

Sonic Riders FAQ/Walkthrough

by Sonic_the_Hedgehog

Updated to v2.5 on May 18, 2008

This walkthrough was originally written for Sonic Riders on the GC, but the walkthrough is still applicable to the Xbox version of the game.

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SONIC RIDERS
*****
FAQ/Walkthrough
Gamecube
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Version 2.5
Available for
Gamecube/PS2/XBOX
*****
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If you have a suggestion, comment, complaint, request, or if you just want some help, just E-mail me. Remember to put something like Sonic Riders on the subject part.

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=====
1. Introduction
=====

Welcome to my guide for Sonic Riders.
First of all this is my first guide. Second I suck at grammer. If I have any mistakes please e-mail me so I can fix it. I am using a Japanese version so I don't know if there's any changes made to the american version. And I'm using the Gamecube so I don't know the controls for the PS2 and the XBOX. Enjoy.

=====
2. a. Story
=====

Eggman hosts a racing tournament using the Xtreme gears. The winner recieves the Chaos Emeralds and it's your job to get it.

=====
2. b. Characters
=====

Sonic the Hedgehog- The world's fastest, supersonic hedgehog
Miles "Tails" Prower- A friendly boy fox with two tails
Knuckles the Echidna- Powerful and wild echidna
Amy Rose- An energetic girl in love with Sonic
Jet the Hawk- Leader of the Babylon Rogues
Wave the Swallow- Mechanic Otaku
Storm the Albatross- The big, grey, and stupid bird
Eggman- An evil self-proclaimed scientist with an IQ of 300
Cream the Rabbit- The girl with the chao
Rouge the Bat- The jewerly loving bat
Shadow the Hedgehog- The Ultimate life-form
Nights- The purple jester dude from "Nights into Dreams"
Aiai- The monkey from SuperMonkey Ball
Ulala- The character from SpaceChannel5
E-10000G- A green stupid looking robot created by Eggman
E-10000R- A red stupid looking robot created by Eggman

=====
2. c. Controls
=====

During Menu and such:
Console Movement + Button/Control Stick

Confirm A Button
Cancel B Button

During Gameplay:

Moving Control Stick

AirSlide Control Stick < > + L/R Trigger

Break L/R Trigger

Tornado L Trigger + R Trigger

Do not use a lot of tornado's. It takes too much air. Ignore if you're new to this game.

AirBoost B/X Button

Use this airboost wisely. You can attack an enemy to gain a bit of air. Some attacks stun a foe and recover slow.

AirCharge(Jump) Hold A Button

You should use this when you're near a ramp or a grinding rail

IMPORTANT:

Turbulence- Ride on the white freeway looking thing that everyone rides on. Take full advantage if you're last. You never know when you can zip through and end up in 1st place.

Tricks:

Up Front Flip

Down Back Flip

< > Side Flip

/ 3D-Type Flip

=====
3. Normal Mode
=====

Select a track and compete in a race.

=====
3. a. Free Race
=====

Compete together on a selected race.
(1P~4P)

Items

Air- A common item found in the item box
(30, 50, 100, MAX)

HighSpeed- Raises your Xtreme gear's speed till the song ends that comes out
Sonic's shoe resemble's the picture

Explosion- A giant bomb rolls and sends an enemy flying
A bomb resemble's the picture

Invincible- A 10 second speed-up + an aura that lets you send enemy's flying
or break objects

Rings- Collect a lot to level up
(10, 20, 30, 100)

Level 2 30/100 rings

Level 3 60/100 rings

NOTE: Once you level-up you get
a special attack + more air

MagneticBarrier- For 10 seconds your barrier attracts the rings around you and you're able to collect it.

SpeedDown- You got a speed ticket. Just kidding. You're speed goes down, you are not lucky, and it really sucks if you get one.

Gimic

DashPanel- Usually in groups. Raises your speed till it wears off

ItemBOX- It has the items listed in the Items section

Rings- They're spread throughout the track you're racing in. Usually in groups of 5 or so. They also count as money for the shop.

(Not really a gimic but wanted to point out)

AirPit- These are like gas stations except you don't have to pay. You can run to it when you have no air or go in for fun when you're ahead of everyone.

=====
3. b. Time Attack
=====

Select a track and race against the clock.
(1P only)

What is Time Attack?

Time Attack is the 2nd slot under Free Race. Basically it's the same thing as Free Race. But there's 2 changes.

1. There's no opponents to race against
2. You're trying to get the least time so good luck!

=====
3. c. World GP (Grand Prix)
=====

Compete on all 5 race tracks in turn to become the overall champion.
(1P~2P)

What is the World GP?

The World GP is like a tournament except that you don't get eliminated. There's 8 contestants including you.

- 1st- 10p p=Points
2nd- 8p
3rd- 6p
4th- 4p
5th- 3p
6th- 2p
7th- 1p
8th- 0p

Hero Cup

Difficulty Rubric: (Range from 0-5)

Beginners ****

Novice **

Expert- An expert should know where the 100 ring containers should be and be able to zip through the stages.

Babylon Cup

Difficulty Rubric: (Range from 0-5)

Beginners *****

Novice ***

Expert 0/*

This cup can be difficult because it's more complex than the Hero Cup. Like Night Chase for example

- 1. At the beginning if you go to to the bottom, chances are that you're going to be near last.
- 2. Those pesky police cars can get in the way if you're not a power character.
- 3. The train thing is pretty long and you have a chance of getting hit more often because in Metal City, the train is parked on the power side. But in Night Chase, that train keeps coming.

Rewards

- 0-38p. is a Bronze- 300 Rings
- 40-46p. is a Silver- 400 Rings
- 48-50p. is a Gold- 500 Rings

If you manage to get 50p.
 SEGA Carnival is selectable
 SEGA Illusion is selectable

New mission(s) added to "Storm's Mission"
 SEGA Carnival track unlocked

New mission(s) added to "Wave's Mission"
 "SEGA Illusion" track unlocked

=====
 4. Story Mode
 =====

Hold a race based on the storyline
 (1P only)

Hero Story

Metal City

Objective/Mission:

Finish within the Top 3!

Difficulty: Beginners: 3/10

Experts : 0/10

Character:Sonic

Opponents:

7 E-10000G's

NOTE:Go to tutorial in the Extra section and learn how to do the ramp jumping and all that mumbo-jumbo.

-When you are near the first big ramp, hold A and hold up on the + stick. If you successfully land on the top, head to the left and when you see the path of rings, hold A and release. If you successfully did it you get the 100 ring container

-If you failed to jump on the high platform, it's ok. When you are about to go through the tunnel, you should see the shining rail. Hold A and release. If you did it you're on the rail. But be careful there is another link so you're going jump again.

-Head to the left tunnel when reaching the low platforms. When you see the path of rings, follow it and you will go up and jump on another grind rail or first one. You will be able to bypass the cars and land softly I hope.

-At the end there's another ramp thats slanted upwards. Hold A and down. If you did it correctly, you should land on a higher platform and do another trick to finish a lap. Do this 2 more times and hopefully end up in the top 3!

Splash Canyon

Objective/Mission:

Finish within the top 3!

Difficulty: Beginners: 2.5/10

Experts : 0/10

Character:Tails

Opponents:

7 E-10000G's

-Start by heading to the waterfalls on the right. On the 2nd waterfall you can get the 100 ring container.

-If you failed, that leaves you near last >_<

-Head to the left after the ramp. Go to the waterfall area. There's boxes in that area so be careful. Hold down and go through the loop thingy and head to the next area.

-Again do the same here. Go to the ramp and hold down just to let you know.

-When you cross the tunnel hold for the 3rd time but with the A button. If you did it you're on the rainbow!

Egg Factory

Objective/Mission:

Defeat Storm! (Finish in 1st Place!)

Difficulty: Beginner: 8/10

Expert : 3/10

Characters:Knuckles

Opponents:

Storm

6 E-10000G's

-Be sure to get lots of rings and avoid pits and hits.

-Hold up on the 2nd ramp to take advantage and go through the left side once you go up the little hill.

-The 100 is risky but if you fall where those things swing, you can land near the edge. Stay on the left side and you won't have to go through the hard and long way.

Green Cave

Objective/Mission:

Defeat Wave! (Finish in 1st Place!)

Difficulty: Beginner: 6/10

Expert : 2/10

Character:Tails

Opponents:

Wave

6 E-10000G's

-After the ramp there is a wide corner. There should be turbulances for you to ride if you're falling behind.

-Hold down after you get a container near the middle. (This is the 2nd container area)

-After the area with lot of rings, hold down near the ramp area and go through a spiderweb. This is a short-cut just to let you know.

Sand Ruins

Objective/Mission:

Defeat Jet! (Finish in 1st Place!)

Difficulty: Beginner: 7/10

Expert : 0.5/10

Character:Sonic

Opponents:

Jet

Tails

Knuckles

-Head to the right and collect a item container. Jump the first ramp like all the other ramps.

-Optional!

Go on the grind if you wish some air

-Ditch the grinding rail and go through the shaded area. Go on the dash panel and a block will fall. Go to it and hold down and A. If you did this correctly, you should be able to get the 100 ring container.

-In the ruin area, go to the left this time and go on the rail. Head to the ramp and hold A and up. Go to the top area and claim more rings.

-Air slide and grab more containers. In this area, you rotate you're + stick to gain air.

Babylon Garden

Objective/Mission:

Defeat Jet once and for all!

Difficulty: Beginner: 9.5/10

Expert : 1/10

Character:Sonic

Opponents:

Jet

6 E-10000G's

-After the ramp go on the grinding rail and through the loop.

-When you reach the narrow path go to the left and go on the grinding rail to take advantage. Remember to hold A and release.

-Stay on your right when you finish grinding. A jet plane comes out of nowhere and bombs the left side leaving a huge gap.

-On the corner, try airsliding near the middle area. If you don't, you have a chance of falling.

#1. You have a chance of being last.

#2. You lose all you're rings if you fall.

#3. You lose your level-up.

-Keep trying if you can't beat this level. But don't play too long. You should take a break or quit playing if you get stressed or something.

END

****Dialogue****

Even Without Wings,

I Can Still Fly,

Right?

CONGRATULATION

(If you won)

You beat Hero Mode!

Yay! >_<

More good news.

You have unlocked the following things:

Skate type Extreme Gear added to the shop

Mission Mode has been added to the menu

New mission(s) added to "Storm's Mission"

"Babylon Garden" track unlocked
"Cream" character unlocked
"Rouge" character unlocked
"Shadow" character unlocked
"Opening" added to Theater in Extras Mode
"Insert" added to Theater in Extras Mode
You've got a new Extreme Gear: "Blue Star II"
You've got a new Extreme Gear: "Darkness"
"Babylon" has been added to Story Mode

Babylon Story

Night Chase

(On the first cutscene Jet laughs funny at the end.
Did you see it?)

Objective/Mission:

Show Sonic what you're made of! (Finish in 1st Place!)

Difficulty: Beginner: 4/10

Expert : 1.5/10

Character:Jet

Opponents:

Sonic

Wave

Storm

-At the first ramp hold A and up and land on the higher platform.

-If you fail the jump, go on the rail and onto the next rail which isn't
very visible.

-Be careful when you get to where all those police cars are. If you get hit or
you hit them you kinda fly.

-The train comes every once in a while so try going to the sides till it
finishes running.

-Same as Metal City. Hold A and down to go high.

"Wave's Schedule" has been added to Mission Mode

Night Chase track unlocked

Red Canyon

(Wave's laughs pretty funny too. >_<)

Objective/Mission:

Defeat Amy (Finish in 1st Place!)

Difficulty: Beginner: 4.5/10

Expert : 3/10

Character:Wave

Opponents:

Amy
6 E-10000G's

-When you reach the tunnel there is a wide ramp. Hold A and up to go on the higher platform. You should get like a 20 ring container or so.

-If you failed, hold down on the flying ramp and keep going.

-After the water fall continue and you should probably see the yellow FLY sign. Hold down and go through a short-cut

-When you come out the cave thing, go to your left side and obtain the 100 ring container.

New mission(s) added to "Wave's Mission"
"Red Canyon" track unlocked

Ice Factory

(Some lame excuse that Storm made on the cutscene >_<)

Objective/Mission

Leave Eggman Robo behind you! (Finish in 1st Place!)

Difficulty: Beginner: 3.5/10

Expert : 1/10

Character:Storm

Opponents:

7 E-10000G's

-Just do a regular jump on the narrow ramp after the corner.

-Take the POWER sign route to get some air.

-Get the 100 ring container near the giant capsules.

-Optional:

-If you're running out of air go to the next POWER sign and airslide to the ice wall. You should be able to break it and get the air MAX

-Hold A and up when you proceed to the wide ramp. You should be able to break the sharp ice and get some air.

New mission(s) added to "Wave's Mission"
"Ice Factory" track unlocked

White Cave

Objective/Mission:

Finish in 1st Place

Difficulty: Beginner: 4.5/10

Expert : 3/10

Character:Jet

Opponents:

E-10000G's

-Hold A and up on the big ramp. Land on the high platform and obtain the 20

ring container.

-You can go on the rail or proceed without it.

-Hold A and down to go on the spiderweb

New mission(s) added to "Wave's Mission"

"White Cave" track unlocked

Dark Desert

(Storm's appearance makes it funny when he flips off his gear >_<.

Jets daydream was funny too)

Objective/Mission

Win the World Grand Prix!

Difficulty: Beginner: 7/10

Expert : 3/10

Character:Jet

Opponents:

Sonic

Tails

Knuckles

-When you turn to the tunnel, go on someone's turbulence and jump on the high platform. Get the 100 ring container and proceed.

-Get ready to grind! In the middle jump on the grind and get ahead of everyone. If you failed to do so, it's ok because you can catch up. (If on the 1st lap probably)

-You can go on the grind after the twist-and-turn area. Remember that there's another link like in Metal City.

New mission(s) added for "Wave's Mission"

"Dark Desert" track unlocked

"Babylon Cup" added to World Grand Prix

Sky Road

Objective/Mission:

Run from Eggman Robo! (Finish in 1st Place!)

Difficulty: Beginner: 7/10

Expert : 5/10

Character:Wave

Opponents

Storm

Tails

Knuckles

1 E-10000R

3 E-10000G's

-TRY NOT TO FALL!

-Hold A and up near the ramp and go on the huge turbulence.

-After the huge turbulence, you should see the accelerator. Charge and hold

up. You should go on the accelerator and go through it 3 times.

-Then, if you see the tall building, charge and hold down near the ramp.
You should be able to jump high and land on the 2nd level of the building.

-After the lap, head left to the sign FLY and hold down. Fly and hit the blue arrow or bird pad.

New mission(s) added to "Wave's Mission"
"Sky Road" track unlocked

Babylon Guardian

After you witness the cutscene from Hero Mode, you'll be facing the Babylon Guardian!

Objective/Mission
Beat the Guardian!
Difficulty: Beginner: ?/10
Expert : 0/10

Character:

Sonic

Opponents:

Tails

Knuckles

Amy

Jet

Wave

Storm

-There is no lap for this level except when you hit him. You must go on the turbulence, catch up to him, and hit him with the dash.

-Once you get rid of him, it doesn't matter if you're 1st.

-There's only air 30's

END

Dialogue

For N

CONGRATULATION

(If you won)

You beat Babylon Mode!

Yay! >_<

Good News:

Bike type Extreme Gear added to the shop
New mission(s) added to "Storms Mission"
New mission(s) added to "Wave's Mission"
"Digital Dimension" track unlocked
"Babylon Guardian" track unlocked
"Eggman" character unlocked
"Ending" added to Theater in Extras mode
You've got the new Extreme Gear: "Magic Carpet"

You've got the new Extreme Gear: "E-Rider"

=====
5. Extra Stages
=====

Unlock them by beating the story mode and the World GP.

=====
5. a. Digital Dimension
=====

This level is weird. There's a giant ghost with multiple hands that grab you. I often lose air on the 1st lap so be careful when to use your dash.

-After the rotating part and if you're a FLY , go to the left side where the FLY area is. Go through it to get the 100 ring box.

-There are other challenges in this level but I'll have you find out.

=====
5. b. Babylon Guardian
=====

Super easy with Super Sonic. Yes I said Super Sonic. Basically you're supposed to defeat the guardian.

NOTE: If the genie passes you on the 1st lap (Do not start race. Letting the others get ahead of you) and you beat the genie, you have to make up for the laps you didn't do.

=====
5. c. SEGA Carnival
=====

SWEET! This level is a special level where you can see SEGA characters and go through weird area's! But this level can get tricky.

-There's many shortcuts and long ways.

-If you go to the top platform at the beginning, and after you do your trick, there's a MAX 100.

-There's a lot of places where you can perform tricks

-You can take the Crazy Taxi path and save air.

=====
5. d. SEGA Illusion
=====

Almost the same thing as SEGA Carnival except that some buildings are replaced. Such as the Crazy Taxi or Billy Hatcher. Now, SpaceChannel5 takes their place.

-You can go through the Orange loop or rings by performing a trick on the turbulence.

-The red arrow will lead you to the POWER area. But I think the green arrow takes longer.

=====
6. Mission Mode
=====

Clear given Missions one after another.
(1P only)

WAS VERY DIFFICULT! I WORKED MY ASS ON THIS!

=====
6. a. Storm's Mission/Schedule
=====

Metal City

Mission 1

Difficulty:

4.5/10

Character: Amy (Speed)

Order of Boss:

Draw attention by doing cool
tricks!

-Do at least 30 points to earn a gold

-At least 1 X at first ramp

2 SS before the tunnel and 2nd last ramp

= 26

Do a bit more tricks and you'll do fine!

My score: 35 points

Mission 2

Difficulty:

3.5/10

Character: Tails (Fly)

1) Before the first ramp.

2) On the right side after jump. (Top)

3) The curve area

4) Go on the FLY platform and hold down to stay afloat

5) The 2nd last accelerator

6) The beginning of the right tunnel

7) After the tunnel you should see the FLY sign. Hold down and perform a trick
if you want to. After the 1st accelerator

8) The third accelerator

9) The left side of the narrow curve

10) The right side after #9

11) The left side near the path of rings (Not the PIT area!)

12) Hold A and down to go to the 2nd level

Mission 3

Difficulty:

5.5/10

Character: Sonic (Speed)

Be at least 51 seconds

My time: 50"60

New mission(s) added to "Storm's Mission"

Mission 4

Difficulty:

6/10

Character: Knuckles (POWER)

You're supposed to hit or knock the cars down

Get at least 15

My score: 16

Mission 5

Difficulty:

7/10

Character: Knuckles (POWER)

Get around 16 seconds

My time: 15"28

You got Fastest. Repair this and achieve top speed!

Splash Canyon

Mission 1

Difficulty:

6/10

Character: Amy (Speed)

-This mission is pretty hard. You should be able to do 2 X's and get the remaining 2 points somewhere

My score: 26 points

Mission 2

Difficulty:

5/10

Character: Sonic (Speed)

- 1) Before the rows of rings
- 2) On the grind rail
- 3) "
- 4) "
- 5) The top platform after the ramp

- 6) On the grind rail after the waterfall
- 7) "
- 8) "
- 9) Before the tunnel
- 10) In the entrance area
- 11) Before the last ramp
- 12) On the rainbow

Mission 3

Difficulty:
3/10
Character: Knuckles (Power)

-Just go through the POWER area and you'll do fine

My time: 48"78

New mission(s) added to "Storm's Mission"

Mission 4

Difficulty:
1.5/10
Character: Tails (Fly)

My score: 12

Mission 5

Difficulty:
8.5/10
Character: Sonic (Speed)

-On the link 6 the treasure is found

Score: 11 to earn gold

Earned repair manual for Turbo Star

Egg Factory

Mission 1

Difficulty:
3/10
Character: Amy (Speed)

My score: 30 points

Mission 2

Difficulty:

4/10

Character: Tails (Fly)

- 1) After the first ramp, on left
- 2) The 2nd accelerator.
- 3) On right after accelerator
- 4) Before the narrow ramp
- 5) On top floor BEFORE THE BIG FAN
- 6) Take the FLY to reach it
- 7) The accelerator
- 8) After the lava falling thing
- 9) In the middle after going up the hill
- 10) Before the narrow ramp
- 11) Before the rope gliding thing
- 12) After the rope thing, it should be near a corner

Mission 3

Difficulty:

2/10

Character: Sonic (Speed)

Be under 52 seconds

My time: 51

Mission 4

Difficulty:

6/10

Character: Knuckles (Power)

- 1) After the first ramp. It should be near the path of rings
- 2) Before the corner
- 3) Before the corner after #2
- 4) Before the 2nd ramp
- 5) Top floor.
- 6) After the dash panel
- 7) The POWER section after going up the hill thing
- 8) "
- 9) Near the corner
- 10) Before the dark sign
- 11) Hit it and you should go through. Keep going straight and you should see it
- 12) Near #11
- 13) After the corner
- 14) Before the tight corner
- 15) Before the long ramp

Mission 5

Difficulty:

4/10

Character: Kuckles (Power)

Be under at least 13 seconds

My time: 12"36

You got the Powerful Gear. You just have to repair it.

Green Cave

Mission 1

Difficulty:

7/10

Characters: Amy (Speed)

Get at least 26 points

My score: 28 points

Mission 2

Difficulty:

5/10

Characters: Knuckles (Power)

- 1) Near the corner after the first ramp
- 2) A bit far from corner
- 3) Before the POWER sign
- 4) In the POWER area
- 5) On the right side of the vine thing
- 6) After the path of rings
- 7) After the first dash panel before the next POWER sign
- 8) On the left side before the POWER area
- 9) On the right side after entering the POWER area
- 10) Near the edge after the POWER area
- 11) Before the wide ramp
- 12) On top of the spider web

Mission 3

Difficulty:

2.5/10

Characters: Tails (Fly)

Be near 54 seconds

My time: 53"56

Mission 4

Difficulty:

4/10

Characters: Sonic (Speed)

Do at least 8 grinds

Mission 5

Difficulty:

8/10

Character: Tails (Fly)

Do at least 33
My score: 37 points

You should of been able to get Turbo Star.
Not the actual gear though

Sand Ruins

Mission 1

Difficulty:
5/10
Character: Amy (Speed)

Get at least 34 points
My score: 37 points

Mission 2

Difficulty:
7/10
Character: Sonic (Speed)

- 1) The right side after you exit the gate thing
- 2) Near the path of rings on the right side.
- 3) On the grind after the ramp
- 4) "
- 5) "
- 6) Before the next ramp
- 7) On the grind rail on left
- 8) On the 3rd link (Pretty difficult)
- 9) Near the path of rings and dash panel
- 10) In the middle area where the buildings rise
- 11) On the left side near the corner before the arrow thing
- 12) After the leap, you should get it

Mission 3

Difficulty:
2/10
Character: Knuckles (Power)

Be under at least 54 seconds
My time: 54"33

Mission 4

Difficulty:
2/10
Character: Tails (Fly)

You have to do 15

Mission 5

Difficulty:

3/10

Character: Knuckles (Power)

You should be able to get it under at least 7 seconds

My time: 6"31

You got the repair manual for Legend!

Babylon Garden

Mission 1

Difficulty:

4/10

Character: Amy

Get at least 24 points

My score: 26

Mission 2

Difficulty:

4/10

Character: Tails

- 1) Before the ramp
- 2) The grind area. In corner
- 3) The first accelerator
- 4) The corner after the accelerator part
- 5) Before the huge turbulence place
- 6) After the ride. In the middle
- 7) Near the dash panel after the tight corner
- 8) On the 1st accelerator
- 9) On the last accelerator
- 10) Near the corner after accelerator
- 11) Before the ramp
- 12) On top of the platform.

Mission 3

Difficulty:

3/10

Character: Sonic

Be under at least 01"2"00

My time: 01"01"96

Mission 4

Difficulty:

4/10

Character: Knuckles

Get 15 to get a gold

Mission 5

Difficulty:

6/10

Character: Sonic

Get 12 to get gold

You got Legend! Just repair it and fly! (Just joking)

Digital Dimension

Mission 1

Difficulty:

8/10

Character: Amy

Get at least 24 points

My score: 26

Mission 2

Difficulty:

2/10

Character: Knuckles

- 1) In front of the devil statue
- 2) It should be near you if you destroy the devil statue
- 3) Top platform. Center area
- 4) "
- 5) Below when you start falling
- 6) Before the path of rings
- 7) On the right side of the glass thing
- 8) Center glass
- 9) Right glass
- 10) Before the POWER sign
- 11) After the 2nd block
- 12) Before exiting the dimension thing

Mission 3

Difficulty:

4/10

Character: Tails

Be under at least 01"02"00

My time: 01"01"61

Mission 4

Difficulty:

4/10

Character: Sonic

Go on 10 grinding rails

Mission 5

Difficulty:

3/10

Character: Knuckles

Get at least 08"00

My time: 07"60

SEGA Carnival

Mission 1

Difficulty

4/10

Character: Amy

Get at least 36 points

My score: 38

Mission 2

Difficulty

5/10

Character: Tails

- 1) In the center near the ramp
- 2) On the right side after #1
- 3) It's near the stage where Samba de Amigo is.
- 4) On the right side where the ramp is.
- 5) The 2nd acclerator
- 6) The 3rd accelerator
- 7) The 2nd accelerator
- 8) The 4th acclerator
- 9) The platform before the little gate
- 10) Up the hill in Crazy Taxi
- 11) You should get it if you ride the taxi
- 12) After the taxi ride you should be going up. It's near the hill

Mission 3

Difficulty

6/10

Character: Sonic

Get around 54"00

My time: 54"46

Mission 4

Difficulty:

4/10

Character: Knuckles

Get 15 to get a gold

Mission 5

Difficulty:

7/10

Character: Tails

There's 35 accelerators

You got the repair manual for Fastest.

=====
6. b. Wave's Mission/Schedule
=====

Mission 1

Difficulty:

6/10

Character: Cream

Get 24 points to get a gold

My score: 29

Mission 2

Difficulty:

3/10

Characters: Tails

- 1) On the left side of the top platform
- 2) On the right side where you got #1
- 3) Near the corner
- 4) On the left side of the dash panel. After you hit it you should get it
- 5) On the right side before the exit. (Tunnel)
- 6) Before the right tunnel
- 7) In the middle area before the police cars turn
- 8) On the 2nd accelerator on the left side after #7
- 9) On the 3rd accelerator
- 10) At the corner before you air slide
- 11) On the 2nd level where the tall building is
- 12) It's in midair. Perform a trick and get it

Mission 3

Difficulty:
7/10
Character: Sonic

Get around 46"00
My time: 46"43

Mission 4

Difficulty:
5/10
Character: Knuckles

Destroy 15 to get a gold

Mission 5

Difficulty:
8/10
Character: Sonic

Get around 47"50
My time: 47"30

Red Canyon

Mission 1

Difficulty:
6/10
Character: Cream

Mission 2

Difficulty:
4/10
Character: Sonic

- 1) After the dash panel
- 2) Before the entrance to the tunnel
- 3) Onthe grind rail
- 4) "
- 5) Near the center area near the waterfall area
- 6) On the left side near the waterfall area
- 7) On the grind rail
- 8) "
- 9) "
- 10) "
- 11) Where the road ends. Near the end
- 12) Jump on the hill side and it should be on the right side

Mission 3

Difficulty:

4/10

Character: Knuckles

You should get around: 56"00

My time: 55"53

Mission 4

Difficulty:

3/10

Character: Tails

Go through 15 to get gold

Mission 5

Difficulty:

7/10

Character: Tails

I'm not sure so try getting around 180

My score: 188

Ice Factory

Mission 1

Difficulty:

3/10

Character: Cream

Get 30 for a gold

My score: 33

Mission 2

Difficulty:

5/10

Character: Tails

- 1) Above the 1st ramp. In the center
- 2) The corner near the dash panel
- 3) Before the ramp after the corner
- 4) On the left, before the FLY area
- 5) The exit after you go in the FLY area
- 6) Near the corner after #5
- 7) In the center area before the capsule thing
- 8) After the capsule area. Near the corner
- 9) On the left side before the FLY
- 10) On the 2nd accelerator
- 11) On the 3rd accelerator
- 12) Before the last corner

Mission 3

Difficulty:

3/10

Character: Sonic

Get around 1'00"00

My time: 1'00"00

Mission 4

Difficulty:

8/10

Character: Knuckles

- 1) After the 1st ramp
- 2) Near the corner
- 3) On the left side of the dash panel after #2
- 4) Before the corner after #3
- 5) Before the POWER area
- 6) On the right side after the huge fan thing
- 7) On the right side after #6
- 8) Before the elevator thing
- 9) Near the center after the elevator thing
- 10) On the left side near the capsule thing
- 11) In the center after the capsule area
- 12) In the POWER area
- 13) Before the exit area
- 14) On the left side near the corner
- 15) In the center before the big ramp

Mission 5

Difficulty:

6/10

Character: Sonic

Get around 70 rings

My score: 75

White Cave

Mission 1

Difficulty

5/10

Character: Cream

Get 22 for a gold

My Score: 24

NOTE: This mission can get difficult because there's only 3 ramps

Mission 2

Difficulty

4/10

Character: Knuckles

- 1) On the left side when you begin
- 2) Next to the tree after #1
- 3) On the top platform after the ramp
- 4) Near the dash panel before the rocky area
- 5) Before the 2nd tunnel
- 6) Near the edge after the rotating part
- 7) Between the rocks after #6
- 8) In the POWER area
- 9) Before you leave the POWER area
- 10) In the center area before the ramp
- 11) The corner after the ramp
- 12) The center after the corner

Mission 3

Difficulty

4/10

Character: Tails

Get at least 48"00

My Time: 48"25

Mission 4

Difficulty

4/10

Character: Sonic

Get 8 to get gold

Mission 5

Difficulty

5/10

Character: Sonic

Hit Wave 3 times to get a gold

My Score: 5

Dark Desert

Mission 1

Difficulty

8/10

Character: Cream

Get 28 to get gold

My Score: 30

[Use all ramps!]

Mission 2

Difficulty

5/10

Character: Sonic

- 1) Above ground after the ramp
- 2) In the air. Perform trick
- 3) Between the purple bombs
- 4) In the air. Same as #2
- 5) Before the cave
- 6) "
- 7) On the grind rail
- 8) Before the raotating area
- 9) On the 1st grind
- 10) On the 2nd grind
- 11) After the path of rings
- 12) Before the GOAL

Mission 3

Difficulty

4/10

Character: Knuckles

Get around 56"00

My Time: 55"96

Mission 4

Difficulty

5/10

Character: Tails

Get 15 to get a gold

Mission 5

Difficulty

0.5/10

Character: Sonic

Freak'in EASY!

My Score:100

Sky Road

Mission 1

Difficulty

6/10

Character: Cream

Get 30 points to get a gold

My Score: 31

Mission 2

Difficulty:

4/10

Character: Tails

- 1) Hold down and A in the middle of the first ramp
- 2) Near the middle where you start cornering
- 3) On the right side after you perform your second trick
- 4) On the left side next to the big gap
- 5) Before the tall building
- 6) On the left side when you start cornering to the left
- 7) Before the FLY area
- 8) On the 2nd accelerator
- 9) On the 3rd accelerator
- 10) Just before you land after the FLY part
- 11) Before the small ramp
- 12) Hold down and A before you go through the last ramp

Mission 3

Difficulty

5/10

Character: Sonic

Get around 52"00

My Time: 51"96

Use the grind rails to take advantage!

Mission 4

Difficulty

5/10

Character: Knuckles

- 1) Between the bombs after the ramp
- 2) Near the middle after you curve (Between the bombs)
- 3) On the right side next to the bomb
- 4) Between the bombs where you start curving
- 5) On the left side next to the bomb.
- 6) On the right side before you enter the building
- 7) Between the bombs after you enter the building
- 8) On the left side where you're curving
- 9) After you curve
- 10) Next to the part where the FLY is
- 11) Before the POWER area
- 12) In the middle between the bombs
- 13) Between the bombs after you finish the POWER area
- 14) Before the ramp
- 15) In the middle after the rotating part. (USE YOUR BRAKES!)

Mission 5

Difficulty

8/10

Character: Knuckles

Get around 55"00

My Time: 54"53

Babylon Guardian

Mission 1

Difficulty

3/10

Character: Cream

Get 20 points to get a gold

(You have to get 2 X's to get a gold)

Mission 2

Difficulty

7/10

Character: Knuckles

- 1) Before the 1st statue
- 2) Before the 3rd statue
- 3) Before the 5th statue
- 4) In the middle where you curve
- 5) Hold up in the middle of the ramp
- 6) On the left side before the 7th statue
- 7) Before the 9th statue
- 8) Between the bombs
- 9) Between the bombs
- 10) Between the bombs
- 11) In the middle where you curve
- 12) Hold down between the bombs

NOTE: DASH!!!!

Mission 3

Difficulty

7/10

Character: Tails

Get around 38"00

My time: 37"83

NOTE: There's a lot of bombs scattered in this level

Mission 4

Difficulty

4/10

Character: Sonic

Grind 10 rails to get a gold

Mission 5

Difficulty

9/10

Character: Sonic

Get around 195 air

My score: 196

SEGA Illusion

Mission 1

Difficulty

5/10

Character: Cream

Get 26 or more to get a gold

My score: 30

Mission 2

Difficulty

8/10

Character: Tails

- 1) On the 2nd accelerator
- 2) On the 4th accelerator
- 3) Before the 2nd path of rings
- 4) After the ramp (top platform)
- 5) In the middle of the top platform
- 6) On the right side where you curve
- 7) On the left side (The 2nd to the left)
- 8) On the 2nd accelerator
- 9) On the 4th accelerator
- 10) After the accelerator part
- 11) Hold up in the middle of the ramp
- 12) Take the red arrow on the right

Mission 3

Difficulty

5/10

Character: Sonic

Get around 1'02"00

My time: 1'01"98

Mission 4

Difficulty
6/10
Character: Knuckles
Order of Boss:

- 1) After the 1st ramp
- 2) Before the curve
- 3) Before the big ramp
- 4) On the left side on the higher platform
- 5) On the POWER area
- 6) "
- 7) "
- 8) "
- 9) "
- 10) After the POWER area
- 11) Before the area with lots of arrows
- 12) Go to the red arrow on the right
- 13) The cage
- 14) The big omochao thing
- 15) The 2nd cage

Mission 5

Difficulty
3/10
Character: Sonic

Hit Wave more than 3 times
My score: 4

BAD Sonic! Attacking a girl!
Shame on you!

=====
6. c. Jet's Mission/Schedule
=====

EXTRA 1

Mission 1 Metal City

Difficulty:
7/10
Character: Sonic

Get around 49"00
My time: 48"73

Mission 2 Splash Canyon

Difficulty:
8/10

Character: Tails

Get around 180

My Score: 184

Mission 3

Egg Factory

Difficulty:

0.5/10

Character: Sonic

Get 100 rings to get a gold

My Score: 100

Mission 4

Green Cave

Difficulty:

9/10

Character: Knuckles

Hit him 3 times

My Score: 3

Mission 5

SEGA Carnival

Difficulty:

7/10

Character: Sonic

- 1) Hold up and A at the first ramp
- 2) On the right side after you get #1
- 3) On the right side after you curve
- 4) In front of you when you perform your 2nd trick
- 5) Near the corner where you take the right path
- 6) Before the cannon
- 7) After the 2nd platform
- 8) After the 3rd platform
- 9) Before the bell thing
- 10) On the right side next to the Crazy Taxi part
- 11) On the left side next to the dash panel
- 12) After you go up the small hill

EXTRA 2

Mission 1

Sand Ruins

Difficulty:

1.5/10

Character: Sonic

My Score: 100

Jet can grab some rings so be careful

Mission 2

Babylon Garden

Mission 3 Ice Factory

Difficulty:

3/10

Character: Knuckles

Get around 15"00

My Time: 14"95

Mission 4 White Cave

Difficulty:

8/10

Character: Tails

Get 38 to get a gold

My Score: 38

Mission 5 Night Chase

Difficulty:

6/10

Character: Sonic

- 1) On the right side before the ramp
- 2) The right path
- 3) "
- 4) Near the middle where the police cars start coming out
- 5) On the right side where the police cars are running
- 6) The left path
- 7) After the tunnel
- 8) In the center (after cars go by)
- 9) Before the cornering area
- 10) In between the area you're cornering
- 11) Near the center after you get #10
- 12) Before you perform your trick

EXTRA 4

Mission 1 Dark Desert

Difficulty:

6/10

Character: Knuckles

Get around 22"00

My Time: 21"86

Mission 2 Sky Road

Difficulty:

8/10

Character: Sonic

Get 14 to get a gold.

Mission 3 Sky Road

Difficulty:
5/10
Character: Knuckles

Get around 07"00
My Time: 07"20

Mission 4 SEGA Illusion

Difficulty:
5/10
Character: Tails

The treasure is on
the 26th accelerator

Get 33 to get a gold

Mission 5 Sky Road

Difficulty:
6/10
Character: Sonic

Get around 54:00
My Time: 53"58

!CONGRATULATION!

You got all gold emblems! (I hope)

You unlocked:

AIAI
Ulala
Nights

Opa Opa
The Crazy
Hang-On
Super Hang-On

Chaos Emerald

=====
7. Tag Mode
=====

Partner up with another player and share Air as you compete in a race (1P~4P).

This is fun when you play with 4 players. (My opinion)

You and your partner share air as you compete against the opponent.
You will get electrocuted IF you're too ahead. (With your partner)
So... be careful and enjoy :)

=====
8. Survival Mode
=====

Compete under set rules.

=====
8. a. RaceStage
=====

Get the Chaos Emerald and pass through gates while carrying it within a time limit to score (1P~4P).

Rules

1. You must obtain the Chaos Emerald and pass through gates depending on how many points you need to get.
2. You will lose the Chaos Emerald if you lose air.
3. Your specials takes air. Going through the gates will give you some air.
4. Attack your opponents to snatch the Chaos Emerald.
(If they have it)

=====
8. b. BattleStage
=====

Fight off your rivals to survive (1P~4P).

Rules

1. Strike your opponent 3 times to defeat them.
2. If you fall off the platform, you will lose 1 star
(The star is your health)

Track

Dual Towers

Take part in hardcore battling where you launch attacks at each other.

Snow Valley

Hide-and-peek battle where you launch attacks on the other players, taking care not to be

found by them.

Space Theater

Blow-out battle where you bump out your rivals
to do damage to them

Items

PIT- Replenish air

- Red - Attack (LV1~3)
- Blue - Defense (LV1~3)
- Yellow - Air Pack (LV1~3)
- Green - Speed (LV1~3)

I suggest getting the blue or the green. If you cannot find one or both, get
the red and start attacking your enemy!

Oh I forgot to mention but you can get a Crow's egg.
To those people who think of crazy things:
No crows will not come after you and peck you to death (maybe...)
No the egg is not going to hatch and kill you
And no, the egg will not protect you.

Well I forgot what it gives you when it hatches.
Yes you're dissapointed so read the instruction manuel if you have one.
If it doesn't tell you...?
I dont know what too tell you to those who doesn't have this game.
Sorry but I'm a lazy person. I don't want to get up and get the booklet.

But I think it gives you LV.1 Defense and LV.2 Attack.
But decreases Speed and Air... Not sure so if someone knows e-mail me and
I'll put you on the credits section :)

ENJOY!

=====

9. Shop

=====

Purchase new Extree Gear with Rings.

-----	-----
Extreme Gear:	Cost:
-----	-----
High Booster	300
Auto Slider	600
Speed Balancer	1500
Access	1500
Beginner	300
Accelerator	500
Trap Gear	2500
Light Board	1000
Slide Booster	2000
Air Broom	2500

Hovercraft	1500
Faster	800
Gambler	4000
Power Gear	500
Opa Opa	2500
The Crazy	2000
Berserker	2500
Air Tank	1000
Heavy Tank	800
Destroyer	3500
Omnipotence	5000
Cover-S	500
Cover-F	500
Cover-P	500
Hang-On	2000
Super Hang-On	2500
Grinder	2000
Advantage-S	1000
Advantage-F	1000
Advantage-P	1000
Cannonball	3500

=====
9. a. How to earn Rings
=====

There's a number of ways to earn rings.

1. Play Normal Race. (Does not include Time Attack)
2. Play Story Mode
3. Play Mission Mode

You can get about 500 rings in the Free Race.

You could get about 1000 rings in the World GP.

In Story Mode, you can get about 600 rings.

But in Mission Mode, you could only get 1 to 100 rings

=====
10. Unlockables
=====

Starting from:

Characters

Gear

Track

Mission

=====
10. a. Characters
=====

Beat Hero story to unlock:

Cream the Rabbit

Shadow the Hedgehog

Rouge the Bat

Beat Babylon story to unlock:

Eggman

Beat Mission mode to unlock:

Nights

Aiai
Ulala

Play about 20 hours to unlock:
E-10000 G

Play about 50 hours to unlock:
E-10000 R

SUPER SONIC
Equip the Chaos Emerald with Sonic

=====
10. b. Gear
=====

Beat Hero story to unlock:
Skate type Extreme Gear
Blue Star II
Darkness

Beat Babylon story to unlock:
Bike type Extreme Gear
Magic Carpet
E-Rider

Beat all Misions with gold to unlock:
Chaos Emerald

=====
10. c. Track
=====

Beat Hero story to unlock:
Babylon Garden

Beat Babylon story to unlock:
Digital Dimension
Babylon Guardian

=====
10. d. Mission
=====

Beat Hero story to unlock:
Mission Mode
New mission(s) added to Storm's Mission

Beat Babylon story to unlock:
New mission(s) added to "Wave's Mission

=====
11. Extra
=====

Beat Hero story to unlock:
"Opening" Theater in Extras Mode
"Insert" Theater in Extras Mode

Beat Babylon story to unlock:
"Ending" added to Theater in Extras mode

=====
11. a. Theater
=====

View movies.

Title:
Demo loop

Opening:
Opening movie

Insert:
Insert movie

Ending:
Ending movie

Tutorial:
Tutorial movie

=====
11. b. Audio Room
=====

Play BGM.

Main Theme:
Sonic Speed Riders
High Flying Groove
Catch Me If You Can

Stage BGM:
Theme of Metal City
Theme of Splash Canyon
Theme of Egg Factory
Theme of Green Cave
Theme of Sand Ruins
Theme of Babylon Garden
Theme of Digital Demension
Theme of SEGA Carnival

Event BGM:
Eggman Again!
Legend of Babylons
Rise of the Babylon Garden
The Real Treasure

Others:
Sonic Speed Riders (Option)
Start-Up Your EX Gear!
Survival Step

=====
11. c. Gear Gallery
=====

Check Extreme Gear you have obtained.

1. Blue Star

DASH ***
LIMIT ****
POWER ***
CORNERING **

2. Yellow Tail

DASH ***
LIMIT ****
POWER ***
CORNERING **

3. Red Rock

DASH ***
LIMIT ****
POWER ***
CORNERING **

4. Pink Rose

DASH ***
LIMIT ****
POWER ***
CORNERING **

5. Type-J

DASH ***
LIMIT ****
POWER ***
CORNERING **

6. Type-S

DASH ***
LIMIT ****
POWER ***
CORNERING **

7. Type-W

DASH ***
LIMIT ****
POWER ***
CORNERING **

8. Temptation

DASH ***
LIMIT ****
POWER ***
CORNERING **

9. Smile

DASH ***
LIMIT ****
POWER ***
CORNERING **

10. High Booster

DASH **
LIMIT ***
POWER **
CORNERING **

11. Auto Slider
DASH ***
LIMIT ***
POWER ***
CORNERING **

12. Powerful Gear
DASH *
LIMIT ***
POWER *****
CORNERING **

13. Fastest
DASH
LIMIT *****
POWER ***
CORNERING

14. Turbo Star
DASH *****
LIMIT *
POWER
CORNERING **

15. Speed Balancer
DASH *****
LIMIT *****
POWER *
CORNERING

16. Blue Star II
DASH ****
LIMIT *****
POWER **
CORNERING *

17. Access
DASH ***
LIMIT ***
POWER **
CORNERING **

18. Beginner
DASH **
LIMIT ***
POWER **
CORNERING *

19. Accelerator
DASH *****
LIMIT **
POWER **
CORNERING **

20. Trap Gear
DASH ****
LIMIT **
POWER **
CORNERING **

21. Light Board

DASH ****
LIMIT ***
POWER **
CORNERING ***

22. Slide Booster

DASH *
LIMIT **
POWER *
CORNERING **

23. Legend

DASH *
LIMIT **
POWER *
CORNERING *

24. Magic Carpet

DASH *
LIMIT ****
POWER ***
CORNERING *

25. Air Broom

DASH ***
LIMIT **
POWER ***
CORNERING **

26. Hovercraft

DASH ****
LIMIT *****
POWER ****
CORNERING ***

27. Chaos Emerald

DASH *****
LIMIT *****
POWER *****
CORNERING **

28. Faster

DASH *
LIMIT *****
POWER ***
CORNERING *

29. Gambler

DASH **
LIMIT ***
POWER **
CORNERING *

30. Power Gear

DASH **
LIMIT ****
POWER *****
CORNERING **

31. Opa Opa
DASH *
LIMIT ****
POWER *****
CORNERING **

32. The Crazy
DASH ***
LIMIT ****
POWER ***
CORNERING **

33. Night Sky
DASH ***
LIMIT ****
POWER ***
CORNERING **

34. BANANA
DASH ***
LIMIT ****
POWER ***
CORNERING **

35. E-gearG
DASH ***
LIMIT ****
POWER ***
CORNERING **

3/3

36. E-gearR
DASH ***
LIMIT ****
POWER ***
CORNERING **

37. Channel5
DASH ***
LIMIT ****
POWER ***
CORNERING **

38. Berserker
DASH **
LIMIT **
POWER ***
CORNERING **

39. E-rider
DASH ****
LIMIT *****
POWER ****
CORNERING ***

40. Air Tank
DASH **
LIMIT **

POWER **
CORNERING *

41. Heavy Bike

DASH **
LIMIT *****
POWER *****
CORNERING *

42. Destroyer

DASH **
LIMIT **
POWER ***
CORNERING **

43. Omnipotence

DASH **
LIMIT **
POWER **
CORNERING *

44. Cover-S

DASH ****
LIMIT ****
POWER ****
CORNERING ***

45. Cover-F

DASH ***
LIMIT *****
POWER ****
CORNERING **

46. Cover-P

DASH ****
LIMIT *****
POWER ***
CORNERING ***

47. Hang-On

DASH ***
LIMIT ****
POWER ***
CORNERING **

48. Super Hang-On

DASH ***
LIMIT ****
POWER ***
CORNERING **

49. Darkness

DASH ***
LIMIT ****
POWER **
CORNERING **

50. Grinder

DASH **
LIMIT ****

POWER **
CORNERING **

51. Advantage-S

DASH *
LIMIT *****
POWER *
CORNERING *

52. Advantage-F

DASH *****
LIMIT **
POWER *
CORNERING *

53. Advantage-P

DASH **
LIMIT ***
POWER *****
CORNERING *

54. Cannonball

DASH
LIMIT
POWER
CORNERING

=====
11. d. Record
=====

Check your records in the respective
modes and race courses.

Page 1
World GP

Page 2
Free Race

Page 3
Time Attack

=====
12. Options
=====

Audio Setting
Change the audio settings here.

Dolby Pro Logic II
Change the audio setting to
"Dolby Pro Logic II".

Stereo
Change the audio setting to "Stereo".

Monaural
Change the audio setting to "Monaural".

Rumble Setting

Switch on/off the Rumble Feature.

Language Setting

Set up the language for the game text.

- Japanese
- English
- French
- Dutch
- Spanish
- Italian

Game Data

Change the Game Data to use.

=====
13. Frequently Asked Questions
=====

Nothing so far...

Anything thats not in here and you have a Question, just e-mail me.

But don't send those stupid questions like...

How do you do a super jump? or anything besides Sonic Riders.

^

This type of information
is in the guide.

=====
14. Version History
=====

Version 0.1 (10/09/06)- Started guide. Worked on Table of Contents, #1,2, and 3.

Version 0.2 (10/10/06)- Worked on Story Mode till Egg Factory.

Version 0.3 (10/11/06)- Finished Story Mode and got the Extra Stages from EX World GP.

Version 0.4 (10/12/06)- Started Mission Mode. Worked till Splash Canyon.

Version 0.5 (10/13/06)- Worked on Splash Canyon.

Version 0.6 (10/14/06)- Typed till Sand Ruins.

Version 0.7 (10/15/06)- Finished Storm's Mission.

Version 0.8 (10/16/06)- Started Wave's Schedule/Night Chase- Mission 3.

Version 0.9 (10/17/06)- Got up to Red Canyon.

Version 1.0 (10/19/06)- Finished Egg Factory.

Version 1.1 (11/16/06)- Took a break. A long one =)

Version 1.2 (11/17/06)- Finished till Dark Desert.

Version 1.3 (11/18/06)- Finished till Sky Road-Mission 2.

Version 1.4 (12/26/06)- Wow I didn't work on this guide for over a month. Did a little more touches. Last update for the year maybe. Well it was a good year.

Version 1.5 (01/04/07)- Finally finished Wave's Schedule. Made a few changes.

Version 1.6 (01/06/07)- Jotted down the Extreme Gear names and prices I have so far for the shop.

Version 1.7 (01/07/07)- Started Jet's Mission

Version 1.8 (01/08/07)- Worked on Tag mode and Survival mode

Version 1.9 (01/19/07)- Typed some unlockables. Made some changes on the missions.

Version 2.0 (01/22/07)- Worked on the Secret tracks.

Version 2.1 (01/24/07)- Worked on some errors and misspelling.

Version 2.2 (02/18/07)- Finally finished all the MISSIONS! :D

Version 2.3 (02/20/07)- Worked on the Gear Gallery- EXTRA section.

Version 2.4 (03/04/07)- Completed Extra and Option section. Fixed some errors.

Version 2.5 (05/18/08)- Cleaned the guide up.

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15. Thanks/Credits
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Credits:

Characters-Sonic, Tails, Knuckles, Amy, Eggman, Shadow, and Rouge I got these from the SA2B manuel.

The controls from the Sonic Rider's Manuel.

Descriptions from gameplay. Basically the modes and other things.

That's about it.

Thanks to:

Gamefaqs to host this guide.

My brother GiroroGochou for getting this awesome game.

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