

Bomberman Generation Lightning Cards FAQ

by WishingTikal

Updated to v1.0 on Sep 29, 2007

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*              B y
*
*              WishingTikal
*      wishingtikal[at]gmail[dot]com
*      https://www.youtube.com/WishingTikal
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1. I N T R O D U C T I O N

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It has been years I wanted to make that Lightning Cards FAQ, and finally, here it is. I simply wanted to do it because the others walkthroughs all had different statements as to how to get the Lightning Cards and most of them were wrong and did not work (especially the ways to get the Lightning Cards during the boss fights), so I wanted to clear that up. I verified all the strategies to obtain the Lightning Cards on the boss fights, and the ones I listed down in this FAQ are the real ones. As for the Lightning Cards in the levels, I tried my best to give the most details possible. Also note that for some of the Cards you will need to have all the elemental bombs and some specific Charaboms.

WishingTikal
<https://www.youtube.com/WishingTikal>

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2. L I G H T N I N G C A R D S

World 1 - Tentasia

Level 1-1

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Lightning Card #1 - Near the end of the level, go in the path at the right before the mini-boss and kick an ice bomb at the water spout under the spinning log to stop it. Make it stop in horizontal position so you can pass. Blow up the vases at the right for a Card.

Lightning Card #2 - After making the tree fall to cross the first river near the beginning of the level, go straight ahead and you'll see a small lake with a small island in the center. Use your Fire Horn charabom to set up a line of bombs from the edge of the lake to the other side. The tree on the other side of the lake will fall so you can now cross. Blow up the vases on the other side to find the Card.

Lightning Card #3 - After crossing the wooden bridge with logs floating over the river, go down in the dry river at the other side and blow up the boulder at the right with a Big Bomb to fill up this river. Go back to the previous river which should now be dry. Blow up the boulder in this river too to fill it back. Go back in the other river now dry and blow up the boulder again. Then, go back to the previous river again and there should now be a vase in the dry river. Blow it to get a Card.

Level 1-2

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Lightning Card #1 - At one place you'll notice an orange flower with a hole under it, but when you go near it, the flower tries to hide the hole. Stand on the water lilly near the flower at a good distance and kick a bomb in direction of the hole when the flower is not covering it (use Andlar to kick further). A vase should appear if the bomb falls in the hole. Blow it up for a Card.

Lightning Card #2 - In the area where the waterfall is (just before the mountain), there is a small island in the water with a vase on it and a water spout next to it. Throw an ice bomb at the spout when it's low and make it explode in mid-air using Pommy. The water should become ice. Use that new platform to reach the island and blow up the vase for a Card.

Lightning Card #3 - At the base of the mountain near the end of the level, there are three statue heads in the mountainside with water flowing from their mouths. Use Andlar to throw bombs into their mouths to stop the water. You can then go down and blow the vase to get a Card.

Level 1-3

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Lightning Card #1 - Defeat the boss in less than 4 minutes.

Lightning Card #2 - Hit him with a Big Bomb while he is charging at you (use Pommy).

Lightning Card #3 - Hit him with a Big Bomb while he's standing still.

Lightning Card #4 - Hit him with a Big Bomb during his "Megaton Crush" attack (make sure the bomb explodes from of his attack and hurts him).

Lightning Card #5 - Stun the boss with a Big Bomb, then make sure the bomb explodes and hurt him right after stunning him (use Pommy).

Level 1-4

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Lightning Card #1 - Right before the end of the level, go left just before the exit arrow and follow the path. Blow up the big boulder in your way with a Big Bomb, then throw water bombs at the fires to take them off. Bomb the vases at the end of the path for a Card.

Lightning Card #2 - Near the beginning of the level where 3 huge vases are, use a Big Bomb to blow up the middle vase, then blow up the small vase to find a Card.

Lightning Card #3 - In the area where you must put down bombs on pedestals to cross gaps, there is a path in the top right corner at the end of this area, but it's inaccessible. You'll need to use Pteradon to reach it. Throw a Big Bomb in the middle of the alley before the path you want to reach and drop down from the side to land on the bomb and hold UP to bounce on the bomb and land in the path. Follow it to the end to find a big vase. Blow it with a Big Bomb then blow the small one inside for a Card.

Level 1-5

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Lightning Card #1 - Blow up the first wooden bridge at the right in the mountain with a bomb to make the bridge fall off. Jump down the bridge then and ride down the current. There should be a cracked wall below. Bomb it, then go in the passage at the right. Use a wind bomb and the leaf to go up to the ledge above. Blow up the vases there for a Card.

Lightning Card #2 - Somewhere mid-way through the mountain is a cracked wall at the left which you can blow up. If you go in the passage after blowing up the wall, you'll end up near a wooden barricade with an enemy hidden in the wall. Use Marine Eel and throw a bomb in the opening in the fence at the right. Throw it diagonally so that the bomb passes

through the two openings and hit the enemy. Once that's done, the platform at the left will start moving again. Go on it to reach the other side and throw a Big Bomb to the boulder on the other side of the gap using Andlar. Then, cross using the boulder and blow up the vases for a Card.

Lightning Card #3 - At the top of the mountain, follow the path going right and at the end, there should be a place where you can drop down on the ledge below. Throw a water bomb on the fire below first, then drop down and go right. Bomb the vase here for a Card.

World 2 - OctoOcean

Level 2-1

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Lightning Card #1 - A bit after the start, after the third spot of spikes, continue to the right and you'll see a ledge in the corner at the right with an enemy on. Use a bomb to blow up the boulder nearby and use the bubbles to get lifted up on the ledge. Blow up the boxes on it to get a Card.

Lightning Card #2 - After passing on the two waterwheels one after the other, half-way through the level, go at the right of them to see an invisible box. Use a Light Bomb on it to make it visible, then blow it up to get a Card.

Lightning Card #3 - In the area with the waterwheels, after the second waterwheel, use Pteradon to drop a Big Bomb in the gap at the right and drop down on the bomb to bounce up to the other platform. Then do the same with the next gap and bounce to the last platform. Blow up the boxes here for a Card.

Level 2-2

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Lightning Card #1 - At the end of the level, just before the mini-boss, there is a ledge with a barrel on at the left of the path. Use a Light Bomb on the invisible bubbles nearby to make them visible, then use them to get lifted up to the ledge. Blow up the barrel there to get a Card.

Lightning Card #2 - After getting down from the first sunken ship, go left and let the current there transport you above it. Press DOWN/LEFT to land next to the barrel on the other side of the current. Blow up the barrel to get a Card.

Lightning Card #3 - At one place where the current sweep you away in 4 corners (making a square), once you are at the top of the flow, press UP/LEFT to land on the platform in the middle of the currents. Blow the barrel here for a Card.

Level 2-3

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- Lightning Card #1 - Defeat the boss in less than 4 minutes.
- Lightning Card #2 - Hit the small robot above her head with a Big Fire Bomb using Andlar.
- Lightning Card #3 - Hit the small robot above her head with a Big Water Bomb using Andlar.
- Lightning Card #4 - Hit her with a Big Bomb right before her attack "Lure Of Elegant Flash" (when she's standing still before going up in the air).
- Lightning Card #5 - Throw her a Big Wind Bomb during her attack "Gorgeous Showtime" and make sure that one of the lights hits the bomb and hurt her in the process.

Level 2-4

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- Lightning Card #1 - A bit after getting Card #3 near the end of the level, after the swinging bridge, you'll see a lone barrel on a high platform and a walrus in a hole in the ground at the left. Bomb the walrus and the platform he was on will raise. Quickly get on the platform while it raises. Then, use Pteradon and drop a Big Bomb from the edge. Bounce on it to land on the platform with the barrel and blow it up for a Card.
- Lightning Card #2 - A bit before the end of the level, you'll notice 3 barrels on a cliff. Go on the seesaw ice bridge just before that area and place a Big Bomb at the left extremity of the bridge (against the ice wall). The bridge will go down revealing a passage in the wall under the ice. Go into it to access the cliff with the barrels. Blow up the barrels to find a Card.
- Lightning Card #3 - After clearing up the way with many walrus, the ground will raise. Backtrack a bit and return to where you were previously. Go down the slope to the lower ground and look at the wall that raised to find an opening that wasn't there before. Blow up the barrel inside to get a Card.

Level 2-5

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- Lightning Card #1 - Go in the path at the left of the room with the big moveable ice block near the beginning of the level and you'll be in a room with two wooden planks on the ground. Bomb them and two water spouts will come out from below them. Climb on the cliff at the left and throw ice bombs at the planks to freeze them and create a path to reach the other side. Blow up the barrel there to get a Card.
- Lightning Card #2 - This one is where the very long ice block you can move

is. Throw a Big Bomb on the north extremity of the block to make it move south. Then go down and right into the passage inside the ice block. Go up the slope on the other side and you'll be on the ice block. Go down and blow up the barrels on the platform to get the Card.

Lightning Card #3 - Near the end of the cave, you'll come across a small water spot with two platforms in the ice, but go straight past this small lake and continue to follow the path to the end where another small lake is. Throw a bomb on the moving ice platform above the water and make it explode using Pommy when the bomb is near the other platform stuck in the ice on the other side. Use that other platform now to reach the other side of the lake. Blow up the barrels at the left here for a Card.

World 3 - TakoDesert

Level 3-1

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Lightning Card #1 - Blow up the wall at the very right of the area a bit after the entrance of the level using the strategy involving the sandworm, then blow up the vase now that the wall is down to get a Card.

Lightning Card #2 - In the area with the 2 dinosaur skulls, go to the very left and go down in the passage there. Kick a bomb in the hole under the bones to open the second skull. Blow up the vase inside for a Card.

Lightning Card #3 - At the beginning of the area with the ruins and quicksands, go to right of the first pillar you must blow up to make a bridge and throw water bombs at the fires to clear the way. Bomb the vases behind for a Card.

Level 3-2

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Lightning Card #1 - At the start of the level, enter the temple and stand on the platform with the yellow switch. Place a bomb on it to go up, then press the green switch at the left. Continue on that ledge and follow it to the end at the left. You'll have to cross the gap there using a Big Bomb and Pteradon to bounce on the other side of the gap. Cross the other gap too to reach the higher platform. Blow up the vase on it for a card.

Lightning Card #2 - At the end of the level, towards the exit door, go in the middle passage with the red carpet and go past the statues. At the end, use a wind bomb and the leaf to reach the ledge with a vase on. Blow it up to get a Card.

Lightning Card #3 - In the center of the temple, a bit after the start, where there are two doors and an empty fountain, open the door

at the right using the lamp and the statue head. In the room there, go up the stairs and throw a big light bomb at the invisible bridge to make it visible. Cross it, then blow up the vase at the end to find a Card.

Level 3-3

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Lightning Card #1 - Defeat the boss in less than 4 minutes.

Lightning Card #2 - After his attack "Eagle Bomb Dropper" (when he flies and drops bombs), hit him with a Big Bomb while he is hovering near you (make sure to stun him with the bomb first).

Lightning Card #3 - Hit him with a Big Bomb right after his "Eagle Comet" attack (when he dashes in your direction) (make sure to stun him with the bomb first).

Lightning Card #4 - Hit him with a Big Bomb right before his "Twister" attack (when he spins around the arena) (make sure to stun him with the bomb first).

Lightning Card #5 - During his "Piledriver" attack (when he glides around the arena before grabbing you), hurt him with a Big Ice Bomb (place the bomb around the arena and when the boss passes near it, make it explode using Pommy).

Level 3-4

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Lightning Card #1 - In the right side of the temple (top right corner), there is a yellow switch on a high platform you can't reach. Use Angol and throw a bomb on that yellow switch. Then, quickly kick a bomb into the small hole in the wall at the right to make the little hut explode. Then blow up the vases on the other side to find a Card.

Lightning Card #2 - In the left side of the temple (bottom left corner), open the door there using the lamp and the statue, and you'll be in a room with 2 leaves. Use the wind bomb to go up with the right leaf and kick a bomb in the small hut to blow it up. Then, use the other leaf to go up to the ledge. Bomb the vase there for a Card.

Lightning Card #3 - In the left side of the temple, there is a yellow switch at the left of one of the statues firing beams (move the camera around or you may miss it). Set a bomb on the switch to lower a pillar nearby with a lamp on it. Then, make the statue's beam hit the lamp to open the door. Blow up the vases behind the door for a Card.

Level 3-5

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Lightning Card #1 - Do the exact same thing as Card #2, but instead of putting the big bomb on the pedestal, place it at the

left of the middle pillar, against it. Then on the second floor, drop down in the middle hole instead and you should fall on the bomb and bounce on the pillar with the vase containing the card.

Lightning Card #2 - On the first floor of the temple, go to the right and you'll see an invisible pedestal. Use a light bomb to make it visible, then go back to where the elevator is, but don't go down on it yet. Stay on the ledge in front of it and kick a bomb into the "mouth" of the elevator with P. Dragon. Leave the bomb there and go back to the pedestal. Place a Big Bomb on it, then go back to the elevator and stand on it. Detonate the first bomb by pressing the B button and you'll go up to the second floor. Once there, go right and drop down in the last hole. You should fall on the big bomb you placed below and bounce back on the pillar with a vase on. Blow it up to get the Card.

Lightning Card #3 - After finding and pressing all the green switches, go to the fourth floor of the tower and cross using the platforms in the top right corner. Blow up the vase there to get a Card.

World 4 - Nekki Moon

Level 4-1

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Lightning Card #1 - After deactivating the first yellow dome, go right, then turn right again at the corner and follow the fence of the lasers area to find a container at the end. Blow it up for a Card.

Lightning Card #2 - After riding the three first mine carts, hit the lever at the left to change the tracks and jump back into the same mine cart to reach a new area with another yellow dome. Go straight and at the end of the path, at the left of the dome, blow up the containers to find a Card.

Lightning Card #3 - In the area where Card #2 was, look at the left of the mine cart to see a lever at the other side of a small gap. Throw a bomb next to it to change the tracks once again. Jump back into the mine cart to reach another area. Here, go down to the ground level and explore the area until you find two containers at the end of a path. Blow them up to get a Card.

Level 4-2

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Lightning Card #1 - When the boss separates his top from his body and starts flying around while throwing you bombs, throw a Big Bomb at the boss' body

Lightning Card #2 - When the boss starts vacuuming (after the machine gun attack), drop a Big Water Bomb in front of him so that he sucks up the bomb

Lightning Card #3 - When the boss starts vacuuming, drop a Big Ice Bomb in front of him so that he sucks up the bomb

Lightning Card #4 - When the boss starts vacuuming, drop a Big Wind Bomb in front of him so that he sucks up the bomb

Lightning Card #5 - When the boss starts shooting bombs from his head near the end of the fight, use a Big Bomb and use the Bomb Barrier to deflect the boss' bomb. Make sure that one of the bombs hits your barrier

Level 4-3

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Lightning Card #1 - Near the Bomb Merge Portal (the yellow one), in the room with the lava, go on the platform nearby using the small elevator and blow up the box there to find a Card.

Lightning Card #2 - In the room with the lava, use Fire Horn to reach all the platforms (look everywhere, it's hard to describe exactly where) and on one of the platforms there is a box with a card inside.

Lightning Card #3 - In the lava room, there is a box surrounded by fire on one of the platforms. Use Water Bombs to take off the fire, then set up a Big Bomb and use Pteradon to bounce on it and reach the platform with the box. Blow it up to get a Card.

World 5 - Majestar

Level 5-1

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Lightning Card #1 - Near the beginning of the level, open the door "Hg 01" by placing a bomb on the yellow switch. Then, use the leaf and a wind bomb to reach the ledge with some containers. Blow them up to find a Card.

Lightning Card #2 - After crossing the invisible bridge using a light bomb, blow up the containers at the left and you'll see a Card, but you can't get to it yet. Get down from the ledge by dropping a wind bomb below to use the leaf. Then follow the path until you see 2 leaves. Use the left one to reach the ledge above, then follow that ledge to the end where you'll find the Card.

Lightning Card #3 - At the very end of the level, right before the exit is a leaf. Use a wind bomb to reach the ledge above with the leaf, then go to the end of this area, at the right and blow up the containers there to get a Card.

Level 5-2
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Lightning Card #1 - Defeat the boss in less than 4 minutes.

Lightning Card #2 - When she's teleporting herself around the room, stun her with a Big Light Bomb while she is standing still (with no blue aura around her) after her attack

Lightning Card #3 - After her "Hidden Bomb" attack, stun her with a Big Light Bomb while she is standing still (with no blue aura around her)

Lightning Card #4 - After her "Orb of Destruction" attack, stun her with a Big Light Bomb while she is standing still (with no blue aura around her)

Lightning Card #5 - When she splits into 3 forms, hit the real one with a Big Light Bomb

Level 5-3
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Lightning Card #1 - Near the beginning, go in the first pipe, then there will be 2 pipes. Go in the pipe with an arrow that points 3 directions. Then you'll be floating above the next pipe. Drop down below in the room with two enemies. Cross the gap here by using Fire Horn. Blow up the containers on the other side to find a Card.

Lightning Card #2 - At some point there will be a room with an invisible platform floating above. Use a light bomb on it to make it visible, then put down a bomb on the yellow switch to lower the platform and use it to cross. Blow up the containers on the other side to get a Card.

Lightning Card #3 - Near the end, there will be 3 pipes with a "?" on. Jump in the left pipe to be back near the entrance. Blow up the container here for a Card.

3. D I S C L A I M E R

Contact Info

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wishingtikal(at)gmail(dot)com

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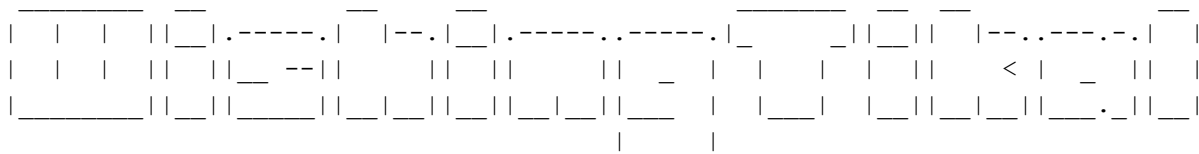
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