

Tales of Symphonia Customization FAQ

by Flarel

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Tales of Symphonia Customization FAQ

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I. INTRODUCTION

A. Welcome

Hello, and welcome to my Customization FAQ. I made this mainly because I noticed there wasn't one, and I thought there should be. This is the first FAQ I've made, so it's not going to be great, but I'll provide all the necessary information.

B. Update History

- 10-04-04: Created FAQ. Added Customization Items, Customizable Weapons/Armor, And Shops. May Reformat later.
- 10-11-04: Added when Altessa's and Dirk's will start Customizing. Added more to Accessories List and put what they do.
- 10-16-04: Added what Monsters Drop Raw Materials, as well as where they can be found.

C. Customization

In Tales of Symphonia, there exists a process by which the player receive stronger weapons or armour without having to buy them. The player simply needs to have a certain weapon or armour and the required Raw Materials. Raw Materials are usually gained through battles with monsters; being picked up after the battle, but they can also be found in chests in dungeons and the such. There are also some places in towns at which you can trade GRADE earned in battle for Raw Materials.

Once the player reaches Triet(or another town with Customization), Customization can be done at the customization shops located in some towns from then on. It costs nothing and is a good way of getting powerful weapons and armour. Sometimes they're even more powerful than the weapons or armour you can buy in that town.

Below you will find a list of Raw Materials and Upgradable Weapons and Armour. Following them will be a list of where the Customization Shops are and what weapons they upgrade and what they need to upgrade.

=====
II. RAW MATERIALS
=====

This is a complete(as far as I know) list of Raw Materials, and monsters that drop them. There are a few shops that require items besides these, but those items have other uses, so I've left them out. I may add them later.

Name	GRADE	Monster	Location	Drop (D) /Steal (S)
1) Beast Hide	8.0	Rabbit	Near Iselia	(D)
		Bear	Ossa Trail	(D/S)
		Night Raid	Near Meltokio	(D)
		Hare	Near Meltokio	(S)
		Lobo	Temple of Ice	(D)
2) Beast Fang	5.0	Wolf	Near Iselia	(S)

		Bear	Ossa Trail	(D)	
		Wyvern	Near Palmacoasta	(D)	
		Green Roper	Thoda Geyser	(S)	
		Egg Bear	Near Meltokio	(S)	
		Night Raid	Near Meltokio	(S)	
		Red Bat	Toize Valley Mine	(D)	
3)	Magical Cloth	10.0	Theif	Near Izoold	(D)
			Rogue	Near Meltokio	(D)
4)	White Silver	10.0	Raybit	Sylvarant Base	(D)
			Gargoyle	Balacruf Mausoleum	(D)
			Living Sword	Tower of Mana	(D/S)
5)	Black Silver	10.0	Gargoyle	Balacruf Mausoleum	(S)
			Phantom	Gaoracchia Forest	(D)
6)	Mermaid's Tear	15.0	Octoslime	Thoda Geyser	(S)
			Adulocia	Thoda Geyser	(D)
			Mermaid	Near Altamira (Rare)	(D)
			Sea Horror	Island Human Ranch	(D)
			Sea Dragon	Latheon Gorge	(D/S)
7)	Brass	10.0	Iubaris	Tower of Mana	(D)
			Demon	Near Meltokio	(D)
			Thunder Sword	Temple of Lightning	(D/S)
			Hammer Knuckle	Tower of Salvation	(D/S)
8)	Metal Sphere	12.0	Defense System	Toize Valley Mine	(D)
			Murder	Tower of Salvation	(D/S)
9)	Mythrill	12.0	Guard Arm	Toize Valley Mine	(D)
			Perfect Murder	Tower of Salvation	(D/S)

=====
 III. CUSTOMIZABLE WEAPONS/ARMOUR
 =====

This is a list of All weapons (as far as I know) and Armour that can be used at Customization shops, as well as what they get upgraded too. Weapons are first. Armour follows.

Weapon/Armour Name:

Upgrades Too:

 A. Lloyd's weapons (Ldw)

- | | | |
|----|----------------------------------|----------------------------------|
| 1) | Rapier (Sla+130, Thr+145) | (3) Masamune / (6) Nimble Rapier |
| 2) | Mumei (Sla+115, Thr+100) | (4) Osafune |
| 3) | Masamune (Sla+190, Thr+165) | (5) Sinclair / (7) Ogre Sword |
| 4) | Osafune (Sla+220, Thr+200) | (7) Ogre Sword / (8) Kotetsu |
| 5) | Sinclair (Sla+235, Thr+265) | \NONE\ |
| 6) | Nimble Rapier (Sla+265, Thr+295) | \NONE\ |
| 7) | Ogre Sword (Sla+320, Thr+300) | (9) Shiden |

- | | |
|--|---------------------|
| 8) Kotetsu(Sla+350, Thr+320) | (12)Elemental Brand |
| 9) Shiden(Sla+410, Thr+380) | \NONE\ |
| 10) Saint Rapier(Sla+410, Thr+440) | (13)Wasier Rapier |
| 11) Defender(Sla+500, Thr+495, Def+15) | (14)Angel's Tear |
| 12) Elemental Brand(Sla+530, Thr+510) | \NONE\ |
| 13) Wasier Rapier(Sla+600, Thr+630) | \NONE\ |
| 14) Angel's Tear(Sla+???, Thr+???) | \NONE\ |

B. Colette's Weapons (Clw)

- | | |
|----------------------------|--|
| 1) Chakram(Str+68) | (2)Flying Disk/(3)Duel Ring |
| 2) Flying Disk(Str+100) | (4)Slicer Ring |
| 3) Duel Ring(Str+130) | \NONE\ |
| 4) Slicer Ring(Str+160) | (5)Mystic Ring/(6)Stinger Ring |
| 5) Mystic Ring(Str+235) | \NONE\ |
| 6) Stinger Ring(Str+280) | (7)RayThrust/(8)MythrillRing/(9)Shuriken |
| 7) Ray Thrust(Str+ 320) | \NONE\ |
| 8) Mythrill Ring(Str+350) | (10)Lunar Ring/(11)Solar Spinner |
| 9) Shuriken(Str+410) | (10)Lunar Ring |
| 10) Lunar Ring(Str+500) | \NONE\ |
| 11) Solar Spinner(Str+590) | (12)Toroid |
| 12) Toroid(Str+670) | \NONE\ |

C. Genis's Weapons (Gsw)

- | | |
|---------------------------------|-----------------|
| 1) Nova(Str+60) | (2)Duel Star |
| 2) Duel Star(Str+120, Int+2) | (3)Falling Star |
| 3) Falling Star(Str+188, Int+4) | \NONE\ |

D. Kratos/Zelos's Weapons (KZw)

- | | |
|------------------------------|-----------------|
| 1) Long Sword(Str+85) | (3)Steel Sword |
| 2) Stiletto(Str+130, Acc+10) | (4)Hydra Dagger |

- | | |
|------------------------------------|---------------------------------|
| 3) Steel Sword(Str+160) | (6) Silver Sword/(7) Aqua Brand |
| 4) Hydra Dagger(Str+220, Acc+10) | (5) Earth Dagger/(7) Aqua Brand |
| 5) Earth Dagger(Str+250, Acc+10) | (8) Assault Dagger |
| 6) Silver Sword(Str+265) | (11) Laser Blade |
| 7) Aqua Brand(Str+350) | \NONE\ |
| 8) Assault Dagger(Str+410, Acc+15) | (9) Flame Dagger |
| 9) Flame Dagger(Str+530, Acc+15) | (11) Gladius |
| 10) Gladius(Str+620, Acc+20) | (10) Laser Blade |
| 11) Laser Blade(Str+???) | \NONE\ |

E. Raine's Weapons (Rnw)

- | | |
|---------------------------------|---------------------------|
| 1) Battle Staff(Str+115, Int+1) | (2) Gem Rod/(3) Earth Rod |
| 2) Gem Rod(Str+140, Int+1) | (4) Ruby Wand |
| 3) Earth Rod(Str+192, Int+2) | \NONE\ |
| 4) Ruby Wand(Str+212, Int+3) | (5) Gale Staff |
| 5) Gale Staff(Str+268, Int+4) | \NONE\ |

F. Presea's Weapons (Psw)

- | | |
|--------------------------|-----------------|
| 1) Bardiche(Str+520) | (5) Battle Pick |
| 2) Crescent Axe(Str+500) | (3) Halberd |
| 3) Halberd(Str+560) | \NONE\ |
| 4) Mythrill Axe(Str+590) | (6) Strike Axe |
| 5) Battle Pick(Str+700) | \NONE\ |
| 6) Strike Axe(Str+???) | \NONE\ |

G. Regal's Weapons (Rlw)

- | | |
|-------------------------------------|--------------------|
| 1) Power Greaves(Str+460) | (5) Dragon Fang |
| 2) Bear Claw(Str+535, Def+3) | \NONE\ |
| 3) Mythrill Greaves(Str+570, Def+5) | (4) Crystall Shell |
| 4) Crystall Shell(Str+610, Def+7) | \NONE\ |

5) Dragon Fang(Str+???) \NONE\

H. Body Armour (Bda)

1) Soft Leather(Def+10) (2)Hard Leather
2) Hard Leather(Def+13) \NONE\
3) Breastplate(Def+34) (4)Reflect
4) Reflect(Def+56) \NONE\
5) Leather Guard(Def+9) (6)Iron Guard
6) Iron Guard(Def+20) \NONE\
7) Silver Guard(Def+40). (8)Solar Guard
8) Solar Guard(Def+50) \NONE\
9) Cloak(Def+8) (10)Mage Cloak
10) Mage Cloak(Def+17, Int+3) (11)Druid Cloak
11) Druid Cloak(Def+28) \NONE\
12) Feather Robe(Def+14) (13)White Robe/(14)Yayoi
13) White Robe(Def+20) \NONE\
14) Yayoi(Def+21) \NONE\

I. Headgear (Hdg)

1) Iron Helmet(Def+6) (2)Armet Helmet
2) Armet Helmet(Def+10) \NONE\
3) Circlet(Def+3, Int+1) (4)Gold Circlet
4) Gold Circlet(Def+5, Int+4) \NONE\
5) Beret(Def+3, Int+1) (6)Pointed Hat
6) Pointed Hat(Def+13, Int+4) \NONE\

J. Shields/Gauntlets/Braclets (Sgb)

1) Leather Glove(Def+3) (2)Iron Gauntlet
2) Iron Gauntlet(Def+6) \NONE\
3) Omega Shield(Def+15) (4)Red Shield

- | | |
|---------------------------------|-------------------|
| 4) Red Shield(Def+21) | \NONE\ |
| 5) Iron Bracelet(Def+4) | (6)Lapis Bracelet |
| 6) Lapis Bracelet(Def+7, Lck+5) | (7)Draupnir |
| 7) Draupnir(Def+12) | \NONE\ |
| 8) Pretty Mittens(Def+5) | (9)Silk Gloves |
| 9) Silk Gloves(Def+8) | \NONE\ |

 || K. Aecessories/Items. More Detail will be added later. || (Ais)

DEFENSIVE ACESSORIES

- | | |
|------------------|-----------------------------------|
| 1) Leather Cape | (DEF+3, EVA+3) |
| 2) Thief's Cape | (Raises Evasion) |
| 3) Rune Cape | (DEF+14, INT+10, EVA+7) |
| 4) Elven Cape | (Increases Evasion) |
| 5) Leather Boots | (DEF+4) |
| 6) Elven Boots | (Increases Battle movement Speed) |

BRACLETS

- | | |
|------------------|--|
| 1) Stun Bracelet | (Reduces Duration of Stun by 50%) |
| 2) Heal Bracelet | (Restores 10% Max HP for Every enemy defeated) |
| 3) Spirit Bangle | (Restores 5% Max TP for every enemy defeated) |

RINGS

- | | |
|-----------------|---|
| 1) Defense Ring | (DEF +10%) |
| 2) Holy Ring | (Recovers 1% of HP at fixed rate in battle) |
| 3) Revive Ring | (May Ressurrect you if KO'd) |
| 4) Spirit Ring | (Recovers 1% of TP at fixed rate in battle) |
| 5) Faerie Ring | (Reduces TP consumption by 50%) |
| 6) Attack Ring | (ATK +10%) |
| 7) Emerald Ring | (Reduces TP consumption by 1/3) |

CHARMS

- | | |
|--------------------|------------------------------------|
| 1) Stun Charm | (Protects against Stun) |
| 2) Poison Charm | (Protects against Poison) |
| 3) Drain Charm | (Protects against Curse and Weak) |
| 4) Stone Charm | (Protects against Stone and Heavy) |
| 5) Paralysis Charm | (Protects against Paralysis) |

SYMBOLS

- | | |
|-------------------|---|
| 1) Warrior Symbol | (Increases Strength by 10%) |
| 2) Spirit Symbol | (Restores 3% of HP at fixed rate during battle) |
| 3) Dark Seal | (Acquires 50% more EXP. Cursed) |
| 4) Demon's Seal | (Acquires 100% more EXP. Cursed) |

BOTTLES

- | | |
|-----------------|--|
| 1) Rune Bottle | (Transforms other items) |
| 2) Flare Bottle | (Temporarily increases Attack by 10%) |
| 3) Guard Bottle | (Temporarily increases Defense by 10%) |
| 4) Life Bottle | (Restores Life to a Fallen Ally) |
| 5) Holy Bottle | (Temporarily Decreases Monster Encounters) |
| 6) Dark Bottle | (Temporarily Increases Monster Encounters) |

QUARTZ

- 1) Black Quartz (Temporarily adds the power of Shadow to weapon)
- 2) Green Quartz (Temporarily adds the power of Wind to weapon)
- 3) Aqua Quartz (Temporarily adds the power of Water to weapon)
- 4) Blue Quartz (Temporarily adds the power of Ice to weapon)
- 5) Red Quartz (Temporarily adds the power of Fire to weapon)
- 6) Yellow Quartz (Temporarily adds the power of Earth to weapon)
- 7) Purple Quartz (Temporarily adds the power of Thunder to weapon)

OTHER

- 1) Black Onyx (Max HP +30%)
- 2) Moonstone (Max TP +30%)
- 3) Amulet (Protects from all Status Effects, may fail)
- 4) Rabbit's Foot (Increases Luck)
- 5) Elixer (Restores 100% of HP and TP for all)
- 6) Reverse Doll (Automatically Revive's a KO'd ally)
- 7) Sephira (Earns 50% more Gald in battle)
- 8) Energy Tablets (Restores 30% HP to all)

IV. Customization Shops

Customization shops are scattered across both Sylvarant and Tethe'alla. The following is a list of where they are and what they can customize. It also Tells which cities have places that you can buy Raw Materials at, and what Materials you can buy.

A. Triet (Trt)

Customization Shop

Required	Amount	Gained
Chakram	x1	
Magical Cloth	x1	Flying Disk
Chakram	x1	
Beast Fang	x1	Duel Ring
Soft Leather	x1	
Beast Hide	x1	Hard Leather

B. Palmacoasta (Pca)

Customization Shop

Rapier	x1	
White Silver	x1	Masamune
Flying Disk	x1	
Black Silver	x1	Slicer Ring
Battle Staff	x1	
Beast Hide	x1	Gem Rod
Long Sword	x1	
Beast Fang	x1	Steel Sword

Cloak	x1	
Beast Hide	x1	Mage Cloak

Grade Exchange

Material	GRADE
Beast Fang	5.0
Magical Cloth	10.0
Black Silver	10.0
White Silver	10.0
Grab Bag	30.0

C. Asgard

Agd

Customization Shop

Mumei	x1	
Black Silver	x1	Osafune
Masamune	x1	
Black Silver	x1	
White Silver	x1	Sinclair
Slicer Ring	x1	
Beast Fang	x1	Mystic Ring
Duel Star	x1	
Beast Hide	x1	Falling Star
Battle Staff	x1	
White Silver	x1	Earth Rod
Hydra Dagger	x1	
White Silver	x1	
Mermaid's Tear	x1	Earth Dagger
Steel Sword	x1	
Beast Fang	x1	
Black Silver	x1	Silver Sword
Leather Gaurd	x1	
Black Silver	x1	Iron Guard
Cloak	x1	
White Silver	x1	Mage Cloak
Feather Robe	x1	
Magical Cloth	x1	White Robe
Feather Robe	x1	
Magical Cloth	x1	Yayoi
Ciclet	x1	
Magical Cloth	x1	Gold Circlet
Leather Glove	x1	

Black Silver x1 Iron Gauntlet

D. Luin

Lun

Customization Shop

Rapier	x1	
White Silver	x1	Masamune
Mumei	x1	
Black Silver	x1	Osafune
Masamune	x1	
Black Silver	x1	
White Silver	x1	Sinclair
Chakram	x1	
Beast Fang	x1	Duel Ring
Flying Disk	x1	
Black Silver	x1	Slicer Ring
Slicer Ring	x1	
Beast Fang	x1	Mystic Ring
Nova	x1	
Beast Fang	x1	Duel Star
Duel Star	x1	
Beast Hide	x1	Falling Star
Battle Staff	x1	
Beast Hide	x1	Gem Rod
Gem Rod	x1	
Mermaid's Tear	x1	Ruby Wand
Long Sword	x1	
Beast Fang	x1	Steel Sword
Stiletto	x1	
Beast Hide	x1	Hydra Dagger
Hydra Dagger	x1	
White Silver	x1	
Mermaid's Tear	x1	Earth Dagger
Steel Sword	x1	
Beast Fang	x1	
Black Silver	x1	Silver Sword
Leather Gaurd	x1	
Black Silver	x1	Iron Guard
Cloak	x1	
White Silver	x1	Mage Cloak
Feather Robe	x1	

Magical Cloth	x1	White Robe
Feather Robe	x1	
Magical Cloth	x1	Yayoi
Ciclet	x1	
Magical Cloth	x1	Gold Circlet
Leather Glove	x1	
Black Silver	x1	Iron Gauntlet

E. Hima

Hma

Customization Shop

Rapier	x1	
Brass	x1	
White Silver	x1	Nimble Rapier
Slicer Ring	x1	
White Silver	x1	
Mermaid's Tear	x1	Stinger Ring
Gem Rod	x1	
Mermaid's Tear	x1	Ruby Wand
Iron Helmet	x1	
Beast Hide	x1	Armet Helmet
Omega Shield	x1	
Black Silver	x1	Red Shield

F. Meltokio

Mlt

Customization Shop

Osafune	x1	
Brass	x1	
White Silver	x1	Ogre Sword
Masamune	x1	
Brass	x1	
Black Silver	x1	Ogre Sword
Stinger Ring	x1	
Black Silver	x1	
Metal Sphere	x1	Ray Thrust
Ruby Wand	x1	
Metal Sphere	x1	
Black Silver	x1	Gale Staff
Omega Shield	x1	
Black Silver	x1	Red Shield
Iron Helmet	x1	

Beast Hide	x1	Armet Helmet
Mage Cloak	x1	
Magical Cloth	x1	Druid Cloak
Iron Bracelet	x1	
Black Silver	x1	Lapis Bracelet

G. Sybak

Syb

Customization Shop

Osafune	x1	
Brass	x1	
Metal Sphere	x1	Kotetsu
Stinger Ring	x1	
Brass	x1	
Mythrill	x1	Mythrill Ring
Ruby Wand	x1	
Metal Sphere	x1	
Black Silver	x1	Gale Staff
Hydra Dagger	x1	
Brass	x1	
White Silver	x1	Aqua Brand
Steel Sword	x1	
Black Silver	x1	
Metal Sphere	x1	Aqua Brand
Beret	x1	
Magical Cloth	x1	Pointed Hat

H. Mizuho

Mzh

Customization Shop

Osafune	x1	
Brass	x1	
Metal Sphere	x1	Kotetsu
Ogre Sword	x1	
Black Silver	x1	
Metal Sphere	x1	Shiden
Stinger Ring	x1	
Brass	x1	
Mythrill	x1	Mythrill Ring
Stinger Ring	x1	
Black Silver	x1	
Metal Sphere	x1	Shuriken
Ruby Wand	x1	

Metal Sphere	x1	
Black Silver	x1	Gale Staff
Hydra Dagger	x1	
Brass	x1	
White Silver	x1	Aqua Brand
Steel Sword	x1	
Black Silver	x1	
Metal Sphere	x1	Aqua Brand
Earth Dagger	x1	
Black Silver	x1	
Brass	x1	Assault Dagger
Beret	x1	
Magical Cloth	x1	Pointed Hat

I. Ozette

Ozt

Customization Shop

Ogre Sword	x1	
Black Silver	x1	
Metal Sphere	x1	Shiden
Stinger Ring	x1	
Black Silver	x1	
Metal Sphere	x1	Shuriken
Ruby Wand	x1	
Metal Sphere	x1	
Black Silver	x1	Gale Staff
Hydra Dagger	x1	
Brass	x1	
White Silver	x1	Aqua Brand
Steel Sword	x1	
Black Silver	x1	
Metal Sphere	x1	Aqua Brand
Earth Dagger	x1	
Black Silver	x1	
Brass	x1	Assault Dagger
Beret	x1	
Magical Cloth	x1	Pointed Hat
Pretty Mittens	x1	
Magical Cloth	x1	Silk Gloves

J. Flanoir

Flr

Customization Shop

Defenser	x1	
Metal Sphere	x1	
Mythrill	x1	
White Silver	x1	Angel's Tear
Solar Spinner	x1	
Mythrill	x1	
Metal Sphere	x2	Toroid
Silver Sword	x1	
Mythrill	x1	
Beast Hide	x1	
Mystic Herb	x1	Laser Blade
Gladius	x1	
Mythrill	x1	
Brass	x1	
Mermaid's Tear	x1	Laser Blade
Barchide	x1	
Magical Cloth	x1	
Beast Hide	x1	
Mystic Herb	x1	Battle Pick
Mythrill Axe	x1	
Brass	x1	
White Silver	x1	
Black Silver	x1	Strike Axe
Power Greaves	x1	
Magical Cloth	x1	
Beast Fang	x1	
Black Silver	x1	Dragon Fang

Grade Exchange

Material	GRADE
Mythrill	12.0
Metal Sphere	12.0
Black Silver	10.0
Brass	10.0
Mermaid's Tear	15.0
Mystic Herb	15.0
Magical Cloth	10.0
White Silver	10.0
Beast Hide	8.0

K. Altamira

Atm

Customization Shop

Kotetsu	x1	
Beast Fang	x1	
Black Silver	x1	
Mystic Herb	x1	Elemental Brand

Shuriken	x1	
Brass	x1	
Black Silver	x1	
Mythrill	x1	Lunar Ring
Mythrill Ring	x1	
Brass	x1	
Metal Sphere	x1	
Mythrill	x1	Lunar Ring
Assualt Dagger	x1	
Black Silver	x1	
White Silver	x1	
Metal Sphere	x1	Flame Dagger
Crescent Axe	x1	
Brass	x1	
Metal Sphere	x1	Halberd
Iron Gauntlet	x1	
Brass	x1	
Metal Sphere	x1	Bear Claw

L. Heimdall

Hdl

Customization Shop

Saint Rapier	x1	
Magical Cloth	x1	
Mythrill	x1	
Mermaid's Tear	x1	Wasier Rapier
Mythrill Ring	x1	
Black Silver	x1	
White Silver	x1	
Brass	x1	Solar Spinner
Flame Dagger	x1	
Mythrill	x1	
Magical Cloth	x1	
Metal Sphere	x1	Gladius
Barchide	x1	
Magical Cloth	x1	
Beast Hide	x1	
Mystic Herb	x1	Battle Pick
Mythrill Greaves	x1	
Mythrill	x1	
Beast Fang	x1	
White Silver	x1	Crystal Shell
Breastplate	x1	
Mythrill	x1	
White Silver	x1	Reflect
Silver Guard	x1	
Mythrill	x1	Solar Guard

Lapis Bracelet	x1	
Metal Sphere	x1	
Beast Fang	x1	
Beast Hide	x1	Draupnir

M. Dirk's House

Drk

Dirk and Altessa will not offer Customization until the very end of the game.
The First time they offer it will be right after Lloyd gets the Material Blade,
i.e. right before the last dungeon.

Customization Shop

Stun Bracelet	x1	
Rune Bottle	x1	Stun Charm
Stun Charm	x1	
Poison Charm	x1	
Drain Charm	x1	
Stone Charm	x1	
Paralysis Charm	x1	Amulet
Stun Charm	x1	
Defense Ring	x1	
Heal Bracelet	x1	
Rune Bottle	x1	Blue Talisman
Stun Bracelet	x1	
Mermaid's Tear	x1	Heal Bracelet
Stun Bracelet	x1	
Mermaid's Tear	x1	Spirit Bangle
Stun Bracelet	x1	
White Silver	x1	
Flare Bottle	x10	
Rune Bottle	x1	Warrior Symbol
Stun Bracelet	x1	
Black Silver	x1	
Guard Bottle	x10	
Rune Bottle	x1	Guardian Symbol
Beast Hide	x1	
Rune Bottle	x1	Rabbit's Foot
Holy Ring	x1	
Heal Bracelet	x1	
Black Onyx	x1	
Revive Ring	x1	Holy Symbol
Spirit Ring	x1	
Spirit Bangle	x1	
Moonstone	x1	
Revive Ring	x1	Spirit Symbol
Rabbit's Foot	x1	

Dark Bottle	x10	
Black Quartz	x10	
Beast Hide	x1	Dark Seal
Dark Seal	x1	
Black Silver	x10	
Dark Bottle	x10	
Black Quartz	x10	Demon's Seal
Dark Seal	x1	
Demon's Seal	x3	Extreme Symbol
Faerie Ring	x1	
Rune Bottle	x1	Mystic Symbol
Dark Seal	x1	
Amulet	x8	
Rune Bottle	x1	Krona Symbol
Attack Ring	x1	
Warrior Symbol	x1	Attack Symbol
Revive Ring	x1	
Life Bottle	x1	
Elixer	x1	Reverse Doll
Reverse Doll	x1	
Rabbit's Foot	x5	Sephira
Sephira	x1	
Rabbit's Foot	x8	
Elixer	x1	Blue Sephira

M. Altessa's House

Ats

Customization Shop

Spirit Symbol	x1	
Spirit Bangle	x3	
Spirit Ring	x1	Emerald Ring
Moonstone	x1	
Emerald Ring	x2	
Rune Bottle	x1	Faerie Ring
Heal Bracelet	x1	
Holy Bottle	x10	
Mythrill	x1	Holy Ring
Stun Bangle	x1	
Holy Bottle	x10	
Mythrill	x1	Spirit Ring
Rabbit's Foot	x1	
Heal Bracelet	x1	
Spirit Bangle	x1	
Energy Tablets	x1	Revive Ring

Brass	x1	
Flare Bottle	x10	
White Silver	x1	
Rune Bottle	x1	Attack Ring
Brass	x1	
Guard Bottle	x10	
Black Silver	x1	
Rune Bottle	x1	Defense Ring
Attack Ring	x1	
Defense Ring	x1	
Rune Bottle	x1	Magic Ring
Leather Cape	x1	
Beast Hide	x1	
Magical Cloth	x1	
Green Quartz	x1	Theif's Cape
Thief's Cape	x1	
Magical Cloth	x5	
Mythrill	x1	Elven Cape
Rune Cape	x1	
Aqua Quartz	x3	
Blue Quartz	x3	Aqua Cape
Rune Cape	x1	
Red Quartz	x3	
Yellow Quartz	x3	Flare Cape
Rune Cape	x1	
Purple Quartz	x3	
Green Quartz	x3	Thunder Cape
Elven Cape	x1	
Magical Cloth	x1	
White Silver	x1	Rune Cape
Leather Boots	x1	
Magical Cloth	x5	
Mythrill	x1	Elven Boots
Leather Boots	x1	
Magical Cloth	x1	
Beast Hide	x1	
Aqua Quartz	x1	Water Spider
Elven Boots	x1	
Magical Cloth	x1	Rune Boots

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V. CREDITS/LEGAL JUNK

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So far, all credit for this guide goes to me and a few others, mainly those who's guides I looked at to confirm my information. I'd like to give special thanks to starmaster, whose Item's guide helped for the stat boosts of the weapons. Also, Thanks goes to Namco, for the awesome game, and GameFAQs for

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