

WWW-ID FAQ - *complete*
Battlefield FAQ - *complete*
F.A.Q - *complete*
OVERALL PERCENTAGE - *complete* (100%)

Version : 1.0
Date : 5:34 PM Tuesday, July 08, 2003
size : 91026 [87.4KB]
Lines : 1674
What's new :
Walkthrough section
-Mission 1 - complete. You had defeated Flashman in School.
-Mission 2 - complete. You had defeated BeastMan in Zoo.
-Mission 3 - half complete. You reach DNN Studio.

Version : 2.0
Date : 5:56 PM Thursday, July 10, 2003
size : 108343 [105KB]
Lines : 2048
What's new :
- Add Acsii art on the tittle and in this FAQ.
- Continue my walkthrough.

Version : 2.1
Date : 9:52 AM Friday, July 11, 2003
size : 120016 [117KB]
Lines : 2287
What's new :
Start RegUP location FAQ.
Start HP Memory location FAQ.
Start Key items FAQ.
Start Navi Customizer FAQ.
Subchip list - complete
- Continue my walkthrough.

Version : 2.2
Date : 5:58 PM Friday, July 11, 2003
size : 155433 [151KB]
Lines : 3267
What's new :
Add program shop list
Add F.A.Q. section
Beach program shop list - complete
Shop list
Beach shop list - complete

Version : 2.3
Date : 7:35 PM Saturday, July 12, 2003
size : 170894 [164KB]
Lines : 3576
What's new :
Commpete job 1, job 2, job 3, job 4.

Version : 3.0
Date : 8:02 PM Friday, July 18, 2003
size : 228500 [223KB]
Lines : 5042
What's new :
Job Section - reach Job 13
Bug Frag FAQ - Add more information

RegUP location - Add more information
Shop list - Add more information
HP Memory Location - Add more information
Sub Mem Location - Add more information
E-mail - Add more information

Version : 3.1
Date : 11:22 AM Saturday, July 19, 2003
size : 252500 [246KB]
Lines : 5472
What's new :
Mission 7 - half way to meet DrillMan in Undernet 5.
message board - not finish

Version : 3.2
Date : 2:17 PM Wednesday, July 23, 2003
size : 277887 [271KB]
Lines : 6003
What's new :
Mission 7 - complete. You had defeated Drillman in Undernet 5.
Mission 8 - almost complete.

Version : 4.0
Date : 4:50 PM Saturday, July 26, 2003
size : 312827 [305KB]
Lines : 6637
What's new :
Mission 8 - complete
Mission 9 - start
E-mail - complete
HP memory Location - Add some information.
Sub Memory Location - Add some information.
RegUP Location - Add some information.
Basic Control - Add some information.
ACDC Square Chat Board - complete
ACDC Square Battle Board - complete

Version : 5.0
Date : 10:16 AM Friday, August 01, 2003
Size : 383775 [374KB]
Lines : 8025
What's new :
- Add story to this FAQ. Take story section from freezeman FAQ with permission.
- HP memory location - *complete*
- Job Section - complete
- Sub memory location
- SciLab Battle Board - complete
- Yoka Chat Board - complete
- Beach Chat Board - complete
- Under Chat Board - complete
- navi customizer
- Shop list - *complete*

Version : 5.1
Date : 10:27 AM Friday, August 22, 2003
Size : 474093 [462KB]
Lines : 9422
What's new :
Key Item lists - *complete*
Bug Frag trader - *complete*

Add Chip trade section
RegUP location - *complete*
E-mail List - *complete*
subchip list - *complete*
virus breeder - *complete*

Version : 5.2
Date : 1:11 PM Tuesday, August 26, 2003
Size : 483977 [472KB]
Lines : 9624

What's new :
walkthrough - *complete*
Add WWW-ID Section
WWW-ID *complete*
Start Style FAQ
style faq - *complete*
navi customizer - 90% complete
Star ID FAQ - *complete*

Version : 5.3
Date : 2:11 PM Wednesday, August 27, 2003
Size : 493445 [481KB]
Lines : 10000

What's new :
quiz FAQ - *complete*
navi customizer - 95%complete
extra folder faq - *complete*

Version : 5.4
Date : 10:20 AM Friday, August 29, 2003
Size : 500000 [482KB]
Lines : 10100

What's new :
Start enemy list
Start Battle field FAQ
Battlefield FAQ - *complete*

Version : 5.5
Date : 11:12 PM Wednesday, September 3, 2003
Size : 502947 [491KB]
Lines : 10236

What's new :
Add location of each key items.

Version : 5.6
Date : 11:12 PM Wednesday, September 3, 2003
Size : 504682 [492KB]
Lines : 10284

What's new :
- upgrade enemy list

Version : 5.7
Date : 11:12 AM Monday, October 6, 2003
Size : 516533 [504KB]
Lines : 10418

What's new :
- upgrade enemy list.

Version : 5.8

brilliant young programmer named Cossack. The project had designed the world's first automatic navi, one that could carry all its own chips, access networks without human help, and even included a special Get Ability program Cossack had designed that let the navi copy any chip or program and adapt it to himself. That navi was called Forte. However, because the timing of the testing of Forte coincided with the strange occurrence with Proto, the scientists blamed Forte. The project was deemed a failure and Forte found to be too dangerous, so sent the strongest Navis designed by the Officials, the Navi Elite Unit, to delete him. Just in time, Forte was able to save himself and escape, but he was horribly scarred from the battle (hence the cloak he wears to cover the wound). Ever since that day he had been wandering the net, fighting off viruses in daily battles for survival. Over time he collected the strongest powers he could find, challenging the most powerful navis on the net, determined that he'd one day gain the ultimate power, and sit in judgement of those pathetic humans who turned on him and cast him into the dark recesses of the net.

Meanwhile, believing Forte to be gone, the scientists expected that the problem with Proto would be solved. Really, it was on the beginning. For years, a bug had been growing and multiplying inside Proto undetected, increasing in power and even developing a sort of intelligence, a basic instinct. Like an amoeba, it started absorbing and feeding off programs and navis, growing larger and stronger. One day it showed itself, by devouring all the networks connected to it. The scientists scrambled to find a way to destroy the bug anomaly, but it was too powerful for the current technology, all attempts only made the situation worse. Another scientist, Dr. Urakawa, developed a powerful hindrance program, Giga Freeze, that could potentially freeze Proto, but this cure turned out to be potentially worse than the disease, since only the most powerful Navis could handle it, and one mistake in using it could freeze the entire net forever. With his dream of networks becoming like a nightmare, Tadashi developed the "Guardian", a barrier which would contain Proto until a solution could be found. Feeling responsible, he attempted a daring operation that would place his mind and even his soul into the Guardian, to watch over Proto personally and ensure his monster would never harm the world. Finally, after about a week of devouring everything in sight, Proto's activity began to slow. Tadashi used the time to put his plan into action. It was a success, and Proto was contained. After the incident, which was later called the Proto Rebellion, Proto was sealed away into the highest level top secret in the science network, protected by the tetra code, sealed away, they hoped, forever. Cossack, saddened by the failure of Forte, left the science labs and started an independent navi development company, which would later become one of the most successful in the world. The dangerous Giga Freeze was sealed far away from the mainstream society by Dr. Urakawa into the enormous, shady network area known as the Ura Internet. Its obscurity would later make it a popular hangout for the criminal population of the net, for whom the original purpose of the area was unknown. The Giga Freeze would be protected by the Ura Rank navis, some of the strongest in the net. If ever a day came when the program would be used, only a navi who could climb the Ura ranks would be strong enough to use the program.

Fast forward 10 years, to NetMafia Gospel. After failing in his attempt at creating a Dream Virus to destroy his old rival's network society, Dr. Wily hid out for a while to rebuild his ranks. One day in the net he came across a lonely boy who had lost his parents. The boy, Shun Obihiro, had become quite wealthy from his parents' death, but was angry at the world and lost in remorse (remember the boy from Megaman battle network 2...the end boss kid). Wily saw an opportunity, and began manipulating the boy into doing his dirty work for him. He convinced the boy that the world was corrupt, and that he should take control of the net, wipe out the old ways and create a new order. At first Wily's plan was to use the boy to create chaos, but then Wily

The year is 200X. The world's machines are joined in a world wide network. But there is a dark side to this convenience as well: Computer viruses, and an increase in NetCrime. The Virus Lab at the SciLab... Conduct research into ways of dealing with these viruses. One day... The students of ACDC School, in ACDC Town in DenCity, took a field trip to the SciLab's Virus Lab.

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=====O=SciLab [Real World]=O=====
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= [Virus Lab] =
Well, you found yourself in the center of the SciLab Virus Lab. Talk to everyone and they will give you some basic information of the game. You will also get an e-mail after you talk to the boy, below you. Then, your teacher will gather everyone and there will be a lesson in virus busting. So, get ready. Next, send megaman into the Cyberworld by pressing R button.

= [First battle] =
Viruses : Mettaur [40 HP] X 2
Easy battle. Choose 2 Cannon from the folder. Don't move around. Shoot them with your Cannon when they come to the middle row.

= [Second battle] =
Viruses : Mettaur [40 HP] X 3
Choose AreaGrab and WideSword from the folder. Then, run to the right to the area when you just grabbed from the enemy. Use WideSword to slash both of the virus. Then, you have to wait for your gauge to refill. In this case, run to the left and don't let Mettaur's wave hit you. When your gauge is full, choose a Cannon to blow it away.

= [Third battle] =
Viruses : Mettaur [40HP] X 3
In this battle, you have no other choice. Choose 3 Recovery 10 and press add. Try to evade the wave from the virus until your gauge is full. Press R or L once your gauge is full. Choose 3 Cannon to delete them.

Then, Yai will invite you to chat with her.

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O=====O
=====O=ACDC [Real World]=O=====
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= [Class 5-A] =
You found yourself in your own classroom. Jack in to the blackboard. Get a RegUP1 at top left corner in the blackboard. Now, Jack out. Talk to Dex, Yai and then Mayl. Then, get out of the classroom to ACDC.

= [ACDC] =
Go to the playground. When you guys are busy talking, the producer of DNN will appear and ask you to take part in "N1 Grand Prix". Now, go to the doghouse which is just beside your house. Jack in. Get a Barrier L chip at the top left corner and then jack out.

=[Lan's Living Room]=

Talk to your mom and then go to your room. Once, you get in your room, you will get another e-mail which is from Dex. Nothing special too. he just ask you to go to ACDC square. Go to the computer and jack in.

O=====O

=====O=ACDC [Cyber World]=O=====

O=====O

=[ACDC 1]=

Once you jack in the computer, run up and step on the teleport spot. Now, you are at ACDC 1. GO to the left corner to grab a MiniEnrg. Then follow the yellow street to reach ACDC 2.

=[ACDC 2]=

Follow the yellow street. There is 800 Zennys at the small path which is connected to the yellow street. Grab a CopyDmg * at the big white platform on the top of the map. Go back to follow the yellow street. You will see Gutsman. Go to the street where Gutsman is and you will come to a shop. Buy what you want and go back to the yellow street. You will reach ACDC3.

=[ACDC 3]=

Go to the left corner to grab a LongSword E (Keep this chip because you need it to trade for CYokaPas). Now, follow the yellow street and go to ACDC Square.

=[ACDC Square]=

Talk to the Green Navi at the right corner. Answer him that you want to be a #1 Netbattler and he will ask you 3 question. First question "Red means "Stop"! True "O" or False "X"? The answer is true. Now, you need to find O data. Get out of there and go to ACDC3.

=[ACDC 3]=

The O data is at the upper right corner. You should be able to find it easily. One more thing, there is a PanlOut3 * around there. Now, get back to ACDC Square.

=[ACDC Square]=

Talk to the green navi and he will ask you another question. A ton of lead is heavier than a ton of feathers. The answer is false. Now, go to ACDC 2 to find the X data.

=[ACDC 2]=

Remember the big white platform? Good, take the X data over there and get back to ACDC Square.

=[ACDC Square]=

Talk to the green navi again. He will ask you the last question. "Adding every number from 1 to 10 gives 54. The answer is false. Now, you need to find another X data. Go to ACDC 1. There is two ways to get there. One, go through ACDC 3 and ACDC 2. Two, Jack out and Jack in (this way is easier and faster)

=[ACDC 1]=

The X data is near your homepage at the small white platform. Take it and go to the ACDC Square.

=[ACDC Square]=

Talk to the green navi again. Then, there will be a scene and you will get YaiCode which allows you to access to Yai's homepage.

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=====O=ACDC [Real World]=O=====
O=====O

=[Lan's LvgRm]=

Talk to your mother. Then, go to your computer and jack in. Go to ACDC 2.

O=====O

=====O=ACDC [Cyber World]=O=====
O=====O

=[ACDC 2]=

Search for Yai's homepage. It is at the middle of ACDC 2. Press a at the security cube in order to unlock it.

=[Yai's HP]=

Get RegUP2 and SideGun S in this area before you talk to them. Okay, now talk to everyone. One our later, you will notice that Lan forgot about his homework. Your friend, Dex, left his disk at school, what a silly kid.

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=====O=ACDC [Real World]=O=====
O=====O

=[ACDC]=

Go to the front gate of the school. Talk to them and they will ask you to unlock the gate. Go back to your house and Jack in. Go straight to ACDC 2.

O=====O

=====O=ACDC [Cyber World]=O=====
O=====O

=[ACDC 2]=

Go to big white platform again. You will see a key-like program. Press A Button to unlock it. Since the guard navi is taking a nap, you unlock the gate easily. Then, you will get a E-mail. Read the E-mail and jack out.

O=====O

=====O=ACDC [Real World]=O=====
O=====O

=[ACDC]=

GO to the school. At the cross hall, talk to your friend. Then, go to your Class 5-A.

=[Class 5-A]=

GO to the back where there are 3 Aquarium on the locker. Check the books between the locker and you will find Dex disk. Now, go to the cross hall. And then to the staff Lounge.

=[Staff Lounge]=

Go to the door near the blackboard (that is principle office). Watch the scene. Then go to the back of the staff lounge and jack in to the server which holds data for the entire school.

O=====O

=====O=ACDC [Cyber World]=O=====
O=====O

=[Sch Srv Comp]=

Take the RockCube * and HP Memory. Now, Jack out.

O=====O

=====O=ACDC [Real World]=O=====
O=====O

=[Staff Lounge]=

Get out of here and go to Cross Hall.

=[Cross Hall]=

Talk to Mayl to get Roll R. Now go to Class Hall.

=[Class Hall]=

You see that Yai is dancing. Talk to her. Now, go into your own class.

=[Class 5-A]=

Talk to Dex. Then, Megamn will ask you to get something to block the hypno flash. Go to class 5-B which is next to your class.

=[Class 5-B]=

Take the parasol on the top left corner (it is hanging on the table). Now, go to the principle room. Watch the scene.

O=====O
=====O=ACDC [Cyber World]=O=====O
O=====O

=[Prncp's PC 1]=

Follow the path and you will see 3 security door which is blocking you. Talk to the program. megaman will ask you to switch on the light.

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=====O=ACDC [Real World]=O=====O
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=[Prncpl's ofc]=

Go to Class 5-B and switch on the light which is near the blackboard.

O=====O
=====O=ACDC [Cyber World]=O=====O
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=[Prncp's PC 1]=

Now, you will notice that the light is flashing. You will only see a program when the light is on. Grab 600 Zennys on that platform. Explore the area to find KeydataA at the blue platform. Go down, and there is a RegUP1 near the entrance. Now, go back to the platform where you get 600 Zenny and open the security door on your right. Follow the path. Beware, the first data contain virus. The second data is KeydataB. Now go back to the platform with security door. Now, open the security door on your left. Follow the path. Again, the first data contains virus. The second data is recov10 *. The third data is KeydataC. Get back to the platform with security door. Unlock the door. Follow the path and step on the teleport spot.

=[Prncp's PC 2]=

Follow the path and talk to the green navi.

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=====O=ACDC [Real World]=O=====O
O=====O

=[Class 5-B]=

Go to Staff Lounge and switch on the light which is beside the blackboard.

O=====O
=====O=ACDC [Cyber World]=O=====O
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=[Prncp's PC 2]=

There is 1200 Zennys the green platform where you are currently standing. Go down to the red platform. Now, there a 3 small path. Go to the left and you

will get PasswrnC. Go back to the red platform. Now, two path left, there are all below you. Take the left one which leads you to a big white platform. Take the Spreader P. Follow the path and you will see 2 data on the same row. Take the upper data which contains PasswrnB. The data below contains virus. Go back to the red platform, take the last path. Then, the path is devided to 2 again. Don't go to the blue platform. There is a virus data. Go to the white platform which is on your right. Follow the path and you will reach HB pencils floor. Go up to grab PasswrnA and go down to grab HP Memory. Now, go to the green platform where you previously get 600 Zenny. Unlock the security door and go inside. Beware, Flashman is just in front.

=[Boss Battle - FlashMan]=

He has 300 HP. Destroy all the light bulbs or you will be paralyz. When he release some electic shots, shoot them and destroy them. Always stick yourself at the back of the battlefield since he can attack you with lightning if you stay near with him. Good Luck.

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=====O=ACDC [Real World]=O=====
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=[Staff Lounge]=

Get out of there and your friend will come and talk to you.

=[ACDC]=

You will get a E-mail once you get out of the school. Read the mail to get DexCode. Dex is challenging you for a match. Go to the park and battle him.

=[Gutsman Battle]=

He has 300 HP. Stay away from him if you don't want to get GutPunch. He will smash your panels too. This battle will be easy if you destroy your panel in front of you or hide behind the broken panel so GutsMan cannot hit you with his wave. Good Luck.

=[ACDC]=

Go back to your room to get some sleep.

MISSION COMPLETE

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=====O=ACDC [Real World]=O=====
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=[ACDC]=

You see Wily talking to his minion. After that, you will see a kid come to your town, who is he ? Find it out later. Then, you will notice that Megaman is getting strange after his battle with FlashMan. Okay, go to the railway station. You see a kid is blocking your road. Talk to Yai and Marl, and then talk to the kid to see a scene. After that, go to the school and then to your class.

=[Class 5-A]=

Talk to Dex, and you will know that he called himself #1 Netbattler. Then, you will notice that that kid is Dex's brother, Chisao.

=[ACDC]=

Then, you will be forced to fight with GutsMan. Talk to Dex and fight him.

=[Gutsman Battle]=

He has 700 HP. Stay away from him if you don't want to get GutPunch. He will smash your panels too. This battle will be easy if you destroy your panel in front of you or hide behind the broken panel so GutsMan cannot hit you with his wave. He add a new move. Now, he can smash all your panels. Good Luck.

=[ACDC]=

Chisao get angry with his brother and he runs away. Go to SCDC Station and get a SciPass.

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=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Jack into the vending machines.

O=====O
=====O=SciLab [Cyber World]=O=====O
O=====O

=[Vending Comp]=

Get RegUP2 on your right. and gamble with the navi here if you want. You will get 6400 Zennys and Prism H. Jack out.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Jack into the secret place near the door. There is a Scientist standing nearby.

O=====O
=====O=SciLab [Cyber World]=O=====O
O=====O

=[DoorSens Cmp]=

There is an AirShoes * above you. Then, take the 700 Zennys on your right. Jack out.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Use the elevator to go up.

=[Dad's Lab]=

Your dad is busy. Talk to the scientist and give him your PET. He will give you a SubPet. After that, you will get a E-mail from Dex. Read it. Now, you get a shortcut to ACDC Square. Use the elevator to go back to SciLab.

=[SciLab]=

The DNN producer will come and talk to you. Then, he will give you a CSciPass. Taking jod is now available. There 2 jobs there and there should be more later. The first job is "My Navi is sick" and the second is "Please deliver this". Now, go to SciLab Station and buy a ACDCPass and go back to ACDC.

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=====O=ACDC [Real World]=O=====O
O=====O

=[ACDC]=

Go to Dex house and jack into his computer.

=[Dex HP]=

There is a teleport spot to ACDC Square and 200 Zennys on your right. Now, go left and follow the path. There is a GutPunch B at the left corner . After you get the chip, go right and step on the teleport spot to reach ACDC 1.

O=====O
=====O=ACDC [Cyber World]=O=====O
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=[Dex HP]=

There is a teleport spot to ACDC Square and 200 Zennys on your right. Now, go left and follow the path. There is a GutPunch B at the left corner . After you get the chip, go right and step on the teleport spot to reach ACDC 1.

=[ACDC 1]=

unlock the security cube. Go up and get the WideSwrd L. Then, go down and talk to the program which control ACDC Cyber Station. Go to Scilab 2.

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=====O=SciLab [Cyber World]=O=====O
O=====O

=[SciLab 2]=

Go up the stair and follow the yellow path. Take the RegUP2 behind the reception. Then go through the gate and step on the teleport spot to reach SciLab Square.

=[SciLab Sqr]=

Talk to the Navi on the right platform. You will start mission #1-Three Round Survival Battle-

=[First Battle]=

Viruses: Bunny [40HP] X 1, Mettaur [40HP] X 1, Ratty [40HP] X 1
This is recommened to kill Ratty first. Remember to destroy its ratton by your buster because its ratton is hard to evade. Then, kill bunny and always remember, don't stay on the same row with it because it ZapRing is extremely fast. Finally, kill the mettaur.

=[Second Battle]=

Viruses: Canodumb [60HP] X 2, Mettaur2 [60HP] X 1
Kill the Mettaur2 first and when it attacks you with its DynaWave, go up and then back to the middle row quickly before the Canodumb's target reach you and shoot you with Cannon. Then, delete both of the Canodumb.

=[Third Battle]=

Viruses: Mettaur2 [60HP] X 1, EyeBall [80HP] X 1, Canodumb [60HP] X 1
Kill the Eyeball as fast as possible before it reach your panel. It will be dangerous if you let it come closer to you. Don't go to the bottom panels. Also, evade Mettaur2's Dyna wave when you try to kill Eyeball. Then, kill the Mettaur2. Finally, kill the Canodumb.

=[SciLab Sqr]=

Now, the second mission. You must find evil navi at SciLab. Now, go to SciLab2.

=[SciLab 2]=

Go to the right and the through the green gate. Follow the path and stand on the arrow panel. Take the GrabBack A along on your way. Then, go to SciLab 1.

=[SciLab 1]=

Follow the yellow street until you caome to a big platform where there is a

evil-look navi stand at the middle of it. talk to it and you will notice that you had just ruined a Live TV Show. Now, follow the yellow street and go back to SciLab 2.

=[SciLab 2]=

Follow the path, and stand on the arrow panel. Pass green gate and move down. Move to the platform on your left and you will see the navi is there. Talk to him and have a fight.

=[Navi Battle]=

Virusses: Ratty [40HP] X 3

Always shoot and destroy their ratton since it is almost impossible to evade all of them. Then, use your chip wisely to delete them.

=[SciLab 2]=

Now, get back to SciLab Square for your next mission.

=[SciLab Sqr]=

talk to the navi again. He will ask you to go to ACDC and he gives you CACDCPas. Now, get out of here.

=[SciLab 2]=

Go to the Cyber station and don't go to ACDC 1 yet. There is a link to SciLab 1 at the left near this station. Go there.

=[SciLab 1]=

Follow the path and you will come to a large platform. Take the invis *.Now, go back to SciLab 2.

=[SciLab 2]=

talk to the green program at the station and go to ACDC 1. Go through ACDC 3 and then to ACDC 2.

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=====O=ACDC [Cyber World]=O=====O
O=====O

=[ACDC 2]=

The navi is standing at the yellow path, near the big white platform. talk to the navi and have a 3 survival battles

=[First battle]=

Viruses: Quaker [80HP] X 1, Fishy [90HP] X 1

Kill the Quaker as fast as possible because you can't move when he smashes the panel and release wave. This is hard to evade Fishy dash is you can't move. So, delete the Quaker first. Then, kill the fishy.

=[Second battle]=

Viruses: Mettaur2 [60HP] X 1, Boomer [70HP] X 1, HardHead X 1

Kill the mettaur2 first because he stands in front of all the virus. Boomer is the one who make you sick. You can't attack it when it doesn't attack you. Then, attack the Boomer or HardHead in 1 turn because you have no place to hide if HardHead destroys 2 of your panels in the middle.

=[Third battle]=

Viruses: Fishy [90HP] X 1, Spikey [140HP] X 2

In this case, stick yourself at the back of the battlefield so you will get more time to evade their attacks. I recommend you to kill Fishy first because its attack is very fast.

=[ACDC 2]=

After the scene, you notice that you can't use chip or jack out. Try to run away when you encounter with viruses. Quickly go to ACDC Square and stand on the teleport spot which will send you to Dex HP. Go to the teleport spot on your left to jack out.

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=====O=ACDC [Real World]=O=====
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After the scene, go to bed.

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=====O=ACDC [Real World]=O=====
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=[Lan's room]=

You overslept..... again. Go to school right now.

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=====O=Yoka [Real World]=O=====
O=====O

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=[Front of Zoo]=

Then, you notice that you reached Yoka. Unfortunately, the Zoo is closed today. Go left and enter the Inn.

=[Hotel Robby]=

Go through the hall and go into the Guest Room. Go to upper left and you will reach Outdoor Bath.

=[Outdoor Bath]=

Go straight and check the sign on the fence. Watch Lan playing and bathing with his friends. After the scene, you get an E-mail from your dad.

=[Guest Room]=

Well, your dad had fixed your PET. Read the E-mail and you will get Navi Customizer. Then, you will see the customization screen. Then, just follow dad's instruction. After that, go to the television in this room and Jack in.

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O=====O
=====O=Yoka [Cyber World]=O=====
O=====O

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=[Old TV Comp]=

There is a Unlocker on upper right corner.

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O=====O
=====O=Yoka [Real World]=O=====
O=====O

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=[Guest Room]=

Get out of the room and you will get an E-mail. Read it. Now, go to the front of the zoo.

=[Front Of Zoo]=

Go to the counter which sell zoo ticket and jack in.

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O=====O
=====O=Yoka [Cyber World]=O=====
O=====O

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=[Ticket Comp]=

Get the RegUP1 at the upper right corner. Jack out.

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O=====O
=====O=Yoka [Real World]=O=====

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O=====O

=[Zoo 1]=

Go into the zoo. Go to the upper left corner and check the trash can to get repair *. Then, check the gorilla, condor, giraffe, birds and then move to the next screen.

=[Zoo 2]=

Check the squirrel, koala, female python, male python, elephant, flamingo, hippo, panda, and lion. Go to Zoo 1 and talk with Dex then, go to the fence of the lion. After that, all the animals get mad and condor brings Chisao away. There is a small path on beside (on the left) the panda. Then, go to Zoo 1.

=[Zoo 1]=

Try to move to the left and there is a path leads to Outdoor bath. The path is behind a locked building, near the gorilla.

=[Hotel Lobby]=

There is a ancient armor. Jack in.

O=====O

=====O=Yoka [Cyber World]=O=====

O=====O

=[Armor Comp]=

Grab the SubMem. Jack out.

O=====O

=====O=Yoka [Real World]=O=====

O=====O

=[Front Of Zoo]=

Go to front of zoo. Watch the scene. Then go to Zoo 2 and in to the computer behind the panda cage. You can't see this jack in port. Just move behind the panda and press R.

O=====O

=====O=Yoka [Cyber World]=O=====

O=====O

=[Alarm Comp]=

Take the RegUP1 on the upper right. Then, go to the bottom left and use unlocker to get Geyser B. Jack out.

O=====O

=====O=Yoka [Real World]=O=====

O=====O

=[Zoo 2]=

Jack into the computer in front of the panda.

O=====O

=====O=Yoka [Cyber World]=O=====

O=====O

=[Zoo Comp 1]=

Follow the path and then go right when you come to a crossroad. Get the 1000 Zennys. Then, go back to the other side of the crossroad. Then, you will come to a small platform with a program standing on it. Go left and grab the Geddon1 D. Go straight on and check the mettaur. Now, go back to the platform and then go down to meet with a cat-type program. Take it with you and try to talk with mettaur. Then, the virus will be deleted by the cat-type program. Go on. Then, you will come to a platform with several program again. Go to right to grab HP Memory. Then, go back to the platform. Head up to check the virus. Go back to the platform, head left and then up to take the snake program with you. Talk to the virus and the snake program will delete the virus. Go on to

Zoo Comp 2.

=[Zoo Comp 2]=

Go straight on and talk to the virus. Then, go back and talk to the virus at the middle and take it with you. Talk to the virus and it will explode. Go on, take Charge+1 on your right and go back to take 600 Zennys. Follow the path. You will come to a place with 2 platform. Go on and talk to the virus. go back to the platform above you and take the banana-type program. Talk to the virus and it will explode. Follow the path until you see 2 viruses who block your road. Talk to the first one. Then go back to a place where there are 3 programs standing there. Take the ball-type program and go to talk to the virus and it will explode. Now, talk to the second virus. Go back and get the other-type program with you. Talk to the virus and it will explode. Go straight on to Zoo Comp 3.

=[Zoo Comp 3]=

Follow the path until you meet a virus. Talk to it. Now, go left until the dead end to grab Recov30* (You can finish your second Job now, so keep this chip well). Now, go to talk to the beaver-type program which stay in the middle. Take the program and talk to the virus. It will explode. Go on and you will see a program on your left. Don't take it now, go up and take the Cannon C first. Then, go back for the 800 Zennys. Now, you come to a platform where there are 2 viruses blocking your road. Talk to them. Go back to the platform and take the bamboo-type program and tire-type program with you. Then, you will notice that there is a small road on the left of the platform. Follow the path and grab SneakRun. Now, go back to talk to the viruses and both of them will explode. Go on and then go up. Then, take the road on your right. Follow the path and you will see 2 viruses are blocking your road. Talk to the first one and then take the cobra-type program which is on your left. Talk to the virus and it will explode. Go on and talk to the second virus. Go back and take octopus-type program which is on your right. Talk to the virus and it will explode. Go on to Zoo Comp 4.

=[Zoo Comp 4]=

Follow the path and then go left when you reach the T-junction. Take the RegUP2. Go back to the main road. Go on and you will see 2 viruses are blocking your road. Take to them and talk to the virus beside you. Go right until you reach a place where there are full of programs. Take HP+100 on your way. Take the tonuge-twister program with you and talk to the virus and it will explode. Follow the path down and you will reach a platform. Take chestnut-type program and walnit-type program with you. now, talk to both of the viruses which you previously talk to them. Both of them will explode. Follow the path and you will come to a T-junction, turn left and follow the path. Then, you will come to another cross road. Go down and grab Hammer T. Follow the path and go up and follow the path. then, you will meet with 3 viruses and talk to them. Take the dog-type program on the left of the platform, tiger-type program on the platform and get a sheep-type program on the right of the platform. Talk to the viruses and they will explode. No, get ready, BeastMan is ahead.

=[Boss Battle - BeastMan]=

This guy has 500HP. In this battle, don't stand still, try to move around your panel at high speed. This battle is hard and it is recommened to kill him as soon as possible. Besides, there is no gurantee that he cannot hit you if you move at high speed. Another and better strategy. Stand at the middle row, when BeastMan is about to attack you, move behind 1 square. Then, move back to middle row. Keep on doing this until you kill him. Good Luck.

O=====O

=====O=Yoka [Real World]=O=====

O=====O

=[Front Of Zoo]=

After you had defeated the BeastMan, watch the scene.

MISSION COMPLETE

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O=====O

=====O=ACDC [Real World]=O=====

O=====O

=[Class 5-A]=

Talk to all your friends in the class room. Then, you will get an E-mail from Higsby. Read it. Now, go to Higsby's.

=[Higsby's]=

Talk to higsby. Jack into the NumberMan Model.

O=====O

=====O=ACDC [Cyber World]=O=====

O=====O

=[Sign Comp]=

Get the HP memory above you and jack out.

O=====O

=====O=ACDC [Real World]=O=====

O=====O

=[Higsby's]=

After that, read the E-mail that you had just received. Go to ACDC Station.

=[ACDC Stn]=

Talk to the business man and he will ask you to take his briefcase in Ura Inn.

O=====O

=====O=Yoka [Real World]=O=====

O=====O

=[Guest Room]=

Go to the Guest Room in Ura Inn. Take the briefcase on the bottom left corner. It is near the window and on a table. After that, go back to ACDC Station.

O=====O

=====O=ACDC [Real World]=O=====

O=====O

=[ACDC Stn]=

Talk to the business man and give him his briefcase. Then, you will receive "OrderSys". Now, go back to Higsby and give him "OrderSys". Then, go back to your room and Jack in.

O=====O

=====O=ACDC [Cyber World]=O=====

O=====O

=[ACDC 1]=

There is a evil-looking navi on the small white platform. Talk to him. You get 1000 Zenny but only after a battle.

=[Navi battle]=

Viruses: SnowBlow[100HP] X 1, Canodumb[60HP] X 2

Kill the SnowBlow first because he can pull you and attack you with tornado.
After that, delete both of the Canodumb.

=[ACDC 1]=

Jack out.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Lan's Room]=

Go to Higsby's shop and give him 1000Zennys. Now, go to Yai's house and Jack in to her Comp.

O=====O
=====O=ACDC [Cyber World]=O=====O
O=====O

=[Yai's HP]=

Go through the narrow path and you will reach SciLab Square. Step on the teleport spot and you will reach SciLab 2. Talk to the navi above you. Then, jack out.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Higsby's]=

Talk to Higsby and get Snake R. Then, you will receive an E-mail. Now, I recommend you to take all the jobs. See jobs section for more information. After that, go to Yai's Room and jack in to his computer.

O=====O
=====O=ACDC [Cyber World]=O=====O
O=====O

=[Yai's HP]=

Go up and follow the small path and step on the teleport spot.

=[SciLab Sqr]=

Talk to the orange navi beside you and give her LongSwrd E which I previously asked you to keep. Then, she will give you CYokaPas. Now, step at the teleport spot.

=[SciLab 2]=

Go to the cyber-SciLab Station and go to Yoka.

O=====O
=====O=Yoka [Cyber World]=O=====O
O=====O

=[Yoka Sqr]=

Explore this area and spend your money well. Then, talk to the navi at the bottom right corner. Then, you will be force to use PreFldr until the preliminary ends. Now, Jack out.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Yai's room]=

get out of here.

=[ACDC]=

The first Navi is just behind Yai's house. Talk to him and have a fight.

=[Navi Battle]=

Viruses: Mettaur2[60HP] X 1, WindBox[100HP] X 1, Boomer[70HP] X 1

This is recommend to kill WindBox as soon as possible. But, the problem is the Mettaur2 is always blocks your attack from hitting WindBox. Another strategy. Kill the Boomer first but you can only hurt Boomer when it attacks. Then, kill the Mettaur2 and WindBox. You must act fast in this battle. Good Luck.

=[ACDC]=

the second navi is in the school's Staff Lounge. Talk to the navi and have a fight.

=[Navi Battle]=

Viruses: Mettaur2[60HP] X 1, WindBox[100HP] X 1, HardHead[80HP] X 1

Simple battle. Kill the Mettaur 2 first. Then, Kill the HardHead. You can only hurt HardHead when it opens its' mouth. Also, HardHead's attack can break your panel. Then, kill the WindBox which always force you to move backwards.

=[Staff Lounge]=

Go to SciLab.

O=====O

=====O=SciLab [Real World]=O=====

O=====O

=[SciLab]=

There is a navi at the bottom right corner beside the vending machine. Talk to him.

=[Navi Battle]=

Viruses: WindBox[100HP], Beetle[90HP], Ratty[40HP]

This is recommended to kill the Beetle first because it can attack 1 row with its' bomb. Then, kill the ratty. Evading Ratty's ratton is hard as hell because there is a fan. So, shoot the ratton before it hurt you. After that, kill the WindBox.

=[SciLab]=

Use the elevator and go upstairs to jack in the computer in front of your dad.

O=====O

=====O=SciLab [Cyber World]=O=====

O=====O

=[Computer]=

Use unlocker to grab BambSwrd N at the upper left corner. Also, there is 1000 Zennys at the bottom left corner. Jack out.

O=====O

=====O=SciLab [Real World]=O=====

O=====O

=[Dad's Lab]=

Now, go to Yoka.

O=====O

=====O=Yoka [Real World]=O=====

O=====O

=[Front of Zoo]=

Go to Zoo 1 and tehre is a navi hide at a path behind the building near the entrance. The path is link to the outdoor. Talk to the navi and have a Fight.

=[Navi Battle]=

Viruses: Spikey[90HP] X 1, Spikey2[140HP] X 1, VacuumFan[100HP] X 1

Kill the VacuumFan first. Then, quickly hide behind the rock but and stand at the back of the battle field. Now, kill them when you have chance and hide behind the rock when they attack you. One more thing, the rock will explode if it take too much damage. Good Luck.

=[Zoo 1]=

Now, go to Outdoor Bath inside Ura Inn. Talk the navi and have a fight again.

=[Navi Battle]=

Viruses: Swordy[90HP] X 2, VacuumFan[100HP] X 1

Kill the VacuumFan first. Then, move to the back of the battle field and delete the Swordy. But, if you having trouble to kill the Vacuumfan, you must try your best to evade sword attack. Good Luck.

=[Outdoor Bath]=

Go back to SciLab.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Go to Virus Lab and jack in.

O=====O
=====O=SciLab [Cyber World]=O=====O
O=====O

=[SciLab Sqr]=

Step on the teleport spot to reach SciLab2.

=[SciLab2]=

Go to the cyber-SciLab station and go to Yoka.

O=====O
=====O=Yoka [Cyber World]=O=====O
O=====O

=[Yoka Sqr]=

Talk to the navi at the bottom right again. You will fight 3 survival battle.

=[First Battle]=

Viruses: Quaker[80HP] X 1, EleBall[80HP] X 1

Kill the EleBall as soon as possible because it can be deadly when he attacks you. One more thing, beware of the quaker, you cannot move at the time it hits the ground.

=[Second Battle]=

Viruses: Mettaur2[60HP] X 1 ,Beetle[90HP] X 1,Cannodumb2[90HP] X 1

Kill the Beetle first since its' attack can hit a row. Then, kill the Meetaur2. Finally, kill the Canodumb2. Beware, the Canodumb2 is stronger and faster than Canodumb.

=[Third Battle]=

Viruses: Canodumb2[90HP], WindBox[100HP], EleBall[80HP]

Kill the WindBox first because it is annoying. Then, evade Eleball's attack and then kill it. Finally, kill the Canodumb2.

=[Yoka Sqr]=

Jack out.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[Virus Lab]=
Go back to ACDC.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[ACDC Stn]=
Go back to your home and sleep....

=[Lan's Room]=
Go to Marl's house.

=[Marl's LvgRm]=
Then, you will be ask to get a Wind *. Now, go to Dex's room and jack in his computer.

O=====O
=====O=ACDC [Cyber World]=O=====O
O=====O

=[Dex's Hp]=
Move left and follow the path. Then ,step on the teleport spot.

=[ACDC 1]=
Go down to the cyber ACDC Station and go to Yoka.

O=====O
=====O=Yoka [Cyber World]=O=====O
O=====O

=[Yoka Sqr]=
There is a teleport spot on the left. Step on it.

=[Yoka 2]=
Follow the path on your right and you will reach yoka 1.

=[Yoka 1]=
There is a Speed+1 at the small green platform on your left. Now, walking around this place and fight viruses until you get Wind *. Jack out.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Dex Room]=
Go back to Mayl's house and give Wind * to Higsby. Watch the scene and you notice that Mayl and Ms Mari are trapped inside the bubble. Now, go upstairs and jack in Mayl's computer.

O=====O
=====O=ACDC [Cyber World]=O=====O
O=====O

=[Mayl's Hp]=
Go to the Upper right corner and then use unlocker to get HP memory. There is a lower part of the road on your left, right? Go there and follow the path which leads to the bottom. Get the 500 Zennys. Then, go back to the place where you get HP memory and follow the path down. Step on the teleport spot.

=[ACDC 1]=

You see BubbleMan is acting like a fool there. Then, you will get a E-mail.
Read it. Now, unlock the security cube. Follow the bubbles along the path and
you will come to ACDC 2.

=[ACDC 2]=

Follow the bubbles and you will reach ACDC 3.

=[ACDC3]=

Follow the bubbles and you will reach the other side of ACDC 1.

=[ACDC 1]=

Go to Cyber ACDC Station and go to Yoka.

O=====O
=====O=Yoka [Cyber World]=O=====O
O=====O

=[Yoka Sqr]=

There is a teleport spot on the left. Step on it.

=[Yoka 2]=

Follow the path on your right and you will reach yoka 1.

=[Yoka 1]=

Follow the bubble and you will see that BubbleMan cross the narrow bridge. jack
out.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Mayl's Room]=

Go to SciLab.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Use the elevator to go up to Dad's Lab.

=[Dad's Lab]=

Jack in to the computer beside the scientist.

O=====O
=====O=SciLab [Cyber World]=O=====O
O=====O

=[Computer]=

Talk to the program above you and have a fight.

=[Program Battle]=

Viruses : Shrimpy[100HP] X 3

Easy battle. Stick yourself at the back of the battle field behind the rock
and then go to the middle row to attack them when you have chance.

=[Computer]=

Then, you will get "PresData". Jack out.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[Dad's Lab]=

Go back to ACDC.

O=====O
=====O=ACDC [Real World]=O=====

O=====O
=[Mayl's house]=
Talk to Higsby. Then, get out of Mayl house.

=[ACDC]=
You ram somebody and he will modifies the PET. Now, go to Dex House.

=[Dex's Room]=
Jack in the computer.

O=====O
=====O=ACDC [Cyber World]=O=====

O=====O
=[Dex's HP]=
Go to the left and follow the path. Then, step on the teleport spot.

=[ACDC 1]=
Go to the Cyber ACDC Station and then to Yoka Square.

O=====O
=====O=Yoka [Cyber World]=O=====

O=====O
=[Yoka Sqr]=
There is a teleport spot on the left. Step on it.

=[Yoka 2]=
Follow the path on your right and you will reach yoka 1.

=[Yoka 1]=
Follow the bubbles. now, install the presdata in your navicust. Now, cross the bridge. Follow the path and use unlock to get Tornado L. Keep on following the path and you will meet BubbleMan. Afer the scene, you will get an E-mail. Go back to Yoka 2.

=[Yoka 2]=
Follow the path and go to the path behind the green navi which stand beside the bubble. Cross the bridge and grab HP Memory. Go back and follow the path to the right. Then, after you go down from the stair, go left. (if you go right, you will go back to Yoka Square) Then, you will come to a T-junction with 2 bridge. Take the left one and follow the path. After that, get the Full Enrg beside the green navi. The other path which is near the green navi leads you to the bottom area of Yoka 1. There has nothing more than a BugFrag Trader. Go there if you wish. Otherwise, go back to Yoka Square.

=[Yoka Sqr]=
use the Cyber Yoka station and go to ACDC 1.

O=====O
=====O=ACDC [Cyber World]=O=====

O=====O
=[ACDC 1]=
Pass through ACDC 3 to reach ACDC 2. Talk to the evil-looking navi at the big white platform and have a fight.

=[Navi Battle]=
Viruses: Mettaur2[60HP] X 2, Canodunb2[90HP] X 1
Stick yourself at the upper left coorner and evade attacks if needed. You

should be able to defeat them easily.

=[ACDC 2]=

Pass through ACDC 3 to reach the other side of ACDC 1. Use the Cyber ACDC Station to reach SciLab.

O=====O
=====O=SciLab [Cyber World]=O=====O
O=====O

=[SciLab 2]=

Go left and you will reach SciLab 1.

=[SciLab 1]=

Follow the path and you will find those navi again. talk to them and have a fight.

=[Navi Battle]=

Viruses: Spikey2[140HP] X 3

This fight will be tough. Stand at the back and evade the fire attacks with your skill. Then, use all the high attack chip to finish them all.

=[SciLab 1]=

Go back to the cyber SciLab Station and go to Yoka.

O=====O
=====O=Yoka [Cyber World]=O=====O
O=====O

=[Yoka Sqr]=

There is a teleport spot on the left. Step on it.

=[Yoka 2]=

Follow the path on your right and you will reach yoka 1.

=[Yoka 1]=

Follow the path and meet BubbleMan and his sicekicks. His sidekicks will fight you again.

=[Navi Battle]=

Viruses: Fishy[90HP] X 1, Ratty[40HP] X 1, HardHead[80HP] X 1

Kill the fishy first because it is hard to evade his attack under ice field. Then, kill the ratty and shoot the ratton if he attacks you, then, kill HardHead when he attacks you.

=[Yoka 1]=

After that, you will get a needle. Use it to destroy the bubble. then, follow the path and you will see BubbleMan at the platform.

=[Boss Battle - BubbleMan]=

He has 500HP. Watch out for the middle row, there are many bubbles come of from there. Make sure that you shoot all the bubbles or they will chase you. Sword fish is another thing which come out of the hole. So, don't stay at the middle row for a long time. Then, BubbleMan can make a multiple needle attack. It can throw crab bomb too. So, watch out for these things. Stand at the back will give you more time to destroy bubble, and evade the crab bomb. If you can't destroy crab bomb, evade it. Just remember that the crab bomb has the same function as ratton.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Mayl's house]=

Watch the scene and the ngo to sleep..

MISSION COMPLETE

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O=====O

=====O=ACDC [Real World]=O=====

O=====O

=[Lan's room]=

You will receive an E-mail when you wake up. Read the mail and jack in to your computer.

O=====O

=====O=ACDC [Cyber World]=O=====

O=====O

=[ACDC 1]=

Follow the path and step on the teleport spot to reach Mayl's homepage.

=[Mayl's HP]=

Follow the path until you reach the lower side. Follow the path at this side and you will see Roll. Talk to her and then return to ACDC 1.

=[ACDC 1]=

Go to ACDC 2.

=[ACDC 2]=

Go left and step on the teleport spot to reach Yai's homepage.

=[Yai's HP]=

Talk to Glide who is just above you and then go back to ACDC 2.

=[ACDC 2]=

Go to ACDC 3.

=[ACDC 3]=

Follow the path and go to ACDC Square.

=[ACDC Square]=

Use the shortcut and reach Dex's HP.

=[Dex's HP]=

Talk to the green program on your left and then follow the path on your left. Next, go out to ACDC 1.

=[ACDC 1]=

Go to the cyber station and then to Yoka Square.

O=====O

=====O=Yoka [Cyber World]=O=====

O=====O

=[Yoka Sqr]=

There is a teleport spot on the left. Step on it.

=[Yoka 2]=

Follow the path on your right and you will reach yoka 1. Talk to GutsMan who is near the water-heater program. Then, you will receive an E-mail. Read it. Then, go back to Yoka Square then to Beach 2.

O=====O
=====O=Beach [Cyber World]=O=====O
O=====O

=[Beach 2]=

Follow the orange path until you come to the lower part of Beach 2. Go left to get Recov50 G. There is also a Subchip shop on your left. Now, walk around here and fight viruses until you get Yo-Yo1 G. (Keep in because you need it later)After that, go up and cross the narrow bridge. There is a RegUP3 at the dead end of the bridge. (you can't see this program clearly because it is blocked) Now, continue your journey and you will come to a teleport spot. Step on it. Now, go left and step on the teleport spot.

=[Beach Square]=

Go left and talk to the orange navi near the message board. After the scene, get out of here. Don't forget to buy a fish program.

=[Beach 2]=

Walk through the arrow floor and walk left and step on the arrow floor again. Then, follow the path and you will come to a T-junction. Walk down to Beach 1 from here.

=[Beach 1]=

Follow the path and fight the evil-looking navi.

=[Navi Battle]=

Viruses: Mettaur2[80HP] X 2, Tuby[150HP] X 1
Watch out Tuby, you will be confused by it. When you are confusing, you can hardly control MegaMan. So, stay at the battle field will be the best strategy since it always give you more time to evade attacks.

=[Beach 1]=

Step on the arrow floor which leads you to the bottom. Walk down the stair. Take the Charge+1 on your left. Then, talk to the second evil-looking navi and have a fight.

=[Navi Battle]=

Viruses: Canodumb2[90HP] X 1, Boomer[70HP] X 1, Tuby[150HP] X 1
Use high damage swrd to destry the Canodumb2 first. Then, destroy Tuby because it can make a confusion attack. Finally, destroy the Boomer.

=[Beach 1]=

Follow the path and then go to the bottom. Stand on the arrow floor at the bottom to move to the right. Make your way to the right and then fight the third evil-looking navi.

=[Navi Battle]=

Viruses: Swordy[90HP] X 2, Tuby[150HP] X 1
Move yourself to the back of the battlefield so Swordy cannot attack you. But, you must kill the swordy with long range weapon as fast as possible because they may use AreaGrab. Finally, kill the Tuby.

=[Beach 1]=

After the battle, go up and step on the teleport spot. Walk up and watch the scene.

O=====O

=====O=ACDC [Real World]=O=====
O=====O

=[Lan's LvgRm]=

Your mother you give you "DataDisk" and ask you to give the data to your dad.

=[ACDC]=

You get an E-mail from Mayl, read it. Now, go to SciLab.

O=====O
=====O=SciLab [Real World]=O=====
O=====O

=[SciLab]=

gGo up to your father's Lab and give the "datadisk" to the white clothes scientist. Then go down to SciLab. You will see your dad and Chaud. hen, your dad will give you PET Case. Now, go back to sleep.

O=====O
=====O=ACDC [Real World]=O=====
O=====O

=[Lan's Room]=

You get an E-mail. Read it. Now, go to the Beach.

O=====O
=====O=Beach [Real World]=O=====
O=====O

=[Beach St.]=

Talk to the man on your left and buy a modtools for 5600Zenny. Go to the right to reach DNN. Now, jack in the TV Station Van.

O=====O
=====O=Beach [Cyber World]=O=====
O=====O

=[Relay Comp]=

Get the HP+100 program at the upper left corner. Jack out.

O=====O
=====O=Beach [Real World]=O=====
O=====O

=[Beach St.]=

Go into the DNN Station.

=[Tv Stn Lobby]=

Talk to everyone and then fight Tora at the upper right corner.

=[Navi Batttle - KingMan]=

He has 800 HP. This battle will be really easy if you are a good strategy. that is what I found. Use smart strategy - Stand at the back of the battlefield. When the horse attack you, move up or down. Then, KingMan will lose his patient and use Plan-B. Use same method and when the pawn(knight) is not blocking KingMan, use a fast and long-range weapon to blow it.

=[Tv Stn Lobby]=

Go into Tv Stn Hall1 on the left.

=[Tv Stn Hall1]=

You will see 7 box (3,3,1) beside the wall. Check the box and grab RegUP1. Follow the path and go to the next screen. Then, watch the producer talking trash, introducing one by one.

=[Tv Stn Lobby]=

You get an E-mail from your father. Go out to Beach St.

=[Beach St.]=

Go to the bottom left and talk to the producer.

=[Hades Isle]=

Wacth the scene. Now, do you see something at the wooden bridge near the ferry? Check it and get HP Memory.

=[Hades Mntn]=

Just follow the path. Now, you have to find "VictDatas".

O=====O
=====O=Beach [Cyber World]=O=====O
O=====O

=[Hades Isle]=

Now, equip the fish program and fight IceHead virus unitl you get IceBall M. Go to the upper right and cross the narrow bridge. Follow the path and you will get "HadesKey" at the upper right corner. Now, go back and step on the arrow floor to reach the main platform. Go down the stair on your right and follow the path. Then, use HadesKey to open the lock door. Now, go to the bottom right corner for the BlkBomb1 P. Then, go left to get the VictData. (Keep the IceBall M, you need it later)

O=====O
=====O=Beach [Real World]=O=====O
O=====O

=[Hades Isle]=

Now, you have 4 doors to choose which path you want to go. No matter whcih one you choose, you have to battle MetalMan. But, each door has a differnt battle field. The first one one is Lava battle field. The second is sandbattle field. The third is ice battle field. The fourth is grass battle field.

=[Navi Battle - MetalManAlpha]=

He has 800HP. This battle is really tough since your folder is lock. there is a gear at the middle row. You can't destroy it but it can hurt you. Then, MetalMan can launches rockets to attack you. He can also use Punch to destroy your panel. Furthermore, he will attack you will gear. Gear has the same effect as Boomer.

=[Hades Isle]=

After you had defeated Tamako, youhave 3 minutes to choose your favourite folder at the isle. Look at Extra Folder section for more information. For me, I will take the N1-FldrA. You can get it on the top of the mountain. But, you have to answer his questions. Then, wait for the time to run out. Next, walk back to the battle field that you had chosen and go to the next screen.

=[Navi Battle - GutsManAlpha]=

He has 700HP. He can smash all you panels, GutPunch, wave. That's all. Use smart strategy. When he smash your panel, go to the front and destroy the first row of the battlefield on your side by standing on them. Now, he can't hurt you anymore. Blow him with long-range weapon.

=[Beach St.]=

Watch the scene and you will get an E-mail. Read it nad go into the TV Stn. Talk to Ribitta at the upper left corner. Get out of the tv station and walk left to find Chaud. Now, get back to the TV station. Remember to change your folder.

=[Tv Stn Lobby]=

Follow the path and watch the scene. then you will be forced to fight Tora.

=[Navi Batttle - KingMan]=

He has 800 HP. This battle will be really easy if you are a good strategy. that is what I found. Use smart strategy - Stand at the back of the battlefield. When the horse attack you, move up or down. Then, KingMan will loses his patient and use Plan-B. Use same method and when the pawn(knight) is not blocking KingMan, use a fast and long-range weapon to blow it. using wave weapon will be a great idea.

=[TV Studio]=

You will get a mail. Get out of here and talk to your friend. You will know that Yai is in the hospital, poor kid... Go back to the TV Studio and watch the scene. This is my favourite part of the stroy too. Now go up to the editing room by the elevator. Follow the path and watch the scene.

=[Boss Battle - DesertMan]=

He has 800HP, 2 hands and 2 blocks of stone. His hands can attack you. Don't step on the whirlsand too. Step on the last row of the battle field. Don't stand at a same panel for too long or there will be a rock falling from the sky. One more thing, you can destroy his hands and blocks unlike KingMan's minion. Good Luck.

MISSION COMPLETE

```

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| 00      0 00      0000      000      00      00      000      000      00 00      0000      00 |
| 0000000 00      00 00      0 00 00      00      0000 0000      0 0      00 00      0 |
| 00      00      0000000 00 0000      00      00 0000      0 0000000 00      0 0 |
| 00      00 000 00      0 00      000      00      00 00      0 0      00 00      00 |
+-----+

```

```

O=====O
=====O=ACDC [Real World]=O=====
O=====O

```

=[Class 5-A]=

Watch the scene and you will get an E-mail. Read it and go to BeachStreet.

```

O=====O
=====O=Beach [Real World]=O=====
O=====O

```

=[Beach St.]=

Go to bottom left to Shoreline.

=[Shoreline]=

There is something like tombstone beside the stair. Check it and grab RegUP2. Then, go to Hospital Lobby.

=[Hosp Lobby]=

Go to reception and get Yai's room number. There is a vending machine. Jack in.

```

O=====O
=====O=Beach [Cyber World]=O=====
O=====O

```

=[Vending Comp]=

Get 9000 Zennys at the bottom. and go upper right for gambling. If you win, you will get 256000 Zennys and GutStrgt H. Jack out.

```

O=====O
=====O=Beach [Real World]=O=====
O=====O

```

=[Hospatal Lobby]=

Jack in to the TV on the left.

O=====O

=====O=Beach [Cyber World]=O=====

O=====O

=[TV Comp]=

Take Recov120 * at the bottom. There is a subchip dealer nearby. Jack out.

O=====O

=====O=Beach [Real World]=O=====

O=====O

=[Hosp Room]=

Go to floor 2 by elevator and go to the last room. Talk to Yai and then go down to Hospital Lobby.

=[Hosp Lobby]=

Go to the vending machine and buy tea. Then, a nurse will ask you for help. Go to shoreline.

=[Shoreline]=

Go left and use the stair to go down. Then, you will see a boy near the beach. Talk to him.

=[Hosp Room]=

Now, go back to hospital. Go to floor 2 by elevator and go to the last room. Talk to Yai. then, jack into the bed.

O=====O

=====O=Beach [Cyber World]=O=====

O=====O

=[Bed Comp]=

Get the RegUP2 at the left corner. Jack out.

O=====O

=====O=Beach [Real World]=O=====

O=====O

=[Hosp Room]=

Go back to ACDC.

O=====O

=====O=ACDC [Real World]=O=====

O=====O

=[Lan's LvgRm]=

Watch the scene. Go to your room. Watch the scene. On the next morning, you will get an E-mail from Dex. Read it. Now, go to the park and talk to Dex. Watch the scene and you will get an E-mail. Read it and you will get a new shortcut to Beach Square. Go to SciLab.

O=====O

=====O=SciLab [Real World]=O=====

O=====O

=[SciLab]=

Now, you have to finish all the job marked Tora. See JOB SECTION. After that, you can review Chaud's secret. He is mad.... Now, go back to ACDC.

O=====O

=====O=ACDC [Real World]=O=====

O=====O

=[Lan's LvgRm]=

Go back to your room and sleep.

=[Lan's Room]=

Go to your class right away.

=[Class 5-A]=

Talk to everyone in this class. Then, watch the scene. Go to Dex house.

=[Lan's Room]=

Then, you will get an E-mail from Mamoru. Go to Beach.

O=====O

=====O=Beach [Real World]=O=====

O=====O

=[Beach St.]=

Go to the Shoraline. Talk to mamoru, he is at the shore. Then, he will ask you to find him a IceBall M. Then, he will get an attack. Now, go back to Hospital and get up to floor 3. Talk to the doctor and go back to shoreline to talk to Mamoru. Watch the scene. Then, go back to the hospital 2 and talk to Mamoru and give him IceBall M. If you do not have, you have to go to Hades Isle computer and find one. But, remember to equip the fish program. Then, go back to Mamoru's room and talk to him. Now, go back to ACDC.

O=====O

=====O=ACDC [Real World]=O=====

O=====O

=[Lan's LvgRm]=

Go to your room and sleep.

=[Lan's Room]=

You will get an E-mail. Now, go to Beach.

O=====O

=====O=Beach [Real World]=O=====

O=====O

=[Beach St.]=

Go to hospital.

=[Hospital Lobby]=

Go to floor 2 and talk to Mamoru. Then, go to floor 3.

=[Hospital 3F]=

Go to the operate room. Then, check the large tree and get HP Memory. Go to hospital Lobby.

=[Hospital Lobby]=

Watch the scene and go back to floor 3.

=[Hospital 3F]=

Go to the vines. Watch the scene.

O=====O

=====O=Beach [Cyber World]=O=====

O=====O

=[Hosp Comp 1]=

Follow the path on your left and grab the OilBody. Then, pass through the arrow floor. Follow the path and talk to the program at the small platform. Then, you will get "EncyChng". Now, you will need many fire chip. Equip EncyChng and OilBody at the NaviCust. now, go up and get the RegUP1. Then, go to the right. Step on the arrow floor. Follow the path down and then go up.

Use a fire chip to burn the tree. then, step on the teleport spot to get to the other side. Follow the path. Burn the tree on your left and then follow the path to get Reciv120 O. Then, step on the arrow floor and burn the other tree. Check the control panel and fight a virus.

=[Virus fight]=

Virus: Viney[120HP] X 1

Don't attack it but its vines. This is a easy battle. Just evade vines and shoot vines.

O=====O
=====O=Beach [Real World]=O=====O
O=====O

=[Hospital 3F]=

Use the emergency exit and go to Hospital 2F.

=[Hospital 2F]=

Go to Hosp Room and check the black window. Watch the crazy scene. DON'T TRY THIS AT HOME. PLEASE, IT WILL BE DANGER TO US.

=[Shoreline]=

Go into the hospital and get "BsmntKey". Now, go to shoreline and unlock the door using the key.

=[Basement]=

Watch the scene.

O=====O
=====O=Beach [Cyber World]=O=====O
O=====O

=[Hosp Comp 2]=

Burn the tree in front of you. You will reach a T-junction. Turn left of get GutStrgt Q. Then, follow the path and go to the right. At the platfrom, talk to the program and get a hint "3 weeds...At the very back...Very back". Step on the teleport spot. Don't step on the arrow floor. Go up and turn right and get HP Memory at the dead end. then, go to the platform on your left. Now, you will see a security block on your left. Go down. You will see a platform with 3 weeds. Burn the left most weed and the door will be opened. Go there. Wacth the scene.

=[Virus fight]=

Virus: GoofBall[280HP] X 1

This one is tricky. Use wave weapon will be a effective strategy. You can't hurt it when it does not release poison. Attack it with wavw weapon when it is not longer protected by the shield.

O=====O
=====O=Beach [Real World]=O=====O
O=====O

=[Basement]=

Use the elevator and go to Hospital 3F.

=[Hospital 3F]=

Go to the operate room. Watch the scene.

O=====O
=====O=Beach [Cyber World]=O=====O
O=====O

=[Hosp Comp 3]=

Follow the path and turn right. Get HeatSide T along your way. Then, talk to

the program and get a hint "9 weeds...Middle row...Middle row...Middle row.."
Burn the tree on your left. Go and then left and get 1600Zennys. And, there is
a weed field nearby.

MAP

```
  O
  B  O
A  D  E
  C  O
  O
```

Legends

O = nothing
A = HeatShot I X 2
B = HeatShot I
C = Virus
D = Recover 100HP
E = HeatShot I X 2

Then, go back and burn the tree beside the program. Follow the path and turn
right. There are 9 weeds.

MAP

```
  C
  O  O
A  D  G
  B  F
  E
```

Legends

O = nothing
A = virus
B = warp point
C = HeatShot I X 2
D = virus
E = virus
F = Geddon2 W
G = HeatShot I

Now, step on the teleport spot. You will come to a place with another teleport
spot. Step on it. There are 2 weed field here. One is on your left, the other
is on your right. Go left and get the HeatShots. Then, go to the right weed
field for the HeatShot.

MAP

left weed field

```
O
  A
  B
```

Legends

O = nothing
A = virus
B = HeatShot I X 3

Right weed field

```
A
  O
  B
```

Legends

O = nothing
A = HeatShot I X 2
B = HeatShot I

Now, go up and thenleft and burn the tree on your left. Take the SubMem

there and then go back and burn the tree above you. Now, go to Hosp Comp 4.

=[Hosp Comp 4]=

Talk to the program and get some tips. "8 weeds... 2nd from the back..."
"4 weeds... 4 weeds top left top left" Follow the path and you will see many weeds. Take 2000 Zennys at the right first. Burn what you want and then step on the switch and go to the door where you had just unlock.

MAP

```
      O
     E  G
    B   O   O
   A  D     F  H
    O   O   O
     O   O
      C
```

Legends

O = nothing
A = virus
B = switch
C = HeatShot I X 2
D = HeatShot I X 3
E = HeatShot I X 2
F = warp point
G = HeatShot I
H = HeatShot I

Then, you will see a row of weeds. Don't burn them, follow the path and take Barr100 E. Then, burn the weeds and step on the teleport spot.

MAP

```
      O
     E
    D
   C
  O
 B
 O
A
```

Legends

O = nothing
A = HeatShot I X 3
B = Recover 100HP
C = virus
D = HeatShot I X 2
E = warp point

Follow the path and you will see the tree. Don't burn it. Take the road on your right and take FullEngy along your way. Stand on the teleport spot again. Go to Hosp Comp 5.

=[Hosp Comp 5]=

Talk to the program and get a hint 4 weeds top left.. Follow the path. Then, you will come to a T-junction. Go left for Charger+1 and then to the right. Follow the path. Then, you will come to a very large platform with some arrow floor. Go right and grab FireSword R. Then, follow the path and you will see a three is blocking a weed field. Look at the map and burn what you want. Remember to step the switch.

```
      C
     B
    A  D  O
      E
     T  O
```

Legends

O = nothing

T = tree

A = HeatShot I

B = Switch

C = HeatShot I X 2

D = virus

E = HeatShot I

Follow the path and you will see a weed field again. Burn what you want.

```
      B
     A  E
    O  C  F
     O  O
      D
```

legends

O = nothing

A = virus

B = HeatShot I X 2

C = virus

D = HeatShot I X 2

E = HeatShot I X 2

F = Recover 100HP

Follow the path again and you will see this. Burn what you want. But, remember to step the switch.

```
      O
     B
    A
  Legends
  O = nothing
  A = virus
  B = switch
  C = HeatShot I
```

Follow the path again. and you will see this. Remember to burn the warp point. There is a HP memory.

```
      O
     A  C  T
      B
      E
     D  F
      O
```

Legends

O = nothing

T = tree

A = warp point

B = virus

C = HeatShot I X 3

D = switch

E = HeatShot I X 2

F = virus

Now, all the door had been unlocked. Go there and step on the teleport spot. Go in front and talk to PlantMan.

=[Boss Battle - PlantMan]=

He has 1000HP. he will shoot needle at you. He will also put 2 panic flower at your battle field. Don't stand near the panic flower. Then, he can use vine to attack you. The vine can chase you. You can destroy the flower by flower attack. You just have to evade his attack and kill him with your chips.

=[Hosp Comp 5]=

After you had defeated PlantMan, watch the scene.

O=====O
=====O=Beach [Real World]=O=====O
O=====O

=[Hosp Room]=

Watch the scene.

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| 00 0 00000000 00 0000 0 00 0000 0 00000000 00 0000 |
| 00 0000000000 00 00 000 0 0 000 0 00 0 00 000 |
+-----+

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[ACDC]=

Watch the scene and go to SciLab.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Go to VirusLab and receive commedation. get out of here. Then, you will meet Match. Beware, this guy will betray you later. watch the scene and go back to VirusLab and jack in.

O=====O
=====O=SciLab [Cyber World]=O=====O
O=====O

=[SciLab Sqr]=

Follow the path to cyber metroline and go to Yoka.

O=====O
=====O=Yoka [Cyber World]=O=====O
O=====O

=[Yoka Square]=

Go to Yoka 2.

=[Yoka 2]=

Follow the path and then turn right and walk on the narrow bridge. Follow the path and you will see a evil-looking navi on the small platform. Talk to him and have a fight.

=[Navi Battle]=

Viruses : Mettaur3[120HP] X 1, HardHead[80HP] X 2, StormBox[300HP] X 1
now, the Mettaur3's wave is deadly, use chips to kill it first. Then, kill the HardHead. Finally, kill the StormBox which cannot attack you.

=[Yoka 2]=

Then, go back to the T-junction which I previously ask you to turn right. Go to the other narrow bridge which leads you to Yoka 1. Then, you will come to a platform where you can access to Yoka 1. Find another evil-looking navi at the dead end.

=[Navi Battle]=

Viruses : Ratty2[100HP] X 2, StormBox[300HP] X 1

Kill the Ratty2 first. Destroy their rattons attack because it is hard to evade them under great storm blowing at you. Then, kill the StormBox.

=[Yoka 2]=

After the battle, you will receive an E-mail. Now, go back to Yoka Square and use the cyber metroline to reach Beach 2.

O=====O

=====O=Beach [Cyber World]=O=====

O=====O

=[Beach 2]=

Follow the orange path until you come to the lower part of Beach 2. After that, go up and cross the narrow bridge. Now, continue your journey and you will come to a teleport spot. Step on it. Now, go left and talk to the evil-looking navi.

=[Navi Battle]=

Viruses : Mettaur3[120HP] X 1, Gloomer[140HP] X 1, Metrid[150HP] X 1.

Metrid can attack you with multiple meteor attacks. So, be alert. Use sword and slash the mettaur3 first. then, you must kill the Metrid quickly because its' meteor attack is hard to evade. Or, you can kill the Gloomer first. Gloomer can use panelgrab and it will be hard to evade its' attack.

=[Beach 1]=

Now, pass through the arrow floor and follow the path to reach Beach 1. Go and step on the arrow floor which leads you to the left. Then, step on the arrow floor on your right. Follow the path and you will meet a evil-looking navi. Talk to him and have a fight.

=[Navi Battle]=

Viruses : Shaker[140HP] X 1, TuffBunny[100HP] X 1, Metrid[150HP] X 1

You cannot move when the shaker hit the ground. Then, TuffBunny's Zap ring attack is pretty fast. Metrid is the main problem who always launch many meteors at you. What you can do is stand at the back of the battle field and kill them.

=[Beach 1]=

After the battle, go to the left and stand on the arrow floor. Go to the lower part of Beach 1. Go down and step on the arrow floor. Make your way to the left and talk to the evil-looking navi near the teleport spot.

=[Navi Battle]=

Viruses : Slimey[150HP] X 1, Fishy[90HP] X 1, Metrid[150HP] X 1

Slimey can steal your panel. So, kill it first. Then, kill the Metrid. But, watch out for fishy when you attack Metrid. Finally, kill the fishy.

=[Beach 1]=

After that, you will receive an E-mail again. jack out.

O=====O

=====O=SciLab [Real World]=O=====

O=====O

=[VirusLab]=
jack in again.

O=====O

=====O=SciLab [Cyber World]=O=====

O=====O

=[SciLab Sqr]=
Get out of here.

=[SciLab 2]=
pass through the green gate and move right. Then, pass through the other green gate and follow the path to reach SciLab 1.

=[SciLab 1]=
Follow the yellow path and you will see a evil-looking navi at the large platform.

=[Navi Battle]=
Viruses : Yurt[160HP] X 1, Canodumb2 [90HP] X 2.
Kill the Canodumb2 at the middle row with only 1 hit. Now, evade Yurt's attack and kill it. After that, kill the other Canodumb2.

=[SciLab 1]=
Watch the scene and you will receive an E-mail. Now, go to SciLab 2 and use the cyber metroline to reach ACDC 1.

O=====O

=====O=ACDC [Cyber World]=O=====

O=====O

=[ACDC 1]=
Follow the path, pass through ACDC 3 to ACDC Square.

=[ACDC Square]=
Talk to the navi near the BBS. Jack out.

O=====O

=====O=SciLab [Real World]=O=====

O=====O

=[VirusLab]=
Go to Beach.

O=====O

=====O=Beach [Real World]=O=====

O=====O

=[Beach St.]=
Go to see Momoru at the Hospital 2F. then, you will get "HospCode"

=[Hospital 2F]=
Walk out of the room and watch the scene. Go to DNN Station and talk to a man near a shop and get "BrakChrg". Now, go back to SciLab.

O=====O

=====O=SciLab [Real World]=O=====

O=====O

=[VirusLab]=
Go to VirusLab and talk to Match. He will give you "FireData". Jack in at the computer.

O=====O

```
=====O=SciLab [Cyber World]=O=====
O=====O

=[SciLab Sqr]=
Get out of here.

=[SciLab 2]=
pass through the green gate and move right. Then, pass through the other green
gate and follow the path to reach SciLab 1.

=[SciLab 1]=
You will see a program at the T-junction near the entrance. Talk to it and
give it FireData. Jack out.
```

```

O=====O
=====O=SciLab [Real World]=O=====
O=====O

=[VirusLab]=
Talk to Match again. Go out of here and talk to Match near the vending machine
and receive "HeatData". Jack into the vending machine.
```

```

O=====O
=====O=SciLab [Cyber World]=O=====
O=====O

=[Vending Comp]=
Talk to the program on your left and give it HeatData. Jack out.
```

```

O=====O
=====O=SciLab [Real World]=O=====
O=====O

=[SciLab]=
Go to Dad's Lab by elevator.
```

```
=[Dad's Lab]=
Talk to Match and receive "FlamData". Jack into the computer in front of
Match.
```

```

O=====O
=====O=SciLab [Cyber World]=O=====
O=====O

=[Computer]=
Talk to the program on your right and give it FlamData. Jack out.
```

```

O=====O
=====O=SciLab [Real World]=O=====
O=====O

=[Dad's Lab]=
Talk to Match. Now, you will get LavaStge T as your reward.
```

```
=[SciLab]=
Go back to ACDC.
```

```

O=====O
=====O=ACDC [Real World]=O=====
O=====O

=[ACDC]=
Go back to your room. Watch the sece and you will get an E-mail. Go to SciLab.
```

```

O=====O
=====O=SciLab [Real World]=O=====
O=====O
```

=[SciLab Stn]=

Talk to the man near the entrance. Watch the scene and you will get an E-mail.
Now, you need a lot of Aqua Chip. Equip fish and go back to ACDC.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[ACDC]=

Go back to your room and jack in.

O=====O
=====O=ACDC [Cyber World]=O=====O
O=====O

=[ACDC 1]=

The first fire is on your right. At the small white platform. Then, follow the path and you will find the second fire. Now, go to ACDC 2.

=[ACDC 2]=

The first fire is on your right, at the dead end. Put it out and fight virus.
Go left and there is a fire near Yai's HP put it out and grab 2 BublSide F.
Follow the path to the right and there is a fire on your way to ACDC 2 shop.
Now, go to ACDC 3.

=[ACDC 3]=

Move down and put down the fire at the dead end. The second fire is near the entrance to ACDC Square. The third fire is at the top right corner, put it out and get 3 BublSide F. Follow the path to the other side of ACDC 1. Follow the path and you will see the fire, put it out and get BublSide F. Then, you will get a phone call. Now, follow the path to ACDC cyber metroline and go to Yoka.

O=====O
=====O=Yoka [Cyber World]=O=====O
O=====O

=[Yoka Square]=

Go to Yoka 2.

=[Yoka 2]=

Follow the path and then turn right and walk on the narrow bridge. Follow the path and you will see the fire at the small platform. Put it out and get 400 Zennys. Then, go back to the T-junction which I previously ask you to turn right. Go to the other narrow bridge which leads you to Yoka 1. Then, you will see another fire. Put it out and get 2 BublSide F. Follow the path to Yoka 1.

=[Yoka 1]=

Follow the path and put out the fire. Then, fight with the virus. Go back to Yoka 2.

=[Yoka 2]=

Go back and then walk through the stair which is near the entrance. Follow the path and you will see fire near the entrance to Yoka 1.

=[Yoka 1]=

Go left and follow the path. Put out the fire at the green platform. Then, fight the virus. Go back to and follow the blue path. Follow the long path and cross the long narrow bridge and put out the fire where you fight BubbleMan and get 2 BublSide F. Go back to Yoka Square.

=[Yoka Square]=

Go to SciLab by the cyber metroline

O=====O
=====O=SciLab [Cyber World]=O=====

=[SciLab 2]=

Go up the stair and put out the fire behind the reception. You will get 300 Zennys by putting out the fire. Then, go to the green platform and you will see another fire at the dead end. Put it out. Then, go back to the green platform and go straight up and pass the green gate. Follow the path and step on the arrow floor. Then, put out the fire on your left. Follow the path to SciLab 1.

=[SciLab 1]=

Follow the path and you will see fire on your right. Put it out and fight the virus. Follow the yellow path. Then, you will see a fire on your left when you reach a T-junction. Put it out and get 300 Zennys. Go back To SciLab 2.

=[SciLab 2]=

Now, follow the path to the metroline. Go to SciLab 1 which is near the metroline station.

=[SciLab 1]=

Follow the path and put out the fire at the big platform. Go back to SciLab 2.

=[SciLab 2]=

Use the cyber metroline and go to beach.

O=====O
=====O=Beach [Cyber World]=O=====

=[Beach 2]=

Follow the path and go down the stair. Now, go right and follow the path. Put out the fire near the lock door and fight the virus. Go back to the stair and then put the fire above you. Fight the virus again. Cross the narrow bridge and step on the teleport spot. there is a fire at the upper left corner. Put it out. Follow the path to Beach 1. You know how to go there, aren't you?

=[Beach 1]=

Follow the path and step on the arrow floor which leads you to the right. Follow the path and step on the teleport spot. Put out the fire and fight the virus. Follow the path and step on the arrow floor which leads you to the lower side of the Beach 1. Go down the stair and put out the fire on your left. Move down and step on the arrow floor which leads you to the right. Follow the path and step on the teleport spot. Go up and put out the fire and get 3 BublSide F. Now, watch the scene. You have to go to UnderNet now. So, go to the right and step on the arrow floor which leads you to the bottom. Now, go right and step on the arrow floor again. Now, go left and unlock the security cube. Use unlocker and get SpinPink at behind the teleport spot. Now, step on the teleport spot.

=[Hosp Comp 2]=

Follow the path and get Atk + 1. Now, go back to Beach 1.

=[Beach 1]=

Follow the path and get to the right. You will fight DesertMan at the small platform.

=[Boss Battle - DesertManAlpha]=

He has 1200HP, 2 hands and 2 blocks of stone. His hands can attack you. Don't step on the whirlsand too. Step on the last row of the battle field. Don't

stand at a same panel for too long or there will be a rock falling from the sky. One more thing, you can destroy his hands and blocks unlike KingMan's minion. Good Luck.

=[Beach 1]=

Go left and step on the arrow floor on the left. Now, stand on the arrow floor on your right. Go down and stand on the teleport spot. Follow the path and reach Beach 2. Follow the path to the right. Go down the stair. Move to the right but, and there will be a teleport spot near the lock door. Talk to the evil-looking navi and show him tally. Step on the teleport spot.

=[Hades Isle]=

Follow the path and cross the narrow bridge.

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                O=====O
=====O=Undernet [cyber world]=O=====
                O=====O

```

=[Undernet 1]=

Take the third turning to the right and get 1200 Zennys. Get back to the main road and now take the next turning to the right. Follow the path and there will be 2 arrow floor. Go to the arrow floor on your left. Then, you will reach a T-junction. Choose the path on your left and step on the teleport spot to reach Undernet 2.

=[Undernet 2]=

Follow the path on your right and go up the stair to grab RegUP2. There is a teleport spot near you. Don't step on it. Step on the other teleport spot behind this one. Then, go down the stair and get to Undernet 1.

=[Undernet 1]=

Follow the path, go right and follow the path again to reach Undernet 2.

=[Undernet 2]=

Follow the path and you will reach Undernet 3.

=[Undernet 3]=

Watch the scene. Follow the path and you will see an evil-looking navi. Now, go to the right and don't step on any arrow floor. Then, you will see an earthquake and the quake breaks the platform. Now, take the first arrow floor to the left and grab HP Memory. Now, step on the arrow floor and follow the path to the left. Talk to the evil-looking navi and choose FIGHT!!!

=[Navi battle]=

Voruses : Spikey3[190HP] X 2, Basher[150HP] X 1
Basher will aim you and destroy your panels. Spikey will use fire attacks. Basher is deadly. Kill it as soon as you can or you will be in trouble. Then, stand at the back of the battle field and use longOrange weapon to blow Spikey3 away.

=[Undernet 3]=

Follow the path and step on the long arrow floor on your left. Go to the right and follow the path. Watch the scene. Step on the teleport spot on your right. Follow the path and you will reach a big platform and FlamMan.

=[Boss Battle - FlamMan]=

He has 1000HP and 2 candle behind him. The candles will heal him and give him barrier. So, shoot the candle when FlamMan is healing or protecting himself by barrier. he can shoot fire breath or call he minions to surround your battle field. Stand at the middle row of the battle field and attack him with long-range weapon. Evade his minions with your skills. Then, watch out

for his fire breath. Good Luck.

=[Undernet 3]=

Then, Bass will come and help you to destroy FlamMan. Then, Bass will challenge you to a match.

=[Boss Battle - Bass]=

He has 1000HP and a Aura. He will shoot you with his gun. Don't do anything and let him kill you because there is no way to defeat this guy.

=[Undernet 3]=

Watch the scene.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Lan's Room]=

Go to SciLab.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Go to Dad's Lab and talk to your father. Watch the scene.

O=====O
=====O=Beach [Real World]=O=====O
O=====O

=[Hospital 2F]=

Watch the scene. Go to ACDC.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Lan's Room]=

Go home and sleep. Watch the scene.

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|0000000 00 00 00 0000000 0000000 00 00 00 00 00 00 000 |
+-----+

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Lan's Room]=

Watch the scene and get out of this house to talk to Chaud. Go to Hospital.

O=====O
=====O=Beach [Real World]=O=====O
O=====O

=[Hospital 2F]=

Go to hospital room and watch the scene and you will meet Sean (he is the one who control Bass in MegaMan Battle Network, he lives a sad live because his parents dead in an accident). Then, you will get an E-mail. Read it and go to Beach St.

=[Beach St.]=

There is a woman hiding behind a pillar at FuKuYa shop. Talk to her and get "SpinPrpl". Sweet... Go to SciLab.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

GO to VirusLab and talk to Chaud and get "BlckMind". Install it. Now, Jack in to the computer in front of Chaud.

O=====O
=====O=SciLab [Cyber World]=O=====O
O=====O

=[SciLab Sqr]=

Go to SciLab 2 and use the cyber metroline to reach Beach 2.

O=====O
=====O=Beach [Cyber World]=O=====O
O=====O

=[Beach 2]=

Follow the path and go down the stair. Now, go right and follow the path. Then, step on the teleport spot to reach Hades Isle.

=[Hades Isle]=

Follow the path and cross the narrow bridge.

O=====O
=====O=Undernet [cyber world]=O=====O
O=====O

=[Undernet 1]=

Take the fourth turning to the right. Follow the path and there will be 2 arrow floor. Go to the arrow floor on your left. Then, you will reach a T-junction. Choose the path on your left and step on the teleport spot to reach Undernet 2.

=[Undernet 2]=

Follow the path on your right and go up the stair and step on the second telepor spot.

=[Undernet 1]=

Follow the path, go right and follow the path again to reach Undernet 2.

=[Undernet 2]=

Follow the path and you will reach Undernet 3.

=[Undernet 3]=

Follow the path and pass through where you fight an evil-looking navi. Follow the path and step on the long arrow floor on your left. Then, you will see 3 arrow floor on your left. Step on them. Go up and talk to the evil-looking navi. Follow the path behind him and step on the teleport spot.

=[Under Square]=

Talk to all the navis here and then stand at the front of the statue. Watch the scene. Now, get out of here to Undernet 3.

==[Author's Word]==(Spoiler)

The "Survivor of the fittest"
What is there to be achieved from
harming one another.....

killing one another.....

=[Undernet 3]=

You will see 4 navis here. Talk to them and fight.

=[First Battle]=

Viruses : Canodumb[90HP] X 2, MettaurO[160HP] X 1

Watch out for Mettaur O. His Big Wave is deadly. Stand there go up when he attack you. Now, your panel is cracked. Go down and then back. the mettaur cannot hit you now. Kill him. Then, kill the Canodumb.

=[Second Battle]=

Viruses : ShrimpyO[200HP] X 1, Momogra[60HP] X 2

Stand at the back of the battle field. Evade attacks and kill ShrimpyO first. Then, kill momogra.

=[Third Battle]=

Viruses : Swordy2[140HP] X 1, Swordy[90HP] X 1, CanodumO[180HP] X 1

Stand at the back and kill both of the Swordy first before they use Areagrab. Watch out for the CanodumO. It is faster than you think.

=[Fourth battle]=

Viruses : Beetle[90HP] X 2, SwordyO[320HP] X 1

Just evade bombs and swords. Then, kill them all. The strategy that stand at the back does not work in this battle.

=[Undernet 3]=

Follow the path to go back to Undernet 2.

=[Undernet 2]=

Follow the path to Undernet 1.

=[Undernet 1]=

You will see a evil-looking navi. Talk to him and fight.

=[Fifth Battle]=

Viruses : BeetleO[220HP] X 2

Easy battle, just evade bombs and kill them all.

=[Undernet 1]=

Go to the other side of Undernet 2.

=[Undernet 2]=

Follow the path and step on the teleport spot. Now, there is a arrow floor which leads you to the left below you. Step on it and you will see a evil-looking navi. Talk to him and fight.

=[Sixth Battle]=

Viruses : Slimey[150HP] X 2, SpikeyO[260HP] X 1.

SpikeyO's attack is quite fast. Step at the back of the battle field and evade it. Now, kill Slimey who will steal your panels. After that, try your best to delete SpikeyO.

=[Undernet 2]=

Follow the path, go down the stair, then go up and stand on a arrow floor which leads you to the left. Talk to the evil-looking navi who stand near the teleport spot.

=[seventh Battle]=

Viruses : Mettaur2[60HP] X 2, RattyO[230HP] X 1

Stand at the back of the battle field. If you use panelout 3. This battle will be a piece of cake. Shoot Ratty's ratton if you want to survive. Then, evade waves and kill all of them.

=[Undernet 2]=

Go and step on the arrow floor near the teleport spot which leads to the right. Do down and follow the path. You will see an evil-looking navi near the entrance to Undernet 1. Talk to him and fight.

=[eighth Battle]=

Viruses : MettaueO[160HP] X 1, MetrodO[300HP] X 1

This battle is not that easy. Kill the Mettaur quickly no matter what. Then, keep on moving on your battle field when Metrod shoot you. Attack Metrod when you have chance.

=[Undernet 2]=

Go to Undernet 1.

=[Undernet 1]=

Step on the arrow floor which leads you to the right. Then, go up the stair. Follow the path and you will meet an evil-looking navi at a platform talk to him and fight.

=[ninth Battle]=

Viruses : MetrodO[300HP] X 1, DominerdO[300HP] X 1

Keep on moving at your battle field and attack Metrod when you have chance. After you have delete Metrod, stand still. Then, when you see Dominerd is in front of you, quickly move back 1 panel and attack it. Keep on using the same strategy until you destroy it. Watch out, Dominerd may use geddon1 and destroy your panel if you do not kill it quickly.

=[Undernet 1]=

Use the stair to go down from here. you will meet another evil-looking navi. Talk to him.

=[Tenth Battle]=

Viruses : BunnyO[220HP] X 1, YortO[420HP] X 1, CanodumO[130HP] X 1

Stand at the back so the yort cannot attack you. Remember, do not move to the top or Canodum may shoot you. Destroy Bunny and evades its Zap Ring. Then, destroy yortO. Finally, destroy Canodumb.

=[Undernet 1]=

Watch the scene. Now, you have to challenge Navi ranked #10.Jack out.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Go to SciLab and check to rubbish bin to get RegUP1. Now, go to Beach.

O=====O
=====O=Beach [Real World]=O=====O
O=====O

=[Beach St.] =

Go to Hades Isle by boat.

=[Hades Isle]=

Go to the grotesque statue with a demon face and jack in.

O=====O

=====O=Beach [Cyber World]=O=====
O=====O

= [Demon Comp] =
There is WeapLV+1. There is a teleport spot on the left.

O=====O
=====O=Undernet [cyber world]=O=====
O=====O

= [Undernet 2] =
The evil-looking navi is a Bug Frag trader. Trade what you want and jack out.

O=====O
=====O=Beach [Real World]=O=====
O=====O

= [Hades Isle] =
Go into the cave and jack in to the machine where you found VictData.

O=====O
=====O=Beach [Cyber World]=O=====
O=====O

= [Hades Isle] =
Go to the right and cross the narrow bridge. Follow the path, pass through the arrow floor and turn right when you reach a T-junction. Talk to the black navi and fight.

= [navi battle] =
viruses : SnowBlowO[300HP] X 1, Trumpy[90HP] X 1
Easy battle. The SnowBlow will push you to the back or pull you to the front of the battle field. So, you must stay at the back and evade his wind attack. Then, destroy both of them.

= [Hades Isle] =
After that, you will receive an E-mail and Rank #10 Jack out.

O=====O
=====O=Beach [Real World]=O=====
O=====O

= [Hades Isle] =
Go to Yoka.

O=====O
=====O=Yoka [Real World]=O=====
O=====O

= [Front of Zoo] =
Go to Zoo 2 and jack into panda computer.

O=====O
=====O=Yoka [Cyber World]=O=====
O=====O

= [Zoo Comp 1] =
Follow the path, turn left when you reach T-junction. Follow the path and you will reach a platform. Go straight on. Follow the path and you will reach another small platform. At the platform, go up and you will reach Zoo Comp 2.

= [Zoo Comp 2] =
Follow the path and watch the scene. Then, 4 navis will surround you and fight you.

= [Battle 1] =
Viruses : Canodumb3[130HP] X 2, Viney[120HP] X 1

Simple battle. Stand on the middle row, evade vines and shoot vines on this row, and don't deal with Canodumb yet. After you had killed Viney, destroy those Canodumb3s.

=[Battle 2]=

Viruses : Ratty2[100HP] X 2, Gloomer[140HP] X 1

This battle is very tough since you can't step at the back of the battle field for too long. Then, The ratty may attack you with Ratton. All you have to do is destroy both of the ratty2. After that, Kill the Gloomer when it attacks you.

=[Battle 3]=

Viruses : Shrimpy3[160HP] X 2, Elesphere[150HP] X 1

Simple Battle. Kill the Elesphere first since it will gives you trouble if it get close to you. Then, evade bubble attack and kill both of the Shrimpy3

=[Battle 4]=

Viruses : MegaBunny[160HP] X 1, Geetle[170HP] X 1, TrumpyO[300HP] X 1

First, evade bombs and kill the TrumpyO as fast as you can because it can give barrier to the other virus. Then, kill the Geetle. Finally, kill MegaBunny.

=[Zoo Comp 2]=

You will get an E-mail after the battle. Jack out.

O=====O
=====O=Yoka [Real World]=O=====O
O=====O

=[Zoo 2]=

Go to the front of Ura Inn and talk to Tamako. Have a fight.

=[Navi Battle - MetalManA]=

He has 800HP. There is a gear at the middle row. You can't destroy it but it can hurt you. Then, MetalMan can launches rockets to attack you. He can also use Punch to destroy your panel. Furthermore, he will attack you will gear. Gear has the same effect as Boomer.

=[Hotel front]=

After that, you will get "TamaCode". Jack into her table.

O=====O
=====O=Yoka [Cyber World]=O=====O
O=====O

=[Tamako's HP]=

Follow the path to reach Beach Square.

O=====O
=====O=Beach [Cyber World]=O=====O
O=====O

=[Beach Square]=

Go out to Beach2. Follow the path and reach Beach 1.

=[Beach 1]=

Step on the long arrow floor which leads you to the bottom. Now, step on the arrow floor on your right. Now, go left and step on the teleport spot.

=[Hosp Comp 2]=

Follow the path and talk to the black navi. You are Rank #9 now. Now, you get a hint "Redbu3" {Rednu3 -> 3undeR -> Undernet 3}. Go back to beach 1.

=[Beach 1]=

Stand on the arrow floor on your right and follow the path. Then, step on the teleport spot. Follow the path again to get back to Beach 2. Follow the path and use the stair to reach the lower area of Beach 2. Go to the right and step on the teleport spot.

=[Hades Isle]=

Go through the narrow bridge and reach Undernet 1.

O=====O
=====O=Undernet [cyber world]=O=====O
O=====O

=[Undernet 1]=

Take the fourth turning to the right and follow the path, step on the arrow floor to reach undernet 2.

=[Undernet 2]=

Go to the right, go up the stair and step on the second teleport spot. Go down the stair and you will reach undernet 1.

=[Underne 1]=

Follow the path, go to the right and follow the path to reach Undernet 2.

=[Undernet 2]=

Follow the path and reach Undernet 3.

=[Undernet 3]=

Follow the path and step on the long arrow floor on your left. Follow the path and you will reach where you fought FlamMan. There is a black navi in the meedle. Talk to him and fight.

=[Boss Battle - BeastManBeta]=

he has 900HP. Stand at the middle row, when BeastMan is about to attack you, move behind 1 square. Then, move back to middle row. Keep on doing this until you kill him. One more thing, his flying claw damage is hard to evade. So, kill him as fast as you can.

=[Undernet 3]=

Now, you get Rank 8 and a hint "Head of learning". Then, have a fight.

=[Navi battle]=

Viruses : Spiket[90HP] X 1, Spikey2[140HP] X 1, FishyO[300HP] X 1
Simple battle. Stand at the back of the battle field. Evade all attacks and kill them all.

=[Undernet 3]=

Jack out.

O=====O
=====O=Yoka [Real World]=O=====O
O=====O

=[Hotel front]=

Go back to ACDC.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Prncpl's Ofc]=

Go to the school and then principle office[where you fight flashman] and jack into his computer.

O=====O

=====O=ACDC [Cyber World]=O=====

O=====O

=[Prncp's PC 1]=

Follow the path, pass through the small platform and reach a teleport spot.
Step on it and get to Prncp's PC 2

=[Prncp's PC 2]=

Follow the path and reach green platform. Walk down to red platform. Walk lower left and follow the path and you will reach a big platform. Then, you will see a black navi. Talk to him and you will get a hint "One of many birds" Jack out.

O=====O

=====O=ACDC [Real World]=O=====

O=====O

=[Prncpl's Ofc]=

Go to Beach.

O=====O

=====O=Beach [Real World]=O=====

O=====O

=[Beach St.]=

Go to Hospital Room [where Momoru stayed] and check the feather hanging on the wall and get "Origami". GO back to ACDC.

O=====O

=====O=ACDC [Real World]=O=====

O=====O

=[Prncpl's Ofc]=

Go to the school and then principle office[where you fight flashman] and jack into his computer.

O=====O

=====O=ACDC [Cyber World]=O=====

O=====O

=[Prncp's PC 1]=

Follow the path, pass through the small platform and reach a teleport spot.
Step on it and get to Prncp's PC 2

=[Prncp's PC 2]=

Follow the path and reach green platform. Walk down to red platform. Walk lower left and follow the path and you will reach a big platform. Then, you will see a black navi. Talk to him and get Rank 7. Pretty easy huh? Then, you will get your first e-mail from Chaud. Read it. Jack out.

O=====O

=====O=ACDC [Real World]=O=====

O=====O

=[Prncpl's Ofc]=

Go back to your room and jack into the computer.

O=====O

=====O=ACDC [Cyber World]=O=====

O=====O

=[ACDC Square]=

pass through ACDC 1, 2, and 3 to reach ACDC Square. Read the Chat BBS. Then, jack out.

O=====O

=====O=ACDC [Real World]=O=====
O=====O

=[Lan's Room]=
Go to Yoka.

O=====O
=====O=Yoka [Real World]=O=====
O=====O

=[Hotel front]=
jack into Tamako's Table.

O=====O
=====O=Yoka [Cyber World]=O=====
O=====O

=[Tamako's HP]=
Follow the path to reach Beach Square.

O=====O
=====O=Beach [Cyber World]=O=====
O=====O

=[Beach Square]=
Go out to Beach 2. Step on the teleport spot which is on your right. Go to the right and step on the teleport spot to reach Hades Isle.

=[Hades Isle]=
Follow the path and cross the narrow bridge to reach Undernet 1.

O=====O
=====O=Undernet [cyber world]=O=====
O=====O

=[Undernet 1]=
Take the fourth turning to the right and follow the path, step on the arrow floor to reach undernet 2.

=[Undernet 2]=
Go left and follow the path. Step on the arrow floor when, reach a crossroad. Now, step on the teleport spot. Then, go up when you reach a T-junction. Follow the path and step on the arrow floor on your right. Then, talk to the evil-looking navi above you.

=[Undernet 4]=
Follow the path and you will reach a platform with a pillar. Go to the right. Follow the path and you will reach a teleport spot. There is a T-junction near the teleport spot, right. Go there and you will fight PlantMan at the dead end.

=[Boss Battle - PlantManAlpha]=
He has 1300HP. he will shoot needle at you. He will also put 2 panic flower at your battle field. Don't stand near the panic flower. Then, he can use vine to attack you. The vine can chase you. You can destroy the flower by flower attack. You just have to evade his attack and kill him with your chips.

=[Undernet 4]=
After that, step on the teleport spot and get "Speed+1". Stand at the teleport spot. Go back to the platform with a pillar. Now, go to the left and follow the path. Get Recov200 N along your way. Step on the teleport spot. Follow the path and step on the teleport spot again. Now, follow the arrow floor. There is a chip shop on your left. Follow the path. You will come to a platform with a stair on your right. Go down the stair. Then, Ranked 4,5,6 navi will try to kill you. GutsMan will interfere and help you to destroy the stone. Then,

CopyMan will copy GutsMan and fight with you.

=[Boss Battle - GutsManBeta]=

He has 90 HP. Stay away from him if you don't want to get GutPunch. He will smash your panels too. Then, he may use flying punch. Another old move, wave. Now, if you do not delete him quickly, he will use Z-punch and punch you like hell. So, defeat him as soon as you can.

=[Undernet 4]=

Then, you will be ranked #3 and you will get a hint to Rank #2. "Place of Battle". Jack out.

O=====O
=====O=Yoka [Real World]=O=====O
O=====O

=[Hotel front]=

Go into the hotel. Go into the guest room and check the jar beside the tv and you will get RegUp1. then, at the hall near the second door of the guest room, there is a boy who ask you some quiz. The first answer is 3. The second answer is Mettaur. The third answer is 9. The fourth answer is 380 Zennys and the last answer is 3. After that, you will get RegUP3. Then, go into the guest room and then to Outdoor Bath. Follow the path and turn right and you will meet an old people. Talk to him and he will give you quiz. The first answer is The 8th. The second answer is Lion. The third answer is 2. The fourth answer is Stuffed animal. The fifth answer is Backward. The sixth answer is 3. The seventh answer is Teachers' Lounge. The eighth answer is 3. The ninth answer is 300Zennys. The last answer is A clay statue. Then, you will get HP Memory. Now, go to Zoo 1.

=[Zoo 1]=

Go and jack in to the computer near the giraffe.

O=====O
=====O=Yoka [Cyber World]=O=====O
O=====O

=[EduComputer]=

Go right and get StepSwrd N. Jack out.

O=====O
=====O=Yoka [Real World]=O=====O
O=====O

=[Zoo 1]=

Go to Beach.

O=====O
=====O=Beach [Real World]=O=====O
O=====O

=[Beach St.] =

Go to TV Studio in DNN Station.

=[TV Studio]=

Jack in the machine at the middle of the studio.

O=====O
=====O=Beach [Cyber World]=O=====O
O=====O

=[NetBattl Cmp]=

Get the FireRatn H on your left. Then, BowlMan is just above the teleport spot. (BowlMan in Blue Version, MistMan is Whaite Version) Now, talk to BowlMan and fight.

=[BowlMan Battle]=

He has 1000HP. He can shoot bowl towards you like hell, you must shoot it and evade it from falling on you. Then, He will line up bowling pin at your battle field and use bowling ball and shoot those pin. Evade those pin or you will receive damage. Then, shhp him when you have chance. Afterthat, you are rank #2. Then, go to Yoka.

O=====O
=====O=Yoka [Real World]=O=====O
O=====O

=[Outdoor Bath]=

There is a secret elevator beside the lion head. Go inside.

=[Sceret Cave]=

So, you had located the Undernet server.

O=====O
=====O=Undernet [cyber world]=O=====O
O=====O

=[Under Square]=

Serenade will talk to you. Then, MegaMan will get the Forbidden Program.

O=====O
=====O=Yoka [Real World]=O=====O
O=====O

=[Sceret Cave]=

The administrator of the Undernet, Mamoru will show up and talk to you. Then, you will see DrillMan break through the TetraGates and steal away Alpha. Now, go to SciLab.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Go to Virus Lab and jack in.

O=====O
=====O=SciLab [Cyber World]=O=====O
O=====O

=[SciLab Sqr]=

Get out of here.

=[SciLab 2]=

Pass through the gate. Go right and follow the path. Pass through the other gate. Follow the path to SciLab 1.

=[SciLab 1]=

Follow the path and you will reach a hole where DrillMan escaped. Go in.

O=====O
=====O=Undernet [cyber world]=O=====O
O=====O

=[Undernet 5]=

Go to the right and follow the path. Then, go to Undernet 6.

=[Undernet 6]=

Go straight and step on the long arrow floor on your left. Now, step on the arrow floor which is on your right. Now, go up to a platform. Stand on the long arrow floor which is on your right. Go right to a small platform and get

"SubMem". go back and step on the arrow floor. Now, go to the left and stand on the long arrow floor. Go left and stand on the small arrow floor. Then, go left and then down to reach a Bug Frag Shop. After that, go right and get back to Undernet 5.

=[Undernet 5]=

Go right and step on a arrow floor. Now, you are at a big platform. Go to the right. After you step on a 3-arrow floor, go left. Then, you will come to a platform. Go left all the way and you will see DrillMan at a platform.

=[Boss Battle - DrillMan]=

He has 600HP. He will fly up to the sky once the battle start. Then, he will turn to drill mode and attack the whole rows. Then, you have to evade his attack and shoot him before he is coming out of the hole or protected by the drill.

=[Undernet 5]=

Then, Bass will come and take away Alpha and MegaMan will try to destroy them with The Forbidden Program -- GigaFreeze. That junk doesn't work and Bass block your Forbidden program with hands. Then, Bass will leave. Then, you see Lan in the Cyber worlds.... What is going on? He is dreaming.

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|          00 000      000      000      000 000      000      000 00 |
|          0000 000      000      000      0000 0000000000000000      000 000|
|          000      000      000      000000000000      00      000      000 00 |
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```

O=====O
=====O=ACDC [Real World]=O=====
O=====O
```

=[ACDC]=

Go to the park and talk to Mayl and get Roll3 R. Then, talk to Dex who is facing the school gate. Now, talk to yai at the Metroline station. Then, you will get an E-mail. Read it. Now, go to Yai's room and jack in.

```

O=====O
=====O=ACDC [Cyber World]=O=====
O=====O
```

=[Yai's HP]=

Follow the narrow path and step on the teleport spot to reach SciLab Square.

```

O=====O
=====O=SciLab [Cyber World]=O=====
O=====O
```

=[SciLab Sqr]=

ProtoMan is on the right platform. Go there and talk to him. You will receive "OfclPass". Jack out.

```

O=====O
=====O=ACDC [Real World]=O=====
O=====O
```

=[Yai's room]=

Go to SciLab.

```

O=====O
=====O=SciLab [Real World]=O=====
O=====O
```

=[SciLab]=

Go to dad's lab and talk to Chaud. Watch the scene and go back to ACDC.

```

O=====O
=====O=ACDC [Real World]=O=====
O=====O

```

=[ACDC]=

Follow the road to upper right corner. Watch the scene.

```

O=====O
=====O=ACDC [Cyber World]=O=====
O=====O

```

=[Tank Cmp]=

Take RegUP2 below you and take the HP memory above you. Then, talk to the virus on your left.

=[Alphabug Battle]=

Viruses : ????[140HP] X 3

They will jump and absorb your HP. you must evade them. Then, they will make a hole on your battle field and your battle field will become smaller and smaller. So, delete them quickly. They can recover their HP too. So, watch out.

```

O=====O
=====O=ACDC [Real World]=O=====
O=====O

```

=[ACDC]=

Watch the scene and you will receive a call from your mom. Go to Beach.

```

O=====O
=====O=Beach [Real World]=O=====
O=====O

```

=[Beach St.] =

Go to hospital 2F and go to the room.

=[Hospital room]=

Talk to your mom and get "Aspirin". Check the vase and find "DadsNote" and "CardKey". "I have to go search for Alpha. Sorry for worrtng you." Go to Hospital and answer some quiz to get Barr200 E. Now, go to Hospital Lobby and check the children room to get Geddon1 *. Go to SciLab.

```

O=====O
=====O=SciLab [Real World]=O=====
O=====O

```

=[SciLab]=

Go to Dad's Lab and open the lock door. Watch the scene. Now, go to Beach.

```

O=====O
=====O=Beach [Real World]=O=====
O=====O

```

=[Beach St.] =

Go to the boat which previously take you to Hades Isle. Then, go back to ACDC.

```

O=====O
=====O=ACDC [Real World]=O=====
O=====O

```

=[ACDC]=

Go to talk to Yai and go back to sleep.

=[Lan's Room]=

You will receive an E-mail. Read it and go to Beach.

O=====O
=====O=Beach [Real World]=O=====

O=====O
=[Beach St.]=

When you are about to leave, Dex, Yai, Mayl, Chaus interfere and they want to help you. Then, Tora will come and help you too.

O=====O
=====O=Castle Wily [Real World]=O=====

O=====O
=[Castle Wily]=

Go to the path on your left until you can't see Lan. Jack in.

O=====O
=====O=Castle Wily [Cyber World]=O=====

O=====O
=[Wall Comp]=

Take the Collect and jack out.

O=====O
=====O=Castle Wily [Real World]=O=====

O=====O
=[Castle Wily]=

Follow the path to the monitor room.

=[Monitor Room]=

Check the computer where Tora faces it and get RegUP2. Then check the elevator. Then Cossak will appear and help you to unluck the elevator but after that, Bass comes and aatacks him. After that, check the elevator and go up.

=[Castle Wily]=

Follow the path and watch the scene.

O=====O
=====O=Castle Wily [Cyber World]=O=====

O=====O
=[WWW Comp 1]=

Don't get caught or you have to start from the beginning again. Go pass a robots. After the that, you will see another robot. Go to the right and follow the path and get HP Memory. Now, go back and the the other path. Follow the path until the end and turn left to get 1800 Zennys. Then, go up. Next, you will come to a long road with a robot guarding at it. Wait until the robot goes up, you rush down and step on the small road on your right. There is a robot guarding the road beside you. When it goes up, follow it and hide on the small right platform. Then, when it goes down, move up and follow the path. Then, you will come to 2 road and 2 robots floating around it. Follow the robot when it just past you and reach the other side. There is a locked door. Ignore it. Follow the path and step on the teleport spot. Walk left and there are 3 robots guarding the road. When 3 of them had gone down, follow the robot and then go left a little bit so the robot will not catch you. After that, when 3 robots go down, you walk between them and then go left and follow the path to get Recov150 P. Go back. When 3 robots go up, walk down and then left to get "ID-DataA". Then, let the 3 robots catch you. Go right. past 2 robots surrounding the road and open the door. Go in and fight FlashMan.

=[Boss Battle - FlashManAlpha]=

He has 500 HP. Destroy all the light bulbs or you will be paralyz. When he

release some electric shots, shoot them and destroy them. Always stick yourself at the back of the battlefield since he can attack you with lightning if you stay near with him. Sometimes, he will use AreaGrab if you do not defeat it quickly.

=`[WWW Comp 1]`=

After that, Tora will helps you to destroy it.

O=====O
=====O=Castle Wily [Real World]=O=====O
O=====O

=`[Castle Wily]`=

Go into Wily Lab. Check Wily's PC and get Magnum 1 V. Check the statue on the right. Use the elevaotor to go up. Check the skull at on the left and get a code Error number: D2G Code: OINUWMAN. Follow the path to the right. Watch the scene.

O=====O
=====O=Castle Wily [Cyber World]=O=====O
O=====O

=`[WWW Comp 2]`=

Follow the path and you will reach a place where there are 4 robots walking around it. Follow the robot once move up and reach the other side. Now, you will see another robot guarding your road. Follow it once it goes up. Then, hide on the small platform on your right. Once the robot goes down, you have to go up and take the first turning on to the left. You will reach a platform. Now, you must act pass. there are 2 robots here. Wait until 2 of them move away. Walk right and hide at the small platform. After that, go right again to get RegUP2 at the small platform. You must always wait for 2 robots to pass through you before you run to the next small platform. Then, you will see a teleport spot at the middle. Step on it. Walk up and talk to BubbleMan.

=`[Boss Battle - BubbleManAlpha]`=

He has 800HP. Watch out for the middle row, there are many bubbles come of from there. Make sure that you shoot all the bubbles or they will chase you. Sword fish is another thing which come out of the hole. So, don't stay at the middle row for a long time. Then, BubbleMan can make a multiple needle attack. It can throw crab bomb too. So, watch out for these things. Stand at the back will give you more time to destroy bubble, and evade the crab bomb. If you can't destroy crab bomb, evade it. Just remember that the crab bomb has the same function as ratton.

=`[WWW Comp 2]`=

Step on the teleport spot behind BubbleMan. Now, there are 6 robots at the platform. follow the robot and then left to get 3000 Zennys. Then, go pass the robots and move to the right. There is a robot guarding the road. Go down when the robots go to the right and get "ID-DataB". Then, go back to the road beside the platform. Now, move left once you have chance. That means when the robots of the robots go up, you go the the left. Open the locked door. Follow the path and you will come to a long platform with robots. Then, go right. Now, go to the left (between the robots). Then, go right to a large platform. Watch the scene and fight DesertMan.

=`[Boss Battle - DesertMan]`=

He has 1200HP, 2 hands and 2 blocks of stone. His hands can attack you. Don't step on the whirlsand too. Step on the last row of the battle field. Don't stand at a same panel for too long or there will be a rock falling from the sky. One more thing, you can destroy his hands and blocks.

O=====O

=====O=Castle Wily [RealWorld]=O=====
O=====O

=[Castle Wily]=

Follow the path on your right. Then, you have to help Chaud.

O=====O
=====O=Castle Wily [Cyber World]=O=====
O=====O

=[WWW Comp 3]=

Pass through the 2 robots. Then, follow the robot and there is a Jungle on your right beside the 3 robots. Go back. Pass through the 4 robots. Now, use the road on your right which is beside the arrow floor or you will be caught. Follow the path. then, you come to a big platform. go to the left. Then, follow the path. Go to the middle of the robots and follow them. Finally, you will get "ID-DataC". Go back to the big platform. Then, go left and then up to unlock the door. There is a FullEnrg near by. Get it and then follow the the path. Fight 2 boss here.

=[Boss Battle - PlantMan]=

He has 1000HP. he will shoot needle at you. He will also put 2 panic flower at your battle field. Don't stand near the panic flower. Then, he can use vine to attack you. The vine can chase you. You can destroy the flower by flower attack. You just have to evade his attack and kill him with your chips.

=[Boss Battle - FlamMan]=

He has 1000HP and 2 candle behind him. The candles will heal him and give him barrier. So, shoot the candle when FlamMan is healing or protecting himself by barrier. he can shoot fire breath or call he minions to surround your battle field. Stand at the middle row of the battle field and attack him with long-range weapon. Evade his minions with your skills. Then, watch out for his fire breath. Good Luck.

O=====O
=====O=Castle Wily [Real World]=O=====
O=====O

=[Castle Wily]=

Go into Wily Lab. Check the cable. Go inside. Then, DrillMan will interfere.

O=====O
=====O=Castle Wily [Cyber World]=O=====
O=====O

=[WWW Comp 4]=

Go left, hide at the platform. The lower right platform is a trap. Upper right platform is a trap too. Then, there are 2 platform in front of you. Choose the one on your left. Then, choose the one one your right. You will come to a platform. Choose the road on the left and get 1400 Zennys. Follow the path and pass through the robot and arrow floor. Go up to a small platform. Then, you will come to a platform with a teleport spot. Don't step on it yet. Go right and grab "ID-DataD". Go back to the platform and step on the teleport spot. Then, there is a very slow robot below you. Go there and follow the path to the left and grab HP Memory. Then, go back to the platform with teleport spot. But remember. The middle of the platform with robots is a trap. Unlock the door. Stick yourself to the right and move up when the robots is moving away. Now, face DrillMan.

=[Boss Battle - DrillMan]=

He has 600HP. He will fly up to the sky once the battle start. Then, he will turn to drill mode and attack the whole rows. Then, you have to evade his attack and shoot him before he is coming out of the hole or protected by the drill.

= [WWW Comp 4] =

Then, Chaud will helps you and destroy DrillMan. Save game.

O=====O
=====O=Castle Wily [Real World]=O=====O
O=====O

= [Lab Hall] =
Watch the great scene.

O=====O
=====O=Castle Wily [Cyber World]=O=====O
O=====O

= [Alpha] =
Just go forward and meet with Bass and have a fight.

= [Boss Battle - Bass] =
He has 1000HP and an Aura(100). You must have many chips which are more than 100 damage to destroy his aura. Now, stand at the back of the battle field and destroy his aura and attack him. Beware, he will regenerate an aura in about 20 seconds and you must destroy his aura one more time. Sometimes, you must stand on the back, middle row and use shield to block his multiple shot. Then, he will use earthbreak on you when he is about to die, evade it or you will receive the strong impact of Earthbreak. One more thing, earthbreak can break your panels too.

Another strategy
you need to take Besses arua down with one attack. as you can see it has it's HP below it. so one 100 damge attack will take it down. for Alpha I can't help you much. all i know is that you need to blast him untill his brain turns blue. if it's still red you can't do anything. once it's blue, well... blast it with something powerful.

= [Alpha] =
Watch the scene and another battle will begin soon.

= [Boss Battle - Alpha] =
It has 2000HP. This guy will use hand attack, lasers that crack the panels and damage you, all-range laser beam, and hyper rockets. Muramasa is a good chip to use in this battle.

= [Alpha] =
Then, Alpha will explode. Then, there will be a door. MegaMan and Lan will go in. Then, talk to your grampa and get "GramNote". After the scene, run for your life. Watch the ending and get a Yellow Star next to the continue option.

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=====O=ENDING=O=====O
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O=====O
=====O=Castle Wily [Real World]=O=====O
O=====O

=[Lab Hall]=

Fight all the navis (FlashMan, BeastMan.....)in the net. Now, go to Beach.

O=====O
=====O=Beach [Real World]=O=====

=[Beach St.]=
Go to ShoreLine.

=[ShoreLine]=
Go left and go down the stair. Follow the small path to the left and talk to a girl to get SpinOrng.

=[Beach st.]=
Go to DNN Station.

=[Editing Room]=
Use the elevator to go up. Follow the path to Editing Room. Check the schedules and get RegUP2. Then, jack into the computer.

O=====O
=====O=Beach [Cyber World]=O=====

=[Editing Comp]=
Go to the left and use Unlocker to get Jealousy J. Go to the right and get a HP Memory. Step on the teleport spot.

O=====O
=====O=Undernet [cyber world]=O=====

=[Undernet 6]=
Check the security cube. "The security cube's seal breaks as BubbleMan weakens!". Follow the path and get Aura F. Jack out.

O=====O
=====O=Beach [Real World]=O=====

Go to Yoka.

O=====O
=====O=Yoka [Real World]=O=====

=[Hotel Front]=
Go to Hotel Front and jack in to Tamako's table.

O=====O
=====O=Yoka [Cyber World]=O=====

=[Tamako's HP]=
Follow the path to Beach Square.

=[Beach Square]=
Get out of here.

=[Beach 2]=
Step on the teleport spot on your right and then walk down and step on another teleport spot.

=[Hades Isle]=
Follow the path and cross the bridge to Undernet.

O=====O
=====O=Undernet [cyber world]=O=====O
O=====O

=[Undernet 1]=

Take the fourth turning to the right and follow the path to Undernet2.

=[Undernet 2]=

Go to the right and go up the stair. Step on the second teleport spot. Go left and step on the other teleport spot. Check the security cube. "The security cube's seal breaks as FlashMan weakens!" Follow the path and get BlkBomb2 S. Go back and step on the teleport spot. Go to the right and step on the other teleport spot. Go down and step on the arrow floor on your left. Follow the path, go down the star. Go right and move up and then step on the teleport spot on your left. Follow the path and step on the teleport spot. Follow the path to the right and reach Undernet 4.

=[Undernet 4]=

Go right and follow the path. Step on the teleport spot. Follow the path to Undernet 5.

=[Undernet 5]=

Check the cube. "The security cube's seal breaks as DesertMan weakens!". Follow the path and get SandStge C. Go back to Undernet 4.

=[Undernet 4]=

Follow the path and step on the teleport spot. Follow the path and go back to the platform which has a pillar near the entrance. Go to the left. Follow the path and step on the teleport spot. Check the security cube near by. "The security cube's seal breaks as BeastMan weakens!" Get a StepSword M here. Go back to main platform with pillar. Check behind the pillar and get SpinDark. Now, go back to Undernet 2.

=[Undernet 2]=

Go down all the way and then right and up the stair. Step on the second teleport spot. Go down the stair and reach undernet 1.

=[Undernet 1]=

Follow the path to Undernet 2.

=[Undernet 2]=

Follow the path to Undernet 3.

=[Undernet 3]=

Follow the path to the left. Follow the path and step on the arrow floor on your left. Step on the arrow floor below you. Go left and step on the arrow floor on your left. Check the security cube. "the security cube's seal breaks as PlantMan weakens! Follow the path and grab Lance S. Go back and step on the arrow floor. Follow the path to Under Square.

=[Under Square]=

Step on the teleport spot on your right.

=[Undernet 5]=

Follow the path to the right. Then, there is a T-junction and take the hidden HP Memory which is hiding behind the stair. Follow the path to a platform. Go to the path where there is a arrow floor. Follow the path to a large platform. Step on the arrow floor below you. Go up the stair. Follow the path and go down the stair. Follow the path to Undernet 6.

=[Undernet 6]=

Go straight forward and step on the long arrow floor on your left. Follow the path and step on all the arrow floor that leads you to the left. Check the security cube. "The security cube's seal breaks as FlamMan weakens!" Follow the path and get a WeapLV+1 at the small platform. Follow the path up to Undernet 7.

=[Undernet 7]=

Follow the path to a platform. Check the security cube on your left. "The security cube's seal breaks as DrillMan weakens! Get GutInmpct J at the dead end. Go up the stair and get the Hammer at the middle of the platform. Jack out.

O=====O
=====O=Yoka [Real World]=O=====O
O=====O

=[Hotel Front]=

Go into the Inn and then to the elevator at the Outdoor Bath. If you have 200 different Standard chip. If you don't have, go and look for it or use the chip trader to get them.

=[Secret Cave]=

Jack into the computer.

O=====O
=====O=Undernet [cyber world]=O=====O
O=====O

=[Under Square]=

Check the Hole.

O=====O
=====O=Secret Area [cyber world]=O=====O
O=====O

WARNING: You can't jack out from here and you can only jack out at the same place you jack in.

=[Secret 1]=

Go left and hack the security system if you have 3 chips that have 250 damage.

=[Battle]=

Virus: Number1[250HP] X 1, Number2[250HP] X 1, Number3[250HP] X 1,
DON'T ATTACK NUMBER 2 AND 3. Attack Number 1 and kill it with 1 chip. Then, do the same thing to Number 2 and then Number 3.

=[Secret 1]=

Follow the path behind the security block and get Geddon3 U. Go to the right. Across the big platform and follow the small path. Then, you will see another security block and there is a program behind it. Check the security block.

=[Battle]=

Virus: Number1[250HP] X 1, Number2[250HP] X 1, Number3[250HP] X 1,
DON'T ATTACK NUMBER 2 AND 3. Attack Number 1 and kill it with 1 chip. Then, do the same thing to Number 2 and then Number 3.

=[Secret 1]=

Get 50000 Zennys from the platform. Follow the path and open the lock door which says "You may pass, O gatherer of 140 fragments of power!" Then, you will fight DarkMan.

=[Boss Battle - DarkMan]=

He has 1400HP. He will change elements once he moves. So, he can use thunder

attack, fire attack and water attack. Then, he may open 3 holes above your panels and let bats falling on you. You have to stay at the bottom and at the back of the battle field. Evade his bats. Then, attack him when he does not attack you.

=[Secret 1]=

Go to secret 2.

=[Secret 2]=

Follow the path and step on the teleport spot. Follow the path on the right. Fight the security system.

=[Battle]=

Virus: Number-M1[400HP] X 1, Number-M2[400HP] X 1, Number-M3[400HP] X 1,
DON'T ATTACK NUMBER 2 AND 3. Attack Number 1 and kill it with 1 chip. Then,
do the same thing to Number 2 and then Number 3.

=[Secret 2]=

There is a chip trader. behind these security block. After trading, go back and step on the teleport spot. Now, Use hammer to break the monolith. Now, you have to fight 10 battles.

=[Virus battle 1]=

Viruses: Spikey3[190HP] X 1, Metrodo[250HP] X 1
Hide behind the rock cube and attack Spikey3 when you have chance. One more thing, you must kill the Spikey quickly or the Metrodo will attack you with tons of meteors.

=[Virus battle 2]=

Viruses: Yart[210HP] X 1, Deetle[130HP] X 1
There is some poison panels on your battle field. So, use strong chip to blow away the Yart in 1 hit. Then, try your best to evade 2 bombs and kill the Deetle.

=[Virus battle 3]=

Viruses: LowBlow[140HP] X 1
Your battle field is full of poisons. So, you must use strong chip to kill LowBlow once the battle begins or LowBlow will push you to the back of the battle field.

=[Virus battle 4]=

Viruses: StormBox[300HP] X 1, Fishy3[240HP] X 1
This battle is simple. Move to the upper right panel or in front of the StormBox so the Fishy 3 cannot hurt you. Now, kill the StormBox and Fishy3.

=[Virus battle 5]=

Viruses: Poofball[220HP] X 2
Just hide at the back of the battle field and kill them quickly before they use areagrab.

=[Virus battle 6]=

Viruses: Totam[160HP] X 1, Metrodo[250HP] X 1, BrushMan3[220HP] X 1
kill the Totam with your sword first. Then, finish the Metrodo before he attacks you with a tons of meteors. Finally, kill the BrushMan3.

=[Virus battle 7]=

Viruses: Yart[210HP] X 1, BrushMan3[220HP] X 1, HardHead[80HP] X 1
Stand at the back of the battle field. Then, kill the Yart quickly with long-range weapon. Next, kill the BrushMan3 because it can turn your panel to lava or poison. Finally, kill the HardHead.

=[Virus battle 8]=

Viruses: Mashy[100HP] X 1, Moshy[160HP] X 1

This match is really deadly since both of them can attack and confuse you. No strategy here. All I can say is kill them quickly before they kill you.

=[Virus battle 9]=

Viruses: Fishy3[240HP] X 1, Smasher[200HP] X 1

This match will be deadly if you don't kill the smasher first. So, kill the Smasher with a strong chip. After that, evade fishy3's attack and kill it.

=[Virus battle 10]=

Viruses: DemonEye[190HP] X 1, Domonerd2[190HP] X 1, BrushManO[300HP] X 1

dominerd2 is the first virus who will attack you, so evade his attack and kill it first. Then, kill the BrushManO or your panels will become poison and Lava. Finally, kill the DemonEye.

=[Secret 2]=

Follow the path behind the monolith and step on the teleport spot. Go to the left most path and follow the path. Open the security door "You may pass, O gainer of people's trust!" and get the HP+500 behind it. Go back to the platform and follow the path on your left. Step on the teleport spot. PRESS LEFT along the path to find a secret path to the left. Press Left again and then A to find a security system which is blocking the secret path. Fight it.

=[battle]=

Virus: Number-M1[400HP] X 3

Kill all of them in 1 hit or they will revive.

=[secret 2]=

There is a HP memory behind the security system. Now, go back and open the security door on your left. "You may pass, O possessor of the greatest power!" Now, you will fight YamatoMan (JapanMan)

=[Boss Battle - YamatoMan]=

He has 1600HP. He will move 4 times and attack you with spear. Just count his move and evade his attack. But, when he is about to die, he will use backup and call many minions to steal your panel. So, I hope you bring many area grab to this match.

=[secret 2]=

Go straight on to secret 3.

=[secret 3]=

Follow the path to the left and hack the security system.

=[battle]=

Virus: Number-M1[400HP] X 2, Number-M2[400HP] X 1

Kill all the Number-M1 in 1 hit but don't hit the Number-M2. Then, kill the Number-M2.

=[secret 3]=

Follow the path and break the monolith.

=[Virus battle 1]=

Viruses: Mettaur3[120HP] X 2, ErthJelly[270HP] X 1

Kill both of the Mettaur3 quickly. Then, stand on the middle row. When ErthJelly reach the middle row, attack it with strong chip and kill it.

=[Virus battle 2]=

Viruses: Pengon[130HP] X 1, Shadow[130HP] X 1

Kill the Pengon first since it has a great attack range. Then, kill the shadow. One more thing, you can only hurt the shadow with sword or ProtoMan Chip.

=[Virus battle 3]=

Viruses: Ratty3[160HP] X 1, Canodumb3[130HP] X 1

Kill the Ratty3 first. This match is pretty touch since there is a hole in the middle of the battle field. Using a panel out chip is a great idea too. Then, kill the Canodumb.

=[Virus battle 4]=

Viruses: N. O-2[160HP] X 1, Trasher[250HP] X 1

Trasher is deadly. He has strong attack and can even break your panels. Kill the N. O-2 with a strong chip because it can heal.

=[Virus battle 5]=

Viruses: Eleglobe[200HP] X 2

This is a hard battle too since your panels are cracked. They can fly to your battle field and attack you just after the battle begin. So, pray for a good chip and destroy them as soon as possible.

=[Virus battle 6]=

Viruses: Slimest[220HP] X 2, Trumpy[90HP] X 1

The slimest at the bottom will steal your panel just after the battle begin. Kill the Slimest quickly before it is protect by the barrier. Then, when the Slimest is impossible, shoot the Trumpy. After that, kill all of them.

=[Virus battle 7]=

Viruses: Doomer[180HP] X 2

Just stand where you are and attack dommer with your chip when they attack.

=[Virus battle 8]=

Viruses: Geetle[170HP] X 2

This match is deadly since the Geetle will attack you with tons of bombs. What you can do is evade their bombs and attack them.

=[Virus battle 9]=

Viruses: Momogre[180HP] X 2, Heaviest[200HP] X 1

Simple battle. Stand at the back of the battle field. Then, when the heaviest attack you, move to the middle. After that, move back to the back of the battle field. Next, attack them and kill them.

=[Virus battle 10]=

Viruses: yart[210HP] X 1, BlueDemon[210HP] X 1

Stand at the back of the battle field and kill the yart quickly. Then, you need sword attack to hurt and kill BlueDemon.

=[secret 3]=

Go up and hack the security system.

=[battle]=

Viruses: Number-G1[650HP] X 1

Kill all of them in 1 chip or they will revive.

=[secret 3]=

Take the mole* behind the security system. Go back and follow the path. Go up the stair. Then, you will come to a security door. "You may pass, O possessor of the star of honor! You will fight Serenade soon.

=[Boss battle - Serenade]=

He has 2000HP. This guy looks really really cool and really really strong. he is hard if you dont know what your doing but all he really does mostly is deflect ur ataks. you can prevent this by using 3 area grabs at the begining this will make him unable to move and if he can't move he can't reflect. Stand on the back of the battle field is a good idea too. You can wait for him to use some break attack and counter attack him.

=[secret 3]=

Then, you will get Rank 1. Now, get out of secret area. Do all the jobs, take all the HP Memory, Regular Up and viruses.

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=[Secret 3]=

Go back to secret 3. Once you reach the first platform, open the security door."You may pass, O loving rearer of many!" Follow the path to a BugFrag Trader. You may grab Sanctuary here. Feed the BugFrag Trader with 300 BugFrag and it will roar. Go out of secret area and go back to the BugFrag Trader. Now, you have to fight BassGS.

=[Boss Battle - BassGS]=

He has 2000 HP and many life auras. So, I suggest that you bring many crsshld. He will shoot you with his gun. Then, you will charge up and fire many shots to you which can bring you to hell. Furthermore, he can use earthwhich may crack your panel. His last move is use 2 flying claws on you and use MMBN2 move "Gospel Breath Of Fire". Okay. You must stay at the back of the battle field. Try to evade his shots. If you have Crsshield, try to stay at the same row with Bass. Once he attack you, use crsshield to break his life aura and attack him before he generates another life aura. Becareful, it is hard for you to evade his charge attack. So, I suggest you bring these chips to the battle. CrsShield2, CrsSheild3, Life aura, aura, sanctuary and your favourite navi chips (attack > 300) and northwind.

=[Secret 3]=

After you defeated BassGS, there is a secret road on this platform which links to the HubBatch. The secret road is on the left. You can't see it but you can walk on it. Thenm you have to destroy the monolith and fight 20 battles before you can get Hub Batch. Then, you have to fight time-trial challenge to get Dark Aura. Just remember, You must use Extra Folder to take part in the time trial challenge.

```

+-----+
| 00000000 0 00 00 0000000 0000000 000000 00 000 0 |
| 0 00 000 00 00 00 0 0 0 00 0 00 0 |
| 0 00 0000 0000 0000000 00 000000 00 00 00 00 |
| 0 00 0 000 00 0 00 00 00 00 00 000000 00 |
| 00 00 0 00 00 0000000 0 00 00 00 00 0 000000 |
| | | | | | | | | | | | | |
| | | | | | | | | | | | | |
| | | | | | | | | | | | | |
| 000000 00 00 000 0 0 000000 00 00 000000 0000000 |
| 00 0 0 00 0 00 0 0 0 000 0 00 00 0 |
| 0 0000000 00 0 00 00 000000 00 0 0 0 0000 000000 |
| 100 00 0 0 000000 00 00 00 00 0000 00 00 0 |

```


O=====O
=====O=SciLab [Cyber World]=O=====O
O=====O

=[SciLab Sqr]=
Get out of here and pass through SciLab 2 to reach Cyber MetroStation. Go to ACDC 1.

O=====O
=====O=ACDC [Cyber World]=O=====O
O=====O

=[ACDC 1]=
Follow the path and you will see a red navi. Talk to it and get "Old Tool". Jack out.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=
Go to ACDC and then Lan's class 5-A. Jack into the blackboard.

O=====O
=====O=ACDC [Cyber World]=O=====O
O=====O

=[Blackboard Comp]=
Talk to the navi and give him "Old Tool". Jack out.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Class 5-A]=
Go to Dex PC and Jack in. (If you take this job after Dex had gone to Netopia, you have to go to SciLab to jack in and take the long road to reach the red navi.)

O=====O
=====O=ACDC [Cyber World]=O=====O
O=====O

=[Dex HP]=
Follow the path on your left and step on the teleport spot.

=[ACDC 1]=
Talk to the red navi and get Yo-Yo1 D. Jack out.

```
+-----+
|      ## #####          ##          # # #####|
|      ## ##          ## #          ##### ## ##|
|      ## ##          # #####          # #     ## |
| # ## #          ## #          ##          ##     |
|#####          ## #####          ## #     ## ## |
+-----+
```

JOB # 2
Title : My Navi is sick
information : Hello! My Navi's feeling under weather. Apparently I need a "Recov30 *" to fix him. Does anyone have a "Recov30 *"? I'll pay a reward to anyone who finds me the chip! I am waiting at the SciLab Station.
Words of thanks : My Navi got better right away! How are you faring, my knight in shining armor? Thank you o much for trading me that chip!

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[Scilab]=

Go to SciLab Station and talk to the girl. Give her a Recov30 * which you get at Zoo Comp. Besides, you must make sure that that chip must not in your folder. After you give the chip to the girl, she will give you RegUP3.

```

+-----+
|      ## #####          #####          # # #####|
|      ## ##          ## # #          ##### ## ##|
|      ## ##          # #####          # #      ## |
| # ## #          ## # ##          ##### #      ## |
|#####          ## #####          ## #      ##### |
+-----+

```

JOB # 3

Title : Help me with my son!

information : Um... this is rather embarrassing, but I'm having trouble with my son. I can't talk about it here, so can you come to Yoka Station? I'd prefer someone skilled in NetBattling.

Words of thanks : I owe you big time. My boys finally settled down. I'd have it so easy if my son was as polite as you.

```

O=====O
=====O=SciLab [Real World]=O=====
O=====O

```

=[Scilab]=

Go to Yoka Station right away.

```

O=====O
=====O=Yoka [Real World]=O=====
O=====O

```

=[Yoka Stn]=

Talk to the woman. Then go to ACDC town.

```

O=====O
=====O=ACDC [Real World]=O=====
O=====O

```

=[ACDC]=

Go back to your home and jack in.

```

O=====O
=====O=ACDC [Cyber World]=O=====
O=====O

```

=[ACDC 1]=

Go straight to ACDC 3 and you will see a evil-looking navi. Talk to him and have a fight.

=[Navi Battle]=

Viruses: Mettaur2[60HP] X 1, Fishy[90HP] X 1, Boomer[70HP] X 1

Kill the Fishy and Mettaur as soon as possible since they can be deadly. Try to stay on the meddle row. Remember to move back to the middle row after evading enemy's attack.

=[ACDC 1]=

After the battle, jack out and talk to the woman at Yoka Stn to get SpinYllw.

```

+-----+
|      ## #####          #####          # #      ##|
|      ## ##          ## # #          ##### ##### |
|      ## ##          # #####          # #      ## # |
| # ## #          ## # ##          ##### ##### |
|#####          ## #####          ## #      # |
+-----+

```

JOB # 4

Title : Transmission error
information : I sent some data to the wrong place! I need someone to delete it, or there's going to be trouble. Come to the VirusLab at SciLab, and I'll fill you in.
Words of thanks : Thanks to you, the damage is minimal. I still can't that you're Dr.Hikari's son. That was a surprise!

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=
Go to the Virus Lab on your upper left and talk to the Scientist on the upper left corner. Now, go to Yoka.

O=====O
=====O=Yoka [Real World]=O=====O
O=====O

=[Front of Zoo]=
Go to Zoo 2 and check the computer near the flamingo

=[Virus Battle]=
Viruses: Yort[120HP] X 1, Ratty[40HP] X 1, Ratty2[100HP] X 1
Stick yourselves at the back of the battle field so Yort cannot hurt you. Shoot Rattons if needed. Now, kill Ratty2 and then Ratty. After that, delete Yort.

=[Zoo 2]=
Now, go back to SciLab.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=
Talk to the scientist who gave you mission and get HP Memory.

```
+-----+
|      #   #####   #####           # #   #####|
|      #  ##       ##  ##   ##       #####  ###  |
|      ## ##       ## #####          # #         ## |
| #  ## #   ## #   ##   ##### #   ##  |
|#####  #####   #####           # #   #####  |
+-----+
```

JOB # 5

Title : Chip prices
information : I need a price a rival is asking for a chip. It he finds out, it could get ugly, so meet me at ACDC Sqr.
Words of thanks : I'm sorry to have put you through all of this for nothing. On the bright side, me and my brother learned a lot. From now on, we'll work together as family. Thank you!

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=
Go to ACDC Town.

O=====O
=====O=ACDC [Real World]=O=====O

O=====O

=[ACDC]=

Go to Dex HP and jack in. (If Dex had already gone to Netopia, jack in your PC and walk to ACDC Sqr)

O=====O

=====O=ACDC [Cyber World]=O=====

O=====O

=[Dex HP]=

Go right and you will reach ACDC Square.

=[ACDC Sqr]=

Talk to the green navi at upper right corner at main platform. Now, jack out.

O=====O

=====O=ACDC [Real World]=O=====

O=====O

=[Dex's Room]=

Go to Yai's house and jack in her computer.

O=====O

=====O=ACDC [Cyber World]=O=====

O=====O

=[Yai's HP]=

Go straight up and follow the small path and step on the teleport spot.

=[SciLab Sqr]=

Talk to the purple navi at the main platform. Jack out.

O=====O

=====O=ACDC [Real World]=O=====

O=====O

=[Yai's Room]=

Go to Dex's computer and Jack in.

O=====O

=====O=ACDC [Cyber World]=O=====

O=====O

=[Dex HP]=

Go right and you will reach ACDC Square.

=[ACDC Sqr]=

Talk to the green navi at upper right corner at main platform. Jack out.

O=====O

=====O=ACDC [Real World]=O=====

O=====O

=[Dex's Room]=

Go to Yai's house and jack in her computer.

O=====O

=====O=ACDC [Cyber World]=O=====

O=====O

=[Yai's HP]=

Go straight up and follow the small path and step on the teleport spot.

=[SciLab Sqr]=

Talk to the purple navi at the main platform. Jack out.

O=====O

=====O=ACDC [Real World]=O=====
O=====O

=[Yai's Room]=
Go to Dex's computer and Jack in.

O=====O
=====O=ACDC [Cyber World]=O=====
O=====O

=[Dex HP]=
Go right and you will reach ACDC Square.

=[ACDC Sqr]=
Talk to the green navi at upper right corner at main platform and get Slasher B.

```
+-----+
|      ##  #####  #####          # #  ####|
|      ## ##    #  ##  ##          #####  ##  |
|      ## #      ## #####          # #  ### ## |
| #  ##  ##    ### ##    ##          #####  ##  ## |
|#####  #####  #####          # #  #####  |
+-----+
```

JOB # 6
Title : I'm broke...!
information : I know this isn't something to ask perfect stranger, but can someone PLEASE lend me 800 Zennys? I lost my wallet and bag in Yoka. I don't know what to do! I promise I'll pay you back! I'm at the Inn Lobby.
Words of thanks : Thank you! If it wasn't for you, I don't know what I would have done. You know, some people may try to take advantage on your kindness. It may sound funny coming from me, but you should be cautious!

O=====O
=====O=SciLab [Real World]=O=====
O=====O

=[SciLab]=
Go to Ura Inn at Yoka.

O=====O
=====O=Yoka [Real World]=O=====
O=====O

=[Hotel Lobby]=
Talk to the man on your right and borrow him 8000 Zennys. Go out of the hotel and then go in to talk to the man again. now, go back to ACDC.

O=====O
=====O=ACDC [Real World]=O=====
O=====O

=[Mayl's Room]=
Jack in to her computer. Go straight on until you reach the lower part. Walk down from there and step on the teleport spot.

O=====O
=====O=Yoka [Cyber World]=O=====
O=====O

=[Yoka Square]=
Go to Yoka 2.

=[Yoka 2]=

There is a evil-looking navi on your way to Yoka 1. Talk to him and have a fight.

=[Navi Battle]=

Viruses: Shrimpy[130HP] X 1, Spikey2[140HP] X 1, Ratty[100HP] X 1

Watch out for Bubble shot, heat shot and Ratton2. Use smart strategy. Stabd at the back of the battle field. Shoot ratton if it attack you. Then, evade their attack with your netbattling skill and delete them.

=[Yoka 2]=

Talk to the navi beside and get "CashData". Jack out.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Mayl's Room]=

Go to Hotel Lobby in Yoka.

O=====O
=====O=Yoka [Real World]=O=====O
O=====O

=[Hotel Lobby]=

Talk to the man on your right and get 8000Zennys and HP Memory.

```
+-----+
|      ## #####          # # #####|
|      ## ##      ## # #      #####  ## |
|      ## ##      # #####      # #    ### |
| # ## #      ## # ##      #####  ## |
|#####  #####  ## #####  ## #    # |
+-----+
```

JOB # 7

Title : Rare chips for cheap!

information : For certain reason, I need to dispose of a rare chip. I'm inside a Telephone. The first one who finds me gets the chip!

Words of thanks : A chip ad was used as cover for illegal activity recently. Any further messages will be immediately reported to the Officals. -Board Administrator.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Go to ACDC.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Yai's Room]=

There is a telephone on the left of her room. Jack in.

O=====O
=====O=ACDC [Cyber World]=O=====O
O=====O

=[Phone Comp]=

Go left and find a navi. Talk to him and have a fight.

=[Navi Battle]=

Viruses: Twinner[150HP] X 2

Just evade all their attacks and kill them. No strategy needed.

=[Phone Comp]=

After that, you will get 10000 Zennys.

```

+-----+
|      ##  #####  #####          # #  #####|
|      ## ##    #  ##  ##    ##### ##  ##|
|      ## #      ## #####          # #  ##### |
| #  ##  ##    ### ##    ##    ##### #    ## |
|#####  #####  #####          # #  #####  |
+-----+

```

JOB # 8

Title : Be my boyfriend!

information : Hiya! Do any of you have a male Navi that's kind, smart, handsome and strong? You know, an all-around great Navi? I'm too busy to explain! Meet me at Beach Square ASAP(as soon as possible)!

Words of thanks : You weren't the best but you tried hard. Thanks, I guess.

```

O=====O
=====O=SciLab [Real World]=O=====
O=====O

```

=[SciLab]=
Go to Yoka.

```

O=====O
=====O=Yoka [Real World]=O=====
O=====O

```

=[Hotel Front]=
Jack in to the table beside Tamako.

```

O=====O
=====O=Yoka [Cyber World]=O=====
O=====O

```

=[Tamako HP]=
Walk down and grab 900 Zennys. Go to the right and then up to find another program. Use unlocker on it to grab Snake D. Now, follow the path and then step on the teleport spot to reach Beach Square

```

O=====O
=====O=Beach [Cyber World]=O=====
O=====O

```

=[Beach Square]=
Go to the main platform. Talk to the orange navi on the left. the answer for the first question is Y"eah, that drama!". If you stupid enough and say anything else, see virus battle . The second answer is "My own CyberMetro?". If you answer something else, see virus battle. then, the third answer is "Uh, sure...". See virus battle if you answer something else. After that, she will give you StepSword 0 and ask you to leave.

=[Virus battle]=
Viruses: Fishy[90HP] X 2, Dominerd2[170HP] X 1
Stand at the back of the battle field and finish 2 fishy. Then, you must go to the first row. Step back and shoot Dominerd when it tries to attack you.

```

+-----+
|      ##  #####  #####          # #  #####|
|      ## ##    #  ##  ##    ##### #    ##|
|      ## #      ## #####          # #  ## ##  |

```

```
| #  ##  ##   ### ##   ##   #####   ##  |
|#####  #####  #####   #  #   #####  |
+-----+
```

JOB # 9

Title : Will you deliver?
information : Oh my aching back! I have to deliver this here chip, but I'll be darned if I'm not too old for this! Would someone be a darlin' and deliver it for me? I'm a' waiting at the bottom of the sloped street in front of the Inn!
Words of thanks : Sorry I put you through all that trouble, Sonny. But it turned out all right, didn't it? Har! Har! Har!

```
O=====O
=====O=SciLab [Real World]=O=====
O=====O
=[SciLab]=
Go to Yoka.
```

```
O=====O
=====O=Yoka [Real World]=O=====
O=====O
=[Hotel Front]=
Talk to the at the bottom left corner and get TimeBomb N. Go to Beach.
```

```
O=====O
=====O=Beach [Real World]=O=====
O=====O
=[Beach St.]=
Go to DNN Station and give the chip to the businessman near the boxex at TV Stn Hall 1. Now, go back to Yoka.
```

```
O=====O
=====O=Yoka [Real World]=O=====
O=====O
=[Hotel Front]=
Talk to the woman again and you will notice that she gave you the wrong chip. Now, she will give you Invis *. Now, go to ACDC.
```

```
O=====O
=====O=ACDC [Real World]=O=====
O=====O
=[Dex Room]=
Go to Dex Room and jack in to his computer.
```

```
O=====O
=====O=ACDC [Cyber World]=O=====
O=====O
=[Dex HP]=
Go right and step on the teleport spot to reach ACDC Square.
```

```
=[ACDC Square]=
Go to the main platform and talk to the upper left navi. Jack out.
```

```
O=====O
=====O=ACDC [Real World]=O=====
O=====O
=[Dex Room]=
Go back to Yoka.
```

```
O=====O
```

=====O=Yoka [Real World]=O=====
O=====O

=[Hotel Front]=

Talk to the woman again to get Aqua+30 *.

```
+-----+
|      ## #####          # #  ##  ####|
|      ## ##   ## ##   ##   ##### ##  #  ##|
|      # ##    # #####          #   #   #   #|
|##  #  #      ## #   #   #####  ##  ##  ##|
|####  #####  ##  ##   #           ##  ####  |
+-----+
```

JOB # 10

Title : Look for friends (Tora)

information : I'd like someone to help me find an old friend. If you can help, come meet me at ACDC Park.

Words of thanks : Thanks to you, lad, I was able to find my long-lost friend! I'm in your debt! It's funny, how I lways dreamed of becoming a hero of justice when I was young, while my friend dreamed of being the boss of an evil organization! I hope you build up lots of good memories, too!

O=====O
=====O=SciLab [Real World]=O=====
O=====O

=[SciLab]=

Go to ACDC.

O=====O
=====O=ACDC [Real World]=O=====
O=====O

=[ACDC]=

Talk to the man beside the bench at the park. Then, you will get "TickStub". Now, go to Mayl's room and jack in to her computer.

O=====O
=====O=ACDC [Cyber World]=O=====
O=====O

=[Mayl's HP]=

Go up to reach the lower part. Follow this path and step on the teleport spot to reach Yoka Square.

O=====O
=====O=Yoka [Cyber World]=O=====
O=====O

=[Yoka Square]=

Step on the teleport spot at the left corner to reach Yoka 2.

=[Yoka 2]=

Follow the path on your right to reach Yoka 1.

=[Yoka 1]=

Follow the path and cross the narrow bridge. Now, turn right and talk to the green navi. Jack out.

O=====O
=====O=ACDC [Real World]=O=====
O=====O

=[Mayl's room]=

Go to Yoka.

O=====O
=====O=Yoka [Real World]=O=====

O=====O
=[Zoo 1]=
Talk to the scientist near the entrance. GO back to ACDC.

O=====O
=====O=ACDC [Real World]=O=====

O=====O
=[ACDC]=
Talk to the man beside the bench at the park and get RegUP3.

```
+-----+
|      ## #####          # # #   # |
|      # ##   # #   #   ##### ##  ## |
|      # #     ## #####   # #   #   ## |
| ##  ## ##   ## #   #   #####  ##  ## |
|####  #####  #####   # #     ##  ##  |
+-----+
```

JOB # 11

Title : Stuntmen wanted! (Tora)
information : So you think you're good? Prove it! DNN is looking for a few good stunt Navis for "Cyber Corps: Netangers"! For the details, come to Beach 1! This could be your big debut!
Words of thanks : Absolutely splendid! You're the best, MegaMan! We got some good takes! See you next time! Hee Hee!

O=====O
=====O=SciLab [Real World]=O=====

O=====O
=[SciLab]=
Go to Yoka.

O=====O
=====O=Yoka [Real World]=O=====

O=====O
=[Front of Zoo]=
Go to Tamako's table and jack in.

O=====O
=====O=Yoka [Cyber World]=O=====

O=====O
=[Tamako HP]=
Follow the path on your right and step on the teleport spot to reach Beach Square.

O=====O
=====O=Beach [Cyber World]=O=====

O=====O
=[Beach Square]=
Step on the teleport spot at the main platform and reach Beach 2.

O=====O
=[Beach 2]=
Go through the arrow floor. Follow the path and go through another arrow floor. Follow the path and then go down when you reach a T-junction.

O=====O
=[Beach 1]=
Step on the arrow floor to go down. Then, use the stair to reach the lower

part of beach 1. Then, when you reach a T-junction, go up. Follow the path and you will see a navi on your right.

=[First Battle]=

Viruses: Yort[120HP] X 1, HardHead[80HP] X 1

Stand at the back of the battle field and destroy Yort. Then, attack HardHead when it tries to attack you but remember to evade his bomb quickly.

=[Second Battle]=

Viruses: Spikey[140HP] X 1, Mettaur2[60HP] X 1

Stand at the back and kill spikey first since its' attack is pretty fast. Then, kill mettaur2.

=[Third Battle]=

Viruses: Fishy[90HP] X 1, Spikey2[140HP] X 1, Shrimpy[100HP] X 1

Stand behind the rock to get protection. Go up or down and use long-range weapon to attack your enemy and then quickly get to the back of the rock. Keep on using this strategy until you kill them.

=[Fourth Battle]=

Viruses: Beetle[90HP] X 2

Just evade all their bombs by pressing left or right. Then, shoot them when you have chance.

=[Fifth Battle]=

Viruses: Shrimpy[100HP] X 2, Boomer[70HP] X 1

This battle is quite hard if you don't have high damage chip. What you should do is kill both of the shrimpy immediately since the panels are cracked and you cannot evade their attacks. then, kill the Boomer.

=[Beach 1]=

After that, you will receive a HP Memory.

```
+-----+
|      ## #####          ##  ##  #####|
|      ## ##      ## ##  ##  #####  ##  #  ##|
|      # ##      # #####          #  #  ### |
|##  #  #      ## #  #  #####  ##  ##  |
|#####  #####  ## ###  #          ##  ##  ##  |
+-----+
```

JOB # 12

Title : Riot Stopped (Tora)

information : There's a gang of Navix spreading viruses by the TV Station. They're mad because they lost at N1. I can't handle them alone, so if you can help, meet me at the Station Lobby.

Words of thanks : Hot dog! that'll teach them a lesson! You've got some Skills! I could learn a thing or two watching you.

```

O=====O
=====O=SciLab [Real World]=O=====
O=====O
```

=[SciLab]=

Go to Beach.

```

O=====O
=====O=Beach [Real World]=O=====
O=====O
```

=[Beach St.]=

Go into the DNN and talk to the man near the entrance. Now, you have to search for 3 evil-looking navi. Go left and follow the path to Studio.

=[Studio]=
Jack in the machine in the middle of the Studio.

O=====O
=====O=Beach [Cyber World]=O=====O
O=====O

=[NetBattl Cmp]=
Go to the bottom right and talk to the evil looking navi.

=[Navi Battle]=
Viruses: Swordy2[140HP] X 1, Swordy[90HP] X 1, Momogro[130HP] X 1
Momogro can attack you from behind. So, stand at the back of the battle field
and kill Swordy and Swordy2 as fast as possible before they use area grab.
Then, stand at the middle and evades Momogro's attack and attack them.

=[NetBattl Cmp]=
jack out.

O=====O
=====O=Beach [Real World]=O=====O
O=====O

=[Studio]=
Go to TV Stn Hall1.

=[TV Stn Hall1]=
Use the elevator and go up. Then, there is a control panel beside the door of
editing room. Jack in.

O=====O
=====O=Beach [Cyber World]=O=====O
O=====O

=[TV Board Cmp]=
Go left and you will see a green navi. Talk to him and have a gambling. If you
win, you will get 40500 Zennys and StepSword H. There is a RegUP1 at the upper
corner. Then, use unlocker to get Atk+1. Now, go up and talk to the
evil-looking navi.

=[Navi Battle]=
Viruses: Fishy[90HP] X 2, Momogro[130HP] X 1.
Stand at the back of the battlefield. Kill the Fishy first. Then, kill
momogro.

=[TV Board Cmp]=
Jack out.

O=====O
=====O=Beach [Real World]=O=====O
O=====O

=[TV Stn Hall2]=
Go out to Beach Stn.

=[Beach St.]=
Jack in to the van nearby.

O=====O
=====O=Beach [Cyber World]=O=====O
O=====O

=[Relay Comp]=
Talk to the evil-looking evil on the right.

=[Navi Battle]=

Viruses: Slimer[90HP] X 2, Momogro[130HP] X 1

Stand at the back of the battle field and attack slimer first. Then, kill the momogro.

=[Relay Comp]=

Jack out.

O=====O
=====O=Beach [Real World]=O=====O
O=====O

=[Beach St.]=

Go back to TV Stn Lobby.

=[TV Stn Lobby]=

Talk to the man near the entrance and get Tally.

```
+-----+
|      ## #####          # #  ##  #### |
|      ## ##   ## ##   ##   ##### ##   # |
|      # ##   # #####          #   #   ### |
| ## # #   ## #   #   #####   ##   ## |
|####  #####  ## ###   #       ##  #### |
+-----+
```

JOB # 13

Title : Gathering data (Tora)

information : I'm looking for some important data I lost. I can't talk much here. Come to the Teacher's lounge at ACDC School.

Words of thanks : Great job, Ian! You're a lifesaver! Say, that program still hasn't come back. I'm not mad but I just hope it comes back soon.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Go to ACDC.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[ACDC]=

Go to Staff Lounge in school and talk to the man at the left. Now, go to Yai's room. Before that, take the RegUP1 at the middle row of Teachers desk.

=[Yai's room]=

Jack in her computer.

O=====O
=====O=ACDC [Cyber World]=O=====O
O=====O

=[Yai's HP]=

Go up and step on the teleport spot to reach SciLab Square.

O=====O
=====O=SciLab [Cyber World]=O=====O
O=====O

=[SciLab Square]=

get out of here by standing at the teleport spot at the main platform.

=[SciLab 2]=

Pass through the green gate and then go right. Go up and pass another green gate and follow the path. Step on the arrow floor. Then, go to SciLab 1.

=[SciLab 1]=

Follow the path and turn left where there is a green navi at the T-junction. Talk to the program and then back to SciLab 2.

=[SciLab 2]=

Go to Cyber SciLab station and then to ACDC 1.

O=====O
=====O=ACDC [Cyber World]=O=====O
O=====O

=[ACDC 1]=

Pass through ACDC 3 and reach ACDC 2.

=[ACDC 2]=

Go to the big white platform and talk to the pyrple navi. Give him a Yo-Yo1 G. If you dont't have, go to beach 2 or Hades Island to get one. then, you will get "InsrData". Jack out.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Yai's Room]=

Go to Staf Lounge in the school and talk to the man to get SloGauge *.

```
+-----+
|      ## #####          # #  ##   ##|
|      ## ##   ## ##   ##   #####  ##   ### |
|      # ##    # #####          #   #   ## # |
|## # #   ## #   #   #####   ## ##### |
|####  #####  ## ###   #         ##   #   |
+-----+
```

JOB # 14

Title : Somebody, please help!

information : Dear Sir. A fellow teacher informed me of your board. A certain computer is infected by a virus. I see aid of a proficient virus-buster. I am waiting in the Principle's Office of ACDC School.

Words of thanks : Thanks, Lan. I know you were talented when I saw you in N1! Use your ability to help people! I'm rooting for you!

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Go to ACDC.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[ACDC]=

Go to Principle Office in the school.

=[Prncpl's Ofc]=

Talk to the woman and jack into the computer.

O=====O
=====O=ACDC [Cyber World]=O=====O
O=====O

=[Prncp's PC 1]=

Follow the path until you reach a platform with a program. Turn left and follow the path. Check the machine at the upper left corner. "Mix me in to make black". Then, choose the red buttons. Now, go back to the platform and go to Prncp's PC 2 by standing on the teleport spot.

=[Prncp's PC 1]=

Follow the path to the green platform. Walk down to the red platform. Go to the left and check the statue at the dead end. "It floats". Choose the wooden button and go back to the red platform. Go to the bottom left path. Follow the path and you will see a computer at the big platform. Check it. "Immune to multiplication and to division". Choose 0. Jack out.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Prncpl's Ofc]=

Talk to the woman and get AntiRecv B.

```
+-----+
|      #   #####   #####   # ##   #   #####|
|     ## ##   ## ##   #   #####   ##   ##   |
|     # ##   #   #####   # #   ##   ##   ## |
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|#####   #####   #####   # #   #   ##### |
+-----+
```

JOB # 15

Title : Looking for condor
information : Our condor still hasn't come back. Can someone find it and return it to the Zoo? Come to the front of the Zoo's Parrot Hut. I'll fill you in on the details there.
Words of thanks : Loads of visitors are coming to see the condor, and we owe it all to you! Next time, you visit Yoka, drop by and see the condor yourself!

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Go to Yoka.

O=====O
=====O=Yoka [Real World]=O=====O
O=====O

=[Zoo 1]=

Talk to the woaman in front of the parrot hut. Go to Beach.

O=====O
=====O=Beach [Real World]=O=====O
O=====O

=[Beach St.] =

Go to hospital.

=[Hosp Room]=

Go to the room where Mamoru previously stayed and talk to the old man. Then, you will receive Old Doll. Go back to ACDC.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[ACDC]=

Go to the park and check the elephant-shaped sliding board. Go to Higsby's and then go out back to the park. Check the Condor. Go back to Yoka.

O=====O
=====O=Yoka [Real World]=O=====O
O=====O

=[Zoo 1]=

Talk to the woman and get Submem.

```
+-----+
|      ## #####          # #  ##  ####|
|      ## ##   ## ##   ##   #####  ##  #  |
|      # ##     # #####          #   #  ## ## |
|##  #  #     ## #   #   #####  ##  ##  ## |
|####  #####  ## ##   #           ##  #### |
+-----+
```

JOB # 16

Title : Help with rehab
information : I'm an Official, but I need someone to help me with rehab.
You won't be battling me. I just want to watch you battle so I can regain my virus busting instincts. If you've got the time, come inside the Hospital's TV.

Words of thanks : How are you feeling, MegaMan? My Net Battling instincts have returned! I'll be seeing you around!

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

GO to Beach.

O=====O
=====O=Beach [Real World]=O=====O
O=====O

=[Beach St.]=

Go to hospital.

=[Hosp Lobby]=

jack into the TV.

O=====O
=====O=Beach [Cyber World]=O=====O
O=====O

=[TV Comp]=

Talk to the Navi on the right and fight viruses.

=[First Battle]=

virus: QuakerO[360HP] X 1

This guy is fast and can even destroy your panels. Let him crack your panels. Then, make the panels on the first row to broken panels by stepping on them. Now, the Quaker cannot attack you and you can delete it.

=[Second Battle]=

Virus: VineyO[300HP] X 1

Just evade its vines and shoot it vines. Remember, this guy's attack is strong

and deadly. So, don't get hit.

=[Third Battle]=

Virus: EleBallO[220HP] X 1

This guy is quite deadly if you let it to come to your battle field. Using strong sword attack on it is a great idea.

=[Fourth Battle]=

Virus: PuffBallO[400HP] X 1

Easy battle if you have break chips or wave chips. Stand at the back of the battle field and delete it.

=[TV Comp]=

Take the Humor and WWW-ID. Then, jack out.

```

+-----+
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|      ## ##   ## #   #       #####  ##   #   |
|      ## ##   # #####   # #   #   ##   |
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|####   #####   #####   # #   ##   #   |
+-----+

```

JOB # 17

Title : Old Master

information : I'm a used Navi, and lately I've been thinking about my old master. Now I'm operated by someone else, though, so I can't see her. Can someone go check up her? I'm in the SciLab Vending Machine. Please come for more info.

Words of thanks : I'm so glad to hear my old master's doing well! It encourages me to work hard! Thank you so very much!

```

O=====O
=====O=SciLab [Real World]=O=====
O=====O

```

=[SciLab]=

Jack into the vending machine.

```

O=====O
=====O=SciLab [Cyber World]=O=====
O=====O

```

=[Vending Comp]=

Talk to the purple navi below you. Jack out.

```

O=====O
=====O=SciLab [Real World]=O=====
O=====O

```

=[SciLab]=

Go to ACDC.

```

O=====O
=====O=ACDC [Real World]=O=====
O=====O

```

=[ACDC]=

Go to Staff lounge and check the yearbooks beside the school server. Now, go to beach.

```

O=====O
=====O=Beach [Real World]=O=====
O=====O

```

=[Beach St.] =

Talk to the waitress at the coffee shop. Now, go back to SciLab.

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Jack into the Vending machine.

O=====O
=====O=SciLab [Cyber World]=O=====O
O=====O

=[Vending Comp]=

Talk to the purple navi below you and get GrabRvng Y.

```
+-----+
|      ## #####          # #  ##  #### |
|      ## ##   ## ##   ##   #####  ##  #  # |
|      # ##    #  #####          #   #  ##### |
| ##  #  #    ## #    #   #####  ##  #  ## |
| #####  #####  ## ##   #         ##  #### |
+-----+
```

JOB # 18

Title : Catching gang members

information : There's been a lot of gand activity in Yoka recently. Can someone with skills help keep the peace? Ask the program in Yoka Square for more details.

Words of thanks : Yoka is finally at peace once again! We are all in your debt!

O=====O
=====O=SciLab [Real World]=O=====O
O=====O

=[SciLab]=

Go to Virus Lab and jack into the computer.

O=====O
=====O=SciLab [Cyber World]=O=====O
O=====O

=[SciLab Sqr]=

Get out of here.

=[SciLab 2]=

Use the cyber metorline to reach Yoka Square.

O=====O
=====O=Yoka [Cyber World]=O=====O
O=====O

=[Yoka Square]=

Talk to the program on the right of the main platform. Go to Yoka 2.

=[Yoka 2]=

Walk straight and turn left to a small platform when you reach a T-junction. Follow the path to the narrow bridge and then turn left and get out of the narrow bridge. There is a evil-looking navi near the entrance to Yoka 1. Talk to him and fight.

=[Navi Battle]=

Viruses: Fishy2[150HP] X 1, Ratty3[160HP] X 1

Stand at the back of the battle field. Evade Fishy's attack shoot blow the ratty3 first. This is hard to evade ratton3. So shoot it ans destroy it when

it attacks you.

=[Yoka 2]=

Go back and then up to the upper part of Yoka 2. Follow the path and talk to the evil-looking navi and fight.

=[Navi Battle]=

Viruses: Fishy2[150HP] X 1, Doomer[180HP] X 1

Kill the Fishy2 in 1 chip. Then, stand at the middle of the battle field.

Destroy Doomer when you have chance.

=[Yoka 2]=

Follow the path to Yoka 1.

=[Yoka 1]=

Turn left and follow the path to fight to another evil-looking navi.

=[Navi Battle]=

Viruses: Fishy2[150HP] X 1, Metrod[200HP] X 1

Kill the Metrod first before he shoots meteors. If you don't think you manage to kill him quickly, you may attack Fishy2 first and deal with the Fishy2 later.

=[Yoka 1]=

Go back to the entrance and take the path below you. Follow the path and cross all the narrow bridge. Then, you will see the last evil-looking navi. Talk to him and fight.

=[Navi Battle]=

Viruses: Fishy[90HP] X 1, Trumpy[90HP] X 1, Fishy2 [150HP] X 1

Trumpy will give barrier to viruses. This battle is easy. Destroy the fishy first. Then, always stand on the same row with trumpy so Fishy2 can't attack you.

=[Yoka 1]=

Go back to Yoka Square.

=[Yoka Square]=

Talk to the program and get ExpMemry.

```

+-----+
|      ## #####          # #  ##  #####|
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|      # ##   #  #####          #   #  ##  ## |
|##  #  #   ## #   #   #####  ##      #  |
|####  #####  ## ###   #         ##  ####  |
+-----+

```

JOB # 19

Title : Please adopt a virus!

information : Uh... you probably won't believe me, but I picked up some harmless viruses. They're cute, but alas, I can't keep them. If you want them, come to SciLab 2. There will be a test to make sure you can raise them probably.

Words of thanks : How are those cuties doing? It's good to know they're in good hands. Oh yeah, the BugFrag I got became an item! Tee-tee!

O=====O

=====O=SciLab [Real World]=O=====

O=====O

=[SciLab]=

Go to Virus Lab and jack into the computer.

```

O=====O
=====O=SciLab [Cyber World]=O=====
O=====O

```

=[SciLab Sqr]=

Get out of here.

=[SciLab 2]=

Cross the gate and turn right. Then go down and then left to a small platform. Talk to the Navi and give him 50 BugFrag. Then, you will get Bunny, TuffBunny, MegaBunny.

```

+-----+
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|      # ##   #   #####           # #           ##   ##   #|
|##   #   #   #   #   #           #####   ##           ##   ##|
|#####   #####   #####           # #   ##   ##   #####|
+-----+

```

JOB # 20

Title : Legendary Tomes
information : Come to Hades Isle...
Words of thanks : Well done...

```

O=====O
=====O=SciLab [Real World]=O=====
O=====O

```

=[SciLab]=

Go to Beach.

```

O=====O
=====O=Beach [Real World]=O=====
O=====O

```

=[Beach St.] =

Go to Hades Isle by boat.

=[Hades Isle]=

jack into the machine.

```

O=====O
=====O=Beach [Cyber World]=O=====
O=====O

```

=[Hades Isle]=

Follow the path on the right and you will meet a black navi. He will ask you to find 3 tomes in Undernet. Jack out. Go to Yoka.

```

O=====O
=====O=Yoka [Real World]=O=====
O=====O

```

=[Hotel Front]=

Jack in to Tamako's HP.

```

O=====O
=====O=Yoka [Cyber World]=O=====
O=====O

```

=[Tamako's HP]=

Follow the path and step on the teleport spot.

O=====O
=====O=Beach [Cyber World]=O=====O
O=====O

=[Beach Square]=
Get out of there.

=[Beach 2]=
Step on the teleport spot on the right. Step on the teleport spot below you.

=[Hades Isle]=
Follow the path and cross the bridge to Undernet.

O=====O
=====O=Undernet [cyber world]=O=====O
O=====O

=[Undernet 1]=
Take the fourth turning to the right. Follow the path and there will be 2 arrow floor. Go to the arrow floor on your left. Then, you will reach a T-junction. Choose the path on your left and step on the teleport spot to reach Undernet 2.

=[Undernet 2]=
Follow the path on your right and go up the stair and step on the second telepor spot.

=[Undernet 1]=
Follow the path, go right and follow the path again to reach Undernet 2.

=[Undernet 2]=
Follow the path and you will reach Undernet 3.

=[Undernet 3]=
Follow the path and step on the long arrow floor on your left. Then, you will see 3 arrow floor on your left. Step on them. Go up and talk to the evil-looking navi. Follow the path behind him and step on the teleport spot.

=[Under Square]=
Buy Land Tome with 7000 Zennys from the evil-looking navi on the right. Step on the teleport spot.

=[Undernet 5]=
Go to the right. Follow the path and turn left to a platform. Go to the right and step on the arrow floor. Step on the teleport spot below you. Go up the stair and follow the path. GO down the stair and go to the Undernet 6 which is just above you.

=[Undernet6]=
Go straight and step on the long arrow floor on your left. Step on the long arrow floor above you again. Go right and talk to the nav and fight.

=[Navi Battle]=
Viruses: Twinest[200HP] X 1, Twinest[200HP] X 1, N. O[120HP] X 1
Kill the no first. Then, you have to kill the twinest together or they cannot die. Use your skill to evade their attacks.

=[Undernet6]=
You will get SeaTome after the battle. Go right and then down. Get back to undernet 5.

=[Undernet 5]=

Go right and follow the path back to Under Square.

=[Under Square]=

Get out of here to Undernet 3.

=[Undernet 3]=

Follow the path and step on the 3 arrows floor below you. Go up and then step on the 3 arrows floor on your left. Follow the path to the right and you will find a evil-looking navi. give him Magnum1 A and get SkyTome. Jack out.
(you can get a Magnum1 A at WWW Comp)

O=====O
=====O=Yoka [Real World]=O=====

=[Hotel Front]=

Go to Beach.

O=====O
=====O=Beach [Real World]=O=====

=[Beach St.]=

Go to Hades Isle by boat.

=[Hades Isle]=

jack into the machine.

O=====O
=====O=Beach [Cyber World]=O=====

=[Hades Isle]=

Follow the path on the right and you will meet a black navi. Talk to him and get FstGauge *

```
+-----+
|      ## #####      ##      # # #####  #|
|      ## ##      # #  ##      ##### # ## ##|
|      # #      ## #####      # #      ## ##|
|## ## #      ## ##  ##      ##### ##      ##|
|#### #####      #####      # #  ## ## ##  ##|
+-----+
```

JOB # 21

Title : Hide and seek!

information : We need someone to be It in a game of Hide&Seek! However, this is no ordinary Hide&Seek! Whoever gets found by the one who's It must hand over a chip! Since we're looking for someone to be it, you have nothing to lose! So, who's up for some fun? We'll be waiting by the Ticket Machine in front of the Zoo.

Words of thanks : I can't believe you found us all. We should have found better hideing places. Still, we had fun! Let's play again sometimes!

O=====O
=====O=SciLab [Real World]=O=====

=[SciLab]=

Go to Yoka.

O=====O
=====O=Yoka [Real World]=O=====

O=====O

=[Front of Zoo]=

Go to the right and talk to the boy beside the ticket machine. Go to Zoo 2.

=[Zoo 2]=

jack into the panda Comp.

O=====O

=====O=Yoka [Cyber World]=O=====

O=====O

=[Zoo Comp 1]=

Follow the path and go straight on when you reach a platform. Follow the path again and you will see a navi on the dead end on your left. Talk to him and get Sword E. Follow the path again and go up when you reach a platform to reach Zoo Comp 2.

=[Zoo Comp 2]=

Follow the path and turn left when you reach a T-junction. Then, you will reach another T-junction. Turn left and talk to the navi and get WideSword E. Go right and follow the path to Zoo Comp 3.

=[Zoo Comp 3]=

Go straight and take the third path on your left. Talk to the navi and get GutPunch E. Go back to the T-junction and go down. Follow the path and turn right when you reach a platform. Then, you will reach a T-junction. Go up and then right. Now, follow the path to Zoo Comp 4.

=[Zoo Comp 4]=

Go up and turn right. Follow this path and ignore all the T-junction. Then, you will see a platform above you. Go up and go left most and talk to the evil-looking navi to get Barrier E. Jack out.

O=====O

=====O=Yoka [Real World]=O=====

O=====O

=[Zoo 2]=

Go to Front of Zoo.

=[Front of Zoo]=

Go to the right and talk to the boy beside the ticket machine and get GutImp H.

```

+-----+
|      #   #####   #####           # #   ####   #### |
|     ## ##   ## ##   #           ##### ##   ## #   # |
|     # ##   #   #####           # #   ##   ### |
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|####   #####   #####           # #   ## ##   ##### |
+-----+

```

JOB # 22

Title : Finding the blue Navi
information : We want to meet that Navi MegaMan from the N1 Grand Prix! After seeing him battle, we'er his biggest fans! You don't have to stay long. Please come meet us! We're waiting in Undernet 2.

Words of thanks : We're no match for you. We give up. That's it for us. We won't ever fight you again.

O=====O

=====O=SciLab [Real World]=O=====

O=====O

=[SciLab]=
Go to Yoka.

O=====O

=====O=Yoka [Cyber World]=O=====

O=====O

=[Tamako's HP]=
Follow the path and step on the teleport spot.

O=====O

=====O=Beach [Cyber World]=O=====

O=====O

=[Beach Square]=
Get out of there.

=[Beach 2]=
Step on the teleport spot on the right. Step on the teleport spot below you.

=[Hades Isle]=
Follow the path and cross the bridge to Undernet.

O=====O

=====O=Undernet [cyber world]=O=====

O=====O

=[Undernet 1]=
Take the fourth turning to the right. Follow the path and there will be 2 arrow floor. Go to the arrow floor on your left. Then, you will reach a T-junction. Choose the path on your left and step on the teleport spot to reach Undernet 2.

=[Undernet 2]=
Go left and then up. Step on the arrow floor on your left. Now, step on the teleport spot. Go up and talk to the green Navi and fight.

=[Navi Battle]=
Viruses: Spikey3[190HP] X 1, Metrod[200HP] X 1, HardHedO[300HP] X 1
Kill the Spikey3 first since his attack is strong and fast. Then, you have to kill Metrod since his attack is hard to evade too. Now, kill the HardHedO. But, you must remember that HardHed attack can destroy your panel.

=[Undernet 2]=
Get a HP Memory from the navi.

```

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|      # ##   #   #####           # #   ##   ### |
|## # #   # #   #   #####   ##   #   ## |
|#####   #####   #####   # #   ## ##   ##### |
+-----+

```

JOB # 23

Title : Give your support!
information : I can't be specific, but something awful is happening!
Mighty virus busters, come ASAP to Hades Mntn on Hades Isle!
Words of thanks : Your virus busting technique is incredible! No wonder you're the operator of famous MegaMan!

O=====O

=====O=SciLab [Real World]=O=====

O=====O

=[SciLab]=
Go to Beach.

O=====O

=====O=Beach [Real World]=O=====

O=====O

=[Beach St.]=
Go to Hades Isle by boat.

=[Hades Isle]=
Talk to the scientist beside the machine and fight.

=[Virus battle 1]=
Viruses: Mettaur3[120HP] X 1, TuffBunny[100HP] X 1, Elesphere[150HP] X 1
Kill the Mettaur3 first since he will always follow you. Now, kill the
Elesphere quickly or you will be in trouble. Next kill the TuffBunny.

=[Virus battle 2]=
Viruses: Ratty3[160HP] X 1, Swordy3[220HP] X 1, Doomer[180HP] X 1
Kill the Ratty 3 first since it is hard to evade rattons attack. Now, kill the
swordy or you will not be able to hide yourself from the doomer's attack.
Lastly, kill the Doomer.

=[Virus battle 3]=
Viruses: Slimest[220HP] X 1, Pengon[130HP] X 1, Shrimpy3[160HP] X 1
Kill the Slimest first since he likes to steal panels. Then, stand on the
back of the battle field and kill Pengon first because his attack range is
larger than Shrimpy3. Finally, kill Shrimpy3.

=[Virus battle 4]=
Viruses: Yurt[160HP] X 1, LowBlow[140HP] X 1, TrumpyO[300HP] X 1
Kill the Yurt first because his attack is fast and deadly. Then, kill the
LowBlow. Finally, attack TrumpyO who can't harm you.

=[Virus battle 5]=
Viruses: Totun[250HP] X 1, Goofball[280HP] X 1, Vinert[200HP] X 1
Stand at the back of the battle field. Attack the Vinert and kill it first.
Then, attack the Goofball before he uses AreaGrab. Finally, kill the Totun.

=[Virus battle 6]=
Viruses: Spikey3[190HP] X 1, Fishy2[150HP] X 1, Metrodo[250HP] X 1
Kill the fishy2 because his attack is strong and he can also burn your panels.
Then, deal with Spikey 3. Finally, kill the Metrodo.

=[Virus battle 7]=
Viruses: Elehornet[200HP+200A] X 1, Swordy3[220HP] X 1, Scuttlest[170HP] X 1
This match is deadly. Kill Swordy 3 first. You have to move around on your
battle foeld so the Scuttlest can't hurt you. Kill the Scuttlest. Then, use
strong attack to destroy Elehornet's Life-aura. Watch out for his Laser
attack and kill it.

=[Hades Isle]=
You will get 30 BugFrag.

```

+-----+
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|      # ##   #   #####           # #   ##   ## # |
|## # #   # #   #           ##### ##   ##### |

```

|#### ##### ##### # # ## # |
+-----+

JOB # 24

Title : Stamp collecting
information : Want to enter the Cyberworld's stamp collecting contest?
I'll discuss the specifics in person. Please come to the
Seaside Hospital 2F.

Words of thanks : That child was so happy to get the model train! Thanks!

O=====O
=====O=SciLab [Real World]=O=====

O=====O
=[SciLab]=
Go to Beach.

O=====O
=====O=Beach [Real World]=O=====

O=====O
=[Beach St.]=
Go to hospital 2F.

O=====O
=[Hospital 2F]=
Talk to the nurse and go back to ACDC.

O=====O
=====O=ACDC [Real World]=O=====

O=====O
=[ACDC]=
Go to Lan's Room and jack in.

O=====O
=====O=ACDC [Cyber World]=O=====

O=====O
=[ACDC 1]=
Follow the path and talk to the program on the left platform and receive
"StmpCard". Follow the path to ACDC 2and ACDC 3 and reach the other side of
ACDC 1. Use the Metroline to reach SciLab 2.

O=====O
=====O=SciLab [Cyber World]=O=====

O=====O
=[SciLab 2]=
Go up the stair and turn right when you reach a large platform. Go up and
cross the gate. Follow the path and reach SciLab 1.

O=====O
=[SciLab 1]=
Follow the path and talk to the program on a large platform to get a stamp.
Now, go back to SciLab 2 and use the metroline to reach Beach 2.

O=====O
=====O=Beach [Cyber World]=O=====

O=====O
=[Beach 2]=
Follow the path down to Beach 1.

O=====O
=[Beach 1]=
Step on the long arrow floor. Step on the arrow floor on your right. Go right
and talk to the program on the platform and get your second stamp. Now, go
back to Beach 2 and use the metroline to reach Yoka.

O=====O
=====O=Yoka [Cyber World]=O=====

O=====O
=[Yoka Square]=
Go right to Yoka 2.

= [Yoka 2]=
Go right and go up the stair. Follow the path and you will find a program on a platform. Talk to the program and get the last stamps. Now, go back to Yoka Square and use the metroline to reach ACDC.

O=====O
=====O=ACDC [Cyber World]=O=====

O=====O
=[ACDC 1]=
Follow the path, pass through ACDC 3, and ACDC 2 and reach the other side of ACDC 1. Talk to the progra. Jack out.

O=====O
=====O=ACDC [Real World]=O=====

O=====O
=[Lan's Room]=
Go to Beach.

O=====O
=====O=Beach [Real World]=O=====

O=====O
=[Beach St.]=
Go to hospital 2F.

O=====O
=[Hospital 2F]=
Talk to the nurse and get StepCros Q.

```
+-----+
|      #   #####   #####   # #   #####   #####|
|      ## ##   #   #   ##   ##### #   ## ##   |
|      ## ##   #   #####   # #   ### #   ## |
|## # #   ## #   ##   ##### ##   # |
|#####   #####   #####   ## #   #####   ##### |
+-----+
```

JOB # 25
Title : Help with a will
information : I can't figure out my father's will. Can someone help me unravel its puzzle? First, I'll have to hand over the will. Meet me in front of the Class 5-A at ACDC School.
Words of thanks : Thanks for solving the riddle of the will, Lan! I'll never become a powerful Net Battler, but I'm sure you will, someday! Good luck!

O=====O
=====O=SciLab [Real World]=O=====

O=====O
=[SciLab]=
Go to ACDC.

O=====O
=====O=ACDC [Real World]=O=====

O=====O
=[Class Hall]=
Go to School and talk to the girl in school hall to get "Will". This mission

is very annoying.

"sierrthtdiia
qrlmwееееllr
uraoararvpls"

If the will is read sideways, the 1st word's squirrel.

Now, go back to Lan's Room and jack into computer.

O=====O
=====O=ACDC [Cyber World]=O=====O
O=====O

=[ACDC 1]=

Pass through ACDC 2 and reach ACDC 3.

=[ACDC 3]=

check the squirrel statue and get a hint "Samurai armor of ancient carnage".
Then, you have to fight viruses.

=[Virus battle]=

Viruses: TotemO[300HP] X 1, MushyO[200HP] X 1, NeedlerO[400HP] X 1
TotemO will blow 3-square fire. Then, NeedlerO will fly to your battlefield
and attack you with needles. So, you must kill Totem first since he can heal
and blow many fires. Then, kill the needle because it is hard to evade his
attack. Finally, deastroy the MushyO.

=[ACDC 3]=

Jack out.

O=====O
=====O=ACDC [Real World]=O=====O
O=====O

=[Lan's Room]=

Now ,go to Yoka.

O=====O
=====O=Yoka [Real World]=O=====O
O=====O

=[Hotel Lobby]=

Go to to hotel Lobby and check the armor near the stair. "Demonic frie that
boils water". Then, you will fight some virus.

=[Virus battle]=

Viruses: HeavyO[300HP] X 1, BasherO[300HP] X 1, VolcanoO[330HP] X 1
That Basher is deadly. He has strong attack and can even destroy your panels.
So, KILL him first. Then, you can attack the Heavy since it is annoying and
come to your battle field and ram you. Finally, kill the VolcanoO.

=[Hotel Lobby]=

Go to Hotel Front and jack into Tamako's table.

O=====O
=====O=Yoka [Cyber World]=O=====O
O=====O

=[Tamako's HP]=

Follow the path and step on the teleport spot to reach Yoka 1.

=[Yoka 1]=

Cross the bridge and follow the path. Then, check the water heater and fight
viruses.

=[Virus battle]=

viruses: PengiO[260HP] X 1, SlimerO[300HP] X1, JellyO[370HP] X 1
Kill the SlimerO first because it can steal your panels. Then, attack JellyO
because his wave attack is hard to evade. Finally, kill the Pengi.

=[Yoka 1]=

Read the hint "The demon awaits in Hades" and jack out.

```

                                O=====O
=====O=Yoka [Real World]=O=====
                                O=====O

```

=[Hotel Front]=

Go to Beach.

```

                                O=====O
=====O=Beach [Real World]=O=====
                                O=====O

```

=[Beach St.]=

Go to hades Isle with the boat.

=[Hades Isle]=

Go to the right and check the Gargoyle statue and fight viruses.

=[virus battle]=

viruses: KllrEyeO[300HP] X 1, ElebeeO[230HP] X 1, MomograO[250HP] X 1.
Stand at the back of the battle field and kill Elebee first. Then, kill the
MomograO. Finally, kill the KllrEyeO.

=[Hades Isle]=

Read the Hint "The back pillars rise straight to heaven". Go back to Yoka.

```

                                O=====O
=====O=Yoka [Real World]=O=====
                                O=====O

```

=[Hotel Front]=

Jack into Tamako's table.

```

                                O=====O
=====O=Yoka [Cyber World]=O=====
                                O=====O

```

=[Tamako's HP]=

Follow the path and step on the teleport spot to reach Beach Square.

```

                                O=====O
=====O=Beach [Cyber World]=O=====
                                O=====O

```

=[Beach Square]=

Get out of here.

Step on the teleport spot which is on your right. Go to the
right and step on the teleport spot to reach Hades Isle.

=[Hades Isle]=

Follow the path and cross the narrow bridge to reach Undernet 1.

```

                                O=====O
=====O=Undernet [cyber world]=O=====
                                O=====O

```

=[Undernet 1]=

Take the fourth turning to the right and follow the path, step on the arrow
floor to reach undernet 2.

Message : We unlocked the school gate! But it's strange... The school doors are unlocked. Could they have just forgottn? Come as soon as you can! We're waiting in the school!

E-mail 04

Description : You get this E-mail once you defeated Flash Man and get out of the school. You will get DexCode after reading this mail.

From : Dex

To : Lan

Subject : Let's battle!

Message : I can't sleep... I'm in the park now. Want to Netbattle? Oh, and thanks for today!! Take this as a thank you from me.

E-mail 05

Description : You get this E-mail once you give your PET to the scientist. You get a shortcut to ACDC Square from Dex Homepage.

From : Dex

To : Lan

Subject : New Shortcut!

Message : Lan, check it out! I made a shortcut from my homepage to ACDC Square! Now you can go from my homepage straight to ACDC Square. I just opened the gate.

E-mail 06

Description : You get this E-mail when your dad had fixed your PET.

From : Dad

To : Lan

Subject : Fixed

Message : Lan, I've fixed the transmission program. I also finished the "Navi Customizer" I was working on. I'll attach to this mail, too. If you install this to your PET and start it up, you can install various programs into Megaman. If you program him well, MegaMan can become stronger! I've also included a few programs. Try them out! When you customize, you will sometimes need to change folders, so I'm sending this as well. Lan got: a Navi Customizer, the programs "UnderSht", "Atk+1", "Speed+1" and a "XtraFldr"!!

E-mail 07

Description : You get this E-mail after you get Navi Customizer

From : Dad

To : Lan

Subject : Customizing

Message : Just a little review on the NaviCust rules... Rule #1: Program part must touch the Memory Map's Command Line. Rule #2: Plus Parts with square pattern must not touch the line. Rule #3: You cannot place same color programs next to each other. Remember these rules when programming then select RUN. If you don't follow these rules, you may create a bug. Also, the colors you can use depend on your style. If you try using a color you can't use, you'll get an error. Also, don't forget the "XtraFldr", your Extra Folder. You can equip your Extra Folder, but you can't edit it!

E-mail 08

Description : You get this E-mail after you talk to Yai, Mayl and Dex in Class 5-A.

From : Higsby

To : Lan

Subject : Help, Huh!!

Message : Lan, it's Higsby! I have a favor to ask you, huh! Could you please come down to my store, huh?

E-mail 09

Description : You get this E-mail after you promise to run 3 errands for Higsby. You will get a new shortcut to SciLab's Square.

From : Yai

To : Lan

Subject : New shortcut!

Message : I can't believe Dex made a shortcut to ACDC Square! Just to show him, I made a shortcut to the SciLab Square! It's on my homepage. Feel free to use it anytime. Mine is much better than Dex's! I opened the gate already, so come whenever.

E-mail 10

Description : You get this E-mail after you talk to Higsby.

From : DNN

To : Mr.Lan

Subject : N1 preliminary

Message : The final N1 Grand Prix preliminary will be held today. The location of the event is a secret. You must all find it by yourselves. We will provide you with a clue. 'Enemy of viruses; Cyber Square; Yellow'. We look forward to your arriving as soon as possible.

E-mail 11

Description : You will get this e-mail after you finished N1 Grand Prix preliminary.

From : Dad

To : Lan

Subject : Business Trip

Message : Lan, I have to go overseas for 3 days on a business trip. Since I won't be home, can you look after mom? Thanks!

E-mail 12

Description : You get this E-mail when you meet with BubbleMan.

From : Mayl

To : Lan

Subject : Use this

Message : I'm sorry I got you involved in all of that... But you and MegaMan are the only ones that I can rely on! I'll be waiting for you two! Here, use this! Lan got a "MaylCode" and "Roll2 R"!!

E-mail 13

Description : you get this e-mail after bubbleMan's sidekicks take the needle away.

From : Higsby

To : Lan

Subject : Ready, Huh!!

Message : Lan, huh-hurry!! The Bubble was already turned yellow, huh!! If you don't hurry, they will explode, huh!!

E-mail 14

Description : You will get this E-mail after you defeated BubbleMan.

From : DNN

To : Mr.Lan

Subject : Recording

Message : The much anti-cipated N1 Grand Prix will be held tomorrow at DNN

on Beach Street. In preparation of the N1, we will be recording a special program in Beach Square on the Net today. Everyone is invited to come, so feel free to bring your friends!

E-mail 15

Description : You get this E-mail after you talk to all your friends on cyberworld.
From : DNN
To : Mr.Lan
Subject : C-Beach Pass
Message : We forgot to attach an important thing to our last mail. Please use this to get to Beach Square. Lan got : "CBeacPas"!!

E-mail 16

Description : You get this E-mail after your mother ask you to send the datadisk to your father.
From : Mayl
To : Lan
Subject : New shortcut!
Message : Lan, thank you for the other day. I just shortcut from my homepage to Yoka Square! Please feel free to use it anytime! I opened the game for you, too!

E-mail 17

Description : You get this E-mail at the N1 day.
From : Dex
To : Lan
Subject : N1 Time!!
Message : Hey! Today is finally the N1 Grand Prix! I'm in Block A, so my battle is pretty early. I'll go on ahead of you to the TV station! See you at the finals!

E-mail 18

Description : You get this E-mail Tv station
From : Dad
To : Lan
Subject : Good luck!!
Message : Lan, good luck today! I'll be rooting for you on TV! The item I attached will increase your Memory Map size. This will let you use more programs at once! That should let you customize MegaMan in new ways. Good luck! Lan got: "ExpMemry"

E-mail 19

Description : You get this E-mail after you beat Dex in N1
From : Sunayama
To : To all__
Subject : Disembarking
Message : Hello, Sukayama here! Contestants should come to the studio as soon as you get off the boat! Ciao!

E-mail 20

Description : You get this E-mail after you beat Tora in N1
From : Mayl
To : Lan
Subject : Yai in trouble
Message : Lan! Can you come outside? I have to tell you something. Yai's in trouble! Meet me outside the TV station!

E-mail 21

Description : You get this E-mail after you finish your school work.

From : MailNews
To : ACDC-ML_
Subject : Killer plant !?
Message : 3 chemical plants in DenCity were covered in vines last night, completely shutting down all functions. Still no word on how the plants could have grown so fast, but it is thought that chemical waste could be cause.

E-mail 22

Description : You get this E-mail after Tora visited your house.
From : Dex
To : Lan
Subject : Need to talk...
Message : We've gotta talk. Come to the park.

E-mail 23

Description : You get this E-mail after you talk to Dex.
From : Tamako
To : Lan
Subject : New shortcut!
Message : This is Tamako from the gift shop at the Ura Inn! I made a shortcut to Beach Square as a promo for my shop! The shortcut is on my homepage! Hope you enjoy it! The gate is just within my homepage from the Internet!

E-mail 24

Description : You get this E-mail after Dex had left.
From : Mamoru
To : Lan
Subject : Thanks!
Message : Thanks for the other day, Lan! Come drop by, OK?

E-mail 25

Description : You get this E-mail after you gave the Iceball M to Mamoru.
From : Hospital
To : Mr.Lan
Subject : Mamoru
Message : Mamoru's condition has taken a sudden turn for the worse. We will perform an emergency operation today.

E-mail 26

Description : You get this E-mail after you delete Yoka's virus
From : Mr.Match
To : Lan
Subject : Hurry!
Message : Now the WWW is terrorizing the Beach area! Hurry! All I can do now is direct you, but I'm rooting for you!

E-mail 27

Description : You get this E-mail after you delete Beach's virus
From : Mr.Match
To : Lan
Subject : Next!!
Message : Now the WWW has entered SciLab 1! The Officials are having a hard time. My former WWW instinct tells me they must be up to something. Hurry over here!

E-mail 28

Description : You get this E-mail after you say hello to FlamMan.
From : Anon

To : Lan
Subject : Waiting@Square
Message : Come to ACDC Square immediately. I'm in front of the BBS.

E-mail 29

Description : You get this E-mail after you give firedata to program.
From : DNN
To : DensanML
Subject : NewFlash
Message : A fire has just occurred at SciLab. At present the fire is localized, but the internal temperature is 160 degrees and rising. Ten scientists have been hospitalized.

E-mail 30

Description : You get this E-mail after you receive a phone call from Match.
From : DNN
To : DensanML
Subject : Firealert!
Message : A giant fire has swept through the internet, causing extreme damage. It continues to burn with no end in sight. General use Navis should jack out immediately.

E-mail 31

Description : You get this E-mail after you meet Sean.
From : SciLab
To : Lan
Subject : Virus breeder
Message : Development of the "Virus Breeder" has finished. Come soon!

E-mail 32

Description : You get this E-mail after you are rank 10.
From : Mayl
To : Lan
Subject : Come quickly
Message : Lan! Help! Roll is in trouble in Zoo Comp 2! Get over here now, kiddo!

E-mail 33

Description : You get this E-mail after you beat evil-looking navi at zoo.
From : Frmr R10
To : Rank 10
Subject : The Rank9 Navi
Message : I forget to tell ya where Rank#9 is. You'll find him... "where science gives life".

E-mail 34

Description : You get this E-mail after you get Rank #7
From : Chaud
To : Lan
Subject : Head to Square
Message : Looks like an under-ranked Navi has posted on the ACDC Square BBS. It may be a trap, so be careful!

E-mail 35

Description : You get this E-mail after you talk to your friends
From : SciLab
To : Lan
Subject : Emergency
Message : A meeting concerning the WWW will be held at SciLab today. We planned to meet only with Official Battlers, but we need all of

User	Topic	Message
Miki	N1Grand Prix!	Hi! Miki here! The N1 Grand Prix has begun! Good luck to all contetants!
Gayan	RE:N1Grand Pr	Hey Miki! I'm entering N1! I'm not that good, but I'll give it my all!
Crosser	Chip system	Does everyone know about the Regular Chip System? It's a system where BattleChips set as RegularChips become available on the Custom Screen during battle. To set a chip, move the cursor to the chip you want to make Regular on the Folder Edit Screen, then press Select! Be aware, however, that you have a limited amount of Regular Memory. You can't set chips larger than your Memory, but if you get a "Regular Up" item, you can increase your Regular Memory. Having just one RegularChip can make a world of difference!
Pon	SubMemory	Howdy folks! You all know about SubChips, right? Normally you can only carry 4 of each type, but "SubMem" items let you carry more!
Mole	Spotted!?	I swear I'm not making this up! Yesterday, when I was exploring ACDC, I saw a ghost Navi! It stood fixed in place, like some kind of apparition! You've gotta believe me!
ChunG	RE:Spotted!?	I believe it. Mole's not lying, I heard the same thing. Very powerful Navis don't simply get deleted. They leave behind junk data that look loke ghost Navis.
Mayumi	Busting level	Hi! Mayumi here. You know how there are Busting Levels? Well, can anyone tell me how to raise your level?
Nukky	RE:Busting le	Heya, Nukky here! I'm really serious about NetBattling. Your Busting Level is all about multiple deletions. If you can delete multiple Navis with 1 attack, it goes up!
Koetsu	Counter!	Yo! Koetsu here the guy who knows what's what! Do ya know about countering? It's a technique where you delete your enemy by getting by'em! If you do it right, your enemy'll be blown to the back of the field. When you defeat an enemy by countering, you get a BugFrag. Word on the street is, you can trade BugFrag for BattleChips somewhere. It's worth checking out! BTW, I'm entering the N1 Prix too, so watch out!
Turner	Default chips	Hello there! The name's Turner! I was wondering, what everyone using for their RegularChip? I'm using an "Atk+10", but my Regular Memory's gone up so I'm thinking of changing to something else. I'm looking forward to hearing what you all have to say!
Amayan	RE:Default ch	Heh, heh. My Regular Chip's a "Recov30", 'cause if ya get deleted, what good are the other chips?

MEGAoka | RE:Number Tra|Buying Yoka candy isn't the only way to get numbers. |
		There are other ways to get them. For example, you
		can... Well, you'll find out soon enough. Hee hee
		hee...

Higsby | RE:Number Tra|You're pretty good! But there's still a lot more to |
		Trading! gather lotto numbers from all over and enter
		them, y'know? You're sure to win even better things.
		Y' know?

Haru | Seriously!? |Cool! I can win even better items?! All right! I'm |
		gonna get numbers from all over, and stick them in
		randomly! Thanks for your replies, U-pon, MEGAoka &
		Higsby! Still, MEGAoka's post kind of makes me
		wonder. Hmm...

Junko | Trade chips? |You know how people sometimes ask you to trade chips? |
		I've been asked twice, but both times I didn't have
		the chip they needed. It's awful feeling turning them
		down, you know?

Arima | Quizzes |I know exacly what you're talking about. In fact, the |
		other day I was asked to take a quiz by someone. It
		was quite embarrassing I couldn't answer the first
		problem!

NO NAME | The Undernet |I'm just an old lay who loves to gab, but have you |
		heard? There's going to be a secret tournament in the
		UnderNet. You can bet it'll be dangerous! Forgive my
		anonymity, but I don't want to wind up like that guy
		in Beach Square!

Axel | RE:The Undern|Really? It sounds like an Under-N1 Grand Prix! The |
| | |Undernet guys are supposedly way stronger that the |
| | |normal Battlers, so this should be some competition! |

NO NAME | NO SUBJECT |...Yrt another fool speak of the Undernet... So be |
		it. This will be overlooked. Know there are many
		warriors in the Undernet with unfathomable powers,
		including You-Know-Who. Tread lightly.

NO NAME | From no. 3 |I've heard of you. I'm ranked #3. If you want a piece |
| | |of me, I'm at the bottom of slope in Undernet 4. I'll |
| | |be waiting, #7. |

Cartan | Unbelievable!|Have you looked outside? There are tanks everywhere! |
| | |I haven't watched the news, so I don't know why. |
| | |What's going on?! |

KingKoma| RE:Unbelievab|I'm not sure myself, but they said to watch out for |
| | |the WWW. Still, this is a little much! |

Amayan | RE:Unbelievab|I tried to sneak out of ACDC today, but was told that |
		only Officials can use Metro! Thanks to that, I
		couldn't move, so I'm sitting at home surrounded by
		boxes!

HigHig | Anyway... |All I can do is sit here and watch how things unfold. |
| | |I might not been able to post messages anymore! |

```

O-----O
|
|           ACDC SQUARE
|-----|
|
|           BATTLE BBS
|-----|
|
|  User   |  Topic   |  Message
|-----+-----|
|Cartan  |Battle BBS!|Hello , everyone! My name's Cartan, and I oversee
|         |          |ACDC Square. I am pleased to announce we now have a
|         |          |Battle Board! No matter what your skill, feel free to
|         |          |post messages!
|-----+-----|
|Kitager |My favorite!|Hi, I'm Kitager. Now! A board for battle information!
|         |          |I'm not good at virus busting, but I'll try to
|         |          |contribute to it! I'll start off by telling you what
|         |          |my RegularChip is. Actually, I'm using an AirShot1.
|         |          |Its * code lets it join with other chips. It shoots
|         |          |through Canodumbs, allowing me to double delete them
|         |          |with a Shotgun or V-Gun!
|-----+-----|
|Beltz   |NO SUBJECT |How to beat Eleball?
|-----+-----|
|Cartan  |Be careful!|Hi, Beltz! About your message, for common courtesy
|         |          |please write a little more when posting. It also
|         |          |helps to include a title, so others know what your
|         |          |post is about. Your question was a little crude as
|         |          |well. Using polite language is proper etiquette on
|         |          |the Net since you don't know the other users. We call
|         |          |it Netiquette! Let me guess, you're an elementary
|         |          |school student, right? Please be careful! Now, about
|         |          |Eleballs, sorry! I don't know how to beat them
|         |          |either! I wish i could help you out. Can anyone offer
|         |          |some advice?!
|-----+-----|
|Koetsu  |Eleball    |Whaddup all? Koetsu in da house! Eleballs are tricky
|         |          |li'l devils. What you gotta do is, get right up in
|         |          |their faces! Then, when they stop to fire if a shot
|         |          |at you, back up a square and... Bam! Right in the
|         |          |kisser! If they shoot while you're in the center just
|         |          |go around with the electricity!
|-----+-----|
|Cartan  |RE:Eleball |Bravo, Koetsu! Bravo!! How about it, Beltz? Did that
|         |          |answer your question? I'm going to try this out
|         |          |myself!
|-----+-----|
|Beltz   |I'm sorry  |Hi, it's Beltz again. I apologize for not being
|         |          |polite, Cartan. As you guessed, I'm a schoolboy.
|         |          |Thank you so much for your help, Koetsu! I hope I can
|         |          |become as good as you someday! To show my gratitude
|         |          |share some information as well. I hear a new program
|         |          |called a navi Customizer is coming out. They say it's
|         |          |a system the Virus Lab developed for PETs that lets
|         |          |you customize your Navi's abilities! You know I'll be
|         |          |there when that hits the shelves!
|-----+-----|
|Bozu    |Custom Navi!?!|That sounds cool! I can't wait to install one! I wish
|         |          |my parents worked at the Virus Lab. Then, I could
|         |          |probably get my hands on one before they came out! Oh
|         |          |well. That's just wishful thinking, I guess. Ha ha!
|

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-----+-----+-----+-----+
Beltz	Bought it!	After school today, I ran straight to the program
		shop in Yoka Square abd got Navi Customizer! The
		other programs on sale were HP+100, Atk+1,
		Charge+1... and a couple more I can't remember. The
		programs I bought with it were HP+100 and Charge+1!
		HP+100 was a hot seller. I got the last one. I wanted
		a Atk+1 too but ran out of cash. I'll just have to
		wait for my next birthday to get one!
-----+-----+-----+-----+

Dex	Me too!	het Y'all! Dex here! I got a Navi Customiser, too! I
		customized GutsMan. Now he's even stronger! Hey, I'm
		taking part in the N1! There's some tough
		competition, but I'm not gonna lose!
-----+-----+-----+-----+

GutsMan	Strange...	Howdy, all! I'm Dex's Navi, GutsMan! Yee-haw!
		Actually, ever since Dex customized me, I haven't
		been feeling well. I feel drained even though I'm not
		doing anything. What's happening to me?! Yee...haw...
		...
-----+-----+-----+-----+

Koetsu	Don't worry!	Yo, all! Master of Disaster and programmer
		extraordinaire Koetsu at your all! I got a NaviCust
		too! As for your problem, GutsMan, you're gonna be
		all right. You've probably got a tiny glitch in your
		system. Ask Dex to check out your memory Map. maybe
		a HP+100 or something is above your Command Line.
-----+-----+-----+-----+

Dex	Fixed!!!	Dex here! GutsMan asked me to double-check his Memory
		Map. It was just as Koetsu suspected! Sorry for
		pressing Run without checking for mistakes, Guts! I
		swear it'll never happen again! Some day I'm gonna be
		a master programmer who doesn't make mistakes, I
		promise!
-----+-----+-----+-----+

Poteno	N1Grand Prix!	Hi there! I went to see the N1 Grand Prix the other
		day. It was amazing! It's too bad the finals were
		cancelled, but seeing MegaMan in action against
		KingMan in the semis was worth the 1800 Zennys alone!
		Oh yeah, that Net Battler Q was gross! Did you see
		his outfit? I want a 600 Zenny refund for having to
		see that!
-----+-----+-----+-----+

Nukky	RE:N1Grand Pr	That's a little harsh, Poteno. I thought it was worth
		even more than more than we all paid. I especially
		enjoyed the Extra Folder match on Hades Isle. It
		would be fun if we could make up rule and fight with
		Extra Folders like that as well. Guess we should all
		a dress code when we fight you!
-----+-----+-----+-----+

Koetsu	Too good!	Hey All! Koetsu here back now from taking part in the
		N1 Grand Prix! Oh man, that was just too much! When I
		made it to the top 8, I thought I needed to watch out
		for Yoshio, but I didn't know that bandana kid was so
		good! It just goes to show that a good relationship
		with your Navi's more important than customization
		and folders. That, and the need for a rival! Those
		two are unstoppable!
-----+-----+-----+-----+

|Cartan |MetalMan? |Your friendly moderator Cartan here! That N1 was |


```
|          |          |naviCusts came out.          |
|-----+-----+-----+-----+-----+-----+
|Poteno   |RE:A nice per|Thanks for the help, Nukky! Now I can build up my |
|         |             |Navi! I got my GigFldr1 from a friend who frequents |
|         |             |the Undernet. It's scary, but has many rare chips! |
|-----+-----+-----+-----+-----+-----+
O-----O
```

```
O-----O
|
|          SCILAB SQUARE          |
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|
|          BATTLE BBS            |
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User	Topic	Message
Sakasso	Battle BBS	This is the SciLab Square Battle BBS. I'm Sakasso. I work for SciLab, and i manage the BBS. I look forward to reading everyone's posts. Feel free to post technical questions as well!!
Pachy	Hello	So this is SciLab Square? I bet we can hear lots of hi-tech info here! Uh, may I post a question? I recently ran into a Pengi. But when I attacked it, it froze up and I couldn't hurt it. What should I do?
Brake	Ice panels	The secret to the Pengi's freezing ability lies in the panels. When it's on an ice panel, it freezes up and guards against attacks! The obvious solution is to attack it when it's not on an icepanel, but I know some even better methods! You can use a chip to change the panel type so it can't freeze, or just crack your panels. You can also use a Breaking Attack! What's a Breaking Attack, you say? Hehe! It's a secret!
Sakasso	Custom Navis!	Attention please. The navi Customizer that we've been working on here at SciLab will be go on sale very soon. The Navi Customizer is a program that lets you customize your Navi with parts of your choice. It is an easy-to-operate, technological work of art. Be sure to pick one up-you won't be dissappointed!
Yusuke	RE:Custom Nav	That Navi Customizer ("NaviCust") sounds awesome! The timing is perfect, with the N1 going on and all!
Takayan	Mole virus	I recently ran into a scary virus that could move underground like a mole! It only surfaced once in a while, making it hard to hit! Breaking the panels while it was underground seemed to hurt it.
DrHikari	Customization	Hello, everyone. My name is Dr.Hikari. I'm the chief developer of the navi Customizer. The NaviCust is a revolutionary new system developed to allow operators and navis even closer relationships. Anyone can use it by following just a few simple rules. However, if you break the rules, you may create a bug in your Navi. Show your affecy in by using it with care.
Harrun	Winderful!	So the creator of that blue Navi developed the Navi Customizer! This is as big an event as his father's invention of the PET! I can't wait to start


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|Kuro   |Help!      |I traded a friend for her SetIce, but when I install
|       |           |it an error occurs (#B2)! Can anyone tell me its
|       |           |ModeCode?
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|Haru   |RE:Help!   |I don't know the ModCode for B2, and I haven't seen
|       |           |it on other boards, so maybe no one knows it yet.
|       |           |Wait a minute. You might be able to find it at the
|       |           |place with all the inside info. But, y'know, going
|       |           |there's a bit risky...
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|Dohma  |No way...  |Haru! Are you talking about the Under Square? What
|       |           |are you doing, suggesting going there to a lady?! Do
|       |           |you know how scary the Undernet is? If you read Goh's
|       |           |post at the Beach Square BBS, you'll get the idea!
|       |           |The Undernet has tons of items and info, but still...
|-----+-----+-----+
|Chaud  |Just give up|If you play with the ndernet, you'll get burned. I
|       |           |of some students who take on jobs from Officials and
|       |           |go there, but that's only because they have reliable
|       |           |Navis and strong skills. Accessing it for normal
|       |           |people... ...is simply suicide. The ModCode for
|       |           |SetIce is Error # B2, "ALSK3W2R".
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|Kuro   |WOW!!     |I can't believe the famous Chaud answered me! Thank
|       |           |you! So you also customize your Navi? It must be
|       |           |amazing! I didn't see you in N1. I'd love to see you
|       |           |take Lan on!
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|Arima  |PA info!   |I found a Program Advance that cause a massive quake!
|       |           |When putting it together, imagine falling rocks.
|-----+-----+-----+
|Ogata  |RE:PA info!|I figured our the earthquake Program Advance from
|       |           |Arima's hint! You have to use 2 of the same chips.
|       |           |Rocking'!
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YOKA SQUARE

CHAT BBS

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| User  | Topic     | Message
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|Junko  |I got it!  |I just bought a BubbleWash. They're all the rage!
|       |           |Just jack in and presto! It cleans all your dishes!
|       |           |We really live in an age of convenience!
|-----+-----+-----+
|Mayumi |RE:I got it|You bought one too, Junko? So did I! But isn't it
|       |           |funny? It's connected to the Net, but you can't jack
|       |           |into the washer itself! Still, it looks pretty
|       |           |sturdy. Everthing nowadays breaks so easily. It's
|       |           |nice to see something built so well!
|-----+-----+-----+
|Crosser|*(asterisk)|I just had a look at ACDC Square Chat BBS, and there
|       |           |seems to be a lot of discussion about RegularChips.
|       |           |They just kep blabbing about attacks and recoveries,
|       |           |though, when the important things are the chip codes
|       |           |rather than the actual chips! How about using a *
|       |           |chip? (Kitager also talks about the advantages of *
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| | |chips on that BBS.) That way, you have the option of |
| | |using it anytime you want! |

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Miki	RE:I got it!	Ooooh, I'm so mad I could just scream! My house is
		full of bubbles! I almost drowned! WWW just made an
		enemy of every lady who purchased a Bubble Wash!

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Axel	I agree!	I can empathize with you, Miki. What a terrible
		prank! Say, that e-mail that came when the washer
		went berserk was signed by the "WWW" Weren't they
		destroyed?

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Harrun	Can't be...	The prankster must have used that name to scare
		everybody. Besides, the WWW was eradicated by that
		super-Navi, right? There's nothing to be afraid of.
		Ha ha ha!

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Koetsu	RE:*(asterisk	I just took a look at this BBS, and noticed Crosser
		made a good point! You shouldn't just make a strong
		chip your Regular. You should make sure it matches
		the chip codes in your folder. Since asterisk chips
		match any folder, they come in handy! Regular Chips
		also come into play when making Program Advances.
		What's that, you say? Heh, maybe next time! I gotta
		get over to the N1! Later, gator!

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|Ogata |Hey, Koetsu! |You're entering the N1 Grand Prix, too, Koetsu? I'm |
| | |your biggest fan! I hope you win! |

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Heylon	Extra Folder	Hey everyone, are you carrying an Extra Folder? You
		can't trade the chips in it, it's still handy. If you
		have a favorite folder and won't trade anymore,
		you're missing out! How so, you ask? By trading your
		Extra Folder for a new one you can increase the
		capacity of Data Library! After you've traded a bunch
		of folders and increased your data, have Higsby's
		order the chips for you! That's what Extra Folders
		are all about!

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Takayan	RE:Extra Fold	I beg to differ with Heylon. I agree you can get
		strong chips using that method, but I prefer trading
		data with friends to increase our Data Libraries so
		both my friends and I help each other! I'd never
		trade my favorite Extra Folder.

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Koetsu	RE:Extra Fold	he heh. Both of you seem to have your own uses for
		your Extra Folders> Hey, That's cool! Use'em however
		you want. You can use them to battle people under
		equal conditions to see whos has the best fighting
		technique!

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Koetsu	Asterisks&PA	Sorry for the sequential posts. I forgot that I had
		promised to write about how asterisks are related to
		Program Advances. By selecting an asterisk chip as
		your Regular, your chance of causing a Program
		Advance goes way up. Program Advances occur when two
		chips fuse together, creating even more powerful
		effects. They're caused by different chips , or
		identical chips with sequential codes. Since "*" act
		as any code, you have a higher chance of one

User	Topic	Message
MetroHQ	Road closed	This notice is from the Beach St. Dept. of Transportation. Due to heavy congestion expected to accompany the N1, the road to Seaside Hospital has been temporarily closed. We apologize for any inconvenience.
DNN	N1 starts!	It's finally time for the N1 Grand Prix! 32 of the world's best NetBattlers are gathering at the DNN Studio! Is everyone ready to rumble? Couldn't get a ticket? No fear! We at DNN will bring the excitement straight to your home! Get ready for a battle of truly epic proportions! This post was brought to you by DNN reporter Yasu!
Goh	RE:N1 starts!	The N1 has finally begun! At first, I thought I'd never be able to get ahold of a ticket, but I managed to get one through the Undernet! And, ya know, it was worth all the money and danger! Whoops! Talk like this will only make people want to go there. Heh heh. The Undernet's no place for amateurs. Actually, I asked an Undernetter to go get me a ticket.
Tessan	RE:RE:N1 star	You could get ahold of a ticket that way? Shoot! I wish I knew that earlier! I would have done anything to get a ticket. By the way, Goh, should you even talk about that here? What if the Undernet guy read your post?
Goh	NO SUBJECT	
Tessan	What's wrong?	Are you OK, Goh? Goh! All you wrote was your name...
MEGAoka	Warning	This is Beach Square Administrator MEGAoka. For your own safety, please do not post message about the Undernet or the Under society on this BBS. Thank you.
Arima	Scary!!!	I guess normal folks should avoid the Undernet.
BattleML	Investigating	The Officials are currently investigating Goh's disappearance. There has been a rash of crime recently, including the Zoo, N1 and BubbleWash incidents. Beware.
KingKoma	Gambler	Ahhhh. Another day, another win. It's a tough life. So this punk in the Cyberworld challenges me to a bet, right? Says he'll double up or something, so I played him until he'd had enough punishment. When it was time for him to pay up, he gave me a chip' cause he was all out of money! I was in a good mood, so I took it.
Ponzu	Re:Gambler	Whoa! Exactly how many times did you win at Double-Up? I'd definitely have stopped after four wins, myself. By the way, what kind of chip did you get? I'm curious.
Micchan	Why there?	I just went to Zoo, and found out something about the

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|           |           |Giraffe Educational Computer. You can jack into it!
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|Taka      |RE:Why there?|Really? I didn't know you could jack into their,
|           |           |either! I know another secret place you can jack
|           |           |into, but I can't tell. It would not be fair to
|           |           |SciLab programs.
|-----+-----+-----+-----+-----+-----+
|Madmad    |RE:Why there?|Wow, there seem to be a lot of secret spots out
|           |           |there. I found one when I went to Hades Isle. I think
|           |           |there was a warp point in that Cyberworld. I wonder
|           |           |where it leads to?
|-----+-----+-----+-----+-----+-----+
|Mohe     |RE:Why there?|Heh heh! I found an even better place than Micchan's!
|           |           |I won't tell where exactly, but it's in the same Zoo!
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|DNN       |WWW activity |DNN reporter Yasu here, keeping you up to date!
|           |           |Officials announced today that WWW is plotting a
|           |           |massive conspiracy. Unfortunately we don't know any
|           |           |details, except the investigation isn't proceeding
|           |           |smoothly.
|-----+-----+-----+-----+-----+-----+
|Cartan   |RE:WWW activi|So that must be why there are Officials all over the
|           |           |place. I was told I looked suspicious. They
|           |           |interrogated me!
|-----+-----+-----+-----+-----+-----+
|Hassy    |RE:WWW activi|Apparently, some Officials are working undercover!
|           |           |I think I'm just going to sit tight at home. I don't
|           |           |want to get in the way of the investigation.
|-----+-----+-----+-----+-----+-----+
|MEGAoka  |RE:WWW activi|What a dangerous place this world has become! Even
|           |           |so, the Officials really seem to be taking the
|           |           |investigation seriously. The situation may be a lot
|           |           |worse than has been publicly announced!
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|DNN       |Urgent report|The government has just declared a Level A state of
|           |           |emergency! Do not, I repeat, do not leave your homes.
|           |           |This has been Yasu, reporting for DNN!
|-----+-----+-----+-----+-----+-----+
|Arima    |RE:Urgent rep|Something terrible has happened! I knew this day
|           |           |would come! Oh, what will become of us all? I should
|           |           |have gone ahead and had that sundae for desert!
|-----+-----+-----+-----+-----+-----+
|Take&Ebi |RE:Urgent rep|Calm down! Chaud is an Official, too, so they'll
|           |           |resolve everything. We have to believe!
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| User      | Topic      | Message
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|NO NAME   |UnderBoard  |This BBS is for you punks to write info that we all
|           |           |can use. The Undernet's a lawless jungle where
|           |           |anything can happen, so the more info we all have,
|           |           |the better, got it? Like life, it's give an' take.
|           |           |Oh, yeah, anonymity is probably best.
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|NO NAME   |Secret chips|Word is there's a chip that summons up DarkDwellers.

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033	LongSword	Y	2100z	Cuts enemy in front ! Range: 2	
034	FireSword	N	4400z	Fire: Cuts fwd 3 squares	
035	AquaSword	N	5300z	Water: Cuts fwd 3 squares	
036	ElecSword	N	7900z	Elec: Cuts fwd 3 squares	
037	BambSword	N	7000z	Wood: Cutts fwd 3 squares	
038	CustSword	B	3600z	Cust Gauge = Atk Str	
039	VarSword	B	10000z	A magical shifting sword	
040	AirSword	H	5000z	Wide sword with air attack	
041	StepSword	N	7800z	2 steps, then use wide sword	
042	StepCross	R	11800z	2 steps, then use cross atk	
043	Slasher	B	3600z	Cut while A button is held!	
044	ShockWave	J	600z	Shock through enemies	
045	SonicWave	M	1000z	Shock through enemies	
046	DynaWave	V	2400z	Shock through enemies	
047	BigWave	J	13000z	Shck wave cracks panals	
048	GutPunch	B	1200z	Punch pushes 1 square	
049	GutStrgt	O	2400z	Punch 2 square range	
050	GutImpct	G	4000z	Punch pushes 1 square	
051	DashAtk	G	900z	Dash through enemies!	
052	Burner	Q	1600z	Envelops you in flame!	
053	Condor	I	13500z	Chrg atk pierces enemies	
054	Burning	L	15000z	Fire atk in cross shape!	
055	ZapRing1	S	600z	Pralyzing electric ring atk!	
056	ZapRing2	W	1500z	Pralyzing electric ring atk!	
057	ZapRing3	Z	2500z	Pralyzing electric ring atk!	
058	IceWave1	A	2000z	Creates a 2 sq wide ice wave!	
059	IceWave2	D	4000z	Creates a 2 sq wide ice wave!	
060	IceWave3	C	6000z	Creates a 2 sq wide ice wave!	
061	Yo-Yo1	E	2800z	3-square yo-yo attack!	
062	Yo-yo2	J	4500z	3-square yo-yo attack!	
063	Yo-yo3	O	8000z	3-square yo-yo attack!	
064	AirStrm1	A	1000z	Creates 3 whrlwinds	
065	AirStrm2	C	3000z	Creates 3 whrlwinds	
066	AirStrm3	A	4400z	Creates 3 whrlwinds	
067	Arrow1	B	6900z	Bee fly diagonal paths	
068	Arrow2	F	8500z	Bee fly diagonal paths	
069	Arrow3	A	10500z	Bee fly diagonal paths	
070	Ratton1	F	1000z	Crawling rat, turns once	
071	Ratton2	F	2200z	Crawling rat, turns once	
072	Ratton3	F	3000z	Crawling rat, turns once	
073	FireRatn	F	6500z	Activates when hit w/ fire!	
074	Wave	L	9000z	Creates a wave that moves 3sq	
075	RedWave	J	11500z	Creates a wave that moves 3sq	
076	MudWave	M	13200z	Mud wave advance 3 squares	
077	Tornado	U	1400z	An 8-hit tornado 2 sq ahead	
078	Spice1	S	3000z	Dangerous powder on all grass	
079	Spice2	K	4600z	Dangerous powder on all grass	
080	Spice3	O	8900z	Dangerous powder on all grass	
081	Shake1	S	4400z	Vertical shaking 3sq ahead	
082	Shake2	L	6600z	Vertical shaking 3sq ahead	
083	Shake3	T	9000z	Vertical shaking 3sq ahead	
084	NoBeam1	K	8200z	Fires if something behind	
085	NoBeam2	U	10000z	Fires if something behind	
086	NoBeam3	W	12300z	Fires if something behind	
087	Hammer	P	800z	Hammer smashes front!	
088	Geyser	C	4000z	Geyser squares forward	
089	Rope1	G	7000z	Entwines adjacent enemies!	
090	Rope2	U	9000z	Entwines adjacent enemies!	
091	Rope3	U	10000z	Entwines adjacent enemies!	
092	Boomer1	T	1600z	Boomerang encircles field	

093 Boomer2	V		2800z	Boomerang encircles field	
094 Boomer3	Z		4600z	Boomerang encircles field	
095 PoisMask	A		3000z	Poison area w/ A Button!	
096 PoisFace	A		5000z	Spread poison w/ A Button!	
097 RockArm1	P		1000z	Paralyzes enemy w/ erthquake	
098 RockArm2	V		4000z	Paralyzes enemy w/ erthquake	
099 RockArm3	Z		7000z	Paralyzes enemy w/ erthquake	
100 CrsShld1	C		3000z	Guard, and bite into the enemy	
101 CrsShld2	C		6200z	Guard, and bite into the enemy	
102 CrsShld3	C		9900z	Guard, and bite into the enemy	
103 Magnum1	H		7000z	Cursor destroys panel!	
104 Magnum2	N		9000z	Cursor destroys panel!	
105 Magnum3	I		10000z	Cursor destroys panel!	
106 Plasma1	R		1300z	Launches electric attack	
107 Plasma2	M		4000z	Launches electric attack	
108 Plasma3	P		5800z	Launches electric attack	
109 RndmMetr	I		4000z	Meteors smash enemies!	
110 HoleMetr	H		6000z	Meteors smash into sq	
111 ShotMetr	D		5500z	Meteors shoot out forward	
112 Needler1	R		3600z	Advance w/ A, stop to attack	
113 Needler2	T		5200z	Advance w/ A, stop to attack	
114 Needler3	U		7000z	Advance w/ A, stop to attack	
115 Totem1	H		800z	Creates a totem to blow fire	
116 Totem2	C		2800z	Creates a totem to blow fire	
117 Totem3	I		3500z	Creates a totem to blow fire	
118 Sensor1	K		8000z	Sensor to watch sq ahead	
119 Sensor2	G		10000z	Watch sq ahead or diagonal	
120 Sensor3	E		13000z	Watch sq ahead or diagonal	
121 MetaGel1	C		1500z	Gel atk steals a panel!	
122 MetaGel2	F		3900z	Gel atk steals a panel!	
123 MetaGel3	T		6500z	Gel atk steals a panel!	
124 Pawn	B		4000z	Attacks by pressing A Button	
125 Knight	C		6000z	Jumps fed and attacks	
126 Rook	D		4800z	Protects you from attacks	
127 Team1	Z		3000z	Powers up when ally is hit	
128 Team2	D		6000z	Ally's HP recovered if hurt	
129 TimeBomb	N		7000z	An area-wide time bomb	
130 Mine	S		11000z	Places a mine in enmy area	
131 Lance	H		7800z	Lances through back line	
132 Snake	Y		2800z	Snake from hole in area	
133 Guard	*		100z	Repels enemy's attack	
134 PanlOut1	A		100z	Destroys 1 panel in front	
135 PanlOut3	C		900z	Destroyd 3 panel in front	
136 PanlGrab	A		200z	Steals 1 enemy square!	
137 AreaGrab	E		2000z	Steals left edge from enemy	
138 GrabBack	K		5700z	Retaliate stolen panels!	
139 GrabRvng	P		11700z	Retaliate stolen panels!	
140 RockCube	A		400z	Places a rock cube in front	
141 Prism	H		9000z	Prism fires randomly	
142 Wind	S		700z	WindBox blows at enmy area	
143 Fan	L		800z	Vacuum pulls enemies	
144 Fanfare	E		3200z	Take no dmg for a while	
145 Discord	F		6400z	Confuses enemies w/ music	
146 Timpani	N		9600z	Paralyzes enemies w/ music	
147 Recov10	C		100z	Recovers 10HP	
148 Recov30	F		500z	Recovers 30HP	
149 Recov50	E		1000z	Recovers 50HP	
150 Recov80	D		1500z	Recovers 80HP	
151 Recov120	S		3000z	Recovers 120HP	
152 Recov150	N		6000z	Recovers 150HP	

153	Recov200	M	9000z	Recovers 200HP	
154	Recov300	O	12000z	Recovers 300HP	
155	Repair	S	1000z	Fix your area's panels	
156	SloGauge	*	3000z	CustGauge slow down in battle	
157	FstGauge	*	9000z	CustGauge speeds up in battle	
158	Panic	L	6000z	Confuses enemies if you are	
159	Geddon1	J	1000z	Cracks all panels!	
160	Geddon2	F	5600z	Breaks all empty squares!	
161	Geddon3	C	8800z	Turns all panels to swamp!	
162	CopyDmg	F	3100z	Duplicate damage on 2nd enemy	
163	Invis	*	3400z	Invisible for a while	
164	Shadow	H	12500z	Only sword attacks hurt you	
165	Mole1	J	2800z	Attacks fr. under ground!	
166	Mole2	K	4700z	Attacks fr. under ground!	
167	Mole3	M	6200z	Attacks fr. under ground!	
168	AirShoes	N	8000z	Can stand on empty squares	
169	Barrier	R	200z	Nullifies 10HP of damage!	
170	Barr100	R	3200z	Nullifies 100HP of damage!	
171	Barr200	R	6200z	Nullifies 200HP of damage!	
172	Aura	I	12000z	Repels attacks under 100	
173	NrthWind	A	9800z	Wind removes auras, etc	
174	Mettaur	-	-----	Summons a Mettaur to fight!	
175	Bunny	-	-----	Summons a Bunny to fight!	
176	Spikey	-	-----	Summons a Spikey to fight!	
177	Swordy	-	-----	Summons a Swordy to fight!	
178	Jelly	-	-----	Summons a Jelly to fight!	
179	Mushy	-	-----	Summons a Mushy to fight!	
180	Momogra	-	-----	Summons a Momogra to fight!	
181	KillrEye	-	-----	Summons a KillerEye to fight!	
182	Scutt1st	-	-----	Summons a Scuttlest to fight!	
183	Hole	Z	13000z	Open hole to dark world	
184	HolyPanl	U	6000z	Creates a holy panel in front	
185	LavaStge	J	7200z	Changes all panels to lava	
186	IceStge	C	5000z	Changes all panels to ice	
187	GrassStg	E	2000z	Changes all panels to grass	
188	SandStge	W	3800z	Changes all panels to sand	
189	MetlStge	M	4500z	Changes all panels to metal	
190	Sanctuary	A	18000z	Changes own panels to holy	
191	AntiDmg	S	7900z	Sets trap & throws stars!	
192	AntiSword	K	9200z	Retaliate for sword damage	
193	AntiNavi	N	11000z	Takes the enemy's Navi away	
194	AntiRecv	D	8800z	Punish recovery of HPs!	
195	Ath+10	*	2000z	+10 for each selected atk chip	
196	Fire+30	*	4300z	+30 for Fire atk chip	
197	Aqua+30	*	4000z	+30 for Aqua atk chip	
198	Elec+30	*	5200z	+30 for Elec atk chip	
199	Wood+30	*	5000z	+30 for Wood atk chip	
200	Navi+20	*	8000z	+20 for selected Navi chip	
201	Muramasa	M	17000z	Power= amount of HP lost!	
202	HeroSword	P	14300z	Legendary sword cuts 3 sq!	
203	ZeusHamr	Z	18900z	Damages anyone on a panel	
204	StandOut	P	9000z	Heat:Send Fire into hole	
205	Salamndr	-	-----	Heat:Send Fire into hole	
206	WatrLine	C	8800z	Water: Draw water from hole	
207	Fountain	-	-----	Water: Draw water from hole	
208	Lightning	L	9400z	Elec:Dmg object & area	
209	Bolt	-	-----	Elec:Dmg object & area	
210	GaiaSword	G	9800z	Wood:Take power fr. next chip	
211	GaiaBlad	-	-----	Wood:Take power fr. next chip	
212	Meteors	R	17000z	Drop many meteors on enemy	

213 Guardian	O	16200z	Statue punishes when hit	
214 Anubis	A	18000z	Anubis poisons enemies	
215 GodStone	S	12000z	Summons a GodStone from hole	
216 OldWood	W	13400z	Summons OldWood from hole	
217 Jealousy	J	16200z	More dmg if enemy has chips	
218 Poltrgst	G	18000z	Objects thrown at enemies!	
219 LifeAura	D	15000z	Repel all attacks under 200	
220 FullCust	*	10000z	CustGauge instantly refills!	
221 Atk+30	*	13000z	+30 for selected atk chip	
222 Navi+40	*	13000z	+40 for selected Navi chip	
223 Roll	R	5000z	Attack an enemy, heal you	
224 Roll2	R	8000z	Attack an enemy, heal you	
225 Roll3	R	11000z	Attack an enemy, heal you	
226 GutsMan	G	6000z	Sneaks up smash panels!	
227 GutsMan2	G	9000z	Sneaks up smash panels!	
228 GutsMan3	G	12000z	Sneaks up smash panels!	
229 GutsMan4	G	15000z	Sneaks up smash panels!	
230 ProtoMan	B	10000z	Moves in to slice the enemy	
231 ProtoMn2	B	13000z	Moves in to slice the enemy	
232 ProtoMn3	B	16000z	Moves in to slice the enemy	
233 ProtoMn4	B	19000z	Moves in to slice the enemy	
234 FlashMan	F	5000z	Flash atk paralyzes enemy	
235 FlashMn2	F	8000z	Flash atk paralyzes enemy	
236 FlashMn3	F	11000z	Flash atk paralyzes enemy	
237 FlashMn4	F	14000z	Flash atk paralyzes enemy	
238 BeastMan	B	6000z	Claw atk 3 square ahead!	
239 BeatsMn2	B	9000z	Claw atk 3 square ahead!	
240 BeatsMn3	B	12000z	Claw atk 3 square ahead!	
241 BeatsMn4	B	15000z	Claw atk 3 square ahead!	
242 BubblMan	B	7000z	Fires several AquaShots	
243 BubblMn2	B	10000z	Fires several AquaShots	
244 BubblMn3	B	13000z	Fires several AquaShots	
245 BubblMn4	B	16000z	Fires several AquaShots	
246 DesrtMan	D	8000z	Launches fists at enemies!	
247 DesrtMn2	D	11000z	Launches fists at enemies!	
248 DesrtMn3	D	14000z	Launches fists at enemies!	
249 DesrtMn4	D	17000z	Launches fists at enemies!	
250 PlantMan	P	9000z	Vines harm all enemies!	
251 PlantMn2	P	12000z	Vines harm all enemies!	
252 PlantMn3	P	15000z	Vines harm all enemies!	
253 PlantMn4	P	18000z	Vines harm all enemies!	
254 FlamMan	F	10000z	Flames burn all enemies!	
255 FlamMan2	F	13000z	Flames burn all enemies!	
256 FlamMan3	F	16000z	Flames burn all enemies!	
257 FlamMan4	F	19000z	Flames burn all enemies!	
258 DrillMan	D	11000z	3 drills fly at enemies!	
259 DrillMn2	D	14000z	3 drills fly at enemies!	
260 DrillMn3	D	17000z	3 drills fly at enemies!	
261 DrillMn4	D	20000z	3 drills fly at enemies!	
262 MetalMan	M	6000z	Iron fist smashes 1 square!	
263 MetalMn2	M	9000z	Iron fist smashes 1 square!	
264 MetalMn3	M	12000z	Iron fist smashes 1 square!	
265 MetalMn4	M	15000z	Iron fist smashes 1 square!	
266 KingMan	K	8000z	Move up 3 square & 40way hit	
267 KingMan2	K	11000z	Move up 3 square & 40way hit	
268 KingMan3	K	14000z	Move up 3 square & 40way hit	
269 KingMan4	K	17000z	Move up 3 square & 40way hit	
270 MistMan	M	10000z	Appears from mist & attacks	
271 MistMan2	M	13000z	Appears from mist & attacks	
272 MistMan3	M	16000z	Appears from mist & attacks	

Standard Chip							
ID	Chip	Star	Element	MB	Power	Code	Description
001	Cannon	*	-----	12	40	ABCDE*	Cannon to attack 1 enemy
002	HiCannon	**	-----	24	60	HIJKL*	Cannon to attack 1 enemy
003	M-Cannon	***	-----	36	80	OPQRS	Cannon to attack 1 enemy
004	AirShot1	*	-----	4	20	*	Knocks enemy back 1
005	AirShot2	**	-----	12	30	*	Knocks enemy back 1
006	Airshot3	**	-----	18	40	*	Knocks enemy back 1
007	LavaCan1	*	Fire	34	90	AGSTV	Fires lava fr. area
008	LavaCan2	**	Fire	42	120	BDFMO	Fires lava fr. area
009	LavaCan3	***	Fire	60	150	EHJRW	Fires lava fr. area
010	Volcano	****	Fire	75	150	AGJYZ	Fire lava from your area
011	ShotGun	*	-----	8	30	BFJNT*	Explodes 1 square behind
012	V-Gun	*	-----	8	30	DGLPV*	Explodes 2 diag. squares
013	SideGun	*	-----	8	30	CHMSY*	Explodes up, down on hit
014	Spreader	**	-----	16	30	MNOPQ*	Creates a large explosion
015	Bubbler	*	Aqua	14	60	ACDEP*	Explodes 1 square behind
016	Bub-V	**	Aqua	22	60	DEFSV*	Explodes 2 diag. squares
017	BublSide	***	Aqua	30	60	BEFGR*	Explodes up, down on hit
018	HeatShot	*	Fire	16	40	BHIJP*	Explodes 1 square behind
019	Heat-V	**	Fire	24	40	FIJKV*	Explodes 2 diag. squares
020	HeatSide	***	Fire	32	40	CJKLT*	Explodes up, down on hit
021	MiniBomb	*	-----	6	50	BGLOS*	Throws a bomb 3 squares
022	SnglBomb	*	-----	12	50	DFHJT*	Throws a big bomb 3 squares
023	DublBomb	**	-----	24	50	ACHKQ*	Throws 2 big bombs 3 aquares
024	TrplBomb	***	-----	36	50	EINPW	Throws 3 big bombs 3 squares
025	CannBall	***	-----	33	160	ADFLP*	Breaks 3rd panel ahead
026	IceBall	***	Aqua	18	120	FIMQS*	Freezes 3rd sqr. ahead
027	LavaBall	***	Fire	20	140	BCHNW*	Shoot lava 3rd sq. ahead
028	BlkBomb1	**	Fire	60	120	FLNPZ	Firebomb hits 3rd sq ahead!
029	BlkBomb2	***	Fire	70	170	DIKQS	Firebomb hits 3rd sq ahead!
030	BlkBomb3	****	Fire	80	220	CGLUY	Firebomb hits 3rd sq ahead!
031	Sword	*	-----	10	80	EHLSY	Cuts enmy in front ! Range: 1
032	WideSwrđ	**	-----	16	80	CELQY	Cuts enmy in front ! Range: 3
033	LongSwrđ	***	-----	24	80	EILRY	Cuts enmy in front ! Range: 2
034	FireSwrđ	***	Fire	20	130	FNPRU	Fire: Cuts fwd 3 squares
035	AquaSwrđ	***	Aqua	25	150	AHNPT	Water: Cuts fwd 3 squares
036	ElecSwrđ	***	Elec	23	130	EKNPV	Elec: Cuts fwd 3 squares
037	BambSwrđ	***	Wood	18	140	BLNPW	Wood: Cutts fwd 3 squares
038	CustSwrđ	***	-----	21	????	BFRVZ	Cust Gauge = Atk Str
039	VarSwrđ	****	-----	68	160	BCDEF	A magical shifting sword
040	AirSwrđ	***	-----	30	100	CEHJR*	Wide swrd with air attack
041	StepSwrđ	****	-----	43	130	LMNOP	2 steps, then use wide sword
042	StepCros	****	-----	74	130	PQRST	2 steps, then use cross atk
043	Slasher	***	-----	12	240	BDGRS	Cut while A button is held!
044	ShockWav	*	-----	10	60	DHJLR	Shock through enemies
045	SonicWav	**	-----	26	80	GIMSW	Shock through enemies
046	DynaWav	***	-----	42	100	ENQTV	Shock through enemies
047	BigWav	****	-----	82	190	EJMPY	Shck wave cracks panals
048	GutPunch	*	-----	14	80	BCDEF	Punch pushes 1 square
049	GutStrgt	**	-----	30	100	OPQRS	Punch 2 square range
050	GutImpct	***	-----	50	160	GHIJK	Punch pushes 1 square
051	DashAtk	*	-----	11	90	CDGJZ*	Dash through enemies!
052	Burner	***	Fire	15	130	BFQSW	Envelops you in flame!
053	Condor	****	-----	44	180	BILSZ	Chrgē atk pierces enemies
054	Burning	****	Fire	42	150	AFLRS	Fire atk in cross shape!
055	ZapRing1	*	Elec	8	20	AMPQS*	Pralyzing electric ring atk!

056 ZapRing2 **	Elec	18	40	BGNRW	Pralyzing electric ring atk!	
057 ZapRing3 ***	Elec	28	60	CEOTZ	Pralyzing electric ring atk!	
058 IceWave1 *	Aqua	14	80	AKMQW*	Creates a 2 sq wide ice wave!	
059 IceWave2 **	Aqua	22	100	DHLPR*	Creates a 2 sq wide ice wave!	
060 IceWave3 ***	Aqua	30	140	CDJRV	Creates a 2 sq wide ice wave!	
061 Yo-Yo1 *	-----	72	40	CDEFG*	3-square yo-yo attack!	
062 Yo-yo2 **	-----	80	50	HIJKL	3-square yo-yo attack!	
063 Yo-yo3 ***	-----	88	60	MNOPQ	3-square yo-yo attack!	
064 AirStrm1 *	-----	26	50	AFHOS	Creates 3 whrlwinds	
065 AirStrm2 **	-----	35	60	CGHMW	Creates 3 whrlwinds	
066 AirStrm3 ***	-----	44	70	AGINV	Creates 3 whrlwinds	
067 Arrow1 *	Elec	40	100	BEMQT	Bee fly diagonal paths	
068 Arrow2 **	Elec	60	130	FRSUZ	Bee fly diagonal paths	
069 Arrow3 ***	Elec	80	160	AHJNP	Bee fly diagonal paths	
070 Ratton1 *	-----	14	80	ACFHJ	Crawling rat, turns once	
071 Ratton2 **	-----	24	100	ACFNO	Crawling rat, turns once	
072 Ratton3 ***	-----	34	120	ACFRS	Crawling rat, turns once	
073 FireRatn ***	-----	35	230	BFHMY	Activates when hit w/ fire!	
074 Wave ***	Aqua	60	80	EILST	Creates a wave that moves 3sq	
075 RedWave ***	Fire	72	90	BFJRU	Creates a wave that moves 3sq	
076 MudWave ***	Wood	84	100	DGMVZ	Mud wave advance 3 squares	
077 Tornado **	-----	18	20	CLRTU	An 8-hit tornado 2 sq ahead	
078 Spice1 *	Wood	22	80	BDISZ*	Dangerous powder on all grass	
079 Spice2 **	Wood	34	110	CFIKR	Dangerous powder on all grass	
080 Spice3 ***	Wood	46	140	DFJOQ	Dangerous powder on all grass	
081 Shake1 *	-----	34	90	EGRSU	Vertical shaking 3sq ahead	
082 Shake2 **	-----	40	110	BFILQ	Vertical shaking 3sq ahead	
083 Shake3 ***	-----	50	140	DMRTZ	Vertical shaking 3 sq ahead	
084 NoBeam1 **	-----	66	200	CFGKW	Fires if something behind	
085 NoBeam2 ***	-----	77	260	EISUY	Fires if something behind	
086 NoBeam3 ****	-----	88	300	HMOVZ	Fires if something behind	
087 Hammer **	-----	16	100	BGLPT*	Hammer smashes front!	
088 Geyser ****	Aqua	22	200	BCLSW	Geyser squares forward	
089 Rope1 *	Wood	45	50	DGJMO*	Entwines adjacent enemies!	
090 Rope2 **	Wood	55	70	EGOTU	Entwines adjacent enemies!	
091 Rope3 ***	Wood	65	90	HITUV	Entwines adjacent enemies!	
092 Boomer1 *	Wood	15	60	FHJMT*	Boomerang encircles field	
093 Boomer2 **	Wood	22	80	EIKNV*	Boomerang encircles field	
094 Boomer3 ***	Wood	30	100	LOPUZ	Boomerang encircles field	
095 PoisMask *	-----	30	---	AFNQV*	Poison area w/ A Button!	
096 PoisFace **	-----	38	---	ANQVW*	Spread poison w/ A Button!	
097 RockArm1 *	-----	23	100	DHJOP*	Paralyzes enemy w/ erthquake	
098 RockArm2 **	-----	35	150	GMPSV*	Paralyzes enemy w/ erthquake	
099 RockArm3 ***	-----	47	200	CILTZ	Paralyzes enemy w/ erthquake	
100 CrsShld1 *	-----	25	160	ACHLP*	Guard, and bite into the enemy	
101 CrsShld2 **	-----	33	210	BCLST	Guard, and bite into the enemy	
102 CrsShld3 ***	-----	41	260	CELNR	Guard, and bite into the enemy	
103 Magnum1 *	Fire	35	120	ACHTV	Cursor destroys panel!	
104 Magnum2 **	Fire	55	150	BGNOZ	Cursor destroys panel!	
105 Magnum3 ***	Fire	75	180	DFISW	Cursor destroys panel!	
106 Plasma1 *	Elec	14	30	BDJRT	Launches electric attack	
107 Plasma2 **	Elec	26	60	AGKMQ	Launches electric attack	
108 Plasma3 ***	Elec	34	90	FINPS	Launches electric attack	
109 RndmMetr ***	Fire	28	100	EISVZ	Meteors smash enemies!	
110 HoleMetr ***	Fire	48	100	CHJNQ	Meteors smash into sq	
111 ShotMetr ***	Fire	38	100	ADFSY	Meteors shoot out forward	
112 Needler1 *	-----	32	30	IJMRS	Advance w/ A, stop to attack	
113 Needler2 **	-----	52	40	FHMTV	Advance w/ A, stop to attack	
114 Needler3 ***	-----	72	50	DLOUZ	Advance w/ A, stop to attack	
115 Totem1 *	Fire	29	100	GHMOV	Creates a totem to blow fire	

116	Totem2	**		Fire	38	140	ACETZ	Creates a totem to blow fire	
117	Totem3	***		Fire	47	180	DIKNQ	Creates a totem to blow fire	
118	Sensor1	***		Elec	62	100	CKLOP	Sensor to watch sq ahead	
119	Sensor2	***		Elec	70	130	AGHNS	Watch sq ahead or diagonal	
120	Sensor3	***		Elec	72	130	BEJOP	Watch sq ahead or diagonal	
121	MetaGel1	*		Aqua	18	130	BCDKY*	Gel atk steals a panel!	
122	MetaGel2	**		Aqua	28	130	EFGPS	Gel atk steals a panel!	
123	MetaGel3	***		Aqua	38	170	GHSTU	Gel atk steals a panel!	
124	Pawn	***		-----	44	90	BENRY	Attacks by pressing A Button	
125	Knight	***		-----	64	150	CHMUV	Jumps fed and attacks	
126	Rook	***		-----	30	---	DFNQU*	Protects you from attacks	
127	Team1	**		-----	16	10	ACETZ*	Powers up when ally is hit	
128	Team2	**		-----	20	---	DLPSZ*	Ally's HP recovered if hurt	
129	TimeBomb	***		-----	32	150	JKLMN	An area-wide time bomb	
130	Mine	***		-----	16	300	ADLRS*	Places a mine in enmy area	
131	Lance	***		Wood	46	130	DEHRZ	Lances through back line	
132	Snake	***		Wood	20	40	DEIRY	Snake from hole in area	
133	Guard	*		-----	5	---	*	Repels enemy's attack	
134	PanlOut1	*		-----	4	---	ABDLS*	Destroys 1 panel in front	
135	PanlOut3	*		-----	7	---	CENRY	Destroyd 3 panel in front	
136	PanlGrab	*		-----	10	---	AHLSY*	Steals 1 enemy square!	
137	AreaGrab	**		-----	15	---	ELRSY*	Steals left edge from enmy	
138	GrabBack	***		-----	10	40	AEIKN	Retaliate stolen panels!	
139	GrabRvng	****		-----	30	80	CGPRY	Retaliate stolen panels!	
140	RockCube	*		-----	9	---	ACEHR*	Places a rock cube in front	
141	Prism	***		-----	60	---	HJKQW	Prism fires randomly	
142	Wind	*		-----	14	---	AEHOS*	WindBox blows at enmy area	
143	Fan	*		-----	14	---	AGLRT*	Vacuum pulls enemies	
144	Fanfare	***		-----	32	---	CEGLY*	Take no dmg for a while	
145	Discord	***		-----	38	---	DFNTZ*	Confuses enemies w/ music	
146	Timpani	***		-----	42	---	ANQUM*	Paralyzes enemies w/ music	
147	Recov10	*		-----	5	---	ACEGL*	Recovers 10HP	
148	Recov30	*		-----	8	---	BDFHM*	Recovers 30HP	
149	Recov50	**		-----	14	---	CEGIN*	Recovers 50HP	
150	Recov80	**		-----	20	---	DFHJO*	Recovers 80HP	
151	Recov120	***		-----	35	---	OQSUW*	Recovers 120HP	
152	Recov150	***		-----	50	---	NPRTV*	Recovers 150HP	
153	Recov200	****		-----	65	---	MNUVW	Recovers 200HP	
154	Recov300	****		-----	80	---	ORVWZ	Recovers 300HP	
155	Repair	*		-----	8	---	ACDFS*	Fix your area's panels	
156	SloGauge	***		-----	20	---	ACRSZ*	CustGauge slow down in battle	
157	FstGauge	***		-----	40	---	BEJRY*	CustGauge speeds up in batle	
158	Panic	***		-----	14	---	ACLRZ*	Confuses enmies if you are	
159	Geddon1	***		-----	10	---	DJMOS*	Cracks all panels!	
160	Geddon2	****		-----	50	---	FHNOW	Breaks all empty squares!	
161	Geddon3	****		-----	90	---	CMUWY	Turns all panels to swamp!	
162	CopyDmg	***		-----	18	---	AFHLY*	Duplicate damage on 2nd enemy	
163	Invis	***		-----	11	---	BEFES*	Invisible for a while	
164	Shadow	***		-----	60	---	HJNQU*	Only swrd attacks hurt you	
165	Mole1	*		-----	28	---	ADHJO*	Attacks fr. under ground!	
166	Mole2	**		-----	35	---	BGIKR*	Attacks fr. under ground!	
167	Mole3	***		-----	42	---	CELMQ	Attacks fr. under ground!	
168	AirShoes	***		-----	26	---	HINUY*	Can stand on empty squares	
169	Barrier	*		-----	7	---	CELS*	Nullifies 10HP of damage!	
170	Barr100	**		-----	25	---	EJMRT*	Nullifies 100HP od damage!	
171	Barr200	***		-----	50	---	EFHRU	Nullifies 200HP of damage!	
172	Aura	***		-----	55	---	FISUY	Repels attacks under 100	
173	NrthWind	****		-----	43	---	ACNSZ	Wind removes auras, etc	
174	Mettaur	*****		-----	30	---	ELMOT	Summons a Mettaur to fight!	
175	Bunny	*****		Elec	32	---	ABILR	Summons a Bunny to fight!	

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|176|Spikey   |*****| Fire |34| --- |AEGRU |Summons a Spikey to fight!
|177|Swordy   |*****| -----|30| --- |DIOSW |Summons a Swordy to fight!
|178|Jelly    |*****| -----|46| --- |EJLRY |Summons a Jelly to fight!
|179|Mushy    |*****| Wood  |38| --- |CHMSY |Summons a Mushy to fight!
|180|Momogra  |*****| -----|38| --- |GMORU |Summons a Momogra to fight!
|181|KillrEye|*****| -----|50| --- |EIKLR |Summons a KillerEye to fight!
|182|Scuttlst|*****| -----|52| --- |ADEMR |Summons a Scuttlest to fight!
|183|Hole     |****  | -----|55| --- |ABSTZ*|Open hole to dark world
|184|HolyPanl|**    | -----|14| --- |EJLRU*|Creates a holy pnl in front
|185|LavaStge|***   | -----|22| --- |AERTY*|Changes all panls to lava
|186|IceStge |***   | -----|20| --- |CGMQT*|Changes all panls to ice
|187|GrassStg|***   | -----|10| --- |EJRWZ*|Changes all panls to grass
|188|SandStge|***   | -----|18| --- |BCQUW*|Changes all panls to sand
|189|MetlStge|***   | -----|26| --- |DGMOS*|Changes all panls to metal
|190|Snctuary|****  | -----|54| --- |ACELS |Changes own panls to holy
|191|AntiDmg |***   | -----|45| 100|CFHMS |Sets trap & throws stars!
|192|AntiSwrD|***   | -----|68| 100|BKRUY |Retaliate for sword damage
|193|AntiNavi|****  | -----|60| --- |AMNVW |Takes the enemy's Navi away
|194|AntiRecv|***   | -----|73| --- |BDEOS |Punish recovery of HPs!
|195|Ath+10  |*     | -----| 4| --- |*     |+10 for each selected atk chip
|196|Fire+30 |**    | -----|20| --- |*     |+30 for Fire atk chip
|197|Aqua+30 |**    | -----|21| --- |*     |+30 for Aqua atk chip
|198|Elec+30 |**    | -----|23| --- |*     |+30 for Elec atk chip
|199|Wood+30 |**    | -----|26| --- |*     |+30 for Wood atk chip
|200|Navi+20 |**    | -----|34| --- |*     |+20 for selected Navi chip

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Mega Chip

ID	Chip	Star	Element	MB	Power	Code	Description
001	Muramasa	*****	-----	74	????	M	Power= amount of HP lost!
002	HeroSwrD	****	-----	65	180	P	Legendary swrd cuts 3 sq!
003	ZeusHamr	*****	-----	90	250	Z	Damages anyone on a panel
004	StandOut	****	Fire	22	220	P	Heat:Send Fire into hole
005	Salamndr	****	Fire	50	300	S	Heat:Send Fire into hole
006	WatrLine	***	Aqua	18	180	C	Water: Draw wter from hole
007	Fountain	***	Aqua	48	240	D	Water: Draw wter from hole
008	Ligtning	***	Elec	30	160	L	Elec:Dmgs object & area
009	Bolt	***	Elec	52	210	T	Elec:Dmgs object & area
010	GaiaSwrD	***	Wood	28	100	G	Wood:Take power fr. next chip
011	GaiaBlad	****	Wood	55	100	G	Wood:Take power fr. next chip
012	Meteors	****	Fire	86	40	R	Drop many meteors on enemy
013	Guardian	*****	-----	82	---	O	Statue punishes when hit
014	Anubis	*****	-----	90	---	A	Anubis poisons enemies
015	GodStone	****	Wood	66	150	S	Summons a GodStone from hole
016	OldWood	****	Wood	72	100	W	Summons OldWood from hole
017	Jealousy	***	-----	64	100	J	More dmg if enemy has chips
018	Poltrgst	*****	-----	58	---	G	Objects thrown at enemies!
019	LifeAura	****	-----	77	---	D	Repel all attacks under 200
020	FullCust	***	-----	10	---	*	CustGauge instantly refills!
021	Atk+30	***	-----	50	---	*	+30 for selected atk chip
022	Navi+40	***	-----	60	---	*	+40 for selected Navi chip
023	Roll	***	-----	10	20	R	Attack an enemy, heal you
024	Roll2	****	-----	22	30	R	Attack an enemy, heal you
025	Roll3	*****	-----	34	40	R	Attack an enemy, heal you
026	GutsMan	***	-----	15	50	G	Sneaks up to smash panels!
027	GutsMan2	****	-----	41	70	G	Sneaks up to smash panels!
028	GutsMan3	*****	-----	57	90	G	Sneaks up to smash panels!

029 GutsMan4 ***** ----- 63 100 G Sneaks up to smash panels!
030 ProtoMan *** ----- 68 160 B Moves in to slice the enemy
031 ProtoMn2 **** ----- 76 180 B Moves in to slice the enemy
032 ProtoMn3 ***** ----- 82 200 B Moves in to slice the enemy
033 ProtoMn4 ***** ----- 90 220 B Moves in to slice the enemy
034 FlashMan *** Elec 39 50 F Flash atk paralyzes enemy
035 FlashMn2 **** Elec 59 70 F Flash atk paralyzes enemy
036 FlashMn3 ***** Elec 69 90 F Flash atk paralyzes enemy
037 FlashMn4 ***** Elec 79 120 F Flash atk paralyzes enemy
038 BeastMan *** ----- 38 40 B Claw atk 3 square ahead!
039 BeatsMn2 **** ----- 60 50 B Claw atk 3 square ahead!
040 BeatsMn3 ***** ----- 68 60 B Claw atk 3 square ahead!
041 BeatsMn4 ***** ----- 76 70 B Claw atk 3 square ahead!
042 BubblMan *** Aqua 50 20 B Fires several AquaShots
043 BubblMn2 **** Aqua 62 20 B Fires several AquaShots
044 BubblMn3 ***** Aqua 74 20 B Fires several AquaShots
045 BubblMn4 ***** Aqua 80 20 B Fires several AquaShots
046 DesrtMan *** ----- 38 120 D Launches fists at enemies!
047 DesrtMn2 **** ----- 52 140 D Launches fists at enemies!
048 DesrtMn3 ***** ----- 64 160 D Launches fists at enemies!
049 DesrtMn4 ***** ----- 72 180 D Launches fists at enemies!
050 PlantMan *** Wood 60 20 P Vines harm all enemies!
051 PlantMn2 **** Wood 65 30 P Vines harm all enemies!
052 PlantMn3 ***** Wood 70 40 P Vines harm all enemies!
053 PlantMn4 ***** Wood 75 50 P Vines harm all enemies!
054 FlamMan *** Fire 32 120 F Flames burn all enemies!
055 FlamMan2 **** Fire 52 150 F Flames burn all enemies!
056 FlamMan3 ***** Fire 62 180 F Flames burn all enemies!
057 FlamMan4 ***** Fire 72 210 F Flames burn all enemies!
058 DrillMan *** ----- 66 70 D 3 drills fly at enemies!
059 DrillMn2 **** ----- 70 90 D 3 drills fly at enemies!
060 DrillMn3 ***** ----- 74 110 D 3 drills fly at enemies!
061 DrillMn4 ***** ----- 78 130 D 3 drills fly at enemies!
062 MetalMan *** ----- 40 100 M Iron fist smashes 1 square!
063 MetalMn2 **** ----- 60 130 M Iron fist smashes 1 square!
064 MetalMn3 ***** ----- 70 160 M Iron fist smashes 1 square!
065 MetalMn4 ***** ----- 80 190 M Iron fist smashes 1 square!
066 KingMan *** ----- 36 140 K Move up 3 square & 4-way hit
067 KingMan2 **** ----- 48 170 K Move up 3 square & 4-way hit
068 KingMan3 ***** ----- 60 200 K Move up 3 square & 4-way hit
069 KingMan4 ***** ----- 72 240 K Move up 3 square & 4-way hit
070 MistMan *** ----- 68 90 M Appears from most & attacks
071 MistMan2 **** ----- 71 110 M Appears from most & attacks
072 MistMan3 ***** ----- 74 130 M Appears from most & attacks
073 MistMan4 ***** ----- 77 150 M Appears from most & attacks
074 BowlMan *** ----- 80 100 B Lines up pins for a strike!
075 BowlMan2 **** ----- 82 120 B Lines up pins for a strike!
076 BowlMan3 ***** ----- 84 140 B Lines up pins for a strike!
077 BowlMan4 ***** ----- 86 160 B Lines up pins for a strike!
078 DarkMan *** ----- 72 30 D Creates 3 caves in enmy area
079 DarkMan2 **** ----- 76 30 D Creates 3 caves in enmy area
080 DarkMan3 ***** ----- 80 30 D Creates 3 caves in enmy area
081 DarkMan4 ***** ----- 84 30 D Creates 3 caves in enmy area
082 JapanMan *** ----- 82 40 Y Multiple attacks w/ spear
083 JapanMn2 **** ----- 85 45 Y Multiple attacks w/ spear
084 JapanMn3 ***** ----- 88 50 Y Multiple attacks w/ spear
085 JapanMn4 ***** ----- 91 55 Y Multiple attacks w/ spear
086 Punk ???? ----- 92 180 P Spins and smashes enemies

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|017|BublSide|Defeat Shrimpy3 in Undernet 2, Undernet 3
|018|HeatShot|Defeat Spikey in Doghouse cmp
|019|Heat-V |Defeat Spikey2 in Doghouse cmp, Undernet 1, Undernet 3
|020|HeatSide|Defeat Spikey3 in Doghouse cmp, Undernet 1, Undernet 3
|021|MiniBomb|In your first folder
|022|SnglBomb|Defeat Beetle in Beach 1
|023|DublBomb|Defeat Deetle in Beach 1, Beach 2
|024|TrplBomb|Defeat Geetle in Secret 1, Secret 2
|025|CannBall|Defeat HardHead in Hospital network
|026|IceBall |Defeat ColdHead in Secret 1 or equip fish and go to Hades Isle
|027|LavaBall|Equip OilBody and go to the door comp in SciLab
|028|BlkBomb1|White program in Hades Isle
|029|BlkBomb2|White program in Undernet 2
|030|BlkBomb3|BugFrag Trader in Yoka 1
|031|Sword |In your first folder
|032|WideSwrđ|In your first folder
|033|LongSwrđ|Defeat Swordy in SciLab 1, SciLab 2
|034|FireSwrđ|Defeat Swordy2 in Beach 2
|035|AquaSwrđ|Defeat Swordy3 in Undernet 2, Secret 1, Secret 3
|036|ElecSwrđ|Shop in ACDC Square
|037|BambSwrđ|Shop in Yoka Square
|038|CustSwrđ|Shop in ACDC Square
|039|VarSwrđ |Shop in Beach Square
|040|AirSwrđ |Shop in Under Square
|041|StepSwrđ|Finish Job# 24
|042|StepCros|BugFrag Trader in Undernet 2
|043|Slasher |Finish Job# 5
|044|ShockWav|Defeat Mettaur in ACDC 1, ACDC 2, ACDC 3
|045|SonicWav|Defeat Mettaur2 in Beach 1, Yoka 1, Yoka 2
|046|DynaWave|Defeat Mettaur3 in Undernet4,Undernet6,Undernet7,Secret1,Secre2
|047|BigWave |Defeat Mettaur2 in Undernet 4,6,7, Secret 1,2 (Custom Style)
|048|GutPunch|White Program in Dex's PC
|049|GutStrgt|Vending Comp in Beach Area
|050|GutImpct|BugFrag Trader in Yoka 1
|051|DashAtk |Defeat Fishy in SciLab 1, SciLab 2
|052|Burner |Defeat Fishy2 in Yoka 2
|053|Condor |Defeat Fishy3 in Undernet 2, undernet 3, Undernet 4, Undernet 7
|054|Burning |Defeat Fishy2 in Yoka 2 (Custom Style)
|055|ZapRing1|Defeat Bunny in ACDC 2, ACDC 3
|056|ZapRing2|Defeat TuffBunny in Undernet 6
|057|ZapRing3|Defeat MegaBunny in WWW Comp
|058|IceWave1|Defeat Pengi in Yoka2
|059|IceWave2|Defeat Pengu in SciLab Vending Machine
|060|IceWave3|Equip fish and defeat Penga in HospComp 5
|061|Yo-Yo1 |Defeat Yorts in Beach 1, Beach 2
|062|Yo-yo2 |Defeat Yurt in Undernet 3
|063|Yo-yo3 |Defeat Yart in Secret 1
|064|AirStrm1|Defeat SnowBlow in Beach 1, Beach 2
|065|AirStrm2|Defeat LowBlow in Undernet 6
|066|AirStrm3|Defeat MoBlow in Secret 2
|067|Arrow1 |Defeat EleBee in WWW Comp
|068|Arrow2 |Defeat EleWasp in Secret 2
|069|Arrow3 |Equip Battery and defeat Elehornet in Prncpl's PC
|070|Ratton1 |Defeat Ratton in SciLab 1
|071|Ratton2 |Defeat Ratton2 in Undernet 4, Undernet 5, Undernet 7
|072|Ratton3 |Defeat Ratton3 in Secret 1
|073|FireRatn|Locked program in DNN BattleComp
|074|Wave |Defeat Jelly in WWW Comp
|075|RedWave |Defeat HeatJelly in Undernet 7
|076|MudWave |Defeat ErthJelly in Secret 2

077 Tornado	Shop in SciLab Square
078 Spice1	Defeat Mushy in BedComp
079 Spice2	Defeat Mashy in BedComp
080 Spice3	Defeat Moshy in Secret
081 Shake1	Defeat Heavy in Undernet 5
082 Shake2	Defeat Heavier in WallComp
083 Shake3	Defeat Haviest in Secret 3
084 NoBeam1	Defeat N.O-1 in Secret 1
085 NoBeam2	Defeat N.O-2 in Secret 2
086 NoBeam3	Defeat N.O-3 in Secret 3
087 Hammer	White program in Zoo Comp 4
088 Geyser	Locked program in Zoo Hidden comp
089 Rope1	Defeat Viney in Hospital Comp
090 Rope2	Defeat Viner in Undernet 6
091 Rope3	Equip Jungle and defeat Vinest in WWW Comp
092 Boomer1	Defeat Boomer in ACDC 2, SciLab 1, SciLab 2
093 Boomer2	Defeat Gloomer in Undernet 4, Undernet 5, Undernet 7
094 Boomer3	Defeat Doomer in Secret 1, Secret 2
095 PoisMask	Defeat PuffBall in Undernet
096 PoisFace	Defeat PoofBall in HospComp
097 RockArm1	Defeat Quaker in SciLab 1, SciLab 2
098 RockArm2	Defeat Shaker in Beach 2, Undernet 5
099 RockArm3	Defeat Breaker in Secret 3
100 CrsShld1	Defeat Dominerd in Undernet 4
101 CrsShld2	Defeat Dominerd2 in WWW Comp
102 CrsShld3	Defeat Dominerd3 in Secret 3
103 Magnum1	Defeat Basher in WWW Comp
104 Magnum2	Defeat Smasher in Secret 3
105 Magnum3	Equip OilBody and defeat Trasher in Tank Comp
106 Plasma1	Defeat Plasma in Prncpl's PC
107 Plasma2	Defeat PlasmaBl1 in WWW Comp
108 Plasma3	Defeat PlasmaGlb in Secret
109 RndmMetr	Defeat Metrid in Undernet 1
110 HoleMetr	Defeat Metro in WWW Comp
111 ShotMetr	Defeat Metrodo in Secret 1
112 Needler1	Defeat Needler in HospComp
113 Needler2	Defeat Nailer in TankComp
114 Needler3	Defeat Needlest in Secret 3
115 Totem1	Defeat Totem in HospComp
116 Totem2	Defeat Totam in Undernet 5
117 Totem3	Defeat Totun in Secret 1
118 Sensor1	Defeat KillerEye in Undernet 1, Undernet 2
119 Sensor2	Defeat DemonEye in Undernet 6
120 Sensor3	Defeat JokerEye in Secret 1
121 MetaGel1	Defeat Slimer in Hosp Vending machine
122 MetaGel2	Defeat Slimer in Yoka 1, Yoka 2
123 MetaGel3	Defeat Slimest in Secret
124 Pawn	Shop in Undernet 4
125 Knight	Shop in UnderSquare
126 Rook	Trade "HoleMetr H" for "Rook F" in Editing Room
127 Team1	Defeat Teamy in Control Panel
128 Team2	Defeat Teamy in Control Panel
129 TimeBomb	Shop in SciLab Square
130 Mine	Higsby Shop
131 Lance	White program in Undernet 3
132 Snake	Higsby will give you this chip
133 Guard	Defeat Mettaur1, Mettaur 2, Mettaur 3 in ACDC 1, Beach 1
134 PanlOut1	In the starting folder
135 PanlOut3	White program in ACDC 3
136 PanlGrab	Shop in ACDC Square

137	AreaGrab	Shop in Yoka Square	
138	GrabBack	White program in SciLab 2	
139	GrabRvng	Finish Job# 17	
140	RockCube	Shop in SciLab Square	
141	Prism	Win gambling in SciLab Vending machine	
142	Wind	Defeat WindBox in Yoka 2	
143	Fan	Defeat VacuumFan in Secret 1	
144	Fanfare	Defeat Trumpy in Beach 1, Beach 2	
145	Discord	Defeat Tuby in Undernet 6	
146	Timpani	Defeat Piccolo in WWW Comp	
147	Recov10	Shop in ACDC 2	
148	Recov30	White program in Zoo Comp 3	
149	Recov50	White program in Beach 2	
150	Recov80	Higsby shop	
151	Recov120	White program in Hosp Comp 1	
152	Recov150	White program in WWW Comp	
153	Recov200	White program in Undernet 4	
154	Recov300	Finish Job# 25	
155	Repair	White program in Yai's phone	
156	SloGauge	Finish Job# 13	
157	FstGauge	Finish Job# 20	
158	Panic	Locked program in ACDC 1	
159	Geddon1	White program in Zoo Comp	
160	Geddon2	Under plant in Hosp Comp 3	
161	Geddon3	White program in Secret 1	
162	CopyDmg	White program in Zoo Comp 2	
163	Invis	Shop in ACDC Square	
164	Shadow	Defeat Shadow in Secret 2	
165	Mole1	Defeat Momogra in Hades Isle	
166	Mole2	Defeat Momogro in undernet 7	
167	Mole3	Defeat Momogru in Secret 3	
168	AirShoes	White program in door comp	
169	Barrier	Shop in ACDC 2	
170	Barr100	In Hosp Comp 4	
171	Barr200	Qiuz King in Hospital	
172	Aura	White program in Undernet 6	
173	NrthWind	Shop in Secret 2	
174	Mettaur	Catch the virus and get it in the Virus Lab	
175	Bunny	Catch the virus and get it in the Virus Lab	
176	Spikey	Catch the virus and get it in the Virus Lab	
177	Swordy	Catch the virus and get it in the Virus Lab	
178	Jelly	Catch the virus and get it in the Virus Lab	
179	Mushy	Catch the virus and get it in the Virus Lab	
180	Momogra	Catch the virus and get it in the Virus Lab	
181	KillrEye	Catch the virus and get it in the Virus Lab	
182	Scutt1st	Catch the virus and get it in the Virus Lab	
183	Hole	White program in Secret 3	
184	HolyPanl	Defeat BrushMan in Undernet 5	
185	LavaStge	Match will give you this chip	
186	IceStge	Use FireSwrd P to trade with the guy in front of Ura Inn	
187	GrassStg	Shop in Beach Square	
188	SandStge	Undernet 5, behind the DesertMan Cube.	
189	Met1Stge	Shop in ACDC Square	
190	Snctuary	White program in Secret 3	
191	AntiDmg	Shop in SciLab Square	
192	AntiSwrđ	Use Shadow J to trade with the man in DNN Editting room	
193	AntiNavi	White program in Secret 2	
194	AntiRecv	Finish Job# 14	
195	Ath+10	Shop in ACDC 2	
196	Fire+30	White program in Lion head	

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|197|Aqua+30 |Finish Job# 9
|198|Elec+30 |BugFrag Trader in Undernet 2
|199|Wood+30 |BugFrag Trader in Yoka 1
|200|Navi+20 |BugFrag Trader in Undernet 2
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Mega Chip

ID	Name	Location
001	Muramasa	Enter 50098263 as NumberMan Code
002	HeroSwrd	Enter 03284579 as NumberMan Code
003	ZeusHamr	Use GrabBack K and trade it with woman at Hades Isle
004	StandOut	Higsby's Shop
005	Salamndr	Enter 65497812 as NumberMan Code
006	WatrLine	Higsby's Shop
007	Fountain	Enter 88543997 as NumberMan Code
008	Ligtning	Higsby's Shop
009	Bolt	Enter 54390805 as NumberMan Code
010	GaiaSwrd	Higsby's Shop
011	GaiaBlad	Enter 33157825 as NumberMan Code
012	Meteors	BugFrag Trader in Undernet 2
013	Guardian	White program in Undernet 7
014	Anubis	Higsby's Shop
015	GodStone	BugFrag Trader in Undernet 2
016	OldWood	Shop in Under Square
017	Jealousy	DNN Editting Comp
018	Poltrgst	Basement of hospital
019	LifeAura	Defeat Scuttle in Secret 3
020	FullCust	BugFrag Trader in Undernet 2
021	Atk+30	Shop in Undernet 4
022	Navi+40	Quiz Master on Hades Isle
023	Roll	Mayl will give you this chip
024	Roll2	Mayl will give you this chip
025	Roll3	Mayl will give you this chip
026	GutsMan	Defeat this navi and get high busting level
027	GutsMan2	Defeat this navi and get high busting level
028	GutsMan3	Defeat this navi and get high busting level
029	GutsMan4	Defeat this navi and get high busting level
030	ProtoMan	Defeat this navi and get high busting level
031	ProtoMn2	Defeat this navi and get high busting level
032	ProtoMn3	Defeat this navi and get high busting level
033	ProtoMn4	Defeat this navi and get high busting level
034	FlashMan	Defeat this navi and get high busting level
035	FlashMn2	Defeat this navi and get high busting level
036	FlashMn3	Defeat this navi and get high busting level
037	FlashMn4	Defeat this navi and get high busting level
038	BeastMan	Defeat this navi and get high busting level
039	BeatsMn2	Defeat this navi and get high busting level
040	BeatsMn3	Defeat this navi and get high busting level
041	BeatsMn4	Defeat this navi and get high busting level
042	BubblMan	Defeat this navi and get high busting level
043	BubblMn2	Defeat this navi and get high busting level
044	BubblMn3	Defeat this navi and get high busting level
045	BubblMn4	Defeat this navi and get high busting level
046	DesrtMan	Defeat this navi and get high busting level
047	DesrtMn2	Defeat this navi and get high busting level
048	DesrtMn3	Defeat this navi and get high busting level
049	DesrtMn4	Defeat this navi and get high busting level

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|050|PlantMan|Defeat this navi and get high busting level
|051|PlantMn2|Defeat this navi and get high busting level
|052|PlantMn3|Defeat this navi and get high busting level
|053|PlantMn4|Defeat this navi and get high busting level
|054|FlamMan |Defeat this navi and get high busting level
|055|FlamMan2|Defeat this navi and get high busting level
|056|FlamMan3|Defeat this navi and get high busting level
|057|FlamMan4|Defeat this navi and get high busting level
|058|DrillMan|Defeat this navi and get high busting level
|059|DrillMn2|Defeat this navi and get high busting level
|060|DrillMn3|Defeat this navi and get high busting level
|061|DrillMn4|Defeat this navi and get high busting level
|062|MetalMan|Defeat this navi and get high busting level
|063|MetalMn2|Defeat this navi and get high busting level
|064|MetalMn3|Defeat this navi and get high busting level
|065|MetalMn4|Defeat this navi and get high busting level
|066|KingMan |Defeat this navi and get high busting level
|067|KingMan2|Defeat this navi and get high busting level
|068|KingMan3|Defeat this navi and get high busting level
|069|KingMan4|Defeat this navi and get high busting level
|070|MistMan |Defeat this navi and get high busting level [WHITE VERSION ONLY]
|071|MistMan2|Defeat this navi and get high busting level [WHITE VERSION ONLY]
|072|MistMan3|Defeat this navi and get high busting level [WHITE VERSION ONLY]
|073|MistMan4|Defeat this navi and get high busting level [WHITE VERSION ONLY]
|074|BowlMan |Defeat this navi and get high busting level [BLUE VERSION ONLY]
|075|BowlMan2|Defeat this navi and get high busting level [BLUE VERSION ONLY]
|076|BowlMan3|Defeat this navi and get high busting level [BLUE VERSION ONLY]
|077|BowlMan4|Defeat this navi and get high busting level [BLUE VERSION ONLY]
|078|DarkMan |Defeat this navi and get high busting level
|079|DarkMan2|Defeat this navi and get high busting level
|080|DarkMan3|Defeat this navi and get high busting level
|081|DarkMan4|Defeat this navi and get high busting level
|082|JapanMan|Defeat this navi and get high busting level
|083|JapanMn2|Defeat this navi and get high busting level
|084|JapanMn3|Defeat this navi and get high busting level
|085|JapanMn4|Defeat this navi and get high busting level
|086|Punk     |rumor: get wristband and equip collect then defeat punk

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|                                     Giga Chip
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| ID| Name | Location
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|001|FoldrBak|BugFrag Trader in Undernet 3 [BLUE VERSION ONLY]
|002|BassGS  |? ? ? ? ?
|003|DarkAura|Win all the time trial challenge [BLUE VERSION ONLY]
|004|DeltaRay|Netbattle with a friend and get S rank [BLUE VERSION ONLY]
|005|AlphArm0|Defeat AlphaOmega and get all stars [BLUE VERSION ONLY]
|006|GutsMan5|Defeat this navi and get high busting level
|007|ProtoMn5|Defeat this navi and get high busting level
|008|FlashMn5|Defeat this navi and get high busting level
|009|BeastMn5|Defeat this navi and get high busting level
|010|BubblMn5|Defeat this navi and get high busting level
|011|DesrtMn5|Defeat this navi and get high busting level
|012|PlantMn5|Defeat this navi and get high busting level
|013|FlamMan5|Defeat this navi and get high busting level
|014|DrillMn5|Defeat this navi and get high busting level
|015|MetalMn5|Defeat this navi and get high busting level
|016|KingMan5|Defeat this navi and get high busting level

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11 Z-Step1	StepSwordL StepSwordM StepSwordN	-----	Unlimited StepSword for
	StepSwordM StepSwordN StepSwordO	-----	5 sec
	StepSwordN StepSwordO StepSwordP	-----	
12 Z-Step2	StepCrosP StepCrosQ StepCrosR	-----	Unlimited StepCros for
	StepCrosQ StepCrosR StepCrosS	-----	5 sec
	StepCrosR StepCrosS StepCrosT	-----	
13 BubSprd	Bubbler C Bub-V D BulbSideE	-----	Attks w/ spreading
	Bubbler D Bub-V E BublSideF	-----	bubbles!
	Bubbler E Bub-V F BublSideG	-----	
14 HeatSprd	HeatShotH Heat-V I HeatSideJ HeatShotJ	-----	Attks w/ spreading
	HeatShotI Heat-V J HeatSideK Heat-V J	-----	fireball!
	HeatShotJ Heat-V K HeatSideL HeatSideJ	-----	
15 H-Burst	SpreaderM SpreaderN SpreaderO	-----	Creates a giant
	SpreaderN SpreaderO SpreaderP	-----	Explosion
	SpreaderO SpreaderP SpreaderQ	-----	
16 LifeSword	Sword E Sword L Sword Y	-----	Swings a huge 2x3 sword
	WideSwordE WideSwordL WideSwordY	-----	!
	LongSwordE LongSwordL LongSwordY	-----	
17 ElemSword	FireSwordN FireSwordP	-----	Wide sword contains 4
	AquaSwordN AquaSwordP	-----	elements
	ElecSwordN ElecSwordP	-----	
	BambSwordN BambSwordP	-----	
18 EvilCut	StepSwordP	-----	Step up 2 & make 4
	HeroSwordP	-----	attacks!
	StepCrosP	-----	
19 HyperRat	Ratton A Ratton C Ratton F	-----	A giant Ratton charges!
	Ratton A Ratton C Ratton F	-----	
	Ratton A Ratton C Ratton F	-----	
20 TimeBomb+	TimeBombJ TimeBombK TimeBombL	-----	Sets Time Bomb in enemy
	TimeBombK TimeBombL TimeBombM	-----	area
	TimeBombL TimeBombM TimeBombN	-----	
21 GelRain	MetaGel1B MetaGel2E MetaGel3S	-----	Gel steals squares
	MetaGel1C MetaGel2F MetaGel3T	-----	
	MetaGel1D MetaGel2G MetaGel3U	-----	
22 EverCrse	CrsShld1C CrsShld1L	-----	Shield chases enemies
	CrsShld2C CrsShld2L	-----	
	CrsShld3C CrsShld3L	-----	
23 MomQuake	RockCube*	-----	Awakens Mother Earth!
	RockCube*	-----	
	GodStoneS	-----	
24 PoisPhar	PoisMaskA	-----	Pharaoh generates
	PoisFaceA	-----	poison
	Anubis A	-----	
25 BodyGrd	AntiDmg M	-----	Bodyguard takes out
	AntiNaviM	-----	enemies

12. Bag - A bag forgotten by a customer at Higsby's Careful!
Location - Guest Room in Ura Inn.
13. OrderSys - This is a system for ordering chips from suppliers.
Location - Business man in ACDC Station.
14. PresData - The beginnings of a compression program. We can't install it.
Location - Computer of Dad's Lab.
15. Needle - It's the only tool that can smash BubbleMan's door!
Location - In Yoka 1.
16. DataDisk - This disk contains dad's research data! Take it to him soon!
Location - Your mother will give this to you.
17. Pet Case - It's the PET case dad gave us! It's really strong!
Location - Your father will give this to you.
18. HadesKey - This key opens the door to the Victory Data!
Location - In Cyber World of Hades Isle.
19. VictData - Whoever gets this data wins the N1 Grand Prix prelims!
Location - In Cyber World of Hades Isle.
20. InsrData - This data holds health info about all the students!
Location - Huge white platform in ACDC 2.
21. TickStub - This is half of a map, drawn by hand in crayon.
Location - The man in ACDC park will give you this during Job #10.
22. Tally - looks like a pass to somewhere. It feels evil, somehow...
Location - Finish Job #12 and talk to the man at TV Stn Lobby.
23. Tea - This is the tea that Yai wants!
Location - Buy it at the vending machine in Hosp Lobby.
24. BsmntKey - This key opens the basement of Seaside Hospital!
Location - Nurse in Hospital Lobby will give you this.
25. FireData - Match gave us this data. It looks like it can start a fire!
Location - Match will give you this.
26. HeatData - Match gave us this data. It's really hot ...Ouch!
Location - Match will give you this.
27. FlamData - Match gave us this data. It's extremely hot!
Location - Match will give you this.
28. Rank 10 - This data proves that we are ranked 10th place!
Location - Navi in Hades Isle will give you this.
29. Rank 9 - This data proves that we are ranked 9th place!
Location - Navi in Hosp Comp 2 will give you this.
30. Rank 8 - This data proves that we are ranked 8th place!
Location - Navi in Undernet 3 where you fought FlamMan will give you this.
31. Rank 7 - This data proves that we are ranked 7th place!
Location - Navi in Prncp's PC 2 will give you this.
32. Rank 3 - This data proves that we are ranked 3rd place!
Location - CopyMan in Undernet4 will give you this.
33. Rank 2 - This data proves that we are ranked 2nd place!
Location - BowlMan in NetBattl Cmp.
34. Origami - It's an origami bird that we took from the hospital.
Location - Feather hanging on the wall in Hospital room.
35. GigFreez - This is known as the "Forbidden Program". Use it for Alpha...?
Location - The other side of UnderSquare.
36. OfclPass - This gives you the same rights as an Official NetBattler!
Location - ProroMan will give you this in SciLab.
37. DadsNote - A letter from dad! It says...
"I need to research Alpha. Sorry for worrying you!"
Location - Vase in Hospital Room.
38. CardKey - It looks like a key to some lock... But I wonder which one?
Location - Vase in Hospital Room.
39. Aspirin - It's a painkiller! We need to get it to dad!
Location - Your mother will give you this.
40. ID-DataA - This key opens a lock in the WWW security robot!
Location - In WWW Comp 1.
41. ID-DataB - This key opens a lock in the WWW security robot!

Boomer [070HP] - Boomer1 H
Canodumb [060HP] - Cannon C Cannon E
Quaker [080HP] - RockArm1 H RockArm1 O
Ratty [040HP] - Ratton1 F

=[SciLab 2]=

Fishy [090HP] - DashAtk G
Boomer [070HP] - Boomer1 H Boomer1 T
Quaker [080HP] - RockArm1 O
Swordy [090HP] - LongSwrd E

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| #####          #####          #####          #####          #####          ##### |
| #####          #####          #####          #####          #####          ##### |
| #####          #####          #####          #####          #####          ##### |
| #####          #####          #####          #####          #####          ##### |
| #####          #####          #####          #####          #####          ##### |
| #####          #####          #####          #####          #####          ##### |
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=[Yoka 1]=

Shrimp [100HP] - Bubbler C Bubbler E
Slimer2 [090HP] - MetaGell1 B MetaGell1 C MetaGell1 D
Mettaur2 [060HP] - SonicWav I SonicWav S Guard *

=[Yoka 2]=

Shrimp [100HP] - Bubbler C Bubbler E
Slimer2 [090HP] - MetaGell1 B MetaGell1 D
WindBox [100HP] - Wind *
Canodumb2 [090HP] - HiCannon K
Mettaur2 [060HP] - SonicWav S Guard *
Pengi [080HP] - IceWavel W
Fishy2 [090HP] - Burner B

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| #####          #####          #####          #####          #####          ##### |
| ##          ##          ##          ##          ##          ##          ##          ## |
| #####          #####          #####          #####          #####          ##### |
| ##          ##          ##          #####          ##          ##          ##          ## |
| ##          ##          ##          #####          ##          ##          ##          ## |
+-----+
```

=[Beach 1]=

Fishy [090HP] - DashAtk G DashAtk Z
Mettaur2 [060HP] - SonicWav S Guard *
Deetle [130HP] - DublBomb K
Beetle [090HP] - SnglBomb H
SnowBlow [100HP] - AirStrm1 A AirStrm1 F
Trumpy [090HP] - Fanfare G Fanfare Y
Yort [120HP] - Yo-Yo1 F Yo-Yo1 G

=[Beach 2]=

Swordy2 [140HP] - FireSwrd P FireSwrd N
Trumpy [090HP] - Fanfare G Fanfare Y
Yort [120HP] - Yo-Yo1 G
Shaker [140HP] - RockArm2 M RockArm2 V
SnowBlow [100HP] - AirStrm1 F
Deetle [130HP] - DublBomb C
Fishy [090HP] - DashAtk G

```
+-----+
| #          #          ##          #          #####          #####          #####          ##          ##          #####          #####          |
+-----+
```

```

| ## ## #### ## ## # ## # ## ## ## ## ##
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|##### # ### ##### ##### ## # ## ## ##### ##
+-----+

```

= [Undernet 1] =

```

KillerEye [140HP] - Sensor1 C Sensor1 O
Slimey [150HP] - MetaGel F MetaGel2 G
Spikey2 [140HP] - Heat-V I
Spikey3 [190HP] - HeatSide J HeatSide K HeatSide L
Shrimpy2 [130HP] - Bub-V D Bub-V E
Fishy3 [240HP] - Condor S
Metrid [150HP] - RndMetr I RndMetr V

```

= [Undernet 2] =

```

Metrid [150HP] - RndmMetr E RndmMetr V
Canodumb2 [090HP] - HiCannon K
Swordy3 [220HP] - AquaSword A AquaSword N AquaSword T
TuffBubby [100HP] - ZapRing2 R ZapRing2 W
KillerEye [140HP] - Sensor1 O
Shrimpy2 [130HP] - Bub-V E
Shrimpy3 [160HP] - BublSide E BublSide D BublSide F BublSide G
Fishy3 [240HP] - Condor I Condor S

```

= [Undernet 3] =

```

Yurt [160HP] - Yo-Yo2 I Yo-Yo2 K
Spikey2 [140HP] - Heat-V F Heat-V I
Spikey3 [190HP] - HeatSide J HeatSide K
Volcano [130HP] - LavaCan1 A LavaCan1 S LavaCan1 V
Fishy3 [240HP] - Condor S Condor I
Deetle [130HP] - DublBomb C
Swordy2 [140HP] - FireSword P FireSword N

```

= [Undernet 4] =

```

Mettaur3 [120HP] - DynaWave Q DynaWave T Guard *
Dominerd [100HP] - CrsShld1 L CrsShld1 H
Fishy3 [240HP] - Condor S
Ratty2 [100HP] - Ratton2 C Ratton2 O Ratton2 F
BrushMan [120HP] - HolyPan1 R
Gloomer [140HP] - Boomer2 K Boomer2 N

```

= [Undernet 5] =

```

Heavy [100HP] - Shake1 U Shake1 G
BrushMan [120HP] - HolyPan1 R HolyPan1 E
Shaker [140HP] - RockArm2 M RockArm2 V
Mettaur3 [120HP] - Guard *
Gloomer [140HP] - Boomer2 N Boomer2 K
Ratty2 [100HP] - Ratton2 C Ratton2 F Ratton2 O

```

= [Undernet 6] =

```

LowBlow [140HP] - AirStrm2 M AirStrm2 H
TuffBunny [100HP] - ZapRing2 R ZapRing2 B ZapRing2 W
Totam [160HP] - Totem2 Z Totem2 E
DemonEye [190HP] - Rope2 U
Viner [160HP] - Sensor2 G Sensor2 H
Tuby [150HP] - Discord N Discord D
Mettaur3 [120HP] - DynaWave Q Guard *

```

= [Undernet 7] =

```

Fishy3 [240HP] - Condor I Condor S

```

Tuby [150HP] - Discord N
 TuffBunny[100HP] - ZapRing2 W ZapRing2 R
 Gloomer [140HP] - Boomer2 N Boomer2 K
 Mettaur3 [120HP] - DynaWave T DynaWave Q Guard *
 Shrimpy3 [160HP] - BublSide G BublSide E
 Ratty2 [100HP] - Ratton2 C Ratton2 O
 HeatJelly[220HP] - RedWave F
 Slimey [150HP] - MetaGel2 G MetaGel2 E MetaGel2 F

```

+-----+
| ##### |#####|#####|#####|#####|#####|#####|
| ###   ##  ##   ###   ###  ##   ##   ##   ##   ##   |
| ###   ##   ##   #   ##   ###   ##   #   ##   |
| ##### |#####|##   |#####|#####|##   |
|   ##   ##   ##   #   ##   ##   ##   ##   ##   |
|##     ##  ##   ##   ###  ##   ##   ##   ##   ##   |
| ##### |#####|#####|##   ###  #####|##   |
+-----+

```

= [Secret 1] =

Totun [250HP] - Totem3 Q Totem3 N
 Heaviest [200HP] - Shake3 R Shake3 T
 Metrodo [250HP] - ShotMetr D ShotMetr S
 ColdHead [150HP] - IceBall M
 Yart [210HP] - Yo-Yo3 O
 Mettaur3 [120HP] - DynaWave Q DynaWave T Guard *
 Geetle [170HP] - TrplBomb I TrplBomb P
 Eleglobe [200HP] - Plasma3 I
 Ratty3 [160HP] - Ratton3 F Ratton3 F Ratton3 R
 Swordy3 [220HP] - AquaSwrd A
 VacuumFan[100HP] - Fan *
 JokerEye [240HP] - Sensor3 J
 Doomer [180HP] - Boomer3 P Boomer3 U

= [Secret 2] =

Volcaner [180HP] - LavaCan2 M LavaCan2 F
 Volcano [130HP] - Lavacan1 S LavaCan1 A
 Mettaur3 [120HP] - DynaWave Q DynaWave T Guard *
 Shadow [130HP] - Shadow Q Shadow J
 EleWasp [130HP] - Arrow2 S Arrow2 U Arrow2 Z
 Doomer [180HP] - Boomer3 U Boomer3 P
 N.O-2 [160HP] - NoBeam2 I
 Smasher [200HP] - Magnum2 N Magnum2 O
 Metrodo [250HP] - ShotMetr D
 Geetle [170HP] - TrplBomb I
 MoBlow [180HP] - AirStrm3 N

= [Secret 3] =

N.O-3 [200HP] - NoBeam3 W
 Shrimpy3 [160HP] - BublSide G
 Scuttlest [200HP] - LifeAura D
 Scuttler [300HP] - LifeAura D
 Scuttle [300HP] - LifeAura D
 Scutz [300HP] - LifeAura D
 Breaker [240HP] - RockArm3 I RockArm3 L
 Swordy3 [220HP] - AquaSwrd N AquaSwrd A
 Fishy [240HP] - Condor I Condor S
 Tromby [200HP] - Timpani Q Timpani U
 Spiker [200HP] - Needler3 Z
 Dominerd3 [220HP] - CrdShld3 C
 Momogre [180HP] - Mole3 L Mole3 E

O=====O

=====O=Mod Tools FAQ=O=====

O=====O

Note: You can buy a ModTools at Beash St. near the metroline station.

```

+-----+
| A B C D E F G H I J K L M N O |
| P Q R S T U V W X Y Z 1 2 3 OK |
+-----+

```

O=====O

=====O=Special Codes=O=====

O=====O

Note: you can get effect of a program even you do not equip it if you use the mod codes below.

O-----O

Code	Effect	Side effect
KTEIUE2D	SuperArmor	No side effect
SI1IEMGO	BreakBuster	Custom chips -2
JDKGJ1U2	MegaFolder1	No side effect
3DIVNEIQ	MegaFolder2	Custom gauge -1
URY33RRO	MegaFolder3	If you move, your panels will turn to poison
FFIM1OWE	MegaFolder4	If you move, your panels will turn to poison
SKFBM3UW	MegaFolder5	If you move, your panels will turn to poison
ZBKD1UEW	Block	No side effect
EIR3BM3I	Shield	No side effect
SK13EO1M	Reflect	Custom chips -1
GKHU1KHI	ShadowShoes	No side effect
PEOTIR2G	FloatShoes	No side effect
UIEU2NGO	SneakRun	No side effect
ZN3UDOIQ	AirShoes	Custom chips -1
L3KJGUEO	Antidamage	Custom chips -1
SKJGURN2	Undershot	No side effect
XBCJF2RI	FastGauge	Custom chips -2
SJH1UEKA	HumorSense	No side effect
JIEU1AWT	HP +100	No side effect
U2IEOSKW	HP +150	No side effect
ASK3IETN	HP +200	No side effect
SIE1TMSD	HP +250	No side effect
SEIUT1NG	HP +300	No side effect
GJHURIE2	HP +350	No side effect
AWE3ETSW	HP +400	Custom chips -1
3MZNBXH1	HP +450	Custom chips -1
2YTIWOAM	HP +500	Custom chips -1
O3IUTNWQ	HP +550	Custom chips -1
ZMJ1IGIE	HP +600	Custom chips -2
SRUEIT3A	HP +650	Custom chips -2
DMGEIO3W	HP +800	If you move, your panels will turn to poison
SM2UIROA	HP +900	If you move, your panels will turn to poison
CNJDU2EM	HP +1000	If you move, your panels will turn to poison

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=====O=Error Codes=O=====

O=====O

Note: If you get error after you press RUN command, put the codes suitable to the error.

O-----O

Error	Code	Block	Style
-------	------	-------	-------

A1	GYU20PZQ	SuperArmor	All	----	----
A2	3GKQ2RSQ	BreakBuster	All	----	----
A3	LO13ZXME	BreakCharge	All	----	----
B1	JHGIUTOP	SetGreen	All	----	----
B2	ALSK3W2R	SetIce	All	----	----
B3	Y2UOMNCB	SetLava	All	----	----
B4	1LSKUTOB	SetSand	All	----	----
B5	BM2KWIRA	SetMetal	All	----	----
B6	UTI3OMDH	SetHoly	All	----	----
C1	X2CD3KDA	Custom1	All	----	----
C2	UTIXM1LA	Custom2	All	----	----
E1	P2I3MSJL	MegaFolder1	All	----	----
E2	UTIR1SO2	MegaFolder2	All	----	----
F1	QSAO3C3L	Block	All	----	----
F2	NC1FKSA2	Shield	All	----	----
F3	ITA2CRWQ	Reflect	All	----	----
H1	A3DJMNB1	ShadowShoes	All	----	----
H2	UTIW2SMF	FloatShoes	All	----	----
H3	SK3LROT1	AntiDamage	All	----	----
G2C	TIS3LAEJ	GigaFolder1	Custom	Team	Ground
G2G	CVVDS2WR	GigaFolder1	Normal	Bug	----
G2S	TUIEO23T	GigaFolder1	Guts	Shield	Shadow
S2C	TU1AW2LL	HubBatch	Custom	Team	Ground
S2G	AX1RTDS3	HubBatch	Normal	Bug	----
S2S	F2AAFETG	HubBatch	Guts	Shield	Shadow
D2C	WS1FS1AQ	DarkLicense	Custom	Team	Ground
D2G	OI1UWMAN	DarkLicense	Normal	Bug	----
D2S	P3TOSIIS	DarkLicense	Guts	Shield	Shadow

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=====O=Error Effect=O=====

O=====O

Note: this is the list of effect if you get error or create glitches.

O-----O

Program	Level	Effect
SuperArmor	1	Forced to move upwards
SuperArmor	2	Forced to move downwards
SuperArmor	3	Confusion
BreakBuster	1	25% chance that MegaBuster cannot fire
BreakBuster	2	50% chance that MegaBuster cannot fire
BreakBuster	3	MetGuard will replace MegaBuster for 15 times
BreakCharge	1	Cubes replaces charged shot
BreakCharge	2	Water gun replaces charged shot
BreakCharge	3	Flower bouquet replaces charged shot
SetGrass	1	Panels on your battlefield become poison panels
SetIce	1	Panels on your battlefield become poison panels
SetLava	1	Panels on your battlefield become poison panels
SetSand	1	Panels on your battlefield become poison panels
SetMetal	1	Panels on your battlefield become poison panels
SetHoly	1	Panels on your battlefield become poison panels
Custom1	1	Decrease 2 HP per second in battle
Custom1	2	Decrease 4 HP per second in battle
Custom1	3	Decrease 8 HP per second in battle
Custom2	1	Decrease 2 HP per second in battle
Custom2	2	Decrease 4 HP per second in battle

Custom2	3	Decrease 8 HP per second in battle	
MegaFolder1	1	Decrease 2 HP per second in battle	
MegaFolder1	2	Decrease 4 HP per second in battle	
MegaFolder1	3	Decrease 8 HP per second in battle	
MegaFolder2	1	Decrease 2 HP per second in battle	
MegaFolder2	2	Decrease 4 HP per second in battle	
MegaFolder2	3	Decrease 8 HP per second in battle	
Block	1	Forced to move upwards	
Block	2	Forced to move downwards	
Block	3	Confusion	
Shield	1	Forced to move upwards	
Shield	2	Forced to move downwards	
Shield	3	Confusion	
Reflect	1	Forced to move upwards	
Reflect	2	Forced to move downwards	
Reflect	3	Confusion	
ShadowShoes	1	Forced to move upwards	
ShadowShoes	2	Forced to move downwards	
ShadowShoes	3	Confusion	
FloatShoes	1	Forced to move upwards	
FloatShoes	2	Forced to move downwards	
FloatShoes	3	Confusion	
AntiDamage	1	Forced to move upwards	
AntiDamage	2	Forced to move downwards	
AntiDamage	3	Confusion	
Press	1	Decrease 2 HP per second in battle	
Press	2	Decrease 4 HP per second in battle	
Press	3	Decrease 8 HP per second in battle	
EnergyChange	1	Decrease 2 HP per second in battle	
EnergyChange	2	Decrease 4 HP per second in battle	
EnergyChange	3	Decrease 8 HP per second in battle	
Alpha	1	Decrease 2 HP per second in battle	
Alpha	2	Decrease 4 HP per second in battle	
Alpha	3	Decrease 8 HP per second in battle	
SneakRun	1	More viruses battle	
OilBody	1	no idea	
Fish	1	no idea	
Battery	1	no idea	
Jungle	1	no idea	
Collect	1	Get 50Z or 500Z only from battles	
AirShoes	1	Forced to move upwards	
AirShoes	2	Forced to move downwards	
AirShoes	3	Confusion	
Undershot	1	Forced to move upwards	
Undershot	2	Forced to move downwards	
Undershot	3	Confusion	
FastGauge	1	SloGauge effect	
Rush	1	no idea	
Beat	1	no idea	
Tango	1	no idea	
WeapLV+1	1	Cubes replaces charged shot	
WeapLV+1	2	Water gun replaces charged shot	
WeapLV+1	3	Flower bouquet replaces charged shot	
HP+100	1	Decrease 2 HP per second in battle	
HP+100	2	Decrease 4 HP per second in battle	
HP+100	3	Decrease 8 HP per second in battle	
HP+200	1	Decrease 2 HP per second in battle	
HP+200	2	Decrease 4 HP per second in battle	
HP+200	3	Decrease 8 HP per second in battle	
HP+300	1	Decrease 2 HP per second in battle	

HP+300	2	Decrease 4 HP per second in battle	
HP+300	3	Decrease 8 HP per second in battle	
HP+500	1	Decrease 2 HP per second in battle	
HP+500	2	Decrease 4 HP per second in battle	
HP+500	3	Decrease 8 HP per second in battle	
Reg+5	1	Decrease 2 HP when you open the Custom Menu in battle	
Attack+1	1	25% chance that MegaBuster cannot fire	
Attack+1	2	50% chance that MegaBuster cannot fire	
Attack+1	3	MetGuard will replace MegaBuster for 15 times	
Speed+1	1	25% chance that MegaBuster cannot fire	
Speed+1	2	50% chance that MegaBuster cannot fire	
Speed+1	3	MetGuard will replace MegaBuster for 15 times	
Charge+1	1	25% chance that MegaBuster cannot fire	
Charge+1	2	50% chance that MegaBuster cannot fire	
Charge+1	3	MetGuard will replace MegaBuster for 15 times	
BugStop	-	no glitches will be produced	
HumourSense	1	Forced to move upwards	
BlackMind	1	Forced to move upwards	
BlackMind	2	Forced to move downwards	
BlackMind	3	Confusion	
BusterMAX	1	The selected chips will be used immediately	
GigaFolder1	1	If you move, your panels will turn to poison	
HubBatch	1	Max HP - 50%	
DarkLicense	1	Custom chips -1	

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=====O=Compression Code=O=====

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NOTE: this code is extremely useful, you can compress all these program so they can become smaller. All you have to do is take the program that you want to compress and hold select then press the suitable codes to compress them.

O-----O

Program	Compression Code							
SuperArmor	Up	Right	Up	R	Up	Down	---	
BreakBuster	R	A	B	Down	L	L	---	
BreakCharge	B	A	Left	L	Up	B	---	
SetGreen	Down	R	R	Down	B	Left	---	
SetIce	A	Up	A	Up	Left	R	---	
SetLava	B	Right	Right	B	R	A	---	
SetSand	Left	A	A	B	Up	Left	---	
SetMetal	B	R	Right	Right	L	L	---	
SetHoly	A	B	R	R	Left	R	---	
Custom 1	Right	Right	Right	Up	Left	B	---	
Custom 2	A	Down	Up	Down	R	Down	---	
MegaFolder 1	Right	R	Down	R	L	Left	---	
MegaFolder 2	A	R	Down	Down	Right	Left	---	
Block	Down	B	Up	Down	A	Left	---	
Shield	Left	Right	Down	R	Down	R	---	
Reflect								
ShadowShoes	Up	Left	Right	L	Up	R	---	
FloatShoes	Left	Down	Left	Down	Left	L	---	
AntiDamage	L	Left	R	A	Right	Down	---	
SneakRun	R	L	B	Down	Down	Down	---	
Oil Body	Up	Right	A	A	R	Up	---	
Fish	L	R	Down	Up	Left	Right	---	
Battery	Right	R	Right	R	L	Left	---	
Jungle	A	R	Left	B	B	A	---	

Collect	B	Down	Right	R	Right	Right	---
AirShoes	Up	B	B	Down	A	R	---
UnderShot	Left	Up	B	L	Left	Up	---
FastGauge	B	Down	A	R	Left	R	---
Rush	L	A	Down	B	B	B	---
Beat	A	Down	A	A	R	A	---
Tango	A	Down	Left	L	L	R	---
Bug Stop	B	Down	Up	B	Down	B	---
Humor	Up	R	A	Left	Right	Right	---
BlackMind	Right	Left	Right	Down	R	Down	---
BusterMAX	Down	A	R	R	L	Left	Left
GigaFolder1	L	Down	A	Down	R	B	Up
HubBatch	B	Left	A	Down	Down	Up	L
DarkLicense	R	L	R	Down	Left	B	R

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=====O=Program FAQ=O=====

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Program	Shape	Compressed	Type	Color	Description
SprArmor	_	_	Solid	Red	You won't get pushed back!
	_ _	_ _			
	_ _	_ _			
	_ _	_			
BrakBust	_ _ _ _	_ _ _ _	Solid	Red	MegaBuster pierces guards!
	_ _ _ _	_ _ _ _			
	_ _ _	_ _			
	_	_			
BrakChrg	_	_	Solid	Orange	PwrAtks pierce guards!
	_ _ _	_ _		Red	
	_ _ _	_ _			
	_	_			
SetGreen	_	_	Solid	Green	Changes panels to grass!
	_ _ _	_ _			
	_ _ _	_ _			
	_	_			
SetIce	_	_	Solid	Green	Changes panels to ice!
	_ _ _	_ _			
	_ _ _	_ _			
	_	_			
SetLava	_ _	_ _	Solid	Green	Changes panels to lava!
	_ _	_ _			
	_ _	_ _			
	_ _ _ _	_ _ _			
	_ _ _ _	_ _ _			
SetSand	_	_	Solid	Green	Changes panels to sand!

ShdwShoe			Solid	Red	Walk safe on cracked blocks!
FlotShoe			Solid	Red	No effect from panel type!
AntiDmg			Solid	Red	When hit, B btn + Left hurls
					star
Press			Solid	White	Shrink in tight places!
EngyChng			Solid	White	Fire, water chips to energy!
Alpha			Solid	Pink	Find Alpha lurking in
					hallway!
SneakRun			Solid	Yellow	Weak enemy stops appearing!
OilBody			Solid	Yellow	Attracts Fire viruses!
Fish			Solid	Pink	Attracts Aqua viruses!
Battery			Solid	Yellow	Attracts Elec viruses!

HP+100			Block	White	Max HP +100!
		N O		Pink	
				Yellow	
		I M A G E			

HP+200			Block	White	Max HP +200!
		N O		Pink	
				Yellow	
		I M A G E			

HP+300			Block	White	Max HP +300!
		N O		Pink	
				Yellow	
		I M A G E			

HP+500			Block	White	Max HP +500!
		N O		Pink	
				Yellow	
		I M A G E			

Reg+5			Block	White	+5MB for chip capacity!
		N O		Pink	
				Yellow	
		I M A G E			

Atk+1			Block	White	MegaBuster atk +1!
		N O		Pink	
				Yellow	
		I M A G E			

Speed+1			Block	White	MegaBuster Speed +1!
		N O		Pink	
				Yellow	
		I M A G E			

Charge+1			Block	White	MegaBuster charge +1!
		N O		Pink	
				Yellow	
		I M A G E			

BugStop			Solid	White	Stop occurance of bugs

Humor			Solid	Pink	Install and try L Button!

BlckMind			Solid	White	Creates an evil disguise	
BustrMAX			Solid	Pink	Maximizes MegaBuster	
					abilities!	
GigFldr1			Solid	Purple	Hold 1 more GigaChip!	
HubBatc			Solid	Orange	Become one with your Navi!	
DarkLcns			Solid	Grey	Connect with dark denizens!	
0						0

Programs and way to get them.

- SprArmor - Upgrade Guts Style to Level 2 [red]
- BrakBust - Upgrade Guts Style to Level 3 [red]
- BrakChrg - A man near the shop in DNN lobby [orange]
- Upgrade Guts Style to Level 4 [red]
- SetGreen - Upgrade Ground Style to Level 2 [green]
- SetIce - Upgrade Ground Style to Level 3 [green]
- SetLava - Upgrade Ground Style to Level 4 [green]
- Setsand - NumberMan code [green]
- SetMetal - UnderSquare program shop [green]
- SetHoly - Upgrade Ground Style to Level 5 [green]
- Custom1 - Upgrade Custom Style to Level 3 [yellow]
- Upgrade Custom Style to Level 2 [blue]
- Custom2 - Upgrade Custom Style to Level 4 [blue]
- MegFldr1 - Upgrade Team Style to Level 3 [pink]
- Upgrade Team Style to Level 2 [green]
- MegFldr2 - Upgrade Team Style to Level 4 [green]
- Block - Upgrade Shield Style to Level 2 [blue]
- Shield - Upgrade Shield Style to Level 3 [blue]
- Reflect - Upgrade Shield Style to Level 4 [blue]
- ShdwShoe - Upgrade Shadow Style to Level 2 [red]
- FlotShoe - Upgrade Shadow Style to Level 3 [red]
- AntiDmg - Upgrade Shadow Style to Level 4 [red]
- Press - Program in SciLab Computer will give you this [white]
- EngyChng - Program in Hosp Comp 1 will give you [white]
- Alpha - Dad will e-mail you and give you [pink]
- SneakRun - Zoo Comp 3 in Yoka Zoo [yellow]
- OilBody - Hospital Comp 1 in Beach Hospital [yellow]

ZapRing1 A = Pralyzing electric ring atk!
 ZapRing1 A = Pralyzing electric ring atk!
 MetaGell C = Gel atk steals a panel!
 MetaGell C = Gel atk steals a panel!
 MetaGell C = Gel atk steals a panel!
 Boomer1 F = Boomerang encircles field
 Boomer1 F = Boomerang encircles field
 Boomer1 F = Boomerang encircles field
 Tornado T = An 8-hit tornado 2 sq ahead
 Tornado T = An 8-hit tornado 2 sq ahead
 Spicel S = Dangerous powder on all grass
 Spicel S = Dangerous powder on all grass
 Spicel S = Dangerous powder on all grass
 Plasmal J = Launches electric attack
 Plasmal J = Launches electric attack
 Plasmal J = Launches electric attack
 Burner Q = Envelops you in flame!
 LavaStge T = Changes all panls to lava
 IceStage G = Changes all panls to ice
 GrassStg * = Changes all panls to grass
 SandStge B = Changes all panls to sand
 Fire+30 * = +30 for Fire atk chip
 Aqua+30 * = +30 for Aqua atk chip
 Elec+30 * = +30 for Elec atk chip
 Wood+30 * = +30 for Wood atk chip
 FlashMan F = Flash atk paralyzes enemy
 BubblMan B = Fires several AquaShots
 BeastMan B = Claw atk 3 square ahead!
 FlamMan F = Flames burn all enemies!
 PlantMan P = Vines harm all enemies!

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=====O=PreFoldr=O=====

O=====O

Location : Purple navi in SciLab Square.

Ratton1 A = Crawling rat, turns once
 Ratton1 A = Crawling rat, turns once
 Ratton1 F = Crawling rat, turns once
 Ratton1 F = Crawling rat, turns once
 Shotgun F = Explodes 1 square behind
 Shotgun F = Explodes 1 square behind
 Shotgun * = Explodes 1 square behind
 V-Gun G = Explodes 2 diag. squares
 V-Gun G = Explodes 2 diag. squares
 V-Gun * = Explodes 2 diag. squares
 SideGun Y = Explodes up, down on hit
 SideGun Y = Explodes up, down on hit
 SideGun * = Explodes up, down on hit
 Spreader M = Creates a large explosion
 Spreader N = Creates a large explosion
 Spreader O = Creates a large explosion
 DashAtk G = Dash through enemies!
 Lance H = Lances through back line
 PanlGrab Y = Steals 1 enemy square!
 PanlGrab Y = Steals 1 enemy square!
 Guard * = Repels enemy's attack
 Guard * = Repels enemy's attack
 Guard * = Repels enemy's attack
 Guard * = Repels enemy's attack

Sword Y = Cuts enemy in front ! Range: 1
WideSwrd Y = Cuts enemy in front ! Range: 3
LongSwrd Y = Cuts enemy in front ! Range: 2
Atk+10 * = +10 for each selected atk chip
Atk+10 * = +10 for each selected atk chip
Atk+10 * = +10 for each selected atk chip

O=====O

=====O=XtraFldr=O=====

O=====O

Location : Purple navi in ACDC Square.

Cannon A = Cannon to attack 1 enemy
Cannon A = Cannon to attack 1 enemy
Cannon A = Cannon to attack 1 enemy
Cannon A = Cannon to attack 1 enemy
ShotGun J = Explodes 1 square behind
ShotGun J = Explodes 1 square behind
ShotGun J = Explodes 1 square behind
ShotGun J = Explodes 1 square behind
V-Gun D = Explodes 2 diag. squares
V-Gun D = Explodes 2 diag. squares
V-Gun D = Explodes 2 diag. squares
V-Gun D = Explodes 2 diag. squares
SideGun S = Explodes up, down on hit
SideGun S = Explodes up, down on hit
SideGun S = Explodes up, down on hit
SideGun S = Explodes up, down on hit
AirShot * = Knocks enemy back 1
AirShot * = Knocks enemy back 1
AirShot * = Knocks enemy back 1
AirShot * = Knocks enemy back 1
MiniBomb B = Throws a bomb 3 squares
MiniBomb B = Throws a bomb 3 squares
MiniBomb B = Throws a bomb 3 squares
MiniBomb B = Throws a bomb 3 squares
Sword L = Cuts enemy in front ! Range: 1
Sword L = Cuts enemy in front ! Range: 1
Sword L = Cuts enemy in front ! Range: 1
Sword L = Cuts enemy in front ! Range: 1
WideSwrd L = Cuts enemy in front ! Range: 3
AreaGrab L = Steals left edge from enemy

O=====O

=====O=N1-FldrA=O=====

O=====O

Location : The boy on the top floor of the island.

Answer his question: 1. 100L water
2. Zoo boss
3. Yasu
4. AquaGuts
5. cannBall

HiCannon H = Cannon to attack 1 enemy
HiCannon H = Cannon to attack 1 enemy
HiCannon I = Cannon to attack 1 enemy
HiCannon J = Cannon to attack 1 enemy
SonicWav G = Shock through enemies
SonicWav G = Shock through enemies
SonicWav G = Shock through enemies
ZapRingl A = Pralyzing electric ring atk!

ZapRing1 A = Pralyzing electric ring atk!
 ZapRing1 * = Pralyzing electric ring atk!
 Lance Z = Lances through back line
 Boomer1 H = Boomerang encircles field
 Burner F = Envelops you in flame!
 Invis * = Invisible for a while
 Invis * = Invisible for a while
 Sword Y = Cuts enemy in front ! Range: 1
 WideSwrd Y = Cuts enemy in front ! Range: 3
 LongSwrd Y = Cuts enemy in front ! Range: 2
 LongSwrd L = Cuts enemy in front ! Range: 2
 LongSwrd R = Cuts enemy in front ! Range: 2
 FireSwrd F = Fire: Cuts fwd 3 squares
 AquaSwrd A = Water: Cuts fwd 3 squares
 ElecSwrd E = Elec: Cuts fwd 3 squares
 BambSwrd W = Wood: Cutts fwd 3 squares
 VarSwrd C = A magical shifting sword
 AreaGrab * = Steals left edge from enemy
 AreaGrab * = Steals left edge from enemy
 Roll R = Attack an enemy, heal you
 FlashMan F = Flash atk paralyzes enemy
 BeastMan B = Claw atk 3 square ahead!

O=====O

=====O=HdesFldr=O=====

O=====O

Location : The guy beside the statue of Hades Isle.

Bubbler A = Explodes 1 square behind
 Bubbler A = Explodes 1 square behind
 HeatShot B = Explodes 1 square behind
 HeatShot B = Explodes 1 square behind
 SnglBomb D = Throws a big bomb 3 squares
 SnglBomb D = Throws a big bomb 3 squares
 SnglBomb D = Throws a big bomb 3 squares
 CannBall D = Breaks 3rd panel ahead
 CannBall D = Breaks 3rd panel ahead
 CannBall D = Breaks 3rd panel ahead
 Burner S = Envelops you in flame!
 Burner S = Envelops you in flame!
 Burner S = Envelops you in flame!
 Burner S = Envelops you in flame!
 Boomer1 H = Boomerang encircles field
 Boomer1 H = Boomerang encircles field
 Boomer1 H = Boomerang encircles field
 Boomer1 H = Boomerang encircles field
 WideSwrd Q = Cuts enemy in front ! Range: 3
 LongSwrd E = Cuts enemy in front ! Range: 2
 FireSwrd F = Fire: Cuts fwd 3 squares
 AquaSwrd N = Water: Cuts fwd 3 squares
 ElecSwrd V = Elec: Cuts fwd 3 squares
 BambSwrd W = Wood: Cutts fwd 3 squares
 Recov80 D = Recovers 80HP
 Recov80 D = Recovers 80HP
 Atk+10 * = +10 for each selected atk chip
 Roll R = Attack an enemy, heal you
 GutsMan G = Sneaks up to smash panels!
 GutsMan2 G = Sneaks up to smash panels!

O=====O

=====O=N1-FldrB=O=====

O=====O

Location : The man near the Hades Isle machine where you get VictData.

Cannon A = Cannon to attack 1 enemy
Cannon B = Cannon to attack 1 enemy
Cannon B = Cannon to attack 1 enemy
Cannon C = Cannon to attack 1 enemy
AirShot1 * = Knocks enemy back 1
AirShot1 * = Knocks enemy back 1
AirShot1 * = Knocks enemy back 1
AirShot1 * = Knocks enemy back 1
Bubbler * = Explodes 1 square behind
Bubbler * = Explodes 1 square behind
Bubbler * = Explodes 1 square behind
Bubbler * = Explodes 1 square behind
HeatShot * = Explodes 1 square behind
HeatShot * = Explodes 1 square behind
HeatShot * = Explodes 1 square behind
HeatShot * = Explodes 1 square behind
ZapRing1 A = Pralyzing electric ring atk!
ZapRing1 M = Pralyzing electric ring atk!
ZapRing1 P = Pralyzing electric ring atk!
ZapRing1 * = Pralyzing electric ring atk!
Yo-Yo1 C = 3-square yo-yo attack!
Yo-Yo1 E = 3-square yo-yo attack!
Yo-Yo1 G = 3-square yo-yo attack!
Yo-Yo1 * = 3-square yo-yo attack!
Recov30 F = Recovers 30HP
Recov30 H = Recovers 30HP
Recov30 M = Recovers 30HP
Recov80 D = Recovers 80HP
Roll R = Attack an enemy, heal you
GutsMan G = Sneaks up to smash panels!

O=====O

=====O=N1-FldrC=O=====

O=====O

Location : Scientist below the lava battle field door at Hades Isle.

MiniBomb * = Throws a bomb 3 squares
MiniBomb * = Throws a bomb 3 squares
SnglBomb H = Throws a big bomb 3 squares
SnglBomb H = Throws a big bomb 3 squares
SnglBomb H = Throws a big bomb 3 squares
SnglBomb H = Throws a big bomb 3 squares
CannBall P = Breaks 3rd panel ahead
CannBall P = Breaks 3rd panel ahead
CannBall P = Breaks 3rd panel ahead
CannBall P = Breaks 3rd panel ahead
Hammer T = Hammer smashes front!
Hammer T = Hammer smashes front!
PanlOut3 * = Destroys 3 panel in front
PanlOut3 * = Destroys 3 panel in front
PanlOut3 * = Destroys 3 panel in front
Recov10 * = Recovers 10HP
Recov30 * = Recovers 30HP
Recov50 * = Recovers 50HP
Recov80 * = Recovers 80HP
PanlGrab * = Steals 1 enemy square!

PanelGrab * = Steals 1 enemy square!
AreaGrab E = Steals left edge from enemy
AreaGrab E = Steals left edge from enemy
Repair * = Fix your area's panels
Snake I = Snake from hole in area
Snake I = Snake from hole in area
Snake I = Snake from hole in area
Atk+10 * = +10 for each selected atk chip
Wood+30 * = +30 for Wood atk chip

O=====O

=====O=N1-FldrD=O=====

O=====O

Location : Business man at the right of the ferry.

Sword Y = Cuts enemy in front ! Range: 1
Sword Y = Cuts enemy in front ! Range: 1
Sword Y = Cuts enemy in front ! Range: 1
Sword Y = Cuts enemy in front ! Range: 1
WideSwrd L = Cuts enemy in front ! Range: 3
WideSwrd L = Cuts enemy in front ! Range: 3
WideSwrd L = Cuts enemy in front ! Range: 3
WideSwrd L = Cuts enemy in front ! Range: 3
PanelGrab * = Steals 1 enemy square!
PanelGrab * = Steals 1 enemy square!
AreaGrab * = Steals left edge from enemy
SnglBomb T = Throws a big bomb 3 squares
CannBall P = Breaks 3rd panel ahead
AirSwrd R = Wide swrd with air attack
ShockWav D = Shock through enemies
GutPunch C = Punch pushes 1 square
DashAtk Z = Dash through enemies!
Burner Q = Envelops you in flame!
Ratton1 A = Crawling rat, turns once
Ratton1 A = Crawling rat, turns once
Hammer G = Hammer smashes front!
ZapRing1 M = Paralyzing electric ring atk!
Yo-Yol F = 3-square yo-yo attack!
Lance H = Lances through back line
Boomer1 J = Boomerang encircles field
Plasma1 B = Launches electric attack
Wind * = WindBox blows at enemy area
Fan * = Vacuum pulls enemies
Atk+10 * = +10 for each selected atk chip
FlashMan F = Flash atk paralyzes enemy
BubblMan B = Fires several AquaShots

O=====O

=====O=ApprFldr=O=====

O=====O

Location : The Officer in ACDC Town, beside Tank Comp.

AirShot1 * = Knocks enemy back 1
AirShot1 * = Knocks enemy back 1
AirShot1 * = Knocks enemy back 1
AirShot1 * = Knocks enemy back 1
GutPunch D = Punch pushes 1 square
GutPunch D = Punch pushes 1 square
GutPunch D = Punch pushes 1 square
GutPunch D = Punch pushes 1 square
Bubbler E = Explodes 1 square behind
Bub-V E = Explodes 2 diag. squares

Virus name	Attack	Location
Swordy 1	120->220	In Undernet 1. Once you reach Undernet from Hades, follow the path and take the second turning to the left and walk to the dead end.
Swordy 2	120->220	
Swordy 3	120->220	
Swordy 0	120->120	[Area with broken items] On the left of Alarm Comp in Zoo 2.
Spikey 1	50->150	In Hades Isle Demon Comp. They are at the small green platform on the right of the program.
Spikey 2	80->160	
Spikey 3	120->220	
Spikey 0	170->270	[Trouble maker in Zoo] In Zoo Comp 2. There is a platform where the programs to destroy virus stood there. The platform looks like 8 and the virus is on the upper left of this platform.
Mettaur 1	40->140	Mettaur 1, 2, 3 are in ACDC 1 behind the WWW security door. you need WWW-ID go get them.
Mettaur 2	80->180	
Mettaur 3	120->220	
Mettaur 0	150->250	[black board] They are in the 5-A Blackboard, at the bottom right.
Bunny	60->160	Finish job 19 by payying 50 BugFrag.
TuffBunny	90->190	
MegaBunny	140->240	
Bunny 0	160->260	[Sleeping place] On the upper left of bed Comp in the hospital 2F.
Mushy	60->160	In SciLab 2. Behind the reception.
Mashy	80->180	
Moshy	100->200	
Mushy 0	120->220	[Medicines] In Hosp Comp 1. Walk down once you reach Hosp Comp 1.
Jelly	50->150	In the lower part of Beach 2. Near the WWW security door which leads you to Beach 1.
HeatJelly	80->180	
ErthJelly	80->180	
Jelly 0	150->250	[Area with Hot Spring] In the Lion Comp of Ura Inn. Wlak around the hole to find them.
KillerEye	100->200	Follow the way up and meet them on the large platform behind the program.
DemonEye	100->200	
JoketEye	100->200	
KillerEye 0	150->250	[SciLab] On the left of DoorSens Cmp.
Momogro	90->190	Zoo Comp 4 where you fought BeastMan.
Momogra	120->220	
Momogre	150->250	

- He has 700HP.
- He is at the dead end of the lower part of ACDC 1 near the entrance.

DrillManAlpha

- He has 900HP.
- He is on the right at the small platform behind a bug frag trader.

FlamManAlpha

- He has 1400HP.
- He is on a dead end in Undernet 5. The dead end is on the right of the map before the 3 arrow floors.

BowlManAlpha

- He has 1300HP.
- He is in the battlecomp in DNN Studio.

YamatoManAlpha

- He has 1800HP.
- He is at the dead end at the upper part of Secret 2.

DarkManAlpha

- He has 1400HP
- He is in Secret 1, go south and then go to the dead end on your right.

```

                                O=====O
=====O=BETA NAVI LIST=O=====
                                O=====O

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Note: Navi V3 appears randomly in certain place. So, equip a sneak run and some program suits the navi's element.

DrillManBeta

- equip sneak run.
- He has 1200HP.
- He appears randomly at Hades Isle cyber world.

FlashManBeta

- equip sneak run and Battery.
- He has 700HP.
- He appears randomly at ACDC 2.

BubbleManBeta

- equip sneak run and fish.
- Reduce your HP until you heard a warning tone.
- He has 1200HP.
- He appears randomly at Beach 1.
- Now, you may unlock a security cube in Undernet 6 which link to Editing Room of DNN and get an Aura F.

BeastManBeta

- equip sneak run.
- He has 900HP.
- He appears randomly in doghouse cmp beside Lan's house in ACDC.
-

DesertManBeta

- equip sneak run.
- he has 1600HP.
- he appears randomly in Old TV Comp in Ura Inn's Guest Room in Yoka.

PlantManBeta

- equip sneak run and jungle.
- he has 1700HP.
- he appears randomly in Hospital Comp 3 in Hospital network.

FlamManBeta

- equip sneak run and Oil body.
- He has 1800HP.
- he appears randomly in Yoka 1.

BowlManBeta

- He has 1500HP.
- he is in NetBattl Cmp in DNN Studio.

DarkManBeta

- He has 1400HP.
- He is in UnderNet 6.

YamatoManBeta

- He has 1800HP.
- He is in Armorcom at Ura Inn.

O=====O
=====O=SIGMA NAVI LIST=O=====

BeastManSigma

- He has 1600HP.
- In Zoo Comp 3, on the left of the first platform.

BubbleManSigma

- He has 1800HP.
- In upper area of Yoka 2, where you the HP Memory was.

DarkManSigma

- He has 2000HP.
- In Secret 1. Go to the dead end on your left.

DesertManSigma

- He has 2000HP.
- In upper right corner of DNN Van.

DrillManSigma

- He has 1800HP.
- In Undernet 5. Walk around the platform where you first meet him.

GutsManSigma

- He has 2000HP.
- In Dex's HP. Walk on the south of the map.

FlamManSigma

- He has 2400HP.
- In Undernet3 near the left candle.

FlashManSigma

- He has 1500HP.

Question #5

How many toy pandas are there in the zoo raffle ticket booth?

- 1. 1 X
- 2. 2 X
- 3. 3 O

O=====O

=====O=QuizMaster=O=====

O=====O

Location : Outdoor Bath in Ura Inn.

Prize : HP Memory

Question #1

Which Breeder Grand Prix did class 5-B win?

- 1. The 4th X
- 2. The 8th O
- 3. The 11th X

Question #2

What animal pours out water into the inn's outdoor bath?

- 1. Lion O
- 2. Tiger X
- 3. Bear X

Question #3

At the mini cake stand in front of the zoo... How many gas bottles are next to the stand?

- 1. 2 O
- 2. 4 X
- 3. 5 X

Question #4

Which of these items is not in Mayl's room?

- 1. Trash can X
- 2. Mirror X
- 3. Stuffed animal O

Question #5

In what direction is the panda at the zoo looking?

- 1. Forward X
- 2. backward O
- 3. Sideways X

Question #6

How many statues of people are there, just inside the zoo?

- 1. 2 X
- 2. 3 O
- 3. 5 X

Question #7

Where is the newest blackboard in the school?

- 1. Classroom 5-A X
- 2. Classroom 5-B X
- 3. Teachers' Lounge O

Question #8

How many gold shield displays are in the Principal's Office?

- 1. 3 O
- 2. 4 X
- 3. 6 X

Question #9

How much is it buy a lottery ticket in front of the zoo?

- 1. 100 Zennys X
- 2. 150 Zennys X
- 3. 300 Zennys O

Question #10

Which of these is actually places in the school?

- 1. A clay statue O
- 2. A boomerang X
- 3. A crystal ball X

O=====O

=====O=Quiz Queen=O=====

O=====O

Location : 3F of the hospital

Prize : Barr200 E

Question #1

Small at noon, tall in the evening, and gone at night: It's...

- 1. A shadow O
- 2. A star X
- 3. A person X

Question #2

3.1415926535... What is this?

- 1. Pie X
- 2. Pi O
- 3. Pye X

Question #3

What do you get when you cross sandals and a banana peel?

- 1. Sneakers X
- 2. Shoes X
- 3. Slippers O

Question #4

What's round on both ends and high in the middle?

- 1. A mountain X
- 2. New York X
- 3. Ohio O

Question #5

What goes up but never comes down?

- 1. Your birthday X
- 2. Your age O
- 3. A kite X

Question #6

Where would you find Mt. Fuji?

- 1. Fiji X
- 2. Japan O
- 3. Korea X

Question #7

A pig gives pork, a cow gives beef, and a baby sheep is?

- 1. A mutton X
- 2. A lamb O
- 3. A glutton X

Question #8

In the fairytale, what is Hansel's sister called?

- 1. Gretchen X
- 2. Petel X
- 3. Gretel O

Question #9

What planet is between Mars and Saturn?

- 1. Jupiter O
- 2. Earth X
- 3. Pluto X

Question #10

Which one of these animals lays eggs?

- 1. A dolphin X
- 2. A bat X
- 3. A snake O

O=====O

=====O=Quiz King=O=====

O=====O

Location : Hades Isle, beside the elevator.

Prize : Navi+40 *

Question #1

How much is a ticket from ACDC Town to Yoka for a child?

- 1. 380 Zennys X
- 2. 150 Zennys X
- 3. It's free! O

Question #2

What's the attack force of "CannBall"?

- 1. 60 X
- 2. 100 X
- 3. 160 O

Question #3

Dr. Hikari's lab is on what floor in SciLab?

- 1. The 2nd X
- 2. The 5th O
- 3. The 7th X

Question #4

A spider has 8, a rhino has 4, how many have you?

- 1. 6 X
- 2. 5 X
- 3. 2 O

Question #5

What did GutsMan have to face in the Endurance Contest?

- 1. Hunger X
- 2. heat O
- 3. Cold X

Question #6

How many girls are in Class 5-A?

- 1. 3 X
- 2. 4 O
- 3. 5 X

Question #7

this then its in undernet 3 where you fought flameman and bass.
rank 7 give you a hint "one of many birds" go to the hospital and find it.
well anyway on to "6" heh
you dont get 6 5 or 4 guts man saves you after a trap leads you to "the bottom
of the hill in undernet "4" and then you have to fight copyman in gutsman V3
form (sort of tough)
rank 2 is in the battle machine in the tv station, the navi stands directly to
the top right of the jack in /out pad (see diagram below) this navi is BowlMan
in blue version and Mistman in white version bowlman has a bowling pin for his
right arm and his left arm is made of several bowling balls, mistman is a
genie like navi with a lamp and everything, but i only know this because my
best friend has white whilst i have blue heh (we planned it that way too ^_^)

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T = the pad

N = the navi

now... you dont have to fight rank one because rank one is the famous navi "S"
or the her (yes "her") real name (dont look if you dont want to see it hehe
but you prolly will anyway ;-) "Serenade" and after you get rank 2 you have
to locate the actual undernet server which is in yoka behind the spa there is
an elevator in the big boulder, anyway she tests you to see if you are worthy
of the forbidden program (if you are not then you will be deleted because the
power is too much but thankfully the story only lets megaman mostly die not
all the way ^_^) also, once you beat the game you can come back to this place
and go to the secret area by jumping down the hole i guess (i havnt quite
beaten the game yet) but it says on the rim of the hole something to the
effect of "only those who have the star ID and know 100 fragments of power may
enter into this zone" i think the 100 fragments of power means you have to
have at least 100 different types of chips which is no problem at the end of
the game because i have at least 145 right now. anyway i think you can
actually fight serenade once you get in there if you want to fight her that
is. im not sure on this but i will confirm once i have beaten the game. oh
yeah and something i just thought of, if its possible to fight serenade after
you beat the game then i believe you can get rank 1 from her but im not
entirely sure (if serenade isnt a her then i have brain issues because i could
have sworn thats what it was haha).

5. In what internet area do you find Plantman's battle chip?

ANSWER:

oh i know where plantman version 2 is, hes in undernet 4 if you go to the
right path then he will be in one of the dead ends before you get to the
teleporter.

6.can you tell me where is flahman v3?

ANSWER:

FlashMan V.3 is in ACDC Area 2, you'll need to equip SneakRun and Battery to
increase the chances of running into him though.

7. I know that the Saito Batch is in secret area 3, but how do I get it?

ANSWER:

The Hub/SaitoBatch is in Secret Area 3 behind an invisible passageway near the
BugFrag Trader machine. Hug along the left side of the floor and you'll find
it. You'll need to fight 20 battles to get the item though, and a couple of
them are really frustrating.

8. hey im stuck on the part where mamoru is asleep after u beat plantman and u
get ur commendation what should i do?

ANSWER:

Go to SciLab and enter the Virus Research area or whatever it's called to

- Serenade Chip.

andrew kerr" <weeandy3@hotmail.com>

- give some information.

CJ35523@aol.com

- Bass and Alpha information.

Physallis89@aol.com

- White and Blue information.

CJayC

-post this FAQ on his web site.

Lan (BlackSwordsmanMage) [sdesmarais3@comcast.net]

- correction on walkthrough section.

Quik54@aol.com

- ask about rank 9 navi.

Gamemaster64

Medealer

Lord of Nightmares

- answer F.A.Q section questions.

KaeosSpektyr@aol.com

- burner location.

Timothy E. Myers <gammasector@juno.com>

- rank 7 hint.

james quick <gothdude33@hotmail.com>

- punk chip

Kingjml25@aol.com

- ask Yo-Yo1G question.

- ask about mamoru

Anikin <jediknight21@rock.com>

- virus breeder

Shun Musaki <akuma737@yahoo.com>

- Saito batch.

Joe Jones <jlj911@tek-web.com>

- PlantMan battlechip

annarulee <annarulee@peoplepc.com>

- ask about KingMan.

Lacchang3@aol.com

- give some information.

SSJFuryVegeta@aol.com

- ask about Flashman V3

Capcom

-release this game.

www.cheats.com

- machine codes section.

<http://go.to/asccgen/>

<http://www.users.totalise.co.uk/~wardog/>

- Great ASCII Art in this FAQ.

You [insert your name here]

-read this FAQ till the end.

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Enjoy the game !!!!!!
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