Medabots AX: Rokusho Version Medal Guide

by Silent Death Killer

Updated to v1.0 on Jul 25, 2002

This walkthrough was originally written for Medabots AX: Rokusho Version on the GBA, but the walkthrough is still applicable to the GBA version of the game.

Medabots AX Medal Guide (Both versions) FAQ Information This FAQ is made for the game Medabots AX both versions (GBA) Helps tell you all about the 12 medals and details about them Sites that have this FAQ: www.gamefaqs.com, and www.neoseeker.com Made by: Solo Email: burner 88@hotmail.com Message board name: Silent Death Killer Table of Contents I. Updates on FAQ Version II. More Information on What This Guide is made for III. What are the Medals? (Has info on EFT) IV. The Names of all the Medals V. Which Medals you can get in each Version VI. Details on each Medal VII. Medal Growth VIII. Strategy Panels IX. Credits I. Updates on FAQ Version Future version: Work on the Medal level info and the strategy plates. Version 1.0 7/25/02 This is my first version on this FAQ guide and I need more information on this specific topic so email me for more ideas. II. More Information on What This Guide is made for The purpose of this guide was to help readers understand the medals better. III. What are the Medals?

Medals are like the souls of the medabots. In each version, you are only able to obtain 8 medals on their own. You receive Medals by battling at the stars like you do for medaparts. You can only receive 1 of each medal and each one has it's own special ability when u push select.

THIS IS FOR PEOPLE THAT WANT TO KNOW ABOUT EFT !!!

Eft stands for effect which most of you already know. What Eft means is how well a medabot uses special attacks that are not grappling or shooting attacks. For example, lowering speed, freezing, raising attack etc. Hope this will help you understand eft better.

Here are the names of all the Medals that you can receive.

- 1. Kabuto
- 2. Kuwagata
- 3. Mermaid
- 4. ? (that's the name)
- 5. Spider
- 6. Bear
- 7. Monkey
- 8. Devil
- 9. Unicorn
- 10. Phoenix
- 11. Ghost
- 12. Alien

~Rokusho Version~

- 1. Kuwagata
- 2. Mermaid
- 3. Spider
- 4. Bear
- 5. Monkey
- 6. Devil
- 7. Phoenix
- 8. Alien

~Metabee Version~

- 1. Kabuto
- 2. Mermaid
- 3. ? (that the name)
- 4. Monkey
- 5. Devil

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7. Ghost
8. Alien
~Not in each version~
Rokusho doesn't have- Kabuto, ?, Unicorn, Ghost
Metabee doesn't have- Kuwagata, Spider, Bear, Phoenix
VI. Details on each Medal
1.Kabuto
Info- Barrage
      Attack with powerful guided missle
2.Kuwagata
Info- Vertical Line
      Great damage with shock wave
3.Mermaid
Info- All Recovery
      Recover all parts of self and allies
4. ?
Info- Question
      Scatters bombs in certain range
5.Spider
Info- Double trap
      Sets a trap against attacks
6.Bear
Info- Giga Break
      Increase power of attack parts
7.Monkey
Info- Plus Counter
      Recover repetitions remaining for head
8.Devil
Info- Demolition
      Give great damage to defenceless enemy
9.Unicorn
Info- Power Drain
      Recover amount of damage dealt by enemy
10.Phoenix
Info- Meltian
     Causes continual damage
11.Ghost
Info- Confusion
      Confuse the opponent
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6. Unicorn

12.Alien

Info- Random Change

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Randomly activate medaforce

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(More coming next version. I'm not the computer itself, need sleep	

Strategy panels can be acquired when a medabot reaches a certain level. The purpose of strategy panels is to help you control your partner better. In battle, if you push R, Your partner's strategy will change according to which panels you gave to your partner.

~Kabuto~

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Level 1- It's up to you
2- Okay shooter
3- Accumulate medaforce
6- Fine shooter
7- Use medaforce
9- Attack medabot with grappling parts
10- Hit and run away
~Kuwagata~
Level 1- It's up to you
2- Okay grappler
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3- Accumulate medaforce

6- Fine grappler

7- Use medaforce 9- Attack medabot with shooting parts 10- Hit and run away ~Mermaid~ Level 1- It's up to you 2- okay supporter 3- Accumulate medaforce 4- Stay close to me 5- Recover your leader 6- Fine supporter 7- Fight by focusing on medaforce 8- Run away 9- Use right arm 10- Don't forget defence ~?~ Level 1- It's up to you 2- Okay supporter 3- Accumulate medaforce 4- Stay close to me 6- Fine shooter 7- don't use medaforce 8- Use right arm 9- Good shooter 10- Use left arm ~Spider~ Level 1- It's up to you 2- Run away 3- Accumulate medaforce 4- Use right arm 6- Okay supporter 7- Use left arm 9- Fine supporter ~Bear~ Level 1- It's up to you 2- Use medaforce 3- Accumulate medaforce 5- Use right arm 6- Okay grappler 7- Use left arm 8- Fine grappler 10- Near enemy leader ~Monkey~ Level 1- It's up to you 2- Okay shooter 3- Accumulate medaforce 4- Fine shooter 6- Okay supporter 8- Fine shooter

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Level 1- It's up to you
        2- Fight by focusing on medaforce
        3- Accumulate medaforce
        4- Use medaforce
        5- Use right arm
        7- Use left arm
        9- Use head part
~Unicorn~
Level 1- It's up to you
        2- okay supporter
        3- Accumulate medaforce
        4- Stay close to me
        5- Recover your leader
        6- Fine supporter
        7- Fight by focusing on medaforce
        8- Run away
        9- Use right arm
        10- Don't forget defence
~Phoenix~
Level 1- It's up to you
        2- Recover your leader
        3- Accumulate medaforce
        4- Fight by focusing on medaforce
        6- Okay supporter
        9- Fine supporter
~Ghost~
Level 1- It's up to you
        2- Recover your leader
        3- Accumulate medaforce
        5- Don't use head part
        8- Okay supporter
        9- Fine supporter
        10- Good supporter
~Alien~
Level 1- It's up to you
        2- Recover your leader
        3- Accumulate medaforce
        4- Protect the leader
        6-Don't forget defence
        7- Good shooter
        8- Great shooter
        10- Don't use medaforce
(More coming next version. I'm not the computer itself, need sleep....)
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 I have received help from DaRkNiGhTKiLLeR on the FAQ Guide. So, if you want to contribute to this FAQ, then please do so by emailing me. (email at the top)

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