

Pokemon Ruby /Sapphire Evolution Guide

by RAMS

Updated to v0.10 on Apr 10, 2003

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Game: Pokemon Ruby/Sapphire      ==
Name: Evolution Guide (in depth)  ==
Plattform: GBA                    ==
Released:2003                     ==
Written by: RAMS                   ==
E-mail: rams1801@hotmail.com      ==
Version: 0.10                      ==
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Have any suggestion, e-mail them to ==
rams1801@hotmail.com                ==
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If you wanted to suggest what do you want to see in the FAQ just drop me a mail.(my e-mail is at the end of this FAQ). I'll try to include them in the next version of the FAQ(Hopefully:)

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I'm really sorry, if I can't reply to your e-mail, you might want to post at some Pokemon boards instead (see creadits) if you want to get help faster. Please do not e-mail me about where to get the roms.

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1. Version Update

v 0.10

- Created the FAQ
- Done the svolutins list of all Pokemon

2. Introduction

It has been a few years since Nintendo released a brand new Pokemon RPG. Pokemon Ruby and Sapphire has been hyped as one of the most anticipated game of the year for GBA.

To simply put it, this game really exceed my expectation. The improvement that They've done with the game is just really much for Pokemon players to enjoy.

New Features

- There are two kind of Bike in this game
- 2 on 2 battle against certain trainer
- New HM, Dive
- Contest
- Trainer Dex
- Running Shoes, which work like bicycle

There are a few differences between the two version:

Basically, the game is almost identical in gameplay. However, there are a few differences as mentioned below. Besides this difference, some Pokemon might be commonly found in one version while rare in the other version.

Ruby:

You will fight Team Magma in this game, and Latios could be encountered randomly in the wild after beating the elite four.

Pokemon exclusive to Ruby are:

Zangoose, SolRock, Groudon, Seedot, Nuzleaf, Shiftry, Mawile

After you awakened Groudon, the weather will be sunny.

Latios is catchable randomly in the wild.

Sapphire

You will fight Team Aqua in this game, and Latias could be encountered randomly in the wild after beating the elite four.

Pokemon exclusive to Sapphire are:

Seviper, Lunatone, Kyogre, Lotad, Lombre, Ludicolo

After you awakened Kyogre, the weather will be rainy.

Latias is catchable randomly in the wild.

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3. Types of evolution

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There are a few way Pokemon evolves. Below are all the known way for Pokemon to evolve

- Level Evolution
- Stone Evolution
- Day & Night Evolution
- Trade evolution
- Trade+Items evolution
- Beauty Evolution
- Happiness Evolution
- Empty Slot evolution (Shedinja)

Level Evolution

A straightforward evolution, Pokemon evolve after it reaches certain level.

example: the starters

Stone Evolution

By using stone such as Fire Stone, certain Pokemon like Vulpix will evolve. The downside to this kind of evolution, is that Pokemon will unable to learn anymore new moves naturrally. Of course, there are exception such as the Eevolution.

example: Lombre, Nuzleaf

List of Pokemon evolved by stones:

Vulpix	>>>>	Ninetales	- Fire Stone
Lombre	>>>>	Ludicolo	- Water Stone
Staryu	>>>>	Starmie	- Water Stone
Nuzleaf	>>>>	Shiftry	- Leaf Stone
Gloom	>>>>	Vileplume	- Leaf Stone
Pikachu	>>>>	Raichu	- Thunder Stone
Skitty	>>>>	Delcatty	- Moon Stone
Jigglypuff	>>>>	Wigglytuff	- Moon Stone
Gloom	>>>>	Bellosom	- Sun Stone

Day and Night Evolution

Pokemon with this kind of evolution, evolve differently depending on the time of the day.

Example: Wurmple

Trade Evolution

When a Pokemon is traded, it will automatically evolve.

example: Graveler, Kadabra

Trade+Items evolution

Pokemon will evolve if it taded while equipped with an item such as King Rock

Example: Huntail, Gorebyss

Beauty Evolution

Pokemon will evolve after its beauty stats reaches a certain point. This evolution, only apply to Feebass

example: Feebass

Happiness Evolution

Each Pokemon, have its happiness point which indicate how loyal is that Pokemon to its trainer. Once a Pokemon accumulate a certain happiness point, they will evolve.

Example: Crobat

Empty Slot evolution

You will get a new Pokemon, if you have 5 or less Pokemon in your team. This evolution is only exclusive to Nincada->Ninjask+Shedinja

Example: Shedinja

=====
4. Pokemon Evolution
=====

001 - Treecko

Type: Grass

Evolves to: Grovlye

Evolves at Level: 16

Evolves From: -

002 - Grovyle

Type: Grass

Evolves to: Sceptile

Evolves at Level: 36

Evolves From: Treecko

003 - Sceptile

Type: Grass

Evolves to: -

Evolves at Level: -

Evolves From: Grovyle

004 - Torchic

Type: Fire

Evolves to: Combusken

Evolves at Level: 16

Evolves From: -

005 - Combusken

Type: Fire/Fighting

Evolves to: Blaziken

Evolves at Level: 36

Evolves From: Torchic

006 - Blaziken

Type: Fire/Fighting

Evolves to: -

Evolves at Level: -

Evolves From: Combusken

007 - Mudkip

Type: Water

Evolves to: Mashtomp

Evolves at Level: 16
Evolves From: -

008 - Marhstomp
Type: Water/Ground
Evolves to: Swampert
Evolves at Level: 36
Evolves From: Mudkip

009 - Swampert
Type: Water/Ground
Evolves to: -
Evolves at Level: -
Evolves From: Marshtomp

010 - Poochyena
Type: Dark
Evolves to: Mightyena
Evolves at Level: 18
Evolves From: -

011 - Mightyena
Type: Dark
Evolves to: -
Evolves at Level: -
Evolves From: Poochyena

012 - Zigzagoon
Type: Normal
Evolves to: Linoone
Evolves at Level: 20
Evolves From: -

013 - Linoone
Type: Normal
Evolves to: -
Evolves at Level: -
Evolves From: Zigzagoon

014 - Wurmple
Type: Bug
Evolves to: Silcoon/Cuscoon
Evolves at Level: 7
Evolves From: -

015 - Silcoon
Type: Bug
Evolves to: Beautifly
Evolves at Level: 10
Evolves From: Wurmple

016 - Beautifly
Type: Bug/Flying
Evolves to: -
Evolves at Level: -
Evolves From: Silcoon

017 - Cascoon
Type: Bug
Evolves to: Dustox
Evolves at Level: 10

Evolves From: Wurmple

018 - Dustox

Type: Bug/Poison

Evolves to: -

Evolves at Level: -

Evolves From: Cascoon

019 - Lotad

Type: Water/Grass

Evolves to: Lombre

Evolves at Level: 14

Evolves From: -

020 - Lombre

Type: Water/Grass

Evolves to: Ludicolo

Evolves at Level: Water Stone

Evolves From: Lotad

021 - Ludicolo

Type: Water/Grass

Evolves to: -

Evolves at Level: -

Evolves From: Lombre

022 - Seedot

Type: Grass

Evolves to: Nuzleaf

Evolves at Level: 14

Evolves From: -

023 - Nuzleaf

Type: Grass/Dark

Evolves to: Shiftry

Evolves at Level: Leaf Stone

Evolves From: Seedot

024 - Shiftry

Type: Grass/Dark

Evolves to: -

Evolves at Level: -

Evolves From: Nuzleaf

025 - Taillow

Type: Flying

Evolves to: Swellow

Evolves at Level: 22

Evolves From: -

026 - Swellow

Type: Flying

Evolves to: -

Evolves at Level: -

Evolves From: Taillow

027 - Wingull

Type: Flying/Water

Evolves to: Pelipper

Evolves at Level: 25

Evolves From: -

028 - Pellipper
Type: Water/Flying
Evolves to: -
Evolves at Level: -
Evolves From: Wingull

029 - Ralts
Type: Psychic
Evolves to: Kirlia
Evolves at Level: 20
Evolves From: -

030 - Kirlia
Type: Psychic
Evolves to: Gardevoir
Evolves at Level: 30
Evolves From: Ralts

031 - Gardevoir
Type: Psychic
Evolves to: -
Evolves at Level: -
Evolves From: Kirlia

032 - Surskit
Type: Water/Bug
Evolves to: Masquerain
Evolves at Level: 22
Evolves From: -

033 - Masquerain
Type: Bug/Flying
Evolves to: -
Evolves at Level: -
Evolves From: Surskit

034 - Shroomish
Type: Grass
Evolves to: Belloom
Evolves at Level: 23
Evolves From: -

035 - Breloom
Type: Grass/Fighting
Evolves to: -
Evolves at Level: -
Evolves From: Shroomish

036 - Slakoth
Type: Normal
Evolves to: Vigoroth
Evolves at Level: 18
Evolves From: -

037 - Vigoroth
Type: Normal
Evolves to: Slaking
Evolves at Level: 36
Evolves From: Slakoth

038 - Slaking
Type: Normal
Evolves to: -
Evolves at Level: -
Evolves From: Vigoroth

039 - Abra
Type: Psychic
Evolves to: Kadabra
Evolves at Level: 16
Evolves From: -

040 - Kadabra
Type: Psychic
Evolves to: Alakazam
Evolves at Level: Trade
Evolves From: Abra

041 - Alakazam
Type: Psychic
Evolves to: -
Evolves at Level: -
Evolves From: Kadabra

042 - Nincada
Type: Bug/Ground
Evolves to: Ninjask/Ninjask and Nincada
Evolves at Level: 20
Evolves From: -

043 - Ninjask
Type: Bug/Flying
Evolves to: -
Evolves at Level: -
Evolves From: Nincada

044 - Nincada
Type: Bug/Ghost
Evolves to: -
Evolves at Level: -
Evolves From: Nincada

045 - Whismur
Type: Normal
Evolves to: Loudred
Evolves at Level: 20
Evolves From: -

046 - Loudred
Type: Normal
Evolves to: Exploud
Evolves at Level: 40
Evolves From: Whismur

047 - Exploud
Type: Normal
Evolves to: -
Evolves at Level: -
Evolves From: Loudred

048 - Makuhita

Type: Fighting
Evolves to: Hariyama
Evolves at Level:24
Evolves From: -

049 - Hariyama
Type: Fighting
Evolves to: -
Evolves at Level: -
Evolves From: Makuhita

050 - Goldeen
Type: Water
Evolves to: Seaking
Evolves at Level: 33
Evolves From: -

051 - Seaking
Type: Water
Evolves to: -
Evolves at Level: -
Evolves From: Goldeen

052 - Magikarp
Type: Water
Evolves to: Gyarados
Evolves at Level: 20
Evolves From: -

053 - Gyarados
Type: Water/Flying
Evolves to: -
Evolves at Level: -
Evolves From: Magikarp

054 - Azzurill
Type: Normal
Evolves to: Marill
Evolves at Level: Happiness
Evolves From: -

055 - Marill
Type: Water
Evolves to: Azumarill
Evolves at Level: 18
Evolves From: Azurill

056 - Azumarill
Type: Water
Evolves to: -
Evolves at Level: -
Evolves From: Marill

057 - Geodude
Type: Rock
Evolves to: Graveller
Evolves at Level: 25
Evolves From: -

058 - Graveller
Type: Rock

Evolves to: Golem
Evolves at Level: Trade
Evolves From: Geodude

059 - Golem
Type: Rock
Evolves to: -
Evolves at Level: -
Evolves From: Graveller

060 - Nosepass
Type: Rock
Evolves to: -
Evolves at Level: -
Evolves From: -

061 - Skitty
Type: Normal
Evolves to: Delcatty
Evolves at Level: Moon Stone
Evolves From: -

062 - Delcatty
Type: Normal
Evolves to: -
Evolves at Level: -
Evolves From: Skitty

063 - Zubat
Type: Poison/Flying
Evolves to: Golbat
Evolves at Level: 22
Evolves From: -

064 - Golbat
Type: Poison/Flying
Evolves to: Crobat
Evolves at Level: Happiness
Evolves From: Zubat

065 - Crobat
Type: Poison/Flying
Evolves to: -
Evolves at Level: -
Evolves From: Golbat

066 - Tentacool
Type: Poison/Water
Evolves to: Tentacruel
Evolves at Level: 30
Evolves From: -

067 - Tentacruel
Type: Poison/Water
Evolves to: -
Evolves at Level: -
Evolves From: Tentacool

068 - Mawile
Type: Dark
Evolves to: -

Evolves at Level: -
Evolves From: -

069 - Sableye
Type: Dark/Ghost
Evolves to: -
Evolves at Level: -
Evolves From: -

070 - Aron
Type: Steel/Rock
Evolves to: Lairon
Evolves at Level: 32
Evolves From: -

071 - Lairon
Type: Steel/Rock
Evolves to: Aggron
Evolves at Level: 42
Evolves From: Aron

072 - Aggron
Type: Steel/Rock
Evolves to: -
Evolves at Level: -
Evolves From: Lairon

073 - Machop
Type: Fighting
Evolves to: Machoke
Evolves at Level: 28
Evolves From: -

074 - Machoke
Type: Fighting
Evolves to: Machamp
Evolves at Level: Trade
Evolves From: -

075 - Machamp
Type: Fighting
Evolves to: -
Evolves at Level: -
Evolves From: Machoke

076 - Meditite
Type: Fighting/Psychic
Evolves to: Medicham
Evolves at Level: 37
Evolves From: -

077 - Medicham
Type: Fighting/Psychic
Evolves to: -
Evolves at Level: -
Evolves From: Meditite

078 - Elektriike
Type: Electric
Evolves to: Manetric
Evolves at Level: 26

Evolves From: -

079 - Manetric

Type: Electric

Evolves to: -

Evolves at Level: -

Evolves From: Elektriike

080 - Plusle

Type: Electric

Evolves to: -

Evolves at Level: -

Evolves From: -

081 - Minun

Type: Electric

Evolves to: -

Evolves at Level: -

Evolves From: -

082 - Magnemite

Type: Electric/Steel

Evolves to: Magnetron

Evolves at Level: 30

Evolves From: -

083 - Magnetron

Type: Electric/Steel

Evolves to: -

Evolves at Level: -

Evolves From: Magnemite

084 - Voltorb

Type: Electric

Evolves to: Electrode

Evolves at Level: 30

Evolves From: -

085 - Electrode

Type: Electric

Evolves to: -

Evolves at Level: -

Evolves From: Voltorb

086 - Volbeat

Type: Bug

Evolves to: -

Evolves at Level: -

Evolves From: -

087 - Illumise

Type: Bug

Evolves to: -

Evolves at Level: -

Evolves From: -

088 - Oddish

Type: grass/poison

Evolves to: Gloom

Evolves at Level: 21

Evolves From: -

089 - Gloom

Type: Grass/Poison

Evolves to: Vileplume, Bellosom

Evolves at Level: Leaf Stone (Vileplume), Sun Stone (Bellosom)

Evolves From: Oddish

090 - Vileplume

Type: Grass/Poison

Evolves to: -

Evolves at Level: -

Evolves From: Gloom

091 - Bellosom

Type: Grass

Evolves to: -

Evolves at Level: -

Evolves From: Gloom

092 - Doduo

Type: Flying/Normal

Evolves to: Dodrio

Evolves at Level: 31

Evolves From: -

093 - Dodrio

Type: Flying/Normal

Evolves to: -

Evolves at Level: -

Evolves From: Doduo

094 - Roselia

Type: Grass/Poison

Evolves to: -

Evolves at Level: -

Evolves From: -

095 - Gulpin

Type: Poison

Evolves to: Swalot

Evolves at Level: 26

Evolves From: -

096 - Swalot

Type: Poison

Evolves to: -

Evolves at Level: -

Evolves From: Gulpin

097 - Carvanha

Type: Water/Dark

Evolves to: Sharpedo

Evolves at Level: 30

Evolves From: -

098 - Sharpedo

Type: Water/Dark

Evolves to: -

Evolves at Level: -

Evolves From: Carvanha

099 - Wailmer
Type: Water
Evolves to: Wailord
Evolves at Level: 40
Evolves From: -

100 - Wailord
Type: Water
Evolves to: -
Evolves at Level: -
Evolves From: Wailmer

101 - Numel
Type: Fire/Ground
Evolves to: Camerupt
Evolves at Level: 33
Evolves From: -

102 - Camerupt
Type: Fire/Ground
Evolves to: -
Evolves at Level: -
Evolves From: Numel

103 - Slugma
Type: Fire/Rock
Evolves to: Magcargo
Evolves at Level: 38
Evolves From: -

104 - Magcargo
Type: Fire/Rock
Evolves to: -
Evolves at Level: -
Evolves From: Slugma

105 - Torkoal
Type: Fire
Evolves to: -
Evolves at Level: -
Evolves From: -

106 - Grimer
Type: Poison
Evolves to: Muk
Evolves at Level: 38
Evolves From: -

107 - Muk
Type: Poison
Evolves to: -
Evolves at Level: -
Evolves From: Muk

108 - Koffing
Type: Poison
Evolves to: Weezing
Evolves at Level: 35
Evolves From: -

109 - Weezing

Type: Poison
Evolves to: -
Evolves at Level: -
Evolves From: Koffing

110 - Spoink
Type: Psychic
Evolves to: Grumpig
Evolves at Level: 32
Evolves From: -

111 - Grumpig
Type: Psychic
Evolves to: -
Evolves at Level: -
Evolves From: PSoink

112 - Sandshrew
Type: Ground
Evolves to: Sandslash
Evolves at Level: 22
Evolves From: -

113 - Sandslash
Type: Ground
Evolves to: -
Evolves at Level: -
Evolves From: Sandshrew

114 - Spinda
Type: Normal
Evolves to: -
Evolves at Level: -
Evolves From: -

115 - Skarmory
Type: Steel/Flying
Evolves to: -
Evolves at Level: -
Evolves From: -

116 - Trapinch
Type: Ground
Evolves to: Vibrava
Evolves at Level: 35
Evolves From: -

117 - Vibrava
Type: Dragon/Ground
Evolves to: Flygon
Evolves at Level: 45
Evolves From: Trapinch

118 - Flygon
Type: Dragon/Ground
Evolves to: -
Evolves at Level: -
Evolves From: Vibrava

119 - Cacnea
Type: Grass

Evolves to: Cacturne
Evolves at Level: 32
Evolves From: -

120 - Cacturne
Type: Dark/Grass
Evolves to: -
Evolves at Level: -
Evolves From: Cacnea

121 - Swablu
Type: Normal/Flying
Evolves to: Altaria
Evolves at Level: 35
Evolves From: -

122 - Altaria
Type: Dragon/Flying
Evolves to: -
Evolves at Level: -
Evolves From: Swablu

123 - Zangoose
Type: Normal
Evolves to: -
Evolves at Level: -
Evolves From: -

124 - Seviper
Type: Poison
Evolves to: -
Evolves at Level: -
Evolves From: -

125 - Lunatone
Type: Rock/Psychic
Evolves to: -
Evolves at Level: -
Evolves From: -

126 - Solrock
Type: Rock/Psychic
Evolves to: -
Evolves at Level: -
Evolves From: -

127 - Barboach
Type: Water/Gorund
Evolves to: Whishcash
Evolves at Level: 30
Evolves From: -

128 - Whishcash
Type: Water/Ground
Evolves to: -
Evolves at Level: -
Evolves From: Barboach

129 - Corphish
Type: Water
Evolves to: Crawdaunt

Evolves at Level: 30
Evolves From: -

130 - Crawdaunt
Type: Water/Dark
Evolves to: -
Evolves at Level: -
Evolves From: Corphish

131 - Baltoy
Type: Ground/Psychic
Evolves to: Claydol
Evolves at Level: 36
Evolves From: -

132 - Claydol
Type: Ground/Psychic
Evolves to: -
Evolves at Level: -
Evolves From: Baltoy

133 - Lileep
Type: Rock/Grass
Evolves to: Cradily
Evolves at Level: 40
Evolves From: -

134 - Cradily
Type: Rock/Grass
Evolves to: -
Evolves at Level: -
Evolves From: Lileep

135 - Anorith
Type: Rock/Bug
Evolves to: Armaldo
Evolves at Level: 40
Evolves From: -

136 - Armaldo
Type: Rock/Bug
Evolves to: -
Evolves at Level:-
Evolves From: Anorith

137 - Igglybuff
Type: Normal
Evolves to: Jigglypuff
Evolves at Level: Happiness
Evolves From: -

138 - Jigglypuff
Type: Normal
Evolves to: Wigglytuff
Evolves at Level: Moon Stone
Evolves From: Igglybuff

139 - Wigglytuff
Type: Normal
Evolves to: -
Evolves at Level: -

Evolves From: Jigglypuff

140 - Feebas

Type: Water

Evolves to: Milotic

Evolves at Level: Beauty Evolution

Evolves From: -

141 - Milotic

Type: Water

Evolves to: -

Evolves at Level: -

Evolves From: Feebas

142 - Castform

Type: Normal

Evolves to: -

Evolves at Level: -

Evolves From: -

143 - Staryu

Type: Water

Evolves to: Starmie

Evolves at Level: Water Stone

Evolves From: -

144 - Starmie

Type: Water/Psychic

Evolves to: -

Evolves at Level: -

Evolves From: Staryu

145 - Kecleon

Type: Normal

Evolves to: -

Evolves at Level: -

Evolves From: -

146 - Shuppet

Type: Ghost

Evolves to: Banette

Evolves at Level: 37

Evolves From: -

147 - Banette

Type: Ghost

Evolves to: -

Evolves at Level: -

Evolves From: Shuppet

148 - Duskull

Type: Ghost

Evolves to: Dusclops

Evolves at Level: 37

Evolves From: -

149 - Dusclops

Type: Ghost

Evolves to: -

Evolves at Level: -

Evolves From: -

150 - Tropius
Type: Grass/Flying
Evolves to: -
Evolves at Level: -
Evolves From: -

151 - Chimecho
Type: Psychic
Evolves to: -
Evolves at Level: -
Evolves From: -

152 - Absol
Type: Dark
Evolves to: -
Evolves at Level: -
Evolves From: -

153 - Vulpix
Type: Fire
Evolves to: Ninetales
Evolves at Level: Fire Stone
Evolves From: -

154 - Ninetales
Type: Fire
Evolves to: -
Evolves at Level: -
Evolves From: Vulpix

155 - Pichu
Type: Electric
Evolves to: Pikachu
Evolves at Level: Happiness
Evolves From: -

156 - Pikachu
Type: Electric
Evolves to: Raichu
Evolves at Level: Thunder stone
Evolves From: Pichu

157 - Raichu
Type: Electric
Evolves to: -
Evolves at Level: -
Evolves From: Pikachu

158 - Psyduck
Type: Water
Evolves to: Golduck
Evolves at Level: 33
Evolves From: -

159 - Golduck
Type: Water
Evolves to: -
Evolves at Level: -
Evolves From: Psyduck

160 - Waynaut
Type: Psychic
Evolves to: Wobbuffet
Evolves at Level: 15
Evolves From: -

161 - Wobbuffet
Type: Psychic
Evolves to: -
Evolves at Level: -
Evolves From: Waynaut

162 - Natu
Type: Psychic/Flying
Evolves to: Xatu
Evolves at Level: 25
Evolves From: -

163 - Xatu
Type: Psychic/Flying
Evolves to: -
Evolves at Level: -
Evolves From: Natu

164 - Girafarig
Type: Psychic
Evolves to: -
Evolves at Level: -
Evolves From: -

165 - Phanphy
Type: Ground
Evolves to: Donphan
Evolves at Level: 25
Evolves From: -

166 - Donphan
Type: Ground
Evolves to: -
Evolves at Level: -
Evolves From: Phanphy

167 - Pinsir
Type: Bug
Evolves to: -
Evolves at Level: -
Evolves From: -

168 - Bug
Type: Bug/Fighting
Evolves to: -
Evolves at Level: -
Evolves From: -

169 - Rhyhorn
Type: Rock/Gorund
Evolves to: Rhydon
Evolves at Level: 42
Evolves From: -

170 - Rhydon

Type: Rock/Ground
Evolves to: -
Evolves at Level: -
Evolves From: Rhyhorn

171 - Snorunt
Type: Ice
Evolves to: Glalie
Evolves at Level: 42
Evolves From: -

172 - Glalie
Type: Ice
Evolves to: -
Evolves at Level: -
Evolves From: Snorunt

173 - Spheal
Type: Water/Ice
Evolves to: Sealo
Evolves at Level: 32
Evolves From: -

174 - Sealo
Type: Water/Ice
Evolves to: Walrein
Evolves at Level: 44
Evolves From: Spheal

175 - Walrein
Type: Water/Ice
Evolves to: -
Evolves at Level: -
Evolves From: -

176 - Clamperl
Type: Water
Evolves to: Huntail, Gorebyss
Evolves at Level: Trade with Deepseatooth attached (Huntail), Trade with Deepseascal attached (Gorebyss)
Evolves From: -

177 - Huntail
Type: Water
Evolves to: -
Evolves at Level: -
Evolves From: Clamperl

178 - Gorebyss
Type: Water
Evolves to: -
Evolves at Level: -
Evolves From: Clamperl

179 - Relicanth
Type: Water/Rock
Evolves to: -
Evolves at Level: -
Evolves From: -

180 - Corsola

Type: Water/Rock
Evolves to: -
Evolves at Level: -
Evolves From: -

181 - Chinchou
Type: Electric/Water
Evolves to: Lanturn
Evolves at Level: 27
Evolves From: -

182 - Lanturn
Type: Electric/Water
Evolves to: -
Evolves at Level: -
Evolves From: Chinchou

183 - Luvdisc
Type: Water
Evolves to: -
Evolves at Level: -
Evolves From: -

184 - Horsea
Type: Water
Evolves to: Seadra
Evolves at Level: 32
Evolves From: -

185 - Seadra
Type: Water
Evolves to: Kingdra
Evolves at Level: Trade with Dragon Fang attached
Evolves From: Horsea

186 - Kingdra
Type: Water/Dragon
Evolves to: -
Evolves at Level: -
Evolves From: Seadra

187 - Bagon
Type: Dragon
Evolves to: Shelgon
Evolves at Level: 30
Evolves From: -

188 - Shelgon
Type: Dragon
Evolves to: Salamence
Evolves at Level: 50
Evolves From: Bagon

189 - Salamence
Type: Dragon/Flying
Evolves to: -
Evolves at Level: -
Evolves From: Shelgon

190 - Beldum
Type: Steel/Psychic

Evolves to: Metang
Evolves at Level: 20
Evolves From: -

191 - Metang
Type: Steel/Psychic
Evolves to: Meatgross
Evolves at Level: 45
Evolves From: Beldum

192 - Metagross
Type: Steel/Psychic
Evolves to: -
Evolves at Level: -
Evolves From: Metang

193 - Regirock
Type: Rock
Evolves to: -
Evolves at Level: -
Evolves From: -

194 - Regice
Type: Ice
Evolves to: -
Evolves at Level: -
Evolves From: -

195 - Registeel
Type: Steel
Evolves to: -
Evolves at Level: -
Evolves From: -

196 - Latias
Type: Dragon/Flying
Evolves to: -
Evolves at Level: -
Evolves From: -

197 - Latios
Type: Dragon/Flying
Evolves to: -
Evolves at Level: -
Evolves From: -

198 - Kyogre
Type: Water
Evolves to: -
Evolves at Level: -
Evolves From: -

199 - Groudon
Type: Ground
Evolves to: -
Evolves at Level: -
Evolves From: -

200 - Rayquaza
Type: Dragon/Flying
Evolves to: -

Evolves at Level: -
Evolves From: -

201 - Jirachi
Type: Steel/Psychic
Evolves to: -
Evolves at Level: -
Evolves From: -

202 - Deoxys
Type: Psychic
Evolves to: -
Evolves at Level: -
Evolves From: -

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5. FAQ
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1. How do I get Shedinja?
you need to have less than 6 pokemon in your party. Nincada will still evolve into Ninjask, but at the same time, you will find a Shedinja in your party.

2. How do I get Milotic?
You need to max out Feebas' beauty by feeding it Blue Pokeblocks, or any Pokeblocks that raises beauty. Afterwhich, level up Feebas one level and it should evolve.

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6. Credits
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- You for reading it

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You can contact me at RAMS1801@hotmail.com
8:12 AM 11/18/02
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(==RAMS==)

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