

Super Mario Sunshine FAQ/Walkthrough

by Sasha Slutsker

Updated to v4.6 on Dec 28, 2002

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Super Mario Sunshine

FAQ/Walkthrough

Version 4.6

By Alexander Slutsker

(AKA Sasha Slutsker)

Last updated:

12/27/02

Send Questions and Comments to:

Sasha@thegnn.com

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*Note: To get to all places with a Code press Control + F. Then, type in the code and press Enter twice. This makes finding a level quicker.

//// I. Introduction \\\\\\\

I have contributed a few FAQ's to GameFAQs, but this is my first BIG one. It is meant to help people who are stuck in Super Mario Sunshine. I hope you enjoy it! (If you are reading this from Cheat CC, please contact me at Sasha@thegnn.com)

//// II. Version History \\\\\\\

Version 4.6 (??? KB) 12/27/02
-Changed beginning ASCII art
-Took out Pianta ASCII art
-Changed Version History format
-Added to the Yoshi Secret Trick

Version 4.3 (102 KB) 12/4/02
-Major Update. Added a Boss FAQ. (25 Sections.)

Version 3.9 (95 KB) 11/25/02
-Added an Ending Section. (24 Sections.)

Version 3.7 (94 KB) 11/23/02
-Asked a mega question in Ricco Harbor. (Sent in.) (23 Sections)

Version 3.6 (93 KB) 11/23/02
-Added a hint for Hard Blue Coin #1 for Delfino Plaza.
-I added more to a couple sections, including Noki Bay. (23 Sections)

Version 3.5 (92 KB) 11/21/02
-Added a hint for Hard Blue Coin #2 for Delfino Plaza.
-I'll work on more hard blue coins later. (23 Sections)

Version 3.3 (91 KB) 11/14/02
-Updated Legal Info. (23 Sections)

Version 3.2 (90 KB) 11/11/02
-I fixed an error with the ultra secret trick.
-I also added a user submitted tip for 100 coins in Delfino Plaza. (23 Sections)

Version 3.0 (89 KB) 11/6/02
-This is a big update.
-I went through the FAQ, trying to go into more detail throughout it.
-I also added a "tough blue coin section" which has a chance of evolving into a full one eventually.
-Expect additions to this later. (23 Sections)

Version 2.8 (86 KB) 11/5/02
-Added more information for Yoshi and THE TRICK.
-Expect more in the next update. (22 Sections)

Version 2.6 (85 KB) 11/3/02

-Added a Yoshi section which is... almost complete.
-Expect more characters in the next version. (22 Sections)

Version 2.4 (82 KB) 11/1/02

-Added a secret.
-Added to the FAQ section.
-Added to the sites list.
-Also, added a few characters. (21 Sections)

Version 2.0 (82 KB) 10/29/02

-Added a tip for Sirena Beach that was sent in.
-Added Characters and FAQ.
-Fixed a few spelling errors. (21 Sections)

Version 1.8 (80 KB) 10/26/02

-Added an "FAQ" section.
-Also, added a tip for Pinna Park 100 Coins that was sent in. (21 Sections)

Version 1.6 (79 KB) 10/24/02

-Added Characters to the "Characters" section.
-Made a clarification on the hint added in Version 1.10
-Also, took the "0" off of the version number. (20 Sections)

Version 1.50 (79 KB) 10/23/02

-Added a picture at the end and added a Character's Section. (20 Sections)

Version 1.10 (75 KB) 10/21/02

-Added a Secrets Section.
-Added an easier Way to beat Sirena Beach, Episode 1 that was sent in. (19 Sections)

Version 1.00 (73 KB) 10/18/02

-Started FAQ. The FAQ is complete with all 120 shines. (18 Sections)

//// III. Characters \\\生\\

Name: Mario
When: All Game
Who_: The guy you control and the main guy. How do you not know him?

Name: Yoshi
When: From Unlocking him (See Events) until the end.
Who_: Mario's Dino dude. He rides him and uses him to spray things.

Name: Peach
When: All Game
Who_: The one who goes with Mario on the vacation. Get's kidnapped.
(Again.)

Name: Shadow Mario
When: All Game
Who_: The main enemy. He kidnaps Peach and looks just like Mario. But who is he?

Name: Toads
When: All Game

Who_: These toads hang around the city. Talkto them!

Name: Mole

When: Pinna Park Ep.2 and Noki Bay Ep.1

Who_: This guy throws bombs at you. He sucks!

Name: Luigi

When: Never

Who_: Mario's Sidekick IS NOT IN THE GAME.

Name: Pianta's

When: All Game

Who_: The town residents. They are everywhere.

Expect more soon!

//// IV. Story \\\\\\\

This game starts out with Peach and Mario going to an island. (For Vacation.) When they get there, they find that the island is infected with disgusting goop! Mario then finds FLUDD. This stands for Flash Liquidizer Ultra Dousing Device. Then, you take control of Mario with FLUDD and easily destroy a Piranha Plant. (Check Section XV if you are having trouble beating him.) Then, you get put on trial. Mario is accused of vandalizing the island! It turns out the true vandal was someone who looked just like Mario.

SHADOW MARIO

Now, Mario must get the Shine Sprites (120 in all) to fuel the village and destroy Shadow Mario. But who is Shadow Mario? I guess you will just have to find out...

//// V. Controls \\\\\\\

Jump - A
Talk - B
Dive - B
Butt Stomp - A+L
Camera View - Y
Switch FLUDD nozzle - X
Squirt Water - R
View Data - Z
Change Camera Angle - C

Yoshi

Flutter - A + A
Tongue/Eat - B
Squirt Juice - R

//// VI. Events \\\\\\\

These are the events that happen in the game. (Only five of the levels

the waterfall. After that, you will see a bunch of coins and red coins "swimming" around in a fish shape. Easily get the Red coins for your shine. (Sometimes the red coins and the coins will spread apart and go to different parts of the level.)

Secret Shine 1

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Go back to Episode 2. Go back and spray the first symbol like usual. After you get to the grass (See Episode 2 if you are having problems) do NOT go to the right. Go to the left. Keep going up and you'll eventually get to a Golden Bird. Spray it for a shine.

Secret Shine 2

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Go back to Episode 6. Start the red coin challenge. After you start it, some of the red coins are on the way to the pole. Some are on the ledge near the pole. You can get more on the arrow thing. There are even more on the way to the end. There aren't any real hard ones, just try to do it quickly. (In 1:30:00.)

100 Coins

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The heart of all the coins lies in the passageways and in the water. Go to Episode 2 and do go to all the secret passageways (there are a lot.) If you want, you can try another episode, but I recommend... well, you know.

Jobson Chelsey needs help! Someone send an e-mail please to help us all with this mystery. (Sasha@thegnn.com)

Hi, my name is Chelsey, I have 119 shine sprites, with only two blue coins to go. but that's not what I'm writing for... In Ricco Harbor there is a man by where you start, he's playing the drums, when you talk to him he say's stuff about finding a Yoshi in Pinna park, and to return to him. I can't figure it out, I've hatched both Yoshi's in Pinna park, which can't be taken from one area to another, I've done it in sequence in all stages, then gone to talk to him. He just says the same thing. I haven't read of anyone else talking about this, so am really confused! If you could shed some light or post it out, to others I would be very grateful.

Someone fix the mystery!

//// XII. Sirena Beach (Code 1006) \\\

Note: To get to Sirena Beach, have Yoshi eat the fruit located on the building, in front of the entrance.

Hop onto the boat going around the center of town. When it goes under a bridge, jump and enter a red coin challenge. This is a pinball machine. The first three red coins are up on the first jump (in a straight line.) There is one in the center of the machine and two on the sides. There are two more on the sides, but much lower. Be careful not to miss everything or you'll fall through.

Shine 8

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You need Yoshi for this. Get Yoshi and go to the manhole on the way to Pinna Park. Take it to the far off island. Jump on the boat that is not going back to where you just were. You will get off at an island. Make Yoshi spray the pipe. Jump into the pipe for a red coin challenge. The water will kill you instantly so stay away. (This is pretty hard so be careful and try not to die.)

Note: The rest of the Shines require at least the Turbo Nozzle. (Except 18-41) Please check the events for more information

Shine 9

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To the left of where you start the game, there is an orange-looking door. Turbo through it to get a shine. (Wasn't that easy.)

Shine 10

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Go to the place where the two guards are (in-between the shops and the waterfall.) Turbo through the orange gates to get to a shine challenge. Turbo forward and time your jumps carefully. It is not that hard. When you are done, make sure not to overthrow the shine, and get your reward!

Note: The rest of the Shines require at least the Rocket Nozzle. (Except 18-41) Please check the events for more information

Shine 11

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Go to Pinna Park. Now, go to the water behind it and Rocket jump up. Now, enter the pipe for a red coin challenge. You can get four for destroying the enemies and one is just lying there. That leave three more. These are kind of hard. For one thing, hose down the red bird to get a red coin. Then, you can save the burning Pianta. (Talk to him for the coin.) Now, go to a pit covered with a watermelon block. Destroy

the block and jump in. You got them all! Congratulations! Take a shine as a reward!

Shine 12

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Go to the tower to the left of the start. Rocket jump up and clean the bell. Then, take the sewer system and pick up your shine!

Shine 13

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Go to the right of the start and Rocket jump up. Clean the bell and get your shine. (It's easy, isn't it?)

Shine 14

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Wall jump or rocket the way up the Shine Gate. At the top, spray the Shine Symbol to clean it. You will get a Shine Sprite as a reward. (You need to go to the top and Rocket up to get it.)

Shine 15

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Go back to Gelato Beach. Rocket Jump to the top of the lighthouse. Now, Rocket Jump up and butt stomp the symbol to get your shine. (Too many shines like this. Five? Why?)

Shine 16

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Beat the game. Check Events and Corona Mountain for how to do that. (You should also check the walkthrough section.)

Shine 17

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This is the 100 Coin Shine. It is VERY EASY to get if you have beaten the game. First, go to Delfino Airstrip for 10 coins. Then, get a bunch of coins there. Now, go back to Delfino Plaza. You'll still have the coins. Go back to Delfino Airstrip and you'll find that all the coins are still there! Now, you can easily get 100.

This tip was sent in. MY WAY IS BETTER IF YOU HAVE BEATEN THE GAME.
Skin70 is responsible for this.

After getting the turbo booster FLUDD, you can get an EASY 100 coins in Delfino Plaza and build up many extra lives. To the left of where you start is a building with a Shine in it. Use the turbo booster FLUDD to bust through the doors and get it (if you haven't got it already). Save and continue. Now, you start again at the same place in Delfino Plaza. Collect as many coins and extra men as you can (or want to) and use the turbo booster to get the same shine again. It's blue now and doesn't give you another shine point, but it "ends the level" and asks you if you want to "save and continue". Choose to save and continue. Now, you'll notice when you start again, you have the same amount of coins

you had before the save and all the coins and extra men in the level reset...you can get the same ones again!!! Do this as many times as needed to build many, many, extra men and get your 100 coins Shine for Delfino Plaza early in the game.

Shine 18
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Get 10 blue coins and trade it in for a shine to the Raccoon next to Ricco Harbor.

Shine 19 - 41
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See Shine 18.

//// XVI. Delfino Airstrip Shines \\\生\\

Shine 1
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This is the first shine of the game! After you have FLUDD, you should go back to where you started. Here, fight the Piranha by spraying him in the mouth. Do this until he dies. Once he has died, get you well-deserved shine.

Shine 2
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You can get this shine only after Event 10 (See Events.) To get it, return to Delfino Airstrip. You should be at a different section. Find the Red Button (It's just to your left) and butt stomp it. This should start a timed Red Coin Hunt. You must find eight red coins in 5:00:00. To get the first one, turbo dash through the doors. It's inside. There are more on this long path to the left (Where you started the game.) Also, under the hut with the first red coin, coin you will find another. To get the rest, all you have to do it go around the airstrip. The rest are all above the mini boats. Get the shine you have earned.

//// XVII. Totals \\\生\\

This FAQ covers all 120 shines. Want proof? Here you go.

What	# of Shines
----	-----
Delfino Plaza	17
Delfino Plaza Blue Coins	24
Level Shines (Including Secret)	77
Delfino Airstrip Shines	02
TOTAL	120

The blue coin FAQ by Myke is excellent for getting all the blue coins. This section is devoted to getting the hard ones.

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You'll find a couple hard blue coins over here. The first one will require patience, and so will the second. There is also a cleverly hidden one that is easy to get once you get the turbo nozzle.

Hard Blue Coin 1

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This one requires you to go to the village and pick up a fruit. First, go to the waterfall, and to the right of it is a women. She wants you to bring her a fruit. Go to the village and bring it to her. To dump it into the bucket you will need to either do a triple jump or a wall jump off the wall. The jump will be like this.

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Another way to get up there is to go around back. (Using the manhole across from the water.) This, however, is overly difficult and I do not recommend doing this.

James Anthony has this to say.

"I have a WAY easier way to get hard blue coin 1. While you are running towards the basket, jump and chuck it in."

Hard Blue Coin 2

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This is very similar to the first one. Go to the manhole in between

1. Sunglasses

To get the Sunglasses, merely get 30 shines and talk to the guy (with sunglasses on) located in every level.

2. Shirt

Beat the game and talk to the guy you talked to for the previous secret. He will give you sunglasses and a shirt.

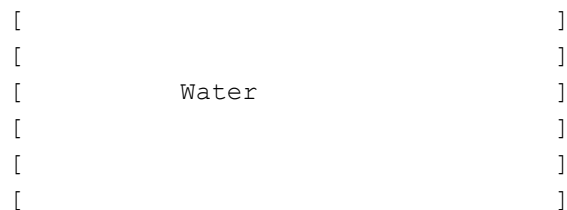
3. Alternate Ending

Get 120 Shines and beat the game again for a different ending. Hope you like it!

4. Ultra Secret Underwater Yoshi trick

This one is thank the guys of EGM. You probably know this, but this cheat lets you go underwater with Yoshi and easily beat Shine 8 (one of the hardest shines.) Anyway, go to the person with the durians. (Go to the right slightly from the start. Turn underneath the bridge. Go to the left and you'll someone the left with a box.) Go to the left of her and spin jump up the wall and push into it. If you don't land on the wall, but get close, you fall through the building. Get through it and you'll be underwater! Do this with Yoshi to easily make it to the island in Shine 8.

Having trouble finding the place? Here it is:



Lady Wall

Those are all the secrets I have as of now. As I uncover more, I hope to add them to this section. To the best of my knowledge, Super Mario Sunshine does not have any cheat codes so please don't e-mail me asking for any.

This section describes where to find Yoshi in each level. To find him, you have to have unlocked him. (See events.) Once you have, you can go get him.

Delfino Plaza

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Yoshi is always of the ledge to the left of where you start. (Near the tower.) The fruits can be found in very obvious locations.

Pineapple - On the waterfall, in front of the start, or in the village
Banana - Near the other tower(go on the trees), or in the village
Yellow - Across the other way, on a roof, or in the village
Green - Right under the egg (under a roof), or in the village

Bianca Hills

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Yoshi is just to the right of you in Episode 8. The fruit locations are coming in a future version.

Ricco Harbor

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Go to Episode 8. Go into the manhole and keep going until you get to the place you fought the boss earlier. Yoshi is there. He always wants the kicking fruit.

Kicking Fruit - The Machine
All other fruits - The Machine

Gelato Beach

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He is in Episode 6. Go to the place were the Dune Bud Castle Secret was in Episode 1. The egg is there. Fruit locations are coming!

Pinna Park

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I'm just going to put the description back here. (From the walkthrough.) From the start, go forward into the main level. Go to the right and go on the path until you see a Yoshi egg. When you do, remember which fruit it wants. I will explain where to find them all.

Pineapple - Under a hut, to the left of the egg
Banana - Drop down from the ledge near the egg
Yellow - On the tree, in front of the egg
Green - Straight forward from the entrance to the main area.

Noki Bay

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(When spraying him watch out for the jello-like enemies that could attack you.)

Glooper Blooper (Ricco Harbor - Episode 1)

This monster is Glooper (Or Glooper Blooper.) Defeating him is pretty easy. Basically, he will attack you and you have to wait until he stops and starts going slowly. At this point, grab one of his paws and pull until you pull it off! Do this to all of his paws and then you have to pull on his nose. Then, will jump up and come back meaner than ever! Do the same thing and he will be destroyed forever, knocked into the ocean. HA! (Actually, he'll be back in a few episodes...)

Glooper Blooper (Ricco Harbor - Episode 5)

What I should do here is copy my above post. Really, he's the exact same thing.

Wiggler Dude (Gelato Beach - Episode 3)

This boss battle is pretty easy, but can get a LITTLE hard at the end. Start by spraying the green plant when the caterpillar comes by. Then, the caterpillar should flip upside down. There will be an arrow pointing at some part of his body. Butt stomp where the arrow points. The caterpillar will get mad (since you hurt him) and flip back up and keep going. Do this again and he will take a new path through the ocean. Flip him again, and he will be upside down in the ocean. Butt stomp him while he is in the ocean to kill him and get your shine.

Mecha Bowser (Pinna Park - Episode 1)

The whole battle takes place with you on a roller coaster. Shoot the missiles at Bowser's head/body whenever you get the chance. Four hits should kill him. If you start going in front of Bowser's face, spray the flames to avoid getting burned. Also, you can shoot/spray the Bullet Bills that come behind you. When you kill Mecha-Bowser he will be destroyed and you'll find out a little secret. I won't tell you now. However, it is a major plot twist.

Glooper Blooper (Noki Bay - Episode 2)

This is the same guy you fought and beat back in Episode 1 and 5 of Ricco Harbor. The only difference is that there are little enemies walking around. Kill them first, so that they don't get in the way. (If you want more help go back to that Boss.)

Eeely Mouth (Noki Bay - Episode 4)

There are coins on the sides of the level and you will need to use them regularly. Basically, anytime he opens his mouth, you need to spray it with water. (By pressing R.) Keep doing this and his teeth will eventually be all white and shiny. Then, get your well-deserved shine as a reward for cleaning his teeth.

Manta Ray (Sirena Beach - Episode 1)

Oh the battle about this boss...

This is the hardest boss battle of the game. There, I said it. It is even harder than the final boss battle. (Not that the final boss is hard.) Anyway, to start go up the center and talk to the Pianta standing in front of a lot of the goop. He will tell you that there was a hotel behind him. Then, a Manta Ray will come and a boss battle will begin.

The way to destroy him is to spray him with water until he splits into two. (Do this by hovering.) Keep doing this and he will keep dividing into smaller parts. Eventually, every enemy will turn purple and the will all come after you. Now, you have to run like crazing, spraying in all directions. It may sound weird, but it works. After you destroy them all, get your well-deserved shine.

There have been many e-mails about this. A lot said you are safe under a hut and I assume that you are. The following e-mails were the first in a series of arguments. Do NOT send anymore e-mails that don't contain NEW information.

Also, "maurice de la bastide" sent in a tip for beating this guy.

"I've discovered another way to beat the electric manta! Just hop an a tree and spray it from above. It may take some time, but its very safe."

I have not tested this method. I am not sure it works. Someone e-mailed me and said it didn't. Please e-mail me if it does not work. If it does, e-mail me that it did. Roobez said this was a way for the method to work.

"If you stand on top of a tree, the mantas will eventually climb/glide up to you. However, if you clean off the 2 hut roofs before starting and then use them to squirt off, you can jump between them, depending

on where the mantas are on the beach (they'll stay down there if you squirt from afar) and quickly refill FLUDD in the hotel moat. It's very safe as the mantas won't climb/glide up on the roof unless you get off for a prolonged time. Once you've killed and split up the majority of mantas, jump down and pick off the stragglers."

Final Boss (Corona Mountain - At the End)

For a Final Boss, these two (Bowser and Baby Bowser) are really easy. Baby Bowser sits in a tub and shoots rockets at you while Bowser try's to burn you with his flames. Run around the circle, dodging their attacks, until you see where the circle branches off into long platforms. At the end of these platforms, lie "flame pads". Rocket and butt stomp on these. The long platform will try to break off once you do this. Jump off of the platform to prevent death. The pool will also overflow for a little bit, but this shouldn't be a big problem. Just remember to jump off really quickly. Do this to the other four long platforms to defeat Bowser and his son. You will get to watch a great ending. Have fun!

////// XXII. The Ending \\\\\\\

This section is devoted to explain what happens at the end of Super Mario Sunshine. It contains major spoilers and I recommend that you only read this if you have beaten the game already.

After Bowser and Baby Bowser (his son) get blown up, (Or whatever happens to them.) you find yourself back on the island. FLUDD is on the ground and says, "I hope I was of assistance..." Then, he gets back up and he didn't die! Mario watches the shine symbol get all pretty. Then, the game shows Bowser telling his son that he should kill Mario one day.

And then the credits roll.

////// XXIII. FAQ \\\\\\\

Please read this BEFORE asking me a question.

1. Are there any cheat codes?

No.

2. Why not? I want some!

There aren't any. Stop asking.

3. Is Luigi in the game?

As of now, no. He is most likely not in the game, but who knows what

will happen in the future.

4. How do you open the book?

You can't. (For more info check Noki Bay Episode 3.)

5. Pinna Park Episode 8 is hard!

Not really a question, but whatever. Keep trying and try to get three at a time. I added to that section, so check it out!

6. Where is Yoshi in Sirena Beach?

He is in Episode 6. Go to the place were the Dune Bud Castle Secret was in Episode 1. The egg is there. (I made a section because of this...)

//// XXIV. Credits \\\生\\

I'm just listing the people who helped. What they did is in the FAQ itself

hypershadowmanx
Maurice de la bastide
James Anthony
Roobez
simonholey
Sonychamp
Skin70
Vernon Shaw

I appreciate anyone willing to help me with my FAQ.

Sasha@thegnn.com

I would like to thank:
God, My parents and friends, GameFAQs, and Nintendo.

//// XXV. Legal Info \\\生\\

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contact me. If you are cheat cc, get a life and stay away from me.
(That means you Dave A.)

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iW2iMMWMM M MM 7M0B000888000008800@MMMMMM8X8Z
7MrMMWMMr MW888000000088888Z800BBWa8ZWZ
. :8BMWBMMMMMMMMMM8ZZZZ80BBB00B000088800M7 ;28
.. 20222aaZZ8Z88888Z8888880880BWWBB00000B0M2 ;M8
ZMMM@0aSxazMMMMMMBaSS2aaZZZZ88ZB0BBW@MMMMMMMMW
.r2M0 BaMMMMr ...: 8MMMMMMBMMMMMM8MMMMMMMX XXri
.. rM@W7XMM:rr;r ZMMS ;@:i;r: MW8WMB izX :
... . iWXOS WWiS227Ma ;XX; i: MZZMM @2,iZrOi
..... 78rMZ.XMMri;X;X .@MBM ,,i: MMX0M@ WBa7. :M,
: . ZaiMZi:MMM. . MMMM: i:...MMMMM7 r ,:,0
,... ra7:MXZax@@. .7 MMM; . r.MMM2 8a
,i:: ;SSM@ rS.:.;;, .i a ;MM7 2Mi
..,; X20MM;, ..;Xi. WMM ,,, .:@@,
.:,:2X;B .i,,0MMM@MM ,:,,.MMMM8
,,, S27Z MMMM@MMMX ,,,iiraM
::: iz787:::,,... .8MMB@MM ,:iiXMMMMMMMMMMMMMr
iii aSZMar:,,...2MMMMMMMi .iii;2MMW8Za0BBB08@8
.:ii. aZMMMMMMMMMMMMM2 :, .rXX28MM0ZBaZ888ZZZM.:
,... .aa80MMMMW@Wi ,rSZW@MMW2a88Z8Z8Z88aM 7
.,:,,.2XXr;, :MMMMW08a0@MMM@8Z8ZaZB0Z88Z8Z0B0M70

Thank you for reading
and have a good day

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