

Super Robot Taisen: Original Generation 2 (Import) Weapon Guide

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Super Robot Wars Original Generation 2 - Weapon Guide

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1) Introduction

In this guide you'll find a list of the available weapons that you can equip on to your units. You'll need Japanese language support in order to view the attacks original names. The following are descriptions of what each of the categories mean.

Type: Whether it's a melee, or shooting attack. If it has a (P) then that means that it can be used after moving your unit.

Damage: The first set of numbers is the base un-upgraded damage, and the second set of numbers is when it's fully upgraded.

EN: How much EN it takes.

Ammo: How much ammo it takes.

Range: The weapons range.

W-Gauge: How much weapon gauge points it takes to equip it.

Terrain: How well the attacks do on those terrains. The order for them are Sky/Land/Water/Space.

The weapons are listed in the order that they appear in the game as.

2) Weapons

ネオ・プラズマカッター (Neo Plasma Cutter)

Type: Melee (P)

Damage: 2600-4800

Morale: --

EN: 5

Ammo: --

Range: 1~2

W-Gauge: 25

Terrain: A/A/B/A

ロシュセイバー (Roshe Saber)

Type: Melee (P)
Damage: 3000-4900
Morale: --
EN: 10
Ammo: --
Range: 1~2
W-Gauge: 30
Terrain: A/S/A/S

ビームソード (Beam Sword)

Type: Melee (P)
Damage: 2500-5000
Morale: --
EN: --
Ammo: --
Range: 1
W-Gauge: 20
Terrain: A/A/B/A

コールドメタルナイフ (Cold Metal Knife)

Type: Melee (P)
Damage: 2400-4900
Morale: --
EN: --
Ammo: --
Range: 1
W-Gauge: 15
Terrain: A/S/A/A

ディバイン・アーム (Divine Arm)

Type: Melee (P)
Damage: 2900-4800
Morale: --
EN: --
Ammo: --
Range: 1
W-Gauge: 30
Terrain: S/A/A/A

アサルトブレード (Assault Blade)

Type: Melee (P)
Damage: 2800-4700
Morale: --
EN: --
Ammo: --
Range: 1~2
W-Gauge: 25
Terrain: S/B/A/A

シザースナイフ (Scissors Knife)

Type: Melee (P)
Damage: 2800-4700
Morale: --
EN: --
Ammo: --

Range: 1
W-Gauge: 20
Terrain: A/S/A/S

レーザーブレード (Laser Blade)

Type: Melee (P)
Damage: 3000-4900
Morale: --
EN: 5
Ammo: --
Range: 1
W-Gauge: 30
Terrain: A/A/C/A

メガ・ビームライフル (Mega Beam Rifle)

Type: Shooting (P)
Damage: 2600-4800
Morale: --
EN: --
Ammo: 12
Range: 2~4
W-Gauge: 25
Terrain: A/A/D/A

M950マシンガン (M950 Machine Gun)

Type: Shooting (P)
Damage: 2300-4800
Morale: --
EN: --
Ammo: 20
Range: 1~3
W-Gauge: 15
Terrain: A/A/A/A

M13ショットガン (M13 Shotgun)

Type: Shooting (P)
Damage: 2600-4800
Morale: --
EN: --
Ammo: 7
Range: 2~3
W-Gauge: 25
Terrain: A/A/A/A

フォトン・ライフル (Photon Rifle)

Type: Shooting
Damage: 2800-5000
Morale: --
EN: --
Ammo: 12
Range: 1~6
W-Gauge: 30
Terrain: A/A/B/A

G・リボルヴァー (G Revolver)

Type: Shooting (P)

Damage: 2500-5000

Morale: --

EN: --

Ammo: 6

Range: 1~3

W-Gauge: 15

Terrain: A/S/A/A

ブーステッド・ライフル (Boosted Rifle)

Type: Shooting

Damage: 3200-5100

Morale: --

EN: --

Ammo: 7

Range: 3~7

W-Gauge: 35

Terrain: A/A/B/A

マグナ・ビームライフル (Magna Beam Rifle)

Type: Shooting

Damage: 3300-5200

Morale: --

EN: --

Ammo: 8

Range: 2~7

W-Gauge: 35

Terrain: A/A/D/A

ツイン・マグナライフル (Twin Magna Rifle)

Type: Shooting (P)

Damage: 3400-5300

Morale: --

EN: --

Ammo: 6

Range: 2~4

W-Gauge: 35

Terrain: A/A/B/A

ハイパー・ビームキャノン (Hyper Beam Cannon)

Type: Shooting (P)

Damage: 3200-5100

Morale: --

EN: 5

Ammo: --

Range: 1~4

W-Gauge: 34

Terrain: A/A/D/S

バーストレールガン (Burst Railgun)

Type: Shooting

Damage: 2900-4800

Morale: --

EN: --

Ammo: 10
Range: 2~7
W-Gauge: 30
Terrain: S/B/A/A

レクタングル・ランチャー (Rectangle Launcher)

Type: Shooting
Damage: 3400-5300
Morale: --
EN: --
Ammo: 6
Range: 2~7
W-Gauge: 40
Terrain: A/A/B/A

G・レールガン (G Railgun)

Type: Shooting
Damage: 3000-4900
Morale: --
EN: --
Ammo: 10
Range: 1~7
W-Gauge: 30
Terrain: A/A/B/A

M90アサルトマシンガン (M90 Assault Machine Gun)

Type: Shooting (P)
Damage: 3400-5300
Morale: --
EN: --
Ammo: 15
Range: 1~4
W-Gauge: 35
Terrain: A/A/B/A

ガンレイピア (Gun Rapier)

Type: Shooting (P)
Damage: 3500-5400
Morale: --
EN: --
Ammo: 10
Range: 1~3
W-Gauge: 40
Terrain: A/A/B/A

リニアミサイルランチャー (Linear Missile Launcher)

Type: Shooting
Damage: 3600-5500
Morale: --
EN: --
Ammo: 15
Range: 1~6
W-Gauge: 35
Terrain: A/A/B/A

リープ・スラッシャー (Rip Slasher)

Type: Shooting
Damage: 3500-5400
Morale: 110
EN: --
Ammo: 8
Range: 3~6
W-Gauge: 40
Terrain: A/A/B/A

チャクラム・シューター (Chakram Shooter)

Type: Melee (P)
Damage: 2900-4800
Morale: --
EN: 5
Ammo: --
Range: 2~4
W-Gauge: 30
Terrain: A/A/B/A

スラッシュ・リッパー (Slash Ripper)

Type: Shooting (P)
Damage: 3000-4900
Morale: --
EN: --
Ammo: 6
Range: 1~3
W-Gauge: 30
Terrain: A/A/B/A

シシオウブレード (Shishiou Blade)

Type: Melee (P)
Damage: 4600-6200
Morale: --
EN: --
Ammo: --
Range: 1
W-Gauge: 60
Terrain: S/S/S/S

グラビトン・ランチャー (Graviton Launcher)

Type: Shooting
Damage: 5000-6600
Morale: 120
EN: 40
Ammo: --
Range: 2~8
W-Gauge: 60
Terrain: S/S/S/S

ブーストハンマー (Boost Hammer)

Type: Melee (P)
Damage: 4300-6200
Morale: --

EN: --
Ammo: 5
Range: 1~4
W-Gauge: 50
Terrain: S/S/S/S

ステルス・ブーメラン (Stealth Boomerang)

Type: Shooting (P)
Damage: 3900-5800
Morale: --
EN: --
Ammo: --
Range: 3~5
W-Gauge: 40
Terrain: S/S/S/S

G・インパクトステーク (G Impact Stake)

Type: Melee (P)
Damage: 4900-6500
Morale: --
EN: --
Ammo: 6
Range: 1~3
W-Gauge: 60
Terrain: S/S/S/S

ネオ・チャクラムシューター (Neo Chakram Shooter)

Type: Melee
Damage: 4300-5900
Morale: --
EN: 15
Ammo: --
Range: 1~7
W-Gauge: 50
Terrain: S/S/S/S

エナジーテイカー (Energy Taker)

Type: --
Damage: 1700
Morale: --
EN: --
Ammo: 2
Range: 1~6
W-Gauge: 15
Terrain: A/A/A/A
Effects: Reduces the enemy's EN.

エナジーテイカー+ (Energy Taker+)

Type: --
Damage: 2000
Morale: --
EN: --
Ammo: 2
Range: 1~5
W-Gauge: 15

Terrain: A/A/A/A

Effects: Reduces the enemy's EN.

エナジードレイン (Energy Drain)

Type: --

Damage: 1700

Morale: --

EN: --

Ammo: 2

Range: 1~6

W-Gauge: 15

Terrain: A/A/A/A

Effects: Absorb the enemy's EN.

エナジードレイン+ (Energy Drain+)

Type: --

Damage: 2000

Morale: --

EN: --

Ammo: 2

Range: 1~5

W-Gauge: 15

Terrain: A/A/A/A

Effects: Absorb the enemy's EN.

スピリットテイカー (Spirit Taker)

Type: --

Damage: 1700

Morale: --

EN: --

Ammo: 2

Range: 1~6

W-Gauge: 15

Terrain: A/A/A/A

Effects: Reduces the enemy's morale.

スピリットテイカー+ (Spirit Taker+)

Type: --

Damage: 2000

Morale: --

EN: --

Ammo: 2

Range: 1~5

W-Gauge: 15

Terrain: A/A/A/A

Effects: Reduces the enemy's morale.

スピリットドレイン (Spirit Drain)

Type: --

Damage: 1900

Morale: --

EN: --

Ammo: 2

Range: 1~6

W-Gauge: 30

Terrain: A/A/A/A

Effect: Absorb the enemy's SP.

マインドブラスト (Mind Blast)

Type: -- (P)

Damage: 1800

Morale: --

EN: --

Ammo: 2

Range: 1~4

W-Gauge: 35

Terrain: A/A/A/A

Effects: The enemy loses the ability to cast seishins.

スパイダーネット (Spider Net)

Type: -- (P)

Damage: 2000

Morale: --

EN: --

Ammo: 2

Range: 1~4

W-Gauge: 30

Terrain: A/A/A/A

Effects: Reduces the enemy's movement to 0.

チャフグレネード (Chaff Grenade)

Type: --

Damage: 2100

Morale: --

EN: --

Ammo: 2

Range: 1~6

W-Gauge: 30

Terrain: A/A/A/A

Effects: Reduces the enemy's hit rate.

アーマーブレイカー (Armor Breaker)

Type: --

Damage: 2000

Morale: --

EN: --

Ammo: 2

Range: 1~6

W-Gauge: 40

Terrain: A/A/A/A

Effects: Reduces the enemy's armor.

ウェポンブレイカー (Weapon Breaker)

Type: --

Damage: 2000

Morale: --

EN: --

Ammo: 2

Range: 1~6

W-Gauge: 20

Terrain: A/A/A/A

Effects: Reduces the enemy's attack power.

修理装置 (Repairing Equipment)

Type: -- (P)

Damage: --

Morale: --

EN: --

Ammo: --

Range: 1

W-Gauge: 5

Terrain: A/A/A/A

Effects: Recover one of your units HP.

補給装置 (Supplying Equipment)

Type: --

Damage: --

Morale: --

EN: --

Ammo: --

Range: 1

W-Gauge: 5

Terrain: A/A/A/A

Effects: Recover one of your units EN, and ammo completely.

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3)Disclaimer
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4)Credits and Links
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<http://www.ogaki-tv.ne.jp/~wagahai/srw/kk.htm> - For some data on the attacks.

<http://srwog.velv.net/> - My site.

<http://srwg.org> - For being an amazing community.

<http://gamefaqs.com> - For hosting my guide.

Atlus for bringing over OG1 and 2 to the US. Buy them when they come out!

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