

# The Urbz: Sims in the City FAQ/Walkthrough

by Elvor

Updated to v1.0 on Dec 23, 2004

**This walkthrough was originally written for The Urbz: Sims in the City on the GC, but the walkthrough is still applicable to the PS2 version of the game.**

The Urbz: Sims in the City  
Walkthrough by Elvor  
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1.0- Legal Stuff  
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Sorry, has to be done!

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## ----- 2.0- Introduction -----

This is an overall guide for 'The Urbz: Sims in the City' for GameCube. This guide could also be used for the Xbox and PS2 versions of the game, but the descriptions of the controls and jobs would be different. This game does not really require a guide, as it is largely self-explanatory. However, In this I will give a basic overview of the game, as well as give a list of the objectives in the 9 districts, and show how to complete them. I will try not to make any mistakes, but if I do, or if you wish to make a contribution, e-mail me at [elvorfilmathrang@gmail.com](mailto:elvorfilmathrang@gmail.com) or [elvorfilmathrang@hotmail.com](mailto:elvorfilmathrang@hotmail.com).

## ----- 3.0- The Basics -----

In this section I will give an overview of the game, and the various things you need to understand to get anywhere.

### ----- 3.1- The Controls -----

These are the controls for the GameCube version, taken from the instruction manual:

#### ACTION CONTROLS -----

Move Cursor	Control Stick
Select Action	A Button
Snap to Urb	Y Button
Cancel Action	B Button
Open XAM (See section 3.2)	X Button
XAM help option	Z button
Switch Urb	Z Button

#### ENVIRONMENT CONTROLS -----

Zoom/Rotate	C Stick
Fast Forward	R Button
Freeze Action	L Button

#### MENU CONTROLS -----

Pause/Options menu	START/PAUSE Button
Highlight menu items	+Control Pad or Control Stick UP/DOWN
Cycle Choices	+Control Pad or Control Stick LEFT/RIGHT
Select/Go to next screen	A Button
Page left/Page Right	L Button/R Button
Return to previous screen	B Button

#### XAM CONTROLS -----

Open XAM	X Button
XAM help	Z button
Navigate items	+Control Pad/Control Stick
Page left/Page right	L Button/R Button
Scroll text	C Stick

Select item	A button
Access Grab/Place mode	X Button
Back/Exit	B Button

### 3.2- The XAM

The XAM is an Urbz all-in-one pager/personal assistant/cellphone. To open it, press the X Button.

#### Phone

You can use the XAM to call other Urbz and invite them to your current location, use it to order chinese food and call the fire department when in the Districts. When you are in your apartment, you can also use it to call a janitor or throw a party.

#### Messages

Review text messages from other Urbz. You will get a message from Darius every time you unlock a new District or VIP room, and as a reminder of your secret missions. The XAM can store the latest 20 messages.

#### Inventory

View the goods and gadgets your Urb has acquired and place them in your apartment or the smaller rooms you have in each district. You can sell these items at shops when you don't want them.

#### Relationships

See a summary of your network of friends and enemies. Positive numbers indicate good relationships and negative numbers indicate bad relations.

#### Goals

This critical hub of information in the XAM shows a map of the city, your goals per district, statistics and what's left to unlock.

#### Customize

You can change your XAM's style too. Collect different skins and ringtones.

### 3.3- Reputation

Reputation is the key to everything - it gets you into the VIP Rooms and midnight parties, unlocks other districts and new apartments and determines your influence over other Urbz. Your reputation is based on your relationships. You also gain rep by completing goals. When your Urbz rep increases, a reputation moment occurs highlighting anything you've just unlocked, such as another district.

As your rep increases, you gain rankings, the highest of which is 'Superstar. When you get enough rep, Urbz you socialise with will change their tops to one matching your style. Get as much rep as you can!

### 3.4- Districts & Apartments

There are nine Districts in total, each with it's own distinct style. Each District has a set of goals which you must complete in order to finish the game. Each district has a number of people who you must socialise with to increase your rep. Each District has its own VIP room, which is unlocked by having a high enough rep. In these rooms there are better items and midnight parties where Darius gives you a Power Social.

There are also three apartments that you unlock as the game progresses and your rep increases, which you can customise as much as you want. Each apartment also has its own pet, which you unlock as you add items to the place. The pets seem to have no purpose other than to create puddles and increase fun slightly.

### ----- 3.5- Jobs & Skills -----

There is a job for every district in the city, each with three levels. To take a job, select the objects with the simolian sign floating above it. Each job has three objectives to complete, each of which must be quite high to complete the job and earn the money. Once you have completed a job at a certain level, you may try the next level up from that. The second level adds the objective to socialise, which can be done by using any social action on any Urb apart from your boss. Once you have done this, you may try the third, and last, level. On this level, J.J appears. You may have seen J.J earlier, as he is the janitor who visits occasionally to clean the place. For your last objective you must keep one of J.J's motives up by switching to him with the Z button. Every time you complete a job level, you are rewarded with a new social move.

To progress to the next job level, you must also have the required skills. The three skills are 'Artistic', 'Physical' and 'Mental', each of which can be increased up to 30. These can be increased using the three different skill building items, which are unlocked by increasing your rep. These can increase your skill up to level 10, after which you must buy an upgrade from the store, also unlocked by increasing your rep. There are two upgrades for each item. You use these items by pressing the A Button repeatedly.

### ----- 3.6- Needs -----

There are five needs in The Urbz, making it simpler than all other Sims games. These needs must be kept high; otherwise your Urb will refuse to do anything that does not increase the need. Some needs have other effects as well. Keeping one or more of your needs high is used as an objective in most of the jobs. Your needs affect your total mood, which affects your social moves. The five needs are:

#### Hunger -----

Hunger is fulfilled by eating. You can find things to eat at vending machines or at buffet tables, or you can make something from your fridge. There is a way to fulfil your Hunger in each district, some more fulfilling than others. It is possible that having low hunger will kill your Urb, as it is in other Sims games, but I have so far not seen it happen in this game.

#### Energy -----

Arguably the most important need, this can be fulfilled by sleeping in a bed or on a bench, or by drinking an energy drink from a vending machine. Every District has a bed that you can use. If you have low energy for too long, then your Urb will fall asleep on the floor.

## Fun

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Fun is fulfilled by a wide variety of activities, such as watching TV or dancing to the stereo. Each district has at least one way to increase Fun, some of which are located in the VIP rooms. I think Fun is weighed most heavily when considering your total mood, but has no other bad affects.

## Bladder

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Bladder is fulfilled when you go to the toilet. It decreases when you eat, and is fulfilled faster on better toilets for some reason. Every District has a toilet you can use. If you have too low Bladder, then your Urb wets themselves, which decreases your Hygiene, and results in a Fine if done in a district.

## Hygiene

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Hygiene is fulfilled by using a shower, bath or sink. Using a shower or bath increases your Hygiene to almost full, but using a sink doesn't work in the long term. Your Hygiene decreases quickest when your Urb uses the toilet.

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## 3.7- Clothing & Shopping

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Each District has its own style of clothing, and to fit in you must wear the right clothes. Wearing the right clothes makes social moves more successful, and is necessary to gain rep. There is a clothing shop in each District which sells the clothes accepted in that District. It is a good idea to head to the clothing store when you first enter the District to make your style fit in. When you buy a piece of clothing, it appears in your wardrobe, and you can get changed into it from the wardrobe or from the shop you bought it from. This means that you can get changed into any of your old styles. There are four categories of clothing:

### Head

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This is where you change your hat, hairstyle, glasses, make-up (for female Urbz), and facial hair (for male Urbz). This appears in every shop.

### Body

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This is where you change your upper body, lower body, shoes, jewellery and belt. You can also create your own shirt here. This appears in every shop.

### Tattoos

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This is where you can add tattoos (not permanently) to your Upper Torso (front and back), Lower Torso (front and back), Upper Arms, Lower Arms, Upper Legs and Lower Legs. This only appears in some shops, depending on the District.

### Piercings

-----

This is where you can add piercings to your eyebrows, ears, nose, chin, nipples (male Urbz) or navel (female Urbz). This only appears in some shops, depending on the District.

Each District also has a cash register where you can buy items for your apartment, as well as skill building items.

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## 3.8- Relationships & Socialising

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Relationships are the most important thing in the Urbz, as it affects your rep, and also your quests. Building a relationship with an Urb is easy. You have to socialise with the Urb by selecting them and picking a social move. The game makes this easier by colour coding the moves. If a move is likely to be successfull it is green. If a move is likely to fail it is red. If a move could go either way then it is yellow. These colours change depending on your relationship with the Urb and their personality. An Urb from Diamond Heights is hardly going to want to be greeted with a headbutt!

NOTE!: A successfull move doesn't mean that it will increase your relationship with the Urb. The 'Act Mean' moves especially!

There are different categories of moves, each of which has many moves within it:

#### Network

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This group is about talking, and contains the moves:

'Talk'  
'Gossip'

#### Ice Breakers

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This group is handy when you have just met an Urb, and contains the moves:

'Joke'  
'Tickle'  
'Brag'

#### Greet

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This group is used for greeting an Urb, and contains the moves:

'Back Slap'  
'Buzz'  
'Euro Kiss'  
'Fake Punch'  
'Game On'  
'Head Butt'  
'High Five'  
'Hug'  
'Knuckle Up'  
'Panhandle'  
'Party Shout'  
'Rap'  
'Snippy Snap'

#### Act Friendly

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This group can be used in almost any occasion, and contains the moves:

'Air Guitar'  
'Artsy Dance'  
'Blow Flame'  
'Body Bonk'  
'Bust A Move'  
'Compare Phones'  
'Gamble'  
'Give Back Rub'  
'HoloXam'  
'Pub Song'  
'Skate Trick'

'Snap Shot'  
'Spit Trick'  
'Vogue'  
'Join Crew'

#### Act Mean

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This group is used to make enemies, and contains the moves:

'Deafen'  
'Firecracker Dance'  
'Hyper Shock'  
'Mock'  
'Paparazzi Pop'  
'Sign Language'  
'Slam'  
'Slap'  
'Tag Face'  
'Throw Signs'

#### Act Romantic

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These moves all result in love, and contains:

'Bite'  
'Grab Booty'  
'Kiss'  
'Lounge Lure'  
'Smoke Trick'  
'Striptease'  
'Suck Face'  
'Tango'  
'Techno'  
'Tuck N' Hug 360'

You can learn new moves by completing goals. There are 5 different levels of relationships:

Enemy - A very low score  
Neutral - Not very high score  
Friend - An OK score  
Best Friend - A good score  
In Love - A very high score, after using a romantic move.

There are also 'Power Socials', which you gain from Darius at the Midnight Parties. These require items that you have a limited amount of. Some Power Socials are positive and some are negative, but all of them are powerful. You also use the Power Socials to defeat the villains and to complete some missions. The Power Socials are:

'BlastiKiss'  
'Chug A Lug'  
'Mug'  
'Party Bomb'  
'Power Chord'  
'Sk8R TriiQx'  
'Stink Bomb'  
'Strobe'  
'XAMShot'

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#### 3.9- Goals

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Each District has a certain number of goals that you must complete in order to complete the game. The goals for each District are roughly the same, and include:

Build enough reputation to unlock [Next District].

Get past the Bouncer to enter [VIP Room].

To do this, gain enough rep and wear the right clothes.

Beat the [First Level] job.

Beat the [Second Level] job.

Beat the [Final Level] job.

Unlock a [Current District] Social Move from [Urb].

Become friends with the Urb.

Unlock a [Current District] Social Move from [Urb].

Become friends with the Urb.

Beat a job to learn a [District] Social Move.

Beat a job to learn a [District] Social Move.

Beat a job to learn a [District] Social Move.

Defeat the villain [Villain].

Use the District's Power Social on the villain.

(Secret Mission Objectives)

These involve the secret missions gained by befriending Urbz.

#### ----- 4.0- Walkthrough -----

Now we reach the main Walkthrough for the game. In this section, I will list the objectives for each District and tell how to complete them. I will also list the people in the District, the secret mission gained in the District and the social moves with the best chance of success.

#### ----- 4.1- The Apartments -----

There are three apartments in the game. You start off in 98th Ave, 3rd floor, and gain Blankwood Towers by earning enough rep. You unlock Darius' Penthouse by defeating every villian and creating Darius' Secret Machine. You have to pay rent every so often to Harry Snivel.

#### ----- 4.11- 98th Ave, 3rd Floor -----

This is your starting apartment. When you start the game you turn up here and meet will.i.am, who will introduce you to Darius and also explain how to use Power Socials. You will then recieve \$300 to spend, as well as a shower, a fridge and a couch. The apartment itself is very small, with three rooms and a stereo.

Goals:

Add \$750 worth of furniture to 98 Ave, 3rd Floor to unlock a pet Bulldog.

Simply add your free furniture and buy a few extra things to unlock your first pet.

#### ----- 4.12- Blankwood Towers -----

You unlock Blankwood Towers by gaining 80 respect points. Once you do, pack up your stuff from 98th Ave and bring it on over here. The apartment is much larger than 98th Ave, and has a wardrobe included.



Goals:

Add \$3000 worth of furniture to Blankwood Towers to unlock a pet Cat.

Simply buy some more furniture for the apartment to unlock a slightly less annoying pet.

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4.13- Darius' Penthouse  
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You unlock Darius' Penthouse by defeating every villain and creating Darius' Secret Machine. You will see an FMV of Darius taking you to his apartment and giving you his chain, while your various bosses clap in the background. The apartment is HUGE, with loads of rooms, a jacuzzi and a golf thing that lets you hit golf balls over the city. You also gain access to his secret machine, which is operated in the same way as the skill building items. I'm not going to ruin the surprise, but I will tell you that it is very profitable...

Goals:

Add \$5000 worth of furniture to unlock a pet Monkey.

Buy some more items and add them to unlock a money that's about half as big as you are.

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4.2- The Districts  
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Before I start, I will just say that you can do these Districts in any order. You start off in whichever District you pick when you create your Urb, and go around in a circle. I have put these in the order I completed them.

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4.21- Central Station  
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Otherwise known as punk city. These guys are complete nutters. You can work here for Scary Mary at her tattoo parlor, buy clothing at the converted subway cart on your right as you enter the station, or enter the Fight Cage in the VIP room.

Best Social Moves: 'Bite'

'Head Butt'

'Panhandle'

'Sign Language'

'Spit Trick'

People:

Beelzebob Jones - Teaches: Spit Trick

Frag Grrl - Teaches: Panhandle

Genghis Lincoln - Secret Mission: Stink Bomb

Kidd Chaos - Player in: Mug People.

Scary Mary - Teaches: High Five, Smoke Trick, and Hyper Shock

Secret Mission: Stink Bomb

Gained from: Genghis Lincoln

How to complete: Genghis gives you three Stink Bombs to use on Sara Tonin in Neon East, Polo in Cozmo Street and Diva Roma in Diamond Heights.

Goals:

Build enough reputation to unlock Kicktail Park.

Get 20 rep and you will be invited to Kicktail Park

Get past the Bouncer to enter The Cage.

Get 10 rep and you will get the Power Social 'Stink Bomb' at the

midnight party.

Beat the Junior Piercer job.

To make piercings, button symbols will move along the machine. You must press the button before it reaches the bin at the end of the machine. You must also watch your hygiene using the nearby sink, and watch your energy by getting energy drinks from the vending machines.

Beat the Piercer job.

You must have a physical skill of 10 to take this job. You must make piercings, watch your hygiene, watch your energy, and socialize.

Beat the Master Piercer job.

You must have 30 Physical Skill points and 20 Artistic Skill points. You must make piercings, watch your hygiene, watch your energy, socialize and make sure J.J. socializes.

Unlock a Central Station Social Move from Beelzebob Jones.

Befriend Beelzebob and you will learn the Act Friendly Social Move 'Spit Trick'.

Unlock a Central Station Social Move from Frag Grrl.

Befriend Frag and you will learn the Greet Social Move 'Panhandle'.

Beat a job to learn a Kicktail Park Social Move.

You'll learn the Greet Social Move 'High Five'.

Beat a job to learn a Foundry Social Move.

You'll learn the Act Romantic Social Move 'Smoke Trick'.

Beat a job to learn a Neon East Social Move.

You'll learn the Act Mean Social Move 'Hyper Shock'.

Defeat the villain Urangoo McBain.

You must defeat him with the Power Social 'Stink Bomb'.

Mug someone here for Luke Laruffle.

You must use the 'Mug' command on Kidd Chaos.

Tag an object here for Rolanda Skye.

You must find the Graffiti wall and Tag it with Rolanda Skye's tag.

#### ----- 4.22- Kicktail Park -----

This is the realm of the skaters. You can work for Skid Mark on the half-pipe, equip yourself with skating gear or try out the oxygen bar at Floaters. You can also use the fountain to increase your fun levels.

Best Social Moves: 'High Five'

'Party Shout'

'Skate Trick'

'Tag Face'

'Tuck N' Hug 360'

People:

Rolanda Skye - Secret Mission: Tag Line

String Bean - Likes: Skate Trick, High Five, and Party Shout

Ally Stile - Teaches: Party Shout

Trang Hang - Teaches: Skate Trick

Skid Mark - Teaches: Snippy Snap, Techno, and Deafen.

Secret Mission: Tag Line

Gained From: Rolanda Skye

How to Complete: You must find the graffiti walls in Central Station, Skyline Beach, and Kicktail Park and tag them with Rolanda's tag.

Goals:

Build enough reputation to unlock The Foundry.

Get 40 rep and you will be invited to The Foundry.

Get past the Bouncer to enter Floaters.

Get 35 rep and you will learn the new Power Social 'Sk8R TriiQx' at the midnight party.

Beat the Amateur Skater job.

To perform tricks, four buttons appear on the bottom of the half-pipe. You must press these before they reach the top of the pipe. You must also watch your energy by resting on a bench or having an energy drink, and watch your hunger by eating from a vending machine.

Beat the Trick Skater job.

You must have a 10 Physical Skill level. You must perform tricks, watch your energy, watch your hunger, and socialize.

Beat the Pro Skater job.

You must have a 20 Physical Skill level and a 20 Mental Skill level. You must perform tricks, watch your energy, watch your hunger, socialize, and make sure J.J. keeps his energy up.

Unlock a Kicktail Park Social Move from Ally Stile.

Befriend Ally and you will learn the Greet Social Move 'Party Shout'.

Unlock a Kicktail Park Social Move from Trang Hang.

Befriend Trang and you will learn the Act Friendly Social Move 'Skate Trick'.

Beat a job to learn a Foundry Social Move.

You'll learn the Greet Social Move 'Snippy Snap'.

Beat a job to learn a Neon East Social Move.

You'll learn the Act Romantic Social Move 'Techno'.

Beat a job to learn a Cozmo Street Social Move.

You'll learn the Act Mean Social Move 'Deafen'.

Defeat the villian Kiki Blunt.

You must defeat her using the Power Social 'Sk8R TriiQx'.

Use Tag Face on someone here for Toots Sweet.

You must use the 'Tag Face' Social Move on Ally Stile.

Change String Bean's style for Roxanna Hardplace.

You must get String Bean to join your crew. Then you go to The Foundry and call him up. Once he's at The Foundry switch to his character and go change his style.

Tag an object here for Rolanda Skye.

You must find the Graffiti wall and Tag is with Rolanda Skye's tag.

#### ----- 4.23- The Foundry -----

This place is owned by a group of modern artists. You can work for Crispin Black making sculptures, get some black clothes at the store or have a robot battle in The Gearbox.

Best Social Moves: 'Artsy Dance'

'Compare Phones'

'Mock'

'Smoke Trick'

'Snippy Snap'

People:

Arthur Pop - Teaches: Artsy Dance.

Bella Ciao - Teaches: Compare Phones.

Crispin Black - Teaches: Buzz, Lounge Lure, and Paparazzi Pop.

Neo Flange - Player In: Anger Management.

Roxanna Hardplace - Secret Mission: Style and Substance.

Secret Mission: Style and Substance

Gained From: Roxanna Hardplace

How to complete: Change the shirts of Loop D. Loop in Neon East and String Bean in Kicktail Park to match those at the foundry.

Goals:

Build enough reputation to unlock Neon East.

Get 65 rep and you will be invited to Neon East.

Get past the Bouncer to enter The Gearbox.

Get 55 rep and you will learn the Power Social 'BlastiKiss' at the midnight party.

Beat the Amateur Sculptor job.

To make sculptures, four buttons travel down the streams of molten iron in the machine. You must press these before they reach the pit at the bottom. You must also watch your heat level by sitting on a bench or drinking something and watch your energy by resting on a bench.

Beat the Sculptor job.

You must have a 10 Artistic Skill Level. You must make sculptures, watch your heat level, watch your energy level, and socialize.

Beat the Master Sculptor job.

You must have a 30 Artistic Skill Level and a 20 Physical Skill Level. You must make sculptures, watch your heat level, watch your energy level, socialize, and make sure J.J. doesn't get bored.

Unlock a Foundry Social Move from Bella Ciao.

Befriend Bella and you will learn the Act Friendly Move 'Compare Phones'.

Unlock a Foundry Social Move from Arthur Pop.

Befriend Arthur and you will learn the Act Friendly Move 'Artsy Dance'.

Beat a job to learn a Neon East Social Move.

You'll learn the Greet Move 'Buzz'.

Beat a job to learn a Cozmo Street Social Move.

You'll learn the Act Romantic Move 'Lounge Lure'.

Beat a job to learn a Diamond Heights Social Move.

You'll learn the Act Mean Move 'Paparazzi Pop'.

Defeat the villain Kiki Blunt.

You must use the Power Social 'BlastiKiss' on her.

Use Tag Face on someone here for Toots Sweet.

You must use the Act Mean Move 'Tag Face' on Neo Flange.

#### ----- 4.24- Neon East -----

Neon East has the potential to blind you as it has a HUGE amount of lights going for it. You can make shushi for Mazuiko Jackson, dress to impress at the store, or dance the night away at The Pulse.

Best Social Moves: 'Buzz'

'Game On'

'HoloXam'

'Hyper Shock'

'Techno'

People:

Loop D. Loop - Player in: Style and Substance.

Venus Moonflower - Teaches: HoloXam.

Professor Chewy - Teaches: Game On.

Mazuiko Jackson - Teaches: Hug, Striptease, and Slap.

Sara Tonin - Player in: Stink Bomb.

Goals:

Build enough reputation to unlock Cozmo Street.

Get 100 rep and you will be invited to Cozmo Street.

Get past the Bouncer to enter The Pulse.

Get 90 rep and you will learn the Power Social 'Strobe' at the midnight

party.

Beat the Assistant Chef job.

To make sushi, 4 buttons move along the counter. You must press the buttons before they reach you. You must also keep the restaurant clean by putting old sushi in the bins, and watch your hygiene using the sink.

Beat the Sushi Chef job.

You must have 10 Artistic Skill points. You must make sushi, keep the restaurant clean, watch your hygiene, and socialize.

Beat the Master Chef job.

You must have 20 Artistic Skill points and 20 Mental Skill points. You must make sushi, keep the restaurant clean, watch your hygiene, socialize, and make sure J.J. is having fun.

Unlock a Neon East Social Move from Professor Chewy.

Befriend the Professor and you will learn the Greet Move 'Game On'.

Unlock a Neon East Social Move from Venus Moonflower.

Befriend Venus and you will learn Act Friendly Move 'HoloXam'.

Beat a job to learn a Cozmo Street Social Move.

You'll learn the Greet Move 'Hug'.

Beat a job to learn a Diamond Heights Social Move.

You'll learn the Act Romantic Move 'Striptease'.

Beat a job to learn a South Side Bridge Social Move.

You'll learn the Act Mean Move 'Slap'.

Defeat the villain Harry Snivel.

You must use the Power Social 'Strobe' on him.

Mug someone here for Luke Laruffle.

You must use the 'Mug' command on Professor Chewy.

Use a Stink Bomb on someone here for Genghis Lincoln.

You must use the 'Stink Bomb' command on Sara Tonin.

Change Loop D. Loop's style for Roxanna Hardplace.

You must get Loop D. Loop to join your crew. Then you go to The Foundry and call him up. Once he's at The Foundry switch to his character and go change his style.

#### ----- 4.25- Cozmo Street -----

Cozmo Street is where the Black Eyed Peas hang out when they're in the city. You can work for will.i.am at his bar, perform onstage or go backstage to socialise.

Best Social Moves: 'Air Guitar'  
                      'Deafen'  
                      'Hug'  
                      'Lounge Lure'  
                      'Pub Song'

People:

apl.de.ap - Teaches: Air Guitar.

Taboo - Secret Mission: Love Triangle.

Fergie - Teaches: Pub Song.

Polo - Player in: Stink Bomb.

will.i.am - Teaches: Euro Kiss, Tango, and Throw Signs.

Secret Mission: Love Triangle

Gained From: Taboo

How to Complete: You must get a high relationship with Babbette Couture or Cash Monet in Diamond Heights and then kiss one of them.

Goals:

Build enough reputation to unlock Diamond Heights.

Get 140 rep and you will be invited to Diamond Heights.

Get past the Bouncer to go Back Stage.

Get 125 rep and you will learn the Power Social 'Power Chord' at the midnight party.

Beat the Drink Slinger job.

You make drinks, four buttons move along the bar, which you must press before they reach the end. You must also keep the bar clean, and watch your energy by resting on a bench.

Beat the Bartender job.

You must have 10 Mental Skill points. You must make drinks, keep the bar clean, watch your energy, and socialize.

Beat the Mixmaster job.

You must have 20 Mental Skill points and 20 Artistic Skill points. You must make drinks, keep the bar clean, watch your energy, socialize, and make sure J.J. uses the bathroom.

Unlock a Cozmo Street Social Move from Fergie.

Befriend Fergie and you will learn the Act Friendly Move 'Pub Song'.

Unlock a Cozmo Street Social Move from apl.de.ap.

Befriend apl and you will learn the Act Friendly move 'Air Guitar'.

Beat a job to learn a Diamond Heights Social Move.

You'll learn the Greet Move 'Euro Kiss'.

Beat a job to learn a South Side Bridge Social Move.

You'll learn the Act Romantic Move 'Tango'.

Beat a job to learn a Skyline Beach Social Move.

You'll learn the Act Mean Move 'Throw Signs'.

Defeat the villain Urangoo McBain.

You must use the Power Social 'Power Chord'.

Use Tag Face on someone here for Toots Sweet.

You must use the Act Mean move 'Tag Face' on Fergie.

Use a Stink Bomb on someone here for Genghis Lincoln.

You must use the 'Stink Bomb' command on Polo.

#### ----- 4.26- Diamond Heights -----

Diamond Heights is the richest place in the city, where all the celebs and models hang out. You can model here for Diva Roma, or visit The Catwalk to eat and watch TV.

Best Social Moves: 'Euro Kiss'

'Paparazzi Pop'

'Snap Shot'

'Striptease'

'Vogue'

People:

Babbette Couture - Player in: Love Triangle.

Cash Monet - Secret Mission: Paparazzi Panic.

Player in: Love Triangle.

Diva Roma - Teaches: Fake Punch, Grab Booty, and Body Slam.

Pootie Fads - Teaches: Snap Shot

Sophie Couture - Teaches: Vogue

Secret Mission: Paparazzi Panic.

Gained From: Cash Monet.

How to Complete: You must use the Power Social 'XAMShot' on S.A. Loco in Skyline Beach, Sharky Splitz on Gasoline Row, and Babs Margarita in South Side Bridge.

#### Goals:

Build enough reputation to unlock South Side Bridge.

Get 190 rep and you will be invited to South Side Bridge.

Get past the Bouncer to enter The Catwalk.

Get 185 rep and you will get the Power Social 'XAMShot' at the midnight party.

Beat the Amateur Model job.

To model, a button appears over each camera which you must press. You must also watch your hygiene using the sink and watch your fun level using the catwalk.

Beat the Fashion Model job.

You must have 10 Physical Skill points. You must take pictures, watch your hygiene, watch your fun level, and socialize.

Beat the Super Model job.

You must have 20 Physical Skill points and 20 Artistic Skill points. You must take pictures, watch your hygiene, watch your fun level, socialize, and make sure J.J. has energy.

Unlock a Diamond Heights Social Move from Pootie Fads.

Befriend Pootie and you will learn the Act Friendly Move 'Snap Shot'.

Unlock a Diamond Heights Social Move from Sophie Couture.

Befriend Sophie and you will learn the Act Friendly Move 'Vogue'.

Beat a job to learn a South Side Bridge Social Move.

You'll learn the Greet Move 'Fake Punch'.

Beat a job to learn a Skyline Beach Social Move.

You'll learn the Act Romantic Move 'Grab Booty'.

Beat a job to learn a Gasoline Row Social Move.

You'll learn the Act Mean Move 'Body Slam'.

Defeat the villain Urangoo McBain.

You must defeat him using the Power Social 'XAMShot'.

Use a Stink Bomb on someone here for Genghis Lincoln.

You must use the 'Stink Bomb' command on Diva Roma.

Kiss someone here for Taboo.

You must romance and kiss either Cash Monet or Babette Couture.

#### ----- 4.27- South Side Bridge -----

South Side Bridge is the place where the Gangsters hang out. You can make fireworks for Louie Bricks or gamble at The Lucky Six.

Best Social Moves: 'Fake Punch'  
                      'Firecracker Dance'  
                      'Gamble'  
                      'Slap'  
                      'Tango'

#### People:

Babs Margarita - Player In: Paparazzi Panic.

Jimmy Two-Shoes - Teaches: Firecracker Dance

Louie Bricks - Teaches: Knuckle Up, Suck Face, and Bite.

Luke Laruffle - Secret Mission: Mug People

Pamela Sneer - Teaches: Gamble

Secret Mission: Mug People.

Gained From: Luke Laruffle.

How to Complete: You must Mug Jet Rokit in Gasoline Row, Kidd Chaos in Central Station, and Professor Chewy in Neon East.

#### Goals:

Build enough Reputation to unlock Skyline Beach.

Get 240 rep and you will be invited to Skyline Beach.  
Get past the Bouncer to enter The Lucky Six.  
Get 220 rep and you will get the Power Social 'Mug' at the midnight party.  
Beat the Junior Pyro job.  
To make fireworks, four buttons move down the machine which you must press before they reach the bottom. You must also keep your machine in good repair and sabotage the competitor's machine.  
Beat the Pyrotechnician job.  
You must have 10 Artistic Skill points. You must make fireworks, repair your machine, sabotage the competitor's machine, and socialize.  
Beat the Master Pyro job.  
You must have 20 Artistic Skill points and 20 Mental Skill points. You must make fireworks, repair your machine, sabotage the competitor's machine, socialize, and make sure J.J. has fun.  
Unlock a South Side Bridge Social Move from Pamela Sneer.  
Befriend Pamela and you will learn the Act Friendly move 'Gamble'.  
Unlock a South Side Bridge Social Move from Jimmy Two-Shoes.  
Befriend Jimmy and you will learn the Act Mean move 'Firecracker Dance'.  
Beat a job to learn a Skyline Beach Social Move.  
You'll learn the Greet Move 'Knuckle Up'.  
Beat a job to learn a Gasoline Row Social Move.  
You'll learn the Act Romantic Move 'Suck Face'.  
Beat a job to learn a Central Station Social Move.  
You'll learn the Act Romantic Move 'Bite'.  
Defeat the villain Kiki Blunt.  
You must use the Power Social 'Mug' on her.  
Use a XAMShot on someone here for Cash Monet.  
You must use Power Social 'XAMShot' on Babs Margarita.

#### ----- 4.28- Skyline Beach -----

Skyline beach is where the party happens all day, every day. You can tame ferrets for Isis Ice or street dance in The Red Room.

Best Social Moves: 'Bust a Move'  
'Grab Booty'  
'Knuckle Up'  
'Rap'  
'Throw Signs'

#### People:

Isis Ice - Teaches: Back Slap, Sign Language, and Tag Face.  
Ridiculous D.O.G. - Teaches: Rap.  
S.A. Loco - Player in: Paparazzi Pop.  
Toots Sweet - Secret Mission: Anger Management.  
Lil' Bit - Teaches: Bust a Move.

Secret Mission: Anger Management

Gained From: Toots Sweet

How to Complete: You must use the Social Move 'Tag Face' on Fergie in Cozmo Street, Neo Flange in The Foudry, and Ally Stile in Kicktail Park.

#### Goals:

Build enough reputation to unlock Gasoline Row.

Get 300 rep and you will be invited to Gasoline Row.

Get past the Bouncer to enter The Red Room.



Get 280 rep and you will learn the Power Social 'Party Bomb' at the midnight party.

Beat the Ferret Wrassler job.

To tame ferrets, four buttons appear on the table which you must press. You must also watch your energy by drinking an energy drink and watch your bladder by using the toilet.

Beat the Ferret Tamer job.

You must have 10 Mental Skill points. You must tame ferrets, watch your energy, watch your bladder and socialize.

Beat the Ferret Master job.

You must have 30 Mental Skill points and 20 Physical Skill points. You must tame ferrets, watch your energy, watch your bladder, socialize, and make sure J.J. doesn't get hungry.

Unlock a Skyline Beach Social Move from Ridiculous D.O.G.

Befriend Ridiculous and you will learn the Greet move 'Rap'.

Unlock a Skyline Beach Social Move from Lil' Bit.

Befriend Lil' and you will learn the Act Friendly move 'Bust a Move'.

Beat a job to learn a Gasoline Row Social Move.

You'll learn the Greet move 'Back Slap'.

Beat a job to learn a Central Station Social Move.

You'll learn the Act Mean move 'Sign Language'.

Beat a job to learn a Kicktail Park Social Move.

You'll learn the Act Mean move 'Tag Face'.

Defeat the villian Harry Snivel.

You must use the Power Social 'Party Bomb' on him.

Tag an object for Rolanda Skye.

You must find the Graffiti wall and Tag is with Rolanda Skye's tag.

Use a XAMShot on someone here for Cash Monet.

You must use the Power Social 'XAMShot' on S.A. Loco.

#### ----- 4.29- Gasoline Row -----

Gasoline Row is where the bikers hang out. You can strip bikes for Duke Headbutt, race bikes at the back of the District or arm wressel in The Back Room.

Best Social Moves: 'Back Slap'  
                          'Blow Flame'  
                          'Body Bonk'  
                          'Body Slam'  
                          'Suck Face'

People:

Suzie Mack - Teaches: Blow Flame

Jet Rokit - Player in: Mug People

Duke Headbutt - Teaches: Head Butt, Tuck N' Hug 360, and Mock

Sharky Splitz - Player in: Paparazzi Pop

Pork Chop - Teaches: Body Bonk

Goals:

Build enough reputation to unlock Central Station.

You will have completed this already.

Get past the Bouncer to enter The Back Room.

Get 340 rep and you will get the Power Social 'Chug A Lug' at the midnight party.

Beat the Chop Shop Flunky job.

To strip bikes, three buttons appear at the bottom of the work table that you must press before they reach the top. You must also grill

sausages at the grill outside and watch your hunger by eating said sausages.

Beat the Bike Stripper job.

You must have 10 Mental Skill points. You must strip bikes, grill sausages, watch your hunger, and socialize.

Beat the Chop Shop Master job.

You must have 20 Mental Skill points and 20 Physical Skill points. You must strip bikes, grill sausages, watch your hunger, socialize and make sure J.J. doesn't get tired.

Unlock a Gasoline Row Social Move from Pork Chop.

Befriend Pork and you will learn the Act Friendly move 'Body Bonk'.

Unlock a Gasoline Row Social Move from Suzie Mack.

Befriend Suzie and you will learn the Act Friendly move 'Blow Flame'.

Beat a job to learn a Central Station Social Move.

You'll learn the Greet move 'Head Butt'.

Beat a job to learn a Kicktail Park Social Move.

You'll learn the Act Romantic move 'Tuck N' Hug 360'.

Beat a job to learn a Foundry Social Move.

You'll learn the Act Mean move 'Mock'.

Defeat the villian Harry Snivel.

You must use the Power Social 'Chug A Lug' on him.

Mug someone here for Luke Laruffle.

You must use the 'Mug' command on Jet Rockit.

Use a XAMShot on someone here for Cash Monet.

You must use the Power Social 'XAMShot' on Sharky Splitz.

## ----- 5.0- Cheats (Boo, Hiss) -----

First off, I do not like using cheats, but I will include them here for the sake of completeness.

To use these, perform the gnome cheat first, wander around the District until you find the gnome and then enter the cheats. All directions are done using the D-Pad. Every code must be entered during gameplay.

Down, L, Z, R, X, Left - Makes Gnome Appear

Down, Z, Up, Y, R - Aquire Skill Object.

B, Left, X, R, L - Get Power Socials

R, Y, Up, Z, Down - Max Artistic Skill

Down, X, Left, R, Down - Max Mental Skill

R, Z, Down, Y, Y - Max Physical Skill

## ----- 6.0- Credits -----

Maxis - For continuing to make great Sims games.

CjayC - For creating gamefaqs.com

kilroy6677 - For writing a guide on the Urbz which helped when I first got the game.

## ----- 7.0- Version History -----

0.1 - 17/12/04 - Started Guide.

0.5 - 22/12/04 - Finished 'Basics' Section and started Walkthrough.

1.0 - 23/12/04 - Finished Guide!