

Naruto: Konoha Senki (Import) Mission Translation FAQ

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Naruto: Konoha Senki Missions Translations FAQ by Molotov_Ckocail

FAQ Version 1.0 - 2004.03.18

FAQ Version 1.2 - 2004.07.28 - Changed Format

FAQ Version 1.5 - 2004.08.24 - Added Exam Answers

As the title says, this is a mission translation FAQ for Naruto: Konoha Senki for GameBoy Advance. So far, there are only 25 missions translated by me and Insha'Allah, God willing, more will be done at a later time. Also, after the mission translations are the answers to the paper exam given in the game.

The title of the game, Naruto: Konoha Senki, translates into Naruto: Konoha Military History. Naruto is the main character of the series. Konoha is the village name of the leaf ninja. Senki can mean battle flag, military secrets, strategy, military history, etc. I chose to translate it as "military history" because the Japanese kanji used on the game box are the kanji for "military history". It doesn't sound as cool in English as other translations, but it should be closer to what the developers had in mind.

Thanks goes out to all on the GameFAQS message boards who helped with some translations.

Mission Translations (1-19)

Mission 1: Takarabako o Te ni Irero! (Obtain the Treasure Chest!)

Mission based on practicing movement. Naruto can obtain the contents of the chest by standing on top of it. The mission is complete when Naruto obtains the present from Iruka- sensei (inside the chest).

Mission 2: Konohamaru Ippastu Nagure! (Hit Konohamaru!)

Mission based on practicing attacks. Hit Konohamaru once using ninja melee. Ninja techniques and tools cannot be used. The mission is over when Konohamaru's stamina reaches 0.

Mission 3: Kugutsu Ningyou o Taose! (Defeat the Kugutsu Puppets!)

Mission based on practicing combat. Battle against 1 Kugutsu dummy. Defeat the Kugutsu dummy to complete the mission.

Mission 4: Motto Kugutsu Ningyou o Taose! (Defeat More Kugutsu Puppets!)

Mission based on combat. Battle against 3 Kugutsu dummies. Kage Bunshin no Jutsu can be used and the Kage Bunshin can be used to attack. Defeat all of the dummies to complete the mission.

Mission 5: Kakashi-sensei no Takarabako o Te ni Irero!
(Get Kakashi-sensei's treasure chest!)

Practice battle with Kakashi-sensei. Kakashi-sensei will not attack. An explanation about techniques and movements will be given. The mission is complete when the treasure chest is obtained.

Mission 6: Kakashi-sensei o Taose! (Defeat Kakashi-sensei!)

Practice battle with Kakashi-sensei. Naruto, Sasuke, and Sukura will use their combined power to defeat Kakashi-sensei. Teamwork is the key. Defeat Kakashi-sensei to complete the mission.

Mission 7: Tora o Tsukamaeru! (Catch Tora!)

Search for the stray pet cat in the village. Ninja techniques and tools cannot be used. Use Ninja melee to catch the cats. The mission is complete when all five cats are caught.

*Note - Tora means tiger, but in this case it is a cat's name.

Mission 8: Tora o Tasukedaze! (Help Tora!)

The stray pet, Tora, has been abducted by 5 mysterious ninjas. Defeat the 5 mysterious ninjas to win.

Mission 9: Konohamaru o Hachi kara Mamore!
(Protect Konohamaru from the bees!)

Protect Konohamaru from the bees. He will run, but he cannot attack. The bees can go over the river and other obstacles. Mission ends if Konohamaru is not protected or if the bees are driven away.

Mission 10: Konohamaru o Kugutsu Ningyou kara Mamore!
(Protect Konohamaru from the Kugutsu Puppets!)

Protect Konohamaru from Kugutsu Puppets. He will not attack, but he will run in order to escape danger. Mission ends if Konohamaru is not protected or if the Kugutsu puppets are defeated.

Mission 11: Kuma o Oiharae! (Drive Away the Bears!)

Battle against two bears coming toward the potato field. Mission ends when the stamina of the bears reaches 0.

Mission 12: Imohori Shyoubu! (Sweet Potato Contest!)

Have a sweet potato showdown with Ino's team (Ino - Shikamaru -Chyouji).

Wherever there are leaves sprouting, there are potatoes. Stand on top of the leaves to claim one. Within 15 turns, pick a lot of potatoes or defeat the Ino team to win.

Mission 13: Moujyu o Taose! (Defeat the wild animal!)

Fight with a violent beast in the forest and tame it. The beast will approach and attack once it gets within range. Mission is complete when the stamina of the animal reaches zero.

Mission 14: Ni Tou no Tora o Taose! (Defeat the two tigers!)

Fight with two tigers. The beasts will approach and attack once they get in range. Mission is complete when the stamina of the animals reaches zero.

Mission 15: Oni-kyoudai kara Tazuna-san o Mamorikire!
(Protect Tazuna-san from the Demon Brothers!)

The Demon brothers are coming for Tazuna-san. They can cause great damage with their special chain and sickle weapons. Mission is complete if Tazuna-san is protected for 20 turns or if the Demon Brothers are defeated.

Mission 16: Gato no Teshita o Hineritsubuze! (Defeat Gato's Henchmen!)

This is a battle with Gato's ninja. On the map, there is a flowing river. The ninja will frequently use kawarimi no jutsu and smoke bombs to avoid attacks. Mission is complete when Gato's three ninja are defeated.

Mission 17: Kakashi o Tasukedase! (Help Kakashi-sensei!)

Kakashi is trapped inside Zabuza's water-prison jutsu. Zabuza's mizu bunshin (water replication) is coming to get Tazuna-san. Protect Tazuna-san and defeat the real Zabuza (holding Kakashi) in order to win.

Mission 18: Waraji * Zouri o Yattsukero! (Defeat Zouri and Waraji!)

This is a battle with Waraji and Zouri. Iai will be used against you as an attack. (Iai is art of drawing one's sword, cutting down one's opponent and sheathing the sword afterwards.) Mission is complete when the two are defeated.

Mission 19: Gato no Teshita o Hineritsubuze! (Defeat Gato's Henchmen!)

This is a fight with Gato's ninjas on top of the bridge. The ninja will frequently use kawarimi no jutsu and smoke bombs to avoid attacks. Mission is complete after 20 turns or when Gato's five ninja are defeated.

Mission 20: Haku to no Tatakai! (Fight with Haku!)

This is a battle within a circle of huge ice mirrors. Haku will use Makyouhoushou, Sensatsuishyou, etc. to attack from a distance. Mission is complete when Haku's stamina is zero.

Mission 21: Zabuza Futatabi! (Zabuza Strikes Again!)

This is a great battle between Zabuza and Kakashi. Zabuza will use water jutsu and ninjutsu, so be careful. Mission is complete when Zabuza's stamina reaches zero.

Mission 22: Kyuubi no Chakura! (Nine-Tail Demon Fox Chakra!)

This is a battle within a circle of huge ice mirrors, Naruto vs. Haku one on one. Mission is complete when Haku's stamina equals zero.

Mission 23: Souko no tobira o akeru! (Open the warehouse door!)

Among three treasure boxes, one will open the warehouse door. Mission is complete when the correct box is obtained.

Mission 24: Souko no tobira o akeru! (Open the warehouse door!)

Among five treasure boxes, there is one that will open the warehouse door. Kugutsu puppets will come to attack, but there is a switch in one of the treasure boxes that will deactivate them. Mission is complete when the treasure box that opens the warehouse door is obtained.

Mission 25: Himitsu no Shyo o Sagashidase!
(Look for the secret prize!)

Among five treasure boxes, there is one that contains a secret prize and one that will stop the movement of the Kugutsu puppets. Mission is complete when the treasure box containing the secret prize is found.

Mission 26: Coming Soon! (God willing!)

Paper Exam Answers (credit to Chris J. aka Trell)

1. c	6. c	11. c	16. b
2. a	7. c	12. c	17. c
3. b	8. b	13. c	18. a
4. b	9. a	14. c	19. b
5. c	10. a	15. a	20. b

Contact Information

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The spelling of my name is not a typo.

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