## Animal Crossing Neighbor List

by PinKirby

This walkthrough was originally written for Animal Crossing on the GC, but the walkthrough is still applicable to the N64 version of the game.

| AAAAAA | NNNNNN | IIIIII | MMMMMM | AAAAAA | LL |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| AA AA | NN NN | II | M MM M | AA AA | LL |  |  |  |
| AA AA | NN NN | II | M MM M | AA AA | LL |  |  |  |
| AAAAAA | NN NN | II | M MM M | AAAAAA | LL |  |  |  |
| AA AA | NN NN | II | M MM M | AA AA | LL |  |  |  |
| AA AA | NN NN | IIIIII | M MM M | AA AA | LLLLLL |  |  |  |
| CCCCCC | RRRRRR | 000000 | SSSSSS | SSSSSS | IIIIII | NNN | NNN | GGGGGG |
| CC | RR RR | 0000 | SS | SS | II | NN | NN | GG |
| CC | $R \mathrm{R} R \mathrm{R}$ | 0000 | SS | SS | II | NN | NN | GG |
| CC | RRRRR | 0000 | SSSSSS | SSSSSS | II | NN | NN | GG |
| CC | RR RR | 0000 | SS | SS | II | NN | NN | GG GG |
| CCCCCC | RR RR | 000000 | SSSSSS | SSSSSS | IIIIII | NN | NN | GGGGGG |

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| VERSION 1.2 |
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Version History:

May 20th 2004: Started on this FAQ.

- No updates.

May 28th, 2004: Updates.
-Edited the List.

June 4th, 2004: Finished Updates.

- Updates are completed.
- Added www.neoseeker.com among the list of authorized sites.
- Added animal's warning messages in the "Getting Along with Animals" list

August 12th, 2004 :

- Changed "Bear" listing to "Bears and Pandas", and changed "Bear" to "Panda" for Chow and Pinky. Thanks to Apoggee for the idea!

September 1st, 2004:

- Corrected my listing of Tybalt. Thanks to Wyoming2000rs for helping to correct it!

October 24th, 2004:

- Confirmed the snob's wake-up time. Thanks to EvanBean7!

1. INTRODUCTION/HOW TO USE THIS GUIDE

I first got the idea for this FAQ after I made a voteoff. From intense studying, creating and deleting many towns, and even time traveling through my experimental town, I was able to see all 218 animal neighbors and was also able to determine their personalities.

I have grouped the animal neighbors in 3 different ways:

1. SPECIES:

There are a total of 32 different kinds of species. An animal's specie does not determine what they are like personality-wise, nor will a certain specie like you more than another; specie will determine how a neighbor looks and what the town melody will sound like when you speak to them. This list will help you figure out what neighbors you want to live in your town if you're trying to diversify various species.

## 2. PERSONALITIES:

There are 6 different personalities, 3 of them male and the other 3 being female. Personality varies with each animal. Sometimes, an animal's specie will be limited to one personality (all male wolves are Grumps, for example). Several factors will help you determine an animal's personality:

- Bedtime
- Wakeup time
- Response to you refusing to do them a favor
- Response to being pushed or hit with a net
- Name's BG color in message window (Blue = males, Pink = females)
- Painting of roof
- Painting of roof during rain

This way, you can prepare yourself for a possible roof painting when talking to certain neighbors, and also the times when they'll be awake. This list will help you figure out what animals you are
3. ALPHABETICAL ORDER:

All animals, regardless of specie and personality, are listed from $A(A c e)$ to $Z(Z o e)$. This will help you figure out easily the specie and personality of your animal neighbor.
2. SPECIE LIST

ALLIGATORS:
ALFONSO
ALLI
BOOTS
LIZ

ANTEATERS:
CYRANO
NOSEGAY
PANGO
SNOOTY
ZOE

BEARS AND PANDAS:
CHOW
DOZER
GRIZZLY
GROUCHO
NATE
PINKY
TEDDY
TUTU
URSALA

BEAR CUBS :
BLUEBEAR
CHERI
CUPCAKE
KODY
MAPLE
MURPHY
OLIVE
PONCHO
PUDGE
VLADIMIR

BIRDS:
ACE
ADMIRAL
ANCHOVY
JAY
MIDGE
OTIS
PIPER
ROBIN
TWIGGY

TWIRP

BUNNIES:
BUNNIE
CLAUDE
COCO
DOC
DOTTY
GABI
GASTON
GENJI
PIPPY
SNAKE

CATS:
BOB
KABUKI
KIKI
KITTY
MITZI
MONIQUE
OLIVIA
PUNCHY
PURRL
ROSIE
STINKY
TABBY
TANGY
TOM

CHICKENS:
AVA
BETTY
EGBERT
GOOSE
HANK
HECTOR
LEIGH
RHODA
cows:
BELLE
BESSIE
PATTY
PETUNIA

DOGS:
BEA
BISKIT
BONES
BUTCH
COOKIE
DAISY
GOLDIE
LUCKY
MADDIE
PORTIA

DUCKS:
BILL

DEENA
DERWIN
FRECKLES
JOEY
MALLARY
PATE
POMPOM
SCOOT
WEBER

EAGLES:
AMELIA
APOLLO
BUZZ
PIERCE
QUETZAL

ELEPHANTS:
AXEL
DIZZY
ELLIE
ELOISE
OPAL
PAOLO

FROGS:
CAMOFROG
COUSTEAU
EMERALD
HUCK
JAMBETTE
JERMEMIAH
LILY
PRINCE
PUDDLES
RIBBOT
TAD
WART JR.

GOATS :
BILLY
CHEVRE
GRUFF
IGGY
SVEN
VELMA

GORILLAS:
CESAR
JANE
LOUIE
PEEWEE

HIPPOS:
BERTHA
BIFF
BITTY
BUBBLES
LULU
ROCCO

HORSES / DONKEYS :
BUCK
CLEO
ED
ELMER
PEACHES
SAVANNAH
WINNIE

KANGAROOS:
ASTRID
CARRIE
KITT
MARCY
MATHILDA
VALISE

KOALAS :
GONZO
HUGGY
OZZIE
SYDNEY
YUKA

LIONS:
AZIZ
LEOPOLD
REX

MICE:
ANICOTTI
CANDI
CARMEN
CHICO
DORA
LIMBERG
PENNY
RIZZO
SAMSON

OCTOPUS:
OCTAVIAN

OSTRICHES:
QUEENIE
RIO
SANDY
SPROCKET

OXEN/BULLS :
CHUCK
OXFORD
STU
T-BONE

PENGUINS:
AURORA
CUBE

FRIGA
GWEN
HOPPER
PUCK
ROALD

PIGS:
BORIS
COBB
CURLY
HAMBO
HUGH
LUCY
RASHER
SPORK
SUE E
TRUFFLES

RHINOS:
HORNSBY
SPIKE
TANK
TIARA

SHEEP:
BAABARA
CASHMERE
EUNICE
STELLA
VESTA
WOOLIO

SQUIRRELS:
BLAIR
FILBERT
HAZEL
MINT
NIBBLES
PEANUT
PECAN
RICKY
SALLY
STATIC

TIGERS:
BANGLE
ROLF
TYBALT

WOLVES:
CHIEF
FANG
FREYA
LOBO
WOLFGANG
3. GRUMP LIST:

35 GRUMPS TOTAL

| ADMIRAL | (a bird) |
| :--- | :--- |
| APOLLO | (an eagle) |
| BORIS | (a pig) |
| BUTCH | (a dog) |
| BUZZ | (an eagle) |
| CAMOFROG | (a frog) |
| CESAR | (a gorilla) |
| CHIEF | (a wolf) |
| CHOW | (a panda) |
| CHUCK | (a bull) |
| CYRANO | (an anteater) |
| FANG | (a wolf) |
| GASTON | (a bunny) |
| GONZO | (a koala) |
| GRIZZLY | (a bear) |
| GROUCHO | (a bear) |
| GRUFF | (a goat) |
| HOPPER | (a penguin) |
| KABUKI | (a cat) |
| LIMBERG | (a mouse) |
| LOBO | (a wolf) |
| MURPHY | (a bear cub) |
| OCTAVIAN | (an octopus) |
| OXFORD | (a bull) |
| PEEWEE | (a gorilla) |
| RASHER | (a pig) |
| RICKY | (a squirrel) |
| RIZZO | (a mouse) |
| ROCCO | (a hippo) |
| ROLF | (a tiger) |
| SPIKE | (a rhino) |
| TOM | (a cat) |
| VLADIMIR | (a bear cib) |
| WART Jr. | (a frog) |
| WOLFGANG | (a wolf) |
| (a |  |

Bedtime:
--3:00 AM or 4:00 AM

Wakeup time:
--10:00 AM or 12:00 AM

Response to you refusing to do them a favor:
--Always will get angry

Response to being pushed or hit with a net:
--Angry

Name's BG color in message window:
--Blue

Painting of roof:
--Black

Painting of roof during rain:
--NA

TIP: Grumps also speak in a gruff voice and get mad very easily. Tread carefully! DO NOT walk
around with 3,000 or more bells in your wallet if you plan on chatting with a grump, since they have been known to force you to buy one of 5 pieces of furniture. Fail to pick, and you're STUCK with the 5th one!
4. SNOB LIST:

36 SNOBS TOTAL

ALLI (an alligator)
AMELIA (an eagle)
ASTRID (a knagaroo)
BAABARA (a sheep)
BITTY (a hippo)
BLAIR (a squirrel)
CARMEN (a mouse)
CASHMERE (a sheep)
CLEO (a horse)
CUPCAKE (a bear cub)
ELOISE (an elephant)
FREYA (a wolf)
FRIGA (a penguin)
GWEN (a penguin)
JANE (a gorilla)
KITTY (a cat)
MALLARY (a duck)
MATHILDA (a kangaroo)
MINT (a squirrel)
MONIQUE (a cat)
OLIVIA (a cat)
OPAL (an elephant)
PECAN (a squirrel)
PETUNIA (a cow)
PORTIA (a dog)
PURRL (a cat)
QUEENIE (an ostrich)
RHODA (a chicken)
ROBIN (a bird)
SNOOTY (an anteater)
SUE E (a pig)
TIARA (a rhino)
URSALA (a bear)
VALISE (a kangaroo)
VELMA (a goat)
YUKA (a koala)

Bedtime:
$--2: 00 \mathrm{AM}$

Wakeup time:
$--9: 00 \mathrm{AM}$

Response to you refusing to do them a favor:
--Angry 2 out of 3 , sad 1 out of 3

Response to being pushed or hit with a net:
--Angry

Name's BG color in message window:
--Pink

Painting of roof:
--Random (must say "I do! I do!" When asked if you feel
like you need a change of pace

Painting of roof during rain:
--Black or white

TIP: Snobs tend to tink lowly of you and demand that you compliment them. Be prepared to pay the price if you decline their advice or fail to praise their dress. DO NOT walk around with 3,000 or more bells in your wallet if you plan on chatting with a snob, since they have been known to force you to buy one of 5 (overpriced) shirts. Fail to pick, and you're STUCK with the 5th one!
5. ATHLETE LIST:

## 36 ATHLETES TOTAL

ACE (a bird)
AXEL (an elephant)
AZIZ (a lion)
BIFF (a hippo)
BILL (a duck)
BILLY (a goat)
BOOTS (an alligator)
BUCK (a horse/donkey)
COBB (a pig)
COUSTEAU (a frog)
CURLY (a pig)
ED (a horse)
GENJI (a bunny)
GOOSE (a chicken)
HAMBO (a pig)
HANK (a chicken)
HECTOR (a chicken)
IGGY (a goat)
JAY (a bird)
KODY (a bear cub)
LEOPOLD (a lion)
LOUIE (a gorilla)
PIERCE (an eagle)
PONCHO (a bear cub)
QUETZAL (an eagle)
RIBBOT (a frog)
ROALD (a penguin)
SCOOT (a duck)
SNAKE (a bunny)
SPROCKET (an ostrich)
STINKY (a cat)
TAD (a frog)
TANK (a rhino)
TEDDY (a bear)
TYBALT (a tiger)

Bedtime:
$--1: 00 \mathrm{AM}$

Wakeup time:
$--6: 00 \mathrm{AM}$

Response to you refusing to do them a favor:
--Angry 2 out of 3 , no change 1 out of 3

Response to being pushed or hit with a net:
--Angry

Name's BG color in message window:
--Blue

Painting of roof
--When told your roof is painted, respond:
Amazing: Green
Lame: Pink or Brown

Painting of roof during rain:
--Random, use reverse psychology when he asks what you want.

TIP: Athletes rarely get angry, but love sports. Sometimes, they may ask you to buy stuff from' them for 3,000 bells. If they offer the next item, you can either agree to pay 1,000 bells for it, or get it for free with them stomping mad.
6. VALLEY GIRL LIST:

36 VALLEY GIRLS TOTAL

| ANICOTTI | (a mouse) |
| :---: | :---: |
| BANGLE | (a tiger) |
| BELLE | (a cow) |
| BLUEBEAR | (a bear cub) |
| BUBBLES | (a hippo) |
| BUNNIE | (a bunny) |
| CANDI | (a mouse) |
| CHERI | (a bear cub) |
| COOKIE | (a dog) |
| DOTTY | (a bunny) |
| FRECKLES | (a duck) |
| GABI | (a bunny) |
| HUGGY | (a koala) |
| LEIGH | (a chicken) |
| LULU | (a hippo) |
| MADDIE | (a dog) |
| MARCY | (a kangaroo) |
| NIBBLES | (a squirrel) |
| PANGO | (an anteater) |
| PATE | ( a duck) |
| PATTY | (a cow) |
| PEANUT | (a squirrel) |


| PENNY | (a mouse) |
| :---: | :---: |
| PINKY | (a panda) |
| PIPER | (a bird) |
| PIPPY | (a bunny) |
| POMPOM | (a duck) |
| PUDDLES | (a frog) |
| RIO | (an ostrich) |
| ROSIE | (a cat) |
| TABBY | (a cat) |
| TANGY | (a cat) |
| TRUFFLES | (a pig) |
| TUTU | (a bear) |
| TWIGGY | (a bird) |
| WINNIE | (a horse) |

Bedtime:
--11:30 PM

Wakeup time:
--? ?

Response to you refusing to do them a favor:
--Mood will not change

Response to being pushed or hit with a net:
--Angry

Name's BG color in message window
--Pink

Painting of roof:
--Will not paint roof

Painting of roof during rain:
--You choose: Black, Blue or Sky Blue

TIP: DO NOT walk around with valuable items if
you plan on chatting with a valley girl;
they have been known to just take the item
whether you agree to their trade or not.
7. DOOFUS LIST:

35 DOOFUSES TOTAL

ALFONSO (an alligator)
ANCHOVY (a bird)
BISKIT (a dog)
BOB (a cat)
BONES (a dog)
CHICO (a mouse)
CLAUDE (a bunny)
CUBE (a penguin)
DERWIN (a duck)
DIZZY (an elephant)
DOC (a bunny)
DOZER (a bear)
EGBERT (a chicken)
ELMER (a horse)

| FILBERT | (a squirrel) |
| :--- | :--- |
| HUCK | (a frog) |
| HUGH | (a pig) |
| JEREMIAH | (a frog) |
| JOEY | (a duck) |
| LUCKY | (a dog) |
| NATE | (a bear) |
| OTIS | (a bird) |
| OZZIE | (a koala) |
| PAOLO | (an elephant) |
| PRINCE | (a frog) |
| PUCK | (a penguin) |
| PUDGE | (a bear cub) |
| PUNCHY | (a cat) |
| REX | (a lion) |
| ROLLO | (a hippo) |
| SPORK | (a pig) |
| STU | (a bull) |
| SVEN | (a goat) |
| T-BONE | (a bull) |
| WEBER | (a duck) |

Bedtime:
--10:00 PM

Wakeup time:
--??

Response to you refusing to do them a favor:
--Mood will not change

Response to being pushed or hit with a net:
--Sad

Name's BG color in message window:
--Blue

Painting of roof:
--Random

Painting of roof during rain:
--?

TIP: Doofuses often get moody. It doesn't take much to make them sad when you chat.

In fact, you aren't even the one to TRIGGER their depression!
8. SWEETIE LIST:
----------------------
35 SWEETIES TOTAL

| AURORA | (a penguin) |
| :---: | :---: |
| AVA | (a chicken) |
| BEA | (a dog) |
| BERTHA | (a hippo) |
| BESSIE | (a cow) |
| BETTY | (a chicken) |
| CARRIE | (a kangaroo) |


| CHEVRE | (a goat) |
| :---: | :---: |
| COCO | (a bunny) |
| DAISY | (a dog) |
| DEENA | (a duck) |
| DORA | (a mouse) |
| ELLIE | (an elephant) |
| EMERALD | (a frog) |
| EUNICE | (a sheep) |
| GOLDIE | (a dog) |
| HAZEL | (a squirrel) |
| JAMBETTE | (a frog) |
| KIKI | (a cat) |
| KITT | (a kangaroo) |
| LILY | (a frog) |
| LIZ | (an alligator) |
| LUCY | (a pig) |
| MAPLE | ( a bear cub) |
| MIDGE | (a bird) |
| MITZI | (a cat) |
| NOSEGAY | (an anteater) |
| OLIVE | ( a bear cub) |
| PEACHES | (a horse) |
| SALLY | (a squirrel) |
| SANDY | (an ostrich) |
| SAVANNAH | (a zebra) |
| STELLA | (a sheep) |
| VESTA | (a sheep) |
| ZOE | (an anteater) |

Bedtime:
$--9: 00 \mathrm{PM}$

Wakeup time:
--? ?

Response to you refusing to do them a favor:
--Mood will not change

Response to being pushed or hit with a net:
--Sad

Name's BG color in message window:
--Pink

Painting of roof:
--Will not paint roof

Painting of roof during rain:
--Will not paint roof

TIP: Sweeties get mad even more rarely than athletes do. Still, it's best to try not to make them furious.
9. ANIMAL LIST:
$\qquad$

| ACE | Athlete | Bird |
| :---: | :---: | :---: |
| ADMIRAL | Grump | Bird |
| ALfonso | Doofus | Alligator |
| ALLI | Snob | Aligator |
| AMELIA | Snob | Eagle |
| Anchovy | Doofus | Bird |
| ANICOTTI | Valley Girl | Mouse |
| APOLLO | Grump | Eagle |
| ASTRID | Snob | Kangaroo |
| AURORA | Sweetie | Penguin |
| AVA | Sweetie | Chicken |
| AXEL | Athlete | Elephant |
| AZIZ | Athlete | Lion |
| BAABARA | Snob | Sheep |
| BANGLE | Valley Girl | Tiger |
| BEA | Sweetie | Dog |
| BELLE | Valley Girl | Cow |
| BERTHA | Sweetie | Hippo |
| BESSIE | Sweetie | Cow |
| BETTY | Sweetie | Chicken |
| BIFF | Athlete | Hippo |
| BILL | Athlete | Duck |
| BILLY | Athlete | Goat |
| BISKIT | Doofus | Dog |
| BITTY | Snob | Hippo |
| BLAIR | Snob | Squirrel |
| BLUEBEAR | Valley Girl | Bear Cub |
| BOB | Doofus | Cat |
| BONES | Doofus | Dog |
| BOOTS | Athlete | Alligator |
| BORIS | Grump | Pig |
| BUBBLES | Valley Girl | Hippo |
| BUCK | Athlete | Horse/Donkey |
| BUNNIE | Valley Girl | Bunny |
| BUTCH | Grump | Dog |
| BUZZ | Grump | Eagle |
| CAMOFROG | Grump | Frog |
| CANDI | Valley Girl | Mouse |
| CARMEN | Snob | Mouse |
| CARRIE | Sweetie | Kangaroo |
| CASHMERE | Snob | Sheep |
| CESAR | Grump | Gorilla |
| CHERI | Valley Girl | Bear Cub |
| CHEVRE | Sweetie | Goat |
| CHICO | Doofus | Mouse |
| CHIEF | Grump | Wolf |
| CHOW | Grump | Panda |
| CHUCK | Grump | Bull |
| CLAUDE | Doofus | Bunny |
| CLEO | Snob | Horse |
| COBB | Athlete | Pig |
| COCO | Sweetie | Bunny |
| COOKIE | Valley Girl | Dog |
| COUSTEAU | Athelete | Frog |
| CUBE | Doofus | Penguin |
| CURLY | Athlete | Pig |
| CUPCAKE | Snob | Bear Cub |
| CYRANO | Grump | Anteater |
| DAISY | Sweetie | Dog |
| DEENA | Sweetie | Duck |


| DERWIN | Doofus | Duck |
| :---: | :---: | :---: |
| DIZZY | Doofus | Elephant |
| DOC | Doofus | Bunny |
| DORA | Sweetie | Mouse |
| DOTTY | Valley Girl | Bunny |
| DOZER | Doofus | Bear |
| ED | Athlete | Horse |
| EGBERT | Doofus | Chicken |
| ELLIE | Sweetie | Elephant |
| ELMER | Doofus | Horse |
| ELOISE | Snob | Elephant |
| EMERALD | Sweetie | Frog |
| EUNICE | Sweetie | Sheep |
| FANG | Grump | Wolf |
| FILBERT | Doofus | Squirrel |
| FRECKLES | Valley Girl | Duck |
| FREYA | Snob | Wolf |
| FRIGA | Snob | Penguin |
| GABI | Valley Girl | Bunny |
| GASTON | Grump | Bunny |
| GENJI | Athlete | Bunny |
| GOLDIE | Sweetie | Dog |
| GONZO | Grump | Koala |
| GOOSE | Athlete | Chicken |
| GRIZZLY | Grump | Bear |
| GROUCHO | Grump | Bear |
| GRUFF | Grump | Goat |
| GWEN | Snob | Penguin |
| HAMBO | Athlete | Pig |
| HANK | Athlete | Chicken |
| HAZEL | Sweetie | Squirrel |
| HECTOR | Athlete | Chicken |
| HOPPER | Grump | Penguin |
| HORNSBY | Doofus | Rhino |
| HUCK | Doofus | Frog |
| HUGGY | Valley Girl | Koala |
| HUGH | Doofus | Pig |
| IGGY | Athlete | Goat |
| JAMBETTE | Sweetie | Frog |
| JANE | Snob | Gorilla |
| JAY | Athlete | Bird |
| JEREMIAH | Doofus | Frog |
| JOEY | Doofus | Duck |
| KABUKI | Grump | Cat |
| KIKI | Sweetie | Cat |
| KITT | Sweetie | Kangaroo |
| KITTY | Snob | Cat |
| KODY | Athlete | Bear Cub |
| LEIGH | Valley Girl | Chicken |
| LEOPOLD | Athlete | Lion |
| LILY | Sweetie | Frog |
| LIMBERG | Grump | Mouse |
| LIZ | Sweetie | Alligator |
| LOBO | Grump | Wolf |
| LOUIE | Athlete | Gorilla |
| LUCKY | Doofus | Dog |
| LUCY | Sweetie | Pig |
| LULU | Valley Girl | Hippo |
| MADDIE | Valley Girl | Dog |
| MALLARY | Snob | Duck |


| MAPLE | Sweetie | Bear Cub |
| :---: | :---: | :---: |
| MARCY | Valley Girl | Kangaroo |
| MATHILDA | Snob | Kangaroo |
| MIDGE | Sweetie | Bird |
| MINT | Snob | Squirrel |
| MITZI | Sweetie | Cat |
| MONIQUE | Snob | Cat |
| MURPHY | Grump | Bear Cub |
| NATE | Doofus | Bear |
| NIBBLES | Valley Girl | Squirrel |
| NOSEGAY | Sweetie | Anteater |
| OCTAVIAN | Grump | Octopus |
| OLIVE | Sweetie | Bear Cub |
| OLIVIA | Snob | Cat |
| OPAL | Snob | Elephant |
| OTIS | Doofus | Bird |
| OZZIE | Doofus | Koala |
| OXFORD | Grump | Bull |
| PANGO | Valley Girl | Anteater |
| PAOLO | Doofus | Elephant |
| PATE | Valley Girl | Duck |
| PATTY | Valley Girl | Cow |
| PEACHES | Sweetie | Horse |
| PEANUT | Valley Girl | Squirrel |
| PECAN | Snob | Squirrel |
| PEEWEE | Grump | Gorilla |
| PENNY | Valley Girl | Mouse |
| PETUNIA | Snob | Cow |
| PIERCE | Athlete | Eagle |
| PINKY | Valley Girl | Panda |
| PIPER | Valley Girl | Bird |
| PIPPY | Valley Girl | Bunny |
| POMPOM | Valley Girl | Duck |
| PONCHO | Athlete | Bear Cub |
| PORTIA | Snob | Dog |
| PRINCE | Doofus | Frog |
| PUCK | Doofus | Penguin |
| PUDDLES | Valley Girl | Frog |
| PUDGE | Doofus | Bear Cub |
| PUNCHY | Doofus | Cat |
| PURRL | Snob | Cat |
| QUEENIE | Snob | Ostrich |
| QUETZAL | Athlete | Eagle |
| RASHER | Grump | Pig |
| REX | Doofus | Lion |
| RHODA | Snob | Chicken |
| RIBBOT | Athlete | Frog |
| RICKY | Grump | Squirrel |
| RIO | Valley Girl | Ostrich |
| RIZZO | Grump | Mouse |
| ROALD | Athlete | Penguin |
| ROBIN | Snob | Bird |
| ROCCO | Grump | Hippo |
| ROLF | Grump | Tiger |
| ROLLO | Doofus | Hippo |
| ROSIE | Valley Girl | Cat |
| SALLY | Sweetie | Squirrel |
| SAMSON | Athlete | Mouse |
| SANDY | Sweetie | Ostrich |
| SAVANNAH | Sweetie | Zebra |


| SCOOT | Athlete | Duck |
| :---: | :---: | :---: |
| SNAKE | Athlete | Bunny |
| SNOOTY | Snob | Anteater |
| SPIKE | Grump | Rhino |
| SPORK | Doofus | Pig |
| SPROCKET | Athlete | Ostrich |
| STATIC | Grump | Squirrel |
| STELLA | Sweetie | Sheep |
| STINKY | Athlete | Cat |
| STU | Doofus | Bull |
| SUE E | Snob | Pig |
| SVEN | Doofus | Goat |
| SYDNEY | Sweetie | Koala |
| T-BONE | Doofus | Bull |
| TABBY | Valley Girl | Cat |
| TAD | Athlete | Frog |
| TANGY | Valley Girl | Cat |
| TANK | Athlete | Rhino |
| TEDDY | Athlete | Bear |
| TIARA | Snob | Rhino |
| TOM | Grump | Cat |
| TRUFFLES | Valley Girl | Pig |
| TUTU | Valley Girl | Bear |
| TWIGGY | Valley Girl | Bird |
| TWIRP | Grump | Bird |
| TYBALT | Athlete | Tiger |
| URSALA | Snob | Bear |
| VALISE | Snob | Kangaroo |
| VELMA | Snob | Goat |
| VESTA | Sweetie | Sheep |
| VLADIMIR | Grump | Bear Cub |
| WART Jr. | Grump | Frog |
| WEBER | Doofus | Duck |
| WINNIE | Valley Girl | Horse |
| WOLFGANG | Grump | Wolf |
| WOOLIO | Athlete | Sheep |
| YUKA | Snob | Koala |
| ZOE | Sweetie | Anteater |

10. GETTING ALONG WITH ANIMALS:

DO NOT walk around town with over 3,000 bells in your wallet. If you chat to an animal, they may con you either willfully or forcefully into buying their junk. You can refuse, but some animals get angry if you say no. Others don't even give you the opportunity to refuse!

DO NOT walk around with furniture, carpets, wallpaper, fossils (ones the museum sent back after analyzing), NES games, or gyroids. Some animals have been known to dishonestly swipe the item when you talk to them, and exchange it for a piece of junk. When it comes to fish or bugs, you CAN refuse, but some animals become enraged if you refuse to hand it over.
HALLOWEEN: Do not wear good clothes or walk around with anything valuable in your pockets!
talking to you. Sometimes, the warning message is not given, since you spoke to the animal while they were in another mood. If you keep talking to an animal after they give you the warning message three times, they will lash out at you, speaking in a high-pitched voice, and flat out refusing to listen to a single word you want to say. To calm them, you must walk very far from the acre the irritated animal is in and stay in the new acre for a while. (This little scenario is especially fun when you have an item that you need to deliver to/receive from the irritated beast.)

Here is the list of warning messages. If an animal says one of the following to you, BACK OFF!:

GRUMP:

- "Oh, You again. Does it make you happy, running around, irritating people all day? Huh?!"
- "Don't pretend you're here because you like me.

You just want to see how ticked off you can make me!"

- "You again, huh? Don't you have anywhere else you could be, (your name)?"

SNOB:

- "Oh, you just couldn't stay away from me? You sure have a lot of free time, don't you?"
- "You again...Look, if you keep coming here, I'll never have any time to get good dirt on anyone."
- "You sure come here a lot, don't you? I must be even more charming than I'd thought, (phrase)!"


## ATHLETE:

- "Don't you have anything else you could be doing?" "I hate to break it to you, but some of us have important things to do!"
- "Dude. Can't you take a hint? It's not like I'm your only friend, is it? That's so pathetic, (phrase)!"
- "You sure come here a lot! You know, I'm starting to think you've got a little too much time on your hands!"


## VALLEY GIRL:

- "You again! You're worse than that cold I had that just wouldn't go away, (phrase)!"
- "I can't have you coming over all the time, you know. I don't want anyone to think we're friends or anything."
- "You again? What's the matter, don't you have any other friends you can go bug!"

DOOFUS:

- "Maybe it doesn't look like it, but I've got stuff to do too, you know..."
- "Look, it's great that you're here and everything,
- "Can't you just leave me alone? I'm tired, and I don't want to talk, (phrase)."


## SWEETIE:

- "You spend so much time here. Don't you have anywhere else you could go, (phrase)?"
- "You again? You have a lot of free time on your hands, don't you?"
- "Unlike you, I really don't have enough free time on my hands to stand around gabbing, (phrase)."

Try not to refuse favors. Some animals don't get upset if you refuse their task, but others become furious if you refuse theirs.

Do favors! Though they reward you for it, it makes their "life" easier having less work to do, even if they do give away stuff.

Write letters!
11. WRITING LETTERS:

Considering the AI is surprisingly dull-witted, writing letters often results in an animal writing back, criticizing you for your "weird letter" that makes them feel "not smart". In fact, my first and second batch of letters got panned by my neighbors! I eventually found out how to make a letter get a good response. Here are tips that $I$ use, and so far, it hasn't failed me yet!

- Use words they understand (names of furniture, fish, bugs, etc.)
- Limit a sentence's lengh to TWO lines. Any more, and they won't get it.
- Fill up at least 5 lines. If it is 4 lines or less, they won't get it.
- Mention one or more of these names:

Yours
Theirs
Current Neighbor
Town
Non-villager Animal (Tom Nook, Copper, etc.)
Visitor (Saharah, Wendell, Wisp, etc.)
In-Game Places (Dump, Post Office, etc.)

- Avoid mispellings, especially names of people, places, or things.
- Mail a shirt. While furniture does cost more, THEY WON'T USE IT! While it may take a while for them to wear shirts you send, they will eventually be wearing your shirt the next time you start your game after mailing the letter with the gift.
- A blank letter is an instant "I didn't get your letter" response.

Here is a basic template that you may use:
| Dear (animal name), |
। Dear (animal name) Hi! I hope you are well. Today, I gave Wendell a fish and he gave me an ancient wall! Here is a present for you. Please write back soon! See you later, (animal name)! |
(ours
Your friend, (your name) |

Line one:----Hi! I hope you are well.
(The animal will understand well, as it is the name of an item.)
Line two:----Today, I gave Wendell a fish
Line three:--and he gave me an ancient wall!
(The animal knows Wendell, and the ancient wall is an item)
Line four:---Here is a present for you.
(The present is also an item...)
Line five:---Please Write back soon!
(You don't HAVE to write anymore, but if you want, you can make a sixth line of text.)

Line six: See you later, (animal name)!
(They are smart enough to know their own name.)

You can change lines; for example, you can replace Wendell
with another animal's name. You can also name a food or drink item animals mention (like cookies, pizza rolls, chili dogs, etc.) and they will understand it.
12. THANKS TO:
-- My sister for helping out
-- My Mom and Grandpa
-- The people who voted on my voteoff
-- Those who emailed me with comments, questions and corrections
-- YOU for reading this!
13. LEGAL STUFF:
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