

Harvest Moon: A Wonderful Life Farming Guide

by X Zolon

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Harvest Moon: A Wonderful Life Farming Guide

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-----A. Using this Guide-----

-----A1. Introduction-----

Hi! My name is Chris Stewart. I'm an avid fan of Harvest Moon. I never really got around to making any guides. But, a new game comes out, And I've got it, as usual, so, to fill up the page, I thought I'd clear a few things up. Searching in some of the other guides, I found some stuff was missing, or incorrect. So, I got the real answers and decided I'd right a few wrongs by writing this guide! Anyway, all this one is is basically growing, selling, and making hybrids of trees and crops. I got all this information myself (So far) and I hope you enjoy it!

-----A2. Navigation-----

Navigating my guide is fairly simple. Here are the basics to jumping categories. See the table of contents up there? Well, you can hopefully see the different Number-Letter combinations too. TO find a section, Basically Highlight (Click your left mouse button, the drag it over to the end of the letter/number combo) , right click, select copy, press CTRL and F at the same time (THis opens up the find menu), and left click in the text box, and press CTRL and V. Now hit enter. You'll be jumped over to it, hopefully. If not, click enter again! THere you have it!

-----A3. Version Info-----

Current Version: v1.02: Made the Animals section completed, with fish and chickens, cattle, sheep.. you name it. Anyway, next version shall bring into being a new layout.

List:

V0.1 (April 4 2004) First version, the A Section complete, Table of contents, basic crops list without pricing, info about generation 1 hybrid crops, and a load of other information.

v0.2: (April 5, 2004) Added a load to trees; Types, Level 1 Hybrids, most of the list, Seasons, and most seed prices. Some Fruit Prices, Info on trees. 1 Second generation Hybrid.
Some crop prices.

v0.3: (April 6, 2004) Minor update, added the crop and tree seasonal lists.

v0.4: (April 12, 2004) Unexpected Update, but gotta keep things coming. Basically finished Hybrid Gen 1 Crop pricing, added some Gen 2 recipies, added
some fruit prices, and generally a fairly large update. Fixed some problems with margins.

v1.00: (April 13, 2004) Updated to next level... by finishing my goals in the crops and trees section.

v1.01: (April 14, 2004) Added a blank animals section, as well as the "Your Farm" section (Complete). updated the stats in the bottom.

v1.02: (April 16, 2004)Made the Animals section completed, with fish and chickens, cattle, sheep.. you name it. Anyway, next version shall bring into being a new layout.

||+-----B. Your Farm-----+||

-----B1: The Buildings around your farm-----

There are a couple places around your farm. For this, refer to your instruction booklet for identification of places.

-A: Your Barn: This is where you keep your horses, cows, sheep, and goats. Also, this connects to your tool shed and later your milking room. There is a bell inside that calls all animals into your barn. There is another bell outside towards the field that you can use to call your animals into the field. On the opposite side, accross from the entrance to the barn, is the shipping room.

-B: Tool Shed: This holds your tool shelf, where you put all your tools.. and there is also a shelf where you can store all your miscellaneous items. It connects to the barn.

-C: Food Storage: This is the shipping room. In the beginning of the game you can only ship eggs and milk, but later in the game you can ship 2nd Hybrid Level crops.

-D: Takakura's house: Technically this isn't your building, but this is Taka's house. Tartan lives here in chapter 2.

-E: Chicken Coop: This is where your chickens go. You need a male and a female to get a fertilized egg. You put a F. egg into the incubator to make more chickens.

-F: Your house: You live here. I'll outline this later.

Fields: There are three fields; 1 beside your house (Not Fertile), 1 beside the chicken coop (Fertile) and one at the corner of your farm (Very fertile), you'll notice it's gigantic area for crops. You plant trees and crops in these areas.

Pasture: This is just the area your animals go to graze.

Upgrades: There are 3 things you can make.

1: Pond (2500G) This is just a pond that goes in the middle of your pasture. Ducks will come to live in it.

2: Processing Room (30000G) This is a place to turn your milk into cheese and butter. It attaches to the food storage room (Shipping room)

3: Milking room (60000G) This room is helpful if you have multiple cows to milk and very little time. It attaches to the barn and has a door into the pasture. If your cows are outside, they will automatically go inside to get milked.

-----B2. Your house-----

-Chapter One

In chapter one, your house is just large enough for you. You have a bed, Your bedside table to save your game on, a calendar, an oven to cook food, and a television. There is also a bookshelf that you can change options and read Taka's notes.

-Chapter Two

Your house is larger. Now there are two beds; Your old bed (For your son)

and your new bed (For you and your wife) The oven is now gone, but everything else is still there. Instead of the oven, there's a door! Enter this door, and you will find your new kitchen! In here is a large kitchen, A table, and a usable refrigerator! You can store 330 different objects in it! Also, there are two doors in this kitchen area; One that leads to a bathroom, and one to a tub.

-Chapter Three

Your house is even larger. 3 rooms; your two previous ones (Your old bed is missign though!) and a new one, your son's room. Your old bed is located here. There is also a stick, a table, and a bookshelf where you can find out his interests.

||+-----C. Crops-----+||

-----C1. Crop List-----

*This Berryto grows on a vine

**This Berryto grows in the ground

I found this annoying: They made two named Berryto!

-----Crops-----

Crop	Soil	Speed	Seasons
Tomato	Any	Fast	Spring to Fall
Watermelon	Any	Fast	Spring to Summer
Strawberry	Any	Fast	Fall to Spring
Melon	Any	Fast	Summer to Fall
Turnip	Any	V. Fast	Summer to Winter
Potato	Any	Fast	Winter to Spring
Carrot	Any	Slow	Fall to Winter
Sweet Potato	Any	Fast	Fall Only
-----Hybrids Level 1-----			
Gretoma	Any	Slow	Spring to Fall
Berrytoma	Fertile	Fast	Spring to Fall
Melotoma	Fertile	Slow	Spring to Fall
Trady	Fertile	Slow	Spring to Fall
Tobatoma	Any	Fast	Spring to Fall
Tomaca	Fertile	Fast	Spring to Fall
Yamato	Fertile	Fast	Spring to Fall
Berryber	Fertile	Slow	Spring to Summer
Melober	Fertile	Slow	Spring to Summer
Raury	Fertile	Slow	Spring to Summer
Bashber	Fertile	Slow	Spring to Summer
Cabber	Fertile	Slow	Spring to Summer
Kashry	Fertile	Slow	Spring to Summer
Berryto*	Fertile	Fast	Fall to Spring
Dhibe	Fertile	V. Fast	Fall to Spring
Paberryta	Fertile	Fast	Fall to Spring
Caberry	Fertile	V. Slow	Fall to Spring
Berryto**	Fertile	Slow	Fall to Spring
Dhilon	Fertile	V. Slow	Fall to Spring
Potamelo	Fertile	Slow	Summer to Fall
Camelo	Fertile	Fast	Summer to Fall
Sholo	Fertile	Fast	Summer to Fall
Radita	Fertile	Fast	Winter to Summer
Cady	Fertile	Fast	Winter to Summer
Kandy	Fertile	V. Fast	Winter to Summer
Tataro	Fertile	Fast	Winter to Summer
Bashota	Fertile	V. Fast	Winter to Summer

Kanro	Fertile	Fast	Summer to Fall	
-----	-----	-----	-----	-----
Diry (#1)	Fertile		Fall	
-----	-----	-----	-----	-----

-----Price List-----

-----Prices-----

Crop	B price	A Price	S Price	
Tomato	35G	45G	55G	
Watermelon	75G	85G	95G	
Strawberry	35G	45G	55G	
Melon	70G	80G	90G	
Turnip	25G	35G	45G	
Potato	60G	70G	80G	
Carrot	45G	55G	65G	
Sweet Potato	60G	70G	80G	
-----	-----	-----	-----	-----
Hybrids Level 1-----				
Gretoma	75G	85G	95G	
Berrytoma	50G	60G	70G	
Melotoma	70G	80G	90G	
Trady	40G	50G	60G	
Tobatama	65G	75G	85G	
Tomaca	55G	65G	75G	
Yamato	65G	75G	85G	
Berryber	75G	85G	95G	
Melober	100G	110G	120G	
Raury	70G	80G	90G	
Bashber	95G	105G	115G	
Cabber	80G	90G	100G	
Kashry	95G	105G	115G	
Berryto*	75G	85G	95G	
Dhibe	40G	50G	60G	
Paberryta	65G	75G	85G	
Caberry	50G	60G	70G	
Berryto**	65G	75G	85G	
Dhillon	65G	75G	85G	
Potamelo	90G	100G	110G	
Camelo	80G	90G	100G	
Sholo	90G	100G	110G	
Radita	60G	70G	80G	
Cady	50G	60G	70G	
Kandy	60G	70G	80G	
Tataro	70G	80G	90G	
Bashota	85G	95G	105G	
Kanro	70G	80G	90G	
-----	-----	-----	-----	-----
Hybrids Level 2-----				
Diry (#1)	430G	440G	450G	
-----	-----	-----	-----	-----

-----Crop seasonal Listing-----

->=Same crop grows from season before

-----Spring-----	-----Summer-----	-----Fall-----	-----Winter-----
Tomato	->	->	Radita
Watermelon	->	Diry	Cady
Strawberry	X	Strawberry	Kandy

Gretoma	->	->	Tataro	
Berrytoma	->	->	Bashota	
Melotoma	->	->	X	
Trady	->	->	X	
Tobatoma	->	->	X	
Tomaca	->	->	X	
Yamato	->	->	X	
Berryber	->	Berryto (Vine)	->	
Melober	->	Dhibe	->	
Raury	->	Paberryta	->	
Bashber	->	Caberry	->	
Cabber	->	Berryto (root)	->	
Kashry	->	Dhilon	->	
Berryto (Vine)	Potamelo	->	X	
Dhibe	Camelo	->	X	
Paberyyta	Sholo	->	X	
Caberry	Kanro	->	X	
Berryto (Root)	Melon	->	X	
Dhilon	Turnip	->	X	
Radita	->	Carrot	X	
Cady	->	Sweet Potato	X	
Kandy	->	X	X	
Tataro	->	X	X	
Bashota	->	X	X	
-----	-----	-----	-----	

-----C2. Making Hybrids-----

-----C2a. Getting Tartan-----

Tartan is a green two headed plant that shows up in chapter two and lives in Takakura's house. To get him, watch Taka go into his house, and follow him. You might get a cutscene about Tartan. If not, give him stuff you cook, and try at different times. Eventually, he'll show up in a cutscene. Now, to get Tartan to make you hybrids, talk to him CONSTANTLY. Soon enough, he'll ask if you need anything and HYBRID will be at the top of the menu.

Now, in Hybridizing, you mix 2 things to get one thing. It doesn't always work, though. And there are a few rules. You can't mix flowers with trees, Mixing crops with trees result in the same tree seed and the highest level (CBAS) and nothing more. Now, there are a few tricks, but those will be outlined later. Tartan is a nasty trickster; after every seed you make, he'll ask "Quit Hybridizing?" and give you yes or no. If you pick YES you'll go back into the Hybridizing menu. If you click NO you'll exit. Now, when mixing two plants you haven't ever before, if successful you'll get this sort of Horn/Egyptian sort of music, and a new crop will pop out. If it's unsuccessful, a sort of energetic drum sound comes out. If you've made the crop before, you'll always get the drum sound, and sometimes you'll get a new crop. If you fail, you receive one seed bag back.

-----C2b. Hybrid Gen 1 List-----

Hybrid	Crop 1	Crop 2	
-----	-----	-----	
Gretoma	Tomato	Watermelon	
Berrytoma	Tomato	Strawberry	
Melotoma	Tomato	Melon	
Trady	Tomato	Turnip	
Tobatoma	Tomato	Potato	
Tomaca	Tomato	Carrot	

Yamato	Tomato	Sweet Potato
Berryber	Watermelon	Strawberry
Meloher	Watermelon	Melon
Raury	Watermelon	Turnip
Bashber	Watermelon	Potato
Cabber	Watermelon	Carrot
Kashry	Watermelon	Sweet Potato
Berryto	Strawberry	Melon
Dhibe	Strawberry	Turnip
Paberryta	Strawberry	Potato
Caberry	Strawberry	Carrot
Berryto	Strawberry	Sweet Potato
Dhilon	Melon	Turnip
Potamelo	Melon	Potato
Camelo	Melon	Carrot
Sholo	Melon	Sweet Potato
Radita	Turnip	Potato
Cady	Turnip	Carrot
Kandy	Turnip	Sweet Potato
Tataro	Potato	Carrot
Bashota	Potato	Sweet Potato
Kanro	Carrot	Sweet Potato
-----	-----	-----

-----C2c. About Gen 2 Hybrids-----

Generation two hybrids are very confusing. There are a few things that are odd about them.

- 1: They are unnamed. You have 4 spaces to name them.
- 2: Most of them look like musical instruments, Lightbulbs, and old crops.
- 3: They are hard to figure out.

Not all hybrids make Gen 2 Hybrids. Some just end up as normal crops.

So, you just have to keep trying at them to win.

So.. pick your name. In here, they are just numbers, in no particular order.

-----C2d. Hybrid Gen 2 List (Incomplete)-----

Now.. these are just things Vesta and Tartan tell me. If Vesta told me it, it'll have a (V) in front of it, and if Tartan, than (T). If It worked, I'll just write what it makes. If it doesn't work, I'll write "False".

Okay... now to the recipies! Oh, and beside it's number, I'll have the name I put for it.

- (V) Dhilon + Caberry= #1 (Diry) (Fall)
- (T) Trady + Berryto (Don't know which one)=
- (T) Kanro + Radita=
- (T) Tataro + Cady=
- (T) Tobatama + Bashber=

-----C2e. Floral Hybrids-----

Floral hybrids is another name for a CROP (Not trees) hybridized with a type of flower. Now, only three flowers work; The Happy Lamp (Summer) The Gemsoil (Fall) and the Upseed (Winter)

Now, mixing with any crop has the same effect. Here are the effects:

Happy Lamp: Can grow in any season (Hasn't worked for me though, might just me a glitch in my disc)

Gemsoil: Can grow in any soil

Upseed: Upgrades the SeeD to S quality

-----C3. Growing Crops-----

-----C3a. How to plant-----

Planting is as easy as in every other game. You have your three fields. Take a hoe (you start with the heavy one, check your toolshed) and till a square of soil. Now, seeds are another thing in this game. Instead of 1 bag= 9 squares, 1 bag= 1 square. But, don't complain! Seeds are cheaper, and it just fits. Plus, it won't matter when you have a seed machine. Anyway, so you place a seed in a tilled square. Tada! Planting is over.

-----C3b. How to grow-----

Growing is simplistic as well. As with every other Harvest Moon game, you simply water your crops. You start with a watering can S (Small) and you can fill it up at the fountain beside the chicken coop. You simply water the square with a seed in it. Eventually, your crops flower. After the flower is gone, you'll either get to harvest, or else the crop will appear on the vine for you to *sigh* keep watering.

-----C3c. How to Increase Quality-----

There are four grades of crop in this game; C, B, A and S. I've personally never seen a C grade crop, so I rarely mention them in this guide. Now, all the seeds you buy from Vesta and her farm mates are grade B. B is an average crop. Now, you can increase the grade by giving the plant fertilizer. You buy this at Vesta's farm for 120G/box. Different plants need different amounts of fertilizer, but I'm sure it's safe to say each plant needs about 3-6 Applications of Fertilizer to go up a level. My Tomacas took 6, but my Turnips only needed 4, so there is a difference. Anyway, to apply fertilizer, select it, use it on the crop, and three black triangular figures appear. Re-apply when these figures are tiny dots, or are gone.

-----C3d. The Seed Maker-----

There are two ways to acquire this amazing invention. The first, more expensive, but easier way is to purchase it. It should be available by Fall of year one for 6000G. The other way is to befriend Daryl. Then, enter his house at about 9am, and he'll complain about them stealing his invention, and he'll give you the seed maker.

Working the Seed Maker is simple. There are twelve slots. You put crops or fruit in each slot and it will slowly (around 1 and 1/2 days to 5) decompose and form 2 bags of seeds. You can sell these to Van, and make a little more profit (Sometimes) or plant them. This is a good way of getting a load of S crops.

||+-----D. Trees (Incomplete)-----+||

-----D1. Tree List-----

Tree	Fruiting Season
Apple	Fall
Orange	Summer
Grape	Fall
Peach	Summer
Banana	Summer
-----Hybrids Level 1-----	
Oraphu	Spring
Phuju	Summer
Appage	Fall
Phurum	Fall
Orahge	Summer
Magenge	Winter
Lanmunge	Fall
Gehju	Summer
Jurum	Fall
Magerum	Winter
-----Hybrids Level 2-----	
Beag	Summer

-----Price List-----

Tree	Fruit			Seeds		
	B	A	S	B	A	S
Apple	25G	35G	45G	410G	420G	430G
Orange	30G	40G	50G	410G	420G	430G
Grape	35G	45G	55G	450G	460G	470G
Banana	35G	45G	55G	750G	760G	770G
Peach	40G	50G	60G	560G	570G	580G

Oraphu	55G	65G	75G	420G	430G	440G
Phuju	40G	50G	60G	420G	430G	440G
Appage	40G	50G	60G	540G	550G	560G
Phurum	45G	55G	65G	455G	465G	475G
Orahge	45G	55G	65G	420G	430G	440G
Magenge	45G	55G	65G	540G	550G	560G
Lanmunge	50G	60G	70G	540G	550G	560G
Gehju	50G	60G	70G	560G	570G	580G
Jurum	50G	60G	70G	470G	480G	490G
Magerum	50G	60G	70G	610G	620G	630G

Beag (#1)	125G	135G	145G	1250G	1260G	1270G

-----Season List-----

Spring	Summer	Fall	Winter
Oraphu	Orange	Apple	Magenge
	Banana	Grape	Magerum
	Peach	Strawberry	
	Phuju	Appage	
	Orahge	Phurum	
	Gheju	Lanmunge	
	Beag	Jurum	

-----D2. Making Hybrids-----

-----D2a. Hybrid Gen 1 List-----

Hybrid	Crop 1	Crop 2
Oraphu	Apple	Orange
Phuju	Apple	Grape
Appage	Apple	Banana
Phurum	Apple	Peach
Orahge	Orange	Grape
Magenge	Orange	Banana
Lanmunge	Orange	Peach
Gehju	Grape	Banana
Jurum	Grape	Peach
Magerum	Banana	Peach

-----D2b. About Gen 2 Hybrids-----

Generation two hybrids are very confusing. There are a few things that are odd about them.

1: They are unnamed. You have 4 spaces to name them.

2: Most of them look like musical instruments.

3: They are hard to figure out.

Not all hybrids make Gen 2 Hybrids. Some just end up as normal crops.

So, you just have to keep trying at them to win.

Because you have to name them, I've developed a naming scheme. Simply...

-----D2c. Hybrid Gen 2 List (*)-----

Hybrid	Crop 1	Crop 2
Beag	Magerum	Phuju

-----D2d. Making better trees-----

TO get better trees, there is a quick and easy approach, or a long, boring, and expensive approach. The long, boring, expensive one is using around 60 fertilizers on the tree while it's still growing. THIS will get you to S grade, but it will cost 7200G...

The easier way is to hybridize an S grade crop Seed with any grade of tree seed. The result is an S-grade Tree seed.

-----D3. Making mega-money-----

All you need is the Seed maker. Simply collect the fruit, and put it in the seed maker. The fruit goes for a cheap price, but the seeds go for anywhere from 400G-1500G. And putting them in the Seed maker... you get 2 bags for each fruit! It'll last you for seasons to come, trust me! Another method, though very luvk oriented, is to make a beag (Hybrid level 2) These are made from Magerums and Phujus, and their seeds sell for 1250G! They take quite awhile to grow, though.

-----D3a. The Seed Maker-----

See Section B3d.

-----D3b. Fruit Vs. Seeds-----

As seen in making mega-money, it's obvious that making tree seeds is the way to go. You make tons more money, and if you have a level 2 hybrid, you can just keep planting them for even more trees and more money!

||+-----E. Animals-----+||

This whole section outlines Animals and their effects within the game. You'll find cattle, sheep, the horse, chicken, duck, and such info on here. If I really feel like it, you'll even find prices.

-----E1. Cattle (And the stupid goat)-----

Cattle play a major part in this game. Right from the beginning you start with a cow. It gives around 4 Normal A Milk right from the start. After that, it slowly dwindles down. There are four types of cattle; Normal, Brown, Marble, And Star. Star cows are the most expensive. Cows are in genders. There are male and female cattle, bulls and cows. Cows give milk, bulls get cows pregnant. Bulls for that sole purpose does sound stupid, but it's crucial to the game! You see, cows stop giving milk if they don't need it. They only need it after giving birth. They'll give milk for 40 days (1 year) after birth. It takes around 20 days from pregnancy to having the calf. 10 Days your cow is pregnant, ten days your cow is isolated. After that, for 10 days the calf is isolated in a calf hatch, whereas the mother cow gives Mother's Milk. Personally, I give this to the calf (Show it to the calf) but it doesn't do much else. You can sell it, but it's cheap. Anyway, I find this tedious, having to make cows pregnant every year. But here are some prices and costs.

Costs: Normal Bull: 3000G
Normal Cow : 4000G
Brown Bull : 4000G
Brown Cow : 5000G
Marble Bull: 4000G
Marble Cow : 5000G
Star Bull : 6000G
Star Cow : 7000G

Milk (B): Normal: 75G
Brown : 115G
Marble: 115G
Star : 270G
Mothers: 75G

Milk (A): Normal: 115G
Brown : 175G
Marble: 175G
Star : 405G

Milk (S): Normal: 150G
Brown : 225G
Marble: 225G
Star : 540G

Notes about cheese and butter: I think that Natsume skimmed out on this butter and cheese work. I think they should have made it according to rank more. Like, Star CheeseB, Brown CheeseA, Normal ButterS... that stuff. Because when Star cows give A-S Milk, there is not much point in making cheese other than for cooking...

Good and Normal?

Good Butter/Cheese can be made from:

Star Milk : BAS
Marble Milk: S
Brown Milk : AS
Normal Milk: S

All the others are regular Cheese/Butter.

Cheese: Normal: 300G

Good : 225G
Moms : 115G
Butter: Normal: 300G
Good : 225G
Moms : 115G

And then there was... a goat. The goat is the stupidest creature in Harvest Moon. I swear it. You get it, for 40 days, it gives you crappy milk. Then it stops. You cannot breed it to get more milk. You can't even sell it. It just takes up space. So.. most people end up killing it. And although it is a horrible and sad thing to do.. it just has to be done. Useless animals.

Prices: Butter: 150G
Cheese: 155G
Milk : 115G
Good: Butter: 350G
Cheese: 355G
Milk : 300G

-----E2. The Horse-----

There is not much to be said about your horse. It shows up early Summer, during Year one of Chapter One. Taka orders it for you. You can ride it and it generally cuts down energy use and travelling time.

-----E3. Sheep-----

Gah.. I've never liked sheep. They take too long to produce wool and are just generally annoying. But that's my opinion. Sheep come in males only, and produce wool once a season. They cost 1500G each. They can produce 3 wools: Wool, Good Wool (FOrgot the name) and Golden wool. In that same order, you can sell them for 75G, 115G, and 600G. So pah. Stupid sheep.

-----E4. Chickens/Ducks-----

Chickens are a great thing that have been around for a long time. Ducks are fairly new, however. Chickens come in males and females. You can order them for 900G each. Females produce the eggs, and the roosters can fertilize them. Fertilized eggs can be put inot the incubator to hatch new chickens. I don't know too much about ducks, but I think their eggs sell for the same price. If you treat your chickens real good, they eventually give Golden Eggs.

Prices: Egg: 40G
Golden Egg: 50G
Fertilized Egg: 300G

-----E5. Fish-----

Fish are great in this game. I spend a lot of time fishing even though I'm rich, because I have this schedule. I sell off my fish and if any are left, I make Meuniere Sets and then sell them for some good money. So.. Here is a list.

	Prices		
Fish	Regular	Big	
-----	-----	-----	
SharShark	600G	1200G	
Snelt	30G	60G	
Colombo	20G	40G	
Yamame	500G	1000G	
Huchep	90G	170G	
Nyamame	60G	130G	
Arna	400G	800G	
Rainbob	80G	150G	

|-----|-----|-----|

Tips: In Chapter One, fish in the upper river/Waterfall. I made a lot of money that way. Occasionally you get a yamame which sell for 500G. Otherwise the other fish, Hucheps and Nyamames, sell for a good beginner ammount.

||+-----F. Final words-----+||

-----F1. Thanks to...-----

Natsume: For getting us this awesome series
Electronic Boutique: For holding this game for me
GameFAQS: For hosting this Guide
Myself: 'Cuz I'm just that great!
CurvedSpace: For hosting this Guide

Now... My Harvest Sprites!
"BrassMonkey3389" For pointing out some typos :)

-----F2. In the Next Version...-----

v1.03: I'll be re-arranging everything to make the guide more
asthetically pleasing.

v1.04: Adding the "Forget-Me-Not-Valley" Section, with locations, and people.

v1.05: Adding the "Nature's Bounty" Section. I <I>MAY</I> move fish there.

-----F3. Guide Stats/Goals (And Personal Stats/Goals)-----

Guide Statistics:

Pages: 19
Words: 5,058
Characters (No Spaces): 25,745
Characters (Total): 34,638
Lines: 868
Sections: 6
Sub-sections: 18

Guide Goals

Pages: 20
Words: 6,000
Characters (No Spaces): 30,000
Characters (Total): 50,000
Lines: 1000
Sections: 8
Sub-sections: 20

Personal Statistics (Overall Guide Totals)

Guides: 1
Pages: 19
Words: 5,058
Characters (No Spaces): 25,745
Characters (Total): 34,638
Lines: 868
Sections: 6
Sub-sections: 18

Personal Goals (Overall)
Guides: 3
Pages: 45
Words: 25,000
Characters (No Spaces): 100,000
Characters (Total): 200,000
Lines: 3500
Sections: 45
Sub-sections: 100

-----F4. Contact Information-----

There are a few ways of contacting me.

1: Email: Simply plop "XZolon@hotmail.com" Into any mailing program and send me your questions, etc. Subject: Harvest Moon CROP FAQ.

2: CurvedSpace forum

Go to www.cspacezone.net/cspaceforum4 and PM me, I'm "X Zolon".

Subject: Harvest Moon CROP FAQ.

3: AOL: I'm rarely on as I am still banned from it, but peg me at "HarvestJester"

What I accept:

Suggestions

Questions (Would like to add a Q/A section)

Comments

Constructive Criticism

Error reports

What I reject:

Junk Mail

Insults

Hate mail

Yeah, so... Check back soon for a new version!

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