

Tales of Phantasia Collector's Book Guide

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Updated to v1.2 on Sep 26, 2007

This walkthrough was originally written for Tales of Phantasia on the GBA, but the walkthrough is still applicable to the PSX version of the game.

Tales of Phantasia Collector's Book Guide

GBA Version
6/18/07

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Introduction:

This is my first guide and I hope this helps people complete their Collector's Book. The CB can be daunting at first, I know. That is why I wrote this guide.

Version 1 (6/18/07): Original Guide
Version 1.1 (6/28/07): Added sites that are allowed to use this guide
Version 1.2 (9/24/07): Fixed order of ? items

Section List

-Section A: Getting Started
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~Note~

To search for a certain item, press "Ctrl F" and type in the item's name.

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Section A:

Getting Started

This section is to get you familiar with the guide's format. All items will be shown in this way:

Item Name

Description:

This is where the item is described.

Location/Time:

Where and when the item is found.

All items will be listed in alphabetical format, starting with ? items.

~Note~

Regarding the ? items: In order to have the specific ? item count on your CB, you will need to collect it BEFORE it is turned into another item using a Rune Bottle. This means that if you receive, for example, a Crescent Bow, this means you will still have to collect the ? Bow that transforms into it. This is so that both items will be counted on your CB. This messed me up at first, trust me.

Also, I know that many of these items can be found in different places and even different time periods but these are the easiest ways to find them.

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Section B:

Complete CB Information

? Armor (Leather Armor) # # ? Armor (Reflect)

Description:
Unidentified armor.

Description:
Unidentified armor.

Location/Time:
Lower Morlia Mineshaft Level 19
(future)

Location/Time:
Tower of Flames (future)

? Armor (Mumbane) # # ? Armor (Golden Armor)

Description:
Unidentified armor.

Description:
Unidentified armor.

Location/Time:
Dhaos's Castle (future)

Location/Time:
Lower Morlia Mineshaft Level 19

? Ax (Strike Ax) # # ? Ax (Bahamut's Tear)

Description:
An unidentified ax.

Description:
An unidentified ax.

Location/Time:
Cave of Burning Sand, dropped

Location/Time:
Lower Morlia Mineshaft Level 19

by Clerics (past/future)

(future)

? Ax (Battle Ax)

? Book (Glossy Magazine)

Description:
An unidentified ax.

Description:
An unidentified book.

Location/Time:
Cleric ? item drop (future)

Location/Time:
Dock near Belladem (past)

? Book (Amber Kings)

? Book (Lavor Ionis)

Description:
An unidentified book.

Description:
An unidentified book.

Location/Time:
(No one seems to know this) Contact
me!

Location/Time:
Undine ? item drop (past)

? Book (Seven Suns)

? Book (Requiem)

Description:
An unidentified book.

Description:
An unidentified book.

Location/Time:
Upper Japoni (future)

Location/Time:
Ice Caves (future)

? Book (True Magic)

? Bow (Long Bow)

Description:
An unidentified book.

Description:
An unidentified bow.

Location/Time:
Dhaos's Castle (future)

Location/Time:
#4 prize after winning Mach Lad
race.

? Bow (Aqua Sprite)

? Bow (Flare Sprite)

Description:
An unidentified bow.

Description:
An unidentified bow.

Location/Time:
Kraaken ? item drop (past)

Location/Time:
Djinn ? item drop (future)

? Bow (Earth Sprite)

? Bow (Gale Sprite)

Description:
An unidentified bow.

Description:
An unidentified bow.

Location/Time:
Banshee ? item drop (future)

Location/Time:
Ice Caves (future)

? Bow (Merciless Bow)

? Bow (Berserker Bow)

Description:
An unidentified bow.

Description:
An unidentified bow.

Location/Time:
Beast Master ? item drop (future)

Location/Time:
Sokuram ? item drop (future)

? Bow (Crescent Bow)

? Cap (Star Cap)

Description:
An unidentified bow.

Description:
An unidentified cap.

Location/Time:
Morlia Mineshaft Level 10 behind
black stone (future)

Location/Time:
Tower of Flames, Ice Caves (future)

? Clothing (Star Cloak)

? Clothing (Mythril Mesh)

Description:
Unidentified clothing.

Description:
Unidentified clothing.

Location/Time:
Tower of Flames, Ice Caves (future)

Location/Time:
Morlia Mineshaft Level 10 (past)

? Helmet (Leather Helm)

? Helmet (Duel Helm)

Description:
An unidentified helmet.

Description:
An unidentified helmet.

Location/Time:
Lower Morlia Mineshaft Level 21
(future)

Location/Time:
Tower of Flames, Ice Caves (future)

? Helmet (Star Helm)

? Polearm (Saint Halberd)

Description:

Description:

An unidentified helmet.

An unidentified polearm.

Location/Time:

Dhaos's Castle (future)

Location/Time:

Ifreed's Treasure Hunt (future)

? Rod (Rod)

? Rod (Rune Staff)

Description:

An unidentified rod.

Description:

An unidentified rod.

Location/Time:

Euclid (past)

Location/Time:

Morlia Mineshaft Level 10 (past)

? Rod (Star Mace)

? Spear (Arc Wind)

Description:

An unidentified rod.

Description:

An unidentified spear.

Location/Time:

Dhaos's Castle (future)

Location/Time:

Ekim ? item drop (future)

? Spear (Ranseur)

? Sword (Long Sword)

Description:

An unidentified spear.

Description:

An unidentified sword.

Location/Time:

Arch Knight ? item drop (future)

Location/Time:

Mach Lad race prize #3 (past)

? Sword (Fame Face)

? Sword (Slayer Sword)

Description:

An unidentified sword.

Description:

An unidentified sword.

Location/Time:

Meia ? item drop (past)

Location/Time:

Brigand ? item drop (past/future)

? Sword (Moon Falx)

? Sword (Holy Sword)

Description:

An unidentified sword.

Description:

An unidentified sword.

Location/Time:

Dragon Knight ? item drop (past)

Location/Time:

Alraine ? item drop (future)

? Sword (Dragon Tooth) # # ? Sword (Flare Baselard)

Description:
An unidentified sword.

Description:
An unidentified sword.

Location/Time:
Dragontooth ? item drop (future)

Location/Time:
Efreet's Cave (future)*

? Sword (Ice Coffin) # # ? Sword (Duel Sword)

Description:
An unidentified sword.

Description:
An unidentified sword.

Location/Time:
Lower Morlia Mineshaft Level 21
(future)

Location/Time:
Ifreed's Treasure Hunt (future)

? Sword (Blessed Blade) # # ? Sword (Waiser Rapier)

Description:
An unidentified sword.

Description:
An unidentified sword.

Location/Time:
Ifreed's Treasure Hunt (future)

Location/Time:
Dhao's Castle (future)

? Sword (Saint Rapier) # # ? Sword (Doom Blade)

Description:
An unidentified sword.

Description:
An unidentified sword.

Location/Time:
Isis ? item drop (future)

Location/Time:
Upper Japoni (future)

? Sword (Excalibur) # # Agalloch Incense

Description:
An unidentified sword.

Description:
A special incense made from fine
aromatic wood.

Location/Time:
Lower Morlia Mineshaft Level 21
(future)

Location/Time:
Ifreed's Treasure Hunt (future)

Amber Cloak # # Amber Kings

Description:
A cloak decorated with amber.

Location/Time:
Lone Valley (past)

Description:
One of the books of magic. Bears
yellow symbols on a crimson binding.

Location/Time:
Gnome drops (past)

Amethyst # # Analysis Orb

Description:
Pact Ring.
Reduces darkness-based damage by 50%.

Location/Time:
Lone Valley (future)

Description:
A magic orb that can change the enemy
encounter rate.

Location/Time:
Dwarven ruins (future)

Ancient Text # # Apple

Description:
A text describing the location of
hidden treasure in the secret code
of the Ifreed Clan.

Location/Time:
Friezkiel (future)

Description:
A crisp and juicy fruit.

Location/Time:
Shops, dropped by certain enemies
(all times)

Apple Gel # # Aqua Cape

Description:
A gelatin-based medication. Restores
30% of Max HP.

Location/Time:
Shops, dropped by enemies (all times)

Description:
A cape that has a 30% chance to
nullify water and ice damage.

Location/Time:
Limestone Cave (past)

Aqua Dingen # # Aqua Sprite

Description:
One of the books of magic. Bound in
leather from some strange creature.

Location/Time:
Tower of the Zodiac (past)

Description:
A bow imbued with the power of magic
ice. Effective against fire-based
creatures.

Location/Time:
Arlee shop (future)

Aquamarine # # Arc Wind

Description:
Pact Ring.

Description:
A spear named after the great wind. A

Reduces water-based damage by 50%.

single swing creates a blast of wind.

Location/Time:

Given by Arche's father, Bart (past)

Location/Time:

Ekim ? item drop (future)

Armet Helm

Attack Symbol

Description:

An iron helmet that covers the face and head.

Description:

An experienced warrior's crest. Raises Accuracy.

Location/Time:

Shops (past)

Location/Time:

Shops (past/future)

Ayame

Bahamut's Tear

Description:

A short sword for female Ninja. Effective against fire-based creatures.

Description:

A powerful ax that can even annihilate the legendary dragon.

Location/Time:

Japoni Shop (future)

Location/Time:

Lower Morlia Mineshaft Level 19 (future)

Banana

Bardiche

Description:

A fruit wrapped in a yellow peel. It's just waiting to be eaten.

Description:

A weapon with a jagged blade. Tears enemies apart.

Location/Time:

Shops (past/future)

Location/Time:

Shops (future)

Basilisk Scale

Battle Ax

Description:

A scale from the extremely rare Basilisk. Fully heals Paralysis, K.O., and HP.

Description:

An ax designed specifically for use in battle.

Location/Time:

Basilisk drop (past/future)

Location/Time:

Shops (past)

Beef

Beret

Description:

Meat this tasty only comes from cows raised in wide, green pastures!

Description:

A fashionable hat that also protects from the elements.

Location/Time:
Shops(all times), dropped by enemies

Location/Time:
Shops (present/past)

Berserker Bow

Black Card

Description:
A stiff bow used to fell the Berserkers who once ravaged the continent.

Description:
Heaven, Earth, and Man. One of the ToP Collectible Cards. (Person)

Location/Time:
Sokuram ? item drop. (future)

Location/Time:
In Miguel from the person in black clothes. (future)

Black Gown

Black Onyx

Description:
A popular fashion among Witches. Black is said to bring out a woman's beauty.

Description:
A cape that has a 30% chance to nullify water and ice damage.

Location/Time:
Elven Colony shop (future)

Location/Time:
Various places (past/future)

Blessed Blade

Blue Candle

Description:
A sword that received the blessing of the Luck Goddess. Increases luck.

Description:
Its magic blue flame illuminates even the darkest of dungeons.

Location/Time:
Tower of the Zodiac (future)*

Location/Time:
Ifreed's Treasure Hunt (future)

Blue Card

Blue Ribbon

Description:
The Beauties of Nature. One of the ToP Collectible Cards. (Wind)

Description:
A beautiful blue ribbon. A gift from Rhea.

Location/Time:
Buy in Friezkiel weapon shop (future)

Location/Time:
Arche default (past)

Blue Shield

Blue Talisman

Description:
Also known as the Abandoned Shield.

Description:
A protective charm. Increases Defense by 10%.

Location/Time:

Location/Time:

Ifreed's Treasure Hunt (future)

Rune Bottle on a Talisman
(past/future)

Botan

Bread

Description:

A short sword for female Ninja.
Borne from very early in their life.

Description:

Its aroma is excellent when baked
well.

Location/Time:

Suzu default (future)

Location/Time:

Shops (all times)

Breastplate

Bridal Gloves

Description:

Upper-body armor overlaid with metal
plating.

Description:

White gloves made for a bride.
Raises luck.

Location/Time:

Shops (future)

Location/Time:

After Nancy and Elwin sidequest
(future)

Broken Bow

Broken Ring

Description:

A bow used by Chester.
It is now broken.

Description:

A broken Pact Ring found in the
Morlia Mineshaft.

Location/Time:

Received after traveling to the
past.

Location/Time:

Morlia Mineshaft (past)

Broom

Brown Card

Description:

A flying broom that includes a saddle
for a more comfortable ride.

Description:

Heaven, Earth, and Man.
One of the ToP Collectible Cards.
(Ground)

Location/Time:

Arche default (past)

Location/Time:

Trade for Black Card at Euclid
Castle.

Cabbage

Cape

Description:

A very versatile vegetable.
It's delicious raw or steamed.

Description:

A generic cape made of cloth.
A standard accessory for rookies.

Location/Time:

Location/Time:

Shops (all times)

Shops (present/past)

Cards

Carrot

Description:
Cards found by Thor.
Engraved with strange runes.

Description:
A vegetable with a cute shape and
color. It tastes sweet when boiled.

Location/Time:
Received in Thor (past)

Location/Time:
Shops (all times)

Chain Mail

Charm Bottle

Description:
Thick upper-body chain mail.

Description:
A magic bottle that brings out your
inner charm. Use in shops for a 30%
discount.

Location/Time:
Shops (past)

Location/Time:
Shops (past/future)

Cheese

Chicken

Description:
Made from fermented milk.
Not everyone likes its smell.

Description:
All natural meat from healthy
chickens. No additives or
preservatives.

Location/Time:
Shops (all times), dropped by
enemies.

Location/Time:
Shops (all times), dropped by enemies

Chronoglass

Cleric's Hat

Description:
An hourglass said to be the property
of the God of Time.

Description:
A hat for members of the clergy.
Has healing properties.

Location/Time:
Rune Bottle on a hourglass
(past/future)

Location/Time:
Shops (past)

Cloak

Colichemarde

Description:
A cloak made of durable cloth.

Description:
A type of rapier that is functionally
refined and easy to use.

Location/Time:
Shops (present)

Location/Time:
Shops (past)

Collector's Book

Combo Command

Description:

A must-have for item collectors.
Have you recorded everything?

Description:

Equip to enable the entry of Skill
commands.

Location/Time:

Received when meeting Claus. (past)

Location/Time:

Sold at Gheeth's Shop (future)

Combo Counter

Common Room Key

Description:

A tool for turning the display of
combo results on/off.

Description:

A key for opening up the Common Room.

Location/Time:

Morlia Mineshaft Level 9 (past)

Location/Time:

Found in Thor (past/future)

Composite Bow

Copy Patch

Description:

A bow consisting of layers of
different materials.

Description:

Makes you feel stronger when placed
on your back.

Location/Time:

Shops (future)

Location/Time:

Japoni treasure chest (future)

Coral

Crescent Ax

Description:

A hard substance created by tiny
sea creatures. Used as a material
for artworks.

Description:

An ax with a blade in the shape of a
crescent moon.

Location/Time:

Ifreed's Treasure Hunt (future)

Location/Time:

Shops (future)

Cresent Bow

Crest

Description:

Known as the Bow of Light. The arrows
it fires become beams of lights.

Description:

The crest of Kingdom of Alvanista.
Required to enter the Elven Colony.

Location/Time:

Shops (future)

Location/Time:

Alvanista from Lundgrom (future)

Cross Helm

Crystal Rod

Description:
A type of Armet Helm.
More refined than the original.

Location/Time:
Shops (future)

Description:
A supreme rod used by an ancient
mage.

Location/Time:
Upper Japoni (future)

Cucumber # # Curio's Mirror

Description:
It turns yellow when heated.
Should be eaten while it's green.

Location/Time:
Shops (past/future)

Description:
A unique masterpiece created by the
artist Curio.

Location/Time:
Give a Glossy Magazine to Curio in
Morrison's Manor.

Damascus Sword # # Dark Bottle

Description:
A long sword forged from Damascus
steel, known for its resilience and
durability.

Location/Time:
Shops (future)

Description:
A bottle sealed with darkness.
Temporarily increases enemy encounter
rate.

Location/Time:
Shops, dropped by monsters
(past/future)

Dark Seal # # Dash Ring

Description:
Acquire 50% more Exp but receive
increased Dmg and a curse for the
battle's duration.

Location/Time:
Ifreed's Treasure Hunt (future)

Description:
A ring that enables its wearer to
dash any time they wish.

Location/Time:
Limestone Cave/Morlia Mineshaft Level
13 (future)

Deck Brush # # Demitel's Key

Description:
A mystic brush protected by the
Spirit of Wind.

Location/Time:
Alvanista shop (future)

Description:
A key that opens the door in
Demitel's Castle.

Location/Time:
Found on bookshelf in Demitel's Study
(past)

Demon's Seal # # Derris Emblem

Description:
Acquire 100% more Exp but are cursed
and have 0 Defense for the duration
of the battle.

Location/Time:
Rune Bottle on Dark Seal. (future)

Description:
An intricately wrought emblem. Its
purpose is unknown.

Location/Time:
Soldier in Arlee, dropped by Dark
Eyes (future)

Destroyer

Diamond

Description:
A sword forged with magitech that
increases Accuracy.

Location/Time:
Shops (future)

Description:
Pact Ring.
Various statistics will increase
while equipped.

Location/Time:
Thor after defeating security

Doom Blade

Dragon Tooth

Description:
A magic sword with an ominous name.
It's blade blackens as it absorbs
misfortune.

Location/Time:
Upper Japoni (future)

Description:
A long sword made from a dragon's
tooth.

Location/Time:
Dragontooth ? item drop

Duel Helm

Duel Sword

Description:
Gift given to a hero in an ancient
land.

Location/Time:
Tower of Flames (future)

Description:
A famous sword presented to a heroic
soldier in an ancient kingdom.

Location/Time:
Ifreed's Treasure Hunt (future)

Earring

Earring

Description:
A sign of a Healer and a memento of
your mother. Nullifies non-elemental
magic.

Location/Time:
Received after obtaining Eternal
Sword and sleeping at the Inn in
Arlee (future)

Description:
An earring received from a
mysterious woman.

Location/Time:
Received in the dungeon (present)

Earth Sprite

Earthenware Pot

Description:

A bow imbued with the power of magic earth. Effective against wind-based creatures.

Location/Time:

Banshee ? item drop (future)

Description:

A pot with a rich and pleasing shape and color that is handy for making stews.

Location/Time:

Ifreed's Treasure Hunt. (future)

Ebony Wood

Egg

Description:

Beautiful high-quality ebony wood used in luxury furniture and other items.

Location/Time:

Ifreed's Treasure Hunt (future)

Description:

An ingredient in various dishes. Also a good source of protein.

Location/Time:

Shops (all times)

Elemental Orb

Elixir

Description:

The gem received from the Wind Spirit. Enables bearer to converse with Yggdrasill.

Location/Time:

Received from Sylph on Lone Mountain (past)

Description:

Restores 100% of Max HP and TP.

Location/Time:

Various treasure chests (past/future)

Elven Boots

Elven Bow

Description:

A very light pair of boots. Increases battle movement by 20%.

Location/Time:

Shops (past/future)

Description:

A holy bow granted to the Elves. It never misses its mark.

Location/Time:

Elven Bow sidequest (past then future)

Elven Bow 2

Elven Cape

Description:

An even more powerful version of holy bow granted to the Elves. It never misses its mark.

Location/Time:

Elven Bow sidequest 2

Description:

A light green cape made by Elves. Increases Evasion.

Location/Time:

Elven Colony Shop (future)

Emerald

Emerald Ring

Description:
Pact Ring. Resistant to all except
Light. Greatly reduces
darkness-based damage.

Description:
A ring with special powers.
Reduces TP consumption by 1/3.

Location/Time:
Cavern of Spirits (future)

Location/Time:
Treasure chests and other locations.
(past/future)

Eternal Sword

Excalibur

Description:
A magic sword with the power to
control time.

Description:
A legendary sword that emits light.
Once possessed by an ancient hero.

Location/Time:
Treantwood after Origin battle
(future)

Location/Time:
Lower Morlia Mineshaft Level 21

Fairy Ring

Fame Face

Description:
A ring engraved with a fairy.
Reduces TP consumption by 50%.

Description:
A curved sword with a sharp edge and
a green crest on its dark-blue blade.

Location/Time:
Rune Bottle on Emerald Ring
(past/future)

Location/Time:
Beat Meia (past)

Fine Saber

Fine Shield

Description:
A high-quality curved sword.

Description:
A type of Light Shield that is
functionally refined and easy to use.

Location/Time:
Shops (past)

Location/Time:
Shops (future)

Flamberge

Flare Baselard

Description:
A sword with a blade that resembles
a flame.

Description:
Slender sword imbued with the power
of the Flame Demon Flamberge.

Location/Time:
Tower of Flames after beating
Flamberge (future)

Location/Time:
Tower of Flames (future)*

Flare Bottle

Flare Cape

Description:
Temporarily increases Attack by 30%.

Description:
A cape that has a 30% chance to nullify fire and earth damage.

Location/Time:
Shops (past/future)

Location/Time:
Rune Bottle on Cape (all times)

Flare Charm

Flare Sprite

Description:
Ring set with flame-like gem.
Reduces water damage 30%.

Description:
A bow imbued with the power of magic fire. Effective against water-based creatures.

Location/Time:
Geraldin drop, Rune Bottle on Ice Charm (future)

Location/Time:
Djinn ? item drop (future)

Force Ring

Fresh Milk

Description:
A ring engraved with a war god.
20% chance of nullifying physical damage.

Description:
Milked from a cow. A good source of calcium and good for the bones!

Location/Time:
Rune Bottle on Protect Ring (all times)

Location/Time:
Shops (all times)

Fur

Gale Sprite

Description:
Fur of some sort of beast that is prized as a material for clothing accessories.

Description:
A bow imbued with the power of magic wind. Effective against earth-based creatures.

Location/Time:
Ifreed's Treasure Hunt (future),
dropped by Baby Boars (all times)

Location/Time:
Ice Caves (future)

Garnet

Garr Fragment

Description:
Pact Ring.
Reduces fire-based damage by 50%.

Description:
One of the books of magic. A translation of a metal plate found in some ruins in the north.

Location/Time:
Received from the King of Alvanista
(past)

Location/Time:
Volt's Cave (future)

Gauntlets

Gem Rod

Description:
Gauntlets made of steel.

Description:
A rod decorated with a cheap gem on
the top.

Location/Time:
Shops (future)

Location/Time:
Shops (past)

Glossy Magazine

Golden Armor

Description:
A current events magazine. It is
rather thin and has a low Attack.

Description:
Armor that belonged to an ancient
legendary hero.

Location/Time:
Demitel's Island, dropped by
Grimlocks (early past)

Location/Time:
Lower Morlia Mineshaft Level 19
(future)

Golden Helm

Golden Key

Description:
A helmet once possessed by an
ancient hero.

Description:
A gleaming golden key.

Location/Time:
Lower Morlia Mineshaft Level 19
(future)

Location/Time:
Dhaos's Castle (past)

Grapes

Gravity Stone

Description:
A sweet and tasty fruit.
Don't let the juice stain your
clothes!

Description:
A heavy stone that makes its bearer
impervious to Tractor Beam.

Location/Time:
Shops (past/future)

Location/Time:
Treasure chests, dropped by enemies
(past/future)

Green Card

Green Torch

Description:
The Beauties of Nature.
One of the ToP Collectible Cards.
(Bird)

Description:
Its magic green flame illuminates
Even the darkest of dungeons.

Location/Time:
Give man kelp and melon and Venezia
food shop (future)

Location/Time:
Ifreed's Treasure Hunt (future)

Gungnir

Gungnir 2

Description:
A spear said to have been made for
the Final Battle of the Gods.

Description:
A spear made for the Final Battle of
the Gods. It is proof of the one who
owns the Sacred Steed.

Location/Time:
Auto after beating Jahmir (past)

Location/Time:
Auto after beating Maxwell (past)

Gungnir 3

Halberd

Description:
The true Gungnir from the Final
Battle of the Gods.

Description:
An excellent weapon. Combines
attributes of a hatchet and a spear.

Location/Time:
Dwarven Ruins Level 9 (future)

Location/Time:
Dhaos's Castle (past)

Hard Greever

Holy Bottle

Description:
An ax forged from Damascus steel.
Known for its resilience and
durability. Both light and quick.

Description:
A bottle sealed with light.
Temporarily reduces enemy encounter
rate.

Location/Time:
Shops (past)

Location/Time:
Shops (past/future)

Holy Cloak

Holy Staff

Description:
A cloak blessed by a supreme god.

Description:
A staff blessed by the gods.

Location/Time:
Shops (future)

Location/Time:
Shops (future)

Holy Sword

Holy Symbol

Description:
A holy sword blessed by the gods.

Description:
A holy relic. Restores 5% of Max HP
at a fixed rate.

Location/Time:

Location/Time:

Shops (future)

Shops (past/future)

Hood

Hourglass

Description:

A piece of cloth that covers the head. Increases Evasion rather than Defense.

Description:

Temporarily freezes the enemy during battle.

Location/Time:

Japoni shop (future)

Location/Time:

Various treasure chests (past/future)

Hyper Gauntlets

Ice Charm

Description:

Once possessed by a legendary hero. Raises Accuracy.

Description:

Ring set with ice-like gem. Reduces fire damage 30%.

Location/Time:

Ifreed's Treasure Hunt (future)

Location/Time:

Rune Bottle on Flare Charm (future)

Ice Coffin

Iron Boots

Description:

A sword made of ice as clear and pure as crystal.

Description:

A heavy pair of boots. Slows down battle movement, but increases resistance to damage.

Location/Time:

Arlee shop (future)

Location/Time:

Shops (past/future)

Iron Claws

Iron Gloves

Description:

Gauntlets with steel hooks. Increases both Defense and Attack.

Description:

Gloves made of iron.

Location/Time:

Ninja Master drops (future)

Location/Time:

Lower Morlia Mineshaft Level 18

Iron Helm

Ivory

Description:

A helmet made of iron. Exposes the lower half of the face.

Description:

Ivory from an elephant tusk. Used in works of art and other items.

Location/Time:

Shops (past)

Location/Time:

Bigfoot drops (future)

Jet Boots

Description:
A pair of boots that increases walking and battle movement speed by 50%. Only for males.

Location/Time:
Rune Bottle on Iron Boots
(past/future)

Kannazuki

Description:
A robe for female Ninja. Absorbs damage from wind-based attacks.

Location/Time:
Lower Morlia Mineshaft Level 19
(future)

Kelp # # Kikyo

Description:
A type of seaweed that contains lots of minerals. Good for your hair.

Location/Time:
Shops (future)

Description:
A short sword for female Ninja. Has a violet-blue blade. Effective against wind-based creatures.

Location/Time:
Lower Morlia Mineshaft Level 19
(future)

Kisaragi # # Kitchen Mittens

Description:
A robe for female Ninja that is light and easy to move in.

Location/Time:
Japoni shop (future)

Description:
Mittens used for cooking.

Location/Time:
Shops (past/future)

Kite Shield # # Klein Quin

Description:
A rectangular shield made of metal. More refined and easier to use than a Round Shield.

Location/Time:
Lone Valley (past)

Description:
A powerful crossbow. It's heavy, but quite accurate.

Location/Time:
Shops (future)

Knight's Saber # # Konjac

Description:
A saber crafted for use by Euclid's knights.

Location/Time:
Toltus in Cress's house after it is destroyed (present)

Description:
Prepared by simmering powdered konjac stem and limewater.

Location/Time:
Shops (future)

Kuroyuri

L. Blue Ribbon

Description:

A short sword for female Ninja.
Few can master it.

Description:

A long blue ribbon. It looks
beautiful streaming in the wind.

Location/Time:

Suzu's Rite of Passage (future)

Location/Time:

Lone Valley (past)

Lapis

Laser Blade

Description:

Pact Ring.
Reduces damage from all elements.

Description:

A sword made of light using ancient
technology.

Location/Time:

Third floor Dwarven Ruins (future)

Location/Time:

Friezkiel, Arlee shops, dropped by
3SH (future)

Lava Key

Lavender

Description:

A key found in the Cave of Burning
Sand.

Description:

A special herb that increases
Strength by 1.

Location/Time:

Cave of Burning Sand (future)

Location/Time:

Found in various treasure chests
(past/future)

Lavor Ionis

Leather Armor

Description:

One of the books of magic. Some of
its pages are written in blood.

Description:

Upper-body armor made of leather.

Location/Time:

Demitel's Island (future), dropped
by Undine (past)

Location/Time:

Shops (present)

Leather Cape

Leather Gloves

Description:

A cape made of leather. A standard
accessory for an adventurer.

Description:

Gloves made of leather.

Location/Time:

Shops (past/future)

Location/Time:

Shops (present/past)

Leather Helm

Lemon

Description:
A helmet that only protects the head.

Location/Time:
Shops (present/past)

Description:
An extremely sour fruit.

Location/Time:
Shops (past/future)

Lemon Gel # # Lettuce

Description:
A gelatin-based medication.
Restores 60% of Max HP.

Location/Time:
Rune Bottle on Apple Gel
(all times)

Description:
Vegetable for all types of dishes.
The undisputed King of Salad.

Location/Time:
Shops (future)

Life Bottle # # Light Shield

Description:
Water of life.
Revives a KO'd ally.

Location/Time:
Shops (all times)

Description:
A metal shield for a swordsman.

Location/Time:
Shops (past/future)

Long Sword # # Longbow

Description:
A sword made with 3 feet of iron.

Location/Time:
Cress default (present)

Description:
A large bow consisting of a piece of wood.

Location/Time:
Shops (present)

Lundgrom's letter # # Mackerel

Description:
A letter Lundgrom gave to Edward.

Location/Time:
Received from Lundgrom after
obtaining the Broken Ring.

Description:
A very tasty fish that has a
distinctive profile.

Location/Time:
Shops (past/future)

Magic Broom # # Magic Lens

Description:

Description:

A broom once ridden by a witch who was not of this world.

Mysterious lens that can scan an enemy's HP, TP, and attributes.

Location/Time:
Dhaos's Castle (past)

Location/Time:
Shops (all times)

Magic Lipstick # # Magic Mist

Description:
Magic lipstick that never runs out.
Wear it to receive a ?% shop discount.

Description:
A crystal with smoke sealed inside.
Increases getaway speed by 50%.

Location/Time:
Coliseum set #7 (future)

Location/Time:
Rune Bottle on a Mist Orb
(past/future)

Magic Pouch # # Magic Tablet

Description:
Items sometimes come flying out when when equipped in dungeons.

Description:
A magical implement created out of a magic elephant tusk. Said to have special powers.

Location/Time:
Dhaos's Castle (future)

Location/Time:
Give Ivory to carver in Gheeth's Shop
(future)

Magical Ribbon # # Mangosteen

Description:
A ribbon with strong magical power.

Description:
Delicious creamy fruit of the mangosteen tree.

Location/Time:
Coliseum set #7 (future)

Location/Time:
Shops (future)

Manji Seal # # Marble

Description:
A charm made in Ninja Village.
Raises its wearer's Accuracy.

Description:
Stone that is valuable as a material for building and artwork.

Location/Time:
Japoni shop (future)

Location/Time:
Ifreed's Treasure Hunt (future)

Mask # # Mech Halberd

Description:
A piece of cloth that covers the

Description:
A type of halberd that uses a special

face. Increases Evasion rather than
Defense.

type of metal.

Location/Time:
Upper Japoni (future)

Location/Time:
Dhaos's Castle (past)

Melange Gel

Melon

Description:
A gelatin-based medication.
Restores 30% of Max HP and TP.

Description:
A delicious fruit with many
varieties.

Location/Time:
Shops (all times)

Location/Time:
Elven Village shops (past/future)

Merciless Bow

Miracle Charm

Description:
A legendary bow said to have the
power to pierce any armor.

Description:
A magic bottle that makes you even
more wonderful. Use in shops for a
50% discount.

Location/Time:
Beast Master ? item drop (future)

Location/Time:
Rune Bottle on Charm Bottle
(past/future)

Miracle Gel

Miso

Description:
A gelatin-based medication.
Restores 60% of Max HP and TP.

Description:
A thick paste made from fermented
soybeans. Perfect for soups.

Location/Time:
Rune Bottle on Melange Gel
(any times)

Location/Time:
Buy from lady in Japoni shop (future)

Mist Orb

Monster List

Description:
An orb with smoke sealed inside.
Increases getaway speed by 30%.

Description:
A collection of information about
enemies. Know thy enemy!

Location/Time:
Shops (past/future)

Location/Time:
Receive at Trinicus's house (present)

Moon Crystal

Moon Falx

Description:
A type of gem that raises Max TP
by 30% while equipped.

Description:
A sword that glows pale and cold,
like the moon.

Location/Time:
Rune Bottle on Black Onyx
(past/future)

Location/Time:
Dragon Knight ? item drop (past)

Moonstone

Morrison's Book

Description:
Pact Ring.
Increases Max HP while equipped.

Description:
A book received from Trinicus D.
Morrison.

Location/Time:
Morlia Mineshaft Level 10, then
repaired at Hiemdall (past)

Location/Time:
Received from Morrison before
traveling to the past (present)

Mother's Mittens

Mumbane

Description:
Mittens made by mother (Luti).
Reduces elemental damage 10%.

Description:
Armor protected by the Spirits of
Earth.

Location/Time:
Arche's mom at the Elven Village
(future)

Location/Time:
Dhaos's Castle (future)

Muramasa

Mysterious Hand Mirror

Description:
A blade so sharp that enemies don't
feel the blow.

Description:
A blue-tinged hand mirror.
Its purpose is unknown.

Location/Time:
Received from Suzu's father (future)

Location/Time:
Dhaos's Castle (past)

Mystic Broom

Mystic Pouch

Description:
A beautiful broom made from silver.

Description:
Fine items sometimes come flying out
when equipped in dungeons.

Location/Time:
Morlia Mineshaft Level 7 (past)

Location/Time:
Coliseum set 7, Rune Bottle on Magic
Pouch (future)

Mystic Symbol

Mythril Gloves

Description:
A mysterious emblem. Reduces the
spell cast speed by 50%.

Description:
Gauntlets made with mythril, a metal
with mysterious power.

Location/Time:
Dock near Belladem, shops
(past/future)

Location/Time:
Shops (future)

Mythril Mesh

Mythril Plate

Description:
A cloak made of threads processed
from mythril metal.

Description:
Plate armor created from mythril
silver.

Location/Time:
Shops (future)

Location/Time:
Shops (future)

N.G.

Nagazuki

Description:
A book with a round yellow character
on its cover.

Description:
A robe for female Ninja. A seal of
protection is drawn on the lining.

Location/Time:
Ifreed's Treasure Hunt (future)

Location/Time:
Ifreed's Treasure Hunt (future)

Naginata Blade

Necronomicon

Description:
A Japanese spear with exceptional
thrusting and cutting ability.
Beautiful when wielded by women.

Description:
One of the books of magic. Also known
as the Book of the Dead and the
Forbidden Book.

Location/Time:
Japoni shop (future)

Location/Time:
Claus default (past)

Nightmare Boots

Ninja Sword

Description:
Women's boots with a picture of a
demon on them. Raises movement
speed in battle 50%.

Description:
A sword once held by a legendary
female Ninja.

Location/Time:
Rune Bottle on Persian Boots (future)

Location/Time:
Lower Morlia Mineshaft Level 21
(future)

Octopus

Omega Shield

Description:
An eight-legged mollusk that is
sometimes referred to as the Sea
Devil.

Description:
A shield bearing the omega symbol.

Location/Time:
Shops (past/future)

Location/Time:
Tower of Flames, Cave of Ice (future)

Onion

Opal

Description:
A popular vegetable grown in many places.

Description:
Pact Ring.
Reduces wind-based damage by 50%.

Location/Time:
Shops (past/future)

Location/Time:
Received from Bart (past)

Orange Gel

Oriental Herb

Description:
A gelatin-based medication.
Restores 30% of Max TP.

Description:
Traded as a material for Oriental medicine.

Location/Time:
Shops (all times)

Location/Time:
White Birch forest (future)

Panacea Bottle

Paralysis Charm

Description:
A panacea.
Cures Poison, Paralysis

Description:
A charm that protects against Paralysis.

Location/Time:
Shops (all times)

Location/Time:
Shops (past/future)

Pass

Pasta

Description:
A pass issued by the Royal Court of Alvanista. Required to enter the Morlia Mineshaft Ruins.

Description:
Tasty noodles that go well with all sorts of sauce.

Location/Time:
Received at the Adventurer's Guild after saving the prince.

Location/Time:
Arlee shop (future), Olive shop (past/future)

Pendent

Persian Boots

Description:
A present to Cress on his 15th birthday from his father, Miguel.

Description:
A pair of shoes in the shape of a cat's paws. Reduces all types of damage by 30%.

Location/Time:
Default with Cress (present)

Location/Time:
Lowest Level of Morlia Mineshaft

(future)

Pickaxe

Pineapple

Description:

A tool for digging through rock.

Description:

A tropical fruit. Tastes especially good when ripe.

Location/Time:

Some shops (past)

Location/Time:

Shops (past/future)

Pineapple Gel

Plate Mail

Description:

A gelatin-based medication.
Restore 60% of Max TP.

Description:

Full-body armor made of metal plates.

Location/Time:

Rune Bottle on Orange Gel
(all types)

Location/Time:

Shops (future)

Pointed Hat

Poison Charm

Description:

A finely crafted hat. They don't make 'em like this anymore!

Description:

A charm that protects against Poison.

Location/Time:

Shops (future)

Location/Time:

Shops (past/future)

Pole Axe

Pork

Description:

A halberd-like weapon combining an ax with a polearm.

Description:

The secret to good pork is to have just the right balance of fat and meat.

Location/Time:

Shops (future)

Location/Time:

Shops (all times)

Potato

Pretty Mittens

Description:

There are many ways to prepare it. Try it steamed and salted.

Description:

A pair of very pretty mittens.

Location/Time:

Shops (past/future)

Location/Time:

Ice Caves (future)

Pretty Ribbon

Description:
A very cute ribbon.

Location/Time:
Shops (future)

Princess Cape

Description:
A fine semi-transparent women's cape that nullifies fire damage 50% of the time.

Location/Time:
Rune Bottle on Silver Cape (future)

Protect Ring

Description:
A ring engraved with a war god. 10% chance of nullifying physical damage.

Location/Time:
Various treasure chests (all times)

Prune

Description:
Dried plum used in jams and eaten in various other ways.

Location/Time:
Shops (future)

Quicksilver

Description:
A rare metal that is in liquid form at room temperature. An essential material for alchemy.

Location/Time:
Cardinal ? item steal (future)

Rabbit's Foot

Description:
A rabbit's foot.
Increases Luck.

Location/Time:
Shops (past/future)

Radish

Description:
One of many ingredients used in a stew.

Location/Time:
Shops (future)

Raise Ruby

Description:
A gem imbued with the spirit of a dead man. Required for opening a special door.

Location/Time:
Catacombs (present)

Ranseur

Description:
A type of polearm.

Location/Time:
Shops (past), dropped by Arch Knights (future)

Rapier

Description:
A sword designed specifically for thrust attacks.

Location/Time:
Shops (present/past)

Rare Gauntlet #

Rare Helm

Description:
Extremely well-made gauntlets.
Resistant to earth.

Location/Time:
Gheeth's shop (future)

Description:
A perfectly crafted masterpiece.
Resistant to lightening.

Location/Time:
Gheeth's shop (future)

Rare Plate # # Rare Shield

Description:
A perfectly crafted masterpiece
created by Gheeth's.

Location/Time:
Gheeth's shop (future)

Description:
A richly decorated shield of top-
notch quality. Resistant to water.

Location/Time:
Gheeth's shop (future)

Red Card # # Red Lantern

Description:
The Beauties of Nature.
One of the ToP Collectible Cards.
(flower)

Location/Time:
Beat Euclid tournament, equip
Champion title, and talk to lady
in Japoni (future)

Description:
Its magic red flame illuminates even
the darkest of dungeons.

Location/Time:
Ifreed's Treasure Hunt (future)

Red Lavender # # Red Sage

Description:
A special herb that increases
Strength by 2.

Location/Time:
Rune Bottle on Lavender (all times)

Description:
A special herb that increases Max HP
by 10%.

Location/Time:
Rune Bottle on Sage (past/future)

Red Savory # # Red Shield

Description:
A special herb that increases Max
TP by 10%.

Location/Time:
Rune Bottle on Savory (past/future)

Description:
A shield that raises your fighting
spirit.

Location/Time:
Ifreed's Treasure Hunt (future)

Red Verbena # # Reflect

Description:
A special herb that increases
Agility by 2.

Location/Time:
Rune Bottle on Verbena (past/future)

Description:
A magical suit of armor.

Location/Time:
Tower of Flames (future)

Reflect Ring # # Requiem

Description:
A ring engraved with a goddess. 20%
chance of nullifying elemental
damage.

Location/Time:
Rune Bottle on Resist Ring
(past/future)

Description:
One of the books of magic. It
disguises spells as dramatic plays.

Location/Time:
Ice Caves (future)

Resist Ring # # Reverse Doll

Description:
A ring engraved with a goddess. 10%
chance of nullifying elemental
damage.

Location/Time:
Various treasure chests (past/future)

Description:
A voodoo doll. Automatically
resurrects a KO's ally.

Location/Time:
Various treasure chests (all times)

Rice # # Ring Mail

Description:
Cooked rice. Steaming it to
perfection can be difficult.

Location/Time:
Shops (all times)

Description:
Extremely thick upper-body chain
mail.

Location/Time:
Shops (past)

Rod # # Rope

Description:
A simple rod made of oak.

Location/Time:
Mint default (present)

Description:
Rope for climbing up or down,
depending on the situation.

Location/Time:
Some shops (past)

Rosania's Dress # # Round Shield

Description:
A dress Ifreed presented to his

Description:
A round shield made of metal.

wife. It's now so dirty that it's barely recognizable.

Location/Time:
Ifreed's Treasure Hunt (future)

Location/Time:
Shops (present/past)

Ruby # # Ruby Wand

Description:
Pact Ring.
Reduces earth-based damage by 50%.

Description:
A wand decorated with a ruby on the top.

Location/Time:
Given by Bart (past)

Location/Time:
Shops (past)

Rune Bottle # # Rune Staff

Description:
A special potion that can transform other items.

Description:
Mystical staff with a rune engraved into the metal.

Location/Time:
Shops (past/future)

Location/Time:
Dhaos's Castle (past)

Saber # # Sage

Description:
A sword designed specifically for slash attacks.

Description:
A special herb that increases Max HP by 5%.

Location/Time:
Shops (present/past)

Location/Time:
Various treasure chests (past/future)

Saint Halberd # # Saint Rapier

Description:
A holy halberd blessed by the gods.

Description:
A holy sword designed specifically for thrust attacks.

Location/Time:
Ifreed's Treasure Hunt (future)

Location/Time:
Banshee ? item drop (future)

Sapphire # # Sardine

Description:
Pact Ring.
Increases Defense.

Description:
A tasty fish that is also useful for other things besides eating.

Location/Time:
Limestone Cave (future)

Location/Time:
Shops (past/future)

Sardonyx

Savory

Description:
Pact Ring.
Reduces thunder-based damage by 50%.

Description:
A special herb that increases Max TP
by 5%.

Location/Time:
Received at the Euclid Magic
Research Lab (future)

Location/Time:
Various treasure chests (all times)

Sdin Grave

Seaweed

Description:
A polearm with a saber-like blade.

Description:
Dried seaweed that's been cut into
rectangles.

Location/Time:
Shops (past)

Location/Time:
Shops (all times)

Sephira

Sephira +1

Description:
A sculpture of a goddess. Equip it
to earn 50% more Gald.

Description:
A sculpture of a goddess. Equip it to
earn 100% more Gald.

Location/Time:
Ifreed's Treasure Hunt (future)

Location/Time:
Rune Bottle on Sephira (future)

Serano Fragment

Seven Suns

Description:
One of the books of magic. A
forbidden book sealed away beneath
a certain library.

Description:
One of the books of magic. An
illusive book that is the subject of
rumors in the east.

Location/Time:
Auto after beating Jahmir (past)

Location/Time:
Tower of Flames (future)

Shamisen

Shield Ring

Description:
A stringed instrument. With only
three strings, it takes skill to
produce all its possible tones.

Description:
A ring that produces a semi-
transparent shield when worn.

Location/Time:
Steal from Ninja Lords, Suzu step 2
in Euclid Coliseum (future)

Location/Time:
Various treasure chests (future)

Short Bow

Shrimp

Description:

A small bow consisting of a single piece of wood.

Description:

A sea creature with a hard shell and a tender body.

Location/Time:

Chester default (present)

Location/Time:

Shops (past/future)

Silver Cape

Silver Cloak

Description:

A women's cape woven from silver thread. Nullifies fire damage 30% of the time.

Description:

A cloak woven from silver thread.

Location/Time:

Shops (past/future)

Location/Time:

Shops (past)

Silver Mattock

Silver Plate

Description:

Decorative item that has a 50% chance of nullifying earth-based attacks.

Description:

Plate armor created from silver.

Location/Time:

Ifreed's Treasure Hunt (future)

Location/Time:

Ice Caves (future)

Sinclair

Slayer Sword

Description:

A saber that's refined to be more effective.

Description:

A magic sword whose only desire is to slay the living.

Location/Time:

Shops (future)

Location/Time:

Valhalla battle drop (past), dropped by Brigands (past/future)

Sorcerer's Ring

Special Flag

Description:

A ring imbued with the power of the Fire Spirit. Press R to releases fire.

Description:

A special flag featuring a crimson S.

Location/Time:

Cave of Burning Sand (past)

Location/Time:

Mach Lad race prize (future)

Spice

Spirit Ring

Description:
A seasoning essential to flavoring dishes. Also has medicinal uses.

Location/Time:
Olive Village (past/future)

Description:
Recovers 1 TP at a fixed rate during battle.

Location/Time:
Ifreed's Treasure Hunt (future)

Splint Mail # # Squid

Description:
Upper-body chain mail inlaid with a metal chest plate for added protection.

Location/Time:
Shops (past)

Description:
A ten-legged mollusk that tastes better than it looks.

Location/Time:
Shops (past/future)

Star Broom # # Star Cap

Description:
A magic broom that leaves a trail that looks like shooting stars.

Location/Time:
Dhaos's Castle (future)

Description:
A magical hat that twinkles like a star.

Location/Time:
Dhaos's Castle (future)

Star Cloak # # Star Gloves

Description:
A cloak with star-like glitter and filled with magical power.

Location/Time:
Coliseum set 8 (future)

Description:
Gauntlets created from star magic.

Location/Time:
Dhaos's Castle (future)

Star Helm # # Star Mace

Description:
A helmet made of unknown substances. Very light, yet strong.

Location/Time:
Dhaos's Castle (future)

Description:
A magic mace that leaves a beautiful trail of stars when wielded.

Location/Time:
Dhaos's Castle (future)

Star Shield # # Statue of Bravery

Description:
A shield bearing a star symbol.

Description:
A statue of Bravery, one of the Gods

of the Five Principles.

Location/Time:
Dhaos's Castle (future)

Location/Time:
Show all 10 Gilgamesh items to
Friezkiel boy (future)

Statue of Dreams

Statue of Friendship

Description:
A statue of Dreams, one of the Gods
of the Five Principles.

Description:
A statue of Friendship, one of the
Gods of the Five Principles.

Location/Time:
Finish piano lesson sidequest
(future)

Location/Time:
In Morrison's bed at his house
(future)

Statue of Justice

Statue of Love

Description:
A statue of Justice, one of the Gods
of the Five Principles.

Description:
A statue of Love, one of the Gods of
the Five Principles.

Location/Time:
Dwarven Temple Level 8 (future)

Location/Time:
Purchase Combo Command at Gheeth's
shop (future)

Stone Charm

Straw Hat

Description:
A charm that protects against
Petrification.

Description:
A round hat. Be careful not to lose
it on windy days.

Location/Time:
Shops (past/future)

Location/Time:
Shops (past/future)

Strawberry

Strike Ax

Description:
It is tasty with milk and cream.
Makes excellent cake topping.

Description:
An ax bearing the power of the spirit
of lightning.

Location/Time:
Shops (past/future)

Location/Time:
Cave of Burning Sand (past)

Striped Ribbon

Stuffed (Cress)

Description:
A ribbon with stripes.

Description:
A present from Ami.

Location/Time:
Shops (future)

Location/Time:
Talk to Ami, Chester's sister, before
Toltus is attacked (present)

Stun Bracelet

Sylph's Broom

Description:
A bracelet that reduces the
duration of Stun by 50%.

Description:
A broom imbued with the power of
the Wind Spirit.

Location/Time:
Shops (past/future)

Location/Time:
Volt's Cave (future)

Syrup Bottle

Talisman

Description:
Protects against physical ailments,
but reduces Attack by 20%.

Description:
A protective charm.
Increases Defense by 5%.

Location/Time:
Shops (past/future)

Location/Time:
Shops (past/future)

Tapestry

Tea Cup

Description:
A tapestry woven with an elaborate
technique. It almost looks like a
painting.

Description:
A beautiful white tea cup that will
fetch a very high price if sold to
the right people.

Location/Time:
Ifreed's Treasure Hunt (future)

Location/Time:
Ifreed's Treasure Hunt (future)

Technical Ring

Thief's Cape

Description:
A ring that enables technical
operations.

Description:
The cape of choice for thieves.
Raises Evasion.

Location/Time:
Received after giving Rosania's
Dress to man in Friezkiel (future)

Location/Time:
Shops (past/future)

Tomato

Topaz

Description:
A tasty vegetable either hot or
cold. It can also be made into juice
or sauce.

Description:
Pact Ring.
Reduces light-based damage by 50%.

Location/Time:

Location/Time:

True Magic

Tuna

Description:

One of the books of magic. This is the ultimate book of magic as evident from its name.

Description:

A very popular fish. Especially tasty when caught during winter.

Location/Time:

Dhaos's Castle (future)

Location/Time:

Shops (past/future)

Turquoise

Ukiyoe

Description:

Pact Ring.
Increases Max TP while equipped.

Description:

A picture drawn with a unique technique.

Location/Time:

Morlia Mineshaft Level 10 (past)

Location/Time:

Man in Japoni with a "... " above his head (future)

Unicorn Horn

Verbena

Description:

The horn of a sacred beast. A very powerful catalyst for the healing arts.

Description:

A special herb that increases Agility by 1.

Location/Time:

Received from the Unicorn (past)

Location/Time:

Various treasure chests (past/future)

Verdun

Vorpall Sword

Description:

A type of rapier featuring a sharp tip for increased thrusting power.

Description:

A magic sword with an ice-like blade. One of The Three Weapons.

Location/Time:

Shops (past)

Location/Time:

Ice Caves (future)

Walloon Sword

Warrior Symbol

Description:

A long-bladed sword larger than a long sword.

Description:

A warrior's crest. Increases Strength by 10%.

Location/Time:

Shops (past)

Location/Time:

Shops (past/future)

Wasier Rapier

Water Spider

Description:

A rapier that belonged to a renowned lord.

Description:

A pair of water-resistant boots. 50% chance of nullifying water-based damage.

Location/Time:

Dhaos's Castle (future)

Location/Time:

Japoni shop (future)

White Card

Wing Pack

Description:

Heaven, Earth, and Man.
One of the ToP Collectible Cards.
(Heaven)

Description:

Holds the Techbird in a handy capsule.

Location/Time:

Trade for Brown Card at North Oasis
(future)

Location/Time:

Received at Euclid Magic Research Lab
(future)

Wonder Broom

Wooden Shield

Description:

A strange broom that makes a flying sound like some sort of musical instrument.

Description:

A shield made of durable wood.

Location/Time:

Elven Colony (future)

Location/Time:

Aqueducts (present)

World Map

Yayoi

Description:

Lets you see where you are and get information on other locations.

Description:

A robe for female Ninja that increases Defense.

Location/Time:

Received from elder in Belladem
(past)

Location/Time:

Japoni shop (future)

Yellow Card

Description:

The Beauties of Nature
One of the ToP Collectible Cards.
(The moon)

Location/Time:

Answer man in Arlee weapon shop's

questions with 2,3,4.

Total: 395/395

*Only appears when certain skills for Suzu are bought. Otherwise the chests will contain Skills instead of ? items.

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Section C:

Credits

These are the people and companies I would like to thank for helping me with my CB guide.

Namco

Nintendo

My mom Jeannie for helping me edit.

Billy S. for giving me his opinion.

Can I thank myself? lol

gamefaqs.com for publishing this guide

Josh (Jab713@aol.com) for his corrections on the ? items order

And most of all,

Joe Tang for his GREAT walkthrough and all his help on how to make this CB guide.

Thanx!

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Section D:

Contact Me

You are absolutely welcome to contact me at any time through email about any questions or comments you may have about this guide.

IMPORTANT!

About spelling and grammar corrections: Spelling corrections are fine except for one. I know that the "Crescent Bow" may be spelled wrong, but that is how they spell it in the game. Also, some of the grammar is off but most of it is true to the game. And yes, I know that a tomato is not a vegetable... -_-'

Thank you all for reading this guide and I hope this helps you out in your item collecting.

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