

World Poker Tour Dictionary Transcript

by Shotgunnova

Updated to vFinal on Jan 24, 2006

This walkthrough was originally written for World Poker Tour on the GBA, but the walkthrough is still applicable to the Xbox version of the game.

World Poker Tour -- Glossary

by: Shotgunnova (Patrick Summers)

The glossary (available from the start) can be accessed by navigating the main screen in the following order:

- > Main Menu
- > WPT Boot Camp
- > Glossary

Use the L- and R-buttons to navigate left (up, alphabetically) and right (down, alphabetically), respectfully. You can also use the action button in place of the R-button should you need to.

Legal information, how to contact me for revisions/corrections, and other general information is at the bottom of the guide.

01) Aces High

A hand that has no special card rankings (pairs, full house etc.) and the highest card is an ace.

02) Aces Full

A hand with 3 aces and a pair of any other value.

03) Aces Up

A hand that contains two pairs, one pair of aces, and another pair of any other value.

04) Action

A check, bet, call, fold or raise.

05) Active Player

A player who is in the pot.

06) All-In

When a player bets all his or her chips.

07) All-In Over the Top

Raising with all of your chips after an opponent's bet.

08) Back Into a Hand

To draw cards that make a hand that is different from the hand you were originally trying to make

09) Back-Door Flush

When you have three cards that would support a flush, but you need the turn and river to make a flush.

10) Back-Door Straight

When you have three cards that would support a straight, but you need the turn and river to make a straight.

11) Bad Beat

When a lucky hand beats a strong hand.

12) Bankroll

The amount of money that a player has to wager for the duration of his or her poker career.

13) Battle of the Blinds

When everyone folds to the players who have forced bets.

14) Behind

When your hand is not the best hand before all the cards have been dealt.

15) Bet

To put money in the pot of your own free will.

16) Bet for Value

When you bet in order to increase the pot size, not to make your opponents fold.

17) Bet the Pot

To make a bet that is the size of the pot.

18) Big Dog

An underdog. The person who has a very low chance of winning.

19) Big Blind

The forced bet that is made by a person sitting two seats to the left of the button. This is the largest forced bet. In World Poker Tour (tournament play) this amount increases after each timed round.

20) Big Slick

Poker slang for A, K; a very strong starting hand.

21) Blank

A card that is not of value to the players hand.

22) Blind

A mandatory bet placed by the two players to the left of the dealer button.

23) Bluff

To raise or bet a weak hand in order to make your opponent think you have a strong hand.

24) Bust a Player

To eliminate a player from the game by taking all of his or her chips.

25) Bust Out

To lose all your chips and thus be eliminated from a tournament.

26) Button

A white disc-shaped object that moves clockwise around the table and indicates where the action begins.

27) Buy-In

A minimum amount of money that must be paid in order to play in a tournament and live games.

28) Call

To match (rather than raise) the previous bet.

29) Cap

The number of raises allowed in a game.

30) Change Gears

To strategically alternate your play between conservative and aggressive.

31) Check

To not bet, reserving the option to call or raise later in the betting round.

32) Come Over the Top

To raise or re-raise another player's bet.

33) Community Cards

The cards that are played face up on the center of the table, and which can be used by all of the active players.

34) Connectors

Consecutively ranked cards that can help a player make a straight.

35) Dead Man's Hand

A pair of aces and a pair of eights; Wild Bill Hickock was shot holding this hand.

36) Dead Money

Money that was put into the pot by players who have since folded.

37) Double Up

Betting all your chips and winning, ending up with twice as many chips.

38) Down Cards

The player's cards which are dealt face down.

39) Drawing Dead

When you can not win, no matter what cards come up.

40) Early Position

A position in a round of betting where a player must act before the other players. This is a disadvantaged position.

41) Fifth Street

The final round of betting and the fifth card on the table; the river.

42) Fish

A poor player who is losing all of his or her money; a sucker.

43) Flop

The first three cards placed in the center of the table that anyone may use to form a hand.

44) Fold

To withdraw from the game, and give up your cards rather than continue betting.

45) Four of a Kind

Four cards with the same value (Ex: J, J, J, J)

46) Fourth Street

The fourth card on the table, and the third round of betting. This is also known as the turn.

47) Freeze Out

A game or a tournament that is played until one player has all the chips.

48) Full House

A hand that contains three of a kind and a pair (Ex: J, J, J, 2, 2)

49) Get Full Value

To raise, bet or re-raise with the intention of getting the maximum pot odds if you win the hand.

50) Gut Shot Draw

Four cards of a straight with a card in the middle missing. (Ex: If you have an 8 and an 7 and the flop contains a 4 and a 5, then you need a 6 in the turn or river. If a 6 comes, then you have made the gut shot straight draw.)

51) Jammed Pot

A pot that has been raised the maximum number of times.

52) Key Hand

In a tournament, this is a hand that proves to be a turning point - for better or for worse.

53) Kicker

The highest card in a player's hand is not being used in some other way (to create three of a kind, a pair, etc).

54) Late Position

A position in a round of betting where a player can act after most or all of the other players have acted. This is an advantaged position.

55) Lay Down

Folding a strong hand in a critical situation.

56) Legitimate Hand

A strong hand. A hand that is not a bluff.

57) Limp In

When a player enters the round by only calling, rather than raising, a bet.

58) Live Hand

A hand that is eligible to win the pot.

59) Long Odds

When there is a very low probability that something will happen.

60) Loose Play

Playing many weak hands.

61) Main Pot

When a player goes all-in, he or she is eligible to win the main pot. Any betting that is done after that is done in a side pot.

62) Monster

A hand that has a high probability of winning.

63) Muck

To discard a hand; also the pile of discarded hands.

64) No Limit Hold'Em Table Stakes

At any time, any player can bet any or all of his or her chips.

65) Nut Flush

The best flush available within each hand.

66) Nut Flush Draw

When one card will give you the best possible flush.

67) Nuts

A hand that can't be beaten no matter what comes. Also used as a superlative (e.g. You're the nuts!)

68) Odds

The probability of making, versus not making, a hand.

69) On a Short Stack

When a player has very few chips.

70) On the Button

The best table position in Hold'Em, benefiting from acting last. The player who acts last in a round.

71) On Tilt

Playing recklessly due to frustration.

72) Open Card

A card that is dealt face-up.

73) Open End Straight Draw

Four consecutive cards, such as 9-10-J-Q. In this example, any

King or 8 would make a straight.

74) Open Pair

Two cards of the same value that are dealt face-up.

75) Out

A card that is still in the deck that could improve your hand.

76) Out of Position

Being at the disadvantage of having to act before your opponent.

77) Outdraw

When one person beats his or her opponent by drawing a better hand.

78) Outs

The cards that will turn the statistical underdog into a winner.

79) Over the Top

Making a large raise.

80) Pair

Two cards that have the same value (Ex: 3, 3)

81) Pass

When a player folds his or her hand.

82) Play Fast

To bet aggressively on a hand.

83) Playing the Board

When your best five-card hand is the five cards on the board.

84) Position

Where a player sits in relation to the dealer, which determines his or her betting order.

85) Pot

The chips that have been bet.

86) Pot Odds

The amount of money in the pot vs. the amount of money it costs to continue playing.

87) Protect a Hand

To bet in order to convince other players to fold, and reduce

the risk of having them outdraw you.

88) Putting on the Heat

To pressure the other players by betting aggressively.

89) Quads

Four of a kind.

90) Ragged Flops

Flop cards that do not help any player's hand.

91) Rank

The value of the card or hand.

92) Re-Raise

To raise on top of a previous raise within the same hand.

93) River

The final community card dealt; all players may use it to form their best hand.

94) Rock

A tight and conservative player.

95) Round of Betting

The period in which each active player has the opportunity to check, bet or raise.

96) Rounder

A professional player who frequents high-stakes tournaments.

97) Royal Flush

A hand containing: A, K, Q, J, 10 in the same suit.

98) Running Bad

On a losing streak.

99) Running Good

On a winning streak.

100) See

To call a bet.

101) Short Odds

When there is a very high probability that something will happen.

102) Short Stack

The player with the fewest chips at the table has the short stack.

103) Showdown

After the final round of betting, the player's cards are turned face-up to see who won.

104) Side Pot

A separate pot contested by other players when one player is all-in.

105) Slow Roll

Stalling before showing a winning hand to frustrate your opponent.

106) Small Blind

The forced bet that is made by the person sitting one seat to the left of the button. This bet is half the size of the big blind.

107) Steaming

Playing recklessly due to frustration.

108) Straight

Five consecutive cards of mixed suits.

109) Straight Flush

Five consecutive cards of the same suit.

110) Structure

The schedule by which the antes and blinds (forced bets) increase.

111) Suited Connectors

Two cards that are consecutive in rank and of the same suit.

112) Tell

Any involuntary gesture or expression that indicates the strength of your hand.

113) Tight Player

A conservative player who only plays strong hands.

114) Turn

Sometimes called fourth street, the turn is the fourth common card played.

