Hamtaro: Ham-Ham Heartbreak FAQ/Walkthrough

by miss lufia

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FAQ/Walkthrough for

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Version 0.20

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- TABLE OF CONTENTS -
 - I) Introduction

·	Version History
III)	Story
IV)	Controls
	1) Basics
	2) Status Screen
	a) Status
	b) Items
	c) Gems
	d) Jewels
	3) Dictionary
	4) Ham-Chat Window
	5) Characters
\	
∨)	Walkthrough
	0) Prologue
	1) Sunny Peak
	o) Map
	a) Rescuing Bijou
	b) The first pair: Oxnard and Pepper
VI)	The 21 Pairs And How To Make Up
VII)	Ham-Ham Dictionary
VIII)	Precious Stones
IX)	Ham-Jams
X)	Photos
XI)	Accessories
XII)	Maps
XIII)	Cheat Codes
XIV)	FAQ
XV)	Final Words
=====	INTRODUCTION
=====	
but I	e everyone! So, this is my second guide, it's rather incomplete by now, 'll make frequent updates. I hope I'll be a great guide and I'm counting ur help to achieve it.
	not a native English speaker so if you find any errors or misspelling or u can't understand what I wrote, please e-mail me and I'll fix it.

If you have questions, suggestions, contributions or if you want to know the name of my cat, e-mail me but PLEASE put the game you are talking about in the "object" line so I can understand what you're saying.

So, I think this section is enough annoying so I'll end it now...

- v0.10 I started the walkthrough, then I'll do the lists. I'll make updates soon. I promise.
- v0.20 I've done some lists but the walkthrough is still the same. I know it's been a long time but I am still going to school and I played some other games instead of Hamtaro so I think I lacked time and motivation. I WILL finish this faq!

III) S T O R Y

Directly taken from the instruction booklet...

HAMTARO'S BAD DREAM

It was sunny and perfect for a nap! While sleeping, Hamtaro had a terrible dream. He dreamt that a hamster dressed in a devil costume appeared and caused all of his friends to start fighting. This hamster promised to ruin love everywhere!

Hamtaro woke to hear Boss calling for him. When Boss came upstairs, Hamtaro told Boss about his dream and what the Hamster in the costume promised to do. Boss wondered if Hamtaro's dream contained a secret message about the future. But without another word about the dream, Boss said he needed Hamtaro to do him a favour and wanted to talk about it downstairs.

On the way downstairs, Hamtaro slipped and fell into a bucket of water, soaking is Ham-Ham dictionary. Most of his Ham-Chat words were washed away! With very little sympathy, Boss told Hamtaro to learn from his mistakes. Then he said that Bijou had wandered off somewhere and he needed Hamtaro to go look for her.

Where is Bijou and how will Hamtaro find her? Who was that hamster in the devil costume and why did he want to ruin everyone's love for each other? What was the meaning of Hamtaro's dream?

go to dictionary go to status screen *close Ham-Chat *cancel Status Screen Press L or select to access this screen. IV.2.a) status number of pairs reconstituted -->O Loves Rescued XX | how many Ham-Chats you learnt -->O Ham-Chat Learned XX | the sunflower seeds you own -->O Sunflower Seed XXX | the acorns you own -->O Acorns XXX | the rocks you own (before polishing) -> O Rocks XXX | | | | U | go to Item screen -->Items| Gems|Jewel| End | | ___| go to Gems screen -----^ | ^ | ||____|_Game| 1___1 | A OK B Return ^ Meter | | | quit game | go to jewel screen (after get rid of Spat) your love meter (it is filled each time you rescue a love) IV.2.b) item photo of the item selected --> ||_Name_ || photo || name and description of the item selected---->description | | I (press A to read the full description)||____|| T | here are the items you collected -->|__|_|_|_|_|_|_| S | | | | | | __ | __ | __ | __ | __ | __ | __ | | __ | | | + Choose A Read B Back |

select

start.

B button

	gem selected> ?????
name of the	gem you have
	ems you have>XX Gems G
(from 1 to	stars)
	B Back
TV.2.d)	-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*
name of the accessory selected of the accessory selected composition of the access selected your accessor	ed>
V.3)	Dictionary
Press R or start to access	his screen.
DICTIONARY	

```
IV.4)
                              Ham-Chat Window
______
When you press A during the game, the Ham-Chat window or action window will
pop-up:
These four | | Hamha | <-- means "hello" (replaces "talk to")
words will | | Hif-Hif | <-- to smell around
always be | | Tack-Q
                       |<-- to attack and sometimes break something</pre>
useable
        | | Diadia
                       <-- to dig
                       |<-- sometimes, you can use other Ham-Chats</pre>
             | Goodgo
                       |<-- this appears if you don't know the word needed</pre>
All the actions you will do appear in this window.
______
TV.5)
                                 Characters
Hamtaro
The hero, you know, you're him!
"I'm into big adventures and learning lots of Ham-Chat words"
Boss
Who's this guy?
"I'll stay here and finish the new Clubhouse! I'm countin' on your help to
find Bijou, Hamtaro!"
Bijou
Hamtaro's girlfriend and party member.
"I promise to protect love for all hamsters - with help of Hamtaro, of
course!"
Snoozer
He'll give you tips if you are stuck.
"I've got some... zzz... hints for you... zzz..."
Postie
He'll post your bulletin for the Ham-Chat contest.
"If you have a delivery, I'm your ham! I'll get it there safely and quickly."
Oxnard
Pepper's boyfriend.
"Without Pepper by my side, I'm a mess!"
Seamore
Barrette's boyfriend.
"Water won't stop me! I'm an aquatic acrobat!"
Penelope
Pashmina's best friend.
"Ookwee. Ookwee."
Pepper
Oxnard's girlfriend.
```

"I love to Gossip-P with Oxnard."

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Barrette
Seamore's girlfriend.
"I'm Seamore's assistant in the Photo studio."
Pashmina
Penelope's best friend.
"This scarf is my treasure. Please don't pull on it."
Panda
He'll repair the bridge in Sunny Peak.
"Some things need repairing, and some hamsters were born to repair them."
Seedric
He'll give you Sunflower Seeds for Acorns.
"I... um... I'm just nuts about Acorns."
Dexter
Howdy's best friend.
"My plan to obtain the prize for Pashmina is perfect."
Broski
A surfing hamster.
"The ocean's the only place for me! I love it, dude!"
Howdy
Dexter's best friend.
"I need to find a prize for Pashmina."
Elder Ham
The oldest Ham.
"Are you here to listen to one of my stories?"
Maxwell
Sandy's boyfriend.
"I'm sorry, I was lost in this book. Is there something you need?"
Sandy
Maxwell's girlfriend.
"Fun Land with Maxwell and my brother? Sounds like a great day to me!"
Harmony
An angelic hamster, opposite of Spat.
"Help your hamster friends stay together and fill your love meter."
Stan
Sandy's brother.
"We're here to have fun, right? Now... where are the girls?"
Cappy
A fan of hats.
"I'm on the lookout for some cool headgear!!"
Spat
A hamster in a devil costume, the bad guy of the game.
"I'm here to start squabbles, pfpth! I'll non stop 'til I'm done!"
Jingle
A singer.
"The stars... the sun... the rain... what was I supposed to do again?"
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V)	WALKTHROUGH	

All the information in this walkthrough are supposed to be accurate, but if you find any errors, please e-mail me.

V.0) Prologue

Once you switched on your GameBoy Advance, you'll obviously choose "new" to start a new game. Change Hamtaro's and Bijou's names if you want and confirm. You'll get the little cinematic of Hamtaro's bad dream, then you'll be called by Boss. Here you gain control of Hamtaro.

Just go downstairs. You fall and your dictionary is wet and unreadable (sigh!) so you'll have to learn all the Ham-Chats again. Boss asks you to find Bijou on Sunny Peak. You can't do anything in the Clubhouse so exit by the bottom to see the map.

Select Sunny Peak (it's the only destination available anyway).

V.1) Sunny Peak

V.1.0) map

V.1.a) rescuing Bijou

In the first screen, there is a tree on which you can do Scoochie and Scri-T. This is useless so head to the next screen by going up. You'll see Bijou going right and hear a big and bad sound. Go there to see that Bijou is prisoner behind a rock. Go back one screen and Stickie the moving bush to learn Blushie, then go up. You'll see two hamsters trying to get Sunflower Seeds. Tack-Q in the pink one and they'll execute a move you can't learn because you don't have a partner. You'll have to come back later. For the time, go up using the stairs.

Talk to Oxnard to learn Bluhoo and that he messed up with Pepper. Go on the tree to the left to learn Heyhoo. If you Stickie the moving bush to the right, you'll find a frog for which I found no purpose. Exit by the right. Here you will find the Ham-Shop and a big tree in the back from which you can get Acorns. Step on the handkerchief on the floor to learn Gogo. Go back one screen and come back here, then step on the newspaper. Do this one more time and you'll get a strap because you dirtied it. Exit by the right.

Here you'll meet Seedric, the fond of Acorns. If you Hif-Hif him, he'll change your Acorns for Sunflower Seeds (1 Acorn = 20 Sunflower Seeds). Continue your way right. You'll meet the baby, but he don't want to talk to you as he's waiting for his brother. Do Hamha on the French feather (it's blue white and red after all) and you'll get a Ham-Jam.

Go down the vine to find Pepper on a sunflower leaf. Go down another vine and

go left to meet Arno (the baby's brother). Say Lookie to him and you'll learn Pakapaka. Go back one screen and step in the boat then Pakapaka the rope. You can't move for the time, so wait for you to be at the far left of the river and step out. Talk to the hamster there, tell him Yep-P and you'll learn Putput. Go to the left and you'll see something floating around. Say Heyhoo and you'll see Seamore. He'll learn you Offdoff. Do it on him to remove thepot, then do it on the battery to the left.

Putput your newly acquired battery in the boat and sail to Bijou. You'll learn Mega-Q.

Take your boat and go back from where Hamtaro came. Talk to the hamster to learn Bestest. Now go to see the two hamsters eating Sunflower Seeds to learnHamlift, now that you have Bijou. Go back to where you saw Pepper and do Hamlift to talk to her. Tell her that Oxnard is Bluhoo and she'll go back to him, teaching you oopsie. Go there and you'll find Spat.

SPAT IS NOW IN SUNNY PEAK

The pair will teach you Gossip-P. Then, Bijou will say smoochie after you metSpat. You're done with the first pair.

You'll be taken back automatically to the Clubhouse to see the arrival of Harmony. She'll explain a bit about Spat and your love meter. Talk to Snoozer to learn Zuzuzu. Go back to Sunny Peak.

Go back to see the two eaters and you'll see they are now separate. You'll have to find the pink one. Go back to see Arno, you know, the hamster that taught you Pakapaka. He'll tell you to help him to find his brother's pot. Go back to the Clubhouse and go to the photo lab. Talk to Seamore and he'll give you the pot.

Go back to Sunny Peak and give the pot to Arno. Go back to where the baby was and him and Arno will teach you Sesam-E. Do this on the door and enter. Follow the path 'til you come to the sign and take the path to the mount (it's the way up). You'll end up with the baby following you. Say Hamha and he'll start to cry. Exit by the right and talk to the hamster. Buy him the bananas and give them to the monkey in the previous screen.

Move from one screen and go back to see the monkey. He should have moved. Hif-Hif the stone to take it and then take the note. Step on the banana and the baby will stop crying. Go back down the peak and the baby will indicate the way back to his house. It's left, down, left, up, up. Do Sesam-E on the door and you'll find Arno and Bijou. Then you'll learn Hamigos and you're done with pair 2.

Exit from Arno's house and go back to the room with the sign. You'll find the merchant hamster there. Buy him the oilcan and go up the peak. Don't go in the chariot immediately but instead climb up the now free rope. You'll meet Spat.

Say Hamigos to him twice and he's defeated.

YOU GOT RID OF SPAT AT SUNNY PEAK

Now Pakapaka the rope to free the prisoner and learn Liber-T. You'll see the two eater making up and learn Lovedove. Go back one screen and return to learn Bloat-T. You're done with pair 3.

Go back to the door and this time, instead of going up directly, use the oilcan on the lever and change it, then go up the peak and use the oilcan on the chariot and ride it.

You'll end up with two little hamsters and you'll learn Rubrub. You can notice the sword at the bottom of the room but you can't do anything for now. You've done all you could in Sunny Peak for now so leave and go back to the Clubhouse where you'll see Seamore desperate because Barrette has gone with Broski. Talk to Boss and you'll gain access to Sandy Bay, where you should go

First of all, you'll notice Spat and Barrette.

SPAT IS NOW IN SANDY BAY

Go to the left to see the star. Hif-Hif her pineapple and she'll tell you that if you can make her happy she'll give it to you. Say Bestest to learn Dazzlie. You can't do more for now so exit by the left. Talk to the white hamster to learn Blanko, then say Lovedove to hear about the orange hibiscius. Go down and say Lookie to Broski to discover that he doesn't even know Barrette.

Go back to the first screen of Sandy Bay and talk to the hamster of the left to learn Tinglie. Then say Lookie and she'll tell you to go back to Broski. Do so and ask him to let you pass to find Barrette and Spat. You'll learn Gas-P. Go back to the Clubhouse and talk to Seamore. You'll see him saving Barrette and you'll learn Fend-D, plus you'll get a love boost. Then get a board and a jar and you're done with them.

Go back to the star and say Tinglie to get the pineapple. Go to the soccer team and you'll have to train with them. After training, go back to the first screen and talk to the hamster to the left to get a letter and learn Ta-dah.

You can't give the letter to the right soccer player by now, so, it's time to make up another pair. On your way, Go to talk to the hamsters near the pail to learn Fussfuss.
--*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-
--*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-
You'll have to find the captain of the boat. Tack-Q in the little stones in the right order: Mi, Do, Mi, Re, Fa, FA, Re, Mi, So, Do and the big stone with a note on it will move. Tack-Q in it to get a song, then DigDig in the hole and talk to the captain. Say Fussfuss to him and go back to the boat to sail to the island. There is the Ham-Shop there.
Go up to see Pashmina making Penelope crying, talk to Penelope. Head left to see Penelope walking on Pashmina's scarf and bring back her scarf to Pashmina. There's something wrong. Go all the way to the left to see someone entering the dance contest. Go back one screen and go up. Talk to the green hamster to get a song for the contest. Enter the dance contest by talking to the blue hamster blocking the way one screen left.
You'll see Pashmina, but how is this possible? Do Tack-Q, Stickie and Grit-T to discover it's Spat. Exit, go al the way to the right, then up to see two Pashmina. Go back to where you got the song and talk to Elder Ham (saying Hamha then Heyhoo). He'll teach you Tuggie. Tell this to one of the Pashmina and you'll discover who is Spat.
YOU GOT RID OF SPAT IN SANDY BAY
You'll learn Snorklie and you're done with them.
*-
V.2.d) pair 6: the captain and his wife *-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-
Go back to the dance contest and win at level C to get an orange hibiscius (I don't know if you van loose at level C as I won each time I tried). Go back to the captain and say Ta-dah. You'll see him making up with his wife.
You'll learn and you'll be done with Sandy Bay for the moment. Go back to the Clubhouse to learn Hambond a special Ham-Chat and getting access to Fun Land.
V.3) Fun Land
--*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-
*-
--*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-*-

Talk to the hamster at the entry of the park to learn Scrub-E. Go up and Tack-Q in the red Ham Ranger to learn Blash-T. Go to the Tea Cups attraction to find that all the attractions are broken and that you need to go to the control room. If you tell Gasp-P to the managers of the attractions, you'll learn a bit about the location of the control room.

Go to the southeast of Fun Land to find the Ham-Shop. In the same screen, in the bottom right corner, there is an access to the control room. Go there to find Spat.

SPAT IS NOW IN FUN LAND

Pakapaka the rope of the director to free him but he'll tell you that you need the help of Ham-O-Matic to beat Spat. Go back to the first screen and say Heyhoo to the inventor (as you promised to the director) to make them go to the control room. Go there too to find that Ham-O-Matic is useless as he can only do Scrub-E.

Exit the control room and talk to the young hamster seeming angry in the top of the screen to learn Chukchuk. Go back to the first screen and Tack-Q the trash can to eject some trash you should take. Go back to the control room and tell Chukchuk to Spat, then Scrub-E to Ham-O-Matic.

YOU GOT RID OF SPAT IN FUN LAND

You'll learn Tiptop and save the love between the robot and his creator. Moreover, the attractions are now repaired.

As you exit the control room, Tack-Q in the chariot with the balloons to find the pink Ham Ranger and learn Koochi-Q and go to the Tea Cups. You'll find Sandy and her brother. Say Gas-P to him and you'll learn Hamteam. Accept to do Hamteam with them. Go left two screens and do Offdoff on Maxwell (the guy with the book).

It won't work so go back to Stan to tell him his plan was wrong. Go back to Maxwell and say Heyhoo twice; Go back to Stan and tell him it was also wrong. When he asks your opinion, say Blash-T, then say it twice to Maxwell. Go tell Stan that it missed again and Sandy will teach you Minglie.

Go tell Minglie to Maxwell to see the making up between Sandy and him. You'll also learn Twirlie. Before you leave, go do Hamteam in front of the panel of Digdig it (inside) to learn Goodgo and to the southwest to learn Lost-T by talking to the man. Leave Fun Land and go back to the Clubhouse to gain access to Boo Manor.

V.4)	Boo Manor	
--*-*-*-*-	_*_*_*_*_*	·-*-*-*-*-*-*-*-*-*-*-*
V.4.0)	map	
--*-*-*-*-*-*-*-*-	_*_*_*_*_*_*_*	·_*_*_*_*_*_*_*_*_*_*_*_*
--*-*-*-*-	_*_*_*_*_*_*	
V.4.a)	getting access to the m	nanor
--*-*-*-*-*-*-*-*-	_*_*_*_*_*_*_*_*_*_*	· _ * _ * _ * _ * _ * _ * _ * _ * _ * _

Go up to find Spat entering the manor.

Talk to the hamster blocking your way to find you have to purchase a certificate to enter. Go back and find the prospectus that fell. Digdig in the pipe near the entrance to find a shop. Say Blash-T until the ID card costs 5 Sunflower Seeds and buy it.

Go back to the guardian and say Ta-dah to enter the Boo Manor.

Go to the receptionist and say Heyhoo to learn Thump-P. What to do now? Going back to Sandy Bay, it's the title!

Go on the mat in front of the soccer team and say Thump-P. Say Ta-dah to the player with the blue tail to see the born of a new love and get a love boost. You'll also learn Jamout.

It's time to go back to the Boo Manor.

Go to the left and down the stairs. Tack-Q the wall where it's partially broken to find the room with the stones, then exit right to find a pair. Say Thump-P to the guy to learn Go-P. Go back to the main floor and talk to the receptionist to get a bronze card.

Exit to the right. You'll find the Ham-Shop and a room plenty of mirrors. Take the journal page on the floor, then run in front of the mirrors and find the one in which you're still walking. Do Go-P in this one to be able to cross it. Here, you'll have to Stickie the ghost when he still have his ears over his eyes. Do it three times and you'll get a silver card. Take the board then Putput it, then Offdoff it.

Go up the stairs and you'll find the guy from before alone. Use the lift in the first room to go to the second floor. You'll find Dexter and Howdy arguing. Say Hamha, then Blash-T and you'll learn Hamspar. Go one screen left and enter the room. Hamspar in front of the chimney and talk to the ghosts to learn Nopookie.

Exit and go upstairs by the left. Tack-Q then Hamspar the ghost guarding the door. Go talk to the hamster and Hamtaro will be prisoner. Go downstairs and totally to the right and your companion will be prisoner too. Go one room to the left and Hamspar to the chimney. Tack-Q the ghosts to learn Nok-nok and Pushie.

VI) THE 21 PAIRS AND HOW TO MAKE UP

You have 21 pairs to make up if you want to fill your love-meter. Here are

of them and how to make them up (if you don't want to read the complete walkthrough).

PAIR 1: Oxnard and Pepper First, you have to rescue Bijou at Sunny Peak.

PAIR 21: Hamtaro and Bijou

Go back to the club after rescued the 20 other pairs and talk to Harmony. She will tell you that you are the final pair and finally your love meter is completely filled

HAM-HAM DICTIONARY

	A-C
Bestest	Fantastic
Bizzaroo	Strange
Blanko	Forget
Blash-T	Angry
Bloat-T	Bloated
Bluhoo	Sad
Blushie	Embarrass
Bye-Q	Goodbye
Chukchuk	Give up
Clingie	Hang
	D-F
Dazzlie	Beautiful
Delin-Q	Bad
Digdig	Dig
Dingding	Realize
Fend-D	Defend
Flipflop	Switch
Fussfuss	Worry
	G-I
Gasp-P	Oh no!
Gofor	Goal
Gogo	Ride
Goodgo	Good luck
Go-P	Bathroom
Gossip-P	Small talk
Greatchu	Great
Hambond	Bond
Hamboree	Party
Hamcheer	Congrats
	Congrats Greeting
Hamha	
Hamha Hamigos	Greeting
Hamha Hamigos Hamlift	Greeting Best pals
Hamha Hamigos Hamlift Hampact	Greeting Best pals Piggyback
Hamha Hamigos Hamlift Hampact Hamscope	Greeting Best pals Piggyback Promise
Hamha Hamigos Hamlift Hampact Hamscope Hamspar	Greeting Best pals Piggyback Promise Aim
Hamha Hamigos Hamlift Hampact Hamscope Hamspar Hamtast	Greeting Best pals Piggyback Promise Aim Rival
Hamha Hamigos Hamlift Hampact Hamscope Hamspar Hamtast Hamteam	Greeting Best pals Piggyback Promise Aim Rival Perfect
Hamcheer Hamha Hamigos Hamlift Hampact Hamscope Hamspar Hamtast Hamteam Hardihar Heyhoo	Greeting Best pals Piggyback Promise Aim Rival Perfect Cooperate
Hamha Hamigos Hamlift Hampact Hamscope Hamspar Hamtast Hamteam	Greeting Best pals Piggyback Promise Aim Rival Perfect Cooperate Laugh

	J-L
Jamout	Play music
Koochi-Q	Pretty
Lalalala	Sing
Libert-T	Freedom
Lookie	See
Lost-T	Lose
Lovedove	Cherished
Luck-E	Lucky
	M-O
Mega-Q	Big
Might-T	Strong
Minglie	Play
Nok-Nok	Knock
No-P	No
Napookie	Dislike
Offdoff	Remove
Oopsie	Sorry
	P-R
Pakapaka	Bite
Passchat	Tell
Perksie	Listen
Pooie	Uncool
Pushie	Shove
Putput	Put
Rubrub	Polish
	S-T
Scoochie	Climb
Scrit-T	Scratch
Scrub-E	Clean
Sesam-E	Open
	OPCII
Smoochie	Love
Smoochie Snorklie	
	Love
Snorklie	Love Deep
Snorklie Stead-E	Love Deep Solid
Snorklie Stead-E Stickie	Love Deep Solid Poke
Snorklie Stead-E Stickie Swellie	Love Deep Solid Poke It's OK
Snorklie Stead-E Stickie Swellie Tack-Q	Love Deep Solid Poke It's OK Roll Show
Snorklie Stead-E Stickie Swellie Tack-Q Ta-Dah Thank-Q	Love Deep Solid Poke It's OK Roll
Snorklie Stead-E Stickie Swellie Tack-Q Ta-Dah Thank-Q Thump-P	Love Deep Solid Poke It's OK Roll Show Thank you Startle
Snorklie Stead-E Stickie Swellie Tack-Q Ta-Dah Thank-Q Thump-P Tinglie	Love Deep Solid Poke It's OK Roll Show Thank you Startle Tingle
Snorklie Stead-E Stickie Swellie Tack-Q Ta-Dah Thank-Q Thump-P Tinglie Tiptop	Love Deep Solid Poke It's OK Roll Show Thank you Startle Tingle Excellent
Snorklie Stead-E Stickie Swellie Tack-Q Ta-Dah Thank-Q Thump-P Tinglie Tiptop Tran-Q	Love Deep Solid Poke It's OK Roll Show Thank you Startle Tingle Excellent Peace
Snorklie Stead-E Stickie Swellie Tack-Q Ta-Dah Thank-Q Thump-P Tinglie Tiptop Tran-Q Trust-T	Love Deep Solid Poke It's OK Roll Show Thank you Startle Tingle Excellent Peace Reliable
Snorklie Stead-E Stickie Swellie Tack-Q Ta-Dah Thank-Q Thump-P Tinglie Tiptop Tran-Q Trust-T Tuggie	Love Deep Solid Poke It's OK Roll Show Thank you Startle Tingle Excellent Peace Reliable Tug
Snorklie Stead-E Stickie Swellie Tack-Q Ta-Dah Thank-Q Thump-P Tinglie Tiptop Tran-Q Trust-T Tuggie	Love Deep Solid Poke It's OK Roll Show Thank you Startle Tingle Excellent Peace Reliable Tug Twirl
Snorklie Stead-E Stickie Swellie Tack-Q Ta-Dah Thank-Q Thump-P Tinglie Tiptop Tran-Q Trust-T Tuggie Twirlie	Love Deep Solid Poke It's OK Roll Show Thank you Startle Tingle Excellent Peace Reliable Tug Twirl
Snorklie Stead-E Stickie Swellie Tack-Q Ta-Dah Thank-Q Thump-P Tinglie Tiptop Tran-Q Trust-T Tuggie Twirlie	Love Deep Solid Poke It's OK Roll Show Thank you Startle Tingle Excellent Peace Reliable Tug Twirl

	х-х
Yep-P Zuzuzu	Yes Sleep
·	
/III) 	G E M S
collected. You can obt	sh, you can go to the Club and polish the stones you ain those ones:
Name Rarit	
Information	
Uni-Star ****	
	makes dreams come true.
Peace Moon *****	Boo Manor
Unique moon-like, cr	
Sun Stone ****	Wildwoods
	inside, but it's not hot!
Wave Stone ****	
-	s waves imitating the sea.
Ice Stone ****	
	ully in this unique stone.
Rainbow Stone ****	
A unique stone that'	s as colorful as a rainbow.
Garnet **	Sandy Bay, Boo Manor
This stone has the p	ower to heal. January gem.
Amethyst **	Sunny Peak, Boo Manor
For instincts and tr	ue love. February gem.
Aquamarine ***	Sandy Bay, Fun Land, Boo Manor
Shooting stone that	can restore youth. March gem.
Diamond ****	Spat Tower, Wildwoods, Fun Land
The most desired of	

Emerald **** Spat Tower, Wildwoods, Sunny Peak
Deep green, it soothes souls. May gem.
Pearl *** Spat Tower, Sandy Bay, Sunny Peak
Milky in color, it evokes charm. June gem.
Ruby **** Wildwoods, Sunny Peak
The red color earned its name as the queen. July gem.
Peridot ** Spat Tower, Wildwoods, Sunny Peak
Green stone lifts one's spirits. August gem.
Sapphire **** Spat Tower, Boo Manor, Sunny Peak, Sandy Bay
Blue stone opens the mind and soul. September gem.
Opal *** Sandy Bay, Fun Land, Sunny Peak
Lustrous stone unlocks Cupid's powers of love. October gem.
Topaz *** Boo Manor
Increases the bearer's love and fortune. November gem.
Turquoise *** Spat Tower, Sandy Bay
Courage stone keeps bearer from danger. December stone.
Courage stone keeps bearer from danger. December stone.
Cube Stone *** Spat Tower, Fun Land, Boo Manor, Sunny Peak Small in size, this stone is very powerful. Look familiar?
Cube Stone *** Spat Tower, Fun Land, Boo Manor, Sunny Peak Small in size, this stone is very powerful. Look familiar? Cheese Stone *** Spat Tower, Wildwoods, Sandy Bay, Fun Land
Cube Stone *** Spat Tower, Fun Land, Boo Manor, Sunny Peak Small in size, this stone is very powerful. Look familiar? Cheese Stone *** Spat Tower, Wildwoods, Sandy Bay, Fun Land It will cause a stomachache if eaten. Look familiar?
Cube Stone *** Spat Tower, Fun Land, Boo Manor, Sunny Peak Small in size, this stone is very powerful. Look familiar? Cheese Stone *** Spat Tower, Wildwoods, Sandy Bay, Fun Land It will cause a stomachache if eaten. Look familiar? Storm Stone ** Spat Tower, Boo Manor
Cube Stone *** Spat Tower, Fun Land, Boo Manor, Sunny Peak Small in size, this stone is very powerful. Look familiar? Cheese Stone *** Spat Tower, Wildwoods, Sandy Bay, Fun Land It will cause a stomachache if eaten. Look familiar? Storm Stone ** Spat Tower, Boo Manor It shines like a lightning bolt. Look familiar?
Cube Stone *** Spat Tower, Fun Land, Boo Manor, Sunny Peak Small in size, this stone is very powerful. Look familiar? Cheese Stone *** Spat Tower, Wildwoods, Sandy Bay, Fun Land It will cause a stomachache if eaten. Look familiar? Storm Stone ** Spat Tower, Boo Manor It shines like a lightning bolt. Look familiar? Ham Stone ** Fun Land, Sunny Peak, Boo Manor
Cube Stone *** Spat Tower, Fun Land, Boo Manor, Sunny Peak Small in size, this stone is very powerful. Look familiar? Cheese Stone *** Spat Tower, Wildwoods, Sandy Bay, Fun Land It will cause a stomachache if eaten. Look familiar? Storm Stone ** Spat Tower, Boo Manor It shines like a lightning bolt. Look familiar? Ham Stone ** Fun Land, Sunny Peak, Boo Manor This stone makes strong friendships. Look familiar?
Cube Stone *** Spat Tower, Fun Land, Boo Manor, Sunny Peak Small in size, this stone is very powerful. Look familiar? Cheese Stone *** Spat Tower, Wildwoods, Sandy Bay, Fun Land It will cause a stomachache if eaten. Look familiar? Storm Stone ** Spat Tower, Boo Manor It shines like a lightning bolt. Look familiar? Ham Stone ** Fun Land, Sunny Peak, Boo Manor This stone makes strong friendships. Look familiar? Banana Stone * Fun Land, Wildwoods
Cube Stone *** Spat Tower, Fun Land, Boo Manor, Sunny Peak Small in size, this stone is very powerful. Look familiar? Cheese Stone *** Spat Tower, Wildwoods, Sandy Bay, Fun Land It will cause a stomachache if eaten. Look familiar? Storm Stone ** Spat Tower, Boo Manor It shines like a lightning bolt. Look familiar? Ham Stone ** Fun Land, Sunny Peak, Boo Manor This stone makes strong friendships. Look familiar? Banana Stone * Fun Land, Wildwoods This stone brings health to the bearer. Look familiar?
Cube Stone *** Spat Tower, Fun Land, Boo Manor, Sunny Peak Small in size, this stone is very powerful. Look familiar? Cheese Stone *** Spat Tower, Wildwoods, Sandy Bay, Fun Land It will cause a stomachache if eaten. Look familiar? Storm Stone ** Spat Tower, Boo Manor It shines like a lightning bolt. Look familiar? Ham Stone ** Fun Land, Sunny Peak, Boo Manor This stone makes strong friendships. Look familiar? Banana Stone * Fun Land, Wildwoods This stone brings health to the bearer. Look familiar? Berry Stone ** Spat Tower, Wildwoods
Cube Stone *** Spat Tower, Fun Land, Boo Manor, Sunny Peak Small in size, this stone is very powerful. Look familiar? Cheese Stone *** Spat Tower, Wildwoods, Sandy Bay, Fun Land It will cause a stomachache if eaten. Look familiar? Storm Stone ** Spat Tower, Boo Manor It shines like a lightning bolt. Look familiar? Ham Stone ** Fun Land, Sunny Peak, Boo Manor This stone makes strong friendships. Look familiar? Banana Stone * Fun Land, Wildwoods This stone brings health to the bearer. Look familiar? Berry Stone ** Spat Tower, Wildwoods This stone is recognizable by its shape. Look familiar?
Cube Stone *** Spat Tower, Fun Land, Boo Manor, Sunny Peak Small in size, this stone is very powerful. Look familiar? Cheese Stone *** Spat Tower, Wildwoods, Sandy Bay, Fun Land It will cause a stomachache if eaten. Look familiar? Storm Stone ** Spat Tower, Boo Manor It shines like a lightning bolt. Look familiar? Ham Stone ** Fun Land, Sunny Peak, Boo Manor This stone makes strong friendships. Look familiar? Banana Stone * Fun Land, Wildwoods This stone brings health to the bearer. Look familiar? Berry Stone ** Spat Tower, Wildwoods

Feather Stone ** Spat Tower, Fun Land
This old stone gives happiness to its bearer.
=====================================
A fossil of the Ammonite.
Dino Fossil * Sandy Bay, Wildwoods, Sunny Peak, Boo Manor
Old dinosaur bones buried deep underground.
Glass Bead * Fun Land, Wildwoods, Sunny Peak
Human have worn this old stone since long ago.
Crystal * Sandy Bay, Wildwoods, Fun Land, Boo Manor, Sunny Peak
A clear stone of many colors, it can be found all over!
IX) H A M - J A M S

Those are the songs you can collect during your journey.

1- Hamtaro Time

You've it at the beginning of the game.

2- Condor's Wings

Say Lookie on the blue, white and red feather in Sunny Peak, then say Hamha.

3- Great Springs

Digdig in the hot spring in Seedric's "house" after reuniting Seedric and Cappy.

4- Hidden Riches

5- Dizzy for You

You obtain it when talking to the blue Hamster in front of the scene of the Ham-Jam contest.

6- Go Ham Rangers

Go see the Ham-Ranger show on your own to obtain it.

7- Flower Waltz

Make a perfect score at "Tic Tack-Q" in Fun Land.

8- Moon Light

After beating Spat, go talk to the two new guys that appeared at his tower. The one outside will give you the song after you talk to the other one.

9- Monkey Salsa

Name Bog's chicken after reuniting Bog and the Monkey to obtain Monkey Salsa.

10-Hamour

You get it after you rescued love between all the Hamsters! That mean once you got the $21\ \mathrm{pairs}$.

()		P H O T O S
and clothes in t	he various	our hamsters in the Club. You can buy accessories Ham-Shops all over the world (one in each world ke great pictures in funny screens.
		Sunny Peak Ham-Shop
Name	Price	Colors
Antlers	10 seeds	brawn, white
Corsage	3 seeds	red, white, orange, pink, blue
Bouquet	5 seeds	white, orange, pink, blue, black
Kerchief	5 seeds	red, blue, green, black, white
		Sandy Bay Ham-Shop
Name	Price	Colors
Tuxedo	10 seeds	black, white, grey
Cowboy hat	5 seeds	brown, dark, white
Lasso	3 seeds	orange, blue, purple
Coin Purse	3 seeds	red, orange, blue, green, purple
Space Suit	20 seeds	white, grey, red, blue, green
,		*Fun Land Ham-Shop*
Name	Price	Colors
Reindeer Suit	10 seeds	red, blue, green, light blue, pink
GB Advance	10 seeds	white, grey, pink, blue, green
Santa Cap	5 seeds	red, blue, green, light blue, pink
Headband	5 seeds	red, blue, green, black, brown
Kimono	10 seeds	red, yellow, blue, green, purple
,		*Boo Manor Ham-Shop*
Name	Price	Colors

	10 seeds black, white, grey, blue, purple
Rubber Nose	3 seeds red, blue, green, light blue, purple
Wedding Dress	20 seeds white, yellow, blue, pink, black
Fan	3 seeds white, red, blue, light blue, pink
Astro Suit	20 seeds white, grey, red, blue, green
	Jungle Ham-Shop
Name	Price Colors
Fancy Wig	15 seeds red, yellow, blue, pink, green
Space Ship	5 seeds red, blue, green
Astro Ship	5 seeds white, grey, red, blue, green
Leather Coat	10 seeds orange, red, black
Shogun Suit	15 seeds black, white, blue, light blue, pink
Name	Price Colors
	15 seeds grey
	10 seeds red, blue, green, light blue, pink
	15 seeds white, red, pink, blue, black
Shogun Wig	15 seeds black, white, brown, red
Space Helmet	15 seeds white, grey, red, blue, green
I) ========	JEWELS
recious stones,	eaten Spat at Spat tower, you can make accessories out of you which you can wear in your pictures.
II)	M A P S
	CLUBHOUSE
l j	w pol
I I	I

 	t a
	i
	s s
' <u></u> '	ii
I	_
<pre>jew: where you can make jewellery out of your gems (appears only after you've beaten Spat at Spat tower)</pre>	
pol: where you can polish your stones (appears only after you've learnt Rubrub)	
dan: you can dance on the Ham-Jams you collected	
pho: photo studio, you can take pictures only when both Seamore and Barrette are there	
TV: you can watch the cinematics	
ti: ticket for the Ham-Chat contest stairs: there is Harmony upstairs	
ex: exit	
SUNNY PEAK	
SANDY BAY	
FUN LAND	
OLD MANSION	
WILDWOODS	
SPAT TOWER	
	T CODES

XIV) F A O ______ FINAL WORDS XV) ______ So, I guess I'm done with writing this guide. Time to say goodbye. If you find errors or if you have suggestions, questions... e-mail me to let me know. Remember my e-mail? sandrine.escalier@wanadoo.fr I've no more to say so I'll let you. Perhaps another walkthrough for another game one day? See you! - Special Thanks me - for writing the guide you - for reading it www.gamefaqs.com - for posting my guide All trademarks are property of their respective owners. WITH A GREAT GOODBYE FROM:

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