

Mega Man Battle Network 2 Chip List/Location FAQ

by Derkin

Updated to v1.2 on Jul 19, 2002

MegaMan Battle Network 2 Chip List/Location FAQ

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Version 1.2

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Introduction

MegaMan Battle Network 2 is the sequel to MegaMan Battle Network. MMBN2 is probably the most popular GBA game at the moment. The entire world is connected by networks. People can travel these networks using Net Navi(gator)s. These Navis are placed into the networks when the owner plugs his/her PErsonal Terminal (PET) into anything that is connected to a network. The Navis can do anything from shop for chips, interact with people around the world and bust viruses.

This FAQ will hopefully remove most of the "Where can I find 'x' chip?" questions from the MMBN2 board on GameFAQs. This list has the English names of the chips and their locations, so don't worry about having to know where Ula and Ameroupe is. :)

Please direct any comments/suggestions/corrections to derkinx@hotmail.com. You will receive full credit for your contribution in the 'Credits' section. If someone has beat you to the punch by submitting before you, he/she will receive credit. I will not give two people credit for the same thing. Any questions like "I looked on your FAQ and you said 'x' chip was here, and I can't find it! Help!" will be ignored. Please use your best attempt at proper spelling and grammar. I can't give you credit for something I can't understand.

Note: Please, I asked that no questions on gameplay, or where you can find chips, are to be sent to my email. Yet, it seems many people insist that they are special enough to do so. Trust me, you are not. Ask on the GameFAQs board, that's what it is there for.

Currently this FAQ can only be found at:

www.gamefaqs.com
www.neoseeker.com

If you would like to have this FAQ on your website please ask. Do not, in

anyway, alter this FAQ without my consent. Also, please give me credit, and leave the 'Credit' section intact.

Credits

I realize that credits are usually tacked on at the bottom of a FAQ, but since I needed a lot of help with this FAQ, I am putting here, at the top. All of these people helped out, with tons of information or perhaps just one small correction. I thank you all.

~ First off, I have to thank CJayC for making, maintaining and everything else you do for GameFAQs. Without this great site, there would be no where to put this FAQ.

~ A big thanks to Tonberi locations of chips #2, 3, 10, 11, 14, 15, 19, 21-25, 28, 31, 32, 34, 37, 38, 42, 44, 45, 50, 51, 62, 79, 80, 89, 90, 93, 99, 100, 104, 109, 118, 119, 124, 126, 130-133, 138, 140, 143, 144, 146, 147, 151, 153, 161-165, 169, 170-172 and 176.

~ More big thanks to MrMan for locations of chips #17, 60, 66, 71, 73, 77, 78, 81-83, 86, 87, 91, 98, 101-104, 106, 108, 112, 114, 125, 126, 128, 136, 142, 144, 145, 149, 155, 159, 160, 162, 167, 177, 179-181, 187, 188 and 191. Also for FAQ questions #4 and #5 and for a correction on #157.

~ Another big thanks to PersonMan for locations 3-49, 52, 56-58, 63-65, 66, 68-71, 72, 74-77, 88-91, 95-97.

~ Thanks to StrangeBoy for locations on chips #53, 80, 94, 111, 135, 152, 154.

~ Thanks to Gamer319 for locations on chips #35, 54, 59, 74, 92, 164.

~ Thanks to ForteEXE for locations on chips #67, 106, 107, 108, 157. And for information for fighting Bass.

~ Thanks to Magit3k for locations on chips #7, 55, 63, 64, 82, 95 and 97.

~ Thanks to PastryBoy for locations on chips #5, 7, 24, 27, 45, 46, 69-71, 149 and 151.

~ Thanks to Dark RPG Wizard 06 corrections on #9 and 13.

~ Thanks to Cow for the correction on #152.

Some people, listed above, sent in more chip locations than they listed. The reason they did not get credit is because someone else submitted them first. >< Sorry.

Chip List

There are still many locations missing in this FAQ. Please if you know where any chips can be located, email me at derkinx@hotmail.com or get my attention on GameFAQs (Derkin). At the moment I only have chips 1-250 posted. If you would like to see the secret chips posted, please let me know. After several requests virus names will be included with the locations. Please include them in any locations that you send in.

Acronyms:

GMD - Green Mystery Data

BMD - Blue Mystery Data

PMD - Purple Mystery Data (Requires 'Unlocker' to access).

This is how each chip is set up in the FAQ.

Chip# Name

Element-Code-Size (MB) / Damage: Description
Location

#001 Cannon

None ABCDE* 16/040: Cannon for attacking 1 enemy.
Location: Canodumb in Den Area 1.

#002 HiCannon

None CDEFG* 24/060: Cannon for attacking 1 enemy.
Location: Airplane Computer Area 2 in BMD.
Kotobuki Apartment Area 1 in BMD.

#003 M-Cannon

None EFGHI* 32/080: Cannon for attacking 1 enemy.
Location: GMD in UnderNet Area 3.
Canodumb3, found in Kotobuki apartment, 1st floor.

#004 ShotGun

None BFHJN* 04/030: Explodes 1 square behind.

#005 V-Gun

None AFGLP* 04/030: Explodes 2 diagonal squares.
Location: GMD in DenArea 2.

#006 CrossGun

None HJMQS* 08/030: Explodes 4 diagonal squares.
Location: Den Area 2 in BMD.

#007 Spreader

Water MNOPQ* 20/030: Creates a large explosion.
Location: Buy from NetDealer in Upper Den Area 3.
GMD in Den Area 3.

#008 Bubbler

Water BGHPR* 12/040: Explodes 1 square behind.
Location: Shrimpy, found in mother computer at Marine Harbor's center.
Shrimpy, found in Ribbita's van.

#009 Bub-V

Water CDJNS* 16/040: Explodes 2 diagonal squares.
Location: Shrimpy2, found in Netopia Castle's trap systems.

#010 BubCross

Water KOPTV* 20/040: Explodes 4 diagonal squares.
Location: Shrimpy3, found in UnderNet 1, 2 and 3.

#011 BubSprd

Water EFILM* 32/040: Creates a large explosion.
Location: Puffy, found in Undernet 7.

#012 HeatShot

Fire BGHPR* 14/050: Explodes 1 square behind.
Location: Spikey, found in Okuden bomb detonators.

#013 Heat-V

Fire CDJNS* 18/050: Explodes 2 diagonal squares.
Location: Spikey2, found at Netopia's departure lobby. Jack into the duty-free shop.

#014 HeatCros

Fire KOPTV* 22/050: Explodes 4 diagonal squares.

Location: GMD in UnderNet Area 3.

Spiky3, found in vending machine outside Kotobuki Apartments.

#015 HeatSprd

Fire EFILM* 36/050: Creates a large explosion.

Location: Buffy, found in UnderNet Area 5.

#016 MiniBomb

None BEGLO* 08/050: Throws a bomb 3 squares.

Location: Beetank, found in the second part of Yai's heater program.

GMD in DenArea1-2.

#017 LilBomb

None FJOQT* 12/050: Bomb that explodes vertically.

Location: Airplane Computer Area 4 in BMD.

Beetank, found in the second part of Yai's heater program.

#018 CrosBomb

None DJOQT* 16/060: Bomb that explodes in a cross.

Location: Beetank2, found in Netopia 2 and 3.

#019 BigBomb

None OQTVY* 32/070: Bomb with a 9-square explosion.

Location: GMD in WWW Area 1.

BeeTank3, found in UnderNet Area 4 and 6.

#020 TreeBom1

Wood BGHPR* 10/100: Tree seed! Water for a PowerUp!

Location: KillPlant, found in MotherComp2

#021 TreeBom2

Wood CDJNS* 15/120: Tree seed! Water for a PowerUp!

Location: KillWeed, found in UnderKoto.

#022 TreeBom3

Wood KOPTV* 20/150: Tree seed! Water for a PowerUp!

Location: KillFleur, found in UnderNet Area 5.

#023 Sword

None AKLSY* 12/080: Cut enemy in front! Range is 1.

Location: GMD in UnderNet Area 1.

GMD in Den Area 1, 2 and 3.

#024 WideSwrd

None ACLQY* 16/080: Cut enemy in front! Range is 3.

Location: GMD in UnderNet 1.

Swordy, found in KotoArea. (Busting level of 7-8).

GMD in Den Area 3.

#025 LongSwrd

None AILOY* 22080: Cut enemy in front! Range is 2.

Location: KotoArea in BMD.

GMD in UnderNet 1.

Swordy, found in KotoArea. (Busting level of 9+).

#026 FireSwrd

Fire FHNRU* 24/100: Flame sword cuts 3 vertical.

Location: Swordy2, found in Koto Area.

#027 AquaSwrd

Water AHNRW* 26/100: Water sword cuts 3 vertical

Location: Swordy3, found in MotherComp1.

Netopia Castle Comp Area 4.

#028 ElecSwrd

Elec EHNRV* 28/100: Electric sword cuts 3 vertical
Location: GMD in UnderKoto.

#029 FireBlde

Fire FHPRZ* 32/090: Flame sword cuts 2 horizontal.
Location: Koto Square's shop.
GMD in WWW Area 1.

#030 AquaBlde

Water AFJRZ* 32/090: Water sword cuts 2 horizontal.
Location: Under Koto's chip merchant.
GMD in WWW Area 1.

#031 ElecBlde

Elec EFMNR* 32/090: Electric sword cuts 2 horizontal.
Location: GMD in UnderKoto.
GMD in WWW Area 1.
Undernet 1's chip merchant.

#032 StepSword

None DHMQU* 54/150: Two steps, then use a wide sword.
Location: GMD in UnderNet 1.
Complete the job "Please help".

#033 Kunai1

None EILPS* 48/040: Kunais up and down 1 square.
Location: Snapper, found in the third part of the apartment complex server.

#034 Kunai2

None DFJQR* 64/040: Kunais up and down 2 squares.
Location: Snapper2, found in UnderNet 5.

#035 Kunai3

None CGHKN* 78/040: Kunais up and down 3 squares.
Location: Snapper3, found in WWW3.

#036 CustSwrd

None BGKQT* 68/???: Custom Gauge = Attack Strength.
Location: Buy from NumberMan at any location.

#037 Muramasa

None NOTUW* 88/???: Sword that uses HPs to attack. (Max HP - Current HP =
Damage.)
Location: Shadowman V3, found in UnderNet 5.

#038 VarSwrd

None BLNTZ* 40/160: A magical, shifting sword.
Location: GMD in UnderNet 7.
Trade the boy at the Marine Harbor station a Poismask S.

#039 Slasher

None ADHLQ* 24/180: Cuts while A button is held!
Location: Complete job "Chip please!"

#040 Shockwav

None HJLRU* 10/040: Shock goes through enemies.
Location: Mettaur, found in Den Area 1-3.

#041 Sonicwav

None EIMSW* 30/060: Shock goes through enemies.

Location: Mettaur2, found in Yumland 1 and 2.

Mettaur2, found in the freezer in Netopia Hotel.

#042 Dynawav

None GNQTV* 50/090: Shock goes through enemies.

Location: GMD in UnderNet Area 4.

GMD in UnderKoto.

Mettaur3, found in UnderNet Area 3.

Mettaur3, found in Kotobuki's apartment, 1st floor in the auto lock.

#043 Quake1

None AMPQW* 16/090: Attack cracks the floor.

Location: Flappy, found in Den Area 2 and 3.

#044 Quake2

None BGNQW* 32/110: Attack cracks the floor.

Location: GMD in UnderKoto.

Flappy2, found in your freezer in your hotel room at Netopia.

#045 Quake3

None CEOQW* 64/130: Attack cracks the floor.

Location: Flappy3, UnderNet Area 1 and 2.

#046 GutPunch

None BDHKN* 08/070: Punch that punches 1 square.

Location: GutsMan (Busting level of 5+)

#047 ColdPnch

Water BDLPS* 08/070: Cold punch punches 1 square.

Location: Yumland2's chip merchant.

GMD in Den Area 3.

#048 DashAtk

None BDGJL* 12/090: Dash right through enemies.

Location: Fishy, found in dog house alarm system.

#049 Wrecker

None OQSUW* 16/080: Can break 3rd square ahead.

Location: Yumland 1 as green mystery data.

#050 CannBall

None l OPQRS* 22/150: Can break 3rd square ahead.

Location: Netopia Area 3 in PMD.

GMD in UnderNet 7,

Hardhead, found in UnderKoto.

#051 DoubNdl

None ACFIJ* 18/050: 2 volleys of needles.

Location: GMD in UnderNet Area 4.

#052 TripNdl

None CIMTV* 24/050: 3 volleys of needles.

Location: Shellnerd, found in Mrs. Million's purse.

#053 QuadNdl

None CHIPU* 30/050: 4 volleys of needles.

Location: The Duty Free shop in the Departure Lobby in Netopia.

#054 Trident

None EIKOT* 30/060:

Location: WWW 1 NetDealer.

#055 Ratton1

None HIJKL* 26/070: A crawling rat that turns once.

Location: Ratty, found in Netopia Area 2 and 3.

#056 Ratton2

None JKLMN* 32/080: A crawling rat that turns once.

Location: Ratty2, found in the Kotobuki Apartment servers.

#057 Ratton3

None LMNOP* 38/090: A crawling rat that turns once.

Location: Ratty3, found in WWW Area 2.

#058 FireRat

None BFGHR* 30/200: Amazing when lit with fire.

Location: YumLand Area 1 in PMD.

#059 Tornado

None EJLMQ* 22/020: 8-hit tornado 2 ahead.

Location: WWW1 NetDealer.

#060 Twister

Wood NOTUY* 22/020: 8-hit tornado 2 ahead.

Location: Complete request "Fight Crime."
GMD in Undernet3.

#061 Blower

Fire PRTWZ* 22/020:

Location: Trade with a guy in the alley in Netopia for a PopUp D.

#062 Burner

Fire ABFLS* 28/150: Envelopes you with flames.

Location: Fishy2, found in UnderNet Area 4 and 5.

#063 ZapRing1

Elec 1 AMPQW* 12/020: Paralyzing electric rings!

Location: Bunny, found in Den Area 2 and 3.

#064 ZapRing2

Elec BGNRS* 16/030: Paralyzing electric rings!

Location: TuffBunny, found in Netopia Area 1,2 and 3.

#065 ZapRing3

Elec CEOTZ* 20/040: Paralyzing electric rings!

Location: MegaBunny, found in the vending machine in Kotobuki City.

#066 Satelit1

Elec GOQUW* 20/060: A floating & spinning satellite.

Location: Spark, found in Yumland Area 1 and 2.

#067 Satelit2

Elec HJKPR* 24/080: A floating & spinning satellite.

Location: The Statue in Yai's house.

#068 Satelit3

Elec LSTYZ* 28/100: A floating & spinning satellite.

Location: Sparkanoid, In the door lock in the Kotobuki Apartment.

#069 Spice1

Wood ACGQT* 14/100: Unhealthy powder on all grass.

Location: Mosh, Mother Comp Areas.

Mosh, Mrs. Millions' purse.

#070 Spice2

Wood BEHJN* 28/120: Unhealthy powder on all grass.

Location: Airplane Computer Area 1 in BMD.

Moshy, Duty Free Shop in the Departure Lobby.

#071 Spice3

Wood DKMPQ* 42/140: Unhealthy powder on all grass.

Location: Mushy, found in WWW Area 3.

#072 MagBomb1

Elec FGJMN* 10/080: Stops the enemy in its tracks.

Location: Magneaker, found in the third part of the airplane's cockpit server.

#073 MagBomb2

Elec BDIRT* 14/100: Stops the enemy in its tracks.

Location: Magmacker, Undernet Area 6.

#074 MagBomb3

Elec HKOQS* 18/120: Stops the enemy in its tracks.

Location: WWW1 and WWW2.

#075 Yo-Yo1

None CERTV* 36/040: A 3-square yo-yo attack!

Location: Yort, found in the first part of Kotobuki's apartment complex server.

#076 Yo-Yo2

None AGJKN* 40/050: A 3-square yo-yo attack!

Location: Yurt, found in Undernet 6

#077 Yo-Yo3

None DIMSY* 44/060: A 3-square yo-yo attack!

Location: Yart, found in WWW Area 3.

#078 CrsShld1

None AOPSZ* 18/130: Guard then bite into the enemy.

Location: Dominerd1, NetCastle computers.

#079 CrsShld2

None AOPTV* 24/170: Guard then bite into the enemy.

Location: Dominerd2, found in UnderKoto.

#080 CrsShld3

None AOPUW* 32/210: Guard then bite into the enemy.

Location: Dominerd3, found in Undernet Area 7.

#081 Hammer

None RTUVZ* 24/100: Hammer for smashing things.

Location: NetDealer in NetSquare.

#082 ZeusHamr

None JKOVZ* 70/200: Damage all if panel.

Location: BugFrag exchange shop in KotoSquare, 16 BugFrag.

#083 Lance

Wood OPTVY* 20/090: A lance through back line.

Loaction: GMD in WWW3.

#084 BrnzFist

None BNORS* 18/100: Fist of death!

Location: YumLand Area 1 in PMD.

#085 SilvFist

None EILSV* 30/140: Fist of death!

Location: UnderNet Area 7 in PMD.

#086 GoldFist

None DGLOZ* 60/180: Fist of death!

Location: Complete request "Find my gem!"

#087 PoisMask

None DSUWZ* 24/000: Poison 1 panel with A Button!

Location: PuffBall, Mother Computer Area 4 and 5.

Duty Free shop in Netopia Departure Lobby.

#088 PoisFace

None PQUWY* 30/000: Spread poison w/ A Button!

Location: PoofBall, found in the first part of Kotobuki's apartment complex server.

#089 Whirlpl

None ACEGI* 20/000: Whirlpool kills weak enemies!

Location: Null, found in UnderNet Area 1, 2 and 3.

#090 Blckhole

None BDFHJ* 30/000: Black hole kills weak enemies!

Location: Null, found in UnderNet Area 3.

Void, found in UnderNet 7.

#091 Meteor9

Fire CELSV* 12/060: 9 fireball rains from the sky.

Location: MettFire, found in Okuden Detonators.

MettFire, found in the third part of the mother computer.

#092 Meteor12

Fire ACFJW* 24/080: 12 fireball rains from the sky.

Location: Undernet 5.

#093 Meteor15

Fire DGHRZ* 48/100: 15 fireball rains from the sky.

Location: DeathFire, found in UnderNet Area 2, 3 and 6.

#094 Meteor18

Fire BGIKO* 60/150: 18 fireball rains from the sky.

Location: WWW3 (Mole2).

#095 TimeBom1

None CGKMZ* 32/170: Count to 0, the bomb explode.

Location: Handy, found in Okuden, second bomb detonator.

#096 TimeBom2

None FGKOZ* 48/120: Count to 0, the bomb explode.

Location: Handy2, second part of the Airplane server.

#097 TimeBom3

None EGKPZ* 64/200: Count to 0, the bomb explode.
Location: Handy3, found in Koto Apartment Area 4.

#098 LilCloud
Water CGIKN* 16/070: Rain damage on one enemies's column.
Location: Cloudy, Netopia Area 1, 2 and 3.
Cloudy, freezer in the Hotel.

#099 MedCloud
Water DHJLO* 24/090: Rain damage on one enemies's column.
Location: GMD in UnderNet Area 3.
Cloudy2 found in UnderNet Area 1, 2 and 3.

#100 BigCloud
Water QRTVW* 32/110: Rain damage on one enemies's column.
Location: Cloudy3, found in UnderNet Area 5 and 6.

#101 Mine
None LNRSV* 12/300: Place mine in enemy area.
Location: WWW1 NetDealer.

#102 FrntSnsr
None HMQRT* 14/100: Automatic dynamite device.
Location: WWW1 NetDealer.

#103 DblSnsr
None EJPWY* 24/100: Diagonal dynamite device.
Location: WWW1 NetDealer.

#104 Remobit1
Elec EGJKN* 08/080: Generates remobit in enemy area.
Location: Twisty1, Raoul's radio.

#105 Remobit2
Elec BFIRU* 16/080: Generates remobit in enemy area.
Location: Twisty 2, found in UnderKoto.

#106 Remobit3
Elec ALMTY* 32/080: Generates remobit in enemy area.
Location: ATM on 1st floor of Kotobuki apartment.

#107 AquaBall
Water ABQTW* 20/010: Pops when it hits something.
Location: The huge information screen in The Center.

#108 ElecBall
Elec EHJKV* 20/010: Pops when it hits something.
Location: Angel statue in NetCastle.

#109 HeatBall
Fire CFRSU* 20/010: Pops when it hits something.
Location: Octavian, found in Undernet 7.

#110 Geyser
Water ABDLS* 40/200:Geyser if there is no panel.
Location: YumLand Area 2 in PMD.

#111 LavaDrag
Fire FGORY* 60/200:
Location: 24th Floor of the Kotobuki Apartment.

#112 GodStone

None EILQU* 60/150: Summons a God Stone!

Location: WWW1 NetDealer.

#113 OldWood

Wood CMSTW* 60/100: Summons Old Wood!

Location: WWW Area 2 in PMD.

#114 Guard

None * 02/000: Repel the enemy's attack.

Location: Mettaur, found in Den Area 1, 2 and 3. (Busting level of 5-6)

#115 PanlOut1

None ABDLS* 04/000: Destroy 1 panel in front.

#116 PanlOut3

None CENRY* 08/000: Destroy 3 panels in front.

#117 LineOut

Fire FHJQY* 24/040: Destroy 1 line of panels!

#118 Catcher

None FIJNT* 12/000: Sends UFO to steal a chip.

Location: RedUFO, found in UnderNet Area 7.

#119 Mindbndr

None DIMNT* 38/000: Enemy loses control.

Location: GMD in UnderNet Area 4.

Buy from NetDealer in UnderKoto.

#120 Recov10

None ACEGL* 02/000: Recovers 10HP.

#121 Recov30

None BDFHM* 04/000: Recovers 30 HP.

#122 Recov50

None CEGIN* 08/000: Recovers 50 HP.

Location: Netopia Area 1 in BMD.

#123 Recov80

None DFHJO* 16/000: Recovers 80HP.

#124 Recov120

None OQSUW* 32/000: Recovers 120HP.

Location: Kotobuki Apartment Area 1 in BMD.

Spooky3, found in UnderNet Area 1, 2, 3 and 5.

Spooky3, found in UnderKoto.

#125 Recov150

None NPRTV* 48/000: Recovers 150HP.

Location: Spooky3, found in UnderNet Area 1, 2, 3 and 5.

Spooky3, found in UnderKoto.

#126 Recov200

None MNUVW* 64/000: Recovers 200HP.

Location: GMD in UnderNet Area 6.

Complete request "To bug academics".

#127 Recov300

None ORVWZ* 80/000: Recovers 300HP.

Location: UnderNet Area 7 in BMD.

#128 PanlGrab

None BHKLP* 04/000: Steals 1 enemy square!

Location: Den Area 1 in BMD.

Den Area 3 NetDealer.

#129 AreaGrab

None ELRSZ* 08/000: Steals left edge from enemy.

#130 GrabRvng

None ALPSW* 24/000: Punishes for stolen panels!

Location: Buy from a NetDealer in UnderNet Area 1.

#131 Geddon1

None CKLQS* 16/000: Cracks all panels!

Location: Buy from NumberMan in Den Area 1.

#132 Geddon2

None JMRTZ* 32/000: Breaks all empty squares!

Location: Buy from NumberMan in Den Area 1.

#133 Geddon3

None EJNPY* 48/000: Turns all panels to swamp!

Location: Hidden NPC in Marine Harbor. Behind the stairs opposite the chip trader.

#134 Escape

None FHJLN* 64/000: Escapes from some enemies.

#135 AirShoes

None AJOVZ* 12/000: Stand on empty square.

Location: Kotobuki Shop for 4 BugFrag, or WWW3 (Mole2)

#136 Repair

None ACELP* 08/000: Fixes your side's panels.

Location: NetSquare NetDealer.

#137 Candle1

None CFIMV* 50/000: Places a healing candle.

#138 Candle2

None AGJLT* 60/000: Places a healing candle.

Location: CanDevil2, found in UnderNet Area 6.

#139 Candle3

None BEHNW* 70/000: Places a healing candle.

#140 RockCube

None BDGMV* 16/000: Places a stone cube in front.

Location: Airplane Computer Area 1 in BMD.

GMD in UnderNet Area 6.

#141 Prism

None BCLNQ* 24/000: Shoots all over after it hits.

Location: Netopia Area 1 in BMD.

#142 Guardian

None OPUVZ* 54/000: Statue punishes when hit.

Location: PMD in ATM on 1st floor of Kotobuki apartment.

#143 Wind

None GJOQT* 10/000: WindBox blows at enemy area.

Location: GMD in UnderNet Area 6.

Windbox, found in UnderKoto.

#144 Fan

None AGLNY* 10/000: VacuumFan sucks from enemy area.

Location: GMD in UnderNet Area 4.

VacuumFan, Raoul's radio.

#145 Anubis

None HKMUW* 90/000: 1x# damage if statue is present

Location: S rank PharaohManV3, found in WWW1.

#146 SloGauge

None * 10/000: Cust Gauge slows down for battle.

Location: Buy from NetDealer in UnderKoto.

#147 FstGauge

None * 10/000: Cust Gauge speeds up for battle.

Location: Buy from NetDealer in UnderKoto.

#148 FullCust

None * 10/000: Cust Gauge is always full!

#149 Invis1

None AFLRU* 12/000: Invisible for a while.

Location: Spooky1, found in Yumland.

Spooky1, found in Yai's Homepage.

#150 Invis2

None BHMVQ* 24/000: Invisible for a while.

#151 Invis3

None CGKPW* 48/000: Invisible for a while.

Location: Spooky3, found in UnderNet Area 2, 3 and 5.

Spooky3, found in UnderKoto.

GMD in UnderNet Area 6.

#152 Dropdown

None ACFQS* 64/000: Invisible until you attack!

Location: Popper3, in WWW Area 2.

#153 PopUp

None DIJTW* 84/000: Invisible except for attack!

Location: Mole, found in UnderNet Area 6.

#154 StoneBod

None CESTW* 64/000: Stone body takes only 1HP damage.

Location: KnightMan, get a Busting Level of 7. (Netopia 1)

#155 Shadow1

None BGHLR* 32/000: Only sword attacks hurt you.

Location: Shadow1, NetCastle computers.

#156 Shadow2

None DEJMT* 48/000: Only sword attacks hurt you.

#157 Shadow3
None CFKNV* 64/000: Only sword attacks hurt you.
Location: WWW1

#158 UnderSht
None HJNRW* 18/000: Reduce you next damage to 1

#159 Barrier
None BELST* 08/000: Nullify damage one time!
Location: Airplane Computer Area 5 in BMD.
Square NetDealer.

#160 BublWrap
Water IJQRW* 36/000: Water barrier reforms.
Location: WWW1 NetDealer.

#161 LeafShld
Wood ADRSW* 26/000: Next attack heals you.
Location: Popper2, found in UnderNet Area 5.

#162 AquaAura
Water AWIMQ* 30/000: Repels attacks under 10.
Location: MegalianA, found in UnderNet Area 4.
GMD in WWW3.

#163 FireAura
Fire BFJNR* 36/000: Repels attacks under 40.
Location: MegalianH, found in UnderNet Area 4.

#164 WoodAura
Wood CGJOS* 42/000: Repels attacks under 80.
Location: Undernet 7.

#165 ElecAura
Elec DHLPT* 48/000: Repels attacks under 100.
Location: MegalianE, found in UnderNet Area 7.

#166 LifeAura1
None BGIOQ* 60/000: Repels all attacks under 100.
Location: Scuttle, found in WWW Area 1.

#167 LifeAura2
None DFJNR* 70/000: Repels all attacks under 150.
Location: Scuttlest, found in WWW Area 2.

#168 LifeAura3
None EHKMT* 80/000: Repels all attacks under 200.
Location: WWW3 from Bass. 247/250 chips required.

#169 MagLine
None AEIMQ* 24/000: Changes your line to magnet.
Location: Buy from NetDealer in UnderSquare.

#170 LavaLine
None AFJMR* 24/000: Changes your line to lava.
Location: Buy from NetDealer in UnderSquare.

#171 IceLine
None BEJNQ* 24/000: Changes your line to ice.
Location: Buy from NetDealer in UnderSquare.

#172 GrassLine

None BFINR* 24/000: Changes your line to grass.

Location: Airplane Computer Area 3 in BMD.

Buy from NetDealer in UnderSquare.

#173 LavaStage

None DHMUV* 64/000: Changes all panels to lava.

Location: WWW Area 1 in BMD.

#174 IceStage

None ACEIS* 64/000: Changes all panels to ice.

Location: Koto Area 1 in BMD.

#175 GrassStage

None BDHPR* 64/000: Changes all panels to grass.

Location: UnderNet Area 7 in BMD.

WWW Area 3 in BMD.

#176 HolyPanl

None CEHLR* 64/000: Makes all panels holy.

Location: Brushman, found in UnderNet Area 4.

#177 Jealousy

None EJORU* 22/000: More chips means more damage.

Location: NetSquare NetDealer.

#178 AntiFire

Fire FKLPT* 32/000: Punishes enemy for using fire.

Location: NumberMan, found in Den Area 1. (After you defeat Gospel.)

#179 AntiElec

Elec EHNUY* 32/000: Punishes enemy for using elec.

Location: NumberMan, found in Den Area 1. (After you defeat Gospel.)

#180 AntiWatr

Water ADQWZ* 32/000: Punishes enemy for using

Location: NumberMan, found in Den Area 1. (After you defeat Gospel.)

#181 AntiDmg

None CJMRS* 32/000: Fake pain and throw shurikens!

Location: Trade kid on Airplane ShadowMan V1/V2/V3.

#182 AntiSword

None DHIMT* 32/000: Punishes use of swords.

Location: UnderNet Area 7 in PMD.

#183 AntiNavi

None KLOTX* 32/000: Take the enemy's Navi away.

Location: WWW Area 3 in PMD.

#184 AntiRecv

None BDMPW 32/000: Punish the recovery of HPs!

Location: UnderKoto in PMD.

#185 Atk+10

None * 04/000: +10 to selected AtkChip!

#186 Atk+20

None * 20/000: +20 to selected AtkChip!

Location: UnderNet Area 6 in PMD.
BugFrag exchange shop in KotoSquare.

#187 Atk+30
None * 38/000: +30 to selected AtkChip!

#188 Fire+40
None * 12/000: Adds 40 to Fire AttackChip
Location: KotoSquare NetDealer.

#189 Aqua+40
None * 12/000: Adds 40 to Aqua AttackChip

#190 Wood+40
None * 12/000: Adds 40 to Wood AttackChip

#191 Elec+40
None * 12/000: Adds 40 to Elec AttackChip
Location: NumberMan, found in Den Area 1. (After you defeat Gospel.)

#192 Navi+20
None * 24/000: +20 to selected NaviChip!
Location: YumLand Area 2 in BMD.

#193 Navi+40
None * 42/000: +40 to selected NaviChip!
Location: WWW Area 3 in BMD.

#194 Roll
None R* 08/060: Attacks 1 enemy then heals you.
Location: Given by Mayl.

#195 RollV2
None R* 24/080: Attacks 1 enemy then heals you.
Location: Given by Mayl.

#196 RollV3
None R* 48/100: Attacks 1 enemy then heals you.
Location: Given by Roll.

#197 Gutsman
None G* 32/050: Creeps and smashes panels!
Location: Dex in ACDC. Defeat GutsMan.

#198 GutsmanV2
None G* 48/070: Creeps and smashes panels!
Location: Dex in ACDC. Defeat GutsMan.

#199 GutsmanV3
None G* 64/090: Creeps and smashes panels!
Location: Dex in ACDC. Defeat GutsMan.

#200 Protoman
None B* 52/120: Swings sword at enemy face.
Location: Chaud in Netopia. Defeat ProtoMan.

#201 ProtomanV2
None B* 64/160: Swings sword at enemy face.
Location: Chaud in Netopia. Defeat ProtoMan.

#202 ProtomanV3

None B* 76/200: Swings sword at enemy face.
Location: Chaud in Netopia. Defeat ProtoMan.

#203 Airman

None A* 16/040: Shoots air twisters in a line.
Location: Defeat AirMan in Den Area 1.

#204 AirmanV2

None A* 34/070: Shoots air twisters in a line.
Location: Defeat AirMan in Den Area 1.

#205 AirmanV3

None A* 52/100: Shoots air twisters in a line.
Location: Defeat AirMan in Den Area 1.

#206 Quickman

None Q* 32/050: Boomerang attacks whole row.
Location: Defeat QuickMan Koto Area 1.

#207 QuickmanV2

None Q* 56/070: Boomerang attacks whole row.
Location: Defeat QuickMan Koto Area 1.

#208 QuickmanV3

None Q* 80/100: Boomerang attacks whole row.
Location: Defeat QuickMan Koto Area 1.

#209 Cutman

None C* 20/150: Scissor attacks one square.
Location: Defeat CutMan in Yumland Area 2.

#210 CutmanV2

None C* 50/200: Scissor attacks one square.
Location: Defeat CutMan in Yumland Area 2.

#211 CutmanV3

None C* 80/300: Scissor attacks one square.
Location: Defeat CutMan in Yumland Area 2.

#212 ShadowMan

None S* 64/060: Splits and shoots 3 shurikens!
Location: Defeat ShadowMan in UnderNet 5.

#213 ShadowManV2

None S* 80/070: Splits and shoots 3 shurikens!
Location: Defeat ShadowMan in UnderNet 5.

#214 ShadowManV3

None S* 96/080: Splits and shoots 3 shurikens!
Location: Defeat ShadowMan in UnderNet 5.

#215 KnightMan

None K* 64/160: Smashes enemies in circle!
Location: Defeat KnightMan in Netopia Area 1.

#216 KnightManV2

None K* 80/210: Smashes enemies in circle!
Location: Defeat KnightMan in Netopia Area 1.

#217 KnightManV3

None K* 96/260: Smashes enemies in circle!

Location: Defeat KnightMan in Netopia Area 1.

#218 MagnetMan

Elec M* 48/130: Bipolar tackle on 1 enemy.

Location: Defeat MagnetMan in UnderNet Area 2.

#219 MagnetManV2

Elec M* 64/140: Bipolar tackle on 1 enemy.

Location: Defeat MagnetMan in UnderNet Area 2.

#220 MagnetManV3

Elec M* 80/150: Bipolar tackle on 1 enemy.

Location: Defeat MagnetMan in UnderNet Area 2.

#221 FreezeMan

Water F* 64/050: Rains icicles on enemies.

Location: Defeat FreezeMan in UnderNet Area 7.

#222 FreezeManV2

Water F* 80/060: Rains icicles on enemies.

Location: Defeat FreezeMan in UnderNet Area 7.

#223 FreezeManV3

Water F* 96/070: Rains icicles on enemies.

Location: Defeat FreezeMan in UnderNet Area 7.

#224 HeatMan

Fire H* 64/100: Flame attack! Range is 3.

Location: Mr. Match in Airport Boarding Lobby. Defeat HeatMan.

#225 HeatManV2

Fire H* 80/130: Flame attack! Range is 3.

Location: Mr. Match in Airport Boarding Lobby. Defeat HeatMan.

#226 HeatManV3

Fire H* 96/160: Flame attack! Range is 3.

Location: Mr. Match in Airport Boarding Lobby. Defeat HeatMan.

#227 ToadMan

Elec T* 28/100: Shocking melody paralyzes!

Location: Ribbitta at Marine Harbor. Defeat ToadMan.

#228 ToadManV2

Elec T* 48/140: Shocking melody paralyzes!

Location: Ribbitta at Marine Harbor. Defeat ToadMan.

#229 ToadManV3

Elec T* 68/180: Shocking melody paralyzes!

Location: Ribbitta at Marine Harbor. Defeat ToadMan.

#230 ThunMan

Elec T* 30/080: Thunder attacks 3rd line.

Location: Raoul in Netopia Alley. Defeat TunderMan.

#231 ThunManV2

Elec T* 60/130: Thunder attacks 3rd line.

Location: Raoul in Netopia Alley. Defeat TunderMan.

#232 ThunManV3

Elec T* 90/180: Thunder attacks 3rd line.
Location: Raoul in Netopia Alley. Defeat TunderMan.

#233 SnakeMan
Wood S* 25/030: Main attack and snakes!
Location: Mrs. Millions in Netopia Jewelry Store. Defeat SnakeMan.

#234 SnakeManV2
Wood S* 50/040: Main attack and snakes!
Location: Mrs. Millions in Netopia Jewelry Store. Defeat SnakeMan.

#235 SnakeManV3
Wood S* 75/050: Main attack and snakes!
Location: Mrs. Millions in Netopia Jewelry Store. Defeat SnakeMan.

#236 GateMan
None G* 24/040: 3 soldiers charge forward!
Location: Mr. Famous in The Center (Marine Harbor). Defeat GateMan.

#237 GateManV2
None G* 40/040: 4 soldiers charge forward!
Location: Mr. Famous in The Center (Marine Harbor). Defeat GateMan.

#238 GateManV3
None G* 56/040: 5 soldiers charge forward!
Location: Mr. Famous in The Center (Marine Harbor). Defeat GateMan.

#239 PharoMan
None P* 32/240: Laser-shooting coffin ect.
Location: Defeat PharaohMan in WWW Area 1.

#240 PharoManV2
None P* 48/270: Laser-shooting coffin ect.
Location: Defeat PharaohMan in WWW Area 1.

#241 PharoManV3
None P* 64/300: Laser-shooting coffin ect.
Location: Defeat PharaohMan in WWW Area 1.

#242 NapalmMan
Fire N* 48/220: Bombs that even break panels!
Location: Defeat NapalmMan in WWW Area 2.

#243 NapalmManV2
Fire N* 64/240: Bombs that even break panels!
Location: Defeat NapalmMan in WWW Area 2.

#244 NapalmManV3
Fire N* 80/260: Bombs that even break panels!
Location: Defeat NapalmMan in WWW Area 2.

#245 PlanetMan
Wood P* 64/070: Planet smashes 1 enemy!
Location: Defeat PlanetMan in WWW Area 3.

#246 PlanetManV2
Wood P* 80/080: Planet smashes 1 enemy!
Location: Defeat PlanetMan in WWW Area 3.

#247 PlanetManV3
Wood P* 96/090: Planet smashes 1 enemy!

Location: Defeat PlanetMan in WWW Area 3.

#248 Bass

None F* 96/050: Air-burst attack on all lines!

Location: Defeat Bass after defeating PlanetMan in WWW Area 1.

#249 BassV2

None F* 96/060: Air-burst attack on all lines!

Location: Defeat Bass in WWW Area 3. (247/250 chips required.)

#250 BassV3

None X* 96/070: Air-burst attack on all lines!

Location: Defeat Bass in WWW Area 3. (247/250 chips required.)

FAQ

This section will attempt to answer questions about chips. Questions like "How do you use...?" and "Where can I find 'x' chip for that job?" If there is a question that you would like included in here, please send it to me. No questions about boss strategies please.

~Question 1:

Q: How do I use the Slasher chip?

A: This is a very common question. People hit and hold A and nothing happens. Nothing will until an enemy comes into your area. If you are fighting Dominerds or Shadows, Slasher is great. Simply hold A, and when they advance to attack, you will slash, and they will die. :)

~Question 2:

Q: Where can I get ZapRing2 B? I need it for Doc's friend!

A: Netopia Area 1. You need to get a busting level of S against TuffBunnies to be able to get a ZapRing2 B.

~Question 3:

Q: I need a PoisonMask S! I want a VarSword!

A: Make sure you have a Jealousy Chip with you. Preset it in your folder. Jack into the Duty Free shop, found in the Departure lobby in Netopia. Run around until you get into a fight with a Poofball and a Moshy. Use Jealousy. Tada! An easy PoisonMask S! Trade with the boy in the Marine Harbor Train Station.

~Question 4:

Q: Now that I have a VarSword how do I use it's different abilities?

A: While holding A, input these key sequences to activate the corresponding function.

(b=back, f=forward, u=up, d=down, B=B button)

LongSword: d,df,f

WideSword: u,f,d

FighterSword: b,d,f

DreamSword: d,b,u,f,d
TriSlashWave: b,B,f,B

~Question 5:

Q: I've heard the 3 fist chips do something special, but I don't know what. What do they do?!?

A: While holding A, input these key sequences to activate special function of corresponding fist.

(b=back, f=forward, u=up, d=down, B=B button)

BronzeFist: d,df,f --- Effect: rocket punch.
SilverFist: f,u,b,d,f --- Effect: 1 rocket punch on each row.
GoldFist: B,d,df,f,B --- Effect: 3 rocket punches on each row.

Version History

Version 1.0: Uploaded 7/11/02.
This is the first version of this FAQ. All chips have descriptions, many missing locations. The sooner I receive some locations, the sooner there will be an update.

Version 1.1: Uploaded 7/13/02.

The second version. Names of viruses included and added many more locations. Added two questions to the FAQ section.

Version 1.2: Uploaded 7/19/02.

Third version! I could have had this up earlier, but I got lazy. Added more locations, made some corrections, more FAQ questions. Added a new host of this FAQ, www.neoseekers.com, thanks for showing interest! This FAQ shouldn't take too much more before it's finished.

Outro

This is my FAQ, written by me. If you would like to have this FAQ on your website please ask. Do not, in anyway, alter this FAQ without my consent. Also, please give me credit, and leave the 'Credit' section intact.