

# Super Mario Advance 4: Super Mario Bros. 3 N-Card FAQ

by Action

Updated to v1.1 on Dec 30, 2004

===== (80 characters) =====



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Version: 1.1  
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Version 1.1 - (12/30/04)  
Version 1.0 - (10/26/03)

If you wish to send me an email, please include "SMB3 FAQ" or "SMA4 FAQ" in the subject. It'll probably get deleted otherwise. And please include your screen name so I know who to give credit to, should I place new information inside. :)

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: Font Spacing Check  
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Check please if the numbers and dots align. If not, then switch to a monospaced font to properly view this document.

1234567890  
.....

The default Wordpad font (Courier New) is most suited for viewing this FAQ. However, I used Notepad, with the same font, while writing this FAQ. There's really no significant difference between the two when viewing this FAQ.

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: Update History  
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- 1.1 - December 30, 2004
  - Changed ASCII art completely (I like it ^\_^)
  - Updated ASCII art to include version number
  - Added Copyright, personal, email information
  - Changed format to comply with new GameFAQs standards (no more than 80 characters per line)
  - Removed Contact Information and placed a shorter version at the top
  - Added Font Spacing Check
  - Added Special Thanks section
  - Completely redid layout, removed star lines, added format seen in Font Spacing Check
- 1.0 - October 26, 2003
  - First version done!

=====  
: Intro  
-----

Super Mario 3, the best selling Mario game of all time, has returned to battle Bowser once again. This time the fight comes to the Gameboy Advance!

Perhaps the toughest part of the game isn't the castles, the moves, or even Bowser's kids. The N-Card that pops up every so often has left some players tearing their hair out. Well, no more of that, since this FAQ will walk you through each of the eight possible N-Card configurations, as well as tips for figuring out which one you are solving.

Although two of the three Walkthroughs have all the patterns have all eight patterns of the N-Card Game, one doesn't even go over how to tell which pattern you have. The other has it stuffed way inside the FAQ. Now then, not to say they're not good FAQs overall, but having it alone makes it simpler for anyone with questions about the N-Card Game alone.

Throughout this FAQ, I'll use the following key to denote the cards:

- M = Super Mushroom
- F = Fire Flower
- S = Starman
- 1 = 10 coins
- 2 = 20 coins
- U = 1 Up

=====  
: The N-Card Game?  
-----

The N-Card will show its face every 80,000 points. You must complete the stage first before the Card shows up. However, beating one of Bowser's kids doesn't count as completing a stage. If you beat one of the kids and are above the 80,000 marker, the card won't show up until you beat a stage. Although if you go in a pipe on the world map and immediately come back out, that will count as

completing a stage, and the N-Card will show its face. Once you go and touch it, Toad will give you the basics of how to play:

Flip over any two cards and see if they match. Miss twice, and you're out!

A few notes about the N-Card game. It will not show up in Level 8. At all. Bowser doesn't seem to allow it or something. Also, it will not show up at all if you have completed every stage and have a "Perfect" on all eight levels. It will not show up in the "Level Card" area either.

=====  
: The Game  
=====

Now then, the first card you flip over should ALWAYS be the top-left card. Why? Because the entire board can be laid out for you within three card flips.

Depending on what your top-left card is, you can jump around this FAQ. If your top-left flip is a:

Mushroom, start reading the part labeled "Top-left card: Mushroom"  
Flower, scroll down to the part labeled "Top-left card: Flower"  
1-Up, scroll down to the part labeled "Top-left card: 1-Up"

==== Top-left card: Mushroom =====

If your top-left card is a Mushroom, then go three spaces right and two spaces down. The card there will ALWAYS be another Mushroom. Guaranteed.

Now go two spaces up and flip the card there.

If it is another Mushroom, keep reading the "== Mushroom ==" area. If it's a Flower, skip this and jump down to the "== Flower ==" area.

== Mushroom ==

If your flip was another Mushroom, go down one space and one to the left and flip that card. It will be another Mushroom. The rest of the board plays out like this:

```
-----
| M | | F | | 2 | | M | | 1 | | S |
-----
| F | | U | | M | | 1 | | U | | 2 |
-----
| S | | F | | S | | M | | F | | S |
-----
```

== Flower ==

If your flip was a Flower, then go left two spaces and flip for another Flower. Now then, move the cursor three spaces to the right and flip.

If your flip was a Starman, the rest of the board will play out like this:

```

-----
| M | | F | | U | | F | | S | | S |
-----
-----
| 2 | | S | | M | | 1 | | U | | F |
-----
-----
| 2 | | M | | 1 | | M | | F | | S |
-----

```

On the other hand, if your flip was a 10 Coin, the board will play out like this:

```

-----
| M | | F | | 2 | | F | | 1 | | S |
-----
-----
| 2 | | U | | M | | 1 | | U | | F |
-----
-----
| S | | M | | S | | M | | F | | S |
-----

```

==== End "Top-left card: Mushroom" =====

==== Top-left card: Flower =====

If your top-left card is a Flower, go three spaces right and flip. The card there can be one of two things: another Flower or a Starman.

== Starman ==

If the card you flipped was a Starman, don't worry about missing one match. Go to the top-right card and it will be a Flower. Use that to match the Flower in the top-left corner.

The rest of the board will play out like this:

```

-----
| F | | 2 | | M | | S | | U | | F |
-----
-----
| U | | F | | 1 | | M | | 2 | | S |
-----
-----
| M | | 1 | | S | | M | | F | | S |
-----

```

== Flower ==

If the card you flipped was a Flower, then it gets somewhat tricky. Go one space to the right and flip. The card will either be a 1-Up or a 20 Coin.

If the card you flip is a 20 Coin, the rest of the board will play out like this:

```

-----
| F | | S | | U | | F | | 2 | | M |
-----
-----
| 1 | | M | | 2 | | U | | M | | 1 |
-----
-----
| S | | F | | S | | M | | F | | S |
-----

```

However, if the card you flip is a 1-Up, go two spaces left and get the other 1-Up card. Go down one space and flip. It will either be a 20 Coin or another Flower.

If the card you flip is a 20 Coin, the rest of the board will play out like this:

```

-----
| F | | 1 | | U | | F | | U | | M |
-----
-----
| S | | M | | 2 | | S | | M | | 1 |
-----
-----
| S | | F | | 2 | | M | | F | | S |
-----

```

If the card you flip is a Flower, the rest of the board will play out like this:

```

-----
| F | | S | | U | | F | | U | | M |
-----
-----
| 1 | | M | | F | | S | | M | | 1 |
-----
-----
| S | | 2 | | 2 | | M | | F | | S |
-----

```

==== End "Top-left card: Flower" =====

==== Top-left card: 1-Up =====

If your top-left flip is a 1-Up, then life is super-easy. There's only one board that has the 1-Up in the top-left corner. Go right one space and two spaces down to get the other 1-Up.

The rest of the board will play out like this:

```

-----
| U | | M | | 1 | | M | | F | | S |
-----
-----
| M | | 1 | | S | | 2 | | 2 | | F |
-----
-----
| S | | U | | F | | M | | F | | S |
-----

```

==== End "Top-left card: 1-Up" =====

=====  
: Copyright Information  
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I swear that all of this FAQ was written by ME. The information inside is credited to the users listed in the Introduction section, but I was the one who wrote this up with all the details you see here.

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[www.gamefaqs.com](http://www.gamefaqs.com)  
[www.deathcorps.net](http://www.deathcorps.net)

Special thanks to the following (in alphabetical order):

Action <- Me! For writing this!

Arctic <- For use of the Font Spacing Check. Also the head Administrator of the Death Corps Forums.

CJayC <- Administrator of GameFAQs, great site, great forums.

Nintendo <- For giving me a game to write on. :)

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== Fin ==

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