser's cannon! GOOD RIDDANCE! You should go back to the save block and save again, but it's optional. Go to the left, and high jump onto the ledge. Go left into the next area, and then up into the cave.

Cave

Not much to it. Just go left, and you can hit the blocks too. Go down into Hoohoo Village.

Hoohoo Village

As you are going down and left into the next area, some guards will rush you, and accuse you of kidnapping Prince Peasley. They don't believe that you're

Mario and Luigi at first, but then Tolstar will come down and tell them that you really are Mario and Luigi. It was really Cackled and Fawful that kidnapped him, but the guards are \*reopening\* the investigation. Go left into the village, and keep on going left. In the next section, hit the save block. You should be level five here, with both Mario and Luigi. Just keep on going left into the next area. They say that they are repairing the bridge, so go right into the next section, jump down the cliff, and go left. Keep on going left into the next area. There is a cut scene with Fawful harassing one of the guards. He will come over, and get all mad and say his catch phrase, (I love this) I HAVE FURY!!!!!!

Well since the road is blocked, all you really can do is go back to where they are building the bridge. Enter the house with the blue curtain, and talk to the \*Hammerhead Bros.\* Mario and Luigi both want hammers, but the Hammerheads say they need a special rock from the peak of the mountain. They ask you to go get a Hoohoo block from the top of the mountain so they can make you both hammers. Well exit their house, and go talk to the villagers for a while. Come back and the bridge is finished! Go left into the next area.

Hoohoo Mountain

Well you're in a new area, the first real level. From the beginning go all the way to the left, jump up on the cliff, go up and hit the block. Keep on going up until you can't go anymore. Spin jump across the two gaps, the high jump on the ledge. Go all the way to the left, and hit the block. Go back to the right and enter the next area. Go up all the ledges, the spin jump into the whirlwind and press right. Go right into the next area. Walk up one set of stairs, the go up the ledges into the Hoohoo watering hole. High jump and hit the block to get syrup. Go all the way to the bottom left, where you'll see a troft of water. Have Mario in the front, and step into the water. He will get so filled he can't jump! Walk all the way over to the statue that's on fire, and have Luigi jump on Mario's head with a high jump, so the water comes out. High jump up two ledges, and spin jump into the whirlwind. Press left then up quickly to get a block with a mushroom in it. Go back up the ledges, and spin jump into the whirlwind again. Press left, then hit the save block when you land.

Go down and left from the save block, and spin jump over the troft of water. Go down from there, and hit the Bros. block for some coins. High jump to get up to the next area. Go all the way to the right, and again have Mario drink the water. Go over to the statue that's on fire, and spray it with water. Another whirlwind will appear. Go up to the ledges, jump them, and spin jump into the whirlwind. Go right into the next area. Jump off the ledge, and go down and left into the next area. Have Mario suck up water, and go right into the other area. Have Luigi do a high jump, and a whirlwind will appear. Go left into the next area, go up the ledges, go in the whirlwind and press right, and go into the next area. In this area, do a spin jump into the whirlwind, and press right. Hit the ! block, and then jump off the cliff.

Go down, and then down all the sets of stairs. Again, have Mario drink water, and spray the statue. Another whirlwind appears, so spin jump into it, and press right twice. High jump up two ledges, and hit the two blocks. Go down and right into the next area. Hit the save block.

Mini-Game Spirit Collect

Go right and talk to Hooroos. He will ask if you want to try the challenge. Select yes. You have to collect 10 spirits in a limited time.

This game is pretty easy the only tip that is needed here is to make sure you press your button combinations right and be alert. A bit of logic in this game will help a lot with knowing which platforms to transfer to.

CREDIT OF THIS TIP GOES TO MICHAEL DORMAN

After that mini-game, you must defeat Hooroos in a battle!

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Boss Battle Hooroos

The only way to hurt this guy is to expose him. Break both platforms then start attacking. Bros. attacks are helpful here. If you're low on health, use a mushroom! He will attack you with a laser, so just dodge it. Sometimes he will attack from the side, and attack both you and Luigi. Don't jump with both Bros. at the same time! After a little while he will be finished.

#### Hoohoo Mountain

Go up and high jump on to the ledge, then high jump onto the ledge to the left. Go left, then high jump up to the next area. Go up, then hit the block. Go back down, and then go to the right and up the stairway. Spin jump twice over the ravines, and high jump up. Make Mario drink some water, then go right through the little hollowed out cave. Jump off the ledge, walk up the stairs, and spray the statue. Go back to where you had to high jump to get to, and spin jump into the whirlwind. Press right to get to the other side, the high jump up. Walk up the stairs, and then go to the left and down to hit a block with syrup in it. Go up and into the next area.

From the beginning, walk all the way right to get a block with a 1-Up mushroom in it. Walk all the way back, and high jump onto the ledge. Walk up the stairs, and spin jump into the whirlwind. Be careful to time it right though, because the whirlwind is moving, and you don't want to go to far. Spin jump again over the ravine, and go up the stairs. Go up into the next area.

Jump up and go up the stairway. Spin jump into the whirlwind, but again be careful to time it right. Spin into the next whirlwind, and go to the right. Go up the stairway, and spin over the ravine. Spin into the whirlwind, and go to the left. Hit the two blocks to get syrup. High jump onto the ledge, go right then up, and walk up the stairway. Go up into the next area. Go left and cross 2 bridges. Keep on going around until you see a save block. Hit it, and go down the stairs to the right of it. Go down, and hit the Hoohoo Block. Blablanadon will get mad at you, so talk to him. The Hoohoo block will fall off the waterfall, and now you have to fight the Dragohoho!

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Boss Battle Dragohoho

## 888888888888888888888888

First of all, jump over all the stuff he shoots at you. Pretty soon he'll shoot out a stone, which he perches on. Defeat that quickly or you'll be in big trouble. Keep your health high. Pretty soon the battle will be over. Also, use Mario's Bros. attack. It will come in very handy in this battle.

Hoohoo Mountain

Prince Peasley turns out to have been transformed into the Dragohoho by Cackletta. Blablanadon will take you down the mountain, and the villagers are happy he's back.

Hoohoo Village

Go left from where Blablanadon drops you off, and hit the save block. From there, go left to the next area, and go into the Hammerhead Bros. house. They'll start to make you both the ULTIMATE hammers! After they're done, go to the right and smash the rock. Hit the block with a nut inside it, and leave. Go back to where Fawful blocked the path, and break the rock there. Keep on going left and down into the next area.

Hoohoo Mountain Descent

Break all the rocks, then jump up on the ledge, break the rock, and hit the switch down. Hitting the switch will activate the water troft, so have Mario get filled with water. Go over by the flaming rock, and do a high jump so Mario can spray water on the rock. Break the rock, and go into the next area. Go down, and hit the Bros. Block. Go to the right, and hit the save block. Break the rocks in front of the cave, and enter it.

Mini-Game Mine Carts

Talk to the old man, and start the Mine Cart minigame.

The trick to this game is to always make sure you have maximum lighting Conditions. So first and foremost make sure you get the torches. Also another thing to be weary of is the monsters in this level, they can take a considerable amount of diamonds of you so avoid them at ALL COSTS. So in others words GET TORCH, ADVOID MONSTER and as long as you get the diamonds you'll be fine.

CREDIT OF THIS TIP GOES TO MICHAEL DORMAN

If you complete this minigame, you'll be at the end of the cave. Go outside the cave, and hit the save block. Hit the two blocks, and break the rocks. Go to the right into the next area. Then the Hammerhead Bros. will come out and give you a hammer battle tutorial. After the tutorial, go down into the next area.

Road to Beanbean Castle

After you cross the bridge, go right, then down, then left, then up, then left, then down into the next area. Keep on going down to the next area. Go down almost to the end of the area, and turn right. Cross the bridge, and you'll be in Beanbean Castle Town.

Beanbean Castle Town

As you arrive, you are shocked to see that the town lay in partial ruins. There is one little bean that falls over and says that the town has been attacked! Go all the way to the right of the area, then go up and up the castle stairs. Once you are up, go to the right and hit the save block. Keep on going up, and the guards won't let you in. The guards know who Mario is, but they don't know who Lui-uhh who? is. They have no clue what you are talking about, even though they act like they do. Then Luigi shows them the rose that Prince Peasley gave him, and the guards let them both in.

Beanbean Castle

From the beginning, go up into the next area. From here, go left into the next area, and then go left until you reach the end of the room. Talk to the bean lying on the floor. Just then, Lady Lima, the highest of the ladies at court will walk in. She says that the guards said you were indeed Mario and Luigi, the superstars of fame. She says that you cannot meet the queen, and if you are indeed Mario and Luigi, fix the castles plumbing system!

Beanbean Castle Sewers

From the beginning, go down and to the left to hit the save block. Go right, and jump onto the pipes. Go left, and hit the first leak with your hammer. Go left and hit the next leak with your hammer. Go right and then up and hit the third leak with your hammer. This will fix the leak, and open the gate. Go through the gate and into the next area. From here, go to the top middle of the room, and hit the leak. This will make two spiked turtles fall down. Go over by the wheel, and do a spin jump right next to it. This will cause two more places to leak. Go and hit those two leaks, and enter the newly opened gate.

From the beginning of this area, go to the right into the next area. Jump up on the pipe, and do a spin jump right next to the wheel. This will cause four places to leak. Hit the leaks, and a new platform will come down. High jump onto the platform, then high jump again and go up into the next area. Hit the two blocks, then spin jump next to the wheel. This will cause leaks back two rooms before. Go back into that area, and hit both the leaks. This will cause another gate to open. Go up and hit the three blocks. Jump off the ledge, and go through the gate. First, go and hit the save block. Then hit the leak to make both gates open. The real Lady Lima and the small bean you saw before come through the big gate, and congratulate you on saving them. They say that Cackletta put them down there. Then who is the other Lady Lima? It's none other than Cackletta herself!

Cackletta is up in the throne room, and is by the Beanstar. Suddenly the force field around it goes away! Obviously, repairing the plumbing makes the Beanstar's security systems go away. When it switches back to you, go to the right, and through the small gate. Run up all the stairs, until you get to the room where the Beanstar used to be. There will be a cut scene where Cackletta and

Fawful are in the room floating in the air. They say they have Queen Bean, and then they drop her!

Boss Battle Queen Bean

The only way to hurt Queen Bean is to disable her arms first. Then her crown will fall off, and you have to jump on her head. Hammers don't do barely any damage against Queen Bean. She will start throwing beans, jump over these but not on them. If you land on them, they will turn into Beanlets! Her shockwave attack is VERY simple to dodge, just press A&B at the same time.

After the battle, Lady Lima says that Queen Bean ate a Belly Belch worm, and the only thing that can get the worm out of the queen, is Chuckola Reserve. She says that you can only get it from Chucklehuck Woods. Mario and Luigi volunteer to get this reserve to get the queen back to normal. When you control them again, go down one area, and right one area, then down again. As you exit the castle, a bean will come and give you a Bean Badge. Go up after Mario pushes Luigi out of the area, and hit the save block.

From where you saved, go down into the town. The town will still be in shock and horror of the attack. After you go down the stairs, go into the badge and clothes shop to get better equipment. I bought Luigi Blue Jeans, Mario some Bean Trousers, and for badges, I bought Luigi a Pea badge. From the shop, go left and exit the town.

Road to Chucklehuck

Go left until you see a bridge going down. Cross the bridge, then go down and jump up the ledges to get on the bridge going to the left. Cross the bridge, and once you are in the next area, spin jump over to the other side. Talk to the guards, and they will say this area is permitted only to those how want to help Chucklehuck's ecology. Mario will show them the Beanbean Brooch, and they will let you in. Keep on following the path, until you get into the next area. Enter the house that you see.

Chateu de Chucklehuck

From the beginning, go to the right and hit the save block. Go left down the hallway, and enter the next area. You'll see a whole bunch of barrels stacked on top of each other! As you walk to the right, you'll see an entrance into these barrels. Go in. All I can help you with here, just wander around until you get to the other side! It's mind-numbing fun. Once you get out, you will notice that someone was following you! Chase him up the barrels. Keep on the left side, and go to almost the top. Enter the room to the left. The thief Popple will start blabbering out gibberish, and then Bowser comes in. Mario and Luigi are frightened that Bowser has joined Popple. It seems as if he was brainwashed

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Boss Battle Popple and Rookie

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The number one stay safe tip for this battle. Don't attack Popple! First kill Rookie by using Bros. Attacks. After a while Rookie will just disappear from the battle. Watch out for Popple's steal attack, he will steal a mushroom and heal Rookie! Rookie has a hammer attack that can be easily countered. After a while the battle will be over. Once Rookie is gone, wail on Popple and he will run away. You can tell whom Popple is going to steal from, by watching his eyes. EXP:110 Each ITEMS: 1x 1UP Mushroom

After the battle, exit via. The left exit. In the next area, hit the save block that's to the left. Go to the left more, and down, and hit the barrel. Two mysterious figures in wigs will come out. Popple & Rookie stuffed them in the barrels. They say that they aren't even sure if the Chuckola Reserve exists. The dudes in the wigs will go to the upper room, so follow them. They will teach you two new moves with the hammer! After that little training session, go to the room to the right to get the two Cola Goblets. First, have Luigi hammer Mario to make him small, and enter the tiny entrence. Jump on the table, and you'll have a red Cola Goblet. Exit the room, and make Mario big again. Switch positions, and have Mario hammer Luigi into the ground. Make him go under the gate, and pop out of the ground. Jump on the table to hit the red switch with your hammer. This will open the gate. Then have Mario and Luigi do a high jump onto the table with the green Cola Goblet. Exit the room via the left entrance. The two guys in wigs will congragulate you on getting the two Goblets. Go down into the area below, and go to the right to hit the save block. Go down and to the left, and hit the Bros. Block. Go up and then right, and then down into the Chucklehuck Woods.

#### Chucklehuck Woods

First things first. Go into the area to the left. Go left, and high jump on the plateau. Hit the block with a mushroom in it. Jump off, and go up. Jump on the ledge, and break the rocks. Go up into the next area. Hit the three blocks for syrup, a mushroom, and coins. Go into the warp pipe to activate it. Go back down into the area you just came from. Go down and left past the regional map. Go into the next area. You will see a gate. Switch to Mario in the back, and hammer Luigi into the ground. Have Luigi go under the gate, and hit the switch. High jump on the cliff, and enter the next area. Go up and then left and hit the save block. Go up and break the two rocks. Hit Mario to make him small, and then enter the left passageway. Have Mario hit the switch, and the gate will open. Keep Mario small, and go into the next passageway. Hit the three blocks for two things of syrup, and a mushroom. Exit the passageway, and have Luigi hit Mario again to make him big. Go up through where the gate used to be, and high jump onto the ledge. Enter the next area.

Have Mario hammer Luigi into the ground, and make him go under the barrel, and jump up. He will now be walking around with a barrel. Go over to the happy face switch and stand on it. A beam will shoot the barrel, but it will just reflect back to what shot it. Jump on the newly raised ledge, and enter the next area. Go right and jump over the ledges. Break the block, and enter the next area. Hit all the blocks, and exit. Go back down the ledges, and go left. Go all the way left, then go up. Then go to the next area via the left. When you enter this area, go left and jump up four ledges. Spin jump over to the barrel. Have Mario hammer Luigi into the ground. Make Luigi jump under the barrel, then go over by the switch. Have Mario stand on the barrel by pressing B, and hit the switch with your hammer. This will make a new ledge come up. Enter the area after high jumping over two areas.

Go straight, then hit the save block. Go up through the middle, and Chuckleroot will say to pass you have to find three Chuckola Fruits. First go through the left door. Enter the next area. Jump up on the ledge and hit the block to get a refreshing herb. Go to the very bottom of the area, and enter the right passageway. Not the left one, the right one. Go down and then to the right. Jump on the two ledges, then spin jump over to the other one to get the block with syrup. Jump off, and enter the area that's up. Hit the three blocks. Go right into the next area. Go right and then up the ledges. Walk all the way over to the bike pad, and then bike across to the other side. Go right into the next area. Jump off the ledge, and hit the two blocks. Go back on the ledge, and spin jump across the ravine. Go over by the tree, and get the Purple Chuckola Fruit. Jump off the ledge, and go down into the next area. Go back by the Chuckleroot tree, and hit the save block.

Go to the left again, and into the next area. Go down again, but instead of entering the right, go into the left. A blue tree will come out of the ground and tell you that she wants 5 Chuckle Beans that are buried around the area, then she will open the gate. Hammer Luigi into the ground, then have him pop out under the marked spots. A bean will come out! Do that in all five areas, and she'll open the gate for you. Go through the newly opened gate to the next area. Go down, and you'll see a worm like creature sticking out of a passage. Go next to it, and press the buttons it tells you too. Have Mario go through the passage, and he'll come running back out!

This battle is simple. Make all the back parts yellow, not red, and then the

head will turn yellow. Wail on it with all your Bros. Moves. This is an easy battle. To dodge the charge attack, just jump. EXP 120

Make Mario small again, and go through the passage to get the fruit. Go back to the Chuckleroot Tree and go through the right gate. Go right all the way into the next area. Go up, and have Luigi hammer Mario to make him small. Go into the passage, and have Mario hit the switch. Press start to switch to Luigi, and have him go into the gate and hit the switch. Pres start again, and have Mario hit the switch. Have Mario go back out, and have Luigi make him big again. Switch positions, and have Mario hammer Luigi into the ground. Make Luigi hit the switch. This will activate a little Minigame. Before you have Luigi hit the switch, have Mario go back to the mini entrance on the left side. Have Luigi hit the switch, and then jump over the grass wall. Run back to Mario and make him small, and then run with Mario into the room with the fruit. Grab the fruit, and then make Mario hit the switch. Go out of the area, and back to the Chuckleroot Tree. Hit the save block, and then go and talk to the tree. Go past the tree, and up into the next area. Go straight ahead, and hit the save block. Go up into the next area. Go straight until you skip to a cutscene. You will meet Bubles, and he will tell you that he's been telling that soda jokes for 1000 years! Then he'll say that the Chuckola captured Popple and Rookie!

#### 

Boss Battle Chuckolator

#### 3333333333333333333333

This is one of the easier boss battles. First destroy his shield so you can use jumps, not just hammers. Bros. Attacks do pretty much nothing in this battle. Hit his soda attack with your hammer, and jump over his soda bubbles. When he's down to few Hp, Bubbles will come in the battle, and start telling it jokes! LOL! You should be fine if you dodge his attacks.

After you win the battle, Bubbles will be very angry, and make a hole in the floor. Now you can only control Luigi. Go to the right and cross the bridge. Hit the save block, and go up into the next area. Go to the left, and hit the two blocks. Go across the bridge, and break the two rocks. Go down into the next area. Go down and right across the bridge. Go down again, and break the rocks. Go to the left, and cross the upward branch into the next area. Go left, and go by Mario's barrel. Luigi will jump on it, and they'll sail to Beanbean Castle.

## Beanbean Castle

As you arrive, the guards will start talking to you. Luigi will explain the situation, and for once the guards will understand! (Sortof) In the castle, Luigi will jump on Mario's head, and spray out soda into Queen Bean's mouth. THAT IS SO SICK AND WRONG! The Belly Belch worm will go away, and Queen Bean will return to her normal, fat self. Queen Bean will explain the Beanstar to Mario and Luigi, who weren't informed until now. Then Queen Bean will tell you to go outside to meet with Prince Peasley. Go down two areas, and talk to the prince. He says that Cackletta is at the Woohoo Hooniversity southeast of the castle. Exit the castle, and hit the save block.

## Trip to Woohoo Hooniversity

Go down into the next area, and exit the city to the right. Go right, and then down across the bridge into the next area. Keep on going down until you can't go down anymore. Go right then down into the next area. Go down, and then right until you hit trees. Go down then right across the bridge. Go right into the

next area, and then down. Go right again and hit the two blocks. Go up and hit the save block. Enter Woohoo Hooniversity.

#### Woohoo Hooniversity

As you go up, you'll hear some rumbling and see a whole bunch of professers run out. Go up and talk to the bean on the floor. He says that Cackletta and Fawful came in the university and transformed all the professors into monsters! Wow that is very um... inspirational to me. Go up into the next room. Go to the top right of this room and hit the two blocks. Go up into the next room and jump on the left ledge. Hit the blocks, the ! and the ? for a Hoo bean. After you hit the exclamation box, the pedestal in the middle will spin. Now go to the right ledge of the room and hit the two blocks. The exclamation block will make a laser beam disappear, opening up a new room. Go down to where the laser beam was, and enter the newly open room. From this room, go down and hit the save block. Go up and left into the next area.

Go left and up into the next area. Go all the way up, and then turn right into the next room. Go right and then up. You have to hit the blocks with your hammer to make them change colors.

Change the regular room to look like this:

BRBR CHANGE RR BB

R R B CHANGE R B R R

BR BR CHANGE RB RR

This will cause a chain reaction opening up the previously un-expolorable door. Go into the room that just opened. In this room, go up and left to the next room. Hit the blocks, and the save block and go down to the next room.

Wow, this is intense. You are going to have to use the hammer abilities you learned a while back. First, go to the top middle section, and hammer Mario. Jump through the hole and make Mario hit the switch. Switch to Luigi, and hammer the switch past the door that just opened on the top left. Switch to Mario and hit the exclamation block. Ah the ever popular hit the block mini-game!

Mini game Time! Double Block

This is a nice and easy minigame that everyone should get on first hit. All you have to do it is focus on the block that is coming fastest at you. Another little tip is to focus on the shadows as the blocks in the air are a bit misleading.

CREDIT OF THIS TIP GOES TO MICHAEL DORMAN

Both doors will open, so jump out of the hole, and like back up with Luigi. Jump into the next hole. Hit the block, and then jump onto the walls. Go all the way to the top right section, and jump into it. Hammer the switch and one of the doors will open. Switch to Luigi, and go through the newly open door. Switch again to Mario, and make him jump out of the area. Link up with Luigi, and hammer him into the ground. Go under the barrel, and go by the high switch in the middle. Have Mario jump on top of the barrel, and hit the switch. It will cause the main gate to open. Jump off the barrel, and backtrack back to the gate. Enter the gate and go down into the next room. Hit all the blocks, and go left into the next area. Go left into the next area again.

Now this part is confusing. Spin jump across these platforms until you see a switch, hit it and continue spin jumping until you reach the door you just opened, smack Mario with the hammer the have him enter the hole. This area is a maze in which you have to get to the switch does so then hit

it, this will make a barrel appear in the room with the statue but we still have no use for that room so exit the maze. We are now back out at the area with the platforms so go to the first platform and drop down go left and exit through the door at the end of the passage. Hit the switch that is right front of you and the second barrel will drop down in the statue room. Head back there now by going right in the room you are in now and then right in the next room and going through the door. This will take you back to the platform room so just go east. Back in the statue room have Luigi use the barrel in the northwest to stand on the plate that makes the statue fire. After the statues fires a crane will come and take Luigi, you must now get him back to do this go through the room that had the crane stopping you, the crane is gone so you can now you can pass, do so and exit through the south.

DONKEY KONG, DONKEY KONG... yes it is a Donkey Kong type minigame the objective is to save Luigi by jumping over the barrels that are thrown down. When you manage to get up to the top, The crane will move once again but a switch will be revealed, hit it and Luigi's barrel will drop rolling a couple of screens and hitting the exclamation block in the platform room. Making the light within the Hooniversity be reflected once again. The door that is opened this time is the in the main room (starry room) so head back there and go through the door that was opened.

CREDIT OF THIS GOES TO MICHAEL DORMAN

In this room, jump down and read the sign. Have Mario suck up water, and enter the downward room. Hit the electrical bug into place by hitting Mario on the head with a hammer. Go down and hit the exclamation block and then backtrack to where the light stopped. Hit the exclamation block on the left side, and you will start a cut-scene. Go into the newly opened moon room and hit the two blocks. High jump two ledges, and hit the block and the save block. Enter the area to the north, and watch the cut-scene. Cackletta activates the Peach bots, but the Beanstar goes mecha-awesome and tears a hole in the floor!! The V-1 Battle begins!!!!

# 

Boss Battle: Cackletta Version 1.0

## 33333333333333333333

Be quick and agile as the battle starts, Cackletta sends black holes across the floor. Jump over them. You will need a LOT of items here, so don't be worried to use them. If your low on health or BP use items! It's easy to die if you don't. After the holes, Cackletta will clone herself. Find out which one is hers, and jump on her. Bros. Powers will come in really handy in this battle. After a while, Cackletta will go back to sending holes. Just jump and dodge, and soon the battle will be over!

After the battle, Fawful will suck up Cackletta using his headgear, and as he's about to give you a final attack, Prince Peasley comes in and knocks him out of the university. Once you gain control of the Bros. again, high jump on the left ledge and go into the next room. Hit the save block, and jump on the ledge and go down the stairs. Go left into the next area. Go down some more stairs, and then hit the reverse block. Go down another set of stairs and into the next area. Go down both sets of stairs, and into the next room. Go down the next set of stairs, and go into the area to the left. Go left and up into the next room. Go to the left and high jump on the ledge. Go left into the next area. Jump down two ledges, and then hit the block. Go right into the next room. Hit the block and the save block. Go right into the next area, and then up. Have Mario suck up water, and hit the bugs into the correct slots. The big door will now open, so go into it. High jump on the ledge, and you'll see Popple and Rookie!! You have to fight them so get ready.

Boss Battle: Popple and Rookie

888888888888888888888888

This battle is pretty much the same as the last one, except Rookie knows some new Bros. attacks that he performs with Popple. Watch out for Popple stealing things, and use your own Bros. attacks. I recommend Chopper Bros. Pretty soon the battle will be over! Oh, and don't hit Popple!

After the battle, you'll see a Peach bot fall down and torment the Beanstar some more! The Beanstar will get horrified, and fly away. Everyone will grab on, and one by one they all fall off. Rookie finally remembers that he's Bowser. Meanwhile, Mario and Luigi land on Oho Oasis!

Oho Oasis

Luigi will land on the ground, and start looking for Mario. Mario is getting attacked by crabs, and Luigi shoos them away. When you get control of the Bros., go up and hit the save block. Go up and enter the Thunder Palace.

Thunder Palace

From the start, go left and up into the next room. Go all the way right, and hammer Luigi into the ground. Go under the gate, and pop up. Go up into the next room. Go up the stairs, and hit the stone tablet with your hammer. Go up the next set and touch the "Crackity Cube" (the sparking thing) A ghost/god will come out, and tell you to leave. Go up to the Crakity Cube and touch it again. The ghost/god will be surprised that you aren't dead, and he'll teach you how to use hand power. Do what he says. When the tutorial is over, go left and down into the next room. Go next to the sphere, and use hand power on it. It will open the gate. Go back by Mario, and exit the palace.

Oho Oasis

Go down the two sets of stairs, and down into the next area. Go down past the save block, and go left into the next area. Go up, and enter the Fire Palace.

Fire Palace

Go left, and up into the next room. Go left again into the next room. Hammer Mario to make him small, and jump through the hole. Go up and into the next area. Go up the stairs, and hammer the tablet. A drop of something will make you big again, and a ghost/god will come out and welcome you. "For you, I have kept waiting... and waiting... and WAITING!!!!" ~ghost After talking to him, go up and touch the sphere. You will get the hand power fire. The ghost/god will come back, and say he remembered what he was doing. He'll teach you how to use the hand power fire. Do what he says, and you'll master the Firebrand. Go down and right into the next room. Go next to the empty slot, and use Firebrand on it. The gate will open, so go through it. Get Luigi, and exit the Palace.

Oho Oasis

Go down and right into the next area. Go right past the save block, and jump on the cliff to the right. Use Firebrand in the empty slot, and Thunderbrand on the sphere. This will make three rocks come up, allowing you to go across to the yellow pipe. Go into the pipe. Go all the way down the pipe, and hit the save block.

Seabed Oho Oasis

From the save block, go left into the next area. Go up, and use Mario's Firebrand in the empty slot. Go up and left into the next area. Swim all the way across to the left, and then go down into the next area. Use Luigi's Thunderbrand on the squid sphere, and go through the newly open gate. Go up and swim all the way across to the upper middle. Enter the passage way. Go up, and hit the switch. Fires will come up in the slots, those are the ones you have to use Firebrand on. Do it in the correct order (From the left) 1-4-3-5-2 This will open up a new passage through the coral. Go down and into the next area. Go down and left into the next area. Go up and hit the save block. Go into the pipe, and walk all the way to the top. You'll see a cut-scene, where Fawful inserts Cackletta into Bowser's body, to make BOWLETTA! (Kinda creepy eh?)

Somewhere in Beanbean

Go left, and hit the switch to open the gate. Go down and left, and talk to Prince Peasley. He'll send you to Beanbean Airport to say hi to Princess Peach.
\*\*\*\*\*SPOILERS\*\*\*\*\*\*\*\*

Princess Peach didn't actually lose her voice. Cackletta stole Birdo's voice, and that's why the Beanstar got angry.

\*\*\*\*\*END OF SPOILERS\*\*\*\*\*

Trip to Beanbean Intl. Airport

Go to Beanbean Castle Town and buy some stuff, like new badges. Now exit the town via the left exit. Go left, and down the bridge. Go down some more, and go right into the next area. Go right, and jump on the tree bridge. Jump off and go down. Use Luigi's Thunderbrand on both of the spheres, and a bridge will appear! Cross the bridge and go down into the next area. Go down, and hit the random block, and the save block. Go down to enter the Beanbean International Airport.

Beanbean International Airport

Go left and down into the runway strip. A kid will come rushing at you, and tell you that Lady Lima wants to see you. Cross the bridge, and talk to Lady Lima. She'll say that you have to clear all the pirahna plants before the plane can land. The only way to do this, is to have Mario drink a whole lot of water, spray a plant, and use Luigi's Thunderbrand on it. Kill all the plants and the egg in the center will crack open, revealing a huge piranha plant! Go by the water faucet, and hit the save block. Go by the plant, and a boss battle will begin!

Boss Battle:Mom Piranha

Whatever you do, don't hit any of these guys with fire, because all it does is heal them. Kill the two in the front before you attack Mom Piranha because if you don't, they'll do a hard to dodge fireball attack. Mom's main attacks are to swing her tentacle under you like a jump rope, so jump over it, and to shoot a giant thunderball at you. Hit it back at her with your hammer. Use Mario's hammer or Chopper Bros. Attack, and Luigi's Thunderbrand hand power. Pretty soon Mom Piranha will change elements, so use Mario's Firebrand on it. Pretty soon the battle will be over.

ITEMS WON: 1x Spiny Badge A ; 848 Coins

After defeating Mom Piranha, go back and save. Then go and talk to Lady Lima again. Right as she's congragulating you, Princess Peach will land! She'll start to talk, and Mario and Luigi will get really scared. Toadsworth said that Princess Peach's voice was never stolen, it was Birdo's voice. Queen Bean will walk in, and give that horrible laugh.

Beanbean Castle

Once you control the brothers again, go up two rooms and talk to Princess Peach and them. They want you to escort Princess Peach to Little Fungitown, a town past Teehee valley full of Toads who immigrated from Mushroom Kingdom. (Little Fungitown is so awesome! Defiantly my Favorite level!) Luigi will say no, but Mario hammers him into the ground and says yes. Toadsworth tells you to be careful. You have to meet Toadsworth and Princess Peach at Teehee Valley, north of the town. Go out of the castle and down the stairs. Hit the save block. Leave the town from the east exit, and continue east.

Items

+\_+\_+\_+\_+\_+

Mushroom

+\_+\_+\_+\_+

Recovers 25 Hp

Can be used in and outside battle

+\_+\_+\_+\_+\_+\_+ Super Mushroom + + + + + + + + +

Recovers 50 HP

Can be used in and outside battle

+\_+\_+\_+\_+\_+\_+ Nut +\_+\_+\_+\_+\_+\_+\_+\_+

Recovers 20 HP

Can be used in and outside battle

+\_+\_+\_+\_+\_+ Syrup +\_+\_+\_+\_+\_+\_+\_+

Recovers 20 Bros. Points
Can be used in and outside battle

+\_+\_+\_+\_+\_+ Super Syrup +\_+\_+\_+\_+\_+\_+

Recovers 40 Bros. Points Can be used in and outside battle
+_+_+_+_+_+_+ 1-Up Mushroom +_+_+_+_+_+_+
Revives with 1/2 HP Can only be used in battle
+_+_+_+_+_+_+ 1-Up Super +_+_+_+_+_+_+
Revives with full HP Can only be used in battle
+_+_+_+_+_+_+ Refreshing Herb +_+_+_+_+_+_+
Cures Status Ailments Can only be used in battle
+_+_+_+_+_+_+ Beanbean Map +_+_+_+_+_+_+
A Map of Beanbean Kingdom
+_+_+_+_+_+_+ Peasley's Rose +_+_+_+_+_+_+
A keepsake pass to Beanbean Castle
+_+_+_+_+_+_+ Beanbean Brooch +_+_+_+_+_+_+
A pass to Chateau de Chucklehuck
+_+_+_+_+_+_+ Beanlet +_+_+_+_+_+_+
A small, cute, green pet
+_+_+_+_+_+_+ Woo Bean +_+_+_+_+_+_+
A green bean that can be blended at Starbeans Cafe
+_+_+_+_+_+_+ Hoo Bean +_+_+_+_+_+_+
A brown bean that can be blended at Starbeans Cafe

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+_+_+_+_+_+_+
Chuckle Bean
+_+_+_+_+_+_+_+
A red bean that can be blended at Starbeans Cafe
+_+_+_+_+_+_+
Bean Trousers
+_+_+_+_+_+
Trendy pants popular in Hoohoo Village
+ + + + + + + + +
Bean B. Badge
+_+_+_+_+_+
The most popular badge in the kingdom
+_+_+_+_+_+_+
Greed Wallet
+ + + + + + + + +
Double the coins you get from monsters
FAO's
Q. Mario and Luigi doesn't work on my emulator!
A. Go buy the real game! Emulators are illegal! Argh! You freakin' lazy bum!
It's only 30 bucks man! Get some money! Rob a bank! Get a paper route! I don't
care just don't use the emulator!! ARGHHH!!!!!
Q. Where is Chateau de Chucklehuck?
A. After exiting Beanbean Castle Town, go down an area and left a few areas.
Climb up the cliff, and spin jump over to the gate.
Q. Who is better, Mario or Luigi?
A. They're both good, but I personally like Mario better, because he seems to
be stronger and he has Splash Bros.
Q. Do you make these questions yourself?
A. Of course!
Enemies
Goomba
HP = 2 - 3
Weakness=?
Found in Koopa Cruiser
Beanie
HP=6
Weakness=?
Found in Hoohoo Mountain/Queen Bean Boss Battle
Attack signs=If attacking from far away, it will trip
Dry Bones
```

HP=8

Weakness=?

Found in Hoohoo Mountain

Attack signs=If head is rotating vertically, it will attack Luigi. If it is spinning horizontally it will attack Mario.

Pestnut

HP=?

Weakness=?

Found in Chucklehuck Woods

Bosses

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This is fairly simple. All you have to do is jump on his head. To dodge his attacks, look at what color his words are. If his words are green, he is attacking Luigi. If his words are red, he is attacking Mario! It's really that simple. After about the ninth turn, the battle will be over, and the great Fawful will have FURY!!!! Wow that is SUCH a threat to the world! He then blows up the Koopa Cruiser, and some weird dudes see Mario and Luigi falling from the sky.

Boss Battle Tolstar

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There's not really much to it. Use your Bros. Points wisely, even though this is a small battle. Just jump to dodge his spiked balls. If the balls are bouncing high, don't jump at all. They will go over you. After about 15 turns, this battle is over. When he says NEYECKKKKK!!!, he's going to throw a high spiked ball, so don't jump!

EXP Gained 30 Each

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Boss Battle Hooroos

The only way to hurt this guy is to expose him. Break both platforms then start attacking. Bros. attacks are helpful here. If you're low on health, use a mushroom! He will attack you with a laser, so just dodge it. Sometimes he will attack from the side, and attack both you and Luigi. Don't jump with both Bros. at the same time! After a little while he will be finished.

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Boss Battle Dragohoho

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First of all, jump over all the stuff he shoots at you. Pretty soon he'll shoot out a stone, which he perches on. Defeat that quickly or you'll be in big trouble. Keep your health high. Pretty soon the battle will be over. Also, use Mario's Bros. attack. It will come in very handy in this battle.

Boss Battle Queen Bean

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The only way to hurt Queen Bean is to disable her arms first. Then her crown will fall off, and you have to jump on her head. Hammers don't do barely any damage against Queen Bean. She will start throwing beans, jump over these but not on them. If you land on them, they will turn into Beanlets! Her shockwave attack is VERY simple to dodge, just press A&B at the same time.

Boss Battle Popple and Rookie

The number one stay safe tip for this battle. Don't attack Popple! First kill Rookie by using Bros. Attacks. After a while Rookie will just disappear from the battle. Watch out for Popple's steal attack, he will steal a mushroom and heal Rookie! Rookie has a hammer attack that can be easily countered. After a while the battle will be over. Once Rookie is gone, wail on Popple and he will run away. You can tell whom Popple is going to steal from, by watching his eyes. EXP:110 Each ITEMS: 1x 1UP Mushroom

Boss Battle Wiggler

This battle is simple. Make all the back parts yellow, not red, and then the head will turn yellow. Wail on it with all your Bros. Moves. This is an easy battle. To dodge the charge attack, just jump.

EXP 120

Boss Battle Chuckolator

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This is one of the easier boss battles. First destroy his shield so you can use jumps, not just hammers. Bros. Attacks do pretty much nothing in this battle. Hit his soda attack with your hammer, and jump over his soda bubbles. When he's down to few Hp, Bubbles will come in the battle, and start telling it jokes! LOL! You should be fine if you dodge his attacks.

Boss Battle: Cackletta Version 1.0

Be quick and agile as the battle starts, Cackletta sends black holes across the floor. Jump over them. You will need a LOT of items here, so don't be worried to use them. If your low on health or BP use items! It's easy to die if you don't. After the holes, Cackletta will clone herself. Find out which one is hers, and jump on her. Bros. Powers will come in really handy in this battle. After a while, Cackletta will go back to sending holes. Just jump and dodge, and soon the battle will be over!

Boss Battle: Popple and Rookie

This battle is pretty much the same as the last one, except Rookie knows some new Bros. attacks that he performs with Popple. Watch out for Popple stealing things, and use your own Bros. attacks. I recommend Chopper Bros. Pretty soon the battle will be over! Oh, and don't hit Popple!

888888888888888888888888

Boss Battle: Mom Piranha

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heal them. Kill the two in the front before you attack Mom Piranha because if you don't, they'll do a hard to dodge fireball attack. Mom's main attacks are to swing her tentacle under you like a jump rope, so jump over it, and to shoot a giant thunderball at you. Hit it back at her with your hammer. Use Mario's hammer or Chopper Bros. Attack, and Luigi's Thunderbrand hand power. Pretty soon Mom Piranha will change elements, so use Mario's Firebrand on it. Pretty soon the battle will be over.

Credits

I would like to thank everyone who helped me with this game.

My mom and dad for buying it for me for Christmas! www.smartair.com

To Joel, for constantly tormenting me and telling me to convince my parents to take us to the Area 51 Skatepark.

Michael Dorman who let me use his mini-game tips Check out his cool M&L Strategy Guide too!

Gamefaqs for letting me have my guide on their site www.gamefaqs.com

Neoseeker for being awesome!

For Dell, cause they make awesome computers.

For my big leather chair, cause it's really comfy!!

and Nintendo for making such an awesome game!
www.nintendo.com

Oh, and Jesus for having a birthday.

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