

Harvest Moon: Magical Melody Livestock & Crops Guide

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My email is all one word- it is written like this to deter spammers:

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Feel free to contact me if you have any questions. I will not respond to emails that do not have a clear subject or if the question has already been answered in this guide.

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I. Livestock

You can purchase your animals at the Blue Sky Ranch, or use miracle potion or the incubator. If you buy from the Blue Sky Ranch, it will take 2 weeks (it may be a few days more) for it to mature. If you use miracle potion, it will be 16 days until birth, and then 21 days until maturity. If you buy an egg and place it in the incubator, it will take 7 days to hatch.

For the cows, sheep, and horses, I recommend having a fenced in pasture right outside

your barn, so you can easily call the animals in and out of the barn. You can't let them outside in winter. You can leave them out overnight, even if it's going to rain. If it's rain the next day, leave them out overnight, and at 6:00 AM the next day, they'll already have eaten, so call them in right away. Don't leave them out all day on a rainy day, otherwise they will get sick. Make sure to brush and speak to these animals every day. These three animals have a life span of 5-6 years.

A cow, sheep, or chicken at 9-10 hearts will automatically win any contest and be crowned. The selling price of the animal will increase if you win, as will the possibility of it producing special items.

A. Chickens

Purchase price: 1200G

In most Harvest Moon games, the chicken is great in the beginning, because it's cheap and the eggs sell for a good price. In Magical Melody, however, I consider the chickens absolutely useless for profit, unless you have the right kitchen gadgets. Eggs do not sell for much in Magical Melody, and the only egg that sells for a decent price (the special egg) is difficult to get, because even if your chickens are at 10 hearts, they rarely give you a special egg. Eggs do make great gifts though, as almost everybody in town likes them.

You can feed your chickens by giving them chicken feed or by putting them outside. I put mine outside, because I don't feel like spending money on feed. If you are going to feed them outside, you can't take them out when it's winter or raining, and you can not leave them out overnight, because then they won't lay eggs. Put them outside, in a fenced in area, then come back about an hour or two later. Their names should have turned green, meaning they have eaten. Put them back in as soon as they have eaten so you don't forget and leave them outside overnight. I wouldn't do this with more than 2 chickens, because at that point it's just a hassle to take them in and out. If you are going to feed them in the coop, make sure to hand feed them as that raises their heart levels faster. Also, feed them weeds as treats.

If you buy a chicken from the Blue Sky Ranch, it will be an adult 1 day after purchase. Chickens have a life span of about 4-5 years.

If you win the chicken festival, you'll receive the Cock-a-Doodle-Do Note, and the mayo maker. If you have the mayo maker you'll win a year's supply of chicken feed.

Selling price of a chicken: 600G

Selling price of a crowned chicken: 1000G

Regular Egg: 56G

Good Egg: 80G

Special Egg: 160G

Mayonnaise: 84G

Good Mayonnaise: 120G

Special Mayonnaise: 240G

Boiled Egg: 160G

Deviled Egg: 250G

As you can see, the mayo maker is kind of a rip off. All mayo is worth less than a deviled egg, and a boiled egg is worth more than regular and good mayo. One of the best things

to do for eggs is to buy a pot, so you can make boiled eggs, and then to become friends with Saibara, in order to get the aging pot, to make deviled eggs. Boiled and deviled eggs go under the "Other" shipping category.

B. Cows

Purchase price: 3500G

Cows are great money makers, especially when they start producing special milk and you've got the butter maker. If you win the cow festival, you receive the Moo Note and the butter maker. If you have the butter maker, you'll win the cheese maker, and if you have both you'll win a year's worth of fodder. Before you have any makers, and your cow isn't producing good quality milk, the pot will come in handy. Hot milk sells for more than regular and good milk, butter and cheese, so don't be so anxious about buying the makers.

Selling price of a cow: 1700G

Selling price of a crowned cow: 3000G

Milk: 140G

Good Milk: 200G

Special Milk: 400G

Butter: 161G

Good Butter: 230G

Special Butter: 460G

Cheese: 175G

Good Cheese: 250G

Special Cheese: 500G

Hot Milk: 260G

C. Sheep

Purchase Price: 2500G

To really make the most money out of your sheep, buy the yarn maker and the dye pot. Dyed yarn can sell for a ton of money, depending on what color you dye the yarn. If you win the sheep festival, you'll win the Baa Note and the yarn maker. If you already have the yarn maker, you'll receive a year of fodder. Make sure that your sheep has a full coat of wool come festival time, otherwise you can't enter it in the contest.

Selling price of a sheep: 1250G

Selling price of a crowned sheep: 1800G

Dirty Wool: 630G

Wool: 900G

Shiny Wool: 1800G

Failed Yarn: 810G

Dull Yarn: 840G

Gray Yarn: 1200G

Yellow Yarn: 1240G

Purple Yarn: 1275G

Red Yarn: 1280G

Green Yarn: 1300G

Orange Yarn: 1330G

Pink Yarn: 1350G

Blue Yarn: 1700G

Shiny Yarn: 2400G

Remember to never dye shiny yarn! You'll just decrease its value. Oh, and in case you are not sure, failed yarn is made by putting a ball of yarn in the dye pot by itself.

D. Horses

Purchase price: 3200G

Your horse is used to win the horse races and for transportation. You can't ride your horse unless it is mature and has 2 hearts of affection. You can leave your horse outside when it rains, but I don't suggest leaving her outside overnight in the rain. Sometimes if you enter a house and leave your horse outside, she'll be gone when you come back out. This happens to me mostly when I go to the Goddess Spring. She'll be back in the barn, leaving you to walk there and get her.

There are 2 horse races- one Spring 17 and the other Fall 17. Your horse has to have a certain number of hearts to race in a certain cup. A horse can only participate in one race.

The races and prizes are as follows:

First Race: Rank D (2-4 hearts)

Hank Cup

Prize: Fodder for a month

Second Race: Rank C (4-6 hearts)

Woody Cup

Prize: Coffee Table

Third Race: Rank B (6-8 hearts)

Carpenters W.S Cup

Prize: Power Berry

Fourth Race: Rank A (8-10 hearts)

Junk Cup

Prize: Cool TV

Once you win the power berry it will be replaced with a prize of 2000G. The Cool TV is a huge television that takes up, like an entire wall. When you win it, it will be replaced with a diamond ring. When you win the horse race in any category, you'll receive the Horse Race Note.

In order to do well at the horse races, get as many training stars as you can. Also, practice racing in the horse race mini game. You can unlock this mini game after your first race, so you won't be able to practice for your first, but you can for all the rest. Also, doing well in the race depends on the course. Some courses have less power up items than others, and they're placed in different spots, so it may be harder to win.

Selling Price of a horse: 1600G

Selling price of a crowned horse: 50000G

II. Crops

If you want to make any money on crops, pay attention to the soil. Dark fertile soil will give you the best crops, without the use of fertilizer. You don't even have to plant a

huge

number of crops in this game if the soil is fertile, because fertile crops are worth so much.

A good spot to plant crops is on the river property, because the land has no trees and stumps that need to be removed. If you buy the ocean side property, you won't be far from your crops, and you won't need fertilizer. Soil quality does not affect herbs, flowers, and spuds.

You can plant your seeds in rows, like the Spring Farm does, but that only lets you use 6 seeds per bag. The best way to plant them is in a U:

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S S S
S S S
S   S
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Trees should be planted so that they occupy 9 squares of space, in a 3 x 3 square with the tree in the center.

For the following sections the prices of the crops are listed as: High Quality/ Medium Quality/ Low Quality. For certain crops, I've included recipes that sell for higher than the uncooked high quality crop, and require only the crop to make.

A. Spring Crops

Turnip

Cost: 20G

Harvest: 4 days

Sells for: 180G / 90G / 63G

Pickled Turnip: 200G

Potato

Cost: 30G

Harvest: 6 days

Sells for: 100G

Stewed Potatoes: 160G

Cabbage

Cost: 40G

Harvest: 7 days

Sells for: 340G / 170G / 119G

Breadfruit

Cost: 60G

Harvest: 7 days

Regrows: 2 days

Sells for: 300G / 150G / 105G

Spring Seed Pouch

Cost: 60G

Moondrop Flower

Cost: 20G

Harvest: 5 days

Sells for: 40G

Moon Balm: 280G

Green Herb

Cost: 20G

Harvest: 4 days

Sells for: 100G

Herb Tea: 160G

Green Balm: 400G

*Strawberry

Cost: 300

Harvest: 7 days

Regrows: 2 days

Sells for: 400G / 200G / 140G

*Strawberries are unlocked only after you ship 50 cabbages. You might randomly get a strawberry plant in a spring seed pouch.

B. Summer Crops

Tomato

Cost: 50G

Harvest: 8 days

Regrows: 4 days

Sells for: 150G

Tomato Juice: 200G

Corn

Cost: 40G

Harvest: 9 days

Regrows: 2 days

Sells for 300G / 150G / 105G

Onion

Cost: 20G

Harvest: 4 days

Sells for 180G

Cocoa

Cost: 50G

Harvest: 9 days

Regrows: 4 days

Sells for: 320G / 160G / 112G

Summer Seed Pouch

Cost: 60G

Pinkcat Flower
Cost: 20G
Harvest: 6 days
Sells for: 150G

Pink Balm: 500G

Orange Tree
Cost: 360G
Grows in: 6 days
Sells for: 200G

Orange Juice: 250G
Marmalade: 420G

C. Fall Crops

Eggplant
Cost: 40G
Harvest: 6 days
Regrows: 3 days
Sells for: 240G / 120G / 84G

Fried Veggies: 310G

Pumpkin
Cost: 70G
Harvest: 8days
Sells for: 360G / 180G / 126G

Yam
Cost: 30G
Harvest: 6 days
Regrows: 3 days
Sells for: 80G

Stewed Yam: 140G

Bell Pepper
Cost: 40G
Harvest: 5 days
Regrows: 3
Sells for: 140G / 70G / 49G

Fried Veggies: 310G

Carrot
Cost: 40G
Harvest: 5 days
Sells for: 220G / 110G / 77G

Spinach
Cost: 40G

Harvest: 5 days
Sells for: 260G / 130G / 91G

Fried Veggies: 310G

Fall Seed Pouch
Cost: 60G

Orange Herb
Cost: 20G
Harvest: 4 days
Sells for: 130G

Orange Balm: 460G

Grape Tree
Grows in: 7 days
Sells for: 220G

Grape Juice: 270G
Grape Soda: 580G

Apple Tree
Grows in: 7 days
Sells for: 300G

Apple Juice: 350G
Apple Jam: 690G
Apple Soda: 740G

Chestnut Tree
Grows in: 20 days
Sells for: 50G

Baked Chestnut: 60G