

Season 1 - Episode 2 - Boom! Time at the Park - Part 1
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Difficulty : 2.5

Game

Description : The paper turns out to be a torn photo but there is no time to check it out now. There is a robbery at progress at the bank.
The perpetrators have set explosives on every road to the bank. They need to be disarmed before Starsky and Hutch can move in...
Disarm the explosives!

Guide : Wow! An actually challenging mission! Just pick up the bombs (or "disarm" them by running over them..phht) To see where the bombs are, just follow the blue dots on the map.
Start off by going left instead of following the p. cruiser and keep disarming the bombs and following the blue dot.
You can pretty much beat the mission by following the red route. After finishing picking up all the "coincidentally" placed bombs go to the bank. (Note you have 1:30 to disarm all the bombs)

Season 1 - Episode 2 - Boom! Time at the Park - Part 2
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Difficulty : 1

Game

Description : The bank robbers are escaping. They must be stopped! (Oh, please!) Stop the robbers!

Guide : Seems like this is two missions in one..Hmm..Very simple. Just keep shooting at them. When you run out of ammo, just ram them. They seem to take more damage then you do to yourself.

Afterword : Well done! Episode complete!

Season 1 - Episode 3 - Hit the Gas - Part 1
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Difficulty : 0.5

Game

Description : The robbers were driving a newly painted van. After the mess they left behind, Starsky and Hutch are sent to get some driver trainer.
Get to the training ground.

Guide : You got 1:30 to get there! What are we still doing here? When you get there, park in the enclosed space and boom! you're done!

Season 1 - Episode 3 - Hit the Gas - Part 2
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Difficulty : 3

