

The Simpsons: Hit & Run Gags Guide

by SubSane

Updated to v1.0 on Jan 4, 2016

This walkthrough was originally written for The Simpsons: Hit & Run on the GC, but the walkthrough is still applicable to the Xbox version of the game.

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The GAGS GUIDE for SIMPSONS HIT & RUN, v1.0

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===== 1.0 INTRODUCTION =====

1.1 Introduction

Hello folks, welcome to yet another of my Simpsons FAQs. I wrote this because there were in-depth guides for collector cards and wasps (YuGiOhFm2002's great guides), but no gags guide. So here it goes.

1.2 Importance of Gags

The gags were thrown into Simpsons Hit & Run as little references to the television show (as if there weren't enough references already).

You also need to collect all the gags to get 100% in each level and the game.

2.0 GAG LOCATIONS

2.1 Level 1

- #1: The TV inside the Simpsons' house.
- #2: Swings in the Simpsons' backyard.
- #3: Grill in the Simpsons' backyard.
- #4: Talking tiki in the Simpsons' backyard.
- #5: Door of the bomb shelter in Flanders' backyard.
- #6: Swings in the playground near the Simpsons' house.
- #7: Radioactive gas tank in the power plant parking lot.
- #8: The lever in Homer's workstation at the power plant.
- #9: Fire extinguisher inside the school.
- #10: Fire alarm inside the school.
- #11: Frostillicus at the Kwik-E-Mart.
- #12: Silent alarm behind Apu at the Kwik-E-Mart.
- #13: ATM at the Kwik-E-Mart.
- #14: Larry the Looter arcade at the Kwik-E-Mart.
- #15: Squishee machine at the Kwik-E-Mart.

2.2 Level 2

- #1: Catapult in town square.
- #2: Cement mixing truck near construction building.
- #3: Pickled egg jar in Moe's Tavern.
- #4: Slot machine in Moe's Tavern.
- #5: Love Tester in Moe's Tavern.
- #6: Light up drinks in Moe's Tavern.
- #7: Rat's milk machine, roof near Moe's Tavern (fire escape).
- #8: Take a photograph of Hans Moleman at the DMV.
- #9: Quarter car in Try-N-Save parking lot.
- #10: Missile behind Herman's Military Antiques.
- #11: Dumpster behind Krusty Burger (near police station).

2.3 Level 3

- #1: Robot with the knife in the back of Android's Dungeon.
- #2: Radioactive Man cardboard cut-out at Android's Dungeon.
- #3: Yellow dumpster across the street from Krusty Burger.
- #4: Ball drop at Wall E. Weasel's.
- #5: Crane on top of the ship.
- #6: Alarm at the Observatory.
- #7: Perpetual motion machine on the desk at the Observatory.
- #8: Telescope at the Observatory.
- #9: Monkey in the matter transporter at the Observatory.
- #10: Flag at Kamp Krusty.
- #11: Boar's head at Kamp Krusty.

2.4 Level 4

- #1: The TV inside the Simpsons' house.
- #2: Swings in the Simpsons' backyard.
- #3: Grill in the Simpsons' backyard.
- #4: Talking tiki in the Simpsons' backyard.
- #5: Krusty table lamp in Bart's room (backyard window).
- #6: Door of the bomb shelter in Flanders' backyard.
- #7: Radioactive gas tank in the power plant parking lot.
- #8: The lever in Homer's workstation at the power plant.
- #9: Fire extinguisher inside the school.
- #10: Fire alarm inside the school.
- #11: Frostillicus at the Kwik-E-Mart.
- #12: Silent alarm behind Apu at the Kwik-E-Mart.
- #13: ATM at the Kwik-E-Mart.
- #14: Larry the Looter arcade at the Kwik-E-Mart.
- #15: Squishee machine at the Kwik-E-Mart.

2.5 Level 5

- #1: Pickled egg jar in Moe's Tavern.
- #2: Slot machine in Moe's Tavern.
- #3: Love Tester in Moe's Tavern.
- #4: Light up drinks in Moe's Tavern.
- #5: Take a photograph of Hans Moleman at the DMV.
- #6: Dumpster behind Krusty Burger (near police station).

2.6 Level 6

- #1: Robot with the knife in the back of Android's Dungeon.
- #2: Radioactive Man cardboard cut-out at Android's Dungeon.
- #3: Yellow dumpster across the street from Krusty Burger.
- #4: Ball drop at Wall E. Weasel's.

- #5: Crane on top of the ship.
- #6: Alarm at the Observatory.
- #7: Perpetual motion machine on the desk at the Observatory.
- #8: Telescope at the Observatory.
- #9: Monkey in the matter transporter at the Observatory.
- #10: Flag at Kamp Krusty.
- #11: Boar's head at Kamp Krusty.

 2.7 Level 7

- #1: The TV inside the Simpsons' house.
- #2: Swings in the Simpsons' backyard.
- #3: Talking tiki in the Simpsons' backyard.
- #4: Krusty table lamp in Bart's room.
- #5: Clown bed in Bart's room.
- #6: Door of the bomb shelter in Flanders' backyard.
- #7: Swings in the playground near the Simpsons' house.
- #8: Radioactive gas tank in the power plant parking lot.
- #9: Frostillicus at the Kwik-E-Mart.
- #10: Silent alarm behind Apu at the Kwik-E-Mart.
- #11: ATM at the Kwik-E-Mart.
- #12: Larry the Looter arcade at the Kwik-E-Mart.
- #13: Squishee machine at the Kwik-E-Mart.
- #14: Fire extinguisher inside the school.
- #15: Fire alarm inside the school.

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 ===== 3.0 GAG REFERENCES =====
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If a reference has already been listed for a previous level, it won't be listed again.

There are really only three levels. If you're looking for gag references in one level, you'll probably find it in the similar level.

- Here are the similar levels:
- Levels 1, 4, and 7.
 - Levels 2 and 5.
 - Levels 3 and 6.

 3.1 Level 1

- - - - -
 TV in the house
 - - - - -

You've seen the TV set in practically every episode. A few memorable moments with the television include "There's No Disgrace Like Home" where Homer pawns the TV set to pay for family therapy, and "Scenes from the Class Struggle in Springfield" when Grampa breaks the TV

and they have to buy a new one.

Any of the swings

The swings have been all over the place as well. Two touching swing scenes include Homer and Ned's late-night talk in "When Flanders Failed", and Ralph and Lisa's reconciliation in "I Love Lisa".

Backyard grill

The grill has seen it's share of on-screen action. Two big appearances were "Treehouse of Horrors I" and "Lisa the Vegetarian".

Talky tiki

Homer's mix of the wooden tiki statue and fire didn't quite pan out in "Days of Wine and D'oh'ses".

Flanders' bomb shelter

When Bart discovers a comet in "Bart's Comet", the townspeople all take shelter in Flanders' bomb shelter, despite the lack of room, food, and oxygen.

Radioactive gas vent

As a result of Homer's intentional hyper-obesity in "King- Size Homer", he became the gas vent technician and nearly let out the toxic gas. Ironically, his obese butt is what prevents the escape of the gas.

Homer's workstation

Homer has caused quite a bit of trouble at work, but not as much as the time he prevents a nuclear meltdown by guessing which is the correct button, in the episode entitled "Homer Defined".

School fire extinguisher

During a Smarch PTA meeting in "Treehouse of Horror VI", Principal Skinner asks the parents to decide whether or not the school should get the fire extinguishers recharged for free. They give a unanimous "nay", much to Willy's dismay.

School fire alarm

The school alarm never seems to go off when there is a fire. Bart's devious girlfriend Jessica pulls the alarm in "Bart's Girlfriend", and Dolph pulls the alarm for a laugh in "School Shopping Network".

Frostilllicus

Apu takes advantage of Jasper's frozen state in "Lisa the Simpson"
by using him as a sideshow attraction.

Larry the looter

Bart plays this game of damage and thievery in "Radio Bart".

Squishee machine

The squishee machine is probably the Kwik-E-Mart's top export, so naturally it appears often. Two good episodes are "Boy Scoutz 'N the Hood" where Bart and Milhouse go on a squishee bender, and "Treehouse of Horror IX" when Apu gets violently murdered and tossed in the squishee machine.

3.2 Level 2

Cat catapult

Homer helps out Chief Wiggum by turning himself in for bootlegging alcohol, but then he finds out the penalty is a catapult launch. Rex Banner tests the machine with a cat in "Homer vs. The Eighteenth Amendment".

Cement truck

Cletus and cousin Merl's smell hound has an accident with the cement truck in "Brother From Another Series".

Pickled eggs

Moe's Tavern needs a designated driver, so the only way to choose is with the same method they use to choose the pope: drawing pickled eggs from a jar. Barney grabs the accursed black egg in "The City of New York Vs. Homer Simpson".

Love tester

Moe gets his own spin-off show where his Love Tester is possessed by Grampa's soul. He takes the Love Tester along on a hilarious date in "The Simpsons Spin-Off Showcase".

Flaming drinks

Moe steals Homer's drink idea in "Flaming Moe", driving Homer to give up the million-dollar secret ingredient.

Rat's milk

Mayor Quimby's corruption knows no bounds in "Mayored to the Mob"
when he allows the mob to sell rat's milk to the school. For a little
bit of kickback of course.

Moleman at the DMV

Hans Moleman is always getting jerked around by the DMV. He shows up
in there often, but one "lucky" visit in "Selma's Choice" leads to a
date with Selma.

Try-N-Save

The Try-N-Save is the scene of Bart's crime in "Marge Be Not Proud".
His game-stealing leads to a merry christmas ending.

Herman's missile

Although Herman's Military Antiques lets customers browse freely,
Homer isn't allowed to ride the missile in "Homer the Vigilante".

Dumpster

Otto loses his job in "The Otto Show" and is forced to live in a
dumpster behind the Kwik-E-Mart. Well, not a dumpster. A Trash-Co
waste disposal unit.

3.3 Level 3

Killer robot

In "Homer Phobia", Bart and Lisa see an actual robot from the movie
"Clank Clank, You're Dead". That poor midget...

Radioactive Man

Bart's comic book hero gets a big screen upgrade in "Radioactive Man".
The campy 70s version of Radioactive Man was not used, thank goodness.

Wall E. Weasel's

The family celebrates Bart's birthday at Wall E. Weasel's in "Radio
Bart", but Maggie doesn't take too much joy in the ball pit.

Hot pants

Homer's journey for his soul mate in "El Viaje Misterioso de Nuestro
Homer" (The Mysterious Voyage of Our Homer), ends with a wild hot
pants party on the beach.

- - - - -
The observatory

- - - - -
The mob of townspeople rush to destroy the observatory in "Bart's Comet", but later on Lisa gets her first kiss from Nelson near the observatory in "Lisa's Date With Density".

- - - - -
Perpetual motion machine

- - - - -
Lisa builds a perpetual motion machine in "The PTA Disbands", but Homer scolds her for not obeying the laws of thermodynamics.

- - - - -
Telescope

- - - - -
While on punishment for an hilarious big-butt balloon, Bart calls the observatory about something in the sky. Skinner's hopes of discovering a heavenly body are shattered when Bart discovers the comet in "Bart's Comet".

- - - - -
Matter transporter

- - - - -
Homer gets a matter transporter at one hell of a bargain; only 35 cents! The frighteningly high risk of catastrophic something becomes apparent when Bart becomes a fly in "Fly Vs. Fly".

- - - - -
Camp Bart

- - - - -
Bart and the kid gang take over Camp Krusty in "Kamp Krusty". The black Camp Bart flag proudly waves where the Camp Krusty flag once did.

- - - - -
Lord of the boars

- - - - -
Bart and the Springfield Elementary kids get stranded on a deserted island in "Das Bus". The kids fight amongst each other for food until a tender boar makes the scene.

3.4 Level 4

- - - - -
Krusty lamp

- - - - -
Bart's hero, Krusty the clown, is framed for robbery in "Krusty Gets Busted". He is forced to give up all of his precious Krusty paraphernalia during the town's anti-Krusty rallies.

3.5 Level 5

Sorry, no new references here.

3.6 Level 6

No new references here either.

3.7 Level 7

- - - - -
Clown bed
- - - - -

"Can't sleep, clown'll eat me." Bart's nervous chanting came about after Homer built him an eerie clown-shaped bed in "Lisa's First Word".

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===== 4.0 LEGAL / MISC. =====
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4.1 Version History

September 30: Version 1.0
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Eh, I figured I'd add this since there was no gags guide.

4.2 Guide Credits

Thanks to...

1. Matt Groening. The man created 'The Simpsons', which has been on the air for 14 years and is still going strong. Shine on you crazy bearded bastard!
2. If I thank Matt Groening, then I also have to praise the hundreds of individuals who are involved with the show. To the writers, voice actors, animators, producers, gofers, and every other person involved... thank you!
3. Wilson Lau gets mad props for his kick ass 'Bart vs. the Space Mutants' guide. It inspired me to write guides for Simpsons video games.
4. Fox Interactive, Vivendi Universal, and Radical Entertainment for making the game.

5. The Simpsons Archive (www.snpp.com) for the most comprehensive Simpsons info on the net (helped for the references section).

6. Thank YOU for reading. After all, I didn't write this for my own health...

4.3 Contact Information

So, the address is: subsane@gmail.com

The issue of too many e-mails isn't a problem, so I'll most likely respond to any questions (for now). But, I do delete e-mails without a subject. Put something like 'Gags guide' to be sure I read it.

4.4 Legal Stuff

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