

Pikmin Enemy Field Guide/FAQ

by GameCubeMaster

Updated to v1.0 on Feb 19, 2002

=====
Pikmin Enemy Field Guide/FAQ

System- Nintendo Gamecube

Last updated on- 1/21/2002

Version- 1.0

Written By- GameCubeMaster (linkn64_2000@yahoo.com)

=====

Contents

1. Introduction
2. Enemy FAQ
3. Contact Info.
4. Legal Info.
5. Thanks

1. Introduction

This Guide is for identifying and killing enemies on the game Pikmin for the NINTENDO GAMECUBE. On a scale 1 to 5 I will rate the "level of difficulty" of the enemy. 1 being super easy and 5 being get a lot of Pikmin to kill this guy! The difficulty rating will be located near the name of the enemy

2. Enemy FAQ

NOTE: some of them will say cannot be carried and that no seeds will be given. Sometimes it will give you pellets for killing them and sometimes it will not.

=====
Armored Cannon Beetle (armored ke-nen betel) 2

=====
Pikmin needed to carry-30

Number of seeds you will receive-50

You will find these guys at- The forest of Hope, The Distant Spring

This monster looks like a big Rock black rock with 4 legs (you could also say it looks like a spider). It attacks by shooting big boulders out of its mouth hoping to crush all your Pikmin. The Pikmin may be small but if you use a whole lot of them you will bring this bad dude down! His shell is so hard your Pikmin cannot get through it. So you must throw a Pikmin at the little thing above his mouth, if you hit it just right its shell will open up showing its red backside. Just get a lot of Pikmin and throw them on the red part of his back. It is good if you can stay at the monsters side or behind him until it is safe to get in front of him to throw a Pikmin at him. Flower Pikmin are stronger so use them on ALL of the enemies you encounter if possible.

=====
Beady Long Legs (be-de long legz) 3.5

=====
Pikmin needed to carry- Can Be carried

Number of seeds you will receive- none

Where you will find these guys at- The Forest Navel

This monster Is a big golden spider like creature. It kind of resembles a Grand daddy long legs. If you not careful, this guy will destroy you Pikmin very fast. Don't bother throwing your Pikmin on it's legs because it just won't do any good. Take your little guys under this monster and throw them at it's belly. Since Yellow Pikmin can be thrown the highest, they won't have much of a problem getting to the monsters round belly.

=====
Breadbug (bred-bug) 2
=====

Pikmin needed to carry- 3
Number of seeds you will receive- 3
Where you will find these guys at- The Forest Navel

These guys aren't really that hard they just are very annoying. The big shell on their backs protect them from the Pikmin attack so don't even bother trying to kill them because they won't even try to hurt you. All they do is pop out of the ground and grab whatever you Pikmin is carrying. Just throw more Pikmin at the item or at the beetle and eventually it will either let go or dig under ground (which will kill any Pikmin pulling on the item). If you can get the advantage over this guy and pull him to the Onion it will instantly kill him (sometimes) when the Onion sucks up the item that the Pikmin were carrying.

=====
Burrowing Snagret (ner-o-wing snag-rat) 5
=====

Pikmin needed to carry- Can't Be Carried
Number of seed you will receive- none
Where you can find these guys at- The Forest of Hope

These bird headed monsters are very annoying! They look like a bird that is stuck under the ground and all that is sticking out is it's head. Be very careful around this guy, he can extend his long neck and pluck your Pikmin off the ground and eat them! Also watch out because where there is one of these there is usually 2 more close by. Try to throw your Pikmin on top of it's head (easier said then done). If you throw them down around the bottom of it's neck, then it will just reach down and eat them. If they are on it's head then it can't get them. These guys also take a while to kill. They will burrow back under ground after you start attacking them for a minute. Then they will pop back up near the same location. Try getting behind it when you start throwing your Pikmin on to it.

=====
Fiery Blow hog (fire - ry blo-hog) 3
=====

Pikmin needed to carry- 7
Number of seeds you will receive- 8
Where you will find these guys at- The Forest Navel

These things look like big silvery white pigs with trunks like an elephant. WARNING- Don't send yellow or blue Pikmin to fight these unless you want a bunch of fireballs running around. Red Pikmin are the only ones you should use on these guys. They shoot fire out of their long elephant like trunks. Attack them from behind by throwing large numbers of Red Pikmin on their back.

=====

Goolix (goo licks) 3

=====
Pikmin needed to carry- can't be carried
Number of seeds you will receive- none
Where you will find these guys at- The Impact Site

This thing looks like a big moving puddle of water with a membrane and a water filled nucleus. Don't use Red or Yellow Pikmin on this guy because they cannot break through the watery membrane. Use blue Pikmin to penetrate the membrane and attack it. This guy is super easy to beat it just takes a little while to kill him.

=====
Emperor Bulblax (em-per-er bul-blaks) 4
=====

Pikmin needed to carry- can't be carried
Number of seed you will receive- none
Where you will find this guy at- The Final Trial (must have 29 rocket part to get here)

This guy is another type of the bulborbs. It will be underground so watch out. You can tell where it is because you will see some weird grass like things sticking out of the ground. Get bear it and it will jump out of the ground and will start trying to lick your Pikmin with it's long slimey tongue. If it licks the Pikmin they will stick to it and they will be eaten. Bring lots of Pikmin for this battle. Set your Yellow Pikmin aside and equip them with all the bomb rocks you can find. When the Bulblax opens it's mouth sacrifice a couple of yellow Pikmin that are holding Bomb rocks. When he eats them the bomb rocks will blow up paralyzing the Bulblax. Then throw all the Pikmin on to ITS FACE ONLY. It's back is sticky and the only vulnerable place is it's face.

=====
Honey wisp (hun-ey whisp) 1
=====

Pikmin needed to carry- can't be carried
Number of seeds you will receive- none
Where you will find these guys at- The forest of Hope, The Forest Navel

These things actually help you. They fly around with drops of nectar hanging from their tail. Throw a Pikmin (yellow Pikmin are best to use) at it and, if you hit it , it will drop it's nectar. Get you Pikmin to go over to it. If they are still leaf or bud Pikmin they will transform into Flower Pikmin after they drink it.

=====
Iridescent Flint Beetle (ir-a-de-snt flint betl) 2.5
=====

Pikmin needed to carry- can't be carried
Number of seeds you will receive- none
Where you will find these guys at- The Impact Site, The Forest of Hope, The Forest Navel, The Distant Spring

These look like beetles that you would find in your own back yard. Try to stay away from these things because Pikmin HATE these soooo much, that they will become enraged and begin attacking it without being told to. Usually they will die from attacking it. So the best thing to do is just stay away from these things.

=====

Pearly Clam clamp (perly klam-klamp) 4

=====
Pikmin needed to carry- 3
Number of seeds you will receive- 50
Where you will find these guys at- The Impact Site

These things are very annoying. They look like big clams. Throw some BLUE Pikmin in their mouth to kill them. When it starts shaking call you Pikmin back because it is about to clamp down on them. They also have pearls in there that will give you some seeds.

=====
Puffstool (puff stool) 5
=====
Pikmin needed to carry- 10
Number of seeds you will receive- 30
Where you will find these guys at- The Forest Navel

If you can, avoid these mushroom like monsters. If your not careful they will send out a weird powder which takes over the Pikmin causing them to attack you!! Make your Pikmin surround it's feet and make it topple over. While it is upside down throw Pikmin on to it's stem to kill it.

=====
Puffy Blow hog (puff-ey blo-hog) 3
=====
Pikmin needed to carry- Can't be carried
Number of seeds you will receive- none
Where you will find these guys at- The Distant Spring

These things look like big flying spiked blow fish. They attack just like the Fiery Blowhogs but instead of using fire they blow the petals right off you little Pikmin. Remember if they are flying over water, use blue Pikmin only!

=====
Mamuta (muh-mutah) 2
=====
Pikmin needed to carry- 8
Number of seeds you will receive- 15
Where you will find this guy at- The Impact Site

This creature is peaceful until attacked. It looks like a big rock with arms and two eyes. This monster can't hurt your Pikmin. When it hits them it just pushes them into the ground where you can pick them again and instantly turns them into flower Pikmin. Just get lots Pikmin to surround it.

=====
Shearwig (shir-wig) 1.5
=====
Pikmin needed to carry- 1
Number of seeds you will receive- 4
Where you will find these guys at- The Forest Navel, The Distant Springs

These bug like creatures with wings aren't really hard. They will pop out of the ground when Pikmin get near it. Just throw Pikmin at it to kill it. To get away from your Pikmin attacks they will become airborne. Just grab some Pikmin and throw them up at it, or, just wait until it comes back down.

=====
Sheargrub (shire- greb) 1
=====

Pikmin needed to carry- 1

Number of seeds you will receive- 2

Where you will find these guys at- The Forest of hope, The forest Navel (males only)

There is a female and a male type of these. The females are white and very weak. They will eat up your wooden bridges if your not careful, swarm Pikmin around it to kill it. The males are the stronger ones, they will give you three seeds instead of two. Swarm Pikmin around it to kill it.

=====
Spotty Bulorb (spote bull-borb) 1

=====
Pikmin needed to carry- 10

Number of seeds you will receive- 12

Where you can find these guys at- The Forest of Hope

These Red and White lady bug with two legs like creatures are only awake at night. But if you go up and attack them they will wake up. Throw a few Pikmin at it痴 feet to slow it down then throw a few on top of it to cause lots more damage. These things will eat your Pikmin if they get close to it痴 mouth. There is also a mini version of these that take three Pikmin to carry it and it gives you four seeds. Just swarm Pikmin around it to kill it.

=====
Spotty Bulbear (spotte bull-bear) 1

=====
Pikmin needed to carry- 10

Number of seeds you will receive- 15

Where you will find these guys at- The Distant Spring

These things are similar to the Spotty Bulborb, but they are a lot stronger than the bulborbs. Use the same strategy on defeating them as you do on the Spotty Bulborb. These creatures will also eat your Pikmin if the get close to it痴 mouth. There is also a mini version of these that take three Pikmin to carry it and it gives you 5 seeds. Just swarm Pikmin around it to kill it.

=====
Smokey Progg (smoke prahgg) 2

=====
Pikmin needed to carry- 3

Number of seeds you will receive- 100 (wow!)

Where you will find these guys at- The Distant Spring (disappears after day 15)

This looks like a big Frog made out of a gas. This Thing isn't afraid to come right into your landing site. There is a Egg somewhere in The Distant Spring. Attack it until it shakes then retreat and fallow it back to your landing site. Throw lots of Pikmin onto it to kill it.

=====
Swooping Snitch bug (swoo-ping snitch bug) 2.5

=====
Pikmin needed to carry- 3

Number of seeds you will receive- 4

Where you will find these guys at- The Forest of Hope, The Distant Spring

These things look like big flying bugs with long arms. They will swoop down and grab your Pikmin, but not to eat them or kill them, they go replant them some where else. Just throw a whole lot of your Pikmin onto this thing to make it fall out of the air. While it is on the ground surround it with your Pikmin. (remember this thing could help you, when it replants it let the Pikmin stay there so it can grow into a Flower Pikmin if you want)

=====
Water Duple (water dump-el) 2
=====

Pikmin needed to carry- 5
Number of seeds you will receive- 5
Where you will find these guys at- The Distant Spring

These big mouthed clam like creatures swim in schools in the water. Be careful or their massive jaws will open and swallow your Pikmin up. Just throw Pikmin at it to kill it. Also, it痴 just your luck that the only waters that they patrol are the ones you have to cross.

=====
Wollywog (walie-wohg) 2
=====

Pikmin needed to carry- 7
Number of seeds you will receive- 8
Where you will find these guys at- The Forest Navel

These things look like big blown up frogs. They don't雅 want to eat your Pikmin, but if you come too close they will pounce right down on them. Just throw a bunch of Pikmin at them to kill them. And remember to stay out of its shadow!

=====
Yellow Wollywog (yello walie-wohg) 2
=====

Pikmin needed to carry- 7
Number of seeds you will receive- 8
Where you will find these guys at- The Distant Spring

These things are just like the Wollywog except they are yellow and a little bit stronger. Just use the same strategy as you did on the Wollywog.

=====
Wogpole (wohg pol) 1
=====

Pikmin needed to carry- 1
Number of seeds you will receive- 1

These look like pollywogs that you would find in a pond. These things can swim fast but they are defenseless. Just swarm your Pikmin around it to kill it with ease!

3. Contact Information

You may email me at linkn64_2000@yahoo.com if you have any questions, for any extra help, comments, or to let me know of any mistakes. You can also contact me on AOL Instant Messenger (AIM)- GameCubeMaster69
And on yahoo messenger linkn64_2000

4. Legal Information

This FAQ is Copyrighted (c)2002 Seth Beauchamp.
If you would like to use this FAQ on your site then Email me for permission.
To use this FAQ on your website you must not change anything in this FAQ, give me full credit for this FAQ, and your Website must be related to Gamecube. Here is a list of sites that may use this FAQ right now:
GameFaq
Neoseeker

*If you see this FAQ on any other sites then the ones listed above email me with the person's email or the website that has taken this FAQ without permission.

5. Thanks!

Thanks to Nintendo for making the game and the system, with out them this guide would have never been made. And also thanks to Nintendo Power for providing Pictures of the enemies (so I could describe the enemies better). And thanks to CJayC for making GameFaqs!

This document is copyright GameCubeMaster and hosted by VGM with permission.