

Samurai Jack: Amulet of Time Equipment FAQ

by DinobotMaximized

Updated to v1.0 on Jun 27, 2005

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- 1. Introduction *****

This FAQ covers every piece of equipment found in Samurai Jack - The Amulet of Time for Nintendo's Game Boy Advance. There are twenty-one pieces of armor, twenty gauntlets, thirteen rings, and eighteen sword gems in the game.

- 2. Version History *****

1.0 - June 27, 2005

- 3. Armor *****

*****	*****
Clockwork Mail	Bullet Proof
*****	*****
Mech Defense: +50	Mech Defense: +100
Shadow Defense +20	Earth Defense: +10
	Shadow Defense: +50

*****	*****
Exoskeleton	Scale Armor
*****	*****
Mech Defense: +150	Earth Defense: +10
Earth Defense: +50	Fire Defense: +60
Shadow Defense: +100	

*****	*****
Molten Armor	Dragon Scale
*****	*****
Earth Defense: +050	Earth Defense: +100
Fire Defense: +110	Fire Defense: +200
Shadow Defense: +30	Ice Defense: -20
	Shadow Defense: +60

*****	*****
Shard Mail	Frozen Armor
*****	*****
Wind Defense: +35	Wind Defense: +40
Fire Defense: -10	Fire Defense: -20
Ice Defense: +40	Ice Defense: +130

*****	*****
Blizzard Mail	Thunder Mail
*****	*****

Earth Defense: -10
Wind Defense: +85
Fire Defense: -30
Ice Defense: +210

Wind Defense: +50
Ice Defense: +20

Lightning Mail

Earth Defense: -20
Wind Defense: +120
Ice Defense: +45

Typhoon Armor

Earth Defense: -30
Wind Defense: +190
Fire Defense: -10
Ice Defense: +100

Stone Armor

Earth Defense: +50
Fire Defense: +10

Platinum Mail

Earth Defense: +110
Wind Defense: -10
Fire Defense: +70

Diamond Mail

Earth Defense: +200
Wind Defense: -20
Fire Defense: +90
Shadow Defense: -20

Dark Armor

Mech Defense: +20
Shadow Defense: +60

Nightmare Mail

Mech Defense: +60
Fire Defense: +10
Shadow Defense: +100

Shadow Mail

Mech Defense: +80
Earth Defense: -20
Fire Defense: +20
Shadow Defense: +220

Angelic Armor

Mech Defense: +150
Earth Defense: +150
Wind Defense: +150
Fire Defense: +150
Ice Defense: +150
Shadow Defense: +150
Light Defense: +150

Heavenly Armor

Mech Defense: +300
Earth Defense: +300
Wind Defense: +300
Fire Defense: +300
Ice Defense: +300
Shadow Defense: +300
Light Defense: +300

Ninja Suit

Mech Defense: +80
Earth Defense: +80
Wind Defense: +80
Fire Defense: +80
Ice Defense: +80
Shadow Defense: +80
Light Defense: +80

4. Gauntlets *****

Clockwork

Mech Attack: +50
Shadow Attack: +20

Ballistic Fist

Mech Attack: +100
Earth Attack: +10
Shadow Attack: +50

Powered

Mech Attack: +180
Earth Attack: +20
Shadow Attack: +80

Scale Glove

Earth Attack: +10
Fire Attack: +40

Molten Gauntlet

Earth Attack: +60
Fire Attack: +110
Shadow Attack: +10

Dragon Gauntlet

Earth Attack: +100
Fire Attack: +200
Ice Attack: -20
Shadow Attack: +30

Shard Knuckles

Wind Attack: +20
Ice Attack: +40

Frozen Gauntlet

Wind Attack: +30
Fire Attack: -10
Ice Attack: +130

Blizzard

Earth Attack: -10
Wind Attack: +70
Fire Attack: -20
Ice Attack: +210

Thunder

Wind Attack: +50
Ice Attack: +10

Lightning

Earth Attack: -10
Wind Attack: +120
Ice Attack: +40

Typhoon Fist

Earth Attack: -20
Wind Attack: +200
Fire Attack: -10
Ice Attack: +60

Stone Gauntlet

Earth Attack: +50
Fire Attack: +10

Platinum

Earth Attack: +130
Wind Attack: -10
Fire Attack: +40

Diamond Glove

Earth Attack: +220
Wind Attack: -20
Fire Attack: +70
Shadow Attack: -10

Dark Gauntlet

Mech Attack: +10
Shadow Attack: +60

Nightmare

Mech Attack: +30
Fire Attack: +10
Shadow Attack: +90

Shadow Gauntlet

Mech Attack: +80
Earth Attack: -10
Fire Attack: +20
Shadow Attack: +220

Angelic Armlet

Mech Attack: +100
Earth Attack: +100
Wind Attack: +100
Fire Attack: +100
Ice Attack: +100
Shadow Attack: +100
Light Attack: +100

Heavenly

Mech Attack: +300
Earth Attack: +300
Wind Attack: +300
Fire Attack: +300
Ice Attack: +300
Shadow Attack: +300
Light Attack: +300

5. Rings *****

Power Ring 1

Mech Attack: +100
Earth Attack: +100
Wind Attack: +100
Fire Attack: +100
Ice Attack: +100
Shadow Attack: +100
Light Attack: +100

Power Ring 2

Mech Attack: +300
Earth Attack: +300
Wind Attack: +300
Fire Attack: +300
Ice Attack: +300
Shadow Attack: +300
Light Attack: +300

Defense Ring 1

Mech Defense: +100
Earth Defense: +100
Wind Defense: +100
Fire Defense: +100
Ice Defense: +100
Shadow Defense: +100
Light Defense: +100

Defense Ring 2

Mech Defense: +300
Earth Defense: +300
Wind Defense: +300
Fire Defense: +300
Ice Defense: +300
Shadow Defense: +300
Light Defense: +300

Stamina Ring 1

Max Health: +100
Special: +100

Stamina Ring 2

Max Health: +200
Special: +200

Revive Ring

"Revives Jack when defeated
with 20% health"

Health Exchange

"Exchange 10 special points
for 5 health"

Special

Gold Ring

"Exchange 10 health points
for 5 special"

"Worth collecting"

Angelic Ring

Shadow Ring

Mech Defense: +300

Mech Attack: +300

Earth Defense: +300

Earth Attack: +300

Wind Defense: +300

Wind Attack: +300

Fire Defense: +300

Fire Attack: +300

Ice Defense: +300

Ice Attack: +300

Shadow Defense: +300

Shadow Attack: +300

Light Defense: +300

Light Attack: +300

Platinum Ring

"Can be used in exchange for
special items"

6. Sword Gems *****

Shadow 1

Shadow 2

Shadow Attack: +75

Shadow Attack: +100

Mech 1

Mech 2

Mech Attack: +75

Mech Attack: +100

Earth 1

Earth 2

Earth Attack: +75

Earth Attack: +100

Fire 1

Fire 2

Fire Attack: +75

Fire Attack: +100

Wind 1

Wind 2

Wind Attack: +75

Wind Attack: +100

Ice 1

Ice 2

Ice Attack: +75

Ice Attack: +100

Light 1

Light 2

Light Attack: +75

Light Attack: +100

Diamond

Ruby

Shadow Attack: +100
Light Attack: +100

Earth Attack: +100
Fire Attack: +100

Sapphire

Wind Attack: +100
Ice Attack: +100

Zirconia

Mech Attack: +150

7. Thanks and Credits *****

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