

# SpongeBob SquarePants: Battle for Bikini Bottom Boss FAQ

by ChickenBot

Updated to v3.0 on May 12, 2007

This walkthrough was originally written for **SpongeBob SquarePants: Battle for Bikini Bottom on the GBA**, but the walkthrough is still applicable to the PC version of the game.

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SSSSSSSSSS  PPPPPPP  OOOOOOO  N   N  GGGGGGGG  EEEEEEEEE  BBBB BBB  OOOOOO  BBBB BBB
S            P      P O      O  NN  N  G            E            B      B  O      O B      B
SSSSSSSSSS  PPPPPPP  O      O  N N N  G  GGGGG  EEEEE  BBBB BBB  O      O BBBB BBB
          S  P            O      O  N  NN  G      G  E            B      B  O      O B      B
SSSSSSSSSS  P            OOOOOOO  N   N  GGGGGGGG  EEEEEEEEE  BBBB BBB  OOOOOO  BBBB BBB
=====
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-----SquarePants-----  
Battle for Bikini Bottom

Boss FAQ by ChickenBot  
Platform: GameBoy Advance  
Started on: January 28, 2007  
Genre: Action/ Adventure  
Created by: Vicarious Visions  
          Nick Games  
          THQ

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Some things about this guide first.... |

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Hi, and welcome to my Boss FAQ for SpongeBob SquarePants: Battle for Bikini Bottom, a platformer released on various consoles and the GBA as the only portable. Now, before you grab hold of my e-mail address, please remember the following little "rules". No whining, this'll just take a second.

\*Do not e-mail me about anything but my Boss FAQ. I have no intentions of joining your forum or getting weekly newsletters about lotion and whatnot.

\*If you want this guide on your site, e-mail me for permission. As of now, only the following sites may host this guide:

1. [www.gamefaqs.com](http://www.gamefaqs.com)
2. [www.gamespot.com](http://www.gamespot.com)
3. [www.neoseeker.com](http://www.neoseeker.com)
4. [www.lup.com](http://www.lup.com)
5. [www.supercheats.com](http://www.supercheats.com)
6. [www.honestgamers.com](http://www.honestgamers.com)

\*[www.cheatcc.com](http://www.cheatcc.com) may NEVER host this guide.

\*If you have any suggestions or strategies of your own, feel free to e-mail me. You just might find your name gleaming in the credits. :)

My E-mail address is [naughty\\_lombax@hotmail.com](mailto:naughty_lombax@hotmail.com).

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The Basics |

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=====  
CTRL  
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On foot

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Right on D-Pad: Move right  
Left on D-Pad: Move left  
Down on D-Pad: Crouch Down  
                  Hold down and use right/ left to crawl  
                  Press while beside Mystery to ride her  
Up on D-Pad: Look up  
A: Jump  
    Hold down to float  
B: Blow bubble  
Start: Pause  
Select: Nothing  
R: None  
L: None

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On Mystery (The seahorse)

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Right on D-Pad: Move right  
Left on D-Pad: Move left  
Down on D-Pad: None  
Up on D-Pad: None  
A: Jump  
    Hold down to hover  
B: Eat enemy/ Spit out enemy  
Start: Pause  
Select: Nothing  
R: Get off and get back on foot  
L: None

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On unicycle/ Invisible Boatmobile

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(You will move automatically forward when on one of these)

Right on D-Pad: None

Left on D-Pad: None

Down on D-Pad: None

Up on D-Pad: None

A: Jump

Hold down to float

B: None

Start: Pause

Select: None

R: None

L: None

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The Bosses |  
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Robot Sandy |Difficulty: 3/10 |RS01|  
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Anyways, when this boss battle starts, don't worry about it. Robot Sandy is no threat. The arena will look something like this:

SB  
XXXXXXX XXXXXXX  
XXXXXXX XXXXXXX  
XXXXXXX RS XXXXXXX  
XXXXXXXXXXXXXXXXXXXXXXXXXXXX

Sandy'll be standing in the "RS" spot, and you'll be on the "SB". Jump down quickly and crouch down next to the left portion of land:

XXXXXXX XXXXXXX  
XXXXXXX XXXXXXX  
XXXXXXXXSB RS XXXXXXX  
XXXXXXXXXXXXXXXXXXXXXXXXXXXX

Anyways, Robot Sandy'll jump around from one side of the land to the other, in the hopes of squashing you. Unfortunately for her, you're down there in the middle, crouched down and completely safe. Soon she'll jump down into her initial position, i.e:

XXXXXXX XXXXXXX  
XXXXXXX XXXXXXX  
XXXXXXXXSB RS XXXXXXX  
XXXXXXXXXXXXXXXXXXXXXXXXXXXX

Now, jump up on the left piece of land and float towards Robot Sandy's head. (You'll have to land on it) That's one piece of health down! Make sure to float away from Robot Sandy. Come in contact and you'll lose some health too.

Retreat to your original position, and it'll be time to rinse and repeat. Once you've gotten another health point off Robot Sandy, repeat yet again, but be warned: during the time you float down after jumping on her head, avoid coming

in contact with her or her new extended "kah-ra-tay" glove. She'll jump back and forth again (Three out of six health points should be gone for her by now). But don't uncrouch the second she lands, because her kah-ra-tay arm is stretching out to hit you. Once she withdraws it, make a jump on her head.

Rinse and repeat this process twice more to knock her out. When you're floating down it may take some predictions as to which way her arm is extending, but since she extends it in the last four rounds, and you have three health points, dodging it thrice should be enough.

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Robot Patrick |Difficulty: 5/10 |RP02|
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The level literally goes on forever until you beat this big mean robot. You'll be using Mystery here, and for a matter of fact against all the upcoming bosses. When the fight starts, run! Run down the steps and jump any jellyfish that gets in your way. Now, keep a careful eye out for the bomb robots.

There are two ways you can use the robots against Patrick. I'd recommend the second one though. Anyways, you can either take the bomb-robot into your mouth, turn around in mid-jump, and spit him onto Robot Patrick. Your other alternative (and easier one) is to jump on the Bomb robot's head and then continue to run. As Robot Patrick approaches, the bomb will blow up in his face.

Use the second technique and soon you'll get ahead when the robot slows down, causing you to probably miss one bomb, but he'll catch up again soon after that when he speeds up again, so the rest of the bombs should get him. If you find you're having trouble with this method you can use the first but it will make you more vulnerable to his attacks. His net is an instant KO, regardless of how many health points you may have.

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Robot Squidward |Difficulty: 7/10 |SW03|
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```
          SSSSSSSSS
          QQQQQQQQQQ
    3      1      2      4
          UUUUU
    B      UUUUU      B
XXXXXXX   UUUUU   XXXXXXX
XXXXXXX   UUUUU   XXXXXXX
XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
```

Legend

- X=Land
- S=Robot Squidward's head
- Q= " " "
- Numbers=Spiked platform
- B=Bomb robot
- U=Robot Squidward's body

Well, from that we can prove my ASCII art is terrible. >\_>

Anyways, when the fight starts go into the centre, in the "U" zone. The platforms will rain down with their evil spikes, either 1 or 2 coming down first. Once they soar up into the sky jump onto the left/right place and gulp in the bomb robot. Jump down before 3 or 4 can strike and land on the middle. Wait for 1 or 2 to come down, then flip over. Jump onto one and let it shoot up, and then spit out the bomb in the robot's face (make sure to jump off immediately after that). Some musical notes will come down towards the ground, so avoid coming in contact with them and jump up when they hit the ground. Then grab another bomb-bot and dodge 3/4 (depending on where you were). Jump onto it and spit the bomb into Robot Squidward's face.

Once half his health is down the robot's head will move around left to right, thus making your shots a bit more aiming-needed. The rest will be the same, but the musical notes are your main concern: DODGE THEM!!! A health point also appears every now and then, so take that to your advantage. Robot Squiddy'll be the toughest boss you'll face, so don't worry 'bout the Duplicatron and SpongeBob SteelPants if you can take this guy down.

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Duplicatron |Difficulty: 4/10 |DP04|
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You're on a conveyor belt this time, and that means you'll have to be more careful. You jump off Mystery: she rolls of into oblivion and you lose all hope of beating this boss. Luckily, it's an easy boss. So let's get on with this!

When a bomb-bot lands on the conveyor belt, swallow him and then wait for another robot to come down, but keep away from the electrocutor bots! If you touch them they will shock you. Anyways, jump on top of either a basic bot, bomb-bot, or one of those red, spiky bots that resemble mines and jump up. Cough up your bomb bot into the centre pipe... thing.

And that's it. Take its health down rinsing and repeating, but remember these points:

- \*Avoid electrocutor bots or touching the sides of spiked bots
- \*Do not get close to a bomb-bot if it starts flashing as it will explode (happens when you jump on them or bump into them)
- \*The conveyor belt switches its direction every two health points you take down.

Well, you showed him! Prepare yourself for....

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Robot SpongeBob |Difficulty: 5/10 |SB05|
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Robot SpongeBob, otherwise recognized by the game as SpongeBob SteelPants, is second only to Robot Squiddy in toughness. But don't fret, he's an easy boss. You'll be on a conveyor belt again. He'll start out with his only weapon in his arsenal; Krabby Patty bombs. Touch them even a little and they blow up. So gulp one in a little away from it, jump, and regurgitate it in his face. Do this five times to defeat him. What's most annoying is that he moves around while dropping his bombs, so if he drops one on you you lose a health point. Fortunately, a health point appears every now and then, so make use of it when needed.

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LSXT

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Your questions and suggestions all come here, each with my response. If you can correct my mistakes or add extra information, I'll put you in the credits.

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FQ01

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Er... none yet. ;\_;

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VH02

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Version 1.0: Started FAQ, completed Robot Sandy.

Version 2.0: Completed Robots Patrick and Squidward.

Version 3.0: Completed Duplicatron and Robot SpongeBob.

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CR03

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ChickenBot: Writer of the guide

CJayC: Owner of GameFAQS, the best gaming site ever!

THQ/ Nick Games/ Vicarious Visions: Game makers

Nintendo: So, if they didn't exist, where'd the GBA come from?

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The most epic question of all:

Who lives in a pineapple under the sea?

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