
3a. the Slots.

Where: At the right of the Pianta Parlor, between the High Score GameBoy and the Lahla cage.
How to Unlock: Unlocked at start
To Play: 1 Pianta
Rules: Just match up three of the same picture, A Pianta head, a Starman, and a 7.
Tips/Tricks: None. It's just luck.

3b. Plane Game

Where: Talk to Lahla
How to Unlock: Do the Trouble of Koopook "Try to find me!". He is hidden in Hooktail Castle. Go to Hooktail Castle, in the room with a kind of bridge at the top of the room. Use the big block to go up and look at the left while you're going up. You'll see a Koopa on a ledge at the left. Once on the bridge above, go left and drop down below on the ledge with the Koopa. Talk to him to get a Special Card as a reward.
To Play: 10 Piantas
Rules: In Plane Mode, get as far as you can. There are minus and double tiles which increase or decrease your Piantas if you land on them. (Just plane easy -.-)
Tips/Tricks: Please. Don't go for the Piantas floating in the air. Keep tilting the control stick to the left and you'll go very far. It will cost some time, but then you can get over the 400m easily. And of course, try to land on a x2 or x3 tile.

3c. Paper Game

Where: Talk to Lahla
How to Unlock: Take Trouble "Help my daddy!" of Pine T Jr. Go to the Rogueport sewers, in the Pit of 100 Trials (at the left of the Thousand-Years door) and talk to Pine T. Jr. He'll ask you to find his dad. Go in the pipe to enter the Pit and reach the 18th level. There you should find Pine T. Jr's dad. Talk to him, then enter the next pipe and in the next level should be a guy who'll bring you back to the entrance for 10 coins. Go back to the entrance and talk to Pine T. Jr to receive a Silver Card.
To Play: 10 Piantas
Rules: Just be the first to get over the finish. If you see the fans blowing, immediately press R to go into Paper Mode. The many, many, many other contestants will do this, too.
Tips/Tricks: Always watch the fans. Also, try to push other racers in the endless doom. Evil. You can also jump over most of the gaps and you can jump while in Paper Mode! If you are placed first, you'll get really many Piantas..

3d. Tube Game

Where: Talk to Lahla
How to unlock: Take trouble "Important thing" of Frankie.

Go to the west part of Rogueport and talk to Frankie the Pianta in the small area with grass and flowers. He'll ask you to find the wedding ring he lost in town. Go to the east part of the town, past the Trouble Center. Stand at the right of the small bridge and use Yoshi to cross over the gap. Pick up the blue ring next to the crates. Bring it back to Frankie to receive the Gold Card.

To Play: 10 Piantas

Rules: Roll in Tube mode so fast as you can to the finish. Don't fall into the endless deep (DON'T!). Get some Piantas if you want to..

Tips/Tricks: First, just keep pressing right and press A to jump over the fences, DO NOT jump when you see the higher fence. Dodge the lamps. After the bend, take the second row, and keep jumping and pressing left. This is the most easy way to get to the small bars. If you did it right, you'll roll easily over the bars. Roll through the Tunnel. If you are fast enough, you can just roll onto the upper moving platform. Otherwise, wait for the lower one. Roll downhill. If you are lucky, get some Piantas, too. Go through this bend, and jump and roll under the fences again. Then get over the strange hilly thing (just keep pressing up-right and then ONLY right or you'll fall off. Then roll further for a glorious finish.

3e. Boat Game

Where: Talk to Lahla

How to Unlock: Take trouble: "I must have that book" of Toodles
Go to Poshley Heights and talk to the girl inside the pink house. She'll tell you that Jolene has her magazine and that she wants it back. Go to Glitzville and talk to Jolene to receive the magazine. Go back to Poshley Heights with the magazine and give it to Toodles to receive the Platinum Card as a reward.

To Play: 10 Piantas

Rules: In Boat mode, dodge the barrels and whirlpools and get as quick as you can to the finish.

Tips/Tricks: Try to dodge the barrels first, not very hard. After this, try make an as small bend as you can. Then dodge the whirlpools. You can be sunk once, maybe twice, but if you're really unlucky you'll float from one whirlpool to another, which is incredibly irritating. So time well. It's much harder than you would suggest. And the payment is strangely low.

4. Trade in Winnings.

Okay, after you've played some games, you can trade them in when you talk with Lahla. For what?
For this: (The items/badges marked with an asterisk are only obtained at the Pianta Parlor)

Cake Mix* --- 6 piantas
Super Shroom --- 10 piantas

Maple Syrup	---	14	piantas	
Jammin' Jelly	---	67	piantas	
Ultra Shroom	---	67	piantas	
Gold Bar x 3	---	234	piantas	
Power Rush P	---	34	piantas	(Badge)
Power Rush	---	34	piantas	(Badge)
Power Smash	---	34	piantas	(Badge)
Power Jump	---	34	piantas	(Badge)
Refund*	---	34	piantas	(Badge)
Super Appeal	---	34	piantas	(Badge)
Hammer Throw	---	50	piantas	(Badge)
Multibounce	---	50	piantas	(Badge)
Quake Hammer	---	67	piantas	(Badge)
Tornado Jump	---	67	piantas	(Badge)
HP Plus	---	100	piantas	(Badge)
FP Plus	---	100	piantas	(Badge)
HP Plus P	---	200	piantas	(Badge)
Money Money*	---	234	piantas	(Badge)

Well, you can get Refund from some enemies in the Pit 100 Trials, but that's the only other way.

5. People in the Pianta Parlor

Well, the Pianta Parlor is owned by Don Pianta, the boss of the Rogueport Mafia, but you don't see him there in the early chapters. After Chapter 6 (I think), with the Excess Expres, you will see him there. Another important person is Lahla, the Boo behind the bars. You can "unlock" something by talking to her: first go through the bars in Paper Mode, and then talk to her. If you set High Scores in the games (which just means first place..) she'll tell you more about herself, which is pretty fun. There's also a mouse next to the Pianta Exchanger, but he just says that the Pianta Exchanger is exchanging coins for Piantas. D'oh. There is a Goomba, too, which is always trying to get better scores. Pretty funny.. And then there's the girl Toad, which is a mother of some children, but seems to spend her time the whole game in the Parlor. How sad.

6. FAQ

Q: What are the values of the different slot winnings (stars, sevens, piantas)?

A: Three Piantas is 3 Piantas (>.>), three seven is 7 Piantas (who thought of that?), and three stars is 5 Piantas.

7. Legal Disclaimer

The only sites who can post this FAQ at the moment:

www.gamefaqs.com

www.neoseeker.com

This FAQ is COpYright me. If you have questions or want to post this FAQ anywhere, please contact me at kamikazepilot@hotmail.com with Pianta Parlor in the subject.

Thanks to:

Don Pianta - for building the Pianta Parlor :P
Me - wow, that sounds egoistic..
You - Really, thanks for reading!
CJAYC - For GameFAQs, again.
Nintendo - for making the fantastic game Paper Mario!
Intellegent Systems - Well, see above.

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THANKS FOR READING!
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