Ougon no Taiyo: Golden Sun (Import) Djinn Location List

by JLOO

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Title: Djinn Location Version: 0.9 Updated: 13/08/2001 Author: JLOO Email: joell@time.net.my Note:
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Earth
2. Guranito - Koria village, behind the fence. There is a hidden door
behind the tree house.
3. Maika - In the Illusion Forest.
4. Karuku – Kupup village, use 'detect illusion' at cemetery.
But u must first ring the bell and fed the dog with bone.
5. Aibi - Northwest of Makran Desert, a small island with enemy.
Try a few times.
6. Maguna – In the habour with blocked road. Travel with ship to the
another harbour and walk back to the first habour.
7. ?? - Treasure island Level 6th.
Fire
1. Ban - At Goma mountain.
2. Corona – In Imiru village, in a cave beyond the freeze waterfall.
3. Faiba - A small island north of Shan village, with enemy.
4. Daina - A cave behind a statue northeast at Karei village,
jump from a house with broken wall to the right.
5. Jene - At the east of the road in Torebi, from the front of an
entrance go to the right of a canyon.
6. Maguna - Suhara Desert, left of the boss. Use 'detect illusion'
and follow the footprints.
7. Hitto - On one of the roof top in Raribero town, climb upstair
at the weapon shop and jump to the wall.
Wind
1. Geil - Biribino, Pass by the fence of a church where wind blow
the grass.
2. Shirukii - Inside the Torena Wood, right side of the top branch.
3. Baisu - Fuchin Temple, inside the cave of waterfall.
4. Smoky - Makran Desert, use 'detect illusion' at the stone circle
right of the desert.
5. Tsuwai – Haidia village, deep inside Sukuruta house, must lift the rock.
6. Ereki - Inside Arutanira cave, need 'stop watch' when it try to avoid you.
7. ?? - BaBi Tower, the arches at the left and right in front of the tower
is the passage that lead to it
Water
1. Faizu - Mary got it from the beginning.
2. Sorube - Makyuri Lighthouse, inside a waterfall. Be sure to check for

hidden passage behind waterfall. 3. Miruki - Shan village, talk to a girl and she will spill some water on the floor, 'freeze' the water. 4. Machin - Aldin village, deep inside the bottom part of the mine. Somewhere right... 5. Swaizu - West of the Torebi town, walk pass the bridge twice. With enemy. - Runpa village. After you defeat the boss, go in for second time 6. Mint and visit an old man. A lady beside him will show the way. 7. Chi Chi - A hill outside Suhara Desert, have to slide down from the slope. Special thanks to, Nintendo. Camelot. Kenui for the translation. ??(Japanese guy) for the information.

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