

Soul Calibur II Kilik FAQ

by TigerhawkT3

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Game: Soul Calibur II
Guide: Kilik Move List
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Introduction

This FAQ is intended to provide factual information about Soul Calibur II to whoever wants to know. This includes Kilik's move list.

The moves are written as they appear in the game. Each move is accurately numbered. The moves are listed in the order in which they appear on the Command List screen.

Cassandra's Moves

A Hit:

01. Bo Rush ~ Side Movement:	A Avor^	HH	SP
02. Bo Rush Combo:	A A B	HHM	
03. Raging Phoenix Combo:	>A A A	HHH	
04. Raging Phoenix Bo:	>A A B	HHM	
05. Raging Phoenix Soul:	>A A B^	HHH	
06. Raging Phoenix Fang:	>A A Bv	HHL	
07. Cross Bo:	>>A	HH	
08. Ling Su Upper:	\>A B	MM	
09. Ling Su Rising Bo:	\>A B+K	MM	
10. Inner Peace:	vA	L	
11. Lower Bo Slice:	</A	L	
12. Escaping Bo:	<A	H	
13. Cross Tide:	<<A A	ML	
14. Cross Tide ~ Monument:	<<A qcf	M	GI SP
15. Phoenix Roar:	A+B	MMMMM	
16. Phoenix Roar (Cancel):	A+B G	MMM	SP
17. Biting Phoenix:	>A+B	MMMMM	
18. Trick Bo:	\>A+B	L	AT
19. Lower Bo Smackdown:	vA+B	LLLL	

20. Dirty Bo:	</A+B	L	AT
21. Phoenix Flare ~ Raven Slaughter Thrust:	<A+B B B	MMMM	
22. Yin and Yang:	qcbA+B	M	U
23. Yin and Yang (Cancel):	qcbA+B G	-	SP
24. Phoenix Cross:	A+K	MM	
25. Bo Smack Down:	>A+K	HHHHHH	
26. Phoenix Claw:	\>or</A+K	L	
27. Wave Divide:	vA+K	L	
28. Phoenix Tail:	<A+K	LL	
29. Twin Phoenix:	aA B	HHM	
30. Phoenix Feint:	aB	M	
31. Cross Bo:	*>*A	HH	
32. Gale Divide Haste:	*/>*A A	MM	
33. Gale Divide:	*\>*A A	MM	
34. Wind Divide Flare:	*vor^*A A A	MLL	
35. Wind Divide Flare ~ Monument:	*vor^*A qcf	M	GI SP
36. Mountain Carve:	*vor^*A B	MM	
37. Mountain Carve (Cancel:	*vor^*A B G	M	SP
38. Ling Sheng Slice:	*</or<**A	L	
39. Cross Tide:	*<*A A	ML	
40. Ling Sheng Slash:	While rising A	M	
41. Pounding Stones:	While crouching A+B	MMM	
B Hit:			
01. Splitting Waterfall:	B A	MH	
02. Waterfall Divide:	B vA	ML	
03. Rushing Waterfall:	B B	MM	
04. Rushing Waterfall ~ Side movement:	B Bvor^	MM	SP
05. Bo Thrust:	>B	M	
06. Retreating Thrust:	>B^ or G+K	H	
07. Lower Bo Feint:	>Bv	L	
08. Heavy Bo:	>>B	M	
09. Heavy Bo (Hold):	>>*B*	M	AT
10. Twin Bo Upper:	\>B B	MM	
11. Waterfall:	vB	M	
12. Advancing Bo:	</B	M	
13. Phoenix Rage Thrust:	<B	M	
14. Stream Thrust:	<<B	L	
15. Building Bridges:	vor^ % B B B B	MMMM	
16. Bridge Rage Thrust:	vor^ % B B <B	MMM	
17. Rising Bo Feint:	B+K	M	
18. Rising Bo Feint (Cancel:	B+K G	-	SP
19. Yin Rising:	>B+K	MM	
20. Playful Phoenix:	vor</or<\B+K	L	
21. Playful Phoenix (Cancel) ~ Down on the ground face down	vor</or\>B+K^	-	SP
22. Playful Phoenix (Cancel) ~ Down on the ground face up	vor</or\>B+Kv	-	SP
23. Phoenix Lunge:	<B+K	L	
24. Sheng Mirage Kick:	bK	HM	GI

25. Heavy Bo:	*>or\>or/>*B	M	
26. Heavy Bo (Hold):	*>or\>or/>**B*	M	AT
27. Raven Slaughter:	*vor^*B	M	
28. Phoenix Rage Thrust:	*</or<*B	M	
29. Phoenix Rage Thrust (Hold):	*</or<**B*	M	
30. Stream Thrust:	*<*B	L	
31. Yin Rising:	*>or\>or/>*B+K	MM	
32. Rising Bo Feint:	*vor^or</or<*B+K	M	
33. Phoenix Lunge:	*<*B+K	L	
34. Ling Sheng Upper:	While rising B	M	
35. Stream Thrust:	While crouching \>B	M	
36. River Thrust:	While crouching </B	L	
Kicks:			
01. Sheng Lung Kick:	>K	M	
02. Rising Phoenix:	>>K K B	MMMM	
03. Sheng Side Kick:	\>K	M	
04. Sheng Su Low Kick:	vK	L	
05. Sheng Su Thrust:	</K B	LM	
06. Biting Heaven:	<K B	MM	GI
07. Sheng Heh Kick:	<<K	M	
08. Sheng Illusion Kick:	kB	LH	
09. Sheng Lung Kick Combo:	>kB	MH	
10. Rising Phoenix:	*\>or/>*K K B	MMMM	
11. Mountain Sweep:	*vor^*K	L	
12. Sheng Heh Kick:	*<or</or<*K	M	
13. Mountain Breaker:	*vor^*kA	LH	
14. Phoenix Hop:	While rising K B	MM	
Throw:			
01. Light Breeze:	A+G		
02. Heaven Dance:	B+G		
03. Phoenix Pounce:	behind A+GorB+G		
04. Cutting Sadness:	left A+GorB+G		
05. Summer Gale:	right A+GorB+G		
06. Festival of the Damned:	qcfA+G <>A hcfB		SP
07. Festival of the Dead:	qcfB+G <>A+B		SP
Misc.:			
01. Retreating Thrust:	>B^ or G+K	H	
02. Retreating Thrust (Additional attack):	During Retreating Thrust A	HM	
03. Retreating Thrust (Additional attack):	During Retreating Thrust B	HM	
04. Monument:	qcf	-	GI SP
05. Inner Peace:	qcfA	L	GI
06. Advancing Bo:	qcfB	M	GI
07. Scythe:	qcfK	HH	GI
08. Heaven Monument:	qcfA+B	M	GI
09. Heaven Monument Fall:	qcfA+B K	L	GI

10. Wave Divide:	qcfA+K	L	GI
11. Rising Bo Feint:	qcfB+K	M	GI
12. Rising Bo Feint (Cancel):	qcfB+K G	-	GI SP
13. Monument ~ Side movement:	qcf vor^	-	GI SP
14. Tribute:	qcb	-	GI SP
15. Rising Flare:	qcbA	L	GI
16. Reverse Bo Thrust:	qcbB	M	GI
17. Tribute Sault:	qcbK	M	GI
18. Tribute ~ Side movement:	qcb vor^	-	GI SP
19. Legend Rush (Hold):	<*B*	SP	
20. Legend Rush Thrust:	During Legend Rush B	M	U
21. Heaven Monument:	While down on the ground A+B	M	
22. Rising Flare:	While down on the ground A+K	L	

Sign.:

01. Bo Rush Combo:	A A B	HHM	
02. Building Bridges:	vor^ % B B B B	MMMM	
03. Inner Peace:	vA	L	
04. Phoenix Rage Thrust:	<B	M	

Quick:

01. Raging Phoenix Combo:	>A A A	HHH	
02. Heavy Bo:	>>B	M	
03. Sheng Side Kick:	\>K	M	
04. Yin Rising:	>B+K	MM	

Power:

01. Yin and Yang:	qcbA+B	M	U
02. Legend Rush Thrust:	During Legend Rush B	M	U
03. Heavy Bo (Hold):	>>*B*	M	AT
04. Festival of the Damned:	qcfA+G <>A hcfB	T	SP

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