

# Naruto RPG: Uketsugareshi Hi no Ishi (Import) FAQ/Walkthrough

by OutlawSabinu

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                        Naruto RPG: Uketsugareshi Hi no Ish
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Console: GameBoy Advance

Genre: RPG

Released: 22/7/2004

Players: 1 ( 2 With Link Cable)

Link Up Capabilities: Yes

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Table of Contents
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1. Version History
2. Introduction
3. Basic Controls
  - Basic Commands
  - Battle Commands
4. Menus & Screens
  - Main Menu
  - Battle Screen
  - EXP Screen
  - Leveling Screen
  - Save Menu
5. Characters
  - Playable Characters
  - Other Important Characters
6. Walkthrough
  - Chapter 1
  - Chapter 2
  - Chapter 3
  - Chapter 4
  - Chapter 5
  - Chapter 6
  - Chapter 7
  - Chapter 8
  - Chapter 9
7. Enemy List
8. Jutsu List
  - Jutus
  - Combined Jutsus
9. Item List
10. Ibiki's Challenge
11. Other
12. Credits
  - Contact

- Special Thanks

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1) Version History  
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Version 1.0 (21/7/2004) Started the FAQ, begining of Walkthrough (Not complete), Jutsu List (Not Complete), Basic Controls, Menus, Credits, Characters all done.

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2) Introduction  
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Naruto is about the world of Ninjas. A popular Manga in the Shounen Jump and a popular Anime that has it's own PrimeTme slot by Masashi Kishimoto. This Manga/Anime's success is comparable to that of One Piece by Echihiro Oda. Naruto as also inspired games for many other consoles like the Playstation, Playstation 2, Gamecube, Gameboy Advance, and the Wonderswan. The Anime, along with the game, has never seen it's way out of Japan, but the Manga is currently being translated and placed in the Shounen Jump of America and is being released in Graphic Novels.

This is the RPG that takes place from the begining of Naruto, as you play through many of the stages in the Manga/Anime to the one of the biggest stage of the anime.

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3) Basic Controls  
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Basic Commands

Direction Pad - Movement, Move Curser (In Menu)  
A - Accept, Talk, Look, Use Map Jutsu\*, Select (In Menu)  
B - Cancel, Run  
R/L - Nothing  
Select - Save Menu  
Start - Main Menu

\*Map Jutsu's are Breaking Rocks and Wall Climbing.

Battle Commands

Direction Pad - Move Curser  
A - Select  
B - Cancel  
R/L - Move Fighting Position  
Select - Nothing  
Start - Nothing

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4) Menus & Screens  
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Main Menu

Items - Equipment - Jutsu - Jutsu (Training Levels) - Status

Top right hand corner reads your total Yen (Or Money).

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Items

You may use, view, or discard an item listed.

[Use]

[Select Character] or [Cannot Use]

[Discard]

[Yes or No]

(Some items are Key Items which are grey, they cannot be used or sold, but can be stored in the Item Storage Bank)

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Equipment

You may be able to view your equipment used, or you can disequip or equip new equipment to improve your characters stats.

[Select Character]

[Weapon - Armor - Shoes]

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Jutsu

You may perform a status curing Jutsu, or another althering Jutsu.

[Select Character]

[Select Jutsu]

[Perform Jutsu or Select Character to perform jutsu on]

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Jutsu (Training Levels)

View how many personal leveling Jutsus you have. To level up a Jutsu, you must succesfully perform a Jutsu as many times as the number on the right side says,

(0/20 must become 20/20 to level up) Can only get to Level 3.

[Select Character]

Press A to go to the bottom right hand corner so you can toggle if you want Auto hand seal Jutsu ON or OFF.

(Example: You do not have to type in UP, DOWN, UP, DOWN, A, etc to perform a Jutsu, instead it takes longer to perform.)

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Status

View the status, equipment, and Jutsus of your character.

[Select Character]

Left Panel:

Character picture

Name + Current Level

Health

Chakra

Attack

Defense





On the Right side after you save it will show you how many  
Link Up VS. you have had.

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## 5) Characters

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### Playable Characters

Name: Uzuamaki Naruto

Age: 12

Rank: Genin

Perfered Jutsu: Kage Bunshin No Jutsu

He is the most average in the begining, and is the fastest to level up. At first he has moderate attack and defense, but as you level him up, he becomes one of the strongest characters to have. His Jutsus are a bit week since he Strenght isn't high, but the Kage Bunshin is very helpful when trying to get solid attacks on an opponent. He has the biggest range of Jutsu's you can train, which most of them are useless, but as you move on you learn really strong attacks. He is limited to single attacking weapons, but with those he can do a deal of damage.

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Name: Uchiha Sasuke

Age: 12

Rank: Genin

Perfered Jutsu: Sharingan

He is the hard hitter, he has biggest stats, and in the begging of the game he starts with a powerful Jutsu that attacks all enemies. Although he is very strong, he is hard to level up, and starts to lag back when Naruto goes on his level spurts. So he needs to be trained very much, and with that, he becomes possibly the strongest. He can use almost every weapon except Lee's Claws or the Fans.

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Name: Haruno Sakura

Age: 12

Rank: Genin

Perfered Jutsu: Inner Sakura

By the looks of it, she is the weakest, unlike Naruto and Sasuke who have high HP and high Chakra, she's done in the low zone. But, she is the best with healing Jutsus and if you train her Inner Sakura Jutsus that will give her a big timepower and speed boost. Also, she becomes very useful when you give her the fan.

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Name: Rock Lee

Age: 13

Rank: Genin

Perfered Jutsu: Taijutsu

He is a great user of the melee attacks, and his Jutsu's are greatly strong when combined with his Gates. He can olny use Shurikens and the claws, but he is the only one that can use the claws. You

first get to use him while in the Chuunin exam 'Forest of Death', as he fights along side Sakura. His leveling is similar to Naruto, as out of Neji, Shikamaru, and himself, he is the fastest leveler.

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Name: Hyuuga Neji  
Age: 13  
Rank: Genin  
Perfered Jutsu: Byakugan

He is a powerhouse hitter when it comes to his Jutsus, at first he is weak with melee, and he is equiped with the fan. You get to first select him while outside the 'Forest of Death' when talking to Iruka-sensei. He is the Sasuke of the bunch, as his levels take longer, but his Jutsus learned are definatly worth it.

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Name: Nara Shikamaru  
Age: 12  
Rank: Genin (In the game)  
Perfered Jutsu: Kage Mane no Jutsu

He is the weakest, but the most resourceful of the three. Equipd with some healing skills, he can help out the team. And with his Kage Mane no Jutsu he can bind his opponents for a short matter of time. At first sight though, he comes in as the strongest of the three, but when compared to each others power, he is the weakest. His leveling is much like Sakura's since he stays in pretty good leveling, not too fast (Like we want) and not to low.

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Name: Hatake Kakashi-sensei  
Age: 26  
Rank: Jounin  
Perfered Jutsu: Chidori

He is litterly the strongest person you can have on your team... One problem.. You can't use him. With 999 health and 999 Chakra, he's a power house hitter, but he's only for one mission. So, too bad for you.

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#### Other Important Characters

Name: Sarutobi (3rd Hokage)  
Rank: Hokage  
Purpose: As the Hokage he gives you the missions.  
Where: Mission Room

Name: Iruka-sensei  
Rank: Chuunin  
Purpose: He will let you change characters, also gives missions with the Hokage.  
Where: Chuunin Exam Tower, Mission Room

Name: Ibiki-sensei  
Rank: Special Jounin  
Purpose: He is the first instructor of the Chuunin exam, also once you beat the game you can find him and take on his challenges.

Where: Chuunin Exam Test Room (Academy),  
Jounin Office (Above Mission Room).

Name: Anko-sensei

Rank: Special Jounin

Purpose: She is the second instructor of the Chuunin exam.

Where: Chuunin Exam Test Room, Chuunin Exam 'Forest of Death'

Name: Gai-sensei

Rank: Jounin

Purpose: Other than that he's Rock's and Neji's sensei, he doesn't do much at all.

Where: 'Guy' Tent

Name: Asuma-sensei

Rank: Jounin

Purpose: Other than that he's Shikamaru's sensei, he doesn't do much at all.

Where: Jounin Office, Ramen Stand, Restaurant.

Name: Aburame Shino

Rank: Genin

Purpose: He doesn't do anything in the game.

Where: Flower Shop, Training Grounds

Name: Akamaru

Rank: Nin Dog

Purpose: Fights along side Kiba.

Where: Academy, Chuunin Exam Preliminaries

Name: Chouji

Rank: Genin

Purpose: He doesn't do anything.

Where: Ramen Shop, Restaurant

Name: Ebisu-sensei

Rank: Special Jounin

Purpose: He is your first boss, and he is suppose to teach you how to walk on water.

Where: Training Grounds, Hospitol, Mountain Springs,  
Picture Theatre.

Name: Hayate

Rank: Jounin

Purpose: He annouces the Chuunin Exam.

Where: Hospitol, Chuunin Exam Preliminaries

Name: Hinata

Rank: Genin

Purpose: She doesn't do anything at all.

Where: On top of the Academy, Training Grounds

Name: Kiba

Rank: Genin

Purpose: Fights against Naruto along side Kiba in the Chuunin Exam Preliminaries

Where: Academy, Training Grounds, Chuunin Exams Preliminaries

Name: Jiraiya-sennin

Rank: Sennin

Purpose: Teaches you Water Walking, Wall climbing, and sends you on the torn paper quest.

Where: Mountain Springs

Name: Konohamaru

Rank: Academy Student

Purpose: Steals your scroll in the first mission, and leads you to the fight with Ebisu.

Also leads you to the fight with Kankuro and Temari.

Where: Academy, Hokage's House, Training Grounds

Name: Mizuki

Rank: Chuunin

Purpose: Nothing really, but in his house you can get 'Come Come Paradise DVD'.

Where: Mizuki's Hut (In the first forest)

Name: Gemma

Rank: Special Jounin

Purpose: He guards the arsenal (You get items and weapons there as you move on in the game), and he announces the Chuunin Exam

Finals, and he lets you switch characters.

Where: Arsenal (Konoha Right Wing), Chuunin Exam Finals Arena

Name: Tenten

Rank: Genin

Purpose: She doesn't do anything.

Where: Where ever Neji is

Name: Ino

Rank: Genin

Purpose: You fight her in the Preliminaries as Sakura.

Where: Where ever her Chouji and Shikamaru are, Flower Shop, Chuunin Exam Preliminaries.

Name: Dosu

Rank: Genin

Purpose: You fight him in the Chuunin exam 'Forest of Death'.

Where: Chuunin Exam 'Forest of Death'

Name: Kin

Rank: Genin

Purpose: You fight her in the Chuunin exam 'Forest of Death'.

Where: Chuunin Exam 'Forest of Death'

Name: Zaku

Rank: Genin

Purpose: You fight him in the Chuunin exam 'Forest of Death'.

Where: Chuunin Exam 'Forest of Death'

Name: Kabuto

Rank: Genin

Purpose: He teaches you the Rock breaking Jutsu.

Where: Chuunin Exam 'Forest of Death'

Name: Orochimaru

Rank: Missing Nin (Sennin)

Purpose: He fights you twice in the game.

Where: Chuunin Exam 'Forest of Death', Final Forest (Chase Gaara)

Name: Haku  
Rank: None  
Purpose: He talks to Naruto, and Fights you at the end of the mission.  
Where: Wave Country Swamps, Wave Country Bridge

Name: Zabuza  
Rank: Missing Nin (Jounin)  
Purpose: He fights you several times.  
Where: Wave Country Swamps, Wave Country Bridge

Name: Gaara  
Rank: Genin  
Purpose: He fights you in the Chuunin Finals, and the final fight.  
Where: Chuunin Exam Finals Arena, Final Forest (Final Fight), (Shukaku)

Name: Kankuro  
Rank: Genin  
Purpose: He fights you many times.  
Where: Training Grounds, Final Forest, Final Forest (Final Fight)

Name: Temari  
Rank: Genin  
Purpose: She fights you many times.  
Where: Training Grounds, Chuunin Exam Final Arena, Final Forest,  
Final Forest (Final Fight)

Name: Tazuna  
Rank: None  
Purpose: You protect him for the Mission 4.  
Where: Mission Room, Border of Fire Country, Wave Country Bridge,  
Wave Country Swamps, Wave Country Tazuna's House.

Name: Inari  
Rank: None  
Purpose: Nothing much.  
Where: Wave Country Tazuna's House, Wave Country Bridge

Name: Itachi  
Rank: Missing Nin  
Purpose: ?  
Where: He is seen in a cutscene with Sasuke in the Final Fight,  
and he is in the credits.

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6) Wakthrough  
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=====  
Chapter 1  
The First Training  
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Area:  
Training Grounds

Characters:  
Naruto (Single)  
Sakura (Single)  
Sasuke (Single)

Naruto, Sakura, Sasuke (Together)

Items to be found:

Ration Wheel

Chakra Wheel

Ramen

Amaguri

Bomb

Fire Element Exploding Scroll

Sword + 6

Needles + 1

Enemies:

Raven

Snake

Boar

Arakure Mono

Puppet

Boss:

Kakashi (Casual) x 3 times

Kakashi (Charging)

As the game starts of, Naruto, Sasuke, and Sakura wait for their late instructor, Kakashi-sensei. As the long wait continues, Naruto decides to have a little fun, and sets up a trap for his sensei. Just as Kakashi comes onto stage, he falls right into Naruto's trap. Well, after Kakashi is done laying on the ground, he gets himself introduced, and wants to be introduced by the rest of the team. After that he explain you first training program, the object is to find Kakashi, defeat him, and grab a bell from his waist, sounds easy? Well you have an option, if you select the top answer, you go on with your game, if you click the bottom, you will get more talking, and a second option, no matter what you pick you will go on. Before your mission, he will set a Time Clock on top of the middle post and explain the consequences. As Naruto protests, Kakashi appears behind him, and amazes Naruto. Then the game goes on.

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Part One: Naruto

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You start of as Naruto inside the forest. Go up some to get your self some 'Ration Wheel' inside the box, the Ration Wheel replenishes Health. Okay, you will start to get into random battles of course, and I suggest before actually moving on in the game, you should level up to about level 5 before meeting up with Kakashi. Okay, after getting the first item, start to go down, you will see some brown rocks blocking your way, ignore them, keep going down, and more towards the left of the map. You will find another set of rocks that you will ignore, and get to the next box, open it to get a Sword + 6. Sword + 6 is exactly the same strength as your Shuriken + 6 so it's up to you if you want to equip it, but keep a hold of it anyways. Now what you will have to do is walk back up to the fork in the road you took, take the right route and go down it. Now you will come to another fork, ignore the path South since it's blocked off by rocks, so you can head to the lower right path to get a basket with some 'Ramen' inside it, Ramen also heals you. So now you just go up and take the next path, since you can't go North since their is a little pond, head right. Follow the route until you get to a flashing circle with

the Konoha Leaf symbol on it. I will call these "Health Spots", considering on how it restores your health and chakra, you for the sake of this FAQ. Usually they mark spots before a boss. And with that said, if you go right you will begin your fight with Kakashi-sensei.

=====  
Boss: Kakashi (Casual)  
=====

HP: 999  
Jutsus: Thousand Years of Pain  
Win Possibility: None  
EXP: None  
Yen: None

Okay, you cannot win this match, first off, he's way to powerful, second off, you are suppose to lose. Well anyways, this is how the things work.

You can't use any options other than Attack, so you attack, and of course, you miss. He defends and then you attack, this time it connects. He defends again, and you attack. It takes 999 damage on you, and you lose, but do not fear. This is how it's suppose to happen.

Well you see a cutscene not much after that, and it's on to part 2 of the First Training.

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=====  
Part Two: Sakura  
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Okay, now it's Sakura's turn. That sword that you go earlier won't come into play yet, so hang on to it. What your objective is, is to find Needles that are + 10. Well anyways, go up, since that's the only way to go, and take a left and open the box containing a Ration Wheel. Then continue Right. Eventually you get to a fork, move down to get a box containing 'Chakra Wheel', which replenishes your Chakra. Then move Upwards, you'll find Rocks that you will ignore for now as you move on south. You'll find a turn, ignore it for now since we are continuing going downwards. Once you find the box, get it, this is your upperhand during the first part of this. It's the Needles + 10, equip to Sakura emidietly. Don't bother going downwards any more, just rocks. Well go back up to that turn to find the 'Health Spot'. Don't go down to far if you are not ready to fight Kakashi, I recomend getting to level 5, it's always a good thing to get a head start, even though Kakashi's battle is rigged, again. Also, if you've searched around you will notice a new enemy, the Boar. They are strongest animal in the forest so far, but they aren't too strong.

Well, once you got enough training, it's on to Kakashi.

=====  
Boss: Kakashi (Casual)

=====  
HP: 999

Jutsu: Thousand Shurikens (?)

Win Possibility: None

EXP: None

Yen: None

Well, as you first go on, Sakura will pump herself up for the upcoming battle when Sasuke shows up.

Sakura runs towards Sasuke when suddenly Kakashi shows himself. Then you and Sasuke try to take down Kakashi. You can use your Jutsu, and items, but you can't defend or run. You just let the battle progress until Sasuke gets defeated by one of Kakashi's jutsu's. The battle will end and Sasuke will be on the ground with tons of weapons on him. Turns out, just one of Kakashi's good ol' bag of tricks, it wasn't Sasuke.

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Part Three: Sasuke

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Okay, remember that sword? Well you still hang on to it, it doesn't come into play just yet. It's Sasuke's turn and equip Sakura's previous Kunai + 7 to give him a little boost. Once that's equipped you already do 8 damage on Ravens. Well, anyways, you can't go up, since there is just Rocks in your way, go down. You'll notice that you'll be fighting Boars a bit earlier in the this part. Well once you reach the bottom of that downwards path, get the Box with the Ration Wheel in it. Now keep following the path, you'll find another box. If you have 40/40 items, you won't be able to get something out of a Box, so feel free to drop one of your Needles + 1. They are useless. Well, anyways, you'll find an 'Amaguri' inside the box, that's good if you have already done a Grand Fireball no Jutsu since it replenishes Chakra. Continue down that path until you reach a fork, go to the North route since it's a complete circle. But if you go North, you get quicker access t the Box. You can get a Chakra Wheel there. Now you can go take the upward path to the left of you, but go only as far as the Health Spot because going any farther will result in the Kakashi battle. Take this time to level up the Grand Fireball no Jutsu, once you perform in it in battle, then step on the Health Spot, get recovered and go again.

=====  
Boss: Kakashi (Casual)

=====  
HP: 12

Jutsu: None

Win Possiblity: Yes

EXP: 20

Yen: None

If you are level 3, and you have the Kunai + 7. Just press L and then attack, he's done for. But once you see you defeated him... Poof! It's just a copy, the real Kakashi was behind you.

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Part Four: Training Almost Complete  
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Sasuke, Sakura, and Naruto are all at the begining of the training area, except that Naruto is tied to the middle post, and the others are given food. Well get through the long talking process, and when Sasuke and Sakura give Naruto there food, Kakashi pops out!

=====  
Boss: Kakashi (Charging)  
=====

HP: 30 - 40  
Jutsu: Not Known  
Win Possiblity: Yes  
EXP: 195  
Yen: None

Okay, here's the actual boss, this battle is fair. Basically have all your memebers move in for attacks. If you want you can have Sasuke finish him off with the Grand Fireball, or have Naruto Kage Bunshin up and attack him, or have Sakura use Inner Sakura Level 1. Any of those take him down pretty easy if you leveled up to atleast level 4 with everyone.

Well after that, Sasuke and Sakura leave the stage to leave Naruto still stuck.

Now your free, you can roam around that are and the area to the left, you can't go back to the place you were originaly training because it's blocked by Rocks. Go down to get the box with 'Fire Element Exploding Scrol', which can only be used in battle, it attacks a single opponent doing a Fire based attack. Also, you'll find a new enemy, 'Arakure Mono', or "Rowdy Man" and the 'Kugutsu' or 'Puppet'.Each give better EXP than the rest of the enemies. Well, once your done training,go east, grab the box containing Ration Wheel, go past the Health Spot, and then up to the World Map.

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=====  
World Map  
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Well this is the world map of the Fire Country. You see you are standing on the 'Training Grounds' area, to the left of you is Konoha Village, and then more the the left would be the 'First Forest'. You can also tell that the Kunai next to you is your curser. Well, for now we are going to Konoha Village.

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=====  
Konoha Village  
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Let's take our first tour, shall we? Okay, you start off just outside the gate. To the right of you is a Health Spot,

but it's not important now, let's move on past the gate. The first building you should see is the 'Ramen Stand', it's a little to your right and has 'Ramen' written on the flaps. Take a yonder inside. Here you will have a cutscene, well after the cutscene you can treat your friends to Ramen there with a Ramen ticket. The Ramen ticket is gotten after a mission is completed. Well, feeding Ramen to a friend increases the bond you have with them so you can perform more Double attacks. But if you select the wrong character with the Wrong Ramen, the bond will decrease. So the first ticket you have you don't want to treat to Sasuke, so treat it to Sakura. If you feed it to Sasuke he will walk out and it will lower your bond, but Sakura will eat hers and the bond between you two increases. Okay, now for the next building.

To the left of the Ramen Stand you can find the 'Storage Bank', here you can deposit and withdraw items you have. If you have had a full inventory and went to the inventory screen after a battle and picked the third option, this is where they go. Let's check out another place.

To the left of the Storage Bank you will find the 'Flower Shop'. Basically nothing is important here except you can find Ino and Shino there. Let's leave here, and let's head down the left alley next to the Flower Shop.

Go up the alley, past the cat, turn right, then go down into that other alley and go the first store to your right. This shop is the 'Amagari Shop', since all they sells Amagari. Also you can find Shikamaru and Chouji there. Now exit the shop and go to the shop on your left. That is the 'Barbeque Restaurant', nothin' special. Leave and go to the shop on your right that is located behind the Storage Bank. That's the 'Restaurant', once again, nothin' special, just a place for Anko to hang out. Now go to your right and upwards until you hit the fence, now go right and enter the building there. It's just a house, just get use to it's existence. Go back down that path and go to the building on the right of you. Just another old house. To the right of that building is 'Naruto's House', here is where new days begin.. And that's all.

Go back down the path to visit the 'Weapons Shop', here you can buy Weapons and Armor, or sell your items.

Here are the options...

- Buy Weapons
- Buy Armors
- Sell Items
- Exit

Go to 'Sell Items' and sell your unwanted goods. After that, check out the weapons, most of them are expensive now, but they won't in the future. Don't bother buying Sakura her Fan + 15 yet, in fact don't bother buying her any weapons yet. Just wait. Buy what you want for Sasuke and Naruto, and if you have some cash left, check out the 'Buy Armor' part. You can get some good items here, do your buisness and then get out.

Go down and right to the last shop in this area. This is the 'Items Shop' here you can buy and sell items, don't bother with it now. Now we go to the exit on the right of the screen.

This is the 'Right Wing' of Konoha, here you can meet mostly Suburbs. The first house right above you is just a house with a Blue cat and an Old man, so skip it and keep going straight forward. You'll see a man in front of a "Naruto 2004 Movie" poster, well what he is standing in front of is the 'Picture Theatre', can't go inside, but you can look at it. Keep going straight, you will see the next thing is a couples house, skip it and keep going. If you keep going straight you will run into Gai-sensei and the "GUY tent", he doesn't tell you anything important, but he's there. North of there is an exit to Konoha, ignore it for now. Now we are gonna go down the alley way of the Picture Theatre and the Couples House. You will find an old man and then a house, that's the Pet house, ignore it. Go behind the Picture Theatre and go inside the blue tiled house, that is the "Item Arsenal", guarded by a Konoha Ninja and Hayate. After completing some missions, you can access these boxes, gather up the boxes that are available now.

(Coming soon is a list of the items)

Exit the Item Arsenal and then go back up north, the house just before the bridge is a Mother and her Sons house, and then if you go across the Bridge you meet 'Kakashi's House'. He's not in there, but that's his house. Don't forget to grab the box with the 100 Yen outside his house. Okay, now we leave the Right Wing and we will go to the 'North Wing', to get to the North Wing, go to the Center Wing and then go North.

Once you've gone to the North Wing, you will see Shino and Hinata there, but they aren't important now (But you can stop to say "Hello" to Shino, he get's quite lonely), so go to the left and visit the 'Konoha Hospital'. You don't have to go inside now, since nothing's there at the time. Just Gemma and Rock Lee, but neither of them are important now. Now go to the right side, passing up Shino and Hinata and you will see a small house, that is the 'Ninja Gaurd House', just the gaurd to the building beyond that, which is the 'Hokage's House'. Your first mission also takes place there, but we won't need to enter it now. Now walk past Shino and Hinata by going north and when you reach the Female Ninja on your left, enter that little grassy area. A box with 50 Yen is in there, after you get that, go back to going North. Here is the 'Academy', the most important place in Konoha Village. Enter it.

Okay, let's explore the left side. First pass up Tenten and go up the stairs and enter the room on your left. Going through that hall you will find another door closest to you, enter that. That's 'Classroom No. 1', grab the box with the Chakra wheel and then take the door out on top right side of the room. Once outside of it, go up the stairs. Enter the closest door to

go into the 'Storage Locker Rooms', make sure to get the four boxes in there. You can find an Armor + 16, 100 Yen, and a Footwear + 12. Exit the room on the top right hand exit. Go up the stairs, and onto the 'Academy Roof', here you can basically talk to old man, and that's it... Well, after you are done up there with whatever you are doing, go back down stairs and make your way to the paralel set of stairs to the right of Tenten. Enter the right door, and then the closest door towards you. You'll find yourself in 'Classroom No. 2', grab the two boxes, and then leave to the top left hand exit to run into Kiba and Akamaru, ignore them, and go up the stairs. Enter the closest door and welcome to the 'Chuunin Exam Test Room', this is for later in the game, so ignore it. Make your way back down the stairs and we will go to the left of Tenten again, but instead of up the stairs, to the northern room. Enter the first door you see to find the 'Classroom No. 3', there are three children in here, classmates of Konohamaru, they don't have a point now, so just grab the box and exit this room. Now exit this hall and go to the paralel one to the right of the clock.

Pass the room with the Ninja at gaurd and go to the room above it. This is the 'Jounin Office', it will come in handy later, so just grab the box. After you leave, go into the room gaurded by the Ninja, this is the 'Mission Room', this is the end of our tour, and the end of this Chapter.

Once entering you will find a desk with Iruka-sensei and the Hokage, and Kakashi waiting. They will brief you on your mission.

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=====  
Chapter 2  
Mission: Catch Konohamaru!  
=====

Area:  
Konoha Village  
Training Grounds

Characters:  
Naruto, Sakura, Sasuke

Items to be found:

Enemies:  
Raven  
Snake  
Boar  
Arakure Mono  
Puppet

Boss:  
Ebisu-sensei

Once outside the Mission Room, make your way to the Hokage's House, here you will meet the Hokage privately. He will give you the scroll to protect, and Kakashi will dissapear. The Hokage leaves your team to protect a certain scroll in the next room, just as you think things are fine, the lights go out, and Konohamaru appears. Followed by

Ebisu-sensei, the young ninja argues with the Genin team, and then quickly grabs the scroll and escapes easily. If you don't know Japanese, this may be hard, that is if you are doing it by yourself, but I have the order list of who you are to speak with to find Konohamaru!

First you talk to the woman outside of the Hokage's House and she will tell you to try the 'Academy'.

Secondly talk to the Ninja outside the Academy and he will tell you 'Mission Room'.

Thirdly talk to the Ninja guarding the hall to the Mission Room and he will tell you 'Ramen Stand'.

Fourthly talk to the man in brown to the right of the Ramen Stand and he will tell you 'Picture Theatre'.

Fifthly talk to the man standing in front of the 'Naruto 2004 Poster' and he will tell you 'Konoha Hospital'.

Well, once you leave for the hospital you will notice a box following you, proceed to the hospital for a cutscene where the gang finds Konoha following.

Well, after that scene is over, leave the Konoha Village, and go to the Training Grounds, eventually you'll find another cutscene, and then the boss battle!

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Boss: Ebisu

=====

HP: 40

Jutsu: Kaminari no Jutsu - Hitotsu no Maki

Win Possibility: Yes

EXP: 150

Yen: None

Pretty straight forward, just weaken him up and defeat him, Jutsu's work just fine on him.

After you retrieve the item to the Hokage in the Mission Room, you've completed the mission!

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Chapter 3

Mission: Tiger Extermination!

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Coming Soon

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Chapter 4

Mission: To Wave Country!!

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Coming Soon

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Chapter 5

Chuunin Exam Begins!!

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Coming Soon

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Chapter 6

Fighting Begins! Meet Jiriya!

=====

Coming Soon

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Chapter 7

Chuunin Exam Finals!

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Coming Soon

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Chapter 8

Chase Down Gaara!

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Coming Soon

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Chapter 9

The End

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Coming Soon

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7) Enemy List

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Coming Soon

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8) Justu List

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Jutsus

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Uzumaki Naruto

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Level 1:

Kagebunshin no Jutsu

Shadow Clone no Jutsu

7 Chakra

LVL 2 - 25/25

LVL 3 -

Attack Range: Yourself

Description: Naruto makes 3 copies of himself, this allows him to attack his opponent 3 consecutive times, also opens you up for new attacks such as Harem no Jutsu.

Level 3:

Sexy no Jutsu

4 Chakra

LVL 2 - 15/15

LVL 3 -

Attack Range: Single

Description: Naruto turns into a beautiful woman and confuses a single enemy. Works only on human males.

Harem no Jutsu

(Kagebunshin no Jutsu)

? Chakra

LVL 2 - 15/15

LVL 3 -

Attack Range: All

Description: As Naruto has performed Kage Bunshin, he will transform each of his clones into a beautiful woman, confusing all the human male opponents on the battle field.

(Coming Soon)

Uchiha Sasuke

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Level 1:

Katon - Goukakyuu no Jutsu

Fire Element - Grand Firebal no Jutsu

10 Chakra

LVL 2 - 20/20

LVL 3 -

Attack Range: All

Description: Sasuke spits out a wide range Fireball attacking all the opponents.

Command: UP, DOWN, DOWN, UP

Level 2:

Katon no Jutsu - Hitotsu no Maki

Fire Element no Jutsu - One Volume

2 Chakra

Attack Range: Single

Descrption: Sasuke spits out a smal fireball at a single opponent.

(Coming Soon)

Haruno Sakura

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Level 1:

Inner Sakura Level 1

Chakra 10

LVL 2 - 15/15

LVL 3 -

Attack Range: Single

Description: Sakura pumps her self up and attacks the enemy 3 times, then for some of the battle she is more faster and a bit more powerful.

Command: Press A + B repeatably.

Level 2:

Katon no Jutsu - Hitotsu no Maki

Fire Element no Jutsu - One Volume

Chakra ?

Attack Range:

Description:

Level 3:

Kaminari no Jutsu - Hitotsu no Maki

Thunder Element no Jutsu - One Volume

Chakra ?

Attack Range: All

Description: Sakura conjurs up a few lightning bolts and hail them upon the enemies.

Shiyousen Jutsu - Hitotsu no Maki

Remedy Jutsu - One Volume

Chakra ?

Attack Range: Single Party Member

Description: Sakura heals ? health to one of the party members, can also be used outside of battle.

Level 4:

Kaze no Jutsu - Hitotsu no Maki

Wind Element no Jutsu - One Volume

Chakra ?

Attack Range: All

Description: Sakura conjurs up a wind storm and attacks all the enemies with it.

Level 5:

Mizu no Jutsu - Hitotsu no Maki

Water Element no Jutsu - One Volume

Chakra ?

Attack Range:

Description:

Kai - Doku

Cancel Poison

Chakra ?

Attack Range: Single Party Member

Description: Sakura heals a single party member of the status effect Poison.

(Coming Soon)

Kakashi-sensei

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(Coming Soon)

Rock Lee

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(Coming Soon)

Hyuuga Neji

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(Coming Soon)

Nara Shikamaru

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(Coming Soon)

Enemy Jutsus

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(Coming Soon)

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Combination Jutsu  
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Sasuke + Naruto

Naruto - Kage Bunshin

Sasuke - Evil Wind Shuriken

Costs 20 Chakra

Description: Sasuke will throw the Evil Wind Shuriken and do the damage on the enemy, then Naruto will appear to do greater damage on the enemy.

Sakura + Naruto

Sakura - Inner Sakura (Any Level)

Naruto - Gas

Costs 25 Chakra

Description: Naruto performs his gas attack and poisons the enemy, then Sakura will punch Naruto and do damage to enemies as well.

Shikamaru + Naruto

Naruto + Gas

Shikamaru + Shadow Bind

Costs 25 Chakra

Description: Naruto performs his gas attack and poisons the enemy, then Shikamaru performs his Shadow Binding attack and binds the enemy.

Neji + Rock

Neji - Byakugan

Rock - Second Gate

Cost 25 Chakra

Description: Neji and Rock fire big blasts at each opponent.

Neji + Naruto

Naruto - Kage Bunshin (50 Chakra)

Neji - Byakugan

Naruto - Shishi Rendan

Cost 25 Chakra

Description: Neji and Naruto fire big blasts at each opponent.

Rock + Naruto

Naruto - Kage Bunshin

Rock - Final Gate

Naruto - Shishi Rendan

Cost 25 Chakra

Description: Rock and Naruto fire blasts at the enemies.

Sasuke + Sakura

Sasuke - Sharigan

Sakura - Shuriken Storm

Cost 25 Chakra

Description: A hail of shurikens covered in flames attack the enemies.

Sasuke + Rock

Rock - 5th Gate

Sasuke - Sharigan

Rock - Ura Renga

Cost 25 Chakra

Description: Sasuke performs his Shishi Rendan, while Rock performs his Ura Renga on all the enemies.

Sasuke + Neji  
Neji - Byakugan  
Sasuke - Sharigan  
Neji - Gentle Fist(?) (15 Chakra)  
Cost 25 Chakra  
Description: Neji and Sasuke perform some sort of seal.  
(Not quite sure what it does)

Sasuke + Shikamaru  
Sasuke - Sharigan  
Shikamaru - Shadow Bind Attack  
Cost 25 Chakra  
Description: Sasuke and Shikamaru combine their attacks to burn the enemies with powerful fire.

Shikamaru + Neji  
Neji - Byakugan  
Shikamaru - Shadow Bind Attack (7 Chakra)  
Cost 25 Chakra  
Description: Neji and Shikamaru perform an attack where some enemies are instantly killed, and the rest are dealt some great damage.

Shikamaru + Rock  
Cost 20 Chakra

Sakura + Rock  
Rock - Lee Power-Up (Kiss)  
Sakura - Inner Sakura (Any Level)  
Cost 25 Chakra  
Description: Rock blows a kiss for his beloved Sakura, as Inner Sakura goes mad, she charges at her enemies 3 times.

Sakura + Shikamaru

Sakura + Neji  
Neji - Byakugan  
Sakura - Inner Sakura  
Neji - Double Hit (?) [Costs 15 Chakra]  
Costs 25 Chakra  
Description: Sakura performs her Inner Sakura (LVL 1) and Neji follows that with his Double Hit (?) attack.

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9) Item List  
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Coming Soon  
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10) Ibiki's Challenges  
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Coming Soon  
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11) Other

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Coming Soon

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12) Credits

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(Check out his FAQ at

[http://db.gamefaqs.com/portable/gbadvance/file/naruto\\_rpg.txt](http://db.gamefaqs.com/portable/gbadvance/file/naruto_rpg.txt))

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GameFAQs: For giving me many guides, codes, and such in the past,  
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The People at the Message Boards: Without them, I'd be stuck wanting  
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And You: For reading my FAQ.

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