

The Lord Of The Rings: The Two Towers Rohan Levels Walkthrough

by namod65

Updated to v1.2 on Oct 31, 2003

This walkthrough was originally written for The Lord Of The Rings: The Two Towers on the GC, but the walkthrough is still applicable to the PS2 version of the game.

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The Lord of the Rings: The Two Towers
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Gamecube Version

Made by EA Games

Guide made by Namod65

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Rohan Levels FAQ

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of profit off it.

If You want to put this FAQ on your site you must first email me and ask me.

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v. 1.0 10/22/03
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- Completed the Walkthrough for the Rohan Levels
- Completed Characters section
- Completed Credits section

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- Completed Contact section

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 1. Intro
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Hi, I'm Nathaniel Modlich or you can call me Namod65. This FAQ will cover the Rohan levels in the game.

The Two Towers is one of my favorite games. It has great graphics and gameplay. There is only one downside to this game and that is that it has no multiplayer.

I wrote this FAQ on the Rohan levels because they can get pretty tricky when on hard. And I thought some people may need some help with them.

If you have any tips that you would like to send to me you may email them to me and I will post them on this FAQ and I will give you credit.

Also, you can put this FAQ on your site, BUT you must FIRST EMAIL me and ask.

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 2. Characters
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These were taken from the LOTR TTT game manual.

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Aragorn

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Men are weak, or at least this is the commonly held belief in Middle earth. Three thousand years ago, Isildur, King of the Men of Gondor, gained great renown when he cut the One Ring from the hand of Sauron, ending his villainous reign. Soon after, however, he chose not to destroy The One Ring when he had a chance to cast it into the fires of Mount Doom, and thus Men are known to be weak in character and not entirely trustworthy.

Aragorn can change all of that. He is a ranger, a strong man skilled in the use of many weapons including swords. Aragorn is trained to survive in every situation. Many know him as Strider, but few are aware of his true identity as son of Arathorn and heir to Isildur's throne. He is the rightful King of Gondor, and a force to be reckoned with.

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My section of Aragorn

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Aragorn is the best all around character. He has a sword and a bow. He has quick close up combat skills. Gimli is powerful, Legolas is quick, Aragorn is a mix between them. If you just started the game. You should pick Aragorn

because he is the best all around. I would pick Aragorn first.

\*\*\*\*\*

Legalos

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Legolas is a noble Elven prince, deadly accurate with his Elven bow and knowledgeable in wilderness lore. Because he is an elf, Legolas has exceptional sight and hearing, and although he will never die of old age, he can be hurt or killed in battle. Legolas is kind and graceful, and he has a deep love for the peaceful side of nature. He and his valuable bow attack are great assets to the Fellowship.

My section of Legolas

Legolas is very quick with his swords but not very powerful with them. He has the best and most powerful bow. He loses health quicker than the other two but makes up for it with his speed. I would pick him second.

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Gimli

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Gimli is a stubborn dwarf who makes up for his lack of height and grace with great strength, bravery, and tenacity. Gimli fears nothing when he has his trusty axe in hand, and his temper makes him formidable when angry. His gruff disposition keeps him from making friends easily, but as a member of the Fellowship he is a tough and loyal ally. Gimli especially dislikes elves, however during his adventures with the Fellowship he develops an unlikely friendship with Legolas. Gimli is very proud of his heritage, and looks forward to seeing his cousin Balin in the Mines of Moria.

My Section of Gimli

Gimli is the most powerful. He throws axes and has a big axe. He is slow up close but powerful. His throwing axes are not very good. They take a while to throw and do not do much damage. I would pick him third.

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### 3. Walkthrough for Rohan Levels

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Plains of Rohan

Up in the top left corner there is a meter that shows the total health of the villagers. You can not let this meter run out. Do this by keeping the Uruk-hai from killing the villagers

This level is pretty hard to beginners and when it is on Hard. Ok, first there will be some opening cinematics of the village beign under attack. Then you come in with gandalf. First you start outside the village. Up ahead there are two Uruk-hai. If you have the Bane of Saruman then use it. If you don't then use the A A Y move to kill the first one to get your skill meter up. Kill the second one with a combo of any kind. Now go into the village

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cutscene

You walk into the village and Gandalf says, "We must save everyone we can, or this village will fall." Then he does this big attack to kill lots of orcs.

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You should go right where the rest of the Uruk-hai are and use combos to kill the rest of them before they kill any of the villagers in the area. After you kill all of the Uruk-hai Gandalf will break a door open then leave to do other stuff. Go in the door and break the barrels near the fire to let the villagers out. If you are quick enough, you can go around the counter to get experience points before the next cutscene.

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cutscene

There are some Uruk-hai beating up villagers up on the next floor. One villager gets knocked off and falls onto the fire blocking your path and putting it out.

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Get ready, because a Uruk-hai will come in the door after the cutscene. Make sure to kill him before he gets to kill any villagers. Now go up the stairs. Break the tables in your way and get to the enemies. Use powerful combos to take out the Uruk-hai. After they are dead, kill the archer in the doorway and go out that door. Up ahead there are some villagers running from a berserker Uruk-hai. You can either stand back and take a long time shooting arrows at that guy. He can take at least 7 arrows before going down. Or you can run up closer and dodge his attacks while he swings around madly. When he hits the ground after his swings and stops to catch his balance you should go in to attack him and make him fall over. Then stab him on the ground. Keep going and kill the archers. On the other side of the ramp you just came down there is a bunch of flaming wood blocking the path. Shoot the barrels on the other side to put out the fire. Then break the barrels and go up. You should save the villagers from the two orcs then you will see a villager will run out of the house in flames. He will roll over and die. Go in the house and down the stairs. When you are on the stairs a Uruk-hai will come. Kill him just as you kill other Uruk-hai. Keep going down the stairs. When you get to the bottom and go forward a orc will burst in the door. Kill him and go outside to find a whole lot of Uruk-hai. Thankfully, Gandalf comes back to help you. Try to kill the orcs as fast as you can and get to the other side of the area as fast as you can because a berserker will come out up on the platform ahead and start to attack the villagers. Hit him with arrows as fast as you can. After every orc is dead, go left and break the wood and go up the path.

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cutscene

There is a big battle going on. A couple of the Uruk-hai make their way to two villagers and throw them into a house then block the entrance.

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You have to get over there and break the wood blocking the door as fast as you can. The health of the two villagers is now added below the health meter of the villagers. After you break the wood you should watch out for the berserker Uruk-hai and kill the rest with combos. After all the Uruk-hai are dead the level is over.

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The West Fold  
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This is a good level to use arrows. When you start out there will be some

orcs running at you. Shoot the explosives on the ground when the orcs get near them. The orcs will instantly die. Now go up and shoot the rest of the explosives to kill the archer. Go up the path and the view will change. There will be some Uruk-hai running at you. Wait until they get near the explosives, then fire! Now go forward and eliminate the rest of the enemies and explosives. Cross the river and kill the orcs that run at you. Then kill the sheilded orc right ahead. Go down the hill, as you turn the corner pull out your bow and fire at the enemies running up the hill at you. Then go down and use combos to take out as many enemies as you can quickly because Exploding Uruk-hai will be comming. You have to keep switching between firing arrows at the Exploding Uruk-hai and kill the other orcs up close. After the orcs are dead you can now put all of your attention on the Exploding Uruk-hai. They will never stop comming from the other side of the gate if you stay far away. Slowly advance and shoot them as they come at you. Once you get to the gate they will stop comming. Go through the gate and there will be a cutscene

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cutscene

There are a lot of Uruk-hai advancing through the path. Some Rohan soliders run out and try to hold them at the gate.

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Go through the gate and kill the sheilded orc. Go down to the battle and shoot the explosives to get rid of the guys fast. Go through the big gate and the view will change. Comming down the hill up ahead is a whole lot of Uruk-hai and Exploding Uruk-hai. I would stand back and shoot arrows and let the guy with you go up and take out most of the enemies because he can't die. You are going to have to use the slowing advancing strategy again because the Exploding Uruk-hai just keep comming. Once you get up to the top you will see a big battle. Shoot all of the explosives to kill everybody. Then go left and break the wood to come to the next cutscene.

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cutscene

There are orcs loading explosives onto carts near a windmill across the lake.

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First kill the two archers. Then proceed to cross the lake. When you get out on the lake a orc will pop out of the water. Kill him and shoot any Exploding Uruk-hai comming from the other side of the lake. Keep going and another orc will pop out of the water. Kill him and keep going. When you get close enough to the other side of the lake try to aim for the carts with explosives on them. If you shoot the carts, they will blow up and you will beat the level.

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The Gap of Rohan

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This is a short level. The Wolves of Isengard are attacking, you must defeat them. You start out in a small village in ruins. There are two Wargs with you. Shooting arrows is the easiest way to kill them. If they charge at you, all you have to do is press B to parry. After both of the Wargs are dead run to the odd looking wood in the building and break it. The building colaspes and Gimli and Legalos can not follow you.

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cutscene

Some more Warg Riders come and the leader says, "Make them fear the wolves of Isengard."

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Two Wargs will come at a time. Kill them as the other Wargs. After the first Wargs are dead the Warg leader comes. Here is how you beat him:

This was taken from my boss FAQ for The Two Towers.

The Warg leader is almost like the other warg riders except he carries a saber instead of a bow. He will walk around, then charge at you. When he charges, all you have to do is press B to block. You will fall over when you block, but you won't lose any health. He will charge twice, then he will rear up on his back legs. This is when you run up and start attack with combos. Then you go back and get ready to dodge. Every three charges the leader will send a regular warg rider with a bow to attack you. Just shoot them with your arrows. When the leader rears up again, attack him. Keep doing this until he is dead.

That is the end of the level.

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4. Credits
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I would like to give credit to EA games for making the game and New Line Cinema for making the movie.

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5. Contact
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My email is [Namod65@yahoo.com](mailto:Namod65@yahoo.com)

If you have any questions about this FAQ or the game you can email them to me. Just make sure you put a subject on the email that says something like 'FAQ' or 'The Two Towers' or else it will be ignored.

I think that is it

I hope this guide was helpful to you

So Long!!