# Starsky & Hutch FAQ/Walkthrough

by fantasyrealm

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Starsky and Hutch
   Version 0.2
Version History:
 0.2 -Main layout, a few mission, basic stuff! 09/29/03
Release Date:
-Starsky & Hutch Empire Interactive 09/26/03
                                              EH
-Starsky & Hutch Empire Interactive Q4 2003 [Quarter 4 (Fall/Winter)]
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1. Introduction
Hey! This is my seventh FAQ and I just picked it up because I thought it was
interesting. Ahhh...back when I used to play this in the arcade..
  Well, enjoy my FAQ!
2. Controls
-Default In-game Controls:
D Pad -Turn, control your vehicle
Α
    -Accelerate
    -Break (If held you will reverse)
    -Rearview mirror
    -Shoot.
Select -Options, Main Menu, etc.
Start -Map
-Menu Controls
D Pad -Select
    -Confirm
Α
    -Exit
```

### 3. Advanced Techniques

Here I'll describe most of the tricks, items etc.

# Repair:

-Find yourself low on "health". Just drive through these yellow icons with a screwdriver picture on it and you'll get all your health back!

# Lost in a level?

-Try looking at your map at the bottom-left conrner. You will see blue dot(s) which represent your objectives. To actually see what your objectives are, press Start to enter the 'Map' screen and the objectives are at the bottom.

# \*Crash!\*

-You can hit road signs and you'll be fine but you can get major damage from walls, other cars, and water.

# Green Boxes:

-There are apparently green boxes which you can pick up but at this time it is unknown what it really serves as.

#### Gas?

-There are gas stations showed on the map (pretty obvious what the icon whould be) and there are pick-ups like repairs which you can take.

## Ammo?

-To refill your ammo, go near a police station and there are yellow icons with a bullet picture on it.

## "S"'s

-If you look on your map, you will see a "s" on the map every so often. It is unknown what it is at this time though there is rumor it refills your health and ammo when you literally ram into it. (It refers to a black rectangle on the ground. Almost like pavement.)

## Turning:

-When turning, you never need to hold left or right or you're jst asking to lose control and do a 180 spin (unless that's what your intending to do!) Press it enough so you'll turn but not more.

# U turn :

-Also known as doing a 180, just hold the accelerate button, let go but hold left or right (the direction you want to do it) as your getting close to 170 start accelerating again.

## Sneaking:

-Who said you had to follow the road? Some corners have a very wide sidewalk made just so you can cut through here. Also there's no civilians in the game either (darn!) so you don't have to worry.

## Shooting:

-To shoot you press R, thats very basic. There will be a crosshair that automatically locks onto the enemy so you just have to press R to shoot. The only thing is that you must stay close to you target (you can't shoot from a few miles away!)

```
Legend:
H -Health
M -Map
C -Clock
S -Stick
YC-Your Car (lol)
/ / YC
                          / / /
                           _ / /
                           -| /\
                  | |/-
             1 -
      M
                                          Okay...Okay...Have your laugh. You can't blame a guy for not trying. It still
took me some time!
Health:
 -You have about 40 health "bricks" but you can lose abotu 6 to 7 four hitting
  a ***** wall.
Ammo :
 -What you shoot with! You have about 20 bullets to shoot but they do good
 damage.
```

-A very important aspect or you wouldn't know where to go or what to do.

4. Advanced Help

Map :

Clock :

-Technically it's not a clock but it counts down when a mission has a time

# Your Car:

-Lol. Okay okay. I tried my best here so don't laugh. You have to admit I did a decent enough job. Well, it's you car! It's what you drive with! Wow!

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5. Main Menu

## Story Mode:

-As the name implies, this is the actual "story mode" of the game.

# Episode Repeat:

-Ahhh...This is where you can play completed mission from Story Mode.

### Game Modes:

-This detaches to different "mini-games" you can unlock. Default mini-games are Cruise where you can explore the city yourself and Chase the Ace, where you chase and try to shoot down an "ace" at driving.

## Options:

-This is where you can see the controls, set the option, you the the stuff.

Ahh! The best and biggest part of the FAQ. I will state the mission, difficulty, game description and the actual guide. Enjoy;)

Difficulty: 0.000001 (haha just kidding) 1

# Game

Description: Starsky and Hutch were grabbing a burger when a green a saloon speeds down the street. The car is throwing paper out of the window as it goes. They are trying to get rid of something.

Collect the evidence.

oolicoe ene evidence

Guide : This level is almost a joke! Well..Ahem..Just chase the car and pick up the paper that they throw out the window. The papers are designated by a green arrow.

Also, you can probably sit your car there far weeks and the "bad guys" won't be going anywhere. It's like their waiting for you to catch them. Straight-forward level.

There are only four objectives to pick up so there shouldn't be any reason why you can't beat it!

Afterword : Well done! Episode complete!

###################################

Difficulty : 2.5

Game

Description : The paper turns out to be a torn photo but there is no time to

check it out now. There is a robbery at progress at the bank.

The perpetrators have set explosives on every road to the bank. They need to be disarmed before Starsky and Hutch can move in...

Disarm the explosives!

Guide : Wow! An actually challenging mission! Just pick up the bombs (or "disarm" them by running over them..phht) To see where the

bombs are, just follow the blue dots on the map.

Start off by going left instead of following the p. cruiser and keep disarming the bombs and following the blue dot.

You can pretty much beat the mission by following the red route. After finishing picking up all the "coincedentally" placed bombs go to the bank. (Note you have 1:30 to disarm all the bombs)

Season 1 - Episode 2 - Boom! Time at the Park - Part 2

Difficulty: 1

Game

Description: The bank robbers are escaping. They must be stopped! (Oh,

please!) Stop the robbers!

Guide : Seems like this is two missions in one..Hmm..Very simple.

Just keep shooting at them. When you run out of ammo, just ram them. They seem to take more damage then you do to yourself.

Afterword : Well done! Episode complete!

Season 1 - Episode 3 - Hit the Gas - Part 1

Difficulty : 0.5

Game

Description: The robbers were driving a newly painted van. After the mess

they left behind, Starsky and Hutch are sent to get some driver

trainer.

Get to the training ground.

Guide : You got 1:30 to get there! What are we still doing here?

When you get there, park in the enclosed space and boom! you're

done!

Season 1 - Episode 3 - Hit the Gas - Part 2

Difficulty : 3

Game

Description : Starsky and Hutch are in training. They must reach the target,

whilst avoiding the cones on the way.

Get to the target area at the training ground. Avoid the cones

all the way.

Guide : You lose 15 seconds each time you crash a cone so watch out!

There's really no way to guide you through this but just point out a few things. You can go past 2 or 3 cones and you'll still have about 30 seconds left. Remeber, go slow and break constantly and

not when you HAVE to.

Season 1 - Episode 3 - Hit the Gas - Part 3

Difficulty : [To be continued]

Game

Description: Whilst at the training ground, Starsky and Hutch recieve a call.

There is a gas station heist in progress...

Get to the Gas Station.

Guide : [To be continued]

7. Game Modes

Cruide Mode:

-Explore unlocked cities at your own pace and discover where all the key points (gas stations, police stations, health icons, ammo icons) are.

How to Unlock: Default

Chase the Ace:

-Chase an experienced driver and try to shoot or ram them down.

How to Unlock: Default

Chicken Chase:

[Yet to be unlocked]

How to Unlock: [Unkown at this time]

Downtown Dash:

[Yet to be unlocked]

How to Unlock: [Unkown at this time]

Plane Survival:

[Yet to be unlocked]

How to Unlock: [Unkown at this time]

Donut Dash:

[Yet to be unlocked]

How to Unlock: [Unkown at this time]

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8. Contact
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If you want to send me questions, my email is at msn dot com.
If you're smart, you'll know my secret trick! hehehePlease no spam, or useless crap. Also, adress the name as Starsky and Hutch or I'll treat the e-mail as spam.
*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=
*=
GameFaqs/CJayC- For such a great site.
Me - Who spent their time writing it?!?! What? My science lab is due tomorrow?
You - For reading this piece of art of course.
*=
10. Copyright Information ************************************
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